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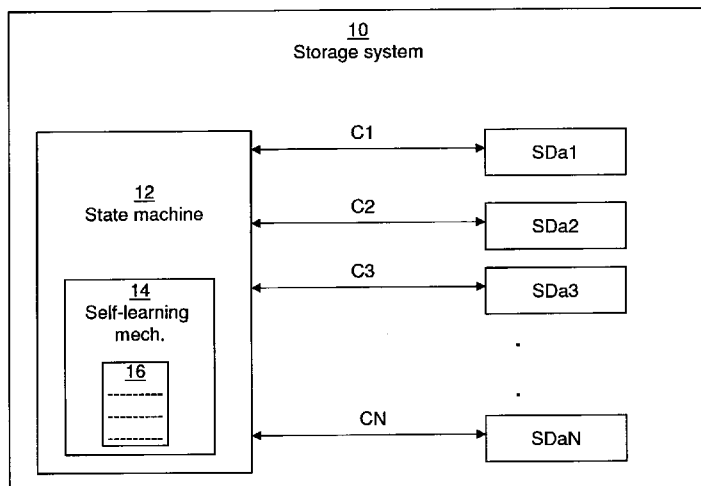


FIG. 1

(57) **Abstract:** A method of managing operation of a plurality of storage devices includes receiving current consumption information from at least one of the plurality of storage devices; and managing operation of at least one storage device, the operation management including permitting current consumption of a first one of the storage devices based on current consumption information that pertains to at least a second one of the storage devices. Also provided is a storage system that includes a plurality of storage devices, where each storage device is configured to store data. A state machine, connected to each of the storage devices, is operative to permit current consumption of a first storage device based on current consumption information pertaining to at least a second storage device.

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**STORAGE SYSTEM AND METHOD FOR MANAGING  
A PLURALITY OF STORAGE DEVICES**

**FIELD OF THE INVENTION**

5 [0001] The present invention relates generally to storage devices. More particularly, the invention relates to managing operation of a plurality of storage devices.

**BACKGROUND OF THE INVENTION**

10 [0002] Writing data into, and erasing data from, a flash memory requires an electrical current that is provided by a voltage source known as a "charge pump". Briefly, a charge pump, as used in a flash memory, is an electric circuit that generates a relatively high voltage that is used to manipulate the amount of electrical charge within flash memory cells to write new data into these cells, to erase data from memory cells, and to read data from these cells. Being a voltage source, a charge pump is designed to provide an electrical current whose value is permitted to change  
15 from zero to some maximal value beyond which the level of the output voltage of the charge pump starts to decrease uncontrollably.

[0003] It may occasionally occur that, in a storage system that includes several storage devices, storage operations (e.g., writing data and erasing data) may need to be performed simultaneously in two or more storage devices. However, for the reason  
20 stated above, writing data into, and erasing data from, several storage devices simultaneously is limited by the maximum current that can be provided by the charge pump and, with more than one storage device operating simultaneously typically on peak current consumption level, there is a danger that the total current that is consumed by these storage devices would exceed the maximum allowable current.  
25 Under such circumstances, the voltage provided to the storage devices from a power supply or from the charge pump will drop below a valid operation level, causing the storage device to behave unpredictably. In such a case, the data that was last programmed to the storage device could be lost.

[0004] There is, therefore, a need to for a storage system that can perform multiple  
30 storage operations simultaneously in a controlled manner, without jeopardizing the operating voltage level associated with such operations.

### SUMMARY OF EXEMPLARY EMBODIMENTS

[0005] In view of the foregoing observations and the present needs, it would be desirable to have a storage system and method for managing current consumption of a plurality of storage devices, where the current consumption management may include  
5 controlling current consumption of one storage device based on current consumption information pertaining to the storage device and/or at least one other storage device of the plurality of storage devices.

[0006] Embodiments, various examples of which are discussed herein, may include a method of managing operation of a plurality of storage devices that includes receiving  
10 current consumption information from at least one of the plurality of storage devices; and managing operation of at least one of the plurality of storage devices, where the operation management includes permitting current consumption of a first one of the plurality of storage devices based on current consumption information that pertains to at least a second one of the plurality of storage devices.

[0007] The current consumption information may include a real-time indication of  
15 current consumption of at least the second one of the plurality of storage devices, and may be dynamically updated.

[0008] The managing may further include (a) programming of data onto the first one of the plurality of storage devices, erasing of data from the first one of the plurality of  
20 storage devices, and reading of data stored on the first one of the plurality of storage devices, or (b) programming of data onto the second one of the plurality of storage devices, erasing of data from the second one of the plurality of storage devices, and reading of data stored on the second one of the plurality of storage devices, based on the current consumption information.

[0009] The permitting may include suspending current consumption of the first one of the plurality of storage devices and permitting current consumption of another one of the plurality of storage devices to be resumed, based on the current consumption information, or permitting current consumption of the first one of the plurality of storage devices to be resumed and suspending current consumption of another one of  
25 the plurality of storage devices, based on the current consumption information. The permitting may be based on a priority assigned to at least one of the plurality of storage devices. The priority may be based on a degree of immunity to change in current consumption, a level of activity, a type of content associated with and/or a  
30

configuration of the at least one of the plurality of storage devices to which the priority is assigned.

[0010] The method may also include connecting at least one of the plurality of storage devices directly to another one of the plurality of storage devices. The first  
5 one of the plurality of storage devices may be directly connected to at least another one of the plurality of storage devices, and the current consumption of this first storage device may be permitted in response to a signal received by the first storage device from at least the second one of the plurality of storage devices.

[0011] Also provided is a storage system that includes a plurality of storage devices,  
10 where each of the plurality of storage devices being configured to store data; and a state machine that is connected to each of the storage devices. The state machine is operative to manage operation of at least one of the plurality of storage devices. The operation management includes permitting current consumption of a first one of the plurality of storage devices based on current consumption information that pertains to  
15 at least a second one of the plurality of storage devices.

[0012] At least one of the storage devices may have a configuration complying with flash memory technology; and may be a dedicated non-removable storage device that is not removable from the apparatus or a removable storage device that is configured for removal from and addition to the storage system, the removable storage device  
20 including a memory card.

[0013] Also provided is a storage device operationally connected to a state machine and to one or more other storage device that includes: a storage portion configured to store data; and circuitry that is operative to manage operation of the storage portion. The operation management includes permitting current consumption of the storage  
25 device based on current consumption information that pertains to at least one other storage device operationally connected to the storage device. Permitting of the current consumption may be carried out based on a command received from a state machine.

[0014] Also provided is a device for managing a plurality of storage devices that includes: a state machine that is operationally connected to a plurality of storage  
30 devices. The state machine is operative to manage operation of at least one of the plurality of storage devices. The operation management includes permitting current consumption of a first one of the plurality of storage devices based on current

consumption information that pertains to at least a second one of the plurality of storage devices.

[0015] Additional features and advantages of the embodiments described are possible as will become apparent from the following drawings and description.

5                                   **BRIEF DESCRIPTION OF THE DRAWINGS**

[0016] For a better understanding of the various embodiments, reference is made to the accompanying drawings, in which like numerals may designate corresponding sections or elements throughout, and in which:

10   [0017] Figure 1 shows a storage system having a plurality of storage devices according to an example embodiment;

[0018] Figure 2 shows a storage system having a plurality of storage devices according to another example embodiment;

[0019] Figure 3 shows in more detail a storage device of Fig. 1, according to an example embodiment;

15   [0020] Figure 4 shows in more detail a storage device of Fig. 2, according to another example embodiment;

[0021] Figure 5 shows the way current consumption information is stored on a database of information of the storage system of Figure 1; and

20   [0022] Figure 6 shows an example method by which a state machine controls or manages a plurality of storage devices.

