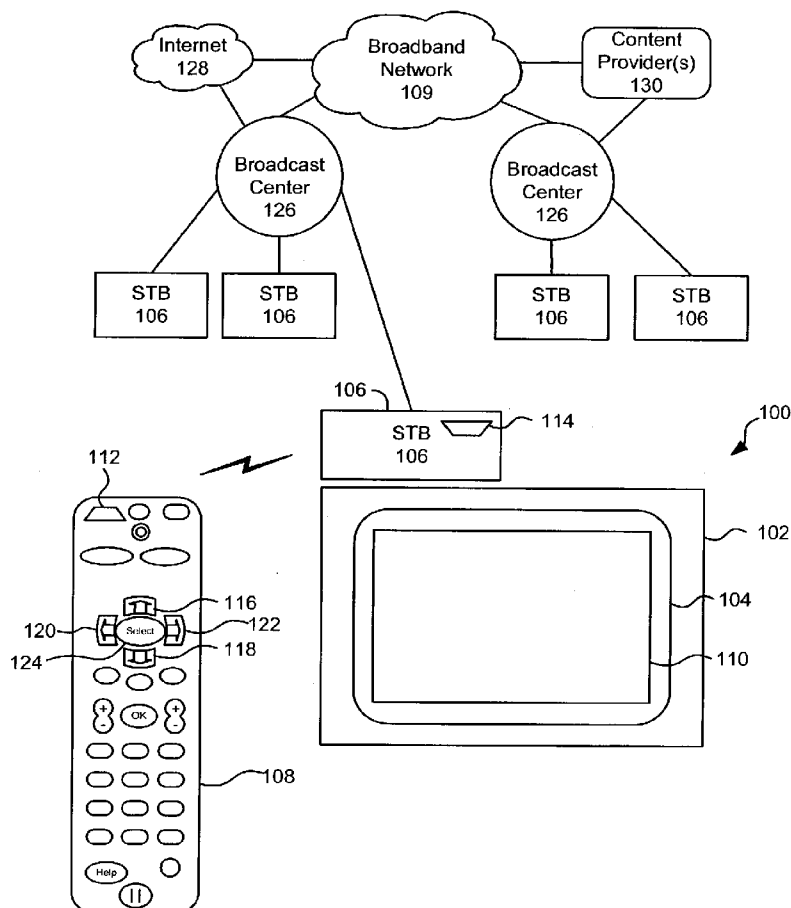




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**Rappaport et al.**(10) **Pub. No.: US 2010/0242068 A1**(43) **Pub. Date: Sep. 23, 2010**(54) **SYSTEM AND METHOD FOR CAPTURING  
VIDEO CLIPS FOR FOCUSED NAVIGATION  
WITHIN A USER INTERFACE**(75) Inventors: **Caryl Rappaport**, Redmond, WA  
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WA (US)(21) Appl. No.: **12/731,956**(22) Filed: **Mar. 25, 2010****Related U.S. Application Data**(63) Continuation of application No. 10/328,754, filed on  
Dec. 23, 2002, now Pat. No. 7,757,253, which is a  
continuation-in-part of application No. 10/097,174,  
filed on Mar. 12, 2002, now abandoned.(60) Provisional application No. 60/324,997, filed on Sep.  
26, 2001, provisional application No. 60/317,612,  
filed on Sep. 6, 2001, provisional application No.  
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**H04N 5/445** (2006.01)  
**H04N 7/173** (2006.01)(52) **U.S. Cl.** ..... **725/59; 725/100**(57) **ABSTRACT**

A video clip is captured from a television broadcast on each of a plurality of channels. The captured video clips are provided to a display interface, which successively displays the captured video clips within a focus area of a user interface in response to an initiating action by a user. The display interface then discontinues the successive display of video clips to show a particular video clip corresponding to a selected channel in response to a terminating action by the user.



