



(22) Date de dépôt/Filing Date: 1996/06/06

(41) Mise à la disp. pub./Open to Public Insp.: 1996/12/20

(45) Date de délivrance/Issue Date: 2006/08/22

(62) Demande originale/Original Application: 2 178 362

(30) Priorités/Priorities: 1995/06/19 (US08/491,711);
1996/04/10 (US08/630,434)

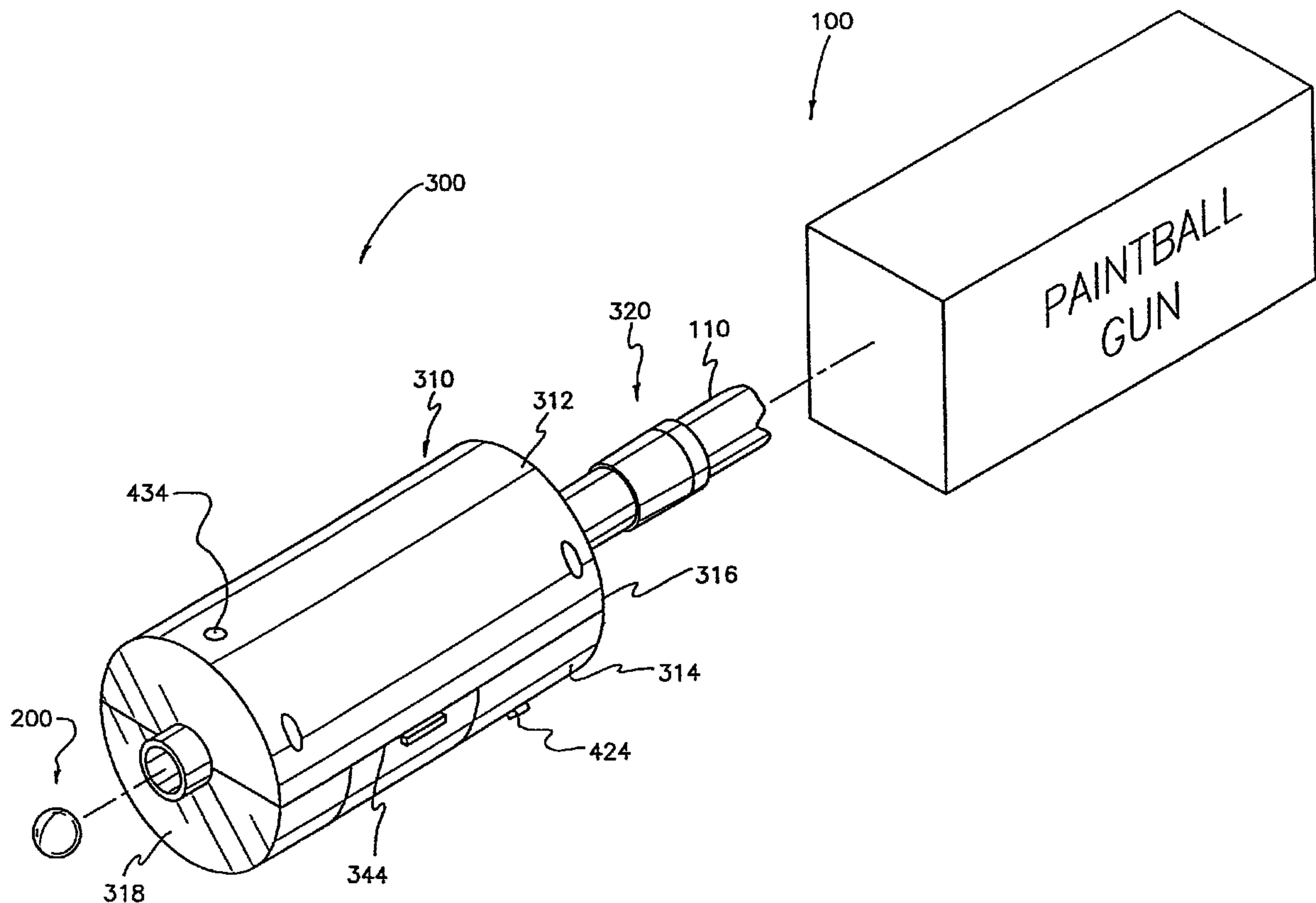
(51) Cl.Int./Int.Cl. *F42B 6/10* (2006.01),
F41B 11/00 (2006.01), *H05B 41/32* (2006.01)

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(54) Titre : PROJECTILE MARQUEUR LUMINESCENT RIGIDE ET FRAGMENTABLE ET LAMPE STROBOSCOPIQUE
POUR FUSILS A AIR COMPRI ME
(54) Title: LIGHT EMITTING RIGID, FRACTURABLE PROJECTILE-TYPE MARKING AMMUNITION AND ELECTRONIC
STROB FLASH APPARATUS FOR AIR POWERED GUNS



(57) Abrégé/Abstract:

There is disclosed a paintball comprising a pellet which comprises a shell defining an interior chamber, and a filler contained within the interior chamber; and a phosphorus material supported by the pellet.

ABSTRACT OF THE DISCLOSURE

There is disclosed a paintball comprising a pellet which comprises a shell defining an interior chamber, and a filler contained within the interior chamber; and a phosphorus material supported by the pellet.

**LIGHT EMITTING RIGID, FRACTURABLE PROJECTILE-TYPE
MARKING AMMUNITION AND ELECTRONIC STROBE FLASH
APPARATUS FOR AIR POWERED GUNS**

BACKGROUND OF THE INVENTION

10 This application is a division of copending Canadian
Application Serial No. 2,178,362 filed June 6, 1996.

1. FIELD OF THE INVENTION

20 The present invention relates generally to light
emitting rigid, fracturable projectile-type marking
ammunition. More specifically, the present invention
relates to phosphorus paintballs. Also disclosed is an
exciter adaptable for use with paintball guns for exciting
the phosphorous paintballs to emit light and thus, provide
a luminous trail when discharged from the paintball gun.

2. DESCRIPTION OF THE PRIOR ART

Exercises or recreational activities involving paintball guns have become quite popular. Participants arranged in teams shoot paintballs at target participants of opposing teams. When a paintball strikes a target participant, it fractures and splatters a filler material, marking the target participant. The marked participant is disqualified from further participation in the exercise or activity.

Paintball guns known in the prior art are effective only when used in adequate lighting. In adequate lighting, a user can easily observe the impact of a paintball, and possibly the trace of its path, and adjust his aim accordingly. This does not hold true, however, when used in the dark because the user cannot trace the path of the paintball and hence, cannot determine with any amount of accuracy whether a targeted participant has been hit.

A paintball gun capable of discharging luminous paintballs overcomes the foregoing disadvantage of known paintball guns. Paintball pellets capable of emitting light would provide a luminous trail.

None of the paintball guns known in the prior art, taken either singly or in combination, are seen to describe the instant invention as claimed.

SUMMARY OF THE INVENTION

The present invention is generally a paintball gun that discharges luminous paintballs. More particularly, the instant invention is to a paintball for use with an exciter for exciting the paintball to emit light and thus, provide a luminous trail when discharged from a paintball gun.

In accordance with an embodiment of the present invention there is provided a paintball comprising: a pellet comprising: a shell defining an interior chamber, and a filler contained within the interior chamber; and a phosphorus material supported by the pellet.

