



US00D366802S

United States Patent [19]

[11] **Patent Number:** **Des. 366,802**

Roberts et al.

[45] **Date of Patent:** ****Feb. 6, 1996**

[54] **CASE FOR A VIDEO GAME**

D. 342,379	12/1993	Taniyama	D6/634
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4,886,166	12/1989	Bankier et al.	206/387
5,016,752	5/1991	Haugen	206/455

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[57] **CLAIM**

[**] Term: **14 Years**

The ornamental design for a case for a video game, as shown and described.

[21] Appl. No.: **25,335**

DESCRIPTION

[22] Filed: **Jun. 30, 1994**

FIG. 1 is a perspective view of a case for a video game in a closed position, showing our new design;
FIG. 2 is a top plan view thereof;
FIG. 3 is a front elevational view thereof;
FIG. 4 is a right hand end elevational view of FIG. 3;
FIG. 5 is a rear elevational view of FIG. 3;
FIG. 6 is a bottom plan view of FIG. 2; and,
FIG. 7 is a top plan view of FIG. 2 with the case in full open position.

[52] U.S. Cl. **D6/632**; D6/634

[58] Field of Search D3/201; D6/407,
D6/632, 634; 206/387, 444, 455

[56] **References Cited**

U.S. PATENT DOCUMENTS

D. 288,983	3/1987	Talopp	D6/407
D. 334,284	3/1993	Horikiri	D6/631

1 Claim, 3 Drawing Sheets

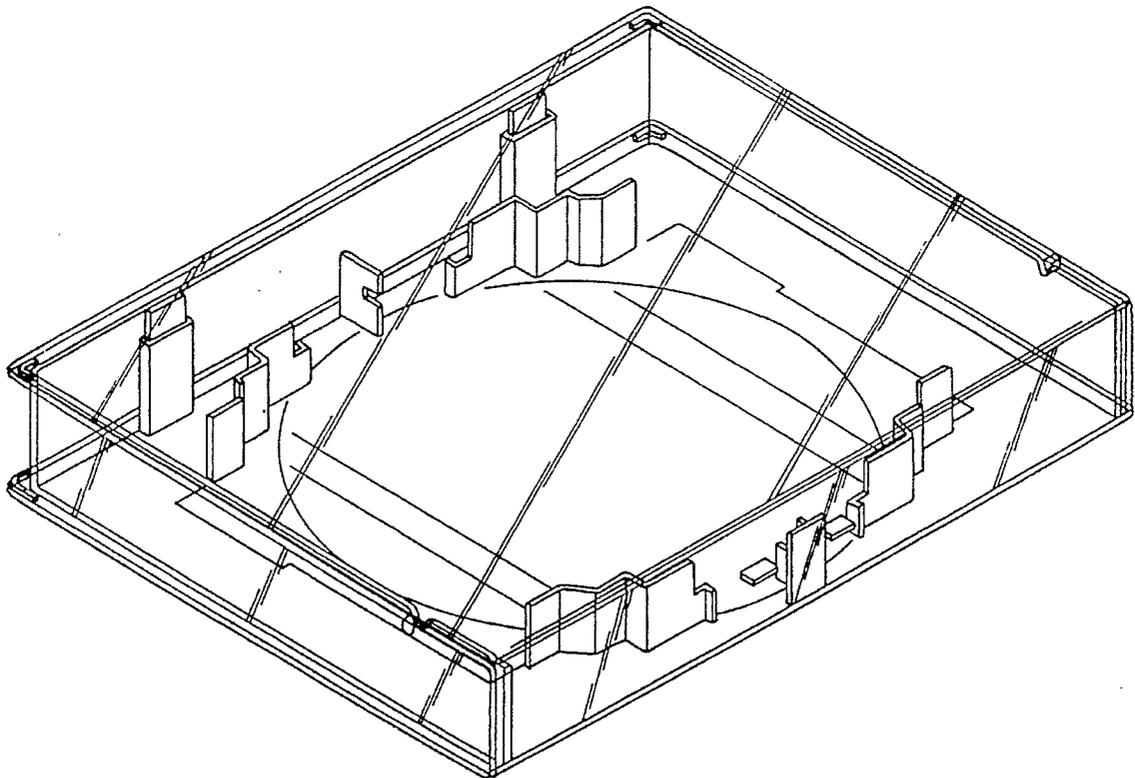


Fig. 1

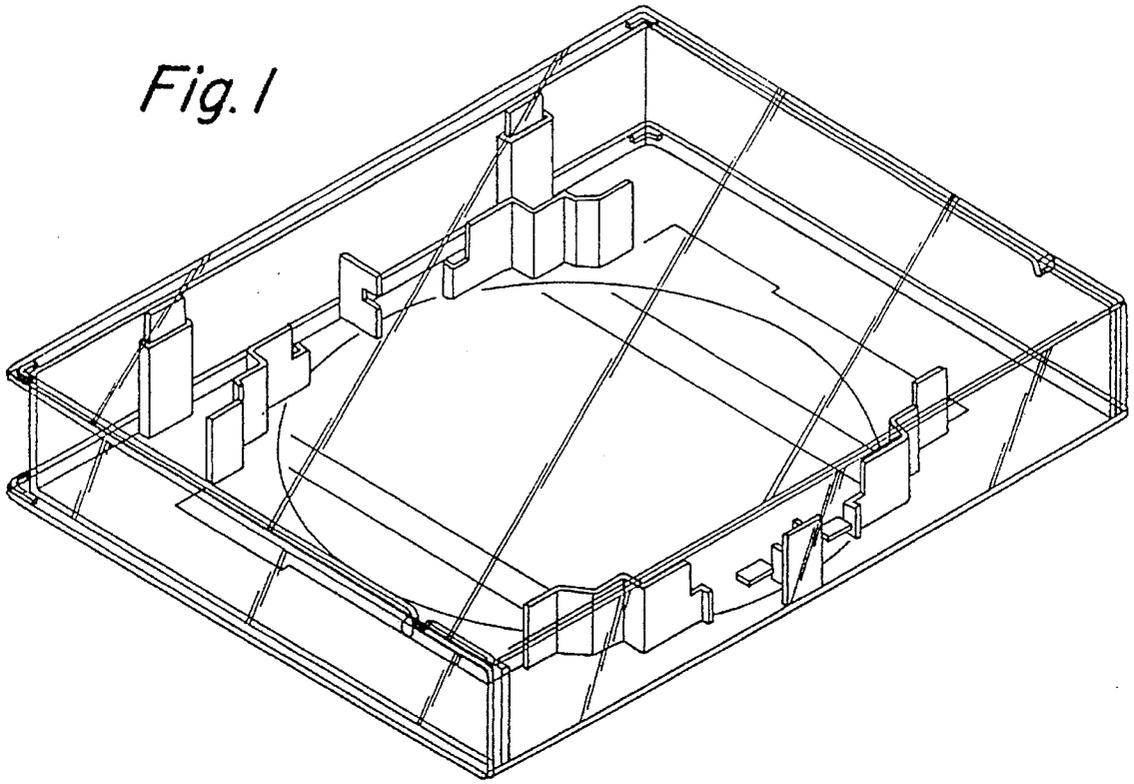


Fig. 2

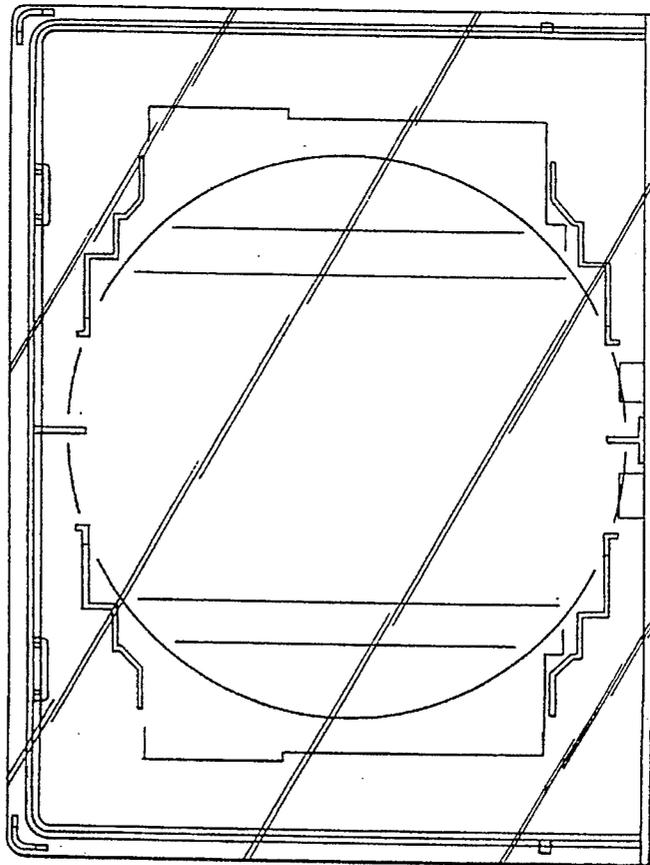


Fig. 3

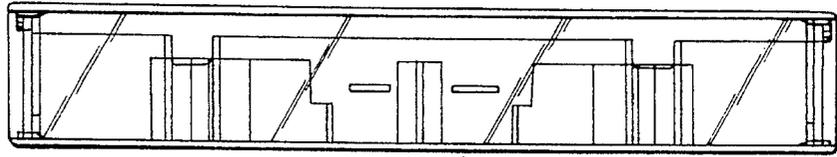


Fig. 4

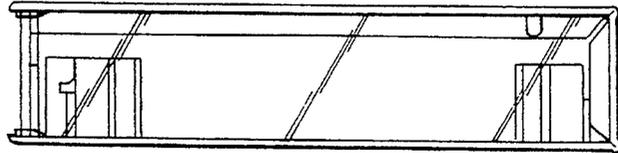


Fig. 5

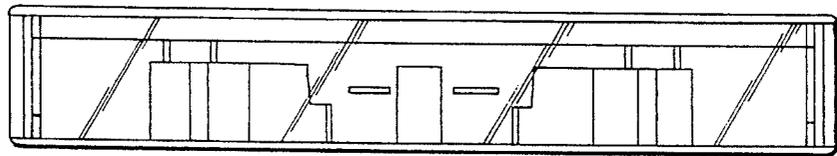
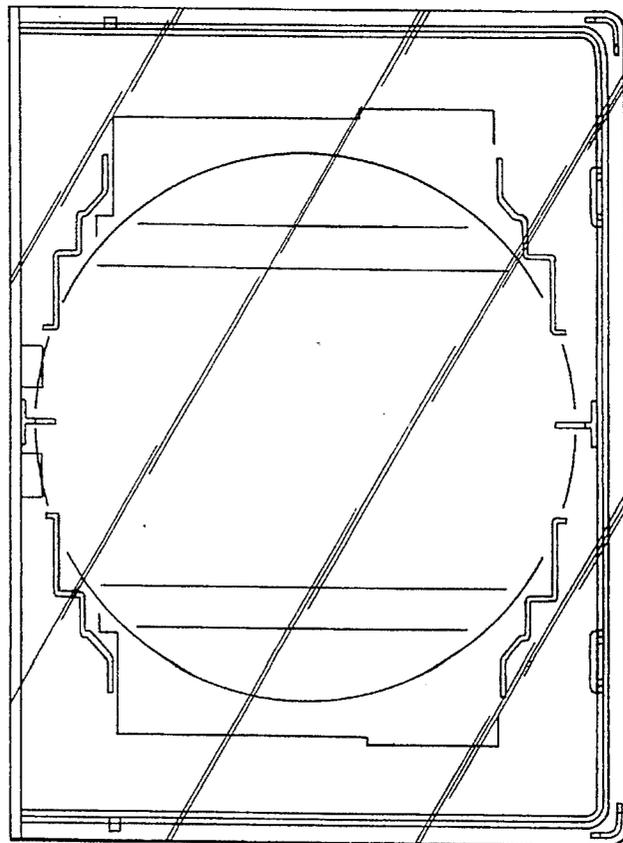