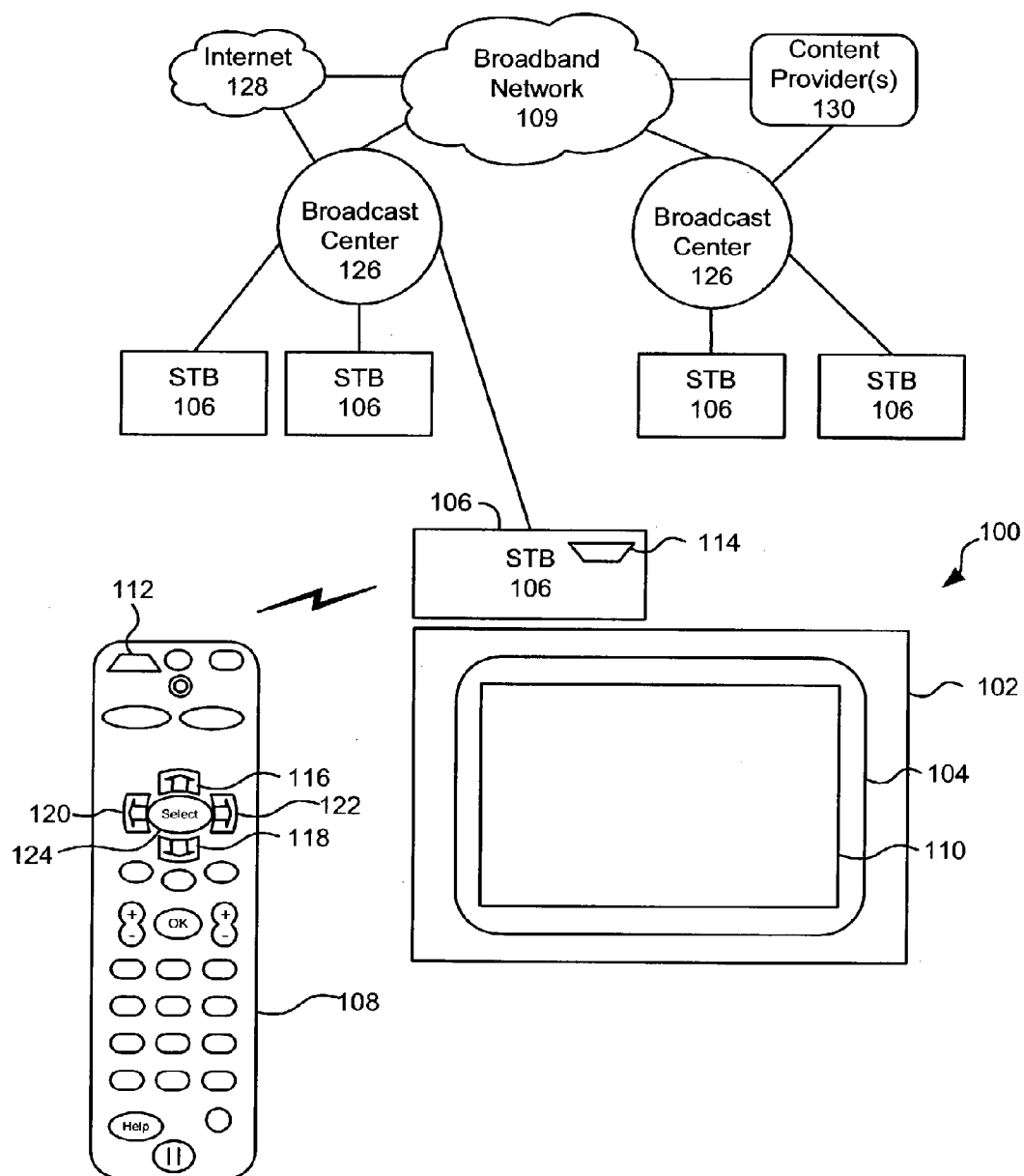


FIG. 1

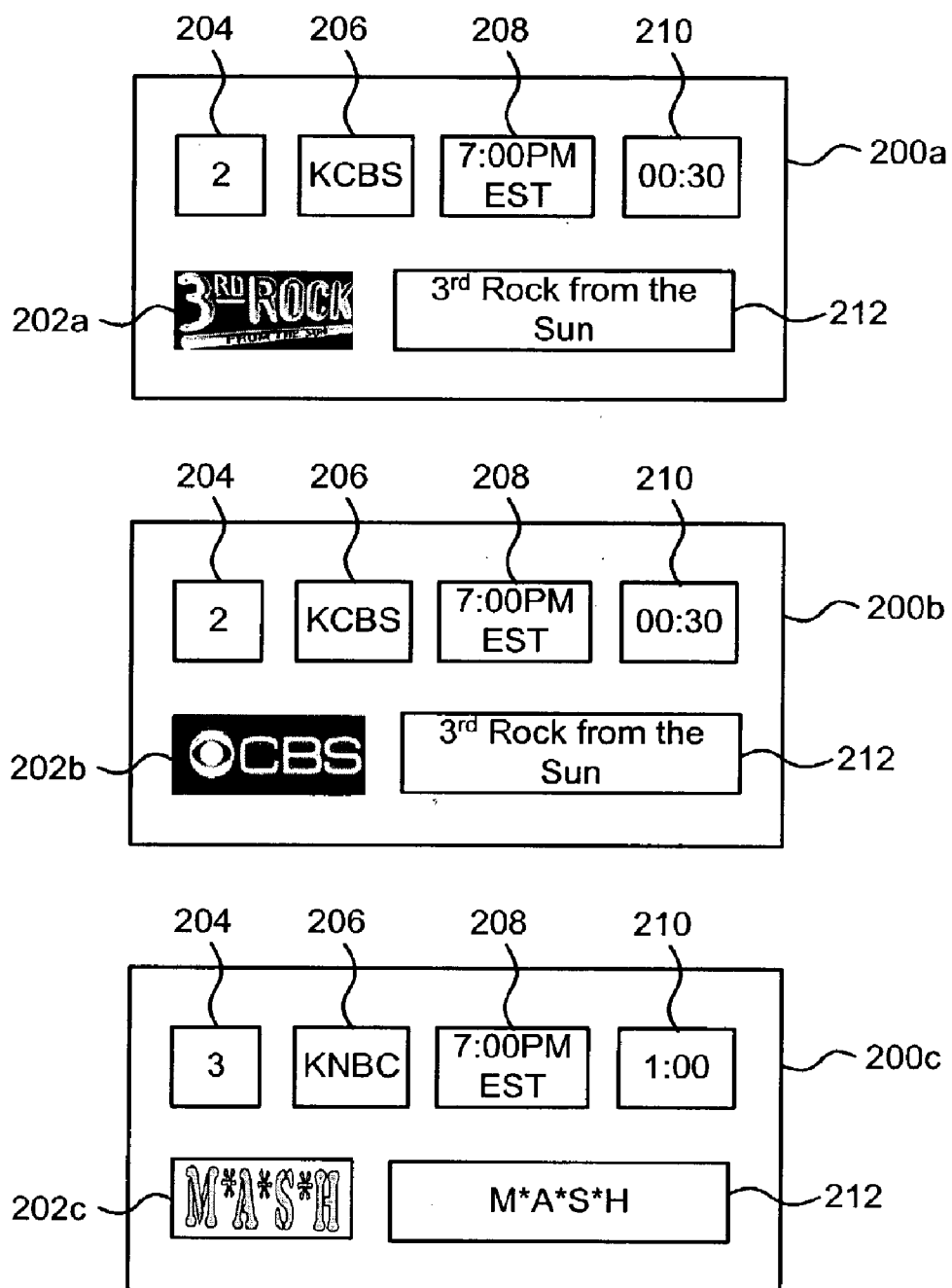


FIG. 2

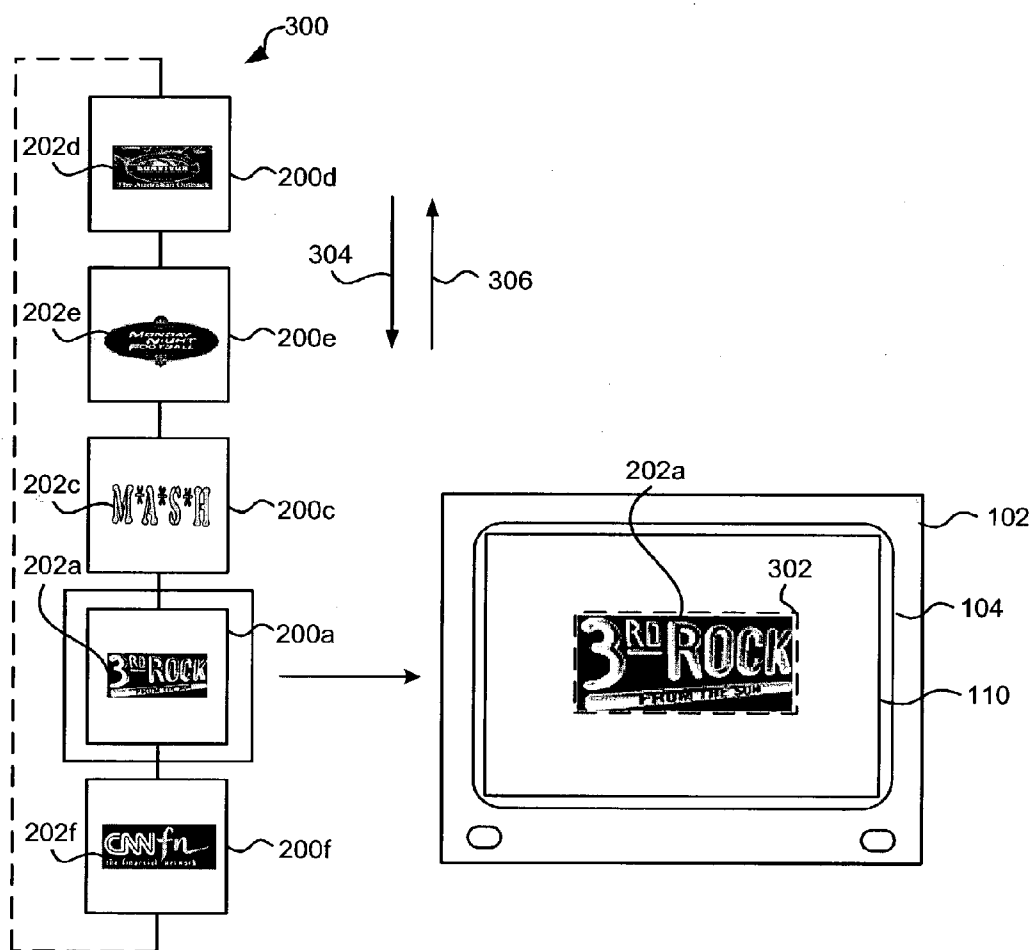
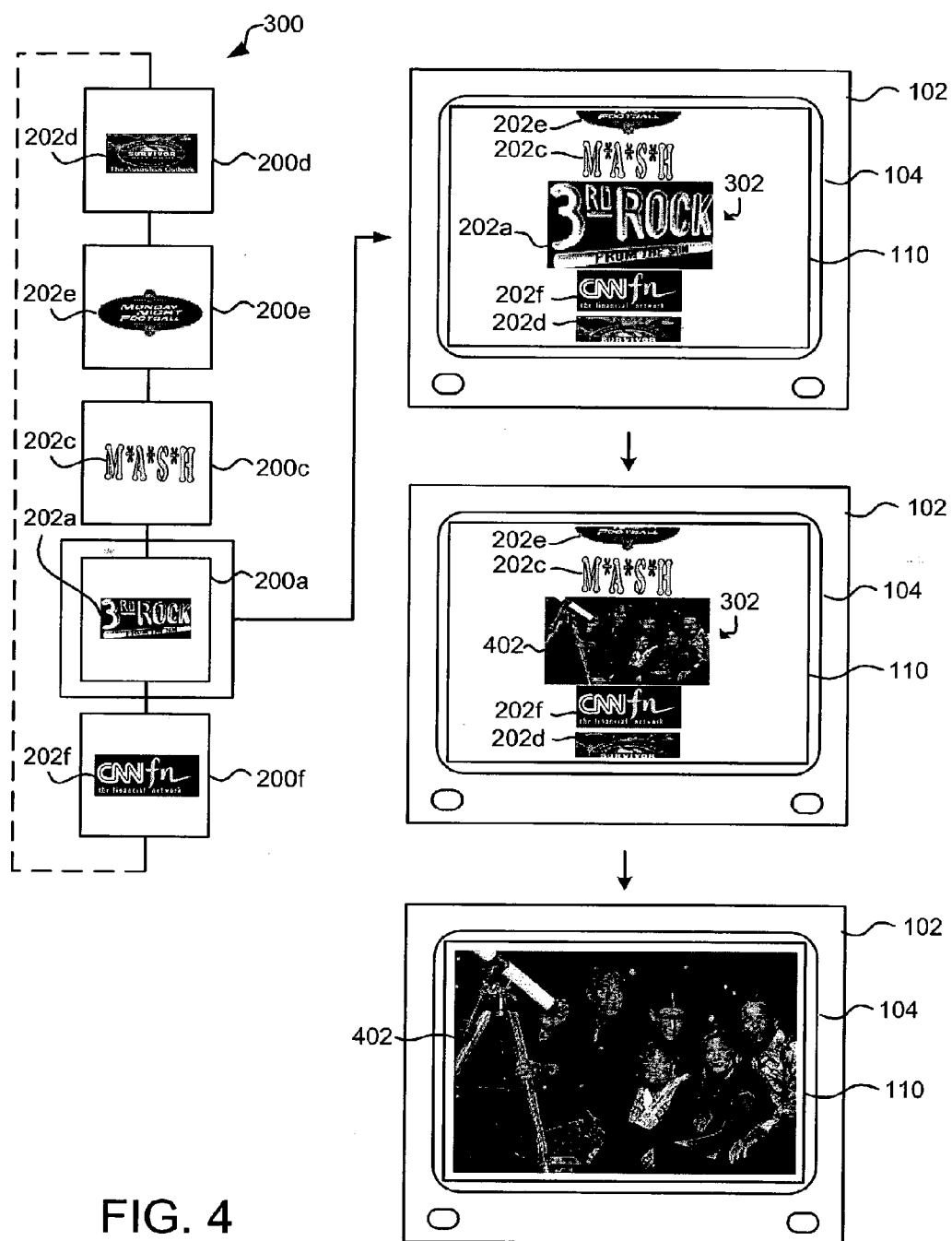