These and other features of the present invention will become readily apparent upon further review of the following specification and drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a partial perspective view and partial block diagram respectively showing a paintball and an exciter according to the instant invention, and a paintball gun used in combination therewith;

FIG. 2 is a perspective view of a paintball according to the instant invention;

FIG. 3 is a partial section view of one embodiment of a paintball according to the instant invention;

FIG. 4 is a partial section view of another embodiment of a paintball according to the instant invention;

FIG. 5 is a partially exploded, partially cutaway perspective view of an exciter;

FIG. 6 is a section view of an adapter for coupling the exciter to the muzzle of a paintball gun;

FIG. 7 is a diagrammatic representation of an exciter electrical circuit;

FIG. 8 is a schematic representation of an exciter electrical circuit;

FIG. 9 is a diagrammatic of a paintball being discharged through the exciter;

FIG. 10 is a diagrammatic representation of a paintball approaching the emitter-detector pair.

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FIG. 11 is a diagrammatic representation of a paintball interrupting infrared beam emitted from the infrared light emitting diode of the emitter-detector pair;

FIG. 12 is a diagrammatic representation of a paintball absorbing light from the strobe flash tubes subsequent to the photo transistor of the emitter-detector pair detecting an interruption in light emitted from the infrared diode light emitting diode; and

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FIG. 13 is a diagrammatic representation of an alternative exciter employing a flash ring leading the emitter-detector pair.

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Similar reference characters denote corresponding features consistently throughout the attached drawings.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

5 Now, with reference to the drawings, FIG. 1 shows a paintball gun 100 adaptable for use in discharging light emitting paintball projectiles 200, and more particularly, a phosphorescent paintball 200 and an exciter 300 for use in combination with a paintball gun
10 100. The exciter 300 excites the phosphorescent paintball 200 to emit light and provide a luminous trail when discharged from a paintball gun 100. The travel of a paintball 200 may be traced in a dark or poorly lit environment.

15 An exciter 300 is shown coupled to the muzzle 110 of a paintball gun 100. The exciter 300 comprises a cylindrical housing 310 formed of diametrically disposed halves 312, 314. The housing 310 has a proximal end 316 and a distal end 318. An adapter 320 extending from the
20 proximal end 316 of the housing 310 is configured to couple the exciter 300 to the muzzle 110 of the paintball gun 100.

25 Upon discharging a paintball 200 from the paintball gun 100, the paintball 200 exits through the muzzle 110 of the paintball gun 100, and then passes through the exciter 300 coupled to the muzzle 110. As the paintball 200 passes through the exciter 300, the paintball 200 is excited to emit light. The light emitting paintball 200

exiting the exciter 300 provides a luminous trail which permits the path of the paintball 200 to be traced.

A paintball 200, as shown in FIG. 2, comprises a spherical capsule 210 defining an interior chamber 212, and a filler (such the filler in FIGS. 3 and 4) contained within the interior chamber 212. Typical capsules are approximately 1.496 centimeters (cm) in diameter.

The capsule 210 is formed of two half spheres 216, 218. These hemispheres 216, 218 are fused together along a sealing area defined by the adjoining hemisphere edges, thus providing a fusion band 220. As the hemispheres 216, 218 are fused together, the filler is injected into the capsule 210 as it is being sealed. The capsule 210 is formed of a material impervious to the filler, and is of a thickness suitable to support the filler and withstand discharge, yet fracture upon impact. It is preferable that the thickness of the capsule 210 according to the instant invention ranges from 0.7 to 1.2 millimeters (mm).

It is preferable that the filler be washable. Moreover, the filler is preferably not injurious to a targeted participant (not shown). Furthermore, the filler is preferably biodegradable and safe to the environment.

FIG. 3 shows a paintball 200A comprising a capsule 210A impregnated with phosphorescent material. The capsule 210A preferably comprises 90-95 percent gelatin with 5-10 percent Zinc Sulfide (ZnS) doped with some photon absorbing or emitting material, such as Copper (Cu^{++}) ($\text{ZnS}, \text{Cu}^{++}$). The gelatin is preferably

substantially transparent or translucent to permit maximum exposure of the phosphorescent material to incident radiation. Moreover, it is preferable that the thickness of this capsule 210A ranges between 0.8 to 1.2 millimeters (mm) to sufficiently excite the phosphorescent material. The thickness of the capsule 210A is also critical to provide sufficient structural integrity upon discharge yet fracture easily upon impact to splatter the filler 214A while causing minimum impact string to a targeted participant (not shown). A transparent glycerin filler 214A is provided in this embodiment.

An alternative paintball 200B is shown in FIG.4. This embodiment is provided with a substantially transparent or translucent capsule 210B. Although the capsule 210B may be formed of any material sufficiently rigid to support a filler or solvent (and more particularly a dispersing medium) 214B and withstand discharge yet be frangible upon impact, a gelatin capsule is preferred. In this embodiment, it is preferable that the capsule 210B have a thickness ranging from 0.7 to 0.9 millimeter (mm). The filler 214B in this embodiment is mixed with a surfactant (such as a commercial surface active agent) or dispersing agent and a phosphorescent material. Although the filler 214B preferably comprises a member of an organic group consisting of compounds referred to as triols, and in this case transparent glycerin or glycol, an alkyltriol, any solvent or family of solvents with properties of being insolvent with, and

permitting the dispersing agent to disperse, the phosphorous material will suffice. The phosphorescent material is preferably comprised of 2-6 percent Zinc Sulfide (ZnS) doped with Copper (Cu^{++}) ($\text{ZnS}, \text{Cu}^{++}$).

5 Surfactants for use with $\text{ZnS}, \text{Cu}^{++}$ to obtain stable suspension include Alkaterge T-IV, Zelec NK Antistat, Amitex-E, Alkterge T, Tween 80, and Tween 20. To obtain best result, a ratio of 6:4 of surfactant to $\text{ZnS}, \text{Cu}^{++}$ by weight should be used.

10 In use, exposure of either paintball 200A, 200B to light excites the phosphorescent material to emit light. The phosphorescent material is best excited by ultraviolet rich light, and black light is twice as effective as incandescent light.

15 Light emitting paintballs 200A, 200B provide a luminous trail when discharged. The color of the trail varies in accordance with the composition of the paintball 200A, 200B. Various basic materials may be doped with various activators to emit different color lights. Basic
20 materials include but are not limited to Zinc, Zn, Sulfide S, Calcium Ca, and Strontium Sr. Activators may include but are not limited to Copper Cu, Manganese Mn, and Bismuth Bi. Zinc Sulfide ZnS doped with copper Cu ($\text{ZnS}, \text{Cu}^{++}$), as set forth above, emits a green trail. Zinc Sulfide ZnS
25 doped with Calcium Ca and Manganese Mn ($\text{ZnS}(\text{Cu}, \text{Mn})$) emits a yellow or orange trail. And Calcium and Strontium Sulfide ($\text{Ca}, \text{Sr})\text{S}$ doped with Bismuth Bi ($(\text{Ca}, \text{Sr})\text{S}, \text{Bi}$) emits a blue trail.

Referring back to FIG. 1, an exciter 300 for exciting phosphorescent paintballs is shown comprising a cylindrical housing 310 having diametrically disposed half sections 312, 314, a proximal end 316, and a distal end 5 318.

An adapter 320 extends from the proximal end 316 of the housing 310. The adapter 320 is configured to couple the exciter 300 to the muzzle 110 of a paintball gun. As shown in FIG. 6, the adapter 320 comprises a tubular 10 member 322 having a proximal end 324 and a distal end 326 respectively defining the proximal end and distal end of the adapter 320. The distal end 326 of the tubular member 322 is adjoined concentrically to the proximal end 316 of the housing 310, such as though some adhesion, fusion, or 15 molding process. The proximal end 324 of the tubular member 322 is provided with tapered male threads 328, and has a plurality of longitudinal slits 330 therein extending substantially perpendicular to the tapered male threads 328.

