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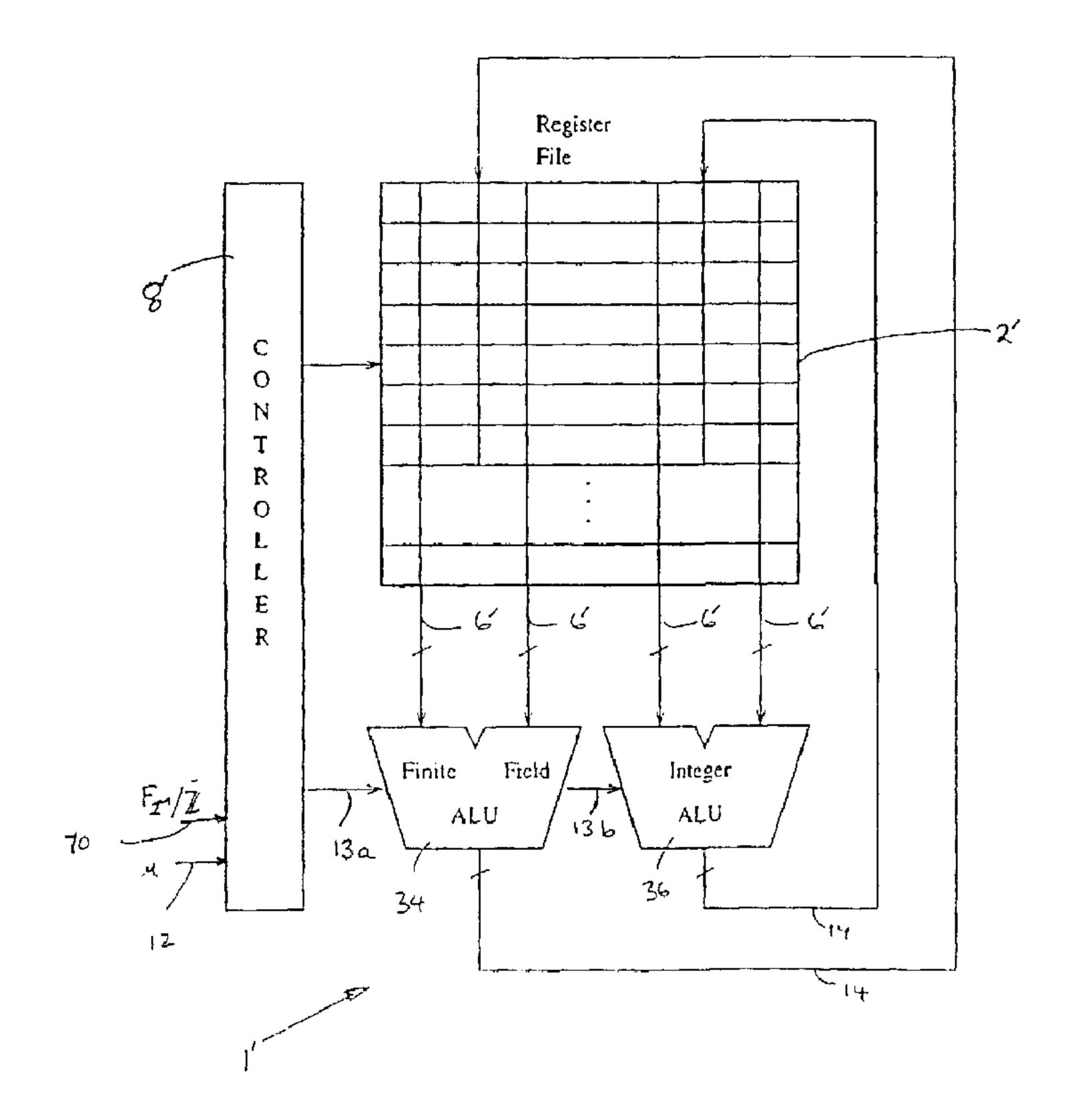
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(57) Abrégé/Abstract:

The present disclosure provides an arithmetic processor comprising: an arithmetic logic unit having a plurality of arithmetic circuits each for performing a group of associated arithmetic operations, such as finite field operations, or modular integer operations. The





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(57) Abrégé(suite)/Abstract(continued):

arithmetic logic unit has an operand input data bus, for receiving operand data thereon and a result data output bus for returning the results of the arithmetic operations thereon. A register file is coupled to the operand data bus and the result data bus. The register file is shared by the plurality of arithmetic circuits. Further a controller is coupled to the ALU and the register file, the controller selecting one of the plurality of arithmetic circuits in response to a mode control signal requesting an arithmetic operation and for controlling data access between the register file and the ALU and whereby the register file is shared by the arithmetic circuits.

