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(54) Title: PROCESS FOR MATCHING PURSUIT BASED CODING OF VIDEO DATA FOR A SEQUENCE OF IMAGES

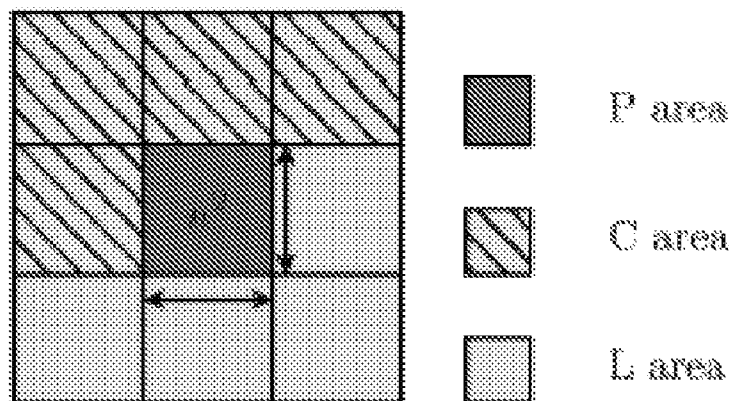


FIG. 1

(57) Abstract: The process comprising splitting of an image into blocks, intra coding of a current block using spatial prediction based on a matching pursuit algorithm selecting, from a dictionary of atoms, the atom the most correlated with a causal neighborhood of the current block, is characterized in that it performs the following steps: - determination of the two dimensional shift between the causal neighborhood and the selected atom, - generation of, at least, a new phased atom taking into account the values of the two dimensional spatial shift, - use of this new atom for intra prediction, according to the matching pursuit algorithm, if better correlated than the selected one. Application to video data compression.

PROCESS FOR MATCHING PURSUIT BASED CODING OF VIDEO DATA FOR A SEQUENCE OF IMAGES

The invention relates to a video coding and decoding process and more
5 particularly a phase refinement process for image prediction based on sparse
representation.

The goal is to propose a tool to be used at the encoder and at the decoder
that would improve the video coding performance by keeping the same
quality for a lower bit-rate. The problem addressed by the invention is to
10 improve the prediction in the case of spatial and inter image prediction.

In H264/AVC, as disclosed for example in the document of T. Wiegand, G.J.
Sullivan, G. Bjontegaard, and A. Luthra, titled "Overview of the H.264/AVC"
Circuits and Systems for Video Technology, IEEE Transactions, Vol 13,7,
15 560 - 576, July 2003, intra prediction is performed to decorrelate neighbor
blocks based on the knowledge of the pixel row and column adjacent to the
current block. Several directional modes are specified. The extrapolation is
done by simply "propagating" the pixel values along one of the predefined
directions. Additionally to these geometrical modes, the DC prediction, the
20 mean of neighboring prior encoded samples, is available. H264/AVC intra
coding is very efficient to reconstruct uniform regions or directional
structures, especially when one direction of intra modes best fits to the
contours.

25 To address the problem of signal prediction in highly textured areas, methods
based on sparse signal approximations are considered here. The goal of
sparse approximation techniques is to look for a linear expansion
approximating the analyzed signal in terms of functions chosen from a large
and redundant set (i.e. dictionary). The MP (Matching Pursuit) algorithm is a
30 possible technique to compute adaptive signal representations by iterative
selection of so-called *atoms* from the dictionary. See paper from Mallat, S.
and Zhang, Z., titled "Matching pursuits with time frequency dictionaries,"

IEEE Sig. Processing 41 (December 1993). Here we consider the problem of closed-loop spatial image prediction or extrapolation. It can be seen as a problem of signal extension from noisy data taken from a causal neighborhood. The MP sparse representation algorithm is considered. We
 5 also present a way to improve atomic decomposition through phase refinement of basis functions.

A subject of the invention is a process for the coding of video data of a sequence of images comprising splitting of an image into blocks, intra coding
 10 of a current block using spatial prediction based on a matching pursuit algorithm selecting, from a dictionary of atoms, the atom the most correlated with a causal neighborhood of the current block, characterized in that it performs the following steps:

- determination of the two dimensional shift between the causal
 15 neighborhood and the selected atom,
- generation of, at least, a new phased atom taking into account the values of the two dimensional spatial shift,
- use of this new atom for intra prediction, according to the matching pursuit algorithm, if better correlated than the selected one.

