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(51) INT CL³

H04L 11/20 H04M 11/06

(52) Domestic classification

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(56) Documents cited

WO 84/00269

(71) Applicant

Reuters Limited (United Kingdom),
85 Fleet Street, London EC4P 4AJ

(72) Inventors

Kenneth James Baldry,
Martin John Davids

(74) Agent and/or Address for Service

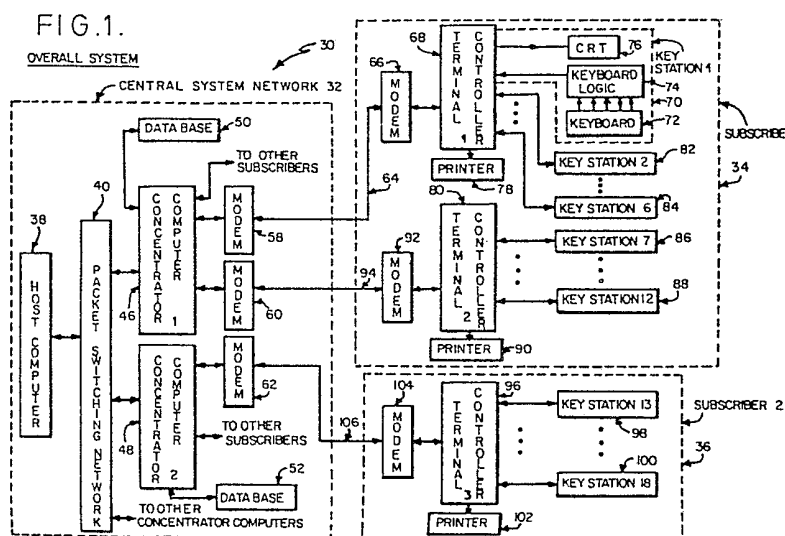
Edward Evans & Co.,
Chancery House, 53-64 Chancery Lane, London WC2A 1SD

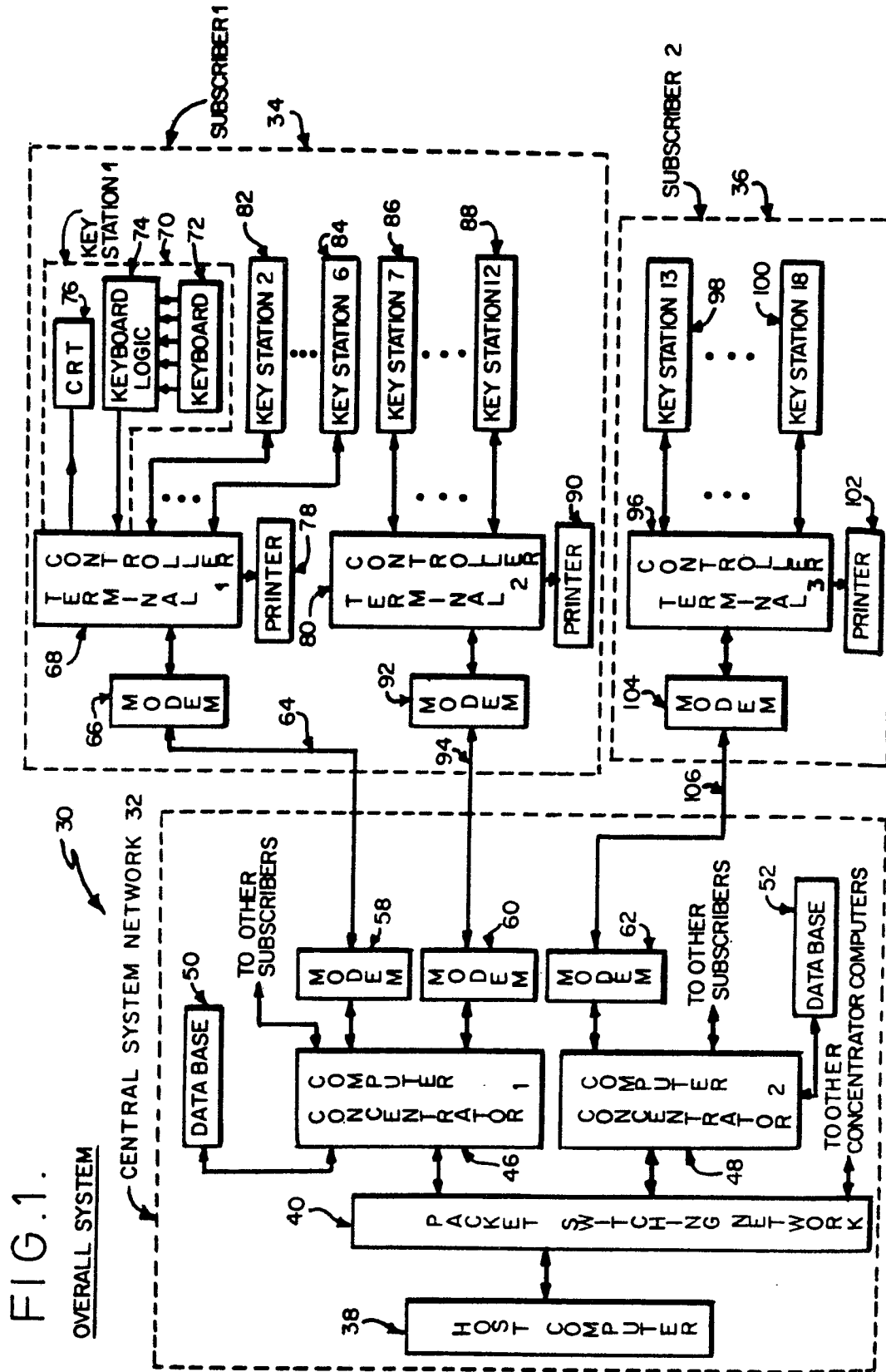
(58) Field of search

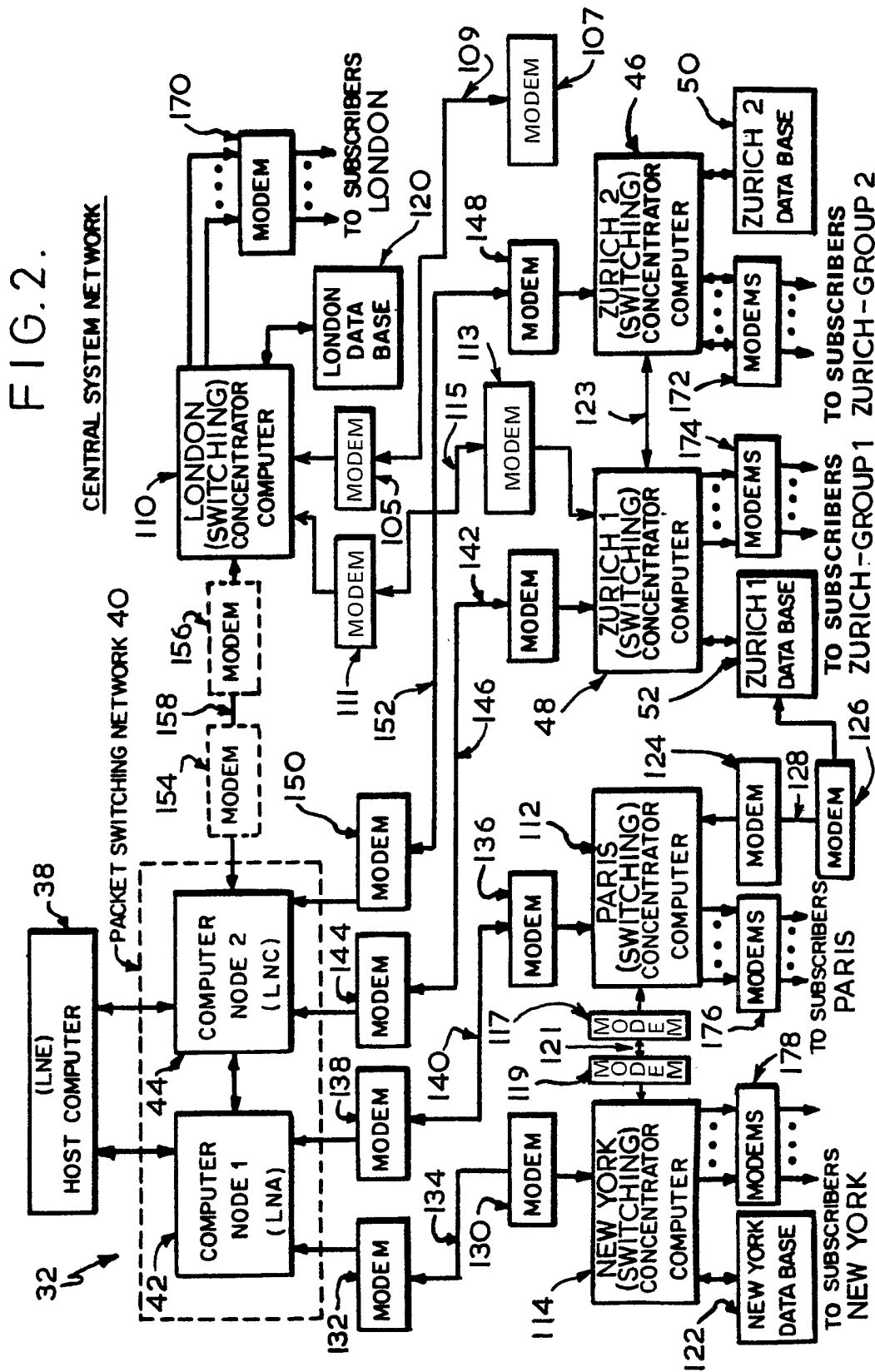
H4K
H4P

(54) Conversational video system having local network control

(57) A video conversational data communication network (30) in which subscribers (34, 36) may conduct conversational video textual data communications with one or more keystations (70, 98) in the network (30). Each keystation (70, 98) is associated with a keystation terminal controller interface (68, 96) which is in turn connected to a switching concentrator computer (46, 48) and a packet switching network (40) for routing calls throughout the network (30). The controller (68, 96) locally stores video conversational textual data for its associated keystations (70, 82, 84, 98, 100) and enables two different designated keystations to conduct two different video conversations with a common keystation in a split screen display (76). The split screen display (76) may also be used to display retrievable data from a data base (50, 52) for simultaneous display (76) along with a video conversation. The data is transmitted between connected controllers (96) in packets which contain less than the total displayable data content of the video message input via the keyboard (72). The controller (96) also enables preparation of responses prior to transmission to the other party and while receiving a transmission from that party.







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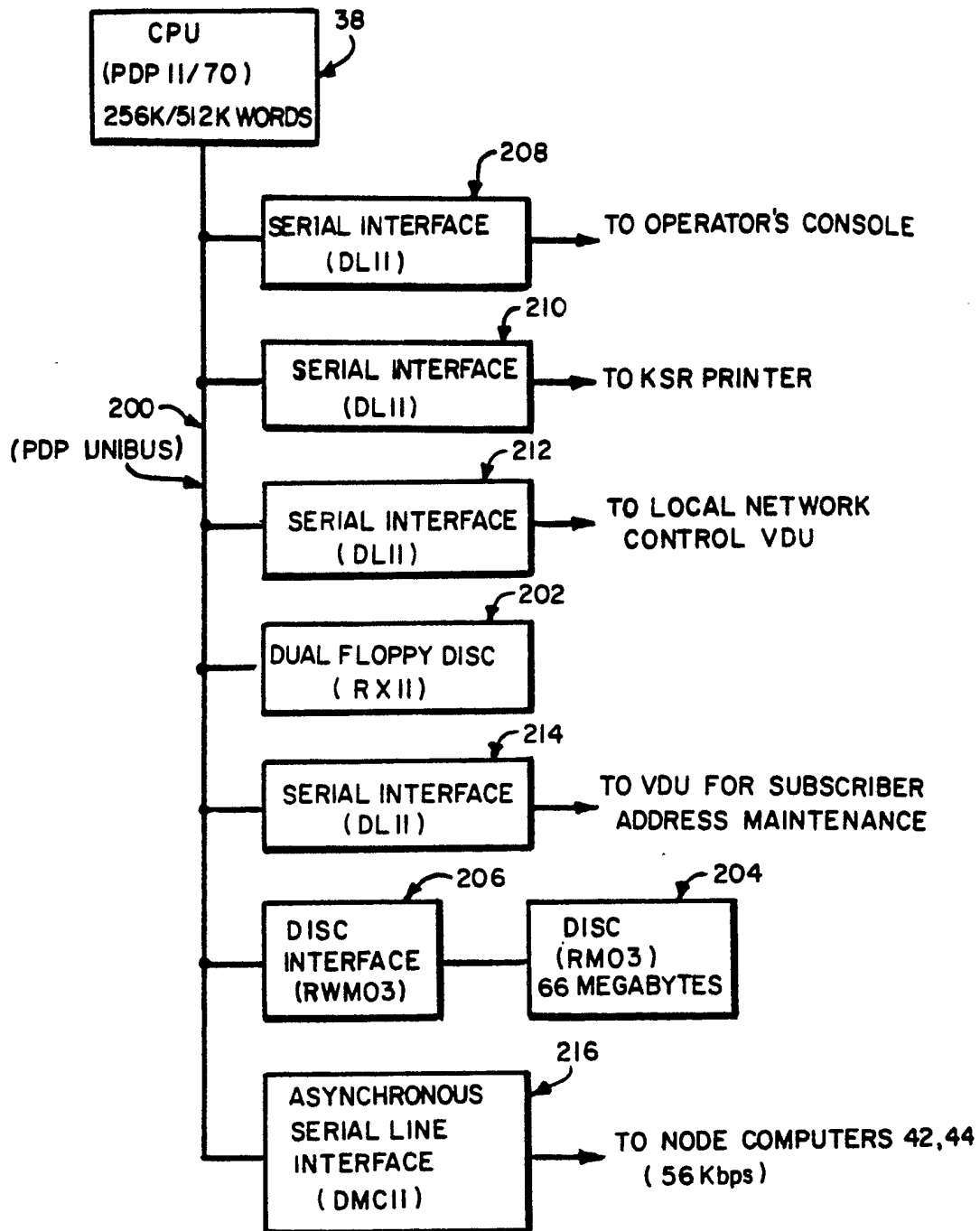


FIG.3.

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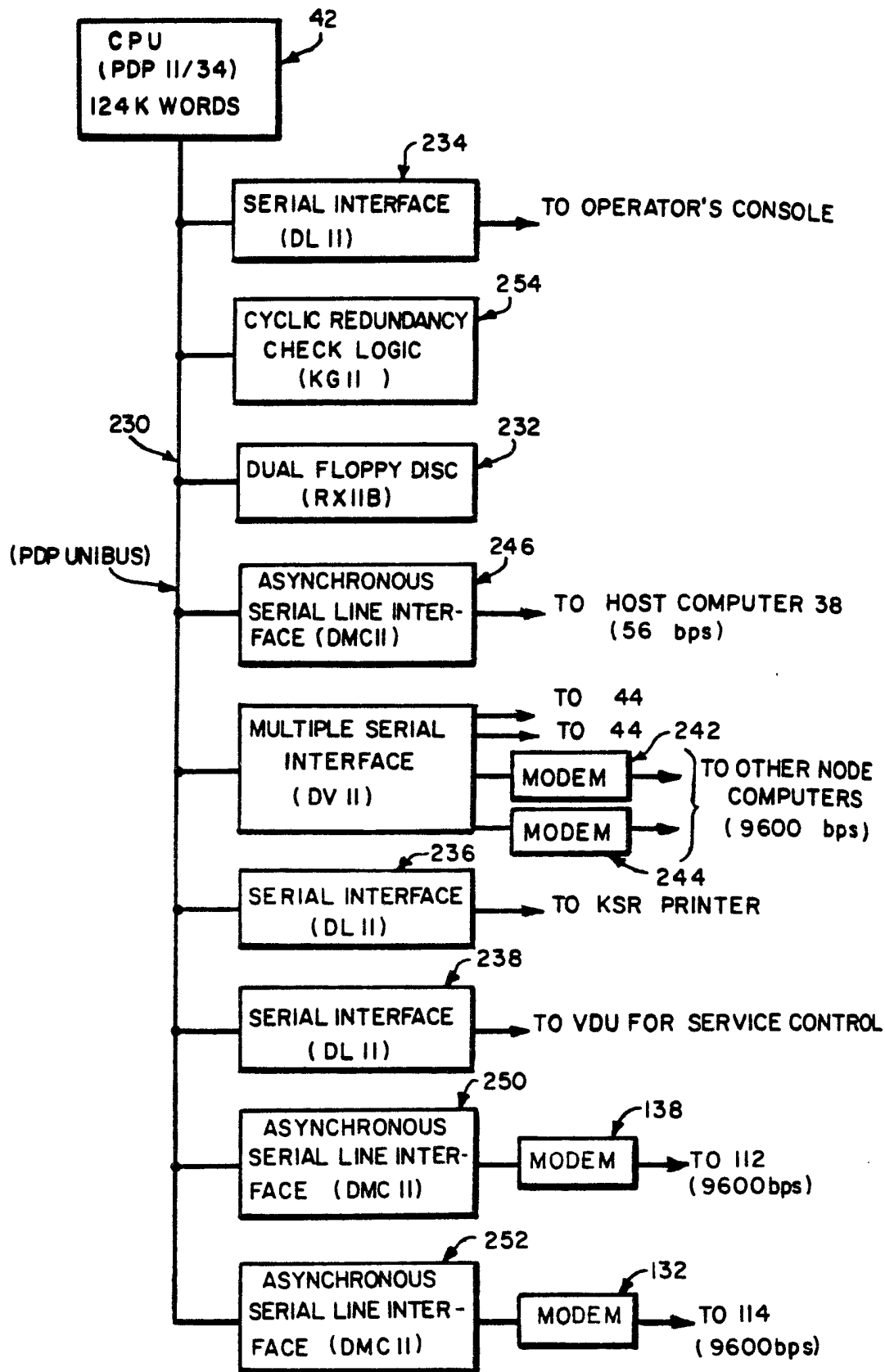


FIG.4.

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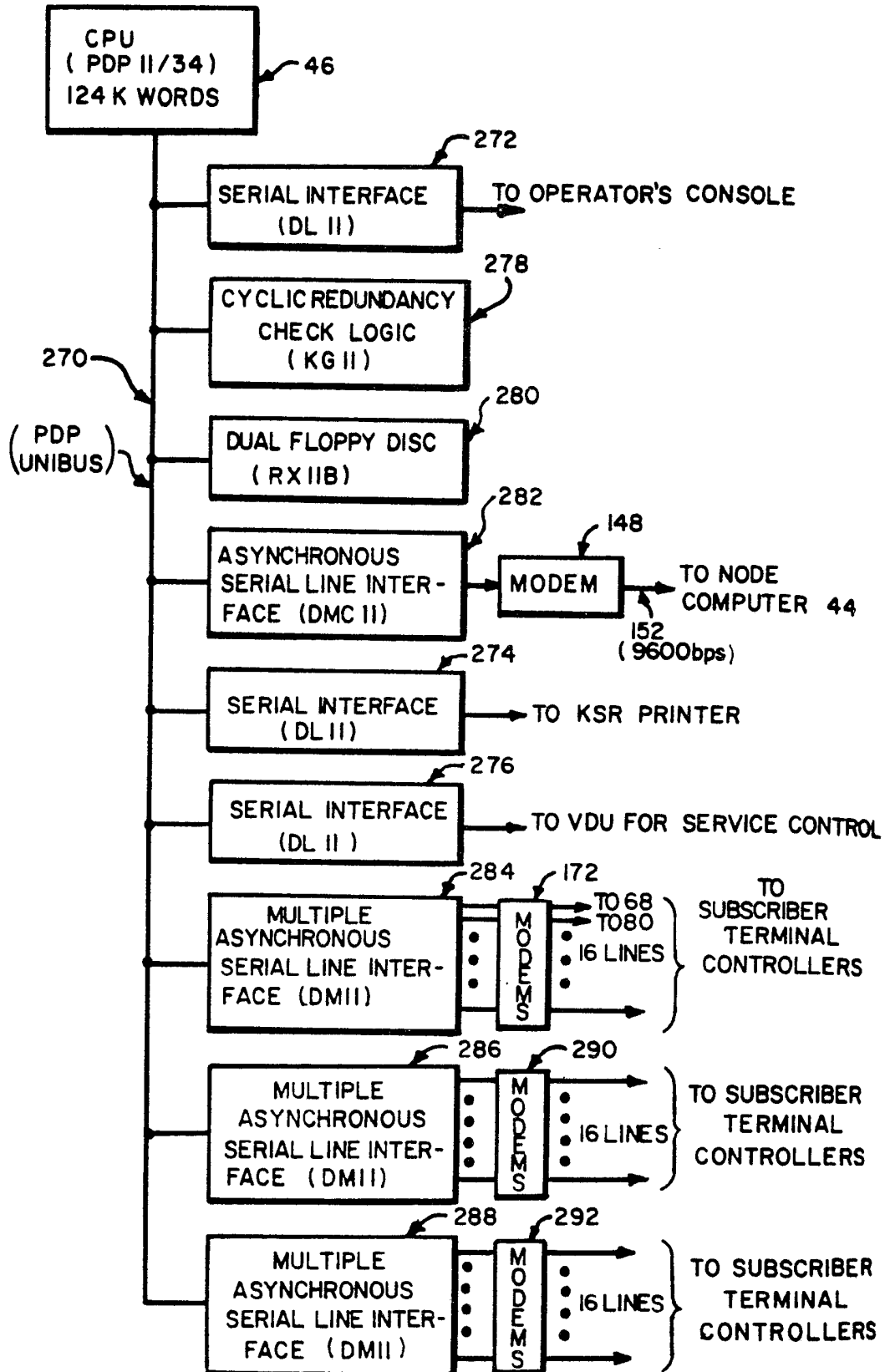


FIG. 5.

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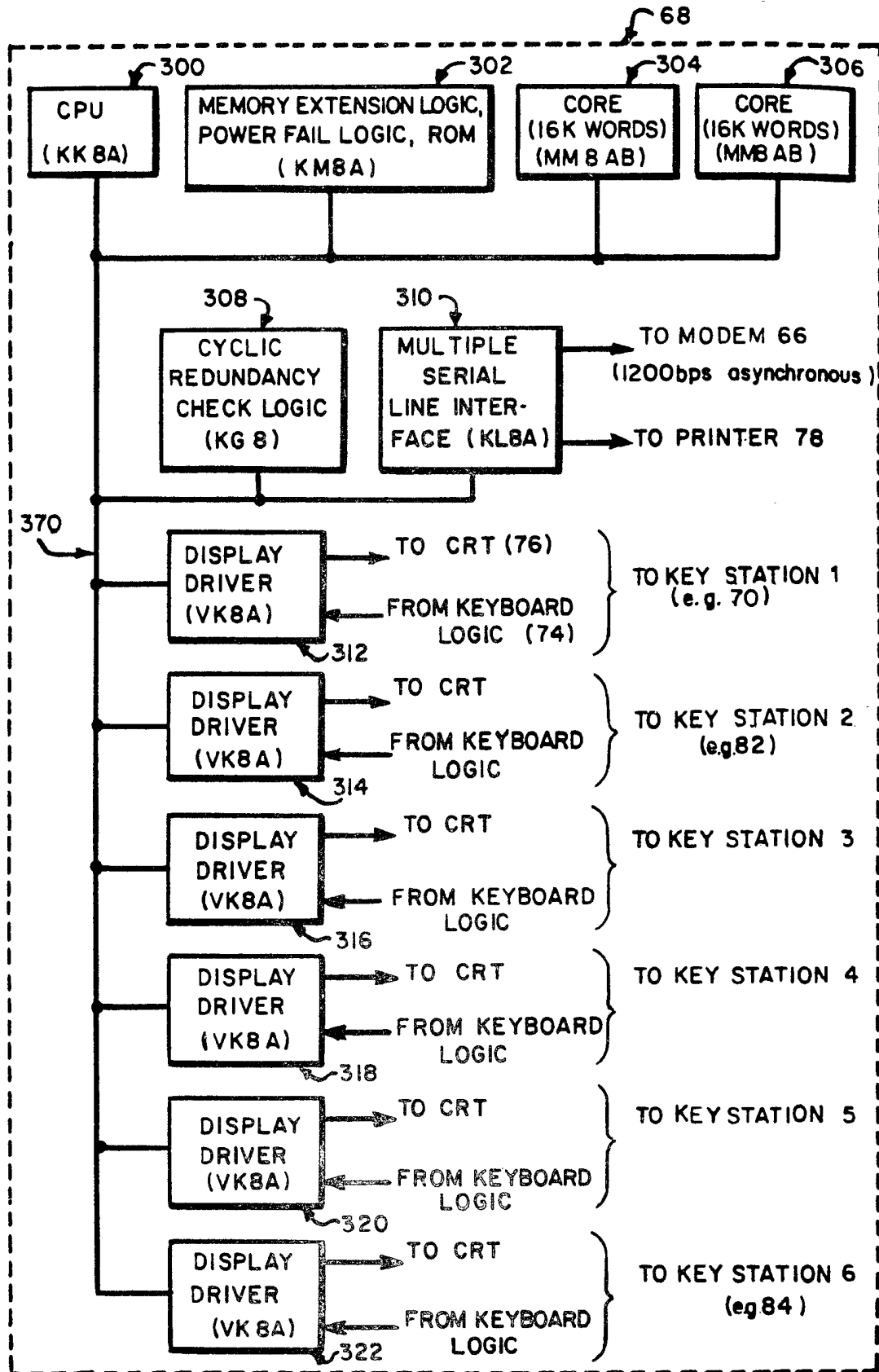


FIG. 6.

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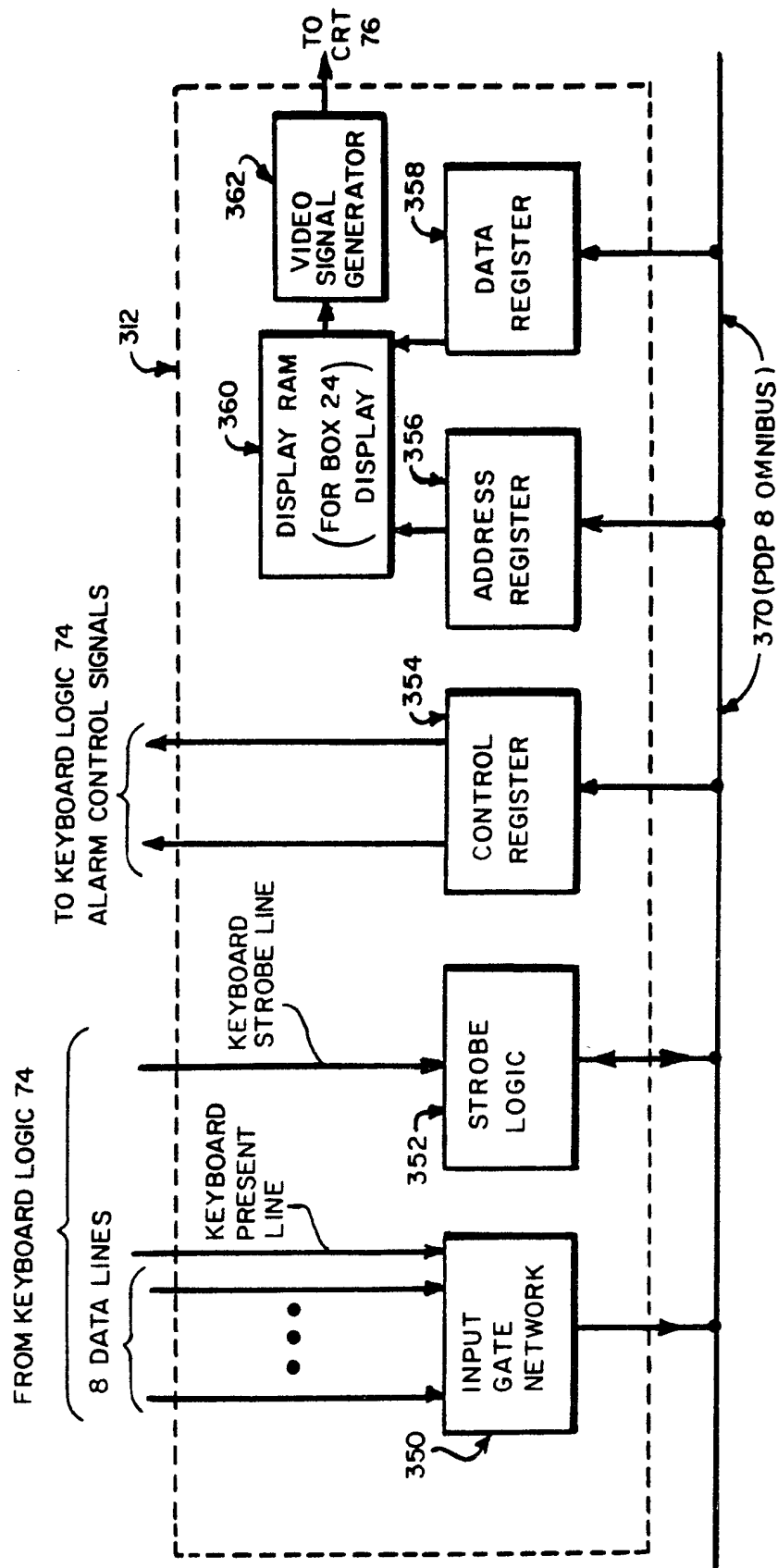


FIG. 7.



86E

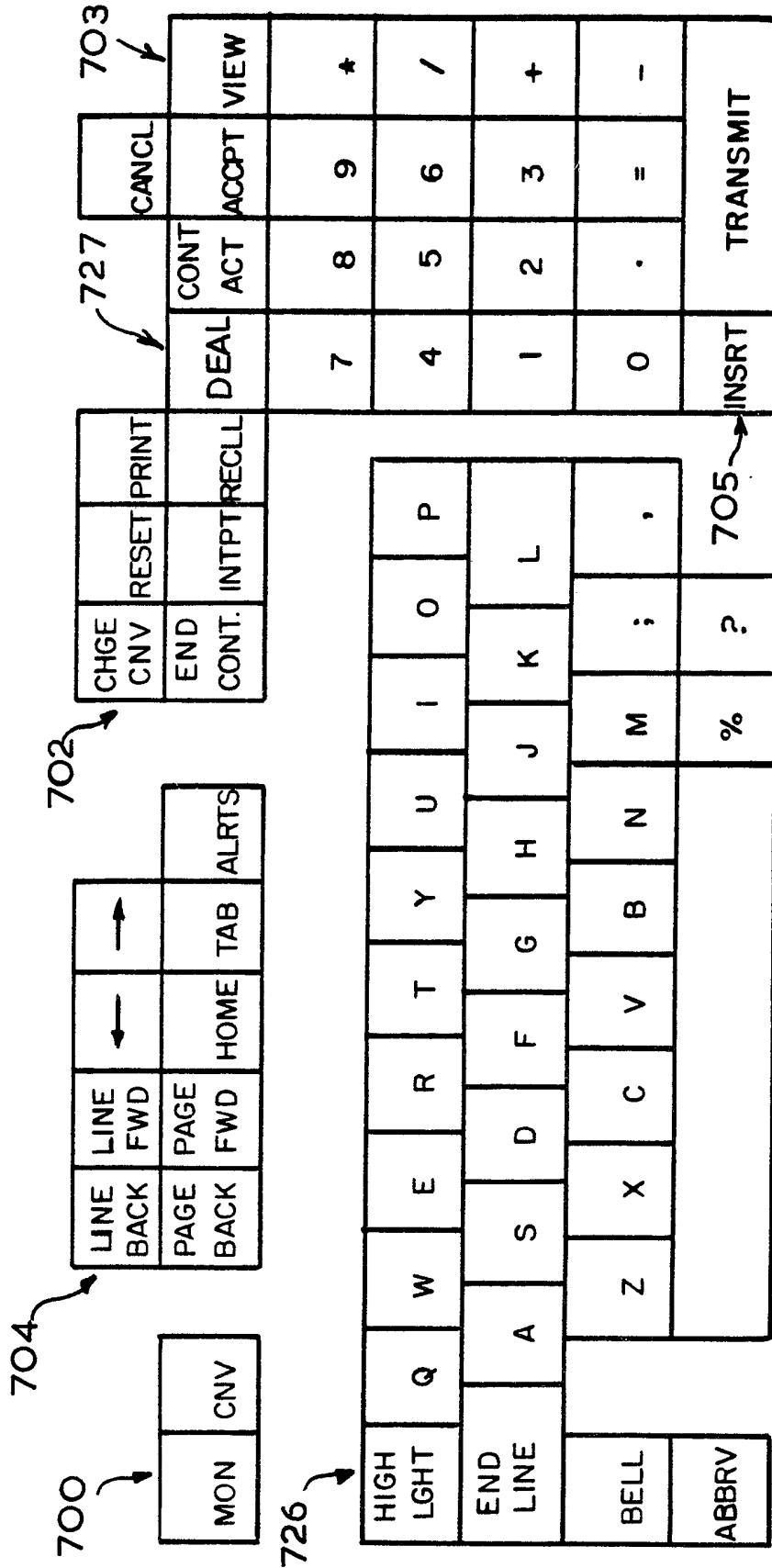


FIG.9.

FIG. 10A.

Call Headings

When a call has been Queued

TO CHBN

1350 FREE

When the call is accepted and the counterparty
is to transmit

FROM BARL BARCLAYS LONDON -2

1350 RECEIVE

When this desk unit is to transmit

TO CHMN CHASE MANHATTAN NY -12

1350 SEND

When a bell has been received

TO CHMN CHASE MANHATTAN NY -12

1350 SEND



When being scrolled

TO CHMN CHASE MANHATTAN NY -12

1410 RECEIVE

SCROLL

When the other party Ended Contact

FROM BARL BARCLAYS LONDON -2

1350 ENDED

FIG.10B.

An Example of Conversations Printouts

TO CHMN CHASE MANHATTAN NY -12 1350 16 SEP 2/0151 CNV
 # CABLE PLEASE
 1.8077-84
 # AT 84 I BUY STG 1 MILLION FOR DLRS
 OK AGREED NY DLRS TO BANK OF AMERICA N.Y.
 # NY STG TO MIDLAND LDN
 # **END**
 (164 CHARS)

A Left Message Printout at the Receiver

FROM CHBN - 2 1420 16 SEP SWISS FRANCS LLLLLLLLLLCNV

The Same Left Message Printout at the Sender

TO CHBN - 2 1420 16 SEP SWISS FRANCS LLLLLLLLLLCNV

FIG.10D.

PAGE DISPLAY

TTBLI2 FROM TOY TOWNBANK LTD. SENT 2145 12 JUN 81 REUTER MONITOR
WE CAN ACCEPT 150 MILLION SWISS FRANCS 3 MONTHS AT 3 5/8
ANY OFFERS?

*MON READY
*SYS RDY-SIGN ON
*SYS READY
*CNV READY

*
*
*
*
*
*

XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

*
*
*
*
*
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*
*
*

0/0

SYS PSWRD

SIGN

REUTER MONITOR

FIG. 10E.

PAGE DISPLAY - DATA AND CONVERSATION

CITIBANK-EUROPE-FOREIGN EXCHANGE		CITIBANK-REUTER MONITOR			
SPOT	1 MONTH	2 MONTHS	3 MONTHS	6 MONTHS	NEWS ALERT AAMM
1020 DM	2.0238/45	202/197	348/343	489/484	807/797
0951 STG	2.4060/67	120+130	205/215	280/290	475/485
1021 SF	1.8337/47	235/225	418/408	575/565	980/960
1020 YEN	201.65/75	220/210	380/370	520/510	850/835
1019 FF	4.6820/40	420/410	705/695	950/935	1250/1220
0908 LIT	961 00/50	300/200	310/210	340/200	75/275
1021 DFL	2.2008/18	220/215	370/365	515/510	835/825
1021 DFC	32.56/575	26/25	44.5/42.5	59/56	86/81
1014 DKR	6.2245/60	375/325	450/400	700/650	825/725
1015 ASH	14.3325/75	1300/1250	2240/2140	3150/3000	5100/4800
0802					

FROM CTRL	REUTER CONTROL LDN	12	1020	ENDED	
#	2.4160/67				
#	1 BUY 15 MILLION POUNDS AT 60				
#	OK DONE				
#	PAY TO ABCD BANK LNDN				
	PAY TO XYZ BANK FLEET STREET				
	END				
SYS INSRT					
AWAITING ADMINISTRATOR INPUT					
					SUBP.F REUTER MONITOR
					0/0

FIG. 10F.

```

CONVERSATION - INTERRUPT MESSAGE
TO      CTRL    REUTER CONTROL LDN   I2  I025  RECEIVE
# H1 THERE CABLE PLEASE
I. 8335/56
# AT 56 I SELL 56 MILLION

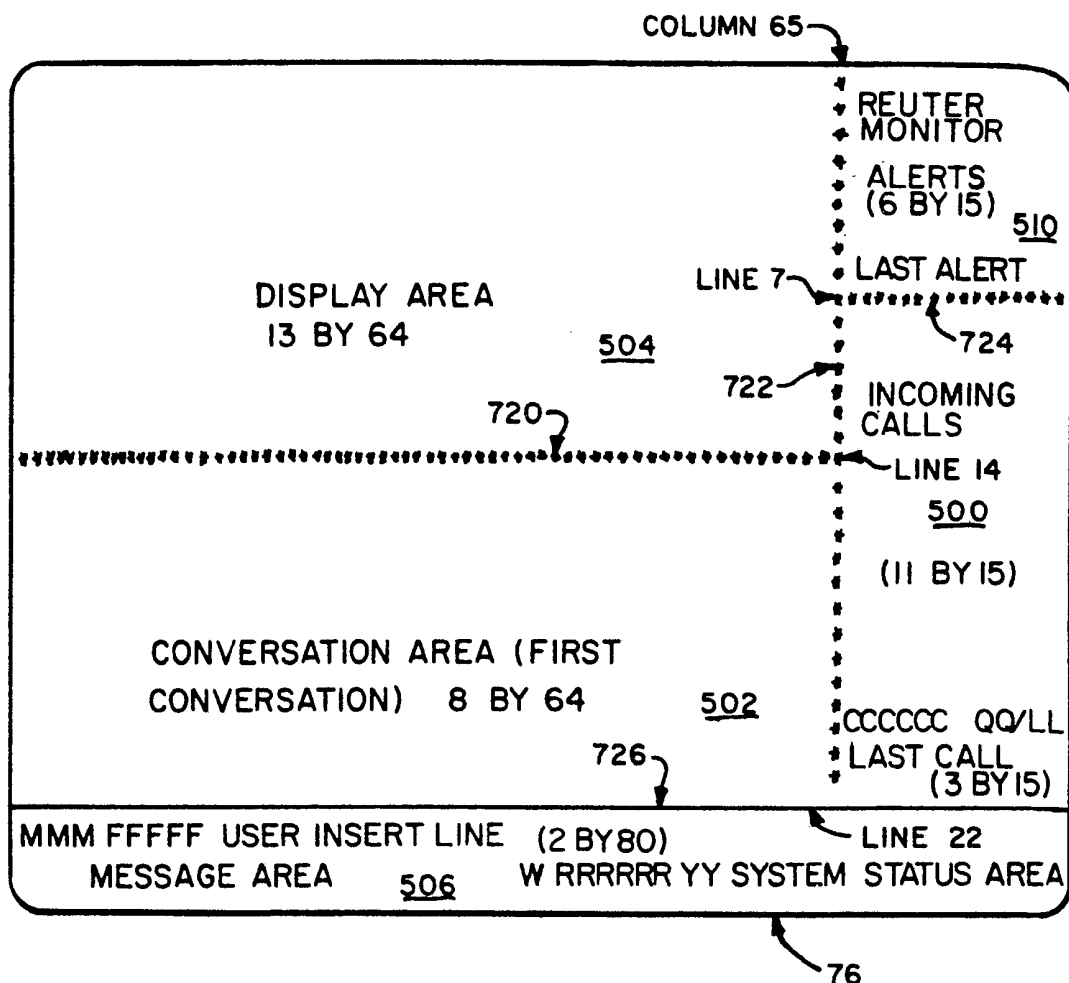
FROM CTRL    REUTER CONTROL LDN   I2  I024  SEND
BNK SPOT PLEASE
# 2.0328/45
# XINTERRUPTX
# 2.0382/98

SYS INSRT
AWAITING ADMINISTRATOR INPUT

SUBP,F R REUTER MONITOR
O/O

```

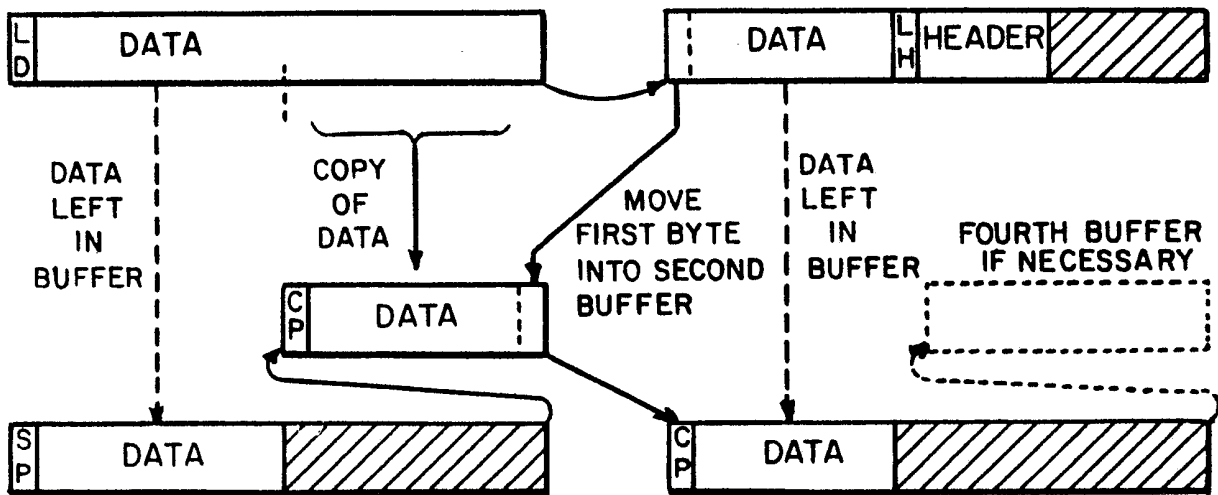
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MM = MODE
 FFFF = FUNCTION
 CCCCC = *MORE* IF MORE CALLS CANNOT BE SHOWN
 QQ = NUMBER OF CALLS QUEUED
 LL = NUMBER OF LEFT MESSAGES NOT CANCELLED
 W = W WHEN WAITING FOR A LINE
 T = T WHEN WAITING FOR A REPLY
 RRRRRR = PAGE WHICH WOULD BE RETRIEVED BY A RECALL FUNCTION
 YY = STATUS OF THE SECOND CONVERSATION

FIG.11.

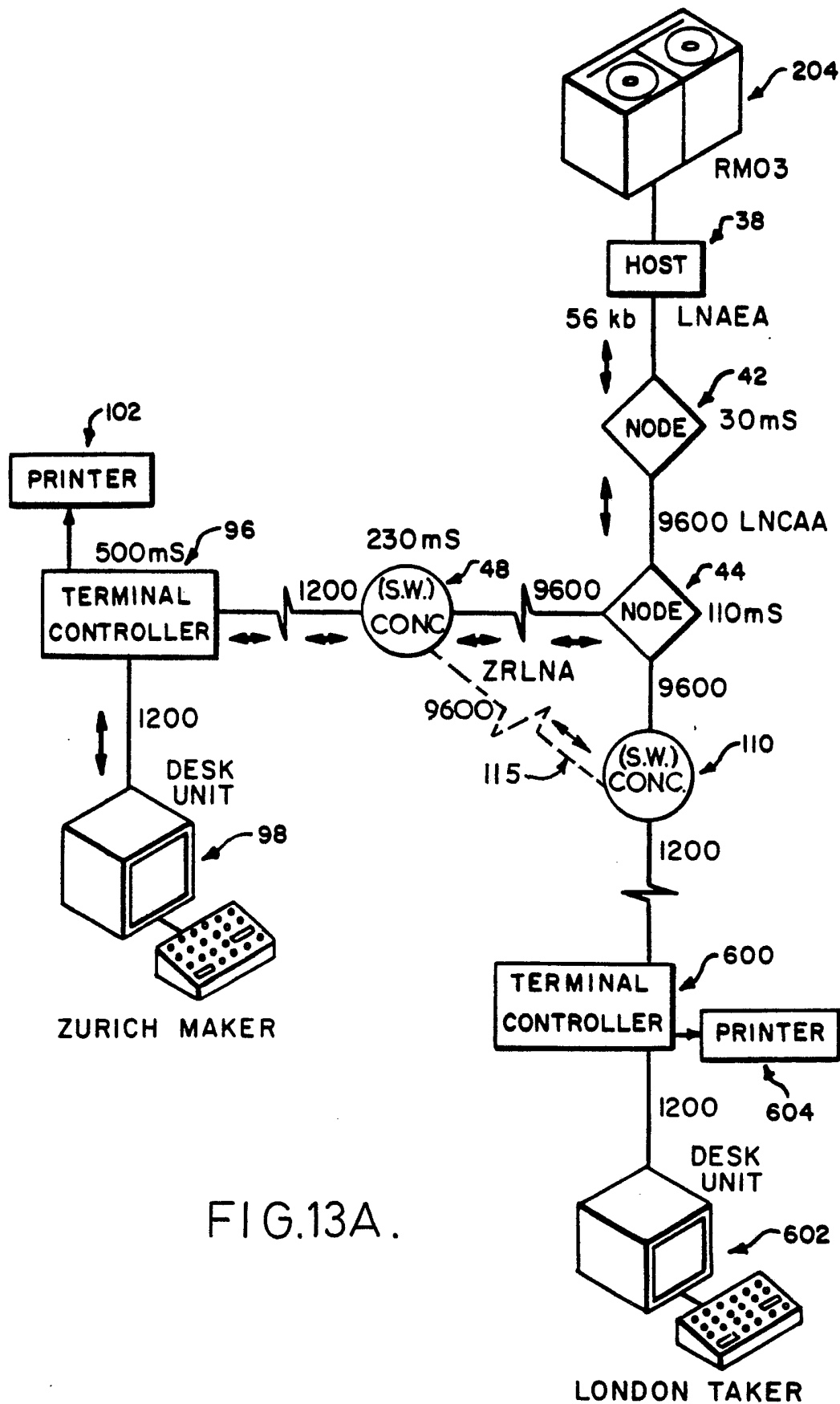
Input Message to CONCENTRATOR 46

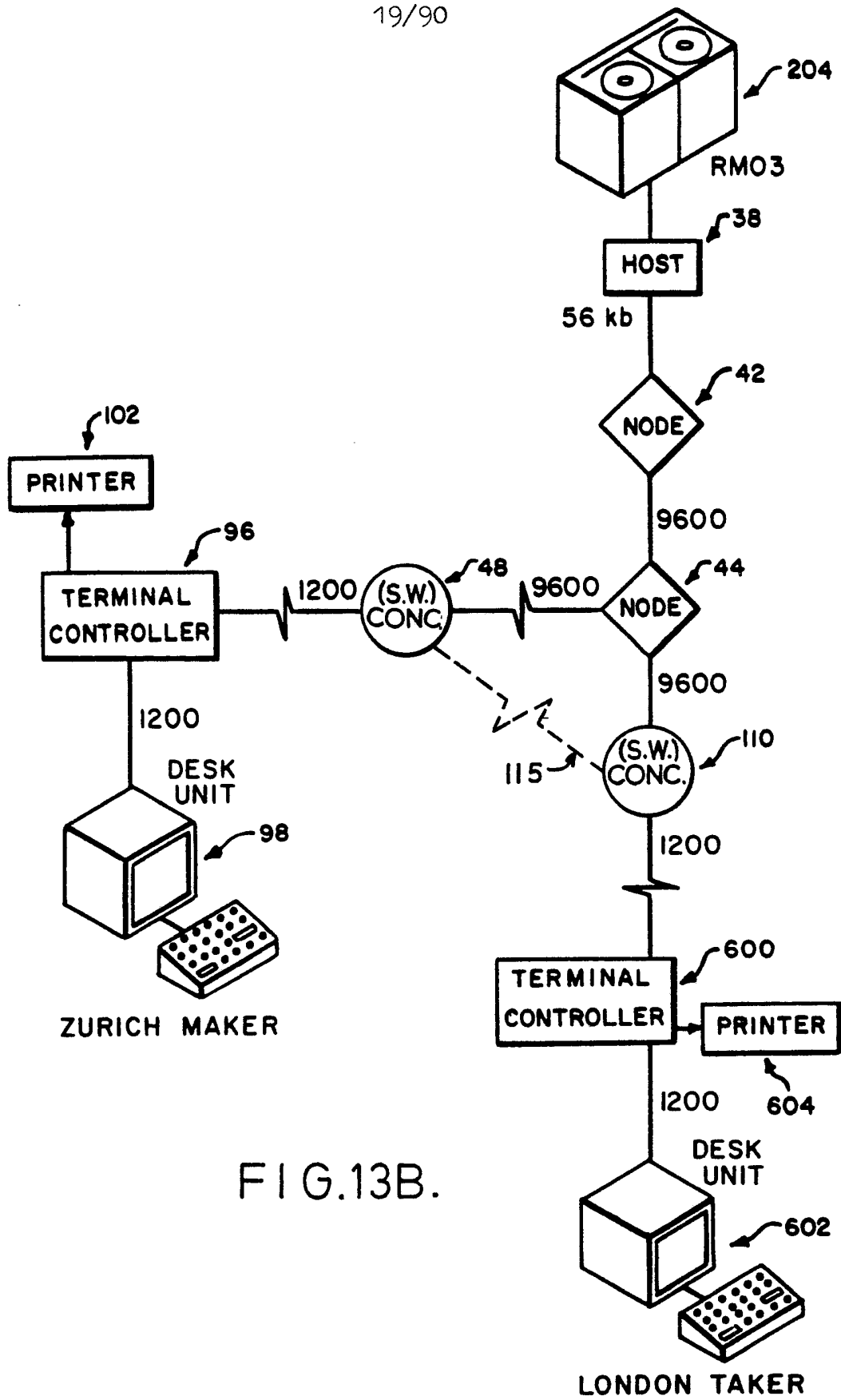


Output from CONCENTRATOR 46 to DISPLAY DRIVER 312-322

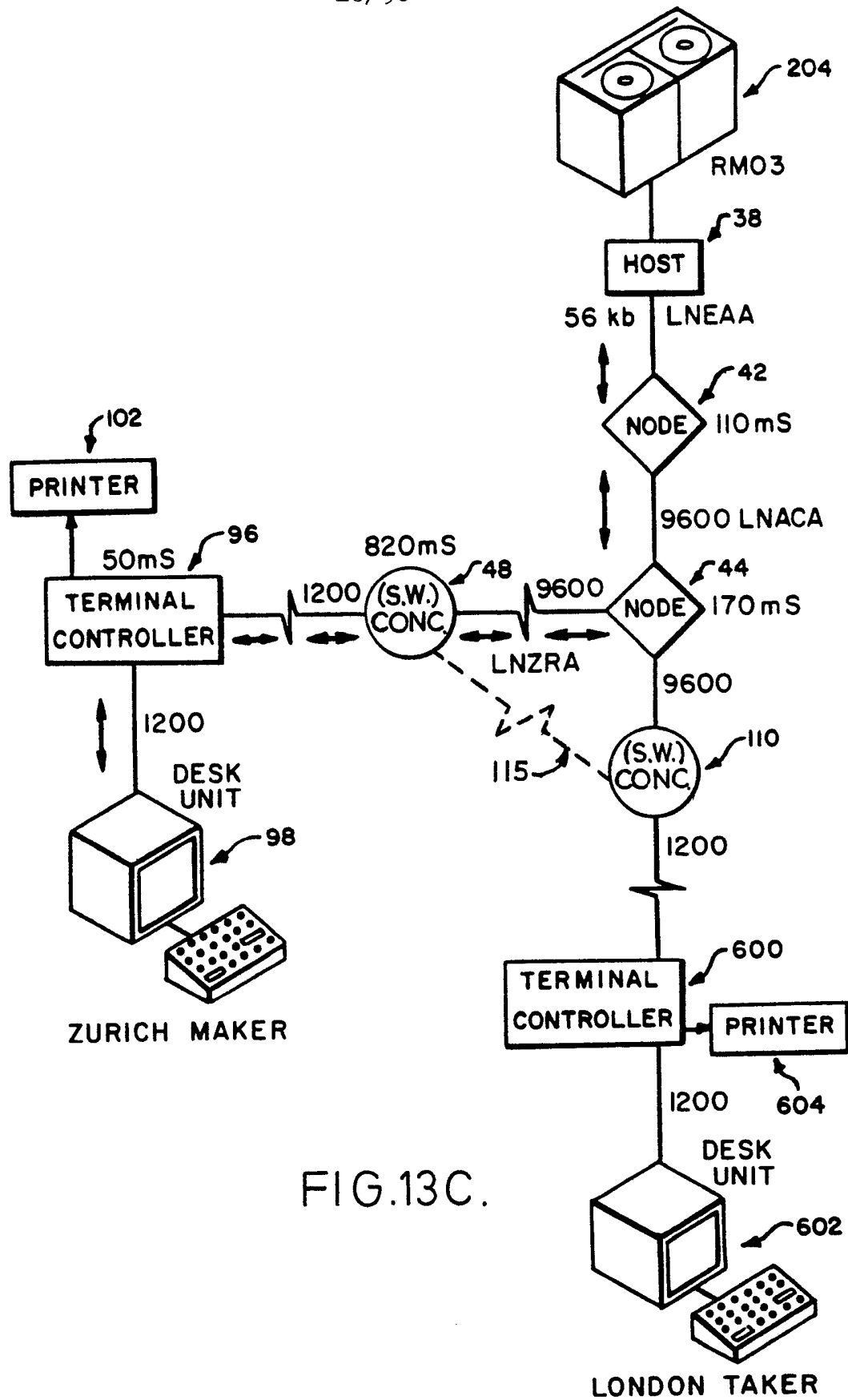
LD Length of Data
 LH Length of Header
 SP Port Number and Start Flag
 CP Port Number and Continuation Flag

FIG.12.