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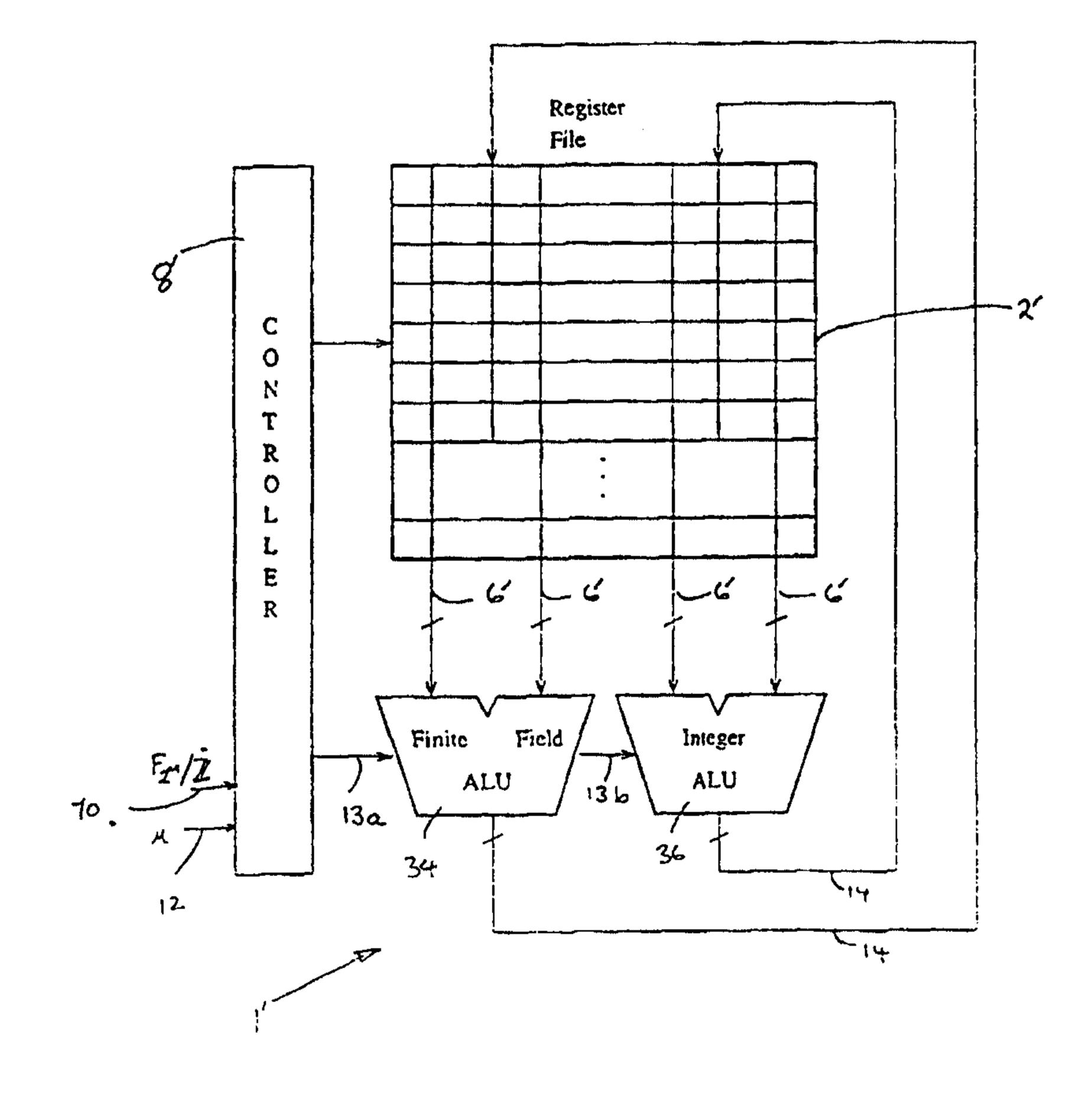
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(57) Abstract

The present disclosure provides an arithmetic processor comprising: an arithmetic logic unit having a plurality of arithmetic circuits each for performing a group of associated arithmetic operations, such as finite field operations, or modular integer operations. The arithmetic logic unit has an operand input data bus, for receiving operand data thereon and a result data output bus for returning the results of the arithmetic operations thereon. A register file is coupled to the operand data bus and the result data bus. The register file is shared by the plurality of arithmetic circuits. Further a controller is coupled to the ALU and the register file, the controller selecting one of the plurality of arithmetic circuits in response to a mode control signal requesting an arithmetic operation and for controlling data access between the register file and the ALU and whereby the register file is shared by the arithmetic circuits.



ARITHMETIC PROCESSOR

The present invention relates to a method and apparatus for performing finite field and integer arithmetic.

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BACKGROUND OF THE INVENTION

Elliptic Curve(EC) cryptography over a finite field require arithmetic operations of addition, multiplication, squaring and inversion. Additionally, subtraction operations are also required if the field is not of characteristic two. Modular arithmetic operations are also required, for example in computing signatures, however these operations are required less frequently than the finite field operations. EC cryptography as an example, requires the full complement of modular and finite field operations, addition, subtraction, multiplication and inversion.

