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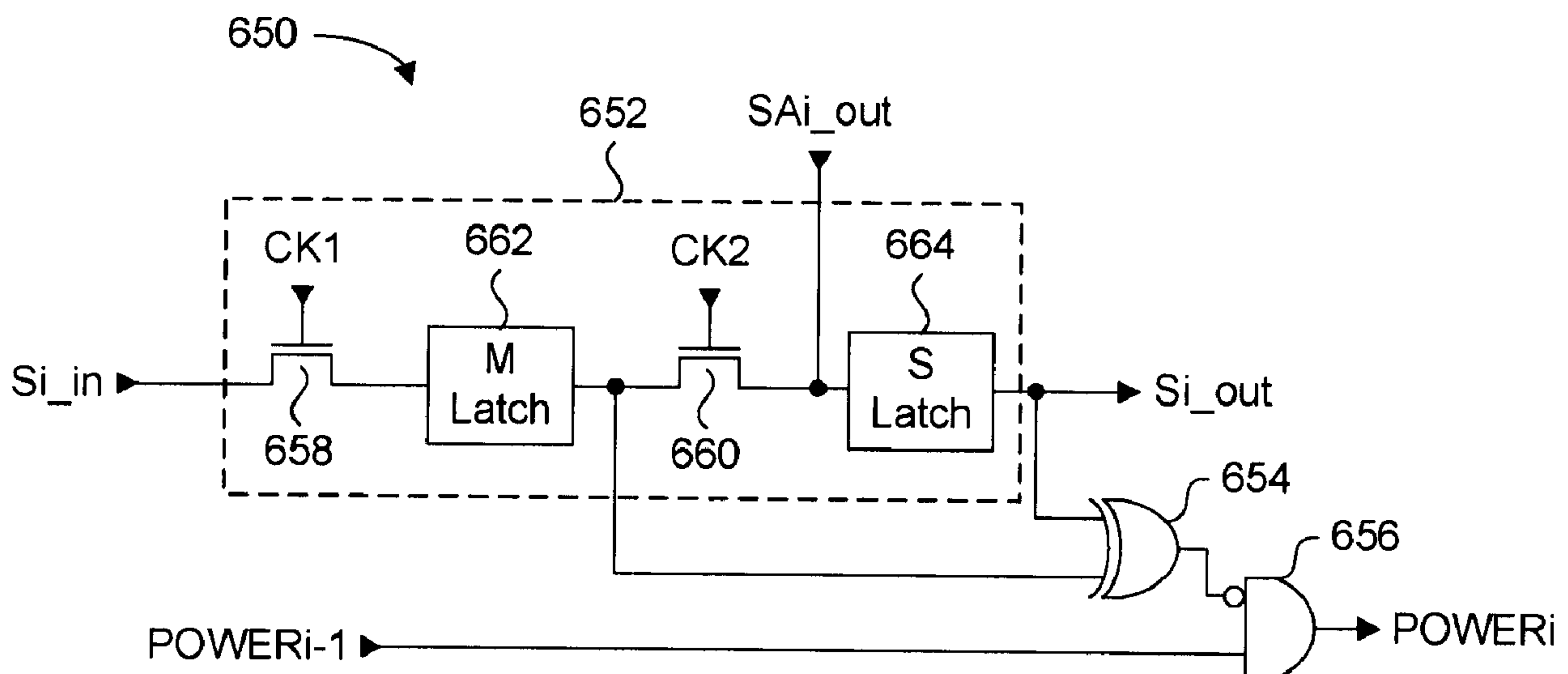
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(54) Titre : REGISTRE DE DONNEES DOUBLE FONCTION

(54) Title: DUAL FUNCTION DATA REGISTER



(57) Abrégé/Abstract:

A method for operating a data register stage. The data register stage includes a first latch and a second latch arranged in a master-slave flip-flop configuration for storing a first bit of data and a second bit of data respectively. The method includes decoupling the first latch from a serial input terminal and decoupling the second latch from the first latch at substantially the same time while a source clock signal oscillates. Following decoupling, a shifting operation is initiated on either a high logic level of the source clock or a low logic level of the source clock for shifting one of the first bit of data and the second bit of data. Therefore once the data register stage stores two bits of data, either bit can be clocked out.

ABSTRACT

A method for operating a data register stage. The data register stage includes a first latch and a second latch arranged in a master-slave flip-flop configuration for storing a first bit of data and a second bit of data respectively. The method includes decoupling the first latch from a serial input terminal and decoupling the second latch from the first latch at substantially the same time while a source clock signal oscillates. Following decoupling, a shifting operation is initiated on either a high logic level of the source clock or a low logic level of the source clock for shifting one of the first bit of data and the second bit of data. Therefore once the data register stage stores two bits of data, either bit can be clocked out.

DUAL FUNCTION DATA REGISTER

FIELD OF THE INVENTION

[001] The invention is directed to non-volatile memories. More specifically, the invention is directed to data registers of non-volatile memories.

5 BACKGROUND OF THE INVENTION

[002] Over the past 30 years, anti-fuse technology has attracted significant attention of many inventors, IC designers and manufacturers. An anti-fuse is a structure alterable to a conductive state, or in other words, an electronic device that changes state from not conducting to conducting. Equivalently, the binary states can be either one of high resistance
10 and low resistance in response to electric stress, such as a programming voltage or current. There have been many attempts to develop and apply anti-fuses in microelectronic industry, but the most successful anti-fuse applications to date can be seen in FGPA devices manufactured by Actel and Quicklogic, and redundancy or option programming used in DRAM devices by Micron. Anti-fuse technology is well known in the art, and example anti-
15 fuse transistors are shown in Figures 1 to 5b.

[003] Anti-fuse memory is one type of one-time programmable (OTP) memory in which the device can be permanently programmed (electrically) with data once. This data is programmed by an end user for a particular application. There are several types of OTP memory cells which can be used. OTP memories provide users with a level flexibility since
20 any data can be programmed.

[004] Anti-fuse memory can be utilized in all one time programmable applications, including RF-ID tags. RF-ID tagging applications are gaining more acceptance in the industry, particularly in sales, security, transport, logistics, and military applications for example. The simplicity and full CMOS compatibility anti-fuse memory allows for application
25 of the RF-ID tag concept to integrated circuit manufacturing and testing processes. Therefore, IC manufacturing productivity can be increased by utilizing anti-fuse memory in combination with an RF communication interface on every wafer and/or every die on the wafer allowing for contact-less programming and reading chip specific or wafer specific information during IC manufacturing and packaging, as well as during printed circuit board
30 assembly.

[005] Figure 1 is a circuit diagram illustrating the basic concept of an anti-fuse memory cell, while Figures 2 and 3 show the planar and cross-sectional views respectively, of the anti-fuse memory cell shown in Figure 1. The memory cell of Figure 1 includes a pass, or access transistor **10** for coupling a bitline BL to a bottom plate of anti-fuse device **12**. A wordline WL is coupled to the gate of access transistor **10** to turn it on, and a cell plate voltage Vcp is coupled to the top plate of anti-fuse device **12** for programming anti-fuse device **12**.

[006] It can be seen from Figures 2 and 3 that the layout of access transistor **10** and anti-fuse device **12** is very straight-forward and simple. The gate **14** of access transistor **10** and the top plate **16** of anti-fuse device **12** are constructed with the same layer of polysilicon, which extend across active area **18**. In the active area **18** underneath each polysilicon layer, is formed a thin gate oxide **20**, also known as a gate dielectric, for electrically isolating the polysilicon from the active area underneath. On either side of gate **14** are diffusion regions **22** and **24**, where diffusion region **24** is coupled to a bitline. Although not shown, those of skill in the art will understand that standard CMOS processing, such as sidewall spacer formation, lightly doped diffusions (LDD) and diffusion and gate silicidation, can be applied. While the classical single transistor and capacitor cell configuration is widely used, a transistor-only anti-fuse cell is further desirable due to the semiconductor array area savings that can be obtained for high-density applications. Such transistor-only anti-fuses must be reliable while simple to manufacture with a low cost CMOS process.

[007] Figure 4a shows a cross-sectional view of an anti-fuse transistor that can be manufactured with any standard CMOS process. Variants of this anti-fuse transistor are disclosed in commonly owned U.S. Patent Application No. 11/762,552, filed on June 13, 2007, issued as U.S. Patent No. 7,755,162. In the presently shown example, the anti-fuse transistor is almost identical to a simple thick gate oxide, or input/output MOS transistor with one floating diffusion terminal. The disclosed anti-fuse transistor, also termed a split-channel capacitor or a half-transistor, can be reliably programmed such that the fuse link between the polysilicon gate and the substrate can be predictably localized to a particular region of the device. The cross-section view of Figure 4a is taken along the channel length of the device, which in the presently described example is a p-channel device.

[008] Anti-fuse transistor **26** includes a variable thickness gate oxide **28** formed on the substrate channel region **30**, a polysilicon gate **32**, sidewall spacers **34**, a field oxide region **36**, a diffusion region **38** and an LDD region **40** in the diffusion region **38**. A bitline contact **42** is shown to be in electrical contact with diffusion region **38**. The variable thickness

5 gate oxide **28** consists of a thick oxide and a thin gate oxide such that a portion of the channel length is covered by the thick gate oxide and the remaining portion of the channel length is covered by the thin gate oxide. Generally, the thin gate oxide is a region where oxide breakdown can occur. The thick gate oxide edge meeting diffusion region **38** on the other hand, defines an access edge where gate oxide breakdown is prevented and current

10 between the gate **32** and diffusion region **38** is to flow for a programmed anti-fuse transistor. While the distance that the thick oxide portion extends into the channel region depends on the mask grade, the thick oxide portion is preferably formed to be at least as long as the minimum length of a high voltage transistor formed on the same chip.

[009] In this example, the diffusion region **38** is connected to a bitline through a

15 bitline contact **42**, or other line for sensing a current from the polysilicon gate **32**, and can be doped to accommodate programming voltages or currents. This diffusion region **38** is formed proximate to the thick oxide portion of the variable thickness gate oxide **28**. To further protect the edge of anti-fuse transistor **26** from high voltage damage, or current leakage, a resistor protection oxide (RPO), also known as a salicide protect oxide, can be introduced during the

20 fabrication process to further space metal particles from the edge of sidewall spacer **34**. This RPO is preferably used during the salicidation process for preventing only a portion of diffusion region **38** and a portion of polysilicon gate **32** from being salicided. It is well known that salicided transistors are known to have higher leakage and therefore lower breakdown voltage. Thus having a non-salicided diffusion region **38** will reduce leakage. Diffusion region

25 **38** can be doped for low voltage transistors or high voltage transistors or a combination of the two resulting in same or different diffusion profiles.

[0010] A simplified plan view of the anti-fuse transistor **26** is shown in Figure 4b. Bitline contact **42** can be used as a visual reference point to orient the plan view with the corresponding cross-sectional view of Figure 4a. The active area **44** is the region of the

30 device where the channel region **30** and diffusion region **38** are formed, which is defined by an OD mask during the fabrication process. The dashed outline **46** defines the areas in which the thick gate oxide is to be formed via an OD2 mask during the fabrication process.

More specifically, the area enclosed by the dashed outline **46** designates the regions where thick oxide is to be formed. OD simply refers to an oxide definition mask that is used during the CMOS process for defining the regions on the substrate where the oxide is to be formed, and OD2 refers to a second oxide definition mask different than the first. Details of the CMOS process steps for fabricating anti-fuse transistor **26** will be discussed later. According to an embodiment of the present invention, the thin gate oxide area bounded by edges of the active area **44** and the rightmost edge of the OD2 mask, is minimized. In the presently shown embodiment, this area can be minimized by shifting the rightmost OD2 mask edge towards the parallel edge of active area **44**. Previously mentioned U.S. Patent Application No. 11/762,552 describes alternate single transistor anti-fuse memory cells which can be used in a non-volatile memory array. Two transistor anti-fuse memory cells are known in the art, as shown in the example of Figures 5a and 5b.

[0011] Figure 5b shows a planar view of a two-transistor anti-fuse memory cell **48** having a minimized thin gate oxide area that can be manufactured with any standard CMOS process, according to an embodiment of the present invention. Figure 5a shows a cross-sectional view of the memory cell **48** of Figure 5b, taken along line B-B. Two-transistor anti-fuse memory cell **48** consists of an access transistor in series with an anti-fuse transistor. The access transistor includes a polysilicon gate **50** overlying a thick gate oxide **52**, which itself is formed over the channel **54**. On the left side of the channel **54** is a diffusion region **56** electrically connected to a bitline contact **58**. On the right side of the channel **54** is a common diffusion region **60** shared with the anti-fuse transistor. The anti-fuse transistor includes a polysilicon gate **62** overlying a thin gate oxide **64**, which itself is formed over the channel **66**. Dashed outline **68** represents the OD2 mask which defines the area where thick oxide is to be formed. The thick gate oxide **52** can correspond to that used for high voltage transistors while the thin gate oxide **64** can correspond to that used for low voltage transistors. It is well known that polysilicon gates **50** and **62** can be independently controlled, or alternatively can be connected to each other as shown in Figure 5b. In the example of Figure 5b, both polysilicon gates **50** and **62** are part of the same polysilicon structure, and connected to a wordline through wordline contact **70**. Both diffusion regions **56** and **60** can have LDD regions, which can be identically doped or differently doped, depending on the desired operating voltages to be used. Commonly owned U.S. Patent Application No. 11/762,552 filed on June 13, 2007 describes alternate two-transistor anti-fuse memory cells which can be used in a non-volatile memory array.

[0012] The programming speed of OTP memories is relatively slow, since each programming cycle will attempt to program a certain number of data words at the same time. Following each programming cycle is a program verify cycle to ensure that the data words were successfully programmed. Any bits that do not pass the program verify step are
 5 reprogrammed. This process continues until all the memory cell states have been successfully programmed. Figure 6a shows how an unprogrammed anti-fuse memory cell, such as anti-fuse transistor **26**, is programmed. Anti-fuse transistor **26** has its gate terminal connected to a wordline WL and its single diffusion region connected to a bitline BL. Programming is effected by biasing the bitline to VSS and driving the wordline to a high
 10 voltage level VPP. VPP is selected based on the process technology and thickness of the thin gate oxide that is sufficient for forming a conductive link between the polysilicon gate and the channel region.

[0013] A successfully programmed anti-fuse transistor **26** is shown in Figure 6b, where a conductive link **72** is formed between the polysilicon gate and the channel region.
 15 Conductive link **72** is schematically represented as a resistive connection between the wordline and the channel region under the thin gate oxide region of anti-fuse transistor **26**. Therefore a programmed anti-fuse transistor having a conductive link stores one logic state of one bit of data. Accordingly, an unprogrammed anti-fuse transistor will by default store the other logic state of one bit of data. To prevent programming of the anti-fuse transistor **26**, the
 20 bitline is biased to VDD while the wordline is driven to VPP. This will be sufficient for inhibiting the conductive link from forming.

[0014] Reading the anti-fuse transistor is achieved by driving the wordline to a read voltage VREAD, and by precharging the bitline to VSS, as shown in Figure 7. If the anti-fuse transistor **26** has a conductive link **72**, then the wordline will pull the bitline towards the
 25 VREAD voltage level via the conductive link **72** and the positive gate voltage of the anti-fuse transistor. This bitline voltage can be sensed and amplified by sense amplifier circuits. On the other hand, if the anti-fuse transistor **26** is not programmed, ie. does not have a conductive link **72**, then the bitline will remain at approximately VSS.

[0015] Most electrically programmable non-volatile memories, such as Flash,
 30 EEPROM or anti-fuse memories, require the use of high voltages to program the memory cells. These high voltages are generated on chip and distributed to wordlines and/or bitlines during programming operations. Depending on the architecture of the memory, any number

of words can be programmed simultaneously, where each word is made up of a predetermined number of bits. Assuming that the memory cells start in the unprogrammed state, logic 0 for example, only memory cells for storing a logic 1 state actually undergo programming. The number of logic 1 states to be programmed at the same time depends on the data to be programmed. Because a large number of bits may be programmed simultaneously, the finite on-chip high voltage generators may not have sufficient current to program all the selected memory cells. Hence, after a first program cycle, the cells subjected to programming must be verified to ensure that they were successfully programmed.

[0016] Verification is done by reading out the memory cells and comparing their stored logic states (logic 0 or 1) to the desired programmed state (logic 1 for example). If specific bits were not successfully programmed, as determined by the program verify cycle, then the programming cycle is repeated. However, there is no need to re-program cells which were successfully programmed. This is especially problematic for anti-fuse transistors. A programmed anti-fuse transistor has a conduction path formed between its wordline and its bitline, thus repeating a program cycle on such a cell will draw more current away from the cells where programming is still required. Hence, those memory cells must be excluded from the next programming cycle. This iterative program-verify-program sequence continues until every memory cell to be programmed has been deemed to be successfully programmed.

[0017] Figure 8 is a block diagram of a simplified anti-fuse memory device of the prior art, illustrating the logic circuits required for implementing program verify operations. The anti-fuse memory device of Figure 8 includes a memory array **80** consisting of anti-fuse memory cells, or other non-volatile memory cells, connected to wordlines and bitlines. Wordline drivers **82** apply the read and programming voltage levels to the wordlines, while column decoders and sense amplifiers **84** are coupled to the bitlines for sensing and multiplexing the sensed data to a data register **86**. The data register **86** is primarily responsible for storing data to be programmed and for storing read data. The program-verify circuits include additional latch circuits, which can be a second data register **88**, and comparison logic **90**. In use program data P_DATA is received by data register **86**, which is also stored in the second data register **88**. Those skilled in the art will understand that other circuits required for proper operation of the memory device are intentionally omitted, in order to simplify the schematic.

[0018] Once a programming cycle has been completed, the data is read out from the memory cells being programmed, and stored in data register 86. The comparison logic 90 then compares each bit position of data registers 86 and 88 to each other. If all the bit positions match, meaning that each bit position was successfully programmed, then the status signal STATUS will have a logic level indicating that all bits were programmed. Otherwise, if just one bit position did not successfully program, then the status signal STATUS will have another logic level, indicating that at least one bit was not properly programmed. Then further program cycles are executed, while the successfully programmed bits are masked, or inhibited from further programming.

10 [0019] One of the main problems with this program verify scheme is that the circuit implementation consumes too much valuable circuit area. Mainly, a second data register is required for storing the program data, which will be very large if the word to be programmed is very wide. The logic required to disable successfully programmed bit positions can be complex, as can be the comparison logic used to detect the failed programming of at least one bit position. Those skilled in the art will understand that increased circuit area will directly impact the manufacturing cost of the device as more chip area is required per device.

[0020] It is, therefore, desirable to provide a program verify scheme that does not require a second data register, and can simplify program verification operations.

SUMMARY OF THE INVENTION

20 [0021] It is an object of the present invention to obviate or mitigate at least one disadvantage of prior OTP memories. More specifically, it is an object of the present invention provide a data register that can integrate program verify operations with data storage functionality.

25 [0022] In a first aspect, the present invention provides a data register stage. The data register stage includes a data storage circuit and a status circuit. The data storage circuit having a first latch and a second latch arranged in a master-slave flip-flop configuration for shifting in data serially from a serial input terminal and for shifting out data from a serial output terminal. The shifting operations are controlled by phase adjustable clock signals. The status circuit detects opposite logic states stored in the first latch and the second latch, and combines an output corresponding to the detected opposite logic states with a previous local status signal to provide a local status signal. The previous local status signal corresponds to

detected opposite logic states stored in a previous data register stage. In an embodiment of the present aspect, the data storage circuit further includes a parallel data input circuit for coupling parallel data to an input of the first latch in response to a write signal, and a parallel data output terminal coupled to an output of the second latch. Further included is a program
 5 inhibit circuit for reversing the logic state stored in the first latch if the second latch stores a specific logic state. The program inhibit circuit includes a first transistor and a second transistor serially connected between a voltage supply and an input of the first latch. The first transistor gate receives an enable signal and the second transistor gate is coupled to an output of the second latch.

10 [0023] In another embodiment, the status circuit includes an XOR gate for comparing the logic state of the second latch to an inverted logic state of the first latch, and an AND gate for combining the XOR gate output with the previous local status signal to provide the local status signal. The status circuit will further detect matching logic states stored in the first latch and another first latch of the previous data register stage for providing a second local
 15 status signal. The status circuit includes an AND gate for combining the logic state of the first latch with a second previous local status signal corresponding to the logic state of a second first latch of the previous data register stage, for providing the second local status signal. In yet a further embodiment, the first latch output is coupled to a sense amplifier input and the second latch input is coupled to a sense amplifier output. The phase adjustable clock signals
 20 can include first and second clock signals generated by a clock controller in response to a source clock and an active logic level of a shift enable signal. The clock controller can include a first AND gate and a second AND gate. The first AND gate generates the first clock signal in response to the source clock and the active logic level of the shift enable signal. The second AND gate generates the second clock signal in response to an inverted source clock
 25 and the active logic level of the shift enable signal.

[0024] In a second aspect, the present invention provides a non-volatile memory device. The non-volatile memory device includes a memory array having non-volatile memory cells connected to wordlines and bitlines, bitline sense amplifiers, and a data
 30 register. The bitline sense amplifiers are coupled to the columns for biasing the bitlines in response to program data in a program operation, and sense a read voltage of the bitlines in a read operation to provide read data. The data register concurrently stores the program data and the read data, and compares the stored program data to the stored read data. The data

register further provides a status signal corresponding to a successful program operation when the stored program data and the stored read data are opposite logic levels. In an embodiment of the present aspect, the data register includes a first register stage and a second register stage serially connected to each other for serially shifting one of the program data and the read data through a serial output port coupled to the second register stage. The first register stage and the second register stage can each include a data storage circuit and a status circuit. The data storage circuit has a first latch and a second latch arranged in a master-slave flip-flop configuration for shifting in data serially from a serial input terminal and for shifting out data from a serial output terminal. The shifting operations are controlled by phase adjustable clock signals. The status circuit detects opposite logic states stored in the first latch and the second latch, and combines an output corresponding to the detected opposite logic states with a previous local status signal to provide a local status signal. The previous local status signal corresponds to detected opposite logic states stored in a previous data register stage.

[0025] In yet a further embodiment, a clock controller is provided for generating the phase adjustable clock signals in response to a source clock and a shift enable signal. The program data is shifted out through the serial output port when the shift enable signal is activated while the source clock is at a first logic level, and the read data is shifted out through the serial output port when the shift enable signal is activated while the source clock is at a second logic level. The data storage circuit further includes a parallel data input circuit for coupling parallel data to an input of the first latch in response to a write signal, and a parallel data output terminal coupled to an output of the second latch.

[0026] According to another embodiment, the status circuit includes a data match circuit for detecting opposite logic states stored in the first latch and the second latch. The data match circuit includes an XOR gate and an AND gate. The XOR gate compares the logic state of the second latch to an inverted logic state of the first latch. The AND gate combines the XOR gate output with the previous local status signal to provide the local status signal. A program inhibit circuit is provided for changing the logic state stored in the first latch to a program inhibit logic state if the second latch stores read data corresponding to a successfully programmed memory cell. The status circuit includes a reprogram verify circuit for providing a second local status signal when the first latch and a previous second local status signal have logic states corresponding to the program inhibit logic state. The previous

second local status signal is provided by the previous data register stage. In one aspect of the present embodiment, the data register includes program verify logic for providing the status signal corresponding to a successful program operation when the local status signal is at a logic level corresponding to the detected opposite logic states. In a second aspect of the present embodiment, the data register includes program verify logic for providing the status signal corresponding to a successful program operation when the second local status signal is at a logic level corresponding to the program inhibit logic state.

[0027] In yet a further aspect of the present embodiment, the data register can include program verify logic for providing the status signal corresponding to a successful program operation when the local status signal is at a logic level corresponding to the detected opposite logic states and the second local status signal is at a logic level corresponding to the program inhibit logic state. The program inhibit circuit can include a first transistor and a second transistor serially connected between a voltage supply and an input of the first latch, the first transistor gate receiving an enable signal and the second transistor gate being coupled to an output of the second latch. The reprogram verify circuit includes an AND gate for combining the logic state of the first latch with the previous second local status signal to provide the second local status signal.

[0028] Other aspects and features of the present invention will become apparent to those ordinarily skilled in the art upon review of the following description of specific embodiments of the invention in conjunction with the accompanying figures.

