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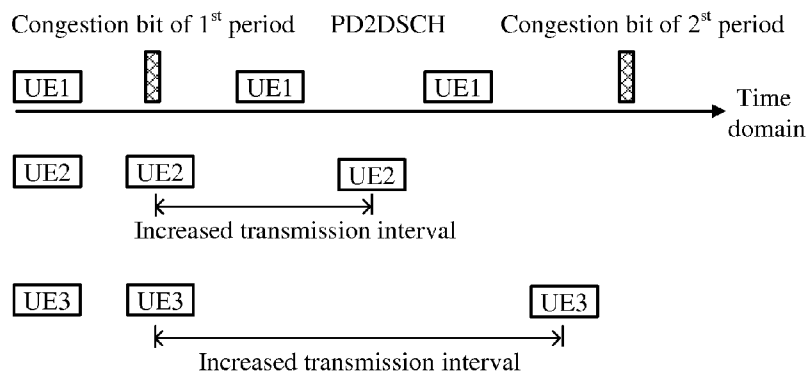


Fig. 5

(57) **Abstract:** Provided are resource-utilization controlling methods for a device-to-device communication and wireless devices therefor. The method performed by a first wireless device comprises steps of: detecting current utilization state of the resource for the device-to-device communication as a resource utilization state; and explicitly or implicitly signaling the resource utilization state through broadcasting in the physical layer. The method performed by a second wireless device comprises steps of: receiving one or more resource utilization states explicitly or implicitly signaled from one or more other wireless devices; and determining whether and/or how to adjust the transmission behavior of the second wireless device based on the received one or more resource utilization states.

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## RESOURCE-UTILIZATION CONTROLLING METHOD AND WIRELESS DEVICE

## TECHNICAL FIELD

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The present disclosure relates to the field of device to device (D2D) communication, and in particular, to resource-utilization controlling methods and wireless devices.

## 10 BACKGROUND

Device-to-device (D2D) communication is direct communication between devices and is a new topic in 3GPP (3<sup>rd</sup> Generation Partnership Project) LTE (Long Term Evolution) Release 12. D2D communication could happen with wireless network coverage (e.g. for commercial case) or without network coverage (e.g. for public safety). Fig. 1 illustrates exemplary D2D communications with and without wireless network coverage. On the left side of Fig. 1, UE 101 and UE 102 are within the wireless network coverage of eNB (eNode B) 103, but they are communicating with each other directly (i.e. not through eNB 103). On the right side of Fig. 1, UE 104 and UE 105 are not within any wireless network coverage, and they are communicating with each other directly.

3GPP RAN1#76 meeting agreed eNB scheduling based resource allocation (Mode 1) as baseline method in network-coverage (INC) scenario and UE selection on its own based resource allocation (Mode 2) is baseline method in edge-of-coverage or out-of-coverage (OOC) scenario. In case of INC scenario, the resource collision could be avoided by eNB and the resource utilization is relatively high. However, in case of OOC scenario, the collision may not be avoided based on Mode 2 resource allocation method. If the collision probability is large due to congested load, it would impact the system performance very much.

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## SUMMARY OF THE DISCLOSURE

The present disclosure is made in view of the above in order to realize resource-  
5 utilization controlling for a device-to-device communication, especially for OOC  
scenario.

In a first aspect of the present disclosure, there is provided a resource-utilization  
controlling method for a device-to-device communication performed by a first wireless  
10 device, comprising steps of: detecting current utilization state of the resource for the  
device-to-device communication as a resource utilization state by monitoring data  
channel and/or control channel of the device-to-device communication; and explicitly or  
implicitly signaling the resource utilization state through broadcasting in the physical  
layer for other wireless devices which receive the resource utilization state to determine  
15 whether and/or how to adjust their transmission behavior based on the resource  
utilization state.

Preferably, the method according to the first aspect can further comprise steps of:  
determining whether and/or how to adjust the transmission behavior of the first wireless  
20 device based on the resource utilization state; and adjusting the transmission behavior  
of the first wireless device if it is determined to adjust the transmission behavior of the  
first wireless device.

In a second aspect of the present disclosure, there is provided a resource-utilization  
25 controlling method for a device-to-device communication performed by a second  
wireless device, comprising steps of: receiving one or more resource utilization states  
explicitly or implicitly signaled from one or more other wireless devices through  
broadcasting in the physical layer, each of the one or more resource utilization states  
indicating a utilization state of the resource for the device-to-device communication  
30 when the utilization state was detected; determining whether and/or how to adjust the

transmission behavior of the second wireless device based on the received one or more resource utilization states; and adjusting the transmission behavior of the second wireless device if it is determined to adjust the transmission behavior of the second wireless device.

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In a third aspect of the present disclosure, there is provided a wireless device as a first wireless device for a device-to-device communication, comprising: a detecting unit configured to detect current utilization state of the resource for the device-to-device communication as a resource utilization state by monitoring data channel and/or control  
10 channel of the device-to-device communication; and a signaling unit configured to explicitly or implicitly signal the resource utilization state through broadcasting in the physical layer for other wireless devices which receive the resource utilization state to determine whether and/or how to adjust their transmission behavior based on the resource utilization state.

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Preferably, the wireless device according to the third aspect can further comprise: a determining unit configured to determine whether and/or how to adjust the transmission behavior of the first wireless device based on the resource utilization state; and an adjusting unit configured to adjust the transmission behavior of the first wireless device  
20 if it is determined to adjust the transmission behavior of the first wireless device.

In a fourth aspect of the present disclosure, there is provided a wireless device as a second wireless device for a device-to-device communication performed, comprising: a receiving unit configured to receive one or more resource utilization states signaled  
25 from one or more other wireless devices through broadcasting in the physical layer, each of the one or more resource utilization states indicating a utilization state of the resource for the device-to-device communication when the utilization state was detected; a determining unit configured to determine whether and/or how to adjust the transmission behavior of the second wireless device based on the received one or  
30 more resource utilization states; and an adjusting unit configured to adjust the

transmission behavior of the second wireless device if it is determined to adjust the transmission behavior of the second wireless device.

The foregoing is a summary and thus contains, by necessity, simplifications, generalization, and omissions of details. Other aspects, features, and advantages of the devices and/or processes and/or other subject matters described herein will become apparent in the teachings set forth herein. The summary is provided to introduce a selection of concepts in a simplified form that are further described below in the Detailed Description. This summary is not intended to identify key features or essential features of the claimed subject matter, nor is it intended to be used as an aid in determining the scope of the claimed subject matter.

