

(No Model.)

G. H. FISHER.
CARD GAME COUNTER.

No. 483,715.

Patented Oct. 4, 1892.

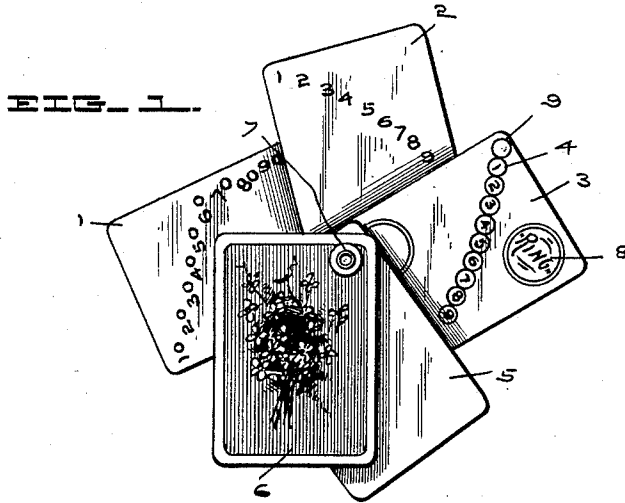


FIG. 2.

FIG. 3.

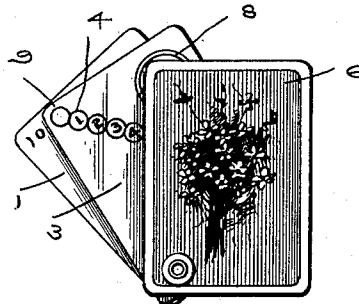
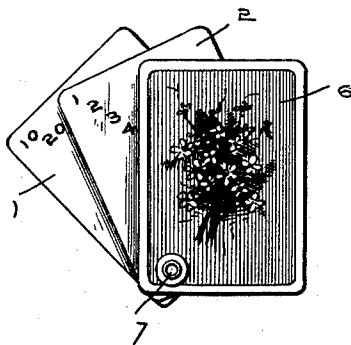
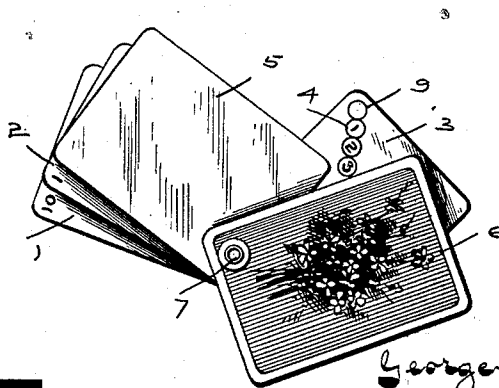


FIG. 4.



Witnesses

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UNITED STATES PATENT OFFICE.

GEORGE H. FISHER, OF SOUTH BEND, INDIANA.

CARD GAME-COUNTER.

SPECIFICATION forming part of Letters Patent No. 483,715, dated October 4, 1892.

Application filed June 13, 1892. Serial No. 436,465. (No model.)

To all whom it may concern:

Be it known that I, GEORGE H. FISHER, of South Bend, county of St. Joseph, and State of Indiana, have invented certain new and useful Improvements in Game-Counters; and I do hereby declare that the following is a full, clear, and exact description thereof, reference being had to the accompanying drawings, in which like figures refer to like parts.

My invention relates to an improvement in game-counters, and especially to that class made of cards, and will appear from the following description.

In the drawings, Figure 1 shows the counter with all the cards visible. Fig. 2 shows the counter so arranged as to show twenty-four games or points won. Fig. 3 is a counter arranged to show fourteen points in the ring or games lost. Fig. 4 shows the cards arranged to show three games won and eleven points on the fourth game.

In detail, 1 represents a card on which the tens are shown, 2 a card showing units for counting points and games won, and 3 is a card showing units in rings. 4 is a blank card, and 5 the cover-card, all these cards being fastened by any suitable fastening 7 on which the cards will readily turn. The card 3 shows a large ring 8 surrounding the word "ring," and the first ring 9 in the series of small rings is blank, and in the other rings are numbers up to and including "9." These cards are preferably made like the cards in the deck with which they are used, and when the counter is closed it can readily be inserted in the case along with the deck of cards.

The operation of my counter is as follows: In counting points or games won the cover-cards are turned on the fastener 7 to the right far enough to show the number of points or games won, if that be units. If that be tens, the units-card 2 is likewise turned on the fastener 7 to the right, so as to show the proper numeral designating the tens. Thus if the number of points won is twenty-four the "20" will be shown on the card 1 and the "4" on the card 2, as seen in Fig. 2. This operation can be continued to a number as high as "99" or any other number which it may be desired to put on the cards. To show the points in the ring or points or games lost, the cover-

cards are turned on the fastener 7 so as to reveal the proper number in the ring on card 3. If the number of points in the ring be more than nine, the tens-card 1 is used, as in counting games won, so that if there be fourteen points in the ring or fourteen games lost the "10" will be shown on card 1 and the "4" in the ring on card 3, as seen in Fig. 3. If the number of points in the ring or games lost be ten, this is shown by turning the cards so as to reveal the "10" on card 1 and the blank ring on card 3. The purpose of this blank ring is to show that the tens figure which may be revealed designates the number of points in the ring. If the game be such that it is desired to count both the points and the games, the tens-card 1, the units-card 2, and the blank card 5 are used for the purpose of counting points, while the ring-card 3, in connection with the cover-card 6, is used to count the games, as shown in Fig. 4. Of course for the purpose of counting games either card 2 or card 3 may be used, and also the blank card 5 and the cover-card 6 may be transposed, both cards being designed for the same purpose.

What I claim as my invention, and desire to secure by Letters Patent, is the following:

1. A game-counter consisting of cards fastened together at one point so as to revolve about the point independently, with suitable numerals shown upon some of the cards, others of the cards left blank, so that the number of points and games may be shown by so turning the blank cards as to reveal the desired number on the numbered cards, substantially as shown and described.

2. A game-counter consisting of cards so fastened together at one point that they can be turned independently of each other, one card showing numerals of tens, another card showing units, and a third card being a cover, so that by turning the cards the number of games or points may be shown on the numbered cards, substantially as shown and described.

3. In a game-counter, cards so fastened together at the lower left-hand corner of each that the cards can be turned independently of each other, the lower card showing numerals in tens, the card above it showing units, and

a third card showing units in rings, with blank cards above them, so that by turning the cards in relation to each other the desired number of games or points won or lost may be shown on the numbered cards, substantially as shown and described.

4. A game-counter consisting of five cards so fastened at their lower left-hand corners that they can be turned independently, the under card showing numerals in tens, a card above it showing units, and a third card showing units in rings, with two cover-cards, so that the games and points won or lost may be designated, substantially as shown and described.

5. A game-counter consisting of five cards

shaped like playing-cards, such cards so fastened together at the lower left-hand corners that they can be turned independently, the under card showing numerals in tens and a third card showing units in rings and having a blank ring at an upper corner, in combination with cover-cards, whereby the points and games won and lost may be designated, substantially as shown and described.

In witness whereof I have hereunto set my hand this 6th day of June, 1892.

GEORGE H. FISHER.

Witnesses:

CHARLES J. LONZO,
O. S. WITHERILL.