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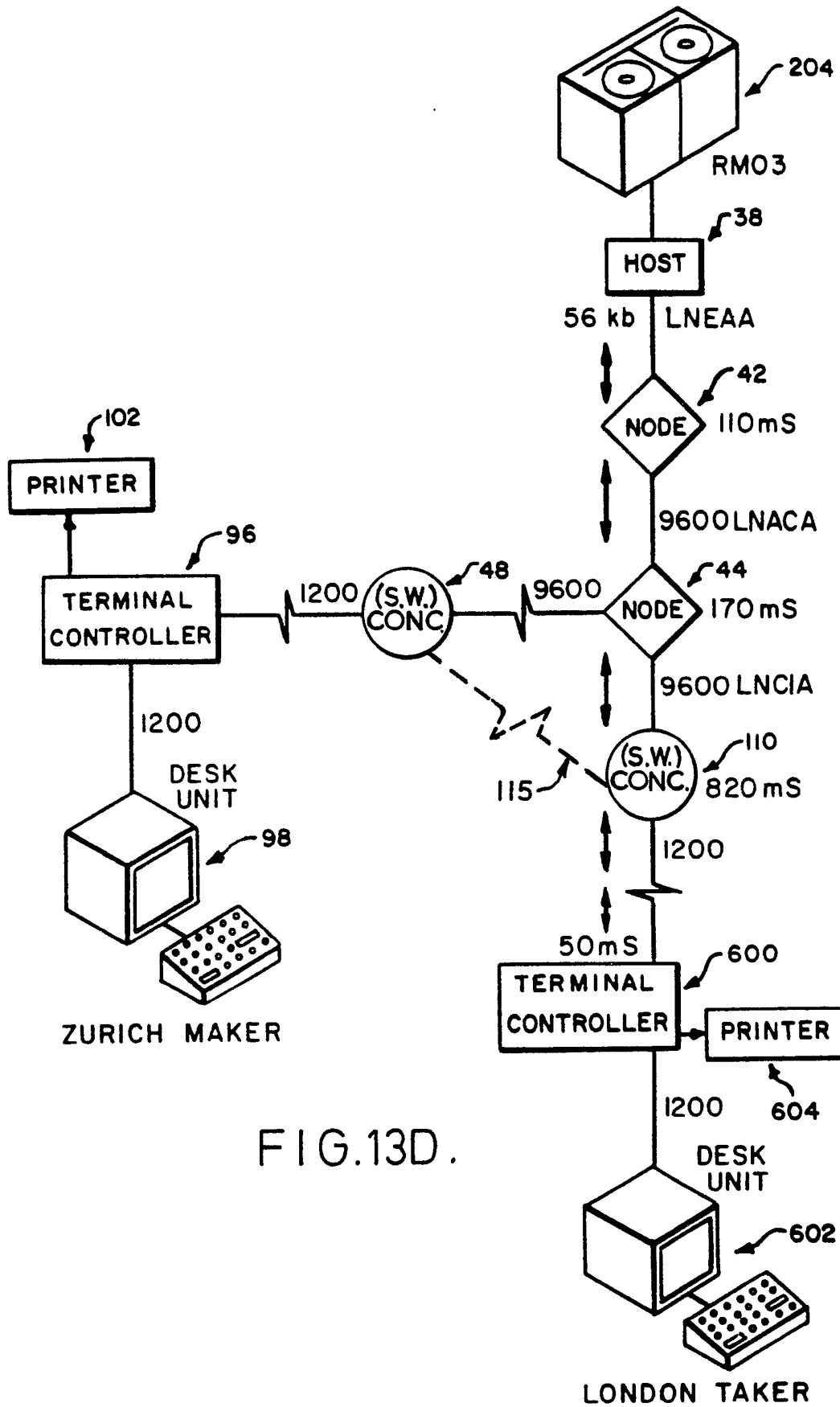
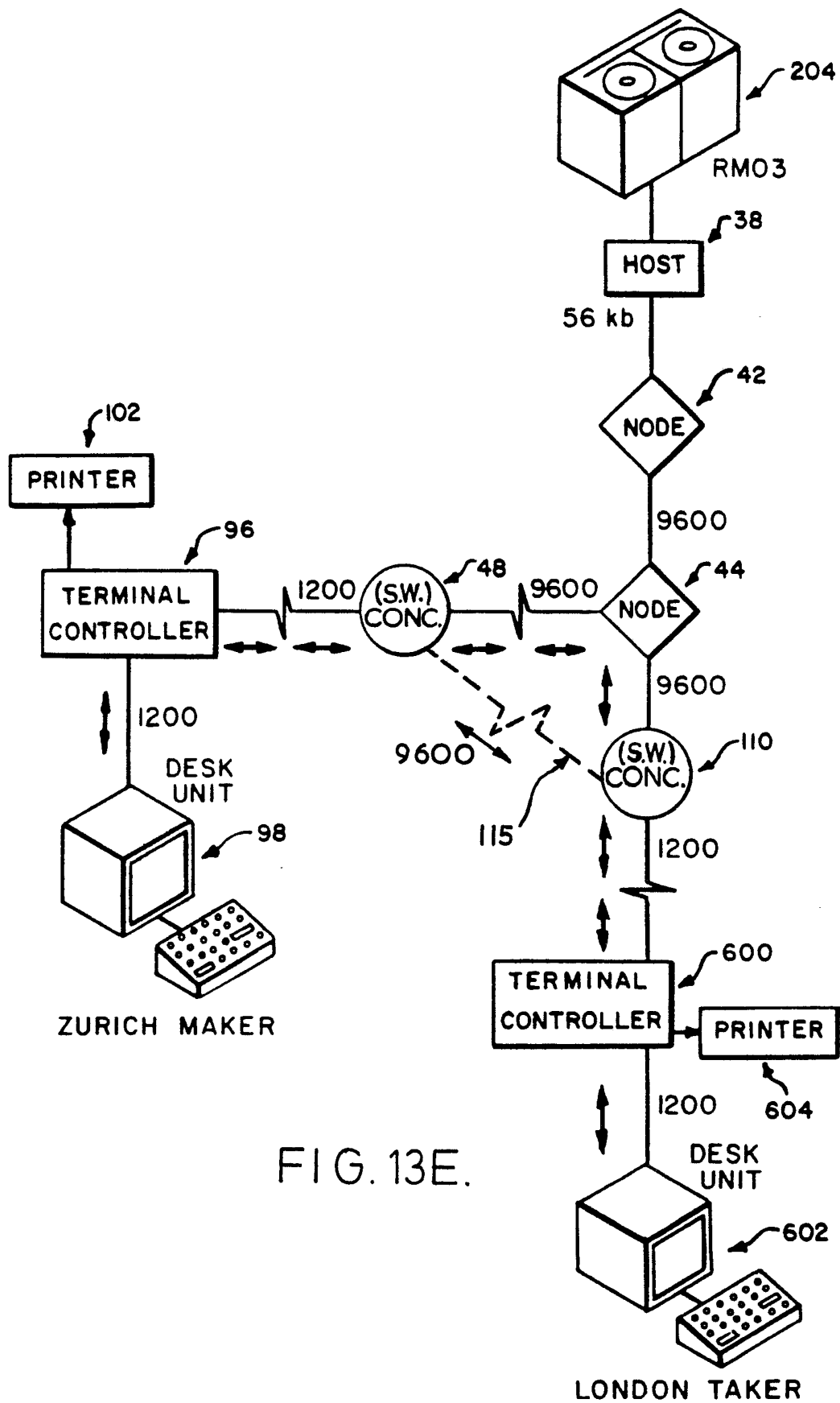
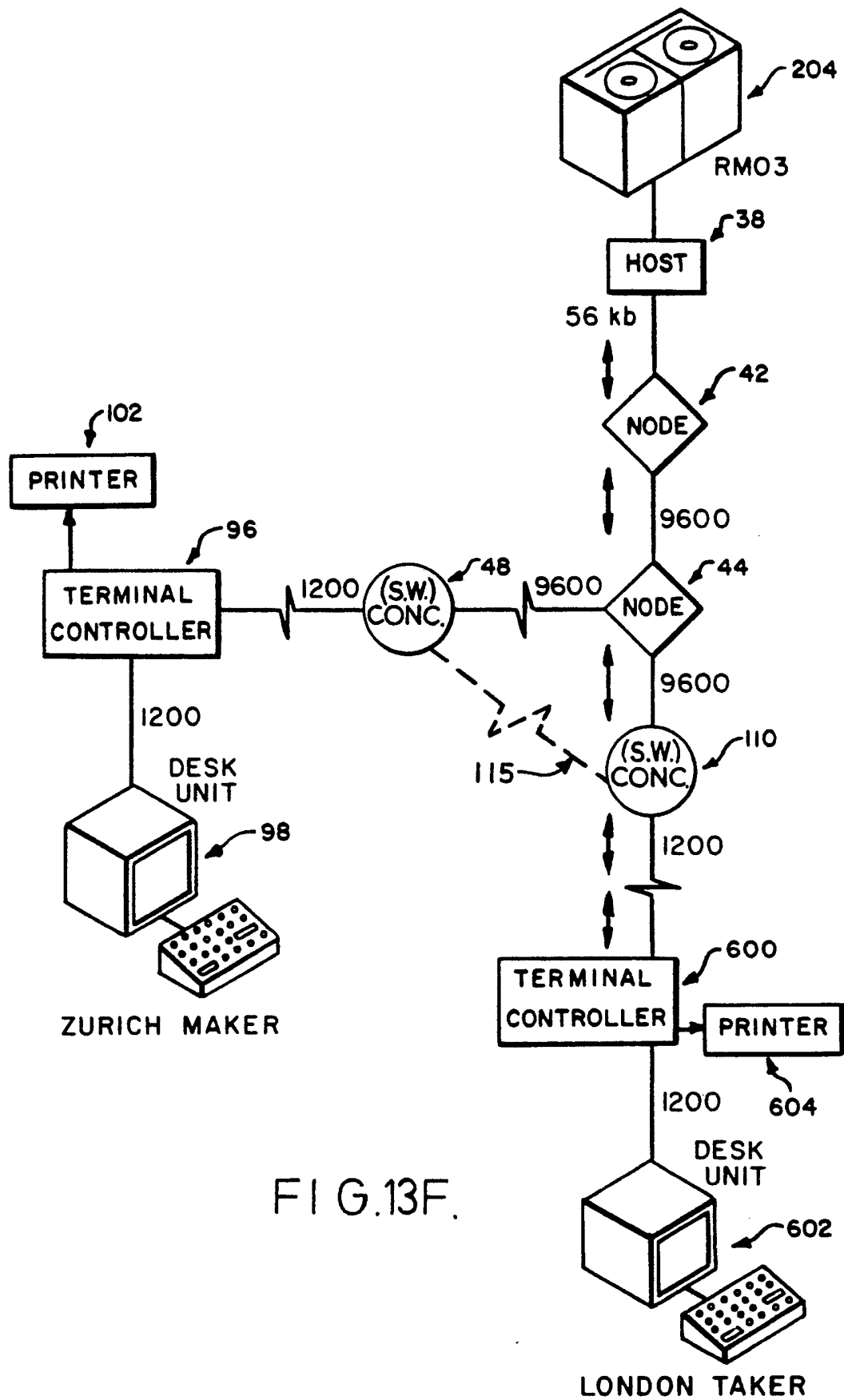


FIG.13D.

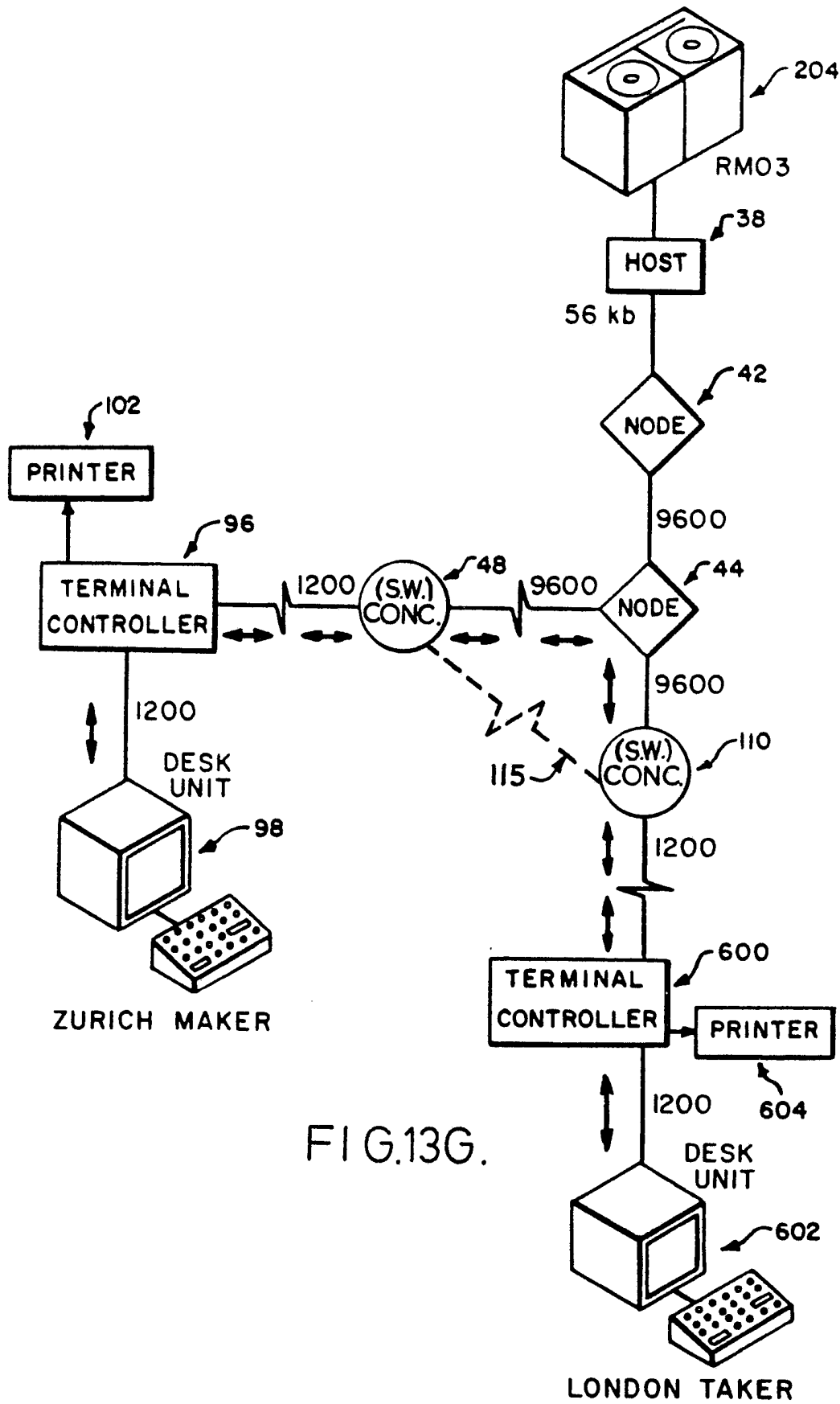
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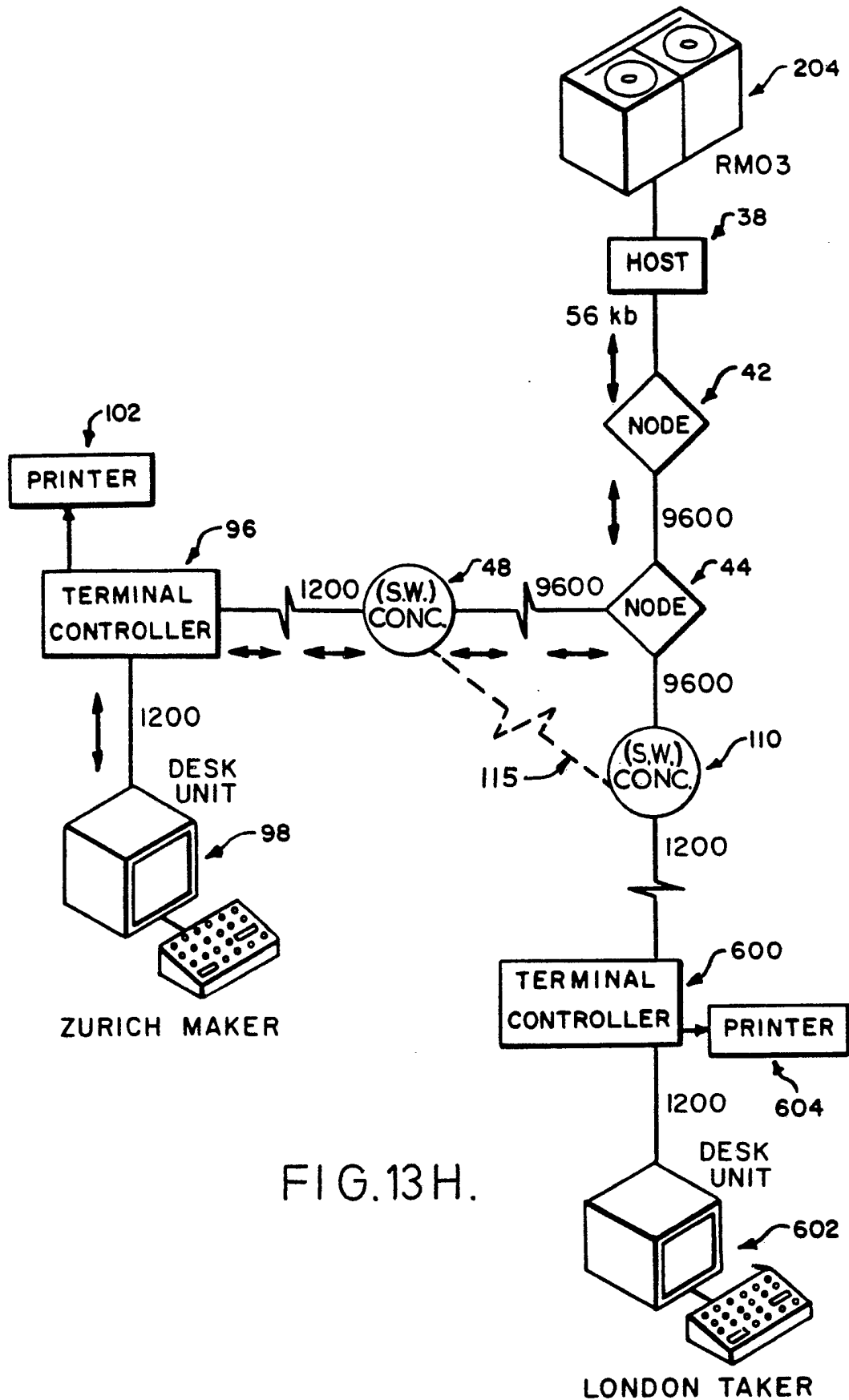
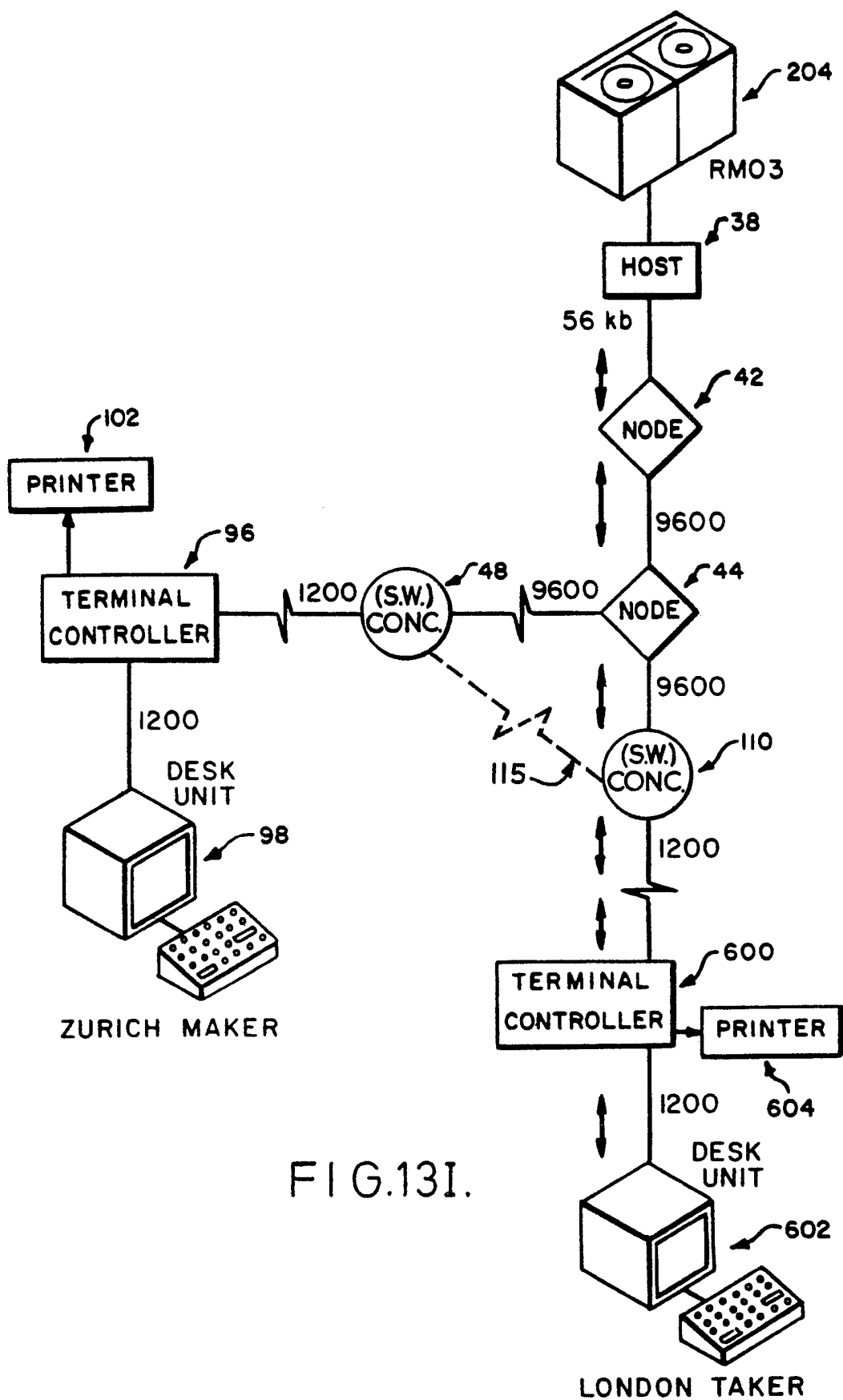
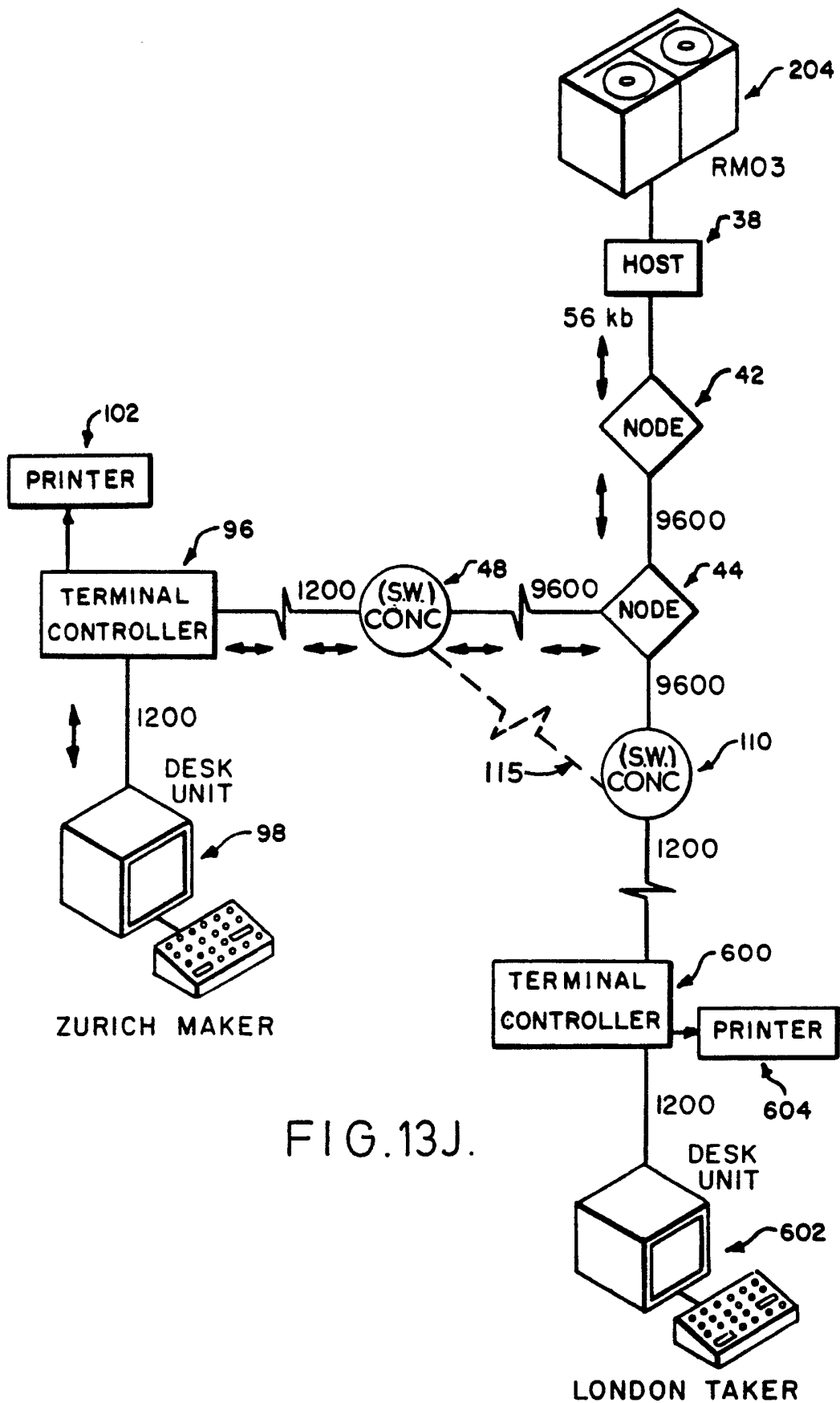


FIG.13H.

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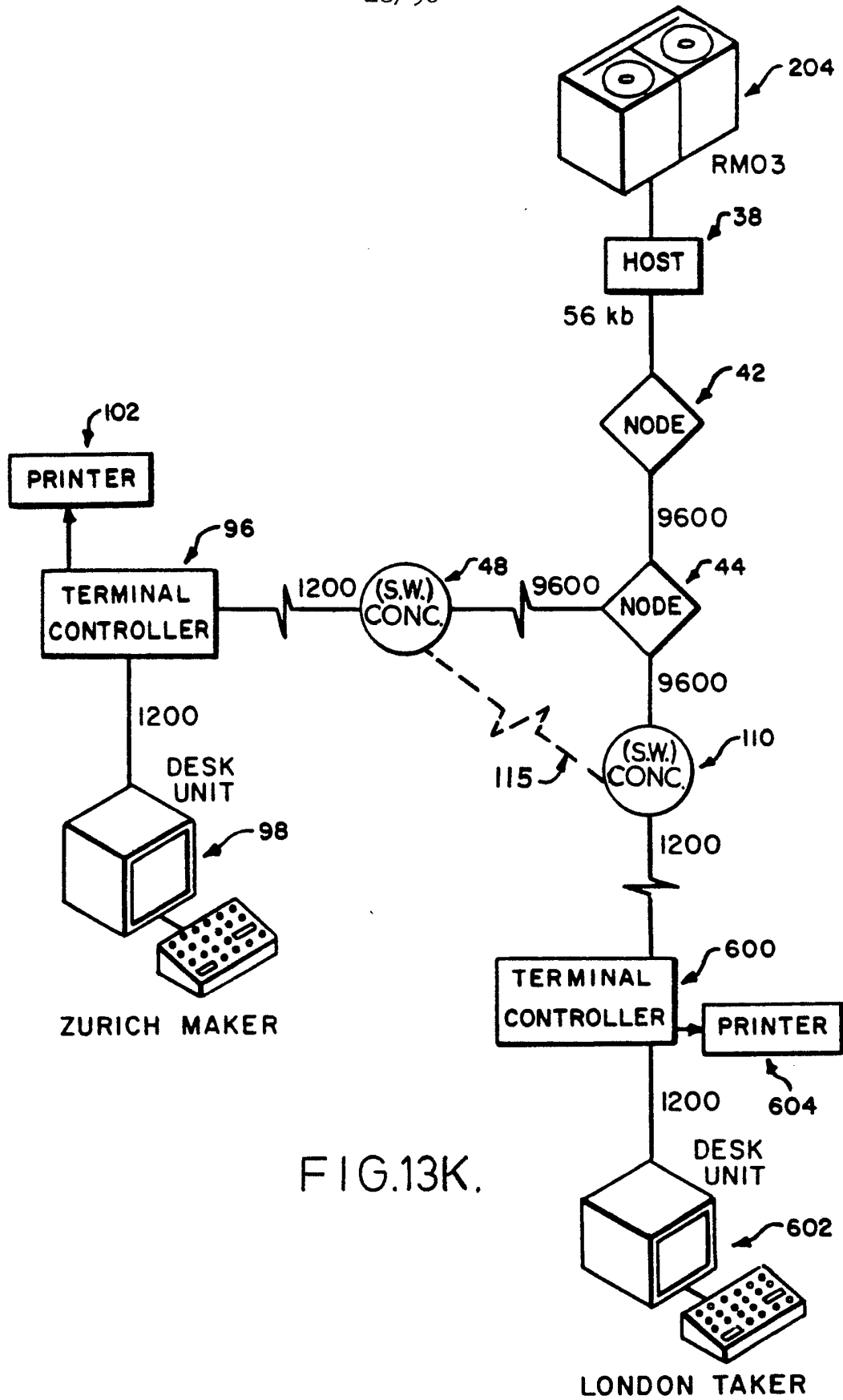
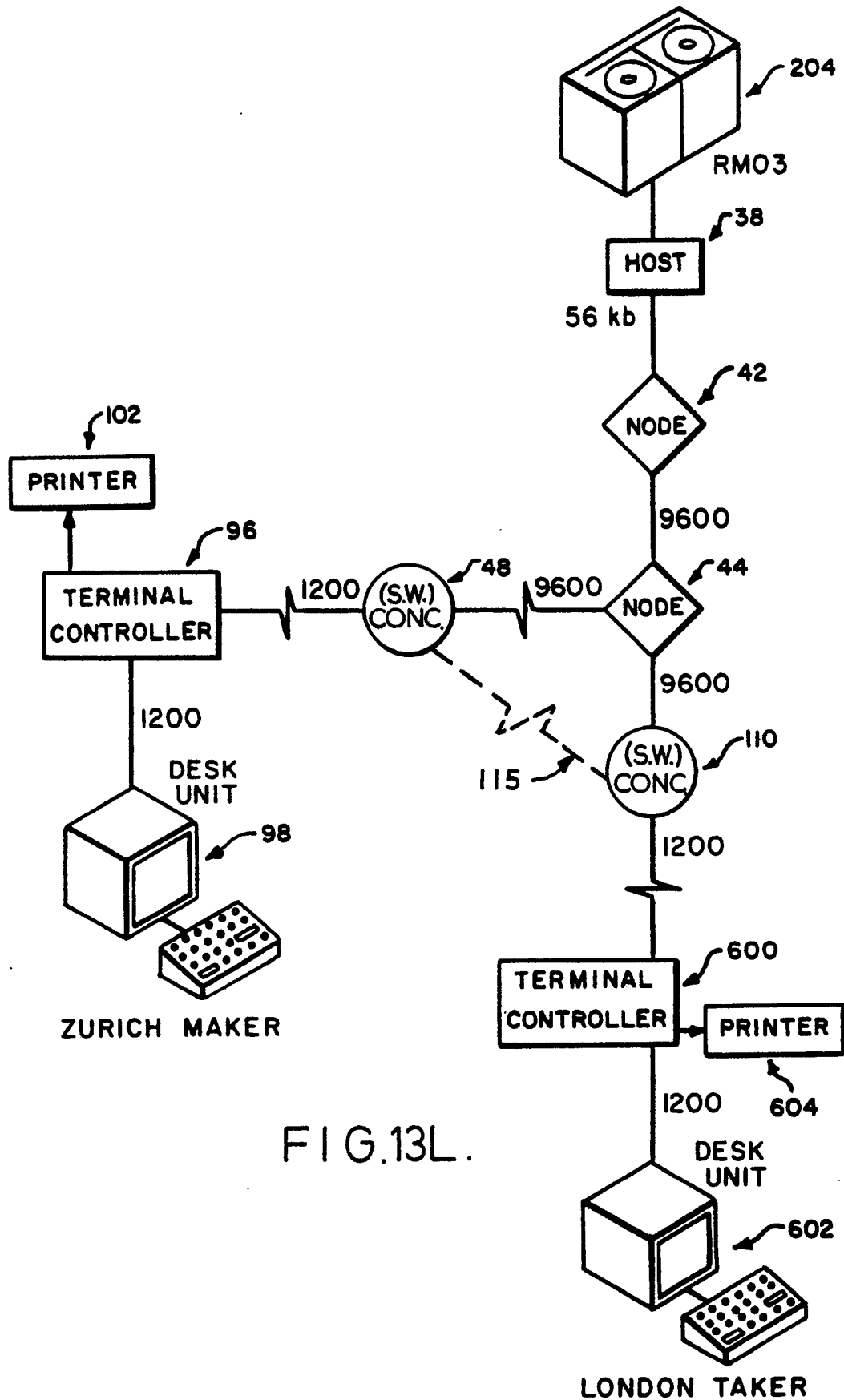


FIG.13K.

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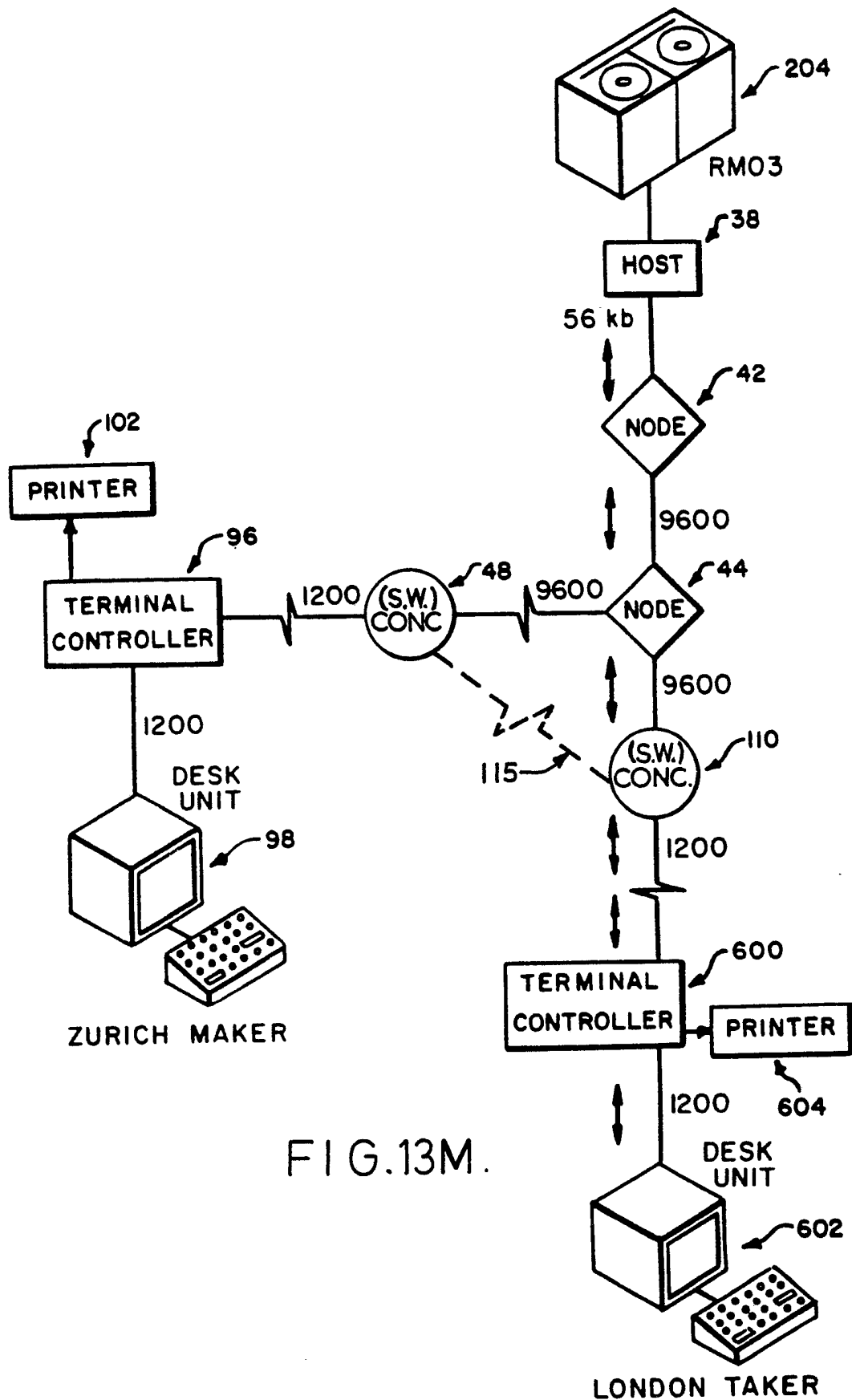


FIG.13M.

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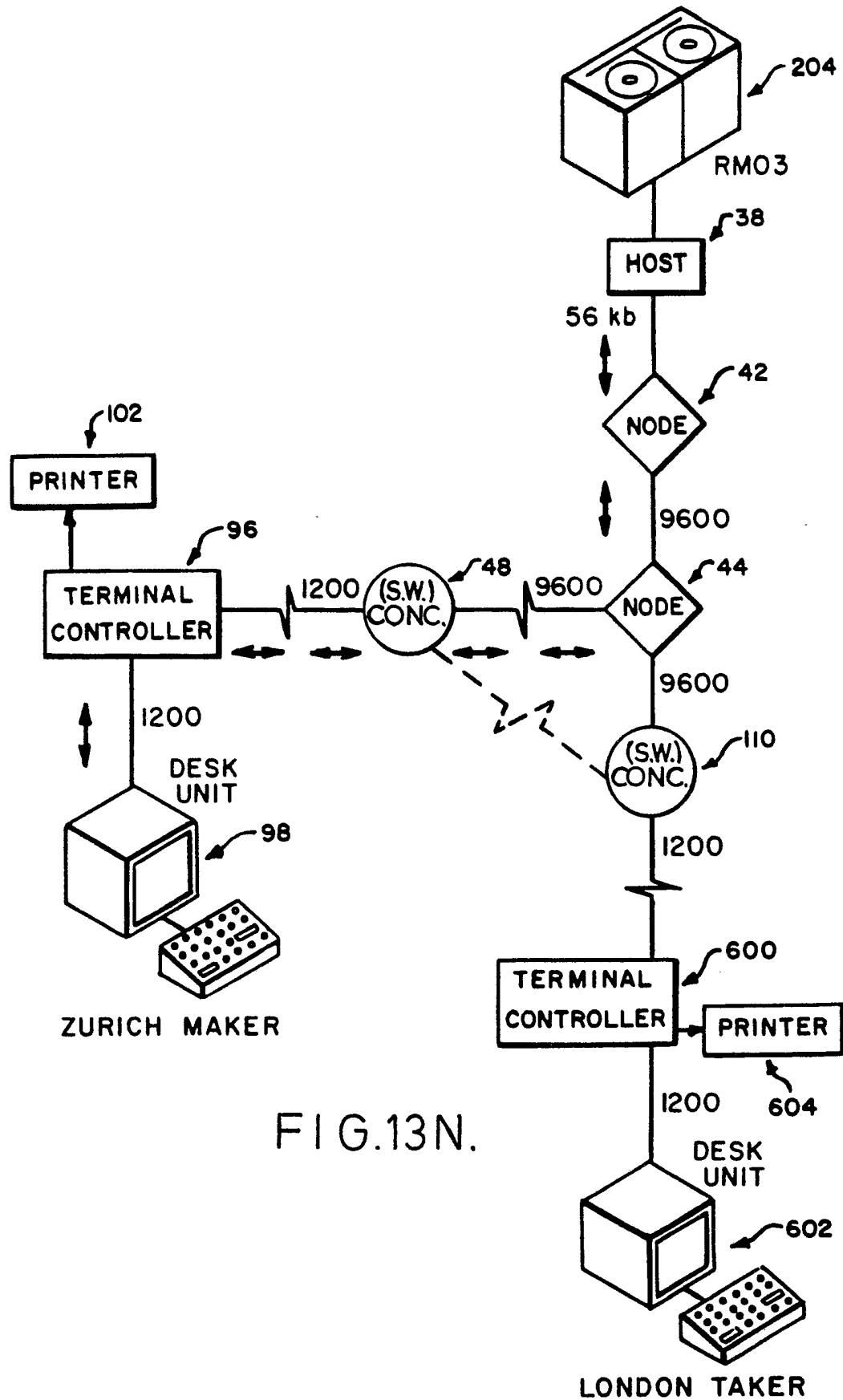


FIG.13N.

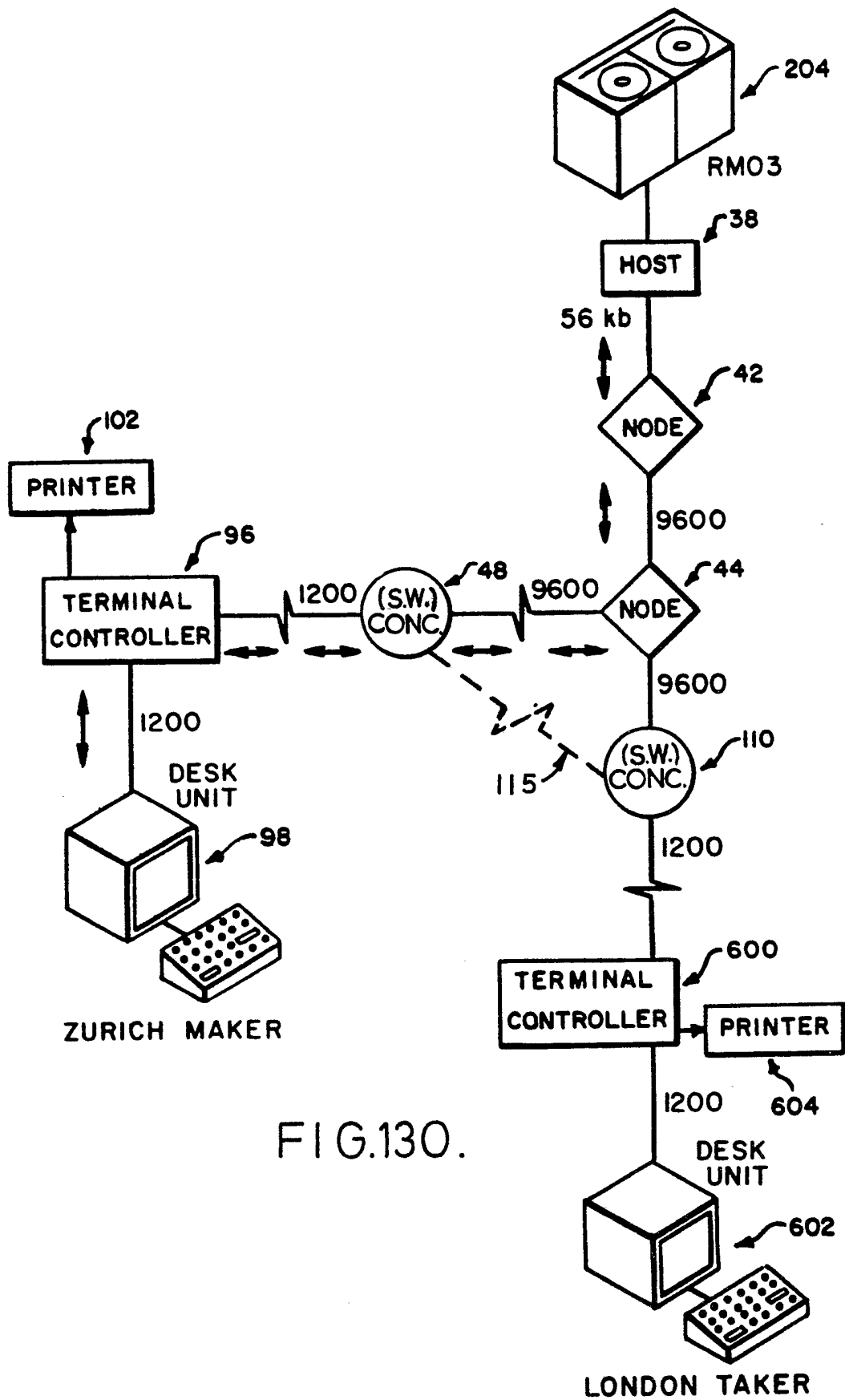


FIG.130.

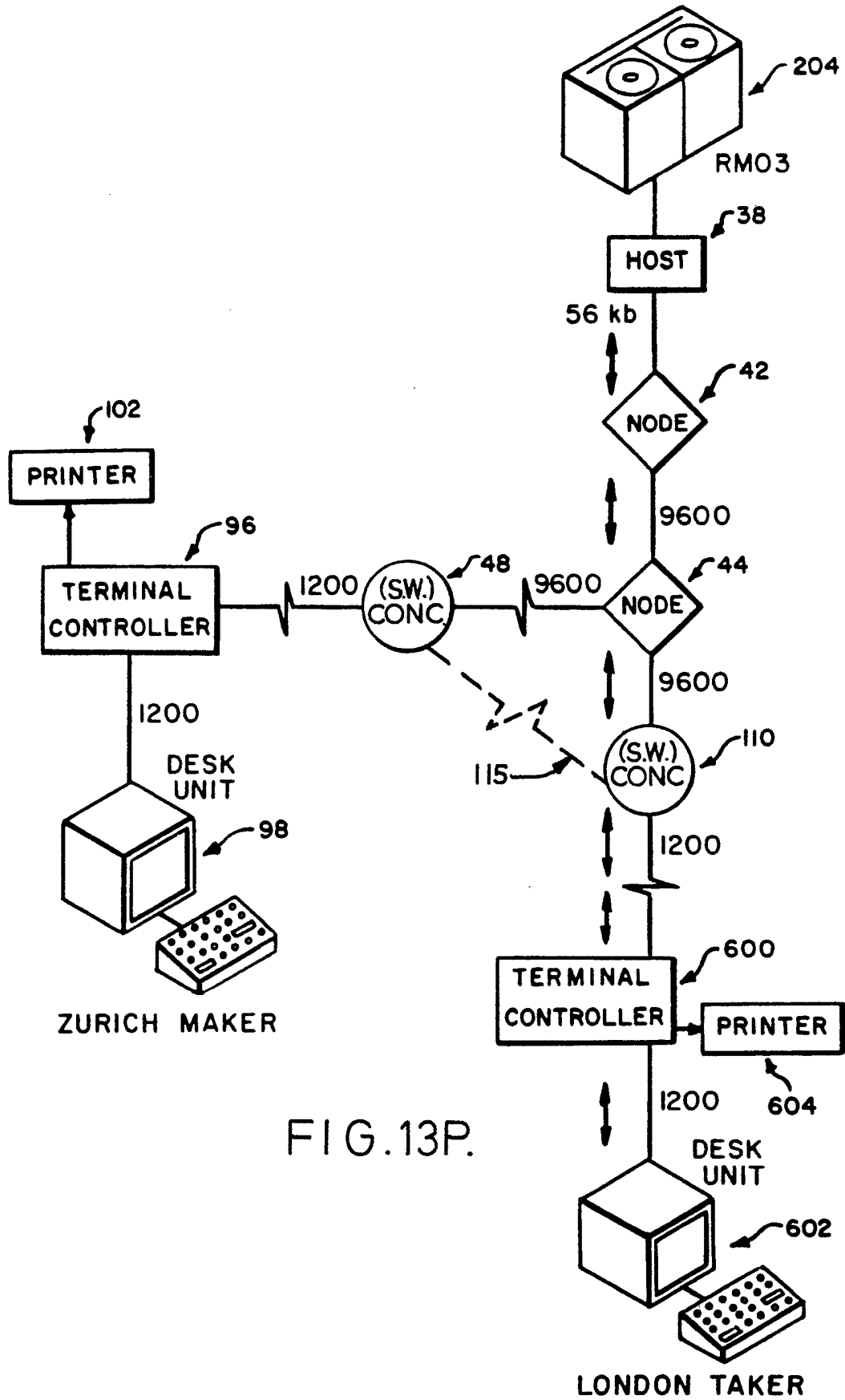


FIG. 13P.

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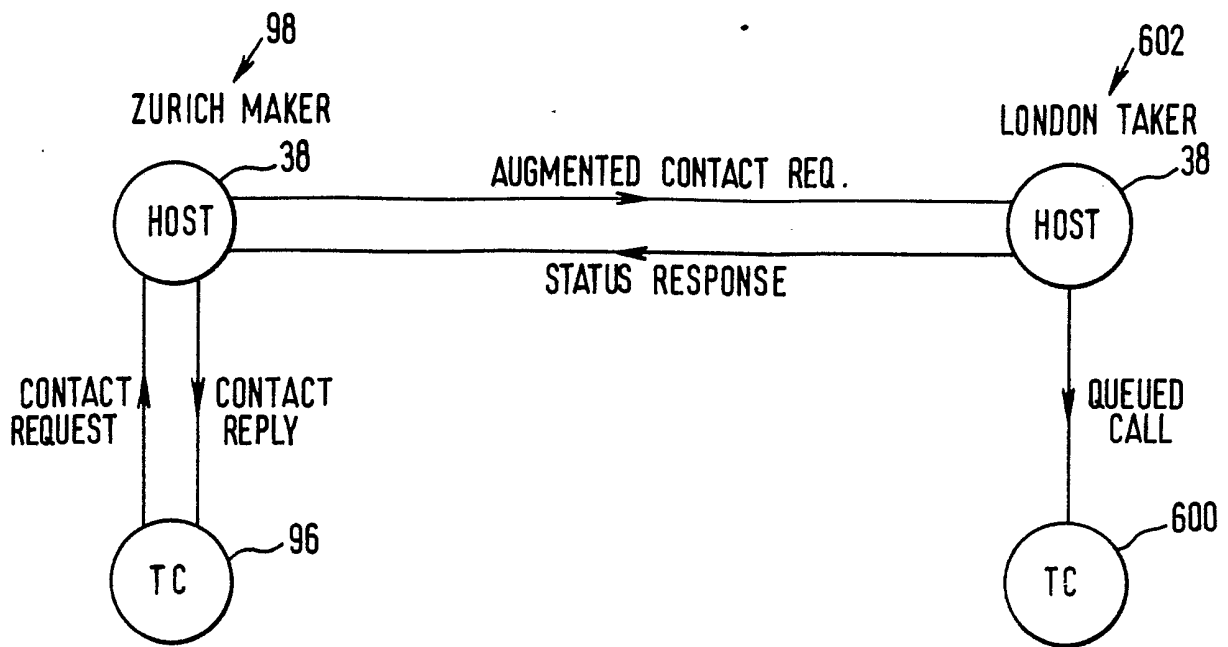


FIG.14A.

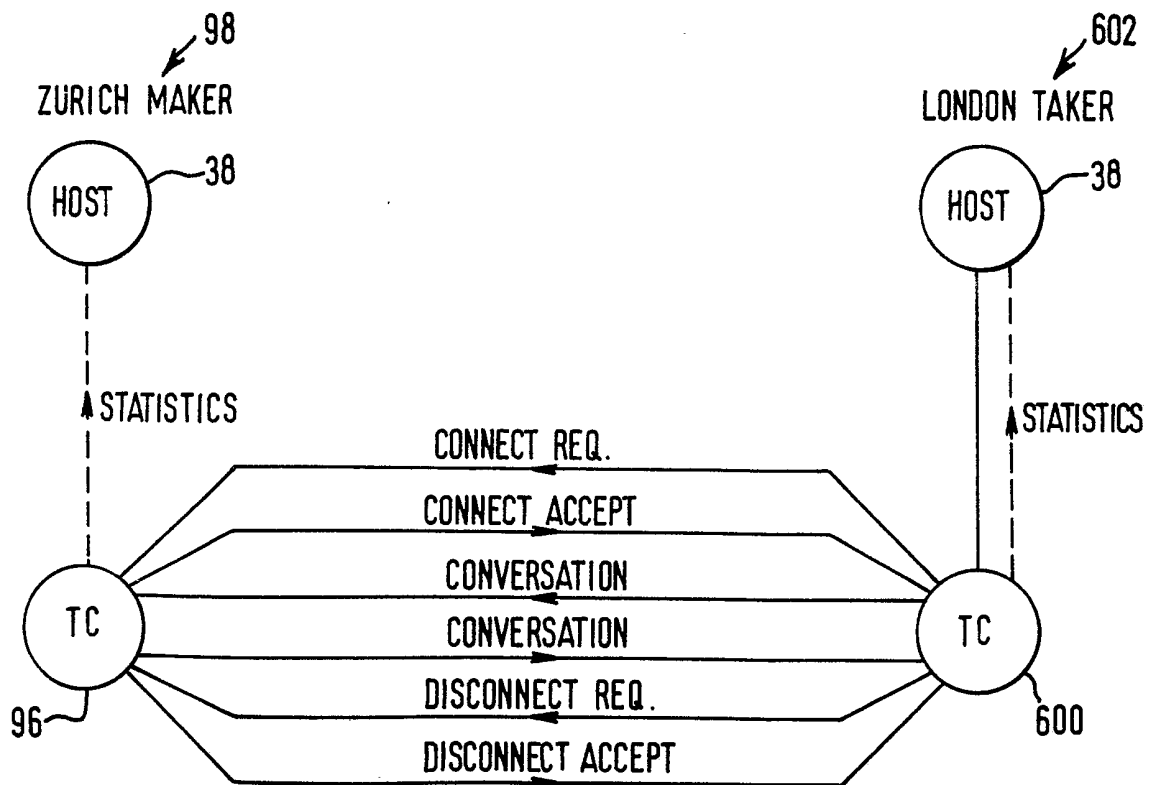


FIG.14B.

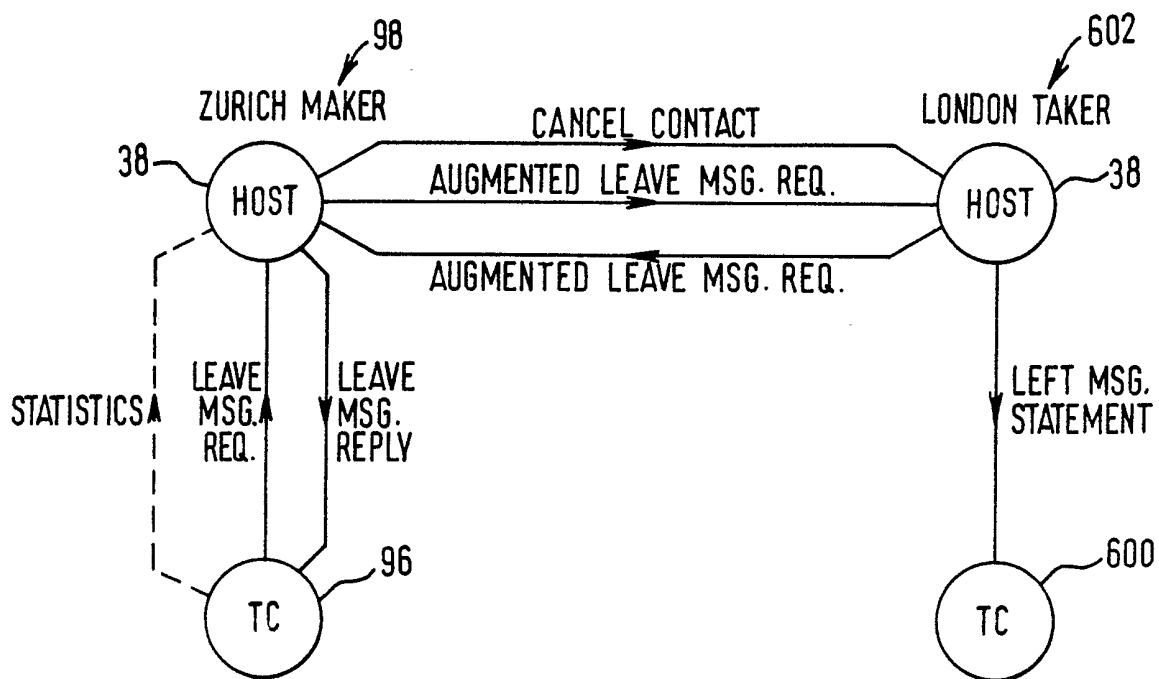


FIG. 14C.

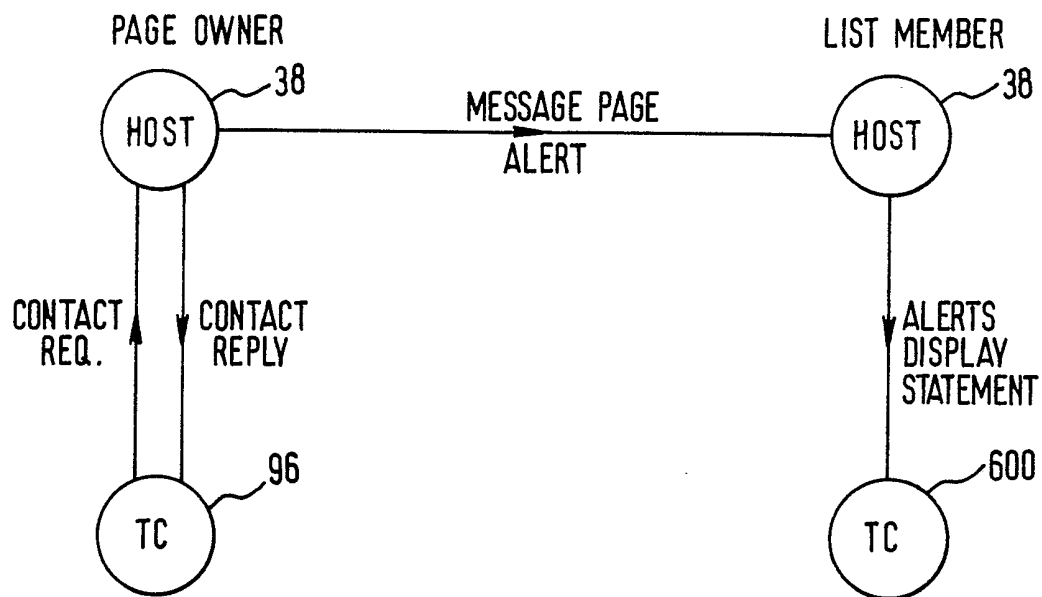


FIG. 15A.