[0023] Figure 7 shows an example method by which a state machine activates two storage devices.

**DETAILED DESCRIPTION OF EXEMPLARY EMBODIMENTS**

25   [0024] Example embodiments and various aspects thereof are further described in more detail below. This description is not intended to limit the scope of claims but instead to provide example embodiments. The following discussion therefore presents exemplary embodiments, which include various storage systems for managing a plurality of storage devices.

30   [0025] Although the present disclosure refers to non-volatile storage devices, it may likewise be relevant to, or be used with, volatile storage device. By way of example, non-volatile storage devices may be of the FLASH or EEPROM type.

[0026] The storage device used herein may be any storage device known in the art that is operative to connect directly to and communicate directly with a host. Such

storage device may have a configuration that complies with a memory card format, including a secured digital memory card format and a multimedia card format. The storage device may include an array of memory cells (such as FLASH) having the capacity to store data in binary form in either a volatile or non-volatile manner. Note that having FLASH type memory cells is not meant as a limitation, as other embodiments using any appropriate type of memory cell are further applicable.

5 [0027] Memory cards, which are commonly used to store digital data, are used with various electronic devices. Some memory cards are referred to as “embedded” cards and some memory cards are referred to as “removable” cards, which means that they can easily be moved by an end-user from one electronic device to another, thereby rendering the digital data stored in them portable data. The memory cards can have a relatively small form factor and can be used to store digital data for electronic devices that require data storage, such as digital cameras, media players/recorders (e.g., MP3 players), hand-held or notebook computers, personal digital assistants (PDAs),  
10 cellular phones, network cards, network appliances, set-top boxes, and hand-held or other devices.

[0028] Nonetheless, the present disclosure may employ any mass storage device, whether it is a removable storage device that is configured for connection to and removal from the storage system or a dedicated storage device that is embedded  
15 within a storage system.

[0029] Accordingly, the storage devices discussed herein may have a configuration that complies with any memory type (e.g. flash memory) and/or memory card format (e.g., a secured digital (“SD”) memory card format) used for storing multimedia content such as audio, video, or picture files. The storage device may also have a configuration that complies with a multi media card (“MMC”) format, a compact flash (“CF”) format, a flash PC (e.g., ATA Flash) format, a smart-media format, a  
20 USB flash drive, a memory stick format, or with any other industry standard format.

[0030] The storage device may have a non-volatile memory that retains its memory or stored state even when power is removed. The storage device may also employ an erasable programmable memory technology, e.g. an electrically-erasable and programmable read-only memory (EEPROM), EPROM, MRAM, FRAM ferroelectric, magnetic or other memory. Note that the device configuration does not  
25 depend on the type of memory, and may be implemented with any type of memory,

be it a flash memory or another type of memory. The device may also be implemented with a memory chip and/or with three-dimensional (3D) memory chip technology.

[0031] The host discussed herein may be a personal computer, a notebook computer, a hand held computing device, such as a PDA (Personal Digital Assistant) or mobile  
5 handset, a cellular telephone, a camera, an audio reproducing device, or any other electronic device that work with removable data storage. A host may have various personal information management applications, such as an address book, a daily organizer, and electronic notepads, to name a few.

[0032] Figure 1 is a block diagram of a storage system 10 according to an example  
10 embodiment. Storage system 10 typically includes a plurality of storage devices designated as "SDa1", "SDa2", "SDa3", ..., "SDaN", which are operatively connected to a state machine 12.

[0033] Typically, storage devices SDa1 through SDaN of storage system 10 are similar or identical; *i.e.*, they are configured likewise and, therefore, store data in a  
15 similar manner. However, storage devices may be configured differently.

[0034] State machine 12 may be, for example, a controller or a CPU that controls the operation of storage devices SDa1 through SDaN. State machine 12 may be implemented in software, hardware, firmware, or any combination thereof.

[0035] State machine 12 controls operation (*i.e.*, storage operations) of a particular  
20 one of storage devices SDa1 through SDaN based on information (the information being referred to herein as "current consumption information") pertaining to the electrical current consumption of at least another one of storage devices SDa1 through SDaN. For example, storage system 10 may control the operation of storage device SDa1 based on current consumption information associated with, related to, or  
25 pertains to, at least storage device SDa2. For example storage system 10 may control the operation of SDa1 based on current consumption information associated with, related to, or pertains to SDa2, SDa3, and SDaN.

[0036] The current consumption information may be communicated to state machine  
30 machine 12 on their behalf. Additionally or alternatively, the current consumption information is made available to state machine 12 from the storage device manufacturer or from another device and stored on a database of information 16 (see

table 100 of Figure 5). Database of information 16 may be stored on state machine 12 or accessible by state machine 12.

[0037] As already mentioned above, state machine 12 may be connected to different types of storage devices require low and high current consumption level at different times. Accordingly, a self-learning mechanism 14 is provided in order for it to teach or train state machine 12 to develop database of information 16 to include information that is associated with the current consumption level that is required for future control of each storage device by state machine 12. Such tracking can be further used for a variety of purposes, including transferring information associated with the current consumption information to an external unit, etc. Self-learning mechanism 14 may be implemented, embedded or incorporated into state machine 12, as shown in Fig. 1, or it may be external to, and operatively connected to, state machine 12, as shown in Fig. 2.

[0038] A basic control over the current consumption of storage devices SDa1, SDa2, SDa3, ..., SDaN is performed as described below. State machine 12 continually and separately communicates with each of storage devices SDa1, SDa2, SDa3, ..., SDaN. Each of storage devices SDa1, SDa2, SDa3, ..., SDaN is uniquely identified to state machine 12, e.g., by using identifiers (e.g., identification numbers) that are arbitrarily assigned to the storage devices.

[0039] In order to facilitate management of the current consumption of storage devices SDa1, SDa2, SDa3, ..., SDaN by state machine 12, current consumption information is exchanged (either continually, occasionally, or intermittently) between each of storage devices SDa1, SDa2, SDa3, ..., SDaN and state machine 12.

[0040] The state machine 12 is operable to synchronize between the storage devices. In other words, the state machine 12 controls the timing at which each of the storage devices SDa1, SDa2, SDa3, ..., SDaN operates, so as to ensure that the total amount of electrical current that is collectively consumed at any given time by all the storage devices SDa1, SDa2, SDa3, ..., SDaN does not exceed a maximum operational value beyond which reliable operation of storage system 10 cannot be ensured or guaranteed.

[0041] While in communication with each of storage devices SDa1, SDa2, SDa3, ..., SDaN, state machine 12 controls programming (i.e., writing), erasing and reading of data to and from one storage device based on the current consumption information

pertaining to at least another such storage device. State machine 12 may communicate with the storage devices *SDa1*, *SDa2*, *SDa3*, ..., *SDaN* using any suitable communication protocol. For example, as shown in Fig. 1, communication links *C1*, *C2*, *C3*, ..., *CN* may respectively be used for transferring storage commands and Synchronization signals from state machine 12 to the storage devices *SDa1*, *SDa2*, *SDa3*, ..., *SDaN*, and for transferring current consumption information in the opposite way; i.e., from the storage devices *SDa1*, *SDa2*, *SDa3*, ..., *SDaN* to state machine 12.