BRIEF DESCRIPTION OF THE DRAWINGS

[0029] Embodiments of the present invention will now be described, by way of example only, with reference to the attached Figures, wherein:

Fig. 1 is a circuit diagram of an anti-fuse memory cell;

Fig. 2 is a planar layout of the anti-fuse memory cell of Figure 1;

Fig. 3 is a cross-sectional view of the anti-fuse memory cell of Figure 2 along line x-x;

Fig. 4a is a cross-sectional view of a variable thickness gate oxide anti-fuse transistor;

Fig. 4b is a planar layout of the variable thickness gate oxide anti-fuse transistor of Figure 4a;

Fig. 5a is a cross-sectional view of a two-transistor anti-fuse memory cell;

Fig. 5b is a planar layout of the two-transistor anti-fuse memory cell of Figure 5a;

Fig. 6a is a schematic of the anti-fuse transistor of Figure 4a under programming conditions;

Fig. 6b is a schematic of a programmed anti-fuse transistor of Figure 4a;

Fig. 7 is a schematic of a programmed anti-fuse transistor of Figure 4a under read conditions;

Fig. 8 is a block diagram of a prior art non-volatile memory device having program verify circuitry;

Fig. 9 is a block diagram of a non-volatile memory device having a dual function data register with integrated program verify circuitry, according to an embodiment of the present invention;

Fig. 10 is a block diagram showing details of the dual function data register of Figure 9;

Fig. 11 is a circuit schematic of a folded bitline sensing scheme for an anti-fuse memory array;

Fig. 12 is a circuit schematic of one register stage of the dual function data register shown in Figure 10, according to an embodiment of the present invention;

Fig. 13 is a circuit schematic of the clock controller shown in Figure 9, according to an embodiment of the present invention;

Fig. 14 is a circuit schematic of the program verify logic shown in Figure 10, according to an embodiment of the present invention;

Fig. 15 is a flow chart of a method for executing a program verify operation using the dual function data register, according to an embodiment of the present invention;

Fig. 16 is an illustration of an example serial shift operation of the dual function data register of Figure 12 with a corresponding sequence diagram of the clock signals;

Fig. 17 is an illustration of another example serial shift operation of the dual function data register of Figure 12 with a corresponding sequence diagram of the clock signals;

Fig. 18 is a block diagram of a power up detection system, according to an embodiment of the present invention;

Fig. 19 is an illustration of the data states stored in memory cells of the test memory array of Figure 18;

5 Fig. 20a is a plan view of mask programmed skewed ROM cells, according to an embodiment of the present invention;

Fig. 20b is a plan view of mask programmed two transistor skewed ROM cells, according to an embodiment of the present invention;

10 Fig. 21a is a plan view of the test memory array of Figure 18 using the mask programmed skewed ROM cells of Figure 20a;

Fig. 21b is a plan view of the test memory array of Figure 18 using the mask programmed two transistor skewed ROM cells of Figure 20b;

Fig. 21c is an illustration of the data states stored in the skewed ROM cells of Figure 21a;

15 Fig. 22 is a circuit schematic of a register stage of the dual function data register of Figure 18, according to an embodiment of the present invention;

Fig. 23 is a flow chart of a power up detection method using the power up detection system of Figure 18;

20 Fig. 24 is an illustration of a serial shift operation of the dual function data register of Figure 18 with a corresponding sequence diagram of the clock signals; and,

Fig. 25 is a circuit schematic of one register stage of the dual function data register, according to an alternate embodiment of the present invention.

25 DETAILED DESCRIPTION

[0030] Generally, the present invention is directed to a dual function serial and parallel data register with integrated program verify functionality. The dual function serial and parallel operation gives the user the option for serial or parallel data interfacing in a single circuit, while integrating program verify functionality for reducing circuit logic overhead by
30 utilizing the master and slave latching circuits of the data register to concurrently store two different words of data. In a program verify operation, the master latch stores program data and the slave latch will receive and store read data. Comparison logic in each register stage

will compare the data of both latches and integrate the comparison result to that of the previous register stage. The final single bit result will indicate the presence of at least one bit that has not been programmed. If reprogramming is necessary, automatic program inhibit logic in each stage will prevent successfully programmed bits from being re-programmed in each subsequent reprogram cycle. Because two data words can be concurrently stored in the dual function data register embodiments of the present invention, either data word can be serially clocked out by selectively starting the shift operations on either the low or high active logic level of a clock signal. Significant circuit area is conserved relative to the prior art program verify schemes because a second data register is not required.

10 [0031] Figure 9 is a block diagram of a non-volatile memory device having a dual function serial and parallel data register according to an embodiment of the present invention. The non-volatile memory device **100** includes a memory array **102** consisting of non-volatile memory cells connected to wordlines and bitlines, such as the anti-fuse memory cells shown in Figures 4a, 4b, 5a and 5b. It is noted that memory array **102** can be
 15 implemented with other non-volatile memory cells, such as EEPROM or Flash memory cells. Wordline drivers **104** drive the wordlines to read or programming voltages, while column decoder and sense amplifiers **106** are coupled to the bitlines for sensing and multiplexing the sensed data to the dual function serial and parallel data register **108**. A clock controller **110** provides the clock signals to control the shifting function of the dual function serial and
 20 parallel data register **108**.

[0032] Dual function serial and parallel data register **108**, referred simply as the dual function data register **108** from this point forward, is configured to facilitate execution of many useful features. Dual function data register **108** can receive and provide data in both a parallel format and a serial format. This is to accommodate systems that memory device **100**
 25 is integrated in or used with, the flexibility for a parallel or serial interface with the same design. For a parallel data interface, parallel data P_DATA can be asynchronously coupled to and from dual function data register **108** via a bidirectional bus. Alternately, separate input and output busses can be used for carrying the parallel input data and the parallel output data, respectively. For a serial data interface, serial input data is received at input port
 30 S_DATA_IN and serial output data is provided at output port S_DATA_OUT. Shifting of serial data is controlled by phase adjustable clock signals CK1 and CK2, which are controlled by source clock SCK and a shift enable signal SEN. As will be discussed later, one of two data

words stored in dual function data register **108** can be synchronously shifted out by controlling the time that SEN is driven to the active logic level relative to SCK. Logic for automatically inhibiting programmed cells from being further programmed, and cascaded logic for generating the program verify status signal STATUS, is integrated into dual function data register **108** for program verify operations.

[0033] Figure 10 is a block diagram showing further details of dual function data register **108**, according to an embodiment of the present invention. The dual function data register can be used for temporary data storage for two different data words, to provide data to be programmed in the anti-fuse memory cell array, and to store data retrieved from the memory cell array. It is also used for comparing the data to be programmed with contents of the programmed cells for program verify purposes. The dual function data register **108** is an n-bit serial/parallel shift register, where n is an integer value greater than 0, and consists of individual register stages. Figure 10 shows first register stage **200**, second register stage **202** and the last (nth) register stage **204**. Each register stage has a parallel input P_IN controlled by a WRITE signal, a parallel output P_OUT, and receives clock signals CK1 and CK2. The WRITE signal allows for asynchronous parallel write to the register, while CK1 and CK2 allow shifting of the register contents in and out synchronously with a source clock SCK (not shown). Each register stage has a serial input terminal for receiving data from a previous register stage, and a serial output terminal for providing data to a subsequent register stage. For example, register stage **202** has a serial input terminal for receiving serial output data S1_OUT from register stage **200**, and has a serial output terminal for providing serial output data S2_OUT to the next register state. The first register stage **200** receives serial input data through input port S_IN, and provides serial output data through output port S_OUT.

[0034] With specific reference to register stage **202**, each register stage will provide program data to a memory cell through terminal SA1_in during a program operation, while receiving read data from a memory cell through terminal SA_out during a read operation or a program verify operation. Those skilled in the art will understand that the program data can be provided either directly to the selected bitline or to the selected bitline through a sense amplifier, and that the read data is provided from a sense amplifier. Each register stage can provide two program verify signals, noted as C1_a and C1_b for register stage **200** for example. C1_a indicates if the initial programming operation was successful for all bits, while C1_b indicates if a re-programming operation is successful for all bits. The reason for having

two different comparison results will be discussed in more detail later. The two comparison results from each register stage are fed to a subsequent register stage, which then combines the result with its own comparison results. The combined result is then fed to the next stage. A final stage of logic, the program verify logic **206**, receives the last two comparison results from the last register stage **204**, and generates a single STATUS signal. The STATUS signal will be used to indicate if an initial program operation was successful or if a subsequent re-program operation was successful. Program verify logic **206** can be implemented outside of dual function data register **108**.

[0035] Figure 11 is a schematic of a portion of a folded bitline anti-fuse memory array **102** and its associated bitline sensing circuitry **106** of Figure 9. In order to simplify the schematic, only one folded bitline pair BL/BL* and two wordlines are shown. Column decoder circuitry is not shown for selectively coupling multiple folded bitline pairs to the bitline sense amplifier circuitry. Folded bitline anti-fuse memory array **210** includes wordlines WL0 and WL1 connected to the gate terminals of n-channel anti-fuse transistors **212** and **214**, n-channel isolation transistors **216** and **218** for coupling the upper portion of the bitlines to the lower portion of the bitlines in response to signal ISO, and bitline sensing circuitry. The bitline sensing circuitry includes a precharge circuit **220**, a reference charge circuit **222**, and a bitline sense amplifier **224**.

[0036] The precharge circuit **220** includes two n-channel precharge transistors **226** and **228** connected in series between BL and BL* and having their gate terminals connected to precharge signal BLPCH. The shared source/drain terminal of precharge transistors **226** and **228** receives a precharge voltage VPCH. In operation, both precharge transistors **226** and **228** will turn on to precharge bitlines BL and BL* to VPCH in response to an active high logic level of BLPCH, in preparation for a read operation.

[0037] The reference charge circuit **222** includes n-channel steering transistors **230** and **232** connected in series between BL and BL*, a capacitance circuit implemented as an n-channel transistor **234**, and a p-channel precharge transistor **236**. Steering transistor **230** has its gate terminal connected to even selection signal E_REF, while steering transistor **232** has its gate terminal connected to odd selection signal O_REF. Capacitance circuit **234** has its gate terminal connected to voltage supply VCC, and is connected in series with precharge transistor **236** between the shared source/drain terminal of steering transistors **230** and **232** and voltage supply VCC. Precharge transistor **236** has its gate terminal

connected to a precharge or enable signal PCH*. Generally, capacitance circuit **234** will be precharged when a low logic level PCH* pulse is received. The duration of the PCH* pulse can be predetermined based on the size of transistor **234** and the desired reference charge to be provided. Once precharged, either steering transistor **230** or **232** is turned on to couple the reference charge of capacitance circuit **234** to the corresponding bitline. By example, the charge being added to a bitline can be approximately 50 millivolts. It is noted that signals E_REF and O_REF can be controlled by the same even/odd addressing bit used for selecting WL0 or WL1. In one embodiment, activation of WL0 will cause E_REF to be activated, thereby coupling the reference charge to the complementary bitline.

[0038] The bitline sense amplifier **224** consists of a standard cross-coupled inverter circuit that is well known in the art. The circuit includes p-channel transistors both connected in series to respective n-channel transistors. The common drain terminal of the p-channel transistors receives a high logic level enable signal H_EN, while the common source terminal of the n-channel transistors receives a low logic level enable signal L_EN. H_EN can be a lowered internal VCC level, while L_EN can be a VSS level. The operation of bitline sense amplifier **224** in the DRAM art is well known. When enable signals H_EN and L_EN are activated, either at the same time or at different times, bitline sense amplifier **224** will sense a small voltage differential between BL and BL*, and quickly drive both BL and BL* to the full logic level states of H_EN and L_EN.

[0039] Because bitline sense amplifier **224** is connected to both bitlines BL and BL*, the logic state being programmed or read from the memory array will depend on the memory cell that is accessed. For example, if both anti-fuse transistors **212** and **214** store a logic 1, bitline sense amplifier **224** will latch two different logic states depending on which anti-fuse transistor is accessed. Therefore, a data state corrector **238** is used for ensuring that the voltage level corresponding to logic 1 and 0 states is read and programmed. In the present example, if WL0 is activated to read anti-fuse transistor **214**, then signal EVEN will be at the logic state for coupling BL* to gating transistor **242**. Alternately, if WL1 is activated to read anti-fuse transistor **212**, then signal EVEN will be at the opposite logic state for coupling BL to gating transistor **242**. The operation of data state corrector **238** is similar when program data is to be coupled to either BL or BL* from gating transistor **240**. Data state corrector **238** can be implemented as a simple bi-directional multiplexor controlled by signal EVEN, which can be related to the address used to select wordline WL0 and WL1. Signal EVEN can be

related to signals E_REF and O_REF as well. Data to be programmed to the bitlines is provided through n-channel gating transistor **240** which is coupled to SAI_in and controlled by program signal PGM. Data to be read from the bitlines is provided through n-channel gating transistor **242** which is coupled to SAI_out and controlled by read signal READ.

5 Accordingly, gating transistor **240** is turned on during a program operation while gating transistor **242** is turned on during a read operation. Variable “i” is an integer value between 1 and max number n, which represents the specific register stage of the dual function data register **108**. Terminals SAI_in and SAI_out are connected to one register stage of the dual function data register **108**.

10 [0040] Figure 12 is a circuit schematic of one register stage of the dual function data register **108** shown in Figure 10, according to an embodiment of the present invention. Data register stage **300** includes two main sections. The first section is the data storage circuit **302**, which is responsible for data input, output and latching operations. The second section includes status circuit **304** and auto-program inhibit circuit **306**. All the register stages of the
15 dual function data register **108** shown in Figure 10 will have the same circuit configuration shown in Figure 12. The data storage circuit **302** will now be described. It is noted that variable “i” in the signal names denotes the register stage it is associated with, where “i” is any integer value greater than 0 and less than n, where n is the maximum number of register stages in the dual function data register **108**.

20 [0041] Data storage circuit **302** includes a master latch **310** and a slave latch **312** connected as a master-slave flip-flop, serial input gating device **314**, transfer gating device **318**, and a parallel input gating device **320**. Latches **310** and **312** can be implemented as simple cross-coupled inverter circuits with a non-inverting output relative to its input, but slave latch **312** will be configured to be overwritten by master latch **310** in a program
25 operation. Those skilled in the art will understand that transistor sizing can be configured to achieve this desired effect. Gating devices **314** and **318** are shown as n-channel transistors, but can be transmission gates or p-channel devices. Gating device **314** has its gate terminal connected to clock signal CK1, while gating device **318** has its gate terminal connected to clock signal CK2. CK1 and CK2 are controlled clock signals. Gating devices **314** and **318** are
30 controlled by CK1 and CK2 to shift data serially from the serial input terminal Si_in to the master latch **310**, or from master latch **310** to slave latch **312**, or from slave latch **312** to serial output terminal Si_out. Parallel input data P_IN_i is provided to the input of master

latch **310** via gating device **320** when signal WRITE is at the active logic level, which in the present example is the high logic level. Parallel output data P_OUT_i is provided from the output of slave latch **312**. The output of master latch **310**, typically being program data, is coupled to a sense amplifier via terminal SAI_in, while read data from the sense amplifier is provided from terminal SAI_out and stored by slave latch **312**.

[0042] As previously mentioned, the program verify scheme utilizes two related circuits; the status circuit **304** and the auto-program inhibit circuit **306**. The status circuit **304** includes an XOR logic gate **330**, AND logic gates **332** and **334**, and an inverter **336**. Inverter **336**, XOR gate **330** and AND gate **332** form a data match circuit, while AND gate **334** forms a reprogram verify circuit. XOR gate **330** has a first input connected to the output of slave latch **312** and a second input coupled to an output of master latch **310** via inverter **336**. The output of XOR gate **330** is connected to a first inverted input of AND gate **332**, which has its second input connected to input Ci-1_a. The output of AND gate **332** is a local status signal Ci_a. Input Ci-1_a is the local status signal of the previous register stage, and more specifically, the output of an AND gate **332** of the previous register stage. Local status signal Ci_a is connected to the second input of an AND gate **332** of the next register stage. AND gate **334** has a first input connected to the output of master latch **310** and a second input connected to input Ci-1_b, which is another local status signal from the previous register stage. The output of AND gate **334** is second local status signal Ci_b. Input Ci-1_b is connected to the output of an AND gate **334** of the previous register stage, while Ci_b is connected to the second input of an AND gate **334** of the next register stage. AND gate **334** simply combines the logic state of master latch **310** with the logic state of the master latch **310** of the previous register stage.

[0043] XOR gate **330** compares the logic state of slave latch **312** to the inverted state of master latch **310**. The comparison result of XOR gate **330** is then compared and combined with the comparison result from the previous register stage using AND gate **332**. This portion of the circuit is used to verify if the initial programming operation was successful or not speed up memory testing and verification process. It compares all the bits in a row simultaneously and the result is combined into a single output signal STATUS in Figure 14. In a compare operation, STATUS goes high upon COMP activation and remains HIGH if all data bits match (logic 1 propagates through all data register stages) or goes LOW if a mismatch is detected (when any of the outputs of the XOR gates exit logic 1 instead of 0, indicating

mismatch between the inverted data from master latch and data from slave latch). STATUS remains active for as long as COMP is held HIGH and is reset to its default LOW state when COMP is LOW. Before the COMP operation, master latches of the data register should be reloaded with the original desired data, and the slave latches should contain the actual data read from the memory cells after programming.

[0044] The auto-program inhibit circuit **306** is used to verify if a reprogramming operation was successful or not, when the auto-program inhibit circuit **306** is engaged after an initial program operation failure. The auto-program inhibit circuit **306** includes a precharge device **340** and a coupling device **342** connected in series between a voltage supply such as VDD and the input of master latch **310**. Both devices **340** and **342** are shown as being n-channel transistors in the present embodiment. The gate of precharge device **340** is connected to precharge signal PCH and the gate of coupling device **342** is connected to the output of slave latch **312**. The selection of the voltage supply depends on the logic state stored by master latch **310** for selecting a memory cell to be programmed. For example, if master latch **310** stores a logic 0 (VSS) to indicate programming of the memory cell connected to that bitline, then the voltage supply connected to precharge device **340** will be VDD. Hence, VDD is the logic state stored in a master latch **310** for a memory cell that is not to be programmed. The auto-program inhibit circuit will therefore change the state of the master latch **310** if the memory cell was successfully programmed. In the present example, a successfully programmed memory cell will result in slave latch **312** storing a high a logic state in a program verify read operation following a program operation. Therefore, when PCH is driven to the high logic level, VDD is coupled to the input of master latch **310** to flip its state.

[0045] The data shifting operation and the logic comparison operation of the data register stage **300** will be discussed later in further detail. Prior to such a discussion, a description of the clock controller **110** of Figure 9 follows. Figure 13 is a circuit schematic of the clock controller **110**, according to an embodiment of the present invention. Clock controller **110** includes a first AND logic gate **350** and a second AND logic gate **352**. Both AND gates **350** and **352** have a first input for receiving shift enable signal SEN, while AND gate **352** has a second input for receiving source clock signal SCK and AND gate **350** has a second input for receiving the complement of SCK. The output of AND gate **350** is clock signal CK2 and the output of AND gate **352** is clock signal CK1. Therefore while SEN is at

the inactive low logic state, the output of AND 350 and CK1 will be at the inactive low logic state. A notable feature is the ability to control the starting phase of CK1 and CK2 by selecting when to drive SEN to the active high logic level when SCK is either at the high or low logic level. Hence CK1 and CK2 are phase adjustable clock signals.

5 [0046] Following the discussion of the program verify logic 206 will be an overview of the operation of the entire dual function data register. Figure 14 is a circuit schematic of the program verify logic 206, according to an embodiment of the present invention. Program verify logic 206 includes AND logic gates 360, 362 and OR logic gate 366. AND gate 360 receives Cn_a, which is the first program verify signal from the last register stage, and a
10 compare enable signal COMP. The output of AND gate 360 is connected to a first input of OR gate 366. AND gate 362 receives Cn_b at its inverted terminal, which is the second program verify signal from the last register stage, and the precharge signal PCH at its non-inverted terminal. The output of AND gate 362 is connected to a second input of OR gate 366.

15 [0047] Generally, the operation of the program verify logic 206 is described. In the high speed program verify operation for example, after program operation signal STATUS goes high (logic 1 for example) upon COMP activation to the high logic state, and remains high if all data bits match (for example, the logic 1 propagates through all data register stages) or goes low (logic 0 for example) if a mismatch is detected. A mismatch is detected
20 when any of the outputs of the XOR gates exit logic 1 instead of 0, indicating a mismatch between the inverted data from master latch 310 and data from slave latch 312. The STATUS signal remains active for as long as COMP is held high and is reset to its default low state when COMP is low. Before the COMP operation, master latches of the data register should be loaded with the original desired data, and the slave latches should contain
25 the actual data read from the memory cells after programming. During this high speed program verify operation, PCH is held inactive at the low logic level.

[0048] The program verify and data shifting operations of the dual function page register 108 will now be described, as reference will be made to the circuits shown in Figures 10, 12, 13 and 14. Following is a description of the operation of dual function page register
30 108 for program and program verify operations, with reference to the flow chart of Figure 15.

[0049] Starting at step 400, the program operation begins with loading of the dual function page register 108 with data to be programmed. Program data to be stored in the

anti-fuse memory cells are either loaded in parallel through the P_IN_i ports or serially by shifting in the bits from the S_IN port of the first register stage **200** of Figure 10. In the parallel loading operation, signal WRITE is raised to the active high logic level to load the master latch **310** with the data bit. In the serial loading operation, the bits are to be shifted
 5 into the master latch **310** of each register stage. Referring to Figure 13, this is done by driving SEN to the active high logic level while SCK is at the high logic level. Therefore, the shifting operation starts with CK1 at the high logic level and CK2 at the inactive low logic level. Therefore with SEN held at the high logic level, SCK continues to oscillate to alternately drive CK1 and CK2 to the active high logic level until all the bits of the program
 10 data are shifted into the master latches **310** of all the register stages. In the present example where the memory cells are the anti-fuse transistors shown in Figures 4a, 4b, 5a and 5b, any master latch **310** storing a logic 0 (VSS) will cause an anti-fuse transistor connected to the corresponding bitline to be programmed. Any master latch **310** storing a logic 1 (VDD) will inhibit an anti-fuse transistor connected to the corresponding bitline from being programmed.

15 [0050] Following at step **402**, column decoders are activated based on a particular column address, and the bitlines are driving to voltage levels corresponding to the logic states stored in the master latches **310**. With the bitlines biased based on the program data stored in the dual function data register **108**, a selected wordline is driven to the VPP programming voltage at step **404** to begin programming. Only the anti-fuse memory cells
 20 connected to the selected wordline and a bitline biased to VSS should be programmed, meaning that a conductive link between its polysilicon gate and its channel region should be formed. Now the program verify operation commences at step **406** by reading out the states of the anti-fuse memory cells that were just subjected to the programming operation. This is done by executing a normal read operation by driving the same wordline with a read voltage.
 25 The data is sensed and loaded into the slave latches **312** of each register stage. It is noted that SEN is set to the inactive low logic level to keep all the gating devices **314** and **318** turned off. Now the master latches **310** are storing the program data for the selected memory cells and the slave latches **312** store the read data from the same selected memory cells.

30 [0051] Using XOR gate **330**, the stored data in master latch **310** and slave latch **312** of each register stage are compared to each other. If the master latch **310** stored a logic 0 for programming the memory cell, then a read operation on a successfully programmed memory cell will yield a logic 1 stored in the slave latch **312**. Therefore, because of inverter **336**, XOR

gate **330** will provide a low logic level output in such a case. In the opposite case where the master latch **310** stored a logic 1 for inhibiting programming of the memory cell, a read operation on a non-programmed memory cell will yield a logic 0 stored in the slave latch **312**. Therefore, XOR gate **330** will again provide a low logic level output. Both these cases indicate that programming was successful. On the other hand, if the memory cell was not properly programmed, or insufficiently programmed, then the read operation will yield a logic 0 stored in the slave latch **312**. XOR gate **330** will then provide a high logic level output, thereby indicating unsuccessful programming of the memory cell. It should be noted that the first register stage will have its Ci-1_a and Ci-1_b terminals tied to logic 1 (ie. VDD). These program verify results from each stage are fed serially to the next register stage until the last Ci-1_a program verify output is provided to AND gate **360** of program verify logic **206**.