20 According to a particular embodiment, atoms of the dictionary are extracted from DCT (Discrete Cosine Transform) and/or DFT (Discrete Fourier Transform) and/or other transforms.

According to a particular embodiment, the determination of the two dimensional spatial shift Δx , Δy comprises :

- 25 - a step of calculation of a cross-power spectrum :

$$C = \frac{F_{input} \times F_{atom}^*}{|F_{input} \times F_{atom}^*|}$$

where

F_{input} is the Fourier transform of the current residual

F_{atom} is the Fourier transform of the selected atom

30 F_{atom}^* corresponding to the complex conjugate of F_{atom}

- a step of calculation of the inverse Fourier transform, c , of C

- a step to determine the two dimensional location of the correlation peak

$$\{\Delta x, \Delta y\} = \arg \max_{x,y} \{c\}$$

According to a particular embodiment, the causal neighborhood corresponds to the previously coded blocks adjacent to the current block.

- 5 According to a particular embodiment, a matrix A composed of the atoms, to which is multiplied a prediction vector X of pixels to give the vector Y relating to the pixels of the original signal, is constructed from the region taken into account all the blocks adjacent to the current block and is then compacted by masking its rows corresponding to the pixels which are not in the causal area
- 10 of the neighborhood.

Another subject of the invention is a process for the decoding of video data coded according to the previous process for the coding, characterized in that, for the decoding of a current block, it comprises the following steps:

- calculation of an intra prediction by using a matching pursuit algorithm
- 15 selecting, from a dictionary of atoms, the atom the most correlated with a causal neighborhood of the current image block to be decoded,
- determination of the two dimensional shift between the causal neighborhood of the current block and the selected atom,
- generation of a new phased atom taking into account the values of the two
- 20 dimensional spatial shift.
- use of this phased atom, if better correlated than the selected one, as the intra prediction.

- Other features and advantages will become clearly apparent in the following
- 25 description presented by way of non-limiting examples and with regard to the appended figures that show:

- figure 1, a causal area for the prediction of a block P
- figure 2, two test images for the simulations.

30 Matching Pursuit algorithm

Let Y be a vector of dimension N and A a matrix of dimension N × M with M >> N. The columns a_k of A can be seen as basis functions or atoms of a

dictionary that will be used to represent the vector Y . Note that there is an infinite number of ways to choose the M dimensional vector X such that $Y = AX$. The aim of sparse representations is to search among all these solutions of $Y = AX$ those that are sparse, i.e. those for which the vector X has only a small number of nonzero components. Indeed one quite generally does not seek an exact reconstruction but rather seeks a sparse representation that satisfies:

$$\|Y - AX\|_2^2 \leq p$$

where p characterizes an admissible reconstruction error. Since searching for the sparsest representation satisfying this constraint is NP-hard and hence computationally intractable, one seeks approximate solutions. The MP algorithm offers a sub-optimal solution to this problem via an iterative algorithm. It generates a sequence of M dimensional vectors X_k having an increasing number of non zero components in the following way. At the first iteration $X_0 = 0$ and an initial residual vector $R_0 = Y - AX_0 = Y$ is computed. At iteration k , the algorithm selects the basis function a_{j_k} having the highest correlation with the current residual vector $R_{k-1} = Y - AX_{k-1}$, that is, such that

$$j_k = \arg \max_j \frac{(a_j^T R_{k-1})^2}{a_j^T a_j}.$$

20

The weight x_{j_k} of this new atom is then chosen so as to minimize the energy of the new residual vector, which becomes thus equal to:

$$R_k = R_{k-1} - \frac{a_{j_k}^T R_{k-1}}{a_{j_k}^T a_{j_k}} a_{j_k}.$$

25 The new optimal weight is introduced into X_{k-1} to yield X_k . Note that the same atom may be chosen several times by MP. In this case, the value of the coefficient is added to the previous one. The algorithm proceeds until the stopping criterion

$$\|Y - AX_k\|^2 \leq \rho \quad (1)$$

is satisfied, where ρ is a tolerance parameter which controls the sparseness of the representation.

5

Prediction based on MP

In Fig. 1, we define the block P of $n \times n$ pixels to be predicted using its causal neighborhood C of size $4n^2$.

C is the causal area, P is the current block to be predicted and L is the whole area surrounding P .