[0042] A storage command may be, for example, a data read command, a data write (program) command, and a data erase command.

[0043] In the context of the present disclosure, a *Synchronization signal* is a message telling a storage device (e.g., the storage device designated as *SDa1*) that it is permitted to consume up to a certain current level (e.g., up to the maximal current available by the storage system). The Synchronization signal may be generated by and forwarded from a state machine to the storage device with which it operates, as demonstrated in Fig. 1. Alternatively or additionally, the storage system may generate and exchange synchronization signals among themselves, as demonstrated in Fig. 2. A synchronization signal may be forwarded to a storage device at any point of time.

[0044] In the context of the disclosure, "information" and "current consumption information" may include any real time information that is dynamically updated (i.e., by a state machine or by a storage devices) over time, and/or information indicating a fixed, predefined, scheduling that is indicative of expected timing of different (e.g., high, medium and low) current consumption levels. Current consumption information originating from a storage device may also include a unique storage device identifier that identifies the storage device to state machine 12. The current consumption information of each storage device may be provided to the state machine by the storage devices themselves, and/or may be embedded in the state machine 12 during manufacturing.

[0045] Storage device 10 is configured such that prior to initial operation of each storage device, a storage device is configured (e.g. during manufacturing) or instructed by state machine 12 to operate at high current consumption level in response to receiving a corresponding synchronization signal. In other words, the storage devices of storage system 10 are not permitted to resume high current

consumption level, and/or to operate above a certain current consumption threshold unless they get a permission to do so by an appropriate command. State machine 12 transmits a Sync. signal to one storage device (e.g., SDa1), permitting it to operate at a high current consumption level, while permitting the remainder of the storage devices (e.g., SDa2, SDa3, ..., SDaN) to operate at a lower current consumption level.

[0046] In the context of the present disclosure, "permitting a storage device to operate at a high current consumption level, while permitting the remainder storage devices to operate at a lower current consumption level" means that the storage system enables this one storage device to consume high and/or maximum allowed current consumption level (as typically defined in the configuration), while temporarily enabling the other storage devices of the storage system to consume low and/or minimum current consumption level (as typically defined in the configuration). Alternatively or additionally, "permitting one storage device to operate at a first current consumption level, while permitting the remainder storage devices to operate at a second current consumption level" may mean that a signal is sent to this one storage device, thus enabling the current consumption of this one storage device, while temporarily disabling the current consumption of the other storage devices.

[0047] The storage devices are designated to operate at high and low current consumption levels, usually during manufacturing. Typically, a storage device consumes a relatively high current when it performs any storage operation and a low current otherwise, e.g., when the storage device is in an idle state.

[0048] In an exemplary embodiment state machine 12 respectively forwards storage commands and Sync signals via communication links C1, C2, C3, ..., CN to storage devices SDa1, SDa2, SDa3, ..., SDaN.

[0049] For example, state machine 12 may be programmed to issue a program command to three storage devices simultaneously in the following manner: permitting storage device SDa1 to consume a relatively high level of current throughout a first slot of 50 microseconds ( $\mu$ sec) of the programming operation; then prompting storage device SDa2 to consume a relatively high level of current throughout a first subsequent slot 50  $\mu$ sec of the programming operation (while permitting SDa1 to operate at low current consumption level), and only then permitting storage device SDa3 to consume a relatively high level of current throughout a second subsequent 50

$\mu$ sec time slot of the programming operation (while permitting storage device **SDa2** at a low current consumption level).

[0050] In another implementation, state machine **12** enables a particular storage device to consume high current consumption in response to a Ready signal that is received from another storage device. In the context of this disclosure, a “Ready” signal is a signal issued by a storage device to notify state machine **12** that the storage device in question has finished to operate at a high current consumption level. The Ready signal, being a real-time indication, may be issued and sent from one storage device to another either directly or indirectly (e.g., via state machine **12**). Ready signals may be transferred from storage devices **SDa1**, **SDa2**, **SDa3**, ..., **SDaN** to state machine **12**, for example, via communication links **C1**, **C2**, **C3**, ..., **CN**.

[0051] For the sake of explanation it is assumed that each of storage devices **SDa1**, **SDa2**, **SDa3**, ..., **SDaN** is configured to consume current conditional on a corresponding a Sync. Signal from state machine **12**. In other words, a storage device may not be enabled to consume current if it has not received a Sync. Signal permitting this storage device to do so.

[0052] According to the schedule of state machine **12**, **SDa1** is the only storage device that is permitted to operate at a high current consumption level. As such, state machine **12** forwards a Sync. Signal to storage device **SDa1**, for example via communication channel **C1**, permitting storage device **SDa1** to consume current. Such Sync signal may specify to storage device **SDa1** the time slot during which the storage device is allowed to consume the highest current available.

[0053] It is noted that even though state machine **12** allots a time slot to storage device **SDa1** during which storage device **SDa1** is permitted to consume high current, storage device **SDa1** does not necessarily use the allotted time slot to execute a high-current demanding operation. In other words, if, during the allotted time slot, storage device **SDa1** needs to execute an operation that requires high current, storage device **SDa1** will execute that operation during the allotted time slot. When storage device **SDa1** no longer needs to operate at a high current consumption level, storage device **SDa1** transmits a Ready signal to state machine **12**, indicating to state machine **12** that storage device **SDa1** has completed execution of a high-current demanding operation, or that storage device **SDa1** does not plan to execute now an operation that requires high current. Upon, subsequent, or responsive to receiving the Ready signal, state

machine 12 transmits a Sync signal to another one of storage devices **SDa1**, **SDa2**, **SDa3**, ..., **SDaN**, permitting that storage device to operate at the high current consumption level.

5 [0054] The next storage device, among storage devices **SDa1**, **SDa2**, **SDa3**, ..., **SDaN**, to receive a permission from state machine 12 to operate at the high current level may be selected by state machine 12 arbitrarily or in an orderly manner, for example, according to the identification numbers of the storage devices. Alternatively, the selection of the next storage device to be authorized could be made randomly, with the order of the permitted storage devices changing from time to time. According  
10 to another implementation, the selection of the next storage device is made according to a predefined scheduling.

[0055] The predefined scheduling employed by state machine 12 may factor in priority considerations. In such case, state machine 12 enables the current consumption of a particular storage device based also on a priority that is assigned to  
15 the particular storage devices.

[0056] A state in which one storage device has a higher priority over another storage device may result from an urgent need of first storage device to operate at a high current consumption level. Under such circumstances, state machine 12 may render one storage device longer (i.e., extended), and/or more frequent, current consumption  
20 periods over another storage device.

[0057] Storage devices **SDa1** through **SDaN** may be prioritized based on one or more criteria selected from the group of criteria including, but not limited to, the type of content that is transferred to a particular storage device at a certain time, the specific storage device configuration, the degree of immunity to change in current  
25 consumption of a particular storage device, and the a level of activity of the storage device. Such criteria may be set on state machine 12 during configuration and/or provided to state machine 12 from an external device and/or from any other means, and received as input from a user for example.

[0058] For example, state machine 12 can determine to assign a high priority level to  
30 a particular storage device and to apply that priority when a certain type of information (e.g., BOOT information, information associated with the operating system, or any other important or operationally, or otherwise, critical user or system information) is to be transmitted to that storage device.