Field sizes for cryptography tend to be relatively large, requiring fast, dedicated processors to perform the arithmetic operations in an acceptable time. Thus there have been numerous implementations of either fast modular arithmetic processors or dedicated processors for performing arithmetic operations in $\mathbf{F_2}^n$. The use of special purpose or dedicated processors is well known in the art. These processors are generally termed coprocessors and are normally utilized in a host computing system, whereby instructions and control is provided to the coprocessor from a main processor.

Traditionally RSA was the encryption system of choice, however with the advent of superior and more secure EC cryptography the need for processors that perform modular exponentiation exclusively is becoming less imperative. However, while users are in transition from RSA cryptography to EC cryptography there is a need for an arithmetic processor that supports both these operations, with little or no penalty in performance and cost.

SUMMARY OF THE INVENTION

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It is an object of the invention to provide a processor that combines finite field arithmetic and integer arithmetic and for providing the operations required for EC

WO 98/48345 PCT/CA98/00467

cryptography, and modular exponentiation as required for example in RSA cryptography.

It is a further object of the invention to provide an arithmetic processor design that may be scaled to different field or register sizes.

A still further object of the invention is to provide an arithmetic processor that may be used with different field sizes.

A still further object of the invention is to provide an arithmetic processor that is capable of being scaled to provide an increase in speed when performing multi-sequence operations by simultaneously executing multiple steps in the sequence.

In accordance with this invention there is provided an arithmetic processor comprising:

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- (a) an arithmetic logic unit having a plurality of arithmetic circuits each for performing an group of associated arithmetic operations the arithmetic logic unit having an operand input data bas for receiving operand data thereon and a result data output bus for returning the results of said arithmetic operations thereon;
- (b) a register file coupled to said operand data bus and said result data bus; and
- (c) a controller coupled to said ALU and said register file, said controller selecting one of said plurality of arithmetic circuits in response to a mode control signal requesting an arithmetic operation and for controlling data access between said register file and said ALU and whereby said register file is shared by said arithmetic circuits.

In accordance with a further embodiment of the invention, there is provided a processor that includes finite field circuitry and integer arithmetic circuitry and which includes general-purpose registers, and special-purpose registers.

In accordance with a further embodiment of the invention there is provided an arithmetic processor that performs both finite field arithmetic and integer arithmetic and in which both special purpose registers and general purpose registers, and arithmetic circuits, are shared. For this purpose, a polynomial basis for the finite field hardware will be assumed, since this basis is similar to the standard radix-power basis of the integers.

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BRIEF DESCRIPTION OF THE DRAWINGS

Embodiments of the invention will now be described by way of example only with reference to the accompanying drawings in which:

Figure 1 is a block diagram of an arithmetic processor architecture for performing finite field arithmetic and integer arithmetic;

Figure 2 is a block schematic diagram of the arithmetic logic unit (ALU) shown in figure 1;

Figure 3 is a block diagrams of an alternative embodiment of an arithmetic processor architecture for performing finite field arithmetic and integer arithmetic;

Figure 4 is a block schematic diagram of the ALU shown in figure 3;

Figures 5(a), (b) and (c) are block diagrams of an embodiment of a bit-slice of the ALU shown in figure 2;

Figure 6 is a circuit diagram of a finite-field multiplier of the bit-slice shown in figure 5;

Figure 7 is a block diagram of an arithmetic inverter;

Figure 8 is a circuit diagram of a combined finite-field/integer multiplier.

Figure 9 is a block schematic diagram showing an embodiment of a multi-bit ALU of figure 1; and

Figure 10 is a circuit diagram of the multi-bit finite-field multiplier of figure 9.

DETAILED DESCRIPTION OF A PREFERRED EMBODIMENT

Referring to figure 1, an embodiment of an arithmetic processor is shown
generally by numeral 1. As will be appreciated it may be used alongside a general purpose processor in an integrated computing system, where data is exchanged between the computing system and the arithmetic processor. The arithmetic processor includes a group of general purpose registers (GP) 2, termed a register file (which may be used as intermediate storage for EC point additions, point doublings, etc.),
which communicate with an arithmetic-logic unit (ALU) 4, via data input or operand buses 6. The ALU 4 includes shared finite field and integer arithmetic circuitry. A

WO 98/48345 PCT/CA98/00467

data output or result bus 14 is provided from the ALU 4 to the register file 2 for writing results of computations performed in the ALU 4 to the register file 2.