20 A collar 332 having female threads 334 is matingly engagable with the beveled male threads 328 of the tubular member 322. As the collar 332 threadably engages the tubular member 322, the slits 330 are drawn closed. As the slits 330 are drawn closed, the proximal end 324 of 25 the tubular member 322 frictionally engages the muzzle 110 of a paintball gun. Although plurality of slits 330 produce greater frictional contact, a single slit 330 may suffice.

As is clearly shown in the drawing, a concentric inner abutment surface 336 is provided within the tubular member 322. This abutment surface 336 limits the travel of the muzzle 110 within the tubular member 322 yet enables the muzzle 110 to extend a predetermined distance D_1 beyond the slits 330 to provide a substantially enclosed junction at the juncture adapter 320 and muzzle 110.

Referring back to FIG. 1, the exciter 300 further includes a switch 424, such as the toggle switch shown. The switch 422 enables and disables the exciter circuit 400 (shown in FIG. 7 and described hereinbelow). A neon indicator 434 is located on top of the housing 310 and at the distal end 318m of the housing 310. The neon indicator 434 is electrically connected to the switch 424 and illuminates when the switch 424 is closed, providing the user with an indication that the exciter circuit 400 is enabled.

Referring also to FIG. 5, the exciter 300 also comprises an arcuate shaped cover 338 which is structured and configured to conform substantially flush with, and define in part, the cylindrical housing 310. The cover 338 releasably engages the housing 310 and forms an access cover for a battery compartment 340 which is provided to contain a low voltage power source 404, such as the plurality of 1.5 VDC batteries shown. The power source 404 energizes the exciter circuit 400 when the switch 424 is closed.

As shown in the drawings, the housing 310 includes opposite sides 342, 344. Likewise, the cover 338 includes opposite side edges 346, 348. These side edges 346, 348 correspond to the opposite sides 342, 344 of the housing 310. The side edges 346, 348 of the cover 338 abut the sides 344, 342 of the housing 310 when the cover 338 engages the housing 310.

Openings 350 are formed along the sides 342 (however, not shown in one side 344) of the housing 310. Hooks 352 extending upwardly from the side edges 346, 348 of the cover 338 are structured and configured to engage corresponding openings 350 along respective sides 344, 342 of the housing 310. The arcuate structure of the cover 338 normally biases the hooks 352 outward within the corresponding openings 350 to engage the hooks 352 with the structure of the housing 310 forming the openings 350, thus latching the cover 338 to the housing 310. To unlatch the cover 338 from the housing 310, simply depress one or both sides of the cover 338 inward. This displaces the hooks 352 inward out of contact with the structure of the housing 310 forming the openings 350, and thus permits the cover 338 to be separated from the housing 310.

A nodule 354 is provided along one side 346 of the cover 338 proximate a hook 352 to assist the user in identifying the location of the hook 352 when the cover 338 is attached to the housing 310. Moreover, indicia, such as the term "Open", may be inscribed on the cover

338 proximate the nodule 354 to assist the user in identifying the function of the nodule 354.

Now, referring only to FIG. 5, the housing 310 of the exciter 300 defines an interior chamber 356. The interior chamber 356 contains the exciter circuit 400 (shown clearly in FIGS. 7 and 8) and has a tube 358 passing concentrically therethrough. The tube 358 has a proximal end 360 (shown in FIG. 6) and a distal end 362, and is at least partially transparent to permit light to pass therethrough. The proximal end 360 of the tube 358 is preferably attached to the proximal end 316 of the housing 310, and the distal end 362 of the tube 358 is preferably attached to the distal end 318 of the housing 310, thus maintaining the tube 358 in a fixed position within the chamber 356.

The tube 358 has a head 364 attached to its proximal end 360 and a support member 366 attached to its distal end 362. The head 364 comprises a six pin female connector 368, and supports an infrared light emitting diode 456 (shown in FIGS. 9 through 12), a photo transistor 458 and a pair of diametrically disposed flash tubes 402 (the second of which is clearly shown in FIGS. 9 through 12) in close proximity to the tube 358. The support member 366 includes an upper extension 370 having lateral groove 372 therein.

A circuit board 374 extending longitudinally within the chamber 356 has a proximal end 376 and a distal end 378. A six pin male connector 380 is integral with the

proximal end 376 of the circuit board 374. This connector 380 is matingly engageable with the female connector 368 on the head 364 and thus, supports the proximal end 376 of the circuit board 374. The distal end 378 of the circuit board 374 is frictionally engageable with the lateral groove 372 in the support member 366. This supports the distal end 378 of the circuit board 374.

With reference to FIGS. 7 and 8, an exciter circuit 400 includes a pair of energizable flash tubes 402 arranged to project light in a direction interiorly of the exciter tube 358 (as is shown in FIGS. 10 through 23), a low voltage power source 404 for providing charging energy, a high voltage storage element or capacitor 406 coupled to the flash tubes 402, a high voltage generator circuit 408 for providing charging current from the power source 404 to the high voltage capacitor 406 until the capacitor 406 is charged to a predetermined voltage, a trigger circuit 410 for generating a trigger voltage to set off the flash tubes 402, and a detector circuit 412 for controlling the trigger circuit 410.

A high voltage generator circuit 408 similar to that of the instant invention is set forth in U.S. Patent No. 3,822,393, issued July 2, 1974 to Zvi Y. Karpol. The high voltage generator circuit 408 comprises a step up transformer 414 having one terminal of its primary winding 416 coupled to the positive side of the low voltage power source 404 through an RL network 420, and the other terminal of its secondary winding 416 is coupled to the

base of an oscillator transistor 422. The emitter of the oscillator transistor 422 is connected to the negative side of the power source 404 through a switch 424. The collector of the oscillator transistor 422 is connected to one terminal of the secondary winding 426 of the step up transformer 414, and of which the other terminal is coupled to the cathode of the flash tube 402 through a rectifier diode 428. A high frequency coupling capacitor 430 has one terminal connected to the junction of the terminal of the secondary winding 426 and the collector of the oscillator transistor 422, and the other terminal connected to a terminal of the high voltage capacitor 406.

The other terminal of the high voltage capacitor 406 is connected to the junction of the emitter of the oscillator transistor 422 and switch 424 through a bleeder resistor 432, a neon indicator 434 and current limiting resistor 436, and a filter capacitor 438. The high voltage generator 408 converts the 1.5 VDC power source 404 to approximately 250 VDC, which is stored in the high voltage capacitor 406.

The trigger circuit 410 for discharging the high voltage capacitor 406 is similar to that shown and described in U.S. Patent No. 5,287,134, issued February 15, 1994 to J. David Cocca. The trigger circuit 410 includes the series combination of a resistor 440 and a discharge trigger SCR 442 connected across the high voltage capacitor 406. The junction between the resistor 440 and the anode of the discharge trigger SCR 442 is

connected to one terminal of a coupling capacitor 444, the other terminal of which is connected to one end of the primary winding 446 of a trigger transformer 448. The other terminal of the primary winding 446 of the trigger transformer 448 is connected to the cathode of the discharge trigger SCR 442. The secondary winding 450 of trigger transformer 448 is connected to the gate of the flash tube 402. The anode terminal of the flash tube 402 is connected to the junction of the resistor 440 connected to the anode of the discharge trigger SCR 442 and the high voltage capacitor 406, and the cathode of flash tube 402 is connected to the cathode of the discharge trigger SCR 442 at the junction of the rectifier diode 428. The flash tube 402 is triggered into conduction by a 3000 VDC signal produced by the trigger transformer 448 at the gate of the flash tube 402 and emits a flash of light during the discharge of the high voltage capacitor 406 in response to a flash trigger signal provided from the detector circuit 412.