#### BRIEF DESCRIPTION OF THE DRAWINGS

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The foregoing and other features of the present disclosure will become more fully apparent from the following description and appended claims, taken in conjunction with the accompanying drawings. Understanding that these drawings depict only several embodiments in accordance with the disclosure and are, therefore, not to be considered limiting of its scope, the disclosure will be described with additional specificity and detail through use of the accompanying drawings, in which:

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Fig. 1 illustrates exemplary D2D communications with and without wireless network coverage;

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Fig. 2 illustrates a flowchart of a resource-utilization controlling method performed by a first wireless device according to an embodiment of the present disclosure;

Fig. 3 schematically illustrates the control pool and the data pool in D2D communication;

Fig. 4 illustrates a flowchart of a resource-utilization controlling method performed by a second wireless device according to an embodiment of the present disclosure;

Fig. 5 schematically illustrates an embodiment of the present disclosure in which a UE makes determination based on one received resource utilization state;

Fig. 6 schematically illustrates another embodiment of the present disclosure in which a UE makes determination based on multiple received resource utilization states;

5 Fig. 7 is a block diagram illustrating a first wireless device according to an embodiment of the present disclosure; and

Fig. 8 is a block diagram illustrating a second wireless device according to an embodiment of the present disclosure.

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## DETAILED DESCRIPTION

In the following detailed description, reference is made to the accompanying drawings, which form a part thereof. In the drawings, similar symbols typically identify similar components, unless context dictates otherwise. It will be readily understood that the aspects of the present disclosure can be arranged, substituted, combined, and designed in a wide variety of different configurations, all of which are explicitly contemplated and make part of this disclosure.

15 20 It is noted that some descriptions are made based on user equipments (UEs) in the specification; however, the wireless devices for D2D communication in the present disclosure are not limited to UEs but can be for example notebooks, pads, sensors or other devices with wireless communication capability. In addition, the terms of "first wireless device" and "second wireless device" in the present disclosure are only used  
25 to distinguish the devices when describing them, but do not mean the orders in time or priority of the devices.

For D2D communication, it is important to find a solution to adaptively adjust the load of a D2D group or cluster in order to keep a reasonable collision probability and resource utilization, especially in OOC scenario. To this end, the present disclosure provides a  
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resource-utilization controlling solution for the D2D communication. It is noted that the solutions provided in the present disclosure may also apply to INC scenario.

Fig. 2 illustrates a flowchart of a resource-utilization controlling method 200 performed by a first wireless device according to an embodiment of the present disclosure. Here, the first wireless device can be any wireless device in a D2D group, for example, a UE in a UE group for D2D communication.

At step 201, the first wireless device detects current utilization state of the resource for the device-to-device communication as a resource utilization state by monitoring data channel and/or control channel of the device-to-device communication.

In D2D communication, there can be data channel (or data pool) and control channel (or data pool) in the resource for the communication. As schematically shown in Fig. 3, one subframe can be divided into control pool (e.g. scheduling assignment pool) and data pool. The control pool is used for transmitting control information and the data pool is used for transmitting data. Congestion or collision could happen in both the pools or channels. In the present disclosure, the first wireless device can detect the utilization state of either of the two channels or both of the two channels by monitoring them. For example, the first wireless device can decode the control channel to know the load of the control channel and also the data channel. However, it is noted that the resource division in Fig. 3 is only an example, and the present disclosure is not limited to that. For example, data and control information may be transmitted together and the resource may not be explicitly divided into data channel and control channel, which is also within the scope of the present disclosure. Therefore, the resource utilization state can indicate the utilization state of data resource (data channel), or indicate the utilization state of control resource (control channel), or indicate both the utilization state of data resource and the utilization state of control resource. In addition, the resource utilization state can indicate either the utilization state of data resource or the utilization state of control resource alternately. That is, in one subframe, the resource

utilization state indicates the utilization state of control resource, and in the next subframe, the resource utilization state indicates the utilization state of data resource, and so on. Alternatively, the resource utilization state can indicate either the utilization state of data resource or the utilization state of control resource based on the system frame number (SFN) or subframe number for signaling the resource utilization state. For example, if the SFN or the subframe number is odd, the resource utilization state indicates the utilization state of control resource, and if the SFN or the subframe number is even, the resource utilization state indicates the utilization state of data resource.

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In the present disclosure, the first wireless device can detect the utilization ratio of the resource and take the utilization ratio as the resource utilization state. The first wireless device can also compare the utilization ratio with a predetermined threshold to obtain a result indicating whether the utilization of the resource is congested, and take the result as the resource utilization state. For example, if the utilization ratio exceeds 50% (that is, the predetermined threshold is set as 50%), the resource utilization state indicates that the resource is congested. In this case, one bit can be used to indicate the resource utilization state. For example, "1" indicates that the resource is congested and "0" indicates that the resource is not congested. Alternatively, the resource utilization state can indicate whether the utilization of the resource collides. For example, when the first wireless device detects that the remaining resource is not enough to transmit the data or control information to be transmitted, the resource utilization state indicates the utilization of the resource collides. In addition or alternatively, the resource utilization state can indicate whether the utilization of the resource is sparse. For example, the first wireless device can compare the detected utilization ratio with another predetermined threshold to obtain a result indicating whether the utilization of the resource is sparse, and take the result as the resource utilization state. For example, if the utilization ratio is lower than 20%, the resource utilization state indicates that the resource is sparse. In addition or alternatively, the resource utilization state can indicate whether the utilization of the resource is normal.

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For example, if the utilization ratio is larger than 20% but smaller than 50%, the resource utilization state indicates that the resource is normal. It is noted that the above predetermined thresholds can be preconfigured, specified in standard or broadcasted in physical layer, and their value can be set according to specific applications.

Referring back to Fig. 2, at step 202, the first wireless device can explicitly or implicitly signal the resource utilization state through broadcasting in the physical layer. The signaled resource utilization state is used for other wireless devices which receive the resource utilization state to determine whether and/or how to adjust their transmission behavior based on the resource utilization state.

After detecting the resource utilization state as described in the above, the first wireless device can signal it to other wireless devices in broadcasting channel (e.g. PD2DSCH). The signaling can be performed explicitly or implicitly. For explicit signaling, an indicator with one or more bits can be explicitly signaled to indicate the resource utilization state. The number of bits can be determined as required. For example, if only data resource or control resource needs to be indicated, 1 bit can be used to indicate whether the utilization of the resource collides, whether the resource is congested, or whether the utilization of the resource is sparse. If both data resource and control resource need to be indicated, 2 bits may need to indicate whether the utilization of the resource collides, whether the resource is congested, or whether the utilization of the resource is sparse. As another example, a two-bit indicator can be used, for example, "00" indicates that the resource is congested or the utilization of the resource collides, "01" indicates that the utilization of the resource is sparse, and "11" indicates that the utilization of the resource is normal. Alternatively, the resource utilization state can be implicitly signaled by reference signal (e.g. DMRS) sequence or pattern. That is, different reference signal sequences or patterns can indicate different resource utilization states.