[0059] Prioritization of storage devices may be based on additional one or more criteria, or on alternative criteria. For example, state machine 12 may assign a storage device low priority level when the storage device is busy executing an operation that does not require high current or long time periods of high current consumption.

5 According to another example, state machine 12 assigns a storage device low priority level when this storage device does not support the specific protocol between state machine and/or any of the other storage devices, when a storage device becomes bad and malfunctions, etc. Additionally or optionally, the state machine may assign a storage low priority level when the storage device is operating in sleep mode or in idle  
10 mode.

[0060] Note that the manner in which state machine 12 permits the current consumption of a particular storage device may vary from one storage system to another and from one point in time to another on the same storage system. Also note that state machine 12 may be provided with additional storage device management capabilities known to those skilled in the art, such as wear-leveling management, error  
15 correction code (“ECC”) management, bad block management, and data transfer management.

[0061] Figure 2 is a block diagram of a storage system 20 according to another example embodiment. Storage system 20 includes an arrangement identical to that of storage system 10 shown in Fig.1, except that in storage system 20 storage devices  
20 SDb1, SDb2, SDb3,..., SDbN are operatively interconnected in a wiring scheme known as “daisy chain”. Briefly, “daisy chain” is a communication’s bus wiring scheme in which, for example, device A is wired to device B, device B is wired to device C, etc. The last device is normally wired to a resistor or terminator. All devices  
25 may receive identical signals or, in contrast to a simple bus, each device in the chain may modify one or more signals before passing them on.

[0062] The operational connections between the storage devices may be physical connections or wireless connections. Further, the connection between the storage devices shown in Fig. 2 need not be via a direct communication channel. Accordingly,  
30 it is not required that a storage device be connected (either physically or wirelessly) to an adjacent storage device, nor it is required that a storage device be connected to only one storage device.

[0063] The connection between two adjacent storage devices (e.g., between storage devices SDb1 and SDb2) is facilitated by “Sync Out”, “Ready In”, “Sync In” and “Ready Out” communication ports. Each of storage device SDb1 through SDbN has these four ports, except for the first storage device (i.e., storage device SDb1) and the last storage device (i.e., storage device SDbN): SDb1 has only a Sync Out port and a Ready In port and SDbN has only a Sync In port and a Ready Out port. Sync signals are transferred, or cascaded, downstream the daisy chain, from the Sync Out port of one storage device to the Sync In port of the next storage device to which it is connected (e.g., from SDb1 to SDb2), until the Sync signals reach the last storage device, which is SDbN in Fig. 2. Ready signals are transferred, or cascaded, in the opposite way (i.e., upstream the daisy chain), from the Ready Out port of one storage device to the Ready In port of the next storage device to which it is connected.

[0064] The connections C1', C2', C3', ..., CN' between storage devices SDb1 through SDbN and a state machine 22 may be identical or similar to the connections C1, C2, C3, ..., CN shown in Fig. 1. Communication links C1', C2', C3', ..., CN' are used to forward storage commands and Enable signals to storage devices (SDb1, SDb2, SDb3, ..., SDbN) respectively, which are issued by state machine 12. Communication links C1', C2', C3', ..., CN' are also used to transfer current consumption information from storage devices SDb1, SDb2, SDb3, ..., SDbN to state machine 12.

[0065] In the example shown in Fig. 2 a storage device may be permitted to consume high current in response to receiving a Sync signal from another storage device, and/or a permission message that is issued by state machine 22 as an Enable signal. An *Enable signal* that is transferred from state machine 22 to a particular storage device switches this storage device “on”, thus enabling this device to respond to a Sync signal that may be received at any time thereafter.

[0066] A basic, non-limiting, mode of operation will now be described. State machine 12 is in communication with each of the storage device SDb1, SDb2, SDb3, ..., SDbN via communication links C1', C2', C3', ..., CN'. Storage device SDb1, SDb2, SDb3, ..., SDbN, which, as mentioned above, are uniquely identified to state machine 12, are turned “off”, not allowing them to consume high current consumption. State machine 22 may enable a particular storage device to allow that storage device to respond to a Sync signal according to a predefined scheduling that may be based on,

or factor in, current consumption information that pertains to the remainder of the storage devices.

[0067] For the sake of the example, storage device **SDb1** is initially permitted to enter a high current consumption state, which means that **SDb1** is permitted to consume high current in response to receiving a corresponding Enable signal from state machine 22. So long as the Enable signal is valid, the storage device **SDb1** can actually exercise consumption of high current or resume high current consumption in response to a Ready signal that **SDb1** receives (via Ready In port of storage device **SDb1**) from storage device **SDb2**. Storage device **SDb1** issues a Sync signal to storage device **SDb2** (via Sync Out port of **SDb2**).

[0068] Storage devices **SDb2**, **SDb3**, ..., **SDbN** operate differently than storage device **SDb1**. Again, each of storage devices **SDb2**, **SDb3**, ..., **SDbN** are permitted to consume high current in response to receiving a corresponding Enable signal from state machine 22. So long as the Enable signal is valid, storage devices **SDb2**, **SDb3**, ..., **SDbN** are operable to consume high current in response to a corresponding Sync signal that is received from storage devices **SDb1**, **SDb2**, ..., **SDbN-1** (via Sync In ports) respectively. Storage devices **SDb2**, **SDb3**, ..., **SDbN** issue a Ready signal to storage devices **SDb1**, **SDb2**, ..., **SDbN-1** (via Ready Out ports) respectively.

[0069] Typically, a Ready signal received by storage devices **SDb2**, **SDb3**, ..., **SDbN-1** (from storage devices **SDb3**, **SDb4**, ..., **SDbN**) are traversed to storage devices **SDb1**, **SDb2**, ..., **SDbN-2**, respectively.

[0070] Since any of storage devices **SDb1**, **SDb2**, **SDb3**, ..., **SDbN** may be in communication with any one or more storage devices residing in storage system 20, a particular storage device may further receive and/or transmit corresponding Sync/Ready signals to and from any one of the other storage devices in storage system 20, according to the specific configuration.

[0071] Note that any combination of the arrangements of Figures 1 and 2 and/or the functionalities of any of the components depicted in the arrangements of Figures 1 and 2 may also be applicable herein.

[0072] Figure 3 shows in more detail a storage device (storage device **SDaN**, for example) of Fig. 1, according to an example embodiment. Again, storage device **SDaN** is directly, or indirectly, connected to one or more other storage devices of the storage system, depending on the configuration.

[0073] Storage device **SDaN** includes circuitry typically including a storage portion, such as a memory array **32a**, for storing data, and a storage device controller **34a**. Storage device controller **34a** is provided for managing the programming of data onto and the reading of data from the memory array **32a**. Storage device controller **34a** controls current consumption of the storage device **SDaN** in response to receiving a signal, such as a Sync signal, from a state machine, via an interface **36**.

[0074] The state machine may be the state machine described, for example, with respect to the storage system in Fig. 1 and Fig. 2). Further as mentioned above, the storage device **SDaN** may be operable to convey a real-time indication of its current consumption level to the state machine, via interface **36**.

[0075] Figure 4 shows in more detail a storage device (storage device **SDbN**, for example) of Fig. 1, according to an example embodiment.