The detector circuit 412 comprises an emitter-detector pair 452, a switching amplifier 454, and a RC network 456. The emitter-detector pair 452 is comprised of a light emitting diode 458 and the photo transistor 460. The anode of the diode 458 is connected to the positive side of the low voltage power source 404. A current limiting resistor 462 couples the cathode of the diode 458 to the negative side of the power source 404 through the switch 424. The open base of the photo

transistor 460 is arranged to detect light emitted from the diode 458. A resistor 464 is connected to the emitter of the photo transistor 460. A coupling capacitor 466 has one terminal connected to the junction of the emitter of the photo transistor 460 and the emitter resistor 464, and the other terminal is connected to the base of the switching amplifier 454. A pull up resistor 468 is connected at the junction of the coupling capacitor 466 and the base of the switching amplifier 454. A resistor 470 is connected the collector of the switching amplifier 454, and a coupling capacitor 472 has one terminal connected to the junction of the collector of the switching amplifier 454 and the collector resistor 470, the other terminal of which is connected to the gate of the discharge SCR 442. A pull down resistor 474 is connected at the junction of the coupling capacitor 472 and the gate of the discharge trigger SCR 442. The coupling connector 472 and the pull down resistor 474 form an RC network which provides a desired time delay for reaching the gate voltage of the discharge trigger SCR 442. Since a paintball 100 (shown in Figs. 2, 2A and 2B above) travels at a rate of 80 to 100 meters (m) per second leaving the muzzle 110, a delay of 0.1 to 0.015 milliseconds (ms) is required before the trigger circuit 410 sets off the flash tubes 402. A Zener diode 476 connected to the collector of the photo transistor 460 regulates the voltage across the photo transistor 460, switching amplifier 454, and the gate of the discharge

trigger SCR 442 to 9 VDC, and a resistor 478 connecting the collector resistor 470 of the switching amplifier 454 and the node resistor 440 of the discharge trigger SCR 442 is a voltage control resistor for the low voltage
5 supply 404.

As shown in FIGS. 9 through 12, and further referring to FIGS. 7 and 8, in operation, the exciter 300 is coupled to the muzzle 110 of a paintball gun. The exciter 300 is energized by closing the switch 424. Upon closing the
10 switch 424, the infrared light emitting diode 458 emits an infrared beam across the tube 358 passing through the exciter housing 310. The presence of the infrared beam is detected by the photo transistor 460, as is shown in FIG. 10. As a phosphorescent paintball 200 is discharged from
15 the paintball gun 100, it enters the tube 358 passing through the housing 310 of the exciter 300. As the paintball 200 passes between the diode 458 and the photo transistor 460, the infrared beam emitted from the infrared diode 458 is interrupted, as is shown in FIG. 11.

20 The photo transistor 460 detects the interruption in the infrared beam. The interruption in the infrared beam is detected by the photo transistor 460, which produces a pulse at its output. The output of the photo transistor 460 is amplified by the switching amplifier switch 454.

25 The output of the switching amplifier 454 triggers the discharge trigger SCR 442. The RC network 456 provides a desired time delay for triggering the discharge trigger SCR 442 to compensate for the travel of the paintball 200

and the distance between the flash tubes 402 and the emitter detector pair 452. When the discharge trigger SCR 442 is triggered, the high voltage capacitor 406 discharges through the trigger transformer, stepping up the 250 VDC stored therein to produce a 3000 VDC signal at the electrode of the flash tube 402, causing the flash tube 402 to flash an ultra violet rich light, as shown in FIG. 12. When the strobe lamp 402 flashes, the paintball 200 is excited, that is, the phosphorescent material in the paintball 200 absorbs the light emitted from the flash tube 402. Subsequent to this exposure, the paintball 200 continues to emit light, providing a luminous trail.

FIG. 13 shows an alternative arrangement wherein a flash ring 402A is employed. The flash ring 402A leads the diode 458 and the photo transistor 460. As the leading edge of a paintball 200 being discharged interrupts the signal from the light emitting diode 458, the trigger circuit 410 (shown in FIGS. 7 and 8) triggers the flash ring 402A to emit and flash of ultraviolet rich light which is absorbed by the phosphorous material in the paintball 200. A flash ring 402A may irradiate the paintball with more light, it may be more costly than a conventional flash tube 402. It should be noted that the arrangement of either the flash tube 402, a plurality of flash tubes 402, or the flash ring 402A may lead or lag the emitter-detector pair 452, and may be arranged adjacent one another or may be spaced apart.

It is further to be understood that the present invention is not limited to the sole embodiment described above, but encompasses any and all embodiments within the scope of the following claims.

THE EMBODIMENTS OF THE INVENTION IN WHICH AN EXCLUSIVE PROPERTY OR PRIVILEGE IS CLAIMED ARE DEFINED AS FOLLOWS:

1. A paintball comprising:
a pellet comprising:
a shell defining an interior chamber, and
a filler contained within the interior chamber;
and
a phosphorus material supported by said pellet.
2. A paintball according to claim 1, further comprising a surfactant, said phosphorus material being suspended in said filler by said surfactant.
3. A paintball according to claim 2, wherein said phosphorus material comprises a basic material and an activator.
4. A paintball according to claim 3, wherein said surfactant is selected from a group consisting of Alkaterge T-IV, Zelec NK Antistat, Amitex-E, Alkterge T, Tween 80, and Tween 20.
5. A paintball according to claim 4, wherein said filler is selected from a group consisting of glycerin and glycol.
6. A paintball according to claim 5, wherein said shell comprises gelatin.
7. A paintball according to claim 3, wherein said basic material is selected from a group consisting of Zinc,

Sulfide, Calcium, and Strontium, and said activator is selected from a group consisting of Copper, Manganese, and Bismuth.

8. A paintball according to claim 7, wherein said surfactant is selected from a group consisting of Alkaterge T-IV, Zelec NK Antistat, Amitex-E, Alkterge T, Tween 80, and Tween 20.

9. A paintball according to claim 8, wherein said filler is selected from a group consisting of glycerin and glycol.

10. A paintball according to claim 9, wherein said shell comprises gelatin.

11. A paintball according to claim 3, wherein said filler is selected from a group consisting of glycerin and glycol.

12. A paintball according to claim 11, wherein said shell comprises gelatin.

13. A paintball according to claim 12, wherein said surfactant is selected from a group consisting of Alkaterge T-IV, Zelec NK Antistat, Amitex-E, Alkterge T, Tween 80 and Tween 20.

