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(12) **United States Design Patent**
Liu

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(54) **VR CONTROLLERS GAME ACCESSORY**

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(**) Term: **15 Years**

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(51) **LOC (14) Cl.** **21-01**

(52) **U.S. Cl.**
USPC **D21/333**

(58) **Field of Classification Search**
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D21/325; D24/186; D14/144, 147–48,
D14/156, 247–248, 341–347, 388–389,
D14/496

CPC A63F 13/24; A63F 13/06; A63F 13/218;
A63F 13/23; A63F 13/25; A63F
2300/1087

See application file for complete search history.

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Primary Examiner — Katie Jane Stofko

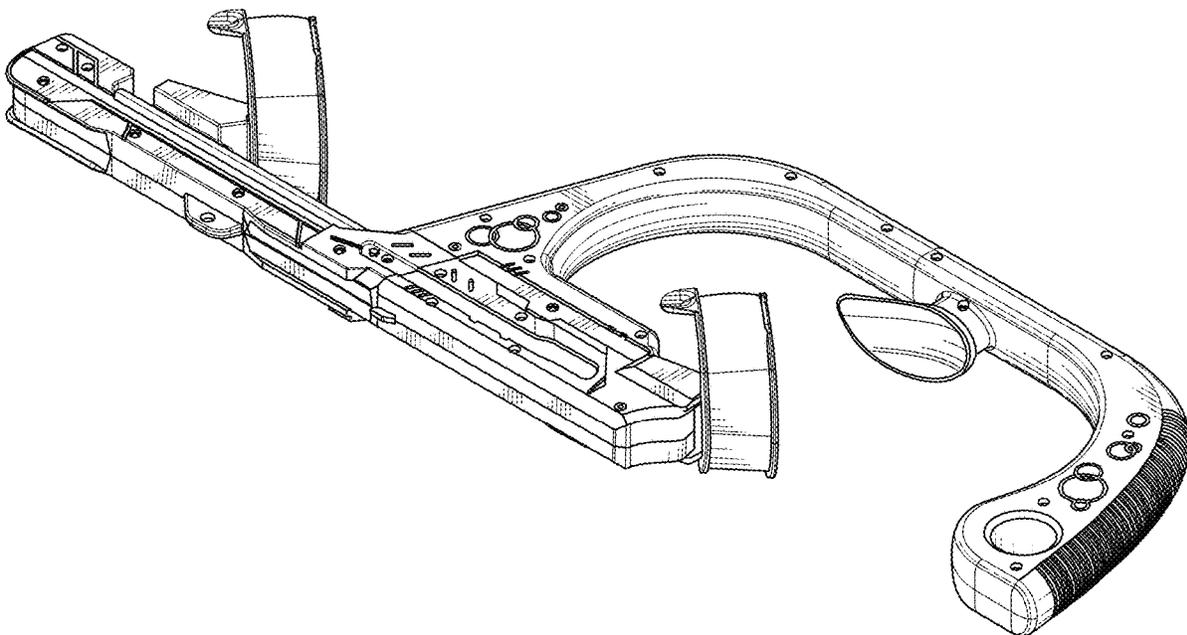
(57) **CLAIM**

The ornamental design for a VR controllers game accessory, as shown and described.

DESCRIPTION

FIG. 1 is a front, top and right side perspective view of a VR controllers game accessory, showing my new design; FIG. 2 is a rear, bottom and left side perspective view thereof; FIG. 3 is a front view thereof; FIG. 4 is a rear view thereof; FIG. 5 is a left side view thereof; FIG. 6 is a right side view thereof; FIG. 7 is a top view thereof; and, FIG. 8 is a bottom view thereof.