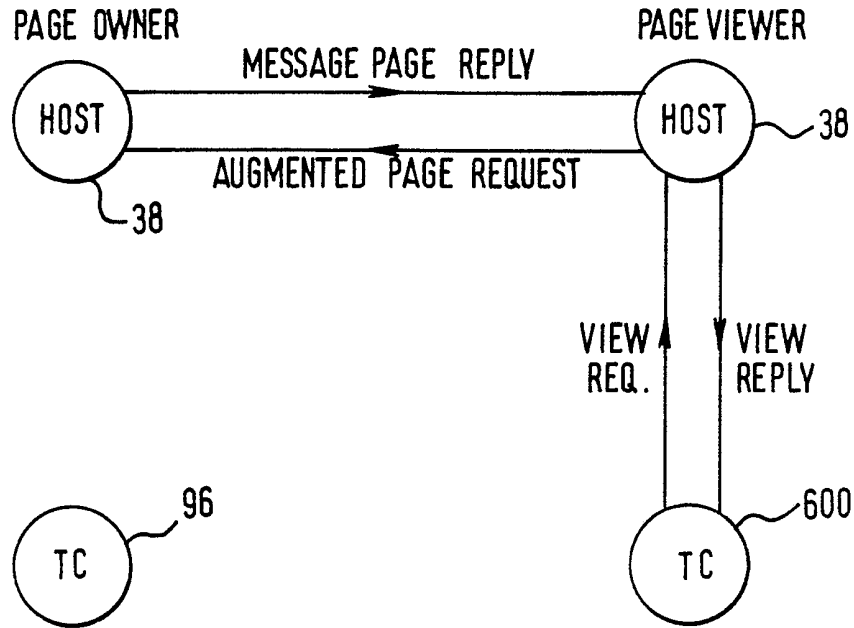


FIG. 15B.

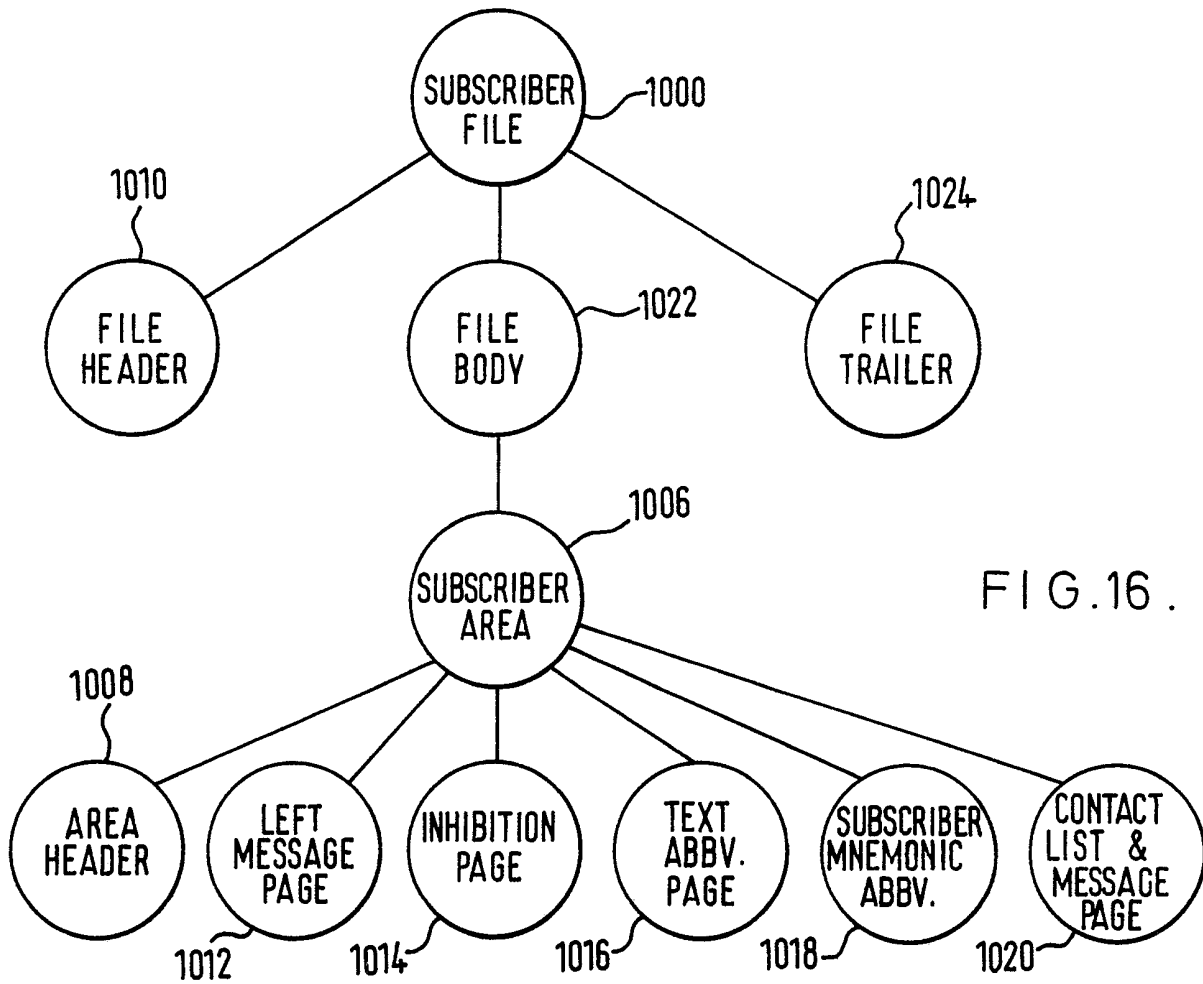
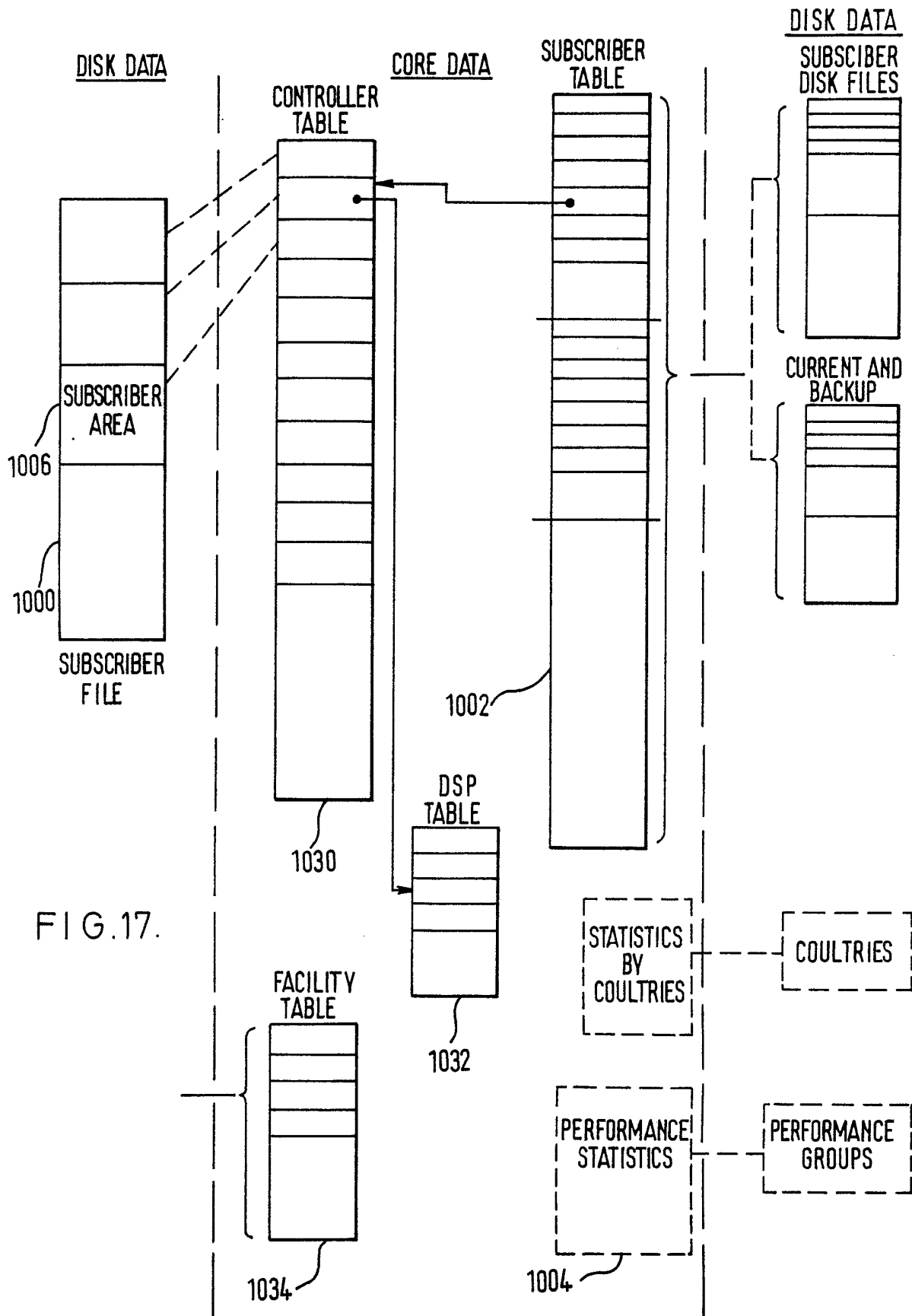


FIG. 16.

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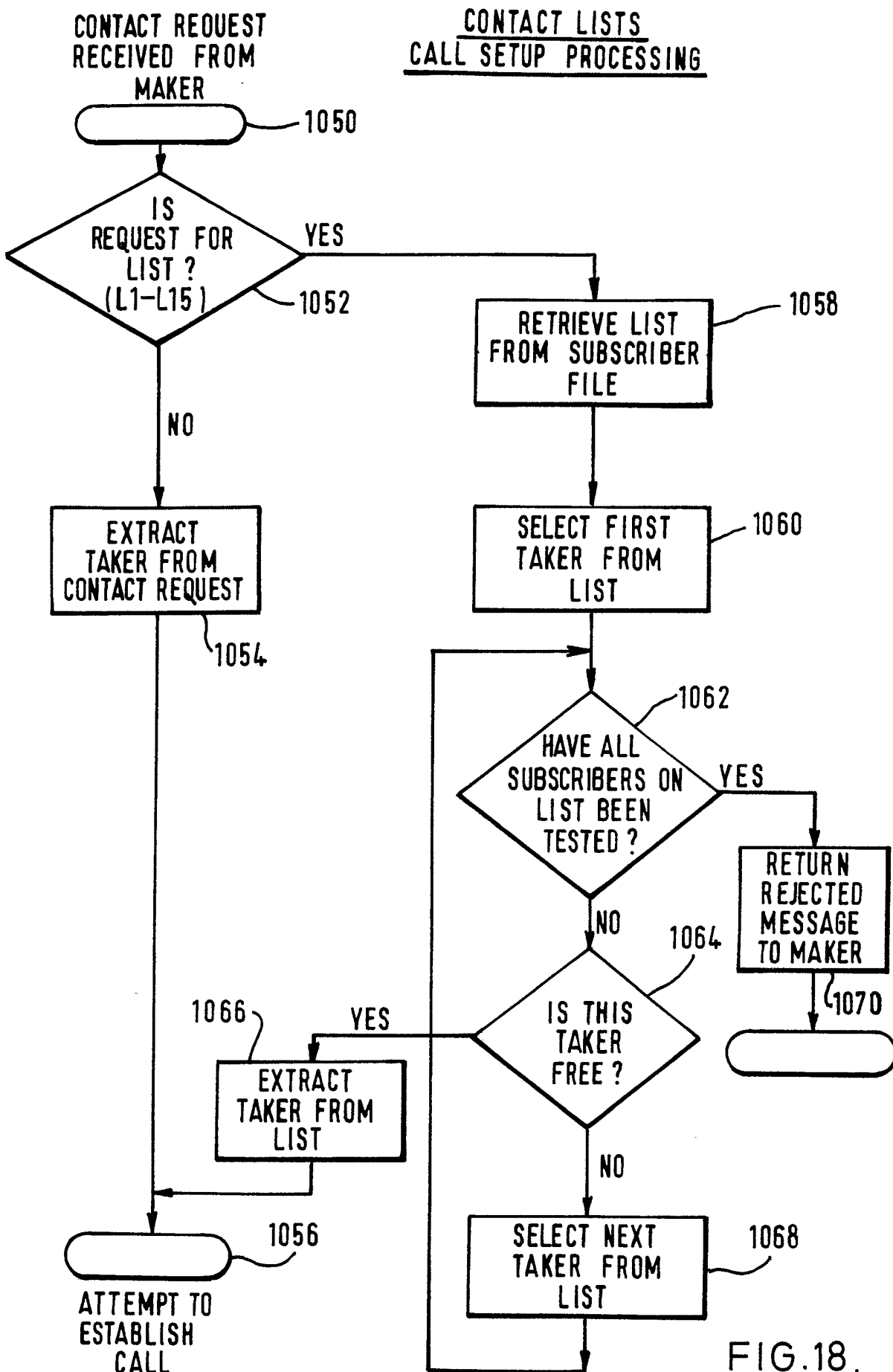


FIG. 18.

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INHIBIT LISTS
CALL SETUP PROCESSING

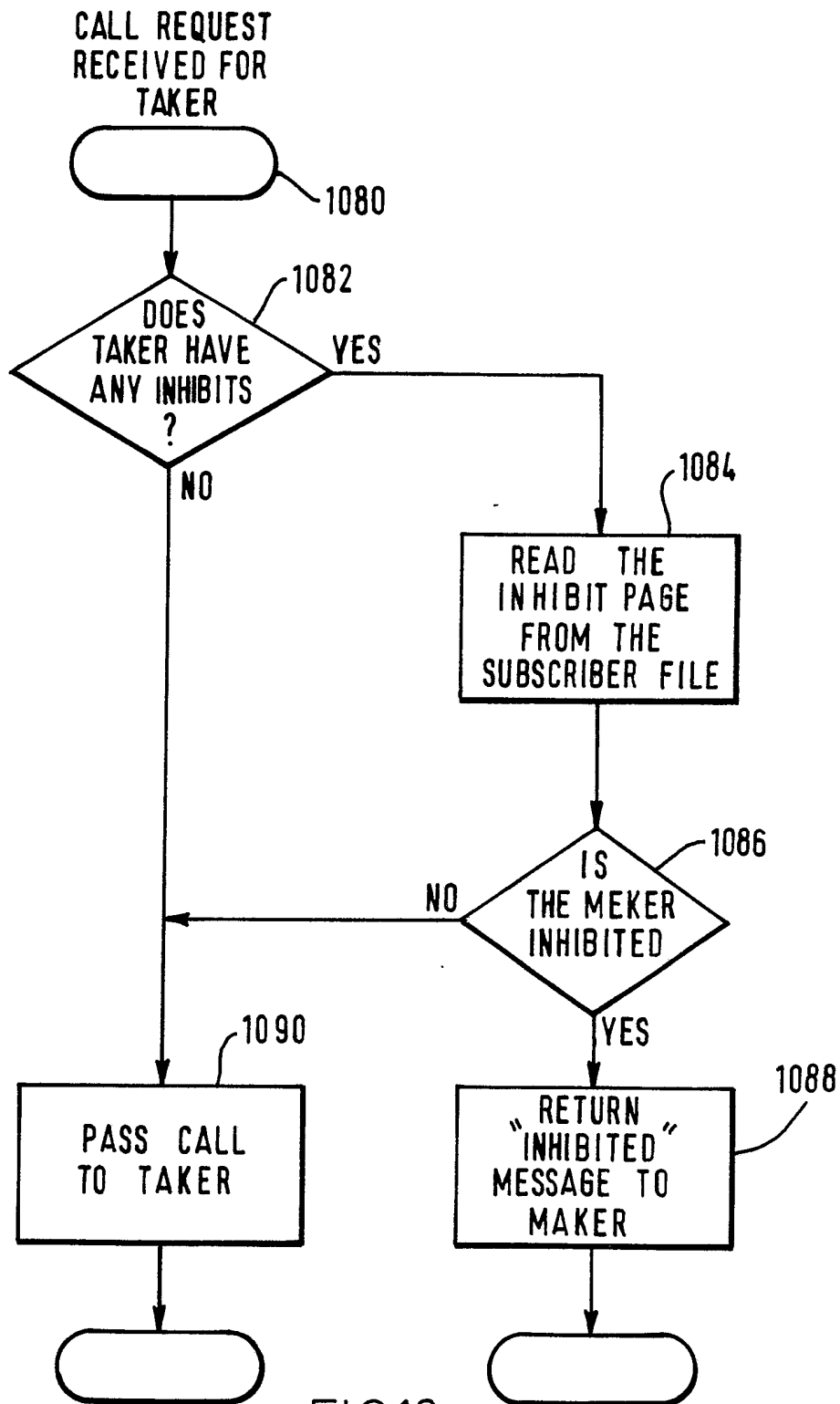


FIG.19.

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L12

CONTACT LIST 12

ABCD FGHT
BCDE GHIF
CDEF AAAA
DEFG XXXX
EFGH TYPQ
PQAB
IABC
PORL
ABCC
CHAL

CONTACT LIST DISPLAY

FIG.20.

INHB CALLER INHIBITS
CALLS FOR TTBL ARE NOT ACCEPTED FROM -

AAAA HABC
AAAB PQRS
AABB SAAB
ABAA ZZZZ
BCDE
CDEF
EEEE
FZZZ
GAAA
GAAB

CALLER INHIBITS DISPLAY

FIG.21.

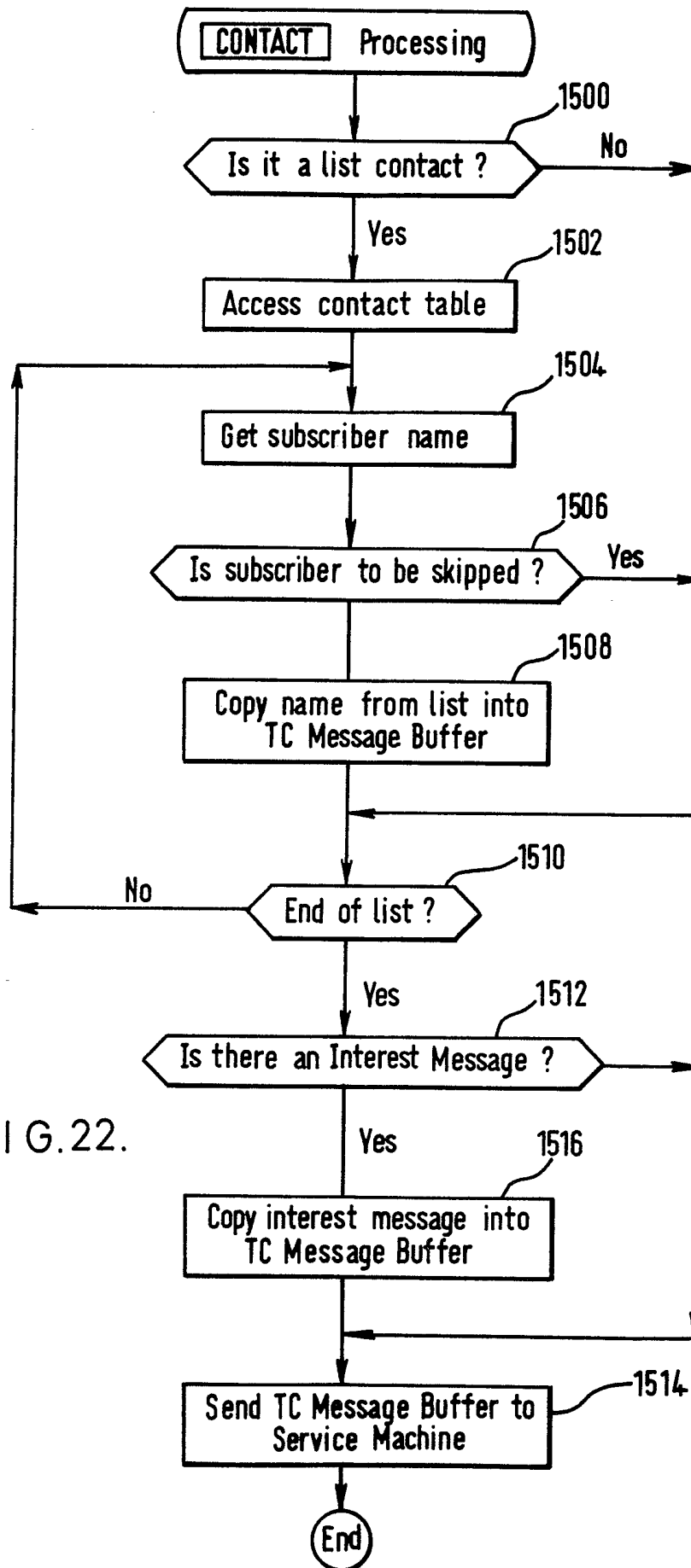


FIG. 22.

L1 CONTACT LIST 1

TABLE IS EMPTY

SYS VIEW L1

REUTER MONITOR
CNV READY
NEWS ALERT AASS
NEWS ALERT AAMM
NEWS ALERT AASS
NEWS ALERT AAEE

0 / 0

SMST,L MON/DEAL-AAAA/AAAD 0

FIG. 23.

L1

CONTACT LIST 1

CTRL
FGRL
CTRP
CTRS
FGRP

REUTER MONITOR
CNV READY
NEWS ALERT AASS
NEWS ALERT AAMM
NEWS ALERT AASS
NEWS ALERT AAEE

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1/0
B TTBE

SYS VIEW L1

SMST.L MON/DEAL-AAAA/AAAD 0

FIG.24.

2139045

L2 CONTACT LIST 2

REUTER MONITOR
CNV READY
NEWS ALERT AASS
NEWS ALERT AAMM
NEWS ALERT AASS
NEWS ALERT AAEE
T DM
PLS

45/90

TO CTL REUTER CONTROL LDN 1 1006GMT RECEIVE
SPOT DM PLS

0/0

SYS VIEW

L2 MON/DEAL-AAAA/AAAD 0

FIG.26.

2139043

```

graph TD
    TDP601[TDP 601] --> R1[RECORD = VIEW RESPONSE]
    TDP601 --> R2[RECORD NOT =VIEW RESPONSE]
    R1 --> RP1D[RELEVANT PAGE 1D]
    R1 --> NR1D[NOT RELEVANT PAGE 1D]
    RP1D --> INHB[INHB INHIBIT LIST]
    RP1D --> L1[L1 CONTACT LIST 1]
    RP1D --> L2_L3["( L2 - L13 )"]
    RP1D --> L14[L14 CONTACT LIST 14]
    INHB --> IE1[ ]
    INHB --> IE2[ ]
    INHB --> IE3[ ]
    L1 --> TE[TABLE EMPTY]
    L1 --> TNE[TABLE NOT EMPTY]
    L1 --> SIT[STORE ITEM COUNTER AT START OF TABLE]
    TE --> CIC[ CLEAR ITEM COUNTER ]
    TNE --> SCSM[STORE 4 CHARACTER SUBSCRIBER MNEMONICS]
    SIT --> SCSM
    SCSM --> SCSM1[SET UP POINTER TO NEXT ITEM IN TABLE]
    SCSM --> SCSM2[READ 4 CHARACTER SUBSCRIBER MNEMONICS]
    SCSM --> SCSM3[STORE 4 CHARACTER SUBSCRIBER MNEMONICS]
    SCSM --> SCSM4[INCREMENT ITEM COUNTER]
    SCSM --- SRT[S/R UPTABL]
    style IE1 fill:none,stroke:none
    style IE2 fill:none,stroke:none
    style IE3 fill:none,stroke:none
    style SCSM1 fill:none,stroke:none
    style SCSM2 fill:none,stroke:none
    style SCSM3 fill:none,stroke:none
    style SCSM4 fill:none,stroke:none
    style SRT fill:none,stroke:none

```

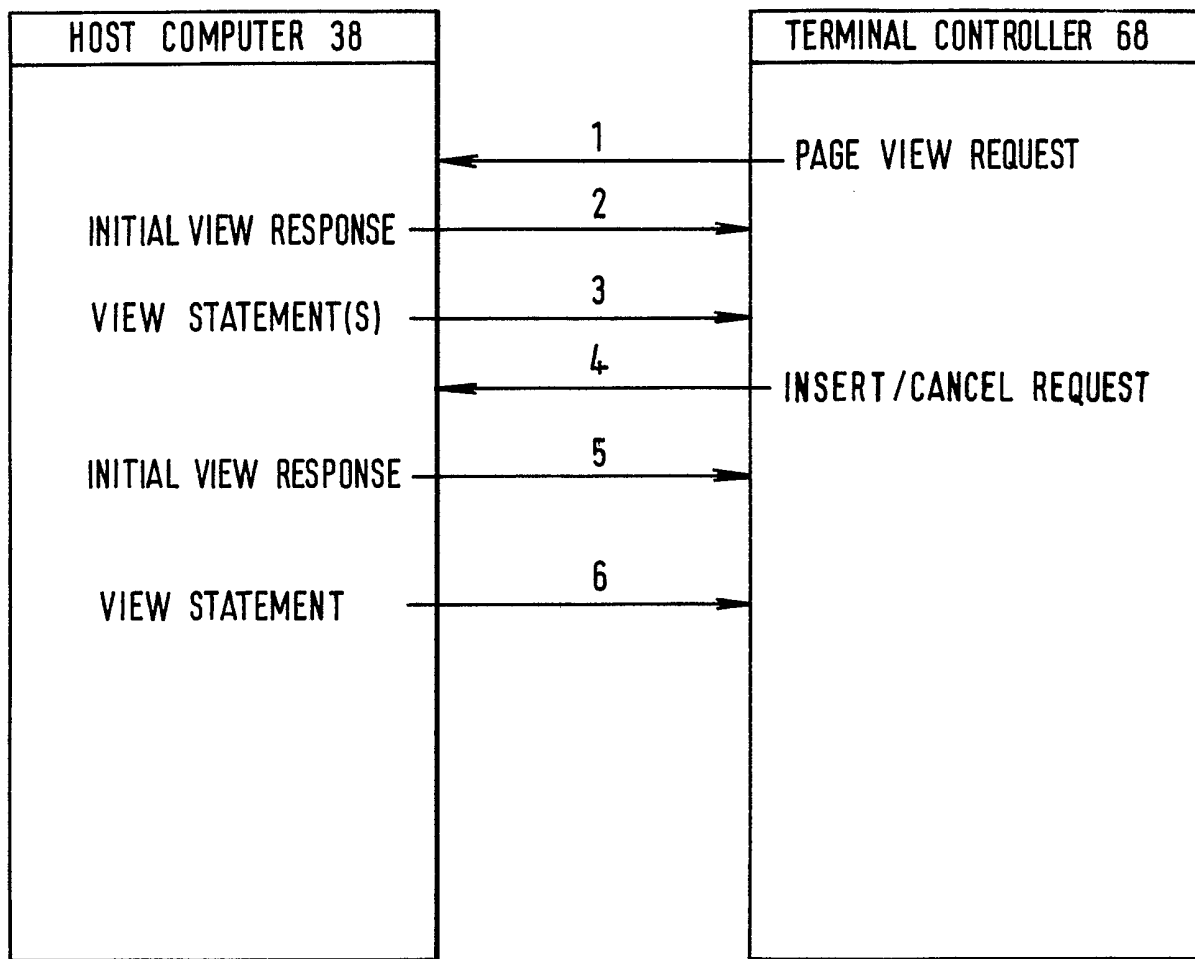


FIG. 28.

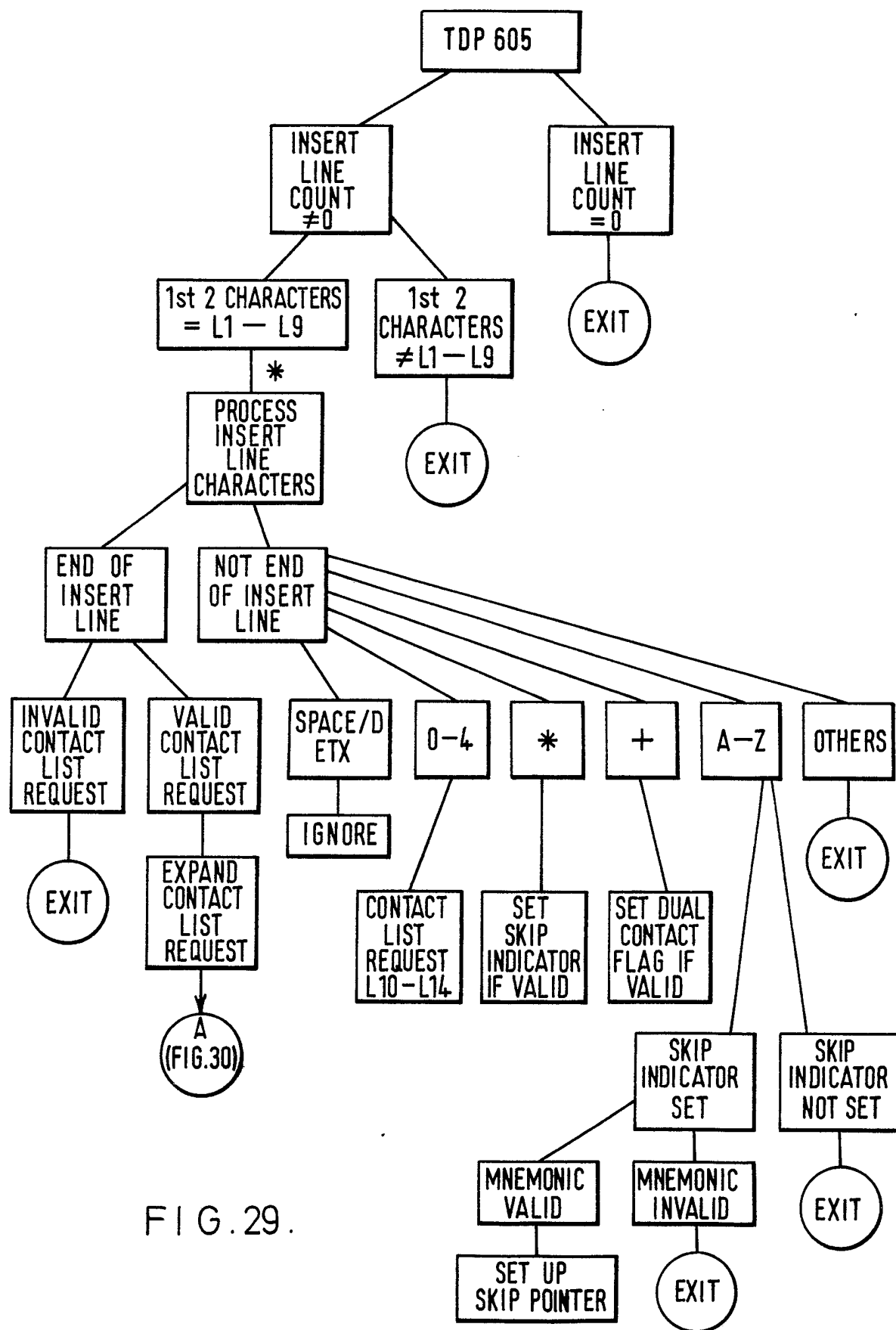


FIG. 29.

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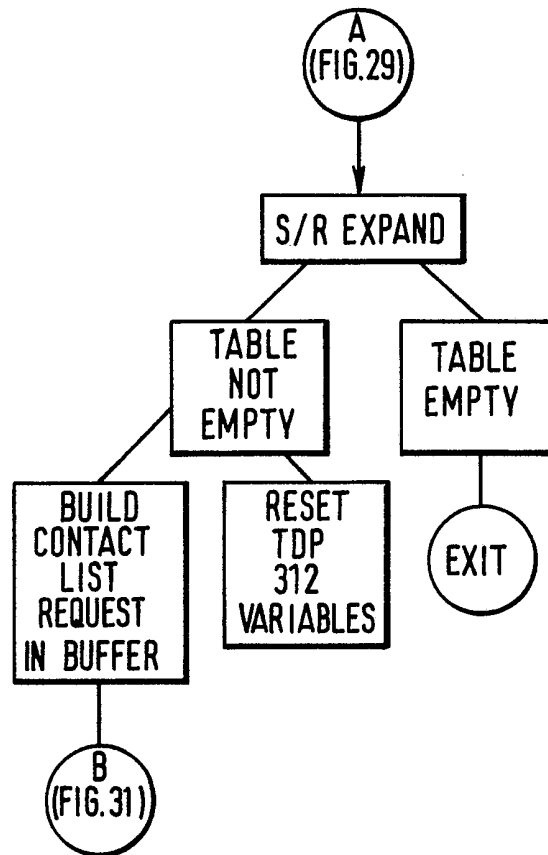


FIG. 30.

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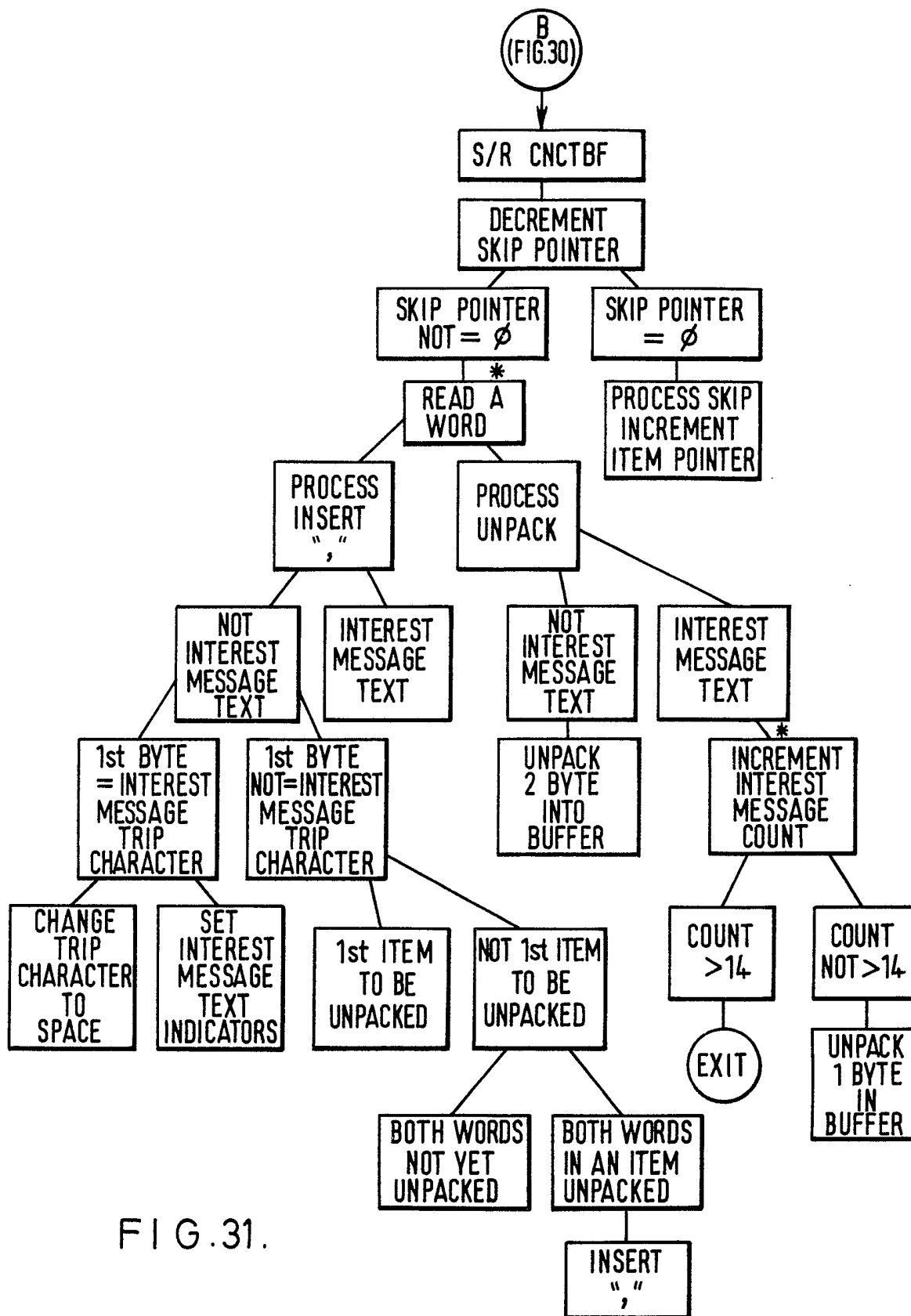


FIG. 31.

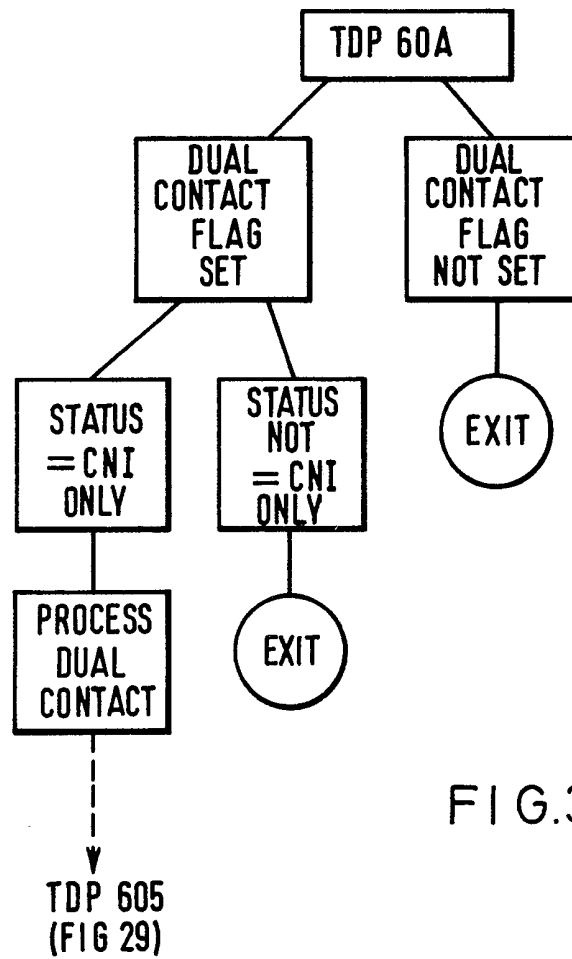


FIG.32.

TO CRTL
SPOT DM PLS

1008GMT FREE

REUTER MONITOR
CNV READY
NEWS ALERT AASS
NEWS ALERT AAMM
NEWS ALERT AASS
NEWS ALERT AAEE

.

TO CRTL
SPOT DM PLS

1008GMT FREE

.

SYS VIEW

L2 F MON/DEAL-AAAA/AAAD 0

FIG.33.

2139043

INHB CALLER INHIBITS
CALLS FOR SUBK ALL ACCEPTED
TABLE IS EMPTY

REUTER MONITOR
MON READY
SYS RDY-SIGN ON
SIGNED ON
MON READY
CNV READY

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CNV VIEW INHB

INHB

FIG.34.

0/0

INHB CALLER INHIBITS
CALLS FOR SUBK ALL ACCEPTED
TABLE IS EMPTY

```

#REUTER MONITOR
#MON READY
#SYS RDY-SIGN ON
#SIGNED ON
#MON READY
#CNV READY

```

CNV INSRT TRBK
ACCEPTED

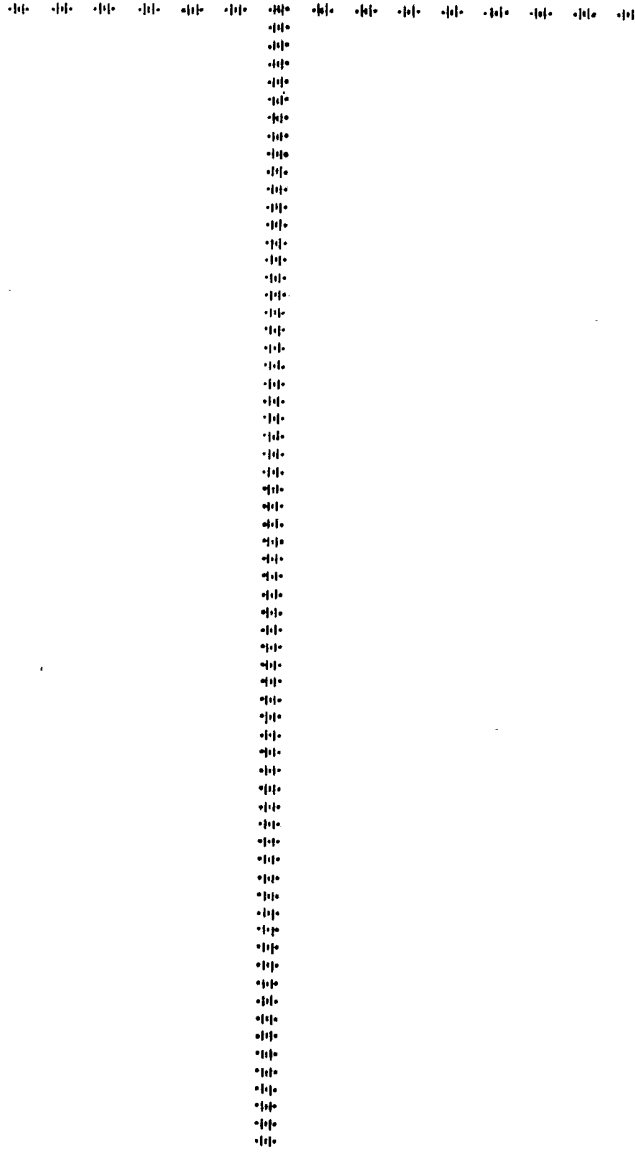
INHB

0/0

FIG. 35.

INHB CALLER INHIBITS
 CALLS FOR SUBK NOT ACCEPTED FROM --
 TRBK

REUTER MONITOR
 MON READY
 SYS RBY-SIGN ON
 SIGNED ON
 MON READY
 CNV READY



0/0

CNV INSRT TRBK

INHB

FIG. 36.

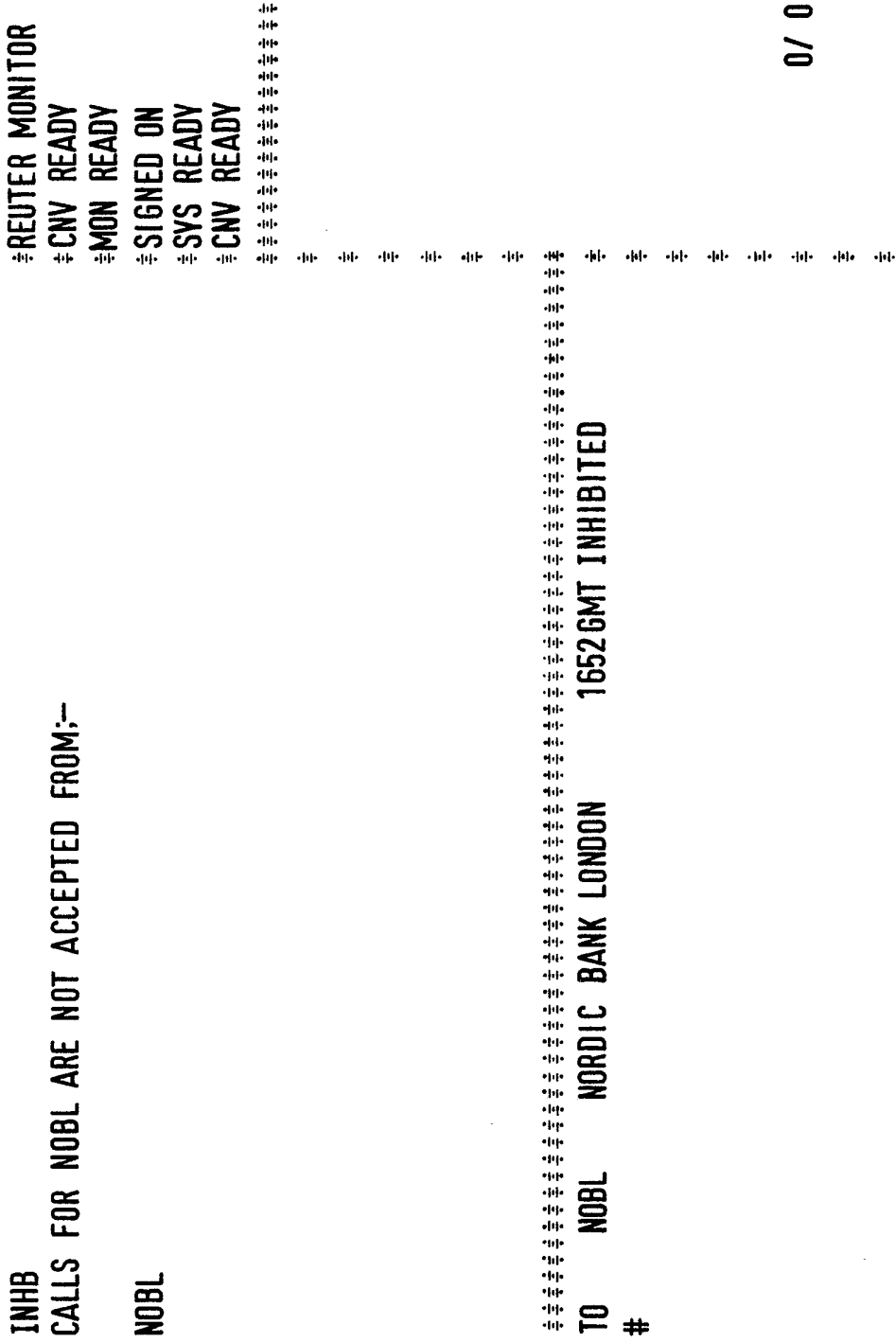


FIG. 38.

```

TO      NSWL      1658GMT FREE      REUTER MONITOR
#
CNV READY
MON READY
SIGNED ON
SYS READY
CNV READY
0/0
SYS VIEW
TCST F

```

FIG. 39.

FROM NCBL
HELLO
#

NCNB LONDON

1 14526MT SEND

REUTER MONITOR
CNV READY
MON READY
SIGNED ON
SYS READY
CNV READY

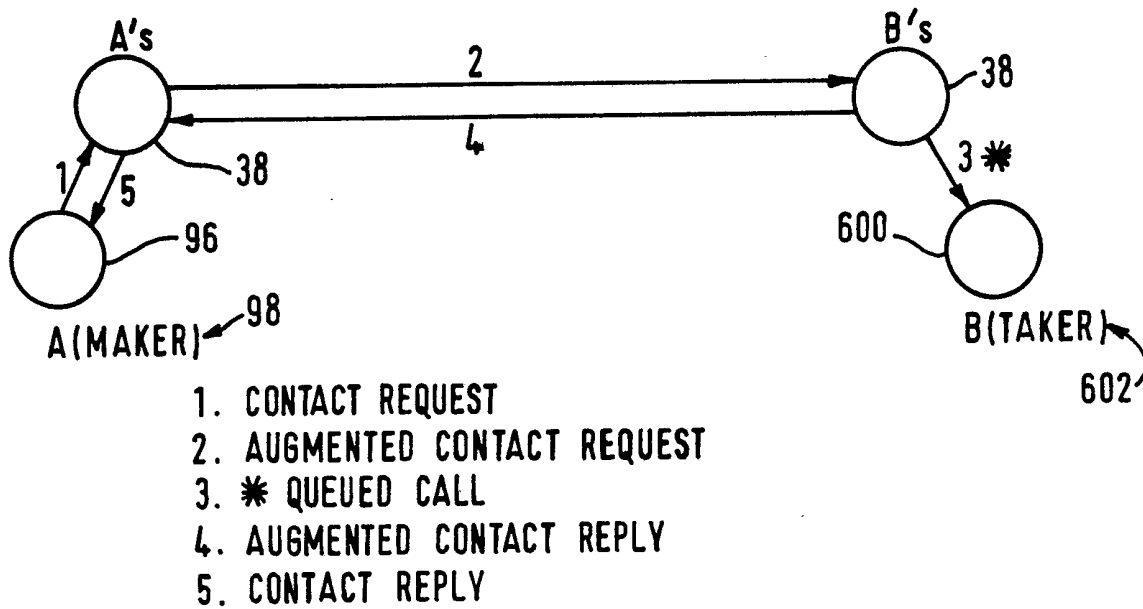
TO NCBL NCNB LONDON 1 14526MT RECEIVE

SYS VIEW

SIGN S

FIG.40.

0/0



(*QUEUED CALL NOT DISPLAYED ON TERMINAL CONTROLLER)

FIG. 41.

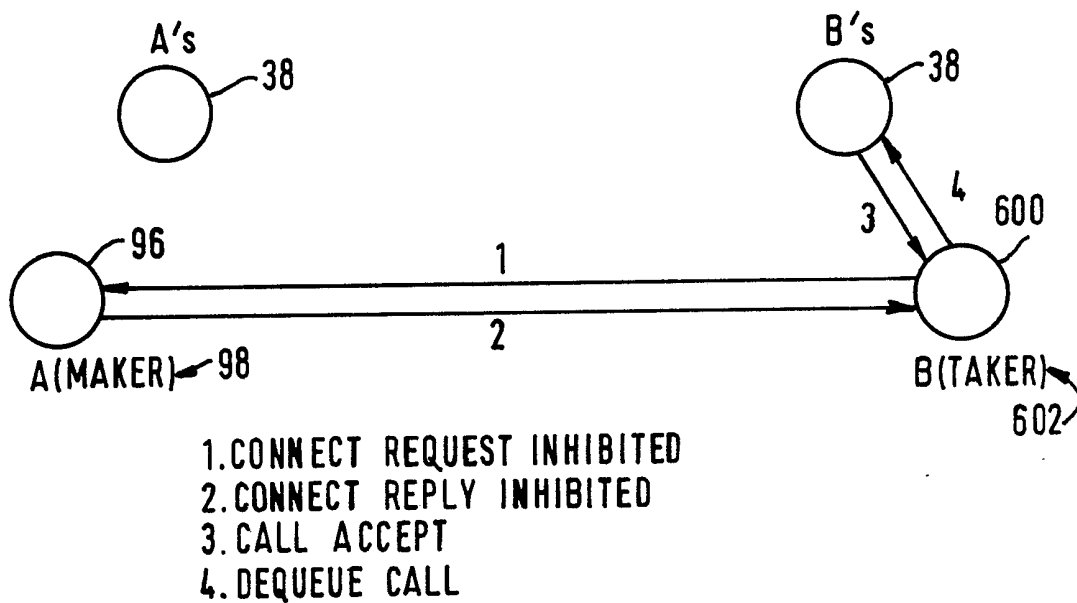
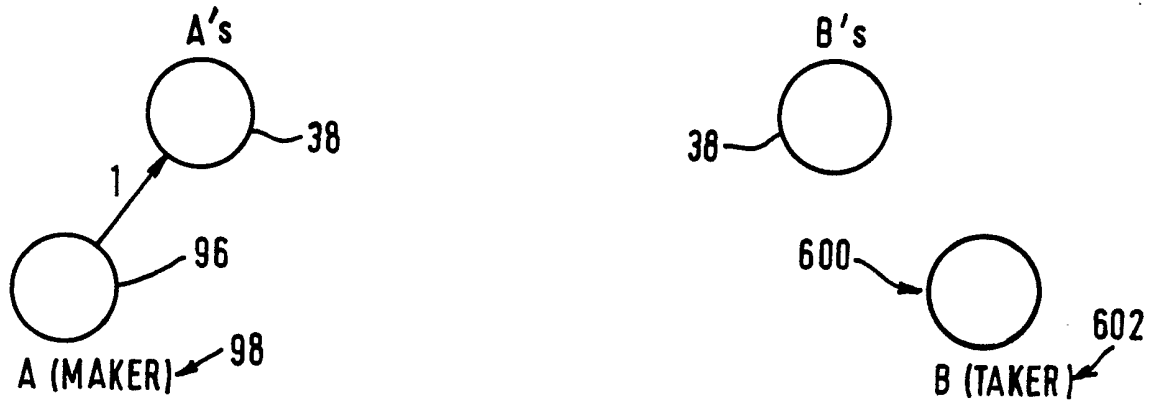


FIG. 42.



1. STATISTICS RECORD

FIG.43.

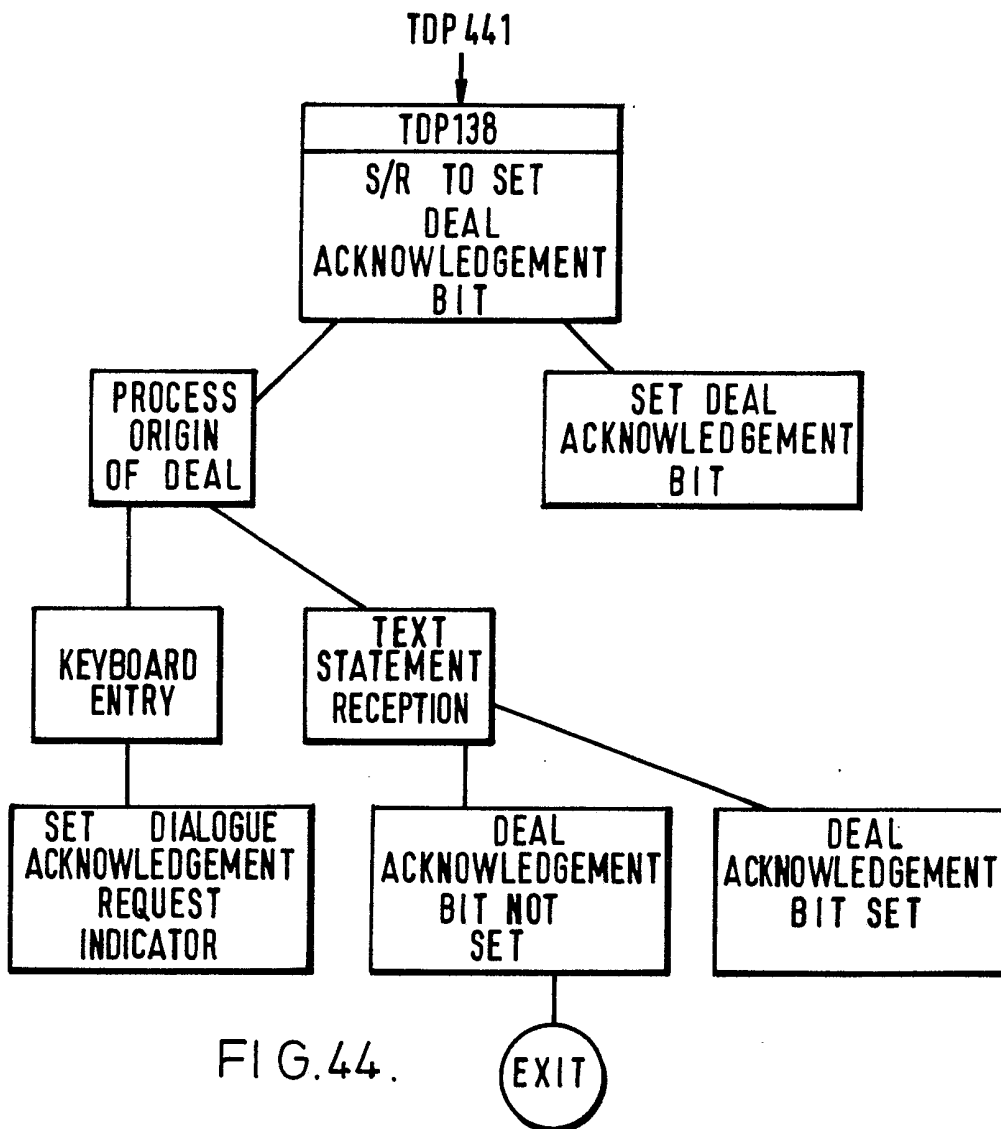


FIG.44.

