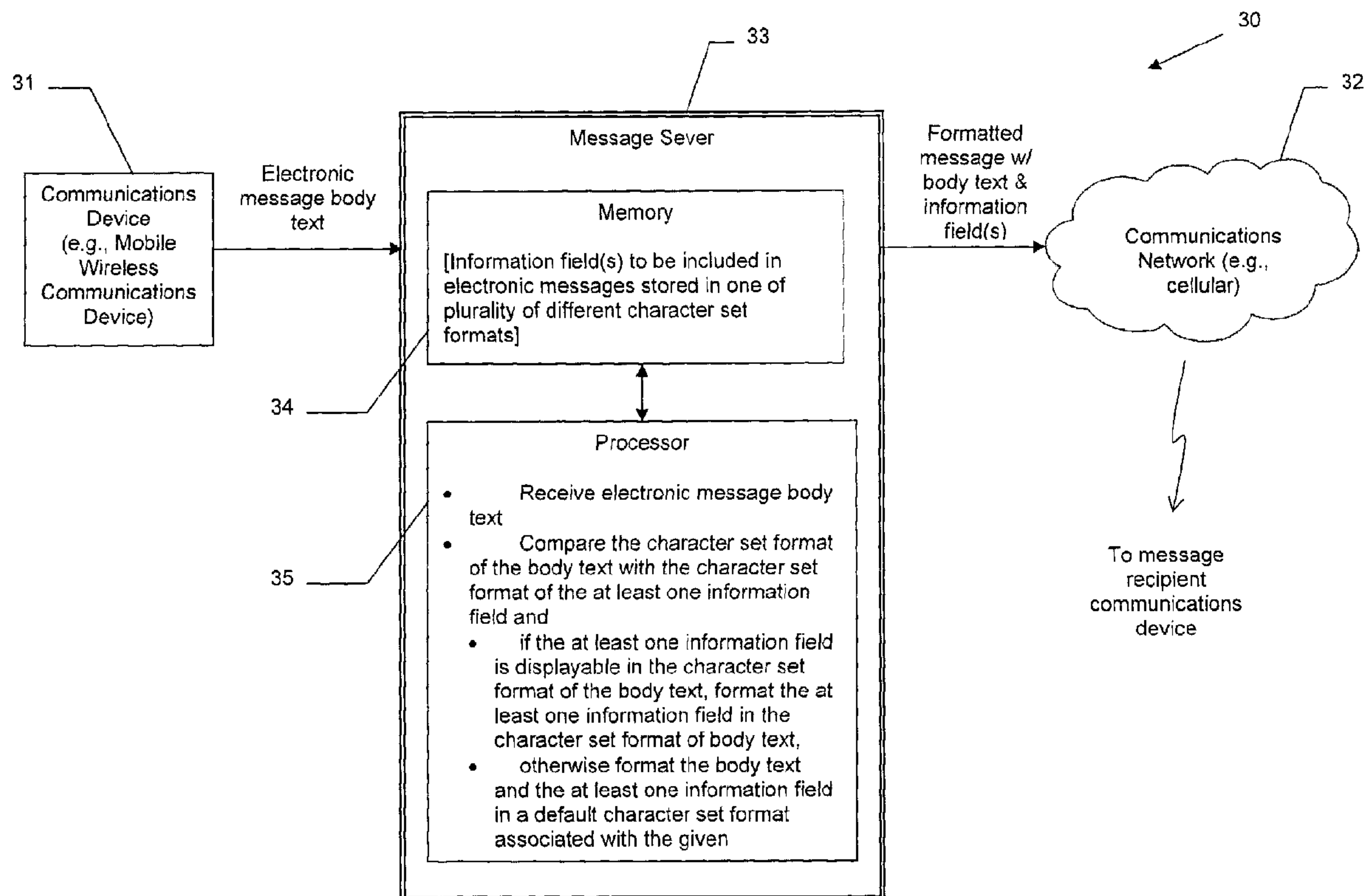




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(54) **Titre : SYSTEME DE COURRIER ELECTRONIQUE FOURNISSANT DES CARACTERISTIQUES DE FORMATAGE D'UN JEU DE CARACTERES D'UN MESSAGE ET PROCEDES ASSOCIES**
(54) **Title: ELECTRONIC MAIL SYSTEM PROVIDING MESSAGE CHARACTER SET FORMATTING FEATURES AND RELATED METHODS**



(57) **Abrégé/Abstract:**

An electronic messaging method may include storing at least one information field to be included in electronic messages on a message server in one of a plurality of different character set formats, and receiving electronic message body text at the message server to be included in an electronic message for a given communications network from among a plurality of communications networks. The body text may have a respective character set format. The method may further include comparing the character set



(57) Abrégé(suite)/Abstract(continued):

format of the body text with the character set format of the at least one information field and, if the at least one information field is displayable in the character set format of the body text, then formatting the at least one information field in the character set format of the body text. Otherwise, the body text and the at least one information field may be formatted in a default character set format associated with the given communications network.

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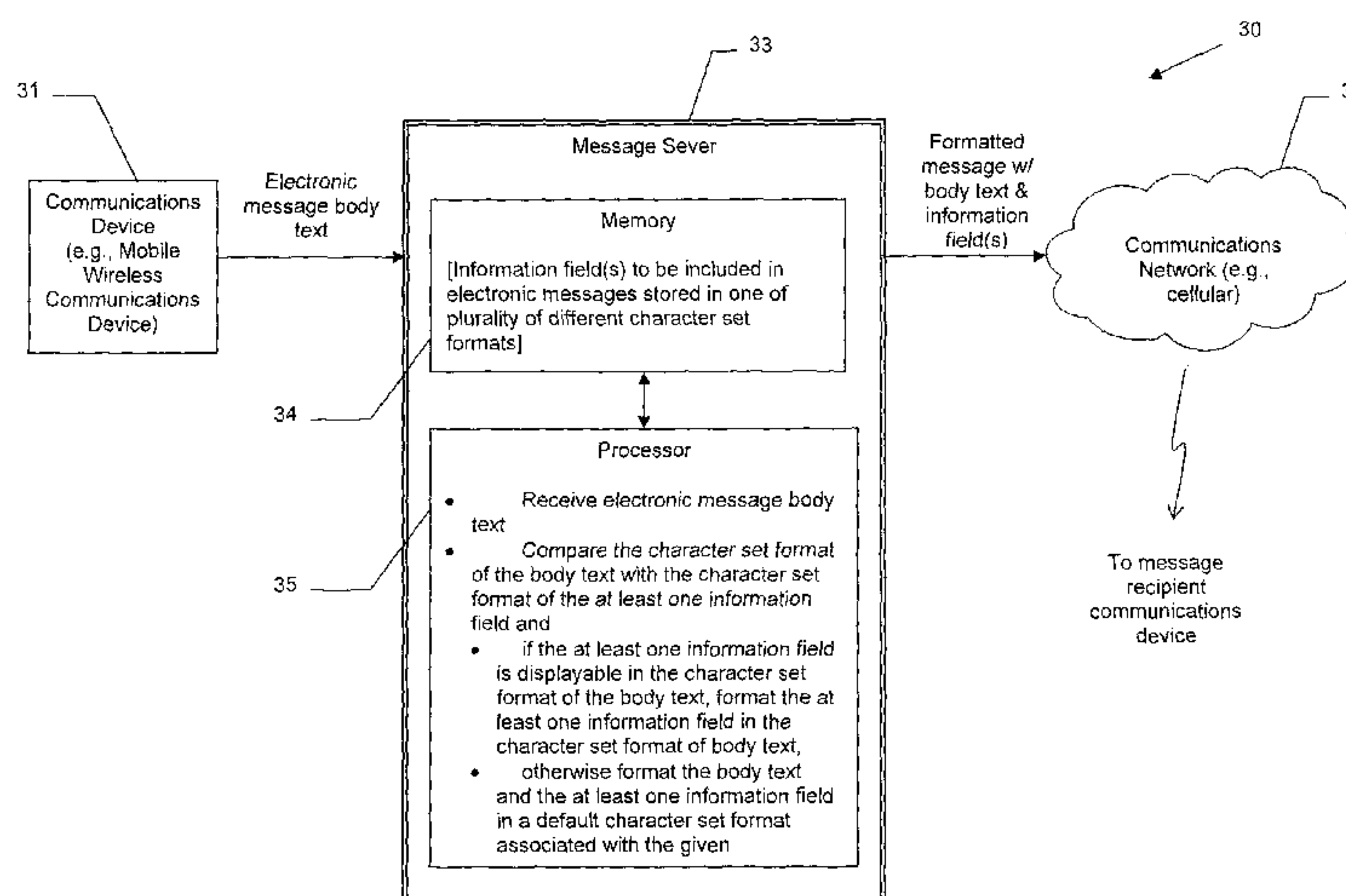


FIG. 1

(57) **Abstract:** An electronic messaging method may include storing at least one information field to be included in electronic messages on a message server in one of a plurality of different character set formats, and receiving electronic message body text at the message server to be included in an electronic message for a given communications network from among a plurality of communications networks. The body text may have a respective character set format. The method may further include comparing the character set format of the body text with the character set format of the at least one information field and, if the at least one information field is displayable in the character set format of the body text, then formatting the at least one information field in the character set format of the body text. Otherwise, the body text and the at least one information field may be formatted in a default character set format associated with the given communications network.

ELECTRONIC MAIL SYSTEM PROVIDING MESSAGE CHARACTER SET FORMATTING FEATURES AND RELATED METHODS

CROSS-REFERENCE TO RELATED APPLICATION

5 [0001] This application claims the benefit of the filing date of United States
Provisional Patent Application No. 61/085,561 filed August 1, 2008 under the title
ELECTRONIC MAIL SYSTEM PROVIDING SENDER/RECIPIENT NAME
FORMATTING FEATURES AND RELATED METHODS.

10

Field of the Invention

[0003] The present invention relates to the field of communications systems,
15 and, more particularly, to electronic messaging communications systems and
related methods.

Background of the Invention

[0004] Electronic mail (email) has become an integral part of business and
personal communications. As such, many users have multiple email accounts for
20 work and home use. Moreover, with the increased availability of mobile cellular
and wireless local area network (LAN) devices that can send and receive emails,
many users wirelessly access emails stored in source mailboxes of different email
storage servers (e.g., corporate email storage server, Yahoo, Hotmail, AOL, etc.).

[0005] In some instances, the use of different email protocols, such as
25 character sets, by different email systems may result in compatibility issues when
emails are communicated between the various systems. Accordingly, improved
approaches for communicating email data across different email systems or
platforms may be desirable.