Computational operations of the ALU 4 is controlled via micro-programmed instructions residing in a controller 8 section of the arithmetic processor 1. A mode selection control 10 is provided to select between either finite field computations or modular integer computations. A field size control 12 is also provided for initializing the ALU 4 to accommodate different operand vector sizes. Thus the controller 8 performs the following tasks amongst others: provides the appropriate arithmetic mode and operation to the ALU 4; coordinates data access between the register file 2 and the ALU 4; and provides to the ALU 4 the appropriate field size to be used.

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The general-purpose registers are chosen to have a width large enough to handle at least the largest foreseeable $F_{2'''}$ EC cryptosystem. The registers may be combined to support larger lengths required for integer modular arithmetic. For example if a single register in the register file 2 is 512 bits wide, then four registers may be used to provide storage for a single 2048-bit RSA quantity. The GP registers are loaded with a block of data, e.g. a 2048-bit computation may be performed in blocks and then reassembled to obtain the full width result. Typically the arithmetic processor 1 is utilized in an existing host computer system and the controller 8 receives control signals from the host system and communicates data to the host data bus via a suitable host bus interface. Details of such an interface are well known in to those skilled in the art and will not be discussed further.

Turning now to figure 2, the ALU 4 includes several special purpose registers 16, combinatorial logic and arithmetic circuitry contained in a plurality of sub-ALU's 18, which operate on one or more bits input from data buses 28 to each of the sub ALU's from the special purpose registers; output data buses 30 to the special purpose registers 16 from the sub ALU's 18 and its own controller 20. The controller 20 performs the following tasks amongst others: sequences the ALU 4 through steps in a computational operation; monitors control bits from the special purpose registers 16; and implements a counter in its own control registers 22 for determining the size of a field being used, a feature which allows the processor 1 to be used for different field sizes without having to redesign the processor hardware. In order to provide these functions, the control bits 26 of the special purpose registers 16 are provided as

control bit inputs 24 to the controller 20. The special purpose registers 16 are all individually addressable. The controller 20 also controls data input via the input buses 6 from and to the register file to the sub ALU's 16 or the special purpose registers 16. These sub-ALU's may operate on single bits or multiple bits at a time. Each of these components will be described in more detail below.

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Referring to Figure 3, an alternative embodiment of an arithmetic processor is shown generally by numeral 1'. In this embodiment a separate finite field unit 34 and integer modular arithmetic unit 36 is provided. This processor also includes a register file 2', data input buses 6', data output buses 14', and a controller 8', however, separate controls 13a and 13b are provided from the controller 8' to respective ALU's 34 and 36 respectively.

Referring to figure 4, the ALU's 34 and 36 of figure 3 are shown in greater detail. Each of the ALU's 34 and 36 include their own respective special-purpose registers 16'a and 16'b and controller 20'a and 20'b. Each of the ALU's 34 and 36 contain their own sub ALU's 18'a and 18'b respectively. Thus it may be seen that in this embodiment special purpose registers 16'a and 16'b and arithmetic and control circuitry is not shared. One or more of the sub ALU's 18'a perform in concert the functions of Shift left/right, XOR-shift and one or more of the sub ALU's 18'b perform in concert the function of integer add and integer subtract, with the option of using carry save techniques, or carry propagation.

Referring back to figure 2, the sub ALU's 18 perform the following logical functions on operands provided from the special purpose registers 16: XOR; Shift left/right, XOR-shift, integer add and integer subtract. These functions may be contained in one sub ALU 18 or across multiple sub ALUs. By providing multiple sub ALU's 18 the processor is capable of performing multiple operations, (e.g. for finite field inversion), simultaneously.

Turning now to figure 5, a bit-slice 41 of the ALU 4 shown in figure 2 is shown in greater detail. In the following discussion, we shall refer to the interconnection of cells of respective special-purpose registers in conjunction with its associated logic circuitry as a bit-slice 41. The logic circuitry contained in a bit slice is generally represented schematically by one of the sub ALU's 18 as shown in figure 2. It is then intended that the configuration of a bit slice may be repeated N times for

WO 98/48345 PCT/CA98/00467

an N-bit register. Furthermore, for clarity, we define N to be the number of cells in a register, and we refer to individual cells in a register as, for example, A_i where $0 \le i \le N-1$ and wherein A_{N-1} is the right most cell of the special-purpose register. The contents of a register will be referred to by lower case letters, for example, a bit vector A of length n will have bits numbered from $a_0 \dots a_{n-1}$ with a_0 being the LSB. It may also be noted that although the special-purpose registers have been given specific names, these registers may take on different functions depending on the arithmetic operation being performed as will be described below.

In figure 5, the special-purpose registers 16 include: a pair of operand registers A 42 and B 44, to hold, for example, the multiplicand and multiplier, respectively, in a multiplication operation; an accumulator register C 46; a modulus register M 48; and a carry extension register C^{ext} 50(used in integer arithmetic). The registers each have N cells for holding the respective binary digits of bit vectors loaded therein. It is preferable that these registers are shift registers. A sub ALU 18 shown in figure 2 may be implemented by the circuitry of block 52 in figure 5, and in a manner to be described below.