FIG. 3



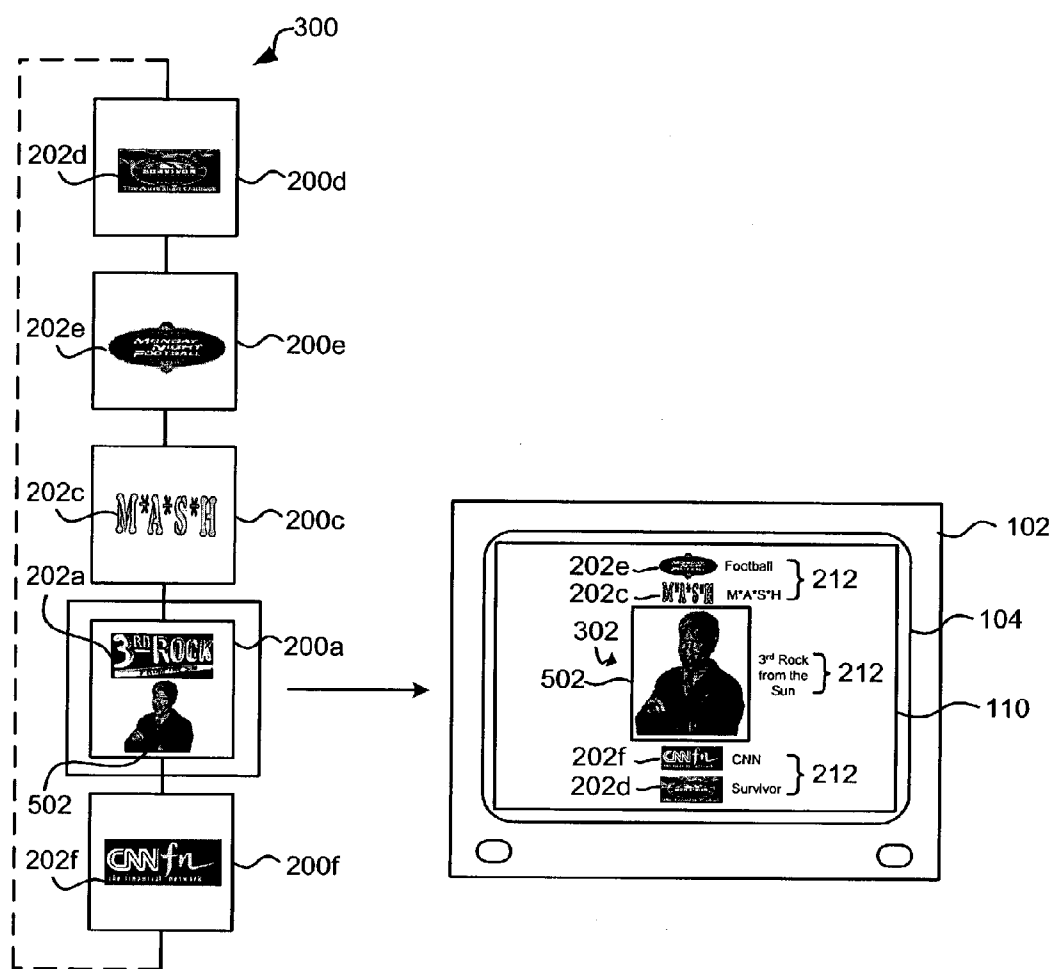


FIG. 5

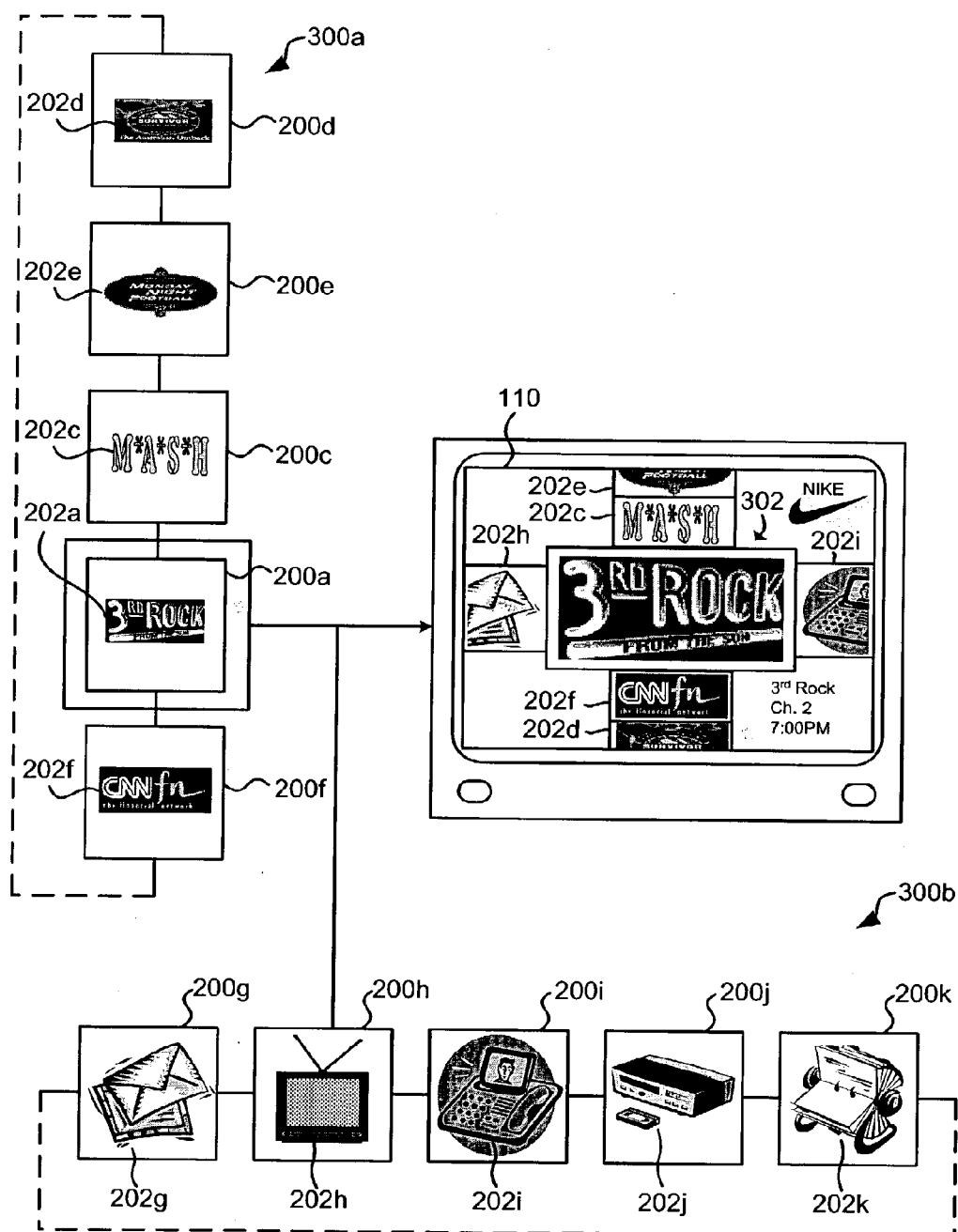


FIG. 6

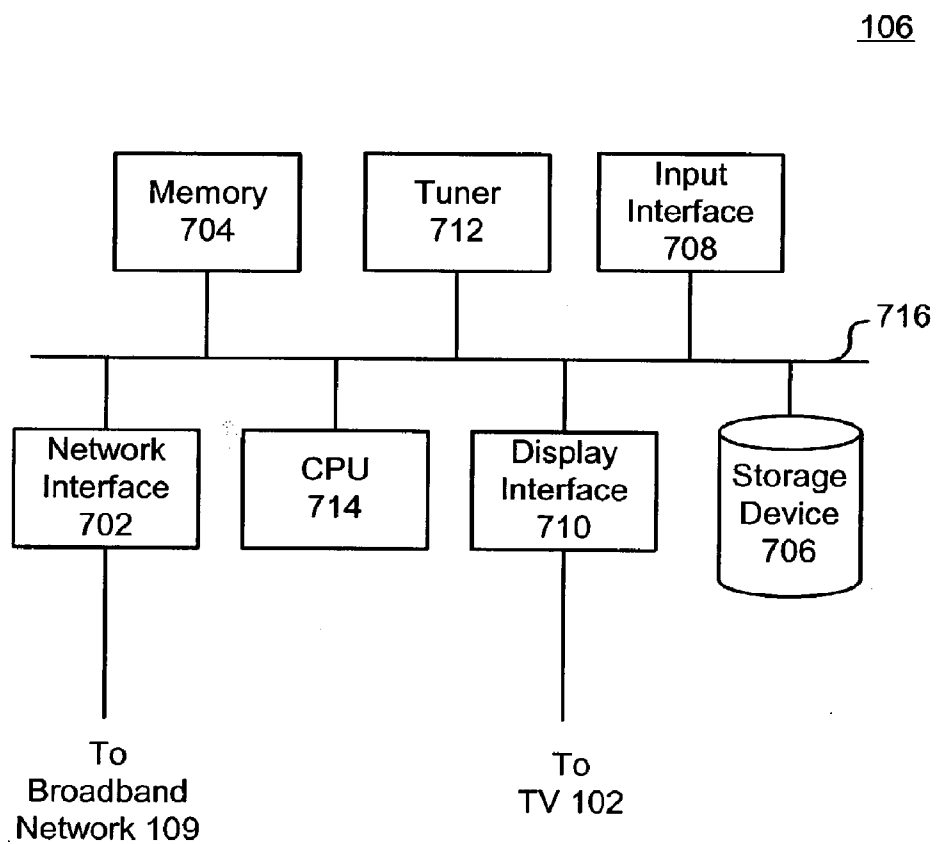


FIG. 7



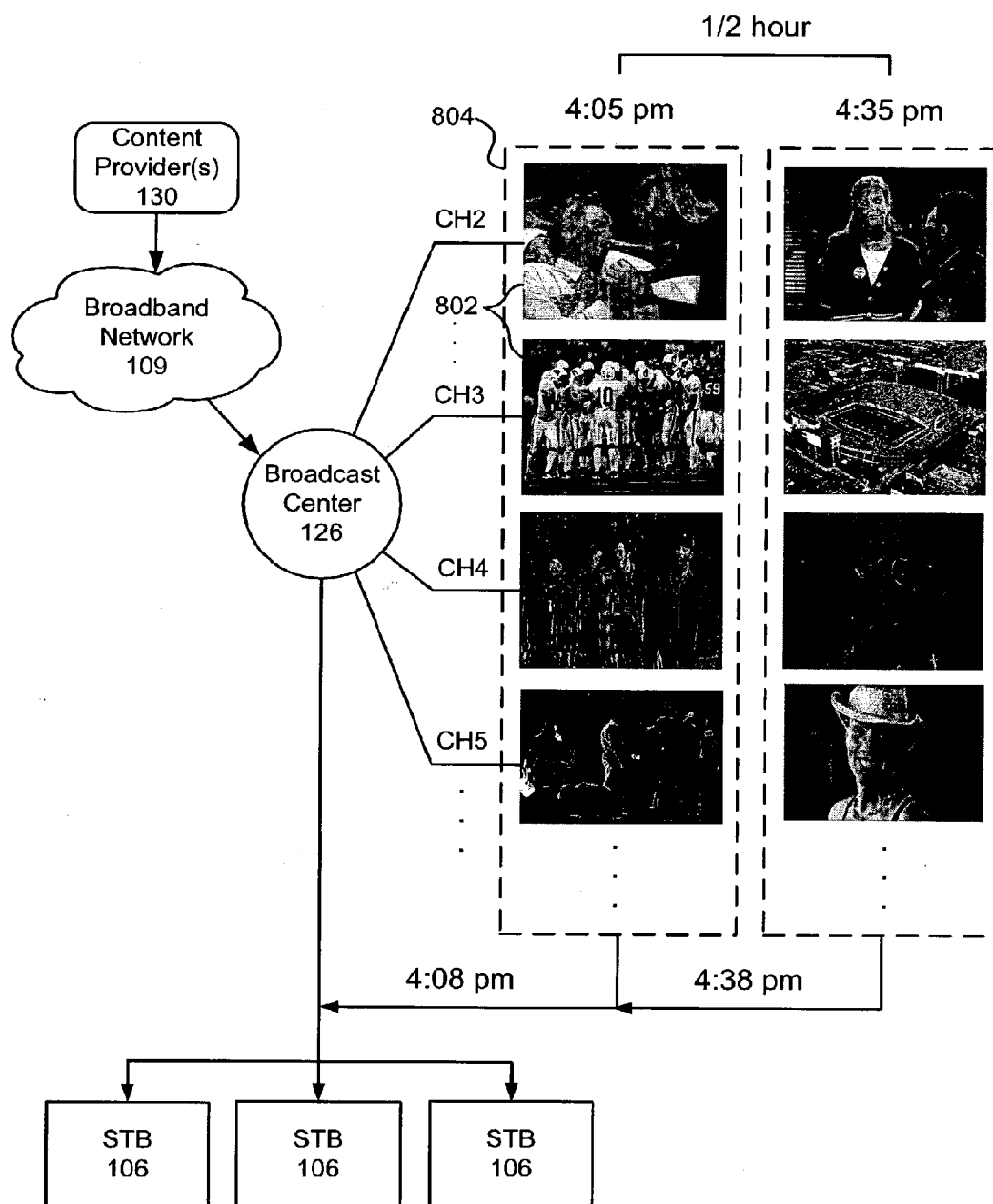


FIG. 8

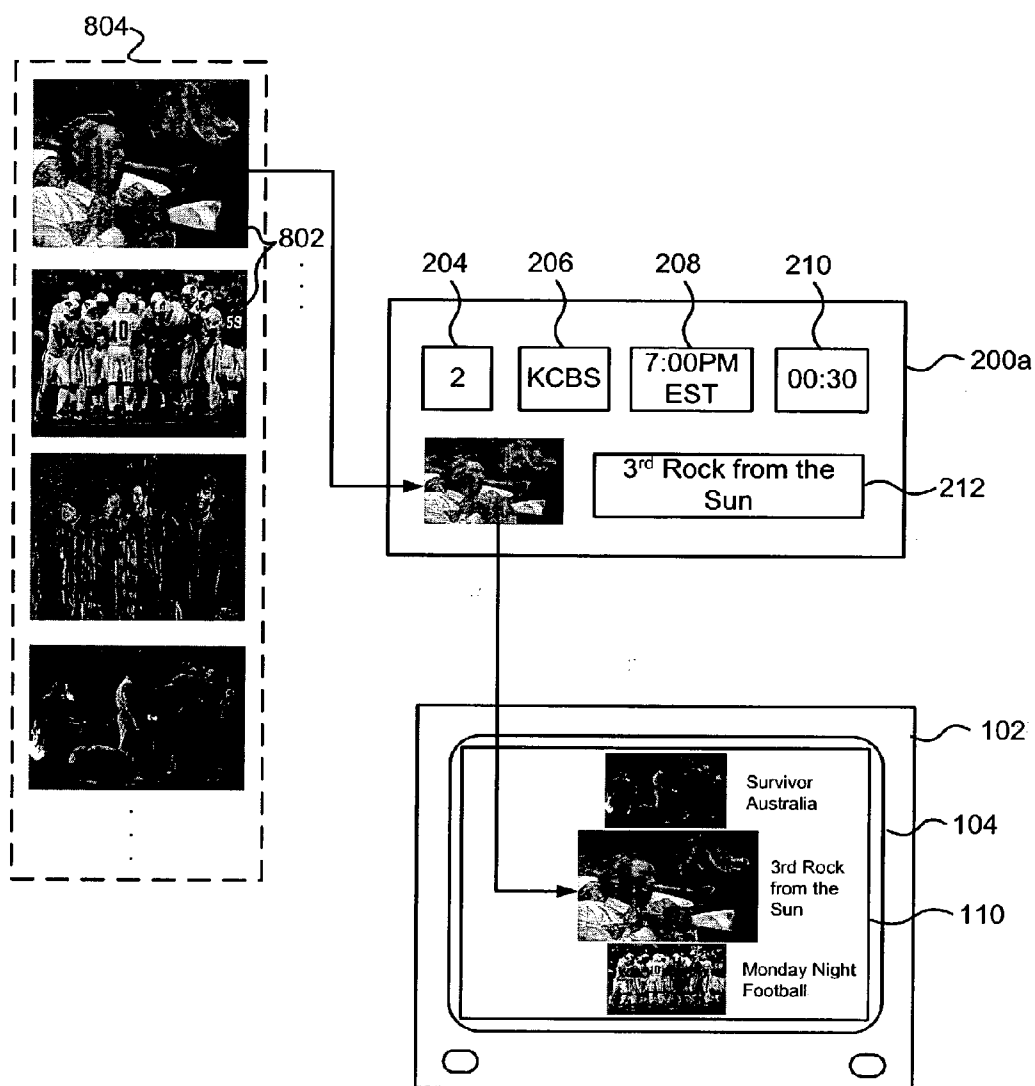


FIG. 9

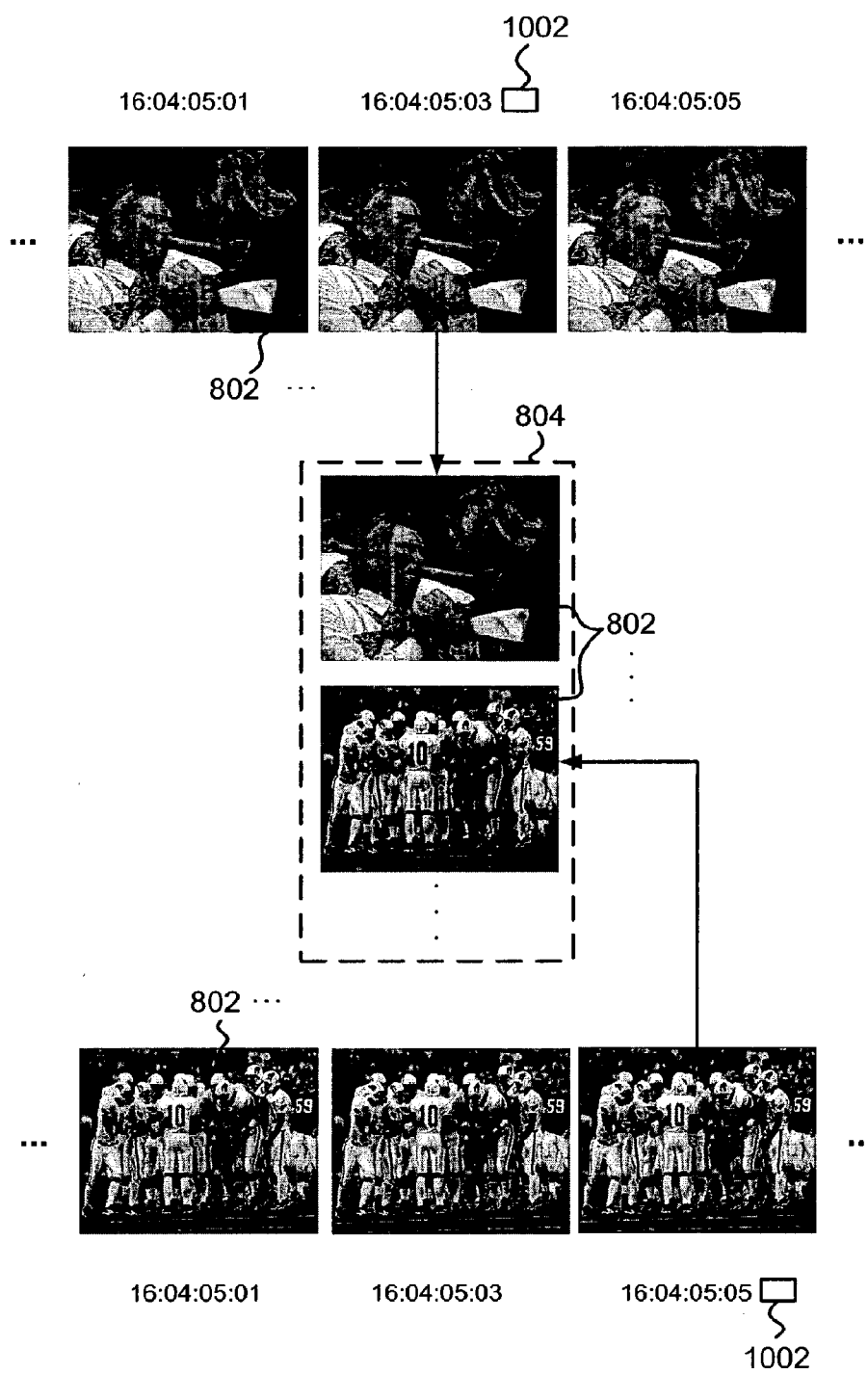


FIG. 10

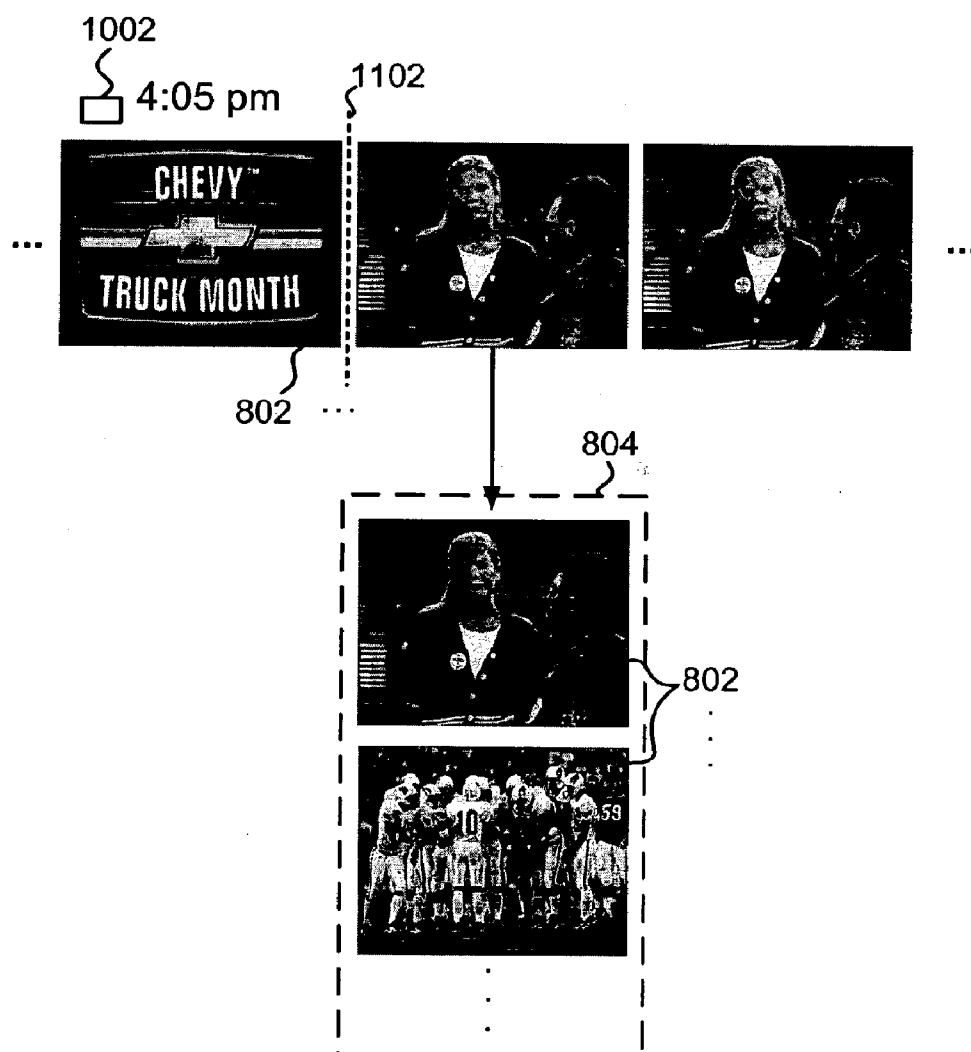


FIG. 11

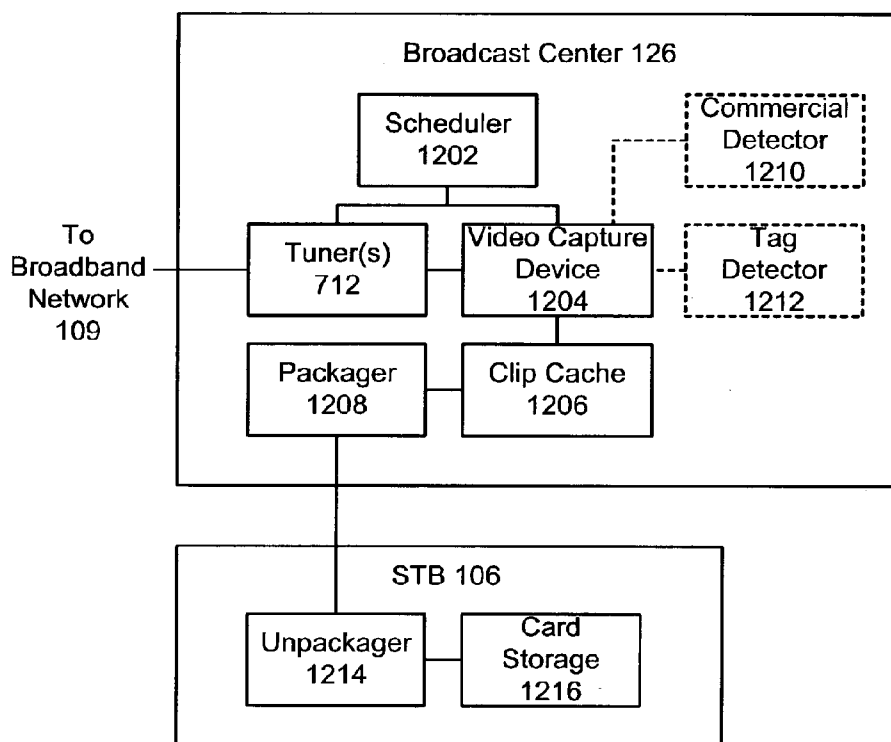
1200

FIG. 12

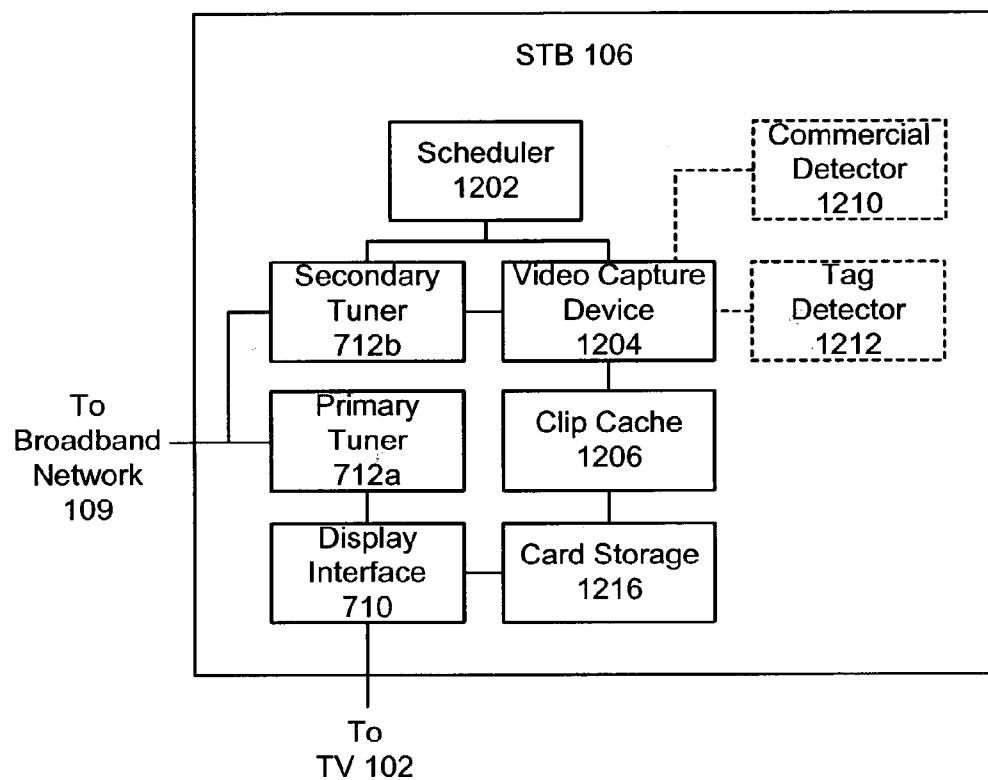


FIG. 13

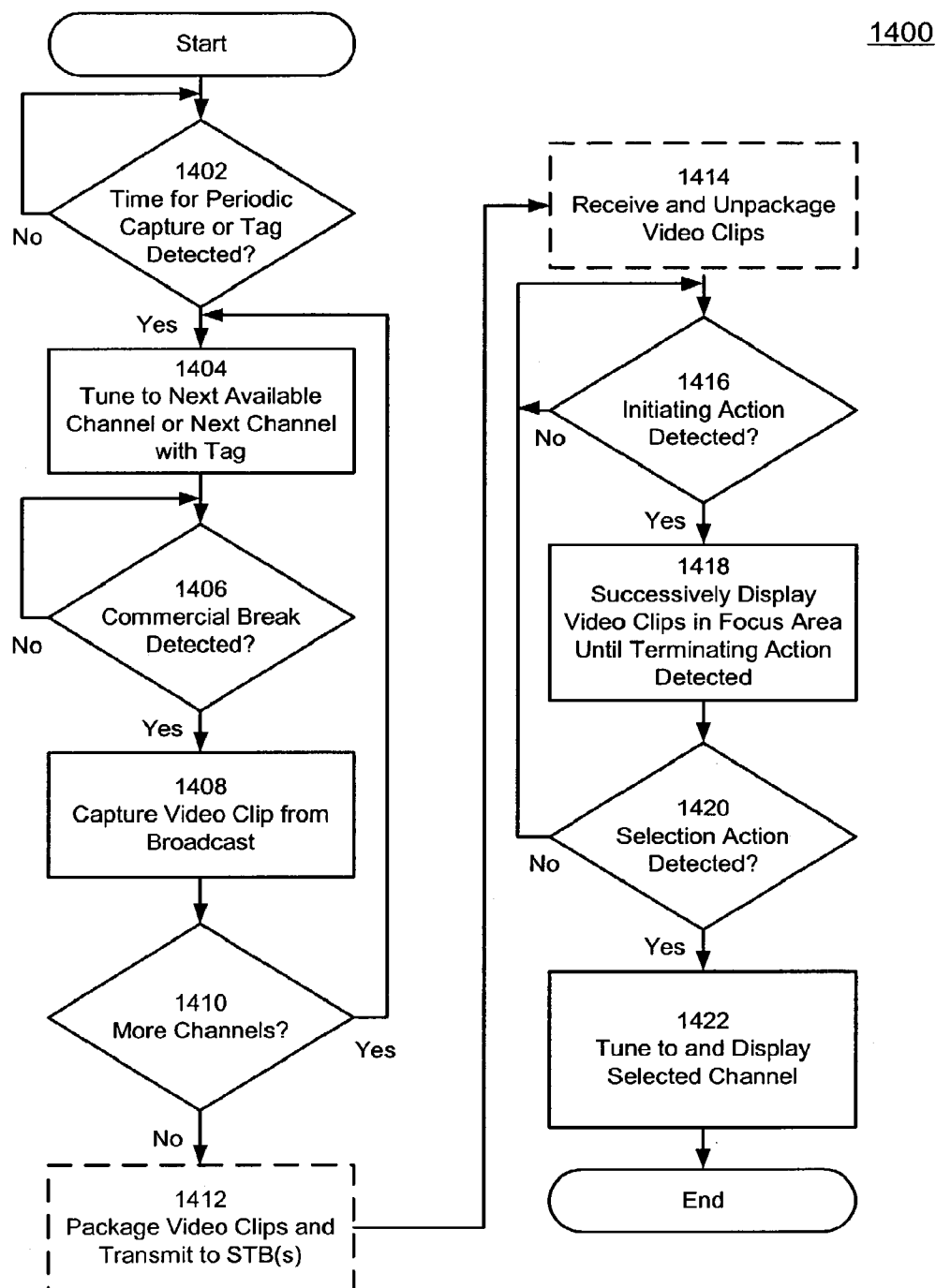


FIG. 14

# SYSTEM AND METHOD FOR CAPTURING VIDEO CLIPS FOR FOCUSED NAVIGATION WITHIN A USER INTERFACE

## RELATED APPLICATIONS

**[0001]** This application is a continuation-in-part of U.S. patent application Ser. No. 10/097,174, filed Mar. 12, 2002, for “System and Method for Focused Navigation within an Interactive Television User Interface”, with inventors James A. Billmaier, John M. Kellum, Dewey Reid, and Philip Rogan, which application is incorporated herein by reference in its entirety.

## BACKGROUND

**[0002]** 1. Field of the Invention

**[0003]** The present invention relates generally to the field of graphical user interfaces. More specifically, the present invention relates to a system and method for capturing video clips for focused navigation within a graphical user interface.

**[0004]** 2. Description of Related Background Art

**[0005]** Recent advances in technology have vastly increased the number of available options within personal computers (PCs), interactive television (ITV) systems, mobile computing devices, as the like. For instance, current ITV systems offer hundreds of broadcast channels and a variety of interactive options, including e-mail, videoconferencing, instant messaging, online banking, online purchasing, and so forth.

**[0006]** Unfortunately, despite technological advances, user interfaces for these systems have remained largely unchanged, making navigation through all of the newly available options no easy task. For example, a user of a modern ITV system must scan through potentially hundreds of channels and other options, often by repeatedly pressing a button on a remote control. Such an outdated approach is far too slow and inconvenient to facilitate effective operation of a modern ITV system.

**[0007]** Similar problems exist with PC interfaces. The graphical user interface (GUI) of a modern PC looks remarkably similar to the first GUI developed twenty years ago. Small icons representing user options are arranged in rows and columns on a graphical representation of a desktop. Many of the icons are identical, requiring the addition of text labels as a distinguishing feature. Typically, a user must individually examine each icon and read each label—a time-consuming process that does not lend itself to effective navigation of the numerous options available in a modern PC.

## BRIEF DESCRIPTION OF THE DRAWINGS

**[0008]** Non-exhaustive embodiments of the invention are described with reference to the figures, in which:

**[0009]** FIG. 1 is a block diagram of an ITV system;

**[0010]** FIG. 2 is an illustration of a plurality of cards for use in focused navigation;

**[0011]** FIG. 3 is a block diagram of a sequence of cards to be successively displayed within a focus area of a GUI;

**[0012]** FIG. 4 is a block diagram of a sequence of cards being displayed along an axis of a GUI;

**[0013]** FIG. 5 is a block diagram of a card including an alternative graphical image;

**[0014]** FIG. 6 is a block diagram of a card including supplemental information;

**[0015]** FIG. 7 is a block diagram of a set-top box (STB);

**[0016]** FIG. 8 is an illustration of a technique for capturing video clips from a television broadcast at periodic intervals;

**[0017]** FIG. 9 is an illustration of a technique for associating captured video clips with cards for use in focused navigation;

**[0018]** FIG. 10 is an illustration of a technique for capturing video clips from a television broadcast based on embedded tags;

**[0019]** FIG. 11 is an illustration of a technique for delaying the capture of a video clip until after a commercial break;

**[0020]** FIG. 12 is a block diagram of a system for capturing video clips within a broadcast center;

**[0021]** FIG. 13 is a block diagram of a system for capturing video clips within an STB; and

**[0022]** FIG. 14 is a flowchart of a method for capturing video clips from a television broadcast for use in focused navigation.