Brief Description of the Drawings

30 [0006] For a better understanding of the various embodiments described
herein and to show more clearly how they may be carried into effect, reference will
now be made, by way of example only, to the accompanying drawings which
show at least one example embodiment and in which:

[0007] FIG. 1 is a schematic block diagram of an electronic messaging system in accordance with one example embodiment;

[0008] FIG. 2 is a flow diagram of a character set formatting method for electronic messages in accordance with one example embodiment;

[0009] FIGS. 3 and 4 are schematic block diagrams of electronic messages processed by the system or method of FIGS. 1 and 2;

[0010] FIG. 5 is a block diagram of an example embodiment of a mobile device that may be used with the system of FIG. 1;

[0011] FIG. 6 is a block diagram of an example embodiment of a communication subsystem component of the mobile device of FIG. 5;

[0012] FIG. 7 is an example block diagram of a node of a wireless network;

[0013] FIG. 8 is a block diagram illustrating components of a host system in one example configuration for use with the wireless network of FIG. 7 and the mobile device of FIG. 5; and

[0014] FIGS. 9A and 9B are an example product configuration sheet (PCS) that may be used with the system or method of FIGS. 1 and 2.

Detailed Description

[0015] The present description is made with reference to the accompanying drawings, in which example embodiments are shown. However, many different example embodiments may be used, and thus the description should not be construed as limited to the example embodiments set forth herein. Rather, these example embodiments are provided so that this disclosure will be thorough and complete. Like numbers refer to like elements throughout, and prime notation is used to indicate similar elements or steps in alternative embodiments.

[0016] Generally speaking, an electronic messaging method is provided herein which may include storing at least one information field to be included in electronic messages on a message server in one of a plurality of different character set formats, and receiving electronic message body text at the message server to be included in an electronic message for a given communications network (such as for example, a particular service provider's or carrier's network) from among a plurality of communications networks. The body text may have a respective character set format. The method may further include comparing the character set format of the body text with the character set format of the at least one information field and, if the at least one information field is displayable in the character set

format of the body text, then formatting the at least one information field in the character set format of the body text. Otherwise, the body text and the at least one information field may be formatted in a default character set format associated with the given communications network.

[0017] By way of example, the at least one information field may comprise at least one name field, such as a sender field. The at least one information field may also comprise at least one signature field. Also by way of example, the plurality of different character set formats may comprise a UTF-8 character set format, an ISO-2022-JP character set format, etc. The plurality of communications networks may comprise a plurality of cellular communications networks, and the electronic message body text may be received by the message server from a wireless communications device.

[0018] A related electronic message server may include a memory configured to store at least one information field to be included in electronic messages in one of a plurality of different character set formats. The server may further include a processor configured to receive electronic message body text to be included in an electronic message for a given communications network from among a plurality of communications networks, where the body text has a respective character set format. The message server may be further configured to compare the character set format of the body text with the character set format of the at least one information field. If the at least one information field is displayable in the character set format of the body text, then the server may format the at least one information field in the character set format of the body text, and otherwise format the body text and the at least one information field in a default character set format associated with the given communications network.

[0019] A related electronic messaging system may include a communications device for generating electronic message body text to be included in an electronic message for a given communications network from among a plurality of communications networks. The system may further include a message server configured to store at least one information field to be included in electronic messages in one of a plurality of different character set formats, receive the electronic message body text from the communications device, and compare the character set format of the body text with the character set format of the at least one information field. If the at least one information field is displayable in the

character set format of the body text, then the server may format the at least one information field in the character set format of body text, and otherwise format the body text and the at least one information field in a default character set format associated with the given communications network.

[0020] A computer-readable medium is also provided which may have computer executable instructions for causing a computer to perform steps including storing at least one information field to be included in electronic messages in one of a plurality of different character set formats, and receiving electronic message body text to be included in an electronic message for a given communications network from among a plurality of communications networks, the body text having a respective character set format. The steps may further include comparing the character set format of the body text with the character set format of the at least one information field and, if the at least one information field is displayable in the character set format of the body text, then formatting the at least one information field in the character set format of body text, and otherwise formatting the body text and the at least one information field in a default character set format associated with the given communications network.

[0021] It will be appreciated that numerous specific details are set forth in order to provide a thorough understanding of the example embodiments described herein. However, it will be understood by those of ordinary skill in the art that the example embodiments described herein may be practiced without these specific details. In other instances, well-known methods, procedures and components have not been described in detail so as not to obscure the example embodiments described herein. Also, the description is not to be considered as limiting the scope of the example embodiments described herein.

[0022] The example embodiments described herein may be used with mobile wireless communication devices, hereafter referred to as mobile devices, which can be configured according to an IT policy. It should be noted that the term IT policy, in general, refers to a collection of IT policy rules, in which the IT policy rules can be defined as being either grouped or non-grouped and global or per-user. The terms grouped, non-grouped, global and per-user are defined further below. Examples of applicable communication devices include pagers, cellular phones, cellular smart-phones, wireless organizers, personal digital assistants, computers, laptops, handheld wireless communication devices, wirelessly enabled

notebook computers and the like.

[0023] The mobile device is a two-way communication device with advanced data communication capabilities including the capability to communicate with other mobile devices or computer systems through a network of transceiver stations. The mobile device may also have the capability to allow voice communication. Depending on the functionality provided by the mobile device, it may be referred to as a data messaging device, a two-way pager, a cellular telephone with data messaging capabilities, a wireless Internet appliance, or a data communication device (with or without telephony capabilities).

[0024] Referring initially to FIGS. 1 and 2, an electronic messaging system **30** and associated method aspects are first described. By way of background, the BlackBerry® Internet Service (BIS) is a service that comes with BlackBerry® smartphones. BIS push technology lets users easily receive emails because messages are automatically pushed to their devices. The BIS system stores friendly names (e.g., "Name" name@gmail.com) and signatures for email messages in UTF-8 format. As such, this character set encoding is used quite frequently in outgoing BIS email messages.

[0025] However, certain Internet service providers (ISPs), and particularly Japanese ISPs, often use ISO-2022-JP character set encoding for incoming and outgoing emails. This may be the case even though the header of the email contains the UTF-8 indicator, for example. This typically results in the text of the name, etc., being displayed as garbled or unreadable symbols to the end user. Furthermore, when the user's auto signature is not able to be represented in the device hint character set encoding included in the header, the email body content is up-converted to UTF-8 before being sent. Although both approaches follow generally accepted practices, this can be problematic for mail clients that do not handle UTF-8, for example.

[0026] The system **30** illustratively includes a communications device **31**, such as those described above. Generally speaking, the communications device **31** is for generating electronic message body text to be included in an electronic message (e.g., an electronic mail (email) message, short message service (SMS) message, etc.) for a given communications network **32** from among a plurality of communication networks (e.g., cellular communications networks). The system **30** may further include a message server **33** including one or more memories **34**

configured to store at least one information field to be included in electronic messages in one of a plurality of different character set formats (Blocks **50** and **52** of FIG. 2). The information fields may generally include friendly name fields, signature fields, etc. By way of example, such character set formats may include the above-noted UTF-8 and ISO-2022-JP formats, as well as others, as will be appreciated by those skilled in the art.

[0027] Referring to FIGS. 1 and 2, the message server **33** illustratively includes a processor **35** which is configured to receive the electronic message body text from the communications device **31**, at Block **53**, and to compare the character set format of the body text with the character set format of the information field(s), at Block **55**. If the information field(s) is displayable in the character set format of the body text, then the processor **35** formats the information field(s) in the character set format of body text, at Block **56**.

[0028] Provided in FIG. 3, is one example message **40** in which a name field **41** (here a sender or “from” name field) is displayable in the character set format of body text **42**. The name field **41** reads “‘Sally Sender’ [Sender@networka.com]” in FIG. 3. Moreover, a recipient (i.e., “to”) name field **43** and a signature field **44** are also provided and formatted in the UTF-8 character set format, which respectively read “‘Roger Recipient’ [Recipient@networkb.com]” and “Sent from my BlackBerry® smartphone.” One or more of these fields may be considered an information field that is to be compared to message body text **42**, which in this example is again formatted in the UTF-8 character set format. The body text reads:

“Thanks for the information. Looking forward to speaking with
you again soon.

Regards,

Sender”

Accordingly, since the information fields **41**, **43**, and **44** are all displayable in the character set format of the body text (i.e., they are formatted in the same UTF-8 format), then the processor **35** formats the information field(s)

in the character set format of the body text, that is, they remain in the UTF-8 character set format.

[0029] Referring to FIG. 4, if one or more of the information fields **41'**, **43'**, and **44'** are not displayable in the character set format of the body text **42'**, the processor **35** formats the body text and the information field(s) in a default character set format associated with the given communications network **32**, at Block **57**, thus concluding the method illustrated in FIG. 2 (Block **58**). In the illustrated example, the message body text **42'** is formatted in the ISO-2022-JP character set format, which, as noted above, is generally incompatible with the UTF-8 character format of the fields **41'**, **43'**, and **44'**. Accordingly, one or more of the fields **41'**, **43'**, and **44'** are then formatted in the default character set format of the network receiving the completed electronic message. In the illustrated example, the recipient ("Roger Recipient") is on a Japanese service provider's network, for which the default character set format may be ISO-2022-JP, for instance.

[0030] The foregoing will be further understood with reference to an example embodiment in which the message server **33** is implemented by the BIS system, although other suitable message servers/systems may also be used, as will be appreciated by those skilled in the art. The message body text is received by the BIS system for formatting into emails to be sent to one or more users on one or more carrier systems. In accordance with one example implementation, configurable account-level and source-level character set encoding may advantageously be used for each carrier/plan. In the case of friendly names, instead of automatically using UTF-8 for the name field, a first attempt may be made to determine if the friendly name is able to be represented in the character set of the text body, and this character set is used if possible. That is, the character set format of the body text is compared with the character set format of the name field, and if the information field is displayable in the character set format of the body text, then the body text format is used for the name field, as noted above. Otherwise, system logic may revert to a desired or default character set for the body text and the information field (e.g., the name field). As noted above, ISO-2022-JP may generally be the desired or default character set format for users of a Japanese carrier, and UTF-8 may generally be the default character set otherwise.

[0031] With respect to signatures, these may be treated in the same manner as the name field so that the signature is also displayed in the default character set if it is not displayable in the body text character set format. For example, in the case of a Japanese service provider, the carrier/plan level default character set encoding may be initialized to ISO-2022-JP and may use a product configuration sheet (PCS) should the value need to change. An example PCS is shown in FIGS. 9A and 9B. A carrier may specify its preferred or default character set through a designated section or an additional comments field in the PCS, for example. Of course, other approaches for obtaining such information may also be used, as will be appreciated by those skilled in the art. The account level and source level configurability may be visible only for the Japanese service provider or other carriers who choose a default character set encoding other than UTF-8.

[0032] While the above-described aspects are presented in the context of Japanese carrier implementations, it will be appreciated that the techniques described herein may also be applied to other carrier or system platforms as well. Moreover, these techniques may be applied to email messages from various types of devices, including personal computers, Macs, mobile devices, etc. Further, they may also be applicable to other message types as well, such as short message service (SMS) messages, etc., as noted above.