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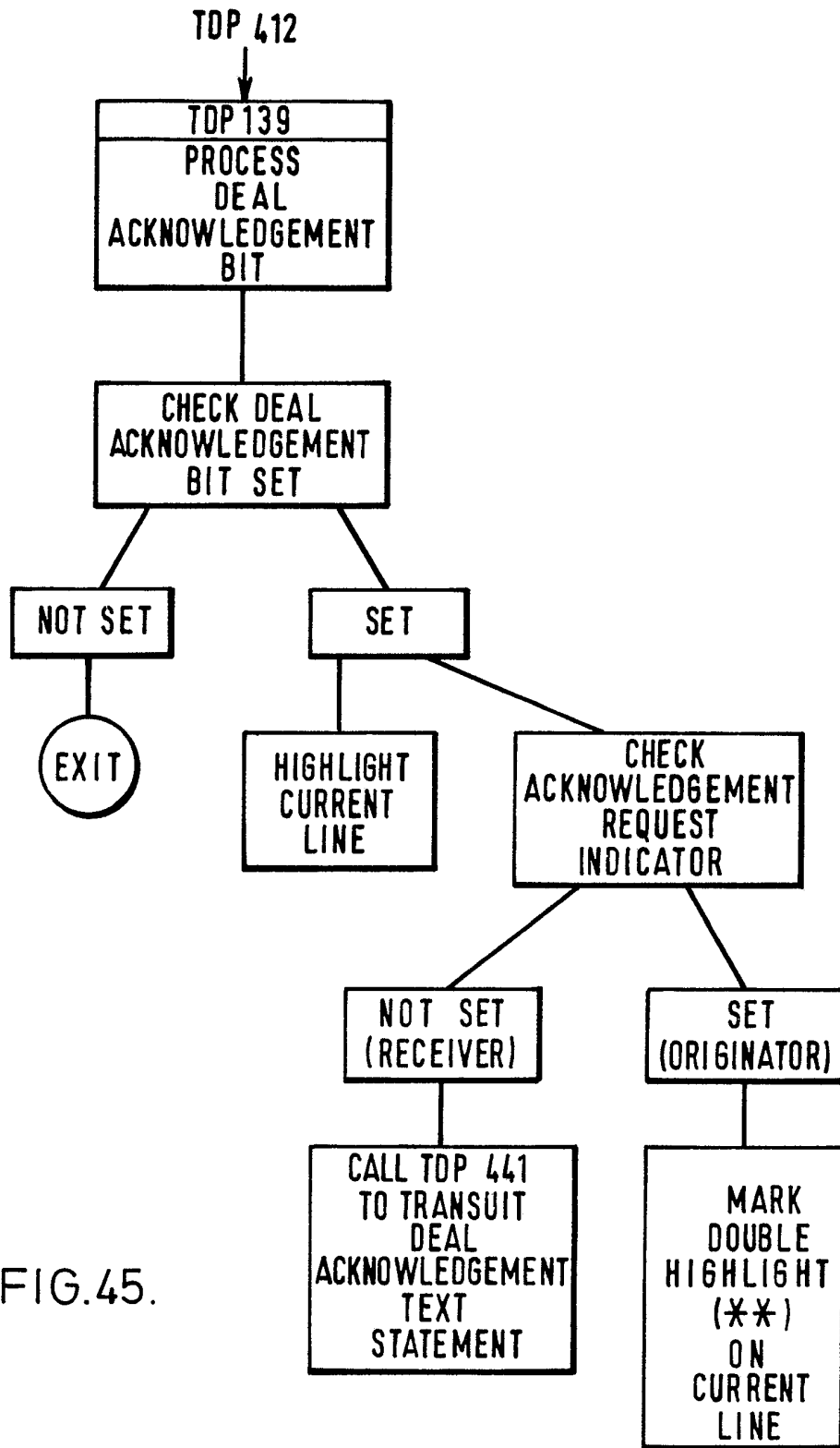


FIG.45.

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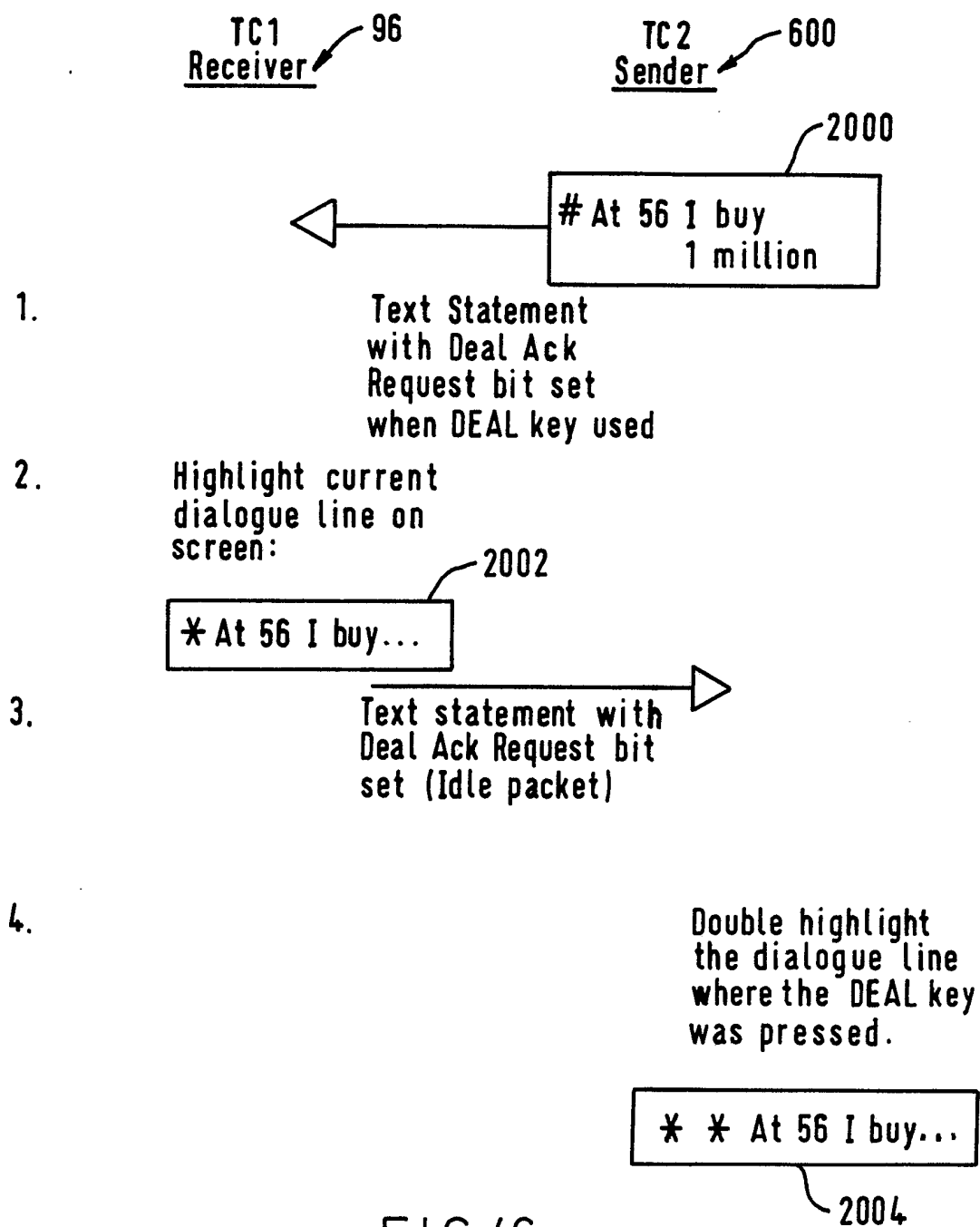
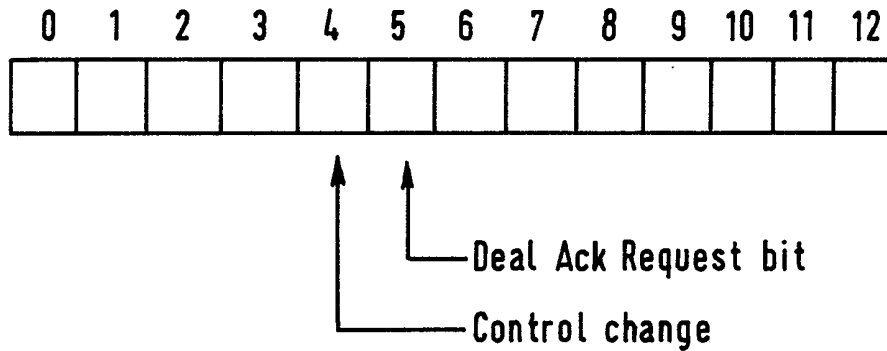


FIG.46.

Text Statement Description

	<u>Value</u>	<u>Size (bytes)</u>
Length	Min:6, Max:76	1
Type	196	1
Length of non packable data	6	1
Control Indicator	(see *)	1
Destination Conv. ref.		1
Text	Min:0, Max:71	

* Control IndicatorBits

- 0-3 - Not used
- 4 - Control change indicator
 - 1 = control change
 - 0 = no control change
- 5 - Deal Ack Request bit
 - 0 = normal transmission
 - 1 = Deal transmission
- 6-11 - Absolute line no.

FIG.47.

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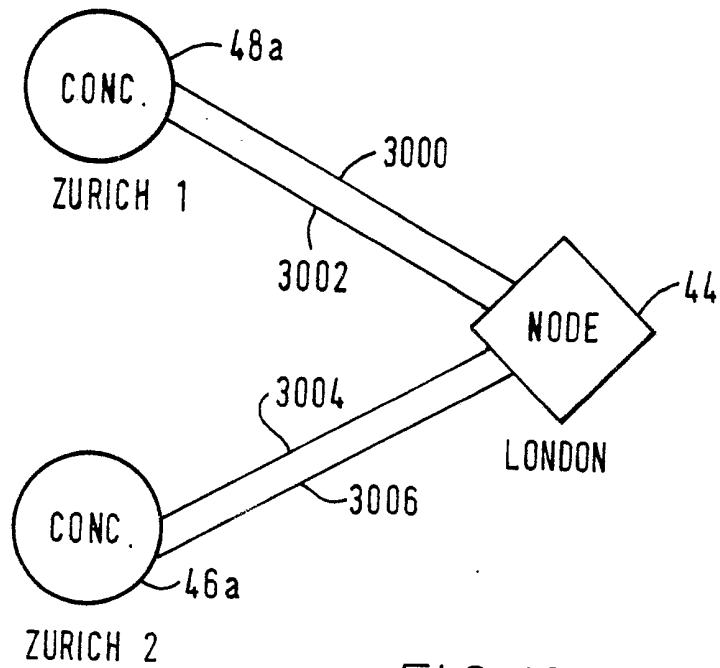


FIG. 48.

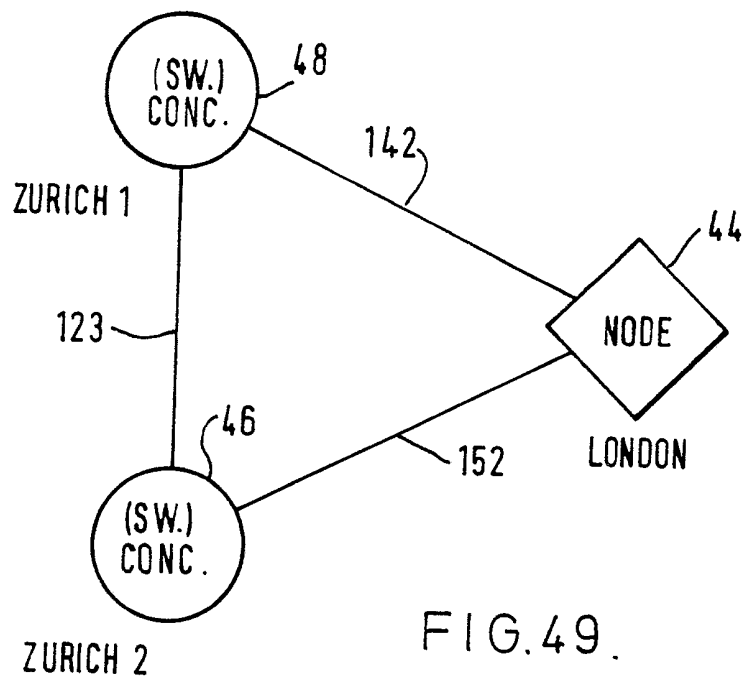


FIG. 49.

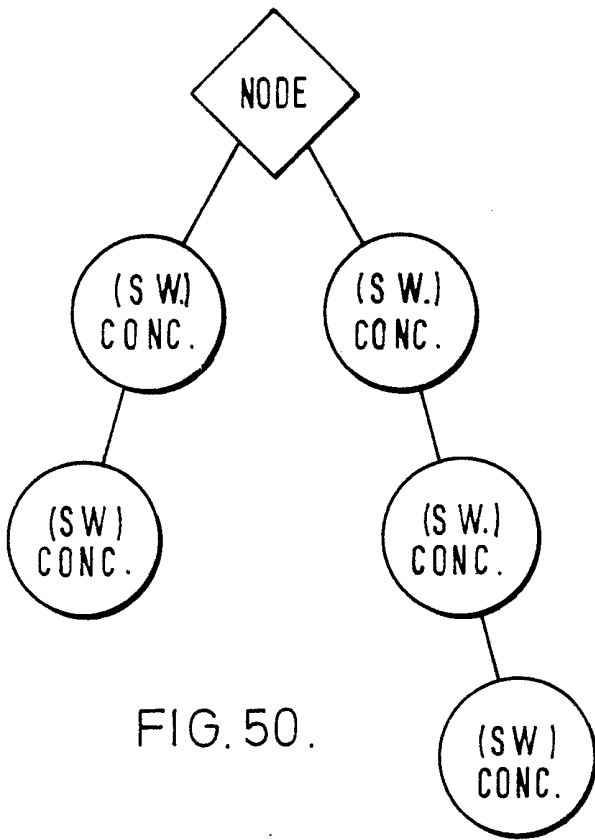


FIG. 50.

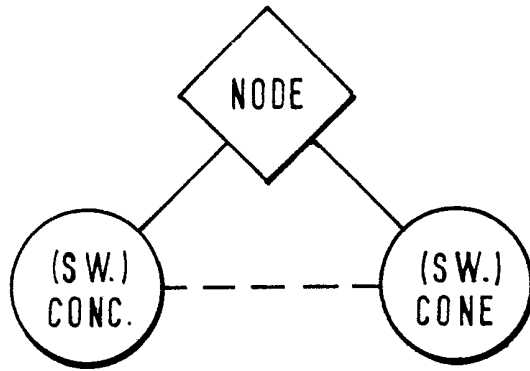


FIG. 51.

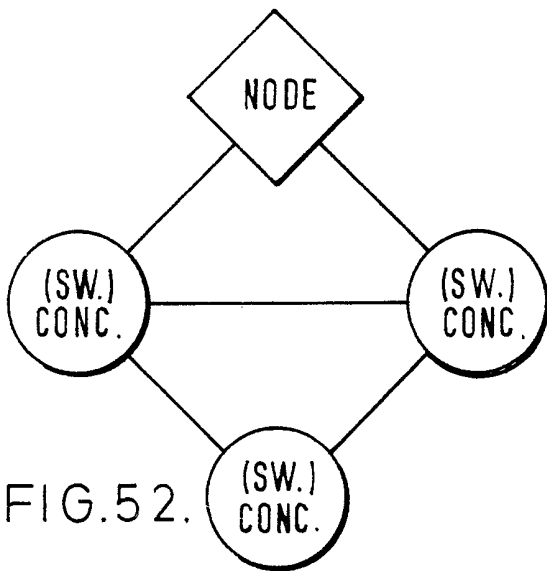


FIG. 52.

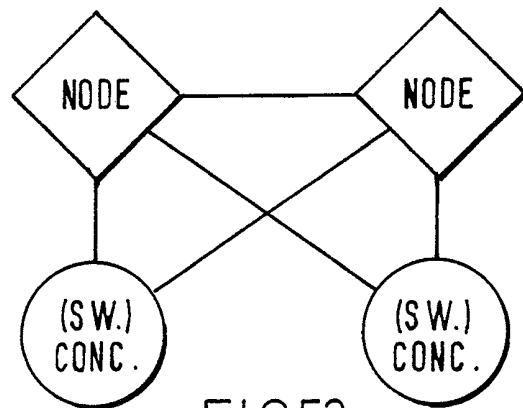


FIG. 53.

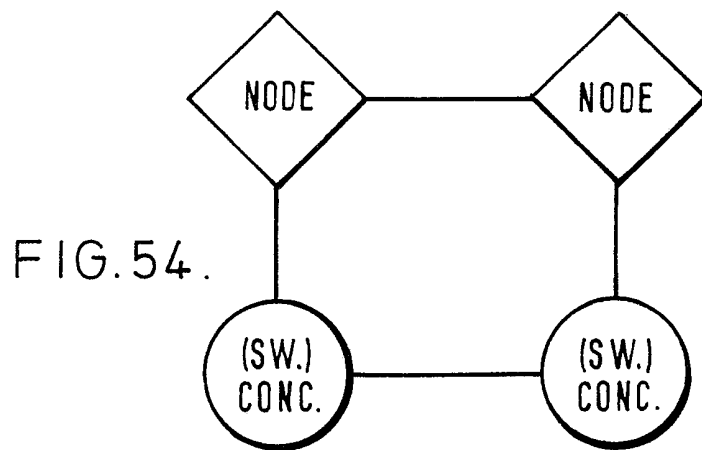
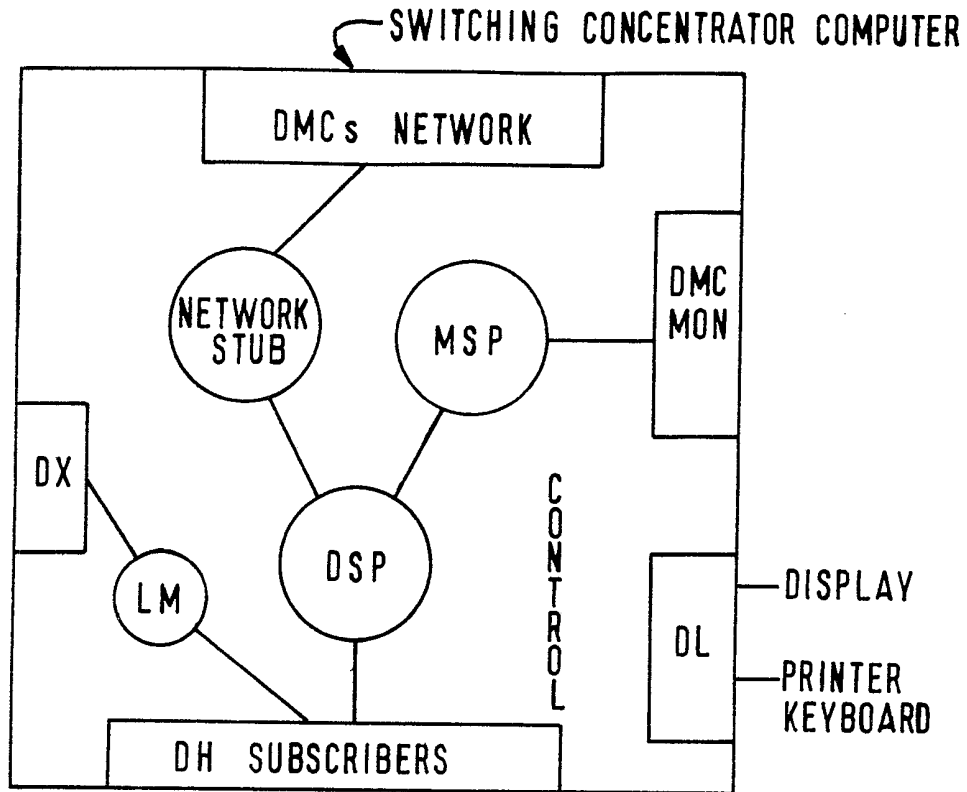


FIG. 54.



MSP=MONITOR SUBSCRIBER PROCESS
 DSP=DEALING SUBSCRIBER PROCESS
 LM=LOAD MANAGER (SOFTWARE TO DOWN-LINE LOAD)
 DX=FLOPPY DISC

FIG.55.

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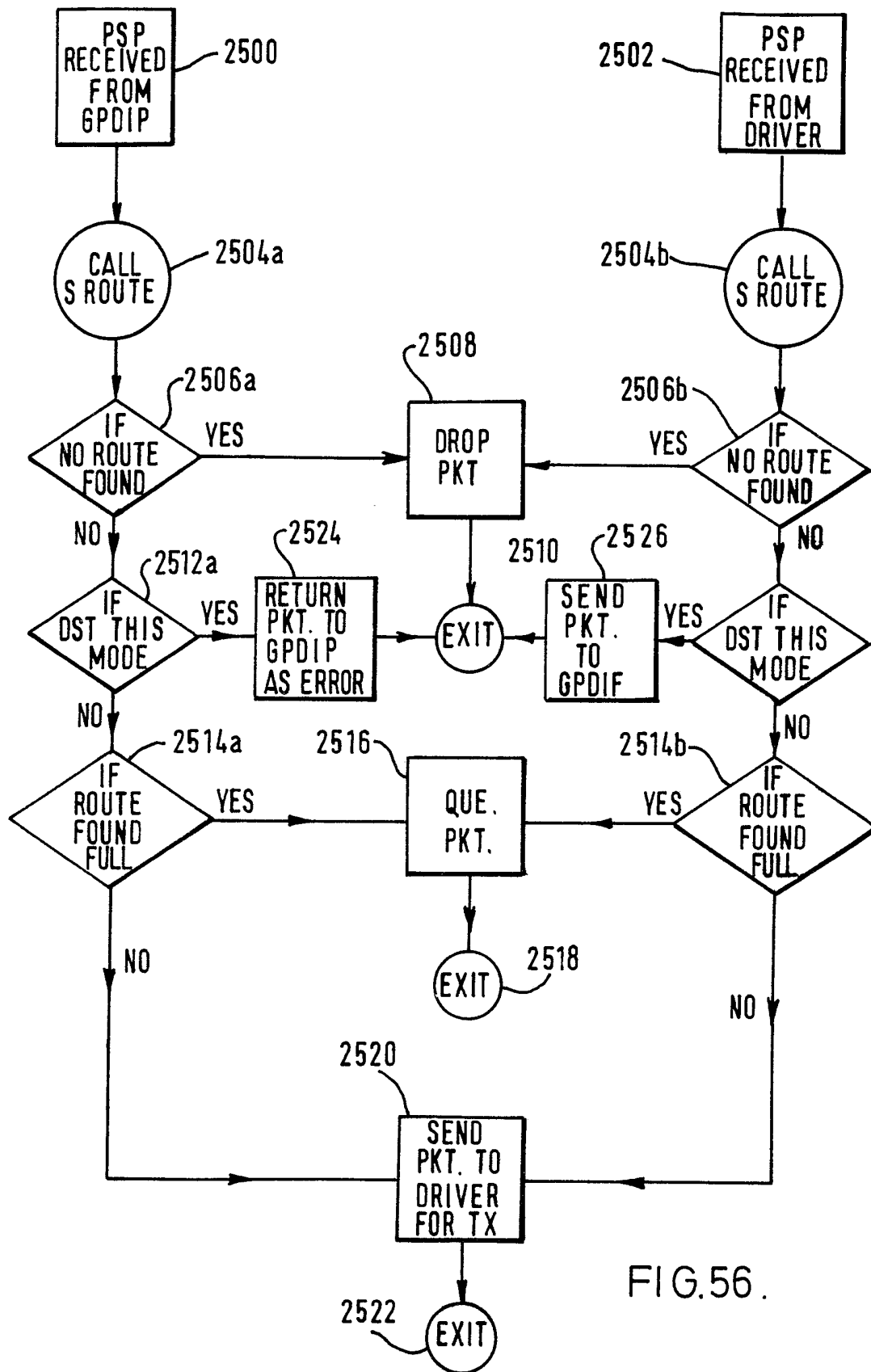


FIG. 56.

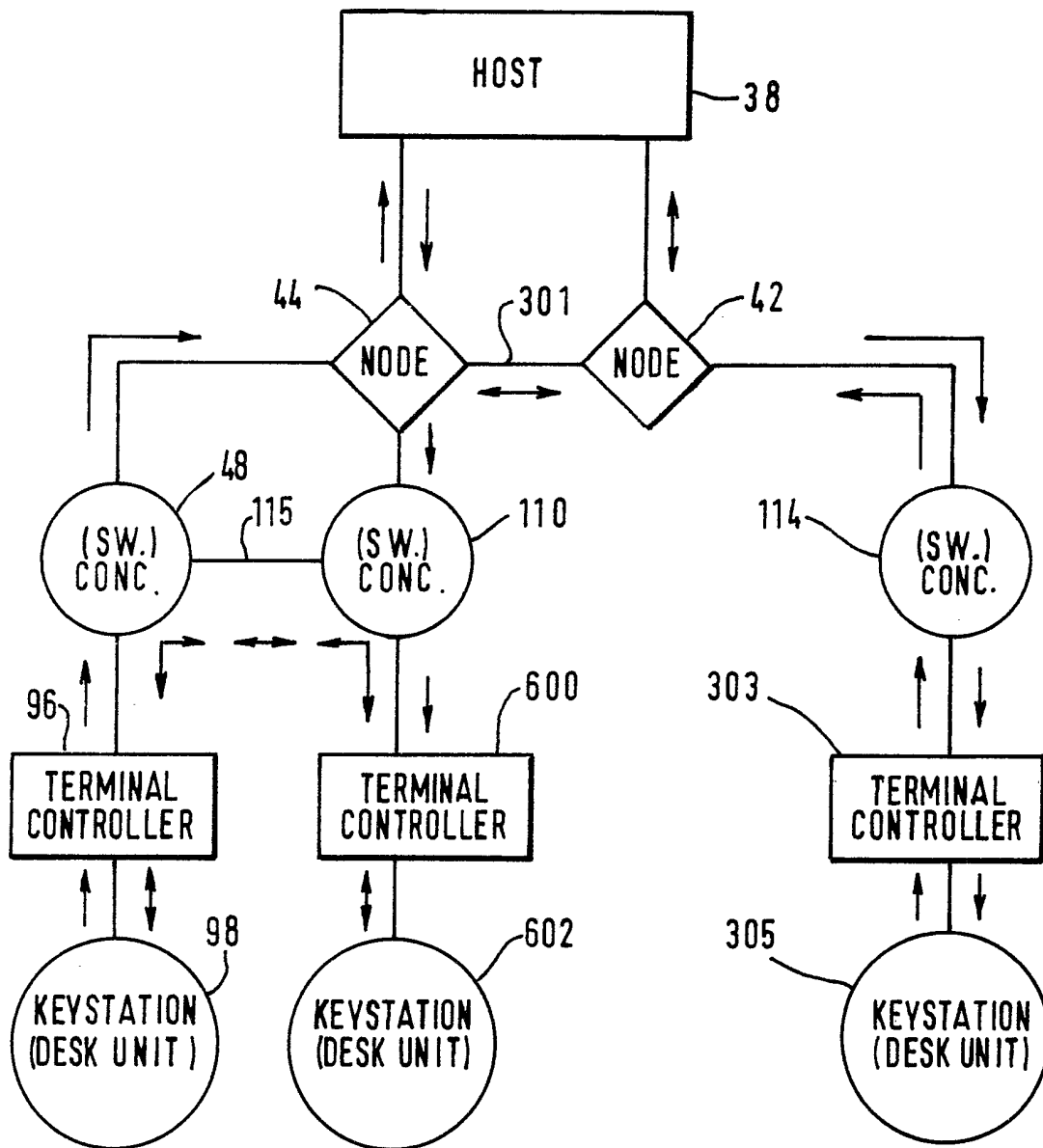


FIG. 57.

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P S P / DFD/1 : ABSTRACT LEVEL

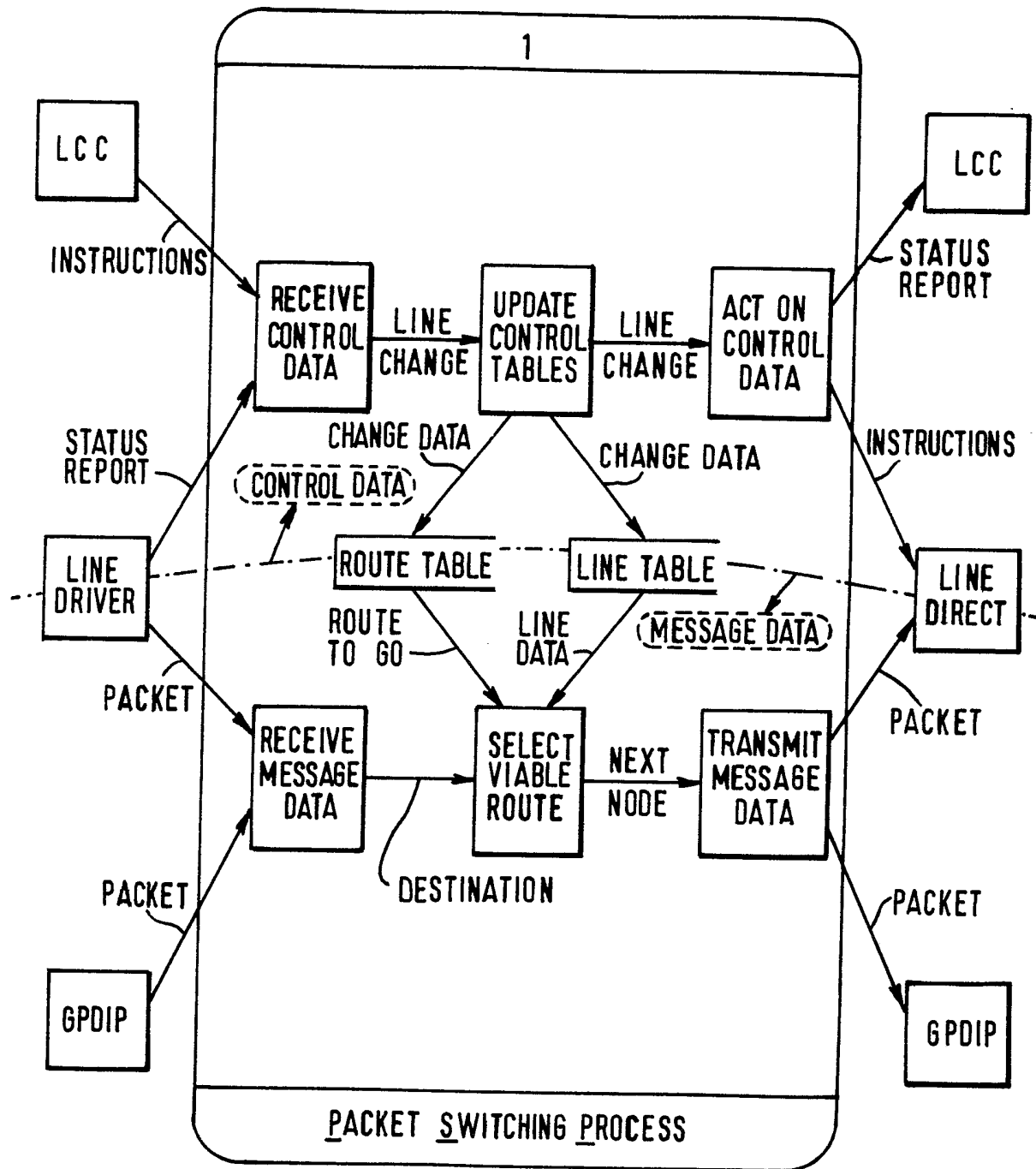


FIG. 58.

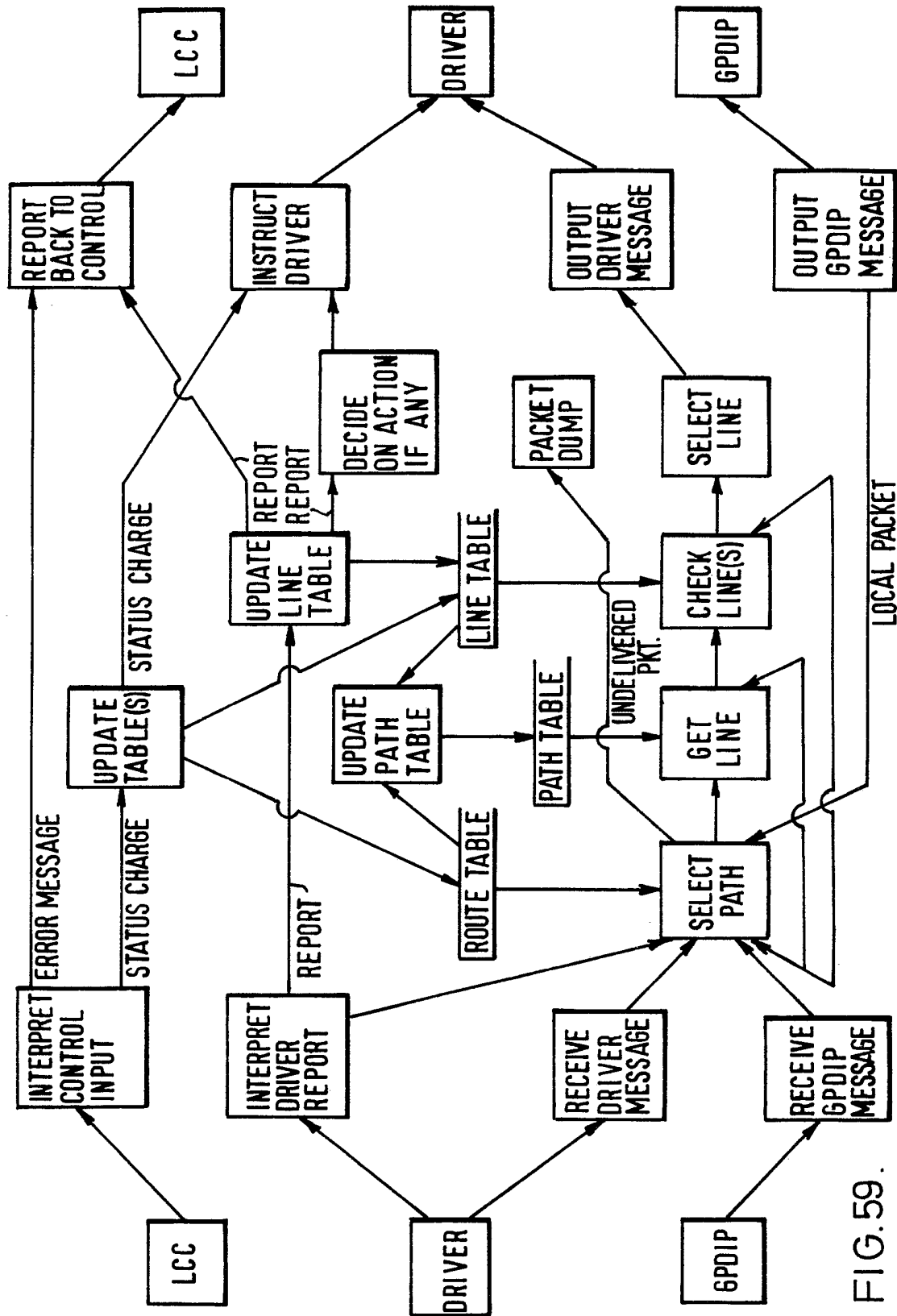
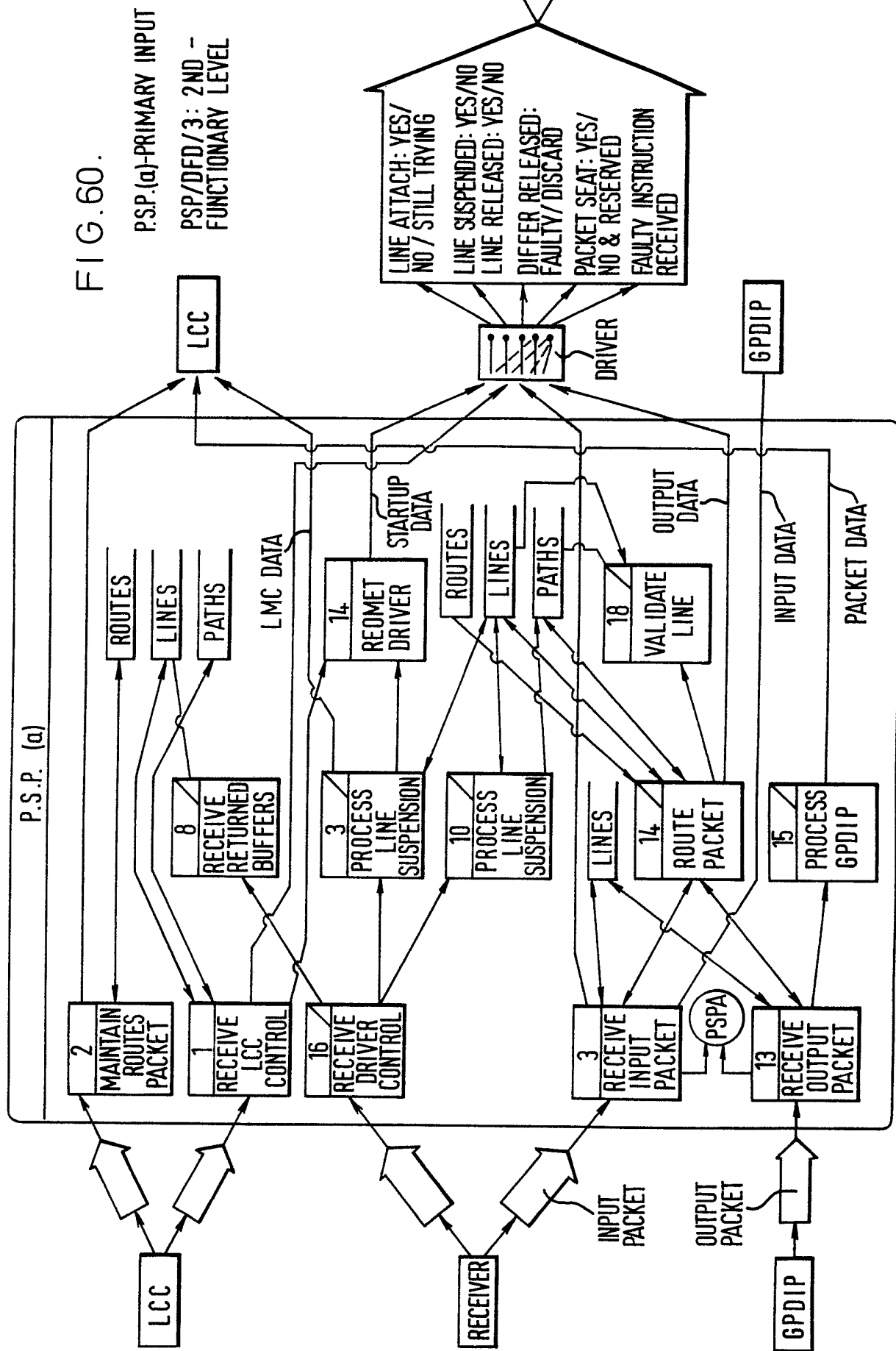


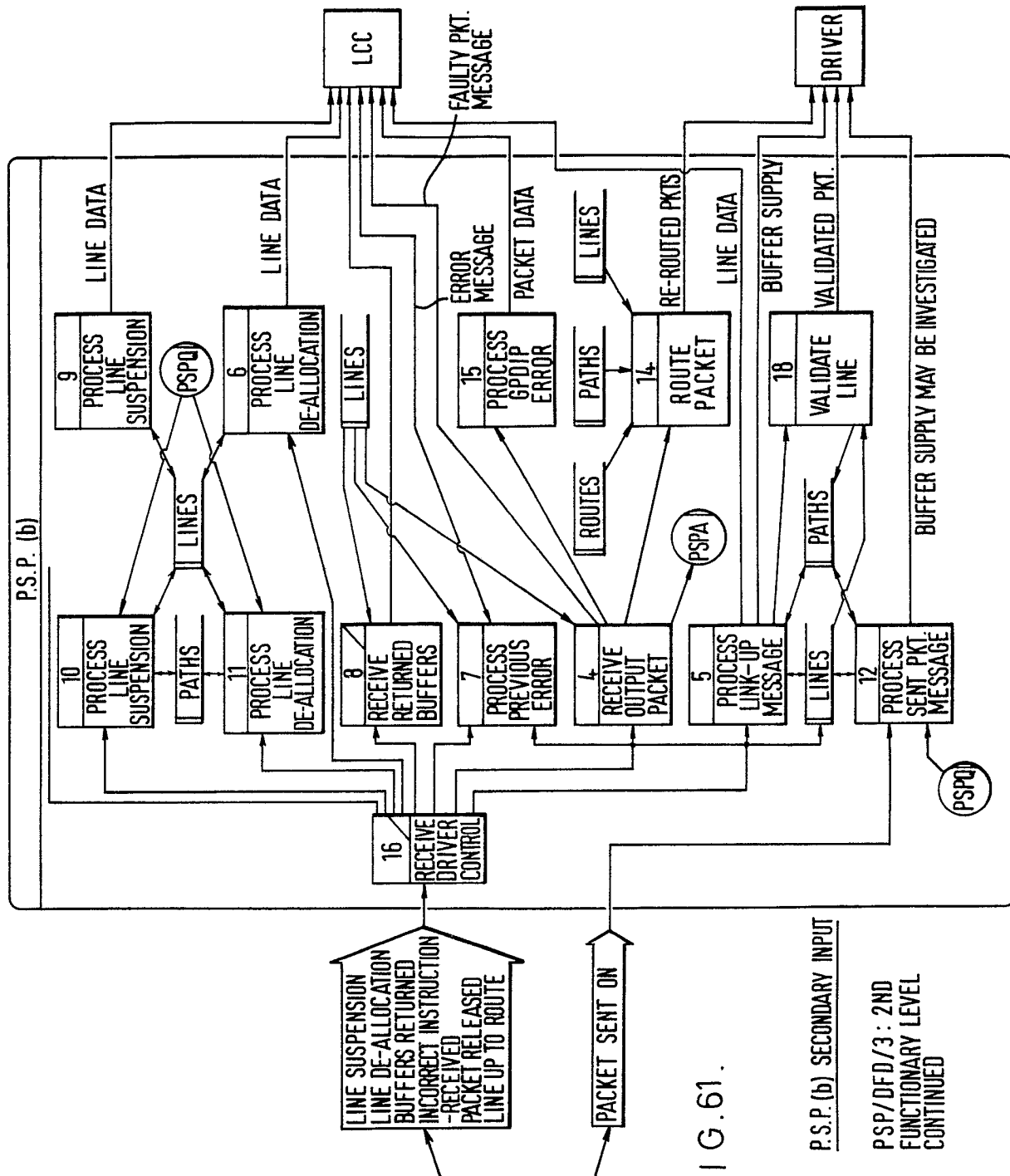
FIG. 59.

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FIG. 60.



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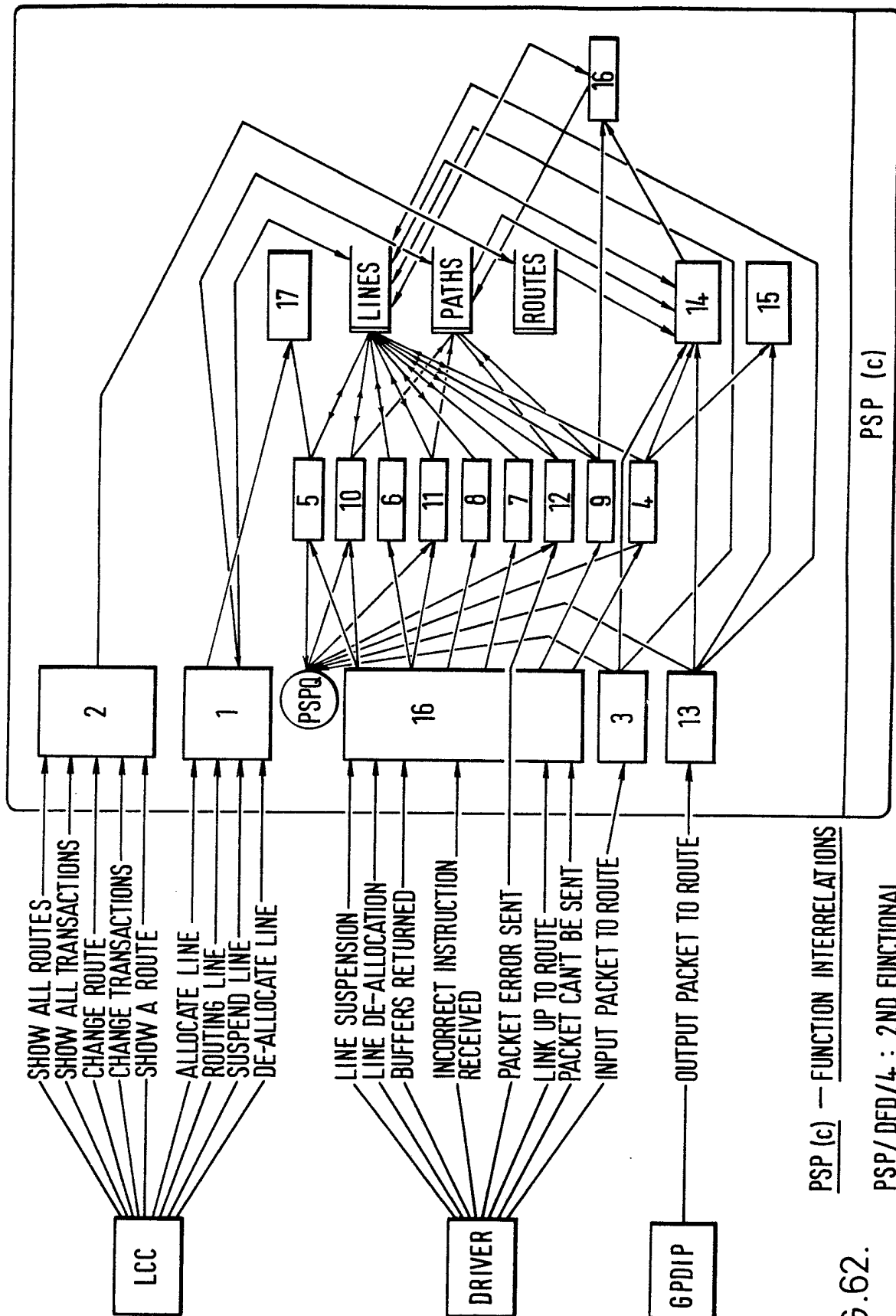


FIG. 62.

SLCTRL

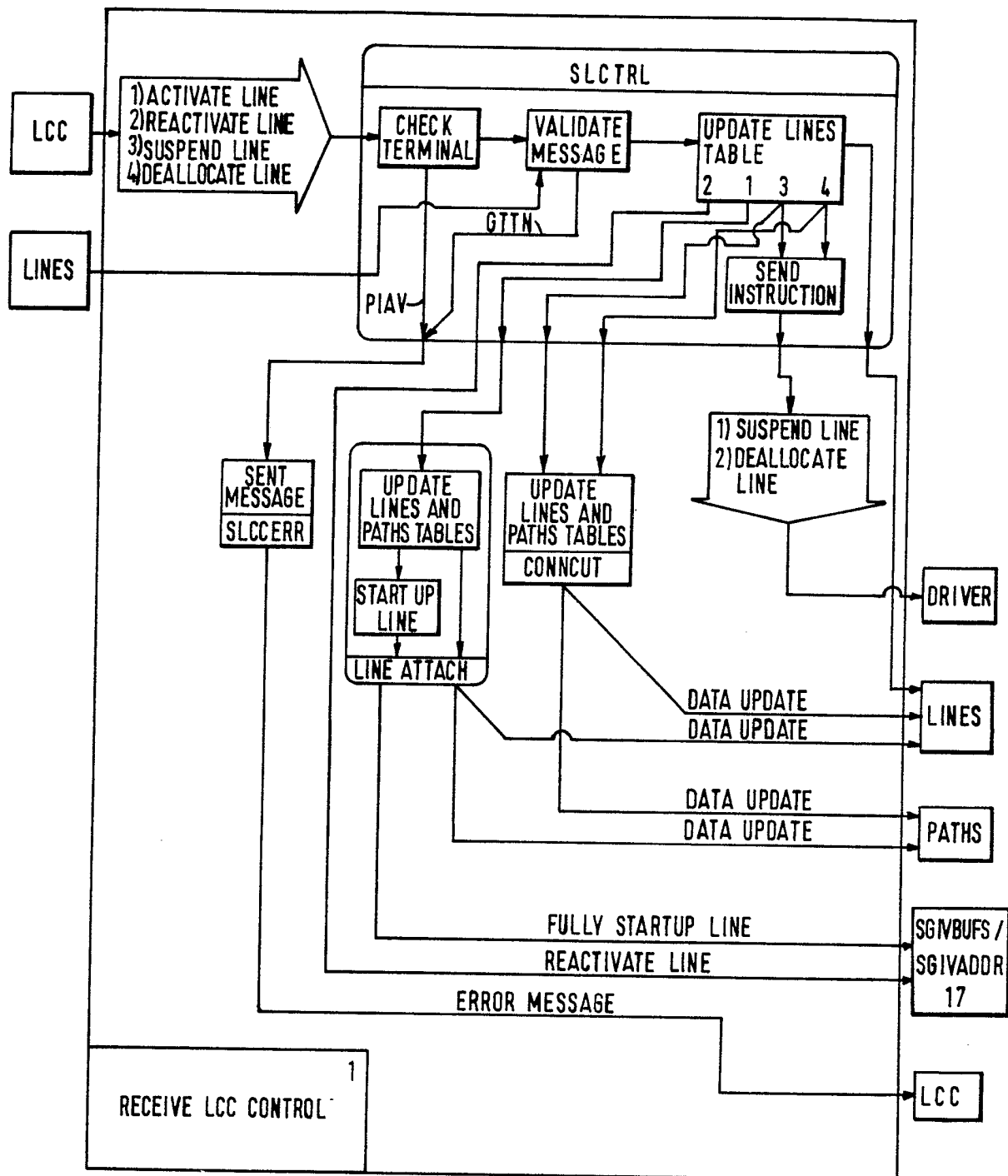


FIG. 63.

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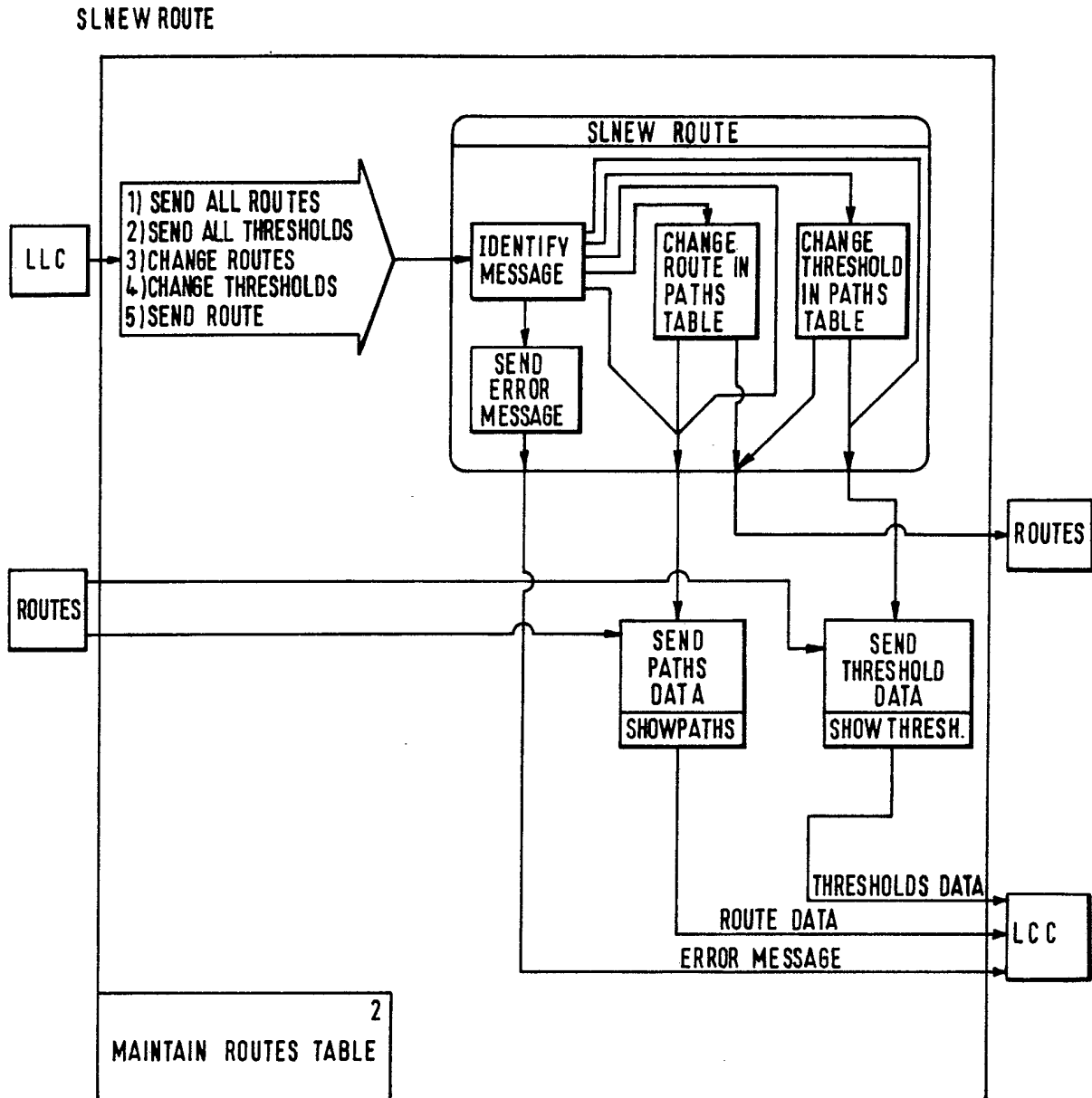


FIG.64.

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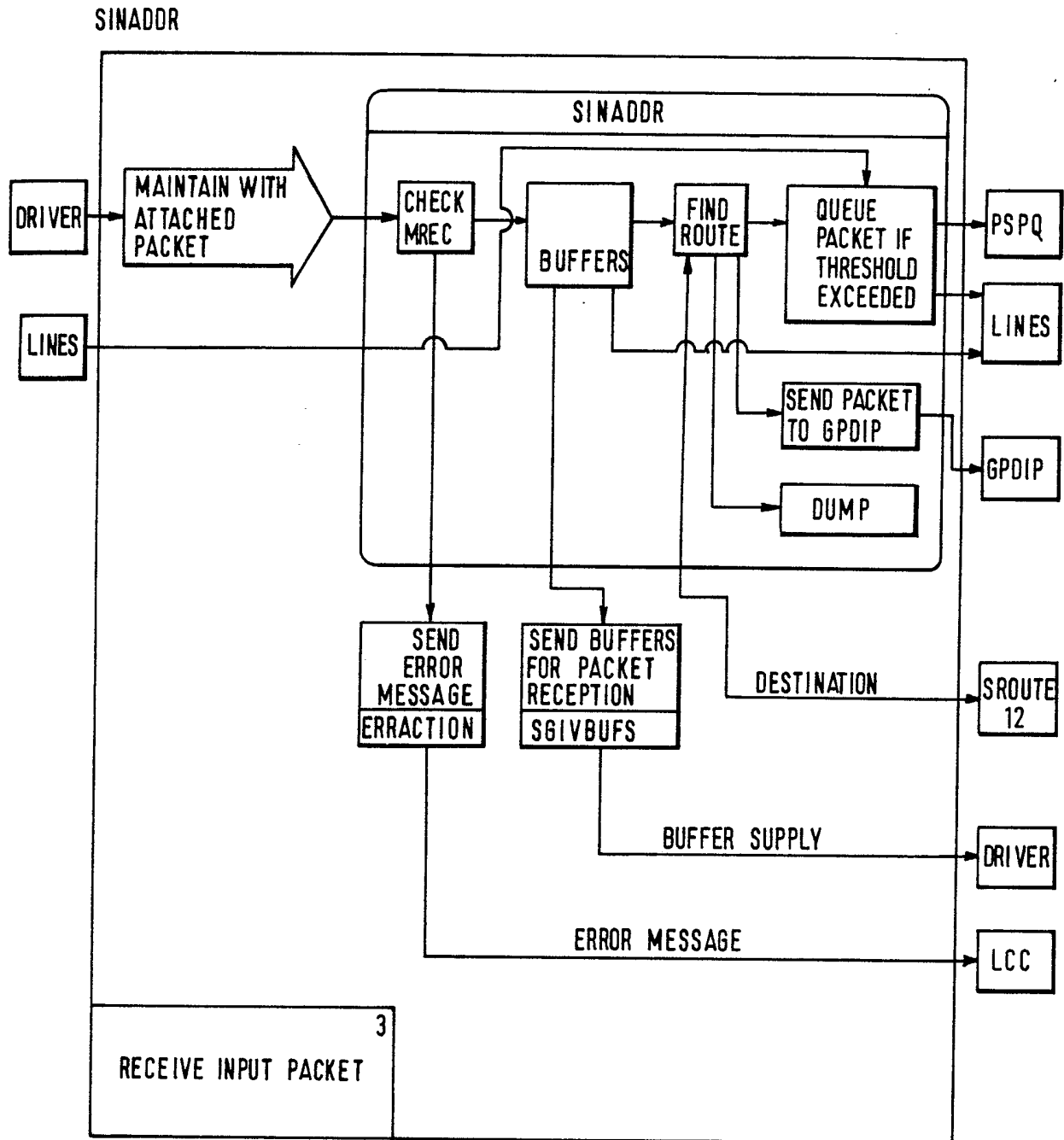


FIG.65.