1 Claim, 7 Drawing Sheets



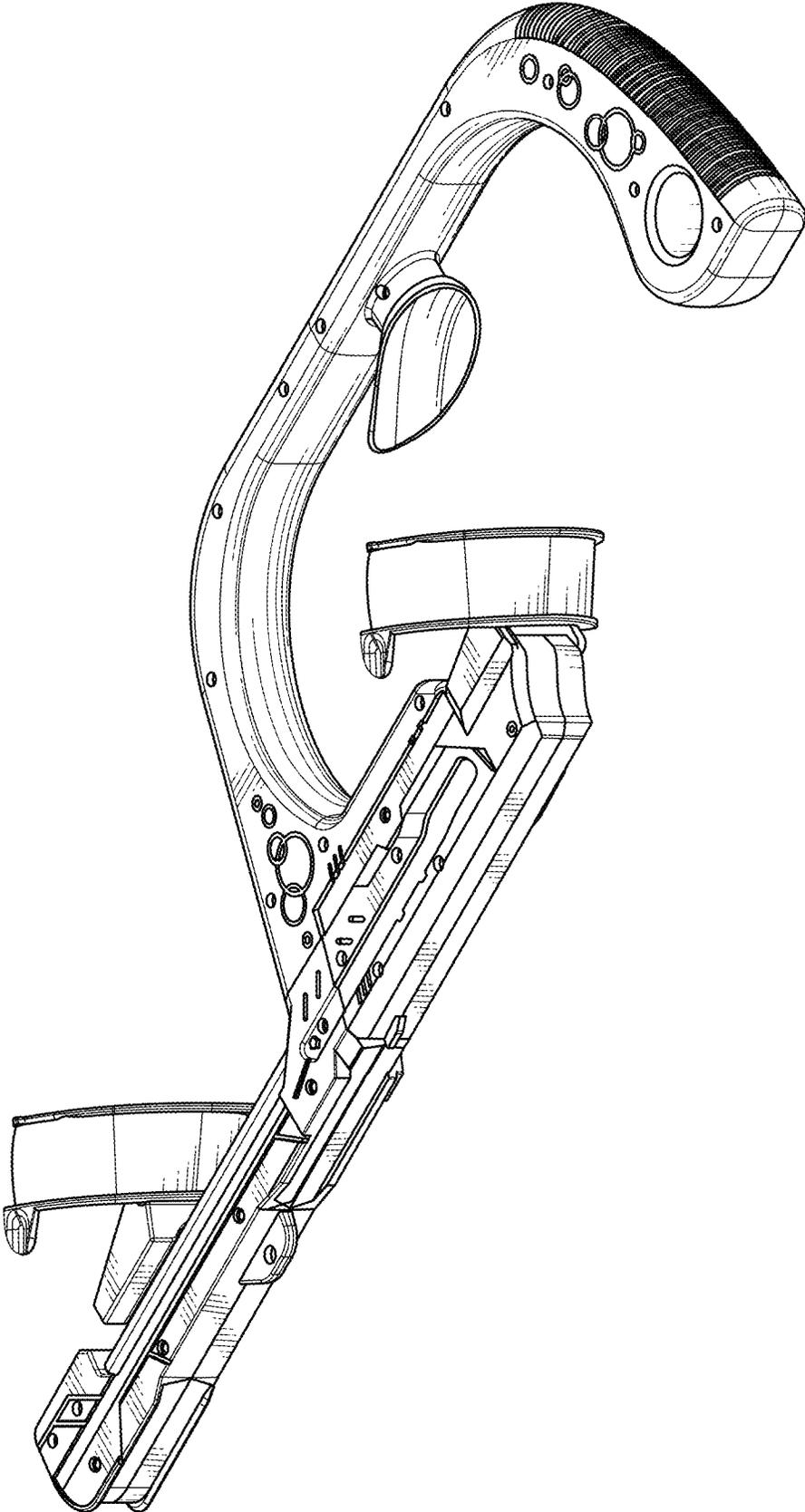


FIG. 1

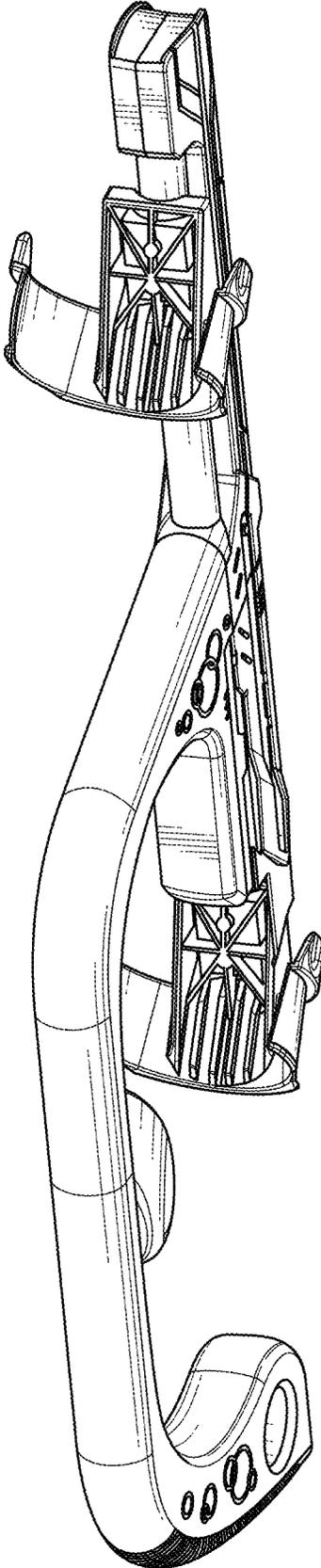


FIG. 2