[0033] To aid the reader in understanding the structure of the mobile device and how it communicates with other devices and host systems, reference will now be made to FIGS. 5 through 8. Referring initially to FIG. 5, shown therein is a block diagram of an example embodiment of a mobile device **100**. The mobile device **100** includes a number of components such as a main processor **102** that controls the overall operation of the mobile device **100**. Communication functions, including data and voice communications, are performed through a communication subsystem **104**. The communication subsystem **104** receives messages from and sends messages to a wireless network **200**. In this example embodiment of the mobile device **100**, the communication subsystem **104** is configured in accordance with the Global System for Mobile Communication (GSM) and General Packet Radio Services (GPRS) standards. The GSM/GPRS wireless network is used worldwide and it is expected that these standards will be superseded eventually by Enhanced Data GSM Environment (EDGE) and Universal Mobile Telecommunications Service (UMTS). New standards are still

being defined, but it is believed that they will have similarities to the network behavior described herein, and it will also be understood by persons skilled in the art that the example embodiments described herein are intended to use any other suitable standards that are developed in the future. The wireless link connecting the communication subsystem **104** with the wireless network **200** represents one or more different Radio Frequency (RF) channels, operating according to defined protocols specified for GSM/GPRS communications. With newer network protocols, these channels are capable of supporting both circuit switched voice communications and packet switched data communications.

[0034] Although the wireless network **200** associated with mobile device **100** is a GSM/GPRS wireless network in one example implementation, other wireless networks may also be associated with the mobile device **100** in variant implementations. The different types of wireless networks that may be employed include, for example, data-centric wireless networks, voice-centric wireless networks, and dual-mode networks that can support both voice and data communications over the same physical base stations. Combined dual-mode networks include, but are not limited to, Code Division Multiple Access (CDMA) or CDMA2000 networks, GSM/GPRS networks (as mentioned above), and future third-generation (3G) networks like EDGE and UMTS. Some other examples of data-centric networks include WiFi 802.11, MobitexTM and DataTACTM network communication systems. Examples of other voice-centric data networks include Personal Communication Systems (PCS) networks like GSM and Time Division Multiple Access (TDMA) systems.

[0035] The main processor **102** also interacts with additional subsystems such as a Random Access Memory (RAM) **106**, a flash memory **108**, a display **110**, an auxiliary input/output (I/O) subsystem **112**, a data port **114**, a keyboard **116**, a speaker **118**, a microphone **120**, short-range communications **122** and other device subsystems **124**.

[0036] Some of the subsystems of the mobile device **100** perform communication-related functions, whereas other subsystems may provide “resident” or on-device functions. By way of example, the display **110** and the keyboard **116** may be used for both communication-related functions, such as entering a text message for transmission over the network **200**, and device-resident functions such as a calculator or task list.

[0037] The mobile device **100** can send and receive communication signals over the wireless network **200** after required network registration or activation procedures have been completed. Network access is associated with a subscriber or user of the mobile device **100**. To identify a subscriber, the mobile device **100** requires a SIM/RUIM card **126** (i.e. Subscriber Identity Module or a Removable User Identity Module) to be inserted into a SIM/RUIM interface **128** in order to communicate with a network. The SIM card or RUIM **126** is one type of a conventional “smart card” that can be used to identify a subscriber of the mobile device **100** and to personalize the mobile device **100**, among other things. Without the SIM card **126**, the mobile device **100** is not fully operational for communication with the wireless network **200**. By inserting the SIM card/RUIM **126** into the SIM/RUIM interface **128**, a subscriber can access all subscribed services. Services may include: web browsing and messaging such as e-mail, voice mail, Short Message Service (SMS), and Multimedia Messaging Services (MMS). More advanced services may include: point of sale, field service and sales force automation. The SIM card/RUIM **126** includes a processor and memory for storing information. Once the SIM card/RUIM **126** is inserted into the SIM/RUIM interface **128**, it is coupled to the main processor **102**. In order to identify the subscriber, the SIM card/RUIM **126** can include some user parameters such as an International Mobile Subscriber Identity (IMSI). An advantage of using the SIM card/RUIM **126** is that a subscriber is not necessarily bound by any single physical mobile device. The SIM card/RUIM **126** may store additional subscriber information for a mobile device as well, including datebook (or calendar) information and recent call information. Alternatively, user identification information can also be programmed into the flash memory **108**.

[0038] The mobile device **100** is a battery-powered device and includes a battery interface **132** for receiving one or more rechargeable batteries **130**. In at least some example embodiments, the battery **130** can be a smart battery with an embedded microprocessor. The battery interface **132** is coupled to a regulator (not shown), which assists the battery **130** in providing power $V+$ to the mobile device **100**. Although current technology makes use of a battery, future technologies such as micro fuel cells may provide the power to the mobile device **100**.

[0039] The mobile device **100** also includes an operating system **134** and

software components **136** to **146** which are described in more detail below. The operating system **134** and the software components **136** to **146** that are executed by the main processor **102** are typically stored in a persistent store such as the flash memory **108**, which may alternatively be a read-only memory (ROM) or similar storage element (not shown). Those skilled in the art will appreciate that portions of the operating system **134** and the software components **136** to **146**, such as specific device applications, or parts thereof, may be temporarily loaded into a volatile store such as the RAM **106**. Other software components can also be included, as is well known to those skilled in the art.

[0040] The subset of software applications **136** that control basic device operations, including data and voice communication applications, will normally be installed on the mobile device **100** during its manufacture. Other software applications include a message application **138** that can be any suitable software program that allows a user of the mobile device **100** to send and receive electronic messages. Various alternatives exist for the message application **138** as is well known to those skilled in the art. Messages that have been sent or received by the user are typically stored in the flash memory **108** of the mobile device **100** or some other suitable storage element in the mobile device **100**. In at least some example embodiments, some of the sent and received messages may be stored remotely from the device **100** such as in a data store of an associated host system that the mobile device **100** communicates with.

[0041] The software applications can further include a device state module **140**, a Personal Information Manager (PIM) **142**, and other suitable modules (not shown). The device state module **140** provides persistence, i.e. the device state module **140** ensures that important device data is stored in persistent memory, such as the flash memory **108**, so that the data is not lost when the mobile device **100** is turned off or loses power.

[0042] The PIM **142** includes functionality for organizing and managing data items of interest to the user, such as, but not limited to, e-mail, contacts, calendar events, voice mails, appointments, and task items. A PIM application has the ability to send and receive data items via the wireless network **200**. PIM data items may be seamlessly integrated, synchronized, and updated via the wireless network **200** with the mobile device subscriber's corresponding data items stored and/or associated with a host computer system. This functionality creates a

mirrored host computer on the mobile device **100** with respect to such items. This can be particularly advantageous when the host computer system is the mobile device subscriber's office computer system.

[0043] The mobile device **100** also includes a connect module **144**, and an IT policy module **146**. The connect module **144** implements the communication protocols that are required for the mobile device **100** to communicate with the wireless infrastructure and any host system, such as an enterprise system, that the mobile device **100** is authorized to interface with. Examples of a wireless infrastructure and an enterprise system are given in FIGS. 7 and 8, which are described in more detail below.

[0044] The connect module **144** includes a set of APIs that can be integrated with the mobile device **100** to allow the mobile device **100** to use any number of services associated with the enterprise system. The connect module **144** allows the mobile device **100** to establish an end-to-end secure, authenticated communication pipe with the host system. A subset of applications for which access is provided by the connect module **144** can be used to pass IT policy commands from the host system to the mobile device **100**. This can be done in a wireless or wired manner. These instructions can then be passed to the IT policy module **146** to modify the configuration of the device **100**. Alternatively, in some cases, the IT policy update can also be done over a wired connection.

[0045] The IT policy module **146** receives IT policy data that encodes the IT policy. The IT policy module **146** then ensures that the IT policy data is authenticated by the mobile device **100**. The IT policy data can then be stored in the flash memory **106** in its native form. After the IT policy data is stored, a global notification can be sent by the IT policy module **146** to all of the applications residing on the mobile device **100**. Applications for which the IT policy may be applicable then respond by reading the IT policy data to look for IT policy rules that are applicable.

[0046] The IT policy module **146** can include a parser (not shown), which can be used by the applications to read the IT policy rules. In some cases, another module or application can provide the parser. Grouped IT policy rules, described in more detail below, are retrieved as byte streams, which are then sent (recursively, in a sense) into the parser to determine the values of each IT policy rule defined within the grouped IT policy rule. In at least some example

embodiments, the IT policy module **146** can determine which applications are affected by the IT policy data and send a notification to only those applications. In either of these cases, for applications that aren't running at the time of the notification, the applications can call the parser or the IT policy module **146** when they are executed to determine if there are any relevant IT policy rules in the newly received IT policy data.

[0047] All applications that support rules in the IT Policy are coded to know the type of data to expect. For example, the value that is set for the "WEP User Name" IT policy rule is known to be a string; therefore the value in the IT policy data that corresponds to this rule is interpreted as a string. As another example, the setting for the "Set Maximum Password Attempts" IT policy rule is known to be an integer, and therefore the value in the IT policy data that corresponds to this rule is interpreted as such.

[0048] After the IT policy rules have been applied to the applicable applications or configuration files, the IT policy module **146** sends an acknowledgement back to the host system to indicate that the IT policy data was received and successfully applied.

[0049] Other types of software applications can also be installed on the mobile device **100**. These software applications can be third party applications, which are added after the manufacture of the mobile device **100**. Examples of third party applications include games, calculators, utilities, etc.

[0050] The additional applications can be loaded onto the mobile device **100** through at least one of the wireless network **200**, the auxiliary I/O subsystem **112**, the data port **114**, the short-range communications subsystem **122**, or any other suitable device subsystem **124**. This flexibility in application installation increases the functionality of the mobile device **100** and may provide enhanced on-device functions, communication-related functions, or both. For example, secure communication applications may enable electronic commerce functions and other such financial transactions to be performed using the mobile device **100**.

[0051] The data port **114** enables a subscriber to set preferences through an external device or software application and extends the capabilities of the mobile device **100** by providing for information or software downloads to the mobile device **100** other than through a wireless communication network. The alternate download path may, for example, be used to load an encryption key onto the

mobile device **100** through a direct and thus reliable and trusted connection to provide secure device communication.

[0052] The data port **114** can be any suitable port that enables data communication between the mobile device **100** and another computing device. The data port **114** can be a serial or a parallel port. In some instances, the data port **114** can be a USB port that includes data lines for data transfer and a supply line that can provide a charging current to charge the battery **130** of the mobile device **100**.

[0053] The short-range communications subsystem **122** provides for communication between the mobile device **100** and different systems or devices, without the use of the wireless network **200**. For example, the subsystem **122** may include an infrared device and associated circuits and components for short-range communication. Examples of short-range communication standards include standards developed by the Infrared Data Association (IrDA), Bluetooth, and the 802.11 family of standards developed by IEEE.

[0054] In use, a received signal such as a text message, an e-mail message, or web page download will be processed by the communication subsystem **104** and input to the main processor **102**. The main processor **102** will then process the received signal for output to the display **110** or alternatively to the auxiliary I/O subsystem **112**. A subscriber may also compose data items, such as e-mail messages, for example, using the keyboard **116** in conjunction with the display **110** and possibly the auxiliary I/O subsystem **112**. The auxiliary subsystem **112** may include devices such as: a touch screen, mouse, track ball, infrared fingerprint detector, or a roller wheel with dynamic button pressing capability. The keyboard **116** is preferably an alphanumeric keyboard and/or telephone-type keypad. However, other types of keyboards may also be used. A composed item may be transmitted over the wireless network **200** through the communication subsystem **104**.