14. A paintball according to claim 13, wherein said filler is selected from a group consisting of glycerin and glycol.

15. A paintball according to claim 14, wherein said shell comprises gelatin.

16. A paintball according to claim 3, wherein said filler is selected from a group consisting of glycerin and glycol.

17. A paintball according to claim 16, wherein said shell comprises gelatin.

18. A paintball according to claim 2, wherein said filler is selected from a group consisting of glycerin and glycol.

19. A paintball according to claim 18, wherein said shell comprises gelatin.

20. A paintball according to claim 2, wherein said shell comprises gelatin.

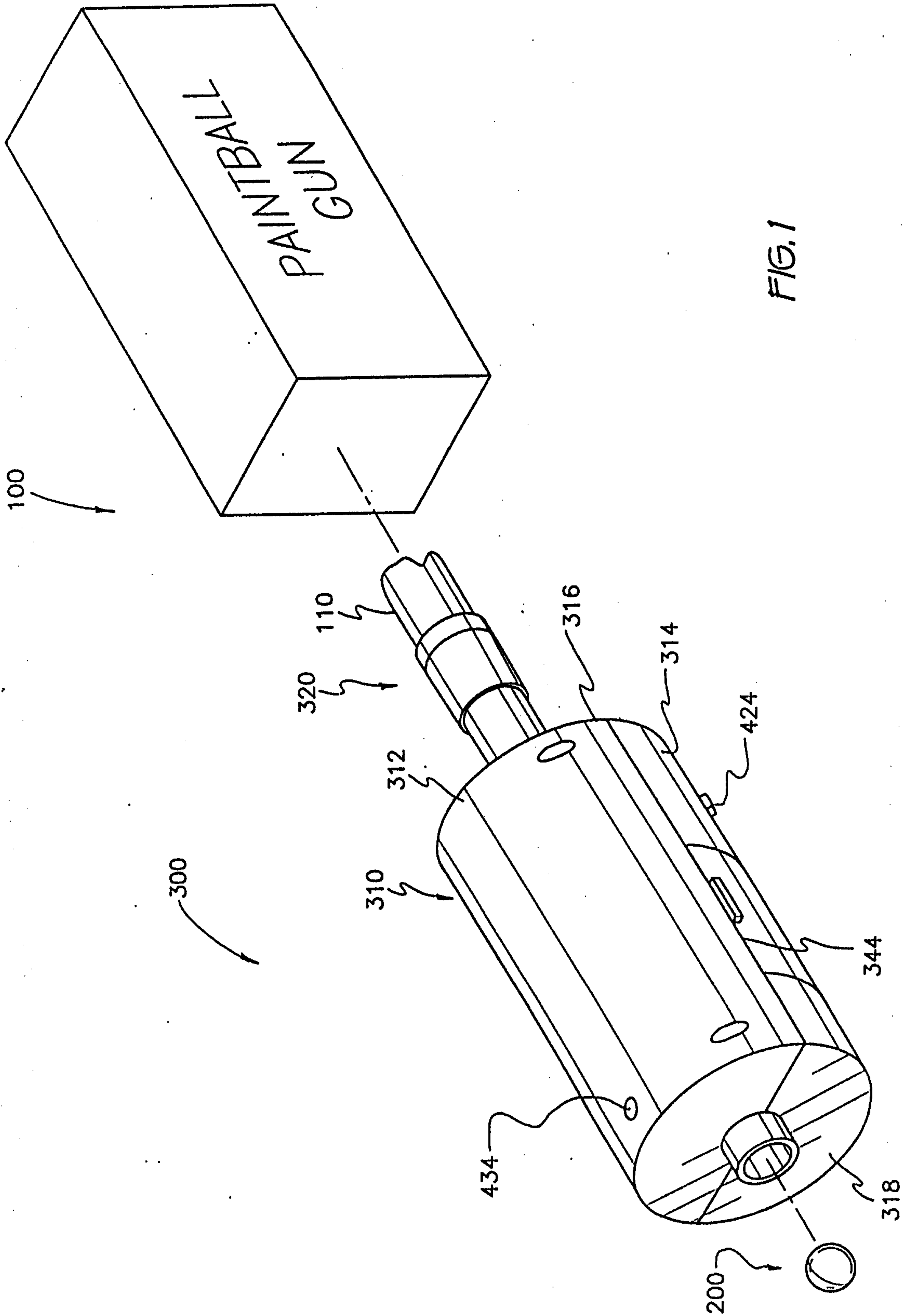
21. A paintball according to claim 1, wherein said shell is impregnated with said phosphorus material.

22. A paintball according to claim 21, wherein said phosphorescent material comprises a basic material and an activator, said basic material being selected from a group consisting of Zinc, Sulfide, Calcium, and Strontium, and said activator being selected from a group consisting of Copper, Manganese, and Bismuth.

23. A paintball according to claim 21, wherein said

filler is selected from a group consisting of glycerin and glycol.