[0052] In program verify logic **206**, PCH is held at the low logic level and COMP is driven to the high logic level for the initial program operation to assess the result of all the comparisons in each register stage. This corresponds to a data compare step **408** in Figure 15. If Cn_a is at the high logic level when COMP is at the high logic level, status signal STATUS will be at the high logic level. This means that all the register stages have reported successful programming of their respective memory cells. Alternately, if at least one register stage reports failed programming, then Cn_a will be at the low logic level, and STATUS will be driven to the low logic level to signal failed programming to the system. At step **410**, if STATUS is at the high logic level to indicate successful programming of all the bits, then the program verify operation ends at step **412**. If STATUS is at the low logic level to indicate failed programming, then the method proceeds to step **414** to commence reprogramming after the initial program operation. At step **414**, the master latches **310** corresponding to successfully programmed cells are reset to a logic level that inhibits further programming for that particular memory cell. In Figure 12 for example, this is done by driving PCH to the high logic level, which will couple VDD (logic 1) to master latch **310** if the slave latch **312** stores a logic 1. Hence each register stage automatically inhibits further programming of its corresponding memory cell if it was successfully programmed. Unsuccessfully programmed memory cells will have their corresponding slave latch **312** store a logic 0, thereby allowing its master latch **310** to retain the logic 0 data.

[0053] The method then loops back to step **404** to repeat programming of only the unsuccessfully programmed memory cells, as selected by the register stages. The data is

once again read out from the memory cells at step **406**. Now at step **408**, a different data compare operation is executed by the register stages in order to confirm successful programming of all the bits.

[0054] At step **410** the output of all master latches **310** are compared to each other via AND gates **334**, and the final output Cn_b is received by program verify circuit **206** of Figure 14. The precharge signal PCH enables the auto-program inhibit circuit **306** of all the register stages to remove all the bits that are already programmed from the master latch by flipping their states to an opposite logic level, ie. a logic 1, and activates the STATUS signal indicating if any of the bits require further programming. The STATUS signal remains active as long as PCH is kept at the high logic level. PCH at the high logic level enables AND gate **362** of the program verify circuit **206** to pass the Cn_b signal. Cn_b at the high logic level, when all the master latches **310** store a logic 1 for example, indicates successful programming of all the bits. A high logic level Cn_b is inverted at the input of AND gate **362** to drive STATUS to the low logic level, indicating successful programming of all the memory cells. On the other hand, if even one master latch still retains a logic 0 state, then Cn_b will be at the low logic level, and STATUS will be at the high logic level to indicate the presence of at least one unsuccessfully programmed bit of data. If STATUS is high, then the method loops back to step **404** for a further reprogram iteration. It is noted that step **414** has essentially been executed in step **408**, and is therefore redundant for reprogramming iterations. The number of reprogram iterations can be monitored, and the entire process can be halted if it appears that certain memory cells are not programmable.

[0055] The dual function register **108** of the present embodiment can be used for applications other than for program verify operations, as previously shown. The dual function register **108** can be used to temporarily store two different words of data for other applications. For example, in the parallel mode of operation where program data has been loaded into the register stages in parallel in preparation for a programming operation, the programming operation can be suspended while a read operation is executed. Hence data read from the memory array can be stored in the slave latches and read out in parallel while program data is stored in the master latches of the register stages. Once the read operation has been completed, the program operation can resume. Once again in the parallel mode of operation, a first data word can be loaded into the master latches **310** through parallel input ports P_IN_i, and then shifted to the slave latches **312** by pulsing SEN to the high logic level

while SCK is at the low logic level. Then a second data word can be loaded into the master latches **310**. The first data word can be immediately read out through the P_OUT_i port, then the second data word is shifted to the slave latches **312** and read out through the P_OUT_i port. If only the second data word is desired, then the first data word is overwritten as the bits
 5 of the second data word are shifted into the slave latches **312**. In the previously described operations, there is only data shifting within each register stage.

[0056] Serial output of one of the two data words stored in the dual function data register **108** is possible, according to an embodiment of the present invention. For example, one data word provided by the memory system can be serially shifted into the master latches
 10 **310** or provided in parallel into the master latches **310**, while a second data word can be read from the memory array and stored in the slave latches **312**. Figure 16 illustrates an example serial shift operation of dual function data register **108**, where the data stored in the slave latches **312** of each register stage are read out through the serial output port S_OUT. In Figure 16, the example dual function register includes three register stages, **500**, **502** and
 15 **504**, where each register stage includes a master latch represented by the box on the left, and a slave latch represented by the box on the right. It is assumed that each register stage has the circuit configuration shown in Figure 12. A sequence diagram shows the signal traces for signals SCK, SEN, CK1 and CK2.

[0057] In the initial step (1), there are two data words stored in dual function register. Data bits A1, A2 and A3 correspond to a first data word stored in the master latches **310**
 20 while data bits B1, B2 and B3 correspond to a second data word stored in the slave latches **312**. In step (1) there is no data shifting, hence signal SEN remains at the inactive low logic level. Therefore CK1 and CK2 are at the inactive low logic level. Serial output of the first data word from the slave latches **312** is initiated by driving shift enable signal SEN to the high
 25 logic level while SCK is at the high logic level. As shown in the sequence diagram of Figure 16, CK1 will follow SCK while CK2 will be the complement of CK1 after SEN rises to the high logic level. Gating device **314** will open, thereby allowing the data from slave latches **312** to propagate to the next register stage. In Figure 16, this is shown in step (2) where A1 is shifted to S_OUT, A2 is shifted to the master latch **310** of register stage **504** and A3 is shifted
 30 to the master latch **310** of register stage **502**. In step (3) CK1 and CK2 change logic states, thereby executing an internal shift of data from the master latch **310** to the slave latch **312**.

[0058] As source clock SCK oscillates, the data bits of the first data word will be shifted from register stage to register stage, until all the data bits of are output through output port S_OUT. Accordingly, the data stored in the master latches **310** is overwritten due to the shifting operations. The “-” designates invalid data which propagates from the S_IN input port during the shifting operations.

[0059] The above-described shifting sequence in Figure 17 illustrates an example of a serial shift operation of dual function data register **108**, where the data stored in the master latches **310** of each register stage are read out through the serial output port S_OUT. In Figure 17, the example dual function register includes the same three register stages shown in Figure 16. A sequence diagram shows the signal traces for signals SCK, SEN, CK1 and CK2.

[0060] In the initial step (1), there are two data words stored in dual function register. Data bits A1, A2 and A3 correspond to a first data word stored in the master latches **310** while data bits B1, B2 and B3 correspond to a second data word stored in the slave latches **312**. In step (1) there is no data shifting, because signal SEN remains at the inactive low logic level. Therefore, CK1 and CK2 are at the inactive low logic level. Serial output of the second data word from the master latches **310** is initiated by driving shift enable signal SEN to the high logic level while SCK is at the low logic level. As shown in the sequence diagram of Figure 17, CK2 will follow SCK while CK1 will be the complement of CK2 after SEN rises to the high logic level. Gating device **318** will open, thereby allowing the data from master latches **310** to propagate to the slave latch **312** of the register stage. In Figure 17, this is shown in step (2) where B1, B2 and B3 are all shifted to their respective slave latches **312**. In other words, the first operation is an internal shift of data from the master latch **310** to the slave latch **312**. In step (3) CK1 and CK2 change logic states, and B1 is output to output port S_OUT. At the same time, B2 is shifted to the next register stage, and B3 is shifted to the next register stage. In step (4), and internal data shift is executed, which is the same as in step (2).

[0061] Therefore, by selecting when SEN is to be active relative to the source clock SCK for the first shift operation, the initial starting phase of CK1 and CK2 can be adjusted by 180 degrees. Therefore, either data word can be serially output by the dual function data register **108**.

[0062] The capability of the dual function data register **108** to store two data words can be advantageously used in other applications, such as a power up detection application. The purpose of a power up detection operation is to ensure that the power supplies have stabilized sufficiently after the device is powered up, so that read and program operations can be reliably executed. Figure 18 is a block diagram illustrating a power up detection circuit according to an embodiment of the present invention. The power up test system **600** includes a test memory array **602**, wordline drivers **604**, bitline sense amplifiers **606**, and a dual function data register **608**. The test memory array **602** includes two rows of skewed read only memory (ROM) cells, where each memory cell has a threshold voltage that is higher than the programmed anti-fuse memory cells. There can be any number of memory cells per row. Further details of these skewed ROM cells will be shown later. The wordline drivers **604** apply a read voltage for reading the memory cells of a row, where the read voltage can be VREAD used for reading normal memory cells in the memory array **102** of Figure 9 for example. The bitline sense amplifiers **606** are directly connected to the bitlines of the memory array, as no column decoding is required, for sensing voltage levels of the bitlines during the read operations. The same bitline sensing circuitry shown in Figure 11 can be used in Figure 18. The dual function data register **608** includes register stages coupled to each sense amplifier, and each register stage will have the same data storage circuit shown in Figure 12. In the present embodiment, the output of the last register stage is connected to the input of the first register stage.

[0063] The general principle of the power up detection application is as follows. The test memory array will have two rows of ROM memory cells, where the first row and the second row are hard-wired to store different predetermined data patterns. More specifically, the second row will store the same predetermined data pattern as the first row, but shifted by one bit to the right. Figure 19 illustrates by example a first row Row 1 having a five bit data pattern of "0,1,1,0,1" stored in five different ROM cells, and a second row Row 2 having the shifted data pattern of "1,0,1,1,0". It is noted that the last bit "1" of Row 1 now appears in the first bit position of Row 2. The first row is read out into the dual function data register **608** and then shifted by one bit position to the right. Because of the loop connection between the last register stage and the first register stage, the right-most bit is shifted to the left-most bit in the first stage of the second row. Then the second row is read out, thereby resulting in dual function data register **608** storing both data words concurrently. The shifted version of the

data in Row 1 is compared to the data of Row 2. If they are the same, then the power supplies are deemed to be ready for normal use.

[0064] Therefore, if the power supply is not stable, then reading of the high threshold skewed ROM memory cells will likely yield improper data being read out from the first row or both the first and the second rows. Because the second row of data is shifted by one bit relative to the first row, the shifting functionality of the dual function data register will shift the stored first row of data to realign its bit positions with the second row of data. Once realigned, data comparisons of each bit position can be executed to determine if the data words were properly read out.

[0065] The skewed ROM memory cells are designed to be properly read out when the power supply voltage is stable and at the proper voltage level. Figures 20a and 20b show examples of mask programmed and unprogrammed skewed ROM cells, respectively. Figure 20a is a plan view of a pair of mask programmed single transistor skewed ROM cells. The skewed ROM cell on the left has a first diffusion region **620**, an additional diffusion region **622**, and a polysilicon line **624** overlying a channel region. The additional diffusion region **620** is connected to a diffusion line **626**, resulting in a memory cell that is mask programmed to store a first logic state. The skewed ROM cell on the right consists only of a diffusion region **627**, but more specifically, is a memory cell that does not have a channel region formed under the polysilicon line **624** during fabrication. Accordingly, this memory cell is mask programmed to store a second logic state being opposite to the first logic state. In the present embodiment, an OD2 mask **628** defines areas in which thick gate oxide is to be formed. Since OD2 mask **628** extends over the entire channel region underneath polysilicon line **624**, the gate oxide will have a uniform thickness. The polysilicon line **624** will include a conductive connection **629** to the additional diffusion region **622** via diffusion line **626**, , thereby configuring the skewed memory cell to be similar to the programmed anti-fuse transistor having a conductive link shown in Figure 6b. The first diffusion region **620** is coupled to a bitline, and is raised to VREAD when the polysilicon line is driven with VREAD.

[0066] This skewed ROM cell is designed in such a way that it requires a more stable power supply voltage to turn on than the most weakly programmed anti-fuse memory cell. More specifically, when WL is driven to VREAD, its bitline BL will be pulled up towards VDD if the power supply driving WL is sufficiently high. Accordingly, the voltage on BL will be at least the elevated threshold voltage. To achieve this desired electrical characteristic, the

skewed ROM cell can be a high voltage, long channel transistor with an elevated threshold voltage via channel implantation. Those skilled in the art will understand that the skewed ROM cell can be configured differently in order to achieve the desired electrical characteristics.

5 [0067] Because the unprogrammed skewed ROM cell in the right of Figure 20a does not have a channel region under polysilicon line **624**, the bitline will remain at a VSS precharged voltage level when WL is driven to the read voltage level.

[0068] Figure 20b is a plan view of a pair of mask programmed two transistor skewed ROM cells. The two transistor skewed ROM cell on the left side of Figure 20b includes the
 10 same first diffusion region **620**, additional diffusion region **622**, and polysilicon line **624**, now referred to as an OTP_WL, overlying a channel region. These features are present in the single transistor skewed ROM cell of Figure 20a. Because memory cell includes two transistor devices, there is a second polysilicon line **621** referred to as the wordline, and a shared diffusion region **623** between the polysilicon line **621** and the polysilicon line **624**. In
 15 the present example, the left side two transistor skewed ROM cell is mask programmed to store a first logic level as it has the additional diffusion region **622** coupled to the diffusion line **626**. The diffusion line **626** is coupled via conductive connection **629** to polysilicon line **624**. Therefore, when OTP_WL is biased to a positive voltage level and the WL is selected, diffusion region **620** will be coupled to OTP_WL, thereby raising its corresponding bitline to
 20 the positive voltage level from low precharge level. On the other hand, because the unprogrammed skewed ROM cell in the right of Figure 20b omits a channel region under polysilicon line **624**, the bitline it is connected to will remain at a VSS precharged voltage level when WL is driven to the read voltage level. It is noted that OD2 mask **628** extends over the entire channel region underneath polysilicon line **624**, hence the gate oxide underneath it
 25 will have the same thickness the gate oxide underneath polysilicon line **621**.

[0069] Figure 21a is a schematic showing an array of skewed ROM cells which can be used in test memory array **602** of Figure 18, according to a present embodiment. This array includes two rows, and each row includes three single transistor skewed ROM cells having the configuration shown in Figure 20a. Therefore, the same reference numbers are
 30 used to identify the features first shown in Figure 20a. The first row includes skewed ROM cells **630**, **632** and **634** having their gates connected to wordline WL1, where cells **630** and **634** are mask programmed to store the logic 1 state. The second row includes skewed ROM

cells **636**, **638** and **640** having their gates connected to wordline WL2, where cells **636** and **638** are mask programmed to store the logic 1 state. Therefore, the data pattern of the row corresponding to WL1 is 1,0,1 while the data pattern of the row corresponding to WL2 is 1,1,0. The data pattern of the row corresponding to WL2 is shifted by one bit to the right relative to the row corresponding to WL1, where the rightmost bit has been shifted to the leftmost bit position. Three test bitlines, T_BL1, T_BL2 and T_BL3 are connected to the common bitline contacts shared by memory cell pairs **630/636**, **632/638**, and **634/640**.

[0070] Figure 21b is a schematic showing an array of skewed ROM cells which can be used in test memory array **602** of Figure 18, according to another embodiment. This array includes two rows, and each row includes three two transistor skewed ROM cells having the configuration shown in Figure 20b. Therefore, the same reference numbers are used to identify the features shown in Figure 20b. The first row includes skewed ROM cells **631**, **633** and **635** having their gates connected to wordline WL1, where cells **631** and **635** are mask programmed to store the logic 1 state. The second row includes skewed ROM cells **637**, **639** and **641** having their gates connected to wordline WL2, where cells **637** and **639** are mask programmed to store the logic 1 state. Therefore, the data pattern of the row corresponding to WL1 is 1,0,1 while the data pattern of the row corresponding to WL2 is 1,1,0. The data pattern of the row corresponding to WL2 is shifted by one bit to the right relative to the row corresponding to WL1, where the rightmost bit has been shifted to the leftmost bit position. Three test bitlines, T_BL1, T_BL2 and T_BL3 are connected to the common bitline contacts shared by memory cell pairs **631/637**, **633/639**, and **635/641**.

[0071] Figure 21c is an illustration showing the logic states mask programmed into the skewed ROM cells corresponding to the memory cell positions shown in Figures 21a and 21b.

[0072] Figure 22 is a circuit schematic of one register stage of the dual function data register, according to the present embodiment. The register stage **650** includes a data storage circuit **652** and a data comparison circuit consisting of XOR gate **654** and AND gate **656**. The data storage circuit **652** includes substantially the same components as data storage circuit **302** of Figure 12, but does not include parallel input or output terminals for receiving or providing data in parallel. Data storage circuit **652** includes serial input gating device **658**, transfer gating device **660**, a master latch **662** and a slave latch **664**. The gate terminal of gating device **658** receives clock signal CK1 and the gate terminal of gating

device **660** receives clock signal CK2. Clock signals CK1 and CK2 can be generated by the same clock controller shown in Figure 13. Accordingly, the data shifting operation of data storage circuit **652** will be the same as the data shifting operation previously described for data storage circuit **302** of Figure 12. The input of slave latch **664** receives read data from the sense amplifier provided from terminal SAI_out.

[0073] The data comparison circuit performs two functions. First, it compares the data stored in the master latch **662** with the data stored in the slave latch **664**, and provides an output corresponding to the comparison. This first function is executed by XOR gate **654**, hence a low logic level output is provided when both the master latch **662** and the slave latch **664** store the same logic states. The second function is to combine the XOR gate output with a similar output from a previous register stage. This second function is executed by AND gate **656** which has a first input connected to the output of XOR gate **654** and a second input connected to $POWER_{i-1}$, where i is any non-zero integer value between 1 and n , and n corresponds to the last register stage of the dual function data register **608**. In particular, $POWER_{i-1}$ is provided from an AND gate **656** of the previous register stage. It is noted that in the first register stage, $POWER_{i-1}$ is replaced with a connection to VDD. The output of AND gate **656** is signal $POWER_i$, which is provided to the next register stage, and in particular to a second input of an AND gate **656** of the next register stage. Therefore, if every register stage has the same logic level stored in their master and slave latches, then the last $POWER_i$ signal will be at the low logic level, indicating that every data bit of the first row of data and of the second row of data match. This means that the power supplies are stable enough for normal operation of the memory device.

[0074] Figure 23 is a flow chart of a power up detection method, according to an embodiment of the present invention, using the power up test system **600** of Figure 18.

Figure 24 illustrates the propagation of the data bits during the power up detection method, and a sequence diagram shows the signal traces for signals SCK, SEN, CK1 and CK2. The method will be described using the example test memory array shown in Figure 18. In Figure 24, the dual function data register includes three register stages **670**, **672** and **674**, where each register stage has the circuit configuration shown in Figure 22. The method starts at step **700** by reading out the first test word by activating wordline WL1. The data is sensed and latched in the slave latches **664** of each register stage **650**. It is noted that both CK1 and CK2 are maintained at the low logic level while data is latched by the slave latches **664**, by

maintaining SEN at the low logic level. As shown for step (700) of Figure 24, the slave latches 664 (right boxes) of register stages 670, 672 and 674 will store logic 1,0,1 if the power supply is at the proper levels. If the power supply is not stable, then the data word stored in register stages 670, 672 and 674 will be different. It is noted that the master latches 662 of register stages 670, 672 and 674 stores invalid or don't care data.

[0075] At step 702, the first test word stored in register stages 670, 672 and 674 is shifted one bit position to the right. This is done by pulsing SEN to the active high logic level while SCK is at the high logic level. However, since only a single bit shift operation is required, SEN will be at the high logic level for a period of time no longer than the high logic level of SCK. Therefore, CK1 will be at the high logic level for the same time period that SEN is at the high logic level, to turn on the serial input gating devices 658 of each register stage. As shown for step (702) of Figure 24, all the bits stored in the slave latches 664 are shifted to the master latches 662 of the next register stage, with the exception of the last bit of register stage 674 which is shifted, or fed back, to the master latch 662 of register stage 670.

Following at step 704 the second test word is read out, sensed, and then latched in the slave latches 664 of register stages 670, 672 and 674. As shown for step (704) of Figure 24, the data pattern 1,1,0 is now latched into the slave latches 664 of the register stages if the power supply is stable.

[0076] Now that both the first and second test words are stored in the dual function data register 608, the shifted version of the first test word is compared to the second test word determine if they are identical in step 706. In Figure 22, the XOR gates 654 of each register stage will compare the logic states of the master latch 662 to the slave latch 664. The output of each XOR gate 654 is combined with a comparison result POWER_{i-1} of the previous stage, and the combined result POWER_i is fed to the AND gate 656 of the next register stage. It is noted that the first register stage 670 will either not have an AND gate 656, or will have an input of its AND gate 656 connected to VDD. At step 708, if the POWER_i result from the AND gate 656 of the last stage is at the high logic level, this indicates that all bits of the shifted first test word match those of the second test word and the power up test has passed, as indicated at step 710. If the data mismatches, then the system will wait for a predetermined period of time at step 712 before repeating the method at step 700.

[0077] The previously described power up detection method of Figure 23 uses the power up test system 600 of Figure 18. According to a further embodiment of the present

invention, the test memory array **602** is integrated with a normal memory array, such as memory array **102** of Figure 9. For example, two rows of skewed ROM cells having the same number of cells in a row of memory array **102** can be added anywhere in the memory array **102** and connected to the same bitlines. The dual function data register **108** can be slightly
 5 modified to further provide the data match operation described in the method of Figure 23. This embodiment will minimize circuit overhead since many of the circuit elements in use for normal operations can be used for power up detection.

[0078] Figure 25 is a circuit schematic of an alternate register stage of the dual function data register **108** shown in Figure 10, according to an embodiment of the present
 10 invention. Register stage **800** is identically configured to register stage **300** shown in Figure 12, except that status circuit **304** of Figure 12 is replaced with modified status circuit **802** in the embodiment of Figure 25. Hence the same circuit elements will have the same reference numerals. Modified status circuit **802** includes the same XOR logic gate **330**, AND logic gate **332**, AND gate **334** and inverter **336** of status circuit **304**, but now includes a selector switch
 15 **804** positioned at an input of XOR logic gate **330**. More specifically, selector switch **804** is implemented as a 2-to-1 multiplexor (MUX) having a first input terminal connected to an output of inverter **336**, a second input terminal connected to the input of inverter **336**, and an output connected to the input of XOR logic gate **330**. Therefore, MUX **804** is controlled to pass either an inverted or non-inverted output of master latch **310** to XOR gate **330**, in
 20 response to selection signal **P_TEST**.

[0079] In a normal mode of operation, ie. a program verify mode of operation, **P_TEST** will be at a first logic state to couple the output of inverter **336** to XOR gate **330**. Accordingly, the functionality and operation of register stage **800** will be identical to that of register stage **300** of Figure 12. In the power up mode of operation, **P_TEST** will be at a
 25 second logic state to couple the input of inverter **336** to XOR gate **330**. Then the functionality and operation of register stage **800** will be identical to that of register stage **650** of Figure 22. The last signal **Cn_a** can be monitored in order to determine if the data stored in the master latch **310** and the slave latch **312** of each register stage are identical.

[0080] In the preceding description, for purposes of explanation, numerous details
 30 are set forth in order to provide a thorough understanding of the embodiments of the invention. However, it will be apparent to one skilled in the art that these specific details are not required in order to practice the invention. In other instances, well-known electrical

structures and circuits are shown in block diagram form in order not to obscure the invention. For example, specific details are not provided as to whether the embodiments of the invention described herein are implemented as a software routine, hardware circuit, firmware, or a combination thereof.

- 5 [0081] The above-described embodiments of the invention are intended to be examples only. Alterations, modifications and variations can be effected to the particular embodiments by those of skill in the art without departing from the scope of the invention, which is defined solely by the claims appended hereto.