## DETAILED DESCRIPTION

**[0023]** Reference is now made to the figures in which like reference numerals refer to like or similar elements. The first digit (or digits) of the reference numerals indicates the figure in which the corresponding element is introduced.

**[0024]** Throughout the specification, reference to “one embodiment” or “an embodiment” means that a particular described feature, structure, or characteristic is included in at least one embodiment of the present invention. Thus, appearances of the phrases “in one embodiment” or “in an embodiment” in various places throughout this specification are not necessarily all referring to the same embodiment.

**[0025]** Furthermore, the described features, structures, or characteristics may be combined in any suitable manner in one or more embodiments. In the following description, numerous specific details, such as examples of programming, software modules, user selections, network transactions, database queries, database structures, etc., are provided for a thorough understanding of the embodiments of the invention. Those skilled in the art will recognize, however, that the invention can be practiced without one or more of the specific details, or with other methods, components, materials, etc. In other instances, well-known structures, materials, or operations are not shown or not described in detail to avoid obscuring aspects of the invention.

**[0026]** While the following description makes particular reference to ITV systems, it should be recognized that the present invention may be used in conjunction with any type of information/entertainment system in which selectable options may be displayed on a display screen. Examples of such systems include, but are not limited to, ITV systems, personal computers, and mobile computing devices, such as PDAs, webpads, cellular telephones, and the like.

**[0027]** Referring now to FIG. 1, a block diagram of an ITV system 100 is shown according to an embodiment of the invention. In one configuration, the ITV system 100 includes a television (TV) 102 or other device having a display screen 104, a set-top box (STB) 106, and a remote control 108.

**[0028]** The STB 106 serves as a gateway between the TV 102 and a broadband network 109, such as a cable television network or a direct broadcast satellite (DBS) network. One commercially-available example of an STB 106 is the Motorola DCT5000® interactive set-top terminal.

**[0029]** The STB 106 receives encoded television signals and other data from the broadband network 109 and processes the same for display on the display screen 104. The STB 106



may also include hardware and software for presenting a graphical user interface (GUI) **110** on the display screen **104**.

**[0030]** In alternative embodiments, the STB **106** may be integrated into the TV **102**, a mobile computing device, or the like. In still other embodiments, the term “STB” may broadly encompass a personal computer (PC) that performs STB functions. In such an embodiment, a PC may be used to process TV signals and other data received from the broadband network **109**. The PC may operate in the context of a home network to provide display signals to a variety of devices, including one or more television sets, computer monitors, personal digital assistants (PDAs), cellular phones, and the like. A variety of home networking systems and protocols may be used, such as Ethernet, 802.11b, Bluetooth, Home PNA, HomePlug, etc.

**[0031]** The remote control **108** is provided for convenient remote operation of the STB **106** and the TV **102**. The remote control **108** may include a wireless transmitter **112** for transmitting control signals to a wireless receiver **114** within the STB **106** using radio frequency (RF) or infrared (IR) technologies. The remote control **108** may further include a number of buttons or other similar controls, such as an “Up” button **116**, a “Down” button **118**, a “Left” button **120**, a “Right” button **122**, and a “Select” button **124**. Of course, a variety of other buttons or controls may be provided within the scope of the invention. In alternative implementations, the remote control **108** may be embodied as a keyboard, mouse, webpad, PDA, or other suitable input device.