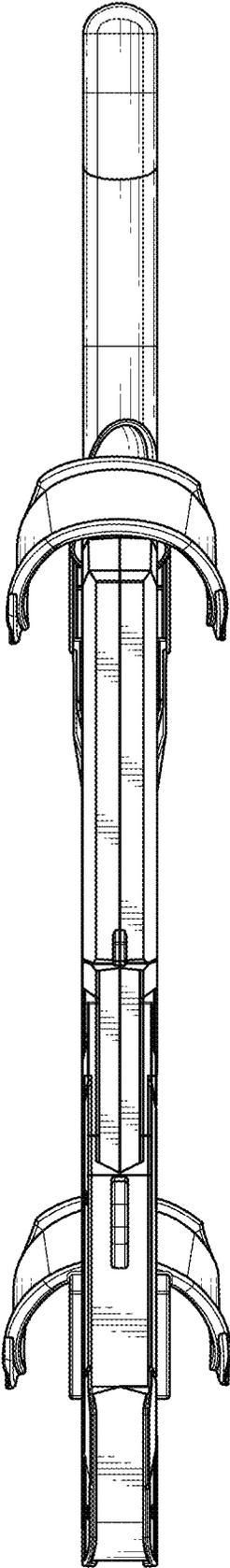


FIG. 3

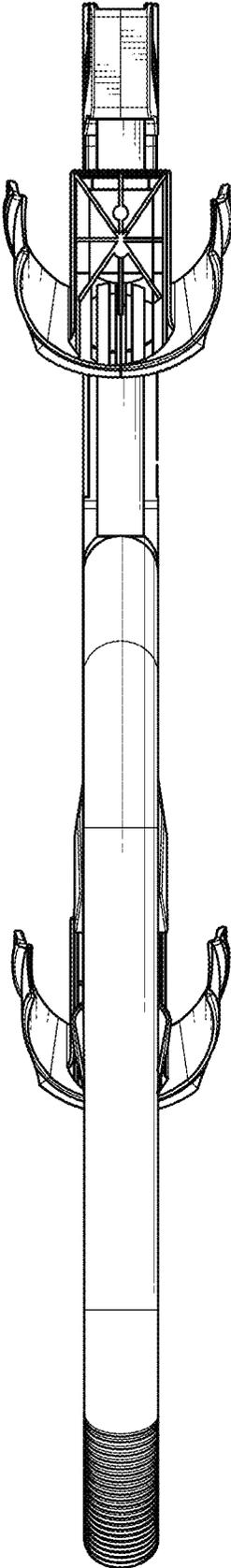


FIG. 4

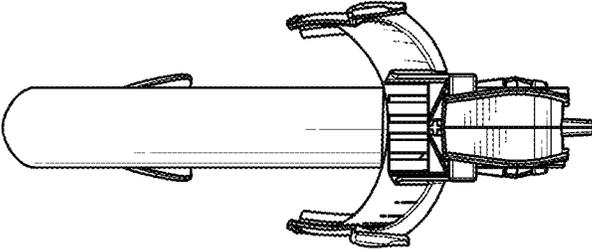


FIG. 5