Fig. 6



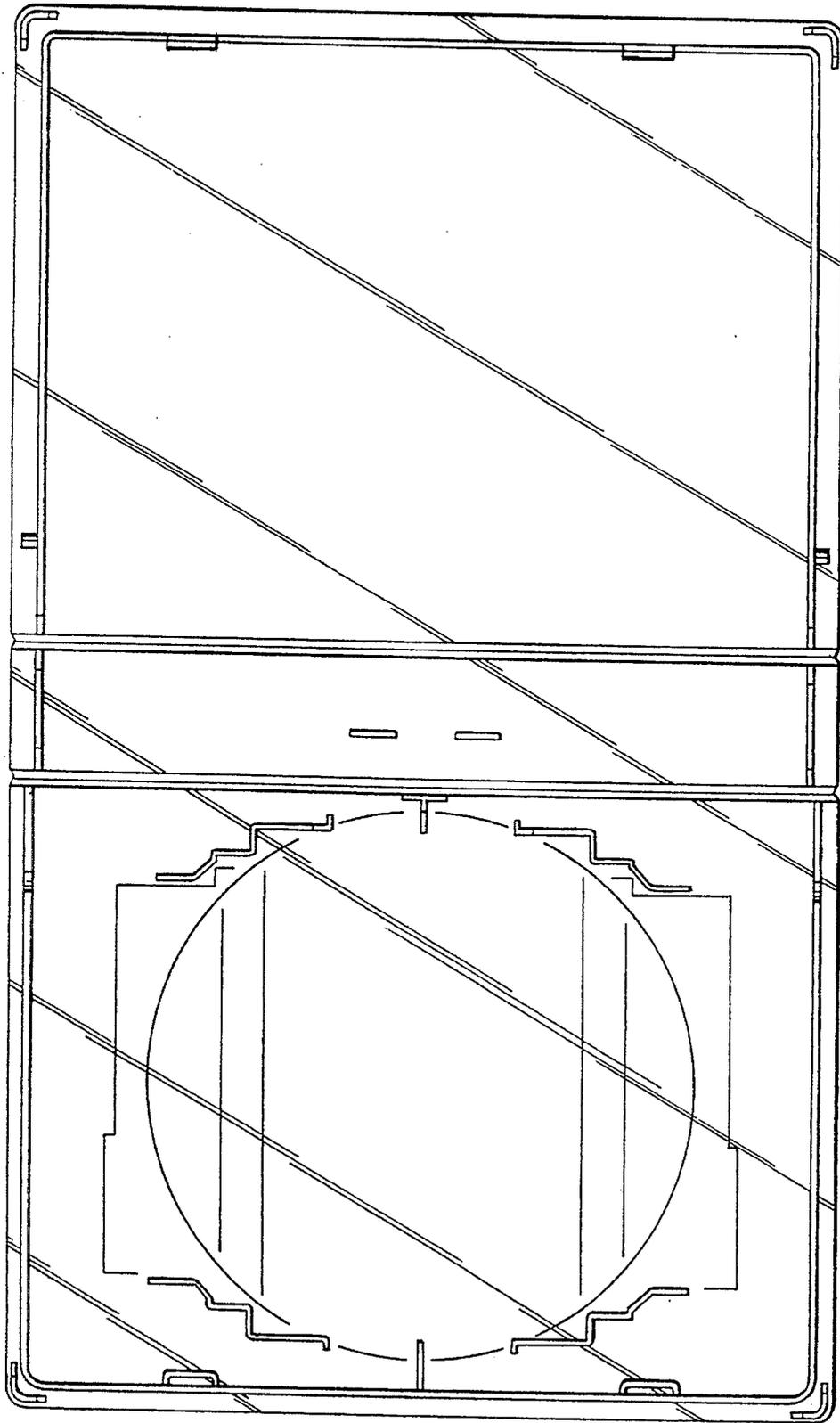


Fig. 7