[0076] Storage device **SDbN** includes circuitry typically including a storage portion, such as a memory array **32b**, for storing data, and a storage device controller **34b**. Storage device controller **34b** is provided for managing the programming of data onto and the reading of data from the memory array **32b**. Storage device controller **34b** controls current consumption of the storage device **SDbN** in response to receiving a signal, such a Sync signal, from a state machine, via an Enable port **48**, and further based on an Enable signal that is received from another such storage device via a Sync In port. The Sync signal may be received at any point in time, either following or preceding the receipt of the storage operation command.

[0077] Storage device controller **34b** is further operable to transmit Sync signals and Ready signals to other such storage device (typically being in direct connection with storage device **SDbN**), via Sync Out and Ready Out port connections respectively. When receiving a Ready signal, storage device **SDb2** either conveys this Ready signal to another such storage device, via a Ready Out port connection, or enters a high current consumption state, depending on the specific configuration.

[0078] The Sync and Ready signals are issued in the same manner as described above, i.e. the Sync signals are transmitted for permitting the other storage device to commence operating at high current consumption level; and the Ready signals are transmitted for typically notifying the other storage device about no longer consuming high current.

[0079] As mentioned above, the state machine may be the state machine described, for example, with respect to the storage system in Fig. 1 and Fig. 2). Further as mentioned above, storage device **SD<sub>bN</sub>** may be operable to convey a real-time indication of its current consumption level to the state machine, via an interface 46.

5 [0080] Figure 5 shows a table 100 for holding current consumption information, according to an exemplary embodiment. In general, table 100 provides information pertaining to current consumption requirements associated with storage devices **SD<sub>a1</sub>**, **SD<sub>a2</sub>**, **SD<sub>a3</sub>**, **SD<sub>a4</sub>**, and **SD<sub>a5</sub>**.

10 [0081] By way of example, table 100 provides current consumption information for storage devices that require 20 microseconds for consuming amount of 50 mA at high current consumption state; and require 30 microseconds for consuming amount of 7 mA.

15 [0082] In particular, table 100 includes field 110 for indicating amount of current (in milliAmpere) required by a storage device for operating at a high current consumption state; field 120 for indicating the time (in microseconds) that a storage device requires for operating at high current state, field 130 for indicating amount of current (in milliAmpere) required by a storage device for operating at a low current consumption state; field 140 for indicating the time (in microseconds) that a storage device requires for operating at low current state, field 150 for indicating priority, and field 160 for  
20 indicating the operational state.

[0083] Table 100 includes five exemplary entries where each entry refers to a different storage device. For example, entry 210 refers to storage device **SD<sub>a1</sub>**. **SD<sub>a1</sub>** is operating and is assigned a high priority. Entry 220 refers to storage device **SD<sub>a2</sub>**. **SD<sub>a1</sub>** is operating and is assigned a high priority as well.

25 [0084] Entry 230 and 250 refer to storage devices **SD<sub>a3</sub>** and **SD<sub>a5</sub>**, respectively. As **SD<sub>a3</sub>** is malfunctioning and **SD<sub>a5</sub>** is set on sleep mode, both devices are assigned a low priority.

[0085] Entry 240 refers to storage device **SD<sub>a4</sub>**. **SD<sub>a4</sub>** is operating and is assigned a medium priority. Under such circumstances, state machine 12 may render storage  
30 devices **SD<sub>a1</sub>** and **SD<sub>a2</sub>** longer (i.e., extended), and/or more frequent, current consumption periods over storage device **SD<sub>a4</sub>**.

[0086] Again, current consumption requirements is not limited to the exemplary values used herein, and may be based on other values, as discussed above.

[0087] Figure 6 shows an example method 50 by which a state machine controls or manages a plurality of storage devices. Figure 6 will be described in association with Figure 1. The method depicted herein may be employed by a state machine, such as state machine 13 of storage system 10, for managing operation of storage devices  
5 SDA1 through SDAn. For the sake of the example, the method will be described using only storage devices SDA1, SDA2 and SDA3.

[0088] At the initial step S51, state machine 12, provided with communication links to the storage devices, issues a storage operation command. For mere example, the storage operation command issued herein is a programming command for storing data  
10 onto the three storage devices simultaneously.

[0089] At step S52, state machine 12 transmits a Sync signal to the first storage device, permitting the first storage device to operate at a high current consumption level (S53), while a second and a third storage device operate at a low current consumption level.

15 [0090] At step S54, state machine 12 receives a Ready signal from the first storage device, indicating that the first storage device is no longer operating at a high current consumption level.

[0091] Next at step S55 (after receipt of the Ready signal), state machine 12 transmits a Sync signal to the second storage device. This signal permits the second storage  
20 device to commence operating at a high current consumption level (S56), while the first and third storage devices operate at a low current consumption level.

[0092] At step S57, state machine 12 receives a Ready signal from the second storage device, indicating that the second storage device is no longer operating at a high current consumption level.

25 [0093] Next at step S58 (after receipt of the Ready signal), state machine 12 transmits a Sync signal to the third storage device. This signal permits the third storage device to commence operating at a high current consumption level (S59), while the first and second storage devices operate at a low current consumption level.

[0094] At step S60, state machine 12 receives a Ready signal from the third storage  
30 device, indicating that the third storage device is no longer operating at a high current consumption level.

[0095] After receipt of the Ready signal from the third storage device, state machine 12 determines whether it has reached the last sub-state in the current program

operation (S61), *i.e.* whether the last Sync signal has been issued. If so the process ends; if not, the process returns to step S51.

[0096] Figure 7 shows an example method 60 by which a state machine controls or manages two storage devices. Figure 7 will be described in association with Figure 1.

5 At step 61 load timing information including T1 and T2 that will be used is loaded from FLASH or ROM. At 62, program sequence is started in SD1 and SD2. At step 63, SD1 is set to high current consumption state and SD2 is set to low current consumption state and timer is loaded to T1. At step 64, if time T1 has elapsed then SD1 is set to low current consumption state and SD2 is set to high current  
10 consumption state and T2 is loaded to timer at step 65. At step 66, when time T2 has elapsed, control is passed back to step 63.

[0097] The order of operation of each storage device is brought here as an example only. Accordingly, the controller may transmit a Sync signals to any other storage devices according to a random order and/or according to any other predefined order.

[0098] As will be appreciated by those familiar in the art, current technologies employ a wide variety of different architectures and it is expected that new architectures will continue to be developed. In general, the exemplary embodiments  
15 may be employed in conjunction with a wide variety of different types of memory, so long as the storage device has suitable processing power.

[0099] The embodiments, various examples of which are described herein, may be realized in hardware, software, or a combination of hardware and software. A typical combination of hardware and software could be a general purpose computer system  
20 with a computer program that, when being loaded and executed, controls the computer system such that it carries out the methods described herein. The concepts described above can also be embedded in a computer program product, which comprises all the features enabling the implementation of the embodiments described herein, and which, when loaded in a computer system is able to carry out these  
25 embodiments. Computer program or application in the present context means any expression, in any language, code or notation, of a set of instructions intended to cause a system having an information processing capability to perform a particular function either directly or after either or both of the following a) conversion to another language, code or notation; b) reproduction in a different material form.

**[0100]** Having described the various embodiments of systems and a method, it is to be understood that the description is not meant as a limitation, since further modifications will now suggest themselves to those skilled in the art, and it is intended to cover such modifications as fall within the scope of the appended claims.