CLAIMS:

1. A method for operating a register stage having a first latch and a second latch arranged in a master-slave flip-flop configuration for storing a first bit of data and a second bit of data respectively, comprising:
 - a. decoupling the first latch from a serial input terminal and decoupling the second latch from the first latch at substantially the same time while a source clock signal oscillates; and,
 - b. initiating a shifting operation on either a high logic level of the source clock or a low logic level of the source clock for shifting one of the first bit of data and the second bit of data.
2. The method of claim 1, wherein the step of decoupling includes turning off a first gating device between the first latch and the serial input terminal and turning off a second gating device between the first latch and the second latch.
3. The method of claim 2, wherein turning off includes driving a first clock signal to an inactive logic level for turning off the first gating device, and driving a second clock signal to the inactive logic level for turning off the second gating device.
4. The method of claim 3, wherein the first clock signal and the second clock signal are driven to the inactive logic level by maintaining a shift enable signal at the inactive logic level while the source clock signal oscillates.
5. The method of claim 2, wherein the step of initiating includes turning on the first gating device while the second gating device is turned off for shifting the second bit of data.
6. The method of claim 5, wherein turning on the first gating device includes driving a first clock signal to an active logic level.
7. The method of claim 6, wherein the first clock signal is driven to the active logic level when a shift enable signal is enabled while the source clock signal is at a first logic level, the second clock signal being driven to an inactive logic level when the shift enable signal is

enabled while an inverted source clock signal is at a second logic level.

8. The method of claim 7, wherein the step of initiating includes turning on the second gating device while the first gating device is turned off for shifting the first bit of data.

9. The method of claim 8, wherein turning on the second gating device includes driving the second clock signal to the active logic level.

10. The method of claim 9, wherein the second clock signal is driven to the active logic level when the shift enable signal is enabled while the source clock signal is at the second logic level, the first clock signal being driven to the inactive logic level when the shift enable signal is enabled while an inverted source clock signal is at the first logic level.

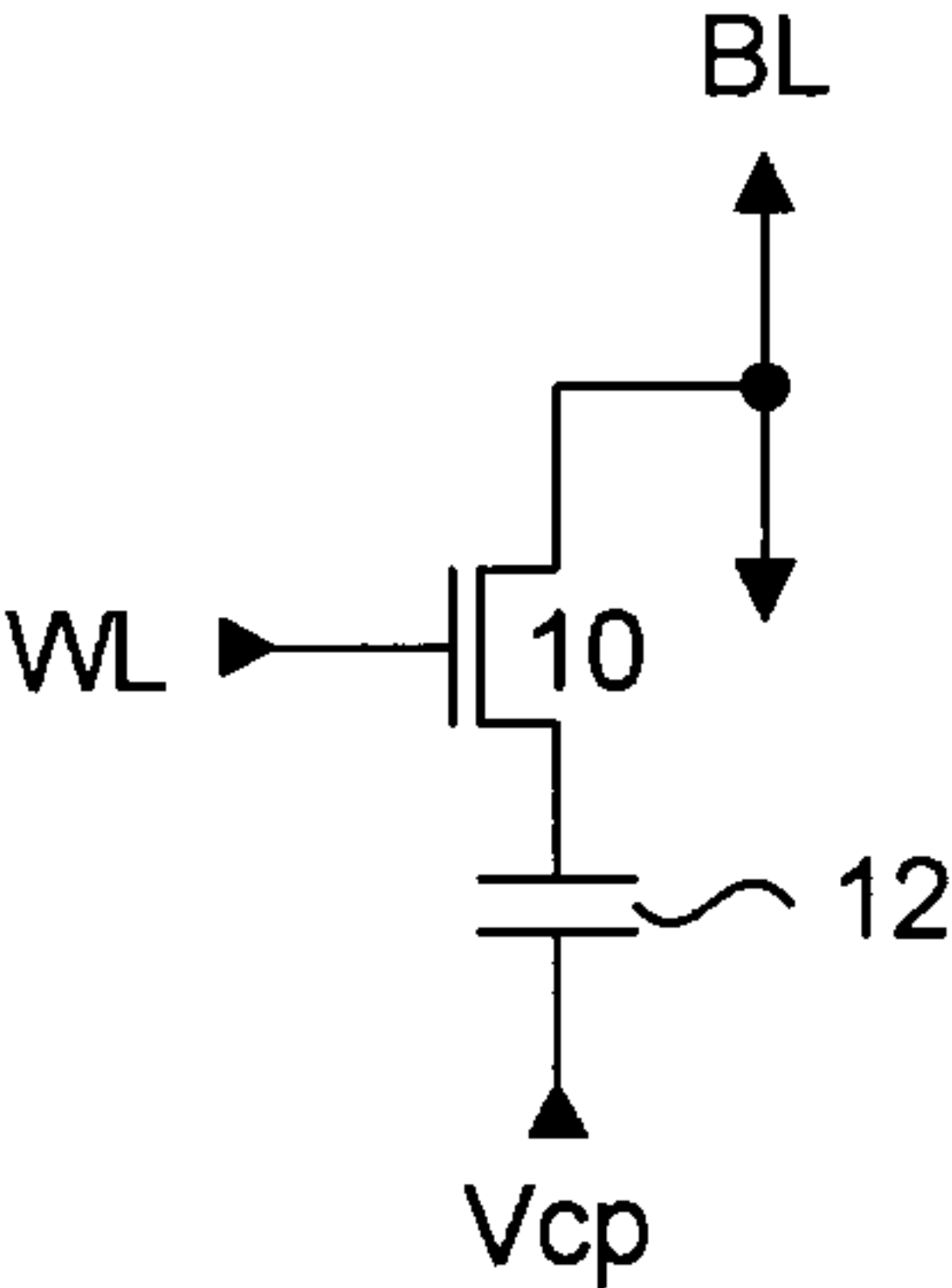


Figure 1 (Prior Art)

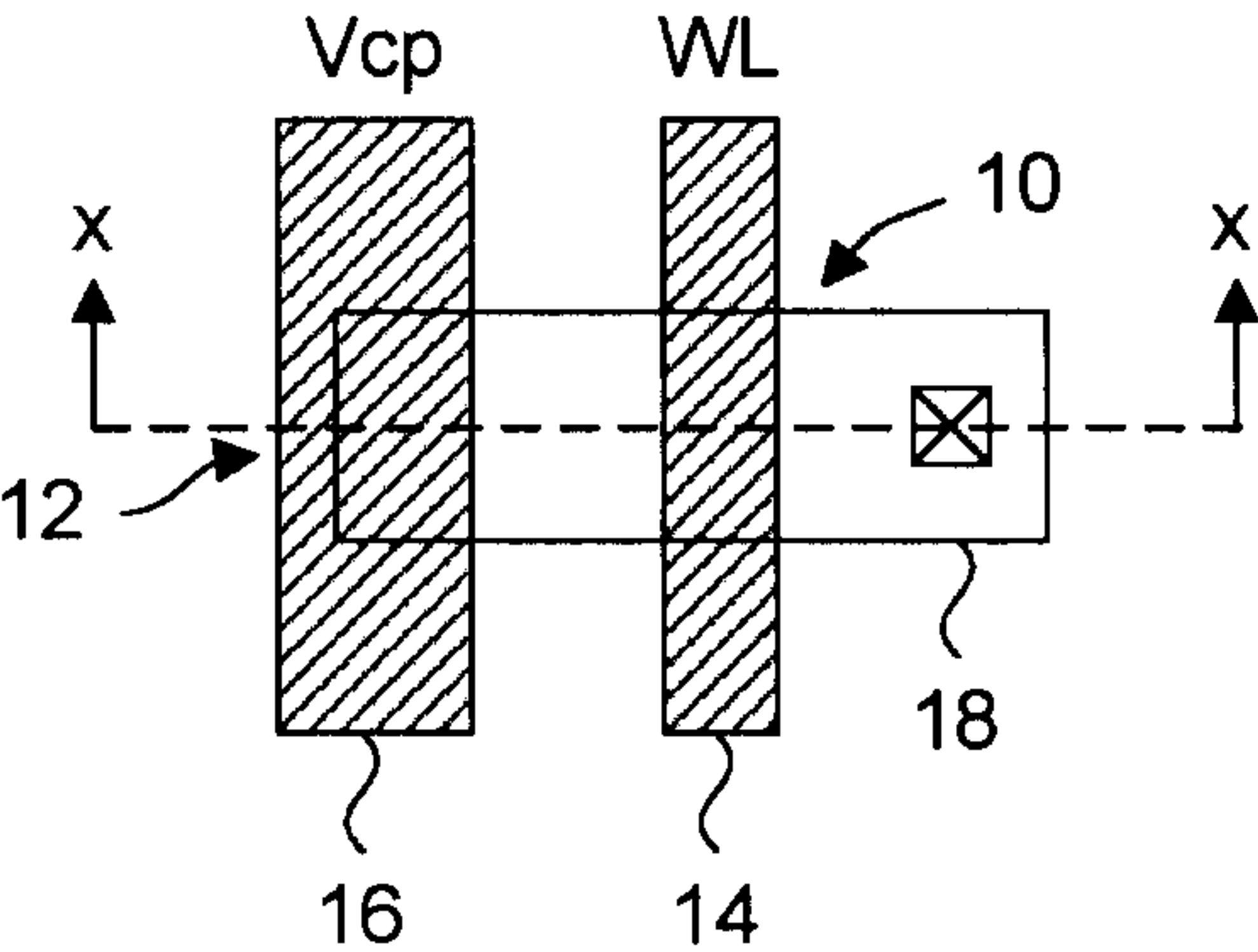


Figure 2 (Prior Art)

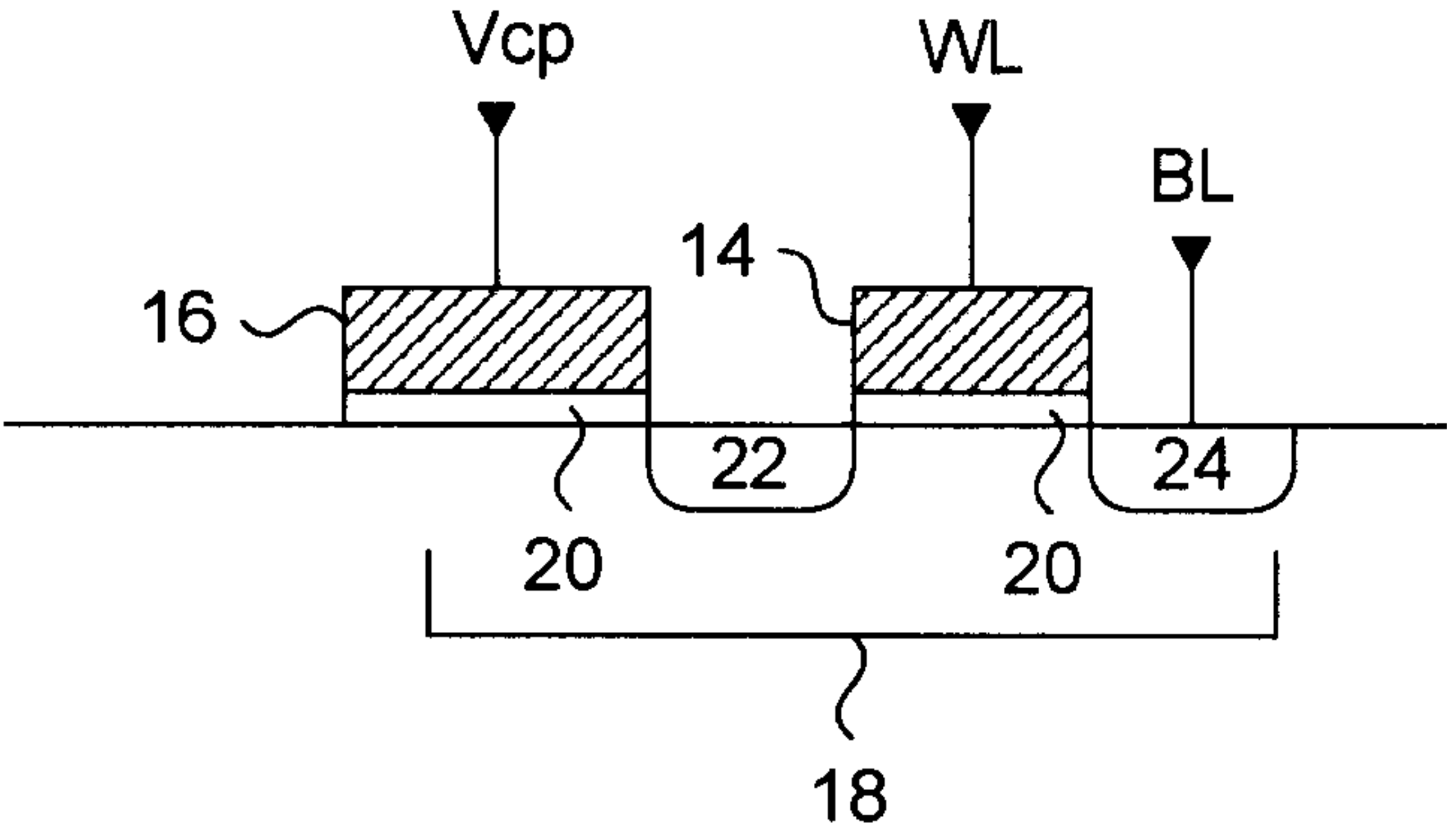


Figure 3 (Prior Art)

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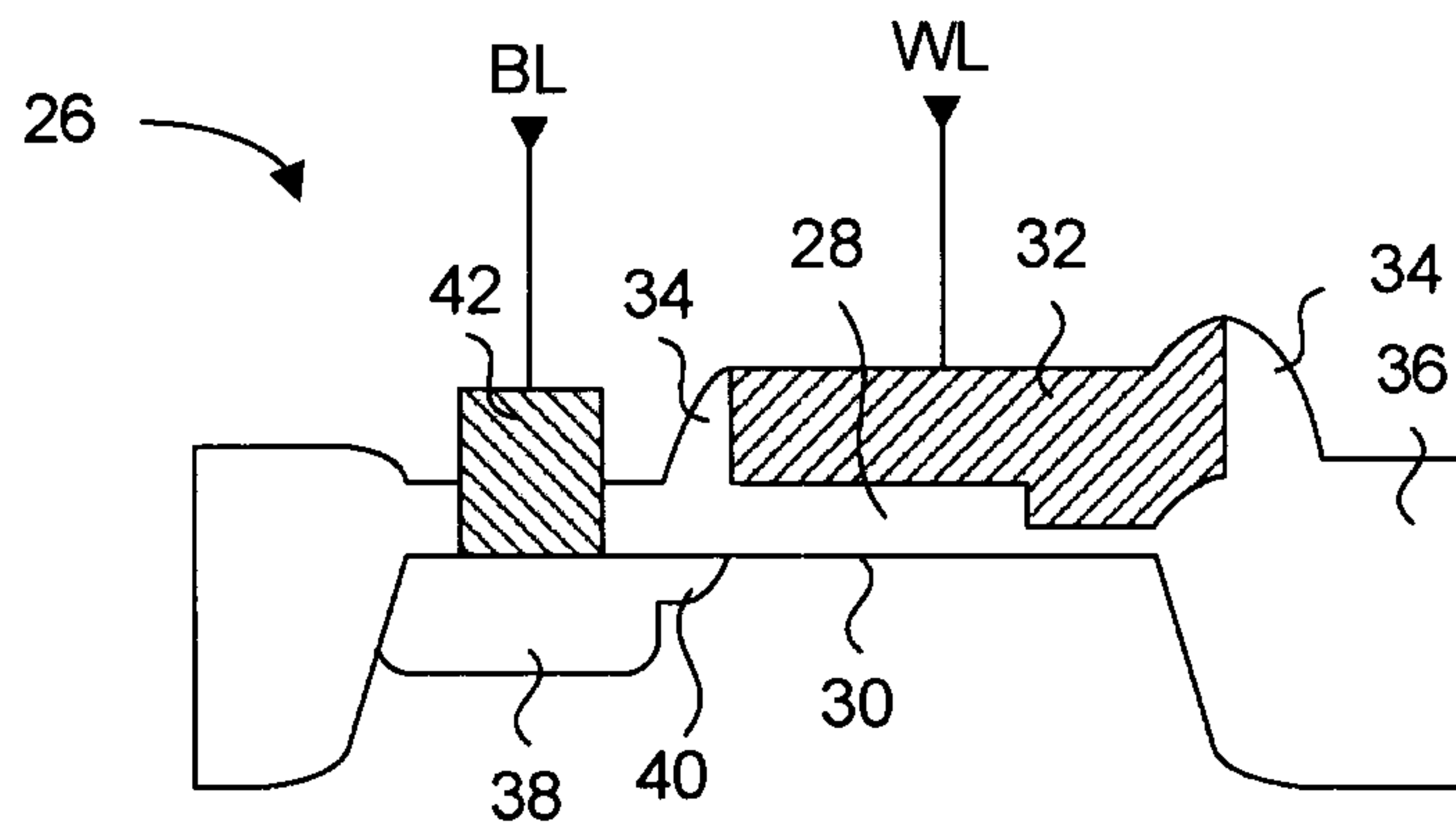