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The broadcasted resource utilization state is used for other wireless devices which receive the resource utilization state to determine whether and/or how to adjust their transmission behavior based on the resource utilization state. The details on the actions of the wireless devices which receive the resource utilization state will be  
5 described with reference to Fig. 4 in the following.

Fig. 4 illustrates a flowchart of a resource-utilization controlling method 400 performed by a second wireless device which receives the resource utilization state according to an embodiment of the present disclosure.

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In step 401, the second wireless device can receive one or more resource utilization states explicitly or implicitly signaled from one or more other wireless devices through broadcasting in the physical layer. As described in the above, the first wireless device would signal the resource utilization state to the second wireless device through  
15 broadcasting. In a D2D group, there can usually be more than two wireless devices, and thus the second wireless device may receive more than one resource utilization states from more than one other wireless devices. Therefore, the second wireless device can receive one or more resource utilization states. In another scenario, in a relatively long period, the second wireless device may receive more than one resource  
20 utilization states signaled from one other wireless device. As described in the above, each of the one or more resource utilization states can indicate a utilization state of the resource for the device-to-device communication when the utilization state was detected.

25

After receiving the resource utilization state, the second wireless device knows the utilization state of the resource. Therefore, in step 402, the second wireless device can determine whether and/or how to adjust the transmission behavior of the second wireless device based on the received one or more resource utilization states. Here, adjusting the transmission behavior can be performing backoff, adjusting a backoff

parameter, reducing the transmission periodicity, or the like based on the signaled resource utilization states.

In one embodiment, the second wireless device can make determination based on one  
5 received resource utilization state. In other words, each time the second wireless  
device receives a resource utilization state, it makes determination based on the  
received resource utilization state. In particular, if any of the received one or more  
resource utilization states indicates that the utilization of the resource collides or the  
resource is congested, the second wireless device can determine that the transmission  
10 behavior of the second wireless device shall be adjusted in such a manner that the  
second wireless device performs backoff and/or adjusts its backoff parameter. In this  
case, once the second wireless device receives one resource utilization states that the  
utilization of the resource collides or the resource is congested, it determines to  
perform backoff and/or adjust its backoff parameter. Here, backoff refers to backoff for  
15 next transmission, and adjusting a backoff parameter can be for example increasing  
the transmission interval. Preferably, the second wireless device can adjust its backoff  
parameter based on its device ID and/or the subframe number for receiving the one  
resource utilization state. In this case, different receiving wireless devices can adjust  
their respective backoff parameters differently to avoid collision again. For example,  
20 one wireless device may double its transmission interval while another wireless device  
may increase its transmission interval by four times.

Alternatively or in addition, if any of the received one or more resource utilization states  
indicates that the utilization of the resource is sparse, it can be determined that the  
25 transmission behavior of the first wireless device shall be adjusted so as to improve the  
utilization ratio of the resource. In the case, the utilization ratio of the resource is too  
low; therefore the second wireless device can increase its usage of the resource, for  
example, reduce the transmission periodicity or align its transmission time with other  
wireless devices (for example, transmit data or control information in the same  
30 subframe with other wireless devices) to increase the utilization ratio of the resource.

Thereby, the resource utilization is improved and the load is balanced. In addition, preferably, if any of the received one or more resource utilization states indicates that the utilization of the resource is normal, it can be determined that the transmission behavior of the first wireless device shall not be adjusted.

5

Referring back to Fig. 4, at step 403, the second wireless device can adjust its transmission behavior if it is determined to adjust the transmission behavior of the second wireless device.

10 Fig. 5 schematically illustrates a specific embodiment of the present disclosure in which a UE makes determination based on one received resource utilization state. In Fig. 5, UE1 has detected high resource utilization ratio of data channel (for example, the resource utilization ratio exceeds 50%) by for example monitoring the control channel and/or the data channel. Then UE1 sets a congestion bit (representing the resource  
15 utilization state) as "1" in PD2DSCH to indicate other UEs (UE2 and UE3 shown in Fig. 5) that current load of the data channel is congested. When UE2 and UE3 receive such a bit, they determine to adjust their next transmission. In this embodiment, UE2 and UE3 will adjust their transmission parameters differently (e.g. based on UE ID). For example, UE2 will increase transmission interval by three times but UE3 will  
20 increase the transmission interval by five times. This will avoid repeated collision between UE2 and UE3. It is noted that the congestion bit indicated in PD2DSCH could also reflect the state of control channel. As shown in Fig. 5, the congestion bit of 1<sup>st</sup> period can reflect the situation of data channel and the congestion bit of 2<sup>st</sup> period can reflect the situation of control channel. The usage of such a bit can be alternately  
25 switched or based on SFN and/or subframe number (index).

In another embodiment, the second wireless device can makes determination based on multiple resource utilization states within a predetermined time window. In this case, if more than a predetermined number of resource utilization states that indicate that the  
30 utilization of the resource collides or the resource is congested are received within a

predetermined time window, it can be determined that the transmission behavior of the second wireless device shall be adjusted in such a manner that the second wireless device performs backoff and/or adjusts its backoff parameter. In other words, if the second wireless device receives N resource utilization states that indicate that the utilization of the resource collides or the resource is congested within a predetermined time window (for example, M TTIs) and N is larger than a predetermined number, then the second wireless device determines to adjust its transmission behavior. The multiple resource utilization states are usually received respectively from multiple UEs, but can also be received from one UE. The predetermined number can be set according to specific applications. Likewise, in this embodiment, if more than a predetermined number of resource utilization states that indicate that the utilization of the resource is sparse are received within a predetermined time window, it can be determined that the transmission behavior of the first wireless device shall be adjusted so as to improve the utilization ratio of the resource. Similarly, in this embodiment, the second wireless device can also adjust its backoff parameter based on its device ID and/or the subframe number(s) for receiving the multiple resource utilization states. If there are multiple subframes in which the resource utilization states are received, the adjustment can be based on for example the first subframe number, the last subframe number, the average of the subframe numbers, or any selected subframe number among them.