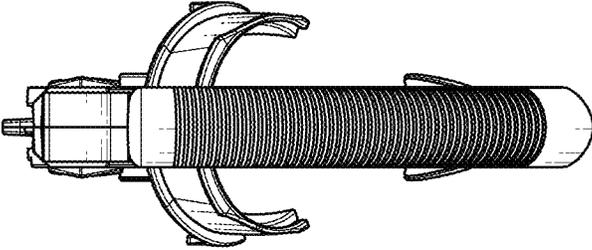


FIG. 6

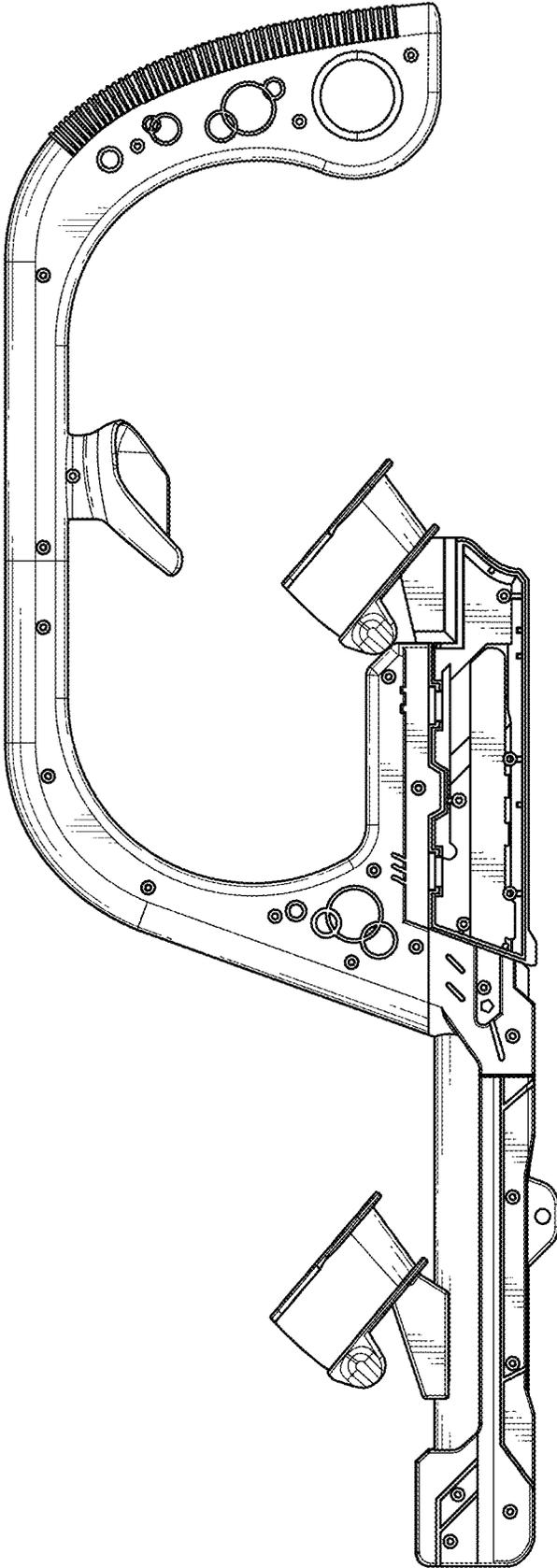


FIG. 7

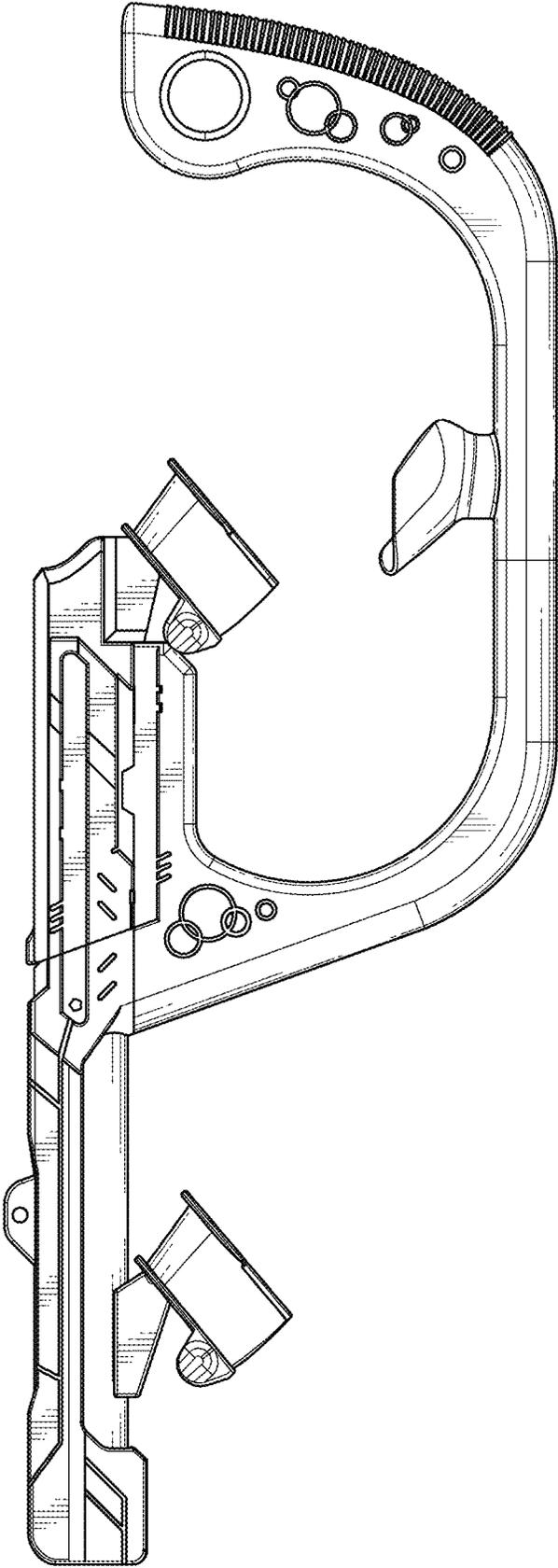


FIG. 8