**[0032]** As depicted in FIG. 1, a number of STBs **106** may be interconnected via a broadcast center **126** and the broadband network **109**. In the context of a cable television network, a broadcast center **126** is called a “head-end”, which is a centrally-located facility within a community where television programming is received from a local cable TV satellite downlink or other source and packaged together for transmission to customer homes.

**[0033]** A broadcast center **126** may also be embodied as a satellite broadcast center within a direct broadcast satellite (DBS) system. A DBS system may utilize a small 18-inch satellite dish, which is an antenna for receiving a satellite broadcast signal. Each STB **106** may be integrated with or coupled to a digital integrated receiver/decoder (IRD), which separates each channel, and decompresses and translates the digital signal from the satellite dish for displayed by the television **102**.

**[0034]** Programming for a DBS system may be distributed, for example, by multiple high-power satellites in geosynchronous orbit, each with multiple transponders. Compression (e.g., MPEG) may be used to increase the amount of programming that can be transmitted in the available bandwidth.

**[0035]** The broadcast centers **126** may be used to gather programming content, ensure its digital quality, and uplink the signal to the satellites. Programming may be received by the broadcast centers **126** from one or more content providers **130** or networks (e.g., CNN®, ESPN®, HBO®, TBS®, etc.) via satellite, fiber optic cable and/or special digital tape. Satellite-delivered programming is typically immediately digitized, encrypted and uplinked to the orbiting satellites. The satellites retransmit the signal to every earth-station, e.g., every compatible DBS system receiver dish at customers’ homes and businesses.

**[0036]** Regardless of the nature of the network **109**, the broadcast centers **126** may be coupled directly to one another or through the network **109**. In alternative embodiments,

broadcast centers **126** may be connected via a separate network, one particular example of which is the Internet **128** (which the network **109** may form a part). The Internet **128** is a “network of networks” and is well known to those skilled in the art. Communication over the Internet **128** is accomplished using standard protocols, such as TCP/IP (Transmission Control Protocol/Internet Protocol) and the like.

**[0037]** As previously noted, an IN system **100** typically provides access to a plurality of selectable options, such as channels, programs, applications, digital media files, etc. For instance, an ITV system **100** may provide access to literally hundreds of broadcast TV channels, pay-per-view (PPV) channels, music channels, and the like. Additionally, an ITV system **100** may provide access to a number of interactive channels or applications, including web browsers, e-mail programs, chat clients (instant messaging), personal video recorder (PVR) applications, contact directories, and the like. Furthermore, an ITV system **100** may store or provide access to stored media programs, such as PVR recordings, digital photographs, audio (MP3) files, and the like.

**[0038]** As shown in FIG. 2, each selectable option within the ITV system **100** may be associated with a card **200**. A card **200** is an object or other suitable data structure that provides information about and/or access to an available option within an ITV system **100**. A card **200** may be embodied as a container of all of the attributes, actions, and/or states needed to facilitate interaction with the option represented thereby. Cards **200** may be stored in any suitable format within a memory or disk drive of the ITV system **100**.

**[0039]** Each card **200** may include a graphical representation **202** for display in the GUI **110**, as described in greater detail below. The graphical representation **202** may include various types or combinations of artwork, digital photography, captured video clips or frames, animations, or the like.