Fig. 6 schematically illustrates another embodiment of the present disclosure in which a UE makes determination based on multiple received resource utilization states. In Fig. 6, both UE1 and UE 4 set the congestion bit as "1" in PD2DSCH within one TTI to indicate other UEs that current load of the data channel is congested. Therefore, UE2 and UE3 receive two such congestion bits within one TTI. In this embodiment, the predetermined number can be set as one within one TTI, that is, if more than one congestion bits with "1" are received within one TTI, UE2 and UE3 would determine to adjust their next transmission. Here, UE2 and UE3 receive two such congestion bits within one TTI, so that UE2 and UE3 will adjust their transmission parameters. It is

noted that the predetermined number and the time window can be differently set for different UEs and the transmission parameters can also be adjusted differently for example based on UE ID.

5 Further, preferably, the resource utilization controlling method performed by the first wireless device can also comprise determining whether and/or how to adjust the transmission behavior of the first wireless device based on the resource utilization state and adjusting the transmission behavior of the first wireless device if it is determined to  
10 first wireless device detects the resource utilization state, it can also adjust its transmission behavior such as performing backoff, adjusting a backoff parameter, reducing the transmission periodicity, or the like based on the detected resource utilization state. In particular, if the resource utilization state indicates that the utilization of the resource collides or the resource is congested, it can be determined  
15 that the transmission behavior of the first wireless device shall be adjusted in such a manner that the first wireless device performs backoff and/or adjusts its backoff parameter. If the resource utilization state indicates that the utilization of the resource is sparse, it is determined that the transmission behavior of the first wireless device shall be adjusted so as to improve the utilization ratio of the resource. Preferably, the  
20 first wireless device can also adjust its backoff parameter based on its device ID and/or current subframe number.

Further, for both the first wireless device and the second wireless device, preferably, the initial backoff parameter or transmission interval can be set based on the device ID  
25 and/or subframe/SFN index at initial phase, i.e. before a wireless device has received any indication of resource utilization state from other wireless devices.

In addition, it is noted that the processes performed by the first wireless device and the second wireless device can be integrated into one wireless device.

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According to the methods provided in the present disclosure, the load of a D2D group or cluster can be adaptively adjusted to keep a reasonable collision probability and resource utilization, especially in OOC scenario.

5 In the present disclosure, a wireless device (e.g. UE) as a first wireless device for a device-to-device communication is provided. Fig. 7 is a block diagram illustrating a wireless device 700 as a first wireless device according to an embodiment of the present disclosure. The wireless device 700 comprises: a detecting unit 701 configured to detect current utilization state of the resource for the device-to-device  
10 communication as a resource utilization state by monitoring data channel and/or control channel of the device-to-device communication; and a signaling unit 702 configured to explicitly or implicitly signal the resource utilization state through broadcasting in the physical layer for other wireless devices which receive the resource utilization state to determine whether and/or how to adjust their transmission behavior based on the  
15 resource utilization state. Preferably, the wireless device 700 can also comprises a determining unit 703 configured to determine whether and/or how to adjust the transmission behavior of the first wireless device based on the resource utilization state and an adjusting unit 704 configured to adjust the transmission behavior of the first wireless device if it is determined to adjust the transmission behavior of the first  
20 wireless device.

The wireless device 700 according to the present disclosure may optionally include a CPU (Central Processing Unit) 710 for executing related programs to process various data and control operations of respective units in the wireless device 700, a ROM  
25 (Read Only Memory) 713 for storing various programs required for performing various process and control by the CPU 710, a RAM (Random Access Memory) 715 for storing intermediate data temporarily produced in the procedure of process and control by the CPU 710, and/or a storage unit 717 for storing various programs, data and so on. The above detecting unit 701, signaling unit 702, determining unit 703, adjusting unit 704,  
30 CPU 710, ROM 713, RAM 715 and/or storage unit 717 etc. may be interconnected via

data and/or command bus 720 and transfer signals between one another.

Respective units as described above do not limit the scope of the present disclosure. According to one implementation of the disclosure, the functions of the above detecting  
5 unit 701, signaling unit 702, determining unit 703 and adjusting unit 704 may be implemented by hardware, and the above CPU 710, ROM 713, RAM 715 and/or storage unit 717 may not be necessary. Alternatively, the functions of the above detecting unit 701, signaling unit 702, determining unit 703 and adjusting unit 704 may also be implemented by functional software in combination with the above CPU 710,  
10 ROM 713, RAM 715 and/or storage unit 717 etc.

Accordingly, in the present disclosure, a wireless device (e.g. UE) as a second wireless device for a device-to-device communication is provided. Fig. 8 is a block diagram illustrating a wireless device 800 as a second wireless device according to an  
15 embodiment of the present disclosure. The wireless device 800 comprises: a receiving unit 801 configured to receive one or more resource utilization states signaled from one or more other wireless devices through broadcasting in the physical layer, each of the one or more resource utilization states indicating a utilization state of the resource for the device-to-device communication when the utilization state was detected; a  
20 determining unit 802 configured to determine whether and/or how to adjust the transmission behavior of the second wireless device based on the received one or more resource utilization states; and an adjusting unit 803 configured to adjust the transmission behavior of the second wireless device if it is determined to adjust the transmission behavior of the second wireless device.

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The wireless device 800 according to the present disclosure may optionally include a CPU (Central Processing Unit) 810 for executing related programs to process various data and control operations of respective units in the wireless device 800, a ROM (Read Only Memory) 813 for storing various programs required for performing various  
30 process and control by the CPU 810, a RAM (Random Access Memory) 815 for storing

intermediate data temporarily produced in the procedure of process and control by the CPU 810, and/or a storage unit 717 for storing various programs, data and so on. The above receiving unit 801, determining unit 802, adjusting unit 803, CPU 810, ROM 813, RAM 815 and/or storage unit 817 etc. may be interconnected via data and/or command  
5 bus 820 and transfer signals between one another.

Respective units as described above do not limit the scope of the present disclosure. According to one implementation of the disclosure, the functions of the above receiving unit 801, determining unit 802 and adjusting unit 803 may be implemented by hardware,  
10 and the above CPU 810, ROM 813, RAM 815 and/or storage unit 817 may not be necessary. Alternatively, the functions of the above receiving unit 801, determining unit 802 and adjusting unit 803 may also be implemented by functional software in combination with the above CPU 810, ROM 813, RAM 815 and/or storage unit 817 etc.