[0055] For voice communications, the overall operation of the mobile device **100** is substantially similar, except that the received signals are output to the speaker **118**, and signals for transmission are generated by the microphone **120**. Alternative voice or audio I/O subsystems, such as a voice message recording subsystem, can also be implemented on the mobile device **100**. Although voice or audio signal output is accomplished primarily through the speaker **118**, the display

110 can also be used to provide additional information such as the identity of a calling party, duration of a voice call, or other voice call related information.

[0056] Referring now to FIG. 6, an example block diagram of the communication subsystem component **104** is shown. The communication subsystem **104** includes a receiver **150**, a transmitter **152**, as well as associated components such as one or more embedded or internal antenna elements **154** and **156**, Local Oscillators (LOs) **158**, and a processing module such as a Digital Signal Processor (DSP) **160**. The particular design of the communication subsystem **104** is dependent upon the communication network **200** with which the mobile device **100** is intended to operate. Thus, it should be understood that the design illustrated in FIG. 6 serves only as one example.

[0057] Signals received by the antenna **154** through the wireless network **200** are input to the receiver **150**, which may perform such common receiver functions as signal amplification, frequency down conversion, filtering, channel selection, and analog-to-digital (A/D) conversion. A/D conversion of a received signal allows more complex communication functions such as demodulation and decoding to be performed in the DSP **160**. In a similar manner, signals to be transmitted are processed, including modulation and encoding, by the DSP **160**. These DSP-processed signals are input to the transmitter **152** for digital-to-analog (D/A) conversion, frequency up conversion, filtering, amplification and transmission over the wireless network **200** via the antenna **156**. The DSP **160** not only processes communication signals, but also provides for receiver and transmitter control. For example, the gains applied to communication signals in the receiver **150** and the transmitter **152** may be adaptively controlled through automatic gain control algorithms implemented in the DSP **160**.

[0058] The wireless link between the mobile device **100** and the wireless network **200** can contain one or more different channels, typically different RF channels, and associated protocols used between the mobile device **100** and the wireless network **200**. An RF channel is a limited resource that must be conserved, typically due to limits in overall bandwidth and limited battery power of the mobile device **100**.

[0059] When the mobile device **100** is fully operational, the transmitter **152** is typically keyed or turned on only when it is transmitting to the wireless network **200** and is otherwise turned off to conserve resources. Similarly, the receiver **150**

is periodically turned off to conserve power until it is needed to receive signals or information (if at all) during designated time periods.

[0060] Referring now to FIG. 7, a block diagram of an example implementation of a node **202** of the wireless network **200** is shown. In practice, the wireless network **200** comprises one or more nodes **202**. In conjunction with the connect module **144**, the mobile device **100** can communicate with the node **202** within the wireless network **200**. In the example implementation of FIG. 7, the node **202** is configured in accordance with General Packet Radio Service (GPRS) and Global Systems for Mobile (GSM) technologies. The node **202** includes a base station controller (BSC) **204** with an associated tower station **206**, a Packet Control Unit (PCU) **208** added for GPRS support in GSM, a Mobile Switching Center (MSC) **210**, a Home Location Register (HLR) **212**, a Visitor Location Registry (VLR) **214**, a Serving GPRS Support Node (SGSN) **216**, a Gateway GPRS Support Node (GGSN) **218**, and a Dynamic Host Configuration Protocol (DHCP) **220**. This list of components is not meant to be an exhaustive list of the components of every node **202** within a GSM/GPRS network, but rather a list of components that are commonly used in communications through the network **200**.

[0061] In a GSM network, the MSC **210** is coupled to the BSC **204** and to a landline network, such as a Public Switched Telephone Network (PSTN) **222** to satisfy circuit switched requirements. The connection through the PCU **208**, the SGSN **216** and the GGSN **218** to a public or private network (Internet) **224** (also referred to herein generally as a shared network infrastructure) represents the data path for GPRS capable mobile devices. In a GSM network extended with GPRS capabilities, the BSC **204** also contains the Packet Control Unit (PCU) **208** that connects to the SGSN **216** to control segmentation, radio channel allocation and to satisfy packet switched requirements. To track the location of the mobile device **100** and availability for both circuit switched and packet switched management, the HLR **212** is shared between the MSC **210** and the SGSN **216**. Access to the VLR **214** is controlled by the MSC **210**.

[0062] The station **206** is a fixed transceiver station and together with the BSC **204** form fixed transceiver equipment. The fixed transceiver equipment provides wireless network coverage for a particular coverage area commonly referred to as a "cell". The fixed transceiver equipment transmits communication signals to and receives communication signals from mobile devices within its cell via the station

206. The fixed transceiver equipment normally performs such functions as modulation and possibly encoding and/or encryption of signals to be transmitted to the mobile device **100** in accordance with particular, usually predetermined, communication protocols and parameters, under control of its controller. The fixed transceiver equipment similarly demodulates and possibly decodes and decrypts, if necessary, any communication signals received from the mobile device **100** within its cell. Communication protocols and parameters may vary between different nodes. For example, one node may employ a different modulation scheme and operate at different frequencies than other nodes.

[0063] For all mobile devices **100** registered with a specific network, permanent configuration data such as a user profile is stored in the HLR **212**. The HLR **212** also contains location information for each registered mobile device and can be queried to determine the current location of a mobile device. The MSC **210** is responsible for a group of location areas and stores the data of the mobile devices currently in its area of responsibility in the VLR **214**. Further, the VLR **214** also contains information on mobile devices that are visiting other networks. The information in the VLR **214** includes part of the permanent mobile device data transmitted from the HLR **212** to the VLR **214** for faster access. By moving additional information from a remote HLR **212** node to the VLR **214**, the amount of traffic between these nodes can be reduced so that voice and data services can be provided with faster response times and at the same time requiring less use of computing resources.

[0064] The SGSN **216** and the GGSN **218** are elements added for GPRS support; namely packet switched data support, within GSM. The SGSN **216** and the MSC **210** have similar responsibilities within the wireless network **200** by keeping track of the location of each mobile device **100**. The SGSN **216** also performs security functions and access control for data traffic on the wireless network **200**. The GGSN **218** provides internetworking connections with external packet switched networks and connects to one or more SGSN's **216** via an Internet Protocol (IP) backbone network operated within the network **200**. During normal operations, a given mobile device **100** must perform a "GPRS Attach" to acquire an IP address and to access data services. This requirement is not present in circuit switched voice channels as Integrated Services Digital Network (ISDN) addresses are used for routing incoming and outgoing calls. Currently, all

GPRS capable networks use private, dynamically assigned IP addresses, thus requiring the DHCP server **220** connected to the GGSN **218**. There are many mechanisms for dynamic IP assignment, including using a combination of a Remote Authentication Dial-In User Service (RADIUS) server and a DHCP server. Once the GPRS Attach is complete, a logical connection is established from a mobile device **100**, through the PCU **208**, and the SGSN **216** to an Access Point Node (APN) within the GGSN **218**. The APN represents a logical end of an IP tunnel that can either access direct Internet compatible services or private network connections. The APN also represents a security mechanism for the network **200**, insofar as each mobile device **100** must be assigned to one or more APNs and mobile devices **100** cannot exchange data without first performing a GPRS Attach to an APN that it has been authorized to use. The APN may be considered to be similar to an Internet domain name such as "myconnection.wireless.com".

[0065] Once the GPRS Attach operation is complete, a tunnel is created and all traffic is exchanged within standard IP packets using any protocol that can be supported in IP packets. This includes tunneling methods such as IP over IP as in the case with some IPSecurity (IPsec) connections used with Virtual Private Networks (VPN). These tunnels are also referred to as Packet Data Protocol (PDP) Contexts and there are a limited number of these available in the network **200**. To maximize use of the PDP Contexts, the network **200** will run an idle timer for each PDP Context to determine if there is a lack of activity. When a mobile device **100** is not using its PDP Context, the PDP Context can be de-allocated and the IP address returned to the IP address pool managed by the DHCP server **220**.

[0066] Referring now to FIG. 8, shown therein is a block diagram illustrating components of an example configuration of a host system **250** that the mobile device **100** can communicate with in conjunction with the connect module **144**. The host system **250** will typically be a corporate enterprise or other local area network (LAN), but may also be a home office computer or some other private system, for example, in variant implementations. In this example shown in FIG. 8, the host system **250** is depicted as a LAN of an organization to which a user of the mobile device **100** belongs. Typically, a plurality of mobile devices can communicate wirelessly with the host system **250** through one or more nodes **202** of the wireless network **200**.

[0067] The host system **250** comprises a number of network components connected to each other by a network **260**. For instance, a user's desktop computer **262a** with an accompanying cradle **264** for the user's mobile device **100** is situated on a LAN connection. The cradle **264** for the mobile device **100** can be coupled to the computer **262a** by a serial or a Universal Serial Bus (USB) connection, for example. Other user computers **262b-262n** are also situated on the network **260**, and each may or may not be equipped with an accompanying cradle **264**. The cradle **264** facilitates the loading of information (e.g. PIM data, private symmetric encryption keys to facilitate secure communications) from the user computer **262a** to the mobile device **100**, and may be particularly useful for bulk information updates often performed in initializing the mobile device **100** for use. The information downloaded to the mobile device **100** may include certificates used in the exchange of messages.

[0068] It will be understood by persons skilled in the art that the user computers **262a-262n** will typically also be connected to other peripheral devices, such as printers, etc. which are not explicitly shown in FIG. 8. Furthermore, only a subset of network components of the host system **250** are shown in FIG. 8 for ease of exposition, and it will be understood by persons skilled in the art that the host system **250** will comprise additional components that are not explicitly shown in FIG. 8 for this example configuration. More generally, the host system **250** may represent a smaller part of a larger network (not shown) of the organization, and may comprise different components and/or be arranged in different topologies than that shown in the example embodiment of FIG. 8.

[0069] To facilitate the operation of the mobile device **100** and the wireless communication of messages and message-related data between the mobile device **100** and components of the host system **250**, a number of wireless communication support components **270** can be provided. In some implementations, the wireless communication support components **270** can include a message management server **272**, a mobile data server **274**, a contact server **276**, and a device manager module **278**. The device manager module **278** includes an IT Policy editor **280** and an IT user property editor **282**, as well as other software components for allowing an IT administrator to configure the mobile devices **100**. In an alternative example embodiment, there may be one editor that provides the functionality of both the IT policy editor **280** and the IT user property

editor **282**. The support components **270** also include a data store **284**, and an IT policy server **286**. The IT policy server **286** includes a processor **288**, a network interface **290** and a memory unit **292**. The processor **288** controls the operation of the IT policy server **286** and executes functions related to the standardized IT policy as described below. The network interface **290** allows the IT policy server **286** to communicate with the various components of the host system **250** and the mobile devices **100**. The memory unit **292** can store functions used in implementing the IT policy as well as related data. Those skilled in the art know how to implement these various components. Other components may also be included as is well known to those skilled in the art. Further, in some implementations, the data store **284** can be part of any one of the servers.