Multiplication

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Operation of the ALU 4 may be best understood by reference to a specific arithmetic operation such as finite field multiplication. Consider the product C of two elements $\bf a$ and $\bf b$, where $\bf a$ and $\bf b$ are bit vectors and wherein $\bf b$ will be of the form $\bf b=(b_0, \ldots b_{n-1})$ in polynomial basis representation and $\bf a$ will be of the form $\bf a=(a_0,\ldots a_{n-1})$ in polynomial basis representation. A modulus bit vector $\bf m$ has the form $\bf m=(m_0,\ldots m_n)$. As will be noted the modulus register has one bit more than the number of bits required to represent the modulus. Alternatively, since the most significant bit $\bf m_n$ is one, this bit might be implied and $\bf m$ represented by $(m_0,\ldots m_{n-1})$ In $\bf F_2^n$, the multiplication may be implemented as a series of steps, which is more clearly set out by the following pseudo-code:

$$C = 0 \{C_{-1} = 0\}$$

For i from n-1 to 0 do

For j from n-1 to 0 do
$$\{c_j = c_{j-1} + b_i a_i + c_{n-1} m_j\}$$

In performing the multiplication, partial products of the multiplicand and each of the bits of b_i of the multiplier, proceeding from the most significant bit (MSB) to the least significant bit (LSB), are formed. The partial products are reduced by the modulus if the MSB of the previous partial product is set.

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Multiplication may be implemented by sequentially using a 1 x N multiplier in which case the inner "for" loops of the preceding pseudocode is done in parallel. The modulus register M is loaded with the modulus bit vector m stripped of its most significant bit m_n such that each cell contains a respective one of the binary digits m_i. In the implementation shown, the bits m_i are arranged from left to right with the MSB of the vector being the leftmost bit, i.e. cell M_{n-1} contains bit m_{n-1} . If $N \neq n$ still bit M_{n-1} is stored in M_{N-1} , that is the data is left justified. The shift registers A and B are loaded with the finite field elements bit vectors a and b respectively so that each cell contains one of the binary digits a; or bi. The finite field elements a and b are stored left justified, in their respective registers so that the topmost bit of the multiplier register b is always available at the left boundary cell bit, i.e. $(a_{n-1}, a_{n-2}, ..., a_0)$ and $(b_{n-1}, a_{n-1}, a_{n-2}, ..., a_0)$ $b_{n-2}, ... b_0$). If the length of the vectors a and b are less than the length of the registers; the remaining cells are padded with zeros. The above is generally performed by the controller 20 shown in figure 2. Other arrangements of sequential multiplication are possible (such as sequentially reducing the multiplicand), but such arrangements do not allow flexible field sizes along with fixed control bit locations. Bit ordering from LSB to MSB is also possible with corresponding changes in the multiplication algorithm.

A bit-slice 41 of the ALU 4 for implementing multiplication in a finite field is now described. The bit-slice 41 includes first and second controllable adders 54 and 56, respectively, each having an XOR function. The topmost cell B_{N-1} of the register **B** provides an add control signal b_{n-1} 57 to the first adder 54. Inputs 58 and 60 to the first adder 54 are derived from a register cell A_i and accumulator cell C_i . An output 62 from the first adder 54 is connected to an input of the second adder 56 along with an input 64 from the modulus register cell M_i . The adder 54 performs the operation output 62 = input 60 + (input 58 and control 57) is shown in greater detail in figure 5(b).

WO 98/48345 PCT/CA98/00467

The output from the second adder 56 is then connected the accumulator cell C_i . A second add control signal 66 is derived from the topmost cell C_{N-1} of the accumulator C 46. It may be seen that this signal implements the modular reduction of the partial product in the accumulator C by the modulus vector \mathbf{m} , when the topmost bit C_{N-1} of C is set. The adder 56 performs the operation output = input 62 + (input 64 and control 66) as shown in greater detail in figure 5(c). The \mathbf{B} register is a clocked shift register. A clock signal CLK1 68, which may be provided by the controller 20 causes the contents of this register to be shifted left for each partial product, calculated.

Referring to figure 6, a detailed circuit implementation of the bit-slice 41 of figure 5 for finite field multiplication is indicated by numeral 70. Referring to bitslice i, 70 of figure 6, (only three bit-slices are shown for the purpose of illustration in figure 6), the cell ai is ANDed with the add control signal b_{n-1} by an AND gate 72. The output 74 of the AND gate 72 is connected to an input of an XOR gate 76 along with an input 78 from adjacent cell C_{i-1} of the accumulator C. Thus implementing the calculation of the term " $c_{j-1} + b_i a_i$ ". The term " $c_{n-1} m_j$ " is implemented by ANDing the signal c_n 80 with m_i 82 utilizing an AND gate 84. The output 86 of the AND gate 84 is connected to the input of an XOR gate 84, along with the output 88 of XOR gate 76. The output 90 of XOR gate 84 is connected to cell C_i 92. Thus implementing the expression " $c_i = c_{j-1} + b_i a_i + c_{n-1} m_i$ ". With this general sequential multiplier, the product of two n-bit finite field elements will be produced in n clock cycles. It is preferable that a synchronous counter, which may be contained in the controller 20, provides control of the number of iterations. The preceding description applies to integer modular multiplication when adder 54 is a bit slice of an integer adder and adder 56 is a bit slice of an integer subtractor, as will be described later.