10

With the entire region L containing 9 blocks and hence of size $3n \times 3n$ pixels, we associate the Discrete Fourier and/or Cosine basis functions expressed respectively as

$$g_{p,q}(m, n) = e^{2i\pi\left(\frac{mp}{M} + \frac{nq}{N}\right)} \quad (2)$$

15

and

$$g_{p,q}(m, n) = \cos\left(\frac{(2m+1)p\pi}{2M}\right) \cos\left(\frac{(2n+1)q\pi}{2N}\right) \quad (3)$$

with m and n the coordinates of the pixels of the prediction block, p and q the spatial frequencies.

20 With these atoms we build the matrix A . In the experiments, this matrix is composed of $9n^2$ atoms (DCT or DFT) or $18n^2$ atoms (DCT and DFT). We denote Y the $9n^2$ dimensional vector formed with the pixel values of the area L and X the vector containing the coefficients of the representation of Y in terms of the basis functions : $Y = AX$. The matrix A is modified by masking its
25 rows corresponding to the pixels not in the known area C . We thus obtain a compacted matrix A_c whose size is $4n^2 \times 9n^2$ if only the DCT basis is considered. The corresponding components in Y are deleted similarly to get the vector Y_c of $4n^2$ pixels. The MP algorithm is then applied to A_c and Y_c .

For later use, we define similarly A_p and Y_p of size $n^2 \times 9n^2$ and $n^2 \times 1$ associated with the area P to be predicted.

Remember that the aim of MP algorithm is to get a sparse representation of Y_c . This means that as the complexity of the representation i.e. as the
 5 number k of non zero components in X , increases the reconstruction error decreases monotonically.

$$\|Y_c - A_c X_k\|^2$$

10 Here, X_k denotes the representation proposed by the MP algorithm after k steps. But since our purpose is to get a good prediction of the area P there is of course no reason that the better the representation of the area C, the better the associated prediction of the area P. We will therefore apply to MP a stopping criterion that tends to fulfill this goal, i.e., that tends to minimize
 15 the reconstruction error in P. We implement the algorithm so that it generates a sequence of representations X_k of increasing complexity and for each X_k we compute the prediction error energy

$$\|Y_p - A_p X_k\|^2$$

20

and we should thus stop as soon as this prediction error which generically starts decreasing, increases. But since there is no reason that a more complex representation cannot indeed yield a smaller prediction error, we actually proceed differently and consider a two steps procedure.

25 First the MP algorithm are run until the pre-specified threshold on the reconstruction error in (4) is reached and the resulting X_k sequences are stored. The values of the thresholds are fixed such that the final representation has a quite large number of components, say K. In a second step one then selects the optimal representation as the one that gives the
 30 smallest error energy on the area P to be predicted:

$$k_{opt} = \min_{k \in [1, K]} \|Y_p - A_p X_k\|_2^2 \quad (4)$$

Phase refinement

As exposed previously, the MP algorithm selects the most correlated atoms with neighbor samples. The quality of the extrapolated signal is then highly dependent on the nature of selected atoms. The quest of sparseness is achieved if the considered atom well suits the signal. Actually, one of the big issues of sparse representations is to be able to determine a relevant set of basis functions to represent any kind of features in images. The ideal dictionary is composed of smooth functions to recollect low frequencies, other functions more spatially located for high frequencies, such as edges or contours.

In this section, we address the problem of finding a non exhaustive solution to this question. We propose to work with a limited dictionary and to virtually increase its redundancy by phasing atoms. The main idea is to best fit the input data by searching the appropriate spatial phase thanks to phase correlation.

This frequency domain approach estimates the relative translative movement between two images. In the context of sparse prediction, our goal is to detect the shift between the observation signal (at first step, input signal is the causal neighborhood itself and then at other steps, it corresponds to the residual signal) and the selected bidimensional basis function. The spatial shift of the two signals is reflected as a phase change in the Fourier domain.

We first chose to insert the phase correlation process after the choice of the best correlated atom by the MP. Note that it is an a posteriori treatment necessarily sub-optimal compared to in loop refinement. The first step is to determine the two dimensional shift that might be present between the input data and the selected atom. Let F_{input} be the Fourier transform of the input signal and F_{atom} the Fourier transform of the basis function.