[0070] In this example embodiment, the mobile device **100** communicates with the host system **250** through node **202** of the wireless network **200** and a shared network infrastructure **224** such as a service provider network or the public Internet. Access to the host system **250** may be provided through one or more routers (not shown), and computing devices of the host system **250** may operate from behind a firewall or proxy server **266**. The proxy server **266** provides a secure node and a wireless internet gateway for the host system **250**. The proxy server **266** intelligently routes data to the correct destination server within the host system **250**.

[0071] In some implementations, the host system **250** can include a wireless VPN router (not shown) to facilitate data exchange between the host system **250** and the mobile device **100**. The wireless VPN router allows a VPN connection to be established directly through a specific wireless network to the mobile device **100**. The wireless VPN router can be used with the Internet Protocol (IP) Version 6 (IPV6) and IP-based wireless networks. This protocol can provide enough IP addresses so that each mobile device has a dedicated IP address, making it possible to push information to a mobile device at any time. An advantage of using a wireless VPN router is that it can be an off-the-shelf VPN component, and does not require a separate wireless gateway and separate wireless infrastructure. A VPN connection can preferably be a Transmission Control Protocol (TCP)/IP or User Datagram Protocol (UDP)/IP connection for delivering the messages directly to the mobile device **100** in this alternative implementation.

[0072] Messages intended for a user of the mobile device **100** are initially

received by a message server **268** of the host system **250**. Such messages may originate from any number of sources. For instance, a message may have been sent by a sender from the computer **262b** within the host system **250**, from a different mobile device (not shown) connected to the wireless network **200** or a different wireless network, or from a different computing device, or other device capable of sending messages, via the shared network infrastructure **224**, possibly through an application service provider (ASP) or Internet service provider (ISP), for example.

[0073] The message server **268** typically acts as the primary interface for the exchange of messages, particularly e-mail messages, within the organization and over the shared network infrastructure **224**. Each user in the organization that has been set up to send and receive messages is typically associated with a user account managed by the message server **268**. Some example implementations of the message server **268** include a Microsoft Exchange™ server, a Lotus Domino™ server, a Novell Groupwise™ server, or another suitable mail server installed in a corporate environment. In some implementations, the host system **250** may comprise multiple message servers **268**. The message server **268** may also be adapted to provide additional functions beyond message management, including the management of data associated with calendars and task lists, for example.

[0074] When messages are received by the message server **268**, they are typically stored in a data store associated with the message server **268**. In at least some example embodiments, the data store may be a separate hardware unit, such as data store **284**, that the message server **268** communicates with. Messages can be subsequently retrieved and delivered to users by accessing the message server **268**. For instance, an e-mail client application operating on a user's computer **262a** may request the e-mail messages associated with that user's account stored on the data store associated with the message server **268**. These messages are then retrieved from the data store and stored locally on the computer **262a**. The data store associated with the message server **268** can store copies of each message that is locally stored on the mobile device **100**. Alternatively, the data store associated with the message server **268** can store all of the messages for the user of the mobile device **100** and only a smaller number

of messages can be stored on the mobile device **100** to conserve memory. For instance, the most recent messages (i.e. those received in the past two to three months for example) can be stored on the mobile device **100**.

[0075] When operating the mobile device **100**, the user may wish to have e-mail messages retrieved for delivery to the mobile device **100**. The message application **138** operating on the mobile device **100** may also request messages associated with the user's account from the message server **268**. The message application **138** may be configured (either by the user or by an administrator, possibly in accordance with an organization's information technology (IT) policy) to make this request at the direction of the user, at some pre-defined time interval, or upon the occurrence of some pre-defined event. In some implementations, the mobile device **100** is assigned its own e-mail address, and messages addressed specifically to the mobile device **100** are automatically redirected to the mobile device **100** as they are received by the message server **268**.

[0076] The message management server **272** can be used to specifically provide support for the management of messages, such as e-mail messages, that are to be handled by mobile devices. Generally, while messages are still stored on the message server **268**, the message management server **272** can be used to control when, if, and how messages are sent to the mobile device **100**. The message management server **272** also facilitates the handling of messages composed on the mobile device **100**, which are sent to the message server **268** for subsequent delivery.

[0077] For example, the message management server **272** may monitor the user's "mailbox" (e.g. the message store associated with the user's account on the message server **268**) for new e-mail messages, and apply user-definable filters to new messages to determine if and how the messages are relayed to the user's mobile device **100**. The message management server **272** may also compress and encrypt new messages (e.g. using an encryption technique such as Data Encryption Standard (DES), Triple DES, or Advanced Encryption Standard (AES)) and push them to the mobile device **100** via the shared network infrastructure **224** and the wireless network **200**. The message management server **272** may also receive messages composed on the mobile device **100** (e.g. encrypted using Triple DES), decrypt and decompress the composed messages, re-format the composed messages if desired so that they will appear to have originated from

the user's computer **262a**, and re-route the composed messages to the message server **268** for delivery.

[0078] Certain properties or restrictions associated with messages that are to be sent from and/or received by the mobile device **100** can be defined (e.g. by an administrator in accordance with IT policy) and enforced by the message management server **272**. These may include whether the mobile device **100** may receive encrypted and/or signed messages, minimum encryption key sizes, whether outgoing messages must be encrypted and/or signed, and whether copies of all secure messages sent from the mobile device **100** are to be sent to a pre-defined copy address, for example.

[0079] The message management server **272** may also be adapted to provide other control functions, such as only pushing certain message information or pre-defined portions (e.g. "blocks") of a message stored on the message server **268** to the mobile device **100**. For example, in some cases, when a message is initially retrieved by the mobile device **100** from the message server **268**, the message management server **272** may push only the first part of a message to the mobile device **100**, with the part being of a pre-defined size (e.g. 2 KB). The user can then request that more of the message be delivered in similar-sized blocks by the message management server **272** to the mobile device **100**, possibly up to a maximum pre-defined message size. Accordingly, the message management server **272** facilitates better control over the type of data and the amount of data that is communicated to the mobile device **100**, and can help to minimize potential waste of bandwidth or other resources.

[0080] The mobile data server **274** encompasses any other server that stores information that is relevant to the corporation. The mobile data server **274** may include, but is not limited to, databases, online data document repositories, customer relationship management (CRM) systems, or enterprise resource planning (ERP) applications.

[0081] The contact server **276** can provide information for a list of contacts for the user in a similar fashion as the address book on the mobile device **100**. Accordingly, for a given contact, the contact server **276** can include the name, phone number, work address and e-mail address of the contact, among other information. The contact server **276** can also provide a global address list that contains the contact information for all of the contacts associated with the host

system **250**.

[0082] It will be understood by persons skilled in the art that the message management server **272**, the mobile data server **274**, the contact server **276**, the device manager module **278**, the data store **284** and the IT policy server **286** do not need to be implemented on separate physical servers within the host system **250**. For example, some or all of the functions associated with the message management server **272** may be integrated with the message server **268**, or some other server in the host system **250**. Alternatively, the host system **250** may comprise multiple message management servers **272**, particularly in variant implementations where a large number of mobile devices need to be supported.

[0083] Alternatively, in some example embodiments, the IT policy server **286** can provide the IT policy editor **280**, the IT user property editor **282** and the data store **284**. In some cases, the IT policy server **286** can also provide the device manager module **278**. The processor **288** of the IT policy server **286** can be used to perform the various steps of a method for providing IT policy data that is customizable on a per-user basis, as will be appreciated by those skilled in the art. The processor **288** can execute the editors **280** and **282**. In some cases, the functionality of the editors **280** and **282** can be provided by a single editor. In some cases, the memory unit **292** can provide the data store **284**.

[0084] The device manager module **278** provides an IT administrator with a graphical user interface with which the IT administrator interacts to configure various settings for the mobile devices **100**. As mentioned, the IT administrator can use IT policy rules to define behaviors of certain applications on the mobile device **100** that are permitted such as phone, web browser or Instant Messenger use. The IT policy rules can also be used to set specific values for configuration settings that an organization requires on the mobile devices **100** such as auto signature text, WLAN/VoIP/VPN configuration, security requirements (e.g. encryption algorithms, password rules, etc.), specifying themes or applications that are allowed to run on the mobile device **100**, and the like.

[0085] Many modifications and other example embodiments will come to the mind of one skilled in the art having the benefit of the teachings presented in the foregoing descriptions and the associated drawings. Therefore, it is understood that the invention is not to be limited to the specific example embodiments

disclosed, and that modifications and example embodiments are intended to be included.

THAT WHICH IS CLAIMED IS:

1. An electronic messaging method comprising:
storing at least one information field to be included in electronic messages on a message server in one of a plurality of different character set formats;
receiving electronic message body text at the message server to be included in an electronic message for a given communications network from among a plurality of communications networks, the body text having a respective character set format;
comparing the character set format of the body text with the character set format of the at least one information field and
if the at least one information field is displayable in the character set format of the body text, then formatting the at least one information field in the character set format of the body text, and
otherwise formatting the body text and the at least one information field in a default character set format associated with the given communications network.
2. The method of Claim 1 wherein the at least one information field comprises at least one name field.
3. The method of Claim 2 wherein the at least one name field comprises at least one sender field.
4. The method of Claim 1 wherein the at least one information field comprises at least one signature field.
5. The method of Claim 1 wherein the plurality of different character set formats comprises a UTF-8 character set format.
6. The method of Claim 1 wherein the plurality of different character set formats comprises an ISO-2022-JP character set format.
7. The method of Claim 1 wherein the plurality of communications networks comprises a plurality of cellular communications networks.
8. The method of Claim 1 wherein the electronic message body text is received by the message server from a wireless communications device.

9. The method of Claim 1 wherein the given communications network is a service provider's network.

10. An electronic message server comprising:
a memory configured to store at least one information field to be included in electronic messages in one of a plurality of different character set formats; and
a processor configured to
receive electronic message body text to be included in an electronic message for a given communications network from among a plurality of communications networks, the body text having a respective character set format, and
compare the character set format of the body text with the character set format of the at least one information field and if the at least one information field is displayable in the character set format of the body text, then formatting the at least one information field in the character set format of the body text, and otherwise formatting the body text and the at least one information field in a default character set format associated with the given communications network.

11. The electronic message server of Claim 10 wherein the at least one information field comprises at least one name field.

12. The electronic message server of Claim 11 wherein the at least one name field comprises at least one sender field.

13. The electronic message server of Claim 10 wherein the at least one information field comprises at least one signature field.

14. The electronic message server of Claim 10 wherein the plurality of different character set formats comprises a UTF-8 character set format.

15. The electronic message server of Claim 10 wherein the plurality of different character set formats comprises an ISO-2022-JP character set format.

16. The electronic message server of Claim 10 wherein the given communications network is a service provider's network.

17. An electronic messaging system comprising:

a communications device for generating electronic message body text to be included in an electronic message for a given communications network from among a plurality of communications networks; and

a message server configured to

store at least one information field to be included in electronic messages in one of a plurality of different character set formats,

receive the electronic message body text from said communications device, and

compare the character set format of the body text with the character set format of the at least one information field and, if the at least one information field is displayable in the character set format of the body text, then format the at least one information field in the character set format of the body text, and otherwise format the body text and the at least one information field in a default character set format associated with the given communications network.