24. A paintball according to claim 21, wherein said shell comprises gelatin.



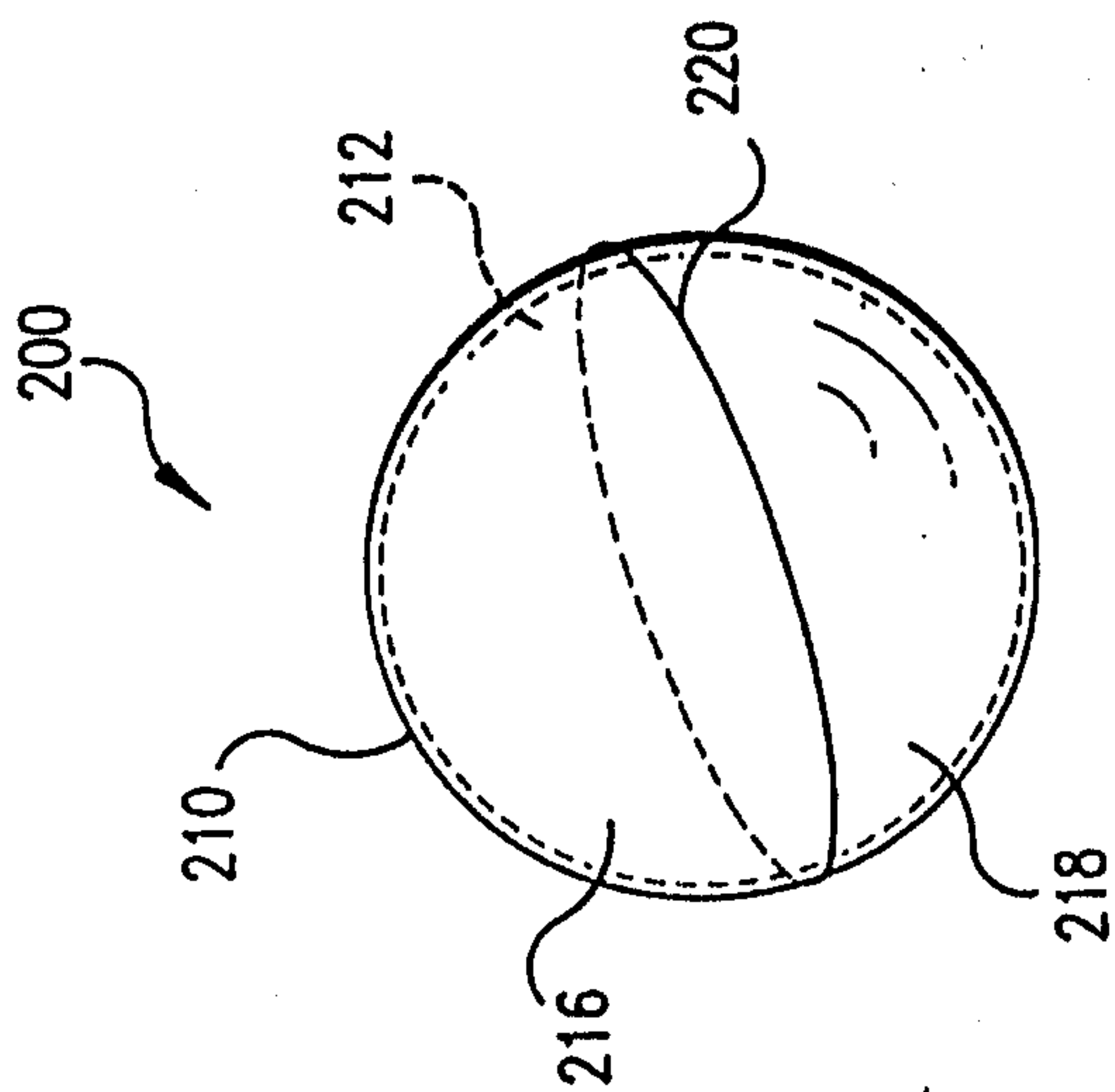


FIG. 2

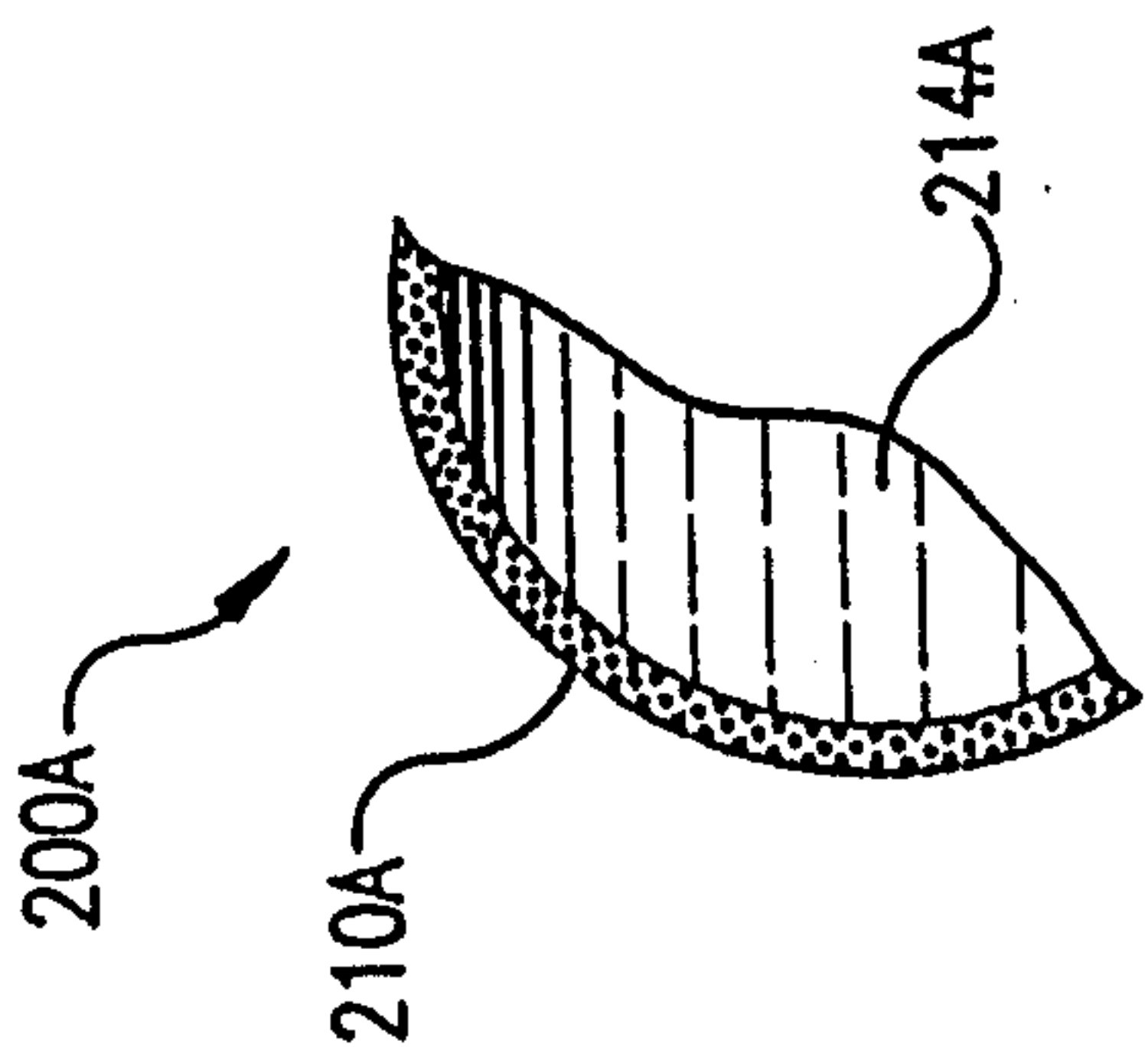


FIG. 3