Figure 4a

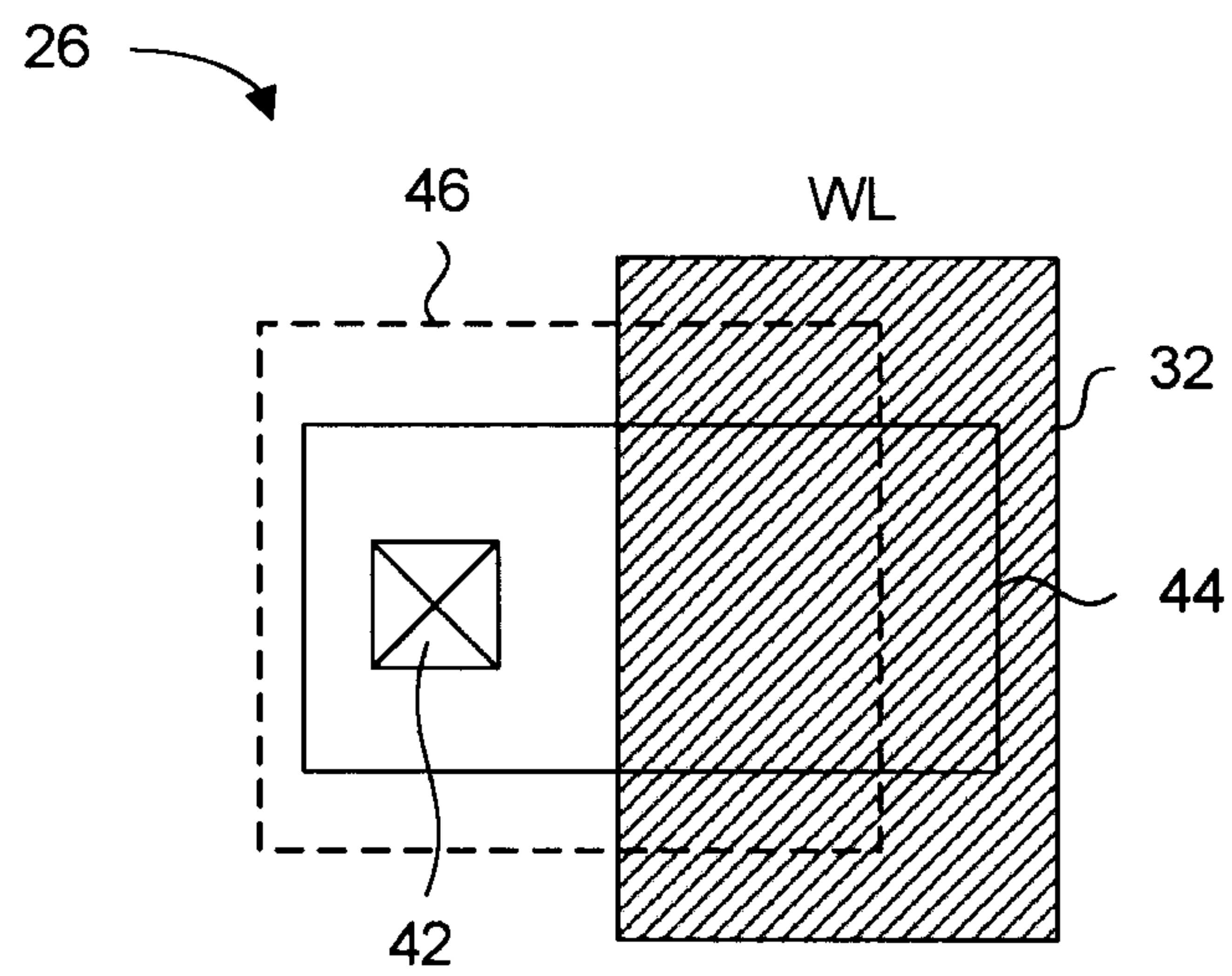


Figure 4b

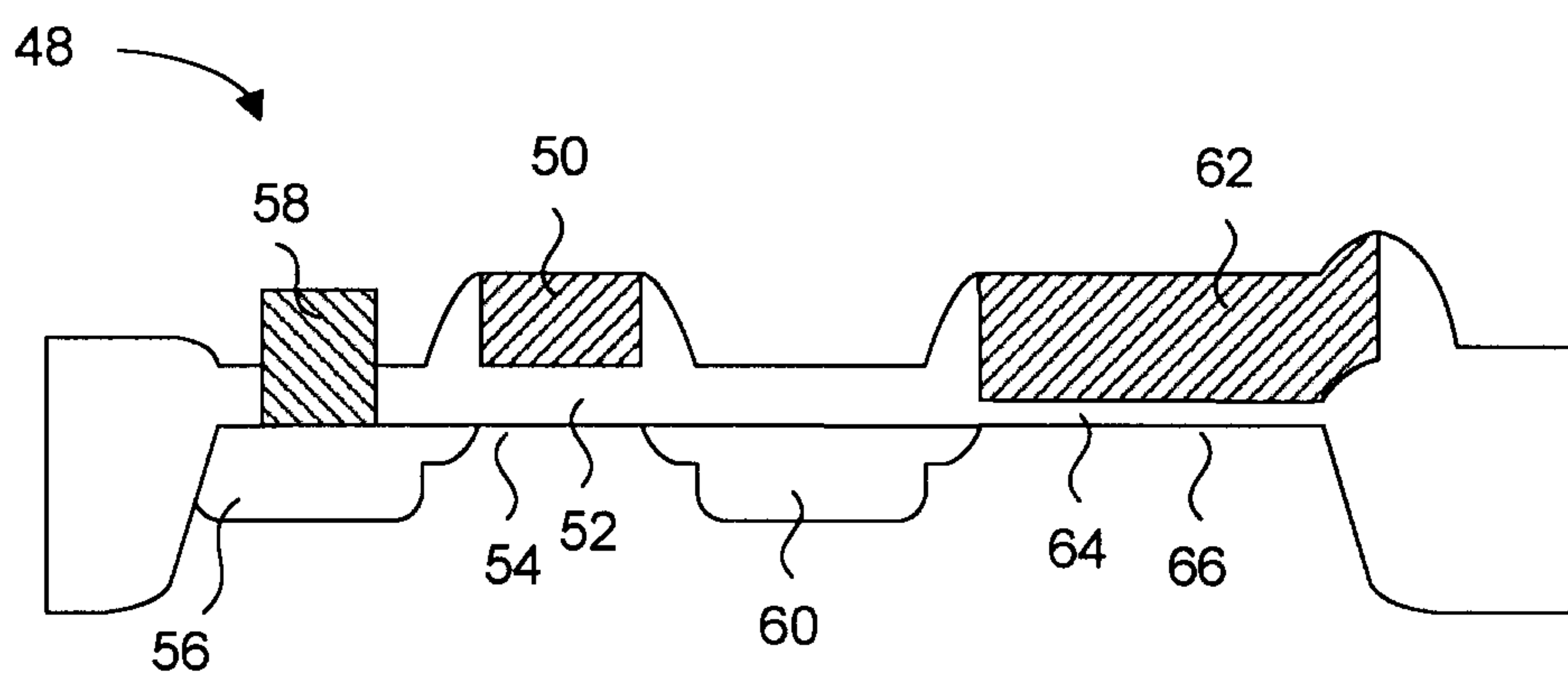


Figure 5a

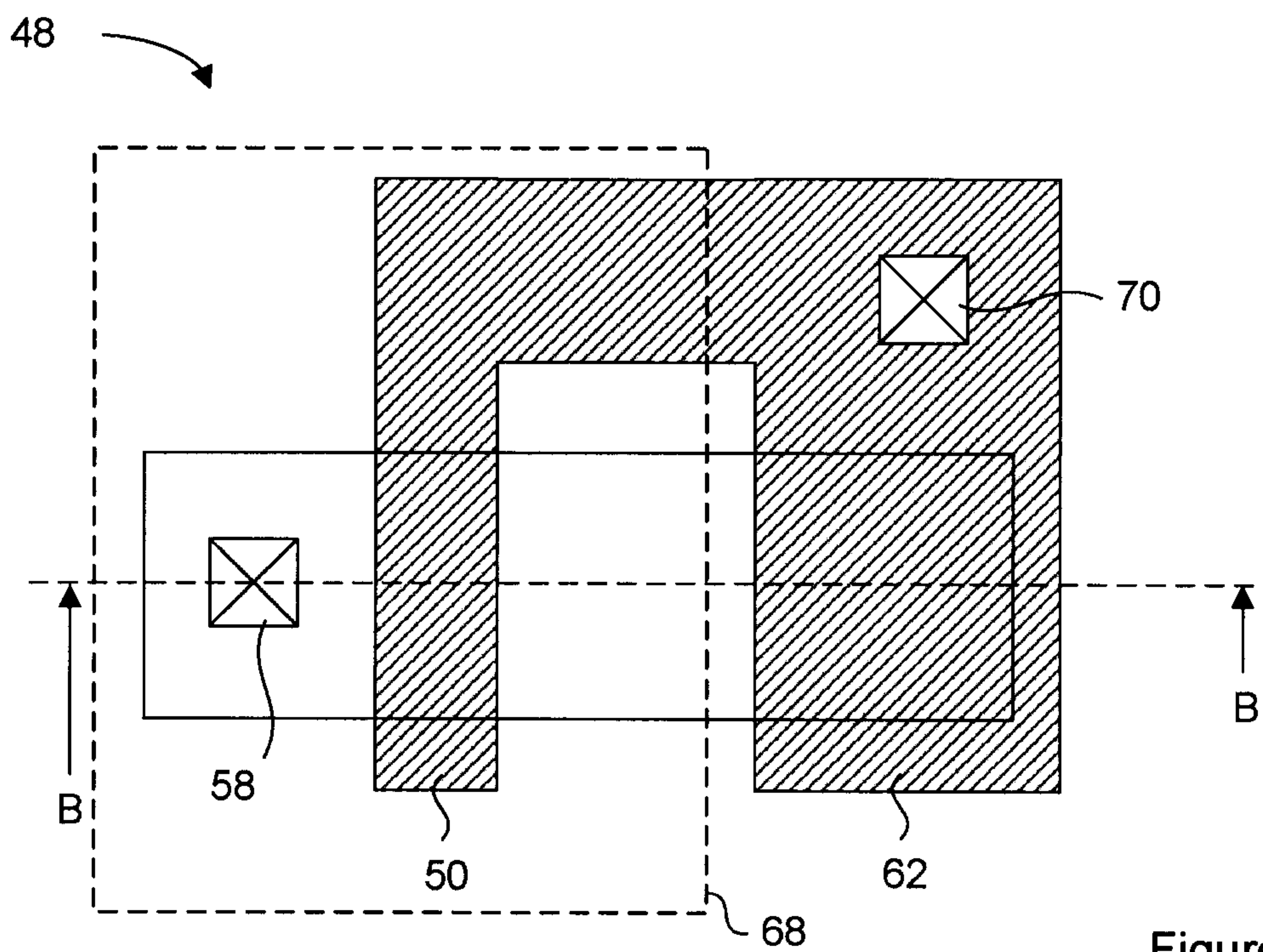


Figure 5b

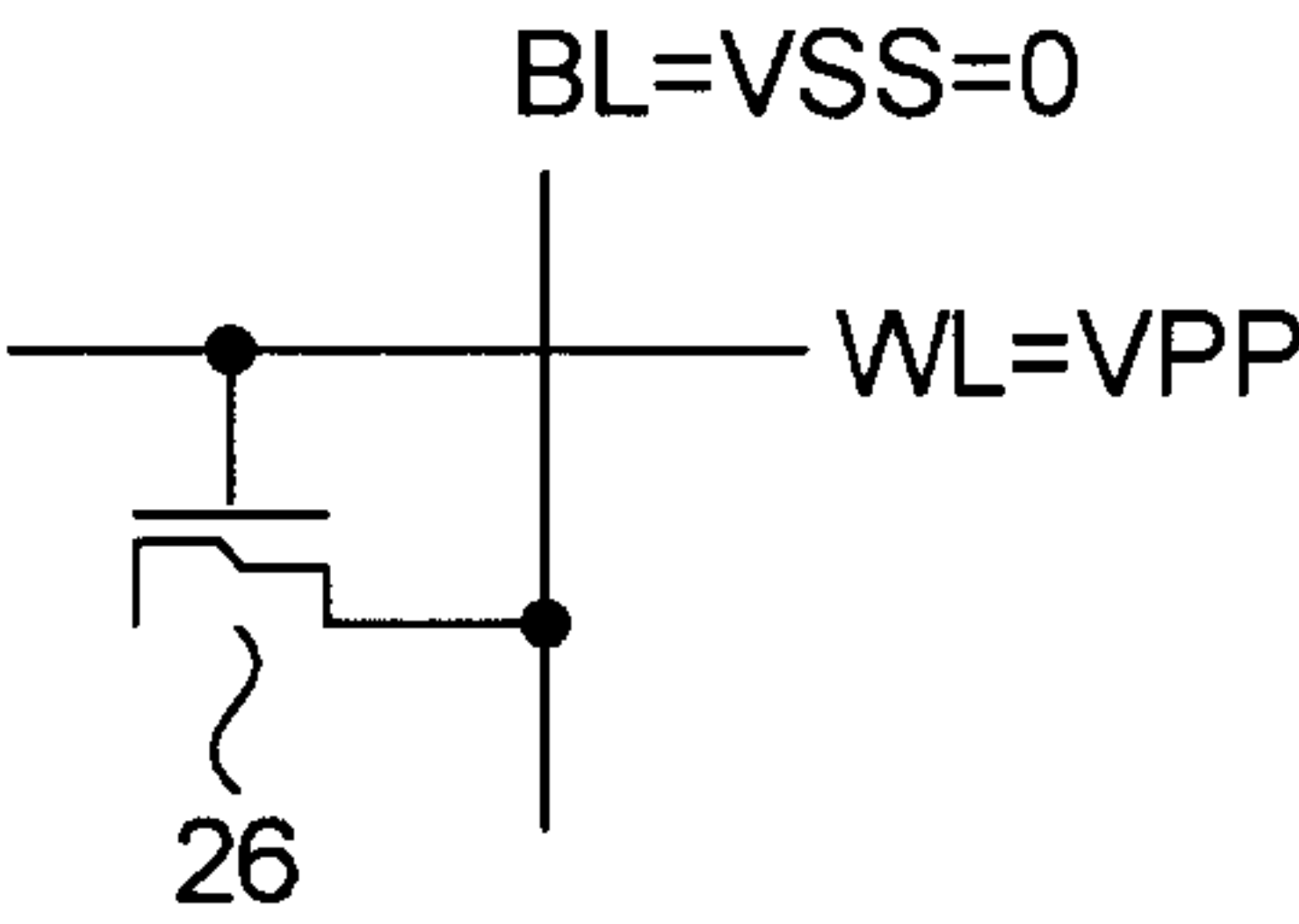


Figure 6a

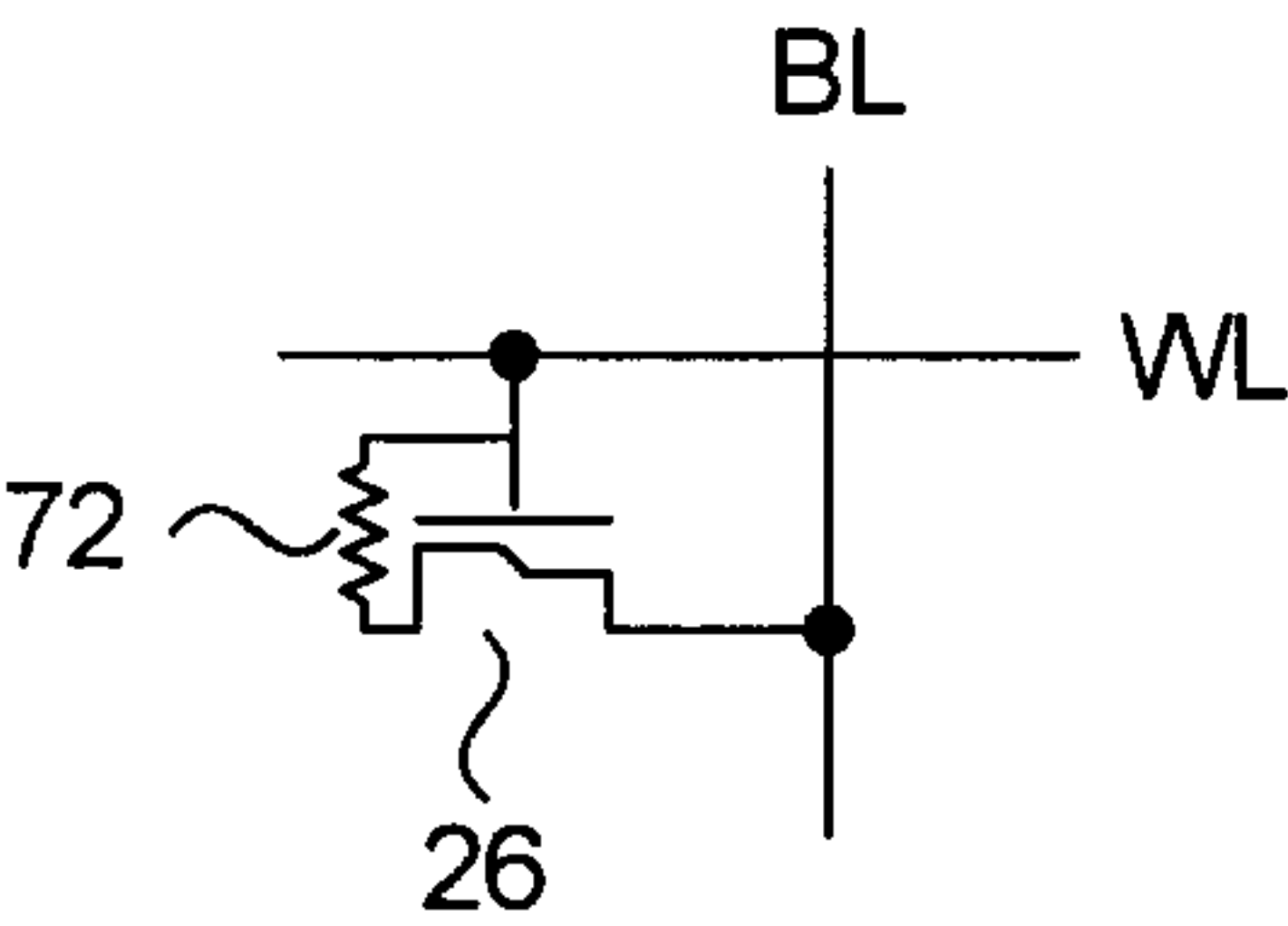


Figure 6b

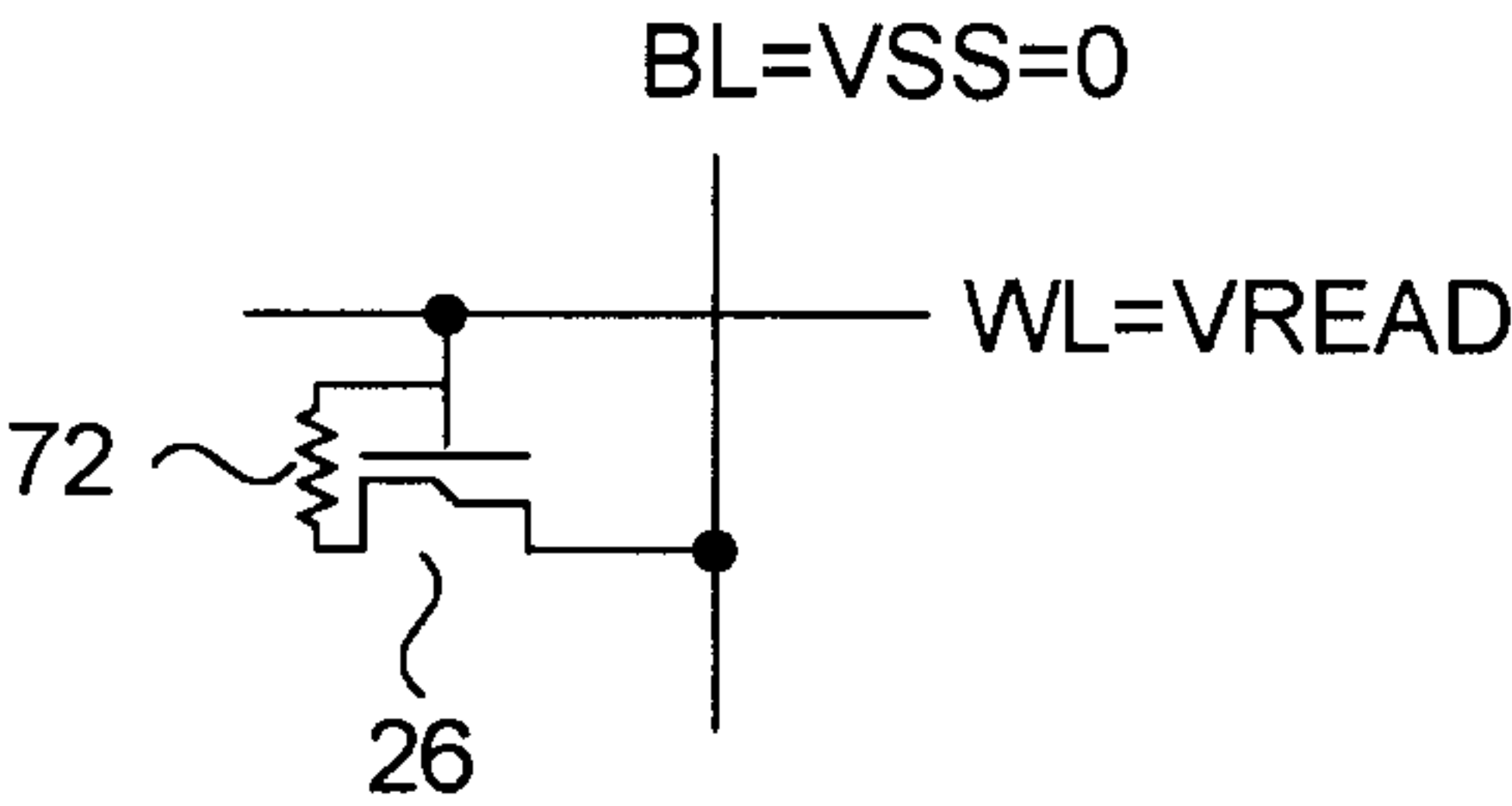


Figure 7

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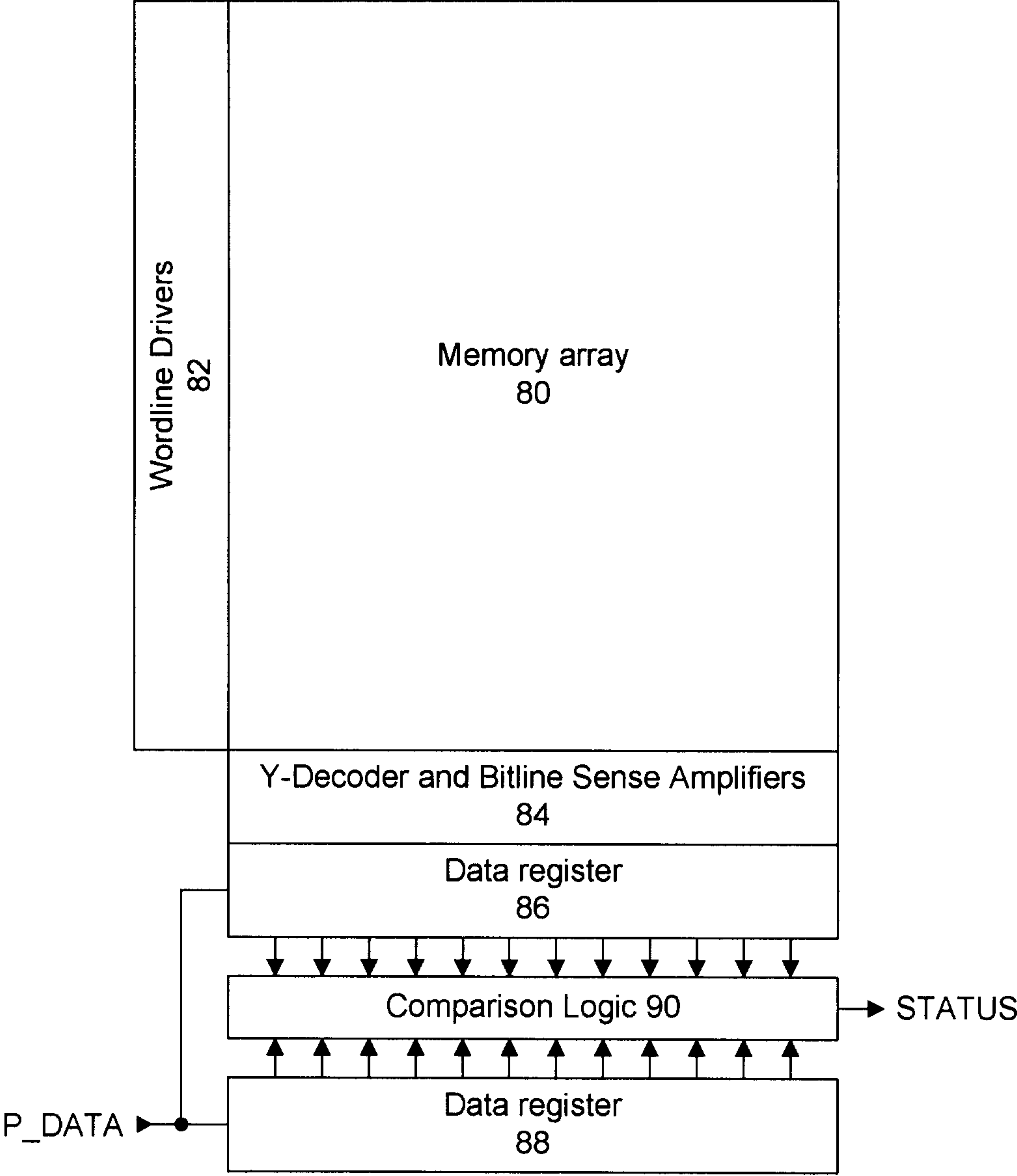


Figure 8 (Prior Art)

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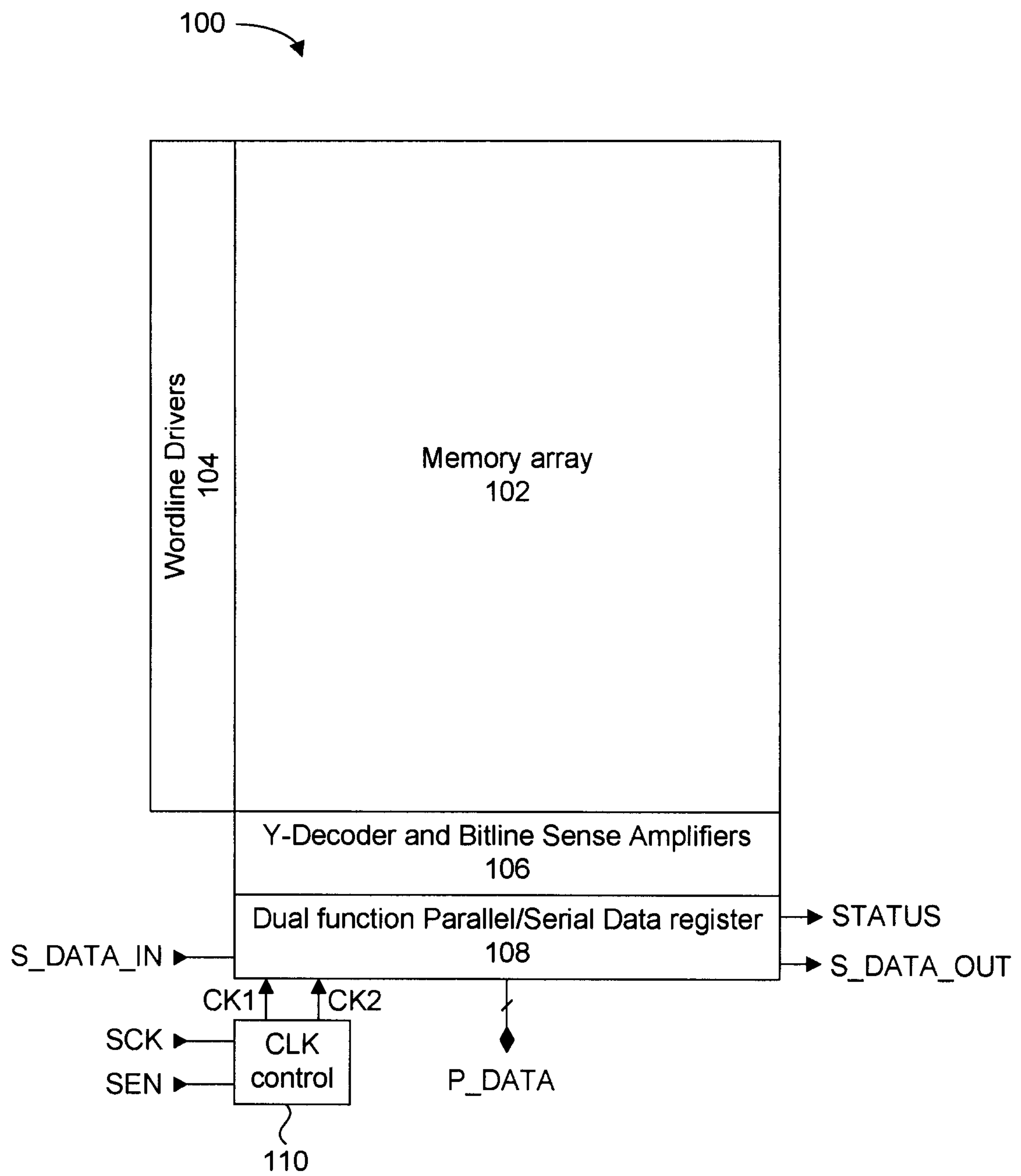