**[0040]** As depicted in FIG. 2, cards **200a-c** may represent television programs or channels. The television programs may be ongoing (live), upcoming, or previously-recorded. In addition to a graphical representation **202**, such cards **200** may include, for instance, a channel number **204**, a channel name or identifier **206**, a starting time **208**, a running time **210**, an ending time (not shown), and a text description **212**. Of course, cards **200** representing other types of options may include additional or different types of information, such as audio clips, file or path names, network addresses (URLs), etc.

**[0041]** Cards **200** may be generated locally within an ITV system **100** or may be received via the broadband network **109** using well known protocols or techniques, e.g., HTTP (hypertext transfer protocol), FTP (file transfer protocol), ATVEF (advanced television enhancement forum) triggers, etc. In one embodiment, a card **200** may be received with data encoded in the vertical blanking interval (VBI) of a television signal. Additionally, information associated with cards **200** (e.g., channel number **204**, starting time **208**, running time **210**) may be dynamically updated with information received in ATVEF triggers or other embedded data streams within a video signal.

**[0042]** Referring to FIG. 3, a plurality of cards **200** may be linked or grouped together in a sequence **300**. The sequence **300** may be circular (as depicted), linear, or configured in other ways. The sequence **300** may be linked in numerical order by channel number **204**, in alphabetical order by the text description **212**, or in other preset or user-defined ways. For instance, the sequence **300** may be determined based on one

or a combination of other inputs, such as user profile information, user preferences, external events or data feeds (e.g., telephone rings, PVR notifications, alerts for external programming sources), and/or filters (e.g., sports, movies).

[0043] In the illustrated embodiment, one card **200a** in the sequence **300** is typically “active” or in “focus”. As shown, the active card **200a** may be displayed within a focus area **302** of a GUI **110** displayed on the TV **102**. For brevity, the phrase “displaying a card” refers herein to displaying a graphical representation **202** associated with the card **200**. Other information associated with the card, e.g., the channel number **204** or text description **212**, may or may not be displayed as desired.

[0044] A focus area **302** is a single location of the GUI **110** at which the cards **200** are successively displayed (displayed one at a time in sequence). The focus area **302** may be located at a central or visually dominant location of the GUI **110**, although the invention is not limited in this respect. As used herein, the term “focused navigation” refers to a technique of displaying a sequence **300** of cards **200** within a focus area **302**.

[0045] In response to a single initiating action by a user, the cards **200** in a sequence **300** are successively displayed within the focus area **302**. Where the sequence **300** is circular, the successive display of cards **200** may continue indefinitely until halted by the user by a subsequent action, as described more fully below.

[0046] The action to initiate navigation may be pressing (or pressing and holding down) a button on the remote control **108**. For example, the user may press the “Up” button **116** to initiate the successive display in a first direction within the sequence **300** (indicated by line **304**), and press the “Down” button **118** to initiate navigation in the opposite direction (indicated by line **306**). Alternatively, the user may speak a command into a microphone (either within the STB **106** or remote control **108**) to initiate navigation. Of course, the user may initiate navigation in a variety of other ways within the scope of the invention.

[0047] In one embodiment, the sequence **300** of cards **200** is successively displayed at a rate selected by the user. For instance, initially pressing the “Up” button **116** may cause the sequence **300** to be displayed at a rate of two cards **200** per second. As the user continues to hold the “Up” button **116**, the rate may increase gradually or in steps to any practical rate within the limit of a typical user’s ability to recognize individual cards **200** when they are displayed. Many users are able to recognize individual cards **200** at a rate of seven or more cards **200** per second (420 per minute), facilitating rapid navigation of available options.

[0048] The cards **200**, when displayed within the focus area **302**, may be sufficiently large to permit user recognition from a comfortable viewing distance for the particular display screen **104**. Thus, unlike PC icons, which typically occupy as little as  $\frac{1}{200}$  of the display area of the display screen **104**, the displayed cards **200** (and the card **200** in the focus area **302** in particular) may occupy between  $\frac{1}{10}$  and  $\frac{1}{4}$  of the total display area.

[0049] When the user sees a card **200** being displayed of a channel or option that she desires to select or view, the user may take some additional, terminating action and the successive display of cards **200** is halted. For example, where navigation was initiated by pressing and holding down the “Up” button **116**, the user may release the “Up” button **116** to discontinue navigation. In an alternative embodiment, where

the successive display was initiated simply by pressing a button, the user may press the same or a different button to halt the successive display. Of course, the user may discontinue navigation in a variety of other ways within the scope of the invention.

[0050] If the user’s reaction time is fast enough, the card **200** representing the desired channel remains displayed in the focus area **302** once navigation is discontinued. However, the user’s reaction time may not be fast enough and one or more cards **200** may be subsequently displayed. In such a case, the user may manually backtrack to the desired card **200** by repeatedly activating a suitable control on the remote control **108**. For example, briefly pressing the “Up” or “Down” buttons **116**, **118** may result in the previous or next card **200**, respectively, being displayed. Alternatively, as described in greater detail below, the ITV system **100** may attempt to determine the delay between the user recognizing the desired card **200** and taking the subsequent action and compensate for that delay by reverting to a previously-displayed card **200**.

[0051] The user may select the channel or option associated with the displayed card **200** by taking a selection action. For instance, the user may press the “Select” button **124** on the remote control **108**. Alternatively, the selection action may simply be waiting a set amount of time without activating any controls on the remote control **108**.

[0052] The effect of activating the card **200** will vary dramatically depending on the type of card **200**. For instance, in the case of a card **200** representing a live television program, the GUI **110** may be replaced by a full-size version of the program. Alternatively, activating a card **200** corresponding to a purchase opportunity may result in the display of a web browser directed to a particular website.

[0053] As shown in FIG. 4, one or more previous and next cards **200** within the sequence **300** may be displayed along an axis (not shown) of the GUI **110** to provide the user with a more complete navigational context within the sequence **300**. In one embodiment, the axis is an imaginary line that extends across the GUI **110** in a particular direction and intersects the focus area **302**. For example, at least a subset of the sequence **300** of cards **200** may be displayed along a vertical axis, with the active card **200a** being displayed in the focus area **302**. In alternative embodiments, the cards **200** may be displayed along horizontal or diagonal axes, or in other suitable ways.

[0054] Typically, one or more cards **200** in a sequence **300** are not displayed. These off-screen or hidden cards may be dynamically changed, replaced, or updated during navigation, e.g., a card **200** representing an advertisement may change from one sponsor to another.

[0055] When a user activates one of the navigation buttons of the remote control **108** (e.g., the “Up” or “Down” buttons **116**, **118**), the displayed cards **200** in the sequence **300** may be scrolled (e.g., shifted or cycled) downward or upward, respectively, with a new card (e.g., card **200c** or **202f**) entering the focus area **302**. Alternatively, the “Left” or “Right” button **120**, **122** may be used for the same purpose.

[0056] As depicted, the card **200a** in the focus area **302** may be visually emphasized in various ways. For example, the card **200a** may be enlarged relative to the other displayed cards **200**. Alternatively, the card **200a** may be animated, marked, illuminated, highlighted, or otherwise set apart from the other cards **200**.

[0057] In certain embodiments, if the user allows a card **200** representing a live television program to remain in the focus

area **302** for a certain amount of time (e.g., 2 seconds), the card **200a** may be overlaid by a video window **402** showing the live television program. Furthermore, if the user continues to linger on the card **200a** (or if the user presses the “Select” button **124**), the video window **402** may be enlarged **402** to fill the entire display screen **104**. Other types of cards **200** may exhibit different types of behaviors when the card **200** remains in the focus area **302** for an established period of time.

[0058] Where the cards **200** represent live television programs, a card **200** corresponding to the currently-tuned channel (at the current date and time) may be selected by default for display in the focus area **302** each time the GUI **110** is shown. This may occur, for instance, when the user is watching TV and presses a button (such as the “Select” button **124**) in order to display the GUI **110**. Additionally, an indication of the currently-displayed card **200** in the focus area **302** may be stored in non-volatile memory or otherwise maintained such that if a reset condition occurs (e.g., the STB **106** is rebooted or reset after a power loss, etc.) the last-displayed card **200** may be restored to the focus area **302**.

[0059] Referring to FIG. 5, cards **200** may include one or more alternative graphical representations **502**, which may be displayed when the card **200** enters the focus area **302**. As depicted, cards **200c-f** displayed outside of the focus area **302** are shown using a first graphical representation **202c-f**. However, when the card **200a** enters the focus area **302**, the alternative graphical representation **502** is shown. Providing an alternative graphical representation **502** allows a designer to provide a more detailed or higher-resolution image for display in the focus area **302**, which may be enlarged relative to other graphical representations **202** outside of the focus area **302**.

[0060] In certain implementations, various types of supplemental information, such as text descriptions **212**, may be displayed next to the graphical representations **202**, **502** in the GUI **110** to aid the user in identifying and knowing the status of the corresponding options. Sometimes a graphical representation **202** may simply be a picture or logo, which may not be familiar to every user. The addition of a text description **212** is helpful in such cases.

[0061] The text description **212** may be displayed above, below, or to the side of the graphical representation **202**, **502**. Moreover, the text may be of a suitably large size to be easily discernable by the user from a normal viewing distance. During navigation, the text descriptions **212** are shifted or cycled with the corresponding graphical representations **202**, **502**.

[0062] In the depicted embodiment, the text descriptions **212** identify a television programs or series, and are shown to the right of the corresponding graphical representations **202**. Of course, many other types of text descriptions **212** may be provided, and different placements or orientations of the text descriptions **212** are contemplated.

[0063] Referring to FIG. 6, multiple sequences **300a-b** including different types of cards **200** may be displayed simultaneously. For instance, one or more cards **200** from a sequence **300a** representing television programs may be displayed as described in reference to FIG. 4. In addition, one or more cards **200** from a sequence **300b** representing interactive channels, applications, or digital media, may also be displayed.

[0064] As illustrated, the second sequence **300b** may be displayed horizontally, perpendicular to the first sequence **300a**, such that the sequences **300a-b** intersect at (and define)

the focus area **302**. Any number of sequences **300** may be displayed on the GUI **110** simultaneously. Of course, the selection of vertical and horizontal for the sequences **300a-b** is merely exemplary and not required.

[0065] In the depicted embodiment, the “Up” and “Down” buttons **116**, **118** may be used to shift or cycle the vertically-displayed sequence **300a** within the GUI **110** in order to bring one of the corresponding cards **200a-e** into the focus area **302**. Likewise, the “Left” and “Right” buttons **120**, **122** may be used to shift or cycle the horizontally-displayed sequence **300b** to bring one of the corresponding cards **200g-k** into the focus area **302**.

[0066] In one implementation, bringing a card **200** from one sequence **300** into the focus area **302** will determine or change which other sequence **300** is displayed. For example, bringing the card **200h** (TV shape) from the horizontal sequence **300b** into focus may result in the vertical sequence **300a** (television programs) being displayed. Alternatively, bringing the card **200g** (envelope shape) into focus may result in a vertical sequence **300** (not shown) corresponding to e-mail messages or contacts. Likewise, bringing the card **200i** (videophone shape) into focus may result in a vertical sequence **300** of a videoconferencing buddy list, while the card **200j** (VCR shape) may display a vertical sequence **300** of television programs recorded by a PVR. In alternative embodiments, a selection from a vertical sequence **300** may affect which horizontal sequence **300** is displayed.

[0067] FIG. 7 is a block diagram of an STB **106** according to an embodiment of the invention. The illustrated components may be logical or physical and may be implemented using any suitable combination of hardware, software, and/or firmware.

[0068] In one configuration, the STB **106** includes a network interface **702** for communicating with the broadband network **109**. The network interface **1402** may conform to the DOCSIS (Data Over Cable Service Interface Specification) or DAVIC (Digital Audio-Visual Council) cable modem standards. Additionally, the network interface **702** may include standard circuitry for receiving MPEG streams including multiplexed television programs and data from the broadband network **109**. One or more sequences **300** of cards **200** may be received by the interface **702** from a server accessible via the broadband network **109** or the Internet **128** via HTTP, ATVEF triggers, or other mechanisms.