30

The cross-power spectrum is defined as followed :

$$C = \frac{F_{input} \times F_{atom}^*}{|F_{input} \times F_{atom}^*|}$$

with F_{atom}^* the complex conjugate of F_{atom} . The correlation c between the two signals is obtained by calculating the inverse Fourier transform of C . Then,
 5 the two dimensional location of the peak in c is detected :

$$\{\Delta x, \Delta y\} = \arg \max_{x,y} \{c\}$$

To increase the reliability of the process, use sub-pixel detection. The second
 10 step consists in generating a phased atom taking into account the values of the spatial shift $\{\Delta x, \Delta y\}$. Since the theoretic expressions of basis functions in the dictionary are known, there is no ambiguity to calculate the shifted functions.

15 **Result and implementation**

We consider the spatial prediction of blocks of 4×4 , 8×8 , and 16×16 pixels ($n = 4, 8$ or 16). The Cosine functions have been used to construct the redundant dictionary A . The threshold is set to a value that yields a final representation having K , a quite large number, of non zero components.
 20 Then the vector X related to the optimal representation is selected, see (2). In all our simulations ρ is set to 1 in (2). The MP based prediction was integrated in JM 11.0 KTA 1.2 (Key Technical Area) software without any change of the encoder syntax.

The proposed prediction mode substitutes for one AVC mode for each type
 25 of intra prediction. The selected AVC mode corresponds to the less chosen mode. Results concerning the following tests are presented : the MP based prediction substitutes one AVC mode when the three prediction types were combined, or when only intra- 4×4 and 8×8 were available or just intra- 4×4 . Note that the software was tuned to turn intra- 16×16 prediction off
 30 Simulations were performed on a large range of quantization levels to

evaluate the Bjontegaard average PSNR improvement of luminance components and bit rate savings. See, "Calculation of average PSNR differences between RD curves", author Gisle Bjontegaard, document VCEG-M33, ITU-T Video Coding Experts Group (VCEG) Meeting, April 2001. Table 1 presents the results for MP prediction on Barbara and two other pictures, pool and wool, test images (720x576) represented on figure 2, according to the three types of intra-prediction. The higher rate savings are obtained when there are many 2D patterns in the source frame.

	4x4		4x4,8x8		4x4, 8x8, 16x16	
	psnr	rate	psnr	rate	psnr	rate
barbara	+ 0,71	-8,3	+ 0,58	-7,57	+ 0,57	-7,78
pool	+ 1,13	-12,16	+ 1,03	-11,33	+ 0,94	-11,33
wool	+ 0,87	-11,52	+ 1,00	-12,53	+ 0,76	-9,97

Table 1. Bjontegaard results (PSNR gains (dB) and rate savings (%)) for MP

This new approach of intra prediction MP based offers interesting perspectives compared to directional modes of H264/AVC. For complex textures, the MP algorithm turns out to be an interesting alternative for Intra prediction and also for prediction. By using correlation phase refinement, we can work with a limited dictionary which is virtually increased by the phasing of atoms. Thanks to phase refinement, the complexity is reduced and the reliability of reconstruction is improved. Moreover, due to sub-pel accuracy of phase correlation algorithm, the performance of the type of algorithm is particularly efficient.

The algorithm focuses particularly on shift determination, for example, based in barycenter of the neighbouring energy of the correlation peak and considers there major peaks.

Technical background about phase correlation is, for example, document, authors C D Kuglin & D C Hines, titled "The phase correlation image alignment method" Proc IEEE 1975, Conf Cybernetics and Society pages 163-165 sept 1975, and patent application, inventors D Thoreau, C

Chevance, titled "Image matching process and device using a weighted phase correlation for determining a shift", EP0480807, 15.04.1992.

The current proposal concerns all applications in relationship with video
5 compression picture coding schemes.

CLAIMS

1. Process for the coding of video data of a sequence of images comprising
 5 splitting of an image into blocks, intra coding of a current block using spatial prediction based on a matching pursuit algorithm selecting, from a dictionary of atoms, the atom the most correlated with a causal neighborhood of the current block, characterized in that it performs the following steps:
- determination of the two dimensional shift between the causal
 10 neighborhood and the selected atom,
 - generation of, at least, a new phased atom taking into account the values of the two dimensional spatial shift,
 - use of this new atom for intra prediction, according to the matching pursuit algorithm, if better correlated than the selected one.

15

2. Process according to claim 1, characterized in that atoms of the dictionary are extracted from DCT (Discrete Cosine Transform) and/or DFT (Discrete Fourier Transform) and/or other transforms.