Addition

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Although the circuitry has been described with reference to multiplication in a finite field F_2^n , other computational operations may also be performed with ease. Finite field addition has an advantage over integer arithmetic in that no carries are produced. The computation of a finite field sum requires only that an XOR gate be introduced at each cell of the registers in question since addition of two elements \mathbf{a}

WO 98/48345 PCT/CA98/00467

and **b** in a finite field is simply a XOR b. Thus, referring back to figure 5, an input 100 is provided to the first adder 54 from cell B_i, and the second adder 56 is used for reduction. The output from adder 54 is then written directly into cell C_i. After the operands have been moved into registers **a** and **b**, the addition can be performed in a single clock cycle. It is also possible for the operation to be performed in the ALU and the result written back into a general register in the register file. For integer addition adder 54 is a bit slice of an integer adder and the result must be checked for modular overflow. If this condition arises adder 56 which is a bit slice of an integer subtractor is used to reduce the result.

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Squaring

Squaring a number can be performed in the same time as multiplication of two different numbers. Squaring in a polynomial basis can be performed in a single clock cycle, if the specific irreducible along with the squaring expansion is explicitly hardwired. As an alternative squaring may be performed with multiplication of identical inputs.

Inversion

Inversion of finite field elements in F_2^n may be performed using the extended Euclidean algorithm and utilizing four of the special purpose registers with additional control logic. This will be completed in 2n cycles if the shifting is made concurrently to the adds (which is easily implemented by hard wiring the outputs of the add to the next register cell).

The registers used in the inversion are A, B, M and C. For convenience these registers are schematically shown in figure 7 wherein they are assigned the following labels: M:UL; C:LL; A:UR; and B:LR. Once again the operation may be described with reference to a bit-slice 110.

The operands in an inversion are generally: an element to invert g; an irreducible polynomial f or modulus m (described later); a bit vector '0' and a bit vector '1.' The UL register 116 is loaded with f or m. The LL register 118 is loaded with g, the UR register 112 is loaded with '0' and the LR register 114 is loaded with '1'. For the UR and LR registers 112 and 114, respectively, cells UR_i and LR_i are

WO 98/48345 PCT/CA98/00467

XORed together by XOR gate 120 to produce an output 122. A control signal 124 determines whether one of three possible inputs is written in cell UR; and ULi. The inputs are either a left or right shift from adjacent cells or the output 122. The control signal B determined by the state table to be described below. For the UL or LL registers 116 and 118, respectively, cells UL_I and LL_I are XORed together by XOR gate 126 to produce an output 128. A control signal 130 determines whether one of two possible inputs is written into cell UL; and LLi. The inputs are either a left shift from the adjacent cell (i - 1) or the output 128. Once again the control signal 130 is determined by the state table to be described below.

If we assume the control variables to be k_u – the length of the UL register and k_l - the length of the LL register. Then $\Delta = k_u - k_l$. The values k_l and k_u are implemented preferably with synchronous countdown counters, and Δ is implemented preferably with a synchronous up/down counter. Counter registers k_u , k_l and Δ are also provided. The UL and LL registers are left shift registers while the UR and LR registers are both left and right shift registers.

Furthermore, for the count registers, Δ is loaded with 0, k_u is initialized to n. A control bit latch provides a toggle function wherein a '1' designates an up count and a '0' designates a down count. The U/D control is initially set to '1.' Then a sequencer contained in the controller for performing the inversion in the ALU has the following outputs:

Decrement $k_1 = kl$ decku Decrement $k_{\rm u} = ku$ decDelta Decrement Δ 25 incDelta Increment Δ toggle Toggle UP/DOWN lsUL left-shift Upper Left register lsLL left-shift Lower Left register lsUR left-shift Upper Right register

deckl

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	lsLR	left-shift Lower Right register
	rsUR	right-shift Upper Right register
	rsLR	right-shift Lower Right register
	outLR	Output Lower Right register
5	outUR	Output Upper Right register
	dadd-lsLL	Down XOR and left-shift Lower Left register
	uadd-lsUL	Up XOR and left-shift Upper Left register

A state table outlining the action of the inverter follows, wherein M_u and C_l are the upper bit of registers UL and LL respectively and wherein M_u and C_l determine the current state. When an action is performed on the registers and counters which places the inverter in a new state. The process is repeated until either k_u or k_l are zero and one of the right register RL or RU will contain g^{-1} , the other will contain the modulus itself, which may be restored to register m for use in multiplication or inversion operations to follow.