18. The electronic messaging system of Claim 17 wherein the at least one information field comprises at least one name field.

19. The electronic messaging system of Claim 17 wherein the at least one information field comprises at least one signature field.

20. The electronic messaging system of Claim 17 wherein the plurality of different character set formats comprises a UTF-8 character set format.

21. The electronic messaging system of Claim 17 wherein the plurality of different character set formats comprises an ISO-2022-JP character set format.

22. The electronic messaging system of Claim 17 wherein said communications device comprises a mobile wireless communications device.

23. The electronic messaging system of Claim 17 wherein the given communications network is a service provider's network.

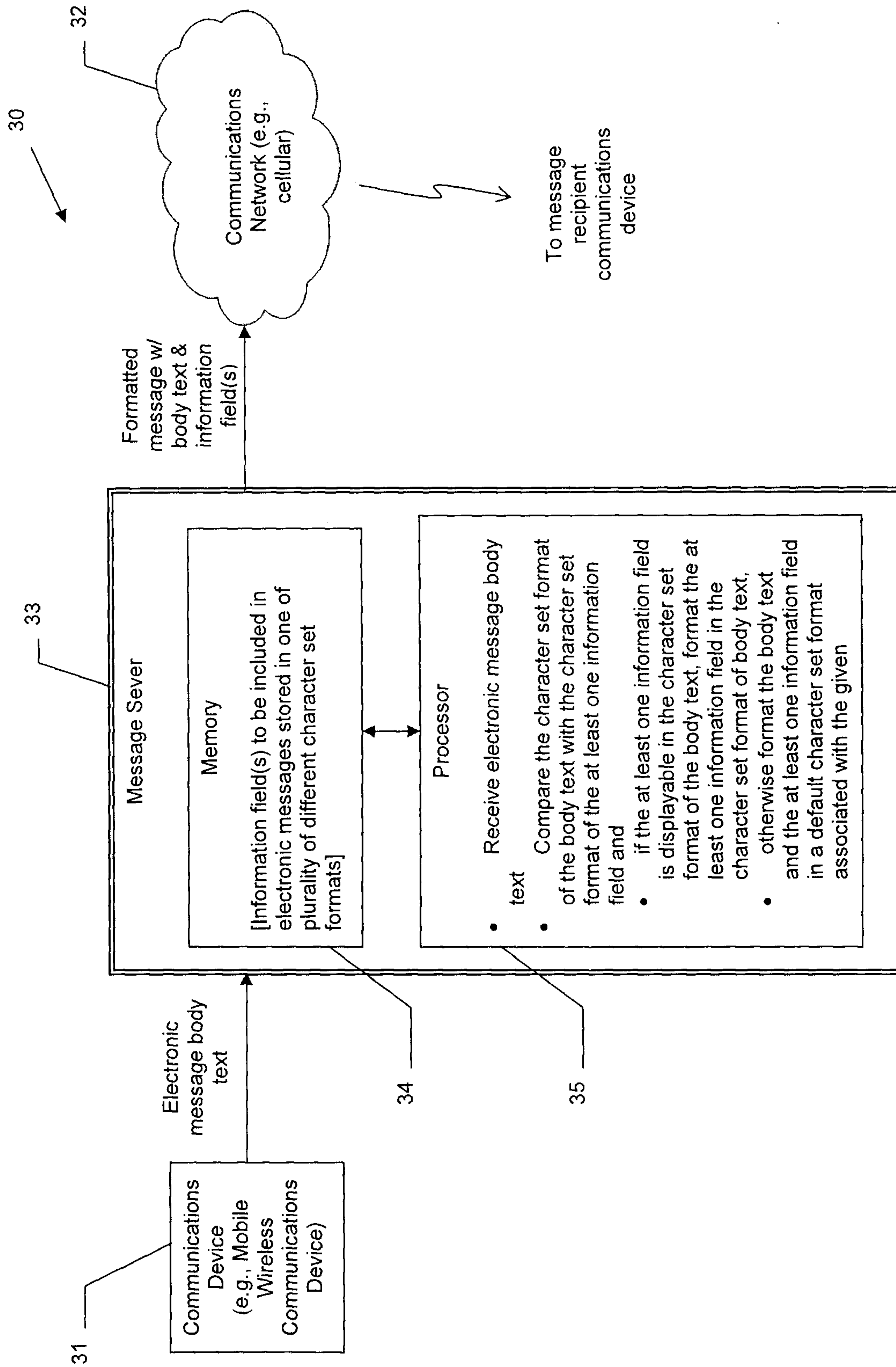


FIG. 1

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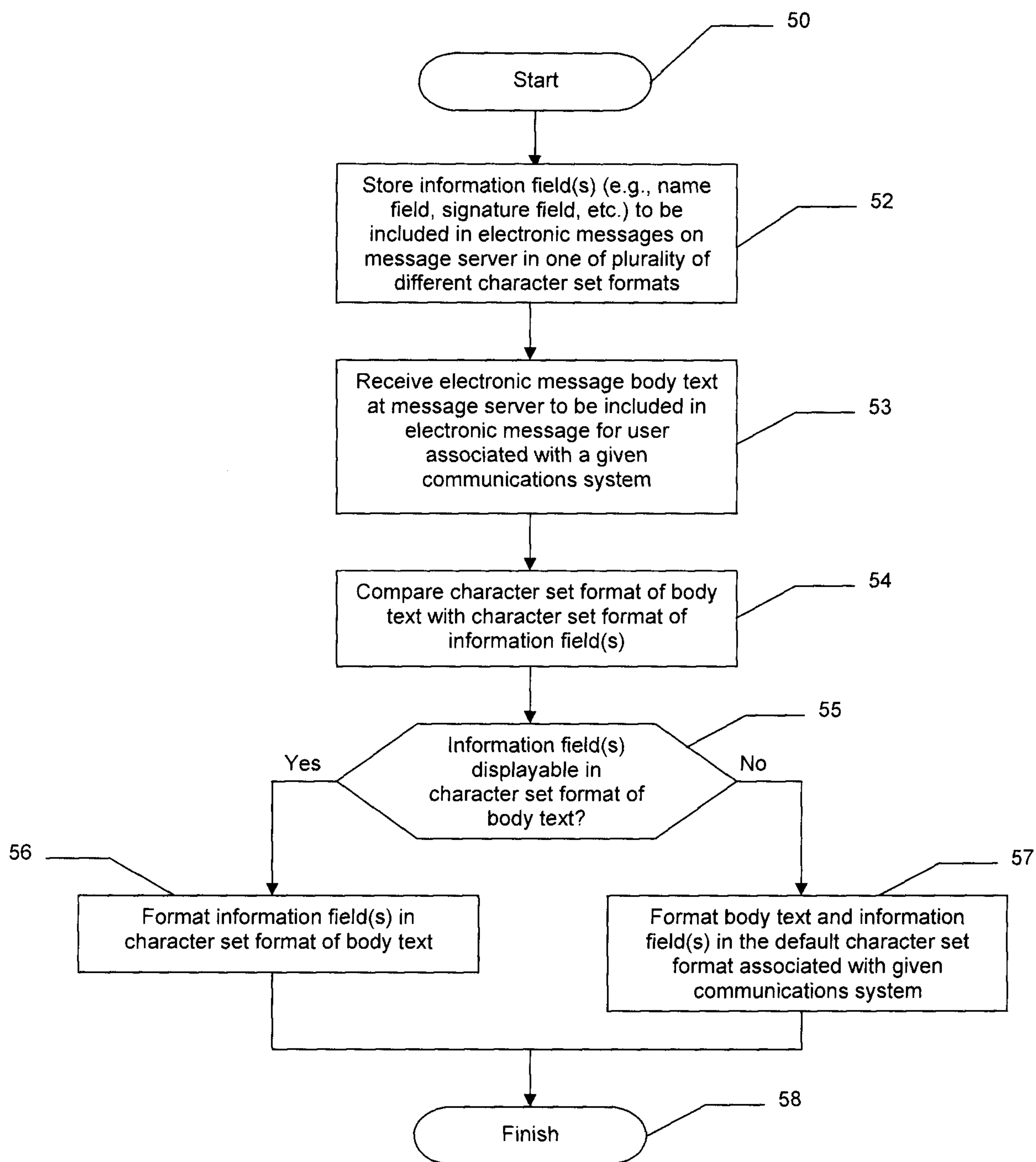
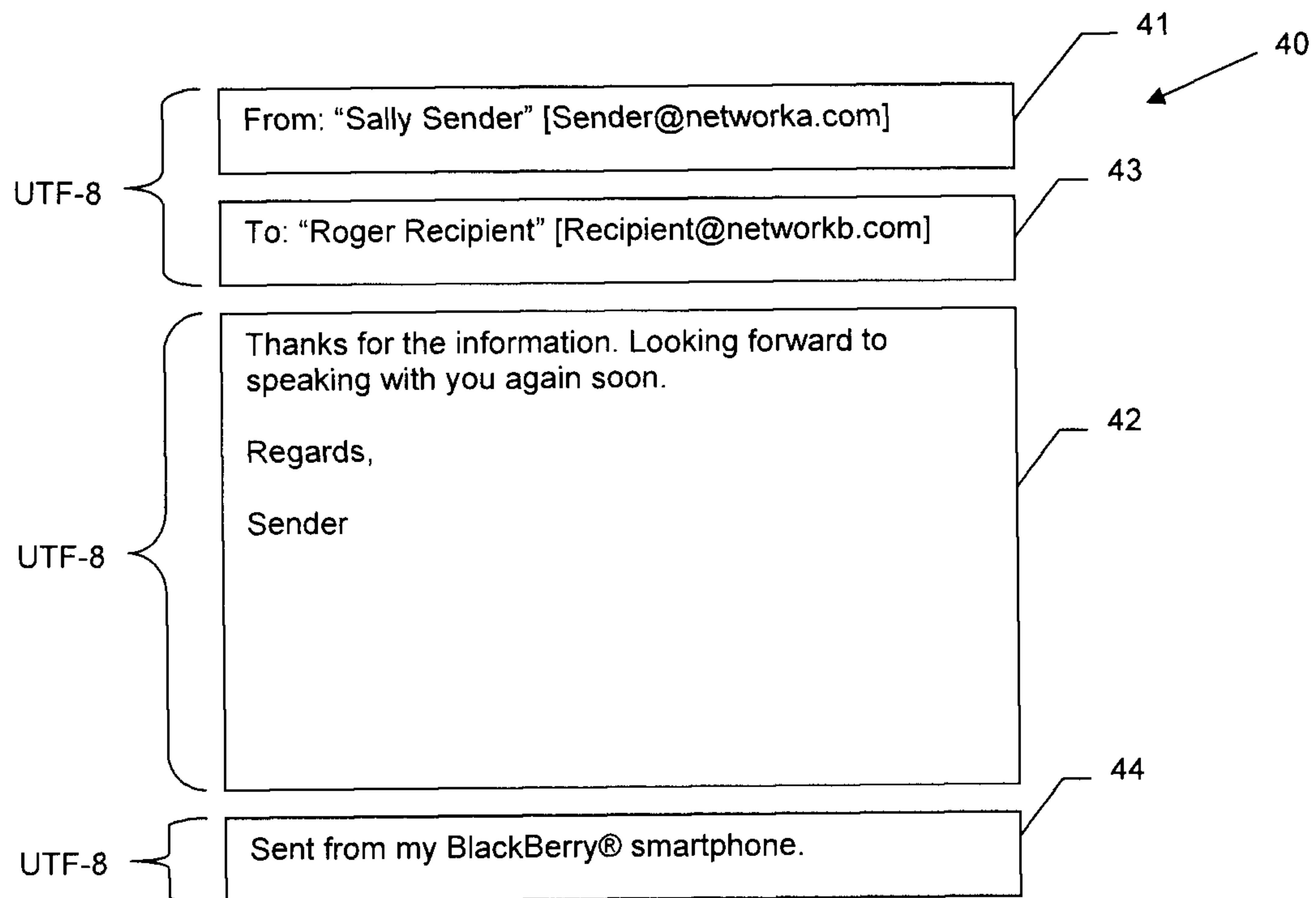
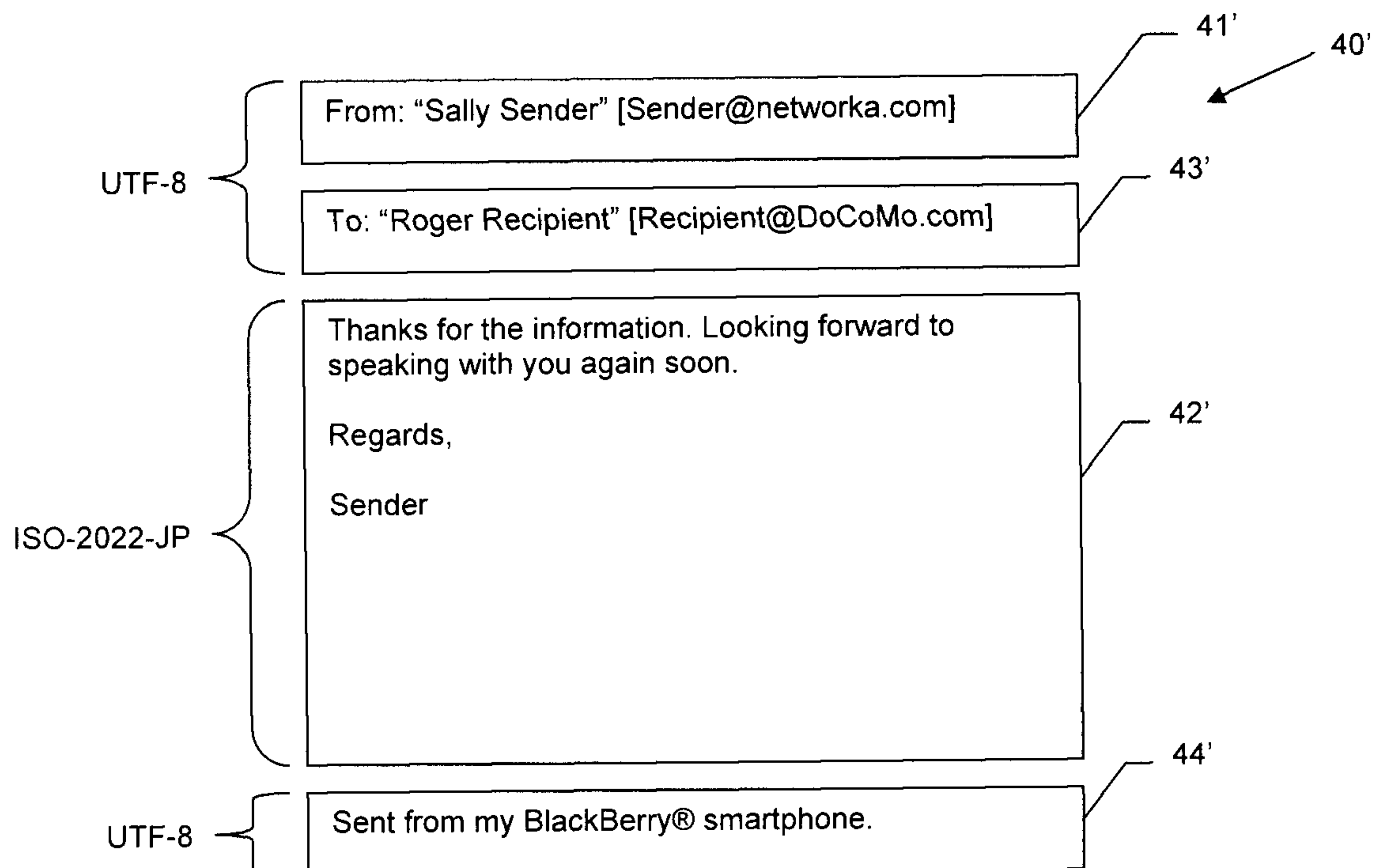