- 20 3. Process according to claim 1, characterized in that the determination of the two dimensional spatial shift Δx , Δy comprises :
- a step of calculation of a cross-power spectrum :

$$C = \frac{F_{input} \times F_{atom}^*}{|F_{input} \times F_{atom}^*|}$$

where

- 25 F_{input} is the Fourier transform of the current residual

F_{atom} is the Fourier transform of the selected atom

F_{atom}^* corresponding to the complex conjugate of F_{atom}

- a step of calculation of the inverse Fourier transform, c , of C

- a step to determine the two dimensional location of the correlation peak

- 30 $\{\Delta x, \Delta y\} = \arg \max_{x,y} \{c\}$

4. Process according to claim 1, characterized in that the causal neighborhood corresponds to the previously coded blocks adjacent to the current block.

5

5. Process according to claim 1, characterized in that a matrix A composed of the atoms, to which is multiplied a prediction vector X of pixels to give the vector Y relating to the pixels of the original signal, is constructed from the region taken into account all the blocks adjacent to the current block and is
10 then compacted by masking its rows corresponding to the pixels which are not in the causal area of the neighborhood.

6. Process for the decoding of video data coded according to the process of claim 1, characterized in that, for the decoding of a current block, it
15 comprises the following steps:

- calculation of an intra prediction by using a matching pursuit algorithm selecting, from a dictionary of atoms, the atom the most correlated with a causal neighborhood of the current image block to be decoded,
- determination of the two dimensional shift between the causal
20 neighborhood of the current block and the selected atom,
- generation of a new phased atom taking into account the values of the two dimensional spatial shift.
- use of this phased atom, if better correlated than the selected one, as the intra prediction.

25

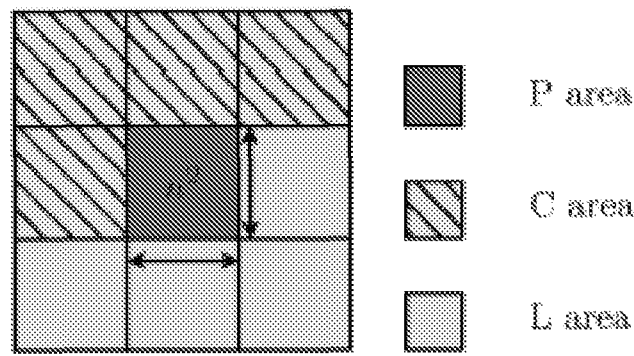


FIG. 1

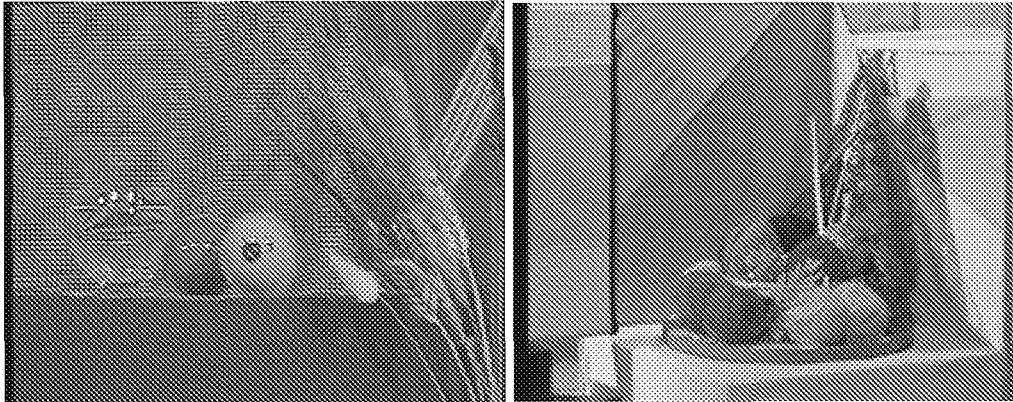


FIG. 2

INTERNATIONAL SEARCH REPORT

International application No

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A. CLASSIFICATION OF SUBJECT MATTER
 INV. H04N7/26 H04N7/34
 ADD.