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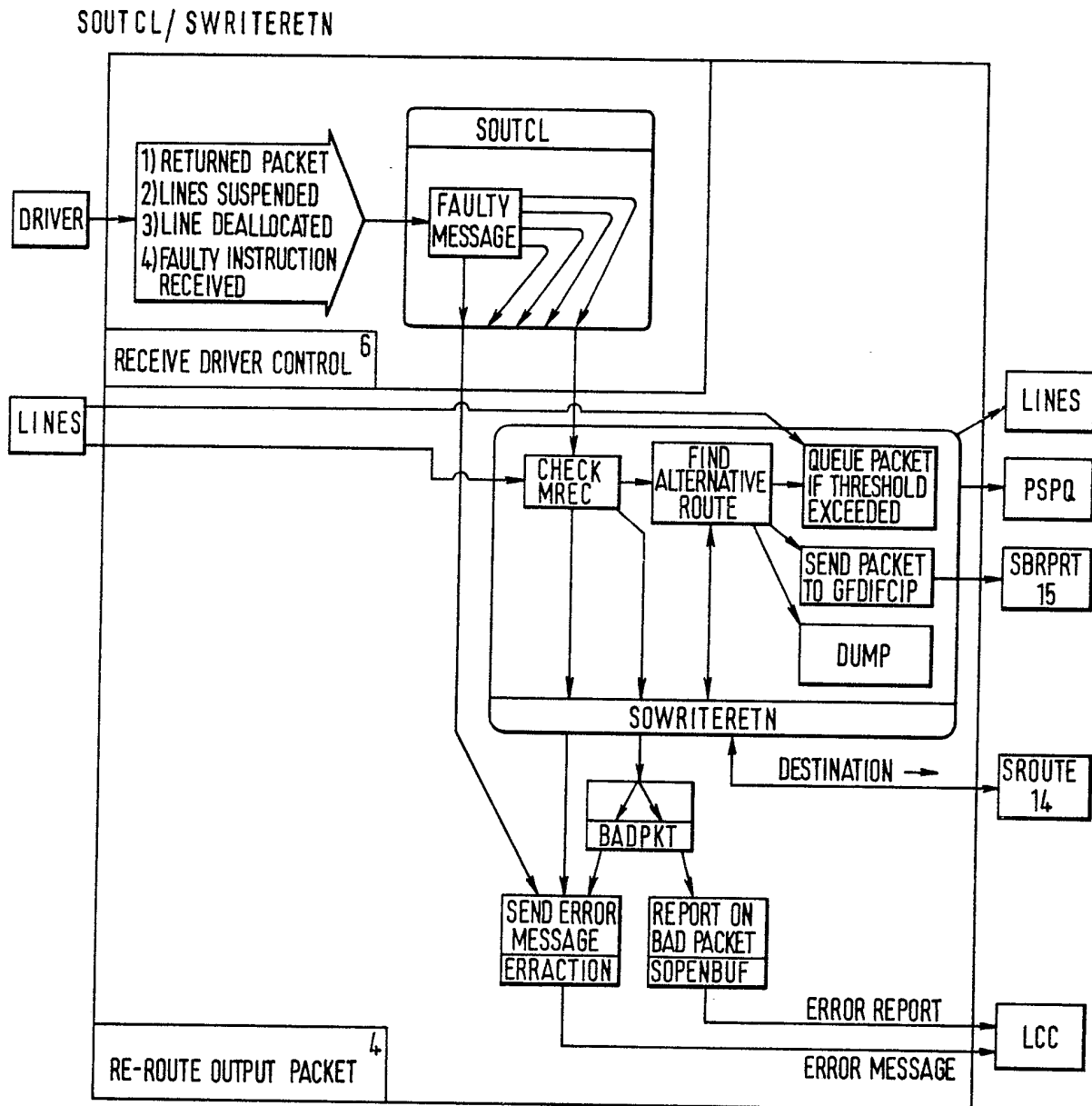


FIG.66.

SOUTCL / SOWABORT

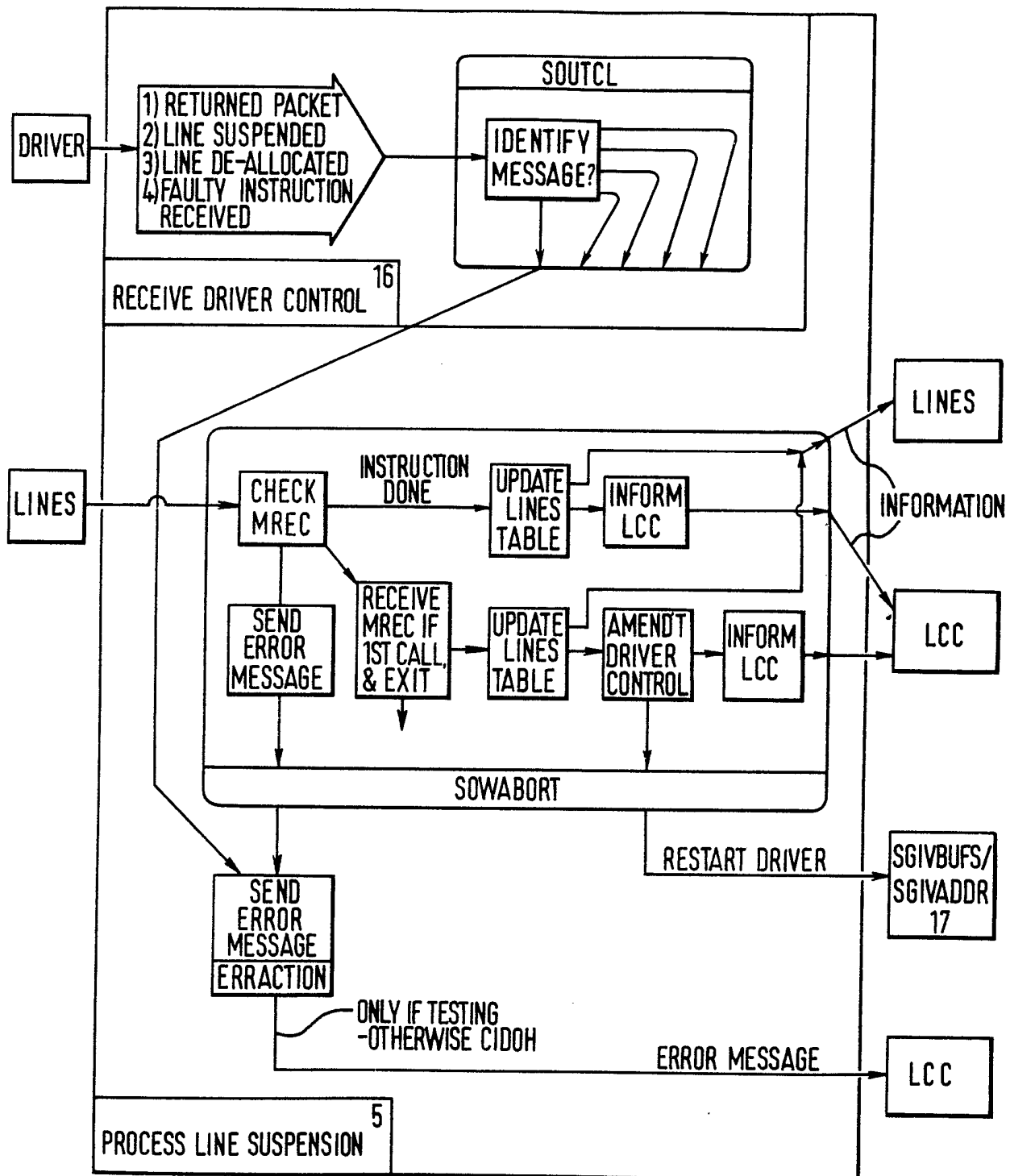


FIG. 67.

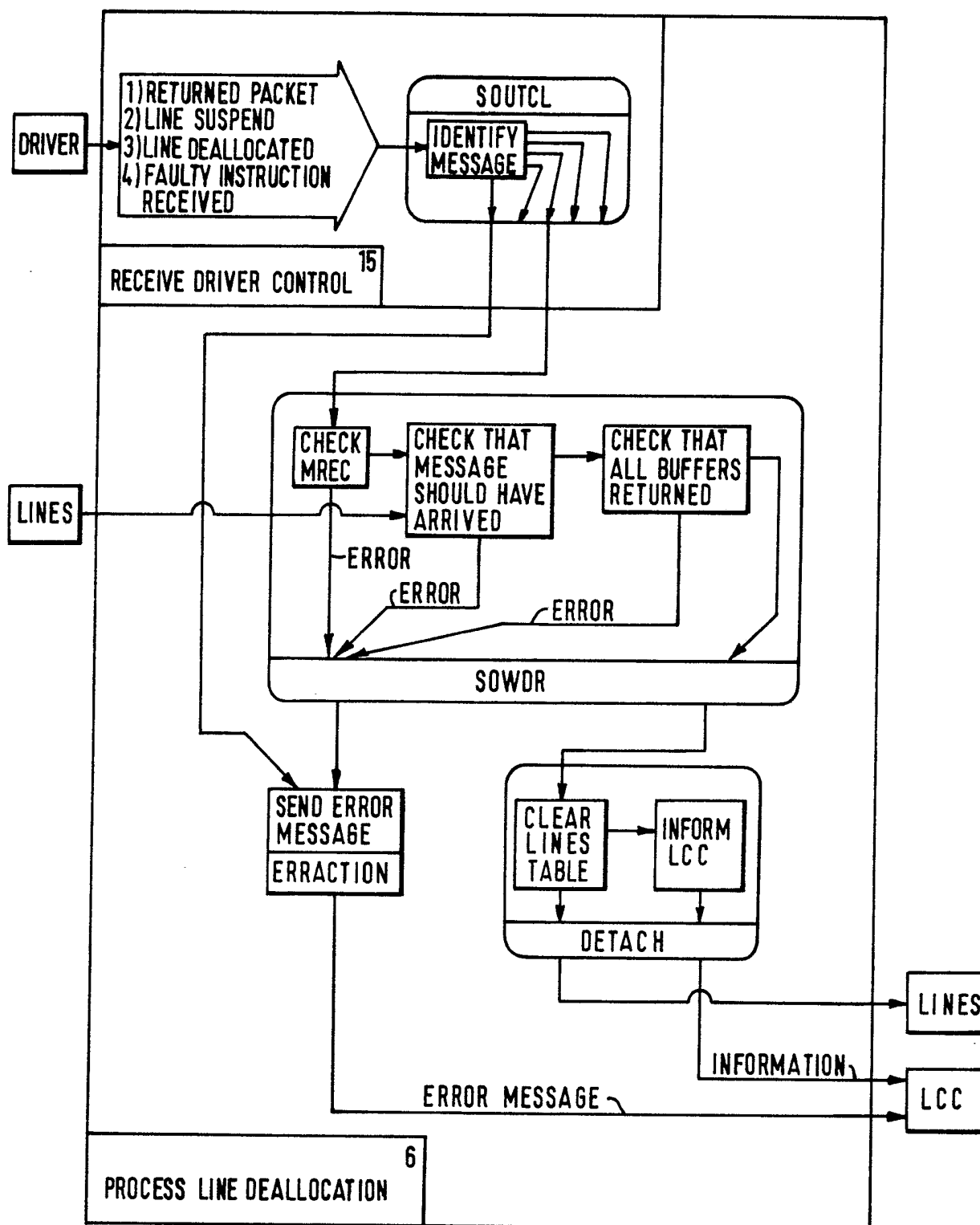


FIG. 68.

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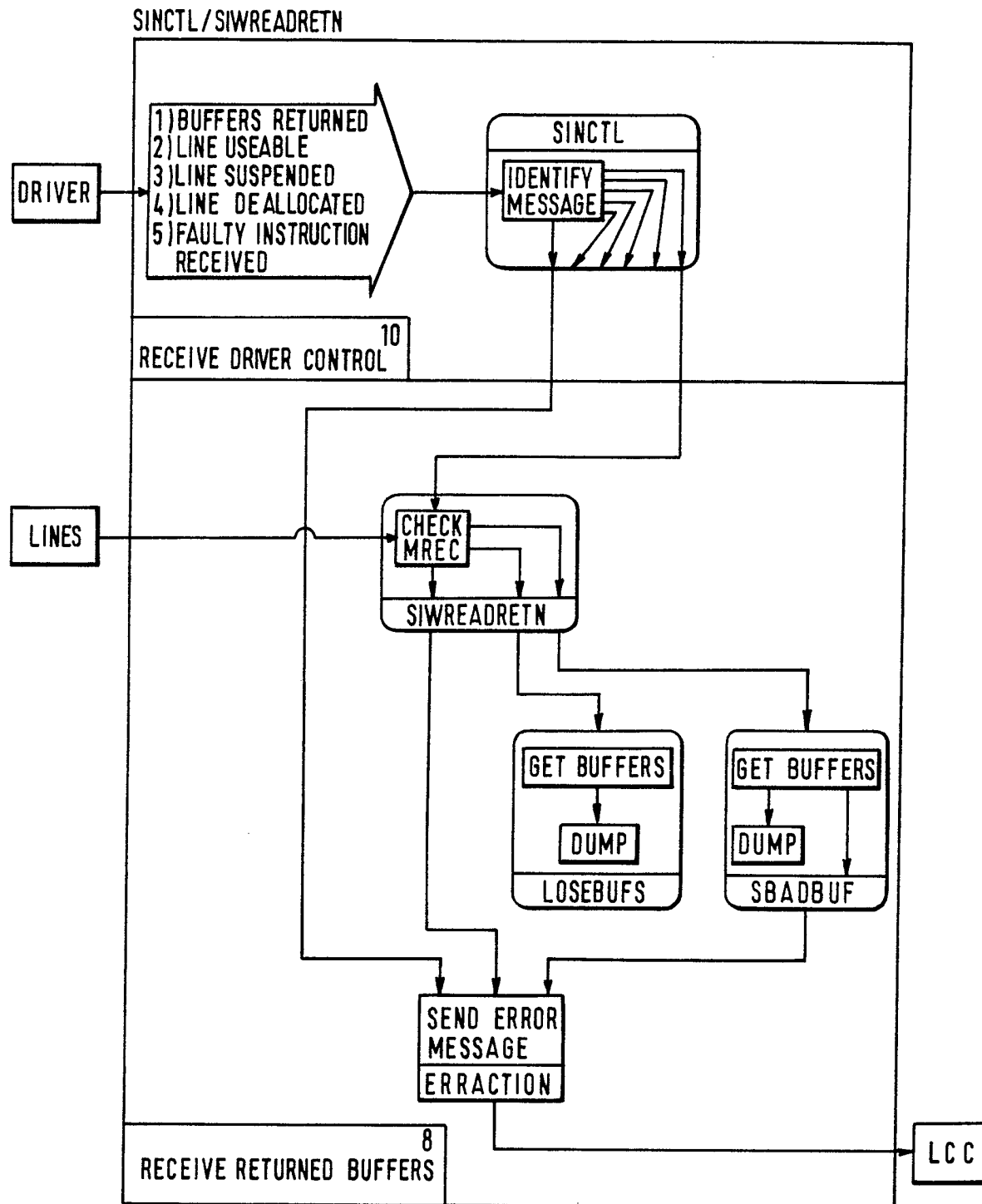


FIG. 70.

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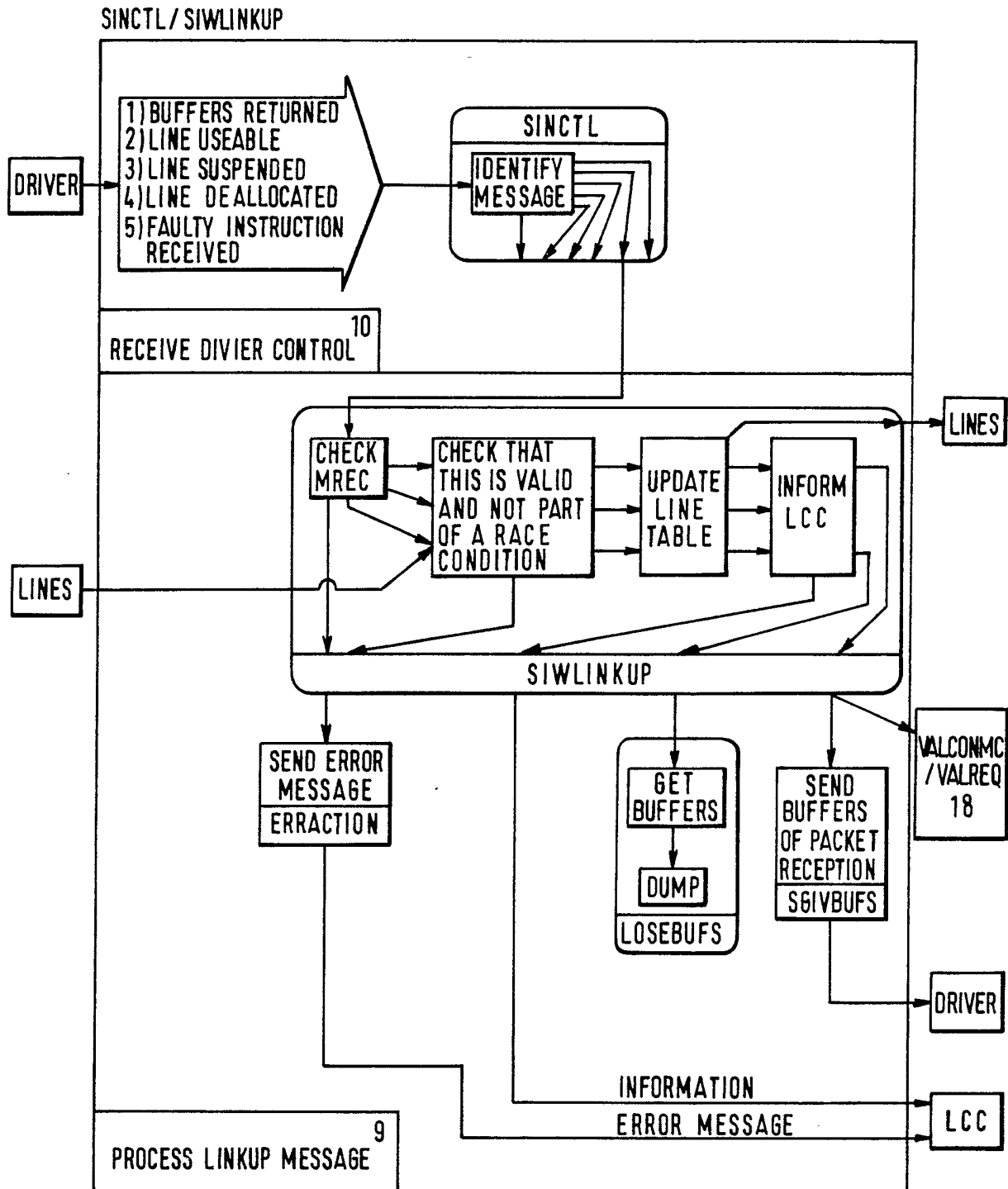


FIG. 71.

SINCTL / SIWDE

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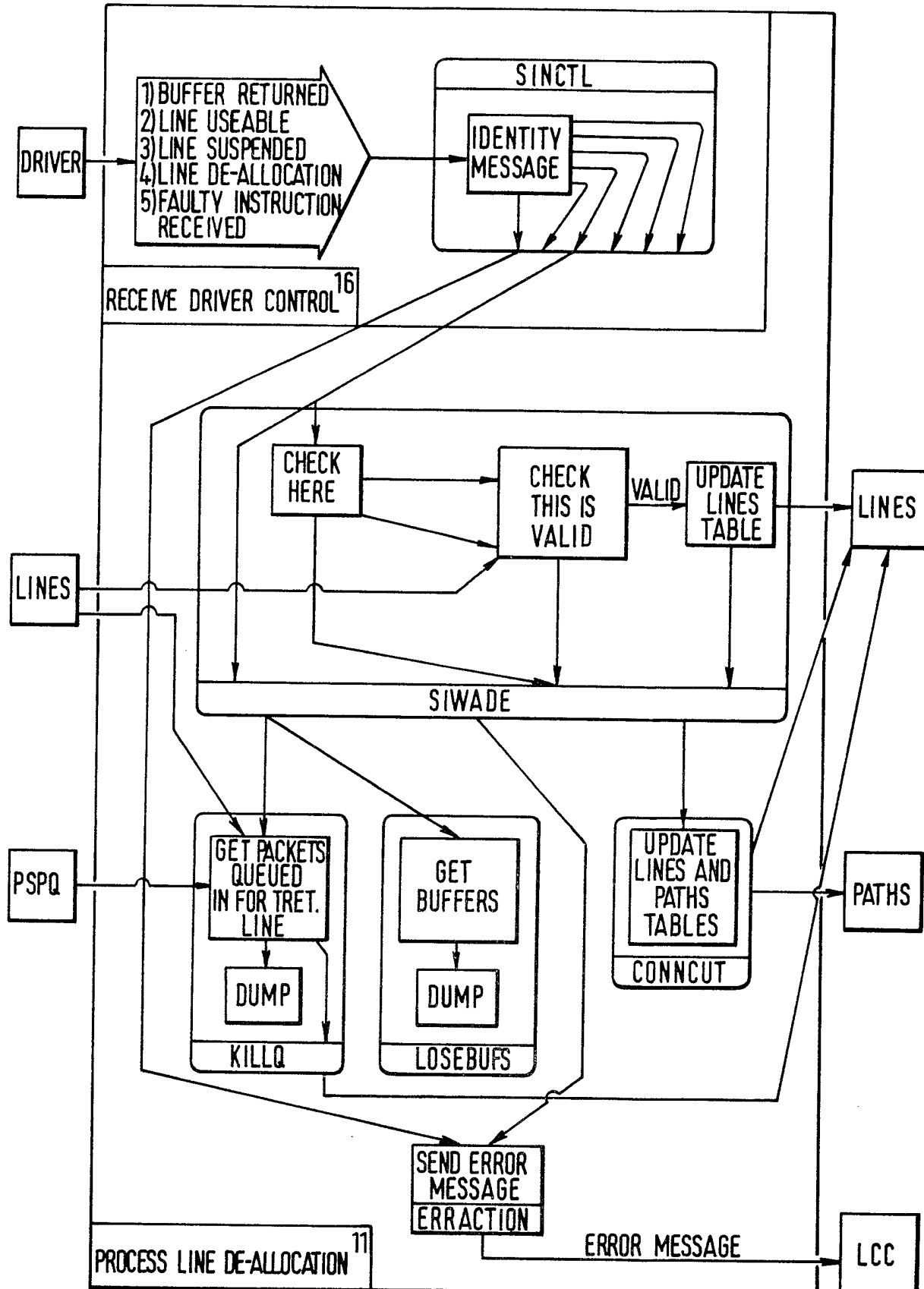


FIG.73.

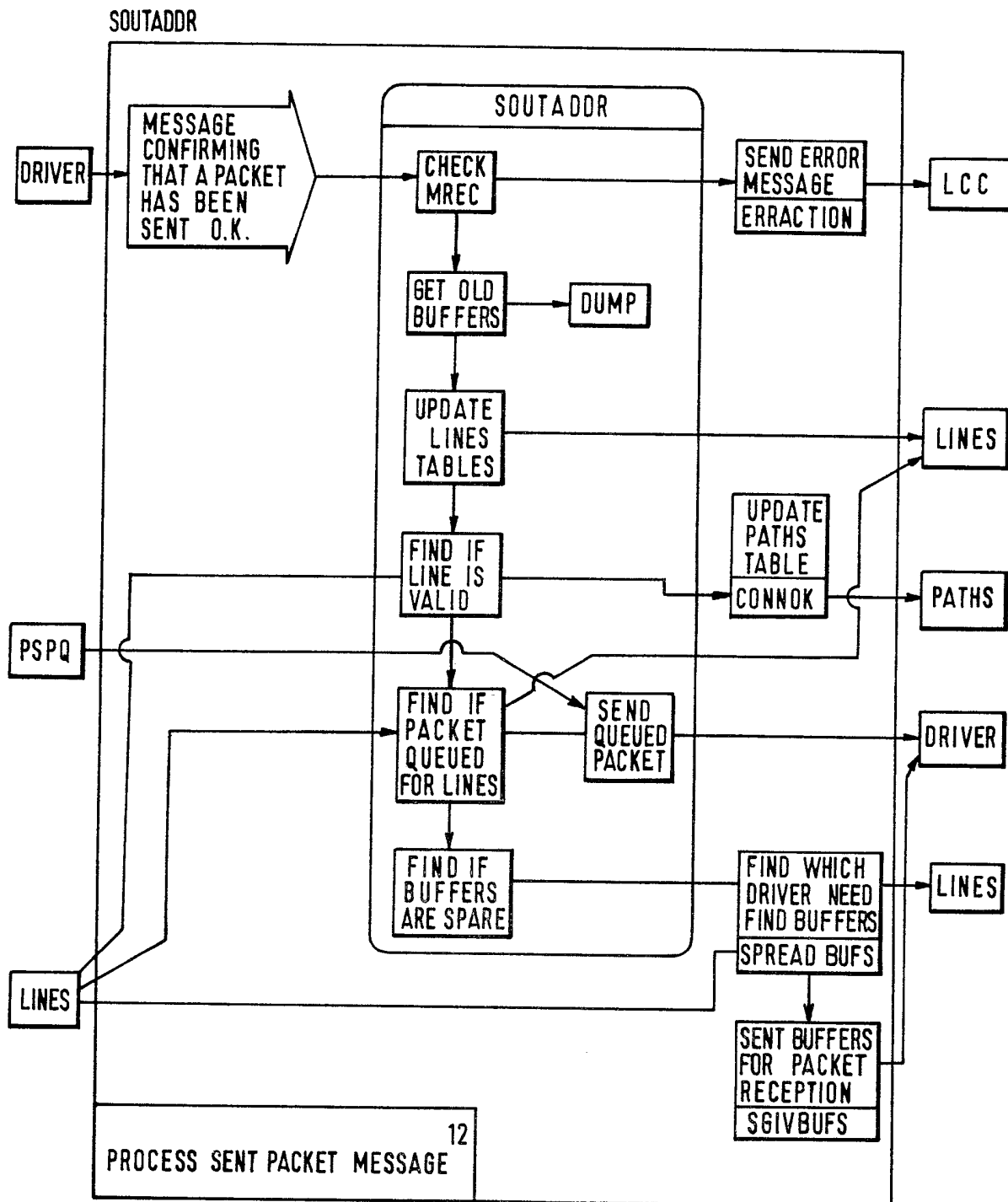


FIG. 74.

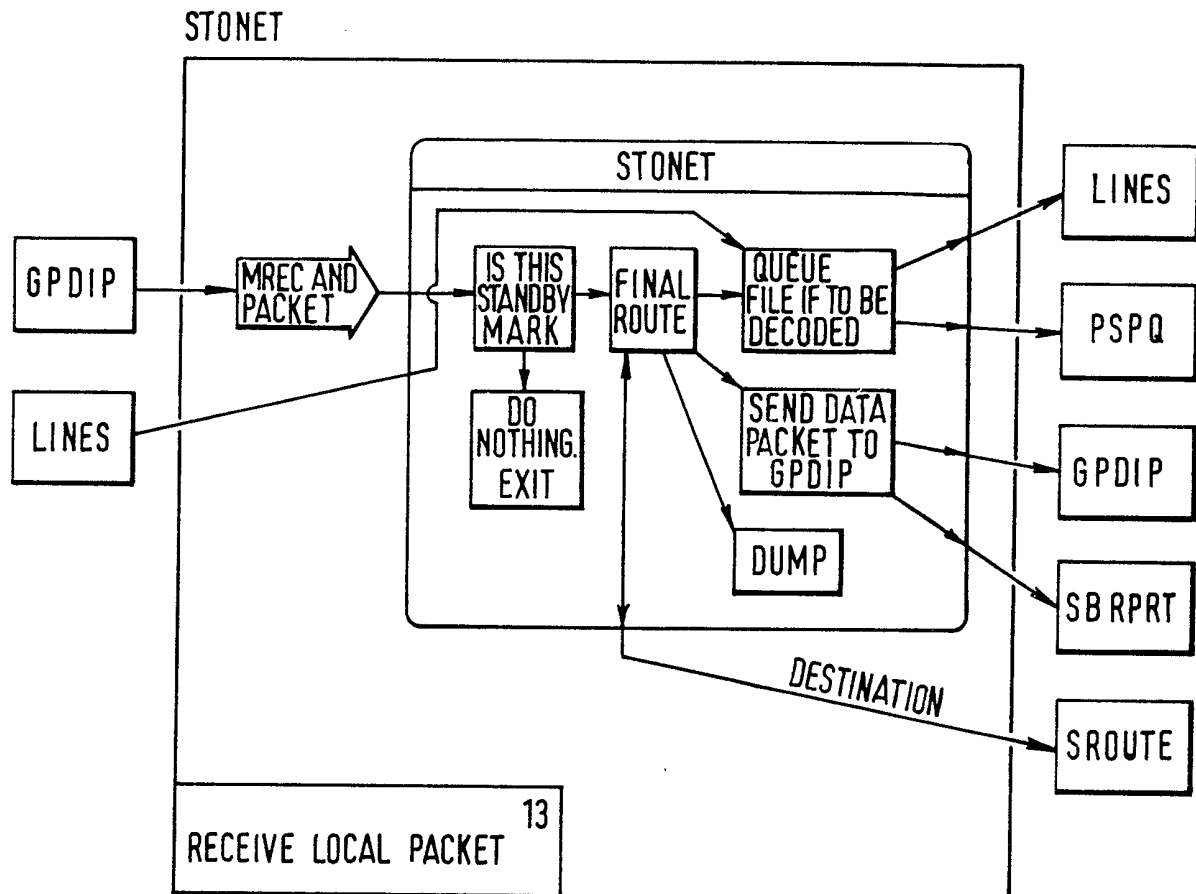
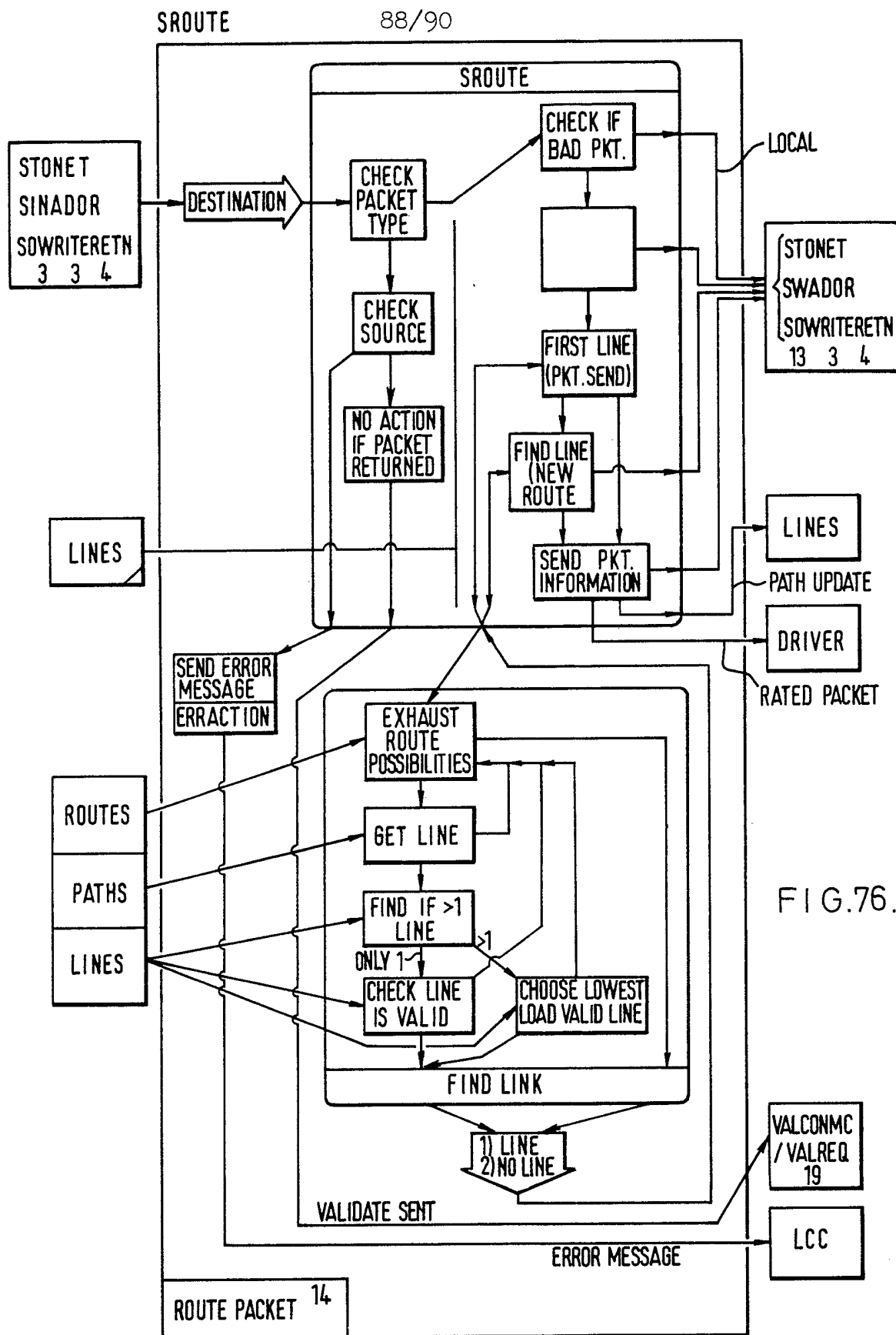


FIG.75.



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SBRPRT

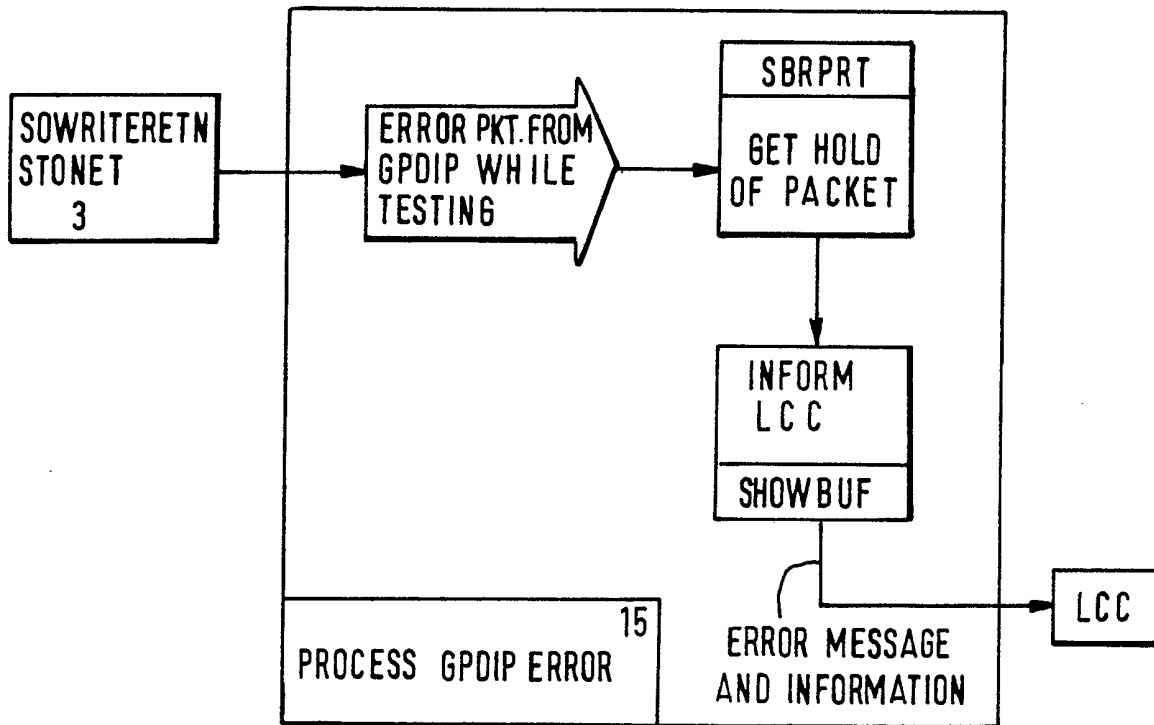


FIG.77.

SGIVRUFs/SGIVADDR

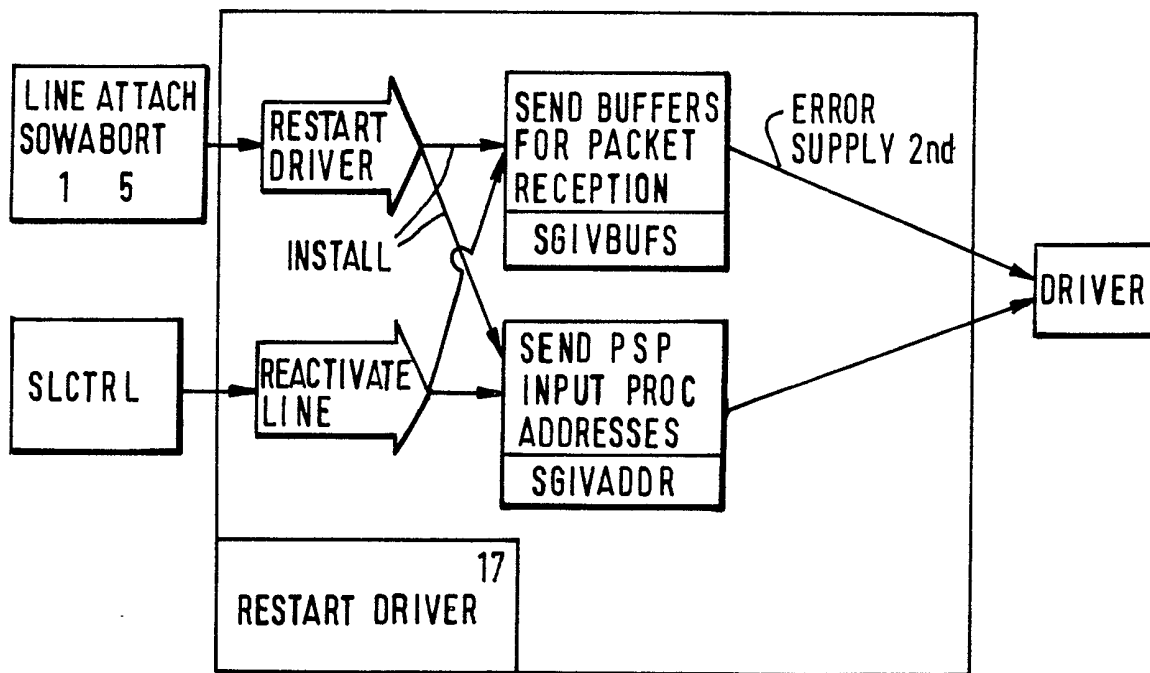


FIG.78.

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VALCONMC / VAL REQ

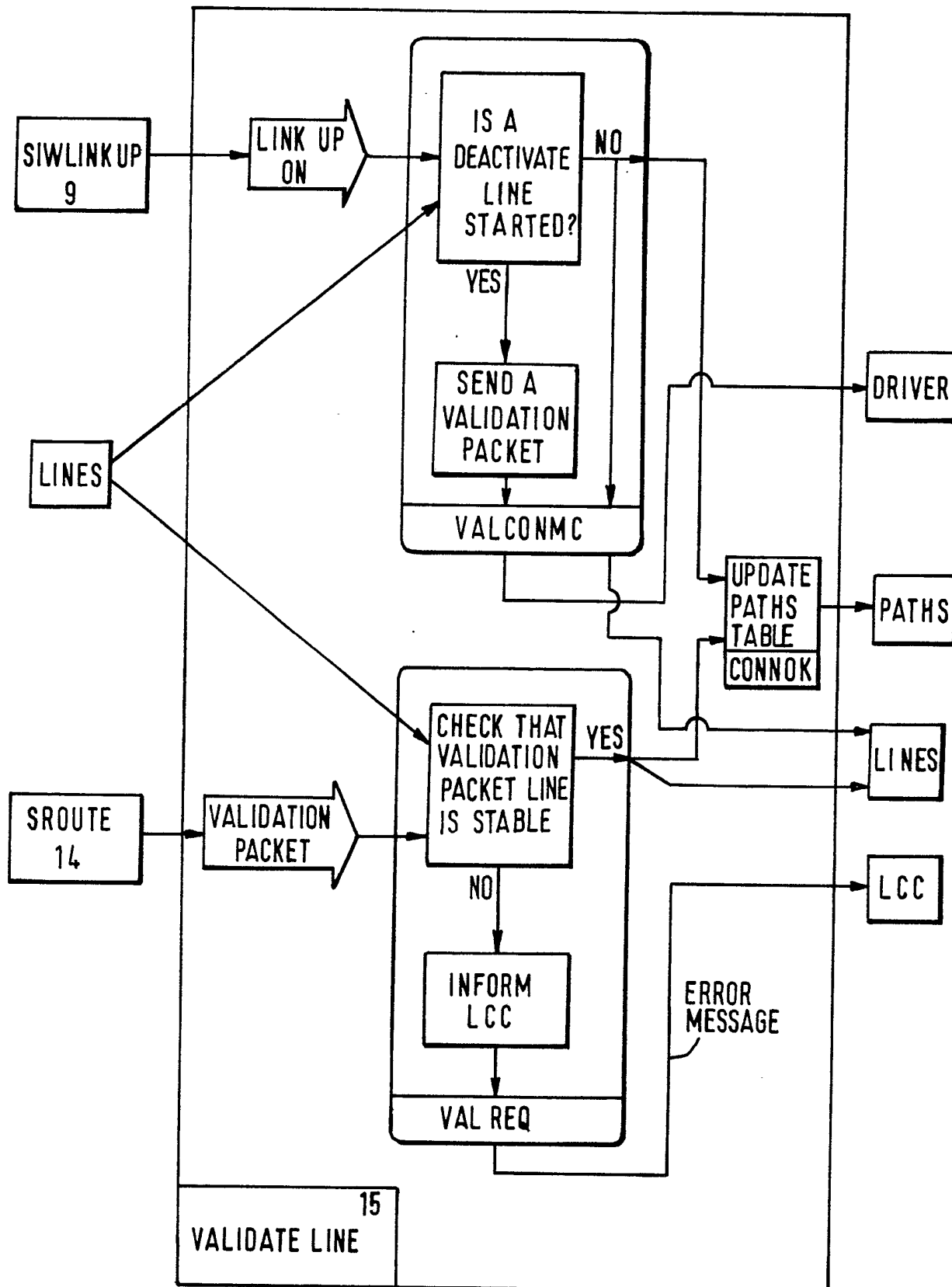


FIG.79.

SPECIFICATION

Conversational video system having local network control

- 5 This application is related to the following commonly owned copending United States patent applications, the contents of which are all specifically incorporated by reference herein in thier entirety: copending United States patent application Serial No. 230, 341, filed January 30, 1981, and entitled "Conversational Video System", naming Jack Wigan, John Richards and David Ure as joint inventors thereof; and the contemporaneously filed copending United States Patent application Serial No. , entitled
- 10 "Conversational Video System Having Contact Selection Control", which is a continuation-in-part of said United States patent application Serial No. 230, 341 and names the same inventors as in said patent application as joint inventors thereof, and is an improvement thereon, and is related to United States patent application Serial No. , entitled "Improved Conversational Video System", naming Martin Davids, Peter Blackman and Lilly Teo as joint inventors thereof.
- 15 *Technical field*
- The present invention relates to two-way video communication systems and particularly to such systems capable of providing subscriber to subscriber video data communication in a conversational mode.
- 20 *Background art*
- Communications systems for transmitting data point to point are well known, such as conventional telex systems and data base access systems. In addition, of course, telephone systems are well known two-way conversational communication media with the disadvantage being that a telephone system does not provide any hard copy nor does it allow you to, on the same device, obtain supplementary data while carrying on the
- 25 conversation. Such supplementary data may be particularly important if the purpose of the conversation is commodity dealing such as in the money market. With respect to the telex communication, apart from its associated rate of speed, ot does not enable you to readily carry on two different two-way telex communications alternatively so that you can carry on "telex conversations" with two different subscribers at substantially the same time. Moreover, neither the telex communication systems nor telephone
- 30 communication systems provide a listing of incoming callers prior to acceptance of the message by the recipient. With respect to two-way data-base access systems, such prior art systems do not in reality provide a real time conversational communication in that they merely provide for remote storage of information which may subsequently be retrieved upon request by a subscriber or, in certain instances, can be provided to the subscriber if he is accessing the particular storage location to which the data is being provided.
- 35 However, this is still not a real-time conversational type of video communication system in which a pair of subscribers or users can interact in real time in a conversational mode. With respect to prior art telephone and data-base access systems, a prior art system merging these two technologies is known as the Delphi system which is a telephone message management system in which speech messages may be pre-recorded and stored in data base for subsequent automatic transmission to incoming callers and in which incoming
- 40 messages may be stored for subsequent later transmission to prescribed recipients, However, this system is not a true conversational video communication system nor does it enable a particular user to carry on multiple conversations substantially simultaneously. Thus, there are no satisfactory prior art systems known to applicants which are capable of providing interactive conversational type of video communications between pairs of users or subscribers nor such systems which enable multiple conversations to be carried
- 45 out by a given user or a subscriber in real-time and in association with data-base retrieval of supplementary data. These disadvantages of the prior art are overcome by the systems disclosed in the aforementioned copending United States patent applications. However, in the systems disclosed therein all calls which are routed between concentrators to carry out a conversation must be routed through a node, which limits flexibility of the communication network and, in the instance where the node must be contacted via
- 50 transatlantic cable or other long distance communication link, the possibility of lost or interrupted transmissions is increased. This problem is particularly acute where the two concentrator computers or concentrators are in the same local network but must, nevertheless, route the conversation through the mode. In the system of the present invention these disadvantages have been overcome.
- 55 *Disclosure of the invention*
- A video conversational data communication network in which subscribers may conduct conversational video textual data communications with one or more keystations in the network. Each keystation is associated with a keystation terminal controller interface which is in turn connected to a message switching node for routing calls throughout the network, although, as will be described herein, calls between switching
- 60 concentrators on the same local network are switched or routed directly between the switching concentrators without going though the node. The keystation controller interface locally stores video conversational textual data for its associated keystations and enables two different designated keystations to conduct two different video conversations with a common keystation in a split screen display. The split screen display may also be used to display retrievable data from a data base for simultaneous play along
- 65 with a video conversation. The video conversational textual data is transmitted between connected

keystation controller interfaces in packets which contain less than the total displayable data content of the conversational video textual data message input via the keyboard. The keystation controller interface also enables preparation of responses prior to transmission to the other party and while receiving a transmission from that party. Prior to completion of a calls, the keystation controller interface provides an incoming calls queue video display at the connected keystations. This video display may contain a unique identifier for each keystation initiating a call as well as an interest message. The receiving keystation may then randomly select any of the displayed incoming calls irrespective of position in the queue and the video conversation may then take place using the associated keyboards and video displays. A hard copy print out of the video conversation may then be obtained on a printer. Each subscriber in the network may dynamically list in advance those subscribers from whom he is not prepared to accept calls via a facility termed CALL INHIBIT in which instance the network will not establish a conversation with an inhibited subscriber while permitting a conversation to be established with a subscriber who is not contained in the INHIBIT LIST. In addition, through a facility termed CALL LIST, a subscriber may dynamically specify in advance, either through a stored CALL LIST, or via a command message, that the network is to establish a conversation either with the first free subscriber or the first two free subscribers (DUAL CALL LIST) in the CALL LIST, or with the first free subscriber in the CALL LIST while selectively skipping contact with predesignated ones of possible free subscribers for a given call, so that with one call the network has a plurality of chances of establishing a desired conversation with one or more of a plurality of preselected subscribers in a variable contact pattern preselected by the originating subscriber. This CALL LIST facility can also be used by the originating subscriber to simultaneously send a preestablished page to various subscribers in the CALL LIST, any of which may then select it for display. Thus, the CALL LIST and CALL INHIBIT facilities enhance the use time of the terminals in a dynamic conversational environment. Copies of the CALL LIST and INHIBIT LIST records are kept at the keystation terminal controller interfaces to enable these functions to be performed, where applicable, without the necessity of access to the host computer. In addition, through the use of a DEAL KEY at the sending keystation keyboard a dialogue confirmation and acknowledgement is rapidly received without requiring a loss of control of the conversation by the sender. The concentrators are all preferably switching concentrators which provide local network control so as to switch or route conversational messages between callers sharing the same node directly between the switching concentrators without the necessity of having to go through the common node. In addition, whereas in the prior systems the concentrators would only be attached to the node that supported them and thus two lines were needed between each concentrator and node for reliability, the local network switching concentrators may be connected to each other as well as to the common node and obtain reliability with only a single line, since if one line fails, traffic may be delivered via the other switching concentrator and line.

A conversational video system embodying the invention is hereinafter described, by way of example, with reference to the accompanying drawings.

Brief description of drawings

Figure 1 is an overall system functional block diagram of a conversational video system in accordance with the present invention.

Figure 2 is a functional block diagram of a typical central system network portion of the conversational video system of *Figure 1*;

Figure 3 is a block diagram of a typical host computer portion of the central system network of *Figure 2*;

Figure 4 is a block diagram of a typical computer node portion of the packet switching network of *Figure 2*;

Figure 5 is a block diagram of a typical switching concentrator computer portion of the central system network of *Figure 2* capable of providing local network control;

Figure 6 is a functional block diagram of a typical terminal controller for use in the conversational video system of *Figure 1*;

Figure 7 is a functional block diagram of a typical display driver portion of the terminal controller of *Figure 6*;

Figure 8 is a more detailed functional block diagram of the VK8-A display driver of *Figure 7*;

Figure 9 is a diagrammatic illustration of a typical keyboard layout for the keyboard portion of a typical keystation for use in the system of *Figure 1*;

Figures 10A-10F are diagrammatic illustrations of typical sample conversational video displays which may appear on the display screen portion of a typical keystation used in the system of *Figure 1*;

Figure 11 is a diagrammatic illustration of a typical display area layout for the display portion of a typical keystation used in the system of *Figure 1*;

Figure 12 is a diagrammatic illustration of the splitting of an input message to the concentrator computer into multiple packets;

Figures 13A-13P are diagrammatic illustrations of a typical conversational signal path in the system of *Figure 1* utilizing local network control for switching concentrators sharing a common node, with *Figures 13A-13F* relating to setting up a call, *Figures 13G-13I* relating to ending a call, and with *Figures 13J-13P* relating to leaving a message;

Figures 14A-14C are diagrammatic illustrations of the exchange of data records in the system of *Figure 1* during a typical conversation;

Figures 15A-15B are diagrammatic illustrations of the exchange of data records in the system of *Figure 1*

during the provision of a subscriber page to subscribers on the CALL LIST;

Figure 16 is a diagrammatic illustration of the structure of the Subscriber File in the system of *Figure 1*;

Figure 17 is a diagrammatic illustration of the main data structure in the host computer portion of the system of *Figure 1*;

5 *Figure 18* is a logic flow diagram of the condition responsive message routing logic portion of the system of *Figure 1* in connection with the establishment of a conversation in response to a CONTACT REQUEST from a maker utilizing the CALL LIST facility of the aforementioned copending United States patent applications in which access to the SUBSCRIBER FILE in the host computer is required; 5

10 *Figure 19* is a logic flow diagram of the condition responsive message routing logic portion of the system of *Figure 1* in connection with the establishment of a conversation in response to CONTACT REQUEST received for a taker utilizing the INHIBIT LIST facility of the aforementioned copending United States patent applications in which access to the SUBSCRIBER FILE in the host computer is required; 10

Figure 20 is a diagrammatic illustration of a typical sample CALL or CONTACT LIST video display which may appear on the display portion of a typical subscriber keystation used in the system of *Figure 1*;

15 *Figure 21* is a diagrammatic illustration of a typical sample INHIBIT LIST video display which may appear on the display portion of a typical subscriber keystation used in the system of *Figure 1*; 15

20 *Figure 22* is a logic flow diagram of the condition responsive message routing logic portion of a typical keystation terminal controller portion of the improved system of the present invention in connection with the processing of a CONTACT or CALL LIST within the terminal controller in connection with the establishment of a conversation in response to a CONTACT REQUEST from a maker utilizing the improved CALL LIST facility of the present invention; 20

Figure 23 is a diagrammatic illustration of a typical sample improved CALL LIST video display which may appear on the display portion of a typical originating subscriber keystation upon viewing of the CONTACT or CALL LIST when the CALL LIST table is empty;

25 *Figure 24* is a diagrammatic illustration of a typical sample improved CALL LIST video display which may appear on the display portion of a typical originating subscriber keystation in response to the user insertion of an entry to the subscriber's CALL LIST; 25

30 *Figure 25* is a diagrammatic illustration of a typical sample improved CALL LIST video display which may appear on the display portion of a typical originating subscriber keystation in response to the user insertion of an interest message to the subscriber's CALL LIST; 30

Figure 26 is a diagrammatic illustration of a typical sample improved CALL LIST video display which may appear on the display portion of a typical originating subscriber keystation in response to the CALL LIST call being accepted by a called subscriber on the CALL LIST;

35 *Figure 27* is logic flow diagram of the condition responsive message routing logic portion of a typical keystation terminal controller portion of the improved system of the present invention in connection with the setting up of local tables within the terminal controller in response to a VIEW RESPONSE request in connection with the improved CALL LIST facility of the present invention with respect to the set-up of subscriber-created CALL LIST tables, with the same diagram also being applicable as a logic flow diagram of the condition responsive message routing logic portion of the terminal controller in connection with the setting up of local tables within the terminal controller in response to a VIEW RESPONSE request in connection with the improved INHIBIT LIST facility of the present invention with respect to the set-up of subscriber created INHIBIT LIST tables; 40

45 *Figure 28* is a diagrammatic illustration of the logical flow of messages in the improved system of the present invention with respect to the set-up of local CONTACT LIST tables in a typical keystation terminal controller; 45

50 *Figures 29-32*, taken together, comprise a logic flow diagram of the condition responsive message routing logic portion of a typical keystation terminal controller portion of the improved system of the present invention in connection with: the processing of a CONTACT REQUEST in the terminal controller of the present invention in connection with the checking for a CONTACT LIST request; the processing of a SKIP SUBSCRIBER CONTACT LIST request within the terminal controller in connection with the establishment of a conversation in response to a CONTACT REQUEST from a maker utilizing the improved CONTACT or CALL LIST facility of the present invention; and the processing of a DUAL CONTACT LIST request within the terminal controller in connection with the establishment of a conversation in response to a CONTACT REQUEST from a maker utilizing the improved DUAL CONTACT or CALL LIST facility of the present invention; 55

Figure 33 is a diagrammatic illustration of a typical sample improved CALL LIST video display which may appear on the display portion of a typical originating subscriber keystation in response to the acceptance of a DUAL CONTACT LIST call;

60 *Figure 34* is a diagrammatic illustration of a typical sample improved INHIBIT LIST video display which may appear on the display portion of a typical originating subscriber keystation upon viewing of the INHIBIT LIST when the INHIBIT LIST table is empty; 60

Figure 35 is a diagrammatic illustration of a typical sample improved INHIBIT LIST video display which may appear on the display portion of a typical originating subscriber keystation in response to the user insertion of an entry to the subscriber's INHIBIT LIST;

65 *Figure 36* is a diagrammatic illustration of a typical sample improved INHIBIT LIST video display which 65

may appear on the display portion of a typical originating subscriber keystation in response to the recall of the INHIBIT LIST page by the originating subscriber;

Figures 37-40 are diagrammatic illustrations of typical sample video displays which may appear on the display portion of a typical subscriber keystation utilizing the improved INHIBIT LIST facility of the present invention;

Figures 41-43 are diagrammatic illustrations of the exchange of messages in the system of the present invention utilizing the improved INHIBIT LIST facility of the present invention, with Figure 41 relating to INHIBIT message flow, Figure 43 relating to a PSEUDO-ACCEPT, and with Figure 43 relating to END CONTACT on an inhibited call;

Figures 44-55 are logic flow diagrams of the condition responsive message routing logic portion of a typical keystation terminal controller portion of the improved system of the present invention in connection with the improved DEAL KEY facility of the present invention;

Figures 46 is a diagrammatic illustration of the order of events relating to a typical DEAL KEY transmission between two subscribers in the improved system of the present invention including the type of typical video display produced thereby the present invention;

Figure 47 is a diagrammatic illustration of a typical DEAL KEY text statement description in the improved system of the present invention.