FIG. 2

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**FIG. 3****FIG. 4**

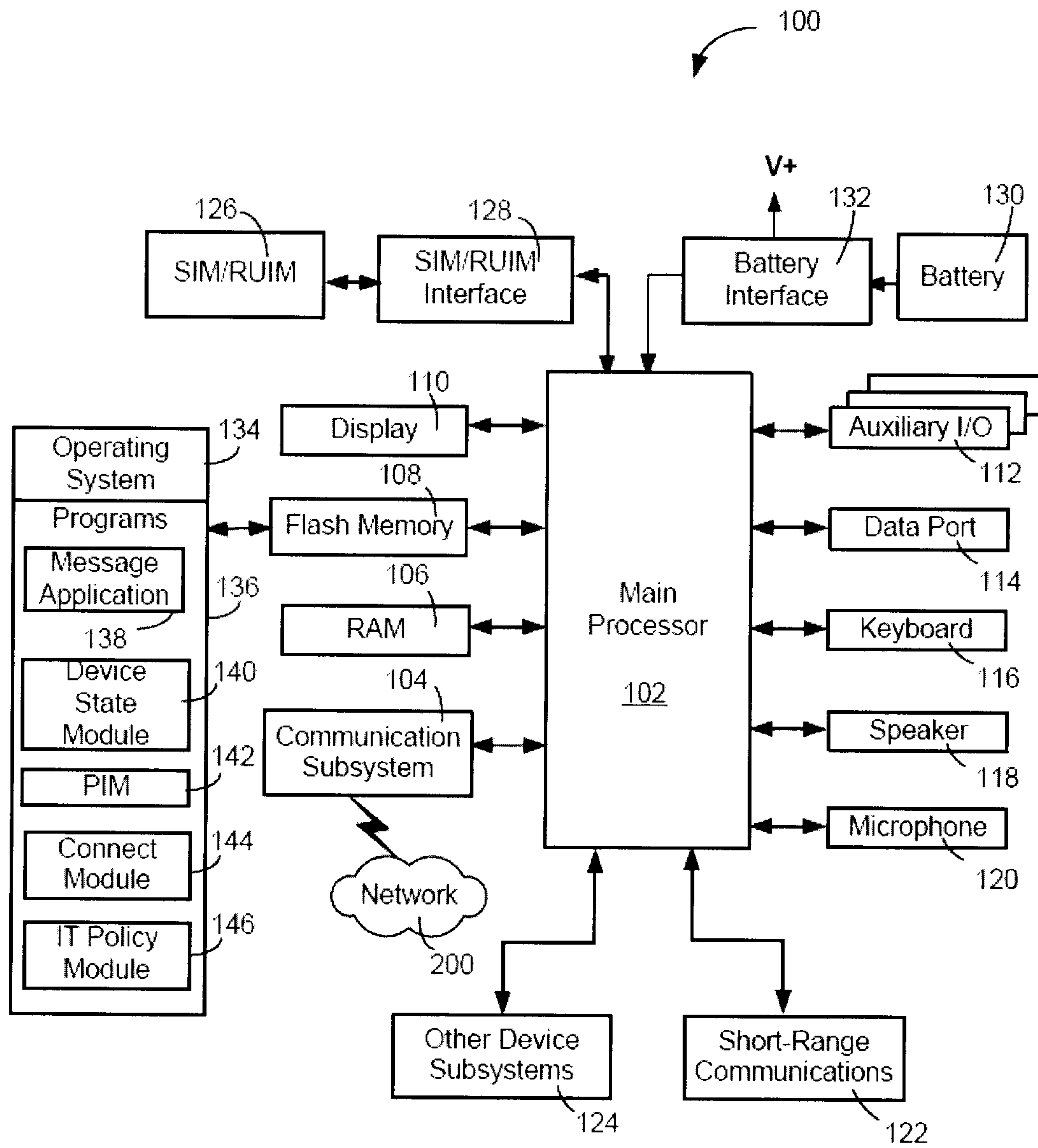
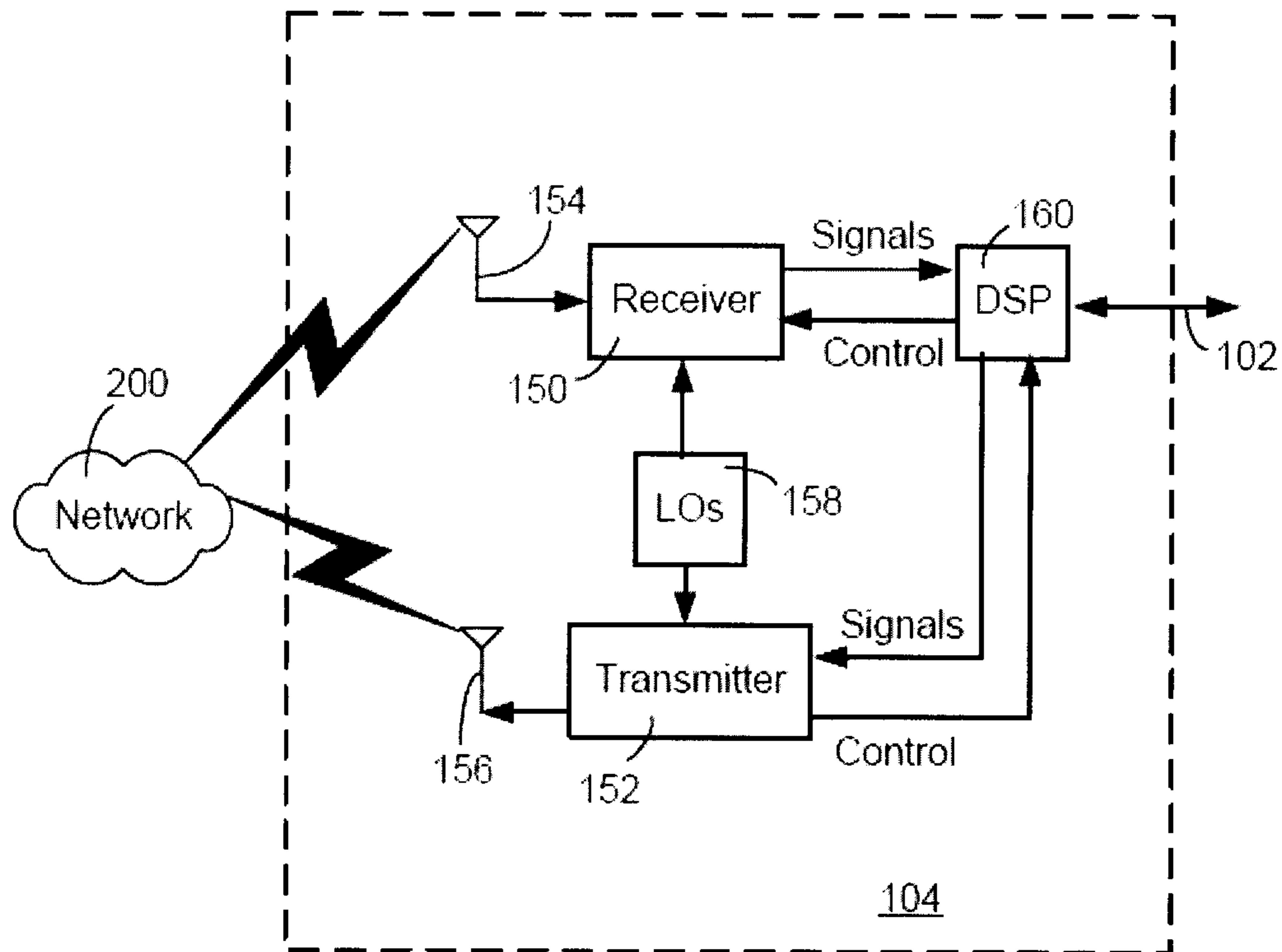