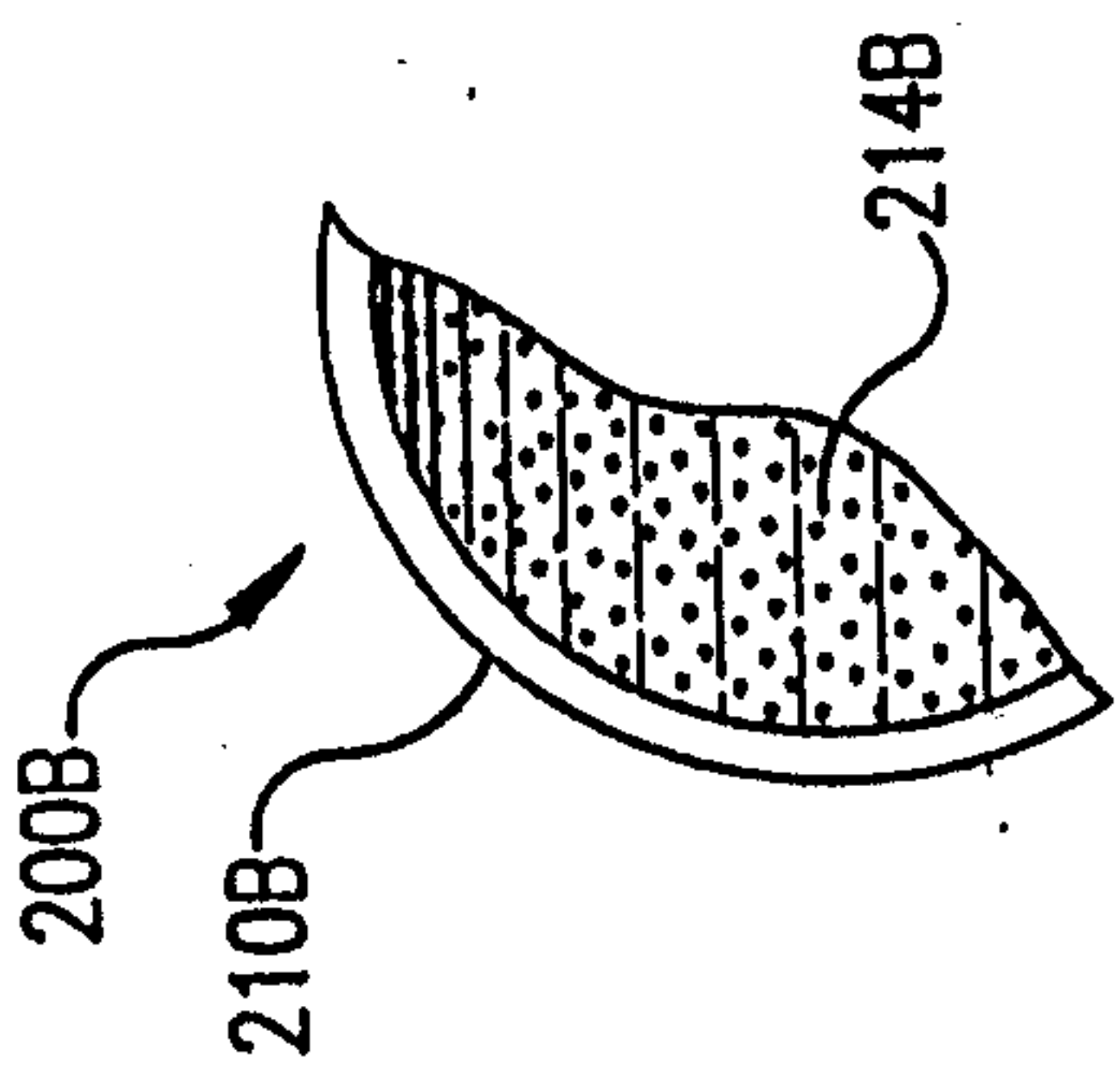


FIG. 4

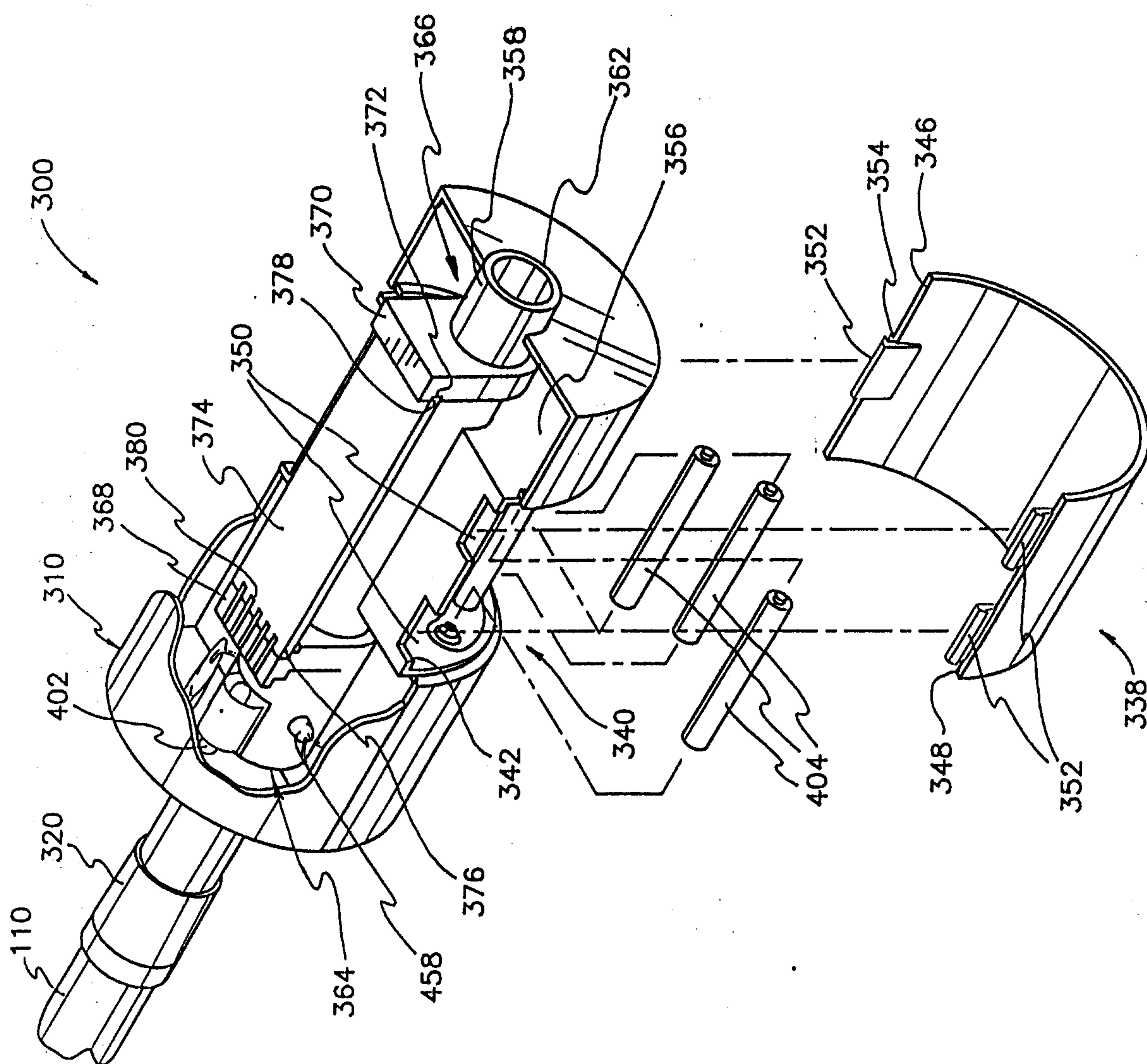
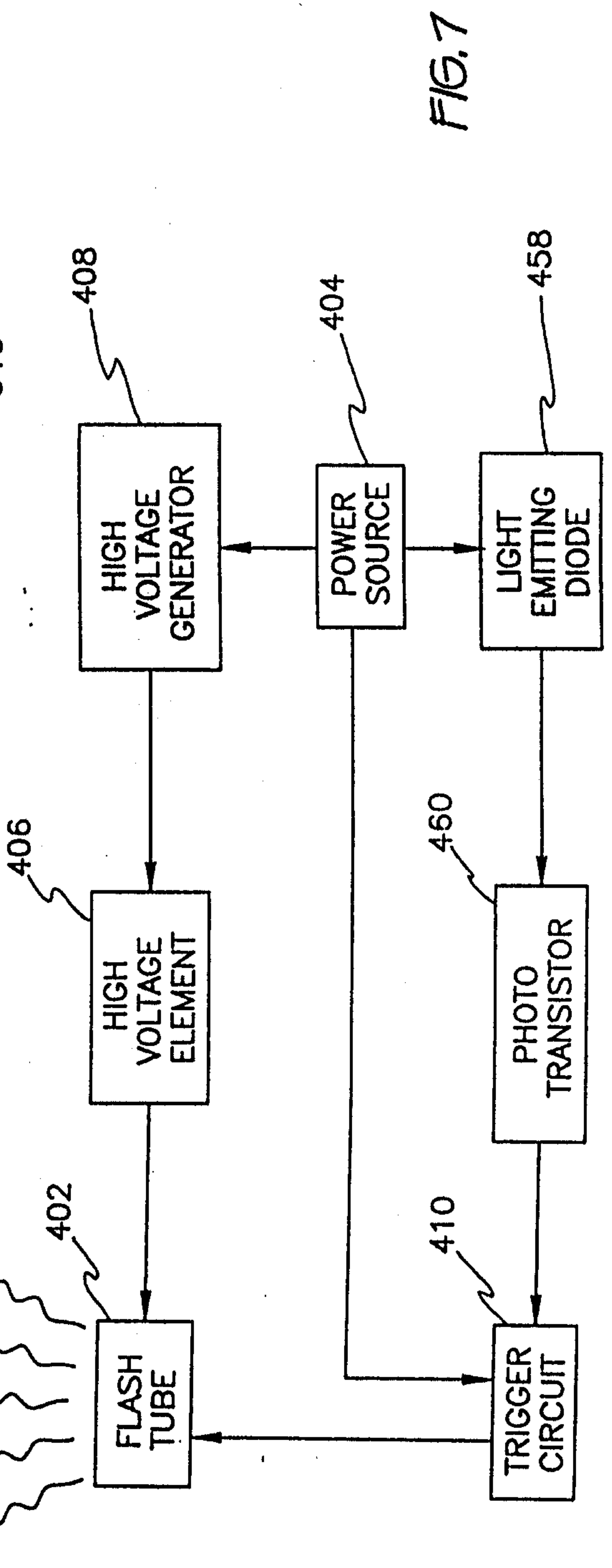
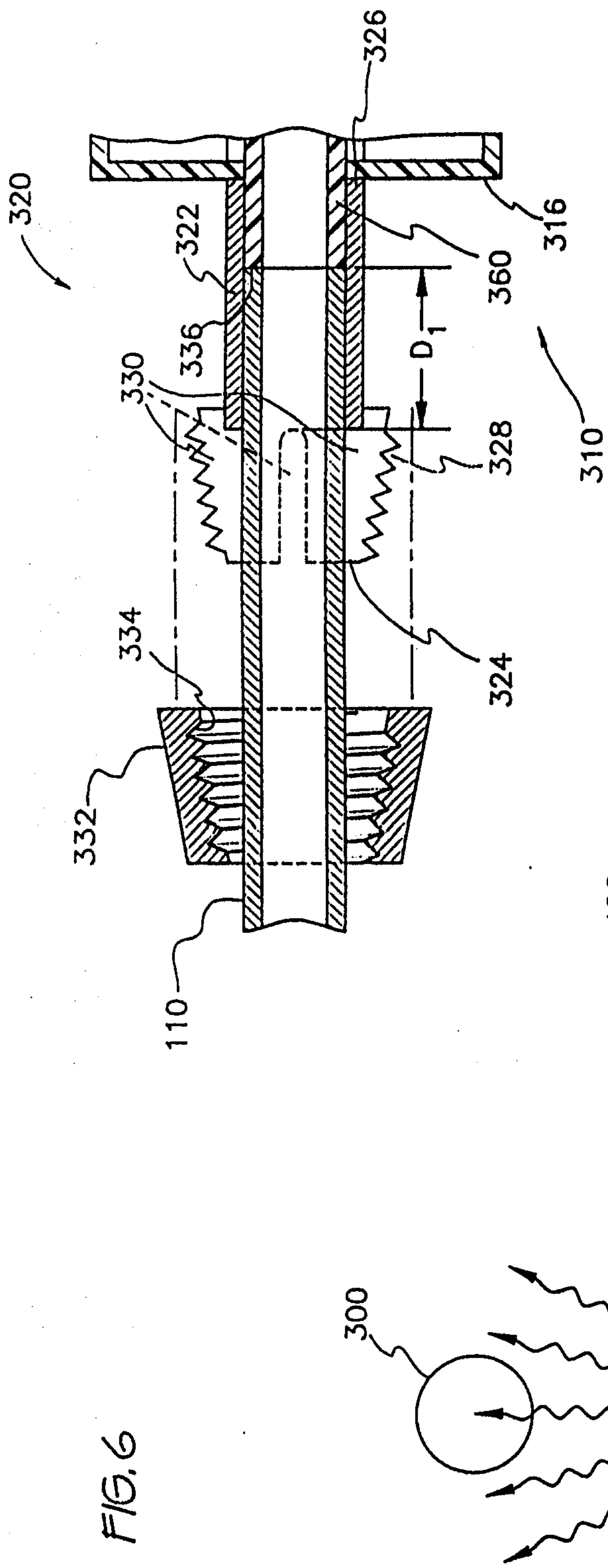