Figure 48 is a diagrammatic illustration of the message flow between concentrators showing a common switching node in the prior systems of the aforementioned copending applications incorporated by reference herein in their entirety;

Figure 49 is a diagrammatic illustration, similar to Figure 48, of the message flow between the switching concentrators of the present invention showing a common switching node utilizing the local network control of the present invention;

Figures 50-54 are diagrammatic illustrations of various potential network configurations for nodes and the switching concentrators of the present invention utilizing the local network control of the present invention;

Figure 55 is a diagrammatic illustration of the basic software structure for a typical switching concentrator of the present invention capable of providing the local network control of the present invention with the hardware structure of this switching concentrator being shown in Figure 5;

Figure 56 is a logic flow diagram of the condition responsive message routing logic portion of a typical switching concentrator of the present invention having the software structure of Figure 55 for providing the local network control of the present invention, with the same diagram also being applicable as a logic flow diagram of the condition responsive message routing logic portion of a typical node in connection with the local network control of the present invention;

Figure 57 is a diagrammatic illustration of a typical exemplary message flow in connection with the completion of a call and transmission of data packets between connected keystations in the improved system of the present invention employing the switching concentrators and local network control of the present invention; and

Figures 58-79 are diagrammatic illustrations of a data flow analysis of the PSP or packet switching processing control program which is retrievably stored in a typical switching concentrator computer of the present invention.

Best mode for carrying out the invention

Referring now to the drawings in detail and initially to Figures 1 and 2 thereof, an overall system functional block diagram of a conversational video system, generally referred to by the reference numeral 30, in accordance with the present invention is shown. As will be described in greater detail hereinafter, the presently preferred system 30 of the present invention is preferably similar to the system previously described in the aforementioned copending patent applications, and particularly with the system described in the application entitled "Improved Conversation Video System", with the exception that the concentrator computers described therein are preferably replaced by the presently preferred switching concentrator computers or switching concentrators which provide local network control so as to switch or route conversational messages between callers sharing the same node facility directly between the switching concentrators without the necessity of having to go through the common node. Thus as shown and preferred in Figure 1, the conversational video system 30 of the present invention preferably includes a central system network 32, to be described in greater detail hereinafter with respect to Figure 2, and a plurality of subscriber locations with two such subscriber locations 34 and 36 being shown by way of example in Figure 1 although, of course, any plurality of subscriber stations can be utilized in the conversational video system 30 of the present invention. As illustrated in Figure 1, the central system network 32 preferably includes a host computer 38 which, as will be described in greater detail hereinafter, serves as the traffic control manager for the central system network 32 and is preferably a conventional computer such as a Digital Equipment Corporation PDP11/70. The host computer 38 is preferably connected to a packet switching network 40, which, as illustrated in Figure 2, preferably comprises a plurality of computer nodes with two such nodes 42 and 44 being shown by way of example in Figure 2. The packet switching network is preferably connected to the presently preferred switching concentrator computers located at the various geographic locations close to the various subscribers with two such switching concentrator computers 46 and 48 being illustrated in Figure 1 as being associated with subscribers 34 and

36, respectively. As will be described with respect to Figure 2, and Figures 48-79, these switching concentrator computers 46, 48, if located at the same site as the associated computer node may be directly connected thereto as well as to each other; however, if located at a remote site from the computer node, then they will be connected to each other at the same site and to the particular computer nodes in the packet switching network 40 and to any remote switching concentrators sharing this computer node via conventional modems. The switching concentrator computers 46 and 48 also preferably receive retrievable data from a retrievable data-base such as data-bases 50 and 52, respectively, which provide supplementary data for retrieval and display at the various subscriber locations 34, 36 by way of example. The associated switching concentrator computers are preferably connected to the various subscriber stations, such as 34, 36 via conventional modems, such as modems 58 and 60 for switching concentrator computer 46 and modem 62 for switching concentrator computer 48, to the subscriber locations 34, 36, respectively, with modem 58 being connected via telephone land line 64 to another conventional modem 66 and therefrom to a terminal controller 68, to be described in greater detail hereinafter with reference to Figures 6 and 7, as well as with references to Figures 22-47 in connection with the improved CALL or CONTACT LIST, INHIBIT LIST, and DEAL KEY features of the improved system 30 of the present invention. As will be described in greater detail hereinafter with reference to Figures 22-47, the terminal controller, 68 by way of example, in the improved system 30, plays an important role in controlling the routing of messages to and from the subscribers for which it is responsible without having to rely each time on the SUBSCRIBER FILE stored in the host computer 38. The terminal controller 68 is in turn connected to a plurality of subscriber keystations with each terminal controller preferably being capable of servicing, by way of example, up to 6 such subscriber locations. Each keystation, such as keystation 70 illustrated in Figure 1, preferably includes a keyboard 72, associated keyboard logic 74 and a cathode ray tube display screen 76 for display of supplementary data and conversational data. As will be described in greater detail hereinafter, the keyboard 72, together with the keyboard logic 74 provides the conversational data to the terminal controller 68 which acts as the interface between the keystation and the central system network 32 to enable conversational video messages to be transmitted and received in a real-time interactive environment. As further shown and preferred in Figure 1, each terminal controller, such as terminal controller 68, also includes an associated printer 78 for providing a hard copy of the video conversation which has been displayed at the particular keystation through which the conversation has been conducted, such as keystation 70 by way of example. By way of example, subscriber station 34 is shown as having two terminal connectors, terminal controller 68 and terminal controller 80, each of which preferably has 6 associated keystations, with only 3 such keystations being illustrated in Figure 1 by way of example for terminal controller 68, namely keystations 70, 82 and 84 and with only 2 such keystations 86 and 88 being illustrated by way of example for terminal controller 80 which is also associated with a separate printer 90. Terminal controller 80, like terminal controller 68 is preferably connected to switching concentrator computer 46 via a conventional modem 92 and a telephone land line 94. Similarly, at subscriber station 36, at least one other separate terminal controller 96 is provided for controlling up to 6 keystations with, again, for purposes of illustration, only 2 such keystations 98 and 100 being shown in Figure 1. In addition, a separate printer 102 is also associated with terminal controller 96 which is, in turn, connected to switching concentrator computer 48 via another conventional modem 104 and a telephone land line 106. Assuming switching concentrator computers 46 and 48 are of the same site, they are in turn, directly connected together as shown in Figures 1 and 2. If they were located remote from each other, but still shared a common computer node 44, they would then preferably be connected to each other via a conventional modem. Figure 2 illustrates such a situation in which switching concentrator computer 110 is located at a site remote from switching concentrator computers 46 and 48 but, nevertheless, shares common node 44. Thus, switching concentrator computers 46 and 48 but, nevertheless, shares common node 44. Thus, switching concentrator 110 is connected to switching concentrator 46 via modems 105-107 via telephone land line 109, and to switching concentrator 48 via modems 111-113 and telephone land line 115. As will be described in greater detail hereinafter, the switching concentrator computers 46, 48 for example, are preferably special purpose conventional computers such as Digital Equipment Corporation PDP11/34 operating under a packet switching processing program, or PSP, such as illustrated in Figures 58-79, and the respective terminal controllers, such as 68, 80 and 96 are preferably special purpose computers such as Digital Equipment Corporation PDP8/420A which preferably contain a special purpose conversational video control program to be described in greater detail hereinafter.

Referring now to Figure 2, a more detailed block diagram of the central network 32 of Figure 1 is shown. It should be noted that the central system network 32 illustrated in Figure 2 is merely exemplary of one possible network configuration although many other possible network configurations for providing conversational video may be accomplished without departing from the spirit and scope of the present invention, with Figures 50-54 illustrating various other network configurations, by way of example, which are possible with the presently preferred switching concentrators of the present invention for providing local network control. Thus, as shown by way of example in Figure 2, the packet switching network 40, as previously mentioned, preferably contains two computer nodes 42 and 44, such as conventional Digital Equipment Corporation PDP11/34 computers which are illustrated as being geographically situated at the same location although, of course, these nodes could be at different geographical locations and, moreover, any desired plurality of nodes at different locations could be provided in accordance with the conversational video system of the present invention. However, for the purposes of explanation, it shall be assumed that the

central system network 32 has the configuration illustrated in Figure 2. Moreover, it shall be assumed, for purposes of explanation, that the conversational video system 30 of the present invention is capable of providing world-wide conversational video to subscribers located at four different geographical country sites, such as London, New York, Paris, and Zurich, by way of example. In this regard, it shall be further assumed that the computer nodes 42 and 44 are located at one of these geographical country sites, such as London, as illustrated in Figure 2. Each of these geographical sites preferably has its own associated switching concentrator computer, with Zurich, by way of example, having two separate switching concentrator computers at the same site to service two separate groups of subscribers in connection with two separate local data-bases. It shall be assumed that switching concentrator computers 46 and 48 are both located at Zurich in the example of Figure 2 and that additional switching concentrator computers 110, 112 and 114 are located, respectively, at London, Paris, and New York in the example of Figure 2. In addition, preferably each switching concentrator computer 46, 48, 110, 112 and 114 has its own associated data-base for providing retrievable supplementary data for display at the keystations associated with that particular switching concentrator computer. Thus, the London data-base is designated by reference numeral 120 and the New York data-base is designated by reference numeral 122. It should be noted that as illustrated in Figure 2, the retrievable data-base may also be remotely located or shared such as in the instance where one of the Zurich data-bases 52 is also accessed by the Paris switching concentrator computer 112 via conventional modems 124 and 126. The switching concentrator computers 46, 48, 112 and 114 are shown as being remotely located from the computer nodes 42 and 44 and thus, are preferably connected thereto via conventional modems and telephone land lines, with switching concentrator computer 114 being connected to computer node 42 via modems 130 and 132 and telephone land line 134, with switching concentrator computer 112 being connected to computer node 42 via conventional modems 136 and 138 and telephone land line 40, with switching concentrator computer 48 being connected to computer node 44 via conventional modems 142 and 144 and telephone land line 146, and with switching concentrator computer 46 being connected to computer node 44 via conventional modems 148 and 150 and telephone land line 152. With respect to switching concentrator computer 110, assuming it is located at the same physical location as the computer node 44, then it may be connected thereto by direct connection. However, if the switching concentrator computer 110 is remotely located from computer node 44, then it would preferably be connected thereto via another pair of conventional modems 154 and 156, shown in dotted form, and a telephone land line 158, which, of course, would be replaced by a conventional wire connection in the instance where the switching concentrator computer 110 is located at the same physical location as the computer node 44. The various modems associated with the connection of the respective switching concentrator computers 110, 46, 48, 112 and 114 are illustrated in Figure 2 in one block corresponding to a plurality of such modems with these blocks being labelled, respectively, with reference numerals 170, 172, 174, 176 and 178. In addition, as was previously mentioned, the presently preferred switching concentrator computers which share a common node are also preferably connected to each other, although as illustrated in Figure 54, such switching concentrator computers may be connected together even if they share different nodes. In this regard, as was previously mentioned, switching concentrator computers 46 and 48 are directly connected together via line 123 while being connected to switching concentrator computer 110 via modems 105-107 and 111-113 and telephone land lines 109 and 115, respectively. Similarly, switching concentrator computers 112 and 114 which share node 42 are connected together via modems 117 and 119 and telephone land line 121. Modems 58, 60 and 62 in Figure 1 are just an example of such modems and it should be noted that preferably one modem is provided for each telephone line connection such as preferably one per terminal controller, not taking into account a stand-by or back-up situation in which an additional modem would be provided.

Referring now to Figure 3, a typical hardware configuration for the host computer 38 is shown. Thus, as previously mentioned, the host computer may be a conventional PDP11/70 CPU having desired core, such as 256K or 512K words of which core which, via a conventional Digital Equipment Corporation Unibus 200 is connected to associated direct access storage 202 and 204, such as an RX11 dual floppy disc and an RM03 disc via a conventional interface therefor, such as an RWM03 interface 206, for disc 204. In addition, a plurality of serial interfaces 208, 210, 212 and 214, such as a Digital Equipment Corporation DL11, are provided for interfacing the CPU 38 with various associated control consoles, such as interface 208 being utilized with the control console associated with start-up of the system, interface 210 being associated with the control console for the conversational video communication of the system, interface 212 being associated with the control of the packet switching network 40 and with interface 214 being associated with the control which enables identification of new subscribers to be put into the system so that they may be incorporated into the conversational video system 30. In addition, a conventional asynchronous serial line interface 216, such as a conventional Digital Equipment Corporation DMC11, is provided to connect the CPU 38 to the packet switching network 40 for transferring data and control information between the host computer 38 and the packet switching network 40 at a rate of preferably 56 kilobits per second. As shown in Figures 14-21, and as specifically described in greater detail in the aforementioned copending U.S. patent applications, the host computer 38 in conjunction with the associated terminal controllers 68, 80, 96, by way of example, is structured to provide the subscriber with the ability to specify in advance those other subscribers in the system 30 from whom the particular subscribers will not accept calls, termed INHIBIT LIST, as well as to specify in advance a plurality of subscribers to which a contact message is simultaneously sent

with the first subscriber in the group which is free having contact established therewith, termed CALL LIST or CONTACT LIST. CONTACT LIST may also be employed by a subscriber to simultaneously transmit a subscriber prepared page to all of the subscribers on the CALL LIST. As will be described in greater detail hereinafter with reference to Figures 22-43, in the improved system 30 of the present invention, the various terminal controllers 68, 80, 96 preferably directly control the CONTACT LIST and INHIBIT LIST functions associated with their associated various subscriber keystations without having to access the SUBSCRIBER FILE stored in the host computer 38 each time as was required in the aforementioned patent applications employing the prior system of Figures 14-21. In addition, the terminal controllers provide a DEAL KEY function which, as will be described in greater detail hereinafter with reference to Figures 44-47, enables rapid confirmation of transmitted messages by the sending subscriber. For completeness, however, the prior system of Figures 14-21 will be described herein so as to facilitate a better understanding of the improvements obtained by the system of the present invention. Of course, if desired, the presently preferred switching concentrator computers of the present invention may be utilized with the prior system described in the aforementioned copending U.S. Patent Application Serial No. 230,341, or the continuation-in-part thereof, although a more flexible overall system is provided when utilizing the ability of the terminal controllers to directly control the various CALL LIST and INHIBIT LIST functions.

Referring now to Figure 4, a typical hardware configuration for a typical computer node, such as node 42, for example, is shown. Thus, as previously mentioned, the CPU is preferably a conventional computer, such as a PDP11/34 having 124K words of store. The CPU 42 is preferably connected to associated storage and interface devices via a conventional bus 230, such as Digital Equipment Corporation Unibus. As with the aforementioned host computer 38, the node computer 42 preferably includes additional storage 232 such as an RX11B dual floppy disc which is preferably used to boot the CPU42. In addition, a plurality of serial interfaces 234, 236 and 238, such as conventional Digital Equipment Corporation DL11 interfaces, are provided to interface with control peripherals such as the operator's console to start up the system, the printer primarily used for failure monitoring, and the operating control for the system, respectively. In addition, a multiple serial interface 240, such as a conventional Digital Equipment Corporation DV11 is provided for interfacing with other node computers such as node computer 44. Interface 240 is capable of servicing up to 8 lines and may be connected to remotely located computer nodes via modems, 242 and 244 for example, and telephone land lines. The transmission rate is 9600 bits per second to the other nodes. In addition, in the example of Figures 2 and 4, computer node 42 includes 3 synchronous serial line interfaces 246, 250 and 252, such as conventional Digital Equipment Corporation DMC11, for interfacing the CPU42 with the host computer 38, and switching concentrators 112 and 114, respectively, to enable communication between the CPU42 and the interconnected computers. With respect to switching concentrators 112 and 114, as was previously mentioned, they are interconnected to the computer node 42 via modems 138 and 132, respectively, and to each other via modems 117 and 119. With respect to computer node 44, since the concentrator computer 110 is, by way of example, located at the same site as computer node 44, no modem would be required between the corresponding asynchronous serial line interface and the switching concentrator computer 110. In addition, with respect to the interface 246 to the host computer 38, the data rate is preferably 56 kilobits per second. Lastly, the node configuration illustrated in Figure 4 also preferably includes a cyclic redundancy check calculation unit 254, such as a conventional Digital Equipment Corporation KG11, connected to the computer bus 230 for conventionally checking the integrity of the transmitted packets. It should be noted that with respect to the interface to the switching concentrators at interfaces 250 and 252, this is preferably at a data rate of 9600 bits per second.

Referring now to Figure 5, a typical hardware configuration for a typical presently preferred switching concentrator computer, such as switching concentrator computer 46 is shown by way of example. Thus, as previously mentioned, the switching concentrator computer 46 CPU is preferably a conventional special purpose computer such as a Digital Equipment Corporation PDP11/34 having 124K words of store and which is preferably connected to various associated interfaces and storage via a conventional bus 270 such as a Digital Equipment Corporation Unibus as was previously discussed with reference to the configurations of Figures 3 and 4. Again, as was true with respect to the configuration of Figure 4 for a typical node computer 42, 3 serial line interfaces, 272, 274 and 276, such as conventional Digital Equipment Corporation DL11 interfaces are provided for essentially the same purposes as interfaces 234, 236 and 238 previously described with reference to Figure 4. Similarly, a cyclic redundancy check calculation unit 278 is also provided for essentially the same purpose as cyclic redundancy check calculation unit 254 in Figure 4, such as Digital Equipment Corporation KG11, and dual floppy disc storage 280, such as an RX11B, is provided for essentially the same purpose as the storage 232 in Figure 4. An asynchronous serial line interface 282 is connected to the bus 270 for interfacing the switching concentrator computer 46 with its associated computer node 44 through modem 148 and telephone line 252 with the data being provided at a data rate of 9600 bits per second. Another asynchronous serial line interface 283 is connected to the bus 270 for interfacing the switching concentrator computer 46 with switching concentrator computer 48 via direct line 123 while still another asynchronous serial line interface 285 is connected to the bus 270 for interfacing the switching concentrator computer 46 with switching concentrator computer 110 through modem 107 and telephone land line 109 with the data, in each instance, being provided at a data rate of 9600 bits per second. In addition, the switching concentrator configuration also preferably includes a plurality of multiple asynchronous serial line interfaces 284, 286, 288, such as conventional Digital Equipment Corporation DH11

interfaces, each capable of supporting 16 lines which, via conventional modems, such as the modem configurations represented by reference numerals 172, 290 and 292, connect the switching concentrator CPU 46 to the various subscriber terminal controllers, such as terminal controllers 68 and 80 for example. It should be noted that preferably one modem is provided for each of the 16 telephone lines associated with the respective interface 284, 286 or 288 and, in the example of Figures 1 and 5, modem configuration 172 includes modems 58 and 60 illustrated in Figure 1. The data rate on each of the lines connected to the subscriber terminal controllers, such as controllers 68 and 80, is preferably 1200 bits per second. As was previously mentioned, and as will be discussed in greater detail hereinafter with reference to Figures 58-79, a packet switching process control program (PSP) is preferably permanently stored in ROM at the switching concentrator computer 46 although, if desired, it could be downstream loaded into core.

Referring now to Figure 6, a functional block diagram of a typical preferred terminal controller configuration, such as a terminal controller 68 which acts as the conversational video communications interface between its associated keystations 70, 82 and 84, by way of example, and the switching concentrator computer 46 which interfaces the terminal controller 68 with the balance of the conversational video communication system 30 is shown. As shown and preferred in Figure 6, the terminal controller 68 preferably includes a central processing unit 300, such as a Digital Equipment Corporation KK8A CPU and associated memory 302, 304 and 306. Memory 304 and 306 are preferably core, each comprising 16K words, such as provided by a conventional Digital Equipment Corporation MM8AB Core. Memory 302 preferably includes memory extension logic, power fail logic, and ROM, with this logic circuitry being conventional, such as Digital Equipment Corporation KM8A. As will be described in greater detail hereinafter, the control program for the terminal controller 68 which controls the conversational video communication between the associated keystations 70, 82, 84 and keystations located through the conversational video communications network 30 is preferably downstream loaded into core storage 304, 306, although, if desired, this control program could be permanently stored in ROM, assuming the ROM was of the appropriate capacity to store the control program. An example of a typical conversational video communications control program which is downstream loaded into core 304, 306 or which, as previously mentioned, could be permanently stored in appropriate ROM at the terminal controller 68 is provided below in Table A, written in PAL8 assembler language. This control program is an improvement on the control program contained in TABLE A of the aforementioned copending U.S. patent application Serial No. 230,341, and the aforementioned application entitled "Conversational Video System Having Contact Selection Control", the contents of which, including said prior TABLE A are specifically incorporated by reference herein in their entirety. As noted below, and as will be described in greater detail hereinafter with reference to Figures 22-47, the improved terminal controller control program enables the preferred improved CONTACT LIST, DUAL CONTACT LIST and INIHIBIT LIST functions to be performed by the terminal controller, as well as the aforementioned preferred DEAL KEY function, without having to access the SUBSCRIBER FILE 1000 of the host computer 38 each time as was true with respect to the prior CONTACT LIST and INIHIBIT LIST functions referred to in the aforementioned patent application entitled "Conversational Video System Having Contact Selection Control."

In the present example, where the above improved control program of Table A is downstream loaded from the switching concentrator computer 46, a terminal bootstrap program is stored in ROM 302. As was previously mentioned, this ROM 302 is contained in a conventional KM8A module. The bootstrap program is preferably responsible for loading the improved conversational control program of Table A into core 304, 306 as well as for loading other conventional executive programs into core 304, 306 which enable the proper operation of the CPU 300. An example of a typical preferred terminal controller bootstrap program stored in ROM 302 is provided below in Table B with this program also being written in PAL8 assembler language and being a duplicate of the listing contained in Table B of the aforementioned copending U.S. patent application Serial No. 230, 341.

TABLE B
Dealing Bootstrap Program Listing

0000		FIELD	0	
5400		*5400		
05400	SERVE			
5336		JMP	NEXTCH	Will only branch for transmit complete
5336		JMP	NEXTCH	on correct line so no need to test
05402	KASK	377		Can use last two transmit jumps for
05403	KMFOUR	-4		data as these flags never become set
05404	SERVRO	NOP		Timeout constant
05405	SERV1	JMP	GETRID	Check for correct line....
05406	SERV2	SZA CLA		(Assume ACC 0-9 clear)
05407	SERV3	JMP	GETRID	This instruction is used to overlay SERV1
Fall thru when we are awaiting input & input occurs on line 0 or 1				
05410		YMSRD		Read CHAR
05411		AND	MASK	
05412		MOL		Hold CHAR in MO
05413		ACL		Restore and check
05414		TAD	KMSOH	For SOH
05415		SNA CLA		
05416		JMP	SOHGOT	Yes-Start data reception
05417		ISZ	ZAUTO7	No-Update count of CHARS
05420		JMP	STORE	

This selection of code collects a packet and goes to load it if the CRC is valid

05421	7327	GETPKT	WP0006		Set up dummy packet
05422	3377		DCA	LENGTH	Length ... (Will be overlaid when packet is stored)
05423	1276		TAD	OVERLAY	
05424	3205		DCA	SERVR1	Await input
05425	7340		WM0001		Ignore all but SOH (CT = -1)
05426	3017	SOHGOT	DCA	ZAUTO7	Save data (CT = 0)
05427	6116		YRCCB		Clear cyclic check register
05430	1366		TAD	RCVPKT	Set PTR - 1
05431	3011		DCA	ZAUTO1	
05432	7701	STORE	ACL		Get CHAR from MO and
05433	6114		YRCCB		accumulate CRC
05434	7701		ACL		
05435	3411		DCA I	ZAUTO1	Save data
05436	1017		TAD	ZAUTO7	See of all CHARS received
05437	7040		CMA		(Length = total number of packet CHARS;
05440	1377		TAD	LENGTH	Count = number of input CHARS - 1)
05441	7740	SMA SZA CLA			
05442	5262		JMP	WAIT	Packet not fully in so get more CHARS
05443	6112		YRCRL		Check that CRC
05444	7640		SZA CLA		is correct
05445	5221		JMP	GETPKT	Not O.K.

05446	6111	YRCRH			
05447	7640	SAZ CLA			
05450	5221	JMP	GETPKT	Not O.K.	
05451	1207	TAD	SERV3	Ignore input now	
05452	3205	DCA	SERV1		
				Assume packet if a load packet	
05453	1367	TAD	SDATA	Origin pair follows field byte	
05454	3013	DCA	ZAUTO3	Use ZAUTO3, not ZAUTO1; we use the latter for packing pkts as it is already set to safe default value.	
05455	1203	TAD	KMFOUR	Set auto-index to number of	
05456	1017	TAD	ZAUTO7	pairs of six bit CHARS to	
05457	7171	STD CIA RAR		be processed.	
05460	3017	DCA	ZAUTO7		
05461	5332	JMP	LD2	Go test for no RIM data in packet	
				Wait always entered with clear AC	
05462	1204	WAIT	SERV00	Set timeout for 10 secs (don't bother clearing ZA as will make little difference to timeout)	
05463	3012	DCA	ZAUTO2		
05464	6701	BACK	YMSAB	Wait for flag set	
05465	2010	TIMEIT	ISZ	and increment timeout	
05466	5264	JMP	ZAUTO0 BACK	if data not yet received	
05467	2012	ISZ	ZAUTO2		
05470	5264	JMP	BACK		

If timeout error fall thru to retry (Will never get timeout error if entered wait from outpkt)

This is bootstrap start address

05471	RETRY TAP111	7300	WKLEAR	
05472		6710	YMSCD	Initialise KL8-A
05473		7203	WP0100	and set up KG8
05474		6115	YRCLC	control register
05475		7300	WKLEAR	
05476	OVRLAY	1365	TAD	NEGLIN
05477		7040	CMA	Swap lines (Alternates
05500		3365	DCA	0, -1)
05501		7332	WP2000	
05502		1365	TAD	NEGLIN
05503		6711	YMSLC	Assert request to send on new line and clear request to send on last line used
05504		7300	WKLEAR	
05505		1364	TAD	XLOCN
				Set up branch address ... Only bits 0-8 used
05506		6712	YMSLB	
05507		7300	WKLEAR	
05510		1207	TAD	SERV3
05511		3205	DCA	SERV1
				Ignore input by overlaying SERV1 with a JMP GETRID instruction
05512		2016	ISZ	ZAUTO6
05513	JMP	5307	-4	Wait 50ms for the clear to send
				Send boot request
05514		1352	TAD	HELLO
				Send HELLO message ...
05515	SENDPK	5335	JMP	OUTPKT
				(MSG includes CRC & terminating word)

05516	1413	Pack RIM	LDNEXT	TAD 1	ZAUTO3	
05517	7106			CLL RTL		
05520	7006			RTL		
05521	7006			RTL		
05522	1413			TAD 1	ZAUTO3	
05523	1370			TAD	KM0201	Assume 8th bit always set (also COMPS link)
05524	7430			SZL		
05525	5331			JMP	LD1	
05526	1371			TAD	KMSOH	
05527	3011			DCA	ZAUTO1	
05530	5332			JMP	LD2	
05531	3411		LD1	DCA 1	ZAUTO1	
05532	2017		LD2	ISZ	ZAUTO7	
05533	5316		LOAD	JMP	LDNEXT	
05534	1357		SEDAK	TAD	RIMACK	Send RIM ACK On entry ACC = MSG PTR - 1
05535	3011		OUTPKT DCA	DCA	ZAUTO1	MSG includes CRC & IS terminated by a constant in range 3000-6377
05536	7300		NEXTCH	WKLEAR		
05537	1365			TAD	NEGLIN	-1 or 0
05540	7043			CIA BSW		
05541	7106			CLL RTL		Form 0 or 400 for lines 0, 1 respectively

05542	1411	TAD 1	ZAUTO1	
05543	7510	SPA		
05544	5221	JMP	GETPKT	End of xmission - NB ACC not = 0
05545	6704	YMSXD		Xmit
05546	7300	WKLEAR		
05547	5262	JMP	WAIT	Wait for xmission gone (Returns to NEXTCH & ignores input, if any)
05550	6705	YMSRD		
05551	5265	JMP	TIMEIT	
05552	5552	HELLO		
05553	0001	SOH		
05554	0012	12		
05555	0201	HCRC1		
05556	0227	HCRC2		
05557	5557	RIMACK		PTR & terminator of HELLO MSG
05560	0001	SOH		
05561	0014	14		
05562	0001	RCRC1		
05563	0225	RCRC2		

05564	5400	XLUCN	SERVE	PTR & terminator of RIMACK MSG
05565	0000	NEGLIN	0	
05566	5574	RCVPKT	PSTART	
05567	5601	SDATA	LENGTH + 2	
05570	7577	KM0201	-201	
05571	7777	KMSOH	-SOH	
05572	0000	ZBLOCK	.+200 & 7600 -- *Zero fill page	

As further shown and preferred in Figure 6, the terminal controller 68 also preferably includes conventional cyclic redundancy check logic 308, such as a Digital Equipment Corporation KG8 and a conventional multiple serial line interface 310, such as a Digital Equipment Corporation KL8A, for interfacing the terminal controller CPU 300 with the switching concentrator computer 46 via modem 66 at a rate of 1200 bits per second asynchronous, and for interfacing the terminal controller CPU 300 with the printer 78. In addition, the terminal controller 68 also preferably includes a display driver for each of the keystations, such as keystations 70, 82 and 84, associated with the terminal controller. Thus, since as previously mentioned each terminal controller is preferably capable of servicing up to 6 keystations, 6 identical display drivers 312, 314, 316, 318, 320 and 322 are provided with, for example, display driver 312 being connected to keystation 70, display driver 314 being connected to keystation 82 and display driver 322 being connected to keystation 84. Each of these display drivers 312 through 322 may preferably be of the type commercially available from Digital Equipment Corporation under the designation VK8A. Each display driver preferably provides video signals to the CRT associated with the keystation, such as CRT 76 for keystation 70, and receives input signals from the keyboard logic associated with the keystation, such as keyboard logic 74 for keystation 70, with the display driver 312 through 322, inclusive, being the interface between the CPU 300 and the individual keystations.

Referring now to Figure 7, a typical video display driver 312 is illustrated in block form. Thus, the display driver 312 preferably includes a plurality of input gates 350 for receiving the eight data lines from the keyboard encoding logic 74, as well as for receiving a KEYBOARD PRESENT signal line also provided from the keyboard logic 74 to indicate to the terminal controller 68 that the keyboard has been switched on. In addition, the display driver 312 also includes conventional strobe logic 352, which receives a keyboard strobe signal from the keyboard logic 74, and control, address, and data registers 354, 356 and 358, respectively. Control register 354 preferably provides an alarm control signal to the keyboard for providing an alarm indication to the user. The address register 356 and the data register 358 are preferably associated with a display memory 360, such as a display RAM having 2048 bytes of memory. In reality, the display screen is preferably 80-by-24 and, accordingly, only the first 1920 bytes of the display RAM 360 are utilized to map 1-to-1 on to the display screen. The output of the display RAM 360 is provided to a conventional video signal generator circuit 362 which includes a character generator for providing a video display signal to the CRT 76 from the contents of the display RAM 360. As shown and preferred in Figure 7, the input gates 350, strobe logic 352, control register 354 and address and data registers 356 and 358, respectively, are all connected to the CPU bus 370, such as a conventional PDP8 Omnibus. As was previously mentioned, the display driver 312 is preferably a conventional display driver such as a VK8A commercially available from Digital Equipment Corporation and a more detailed block diagram of such a VK8A display driver is illustrated in Figure 8 and corresponds to Figure 3-1 in the VK8A Maintenance Manual of January 1977 which may be referred to for further details on the operation of the VK8A display driver.

Referring now to Figure 9, a diagrammatic illustration of a typical keyboard layout for the keyboard portion 72 of a typical keystation 70 for use in the conversational video system 30 of the present invention is shown. Thus, as shown by way of example in Figure 9, the various keys of keyboard 72 bear legends associated with the function or type of message which the user or keystation 70 wishes to transmit through the keyboard logic 74 to the terminal controller 68, for example, for appropriate processing. As further shown and preferred in Figure 9 the keyboard function keys are preferably divided into several functional types; namely mode keys 700 which select between a data base display mode, such as for displaying conventional data of the type commercially available from Reuters under the service designated as Reuter Monitor, and the conversational video communication mode which enables a user to carry on a two-way conversation with other users in the system 30; function and control keys 702 which are responsible for certain functional control commands; display and cursor control keys 704 which are responsible for controlling the display 76; and character control keys 706 which include certain character control functions including insertion of character data. The depression of a mode key 700 preferably causes subsequent input to be interpreted by the terminal controller 68 as being associated with that selected mode. With respect to the function and control keys 702, the effect of each function key is to some extent preferably dependent upon the mode which has been selected. Thus, the key 703 labelled VIEW indicates to the terminal controller 68 that the characters which are subsequently being input via the character control keys 706 are to be interpreted as a request for a display. As will be described in greater detail hereinafter with respect to Figures 22-47, and particularly with respect to Figures 27 and 33, this VIEW key 703 is utilized in connection with the set-up of subscriber created CALL LISTS and INHIBIT LISTS which are locally stored in the terminal controller in the improved system 30 of the present invention. The key labelled CONTACT indicates to the terminal controller 68 that the characters which are subsequently input via the character control key 706 specify the party or subscriber or CONTACT LIST members with whom a conversation or other contact is desired. The key labelled ACCEPT indicates to the terminal controller 68 that the character which is subsequently input via the character keys 706 specifies the call that the user wishes to accept from the incoming call list. The key 705 labelled INSERT indicates to the terminal controller 68 that the characters which are subsequently input via character keys 706 are to be interpreted as an insert whose function depends on the mode selected; for example, in the data or Monitor mode the characters would be interpreted as an insert to the data base 50 and in the conversational mode the characters which were input would be interpreted as an insert to the user line of the display 76 allowing preparation of conversational text without transmission at the time of preparation of

these characters to the other party to the communication; whereas in the INHIBIT LIST or CONTACT LIST made, the characters which were input would be interpreted as an insert to the subscriber's INHIBIT LIST or CONTACT LIST, such as referred to in Figures 35 OR 29, respectively. This key 705 may also be used to prepare messages to be left or interest messages as will be described hereinafter. The key labelled CANCEL 5 indicates to the terminal controller 68 that the characters which are subsequently input by character key 706 are describing an entity to be cancelled. The key labelled RESET resets a keystation within the current selected mode such as clearing the input characters displayed on the insert line and the associated message line. In addition, as is readily available from the Reuter Monitor system, news alerts can be provided, and, if such a data base is used to provide data to the system 30 of the present invention, the RESET key, if qualified 10 by an earlier ALRTS key from key group 704, may be used to clear a news headline, with the display 76 reverting to the mode before the ALRTS key was depressed. The key labelled RECLL provides a control signal to the terminal controller 68 requesting the recall of the previous display. The key labelled INTPT initiates a control signal to the terminal controller 68 which, in the conversational mode, initiates an interrupt message giving control of the conversation over to the party who initiated the interrupt message. This function is to be 15 described in greater detail hereinafter. The key labelled END CONT initiates a control signal which results in the termination of a current conversation in the conversational mode. The key labelled CHGE CNV initiates a control signal which causes transfer, in the conversational mode, between conversations if two conversations are being carried on simultaneously by a single user 70 in which instance, as will be described in greater detail hereinafter, the first conversation area 502 and the display area 504 are then utilized in the user display 20 76. In addition, as will be described in greater detail with reference to Figures 31-32, with respect to the ability to carry on two conversations simultaneously, the two conversations can be set-up with a single call using the improved DUAL CONTACT LIST function of the improved system of the present invention. The key labelled PRINT initiates a control signal to the terminal controller 68 which forces printing of the current display at printer 78.

25 With respect to the aforementioned key labelled ALRTS in key group 704, this key initiates a special sub-mode which allows control of the news headline area if present, the alerts area and the incoming calls area of the display 76. In this regard, when this key is initially depressed the alerts area is selected and control moved between the aforementioned three areas by pressing 1, 2 or 3 respectively. When the alerts or incoming calls area of the display 76 are selected the area may preferably be scrolled using the line and page 30 control keys 704. With respect to these keys the LINE BACK and LINE FWD keys move the display up or down by one line and preferably affect only conversational dialogue displays, alerts and incoming calls, whereas the PAGE BACK and PAGE FWD affect the display of the next or previous page. With respect to the cursor control keys, these control the cursor, with the HOME key placing the cursor on the first position of the insert line and with the TAB key placing the cursor just after the last character on the insert line, with these keys 35 only affecting the cursor in the insert line. The key labelled TRANSMIT, in the conversational mode, transfers control of the conversation to the other party. This key is also used to indicate the completion of entry of text into the insert line. With respect to the key labelled ABBRV, this key relates to the insertion of text on the user line, and particularly to the insertion of such text containing abbreviations. When this key has been depressed, the terminal controller 68 will examine the inserted message after it has been completed to 40 determine if any of the character strings correspond to abbreviations contained in the look up table of the terminal controller 68. If so, these character strings are expanded into their corresponding full text prior to transmission. With respect to the key labelled END LINE, this key initiates the starting of a new line of conversational video text without transferring control to the other party to the conversation. With respect to the key 726 labelled HIGHLIGHT, in the conversational mode, depression of this key causes the previous line, 45 or the current line if it has been started, to be highlighted by asterisks on the right of the text in the print out. With respect to the key 727 labelled DEAL, in the conversational mode, depression of this key 727 results in a double asterisk confirmation of receipt of the sent message or line transmission adjacent the message or line being confirmed and functions similarly to the END LINE key as will be described in greater detail hereinafter with reference to Figures 44-47. Lastly, the pressing of any of the graphic keys results in the character being 50 displayed in the position indicated by the cursor and the cursor moves on to the next position. It should be noted that the cursor normally remains in the insert line except during conversations when characters may be input directly into the display 76 for transmission to the other party.

Referring now to Figure 11, a diagrammatic illustration of a typical display area layout for the display portion 76 of a typical keystation 70 is shown. The display 76 preferably displays 24 lines each of 80 55 characters. Preferably the display 76 is divided into a plurality of pre-defined areas with certain of these areas clearly designated by providing lines 720, 722, 724 and 726. Thus, the screen or display 76 is preferably divided into a first conversion area 502 defined by lines 722, 720 and 726, with line 722 being at column 65, with line 720 being at column 14 and with line 726 being at column 22 to define a first conversation area of 8-by-64. In addition display 76 also includes a display area 504 defined by lines 722 and 720 which display 60 area is preferably 13-by-64 and may display either the contents of a second conversation or retrieved data. Another area of the display is the incoming calls area 500 defined by lines 724, 722 and 726. The incoming calls area is preferably 11-by-15, with the last three lines of the incoming calls area 500 being special areas relating to a display of a message *MORE* if more calls cannot be shown, a display of the number of calls queued, a display of the number of left messages not cancelled, and a display of the last call received. The 65 display 76 also includes an alerts message area 510 for display of alerts messages, with this area preferably

being 6-by-15 and being defined by lines 722 and 724. Lastly, the bottom display area 506 of the display 76 includes a user insert line, a message area and a system status area with the bottom area 506 displaying the mode, the function, and the user insert line, which user insert line preferably comprises positions 11 to 80 of row 23, and with the mode of the system being displayed relating to the conversational mode including the CN1 or CN2 designation where CN1 is the conversation displayed in the first conversation area 502 and CN2 is the conversation displayed in the display or second conversation area 504. With respect to the message area, positions 1 to 48 of row 24 provides space for responses to inputs to the system from the keyboard 72 with this message area being cleared when text on the insert line is transmitted. Typical responses appearing on the message line are ACCEPTED AND INVALID. Position 50 of row 24 preferably shows the transmission state of the last message in the current mode with W indicating waiting for transmission and T indicating waiting for a reply. This transmission state is preferably blank in the CN1 and CN2 modes, except when leaving a message. Positions 52 to 57 of row 24 preferably show the first 6 characters of the last page requested in the current mode, which page can be requested again by pressing the RECLL function key on the keyboard 72. Positions 59 to 60 of row 24 preferably show the status of the second conversation in the event this second conversation is not then currently being displayed in display area 504, with the first character being a single letter representation of the status, such as busy, queued, free, receive, send, transfer, ended or off system. With respect to the aforementioned alerts contained in area 510, preferably five alerts of up to 15 characters can be displayed in chronological order, with the most recent five received by the controller 68 preferably being displayed although the controller 68 is preferably capable of retaining an additional 12 alerts which may be scrolled into view by pressing the ALRTS key on the keyboard 72 and the LINE or PAGE keys. Preferably, as illustrated in Figure 11, the most recent or last alert is not scrolled and always occupies the bottom line or area 510. With respect to the aforementioned incoming calls area 500, this area preferably contains brief details of the incoming calls and their interest messages, with the calls being shown in chronological order, with the oldest at the top of the area and with the latest call being displayed in lines 21 and 22. It should be noted, however, that the incoming calls do not have to be selected by the called party in the order in which they are displayed. Line 20 is preferably used to show the incoming call status. Preferably, if a news alert is received, it will be displayed in three lines below the display area 504, namely in rows 14 to 16 and positions 1 through 64. If a conversation is occupying this portion of area 502, then the heading of the conversation will be moved to row 17 to allow for display of the news alert. As was previously mentioned, this news alert may be reset.

Referring now to Figures 10A through 10F, these figures illustrate typical examples of conversational video displays which may appear on the display 76 of a typical keystation used in the conversational video system 30 of the present invention. As was previously mentioned, in order to conduct a conversational video communication, the keyboard 70 must be in the conversational mode. In this mode, each keystation is preferably capable of controlling two conversations simultaneously and, if the user decides to initiate such a second conversation, the details will be displayed on his display 76 in the display area 504 and will override and cancel any other display in this area 504. Displays, however, may be called up in any mode while a second conversation is in progress and will then temporarily suppress the display of the second conversation in area 504. These displays will themselves be overridden and cancelled when the second conversation is subsequently selected. The format of the display of the second conversation in area 504 is preferably identical to that of the first conversation and occupies lines 1 to 8 of the display area 504. If one conversation contact has been executed, a subsequent contact is assumed to be a request for a second conversation with control being passed back to the first conversation by depressing of the key labelled CHG CNV on the keyboard 72 which key may thereafter be used to transfer at any time between the two conversations. If the first conversation is completed while a second one is still in progress, the second conversation still remains in the display area 504. Typical call headings which would be displayed under various conditions are illustrated in Figure 10A with each of these call headings being appropriately labelled. Each subscriber is preferably assigned a unique four character short name and the user wishing to contact another subscriber merely presses the CNTCT key on his keyboard 72, then the short name of the subscriber and the TRANSMIT key. In making this contact, the calling party may use an abbreviated form of address, may add a two character reference code to the called name, which code is intended to indicate which of the called subscribers keystations the caller wishes to contact, or he may indicate a CONTACT or CALL LIST call with or without the requested skipping of selected subscribers in the CALL LIST for a given call, or he may add a 14 character interest message to his call to indicate the reason for his call. This interest message is displayed in his conversation display as his first message in the conversation and is shown in the incoming calls area 500 of the display 76 of the party being called and then in his conversation display once the incoming call is accepted. Calls which are received by a subscriber are preferably assigned a letter on receipt and are displayed in the incoming calls area 500 of all keystation screens associated with that subscriber. Calls normally occupy one line of the incoming calls area 500 and are preferably displayed, as previously mentioned, in time order with the letter assigned to the call, the four character short name of the calling subscriber and, if present, the two character reference code indicating the particular keystation that the caller wishes to contact. If an interest message is sent with the call, it preferably appears on the next line of the incoming calls area 500 indented one space. When the user accepts a call by pressing the ACCEPT function key on his keyboard 72 followed by the letter identifying the call which he wishes to accept and the key labelled TRANSMIT, the system displays, on his insert line, the message CNV ACCEPT A assuming that call A

is accepted, and in the conversation area 502 for the first conversation or the display area 504 for a second conversation, the conversation heading in exactly the same format as for the contacting subscriber except for the substitution of the word "FROM" for the word "TO" to indicate that the calling party originated the call. If an interest message was included with the contact, this is preferably displayed as the first message of the conversation and the contacted party is then expected to reply with a second message. The status of the call will reflect this. The acceptance of the call is also signalled to the terminal controller of the calling party and the status of the called party's display is updated to indicate either that he should await a message, such as if he sent an interest message, or that he should start the dialogue or conversation. In addition, the accepted call is cleared from the incoming calls area 500 of all keystations associated with that subscriber.

With respect to conversations dialogue, input messages are preferably displayed in the conversation area 502 for the first conversation, starting at position 4, with the user keying in the information at his own rate. The message is then transmitted in packets as it is being typed in, with the packets of the message preferably being transmitted if a space character is encountered after the input of the tenth character from the start of the line or end of the previous packet, if no space is encountered after the tenth character but the 15th character has been input, if the END LINE key has been depressed either in conversation text or to release prepared text in the insert line, if the 61st character of a line is typed, this character overflowing to the next line and automatically forcing an end of line condition, if the control is moved to the insert line by pressing the INSERT key or the ABBRV key, if the TRANSMIT key is pressed to indicate the end of the sender's message, if an interval of a predetermined period, such as 20 seconds, elapses since the last text transmission, or if the END CONT key is pressed. The completion of a message is preferably signalled by a change of status in the conversation header line of the sender's conversation from send to receive and vice versa for the recipient's conversation. While the user is awaiting receipt of a message he may prepare his next response on the insert line. He may also prepare a message for transmission when he is in control of the conversation. In either case, he enters the appropriate conversation mode CN1 or CN2 using the CNV mode and the CHNG CNV key if necessary and then presses INSERT. The system will then transmit any text up to this point and move the cursor to position 11 of the insert line. The user may then enter up to 70 characters in the insert line and edit them as required, with this text only being released if the user presses TRANSMIT, END LINE or END CONT while he has control of the conversation. The text when released in this manner is transferred to the conversation area 502 or 504 if it is a second conversation, and transmitted to the other party, with the insert line being cleared. If the TRANSMIT key has been pressed, the text is regarded as forming the complete message and the conversation status changes to receive. The use of the END LINE key indicates that the user's message is not complete. The cursor is moved into the dialogue text at an appropriate point for input to continue. Further text may be added in the conversation or in the insert area if the insert key is pressed again. A correspondent who was waiting for a response from the other party may preempt control by pressing the INTERRUPT key, as previously mentioned, an any portion of text which has been received by the receiving party's terminal controller before the INTERRUPT key has been pressed is regarded as binding and is displayed on the recipient's display 76 as a received message. The pressing of the key changes the status of his conversation from received to send and results in an interrupt message indicating how many characters have been received by the interrupted party. Receipt of this message changes the status from send to receive, clears any text after the interrupt point, and displays the message *INTERRUPT* on the next line. The interrupter is then in control of the conversation and can commence the transmission of his message. He may in turn be interrupted. The display of a conversation holds a heading and up to 7 lines of conversation, each of up to 60 characters, by way of example. The first character of each line indicates whether the line was transmitted or received. The text of lines sent preferably start at position 4, lines received being indented to position 5. The most recent message is preferably at the bottom of the area and the oldest at the top. When the area is full, the uppermost lines are preferably moved off the screen leaving space for newer messages. Earlier parts of the conversations may be examined by using the LINE and PAGE function keys on the keyboard 72. It should be noted that when a conversation is scrolled so that the current line is not on display, this is indicated on the display by display of the word SCROLL on the heading line. A user may print a current conversation using the PRINT function key on the keyboard 72 at any time. If he does so, the conversation up to that point is released for printing on the printer associated with the terminal controller and, effectively, a new conversation is started within the same call and with the same party, the user's screen is cleared, and portions of the conversation which took place before pressing the PRINT key cannot be recalled by use of the LINE and PAGE keys. It should be noted that preferably conversations of a normal length of 300 to 500 characters may be completed without the necessity of printing the conversation before it is completed.

By way of example, with respect to the aforementioned abbreviations function, standard abbreviations may be employed such as by using the symbol A for the word "AT" by using the symbol B for "I BUY", by using the symbol FF for "FRENCH FRANCS", and by using the symbol * for "MILLION", then the expression "AT 79 I BUY 10 MILLION FRENCH FRANCS" may be provided in the following abbreviation: "nA79B10*F". Simple conversational messages in accordance with the above principles are illustrated in Figures 10A through 10F and are essentially self-explanatory with the legends provided underneath. It should be noted that the above exemplary displays are assuming that the conversational video system 30 is being used in the money dealing market in which money dealing rates are proposed and accepted by the subscribers to complete transactions. Of course, the conversational video system 30 of the present invention may be

employed in any type of rapid video communication between subscribers and particularly where more than one conversation is desired to be carried on at a given time or where it is desired to provide supplementary data which may be retrieved along with the conversational text, particularly where the data could be useful in connection with the transaction being carried out through the video conversation function of the system

5 30. As was previously mentioned, the display of retrievable data may preferably be conventionally accomplished by a conventional data retrieval system, such as the Reuter Monitor and need not be explained in any further detail. At this point, in order to provide a basis for comparison, the operation of the prior system described in the aforementioned copending patent application entitled "Conversational Video System Having Contact Selection Control" shall now be described in greater detail below, assuming for
10 purposes of explanation that the conversational video system is being used in a money market dealing environment. Thereafter, the improved system 30 shall be described in greater detail with reference to Figures 22-79. As was previously described and as will be noted below one of the more apparent differences between the prior system and the improved system of the present invention, apart from addition capabilities such as DUAL CALL LIST and DEAL KEY, resides in the ability of the terminal controller of the present
15 invention to control CALL LIST and INHIBIT LIST functions without having to access the SUBSCRIBER FILE 1000 of the host computer 38 as was required in the prior system operation.

As was previously described, the terminal controller, such as terminal controller 68, provides the interface between the users or subscribers and the central system network 32. Preferably, the terminal controller 68 interface to the network is based on a port table in the controller 68 control program enumerated above in
20 Table A herein for the improved system of the present invention, and in Table A of the above application referring to the prior system. The various ports relate to communication with the associate switching concentrator 46 herein, separate ports corresponding to communication with the data base 50, other ports relating to communication with the host computer 38 through the packet switching network 40, such as, by way of example, with respect to the aforementioned CALL LIST and INHIBIT LIST features or facilities to be
25 described in greater detail hereinafter with reference to Figures 14-21 for the prior system and with respect to Figures 22-43 for the improved system of the present invention, and with 12 ports being reserved for the 12 possible video conversations that can be held on the 6 keystations supported by the terminal controller 68, such as keystations 70, 82 and 84, by way of example. As was previously mentioned, the packet switching network 40 is preferably a conventional type of packet switching network such as one conforming to the
30 standardized X25 packet switching protocol, as is also true for the packet switching process (PSP) control program stored in the various switching concentrator computers 46, 48, 110, 112, and 114 of the present invention, and is preferably used to provide logical connections, by way of example, between the various switching concentrator computers, such as 46 and 48, and between the switching concentrator computers 46, 48 and the host computer 38. The system is designed so that preferably one of the logical connections
35 between the switching concentrator computer 46 and the host computer 38 through the packet switching network 40 or by direct connection to another switching concentrator computer, such as, for example, switching concentrator 48 or via modems 105-107 to switching concentrator 110 as will be described with reference to Figures 48-79, also carries all of the communication information between the terminal controller 68 and the host computer 38 as well as, in the example of Figure 1 all of the communication information
40 between the terminal controller 80 and the host computer 38 and any other terminal controllers which are associated with that particular switching concentrator computer 46. Thus, all of the common ports of the terminal controllers which are connected to a given switching concentrator computer 46 and which are associated with the host computer 38 use the same channel across the packet switching network 40, assuming no direct connection to another switching concentrator computer. Similarly, all of the video
45 conversations that are directed from one switching concentrator, such as switching concentrator 46, to another switching concentrator, such as switching concentrator 48, are multiplexed across a common logical connection between the switching concentrators 46 and 48. The terminal controller, such as terminal controller 68, preferably contains answerback codes and user abbreviations which are employed in the conversational video system 30 of the present invention, as well as in the improved system of the present
50 invention, copies of the INHIBIT tables or LISTS and CONTACT or CALL tables or LISTS. Thus, an answerback code would preferably be a 20 character text string identifying a particular subscriber, such as subscriber 34, and the user abbreviations are for abbreviated transmissions of various data so as to expedite the video communication, with a given terminal controller preferably containing up to a thousand characters relating user abbreviations to their corresponding full text expansion. The terminal controller 68 is preferably
55 identified to the switching concentrator computer by a subscriber identifier and a unique controller number. During system 30 operation, the various multiple serial interface 284, 286 and 288, by way of example, associated with the switching concentrator computer 46 check a line whenever no traffic has been acknowledged for a predetermined period, such as five seconds. Each terminal controller acknowledgement confirms the identity of the line by preferably including a check byte in addition to the packet sequence
60 number. If the checks fail, the connection is broken and an error condition is reported. The packets on the line to the terminal controller, such as terminal controller 68, may be at normal or high priority, to be described in greater detail hereinafter. Once a packet is being transmitted, it is preferably delivered before another is transmitted; however, the interface 284, 286 or 288 will preferably select high priority packets in preference to normal priority packets. The messages received by the switching concentrator computer 46 from the
65 system 30 are preferably divided into 64 data byte packets for transmission to the terminal controllers, such

as terminal controller 68, so that high priority packets can obtain access to the line in a reasonable time. The first byte of each packet to the terminal controller 68 preferably contains the port number of the connection and a bit indicating if this is the first packet of a message. In terms of the aforementioned priority, a video conversational message is preferably given a high priority in the system whereas data from the data base 50 is given a normal priority.

Thus, an input message is normally divided into packets so as to enable a high priority packet to be inserted where necessary between normal priority packets so that the conversational video data may always take precedence over normal data transmission in the system 30. As shown in Figure 12, which is a diagrammatic illustration of the splitting of data messages into several packets, when an inputting message 10 is split, the first 64 bytes, by way of example, can be transferred in the buffer they arrived in and the port number can replace the data length byte. The rest of that buffer is preferably copied into a second buffer which is chained to the first buffer. This preferably contains 1 byte for the port, 63 bytes for the remaining data in the original buffer and 1 byte to copy from the first byte of the second buffer. If a second buffer exists, this is split into two buffers in a similar way. High priority messages are preferably handled in the same way 15 although they are preferably restricted to messages of less than 64 bytes.