15 It is noted that the above descriptions for the methods also apply to the devices, and the details are omitted here.

The present invention can be realized by software, hardware, or software in cooperation with hardware. Each functional block used in the description of each  
20 embodiment described above can be realized by an LSI as an integrated circuit. They may be individually formed as chips, or one chip may be formed so as to include a part or all of the functional blocks. The LSI here may be referred to as an IC, a system LSI, a super LSI, or an ultra LSI depending on a difference in the degree of integration. However, the technique of implementing an integrated circuit is not limited to the LSI  
25 and may be realized by using a dedicated circuit or a general-purpose processor. In addition, a FPGA (Field Programmable Gate Array) that can be programmed after the manufacture of the LSI or a reconfigurable processor in which the connections and the settings of circuits cells disposed inside the LSI can be reconfigured may be used. Further, the calculation of each functional block can be performed by using calculating  
30 means, for example, including a DSP or a CPU, and the processing step of each

function may be recorded on a recording medium as a program for execution. Furthermore, when a technology for implementing an integrated circuit that substitutes the LSI appears in accordance with the advancement of the semiconductor technology or other derivative technologies, it is apparent that the functional block may be  
5 integrated by using such technologies.

It is noted that the present invention intends to be variously changed or modified by those skilled in the art based on the description presented in the specification and known technologies without departing from the content and the scope of the present  
10 invention, and such changes and applications fall within the scope that claimed to be protected. Furthermore, in a range not departing from the content of the invention, the constituent elements of the above-described embodiments may be arbitrarily combined.

## CLAIMS

## WHAT IS CLAIMED IS:

1. A resource-utilization controlling method for a device-to-device  
5 communication performed by a first wireless device, comprising steps of:  
detecting current utilization state of the resource for the device-to-device  
communication as a resource utilization state by monitoring data channel and/or control  
channel of the device-to-device communication; and  
explicitly or implicitly signaling the resource utilization state through broadcasting  
10 in the physical layer for other wireless devices which receive the resource utilization  
state to determine whether and/or how to adjust their transmission behavior based on  
the resource utilization state.
2. The resource-utilization controlling method according to claim 1, further  
15 comprising steps of:  
determining whether and/or how to adjust the transmission behavior of the first  
wireless device based on the resource utilization state; and  
adjusting the transmission behavior of the first wireless device if it is determined  
to adjust the transmission behavior of the first wireless device.  
20
3. The resource-utilization controlling method according to claim 1 or 2, wherein  
the resource utilization state indicates whether the utilization of the resource  
collides, whether the resource is congested, whether the utilization of the resource is  
sparse, and/or whether the utilization of the resource is normal.  
25
4. The resource-utilization controlling method according to claim 2, wherein  
if the resource utilization state indicates that the utilization of the resource  
collides or the resource is congested, it is determined that the transmission behavior of  
the first wireless device shall be adjusted in such a manner that the first wireless device  
30 performs backoff and/or adjusts its backoff parameter.

5 5. The resource-utilization controlling method according to claim 2, wherein  
if the resource utilization state indicates that the utilization of the resource is  
sparse, it is determined that the transmission behavior of the first wireless device shall  
be adjusted so as to improve the utilization ratio of the resource.

10 6. The resource-utilization controlling method according to claim 1 or 2, wherein  
the resource utilization state indicates the utilization state of data resource, or  
indicates the utilization state of control resource, or indicates both the utilization state of  
data resource and the utilization state of control resource, or indicates either the  
utilization state of data resource or the utilization state of control resource alternately or  
based on the system frame number or subframe number for signaling the resource  
utilization state.

15 7. The resource-utilization controlling method according to claim 1 or 2, wherein  
said signaling the resource utilization state comprising:  
explicitly signaling an indicator with one or more bits to indicate the resource  
utilization state, or  
implicitly signaling the resource utilization state by reference signal sequence or  
20 pattern.

8. A resource-utilization controlling method for a device-to-device  
communication performed by a second wireless device, comprising steps of:  
receiving one or more resource utilization states explicitly or implicitly signaled  
25 from one or more other wireless devices through broadcasting in the physical layer,  
each of the one or more resource utilization states indicating a utilization state of the  
resource for the device-to-device communication when the utilization state was  
detected;

determining whether and/or how to adjust the transmission behavior of the second wireless device based on the received one or more resource utilization states; and

5 adjusting the transmission behavior of the second wireless device if it is determined to adjust the transmission behavior of the second wireless device.

9. The resource-utilization controlling method according to claim 8, wherein if any of the received one or more resource utilization states indicates that the utilization of the resource collides or the resource is congested, it is determined that the transmission behavior of the second wireless device shall be adjusted in such a manner that the second wireless device performs backoff and/or adjusts its backoff parameter.

10

10. The resource-utilization controlling method according to claim 8, wherein if more than a predetermined number of resource utilization states that indicate that the utilization of the resource collides or the resource is congested are received within a predetermined time window, it is determined that the transmission behavior of the second wireless device shall be adjusted in such a manner that the second wireless device performs backoff and/or adjusts its backoff parameter.

15

11. The resource-utilization controlling method according to claim 9 or 10, wherein

20

the second wireless device adjusts its backoff parameter based on its device ID and/or the subframe number for receiving the one or more resource utilization states.

25

12. The resource-utilization controlling method according to claim 8, wherein if any of the received one or more resource utilization states indicates that the utilization of the resource is sparse, it is determined that the transmission behavior of the first wireless device shall be adjusted so as to improve the utilization ratio of the resource.

30

13. The resource-utilization controlling method according to claim 8, wherein  
if more than a predetermined number of resource utilization states that indicate  
that the utilization of the resource is sparse are received within a predetermined time  
5 window, it is determined that the transmission behavior of the first wireless device shall  
be adjusted so as to improve the utilization ratio of the resource.

14. A wireless device as a first wireless device for a device-to-device  
communication, comprising:

10 a detecting unit configured to detect current utilization state of the resource for  
the device-to-device communication as a resource utilization state by monitoring data  
channel and/or control channel of the device-to-device communication; and

a signaling unit configured to explicitly or implicitly signal the resource utilization  
state through broadcasting in the physical layer for other wireless devices which  
15 receive the resource utilization state to determine whether and/or how to adjust their  
transmission behavior based on the resource utilization state.

15. The wireless device according to claim 14, further comprising:

a determining unit configured to determine whether and/or how to adjust the  
20 transmission behavior of the first wireless device based on the resource utilization state;  
and

an adjusting unit configured to adjust the transmission behavior of the first  
wireless device if it is determined to adjust the transmission behavior of the first  
wireless device.

25

16. A wireless device as a second wireless device for a device-to-device  
communication performed, comprising:

a receiving unit configured to receive one or more resource utilization states  
signaled from one or more other wireless devices through broadcasting in the physical  
30 layer, each of the one or more resource utilization states indicating a utilization state of

the resource for the device-to-device communication when the utilization state was detected;

a determining unit configured to determine whether and/or how to adjust the transmission behavior of the second wireless device based on the received one or  
5 more resource utilization states; and

an adjusting unit configured to adjust the transmission behavior of the second wireless device if it is determined to adjust the transmission behavior of the second wireless device.