FIG. 5

**FIG. 6**

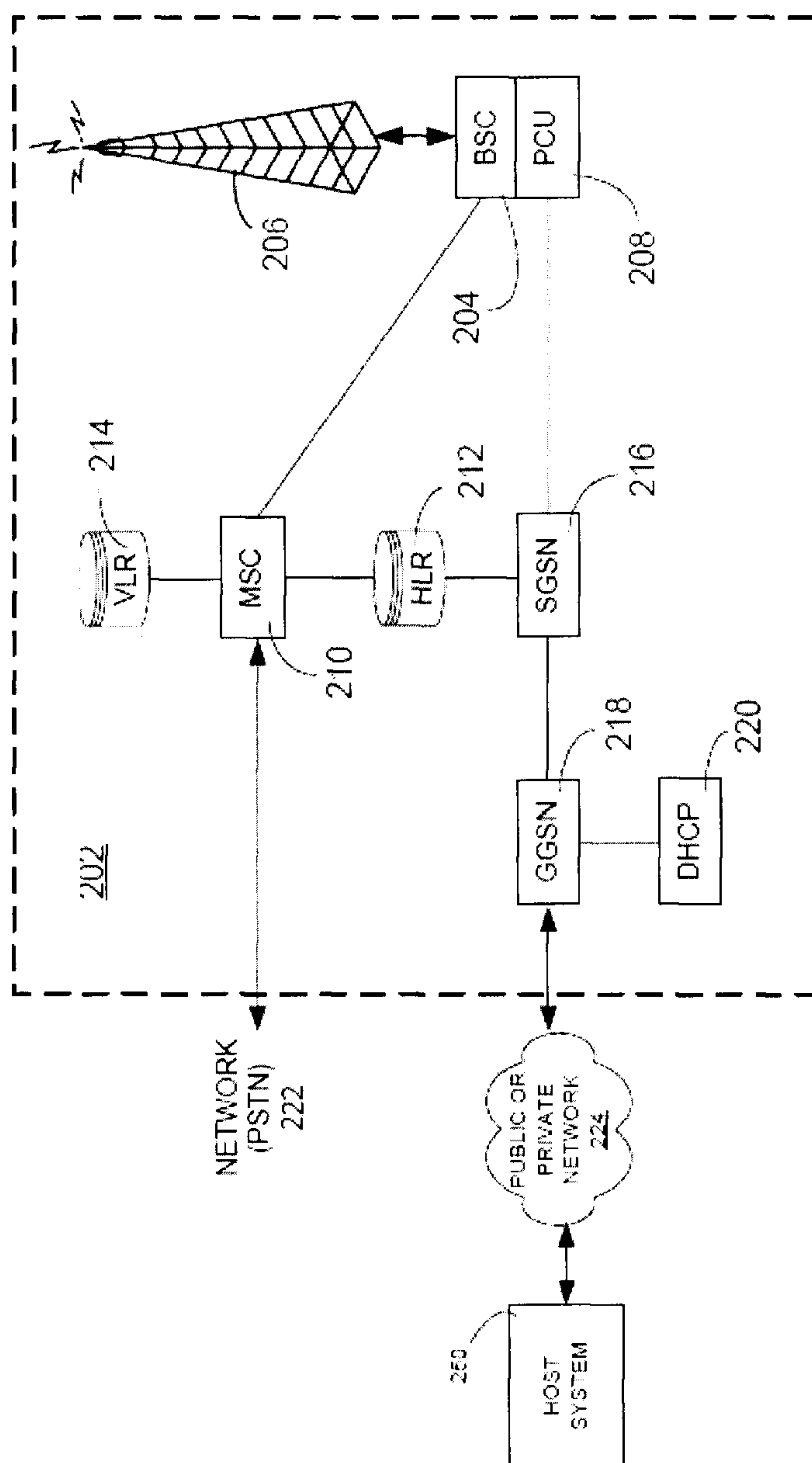


FIG. 7

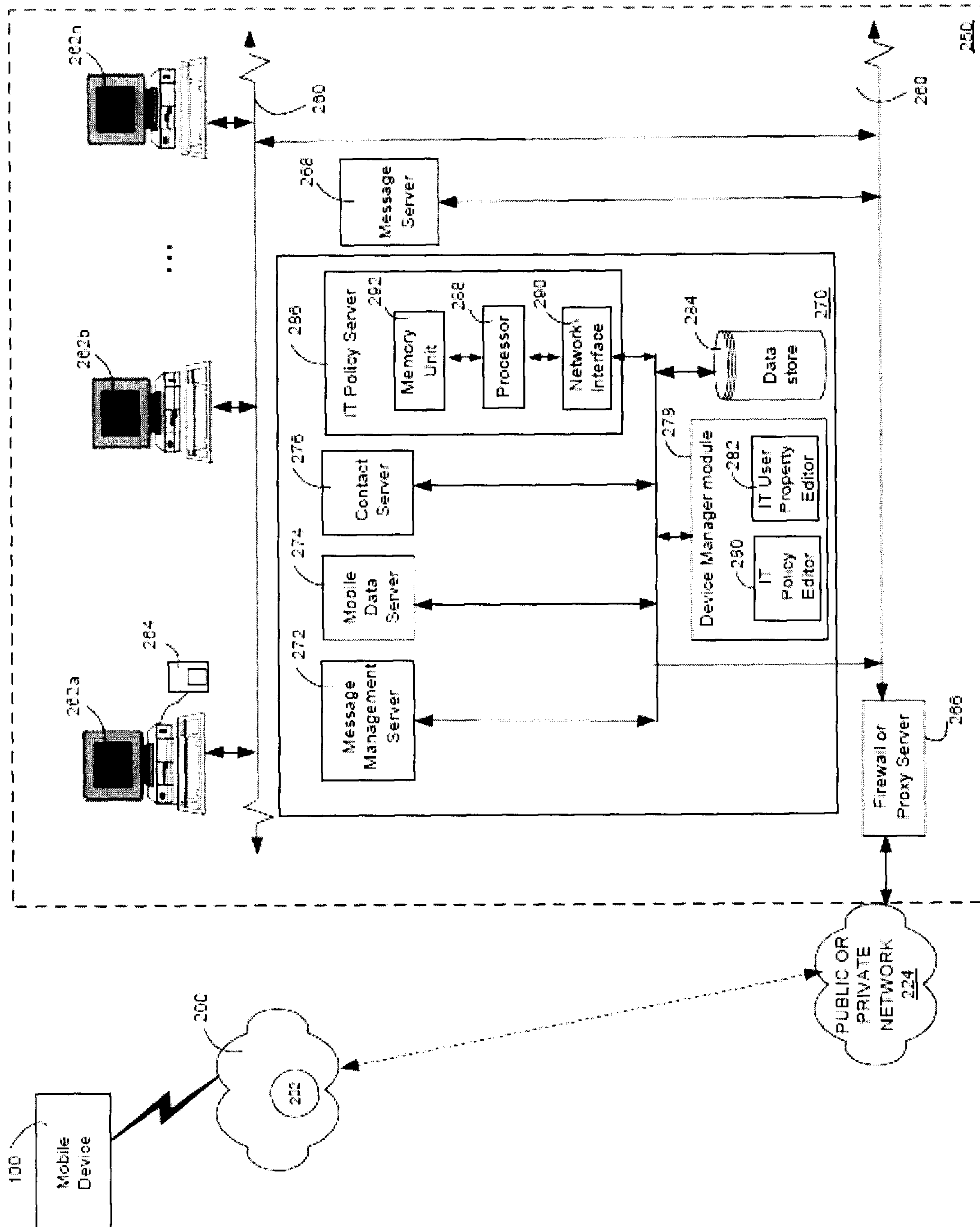


FIG. 8

Internet Service E-mail Product Configuration Sheet

Introduction

The enclosed Product Configuration Sheet outlines customizable options for service providers.

Revisions

Please indicate the name of the person making the revision, date of revision, and a brief summary of changes requested in this revision.

Revision Owner	Date	Summary of Changes

Approvals

Approval names and dates must be included and are the responsibility of the submitter to fill in.

	Name	Approved	Date
Carrier / Service Provider Representative		☐	

Requested Date for Production

Must be completed for PCS to proceed.

<insert date here>

Associated Documents

Include the names of any associated documents, including language addendums, logos, etc.

Doc Names

Overall Options and Settings

1 Internal Configurations

1.1 Infrastructure

Item	Service Provider Request
Internet Service Infrastructure to be used (select one):	☐ Americas ☐ Asia-Pacific ☐ Europe
Comments:	
Carrier "Friendly" Name:	Carrier Legal Name:

1.2 New Site

Item	Value
Is this a new carrier launch?	☐ Yes ☐ No
Does this carrier already have an existing Internet service email site?	

FIG. 9A

Internet Service E-mail
Product Configuration Sheet**1.3 Custom Configurations**

Are there any custom carrier configurations?

Item	Service Provider Request
Custom Configurations?	☐ Yes ☒ No
Comments:	

2 Billing Information**3 Customizable Messages****3.1 Default Auto Signature**

The Auto Signature automatically appears at the bottom of the messages sent from Email Service.

Item	Default	Service Provider Request
Default Auto Signature	Sent from my BlackBerry® smartphone	

4 Security Settings**5 Other options****FIG. 9B**