[0069] The STB **106** further includes a memory **704**, such as a random access memory (RAM) and/or read-only memory (ROM). The memory **704** may store an operating system (OS) for the STB **106** (e.g., Windows CE® or Linux®), application program code, and various types of data. In one embodiment, the memory **704** stores one or more sequences **300** of cards **200** may be stored within a storage device **706**, such as a hard disk drive, optical storage device, or the like.

[0070] An input interface **708** may be provided for receiving commands from an input device, such as a remote control **108**. In one embodiment, the input interface **708** may include or be associated with the wireless receiver **114** described in connection with FIG. 1. The input interface **708** may detect a single user action for initiating navigation, such as the user pressing the “Up” or “Down” buttons **116**, **118** on the remote control **108**.

[0071] The STB **106** may further include a display interface **710** for generating a GUI **110** on an attached TV **102** or other display device. In addition, the display interface **710** may be

responsible for successively displaying cards **200** from one or more stored sequences **300** in a focus area **302** of the GUI **110** in response to the single user action being detected by the input interface **708**. Likewise, the display interface **710** may be responsible for halting the successive display in response to detection of a subsequent user action.

[0072] A tuner **712** may be included for demodulating and demultiplexing selected MPEG streams received by the STB **106** from the broadband network **109**. The tuner **712** may be used to tune to a particular television program in response to a user selection of a card **200**, e.g., in response to the user pressing the “Select” button **124** or when the user “lingers” on a card **200** in the focus area **302**.

[0073] A CPU **714** controls the operation of the STB **106**, including the other components described above, which may be in electrical communication with the CPU **714** via a bus **716**. The CPU **714** may be embodied as a microprocessor, a microcontroller, a digital signal processor (DSP) or other device known in the art. For instance, the CPU **714** may be embodied as an Intel® x86 processor. The CPU **714** may perform logical and arithmetic operations based on program code stored within the memory **704** or the storage device **706**.

[0074] Of course, FIG. 7 illustrates only one possible configuration of an STB **106**. Those skilled in the art will recognize that various other architectures and components may be provided within the scope of the invention. In addition, various standard components are not illustrated in order to avoid obscuring aspects of the invention.

[0075] In one embodiment, as depicted in FIG. 8, video clips **802** captured from a television broadcast may be used as graphical representations **202** for some or all of the channels in focused navigation. In alternative embodiments, an individual video frame (e.g., an I-frame from an MPEG stream) may be captured instead of a video clip **802**.

[0076] A video clip **802** may be of any suitable length (e.g., 5-20 seconds) based on storage and bandwidth considerations. In certain configurations, a video clip **802** has a lower resolution or bit rate than the original broadcast from which it was captured. Sound is not required in a video clip **802**, but may be included in various embodiments.

[0077] Video clips **802** may be prepared well in advance by content producers from available source material (e.g., promotional tapes or the like). In such an embodiment, the video clips **802** may or may not be episode-specific. In other words, a single video clip **802** may be created and used for multiple episodes of a particular TV program. The video clips **802** may be sent to the STBs **106** at night when more bandwidth is typically available.

[0078] Alternatively, the video clips **802** may be captured at regular intervals, e.g., every hour or every thirty minutes, for each available channel (or certain designated channels). For instance, as shown in FIG. 8, capture may commence at five minutes past the half hour in order to avoid commercials and/or opening credits.

[0079] In the depicted embodiment, the video clips **802** may be centrally captured at a broadcast center **126**, which receives television broadcasts from one or more content providers **130** for distribution to a plurality of STBs **106**. A broadcast center **126** may include multiple tuners, which may operate in parallel to successively tune to each available channel to capture a video clip **802** being broadcast on each channel.

[0080] The captured video clips **802** may then be packaged by the broadcast center **126** into update packages **804**, which

are data structures adapted for periodic transmission to the STBs **106** associated with the broadcast center **126**. The update packages **804** may be embodied in any suitable format, such as XML documents or the like. The video clips **802** within the packages **804** may be tagged or associated with an indication of the channel from which the clips **802** were captured. Alternatively, the packages **804** may be organized (e.g., sequentially) by channel number such that the original channel may be later identified. In still other embodiments, an update package **804** may comprise an archive file including multiple compressed video clip files (e.g., a ZIP file with multiple AVI or MPG files).

[0081] In various embodiments, video clips **802** and/or update packages **804** are compressed to reduce transmission bandwidth. Various compression techniques may be used, such as MPEG, 7-Zip, or any other suitable compression method. Thereafter, the update packages **804** may be transmitted to the STBs **106** at regular intervals, e.g., at eight minutes past the half-hour.

[0082] When an update package **804** is received, as shown in FIG. 9, the video clips **802** may be unpackaged (parsed) and then associated with the corresponding cards **200**. This may be accomplished by means of channel tags associated with the video clips **802**, by means of the organization of the package **804**, or in other ways. In one embodiment, a video clip **802** may be stored within or linked to the corresponding card object.

[0083] Thereafter, the cards **200** containing video clips **802** may be used in the context of focused navigation, as previously described. However, rather than being presented with generic, pre-prepared artwork, a user may be presented with actual scenes from the particular television program being broadcast, which may assist a user in determining whether to tune to a channel. Of course, in certain configurations, a user may be presented with both pre-prepared artwork and video clips **802** during focused navigation.

[0084] In an alternative embodiment, as depicted in FIG. 10, video clips **802** may not be captured at periodic intervals. Rather, tags **1002** may be inserted into the television broadcast to indicate when a video clip **802** should be captured for a particular channel, i.e. the clip **802** is captured when the tag **1002** is detected. The tags **1002** may be implemented as special MPEG packets, ATVEF triggers, or the like.

[0085] One difficulty with capturing video clips **802** based on time intervals is that the captured clip **802** may not be particularly relevant to, or descriptive of, the program being currently broadcast. For instance, the clip **802** may entirely consist of a shot of a blank wall, which would not assist the user in determining whether to view the channel. Inserting tags **1002** into the broadcast gives content producers **130** the ability to select highly relevant clips (or at least avoid misdescriptive or irrelevant ones) for use in focused navigation.

[0086] In a related embodiment, a content provider **130** may provide a schedule (not shown) of times at which the video clips **802** should be captured for each channel. This embodiment produces essentially the same results as the tag-based embodiment, but does so with a single schedule update rather than a series of tags **1002**.

[0087] In any of the above-described embodiments, the capturing of a video clip **802** may be attempted, albeit inadvertently, during a commercial break. In general, capturing a video clip **802** of an advertisement would be of little value to a user in determining whether to view a particular channel.

[0088] In one implementation, as shown in FIG. 11, commercial breaks are detected in order to not capture video clips 802 comprising advertisements. This may be accomplished using various known indicators of commercials, e.g., lapses in closed captioning greater than a particular threshold, occurrences of black clips, high rates of scene changes and motion, discrete messages or triggers identifying a commercial, etc.

[0089] For instance, in the depicted embodiment, a clip 802 during a commercial break would have been captured due to a tag 1002 or, alternatively, the time of day. In such a situation, a clip 802 is not captured until a point after the end of the commercial break, indicated by dashed line 1102.

[0090] Referring now to FIG. 12, there is shown a block diagram of a system 1200 within a broadcast center 126 for capturing video clips 802 for use in focused navigation. The illustrated components may be implemented using any suitable combination of hardware, software, or firmware, as will be known to those of skill in the art. The broadcast center 126 may include a server having a hardware configuration similar to the one shown in FIG. 7, but with faster processors, more memory, etc., than an STB 106.

[0091] In one embodiment, a scheduler 1202 determines when to initiate the capture of one or more video clips 802. As previously indicated, this may be done at regular intervals or be based on a schedule provided by a content provider 130. The scheduler 1202 includes or has access to a clock (not shown) for accurately determining the current time of day.

[0092] When the time to capture the video clips 802 has arrived, the scheduler 1202 signals a tuner 712 within the broadcast center 126 to tune to the first available channel (or a channel for which a tag 1002 was detected). In certain embodiments, the broadcast center 126 may include a plurality of tuners 712, which may operate in parallel to successively tune to each available channel.

[0093] Once the tuner 712 has been tuned to the desired channel, the scheduler 1202 and/or tuner 712 signals a video capture device 1204 to capture the clip 802 being currently broadcast on the channel. The video capture device 1204 may include an MPEG decoder for capturing clips 802 from MPEG-encoded broadcast. Alternatively, the video capture device 1204 may include standard video capturing hardware for capturing a clip 802 from an analog broadcast. Numerous analog video capture devices are available from Hauppauge™, ATT™, Dazzle™, Pinnacle™, and other manufacturers.

[0094] The captured clip 802 may be temporarily stored in a clip cache 1206 until all of the clips 802 corresponding to the available channels (or tagged channels) have been captured. Thereafter, a packager 1208 may package the captured clips 802 within an update package 804, as described with reference to FIG. 8. The packaging process may include compressing the clips 802, associating the stored clips 802 with indicia of the corresponding channels, etc. As used herein, the packager 1208 and/or clip cache 1206 may be referred to as a “transmission component,” since these components are used to transmit clips 802 from the broadcast center 126 to one or more STBs 106 or internally between components of an STB 106.

[0095] In certain configurations, the broadcast center 126 may further include a commercial detector 1210 for detecting commercial breaks within a broadcast. When a commercial

break is detected, the commercial detector 1210 produces a signal that inhibits the capture of clips 802 by the video capture device 1204.

[0096] The broadcast center 126 may also include a tag detector 1212 for implementing the embodiment described with reference to FIG. 10. In one embodiment, the tag detector 1212 detects the presence of an embedded tag 1002 within the broadcast and generates a signal that causes the video capture device 1204 to immediately begin capturing a video clip 802.

[0097] At periodic intervals, the update package 804 is transmitted to one or more STBs 106 associated with the broadcast center 126. The broadcast medium may be wired or wireless depending on the type of network, e.g. cable or satellite. Various standard protocols may be used for the transmission as known to those of skill in the art.

[0098] An unpackager 1214 within an STB 106 may unpackage or parse the clips 802 stored within the update package 804. The unpackager 1214 may further associate the resulting clips 802 with corresponding cards 1212 within a card storage 1216, such as a RAM memory or hard disk drive, as described in connection with FIG. 9.

[0099] FIG. 13 is a block diagram of an alternative embodiment of the invention in which video clips 802 are captured locally within an STB 106 rather than a broadcast center 126. In such an embodiment, at least two tuners 712 are desirable in order that the capturing of video clips 802 does not interfere with television viewing.

[0100] As shown in FIG. 13, a primary tuner 712a interacts with the display interface 710 to allow the user to tune to and view a desired channel. The secondary tuner 712b, on the other hand, may be used to successively tune to each available channel and capture video clips 802 for use in focused navigation. As such, the output of the secondary tuner 712b need not be provided to the display interface 710, but rather, to the video capture device 1204.

[0101] Increasingly, STBs 106 employ secondary tuners 712b for personal video recording (PVR) applications. As a result, the capture of video clips 802 may be interrupted, in one embodiment, while the secondary tuner 712b is being used to digitally record a television program. In alternative embodiments, however, the secondary tuner 712b may be reserved for PVR applications, while a third tuner (not shown) is provided for multiple functions, including capturing video clips 802, assisting the secondary tuner 712b in PVR applications, and/or providing output for an additional television 102 within a home.

[0102] The other components of the system 1200 represented within FIG. 13, e.g., the scheduler 1202, video capture device 1204, clip cache 1206, commercial detector 1210, tag detector 1212, etc., operate substantially as described in connection with FIG. 12., except that the components are located within an entertainment system (e.g., STB 106) rather than the broadcast center 126.

[0103] Referring to FIG. 14, there is shown a flowchart of a method 1400 for capturing video clips 802 for use in focused navigation. A determination 1402 is made whether the time has arrived for periodically capturing the video clips 802 or whether a tag 1002 has been detected for one or more channels.

[0104] If so, method 1400 continues by tuning 1404 to the next available channel or the next channel for which a tag 1002 has been detected. Otherwise, the method 1400 waits at step 1402 until either case is satisfied.

[0105] After step 1404, a determination 1406 is made whether a commercial break has been detected on the tuned channel. If a commercial break has been detected, the method 1400 waits at step 1406 until the commercial break is over.