**CLAIMS**

1. A method of managing operation of a plurality of storage devices, the method comprising:  
receiving current consumption information from at least one of the plurality of storage  
5 devices; and  
managing operation of at least one of the plurality of storage devices, the operation management including permitting current consumption of a first one of the plurality of storage devices based on current consumption information that pertains to at least a second one of the plurality of storage devices.
- 10 2. The method of claim 1, wherein the current consumption information includes a real-time indication of current consumption of at least the second one of the plurality of storage devices, and wherein the current consumption information is dynamically updated.
- 15 3. The method of claim 1, wherein the managing further includes (a) programming of data onto the first one of the plurality of storage devices, erasing of data from the first one of the plurality of storage devices, and reading of data stored on the first one of the plurality of storage devices, or (b) programming of data onto the second one of the plurality of storage devices, erasing of data from the second one of the plurality of storage devices, and reading of data stored on the second one of the  
20 plurality of storage devices, based on the current consumption information.
4. The method of claim 1, wherein the permitting includes suspending current consumption of the first one of the plurality of storage devices and permitting current consumption of another one of the plurality of storage devices to be resumed, based on the current consumption information, or permitting current consumption of the first  
25 one of the plurality of storage devices to be resumed and suspending current consumption of another one of the plurality of storage devices, based on the current consumption information.
5. The method of claim 1, further comprising connecting at least one of the plurality of storage devices directly to another one of the plurality of storage devices.
- 30 6. The method of claim 5, wherein the first one of the plurality of storage devices is directly connected to at least another one of the plurality of storage devices, and wherein the current consumption of the first one of the plurality of storage devices is

permitted in response to a signal received by the first one of the plurality of storage devices from at least the second one of the plurality of storage devices.

7. The method of claim 1, wherein the permitting is based on a priority assigned to at least one of the plurality of storage devices.

5 8. The method of claim 7, wherein the priority is based on a degree of immunity to change in current consumption, a level of activity, a type of content associated with and/or a configuration of the at least one of the plurality of storage devices to which the priority is assigned.

9. A storage system comprising:

10 a plurality of storage devices, each of the plurality of storage devices being configured to store data; and

a state machine connected to each of the storage devices, the state machine being operative to manage operation of at least one of the plurality of storage devices, the operation management including permitting current consumption of a first one of the plurality of storage devices based on current consumption information that pertains to  
15 at least a second one of the plurality of storage devices.

10. The storage system of claim 9, wherein at least one of the plurality of storage devices has a configuration complying with flash memory technology.

11. The storage system of claim 9, wherein at least one of the plurality of storage  
20 devices is a dedicated non-removable storage devices that is not removable from the apparatus.

12. The storage system of claim 9, wherein at least one of the plurality of storage  
25 devices is a removable storage device that is configured for removal from and addition to the storage system, the removable storage device including a memory card.

13. A storage device operationally connected to a state machine and to one or more other storage device, the storage device comprising:

a storage portion configured to store data; and

30 circuitry operative to manage operation of the storage portion, the operation management including permitting current consumption of the storage device based on current consumption information that pertains to at least one other storage device operationally connected to the storage device, the permitting of the current consumption being carried out based on a command received from a state machine.

14. A device for managing a plurality of storage devices, the device comprising:  
a state machine operationally connected to a plurality of storage devices, the  
state machine being operative to manage operation of at least one of the plurality of  
storage devices, the operation management including permitting current consumption  
5 of a first one of the plurality of storage devices based on current consumption  
information that pertains to at least a second one of the plurality of storage devices.

