

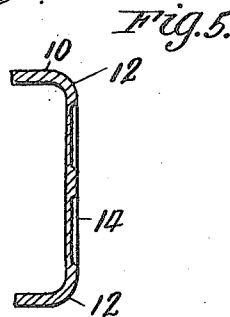
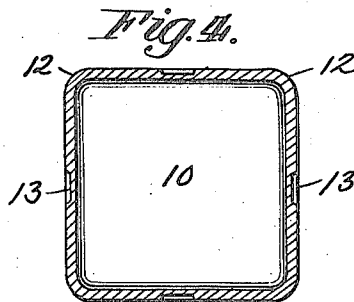
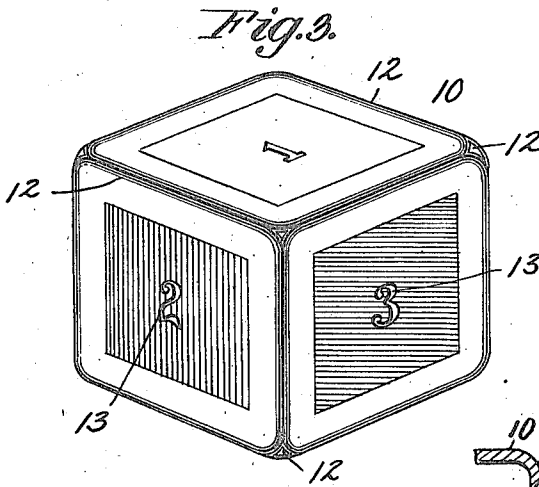
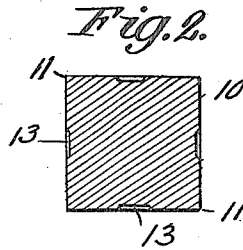
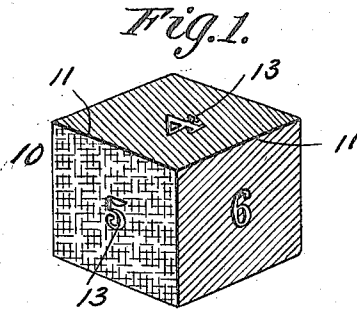
F. J. ANDERSON.

GAME.

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1,257,779.

Patented Feb. 26, 1918.



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FRANK J. ANDERSON, OF GREAT FALLS, MONTANA.

GAME.

1,257,779.

Specification of Letters Patent.

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To all whom it may concern:

Be it known that I, FRANK J. ANDERSON, a citizen of the United States, residing at Great Falls, in the county of Cascade and State of Montana, have invented certain new and useful Improvements in Games, of which the following is a specification.

This invention relates to a game and an implement for playing the game, and has for its object to provide an article of cubical form each side being differently colored and each having a different number formed on or impressed therein, a color or a number on the colored side being chosen by one of a number of players, whenever upon making a throw that number or color if it be uppermost will count a point in favor of the player and entitle him to an additional throw.

In the accompanying drawings:

Figure 1 is a perspective view of one form of the game article or die;

Fig. 2 is a central cross sectional view of the same;

Fig. 3 is a perspective view of a modified form of die;

Fig. 4 is a central sectional view thereof, and

Fig. 5 is a detail sectional view of a further modification.

In the drawing, 10 indicates the die as a whole, made, in the form shown in Fig. 1 of the usual size of such articles with sharp corners 11 as shown while in the form shown in Fig. 3 which will preferably be made much larger and designed especially for use of children, the edges and corners 12 will be well rounded so as to avoid injury to the hands, turn more readily when thrown on the floor or table, and which is preferably made hollow and of rubber or other suitable material.

In the form of die illustrated in Fig. 1 each side will be colored differently over its entire surface and in the center of each side is impressed a number 13, the numbers differing on the respective sides. Any colors may be chosen as desired but a suitable selection is to color the side numbered 1 white, the side numbered 2 red and the side numbered 3 blue. The remaining sides illustrated in Fig. 1 are colored green for the side numbered 4, yellow for the side numbered 5 and brown for the side numbered 6. As previously stated, the entire face of each

side may be colored and such is the preferred method with the smaller form of die having square corners and edges, but with the larger sizes represented in Fig. 3 a better effect is produced by applying the color on each side in a panel as shown leaving a frame of the natural color of the material of which the die is made surrounding the colored panel. The numbers as stated are impressed in the sides of the die but if desired they may be printed or painted thereon or stand in relief, as shown in Fig. 5, on a depressed panel 14.

In playing the game for which this article is designed, any number of players from two to six may take part therein, each player choosing a color or number as desired. The players throw in turn and the player that succeeds in turning up his own color or number counts one point for the game and is entitled to a second throw. Any player turning up some other color or number than his own twice in succession loses one point. The player that first makes six points wins the game. The game may be played with one die but two dice may be used if desired.

The advantage of coloring each side of the die differently enables the players to readily distinguish their individual colors when throwing and will not require such close attention as would be the case if only the numbers were depended upon. Furthermore the colored sides makes the article more attractive to children and will more quickly interest and engage their attention than would numbers alone. By making the die hollow and of rubber, celluloid or the like, these articles are readily handled by children as they have little weight and are not liable to cause injury owing to their lightness and to the fact that the corners have been removed.

I claim:

A game article comprising a hollow cubical block, the edges and corners of which are rounded, a depressed panel on each side of said block, the panels being differently colored, and a raised numeral projecting from the center of each panel.

In testimony whereof I affix my signature in presence of two witnesses.

FRANK J. ANDERSON.

Witnesses:

HARRY B. WOLF,
R. A. STEVENS.