[0106] If no commercial break was detected, or after the commercial break is over, the method 1400 continues by capturing 1408 a video clip 802 from the broadcast on the tuned channel. Thereafter, a determination 1410 is made whether there are more available channels or channels with tags 1002 for which a video clip 802 needs to be captured. If more channels remain, the method returns to step 1404 to tune to the next channel.

[0107] If, however, video clips 402 have been captured for all available channels or channels with tags, the method 1400 optionally continues by packaging 1412 the video clips 802 into an update package 804 and transmitting the update package 804 to one or more STB(s) 106 (in the case of an embodiment in which video clips 802 are captured at a broadcast center 126). Likewise, the method 1400 may optionally continue by receiving 1416 and unpackaging the video clips 802 from the update package 804 at an STB 106.

[0108] Within the STB 106, a determination 1416 is made whether an initiating action by a user (e.g., pressing a designated button on the remote control 108) has been detected. If so, the method 1400 continues by successively displaying 1418 the video clips 802 within a focus area 302 of a GUI 110 until a terminating action (e.g., pressing a same or different button or releasing the first button) has been detected, after which the successive display of video clips 802 is halted to show a particular video clip 802 corresponding to a selected channel.

[0109] Thereafter, a determination 1420 is made whether a selection action has been detected (e.g., pressing a selection button on the remote control 108). If no selection action has been detected, the method 1400 returns to step 1416 to await another initiating action. Otherwise, the method 1400 concludes by tuning to 1422 and displaying the selected channel, i.e. the channel corresponding to the video clip 802 remaining in the focus area 802 after the terminating action.

[0110] While specific embodiments and applications of the present invention have been illustrated and described, it is to be understood that the invention is not limited to the precise configuration and components disclosed herein. Various modifications, changes, and variations apparent to those skilled in the art may be made in the arrangement, operation, and details of the methods and systems of the present invention disclosed herein without departing from the spirit and scope of the invention.

What is claimed is:

1-52. (canceled)

53. A computer-implemented method for facilitating access to a plurality of video streams within a user interface, the method comprising:

accessing a plurality of video clips received at a set top box, each video clip comprising motion video representing a different respective video stream;

organizing the plurality of video clips received at the set top box into a sequence comprising a first video clip and a second video clip;

simultaneously providing a display of two or more of the plurality of video clips along an axis of the user interface from the set top box, wherein the two or more video clips are actively displaying motion video; and

providing the user interface from the set top box to a display device, the user interface operable to scroll the sequence of video clips along the axis through a non-moving focus area of the user interface in response to a user command, wherein responsive to the user command, a first video clip displayed in the focus area is scrolled out of the focus area into a different position in the user interface along the axis and a second video clip is scrolled into the focus area.

54. The method of claim 53, further comprising:

capturing a plurality of video clips, each video clip comprising motion video representing a different respective video stream.

55. The method of claim 54, further comprising repeating the capturing of video clips for the plurality of video streams after an established time interval, wherein the interval is one of an hour and a half-hour.

56. The method of claim 54, wherein capturing comprises capturing at least one video clip for a particular video stream in response to a tag being embedded within the broadcast from that video stream.

57. The method of claim 54, wherein capturing comprises asynchronously capturing at least two video clips from different video streams in response to tags being embedded within the respective broadcasts at different times.

58. The method of claim 54, wherein capturing comprises: receiving a schedule for capturing a video clip for a particular video stream; and capturing the video clip for the video stream at a time specified in the schedule.

59. The method of claim 54, wherein the video clips are captured within a broadcast center, and wherein capturing comprises:

packaging the video clips within an update package; and transmitting the update package to at least one entertainment system associated with the broadcast center.

60. The method of claim 54, wherein capturing comprises successively tuning to each of the plurality of video streams using a plurality of tuners.

61. The method of claim 54, wherein the video clips are captured within an entertainment system.

62. The method of claim 61, wherein the entertainment system comprises a primary tuner and a secondary tuner, and wherein capturing comprises successively tuning to each of the plurality of video streams using the secondary tuner.

63. The method of claim 53, further comprising:

tuning to and displaying a video stream corresponding to a video clip displayed in the focus area in response to a selection action by the user.

64. A method for enabling access to a plurality of video streams within a user interface, the method comprising:

receiving an update package at an entertainment system associated with a broadcast center from the broadcast center, wherein the update package comprises a plurality of video clips, each video clip representing a different video stream;

organizing the video clips into a sequence;

simultaneously displaying two or more of the video clips in the sequence along an axis of a user interface, wherein one of the two or more video clips is displayed within a focus area of the user interface, and wherein the two or more video clips are actively displaying motion video; and

scrolling the video clips along the axis, wherein responsive to scrolling, a video clip displayed in the focus area is scrolled out of the focus area along the axis of the user interface into a different position within the user interface and a second video clip displayed within the user interface is scrolled into the focus area.

**65.** The method of claim **64**, wherein the video clips are captured at the broadcast center on each of the plurality of video streams, the method further comprising:

repeating the capturing of video clips for the plurality of video streams after an established time interval.

**66.** The method of claim **64**, further comprising: delaying the capture of a video clip for a particular video stream until after a commercial break being broadcast on that video stream.

**67.** A set top box operable to facilitate access to a plurality of video streams within a user interface, the system comprising:

a computer-readable storage medium comprising a plurality of video clips organized into a sequence, wherein each video clip in the sequence comprises motion video representing a different respective video stream;

a display interface; and

a transmission component to provide the captured video clips to the display interface, wherein the display interface is to simultaneously display two or more of the plurality of video clips along a non-visible line within the user interface, wherein the two or more video clips are actively displaying motion video, and to scroll the plurality of video clips along the non-visible line through a non-moving focus area of the user interface in response to a user command, wherein responsive to the user command, a first video clip displayed in the focus area is scrolled out of the focus area along the non-visible line of the user interface and into a different position within the user interface and a second video clip is scrolled into the focus area.

**68.** The system of claim **67**, further comprising a video capture device configured to capture locally at the set top box a video clip from a broadcast on each of a plurality of video streams, each captured video clip comprising motion video representing a different respective video stream and to store the captured video clips on the computer-readable storage medium, wherein the video capture device is to repeat the capture of video clips for the plurality of video streams after an established time interval.

**69.** The system of claim **68**, wherein the interval comprises a half hour.

**70.** The system of claim **68**, wherein the interval comprises an hour.

**71.** The system of claim **68**, wherein the video capture device is operable to delay the capture of a video clip for a particular video stream until after a commercial break being broadcast on that video stream.

**72.** The system of claim **68**, wherein the video capture device is operable to capture at least one video clip for a particular video stream in response to a tag being embedded within the broadcast on that video stream.

**73.** The system of claim **68**, wherein the video capture device is operable to asynchronously capture at least two video clips from different video streams in response to tags being embedded within the respective broadcasts at different times.

**74.** The system of claim **68**, wherein the video capture device is to receive a schedule for capturing a video clip for a particular video stream and wherein the video capture device is to capture the video clip for the video stream at a time specified in the schedule.

**75.** The system of claim **68**, further comprising:

a plurality of tuners to successively tune to each of the plurality of video streams during the capture of the video clips.

**76.** The system of claim **67**, wherein the user command comprises activating a first control on a remote control.

**77.** The system of claim **67**, further comprising a tuner operable to tune to a selected video stream in response to a selection action by the user.

**78.** A system for enabling access to a plurality of video streams within a user interface, the system comprising:

a computer-readable storage medium comprising a sequence of video clips, the sequence comprising a plurality of video clips, each video clip comprising motion video representing a different respective video stream;

a user interface; and

a transmission component to provide the sequence of video clips to the user interface,

wherein the user interface is operable to provide a display including three or more of the video clips along a non-visible line drawn within of the user interface, wherein the three or more video clips are actively displaying motion video, and wherein the user interface includes a fixed focus area where one of the three or more video clips is displayed, the user interface being further operable to scroll the video clips along the non-visible line in response to an action by the user, and

wherein responsive to scrolling, a first video clip displayed in the focus area is scrolled out of the focus area along the non-visible line of the user interface, a second video clip displayed at a first location within the user interface is scrolled along the non-visible line of the user interface into the focus area, and a third video clip displayed in the user interface at a second location is scrolled along the non-visible line into the first location, and a fourth video clip that was not displayed in the user interface before the scrolling is scrolled along the non-visible line of the user interface into the second location.

**79.** The system of claim **78**, further comprising a video capture device to capture a video clip from a broadcast on each of a plurality of video streams and to store the captured video clips in the computer-readable storage medium, wherein the captured video clips represent different respective video streams, and wherein the video capture device is to repeat the capturing of a video clip for each of the plurality of video streams at established time intervals.

**80.** A system for enabling access to a plurality of video streams within a user interface, the system comprising:

a commercial break detection device to detect commercial breaks in at least one program being broadcast on a respective video stream, wherein the commercial break detection device is configured to detect commercial breaks without intervention by a user of the system at a set top box of the system;

a processor to initiate the capturing of a video clip from a broadcast on each of a plurality of video streams, each captured video clip comprising motion video obtained from a different respective video stream, wherein the

processor is configured to initiate the capturing of each of the captured video clips so as to avoid capturing video from a commercial break;

a tuner to tune to each video stream in response to a signal from the processor;

a video capture device to capture each video clip in response to the tuner tuning to the respective video stream;

a memory to store the captured video clips;

a display interface to display the plurality of video clips along a non-visible line within the user interface, the user interface comprising a non-moving focus area along the non-visible line, wherein the display interface is operable to simultaneously display two or more of and scroll the plurality of video clips along the non-visible line of the user interface, wherein the two or more video clips are actively displaying motion video, and in response to a user command, to scroll the plurality of video clips along the non-visible line and through the non-moving focus area,

wherein responsive to the user command, a first video clip displayed in the focus area is scrolled out of the focus area along the non-visible line of the user interface and into a different position within the user interface and a second video clip is scrolled into the focus area.

**81.** An apparatus within a broadcast center coupled to a plurality of entertainment systems via a network, the apparatus comprising:

- a scheduler to initiate the capturing of a video clip comprising motion video from a broadcast on each of a plurality of video streams, each captured video clip representing a different video stream;
- a video capture module operable to capture each video clip in response to a signal from the scheduler;
- a clip cache within the broadcast center to store the captured video clips;
- a packager to package the video clips in the clip cache into an update package;
- a transmission component to transmit the update package from the broadcast center to the entertainment systems, wherein each entertainment system comprises a display interface,

wherein the display interface is to simultaneously display two or more of the video clips along a non-visible line within a user interface, the user interface comprising non-movable focus area through which the video clips are scrolled, and wherein, in response to a user command to scroll the video clips through the focus area, a

first video clip displayed in the focus area is scrolled out of the focus area and into a different position within the user interface and a second video clip displayed in the user interface is scrolled into the focus area.

**82.** A computer-readable medium comprising program code for performing a method for enabling access to a plurality of video streams within a user interface, the method comprising:

- organizing a plurality of video clips into a sequence, each video clip representing a different video stream;
- simultaneously displaying two or more of video clips along a non-visible line within the user interface, wherein each of the two or more video clips are actively displaying motion video; and
- scrolling the sequence of video clips along the non-visible line through a nonmoving focus area of the user interface in response to a user command, wherein responsive to the user command, a first video clip displayed in the focus area is scrolled out of the focus area into another location within the user interface, and a second video clip displayed in the user interface is scrolled into the focus area

**83.** One or more computer-readable media having instructions stored thereon, the one or more computer readable media, when executed by a processor, causing the processor to perform operations comprising:

- capturing a video clip from a broadcast on each of a plurality of video streams, each captured video clip representing a different video stream, wherein each captured video clip lacks motion video from a commercial break;
- organizing the captured video clips into a sequence;
- simultaneously displaying two or more of the video clips along an axis of the user interface, a first one of the two or more video clips being displayed within a focus area of the user interface and a second one of the two or more video clips being displayed at another location within the user interface, wherein each of the two or more video clips are actively displaying motion video; and
- scrolling the sequence of video clips along the axis to progressively change the video clip within the focus area to a next video clip in the sequence in response to an action by a user,

wherein responsive to scrolling, the first video clip is scrolled out of the focus area and into another location within the user interface and the second video clip is scrolled into the focus area.

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