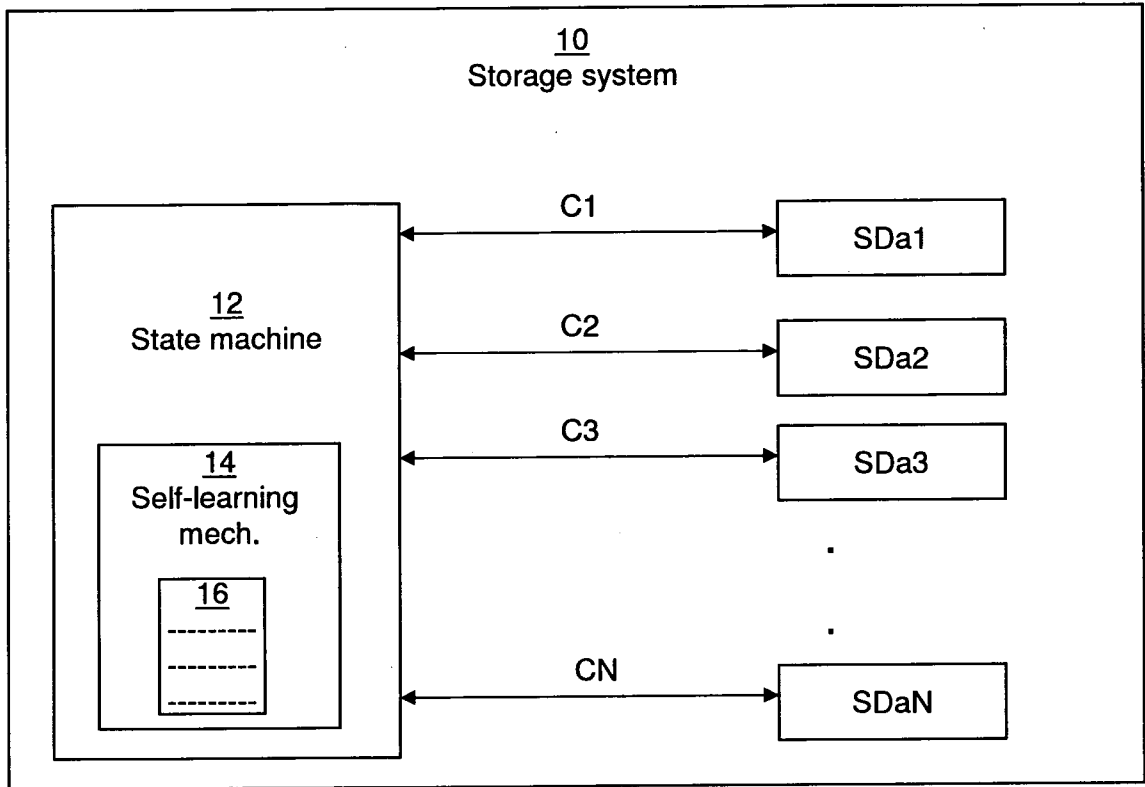


FIG. 1

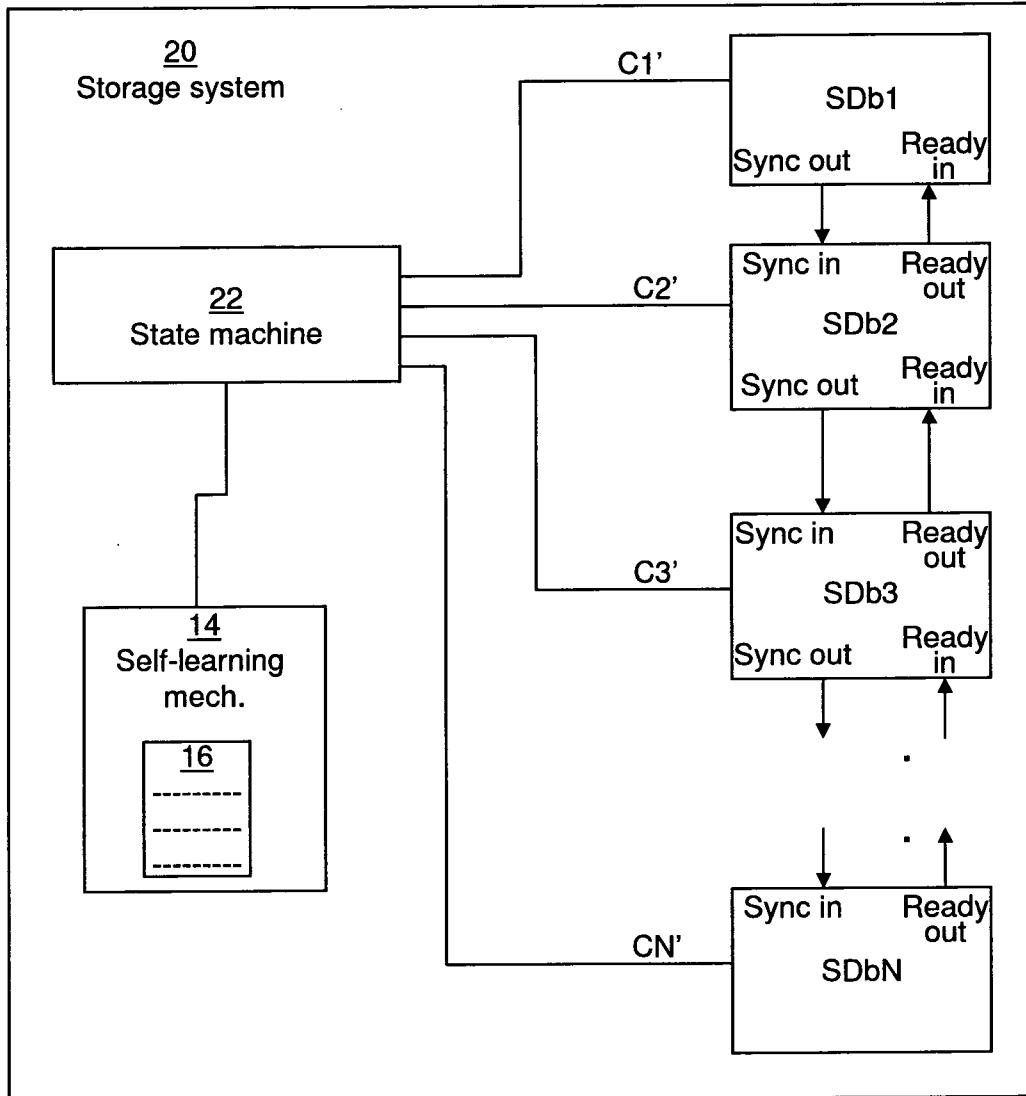


FIG. 2

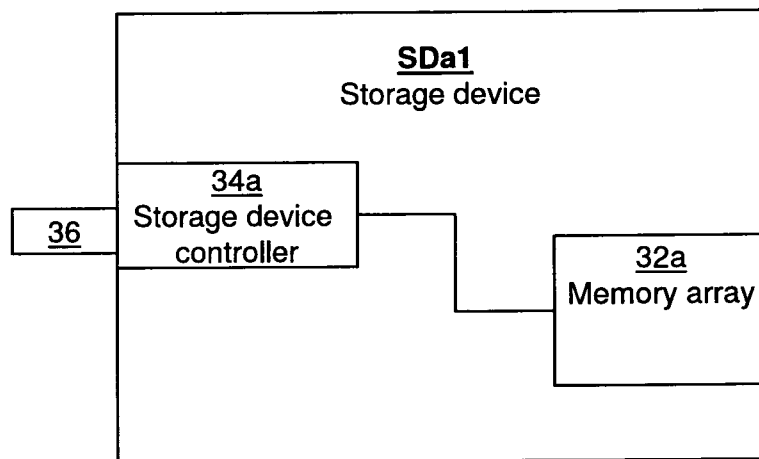


FIG. 3

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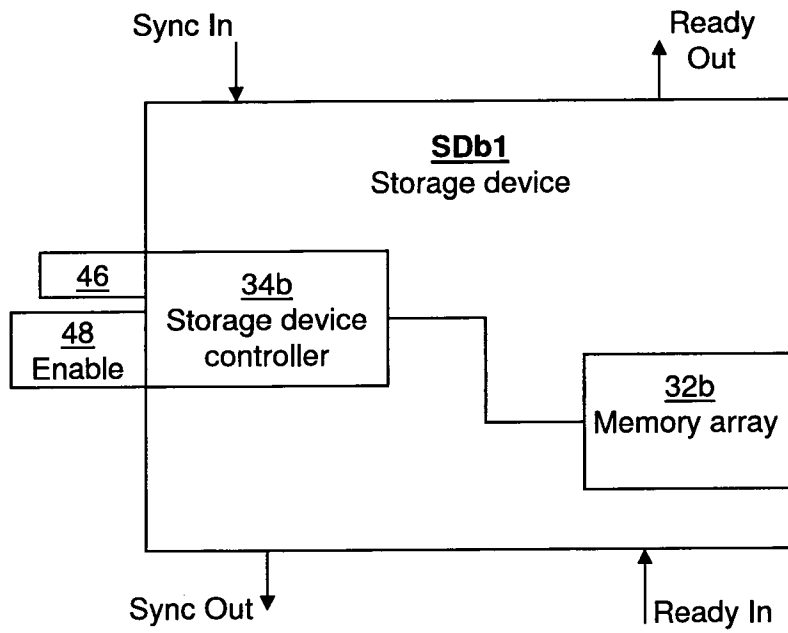


FIG. 4

	110	120	130	140	150	160	
	Amount of Current Consumed by a storage device at "high Current state"	Time required for a storage device to be in "high current state"	Amount of current consumed by storage device at "low current state"	Time required for a storage device to be in "low current state"	Priority	Operational state	
210	SDa1	50mA	20usec	7mA	30usec	high	operational
220	SDa2	50mA	20usec	7mA	30usec	high	operational
230	SDa3	50mA	20usec	7mA	30usec	low	malfunction
240	SDa4	50mA	20usec	7mA	30usec	medium	operational
250	SDa5	50mA	20usec	7mA	30usec	low	Sleep mode