U/D	k_u	k_{l}	Δ	Mu	C_1	Action
X	0	X	X	X	X	OutLR
X	X	0	X	X	X	OutUR
1	$\bar{0}$	$\overline{0}$	0	0	1	Deck _u , dec Δ, lsUL, lsUR, toggle
1	0	ō	$\bar{0}$	0	1	Deck _u , dec Δ, lsUL, rsLR
0	0	$\overline{0}$	X	0	1	Deck _u , dec Δ, lsUL, lsUR
0	0	$\bar{0}$	0	1	0	Deck ₁ , inc Δ, lsLL, lsLR, toggle
0	ō	$\overline{0}$	ō	1	0	Deck ₁ , inc Δ, lsLL,rsUR
1	$\bar{0}$	$\overline{0}$	X	1	0	Deck _l , inc Δ, lsLL, lsLR
0	$\overline{0}$	$\overline{0}$	0	1	1	Deck ₁ , inc Δ, Dadd-lsLL, lsLR, toggle
0	$\overline{0}$	ō	$\overline{0}$	1	1	Deck ₁ , inc Δ, Dadd-lsLL, rsUR
1	$\overline{0}$	$\overline{0}$	0	1	1	Deck _u , dec Δ, Uadd-IsUL, IsUR, toggle
1	0	$\overline{0}$	$\overline{0}$	1	1	Deck _u , dec Δ, Uadd-lsUL, rsLR

WO 98/48345 PCT/CA98/00467

Integer arithmetic

The extreme similarity of polynomial and integer representations allows for the sharing of hardware in the ALU. For addition, the integer arithmetic is only complicated by the requirement for carries. The integer arithmetic operations of the ALU are best illustrated by way of example utilizing a multiplication operation.

Multiplication in **Z** is illustrated by way of reference to the following sequence of steps represented in pseudo-code, wherein as earlier, **a** and **b** are bit vectors to be multiplied and **c** is the product of **a** and **b**, and wherein $c = (c_0, c_1, ... c_{n-1})$.

C=0

 $10 \qquad M=0$

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For i from 0 to n-1 do

$$C^{\text{ext}} \leftarrow C$$

For j from 0 to n-1 do

$$C_j = (b_i(a_j) + m_j + c_j) \mod 2$$

$$M_{j+1}=(b_j(a_j) + m_j + c_j) / 2$$

And where

 $C^{\text{ext}} \leftarrow C$: For j from n-1 to 0 do

$$c_{j-1} = c_j$$

$$c_{j-1}^{ext} = c_j^{ext}$$

Analogously, this may be used to invert integers modulo p if the XOR's are replaced with subtractors and the m register is loaded with the prime. As a refinement carry - save methods may be employed to delay carry propagation.

It may be observed that the bit-slices 70 for finite field multiplication illustrated in the embodiment of figure 6, may be modified to include multiplication for integer representations. It may also be noted that for integer multiplication, the registers are loaded with the bit vectors in reverse order from that of F_2m i.e. the leftmost cell of a register contains the LSB of the bit vector. In integer number multiplication, it is necessary to implement carries between successive partial products, furthermore as the partial products are not being reduced by a modulus the carries from the addition of successive partial products must be provided for. Thus the accumulator register C is extended and a new register C^{ext} 49 is provided as

shown in figure 5. Before each partial product is formed, the lowest bit of the accumulator C (cell C_M) is shifted into the topmost bit of the extension register C^{ext} (cell C^{ext}_1) and then both the accumulator C and C^{ext} are shifted toward the LSB by one bit. The final result is obtained in C and C^{ext} , wherein C^{ext} contains the low order bits of the product. This is represented by the operation $C^{ext} \leftarrow C$ above.

Referring now to figure 8, a bit-slice 170 is shown, and which is similar to the bit-slice 70 of figure 6. Accordingly the reference numerals used in the description of figure 6 will be used to identify like components with a prefix 100 added i.e. reference numeral 70 will become 170. The arrangement of figure 8 differs from figure 6 in two important ways; the modulus register **m** is used as a carry register, and a mode selection signal **Z** /**F**₂**m** 171 is provided.

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Now the terms $c_j = c_{j-1} + b_i a_i + c_{n-1} m_j$ are implemented as before for the finite field multiplication with the product of the control signal b_m and the contents of register cell A_i , implemented by AND gate 172. The output 174 of the AND gate 172 is XORed with the contents of register cell c_{j-1} by XOR gate 176 to produce an output term $c_{j-1} + b_i(a_i)$ indicated by numeral 158. This output signal is XORed using XOR gate 184 with the term ' $c_{n-1}(m_j)$ ' indicated by numeral 185, derived from the AND gate 160 to produce the term c_j . In addition, a carry term m_i is produced from the sum of the respective products ' $b_i a_i$. c_{j-1} ' 162 and '($c_{j-1} + b_i a_i$. m_j)' 163 and written into cell m_i 182. The product terms 162 and 163 are implemented by AND gates 164 and 166 respectively. The sum of the terms 162 and 163 are implemented by OR gate 167.