10 17. The wireless device according to claim 16, wherein the determining unit is further configured to:

if any of the received one or more resource utilization states indicates that the utilization of the resource collides or the resource is congested, determine that the transmission behavior of the second wireless device shall be adjusted in such a  
15 manner that the second wireless device performs backoff and/or adjusts its backoff parameter.

18. The wireless device according to claim 16, wherein the determining unit is further configured to:

20 if more than a predetermined number of resource utilization states that indicate that the utilization of the resource collides or congested are received within a predetermined time window, determine that the transmission behavior of the second wireless device shall be adjusted in such a manner that the second wireless device performs backoff and/or adjusts its backoff parameter.

25

19. The wireless device according to claim 16, the determining unit is further configured to:

if any of the received one or more resource utilization states indicates that the utilization of the resource is sparse, determine that the transmission behavior of the first  
30 wireless device shall be adjusted so as to improve the utilization ratio of the resource.

20. The wireless device according to claim 16, the determining unit is further configured to:

5 if more than a predetermined number of resource utilization states that indicate that the utilization of the resource is sparse are received within a predetermined time window, determine that the transmission behavior of the first wireless device shall be adjusted so as to improve the utilization ratio of the resource.

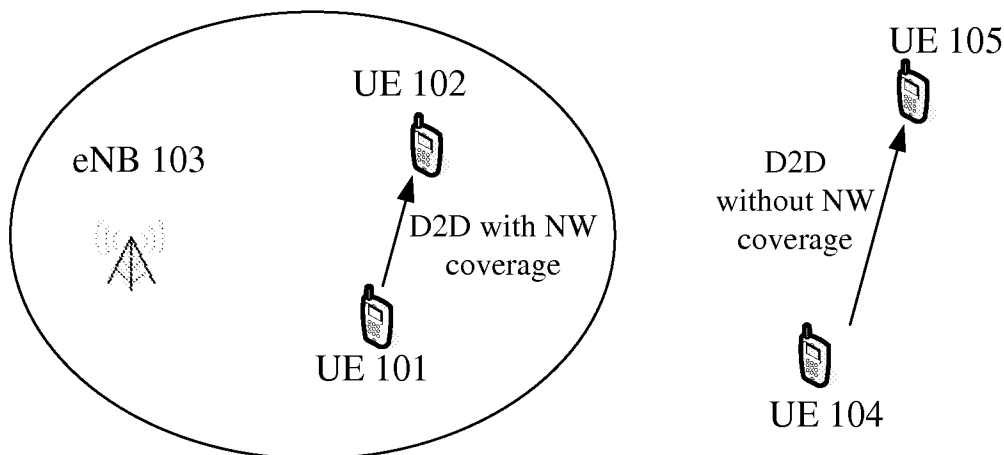


Fig. 1