When a keystation, such as keystation 70, wants to initiate a call or video communication, the user depresses the CNTCT key on the keyboard 72, which, through the keyboard logic 74, provides a contact signal to the terminal controller 68. In the prior system described in the aforementioned copending U.S. patent application Serial No. 230,341 and the continuation-in-part thereof, on detecting this contact signal, 20 the terminal controller 68 preferably sends the contents of the user insert line for user 70 to the host computer 38 for analysis. As was previously mentioned, the message preferably includes a port number allocated for the conversation and a conversation reference byte. The user's keyboard 72 is preferably locked until the initial reply is received. Assuming that the initiating keystation 70 is not contained in the INHIBIT LIST of the keystation to be contacted, which in the aforementioned prior system requires access to the 25 SUBSCRIBER FILE 1000, the host computer 38 then sends the contact request as an incoming call to the respective terminal controller with which the message is associated, such as controller 96 along with the text for display and additional data to enable the call to be established when it is accepted by the controller 96 or by one of the users 98, 100 associated with terminal controller 96. Prior to the acceptance of the incoming call by one of the keystations 98, 100, the call is placed in one of, by way of example, 16 positions in a dedicated 30 buffer area in the terminal controller 96, with a separate list specifying the order of arrival of incoming calls which controls the display of the incoming calls on the CRT display 96 such as displayed in the incoming calls portion 500 of the display illustrated in Figure 11. The display preferably shows the calls in order of arrival normally starting with the earliest received incoming call; however, preferably the latest call is always shown at the bottom of the incoming calls area 500 on the display. If the capacity of the incoming calls area 35 500 is exceeded so that not all incoming calls can be shown in the incoming calls area 500, then the incoming calls can be scrolled in this area; however, the latest call is always preferably left on display at the bottom of the incoming calls area 500. Any of the associated keystations 98, 100 can preferably accept any of the incoming calls displayed in the incoming calls area 500 and does not have to select the calls in the order of receipt. As was previously mentioned, the incoming calls may be displayed with the adjacent interest 40 message which can be utilized by the users at the keystations 98, 110 to determine which call to accept first. When a user 98, 100 desires to accept one of the displayed incoming calls, the user depresses the ACCEPT key on his keyboard 72, which, through the associated keyboard logic 74, transmits an accept signal to the terminal controller 96. The user, such as keystation 98, then indicates which of the displayed incoming calls he wishes to accept by inputting a single letter identifier displayed adjacent to the particular incoming call in 45 the incoming calls area 500. The terminal controller 96 determines from this information which of the incoming calls have been accepted and uses the related data in the call buffer to set up a display heading for the incoming call, to report to the host computer 38, and to request a connection to the caller initiating the contact by sending a request on a dedicated port to the switching concentrator 48. This request preferably includes the subscriber 36 answerback code and the number of the keystation 98 accepting the call. This 50 connection may, of course, be successful or unsuccessful; however, if the connection is successful the relevant conversation area in the display such as the first conversation area 502 or the second conversation area 504 is initialized with a heading line. If, however, the connection is unsuccessful, a message is displayed in the message area 506. Assuming the connection is successful, the terminal controller 68 associated with the keystation initiating the contact will preferably reply with the subscriber 34 answerback code.

After the connection has been completed between the terminal controllers 68 and 96 and the associated 55 calling and receiving keystations, such as keystation 70 and 98, respectively, the video communication conversation may then take place between these keystations 70 and 98. The conversation text is preferably held in 64 word buffers which are chained together in each of the respective controllers 68 and 96 with data for the printed heading preferably being held separately since it is placed in the text before printing of the 60 displayed conversational video communication. The conversational control program provided by way of example in Table A, controls the text held in core 304, 306 and can provide scrolling of the display 76, regeneration of a conversation in the general display area 504 when required, and generation of displays in the conversation area 502 when this is affected by such things as alert messages such as corresponding to relevant supplementary data, such as important new stories which could affect the transaction being carried 65 on between the callers 70 and 98, or corresponding to a subscriber created page sent to other subscribers on

the CALL LIST. If the conversation is ended, or released for printing on printer 78 and 102, respectively, so as to provide a hard copy print-out of the communication between keystations 70 and 98, terminating information may be added before the text is queued to the printers 78, 102. In addition, as was previously mentioned in referring to the layout of keyboard 72, the keyboard 72 also preferably includes a HIGHLIGHT KEY 726 and a DEAL KEY 727 for highlighting a particular line on the display, such as to indicate that a transaction has been completed or confirmed if the video communication is used for such transactions as money market dealing, for example. With respect to HIGHLIGHT KEY 726, the HIGHLIGHT KEY control function preferably acts on the current or previous line and adds a row of asterisks to the conversation line. They are not displayed, as each line is limited to 64 characters, but rather appear in the hard copy print-out.

However, as will be described in greater detail herein with reference to Figures 44-47, with respect to DEAL KEY 727, the DEAL KEY control function preferably causes asterisks to be displayed on the screen in order to provide a visual confirmation at the sending end of receipt of the transmission at the receiving end, such as to confirm a deal, with the DEAL KEY then acting like an END LINE KEY, retaining control of the conversation at the sending end. The keyboard 72 INTERRUPT key provides an interrupt control signal to the terminal controller 68 or 96, transferring control of the conversational dialogue from the party who is transmitting at that particular point in time to the party who is receiving, and causes the sending of a message to the then transmitting party to clear data from his screen which has not yet been transmitted to the receiving party. When the interrupt has taken place, the call buffers are modified appropriately and the conversation is again displayed with the deleted text removed from the display. In addition, a reply is sent acknowledging the interrupt so that an interrupt message appears on the screen or display of the party whose message has been interrupted.

Referring now to the user insert line which appears in display area 506 of the display 76, if either the insert key on the keyboard 72 or the abbreviation key on the keyboard 72 is depressed by the user during a conversation, this forces the cursor on the screen to move to the user insert line in display area 506 and provides a control signal through the terminal controller 68 or 96, depending on who is initiating the insert function, to indicate that this function has been selected. Similarly, depression of the abbreviation key places the abbreviation character in the user insert line. The user then types in the desired insert message which is displayed on his user insert line. When the insert line is released by the user, such as by depression of the TRANSMIT key, the END CONTACT key or the END LINE key on the keyboard 72, it is treated by the respective controller 68 or 96 as a series of characters input from the keyboard 72. If the abbreviation character is found, then subsequent processing of the insert line by the terminal controller 68 or 96 is preferably in the abbreviation mode, with each character string from the keyboard 72 preferably being tested by the controller to find if it corresponds to one of the abbreviations stored in the controller 68 or 96.

Assuming it does correspond, then the abbreviation is replaced by its full text expansion and the expanded abbreviation is used as though the full text characters had been provided on the user insert line.

It should also be noted that preferably a message may be left by a caller when the conversation has not been accepted. This left message is preferably created on the user insert line and dispatched by the sending terminal controller, such as controller 68 with an insert function, as a left message to the host computer 38, assuming no direct connection between switching concentrators, from which it is then sent in a message to the controller 96 of the party to which it is directed. In the prior system, this left message is then preferably printed on printer 102 and is preferably accompanied by the number of left messages which are being held in the host computer 38 for that subscriber 36. This number is preferably displayed in the incoming calls area 500 of the display 76 and is preferably flashed for a predetermined period, such as 3 seconds, and is also maintained on a left message page of the subscriber 36 until it has been cleared or overwritten.

As was previously described, when a connection is made between the controllers 68 and 96, messages are sent over the line in packets which include cyclic redundancy checks and an acknowledgement protocol which gives a high probability of error free communication and ensures that packets are received in the order they were sent. Thus, packets which have been sent to the switching concentrator computer 46 or 48 preferably include a check byte specific to the controller 68 or 96, respectively, which enables any misconnected line to be detected, with the check byte being loaded into the controller when the connection is established so that the switching concentrator computer may ensure that it is connected to the correct terminal controller. Preferably, the maximum packet size into the switching concentrator computer will hold 83 bytes of data with packets out to the terminal controller being preferably limited to 64 bytes of data. A message reaching the switching concentrator computer for the associated terminal controller may preferably contain up to 255 bytes with the messages thus being divided into up to four packets for transmission to the terminal controller. Preferably, the first packet in a message is marked to permit checks on message synchronization. As was previously mentioned, there are preferably two priorities of message which may be received by the controller, namely high priority messages and normal priority messages, with one or more high priority messages being insertable between two packets of a normal priority message. The two priorities are, therefore, preferably accepted by the controller as two independent packet streams.

Referring now to Figures 13A through 13P, a typical conversational signal path for conducting a conversational video communication in the system 30 is shown, illustrating both the situation in which there is a direct connection between concentrator computers 48 and 110, with modems 105 and 107 being omitted for clarity, and in which there is a connection through computer node 44. Figures 13A through 13F relate to the setting up of a call including both the aforementioned CALL LIST and CALL INHIBIT functions of the prior

system in which access to the SUBSCRIBER FILE 1000 of the host computer 38 is required. Figures 13G through 13I relate to the ending of a call, and Figures 13J through 13P relate to the leaving of a message, which is the aforementioned left message. For purposes of Figures 13A through 13P, it shall be assumed that the transaction relates to money market dealing and that the calling party is located in Zurich, at Zurich Group 1, at keystation 98 and is known as the Zurich maker and the called party is located in London at keystation 602 and is known as the London taker. In the prior system, when user 98 enters a contact request, as was previously mentioned, the message with the current insert line is transmitted to his terminal controller 96, therefrom to the switching concentrator computer, which is replaced by switching concentrator computer 48, and therefrom through the computer nodes 44 and 42 to the host computer 38. As was previously mentioned herein, and as will be explained in greater detail hereinafter, in the improved system 30 of the present invention, under appropriate circumstances, such transmission may directly be between the associated switching concentrator computers, 48 and 110 by way of example, without the need to go through the relevant computer nodes, 44 in the above example, or 42. The insert line is then interpreted and if the address is a single character it is preferably expanded, as was previously mentioned, by accessing the address abbreviations from storage. If the address constitutes a list of subscribers, then this list is preferably held in core (see Figure 17) while the subscribers are contacted in turn to determine the first free subscriber in the list, termed CALL LIST or CONTACT LIST, which will be described in greater detail hereinafter with reference to Figures 14-18 and 20 for the prior system, and with respect to Figures 22-33 with respect to the improved system 30 of the present invention in which the terminal controller handles these functions. Contact is then established with the first free subscriber if the caller 98 is not inhibited; i.e. is not contained in the INHIBIT LIST of the called subscriber, as will be described in greater detail hereinafter with reference to Figures 14-17, 19 and 21 for the prior system, and with respect to Figures 34-43 with respect to the improved system 30 of the present invention in which the terminal controller also handles these functions. In the prior system, if the address references a CALL LIST, such as CONTACT LIST 12 or L 12 of Figure 20, then the LIST is brought into core for appropriate action. Thus, in the aforementioned prior system, the host computer 38, which is also associated with the called party in the example of Figures 13A through 13P, checks to see if there is room in the called subscriber's queue, whether the called subscriber is a specific subscriber or the first free subscriber in a CALL LIST, and that the caller 98 is not inhibited. If the call can be queued, the terminal controller 96 is given an audit number for the call and the interest message which was input by the caller 98. When the terminal controller 96 receives this message it preferably clears the conversation area 502, assuming it is the first conversation, in the display 76 of the caller 98 to enable display of the conversational video communication and preferably places the heading on the first line and the interest message, if any, on the second line. If the call can be queued in the prior system, then the host computer 38 sends details of the call to the connected terminal controller 600 for the called subscriber at which user 602 is located. This message preferably includes an audit number to reference the call and the time and date of the call. Upon receipt at terminal controller 600, the call is preferably given a reference letter and displayed in the incoming calls queue in the incoming calls area 500 of the display 76 of user 602. If user 602 accepts the call, the call is removed from the calls queue on controller 600 and the controller 600 asks its switching concentrator computer 110 for a connection to terminal controller 96. Terminal controller 96 then validates the acceptance of the call and replies to terminal controller 600. If the call can be established, this reply preferably includes the associated identification of user 98. When the call has been established or rejected, controller 68 sends a message to host computer 38 stating the call's audit number, whether it has been established or rejected, and the current number of free keystations associated with terminal controller 600. In response, host computer 38 sends a message to delete this call with this audit number from all terminal controllers associated with the subscriber at which terminal controller 600 is located. With respect to the aforementioned incoming calls area 500, this is maintained by the terminal controller 600, for example, which performs a number of functions on it including display of the last call on the last two lines, display of the number of calls, display of a flashing asterisk and sounding a buzzer to mark a new call, display of calls in order, removing accepted calls, display of a message indication such as *MORE* if not all calls can be displayed and the scrolling of the calls area, all of which are previously described.

Once the call has been established between the Zurich maker 98 and the London taker 602, conversational video text is sent in packets at prescribed intervals with each packet including a sequence number within the respective terminal controller 600 or 96 period of control. Packets are also preferably sent at intervals in each direction to confirm the link between users 98 and 602. If a text packet arrives out of sequence, the receiving controller 96 or 600 obtains control by preferably sending a communication failure message specifying the line and column of the last character correctly received with the conversation beyond this point being delayed and a suitable message being added, with the party whose controller 96 or 600 detected the error then being left in control to resume the conversation. If the communication is somehow broken, controller 96 or 600 treats this as an abnormal end of the conversation. When control is handed over at the end of a message, the packet includes the line number in the conversation to ensure that the line numbers are synchronized. The conversational video text is preferably held in data buffers in each controller 96 and 600 and is used to support the display 76 as well as being queued for printing on printers 102 and 604, respectively, at the end of the call. It should be noted that because the display is a 64 character display, text beyond column 64 would not be displayed, although it could be printed. As was previously mentioned, the party receiving a line of conversational video text may interrupt its receipt before this line has been

completed by the originator. This interrupt function can preferably only be actioned from the keyboard 72 of the party receiving the line of text. As previously mentioned, the depression of the interrupt key on this keyboard sends an interrupt message to the party originating the line of test, specifying the line number in the call, and the last character in the line received. The user who has initiated this interrupt message then

5 rejects any further input for the call and awaits a response to its request which response causes a message 5
INTERRUPT to be displayed on the next line and gives the interrupting party control over the conversation. Assuming that user 602 has initiated an interrupt message, then controller 96 which receives this interrupt will remove any text in its conversation after the point specified, will add the aforementioned interrupt message indicator on a new line, and will reply to terminal controller 600 accepting the interrupt.

10 Referring now to Figures 13G through 13I, the sequence of ending a call shall now be described. Assuming 10
that user 98 now wishes to end the call, and is in control of the conversational video communication, the user 98 depresses the END CONTACT key on his keyboard 72, thus sending an end contact message via terminal controller 96 to terminal controller 600. If, in the above example, user 602 has not just interrupted the conversation, then this end contact message is accepted, an indication message such as the word *END* is

15 added to the display of user 602 in the conversation area being employed, 502 or 504, and a reply is sent via 15
the switching concentrator computers 110 and 48, ending the logical link between users 98 and 602. If, however, the user 98 is not in control at the time he wishes to end the call, pressing the end contact key will cause an interrupt, followed in the same message by a request to end the call. When the end of call has been acknowledged, the controller associated with the party who has initiated the end of call message, reports to

20 the host computer 38, giving direction as to the number of associated keystations now free and, if desired, 20
additional call statistics. The other party to the conversation retains the call text on his display 76 until he also presses the end contact key, whereupon his associated terminal controller reports the same type of information to the host computer 38. It should be noted that preferably each controller, 96 and 600 preferably queues the text of the call for printing to printers 102 and 604, respectively, as soon as the end contact

25 message has been actioned at that particular controller 96 or 600. 25
Referring now to Figures 13J and 13P, the sequence for leaving a message, if an attempt has been made to set up a call and the called party is busy or off the system, is illustrated. In addition, as previously mentioned, a message may also be left if a call has been queued and has not been accepted. When the message has been inserted on the user insert line of the calling party and the TRANSMIT key on his keyboard is depressed,

30 a left message message could be sent to the host computer 38 and thereafter any acceptance of the call will 30
be refused. Host computer 38 reads the left message data block for the subscriber and, if there are less than a predetermined number of left messages held, such as 20, or if one of the previous left messages can be deleted, it places the new left message in storage 204. This left message is then sent to the appropriate terminal controller, such as terminal controller 600, for printing at printer 604 and will include the total

35 number of left messages for the subscriber at which terminal controller 600 is located, with this number 35
being flashed on all screens associated with that subscriber. A reply is then sent to the originating user 98 for display as well as being printed on printer 102 associated with terminal controller 96. The display area can then be cleared by pressing the END CONTACT key which causes the printing of the message on printer 102 and the clearing of the display of user 98.

40 Referring now to Figures 13A and 13C, and particularly to Figures 14A through 14C, 15A through 15B, and 40
16 through 21, the previously mentioned CALL or CONTACT LIST function and INHIBIT LIST function of the aforementioned prior conversational video system in which access to the SUBSCRIBER FILE 1000 of the host computer 38 is required in connection with each contact request shall now be described in greater detail. As previously mentioned, Figures 13A-13F relate to the setting up of a call, by way of example, between a Zurich

45 maker and a London taker. In this regard, Figure 13A, as will be explained in greater detail hereinafter with 45
reference to Figures 14-18 and 20, illustrates the initiation of a CONTACT REQUEST or call, where, as previously stated, if the ADDRESS is a single character it is expanded by accessing the ADDRESS abbreviations from disk, while if the ADDRESS constitutes a list of subscribers in accordance with the CALL LIST or CONTACT LIST function in the prior system, it causes the list to be held in core while the subscribers

50 are contacted in turn so as to establish conversational contact with the first free subscriber in the CALL LIST. 50
For purposes of explaining this CONTACT LIST function, it is assumed that the London taker 602 has its corresponding keystation identification code contained in a CONTACT LIST which had been created by the Zurich maker 98 and that the London taker 602 is the first free subscriber in that CONTACT LIST. As will also be explained hereinafter, the Zurich maker 98, could have created a CONTACT LIST from his keyboard at any

55 time prior to the initiation of the call to the London taker 602. In the following example, it is also assumed that 55
the London taker 602 has not created an INHIBIT LIST containing the keystation identification code of the Zurich maker 98 which, as will be explained in greater detail hereinafter with reference to Figures 14 through 17, 19 and 21 for the prior system, would cause caller 98 to be inhibited and would prevent or inhibit the completion of the call to the London taker 602 by the Zurich maker 98. Figure 13C illustrates the checking, in

60 the prior system, by the host computer 38 to see if calls from the Zurich maker 98 have been inhibited by the 60
London taker 602 as well as the checking to see if there is room in the subscriber's queue of the London taker 602, with the result of this investigation, as previously mentioned, being sent back to the terminal controller 96 associated with the Zurich maker 98. Thus, as previously mentioned, if the call can be queued, the terminal controller 96 will be given an audit number for the call and any interest message, which, when the

controller 96 receives this message, will cause the area for the display of the call to be cleared and will place the heading on the first line.

As was previously discussed with respect to the setting up of a conversation, a conversation starts when one subscriber, the Zurich maker 98 in the above example, requests a contact with another subscriber, the London taker 602 by way of example, by an entry at his desk unit via his keyboard. In the prior system, this causes the maker's terminal controller 96 to send a CONTACT REQUEST to the host computer 38 supporting the maker 98 in the above example. The CONTACT REQUEST, as mentioned above, may contain either the mnemonic of the taker 602, a one character abbreviation of the mnemonic or a CONTACT LIST identifier such as L12 indicating CONTACT LIST 12 which is illustrated in Figure 20. If the request contains an abbreviation, then the ADDRESS ABBREVIATION PAGE in the SUBSCRIBER FILE 1000 (Figure 17) of the maker 98 is examined and the mnemonic of the taker 602 obtained. If, instead, the request contains a CONTACT LIST identifier, then the CONTACT LIST of the maker 98 in the prior system is located on the SUBSCRIBER FILE 1000 and processing continues with the first subscriber on the CONTACT LIST. In this regard, the host computer 38 in the prior system examines its table of conversations subscribers, known as the SUBSCRIBER TABLE 1002, and obtains the ADDRESS on the network 30 of the host computer 38 which is currently supporting the taker 602. In the example of Figures 13A through 13P it is assumed that the same host computer 38 and the same node 44 supports the maker 98 and the taker 602. The host computer 38 then passes what is termed an Augmented CONTACT REQUEST to the host computer 38 associated with the taker 602, which in this instance is the same host computer and, therefore, merely involve a signal transfer within the host computer 38, which examines the status of the taker 602 and, if the taker 602 is not busy, that is if the queue of taker 602 is not full, sends a QUEUED CALL RECORD to the terminal controller 600 associated with the taker 602. If, however, the taker 602 is busy, that is not free, or if the maker 98 is on the inhibited subscriber list OR INHIBIT LIST of the taker 602 which, in the prior system, is stored in the SUBSCRIBER FILE 1000, then the contact is rejected, that is the call is inhibited. In this regard, if the CONTACT REQUESTS originated from a CONTACT LIST of the maker 98, then the taker 602 must be free. As will be explained hereinafter, if the taker 602 is not free, then, in the prior system, the host computer 38 will continue to sequentially proceed through the CONTACT LIST in the same manner until a free taker is located, in which instance contact will be completed with the first free taker. Preferably, a STATUS RESPONSE RECORD is sent back to the maker's 98 host computer 38 indicating the success or otherwise of the initiated CONTACT REQUEST. If the original request is not from a CONTACT LIST, the host computer 38 of the maker 98 informs the maker's terminal controller 96 of the result of the CONTACT REQUEST by passing a CONTACT REPLY to the controller 96. The exchange of records in the aforementioned prior system, assuming the taker 602 was not busy, up to this point, is illustrated by way of example in Figure 14A. If, however, in the prior system, the original request by the maker 98 was from a CONTACT LIST previously created by the maker 98, then if the STATUS RESPONSE received by the host computer 38 associated with the maker 98 indicates an unsuccessful request, then the next subscriber on the CONTACT LIST will be selected until the CONTACT LIST is exhausted and a CONTACT REPLY is sent to the originating terminal controller 96. When the taker 602 accepts the contact, his controller 600 sends a CALL ACCEPTED RECORD to the host computer 38 associated with his controller 600. The taker's controller 600 then connects to the maker's controller 96 and the textual data video conversation takes place. When the conversation ends, the controller owned by the subscriber who ends the conversation, either controller 96 or 600 in the above example, request a disconnection from the other controller. If STATISTICS RECORDS are being kept, then, after the disconnection has been accepted, each controller would send a STATISTICS RECORD to its associated host computer 38, such as shown in dotted lines in Figure 14B. By way of example, the above exchange of records in the aforementioned prior system from acceptance of the contact to the point of disconnection is illustrated in Figure 14B. Of course, as previously mentioned, prior to the call being accepted, the maker 98 may decide to cancel the CONTACT REQUEST and optionally leave a message with the taker 602. If the maker 98 decides to do this, his controller 96 would send a LEAVE MESSAGE RECORD to the supporting host computer 38 associated with the taker 602 and, if desired, a STATISTICS RECORD. The host computer 38 associated with the maker 98 will then preferably send a CANCEL CONTACT RECORD and an AUGMENTED LEAVE MESSAGE REQUEST to the taker's host computer 38. It will also preferably write the message to the taker's LEFT MESSAGE PAGE in the SUBSCRIBER FILE 1000, send a left message statement to the taker's controller 600 and an AUGMENTED LEAVE MESSAGE REPLY to the maker's associated host computer 38 which will then send a LEAVE MESSAGE REPLY to the maker's originating controller 96. This exchange of records is illustrated in Figure 14C.

As was previously mentioned, subscribers in the aforementioned prior system are preferably allocated an area of the SUBSCRIBER FILE 1000 in each of the host computers 38 where they may be supported. In this area they may set up pages of information which they can have displayed on their desk unit and which they may amend from their keyboard. The pages stored may contain, by way of example, up to 100 subscribers from whom the page owner wishes to inhibit contact requests in what is termed an INHIBIT LIST, up to 26 abbreviations each related to a SUBSCRIBER MNEMONIC or ADDRESS, up to 1000 characters of text abbreviations which are used during a conversation and are, therefore, expanded into text by the associated terminal controller, up to 14 message pages which a subscriber may make available for viewing to other subscribers on an associated CONTACT LIST in what may be referred to as a CONTACT LIST PAGE, 14 CONTACT LISTS, each CONTACT LIST containing up to 20 SUBSCRIBER MNEMONICS, with these

CONTACT LISTS being associated with a contact list message page as well as being usable to request contacts to the first free subscriber on the CONTACT LIST as mentioned above, and up to 20 Left Messages. It should be noted that the above parameters are merely given by way of example.

The owning subscriber keystation, that is the one which created the aforementioned lists, messages or pages, can view any of these pages and can preferably insert entries to these pages and cancel entries in all pages as well as, of course, being able to cancel entire pages. As will be described in greater detail hereinafter with reference to Figures 22-43, this view function is employed in the improved system 30 of the present invention to set-up local INHIBIT LIST and CONTACT LIST tables at the originating subscribers terminal controller. In this regard, when an amendment to the TEXT ABBREVIATIONS PAGE has been completed, this amended page would be sent to the page owner's terminal controller, 96 for example, since expansion of the abbreviation during a conversation takes place in the terminal controller. As was previously mentioned with reference to the prior system, an originating subscriber can send a CONTACT LIST PAGE or SUBSCRIBER PAGE simultaneously to all subscribers on a given CONTACT LIST. This may be accomplished by sending a CONTACT LIST PAGE calling signal or CONTACT REQUEST from the terminal controller 96 to the host computer 38 which will then send a CONTACT REPLY to the originating controller 96 and will then send to each member of the CONTACT LIST an ALERT RECORD which will then be passed on to each associated terminal controller 600 owned by each CONTACT LIST member. The alert will then appear on the display screen of each desk unit associated with the terminal controller 600. The above exchange of records is illustrated in Figure 15A. A member of the CONTACT LIST wishing to view this ALERTED PAGE which has been transmitted by the page owner indicates this on his keyboard at the keystation associated with terminal controller 600 which causes a VIEW REQUEST RECORD to be sent from controller 600 to the associated host computer 38 which, in turn, in the prior system, sends an AUGMENTED PAGE REQUEST to the page owner's host computer 38 which retrieves the page from the SUBSCRIBER FILE 1000 and a MESSAGE PAGE REPLY is returned to the CONTACT LIST member's host computer 38. The host computer 38 then passes on the page contents in a VIEW REPLY. The above exchange of records is illustrated in Figure 15B.

In order to facilitate the understanding of the prior system, a brief word about file organization of the SUBSCRIBER FILE 1000 previously referred to above, will be provided below with reference to Figures 16 and 17. Thus, the static information retained by the prior system may preferably be stored in two files, the SUBSCRIBER FILE 1000 and the SUBSCRIBER TABLE FILE 1002 with, if desired, an additional PERFORMANCE STATISTICS FILE 1004 also being provided for retaining performance statistics. These files 1000, 1002 and 1004 are illustratively represented in Figure 17 with as previously mentioned, the SUBSCRIBER FILE being given reference numeral 1000 the SUBSCRIBER TABLE being given reference numeral 1002 and the optional PERFORMANCE STATISTIC FILE being given reference numeral 1004. Each file 1000, 1002, 1004 preferably contains in its header an indicator which is used during initialization to discover whether the file 1000, 1002, 1004 has been previously used by the system or has been created by the file generator and is, therefore, what would be termed empty. Preferably a check that the same versions of the file 1000, 1002, 1004 are being used is also performed during initialization by comparing the dates and times from the file headers. For purposes of the explanation herein of the prior system, the most pertinent file is the SUBSCRIBER FILE 1000 which is also shown in greater detail in Figure 16. All static data related to the subscribers supported by the host computer 38 are preferably stored in the SUBSCRIBER FILE 1000 with each subscriber being allocated a SUBSCRIBER AREA 1006 in which the tables or pages of information which a particular subscriber owns are stored. The first block of the SUBSCRIBER FILE 1000, as will be described hereinafter, preferably contains a header record with each SUBSCRIBER AREA 1006 preferably containing an AREA HEADER RECORD 1008 followed by the subscriber owned pages. With respect to the FILE HEADER RECORD 1010, this record 1010 preferably contains the dates and times when the subscriber pages stored in the SUBSCRIBER FILE 1000 were last updated and a bit map showing which SUBSCRIBER AREAS 1006 in the SUBSCRIBERS FILE 1000 are unused. By way of example, the bit map may allow for 504 SUBSCRIBERS AREAS 1006. Each AREA HEADER RECORD 1008 preferably contains the dates and times when the subscriber pages associated with that SUBSCRIBER AREA 1006 were last amended. As was previously mentioned, a particular SUBSCRIBER AREA 1006 in the prior system contains the subscriber owned pages associated with the subscriber associated with a given SUBSCRIBER AREA 1006, such as the aforementioned LEFT MESSAGE PAGE 1012, INHIBIT PAGE 1014, TEXT ABBREVIATION PAGE 1016, SUBSCRIBER MNEMONIC ABBREVIATION PAGE 1018, and the subscriber CONTACT LIST and MESSAGE PAGES 1020. The LEFT MESSAGE PAGE 1012 contains messages left for the owning subscriber by other subscribers who have attempted to contact him with the oldest message being removed from the LEFT MESSAGE PAGE 1012 when the new message is received. The page owner may view the LEFT MESSAGE PAGE 1012 and cancel individual or all messages on the LEFT MESSAGE PAGE 1012, with each message added to this page 1012 preferably being assigned a number. The INHIBIT PAGE 1014 is the subscriber created page in which the page owner may set up a list consisting of the mnemonics of, by way of example, up to 100 subscribers from which he does not wish to receive any CONTACT REQUESTS, as previously mentioned. The mnemonics are preferably stored in sequence and the page owner can view the page, insert mnemonics and cancel individual or all mnemonics on this page 1014. The TEXT ABBREVIATIONS PAGE 1016 contains text abbreviations which are used by the desk units during conversations and is, therefore, preferably stored in both the host computer 38 and the owning subscriber's terminal controller 96 or 600.

This TEXT ABBREVIATIONS PAGE 1016 is preferably down-line loaded to the associated terminal controller 96 or 600 after each set of amendments to the page as well as when the terminal controller 96 or 600 signs on to the system. Each record in the TEXT ABBREVIATIONS PAGE 1016 would preferably consist of an abbreviation of, by way of example, up to 6 characters and text of up to 60 characters with a storage capacity, by way of example, of up to 1000 characters of abbreviation and text. Again, the page owner may view the TEXT ABBREVIATION PAGE 1016, insert new abbreviations and cancel individual or all abbreviations. With respect to the SUBSCRIBER MNEMONIC ABBREVIATIONS PAGE 1018, when requesting a contact, a subscriber may use an abbreviation rather than the other subscriber's mnemonic. As such, subscribers may set up their own tables of abbreviations which are contained in the SUBSCRIBER MNEMONIC ABBREVIATIONS PAGE 1018 and the page owner may view this page 1018, insert new abbreviations and cancel individual or all abbreviations on this page 1018. By way of example, each abbreviation is of one character and the mnemonic associated with the abbreviation may include two characters indicating a particular desk unit or dealer. Lastly, with respect to the CONTACT LISTS and MESSAGE PAGES 1020 in the prior system, as was previously mentioned, each subscriber may set up MESSAGE PAGES and associated CONTACT LISTS with the owning subscriber being able to make a MESSAGE PAGE available to all subscribers on a particular CONTACT LIST or to request a contact with the first free subscriber on the CONTACT LIST. Preferably, in the prior system, each MESSAGE PAGE and CONTACT LIST is contained within a disk block and a subscriber may, by way of example, set up up to 14 pages and CONTACT LISTS. These CONTACT LISTS and MESSAGE PAGES may be viewed by the owning subscriber and amended independently. Preferably the MESSAGE PAGE consists of texts which will fit into the display area of a desk unit with the CONTACT LIST preferably, by way of example, consisting of up to 20 SUBSCRIBER MNEMONICS. It should be further noted with reference to Figure 16, that the SUBSCRIBER FILE 1000 also preferably conventionally contains a FILE BODY 1022 which incorporates a number of the aforementioned SUBSCRIBER AREAS 1006 and a FILE TRAILER 1024 to complete the SUBSCRIBER FILE 1000. Similarly, with reference to Figure 17, assuming that more than one terminal controller is supported by the host computer 38, the host computer 38 also preferably contains a CONTROLLER TABLE 1030 as well as other appropriate tables and files. Figure 17, as was previously mentioned illustrates the main data structures in the host computer 38. With respect to Figure 17, the information held on file for each subscriber supported by the host computer 38 in the prior system preferably includes the subscriber short name, the subscriber's 20 character answerback code, the subscriber's queue limit, the subscriber's ADDRESS abbreviation table, the subscriber's INHIBIT table which states from whom he will not accept calls, the subscriber's user abbreviation table for loading into the associated terminal controller 96 or 600, up to 20 messages left for the subscriber and 14 blocks each containing a CONTACT LIST and a MESSAGE PAGE. In addition, other core tables are also maintained in the host computer 38 such as the DSP TABLE 1032 which preferably contains information on the logical links to each switching concentrator 48, 110, by way of example, used to link a supported terminal controller 96, 600, the FACILITY TABLE 1034 which contains information on each conversational facility, the aforementioned SUBSCRIBER TABLE 1002 which contains an ordered list of all subscribers in the system 30 and contains their state and the ADDRESS of the host computer currently supporting them, and the CONTROLLER TABLE 1030 which contains dynamic information on each terminal controller which may be supported. The information contained in the CONTROLLER TABLE 1030 may preferably include the route to the switching concentrator and the terminal controller, the status of the terminal controller, the queue limit for the subscriber, the current number of free desk units for a particular terminal controller and the length of the calls queue, the current conversation audit number for the particular terminal controller and a link to other terminal controllers for the same subscriber. As was also previously mentioned, if desired, other tables may be employed to collect statistics 1004 for accounting. In addition, as was previously mentioned with respect to the description in detail of the terminal controller 96 or 600, the controller holds the text of any current conversation and is responsible for printing this text as well as also containing information on the route set up to the other terminal controller in each call. In addition, the terminal controller preferably holds the user abbreviation table for the subscriber and the 20 character answerback code used by the subscriber.

Referring now to Figure 18, a logic flow diagram of the condition responsive message routing logic portion of the prior system in connection with the establishment of a conversation in response to a CONTACT REQUEST from a maker utilizing the aforementioned CALL LIST facility or feature of the prior system is shown. Thus, in the prior system, when a user enters a CONTACT REQUEST, the message with the current insert line is sent over the logical link to the host computer 38 supporting the subscriber which interprets this insert line. This is illustratively represented by reference numeral 1050 in Figure 18. In the prior system, if the ADDRESS is a single character, it is expanded by accessing the ADDRESS ABBREVIATIONS PAGE from the disk file. In the prior system, if the ADDRESS constitutes a CONTACT LIST of subscribers it causes the CONTACT LIST to be held in core while the subscribers are contacted in turn whereas if the ADDRESS references a CONTACT LIST the CONTACT LIST is brought into core for action. This determination as to whether the request is for a CONTACT LIST is represented by reference number 1052 in Figure 18. If the request is not for a CONTACT LIST, then the host computer 38 extracts the takers ADDRESS from the CONTACT REQUEST, looks up the ADDRESS of the subscriber in the SUBSCRIBER TABLE and sends a message to the supporting host computer for this subscriber which message includes a location of the requesting terminal controller and may preferably include the time of contact. This process is unaffected

even if the same host computer supports both subscribers as in the above example. This procedure is represented by reference numerals 1054 and 1056 in Figure 18. If however, the CONTACT REQUEST is for a CALL LIST, then, in the prior system, the CALL LIST is retrieved from the SUBSCRIBER FILE and the host computer selects the first taker from the CALL LIST and attempts to establish a call. If this taker is not free, then the host computer 38 selects the next taker from the CALL LIST and continues this procedure, sequentially going through the CALL LIST until all subscribers have been tested in an effort to establish a call with the first free subscriber on the CALL LIST. If there are no free subscribers on the CALL LIST, then a rejected message is returned to the maker. This procedure is represented by reference numerals 1058, 1060, 1062, 1064, 1066, 1056, 1068 and 1070 in Figure 18. As was previously mentioned, the taker's host computer will check if there is room in the called subscriber's queue and that the call is not inhibited. The result of this investigation, as was previously mentioned, is sent back to the maker's host computer and therefrom to the associated terminal controller where, if the call can be queued, the terminal controller will be given an audit number for the call and the interest message. When the terminal controller receives this message, it will clear the area for the display of the call and place the heading on the first line and the interest message, if any, on the second line. By way of example, a typical CALL LIST or CONTACT LIST display which may appear at the owning subscriber's terminal in the prior system is illustrated in Figure 20.

If, however, the caller is inhibited, whether the caller is contained on a CONTACT LIST request or on a direct request, then the call will not be completed, as previously mentioned. A typical INHIBIT PAGE 1014 display which may be viewed at the owning subscriber's terminal in the prior system is illustrated, by way of example, in Figure 21. With respect to the operation of the prior system with respect to the set up of a call regarding the use of the INHIBIT PAGE, reference is made to Figure 19 which is a logic flow diagram of the condition responsive message routing logic portion of the prior system in connection with the establishment of a conversation in response to a CONTACT REQUEST received for a taker utilizing the INHIBIT LIST facility or feature of the prior system. Thus, in the prior system, the host computer 38 receives the CALL OR CONTACT REQUEST for the taker, determines from the SUBSCRIBER TABLE 1002 the location of the host computer 38 associated with that taker, and transmits the CONTACT REQUEST to that host computer. The taker's host computer then reads the INHIBIT PAGE 1014 of the taker from the SUBSCRIBER FILE 1000 to determine whether the maker is inhibited. If the maker is inhibited, that is if the maker's identification code appears on the INHIBIT PAGE of the taker, then an INHIBITED MESSAGE is returned to the host computer associated with the taker. If it is a CONTACT LIST call, then the host computer will proceed, as previously mentioned with reference to Figure 18, to contact the next subscriber on the CONTACT LIST since an inhibited subscriber is considered not free. However, if it is not a CONTACT LIST call, then the INHIBITED MESSAGE will be passed on to the terminal controller of the maker which will, in turn, cause a display at the maker's keystation of the message "INHIBITED". If the caller or maker is not inhibited, then the call will be passed on to the taker. This procedure is represented by reference numerals 1080, 1082, 1084, 1086, 1088 and 1090 in Figure 19.

By way of example, a typical CONTACT LIST and MESSAGE PAGE table in the prior system is illustrated below in Table C.

TABLE C

CONTACT LIST and MESSAGE PAGE

(Computer PDP-11; Table Size: 512 bytes)

	Location	Type	Description or Cross X-Ref	Null Value	
50	1-4	4 BYTES	Owning SUBSCRIBER MNEMONIC	high value	50
	5	BYTE	Current Amending DU	0	
	6	BYTE	Spare	-	
	7-12	6 BYTES	Date/Time of last update to this page	bin 0 (6)	
55	13	BYTE	Number of entries in CONTACT LIST	0	55
	14	BYTE	Number of bytes used in CONTACT LIST	0	
	15-16	INT	Number of bytes used in Send Message	0	
60	17	BYTE	Availability (of SM page) flag	0	60
	18-97	4 BYTES	CONTACT LIST (20 subscriber mnemonics)	Space (80)	
65	93-512	415BYTES	Send Message	Space (415)	65

In addition, a typical INHIBIT LIST PAGE table in the prior system is illustrated below in Table D.

TABLE D

5	Location	Type	Description or Cross X-Ref	Null Value	5
	1-4	4 BYTES	Owning Subscriber mnemonic	High Value	
10	5	BYTE	Desk Unit Code	0	10
	6	BYTE	Spare	-	
	7-12	6 BYTES	Date/Time of last update	Bin 0 (6)	
	13-14	INT	Number of subscribers on list	0	
15	15-414	4 BYTES X 100	Subscriber mnemonic x 100	Space (400)	15

It should be noted that a CONTACT LIST may be specified on a user insert line, for example CNV CNTCT ABCD, BCDE, CDEF INTEREST MSG. In the above user insert line, the subscriber is dynamically creating a CONTACT LIST as opposed to referring to a CONTACT LIST previously stored in memory in the host computer 38 in the prior system. Alternatively, the subscriber can specify the use of one of his up to 14, by way of example, prestored CONTACT LISTS in which instance, the CONTACT LIST would be specified by L, followed by the CONTACT LIST number, for example CNV CNTCT L12. Thus, as previously mentioned, the subscriber can create a CALL or CONTACT LIST at any time up until the call is actually initiated and the CONTACT LIST may come from a prestored CONTACT LIST in memory or may be dynamically created at the time the call is to be initiated. In addition, as was also previously mentioned, the subscriber may send a page to the various subscribers on the CONTACT LIST, such as by entering such a request, represented by P followed by the number of the CONTACT LIST to be used, such as for example CNV CNTCT P12. Thus, the user insert line can be used to attempt to establish a call using the CONTACT LIST feature.

Referring now to Figures 22-47, the presently preferred CONTACT LIST, DUAL CONTACT LIST, INHIBIT LIST, and DEAL KEY FUNCTIONS of the improved system 30 of the present invention shall now be described in greater detail. Initially referring to Figures 22-33, the improved CONTACT LIST FUNCTIONS of the improved system 30 of the present invention shall now be described in greater detail hereinafter including the establishment of a CONTACT LIST by the subscriber, the processing of a CONTACT or CALL LIST within the terminal controller in connection with the establishment of a conversation, the user insertion of an INTEREST MESSAGE to the subscriber's CALL or CONTACT LIST, the processing of a SKIP SUBSCRIBER CONTACT LIST REQUEST within the terminal controller in connection with the establishment of a conversation, and the processing of a DUAL CONTACT LIST REQUEST. As was previously mentioned, in the prior system referred to above, the CONTACT LISTS were held in the host computer 38 with only the list identifier for example L12, being transmitted in the CONTACT REQUEST. This would then require an access to the SUBSCRIBER FILE 1000 to retrieve the CONTACT LIST before processing could continue. As will be described in greater detail hereinafter, no such access to the SUBSCRIBER FILE 1000 is required in the improved system 30 of the present invention to process a CONTACT REQUEST. As was previously mentioned, the improved CONTACT LIST function of the system 30 of the present invention enables an INTEREST MESSAGE to be associated with each CONTACT LIST, a named subscriber to be skipped within each LIST during the placement of the call, and two contacts in two conversation areas CN1 and CN2 to occur in response to the placement of a single DUAL CONTACT LIST call. With respect to the association of an INTEREST MESSAGE with each CONTACT LIST, preferably an INTEREST MESSAGE of up to fourteen characters by way of example may be held within the CONTACT LIST. The INTEREST MESSAGE generally follows the list of subscribers and is separated therefrom by an asterisk. The INTEREST MESSAGE is preferably displayed and stored in the four character format of the existing LIST. For each four characters used for the INTEREST MESSAGE, the number of subscribers allowed in the CONTACT LIST can contain up to nine subscribers without any INTEREST MESSAGE, then a fourteen character INTEREST MESSAGE would limit the subscriber content of that CONTACT LIST to up to five subscribers. With respect to the processing of a SKIP SUBSCRIBER CONTACT LIST, that is the skipping of a subscriber in a given CONTACT LIST call, which will be described in greater detail hereinafter with reference to Figure 30, if the CONTACT LIST, by way of example, is given reference L1 and a calling subscriber wishes to skip subscriber ABCD who is a member of that LIST during the placement of a CONTACT LIST call, then the subscriber presses his CONTACT key followed by the list identifier L1 followed by an asterisk and then the subscriber mnemonic for the subscriber to be skipped, in this instance, ABCD. Thus, the CONTACT REQUEST looks as follows:

CONTACT L1 * ABCD.

In response to this CONTACT REQUEST, as will be described in greater detail hereinafter, the improved system 30 of the present invention scans CONTACT LIST L1 for the first free subscriber, ignoring subscriber ABCD.

With respect to the aforementioned improved DUAL CONTACT or DUAL CALL LIST function of the improved system 30 of the present invention, this DUAL CONTACT LIST function will be described in greater

detail hereinafter with reference to Figures 31 and 32. Suffice it to say that the command is the list identifier followed by the plus symbol. Thus the subscriber depresses the CONTACT key on his keyboard and then the list identifier such as L1 in the above example and the plus symbol so that the DUAL CALL LIST CONTACT REQUEST message looks as follows:

5 CONTACT L1 +.

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As will be described in greater detail hereinafter, the use of this DUAL CALL LIST which permits two contacts to be made from a CONTACT LIST in response to placement of a single call, requires that the two conversations areas CN1 and CN2 of the originating subscriber's desk unit be free. If not, then the contact will be rejected. The subscriber's terminal controller, such as controller 68, checks that there are two free conversations areas on the subscriber's desk unit. If so a normal CONTACT LIST call is made for the first conversations area and a call is set up with the first free subscriber on the CONTACT LIST. When this is accomplished, the terminal controller, such as controller 68, then rescans the CONTACT LIST with respect to the second conversations area on the desk unit, omitting or skipping the subscriber contacted in the first conversations area CN1, and sets up the second call in the second conversations area CN2 with the next free subscriber on the CONTACT LIST. If a subscriber cannot be contacted on either of these passes, a NO-CONTACT RESPONSE is given.

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As will be described in greater detail hereinafter with reference to Figures 22-32, the presently preferred improved system 30 of the present invention keeps local copies of the subscriber created CONTACT LISTS which are stored in the host computer 38 in the associated terminal controller, for example 68, of the originating subscriber. In order to accomplish this, the originating subscriber is required to view his CONTACT LIST pages after setting them up or making any changes or amendments to them with the VIEW RESPONSE REQUEST being used to set up the local CONTACT LIST tables in the associated terminal controller 68 by way of example. Thereafter, on making a subsequent CONTACT REQUEST that specifies the name of a CONTACT or CALL LIST, the terminal controller 68 accesses the appropriate locally stored CONTACT LIST table, copies out the contents of the CONTACT LIST into a buffer, separated by commas, including the INTEREST MESSAGE if specified, and then sends the content to the buffer and to the host computer 38 where it is handled in the same way as the aforementioned dynamic list call described with respect to the prior system. Suffice it to say at this point that the CONTACT LIST tables in the terminal controller 68 are set up by capturing data from a VIEW RESPONSE RECORD as a result of a VIEW REQUEST MESSAGE. The message supervisor in the terminal controller 68 control program enumerated in TABLE A calls a routing to check for a VIEW RESPONSE RECORD, and if found, further checks for the page names of the tables. If a relevant page name is found, than that table is updated. This procedure is illustrated in Figure 27 and will be described in greater detail hereinafter with respect thereto. By way of example, there may be fourteen tables in the terminal controller 68 for CONTACT LISTS, with each table being capable of holding nine subscriber mnemonics or, as previously mentioned, the equivalent mix of subscriber mnemonics and an INTEREST MESSAGE. As will be further described with reference to Figure 29, before building a CONTACT REQUEST MESSAGE for output as a result of the operator pressing the TRANSMIT key while in the conversation mode in the improved system 30 of the present invention, a CONTACT LIST handling routine illustrated in Figure 29 is entered to check for a CONTACT LIST REQUEST. If no such request is found, the routing exits and processing continues as normal. However if a valid CONTACT LIST REQUEST is found, then the request message will be expanded to contain all of the subscriber's mnemonics as set up in the corresponding CONTACT LIST, separated by commas, and with the INTEREST MESSAGE appended, if present.

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Referring now to Figures 23-26 and 33, the various sample types of video displays which may appear on the display portion of a typical originating subscriber in connection with the improved CALL LIST or CONTACT LIST and DUAL CONTACT LIST facility of the improved system 30 of the present invention is shown. Thus, Figures 23-25 relate to the set-up of a typical subscriber created CALL LIST table, with Figure 25 relating, for purposes of illustration, to the insertion of an INTEREST MESSAGE to a subscriber created CALL LIST or CONTACT LIST.

Figure 23 is a diagrammatic illustration of the resultant video display viewed by the originating subscriber in response to a VIEW RESPONSE REQUEST when the CALL LIST TABLE for CONTACT LIST L1 is empty.

Figure 24 is a diagrammatic illustration of this video display after 5 subscriber mnemonics, CTRL, FGRL,

10 CTRP, CTRG and FGRL, have been inserted in CONTACT LIST L1, Figure 25 is a diagrammatic illustration of this video display for a different subscriber created CONTACT LIST L2 having 4 subscriber created mnemonics, CLTL, CRTL, CRLL and CTLL, and a subscriber created INTEREST MESSAGE * SPO T DM PLS, with all characters after the asterisk comprising the INTEREST MESSAGE. Figure 26 diagrammatically illustrates the originating subscriber's video display when a single CONTACT LIST call has been placed to the first free subscriber in CONTACT LIST L2 who, in this example, has subscriber mnemonic CLTL, with the INTEREST MESSAGE contained in CONTACT LIST L2 being the first line of the video conversational textual data conversation between the maker and CLTL who is the taker, with the maker now awaiting a reply to the INTEREST MESSAGE. As shown and preferred in Figure 26, since this represents only a single video conversation, it is displayed in the first conversation area CN1 of the screen. Figure 33, however, diagrammatically illustrates the above situation when a DUAL CONTACT LIST CALL has been placed to the first two free subscribers in CONTACT LIST L2 which, in this example, happen to have the subscriber mnemonics CLTL and CRTL, respectively, with each receiving the same subscriber created interest message contained in the CONTACT LIST L2. The first line of the video conversation to subscriber CLTCL, who was the first free subscriber to be contacted using CONTACT LIST L2, which is the above INTEREST MESSAGE, appears in the first conversation area, CN1, of the screen, and the first line of the video conversation to subscriber CRTL, who was the second free subscriber to be contacted using CONTACT LIST L2, which is the same INTEREST MESSAGE, appears in the second conversation area, CN2, of the screen. As described herein, the acceptance of such a DUAL CONTACT LIST call requires both conversation areas CN1 and CN2 to be FREE.

30 Referring now to Figures 27 and 28, these diagrams relate to the set-up of subscriber created CALL LIST or CONTACT LIST tables, with Figure 27 being a logic flow diagram of the condition responsive message routing logic portion of a typical keystation terminal controller, such as controller 68, in connection with the setting up of local subscriber-created CALL LIST tables within the terminal controller 68 in response to a VIEW RESPONSE request in connection with the improved CALL LIST facility of the improved system 30 of the present invention, and with Figure 28 being a diagrammatic illustration of the logical flow of messages in the improved system 30 of the present invention in connection with the set-up of these local CALL LIST tables. It should be noted, as will be described hereinafter, that with respect to Figure 27, the same logic flow diagram applies to the set-up of subscriber created INHIBIT LIST tables with appropriate modification relating to applicable terminology. Moreover, the terminology of Figure 27 refers to that employed in the annexed terminal controller control program listing of Table A, with TDP 601 being the aforementioned subscriber-created table, whether CONTACT LIST or INHIBIT LIST, subroutine known as UPTABL. As was previously mentioned, this subroutine TDP 601 checks for a VIEW RESPONSE record, and if found, further checks for the page names of the tables, with that table being updated if a relevant page name is found. Thus, this subroutine is called to read and store the subscribers' mnemonics from the VIEW RESPONSE record into the local or internal tables of the terminal controller. In accomplishing this, the UPTABL subroutine first sets up pointers to the next item in the table and then reads in 4 characters of subscribers' mnemonics, shipping space and tab characters, and stores them. An item counter is then preferably incremented. This subroutine UPTABL then ends on one of the following conditions, either the end of the VIEW RESPONSE data or the end of the terminal controller local or internal table. As shown by way of example in Figure 27, there are altogether 15 such tables in the terminal controller, one INHIBITS TABLE, INHB, and up to 14 subscriber-created CONTACT LISTS L1-L14, which are set-up by this subroutine. The balance of the flow diagram is self-explanatory and need not be explained further.

The logical flow of messages between the host computer 38 and a typical terminal controller 68 in connection with the aforementioned set-up of a local CONTACT LIST table is diagrammatically illustrated in Figure 28. Thus, as illustrated in Figure 28, the terminal controller 68 requests the table, such as CONTACT LIST L1. As a result of this VIEW RESPONSE request, the terminal controller 68 receives an initial VIEW RESPONSE from the host computer 38, which contains the heading line of the table together with some data, and subsequent VIEW STATEMENT(S), which contains only data if there is an overflow in the INITIAL VIEW RESPONSE. As further illustrated in Figure 28, the terminal controller 68 may create and/or amend the table by sending an insert and/or cancel request to the host computer 38 which results in the aforementioned INITIAL VIEW RESPONSE and subsequent VIEW STATEMENT(S) from the host computer 38.

Referring now to Figures 29-32, these figures, when taken, together, comprise a logic flow diagram of the condition responsive message routing logic portion of a typical keystation terminal controller, such as controller 68, in connection with the processing or handling of various types of CONTACT LIST requests such as the checking for such a request, the processing of a SKIP SUBSCRIBER CONTACT LIST request, and the

processing of a DUAL CONTACT request. As was previously mentioned with respect to Figure 27, the terminology of Figures 29-32 refers to that employed in the annexed terminal controller control program listing of Table A, with TDP 605, TDP 312, and TDP 60A referring to subroutines in the control program listing of Table A. Figures 29-31 essentially relate to subroutine TDP 605 while Figure 32 essentially relates to
 5 subroutine TDP 60A. Subroutine TDP 605, which relates to CONTACT LIST REQUEST handling or processing, is called from the CONTACT REQUEST handler TDP 312 before building the output request message. The insert line buffer is searched for a valid CONTACT LIST REQUEST. As soon as an invalid character is found, the search will stop and the subroutine TDP 605 will return to continue with normal CONTACT REQUEST
 10 handling. If a valid CONTACT LIST REQUEST is found, a subroutine EXPAND (Figure 30) will be called to expand the CONTACT LIST REQUEST into a dynamic CONTACT using data from the corresponding CONTACT LIST table. The above portion of TDP 605 is illustrated in Figure 29. This subroutine TDP 605 is also called to do a second CONTACT REQUEST in connection with the aforementioned DUAL CONTACT request feature of the present invention, with TDP 605 using the subscriber mnemonics set-up by subroutine TDP
 15 60A illustrated in Figure 32 to set-up the SKIP pointer for use when building the second dynamic CONTACT REQUEST.

As shown in Figure 30, the aforementioned subroutine EXPAND exits if the CONTACT LIST table is empty. However, if the CONTACT LIST table is not empty, then it calls another subroutine CNCTBF to build the CONTACT LIST REQUEST message and resets the output buffer field and address variables in TDP 312 before returning to allow the expanded request buffer CTBUFF to be picked up when outputting.
 20 As shown in Figure 31, the subroutine CNCTBF reads two consecutive words from the CONTACT LIST table and builds a dynamic CONTACT REQUEST in the CONTACT LIST output buffer CTBUFF. Before reading each item from the CONTACT LIST table, the SKIP pointer is decremented. If the SKIP pointer becomes zero, then the next item of the CONTACT LIST is to be skipped. The item pointer will be incremented and the new item pointed to will read in. This subroutine CNCTBF inserts commas between successive subscribers' mnemonics, changes INTEREST MESSAGE TRIP character ("*") into a space, and transates the INTEREST
 25 MESSAGE to 14 characters if necessary.

As was previously mentioned, Figure 32 relates to subroutine TDP 60A which is the DUAL CONTACT handling routine. This subroutine TDP 60A is called on a CONTACT REPLY being received to test if the DUAL CONTACT flag is set. If it is set and the second conversation area, CN2, is free, the subscriber mnemonic of the
 30 CONTACT REPLY just received will be set up as the mnemonic to be skipped. An indicator is set to indicate this as the second CONTACT REQUEST in a DUAL CONTACT REQUEST. Another subroutine TDP 235 will then be entered to output the CONTACT REQUEST in the insert line, which subsequently calls subroutine TDP 311, the CONTACT REQUEST subroutine, and then TDP 605 to output the same CONTACT LIST request but skipping the subscriber whose CONTACT REPLY has just been received.