Figure 9

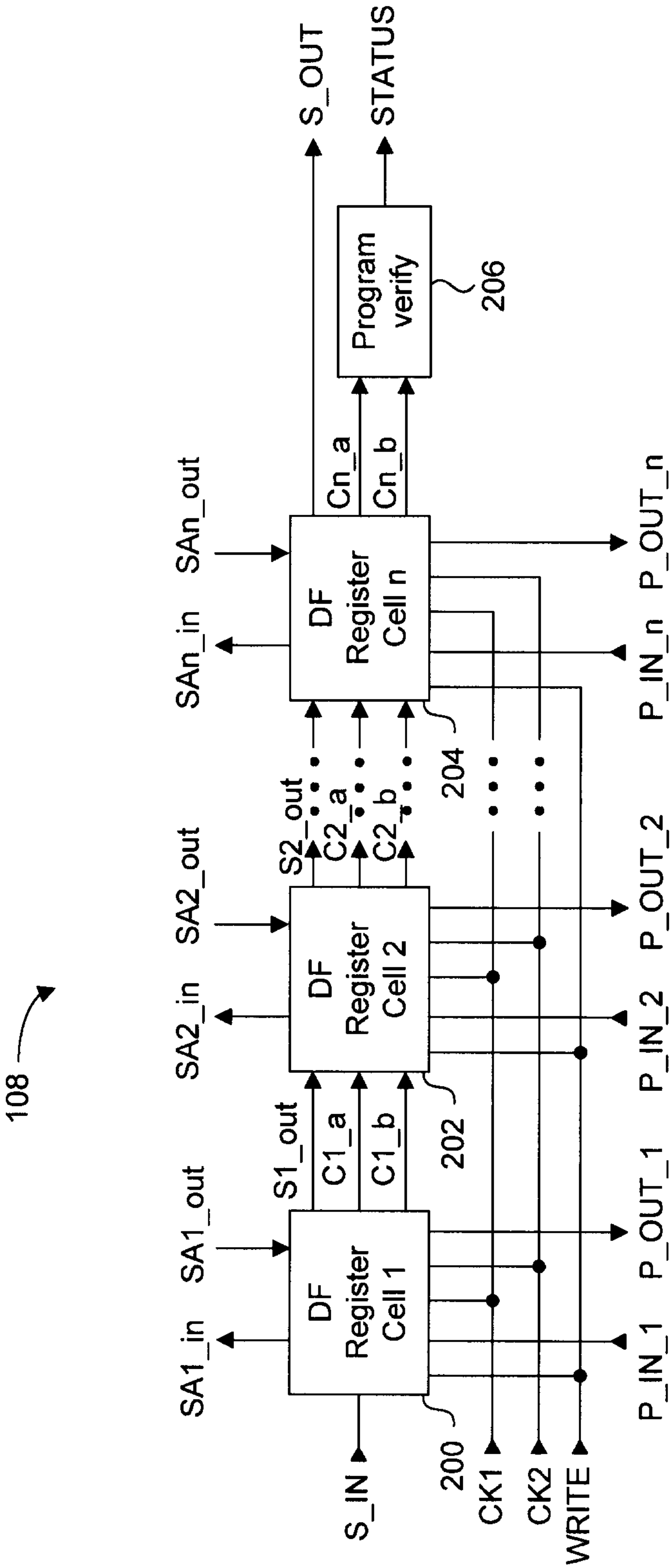


Figure 10

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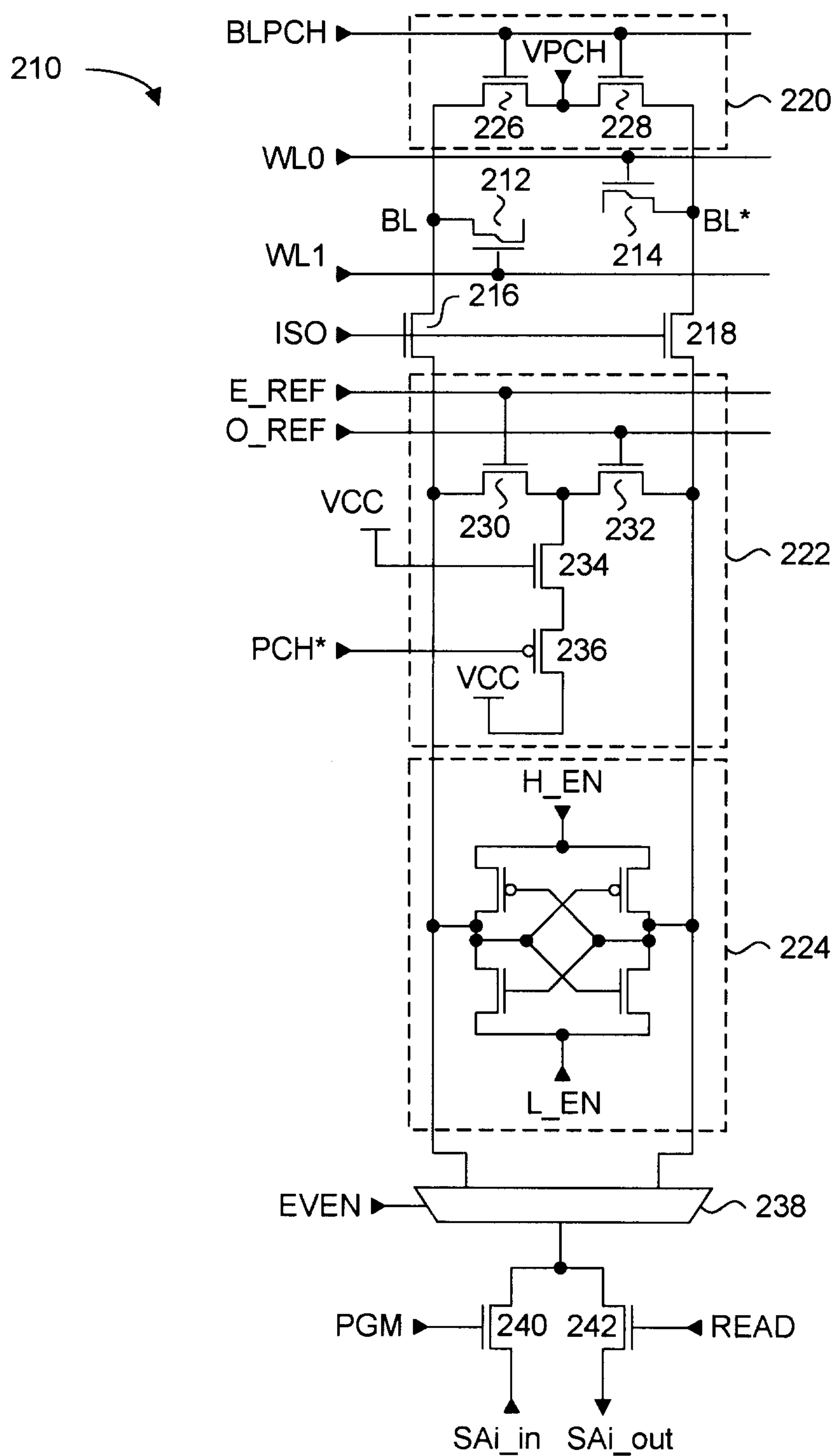


Figure 11

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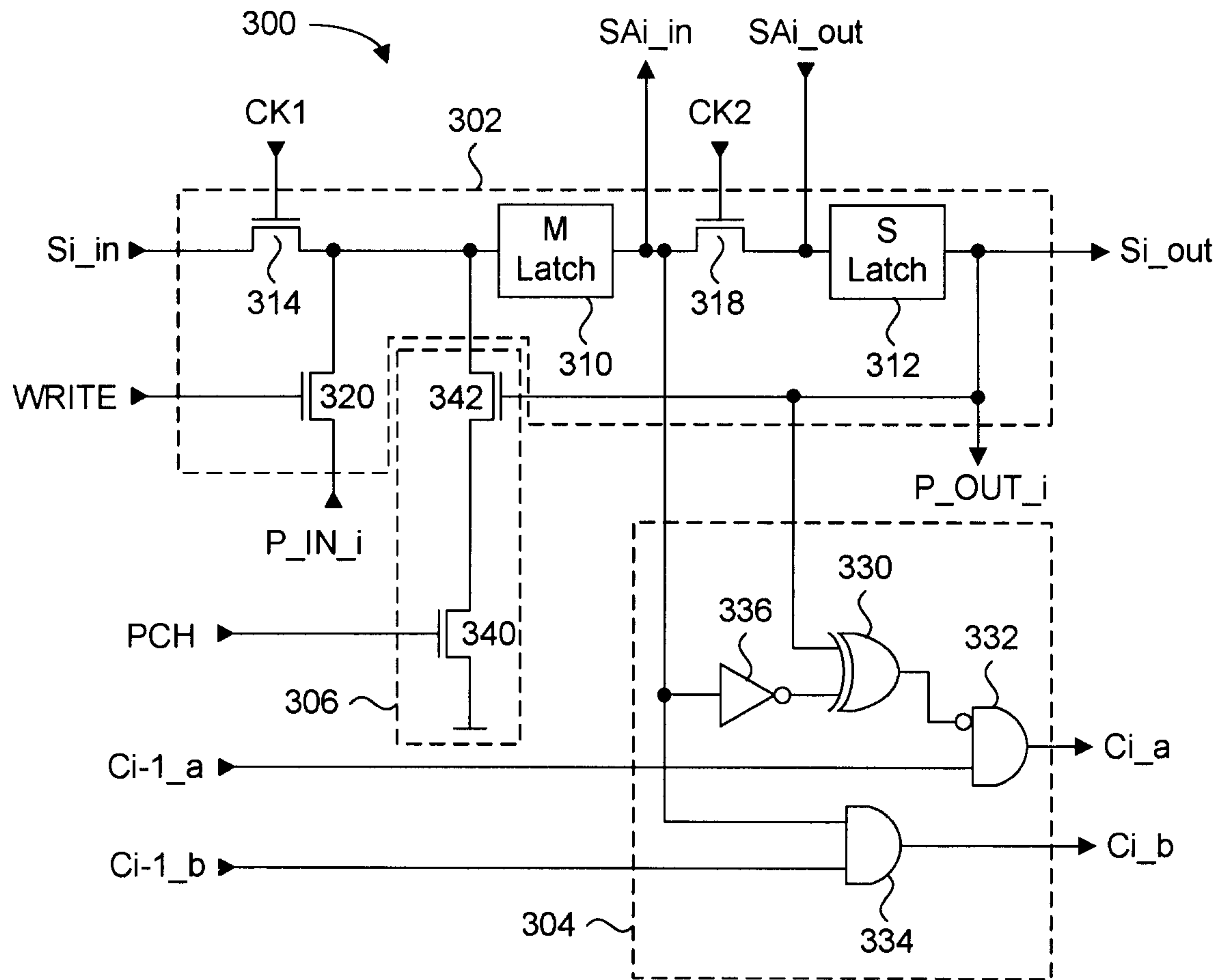


Figure 12

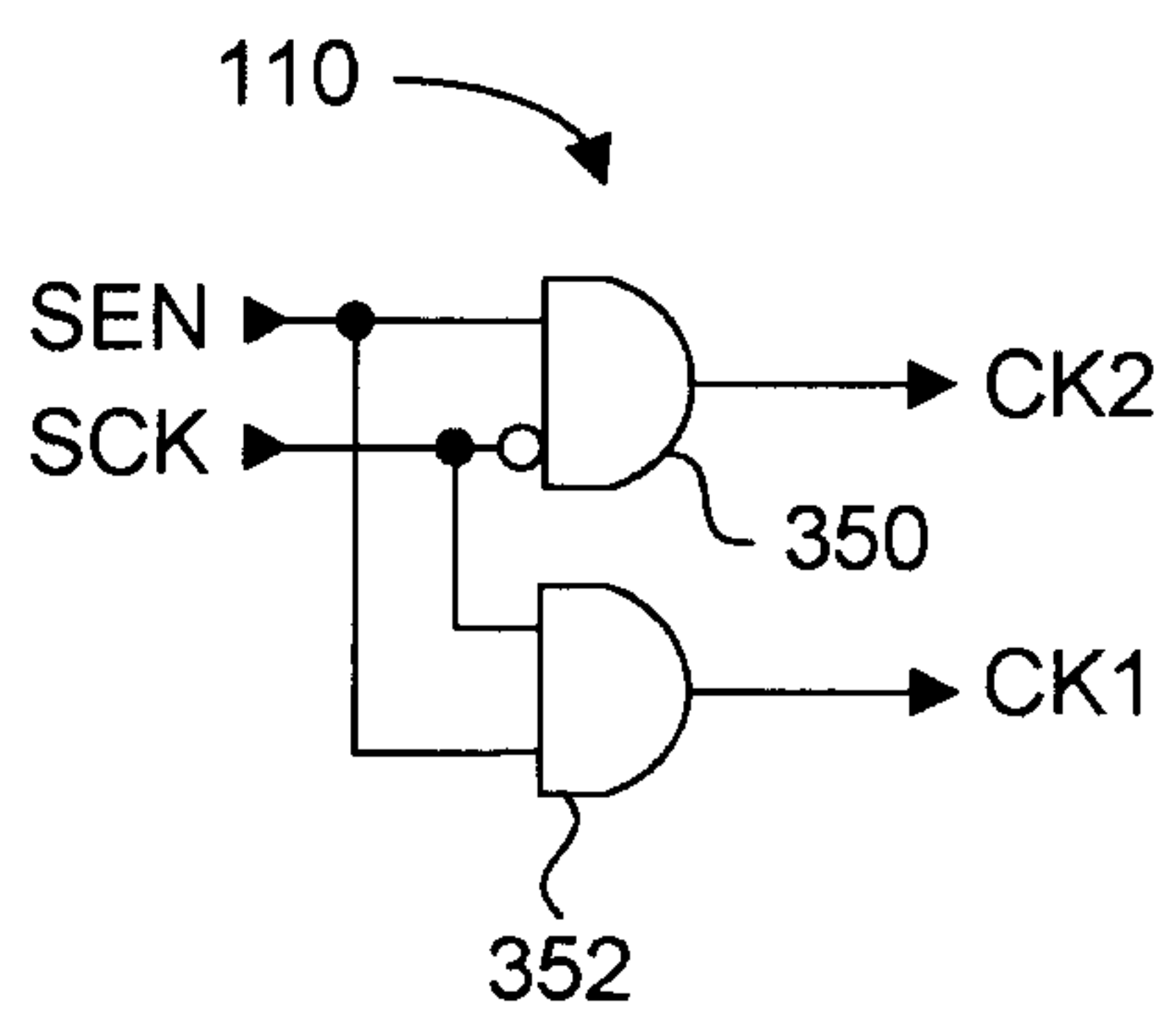


Figure 13

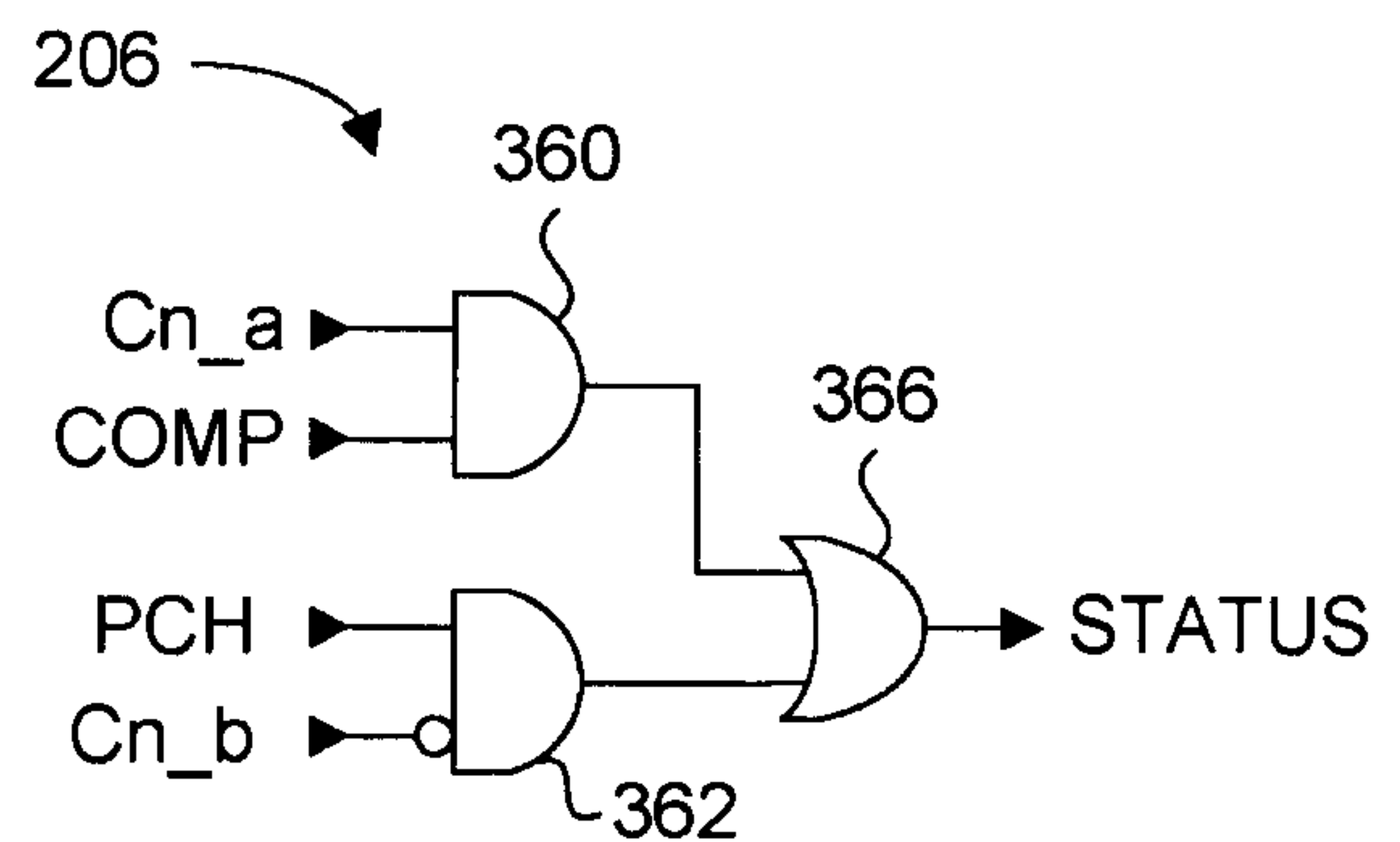


Figure 14

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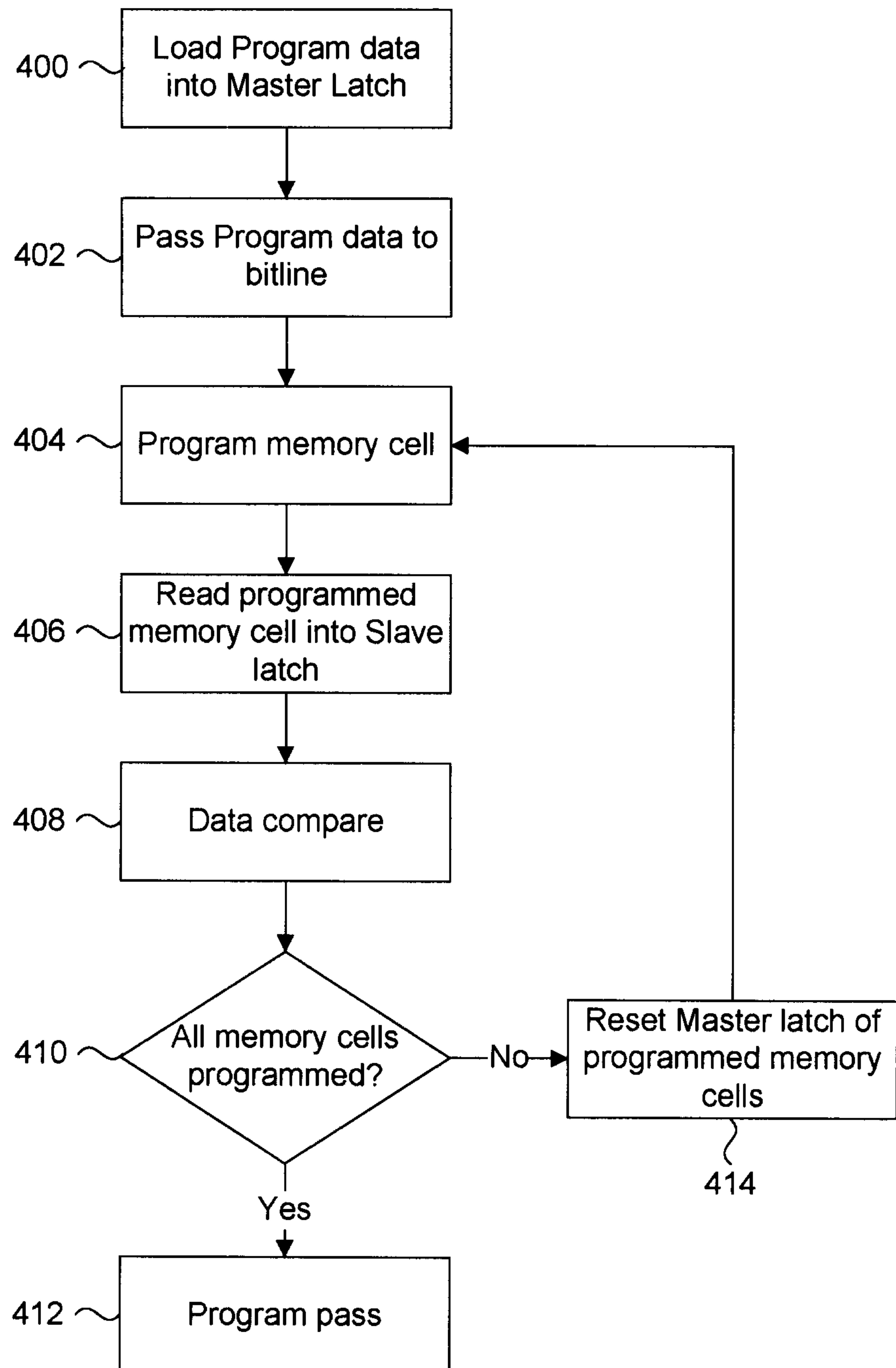


Figure 15

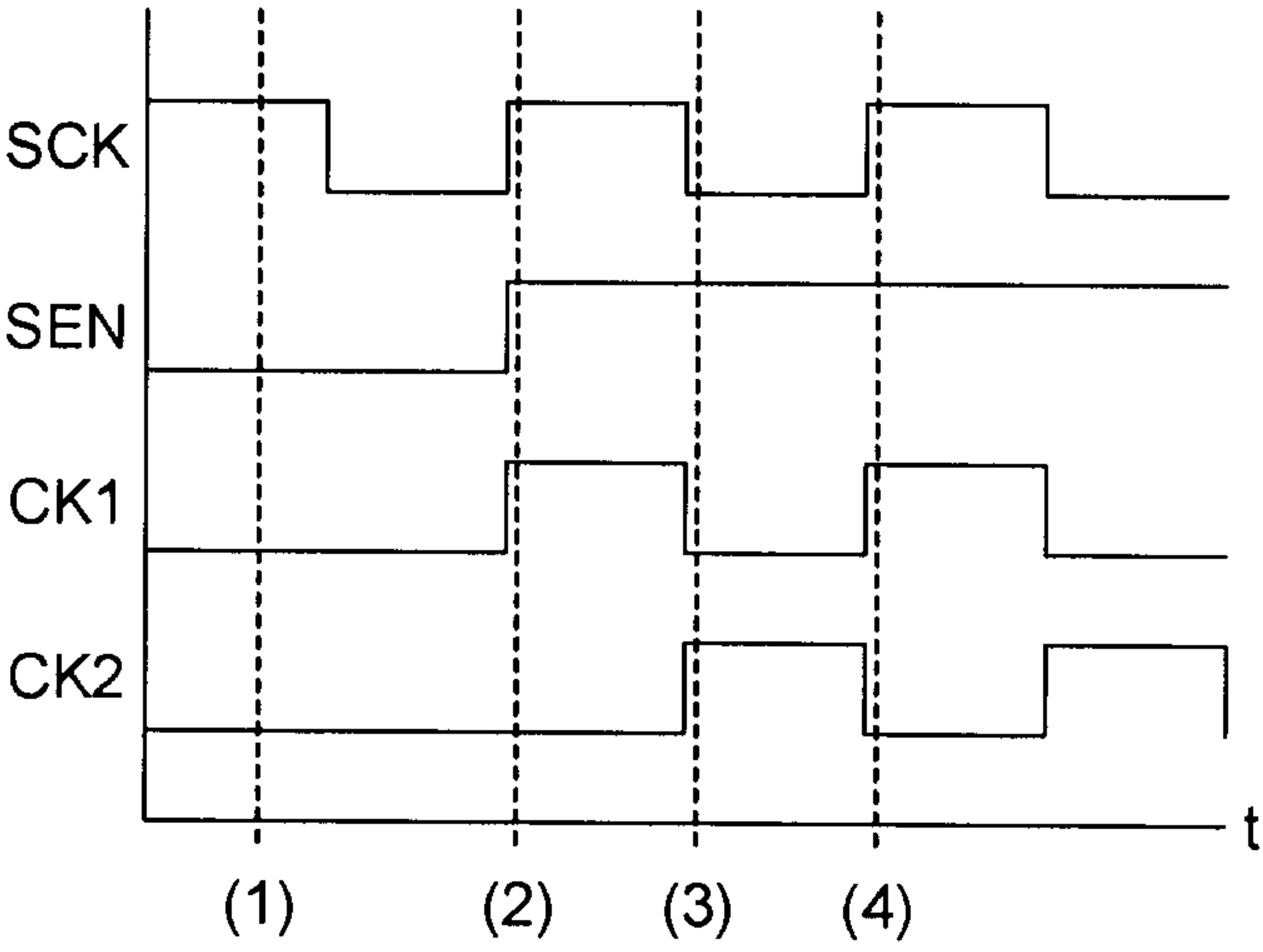
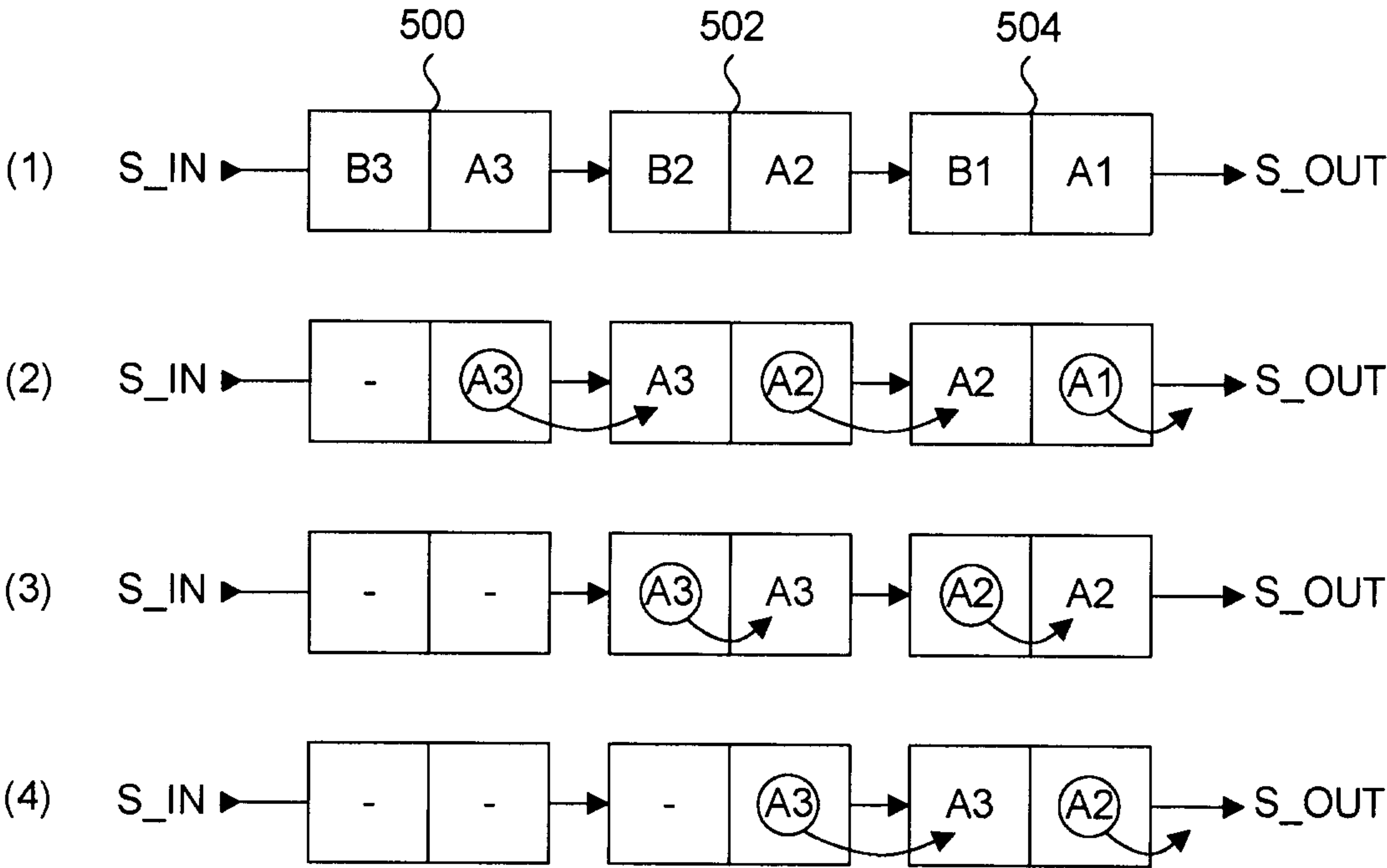