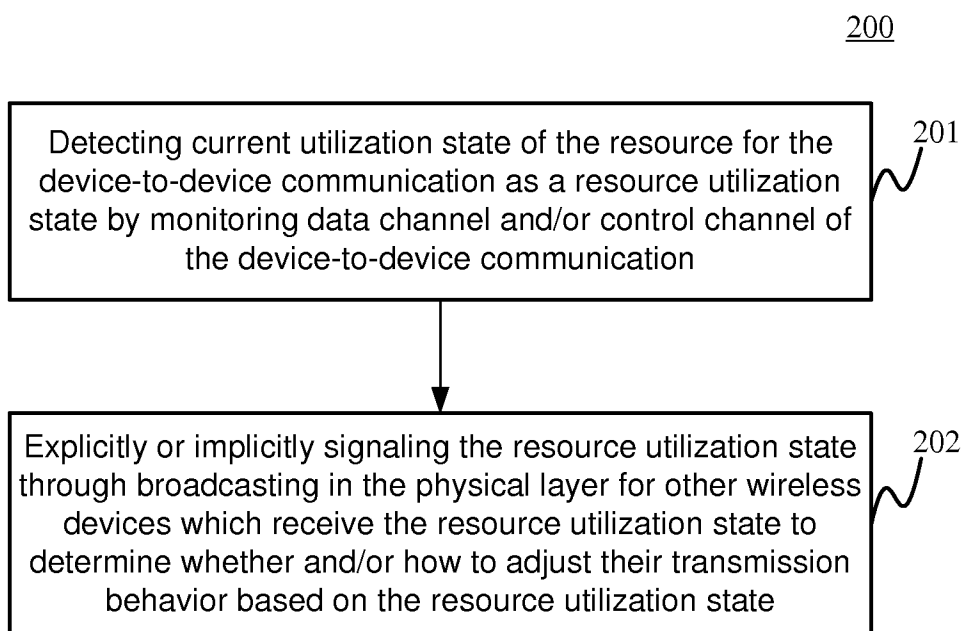


Fig. 2

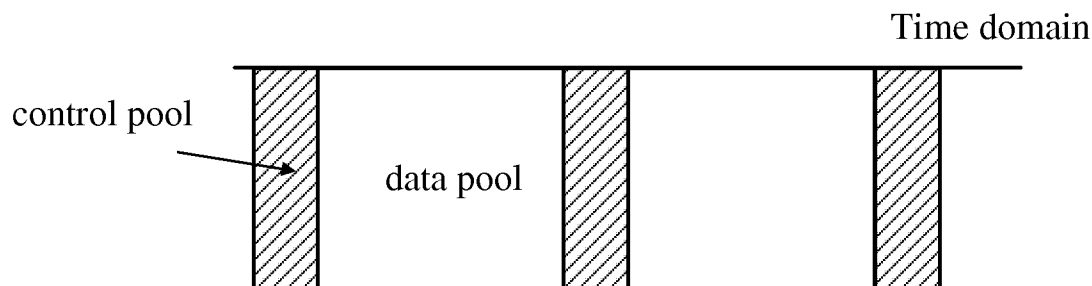


Fig. 3

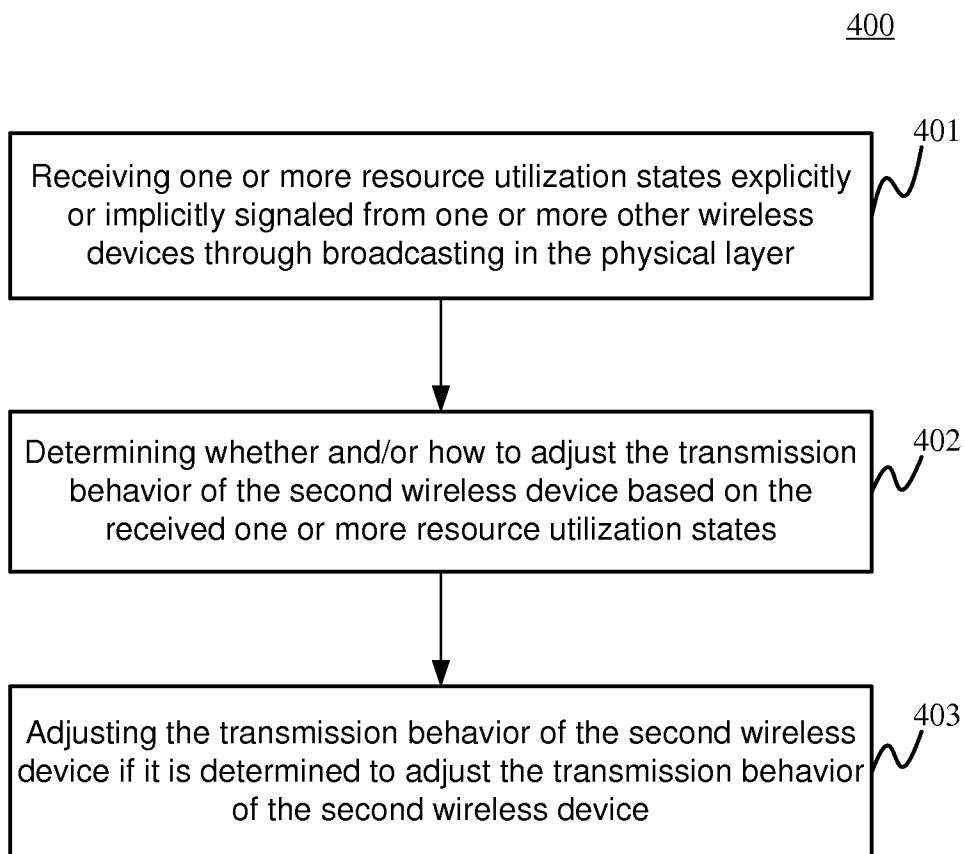


Fig. 4

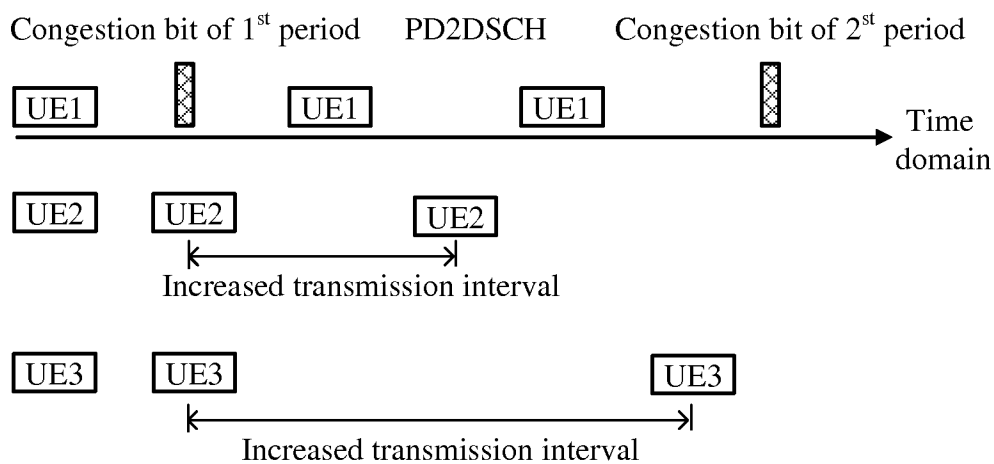


Fig. 5

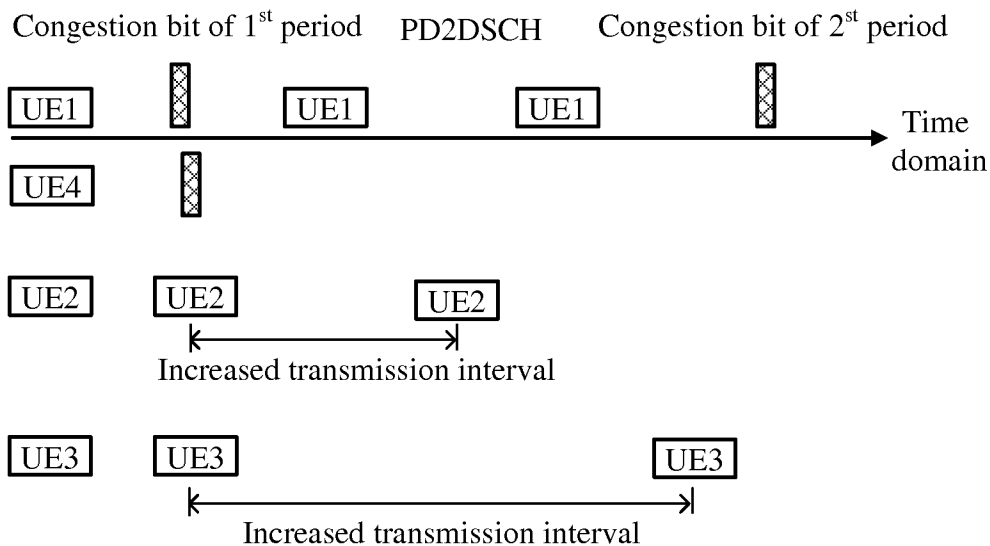


Fig. 6

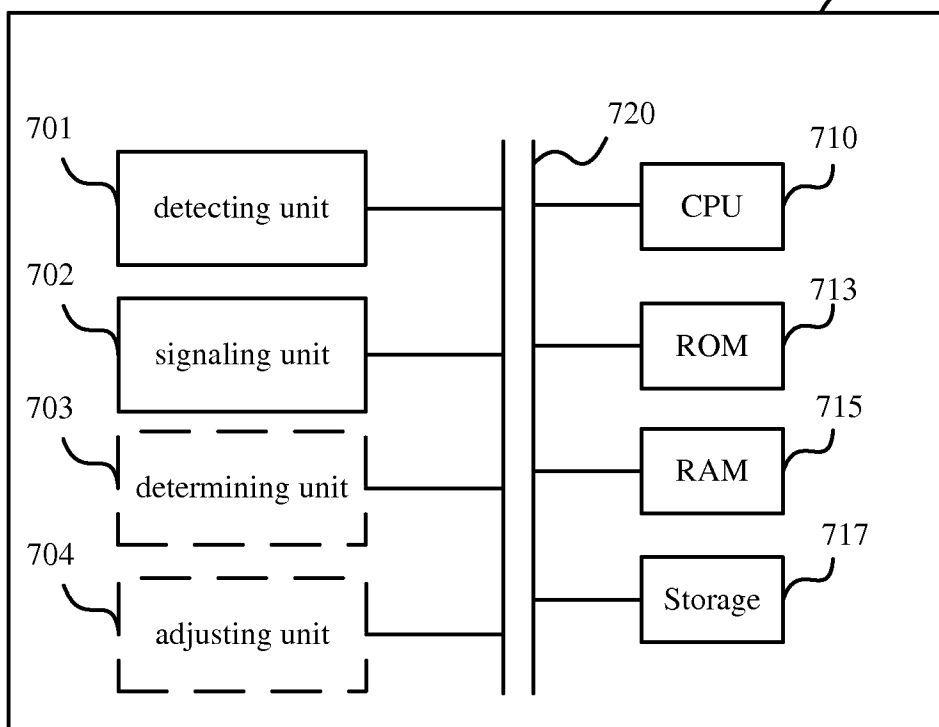


Fig. 7

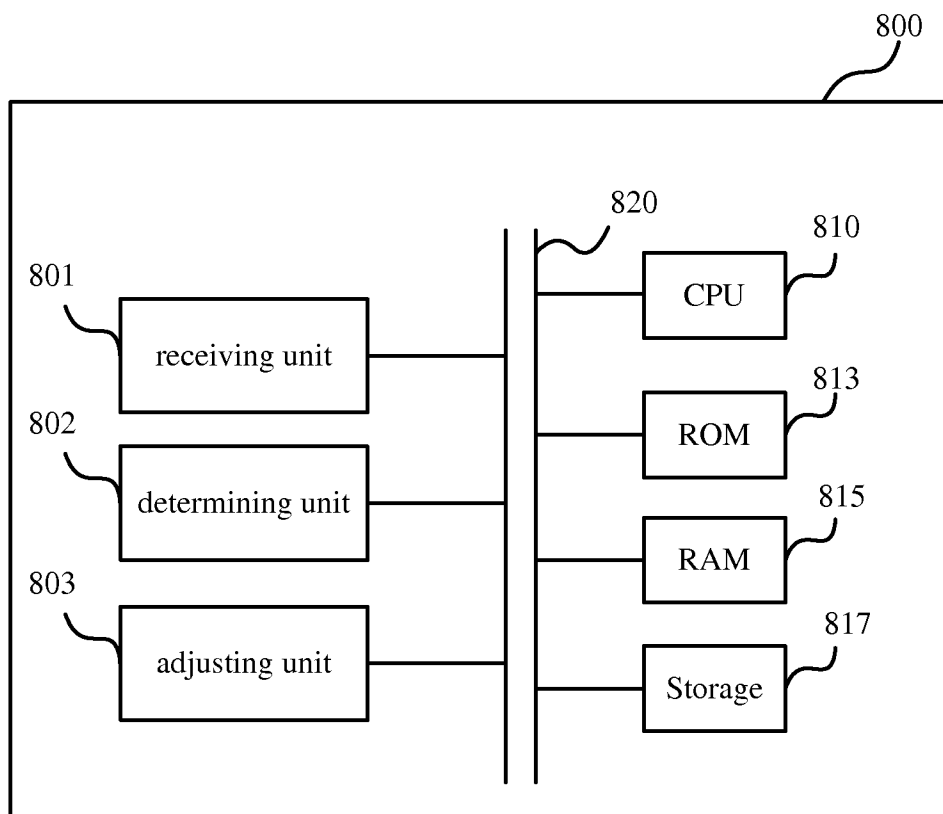


Fig. 8

## INTERNATIONAL SEARCH REPORT

International application No.

PCT/CN2014/073778

<b>A. CLASSIFICATION OF SUBJECT MATTER</b>		
H04W 74/08(2009.01)i		
According to International Patent Classification (IPC) or to both national classification and IPC		
<b>B. FIELDS SEARCHED</b>		
Minimum documentation searched (classification system followed by classification symbols)		
H04W; H04L		
Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched		
Electronic data base consulted during the international search (name of data base and, where practicable, search terms used)		
WPI,EPODOC,CNPAT,CNKI:resource,frequence,us+,state,occup+,RB,slot,CSM/CD,back,off,colli+,congest+,inform+,notif+,physical,layer,broadcast+		
<b>C. DOCUMENTS CONSIDERED TO BE RELEVANT</b>		
Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X	CN 103229582 A (HUAWEI TECHNOLOGY CO., LTD.) 31 July 2013 (2013-07-31) description, paragraphs [0003], [0004], [0058], [0070] to [0114], figures 1 to 4, 8 to 10	1-20
A	CN 101388694 A (SAMSUNG ELECTRONICS CO., LTD.) 18 March 2009 (2009-03-18) the whole document	1-20
A	WO 2013009346 A1 (INTEL CORPORATION ET AL.) 17 January 2013 (2013-01-17) the whole document	1-20
<input type="checkbox"/> Further documents are listed in the continuation of Box C. <input checked="" type="checkbox"/> See patent family annex.		
* Special categories of cited documents:		
“A”	document defining the general state of the art which is not considered to be of particular relevance	“T” later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention
“E”	earlier application or patent but published on or after the international filing date	“X” document of particular relevance; the claimed invention cannot be considered novel or cannot be considered to involve an inventive step when the document is taken alone
“L”	document which may throw doubts on priority claim(s) or which is cited to establish the publication date of another citation or other special reason (as specified)	“Y” document of particular relevance; the claimed invention cannot be considered to involve an inventive step when the document is combined with one or more other such documents, such combination being obvious to a person skilled in the art
“O”	document referring to an oral disclosure, use, exhibition or other means	“&” document member of the same patent family
“P”	document published prior to the international filing date but later than the priority date claimed	
Date of the actual completion of the international search	Date of mailing of the international search report	
<b>28 November 2014</b>	<b>24 December 2014</b>	
Name and mailing address of the ISA/CN	Authorized officer	
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**INTERNATIONAL SEARCH REPORT**  
**Information on patent family members**

International application No.

**PCT/CN2014/073778**

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				US	2009011770	A1	08 January 2009
				JP	2009017560	A	22 January 2009
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WO	2013009346	A1	17 January 2013	US	2014010187	A1	09 January 2014
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				WO	2013009380	A1	17 January 2013
				DE	112011105440	T5	17 April 2014
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