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United States Patent [19] Tada

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[54] VIDEO GAME MACHINE 5,259,626 11/1993 Ho 273/148 B X

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[**] Term: **14 Years**

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[30] Foreign Application Priority Data

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[52] U.S. Cl. **D21/48**

[58] Field of Search D21/13, 48, 1;
273/148 B, 433-438, DIG. 28; D14/124,
125

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[57] CLAIM

The ornamental design for a video game machine, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of the top, front and right side of a video game machine showing my new design; FIG. 2 is a front elevational view thereof; FIG. 3 is a rear elevational view thereof; FIG. 4 is a left side elevational view thereof; FIG. 5 is a right side elevational view thereof; FIG. 6 is a top plan view thereof; FIG. 7 is a bottom plan view thereof; and, FIG. 8 is a perspective view of the video game machine shown in FIG. 1 with the cover in the open position.

1 Claim, 6 Drawing Sheets

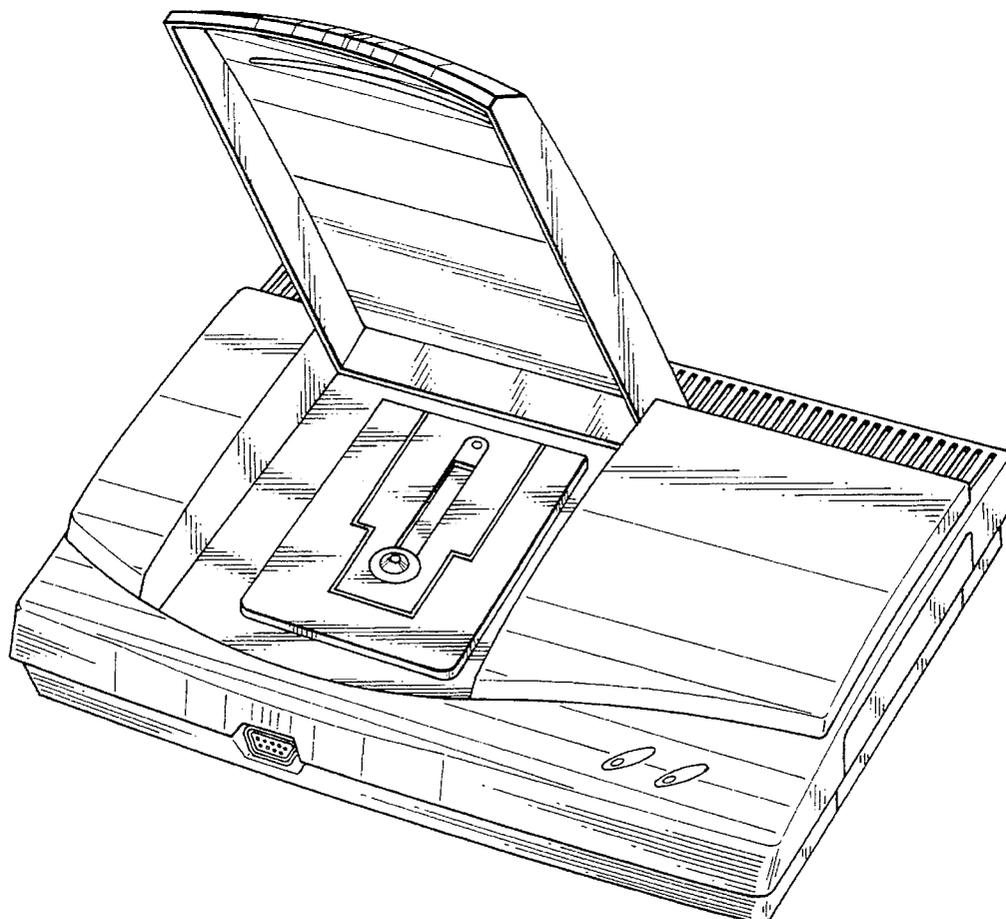


Fig. 1

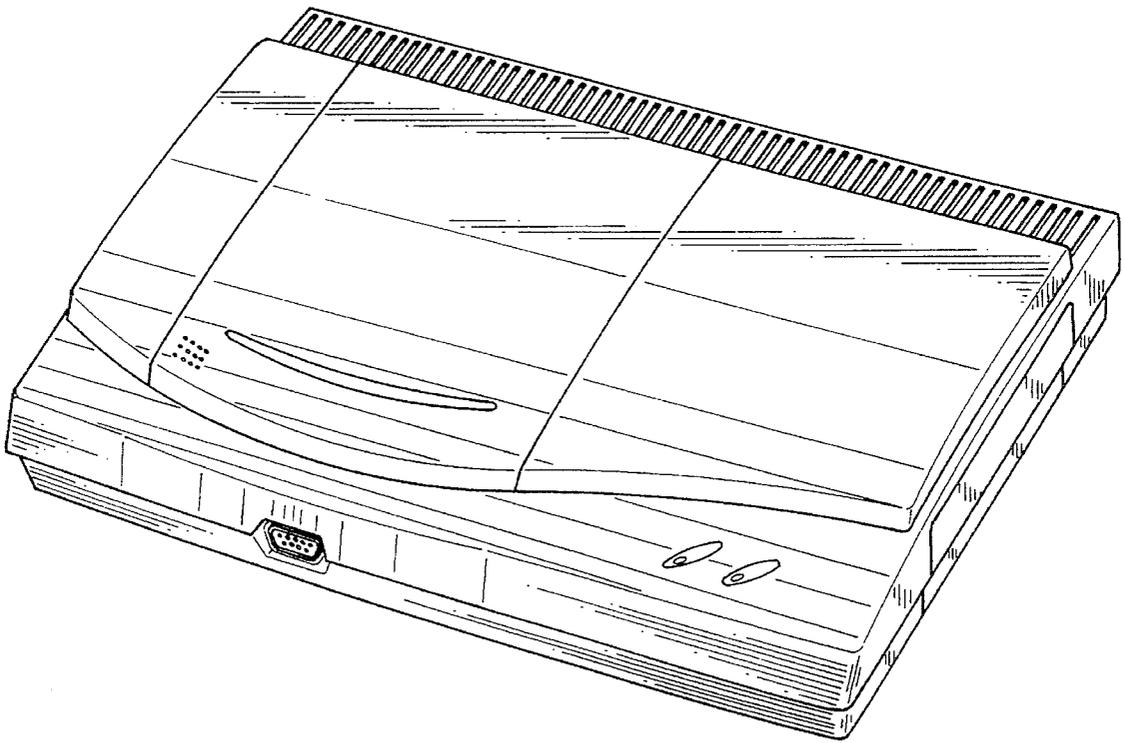


Fig. 2

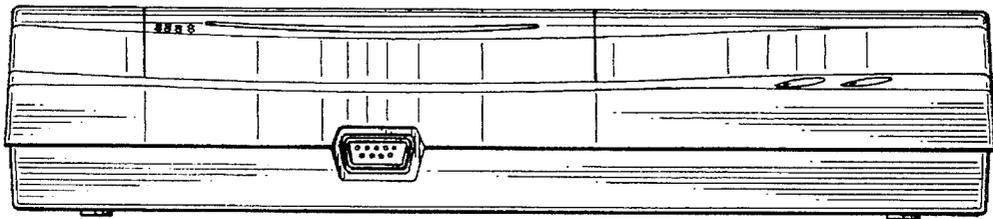


Fig. 3

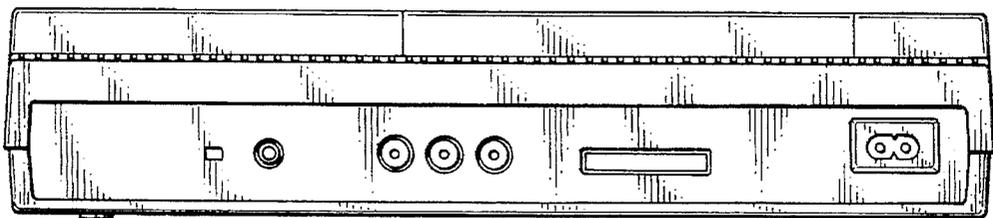


Fig. 4

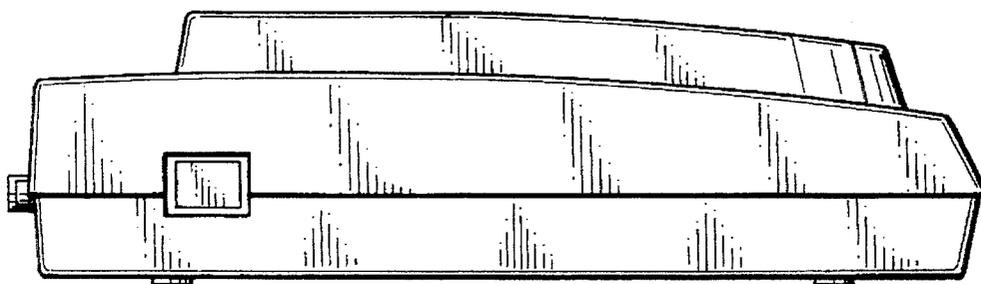


Fig. 5

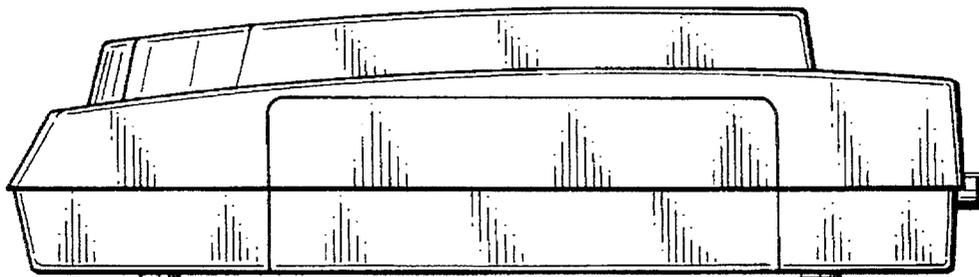


Fig. 6

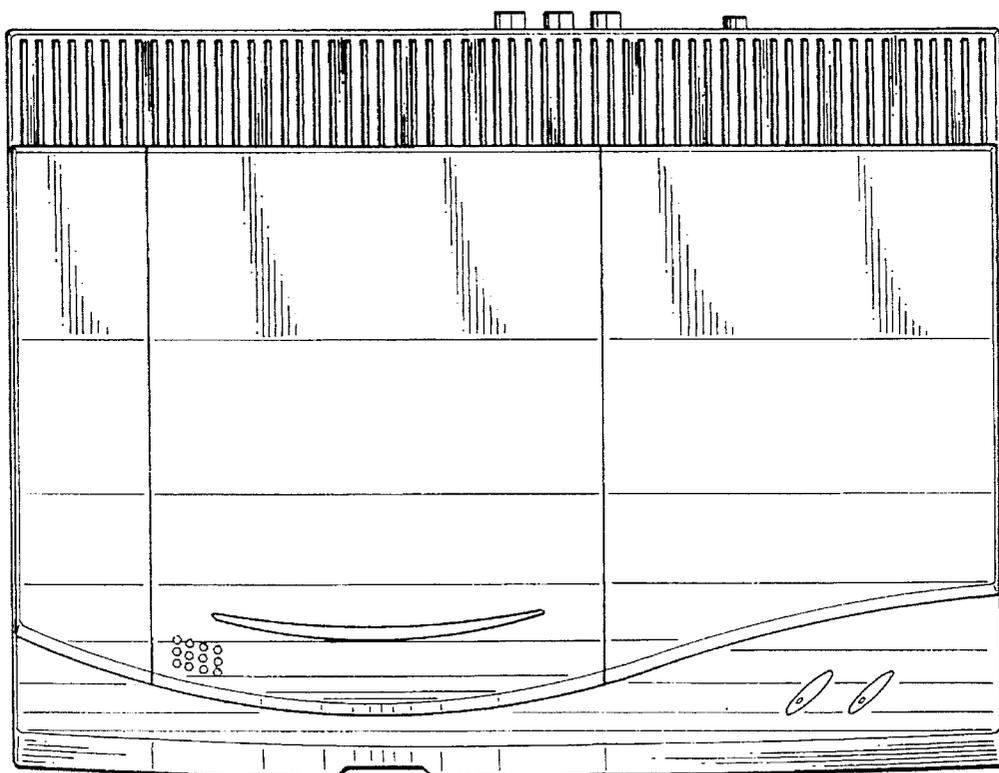


Fig. 7

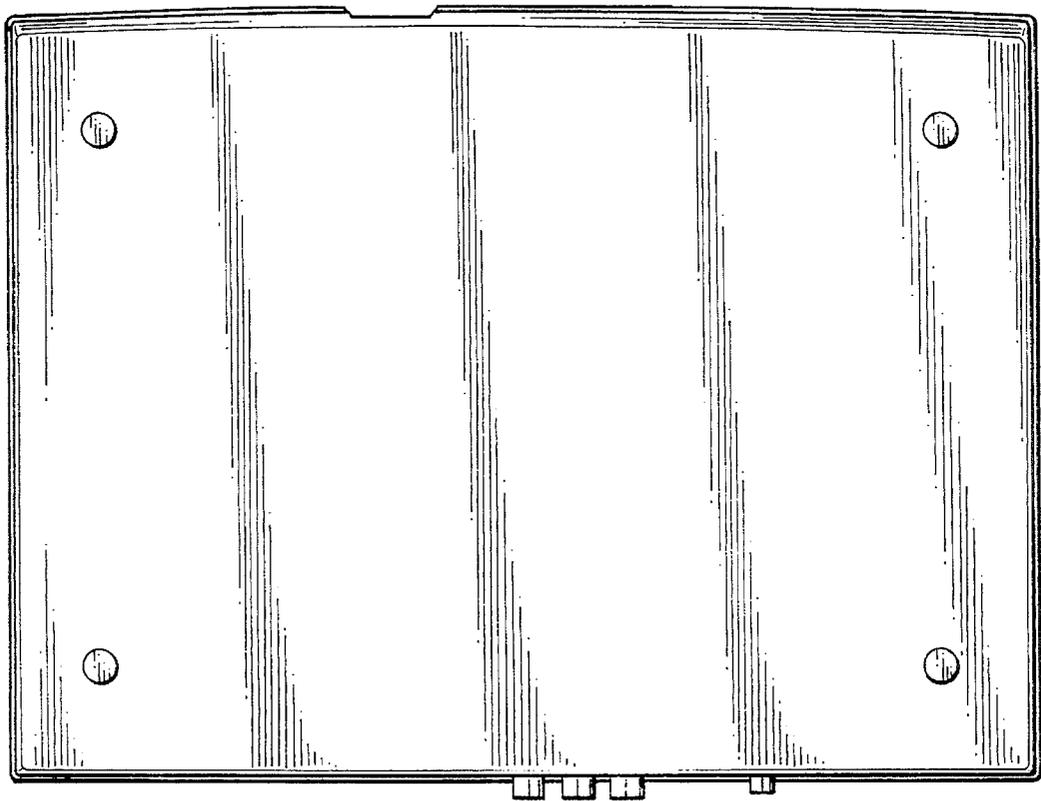


Fig. 8