Figure 16

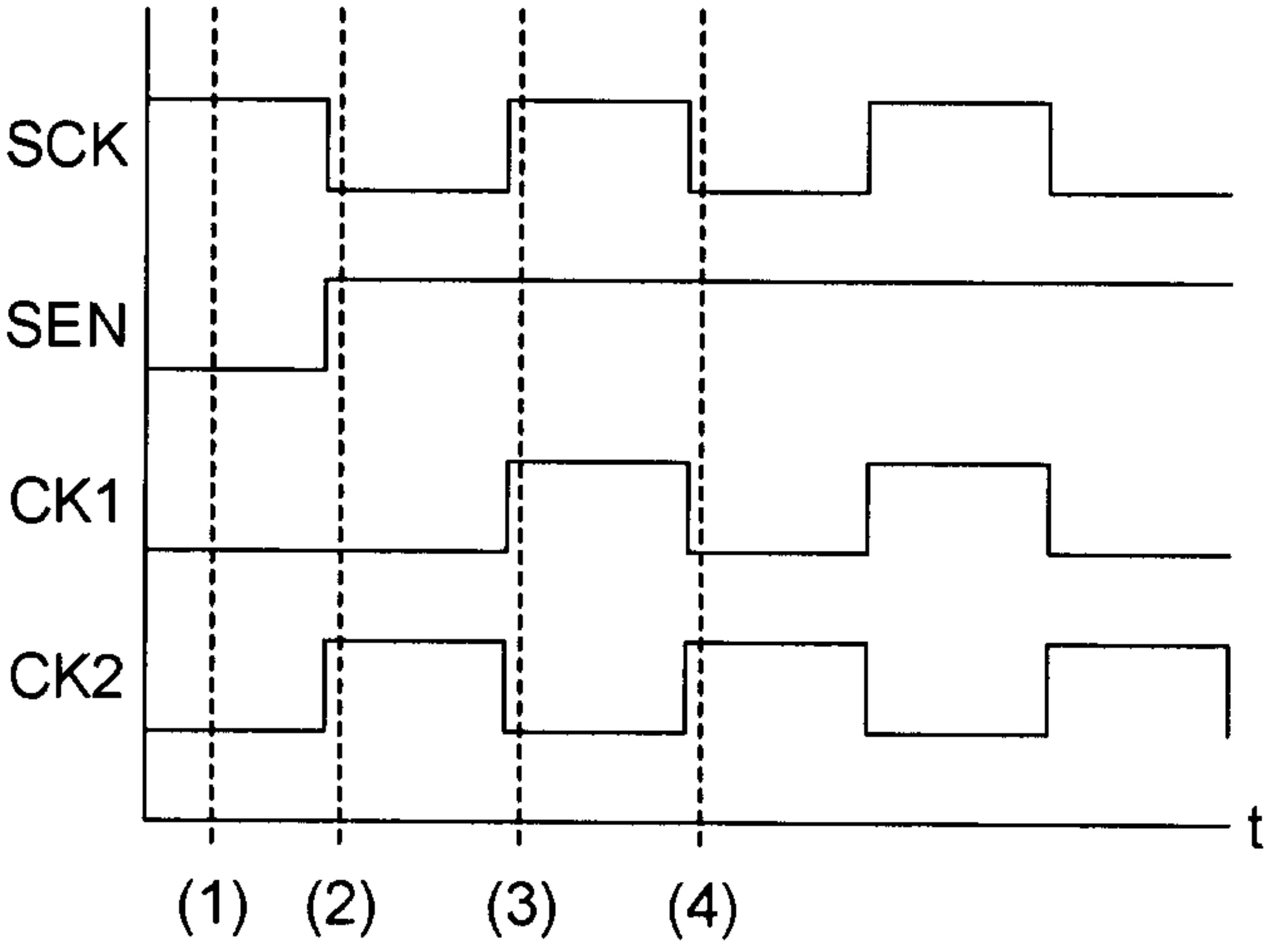
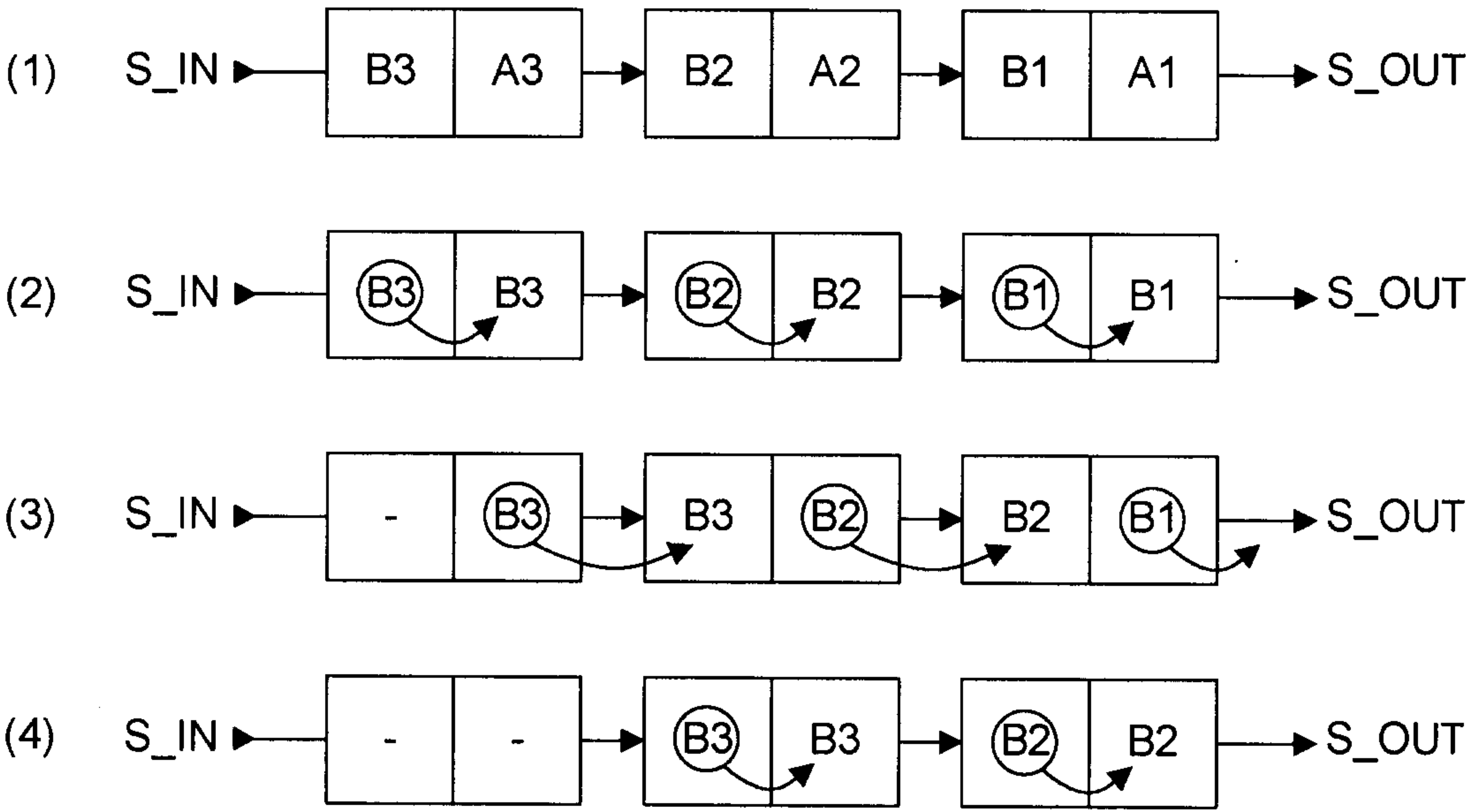


Figure 17

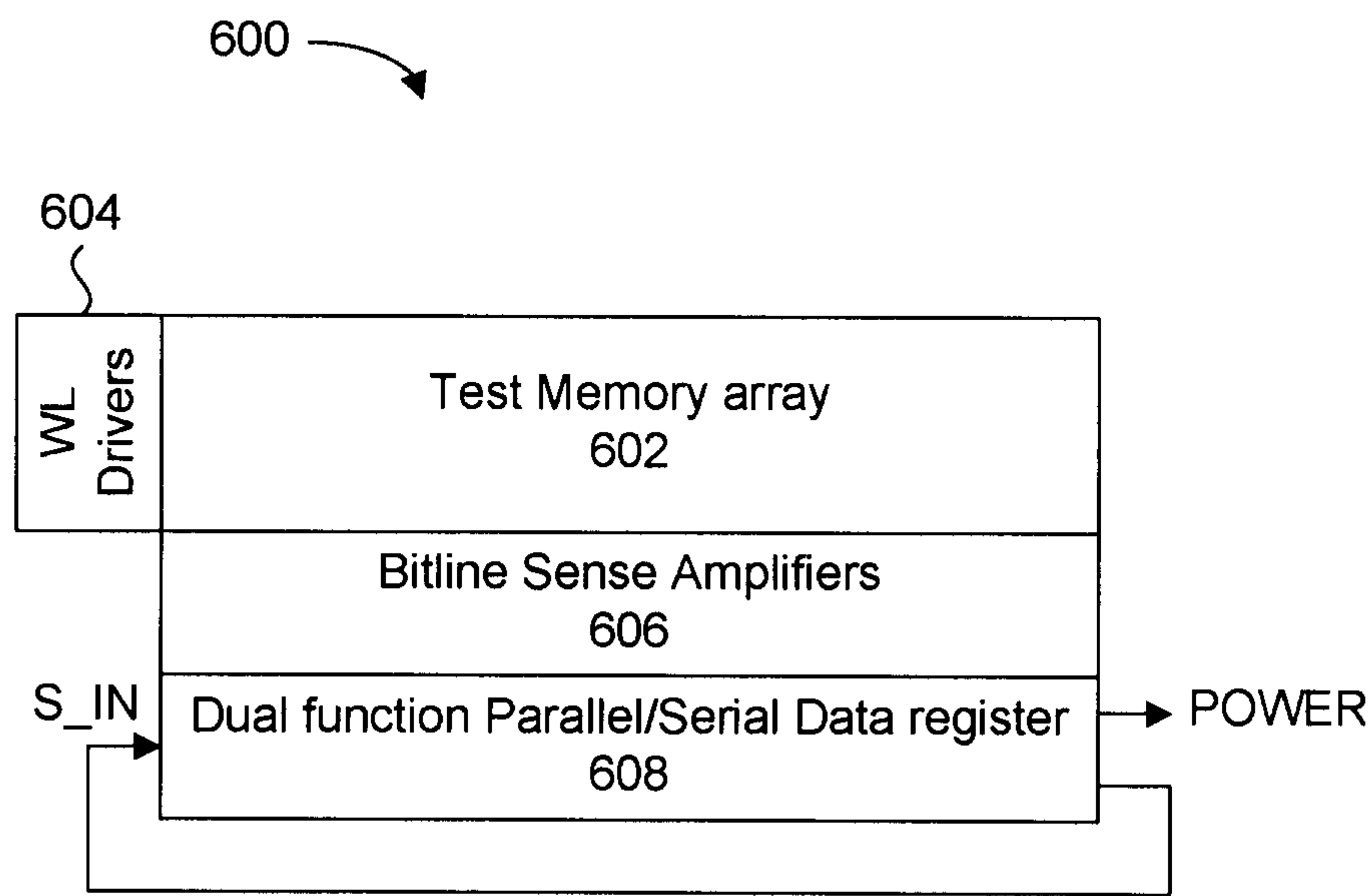


Figure 18

Row 1	0	1	1	0	1
Row 2	1	0	1	1	0

Figure 19

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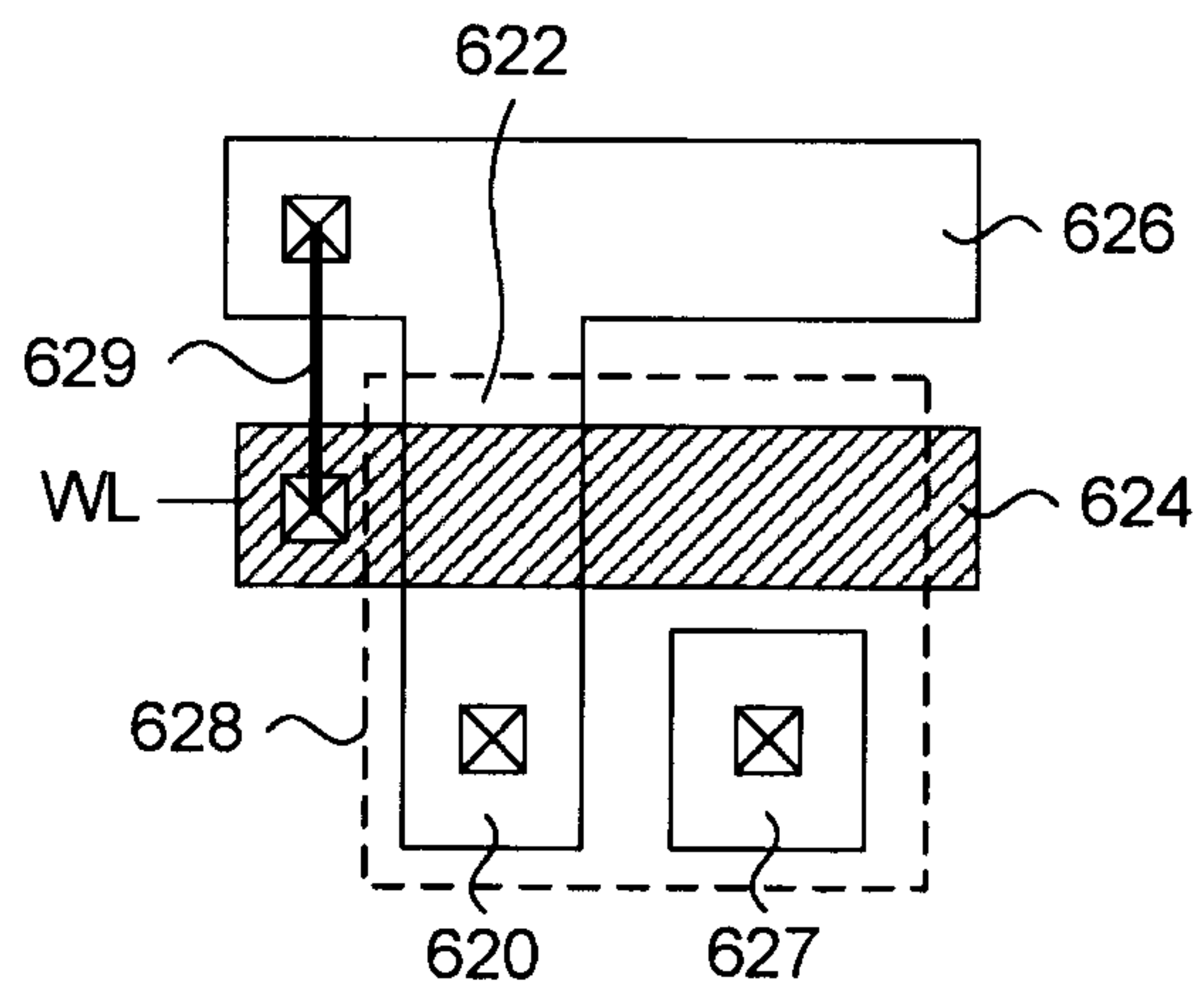


Figure 20a

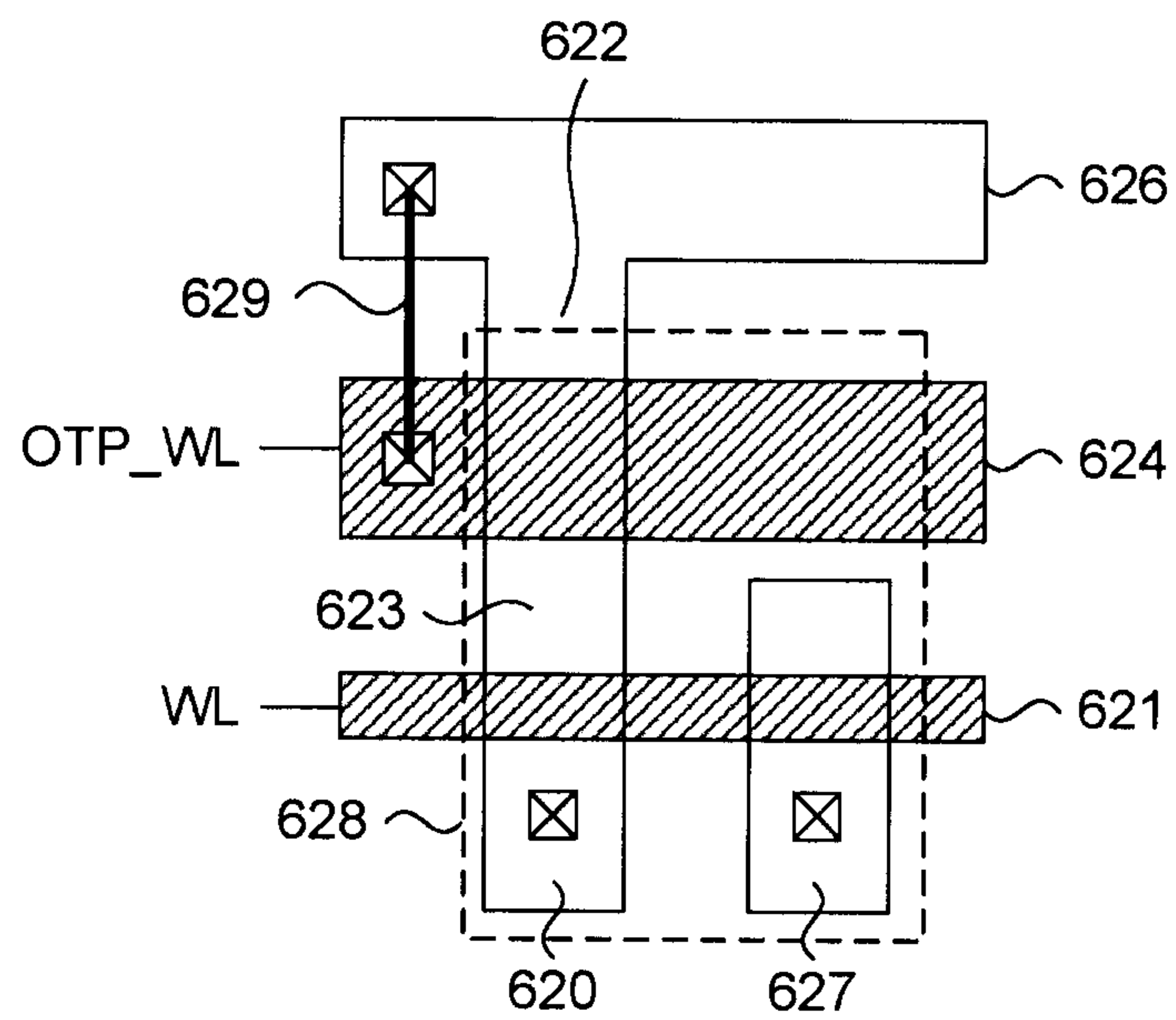


Figure 20b

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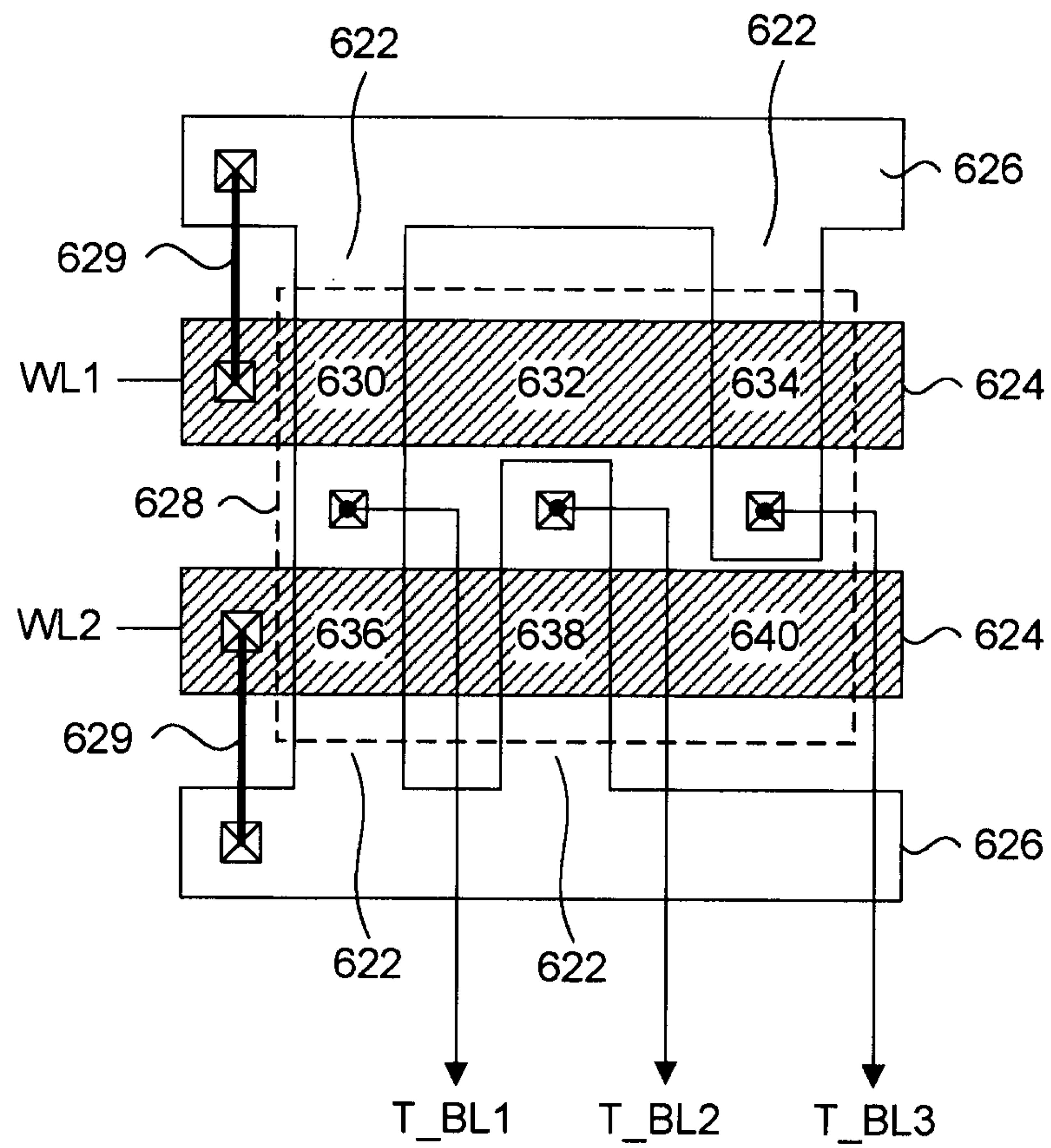