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)
 H04N

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

EPO-Internal, INSPEC

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
Y	<p>MARTIN A ET AL: "Sparse Representation for Image Prediction" PROCEEDINGS OF THE 15TH EUROPEAN SIGNAL PROCESSING CONFERENCE (EUSIPCO 2007), POZNAN, POLAND, 3-7 SEPTEMBER 2007,, 3 September 2007 (2007-09-03), pages 1255-1259, XP002538752 page 1255 - page 1257, paragraphs 2,3 figure 1</p> <p style="text-align: center;">----- -/---</p>	1-6

☒ Further documents are listed in the continuation of Box C.

☐ See patent family annex.

* Special categories of cited documents :

"A" document defining the general state of the art which is not considered to be of particular relevance
 "E" earlier document but published on or after the international filing date
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Date of the actual completion of the international search

18 August 2010

Date of mailing of the international search report

24/09/2010

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INTERNATIONAL SEARCH REPORT

International application No

PCT/EP2010/058478

C(Continuation). DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
Y	JOST P ET AL: "MoTIF: An Efficient Algorithm for Learning Translation Invariant Dictionaries" PROCEEDINGS OF THE 2006 IEEE INTERNATIONAL CONFERENCE ON ACOUSTICS, SPEECH AND SIGNAL PROCESSING (ICASSP 2006), TOULOUSE, FRANCE 14-19 MAY 2006, 14 May 2006 (2006-05-14), pages V-857-V-860, XP031101644 IEEE, PISCATAWAY, NJ, USA ISBN: 978-1-4244-0469-8 pages V-857 - pages V-858, paragraphs 1,2 -----	1-6
X,P	MARTIN A ET AL: "Phase refinement for image prediction based on sparse representation" PROCEEDINGS OF THE CONFERENCE ON VISUAL INFORMATION PROCESSING AND COMMUNICATION (AMIR SAID, ONUR G. GULERYUZ EDS.), SAN JOSE, CA, USA, 19-21 JAN. 2010, vol. 7543, 19 January 2010 (2010-01-19), XP002596730 SPIE - The International Society for Optical Engineering, USA ISSN: 0277-786X DOI: 10.1117/12.838911 the whole document -----	1-6
A	AURELIE MARTIN ET AL: "Atomic decomposition dedicated to AVC and spatial SVC prediction" IMAGE PROCESSING, 2008. ICIP 2008. 15TH IEEE INTERNATIONAL CONFERENCE, IEEE, PISCATAWAY, NJ, USA, 12 October 2008 (2008-10-12), pages 2492-2495, XP031374546 ISBN: 978-1-4244-1765-0 page 2492 - page 2493, paragraphs 2,3,4 figures 1,2 -----	1-6
A	GRANAI L ET AL: "Hybrid video coding based on bidimensional matching pursuit" EURASIP JOURNAL ON APPLIED SIGNAL PROCESSING HINDAWI USA, vol. 2004, no. 17, 15 December 2004 (2004-12-15), pages 2705-2714, XP002596729 ISSN: 1110-8657 page 2706, paragraph 3 - page 2709, paragraph 3.4; figure 2 ----- -/--	1-6

INTERNATIONAL SEARCH REPORT

International application No

PCT/EP2010/058478

C(Continuation). DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	<p>MALLAT S G ET AL: "Matching pursuits with time-frequency dictionaries" IEEE TRANSACTIONS ON SIGNAL PROCESSING, IEEE SERVICE CENTER, NEW YORK, NY, US LNKD- DOI:10.1109/78.258082, vol. 41, no. 12, 1 December 1993 (1993-12-01), pages 3397-3415, XP002164631 ISSN: 1053-587X cited in the application the whole document</p> <p style="text-align: center;">-----</p>	1-6
A	<p>KUGLIN C D ET AL: "THE PHASE CORRELATION IMAGE ALIGNMENT METHOD" PROCEEDINGS OF THE INTERNATIONAL CONFERENCE ON CYBERNETICS AND SOCIETY, XX, XX, 23 September 1975 (1975-09-23), pages 163-165, XP000828000 the whole document</p> <p style="text-align: center;">-----</p>	1-6
A	<p>NEFF R ET AL: "Matching pursuit based video compression" ITU STUDY GROUP 16 - VIDEO CODING EXPERTS GROUP -ISO/IEC MPEG & ITU-T VCEG(ISO/IEC JTC1/SC29/WG11 AND ITU-T SG16 Q6), XX, XX, no. M0317, 3 November 1995 (1995-11-03), XP030030003 pages 5-10, paragraph 2.3 - paragraph 2.3.4</p> <p style="text-align: center;">-----</p>	1-6