FIG. 5

McFadden, Fincham



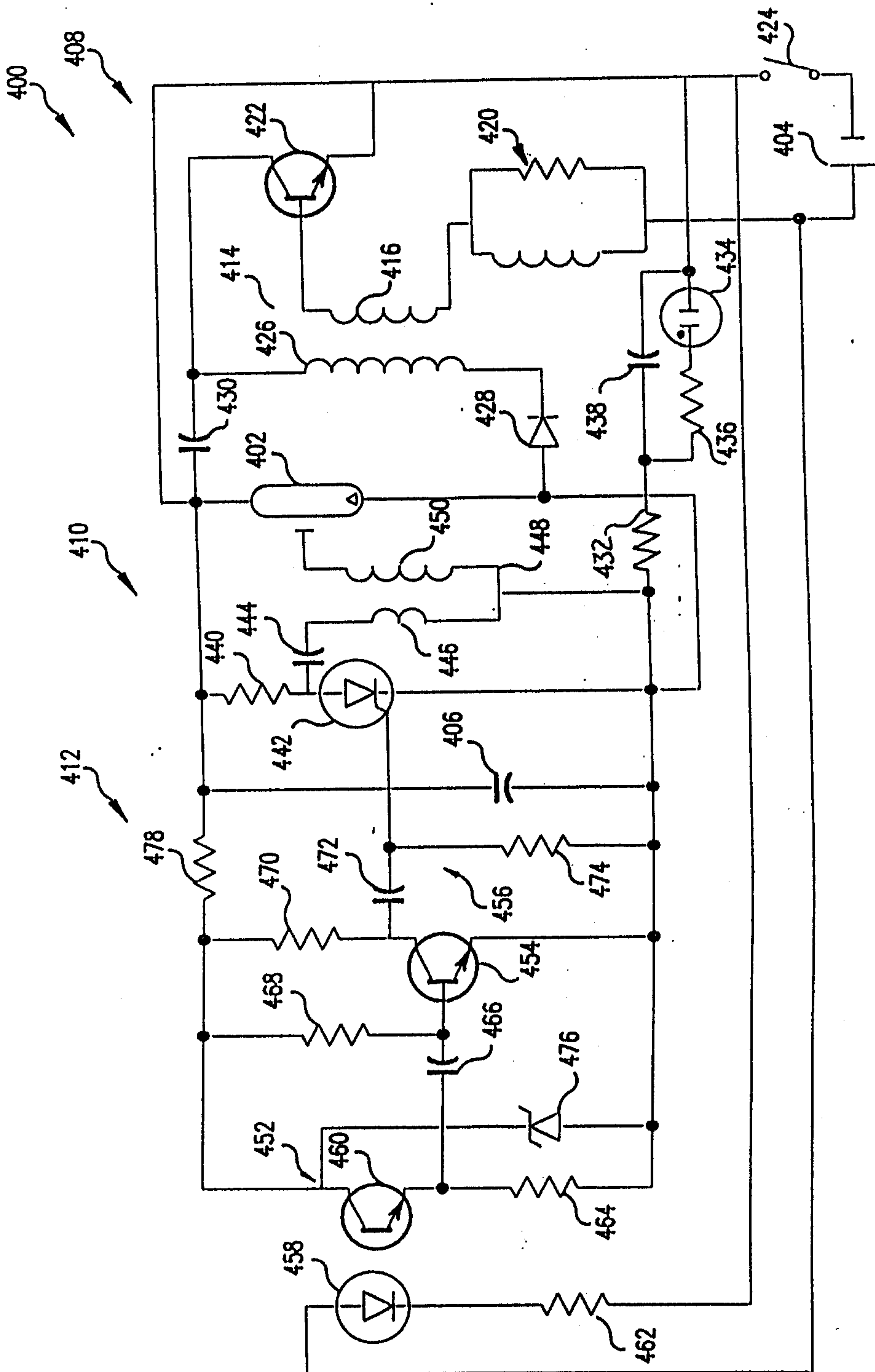


FIG. 8