Figure 21a

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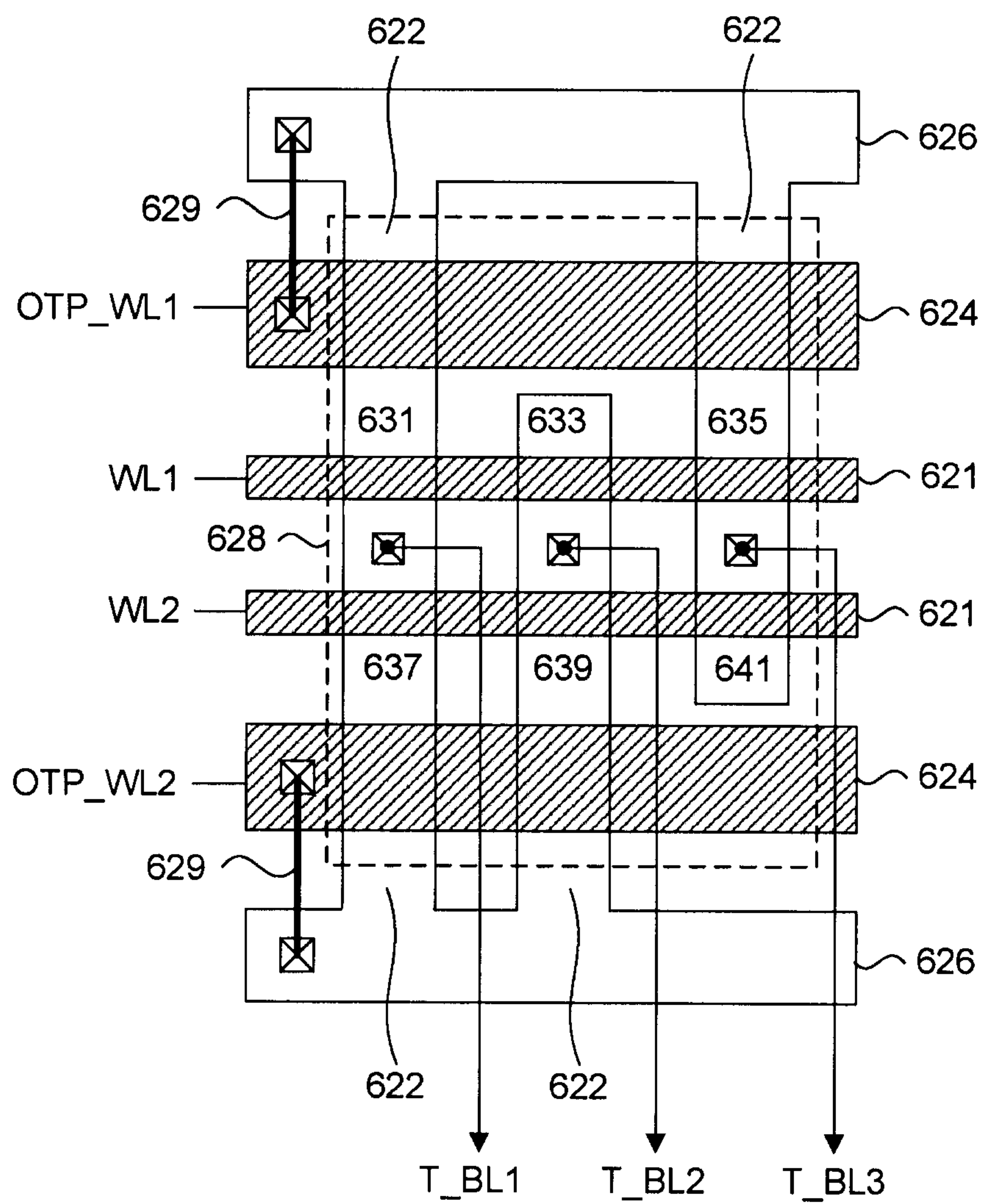


Figure 21b

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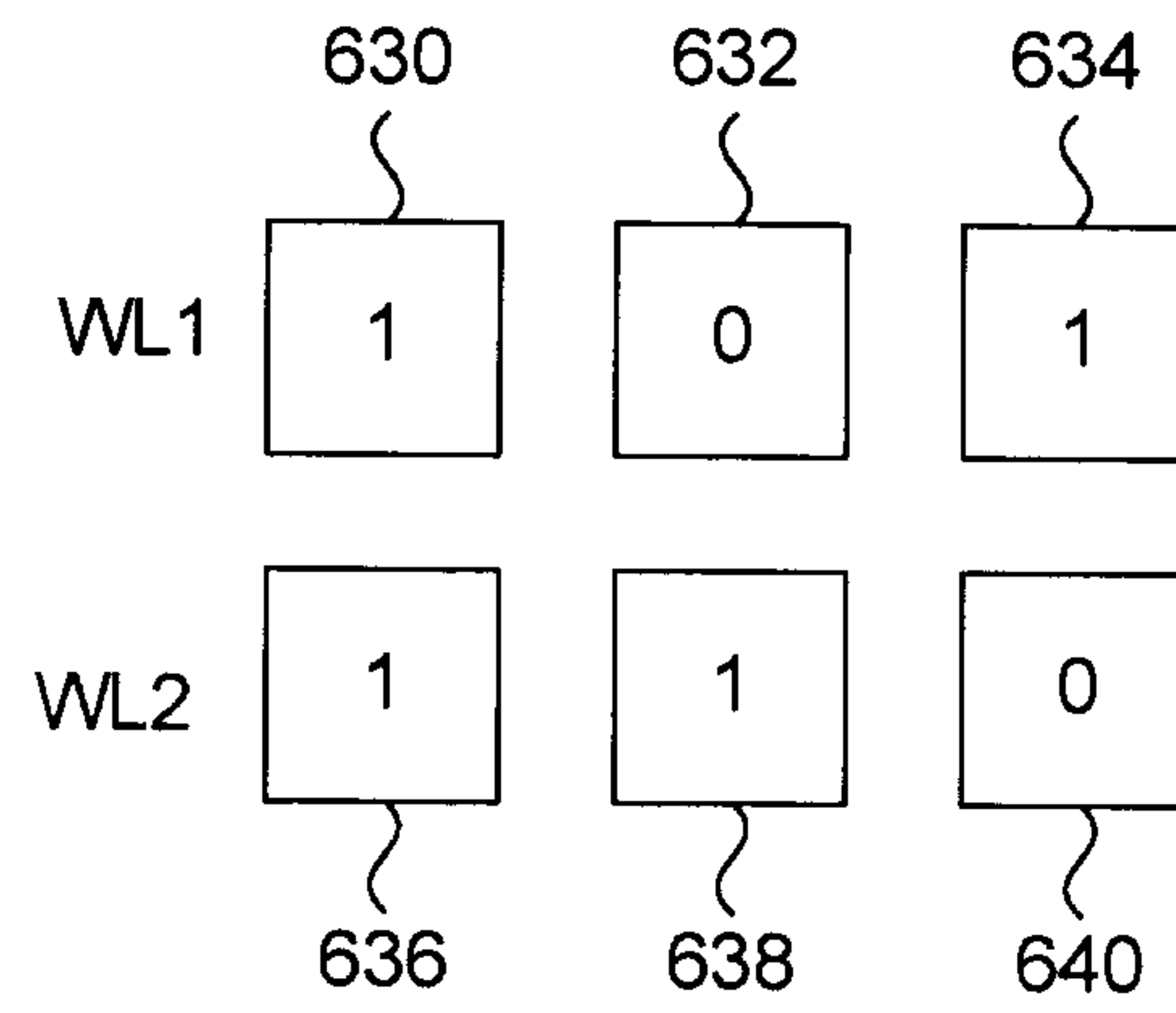


Figure 21c

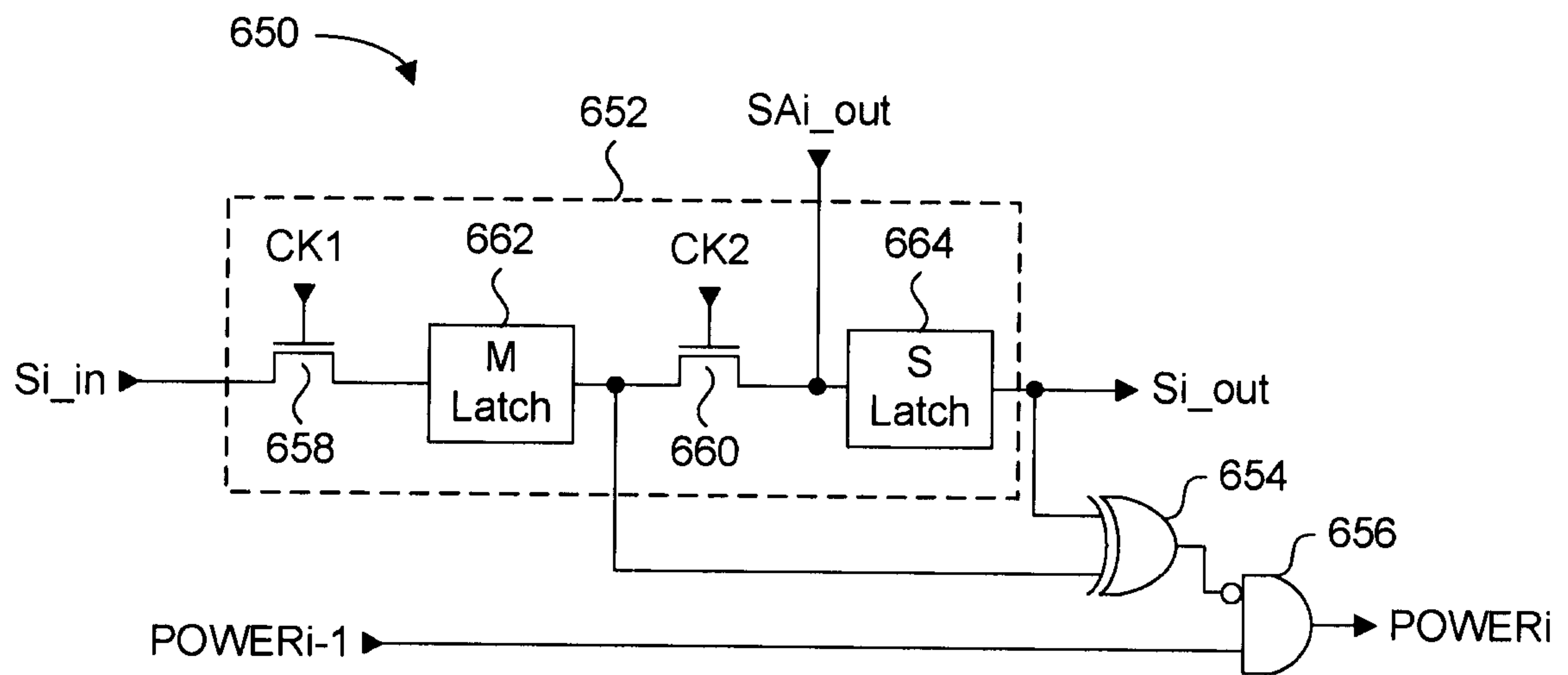


Figure 22

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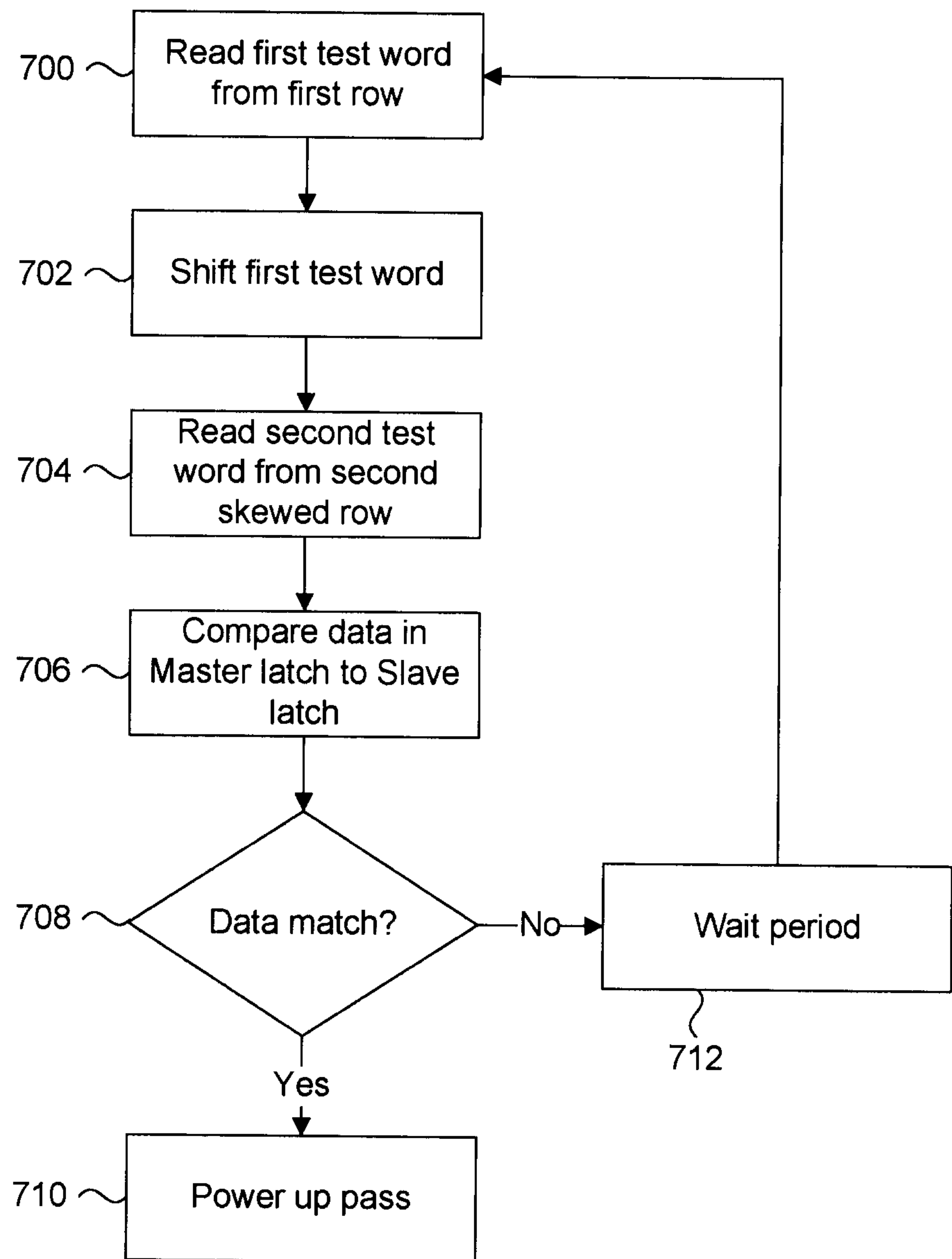


Figure 23

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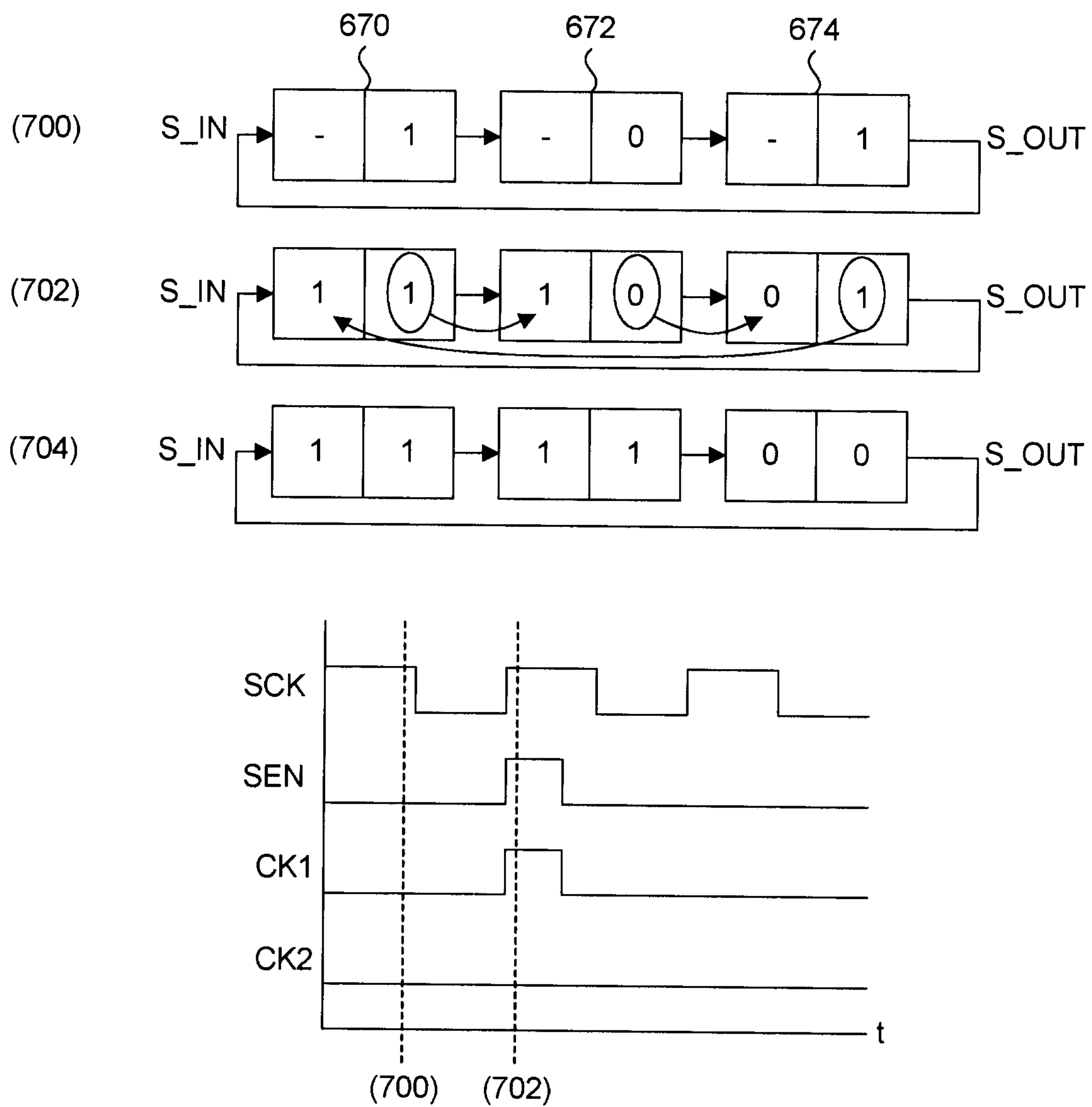


Figure 24

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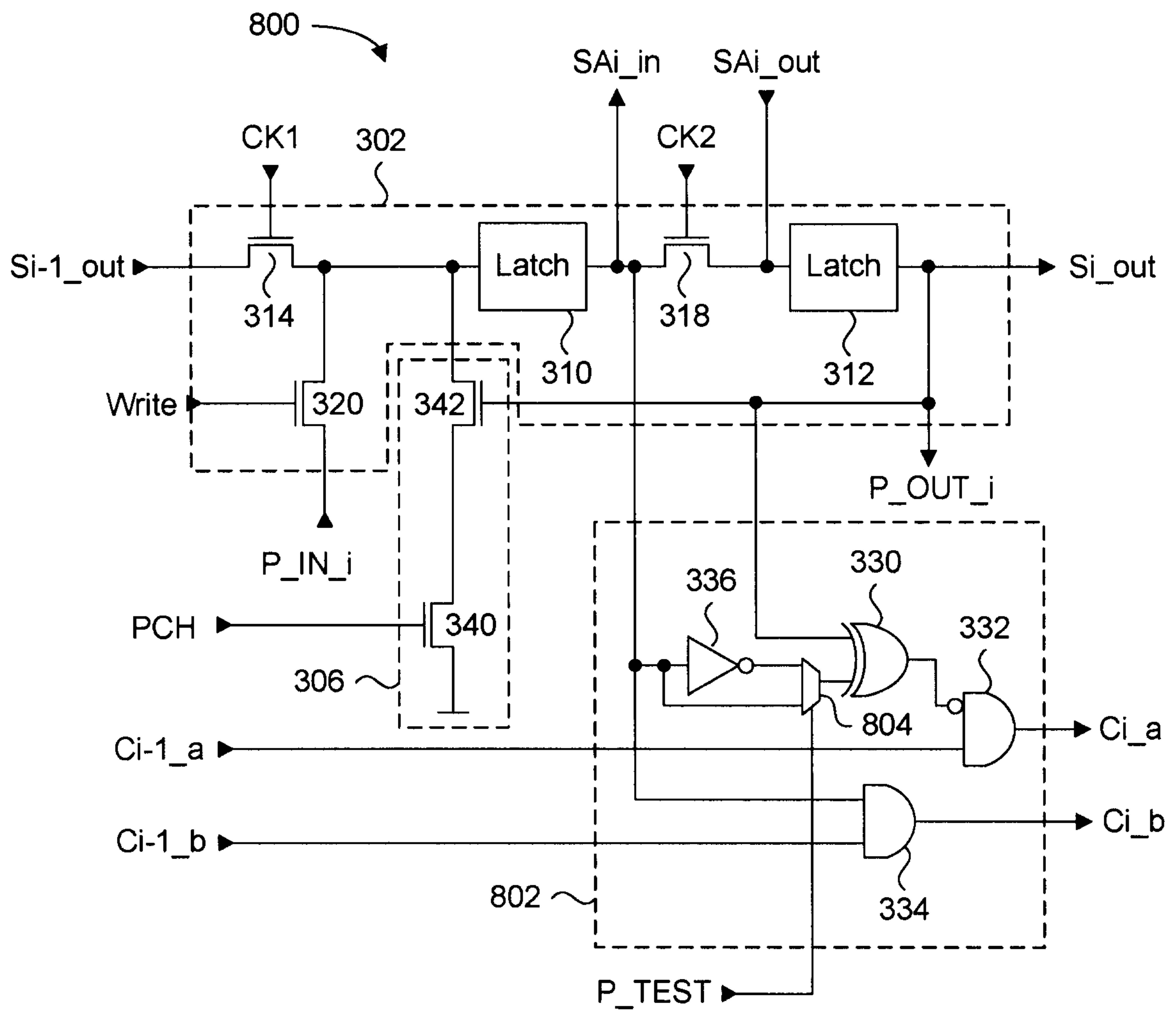


Figure 25

