

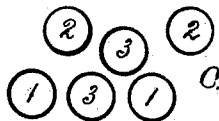
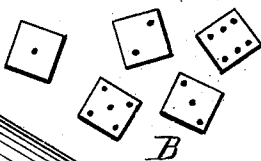
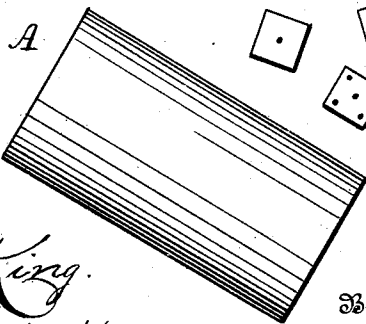
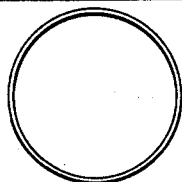
(No Model.)

I. A. BUSH.
GAME BOARD.

No. 352,116.

Patented Nov. 9, 1886.

Table No 1. All unlike.						LATNE NIT-NOG						Table No 7. All alike.					
1,2,3,4,5.		1,2,3,4,6.		1,2,3,5,6.		Table No 3. Two pairs and one odd.						5 ones		5 twos		5 threes	
1,2,4,5,6.		1,3,4,5,6.		2,3,4,5,6.		Table No 4. Three of a kind and two odd.						5 fours		5 fives		5 sixes	
Table No 2. Two of a kind and three odd.						Table No 5. Three of a kind and one pair.						Table No 6. Four of a kind and one odd.					
Ones	Twos	Threes	Fours	Fives	Sixes.	1	2	Sixes. Fives.	3	4	Ones	Twos	Threes	Fours	Fives	Sixes	
6,5,4	6,5,4	6,5,4	6,5,3	6,4,3	5,4,3	1	2	Sixes Threes	4	5	6,5	6,5	6,5	6,5	6,4	5,4	
6,5,3	6,5,3	6,5,2	6,5,2	6,4,2	5,4,2	2	3	Sixes Ones	4	5	6,4	6,4	6,4	6,4	6,3	6,3	
6,5,2	6,5,1	6,5,1	6,5,1	6,4,1	5,4,1	1	2	Fives. Fours.	3	6	6,3	6,3	6,2	6,2	6,2	5,2	
6,4,3	6,4,3	6,4,2	6,3,2	6,3,2	5,3,2	1	2	Fives. Threes	4	6	6,2	6,1	6,1	6,1	6,1	5,1	
6,4,2	6,4,1	6,4,1	6,3,1	6,3,1	5,3,1	1	3	Fives. Twos.	4	6	5,4	5,4	5,4	5,3	4,3	4,3	
6,3,2	6,3,1	6,2,1	6,2,1	6,2,1	5,2,1	2	3	Fives. Ones.	4	6	5,3	5,3	5,2	5,2	4,2	4,2	
5,4,3	5,4,3	5,4,2	5,3,2	4,3,2	4,3,2	1	2	Fours. Threes.	5	6	5,2	5,1	5,1	5,1	4,1	4,1	
5,4,2	5,4,1	5,4,1	5,3,1	4,3,1	4,3,1	1	3	Fours. Twos.	5	6	4,3	4,3	4,2	3,2	3,2	3,2	
5,3,2	5,3,1	5,2,1	5,2,1	4,2,1	4,2,1	2	3	Fours. Ones.	5	6	4,2	4,1	4,1	3,1	3,1	3,1	
4,3,2	4,3,1	4,2,1	3,2,1	3,2,1	3,2,1	1	4	Threes. Twos.	5	6	3,2	3,1	2,1	2,1	2,1	2,1	
Table No 5. Three of a kind and one pair.						Table No 6. Four of a kind and one odd.						Table No 7. Five of a kind and one odd.					
Ones	Twos	Threes	Fours	Fives	Sixes	Table No 8. Six of a kind and one odd.						Table No 9. Seven of a kind and one odd.					
6.	6.	6.	6.	6.	5.	Table No 10. Eight of a kind and one odd.						Table No 11. Nine of a kind and one odd.					
5.	5.	5.	5.	4.	4.	Table No 12. Ten of a kind and one odd.						Table No 13. Eleven of a kind and one odd.					
4.	4.	4.	3.	3.	3.	Table No 14. Twelve of a kind and one odd.						Table No 15. Thirteen of a kind and one odd.					
3.	3.	2.	2.	2.	2.	Table No 16. Fourteen of a kind and one odd.						Table No 17. Fifteen of a kind and one odd.					
2.	1.	1.	1.	1.	1.	Table No 18. Sixteen of a kind and one odd.						Table No 19. Seventeen of a kind and one odd.					



Witnesses

Wm. M. King.
W. A. Wayne.

Inventor

Issac Addison Bush

By his Attorney

C. B. Smith

UNITED STATES PATENT OFFICE.

ISAAC ADDISON BUSH, OF PHILADELPHIA, PENNSYLVANIA.

GAME-BOARD.

SPECIFICATION forming part of Letters Patent No. 352,116, dated November 9, 1886.

Application filed May 22, 1886. Serial No. 202,974. (No model.)

To all whom it may concern:

Be it known that I, ISAAC ADDISON BUSH, a citizen of the United States, residing at Philadelphia, in the county of Philadelphia and State of Pennsylvania, have invented certain new and useful Improvements in Game-Boards; and I do declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same, reference being had to the accompanying drawing, and to the letters and figures of reference marked thereon, which forms a part of this specification.