FIG. 5

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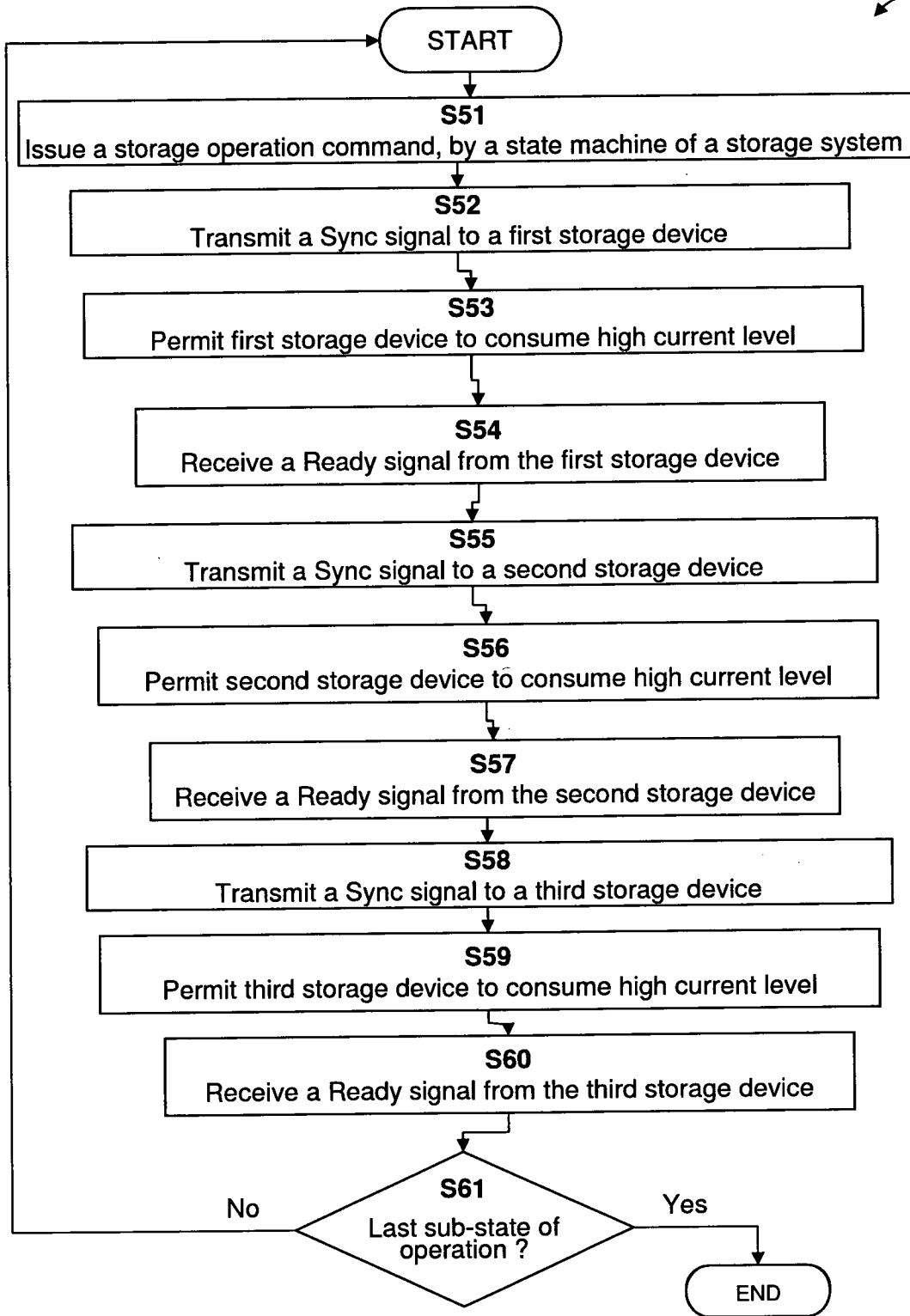
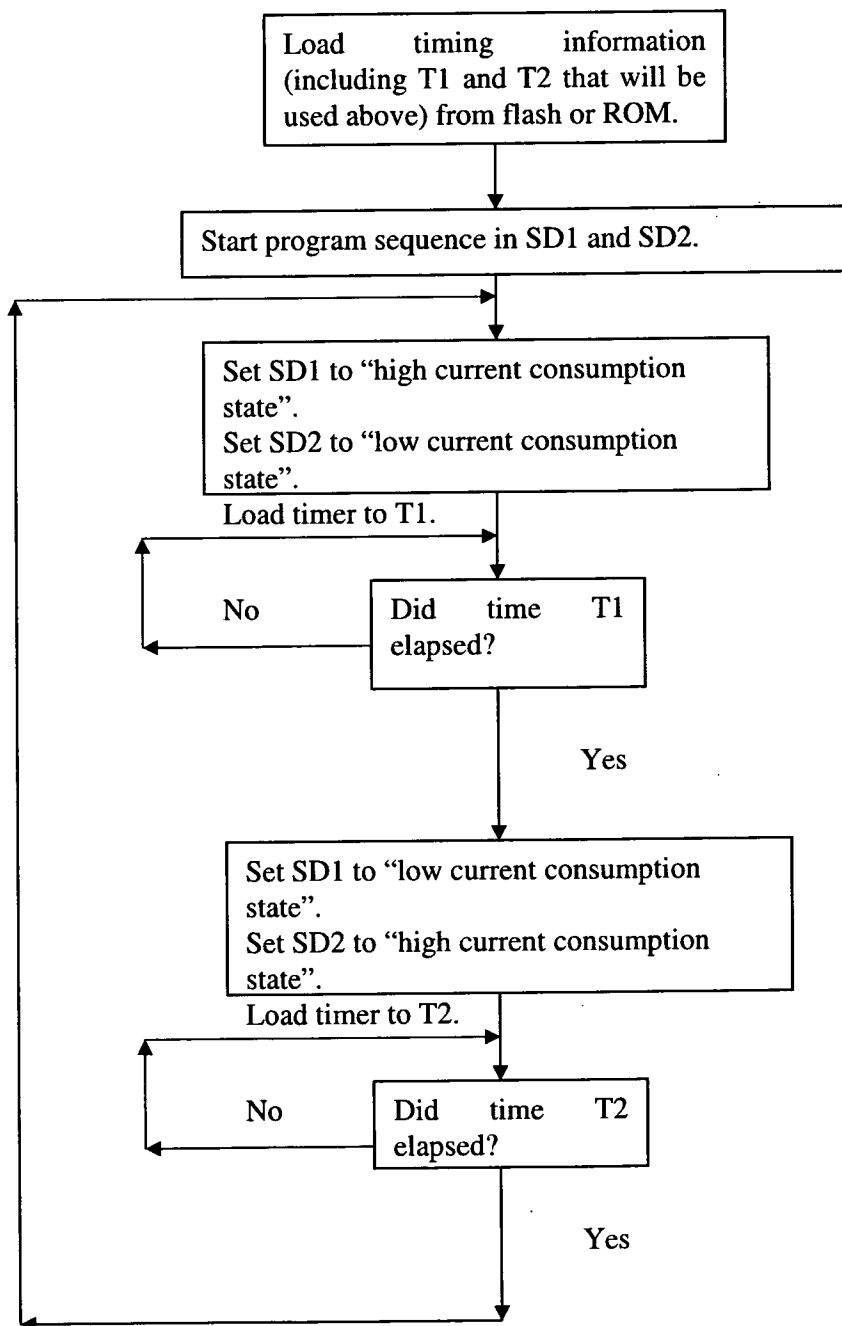


FIG. 6



**INTERNATIONAL SEARCH REPORT**

International application No

PCT/IL2009/000753

**A. CLASSIFICATION OF SUBJECT MATTER**  
 INV. G06F3/06

According to International Patent Classification (IPC) or to both national classification and IPC

**B. FIELDS SEARCHED**

Minimum documentation searched (classification system followed by classification symbols)

G06F G11C

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

EPO-Internal, WPI Data

**C. DOCUMENTS CONSIDERED TO BE RELEVANT**

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X	WO 2008/017624 A (IBM [US]; IBM UK [GB]; BRITAIN MARK [US]; MAULE WARREN [US]; RAJAMANI) 14 February 2008 (2008-02-14) page 5, line 27 - page 6, line 22 page 9, line 23 - page 10, line 18 page 11, line 21 - page 14, line 5 page 15, line 22 - page 16, line 11 page 18, line 28 - page 19, line 9 page 23, lines 6-9; figures 3,6,7	1-14
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Further documents are listed in the continuation of Box C.

See patent family annex.

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Date of the actual completion of the international search

15 October 2009

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## INTERNATIONAL SEARCH REPORT

International application No  
PCT/IL2009/000753

C(Continuation). DOCUMENTS CONSIDERED TO BE RELEVANT

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