

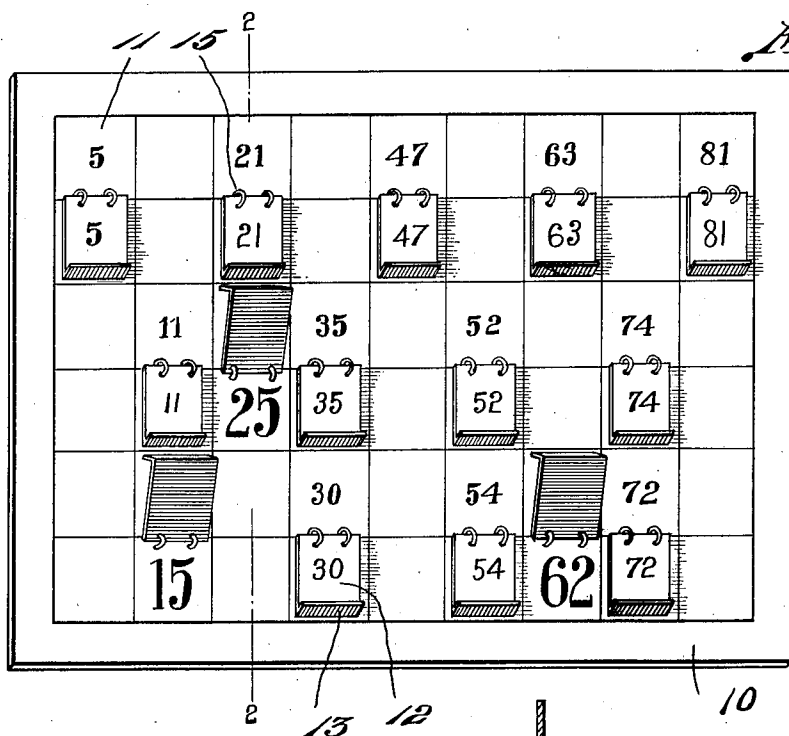
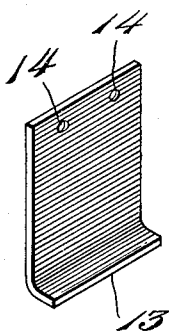
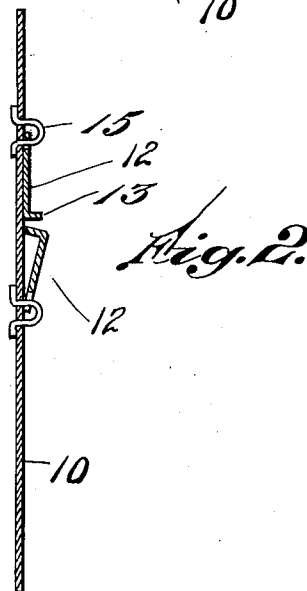
Oct. 5, 1926.

1,602,069

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GAME

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UNITED STATES PATENT OFFICE.

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GAME.

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This invention relates to an improvement in games, and has for its object to provide a set of playing cards having numerals or characters arranged in spaced apart relation about its face, each card having a set of markers hinged or pivoted to its face so as to be swung from one position to another to cover or uncover its particular numeral as called during the play of the game.

A further object of the invention is to provide these markers with an upturned edge so that in one position the edge will extend upwardly to be readily engaged to swing the marker to one position and when lying in that position this edge raises the body of the plate so that it can be readily engaged to be swung back to its opposite position.

With these and other objects in view, the invention consists of certain novel features of construction, as will be more fully described, and particularly pointed out in the appended claims.

In the accompanying drawings:

Figure 1 is a face view of one of the cards of my improved game showing the markers as hinged to the face thereof and adapted to be swung to cover or uncover the different numerals during the play.

Figure 2 is a sectional edge elevation on line 2—2 of Figure 1, showing one of the markers as turned down to lie flat against the face of the card with its free edge turned upwardly to be engaged and another marker as turned upwardly the edge resting upon the card to raise the body of the marker to be readily engaged when desired to be operated in the opposite direction.

Figure 3 is a perspective view of one of the markers detached.

It is found in the playing of card games such as the game of "lotto" and the like in which cards are employed having numerals or characters located about its face, which numerals are desired to be covered when called by the leader, that in some cases where loose markers are employed, these markers often become misplaced by a joggling of the table or accidental hitting of the card thus raising a question as to the proper placing of the marker. Also, these markers often become lost when not in play and when it is desired to play the game but a portion of those necessary for playing can be found, and to obviate this difficulty, I pivot or hinge the markers to the playing card in such a way that each may be operated individually

and readily swung to cover the numeral as called by the leader during the playing of the game; by being attached to the card there is no possibility of loss or displacement during the play of the game. Then again, when it is desired to start the game over again, it is only necessary to turn the card upwardly on edge and all of the markers will turn or swing back simultaneously into starting position. Then again, it is found of advantage to turn the free edge of each marker at substantially a right angle to the plane of the body portion thereof whereby this edge may be readily engaged to throw the marker over into position and this edge when the marker is in inoperative position serves to raise the body of the marker at an angle to the face of the card to be readily engaged and swung into the opposite position when called for by the play; and the following is a detailed description of one construction of my invention by which these advantageous results may be accomplished:—

With reference to the drawings, 10 designates one of the cards of the game, the face of which may be divided off by lines into squares as desired and certain of these squares are numbered as at 11 and each of these numbers is provided with a set of so-called markers 12, each of which is preferably formed of a metal plate having its free edge 13 turned up preferably at a right angle to the body of the plate, the opposite edge of the plate being perforated as at 14 to receive the joint eyes 15 which form the hinge, whereby these markers may be swung either up or down to uncover or cover the numeral on the card which is called by the leader in the play, the turned up edge of the marker serving to be readily engaged when it is desired to swing the marker from one position to another and when the marker is in inoperative position with its edge lying against the face of the card rendering the marker easily engaged to be swung to operative position to cover the numbers as called during the play.

My improved marker being hinged to the card prevents the same from being lost at any time and from becoming misplaced on the card during the play, which is found to be of advantage.

The foregoing description is directed solely towards the construction illustrated, but I desire it to be understood that I reserve

the privilege of resorting to all the mechanical changes to which the device is susceptible, the invention being defined and limited only by the terms of the appended claims.

8 I claim:

10 A game comprising a plurality of playing cards, the front face of each having certain characters distributed about its face, and individual marking plates each hinged at one edge to the card adjacent the number it is designed to mark to be swung from one

position to another by the player to cover or uncover the desired character chosen, said markers being formed of sheet stock and the opposite or free edge of each marker being turned at an angle to the plane of its body portion thereof to provide an operating handle to facilitate its being swung to either of the positions desired. 15

In testimony whereof I affix my signature.

GIUSEPPE D'ORDINE.