My invention consists of a chart or board whose surface bears a diagram representing one or more sets of squares or divisions, called "tables." Its novelty is found in the arrangement of the divisions and the use of combinations of numbers in those divisions, as is fully explained hereinafter.

In playing this game dice are thrown and progress is made by the chance matching of the numbers on the dice with those in the squares on the board. Pieces or men placed on these numbers mark the player's advance toward the "home-table."

I have named the game "Latne Nit Noc," and the accompanying drawing is a plan view of the board, and of the men, dice, and cups used in playing the game.

This game is founded on the fact that two hundred and fifty-two different combinations of the kinds herein mentioned may be formed with the six numbers on a dice. The board is divided into seven tables, in order to classify these combinations.

A single table, or any two or more of the tables, may be used separately as a complete game, if desired.

As shown in the drawing, table No. 1 contains six combinations, the numbers in each square being different from those in the other squares in respect of one figure. Example, one, two, three, four, six. Table No. 2 contains sixty combinations, there being two numbers alike or a pair, and three unlike or odd. Example, two sixes and five, four, and three. Table No. 3 contains sixty combinations, there being two pairs and one odd. Example, two sixes, two fives, and a four. Table No. 4 contains sixty combinations, there being three of

a kind and two odd. Example, three twos, a six, and a five. Table No. 5 has thirty combinations, they being three of one kind and a pair. Example, three sixes and two fives. Table No. 6 contains thirty combinations, four of a kind and one odd. Example, four sixes and a five. Table No. 7 contains six combinations, the numbers being all alike. Example, five sixes.

In the tables numbered 3, 4, 5, and 6, in order to avoid a repetition of numbers, I have grouped the squares in the drawing into rows or columns, headed by the numbers which are common to those squares. By this arrangement, also, any given number may be quickly found.

The dice-cups in the drawing are designated by the letter A, the dice by the letter B, and the men by the letter C.

It is possible to play a great variety of games on this board; but I here explain only the method of playing the game in which all the tables are used.

This game is played by any number of persons provided with five dice and a cup, and each having a set of three men numbered respectively 1, 2, 3, each set being, for distinction, of a different color or shape from the other sets. If on throwing the dice, the first player gets five numbers corresponding to the numbers in either division of table No. 1, he places man No. 1 on that square and throws again either to enter man No. 2 in table 1, or to advance piece 1 to table 2, which he can do only by throwing two numbers alike, or a pair, and three unlike, and so he proceeds through the different tables in their numerical order. On his failure to match the dice with the numbers in the table which he must next enter, another person plays in turn. If a player throws a number already covered by his opponent's man, he takes up that man and enters his own. The man thus taken up must then be entered as at first. When a player on finishing his throw has a man on table No. 7, and this man is not taken up by an opponent, he is entitled to enter the man "home" when it comes his turn to throw again. The one who succeeds in first entering all his men in the home-table wins the game.

When a single division or table is used in a game, the same general rules are in force as

when all the tables are used, except that the player enters that table directly when his throw entitles him to do it, and goes thence direct to the home-table; but all his men must
5 be on the table before entering any of them home.

The technicalities of the various games played with this gaming-set are detailed in a book of rules accompanying each board.

10 I do not limit myself to the exact arrangement of the tables shown in the drawing, nor to the arrangement of the divisions in each table, with their names or numbers as therein represented, nor to the use at one time of all
15 the tables described in publishing or in playing this game.

I am aware that diagrammatic game-boards, designed to be played upon with men and dice, are not new, and I do not, broadly, claim
20 such as my invention.

What I do claim, and desire to secure by Letters Patent of the United States, is—

1. A game-board having six divisions, each division containing five different dice-numbers, and no two divisions having all its num-
25 bers alike, in combination with sets of three men, each numbered respectively 1, 2, and 3, the sets differing in color or shape, and five dice and cups, as herein described.

30 2. A game-board having sixty divisions, each division having two dice-numbers alike and three different, and no two divisions having their numbers alike, in combination with men and dice, as herein described.

35 3. A game-board having sixty divisions, each division having two pairs of dice-numbers and one odd number, in combination with men and dice, as herein set forth.

40 4. A game-board having sixty divisions, each division containing three dice-numbers alike and two unlike, in combination with men and dice, as herein set forth.

5. A game-board having thirty divisions, each division containing three dice-numbers of one kind and two of one other kind, in combination with men and dice, as herein described. 45

6. A game-board having thirty divisions, each division containing four dice-numbers of a kind and one different, in combination with
50 men and dice, as herein described.

7. A game-board having six divisions, each containing five dice-numbers all alike, in combination with men and dice, as herein described. 55

8. A player's chart or board having seven numerical tables and one home-table, the said numerical tables having two hundred and fifty-two divisions, each division containing five dice-numbers, either singly, in twos, in threes, 60 in fours, in fives, or in sixes, the said numbers being combined differently in each of the said divisions, for the purposes herein set forth.

9. The herein-described gaming-set, combining dice and cups with sets of three men, 55 numbered 1, 2, and 3, respectively, each set differing in shape or color from the other sets, and a player's board containing seven numerical tables and one home-table, the numerical
70 tables being divided into squares arranged in such order that the numbers placed at the side or end of a row or column of squares will indicate the numbers which should be considered as alike in those squares, substantially as
75 herein set forth.

In testimony whereof I affix my signature in presence of two witnesses.

ISAAC ADDISON BUSH.

Witnesses:

A. MARKELL,
N. A. BUSH.