[54] ELECTRONIC GAME HOUSING

[75] Inventor: Masanori Sato, Suwa, Japan

[73] Assignee: Seiko Epson Corporation, Tokyo; Hudson Soft Co., Ltd., Hokkaido, both of Japan

[**] Term: 14 Years

[21] Appl. No.: 796,126

[22] Filed: Nov. 20, 1991

[30] Foreign Application Priority Data
May 20, 1991 [JP] Japan 3-14573

[52] U.S. Cl. D21/13

[58] Field of Search D21/13, 48; 273/433–439, 148 B, DIG. 28; D14/124, 126, 125, 114

[56] References Cited
U.S. PATENT DOCUMENTS
D. 275,971 10/1984 Yokoi D21/13
D. 316,714 5/1991 Matsumoto D14/126
4,937,564 6/1990 Ober X

OTHER PUBLICATIONS
Hong Kong Enterprise, Dec. 1980, p. 190, top of the page.

Home Mechanix, Jul. 1989, p. 75, as shown.
Hong Kong Enterprise, Dec. 1984, p. 92 top right of the page.

Primary Examiner—Bernard Ansher
Assistant Examiner—Prabhakar Deshmukh
Attorney, Agent, or Firm—W. Douglas Carothers, Jr.

[57] CLAIM
The ornamental design for electronic game housing, as shown and described.

DESCRIPTION
FIG. 1 is a perspective view of an electronic game housing showing my new design;
FIG. 2 is a perspective view thereof in open position;
FIG. 3 is a front elevational view thereof;
FIG. 4 is a left side elevational view thereof;
FIG. 5 is a rear elevational view thereof;
FIG. 6 is a right side elevational view thereof;
FIG. 7 is a top plan view thereof;
FIG. 8 is a bottom plan view thereof;
FIG. 9 is a front elevational view thereof, with upper portion removed for clarity of illustration;
FIG. 10 is a left side elevational view of FIG. 2;
FIG. 11 is a right side elevational view of FIG. 2;
FIG. 12 is a top plan view of FIG. 9; and,
FIG. 13 is a front elevational of the upper portion of the electronic game housing, with lower portion removed for clarity of illustration.