Referring now to Figures 27 and 34-43, the improved INHIBIT LIST FUNCTION of the improved system
 35 of the present invention in which locally held INHIBITS LIST TABLES stored at the originating subscriber's associated terminal controller, such as controller 68, are employed in the processing of a call to determine whether or not the taker, such as taker 602, has inhibited calls from the maker, such as maker 98, will be described. As will be described in greater detail hereinafter, the presently preferred INHIBIT LIST FUNCTION
 40 of the improved system 30 of the present invention enables a call to be "dropped" on INHIBIT detection without any operator intervention. The dropping of the call is simulated by auto-accepting the inhibited call in what is termed a pseudo-accept function, locally dequeueing it and performing the necessary house-keeping functions associated with accepting a call. Before describing Figures 34-43 in greater detail, it is believed that some overall comments about the INHIBIT LIST processing in the terminal controller such as
 45 controller 68, should be described. Thus, the INHIBIT LIST processing in the terminal controller 68 can be divided into the areas of INHIBIT LIST table set up, maker's INHIBIT LIST operation, and taker's INHIBIT LIST operation. With respect to the INHIBIT LIST table set up in the terminal controller 68, this function is illustrated in Figures 34 through 36. Thus it should be noted that the locally held INHIBIT LIST table contains
 50 INHIBITED SUBSCRIBER mnemonics, preferably in alphabetical order, and is set up by the subscriber inserting the subscriber mnemonics of the subscribers which he wishes to inhibit from contacting him to an INHIBIT LIST page through the use of the user insert line, viewing this created INHIBIT LIST page in response to a VIEW RESPONSE REQUEST by recalling this page and, thereafter, the INHIBIT LIST page, which is forwarded to the host computer 38, is also locally stored in the originating terminal controller 68. The INHIBIT LIST table can be amended by the subscriber at any time through the use of further inserts or
 55 cancellations to the INHIBIT LIST page with the amendment being terminated in the same manner as the original entry of the INHIBIT LIST page through the use of the VIEW function and the subsequent RECALL PAGE function so as to locally store the amended INHIBIT LIST TABLE in the originating controller as well as to forward it to the host computer 38. The above procedure is illustrated in the previously described logic flow diagram of the condition responsive MESSAGE routing logic portion of the terminal controller 68 in
 60 Figure 27, and may readily be understood by one of ordinary skill in the art with respect to the set-up and amendment of the subscriber created INHIBIT LIST TABLE or page by merely substituting the expressions INHIBIT LIST TABLE, INHIBIT LIST page and INHIBIT LIST for the expressions CONTACT LIST TABLE, CONTACT LIST page and CONTACT LIST, respectively, in Figure 27. Thus, the procedure to set-up and amend a subscriber created INHIBIT LIST TABLE or page is essentially identical to that employed to set-up

and amend a subscriber created CONTACT LIST TABLE or page with the primary differences being in the resultant CONTACT LIST or INHIBIT LIST functions as described herein.

Figures 34-36 diagrammatically illustrate typical INHIBIT LIST video displays which may appear on the display portion of a typical originating subscriber keystation in response to the set-up of the INHIBIT LIST table and the amendment of this INHIBIT LIST table. With respect to Figure 34, the viewing of the SUBSCRIBER INHIBITS by the originating subscriber is illustrated with respect to the viewing of the INHIBIT LIST at the time when the INHIBIT LIST table is empty. In the example of Figures 34-36, it is assumed that the user's address code is SUBK. Thus, when the user presses the keys CNV, VIEW, the message INHB, and the TRANSMIT key, assuming the INHIBIT LIST table is empty, the display of Figure 34 would appear on the screen. Figure 35 is a diagrammatic illustration of this video display with respect to the insertion of subscriber INHIBITS to the INHIBIT LIST table of the subscriber SUBK. Thus, assuming that subscriber SUBK wishes to inhibit calls from subscriber TRBK, then the user inhibits calls from this subscriber, through the use of the user insert function, by pressing the INSRT function key 705, the letters corresponding to the subscriber mnemonic TRBK, and the TRANSMIT key. As a result, the display illustrated in Figure 35 appears on the screen of the user. If desired, more than one subscriber may be inhibited simultaneously, that is added to the INHIBIT LIST table, through the use of a single user insert function, by, instead of entering one subscribers mnemonic, entering a string of subscriber mnemonic address codes, separated by a comma, prior to pressing the TRANSMIT key. The improved system 30 then accepts the INHIBIT but will not implement or display the INHIBIT instruction until the INHIBIT LIST page to which the entry is being made is recalled by the user or originating subscriber using the RECALL key. Such recall of the INHIBIT LIST page is illustrated in Figure 36 in the above example in which only subscriber TRBK has been added to the INHIBIT LIST page, with the system 30 then displaying the updated INHIBIT LIST table and implementing the INHIBIT instruction.

Now referring to Figures 37-43, the aforementioned maker's INHIBITS operation and taker's INHIBITS operation shall now be described in greater detail hereinafter. With respect to the maker's INHIBITS operation, when a maker, such as maker 98, contacts a terminal controller which has inhibited him, such as terminal controller 600 associated with the London taker 602 in the above example, either an unsuccessful contact or a successful contact occurs. In the instance of an unsuccessful contact, the maker 98 gets a MESSAGE BUSY or OFF SYSTEM on his screen, such as illustrated by way of example in Figure 38, at which time the maker 98 can end contact or can leave a MESSAGE as in the previously described manner. The BUSY message indicates that the proposed taker 602 is not FREE while the OFF SYSTEM MESSAGE indicates that the proposed taker 602 is turned off. If, however, the proposed taker 602 who has inhibited maker 98 is on-line and is free, which is defined as a successful contact, then the maker 98 will first see the message FREE, such as illustrated in Figure 39, or QUEUED displayed on his screen which is then overwritten by the message INHIBITED, such as within two seconds, such as illustrated in Figures 37 through 39. The change of status is preferably accompanied by a bell alarm to alert the maker 98. No further input from the maker's terminal controller, 96 in this instance, is then possible except for an END CONTACT MESSAGE which clears the conversation area. The change of status to INHIBITED is caused by the receipt of a special connect request with inhibits indication, referred to as CONNECT REQUEST INHIBITED. The maker's terminal controller 96 will then send a CONNECT REPLY INHIBITED message to the taker's terminal controller 600. If the CONNECT REQUEST INHIBITED fails to arrive at the maker's terminal controller 96, such as due to line failure or the incapability of the taker's terminal controller 600 to accept the inhibited call at that time, the message FREE or QUEUED remains on the screen until an END CONTACT or left MESSAGE is done.

With respect to the INHIBITS operation of the taker 602, when a queued call is received, the subscriber's mnemonics of the call is checked against the terminal controller's 96 INHIBITS TABLE. If the queued call is found to be inhibited, an auto-accept or pseudo-accept will be invoked which "drops" the inhibited call. The action of an auto-accept is preferably normally transparent to the subscriber except when the desk unit used for accepting the inhibited call is displaying mode CNV in which instance, a single "T" will preferably be displayed throughout the duration of the auto-accept function, such as approximately two seconds, during which time the subscriber's keyboard will be locked and any input via that keyboard during that time will be ignored. Moreover, should a line failure occur between the terminal controllers 96 and 600 during this time, a time out of the output message, such as for ten seconds, will cause a message "CONNECTION LOST" to be displayed on the MESSAGE line. With respect to the auto-accept or pseudo-accept function regarding an inhibited call, the following occurs. First, the new call is not displayed on the queued calls area. The taker's terminal controller 600 then attempts to send a CONNECT REQUEST INHIBIT message before locally dequeuing the call. It first searches for an idle conversation control block to accept the call. If an idle block is not found, no CONNECT REQUEST INHIBITED is sent. The call is then locally dequeued, and a free desk unit record is sent to the host computer 38. If an idle conversation control block is found, it is used to accept the inhibited call. A CONNECT REQUEST INHIBITED message is then sent to the maker's terminal controller 96 and the INHIBITED call is locally dequeued. On receiving the CONNECT REPLY INHIBITED message, a CALL ACCEPTED record is sent to the host computer 38 and the conversation control is cleared. Thus, it is preferably desirable for a subscriber to clear a conversation when it is ended by providing an END CONTACT MESSAGE to release the dialogue port and thus make available idle conversation block in anticipation of a possible inhibited call auto-accept function. Figure 41 is a diagrammatic illustration of the exchange of messages in the improved system 30 of the present invention with respect to the aforementioned INHIBITS

message flow, with Figure 41 illustrating the initial CONTACT REQUEST from the terminal controller 96 of the maker 98 to the terminal controller 600 of the taker 602. Figure 42 is a diagrammatic illustration of the exchange of messages in the system 30 of the present invention with respect to the aforementioned PSEUDO-ACCEPT or AUTO-ACCEPT function. Figure 43 is a diagrammatic illustration of the aforementioned
 5 END CONTACT function on an inhibited call, assuming that a STATISTICS RECORD is desired to be sent to the host computer 38. 5

With respect to the data specification of the INHIBIT LIST table, this is preferably the same type of specification as for the aforementioned CONTACT LIST table which is referred to above in Table E. It should be noted that two controller-to-controller messages are preferably used in the handling of an inhibited call,
 10 with these messages being the aforementioned CONNECT REQUEST INHIBITED message and the 10
 aforementioned CONNECT REPLY INHIBITED message. These two messages are sub-sets of their original records and retain the original type of values and preferably convey INHIBITS indication by means of a zero desk unit value. A detailed record of structures may be as set forth below, by way of example, in Table F.

15

TABLE F

15

1) Connect Request Inhibited

20

Purpose : To indicate to the maker terminal controller that he is being inhibited from
 contacting the taker terminal controller.

20

Semantic : I wish to inhibit the call you have placed in my queue.

Initiating : Pseudo-accept of a queued call that
 25 Event is being inhibited. 25

Contents:

	DESCRIPTION	VALUE	SIZE IN BYTES	TYPE	
30	Length	28	1	Byte	30
	Type	192	1	Byte	
	Length of Non-packed data	6	1	Byte	
35	Validity	zero	1	Byte	35
	Maker's desk unit			Byte	
	Taker's conversation reference			Byte	
	Taker's answer back		20	A	
40	Taker's TC	40	1	A	40
	Taker's DU	zero	1	A	

ii) Connect Reply Inhibited

45 Purpose : To inform a taker terminal controller of the receipt of a CONNECT REQUEST
 INHIBITED message so as to allow that controller to delete the inhibited call from
 his queue properly. 45

Semantics : Here are the details you require to delete the inhibited call.

50 Initiating Event : Receipt of a CONNECT REQUEST INHIBITED message 50

The content of the above records is preferably as set forth below, by way of example, in TABLE G.

TABLE G

5	DESCRIPTION	VALUE	SIZE IN BYTES	TYPE	5
	Length	42	1	Byte	
	Type	193	1	Byte	
10	Length of Non-packed data	10	1	Byte	10
	Validity	zero	1	Byte	
	Taker's desk unit	zero	1	Byte	
15	Contact Maker's Status	1	" Contact Maker's		15
	Country		2	Integer	
	Contact Maker's Audit No.	1	Byte Contact		
20	Maker's Terminal Controller	1	Ascii Contact Maker's	Desk	20
	Unit	1			
	Time		4	Desk	
	Date		6	Desk	
25	Contact Maker's Answerback				25
	20 Answerback				

Summarizing the above Tables F and G, which are self-explanatory, the purpose of the CONNECT REQUEST INHIBITED record is to indicate to the terminal controller 96 of the maker 98 that it is inhibited from contacting the terminal controller 600 of the taker 602. This record is initiated by the pseudo-accept of a queued call that is being inhibited, with the record content indicating that the terminal controller 600 of the taker 602 wishes to inhibit the call placed in its queue. Similarly, the purpose of the CONNECT REPLY INHIBITED record is to inform the terminal controller 600 of the taker 602 of the receipt of a CONNECT REQUEST INHIBITED record. This record is initiated by the receipt of the CONNECT REQUEST INHIBITED record, with the record containing the information necessary to delete the inhibited call. In the above example, by way of example, with respect to a time out such a time out may occur if a connect request inhibits his time out for a period of ten seconds, by way of example, which would cause a FREE desk report to be sent to the host computer 38, the conversation port to be released, and the call dequeued locally.

Referring now to Figures 44-47, the improved DEAL KEY function of the improved system 30 of the present invention shall now be described. Initially referring to Figures 44 and 45, logic flow diagrams of the condition responsive message routing logic portion of a typical terminal controller in the improved system 30 of the present invention in connection with the processing of the improved DEAL KEY function is shown.

Thus, as shown and preferred in the logic flow diagram of Figure 44, a deal acknowledgment bit is provided in the control indicator word in the text statement record. By way of example, as shown in Figure 47, this bit is bit 5 of the control indicator word. This bit is set by subroutine TDP 138 illustrated in Figure 44. This subroutine, which is part of the terminal controller control program exemplified by the control program listing of Table A annexed hereto and employs the same terminology herein, sets up bit 5 of the control indicator word in the text statement record, which is the deal acknowledgment bit, when a transmission is DEAL KEY oriented, either as a direct result of pressing the DEAL KEY 727 or on receiving a text statement with the deal acknowledgment bit set, to which a reply must be sent.

Referring now to Figure 45, this logic flow diagram illustrates the actual processing of a deal acknowledgment text statement by subroutine TDP139 which is part of the terminal controller control program exemplified by the control program listing of Table A annexed hereto and employs the same terminology as employed herein, with TDP 441 being another subroutine in the terminal controller control program of Table A. This subroutine TDP 139 checks the deal acknowledgment bit on receiving a text statement record. If the bit is set, the current dialogue line of the receiver is highlighted with a single asterisk, and the current dialogue line of the originator of the DEAL KEY transmission is highlighted by double asterisks. The balance of Figures 44 and 45 will be readily understood by one of ordinary skill in the art without any further explanations as they are essentially self-explanatory.

As will be noted from the above, the improved DEAL KEY function of the improved system 30 of the present invention, which results from the use of the DEAL KEY 727 on the subscriber's keyboard, provides a dialogue confirmation function whereby a dialogue line is provided and immediately acknowledged at the sender's keystation upon receipt by the receiver's keystation, with the same dialogue line on the originator's or sender's screen being indicated or highlighted by a double asterisk when the acknowledgment is received. Thus, the DEAL KEY function guarantees that the highlighted text has been delivered to the desired receiver. The DEAL KEY function acts like an end line function in that it causes the line of dialogue to be

transmitted to the receiving party, moves the cursor on the screen to the beginning of a new line, and retains control of the conversation. As was described in reference to Figures 44 and 45, a deal acknowledgement bit is provided in the control indicator word in the text statement record which bit, by way of example, is bit 5.

This is illustrated in Figure 47 which is a diagrammatic illustration of the control indicator word in the text statement record. As was described above with respect to Figure 44, the deal acknowledgement bit is set up when a transmission is DEAL KEY oriented, either as a direct result of the originator pressing the DEAL KEY 727 or on receiving a text statement with bit 5 of the control indicator word set, to which a reply must be sent. The deal acknowledgement bit, as was described with reference to Figure 45, is then checked upon receiving a text statement and if the bit is set, the dialogue line of the receiver is highlighted with a single asterisk and the dialogue line of the originator is highlighted with a double asterisk. This is illustrated in Figure 46 which is a diagrammatic illustration of the order of events relating to a typical DEAL KEY transmission between two subscribers in the improved system 30 of the present invention, assuming that terminal controller 600 is the sender and terminal controller 96 is the receiver. Blocks 2000, 2002 and 2004 in Figure 46, illustrate the appearance of the dialogue line on the screen, with blocks 2000 and 2004 referring to the screen of the sender 600, with block 2002 referring to the screen of the receiver 96.

Thus, the improved system 30 of the present invention unburdens the host computer and enables the terminal controller to perform many of the tasks previously performed only by accessing the SUBSCRIBER FILE of the host computer as well as providing additional functions which enhance the utilization of the system as a conversational video system, such as DUAL CALL LIST and DEAL KEY as well as the improved CONTACT LIST and INHIBIT LIST functions.

Referring now to Figures 48-79, the presently preferred switching concentrator computers, such as switching concentrators 46, 48, 110, 112 and 114, whose hardware was previously described with reference to Figure 5, shall now be described in greater detail hereinafter with reference to their function in providing local network control in the improved system 30 of the present invention. In this regard, it should be noted that preferably a typical switching concentrator computer, such as switching concentrator 46 illustrated in Figure 5, incorporates the packet switching capability of the node computer 42 or 44 in the above example. Thus, if two such switching concentrator computers, such as 46 and 48 in the above example of Figure 2, are connected together by a communications link 123, that part of the system 30 or network traffic intended for one of the switching concentrators 46 or 48 may be directed to the other switching concentrator without the traffic or conversational messages having to go via the node 44 as in the prior system. As was previously referred to with reference to Figures 13A-13P, this is also true for switching concentrator computer 110 which is also connected to computer node 44 as well as to the switching concentrator computer 46 and 48 via modems 105-107, and modems 111-113, and telephone land lines 109 and 115, respectively. Thus as shown by the dotted lines in the previously described example of Figures 13A-13P, with the aforementioned modems being omitted therein for purposes of clarity, switching concentrator computer 48 is directly connected to switching concentrator computer 110 via asynchronous serial line interface 285 for routing or switching conversational messages between switching concentrator computers 48 and 110 under control of the stored packet switching process controller control program or PSP, illustrated in Figures 58-79. Referring to Figure 48, the network configuration of the prior system is shown in which the concentrator computers 46a and 48a, which were not the presently preferred switching concentrator computers 46 and 48, could only be attached to the computer node 44 which supported them. In addition, for reliability, two separate telephone lines were needed between each concentrator computer 46a and 48a and the node 44, with lines 3000 and 3002 being illustrated as linking concentrator 48a to node 44 and with lines 3004 and 3006 being illustrated in Figure 48 as linking concentrator 46a to node 44. However, as shown and preferred in Figure 49, the network configuration of the improved system 30 of the present invention which employs the presently preferred switching concentrators, such as 46 and 48, includes the direct communication link 123 between switching concentrators 46 and 48 and the communication link 152 between switching concentrator 46 and node 44, and communication link 142 between switching concentrator 48 and node 44. Thus, in such a preferred network configuration, adequate reliability is provided by a single line from each switching concentrator 46, 48 to the node 44, since if one line or communication link fails, traffic may be delivered to the node 44 via the other switching concentrator and its link to the node 44. In addition, as was previously described, messages between subscribers on the same node, such as node 44, may be switched directly between the switching concentrators 46 and 48 without having to go through the node 44.

As shown and preferred in Figures 50-54, by employing the presently preferred switching concentrator computers of the present invention in place of the previously utilized concentrator computers of the prior system, increased flexibility and reliability in the communications system network is obtained. Various examples of such flexibility and reliability are illustrated in Figures 50-54. For example, as illustrated in Figure 50, daisy chaining of switching concentrators may be employed up to the capacity of the gateway line to the node supporting the switching concentrators. Such a configuration utilizes a node DMC channel very effectively although it is still susceptible to line failure. Figure 51 illustrates the type of configuration shown in Figure 49 in which two node DMCs are utilized to support two switching concentrator computers but each with an alternate route. As was previously mentioned, the advantage of this arrangement is that conversations between the illustrated pair of switching concentrator computers need not transit the node supporting them. A similar arrangement is also illustrated in Figure 2 in which a third switching concentrator computer is also employed. The network configuration illustrated in Figure 52 is essentially the

same as illustrated in Figure 2 with respect to switching concentrator computers 46, 48 and 110 which are all supported by common computer node 44. Figure 53 illustrates a network configuration in which two nodes and two switching concentrators are employed with each of the switching concentrators being linked to both nodes and with the nodes being linked together although, as illustrated in Figure 53, the switching
 5 concentrators are not directly linked to each other. This type of network configuration protects against node switches. With respect to the network configuration illustrated in Figure 54, this configuration combines the advantages of the arrangements of Figures 51 and 53 wherein two switching concentrators are connected to two nodes as well as being directly connected to each other. Of course, other possible network configurations will readily occur to one of ordinary skill in the art and the configurations illustrated in Figures
 10 50-54 are merely meant to be exemplary of some of the various possibilities. Thus, as is readily apparent from the exemplary network configurations, conversational dialogue need not always transit a node which thereby decreases transmission times and increases node capacity such as, by way of example, to 120-140 packets per second.

Referring now to Figures 55-56, the basic presently preferred software structure of a typical preferred
 15 switching concentrator computer of the present invention shall be described. As was previously mentioned, the hardware for such a typical switching concentrator computer is illustrated in Figure 5. Before discussing the addressing decisions made within a typical switching concentrator computer and within the node with respect to Figure 56, some general parameters with respect to the basic software structure shall be discussed with respect to Figure 55. This software structure will be readily apparent to one of ordinary skill in the art
 20 with reference to the specification herein and the diagrammatic illustration of Figure 55. Suffice it to say that as shown and preferred in Figure 55, the dealing subscriber process or DSP, interfaces directly to the node software and is preferably capable of connecting to a plurality, such as 25, of other similar switching concentrator computers. The Monitor subscriber process or MSP is preferably the same as in the concentrator computer of the prior system. The interface to the network or system 30 is represented by the
 25 DMC network and the interface to the Reuter Monitor data-base in the above example is represented by the DMC MON. The floppy disk is represented by DX and the interface to the display, printer and keyboard is represented by DL. The interface to the other subscribers is represented by DH SUBSCRIBERS. The symbol LM in Figure 55 represents the load manager software which is the software required to down line load the terminal controllers associated with a given switching concentrator computer. The complete set of routing or
 30 switching tables for each switching concentrator computer in the improved system 30 of the present invention is preferably permanently stored in each switching concentrator computer in the system 30 although, if desired, it may be downstream loaded from a central location. With respect to the legend CONTROL in Figure 55, the prime requirement for this CONTROL is preferably to interface with the network or system software to control and monitor the DMC lines. It should be noted that the term DMC as employed
 35 herein refers to a conventional Digital Equipment Corporation interface device utilized between computers.

Referring now to Figure 56, using the basic software structure of Figure 55, the various addressing decisions which occur within a typical switching concentrator computer of the system 30 of the present invention shall now be logically described. It should be noted that these various addressing decisions are equally applicable for a typical node computer in the system 30 and, as such, in describing the packet
 40 switching processing control program, or PSP, herein, the term "node" is meant to universally apply to both the switching concentrator computer and the node computer since in the improved system 30 of the present invention, packets may be routed directly between switching concentrator computers connected via a communications link without transiting a node computer as well as via such a node computer as illustrated in Figure 57. As shown and preferred in Figure 56, the data packets by which the video conversational textual
 45 data messages are transmitted in the preferred system 30 of the present invention are received by the locally retrievably stored PSP from two sources, i.e., the GPDIP, which is the general purpose data interface process which is the software interface to the PSP and refers to those packets originating within the node, and the Line Drivers, which refers to the packets originating externally of the node and arriving at the node via a communications link. These sources are represented by blocks 2500 and 2502, respectively, in Figure 56. On
 50 reception of a packet from either source 2500 or 2502, a subroutine SROUTE, to be described in greater detail with reference to Figures 58-79, is called to determine what routing should now occur. This is represented by blocks 2504a and 2504b in Figure 56. SROUTE provides one of three possible values; namely, no route is found, a reference to a route found, or that the destination, or DST, of the packet is this node. The actions taken on these provided values from SROUTE are as follows. If no route is found, the packets are "dropped"
 55 and the program exits. This is represented by blocks 2506a and 2506b, 2508 and 2510 in Figure 56. If a route is found, the route is checked to see if the destination is this node and if the route is full. If the destination is not this node, but the route is full, the packet is queued internally and the program exits. This is represented by blocks 2512a and 2512b, 2514a and 2514b, 2516 and 2518 in Figure 56. If, however, the route is not full in this instance, then the packet is sent to the Line Driver for transmission, or TX, via the route and the program
 60 exits. This is represented by blocks 2520 and 2522 in Figure 56. If, however, the destination, or DST, for the packet is found to be this node, then if the packets were received from the GPDIP 2500, they are returned as error packets and the program exits, as represented by blocks 2524 and 2510 in Figure 56; whereas if the packets were received from a Line Driver 2502, these packets will be sent to the GPDIP as valid data packets for further processing and the program exits. This is represented by blocks 2526 and 2510 in Figure 56.

Referring now to Figure 57, a diagrammatic illustration of a typical message flow in the improved system 30 of the present invention in connection with the completion of a call between keystations 98 and 602 using the improved switching concentrator computers 48, 110 of the present invention as well as in connection with the transmission of video conversational data messages in data packets between connected keystations 48 and 110 once the call has been completed is shown. In order to set-up the call from keystation 98, the Zurich maker in the example of Figures 13A-13P, to keystation 602, the London taker in the above example, the CONTACT REQUEST is made in the manner previously described with reference to the prior systems. Thus, the CONTACT REQUEST message flow is from keystation 98 to terminal controller 96 to switching concentrator 48 to node 44 to the host computer 38 and therefrom back to node 44 to switching concentrator 110 to terminal controller 600 and finally to keystation 602. Assuming keystation 602 is free and keystation 98 is not inhibited, and keystation 602 accepts the call, then a CONNECT ACCEPT message packet is sent back from terminal controller 600 to switching concentrator 110, which CONNECT ACCEPT packet is then routed directly to switching concentrator 48 via communications link 115, as well as to host 38 via node 44 to inform the host 38 that contact has been established between keystations 98 and 602, and therefrom to terminal controller 96 to establish the packet message transmission conversational link for taker 602 with the maker 98. Thereafter, the data packets during the two-way video conversation between the maker 98 and the taker 602 are routed directly through the switching concentrators 48 and 110 without transiting the node 44, leaving the node 44 and host 38 free. When the call is completed, a DISCONNECT message is then sent in the previously described manner to the host 38 and the parties are disconnected. It should be noted that in the presently preferred system of the present invention, the data message packets under control of the PSP, always preferably take the shortest route.

As further shown and preferred in Figure 57 and as previously described, keystation 98 may set up two video conversations to be carried on at essentially the same time on his terminal in areas 502 and 504. Assuming that these two conversations are with keystation 602, who is supported by the same node 44 as keystation 98, and keystation 305, which is supported by a different node 42, and assuming a network configuration in which switching concentrator 114 is not directly connected to either switching concentrator 110 or 48, then the message flow will be as follows. The set up of the call between keystations 98 and 602 will be as previously described. Similarly, the set-up of the second call or conversation to keystation 305 will be as previously described with reference to the prior system. Thus, assuming the second conversation area 504 to be free, a CONTACT REQUEST message is sent from keystation 98, to terminal controller 96, to switching concentrator 48, to node 44, to host 38, to node 42, to switching concentrator 114, to terminal controller 303, to keystation 305. Assuming keystation 305 is free, has not inhibited keystation 98, and is willing to accept the call, a CONNECT ACCEPT message packet is sent back from terminal controller 303, to switching concentrator 114, to node 42, which CONNECT ACCEPT packet is then routed directly from node 42 to node 44 via communications link 301, as well as to host 38 to inform the host 38 that contact has been established between keystations 98 and 305, and therefrom to switching concentrator 48, to terminal controller 96 to establish the second conversation with keystation 98. Thereafter, the data packets between keystations 98 and 602 relating to the first conversation area 502 are routed directly through the switching concentrators 48 and 110 without transiting the node 44, and the data packets between keystations 98 and 305 are routed directly between the nodes 44 and 42 without transiting the host 38. In addition, it should be noted that there are two available paths for data packets between switching concentrator 48 and switching concentrator 114, either through switching concentrator 110 and nodes 44 and 42, or just through nodes 44 and 42, thereby providing increased reliability. Of course, the network configuration illustrated in Figure 57 is merely exemplary, and any other network configuration within the scope of the present invention may be employed, such as any of the various configurations illustrated in Figures 50-54, such as by directly connecting switching concentrators 110 and 114 as illustrated in Figure 54 or cross-connecting nodes 44 and 42 and switching concentrators 110 and 114 as illustrated in Figure 53. Again, as previously mentioned the data packets will always preferably take the shortest route, with the original CONTACT REQUEST preferably containing data relating to the origin of the call and the route for the CONNECT REQUEST packet which is then sent to the originator to set up the route for the video conversational textual data packets.

Referring now to Figures 58-79, the packet switching processing control program, or PSP, which is preferably retrievably stored in a typical switching concentrator computer of the present invention as well as in the associated node and in host computer, is illustrated by the data flow analysis of Figures 58-79 which provide a concise analysis of the PSP. As will be readily apparent to one of ordinary skill in the art from Figures 58-79, the PSP data flow analysis is presented in a series of diagrams which successively represent lower levels of detail so as to provide successively deeper levels of understanding of the functions of the PSP. In addition, a data dictionary analysis will also be provided hereinafter with respect to the PSP so that one of ordinary skill in the art when considering both the data flow analysis of Figures 58-79 in conjunction with the data dictionary analysis, will readily understand the structure of the PSP stored in the switching concentrator computer. In this regard, Figure 58 is an overall data flow diagram, at the abstract level, of the packet switching process or PSP whose purpose is to control the route of network packets. Thus packets arriving from the GPDIP are given a route and sent on towards their destination via the Line Driver. Packets arriving from the Line Driver are either at their destination, in which case they are delivered to the GPDIP, or enroute to their destination, in which case they are given their next route and sent on again. To enable correct decisions to be made concerning the route a packet should be given, control data enables are kept which are

continually updated according to lines status reports from the Line Driver and according to specific instructions which may arrive from the LCC which is the local control center and is the software interface which reports on line status and which, in its turn, is preferably kept up to date with reports. Figure 59 is a data flow diagram of the first functional level of the PSP in which the functions of the packet switching process control program, or PSP, are explained in a simplified manner that is, nevertheless, accurate. However, the first functional level diagram of Figure 59 does not provide sufficient detail but, is in essence a step closer to the required detail than Figure 58. Similarly, Figures 60 and 61, taken together, provide a second functional level data flow diagram of the PSP which is in even further detail than Figure 59, with the PSP being separated into two parts, Figure 60 dealing with initial input and outputs including the reactions to those inputs, and with Figure 61 dealing with inputs that are the Line Driver's reactions to PSP outputs. It should be noted that the numbered processes represented in Figures 60 and 61 are referred to in a set of subsidiary data flow diagrams which comprise the third functional level. Referring to Figure 62, this data flow diagram shows the functional relations between all the numbered processes depicted in Figures 60 and 61 and is intended to act more as a procedure hierarchy diagram and reference than as a diagram showing events. With the aid of Figures 63-79 which comprise a set of third functional level data flow diagrams for the PSP, taken in conjunction with Figure 62, events may be readily followed through the PSP by one of ordinary skill in the art, and in particular the impact of one event upon another can be followed. With respect to Figures 63-79, they comprise a set of data flow diagrams showing, at a low level, the individual events inside the packet switching process control program, or PSP, with their interrelationships being readily apparent from Figure 62. It should be noted that in Figures 63-79, the various procedures are referred to by name and the functions of those procedures examined, with these procedure generally being referred to in either Figures 60-61 or Figure 62. With respect to Figures 63-79, Figure 63 relates to the function RECEIVE LCC CONTROL, Figure 64 relates to the function MAINTAIN ROUTES TABLE, Figure 65 relates to the function RECEIVE INPUT PACKET, Figure 66 relates to the function RE-ROUTE OUTPUT PACKET, Figure 67 relates to the function PROCESS LINE SUSPENSION, Figure 68 relates to the function PROCESS LINE DEALLOCATION, Figure 69 relates to the function PROCESS PREVIOUS ERROR, Figure 70 relates to the function RECEIVE RETURN BUFFERS, Figure 71 relates to the function PROCESS LINKUP MESSAGE, Figure 72 relates to the function PROCESS LINE SUSPENSION, Figure 73 relates to the function PROCESS LINE DEALLOCATION, Figure 74 relates to the function PROCESS SENT PACKET MESSAGE, Figure 75 relates to the function RECEIVE LOCAL PACKET, Figure 76 relates to the function route packet, Figure 77 relates to the function PROCESS GPDIP ERROR, with Figures 66-73 inclusive relating to the function RECEIVE DRIVER CONTROL, with Figure 78 relating to the function RESTART DRIVER, and with Figure 79 relating to the function VALIDATE LINE, and with the aforementioned 18 functions being numbered 1-18, respectively, in Figures 60-62. In order to further facilitate the understanding of Figures 58-79, the following Table H is provided as a procedure directory for subsidiary diagrams in which the numbers 1-18 are utilized to refer to the aforementioned 18 functions illustrated in Figures 63-79.

TABLE H

	BADPKT	4	
5	CONNCUT	1,10,11	5
	CONNOK	12,18	
	DETACH	6	
	ERRACTION	3,4,5,6,7,8,9,10,11,12,14	
	FINDLINK	14	
10	KILLQ	10,11	10
	LINEATTACH	1	
	LOSEBUFS	8,9,10,11	
	SBADBUF	8	
	SBADWADD	7	
15	SBRPRT	4,13,15	15
	SGIVADDR	1,5,17	
	SGIVBUFS	1,3,5,9,12,17	
	SHOWBUF	15	
	SHOWPATHS	2	
20	SHORTHRESH	2	20
	SINADDR	3	
	SINCTL	7,8,9,10,11,16	
	SIWABORT	10	
	SIWDE	11	
25	SIWLINKUP	9	25
	SIWREADRETN	8	
	SLCCERR	1	
	SLCTRL	1	
	SLNEWROUTE	2	
30	SOPENBUF	4	30
	SOUTADDR	12	
	SOUTCL	4,5,6,7,16	
	SOWABORT	5	
	SOWDE	6	
35	SOWRITERETN	4	35
	SPREADBUFS	12	
	SROUTE	3,4,13,14	
	STONET	13	
	VALCONMC	9,14,18	
40	VALREQ	9,14,18	40

Not all of the packet switching process control program, or PSP procedures are included in the detailed diagrams of Figures 63-69. The procedures not included whose function will be readily understood by one of ordinary skill in the art are enumerated below in the following Table I.

45 45

TABLE I

50	ATTBMAP	called by LINEATTACH to get machine and line names from buffer	50
	LINFDR	called by SOUTADDR, SINADDR, SLCTRL to match DRIVER to Line Table entry	
	PACKVALBUF	called by VALCONMC to load validation packet	
	SHARELINE	called by LINEATTACH when a line is being added to a path of shared lines	
	SPBAD	Just calls ERRACTION	
55	SPCWD	to do with a Watchdog	55
	SPINIT	initialization, procedure 1 in Rex entry points	
	SPNAME	initialization, sets up machine name once only	
	SRILEG	return procedure if non-existent process is called - fatal unless testing	
	STRACE	reserved for any future trace facility implementation	
60	UNSHARELINE	called by DETACH when a line is being removed from a path of shared lines	60

As was previously mentioned, a data dictionary will now be provided to further facilitate the understanding of the PSP. Thus, the control table contents preferably consists of a Routes Table, a Paths Table, and a Lines Table which are all updated by information from the LCC and Line Drivers and used to control the routing of packets. The Lines Table is also used to record information on the condition of a line

65 65

which is used to determine instructions for line control given to the Line Drivers. With respect to the Routes Table, for each final destination node there are preferably given three choices of route. The route consists of a path, that is the next node for the packet to travel via, and a threshold, that is the maximum number of packets allowed to be on a line in the path. The packet router, termed SROUTE, illustrated in Figure 76, 5 therefore, given a packet's destination, will be able to determine the next node to which the packet should be sent. If for any reason a route cannot be used, then a second or third choice may be available. With respect to the Paths Table, for each directly connected node, there is a path record, consisting of a status, that is whether the path is usable, unusable, or non-existent, the total number of usable lines in the path, and a reference to a line in the path, which may be one of several. The packet router, therefore, uses the route to 10 access the Paths Table, obtains a line, and an indication of how many lines may be available. With respect to the Lines Table, for each line there is a full record of information of which the packet router uses the driver process number, that is the physical address for the line, a loading figure, that is the number of packets on the line, a "chain" pointer, that is a reference to another line in the same path, and a connection status that is to confirm that the line is usable. The packet router, therefore, knowing which line it is interested in and how 15 many others there are to choose from, is able to choose a usable line, and if there is a choice, then one with the most loading. Having chosen a line, the address to which the packet is sent is read from the record. The Routes Table includes the function PATHNO which represents a path of one or more lines to a directly connected node, and is a number indicating which node; and the function THRESL which indicates the maximum number of packets that should be sent down the line and still be outstanding. The Paths Table 20 includes the functions PSTAT which gives the overall status of the path, whether it can be used or not; VALINES which gives the number of lines in the path that are currently usable; and FLINE which gives a reference to a line, which may be the first of several, in the path. The Lines Table includes the functions DRIVADD which gives the driver process number which enables a line to be addressed by the program code; CURLOAD which gives the current loading on the line in numbers of packets which equals the number of 25 packets sent to the driver, but not yet acknowledged as transmitted; NBUFHELD which gives the number of buffers being held by the Line Driver for reception of incoming packets; SHRLINE which points to another line, in the same path, which in turn may point to yet another line and is used in paths having multiple line; LMES which contains the last LCC command code received for the line and used in replys back to the LCC; PINTQ which gives the number of packets queued up for the line when its threshold has been reached; 30 WTRIES which, when the line is being brought up, gives the number of "still trying" messages received from the Line Driver; LSTATUS which gives the current status of the line and which may be the direct result of an LCC command or a Line Driver report; CONSTAT which, when the line is up, gives the connection status, that is, gives confirmation that the node at the other end of the line can be communicated with; PSPREQ which gives an indication that the PSP has re-sent an MREC back to itself rather than dealing with it straight away, 35 in order to create a delay in which other MRECS may arrive; TONODE which gives the number of the node to which the line is connected; VCSSENT which gives an indication that the PSP has sent a connection validation packet and is used in the process of setting CONSTAT; and LINUM which represents the line name, holding the last character of the five character line name. Having defined these terms, the control table is enumerated below in the following Table J.

TABLE J

DATA ITEM	VALUES HELD	MEANING	WRITTEN BY	READ BY
CONSTAT (lines)	VALID 3 2 NONVAL	Validation packet sent O.K.) Intermediate values: in) process of validation Line not validated yet	CONNCUT CONNOK DETACH SOUTADDR VALCONMC VALREQ	CONNOK FINDLINK SOUTADDR VALREQ
CURLOAD	< = THRESL > = 0	) Loading varies between) zero and permitted maximum	KILLQ SOUTADDR SOWRITERETN SROUTE VALCONMC	FINDLINK SINADDR SOWABORT SOWRITERETN STONET
DRIVADD (lines)	0 DRIVER	Record has been cleared. Process address as passed from LCC in RMAUX mrec slot	DETACH LINEATTACH	LINFDR SOUTADDR SROUTE VALCONMC
FLINE (paths)	0 LINENTRY	Record has been cleared. First free slot in Lines table, corresponding to first line in path	LINEATTACH	FINDLINK LINEATTACH UNSHARELINE
LINUM (lines)	0 LINAME	Record has been cleared. Line name as passed from LCC in buffer	DETACH LINEATTACH	<i>unused</i>
LMES (lines)	0 LRAL LRRE	Record has been cleared Allocate command received. Resume line command received	DETACH SLCTRL	SBADWADD SIWLINKUP
LSTATUS (lines)	UP Goup DOWN SUSP ALOC DEAL DEAD	Allocate/resume line done. Allocate/resume line started. Line errors detected. Suspend line started. Suspend line done. Deactivate line started Deactivate line done.	DETACH LINEATTACH SBADWADD SIWABORT SIWDE SIWLINKUP SIWREADRETN SLCTRL SOWABORT	LINEATTACH SBADWADD SIWABORT SIWDE SIWLINKUP SIWREADRETN SLCTRL SCWABORT SOWDE

NBUFHELD	< = SVMBUF > = 0	) Buffers vary between zero) and maximum required	LINEATTACH SINADDR SIWLINKUP SLCTRL SOWABORT SPREADBUFS	SIWLINKUP SLCTRL SOWDE SPREADBUFS
PATHNO (routes)	0 decimal integer	Record has been cleared Node number as passed from LCC in Rreply, Rerrep, or Rmaux mrec slot	SLNEWRROUTE	FINDLINK SHOWPATHS
PINTQ (lines)	0 < = THRESL- SWPMAX	No packets are waiting Packets are waiting	KILLQ SINADDR SOUTADDR SOWRITERETN STONET	KILLQ
PSPREQ (lines)	0 1	No mrec has been re-queued An mrec has been re-queued	DETACH SOWABORT SOWDE	SOWDE
PSTAT (paths)	OPEN CLOSED NONEX	> = 1 path lines have CONSTAT= VALID No path lines have CONSTAT= VALID Path does not exist	CONNOCUT CONNOK LINEATTACH UNSHARELINE	FINDLINK
SHRLINE (lines)	0 LINENTRY NEWLINE FIRSTLINE	Record has been cleared i.e. = FLINE; path has this line only Points to next shared line in path i.e. = FLINE in LINENTRY's record; last line 'chained' to path	LINEATTACH SHARELINE UNSHARELINE	FINDLINK SHARELINE UNSHARELINE
THRESL (routes)	0 decimal integer	Record has been cleared. Threshold as passed from LCC in Rreply, Rerrep, or Rmaux mrec slot	SLNEWRROUTE	FINDLINK SHOWTHRESH

TONODE (lines)	0 NODENO	Record has been cleared Node number as derived from buffer passed by LCC	DETACH LINEATTACH	PACKVALBUF SINADDR UNSHARELINE
VALINES (paths)	0 decimal integer	Path contains no validated lines Number of valid lines in path	CONNCUT CONNOK	CONNCUT <i>unused</i>
VCSENT (lines)	0	Validation packet has not been set. N.B.: no longer set when validation packet has been sent	CONNCUT DETACH	
WTRIES (lines)	> = 0 < = oct 10000	) Count increments on receipt) driver message: when reaches maximum, message sent to LCC and count reset	DETACH SIWLINKUP	SIWLINKUP

By using the improved switching concentrator computers in the improved system 30 of the present invention in place of the prior system concentrator computers, local network control is provided so that connections may be made directly between concentrators without having to go through a node, under appropriate circumstances such as when the parties share a common node, as well as providing a much more flexible network configuration. Summarizing the improved conversational video system 30 of the present invention, by the use of this system, it enables, through the use of a video display terminal, subscribers to contact any subscribers throughout a world-wide network, to conduct interactive video conversations with these subscribers, to conduct two such conversations simultaneously with two different subscribers which can be set up with a single call, to obtain supplementary retrievable data which can be displayed during the conducting of such a conversation and which may assist the caller in connection with the conversation, particularly if it is some type of dealing transaction in which such supplementary data may be helpful, it enables a called subscriber to receive a plurality of incoming calls and randomly select any one of these calls irrespective of time of receipt and dependent on certain parameters such as the identity of the caller and the interest message initiated by that caller, it enables hard copy print-out of the video communications, it enables pre-preparation of responses while an incoming message is being received, it enables transmission of the video communication message in short segments facilitating rapid transmission and response without causing excessive load on the packet switching network, it enables direct packet switching between concentrators, it enables rapid subscriber contact through the use of CALL LISTS, it enables a subscriber to screen out unwanted calls through the use of INHIBIT LISTS, and it enables immediate confirmation of message receipt through the use of DEAL KEY. All of the above features help in providing an effective conversational video communications systems of the type which will enable rapid subscriber to subscriber communication and completion of dealing transactions in such situations when the system is employed for that purpose.

It is to be noted that as used throughout the specification and claims, the term "keystation" is also meant to refer to "subscriber" which may consist of several terminals all having the same identification code.

It is to be understood that the above described embodiments of the invention are merely illustrative of the principles thereof and that various modifications may be carried out without departing from the spirit and scope of the present invention.

30 CLAIMS

1. In a video communication network capable of providing textual data messages to a plurality of subscriber terminals throughout said network, at least a portion of said plurality of subscriber terminals comprising subscriber keystations, each of said subscriber keystations comprising a keyboard means for operator input of textual data messages and associated data control signals to said network via said keyboard means and a video display means for providing a textual video display of at least keyboard generated data input to said network; the improvement comprising at least one message switching interface means for routing video conversational textual data message calls throughout said network, said data messages being transmitted through said network in a plurality of data packets, a plurality of said keystations being operatively connected to said one message switching interface means, said one message switching interface means comprising message routing logic means and storage means operatively connected to said message routing logic means for providing message routing logic control signals and further comprising display control logic means and local video display storage means for locally storing video conversational textual data for providing a video display thereof to at least a pair of said keystations which are operatively connected together through said one interface means in a completed call in said network, said keyboard means comprising means for providing unique calling signals to said interface means for initiating calls to a designated keystation portion of said plurality of keystations in said network, said one interface means further comprising means for receiving said calling signals provided thereto for completing a call to said designated connected keystation, said message routing logic means comprising means for controlling the routing of said calling signals and said data packets to said designated keystations to control the completion and logic means and a local storage means operatively connected thereto, each of said local storage means comprising means for locally retrievably storing a copy of said packet routing control program, each of said local message routing logic means comprising means capable of accessing said locally retrievably stored packet routing control program in response to said calling signals and said data packet provision between said keystations connected to said switching concentrator computer message routing means for enabling direct routing of calls between said keystations connected to said switching concentrator computer message routing means.

2. A video conversational communication network in accordance with claim 1 wherein said one pair of switching concentrator computer message routing means are directly connected to each other via said message communications link for enabling said direct routing of said data packets between said keystations connected thereto without routing said data packets through said one node computer message routing means, whereby said data packets may be transmitted between said connected keystations without having to transit said node.

3. A video conversational communication network in accordance with claim 2 wherein said one message switching interface means further comprises at least another of said node computer message routing

means, one of said one pair of switching concentrator computer message routing means being directly connected to said one node computer message routing means and the other of said one pair of switching concentrator computer message routing means being directly connected to said other of said one pair of switching concentrator computer message routing means, with said one pair of switching concentrator computer message routing means further being directly connected to each other via said message communications link.

4. A video conversational communication network in accordance with claim 3 wherein said one and said other of said node computer message routing means are further directly connected to each other via said message communications link.

5. A video conversational communication network in accordance with claim 2 wherein said one message switching interface means further comprises a third one of said switching concentrator computer message routing means directly connected to said one pair of said switching concentrator computer message routing means via said message communications link for directly routing calls between said one pair of said switching concentrator computer message routing means and said third one of said switching concentrator computer message routing means, another of said keystation terminal controller interface means being operatively connected between another keystation in said plurality of keystations and said third one of said switching concentrator computer message routing means.

6. A video conversational communication network in accordance with claim 5 wherein said one pair and said third one of said switching concentrator computer message routing means are connected together via said message communications link in a daisy chain configuration with said one node computer message routing means.

7. A video conversational communication network in accordance with claim 5 wherein said third one of said switching concentrator computer message routing means is directly connected to each one of said one pair of switching concentrator computer message routing means via said message communications link.

8. A video conversational communication network in accordance with claim 5 wherein each one of said one pair of said switching concentrator computer message routing means are directly connected to said one node computer message routing means.

9. A video conversational communication network in accordance with claim 8 wherein said third one of said switching concentrator computer message routing means is only connected via said message communications link to said one node computer message routing means via said connections through said one pair of said switching concentrator computer message routing means.

10. A video conversational communication network in accordance with claim 7 wherein said third one of said switching concentrator computer message routing means is only connected via said message communications link to said one node computer message routing means via said connections through said one pair of said switching concentrator computer message routing means.

11. A video conversational communication network in accordance with claim 1 wherein each one of said one pair of said switching concentrator computer message routing means are directly connected to said one node computer message routing means.

12. A video conversational communication network in accordance with claim 1 wherein said one message switching interface means further comprises at least another of said node computer message routing means, each of said one pair of said switching concentrator computer message routing means being directly connected to each of said node computer message routing means via said message communications link.

13. A video conversational communication network in accordance with claim 12 wherein said one and said other of said node computer message routing means are further directly connected to each other via said message communications link.

14. A video conversational communication network in accordance with claim 1 wherein said display control logic means comprises means for initiating transmission of said keyboard generated video conversational textual data packets between said connected keystations conducting of said initiated calls, said display control logic means comprising means for providing on said pair of connected keystation video display means a video display of video conversational textual data transmitted in said data packets between said connected keystations in said network with which said call has been completed via said separate keyboard means associated with said pair of connected keystations, said keyboard means calling signal providing means further comprising means for providing said data packets to said interface means for providing said video conversational textual data messages between said connected keystations during a call therebetween, said one message switching interface means storage means comprising means for retrievably storing a packet routing control program for controlling the routing of said data packets between said connected key stations during said call therebetween, said switching interface means message routing logic means comprising means capable of accessing said packet routing control program in response to said calling signals and said data packet provision for connecting and routing said provided data packets between said connected keystations, said one message switching interface means comprising at least one node computer message routing means, at least one pair of switching concentrator computer message routing means operatively connected to said one node computer message routing means and to each other via a message communications link and at least one keystation terminal controller interface means operatively connected between each of said keystations between which said call is completed and each of said pair of switching concentrator computer message routing means, said node computer message routing means

comprising said message routing logic means and said storage means operatively connected thereto, each of said switching concentrator computer message routing means comprising a local message routing in multicharacter data packets comprising less than the total video displayable data content of one video displayable line of one of said video textual data conversational messages.

15. A video conversational communication network in accordance with claim 2 wherein said display control logic means comprises means for initiating transmission of said keyboard generated video conversational textual data packets between said connected keystations in multicharacter data packets comprising less than the total video displayable data content of one video displayable line of one of said video textual data conversational messages.

16. A video conversational communication network in accordance with claim 6 wherein said display control logic means comprises means for initiating transmission of said keyboard generated video conversational textual data packets between said connected keystations in multicharacter data packets comprising less than the total video displayable data content of one video displayable line of one of said video textual data conversational messages.

17. A video conversational communication network in accordance with claim 8 wherein said display control logic means comprises means for initiating transmission of said keyboard generated video conversational textual data packets between said connected keystations in multicharacter data packets comprising less than the total video displayable data content of one video displayable line of one of said video textual data conversational messages.

18. A video conversational communication network in accordance with claim 9 wherein said display control logic means comprises means for initiating transmission of said keyboard generated video conversational textual data packets between said connected keystations in multicharacter data packets comprising less than the total video displayable data content of one video displayable line of one of said video textual data conversational messages.

19. A video conversational communication network in accordance with claim 13 wherein said display control logic means comprises means for initiating transmission of said keyboard generated video conversational textual data packets between said connected keystations in multicharacter data packets comprising less than the total video displayable data content of one video displayable line of one of said video textual data conversational messages.

20. A video conversational communication network in accordance with claim 1 wherein said display control logic means comprises means for providing on said one connected keystation video display means a substantially simultaneous video display of video conversational textual data received from two different designated keystations in said network connected to different ones of said switching concentrator computer message routing means through which calls are completed via said separate keyboard means associated with said two different designated keystations and transmitted to said two different designated keystations via said keyboard means associated with said one connected keystation, whereby different video conversations may be substantially simultaneously carried out with different keystations on a common video display.

21. A video conversational communication network in accordance with claim 2 wherein said display control logic means comprises means for providing on said one connected keystation video display means a substantially simultaneous video display of video conversational textual data received from two different designated keystations in said network connected to different ones of said switching concentrator computer message routing means through which calls are completed via said separate keyboard means associated with said two different designated keystations and transmitted to said two different designated keystations via said keyboard means associated with said one connected keystation, whereby different video conversations may be substantially simultaneously carried out with different keystations on a common video display.

22. A video conversational communication network in accordance with claim 6 wherein said display control logic means comprises means for providing on said one connected keystation video display means a substantially simultaneous video display of video conversational textual data received from two different designated keystations in said network connected to different ones of said switching concentrator computer message routing means through which calls are completed via said separate keyboard means associated with said two different designated keystations and transmitted to said two different designated keystations via said keyboard means associated with said one connected keystation, whereby different video conversations may be substantially simultaneously carried out with different keystations on a common video display.

23. A video conversational communication network in accordance with claim 8 wherein said display control logic means comprises means for providing on said one connected keystation video display means a substantially simultaneous video display of video conversational textual data received from two different designated keystations in said network connected to different ones of said switching concentrator computer message routing means through which calls are completed via said separate keyboard means associated with said two different designated keystations and transmitted to said two different designated keystations via said keyboard means associated with said one connected keystation, whereby different video conversations may be substantially simultaneously carried out with different keystations on a common video display.

24. A video conversational communication network in accordance with claim 9 wherein said display control logic means comprises means for providing on said one connected keystation video display means a substantially simultaneous video display of video conversational textual data received from two different designated keystations in said network connected to different ones of said switching concentrator computer message routing means through which calls are completed via said separate keyboard means associated with said two different designated keystations and transmitted to said two different designated keystations via said keyboard means associated with said one connected keystation, whereby different video conversations may be substantially simultaneously carried out with different keystations on a common video display. 5
25. A video conversational communication network in accordance with claim 13 wherein said display control logic means comprises means for providing on said one connected keystation video display means a substantially simultaneous video display of video conversational textual data received from two different designated keystations in said network connected to different ones of said switching concentrator computer message routing means through which calls are completed via said separate keyboard means associated with said two different designated keystations and transmitted to said two different designated keystations via said keyboard means associated with said one connected keystation, whereby different video conversations may be substantially simultaneously carried out with different keystations on a common video display. 10 15
26. A video conversational communication network in accordance with claim 1 wherein said one message switching interface means further comprises at least one host computer network control means with said one node computer message routing means being operatively connected thereto, said host computer network control means comprising remote message routing logic means and remote storage means operatively connected thereto, said remote storage means comprising means for remotely retrievably storing a copy of said packet routing control program, said remote message routing logic means comprising means capable of accessing said remotely retrievably stored packet routing control program in response to said unique calling signals provided thereto for completing said call to said designated connected keystation, said data packets being transmitted between said connected keystation after said call has been completed therebetween without intervention of said one host computer network control means. 20 25
27. A video conversational communication network in accordance with claim 26 wherein said one pair of switching concentrator computer message routing means are directly connected to each other via said message communications link for enabling said direct routing of said data packets between said keystations connected thereto without routing said data packets through said one node computer message routing means, whereby said data packets may be transmitted between said connected keystations without having to transit said node. 30
28. A video conversational communication network in accordance with claim 27 wherein said message routing logic means selects the shortest route for said data packets in accordance with said retrievably stored packet routing control program. 35
29. A video conversational communication network in accordance with claim 27 wherein said one message switching interface means further comprises at least another of said node computer message routing means, one of said one pair of switching concentrator computer message routing means being directly connected to said one node computer message routing means and the other of said one pair of switching concentrator computer message routing means being directly connected to said other of said node computer message routing means, with said one pair of switching concentrator computer message routing means further being directly connected to each other via said message communications link, said other of said node computer message routing means being operatively connected to said one host computer network control means. 40 45
30. A video conversational communication network in accordance with claim 29 wherein said one and said other of said node computer message routing means are further directly connected to each other via said message communications link. 50
31. A video conversational communication network in accordance with claim 27 wherein said one message switching interface means further comprises a third one of said switching concentrator computer message routing means directly connected to said one pair of said switching concentrator computer message routing means via said message communications link for directly routing calls between said one pair of said switching concentrator computer message routing means and said third one of said switching concentrator computer message routing means, another of said keystation terminal controller interface means being operatively connected between another keystation in said plurality of keystations and said third one of said switching concentrator computer message routing means. 55
32. A video conversational communication network in accordance with claim 31 wherein said one pair and said third one of said switching concentrator computer message routing means are connected together via said message communications link in a daisy chain configuration with said one node computer message routing means. 60
33. A video conversational communication network in accordance with claim 31 wherein said third one of said switching concentrator computer message routing means is directly connected to each one of said one pair of switching concentrator computer message routing means via said message communications link. 65

34. A video conversational communication network in accordance with claim 31 wherein each one of said one pair of said switching concentrator computer message routine means are directly connected to said one node computer message routing means.

35. A video conversational communication network in accordance with claim 34 wherein said third one 5 of said switching concentrator computer message routing means is only connected via said message communications link to said one node computer message routing means via said connections through said one pair of said switching concentrator computer message routing means. 5

36. A video conversational communication network in accordance with claim 33 wherein said third one 10 of said switching concentrator computer message routing means is only connected via said message communications link to said one node computer message routing means via said connections through said one pair of said switching concentrator computer message routing means. 10

37. A video conversational communication network in accordance with claim 26 wherein each one of said one pair of said switching concentrator computer message routing means are directly connected to said one node computer message routing means.

38. A video conversational communication network in accordance with claim 26 wherein said one 15 message switching interface means further comprises at least another of said node computer message routing means, each of said one pair of said switching concentrator computer message routing means being directly connected to each of said node computer message routing means via said message communica- 20 tions link, said other of said node computer message routing means being operatively connected to said one host computer network control means. 20

39. A video conversational communication network in accordance with claim 38 wherein said one and said other of said node computer message routing means are further directly connected to each other via said message communications link.

40. A video conversational communication network in accordance with claim 26 wherein said display 25 control logic means comprises means for initiating transmission of said keyboard generated video conversational textual data packets between said connected keystations in multicharacter data packets comprising less than the total video displayable data content of one video displayable line of one of said video textual data conversational messages. 25

41. A video conversational communication network in accordance with claim 26 wherein said display 30 control logic means comprises means for providing on said one connected keystation video display means a substantially simultaneous video display of video conversational textual data received from two different designated keystations in said network connected to different ones of said switching concentrator computer message routing means through which calls are completed via said separate keyboard means associated with said two different designated keystations and transmitted to said two different designated keystations 35 via said keyboard means associated with said one connected keystation, whereby different video conversations may be substantially simultaneously carried out with different keystations on a common video display. 35

42. A video conversational communication network substantially as hereinbefore described with reference to the accompanying drawings.