The mode selection signal \mathbb{Z} 171, is ORed with the carry input signal c_n 180 and is also ANDed 168 with clock signal 169. Thus by setting $\mathbb{Z} = 0$, will implement finite field arithmetic and by setting $\mathbb{Z} = 1$ will implement integer arithmetic.

Thus the modifications necessary to convert the finite field multiplier given previously in figure 6 into a combined finite field/integer multiplier are shown in Figure 8. Note that the output register C is extended to collect the low order bits of the multiplication. As computations in Z are performed without a modulus, The modulus register M is not used to reduce the partial products but as a holder of the carries. The control signal Z/F_2^M 171 enables the integer multiplication circuitry for the ALU.

A final carry propagation may be provided by a Manchester ripple chain, possibly extended by a carry-skip mechanism of one or two layers owing to the long register length. It is also possible to clock for n more cycles, allowing the carry save adders to completely merge the carries.

Two's complement subtraction can be implemented in the carry propagation adder provided that one input can be conditionally complemented at its input and that a 'hot' carry-in is made at the LSB of the adder.

When multiplying, the ripple-carry will be intolerable even if improved by the carry-skip, but this carry propagation can be almost entirely removed by using a carry-save adder, which provides a redundant representation of the partial product, which is only resolved after the multiplication is complete.

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In a further embodiment the ALU 4 may be modified to provide a linear increase in computation speed as shown in figure 9. This is achieved by processing consecutive bits from the special-purpose registers 16' at once, and implementing additional circuitry indicated by the modified sub ALU's 190 to process the incremental additions as schematically illustrated in figure 9. Processing multiple bits then results in a linear increase in speed. For example, where a computation is performed sequentially two or more steps in the sequence may be performed simultaneously. In this case the controller 20' will process two or more control bits 194 from the special-purpose registers 16', and the inputs 192 to the controller are indicated in figure 9 as multi-bit lines.

A circuit diagram of a two-bit at a time multiplier for finite fields is shown in Figure 10. In this implementation, the bit-slices 200 have twice the number of XOR gates 210, implementing two terms of the addition, the circuit takes two bits of multipliers and adds in two adjacent shifts of the multicand a_i and a_{i-1} , and reduces with two adjacent shifts of the modulus M_i and M_{i-1} . This has the effect of simultaneously producing two consecutive partial products with modulus reduction, thus halving the total computation time.

It should also be noted that the top-bits of the special-purpose registers are used as control bits for the controllers 20' or 20. This has the advantage that when the operands are loaded into the registers, they are aligned left; thus control is always obtained from a fixed bit location. However, other bits may be used as a control bits,

WO 98/48345 PCT/CA98/00467

e.g. the bottom bits; however, this may additionally increase the complexity of the hardware.

Again, multi-bit operation potentially providing improved linear increase in computation speed, since such options as Booth (or modified-Booth) recoding become possible.

It is assumed that the ALU will also be able to perform simple arithmetic operations on general registers. An alternative is to have all arithmetic performed on ALU internal registers, with the general-purpose registers able only to read and write these registers.

The functionality of the ALU will include integer addition, utilizing some carry propagation method, such as a ripple carry or the combination of carry skip addition and carry completion.

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The ALU will also provide simple XOR functionality for use in finite field addition. Since the integer and finite field representations (bit orders) are reversed, it is beneficial to provide a bit reversal mechanism for use in field to integer and integer to field conversions. The tops of two shift registers are connected to provide for this facility in n clock cycles, where n is the length of the arithmetic operands.

The general architecture given here has the potential not only to share the register file between EC and modular exponential arithmetic, but also to share special purpose registers and even combinational logic, in addition to shared control registers.

While the invention has been described in connection with a specific embodiment thereof and in a specific use, various modifications thereof will occur to those skilled in the art without departing from the spirit of the invention. For example it may be noted that in the embodiments described, reference is made to specific logic circuits, however equivalent circuits may be used, for example by using de Morgans Rule or if inverted logic is implemented then complementary circuits may be used. In addition, when referring to the orientation of the registers and bit vectors, i.e. left, right, top, bottom, other arrangements of these directions are also implied.

The terms and expressions which have been employed in the specification are used as terms of description and not of limitations, there is no intention in the use of such terms and expressions to exclude any equivalents of the features shown and

WO 98/48345 PCT/CA98/00467

described or portions thereof, but it is recognized that various modifications are possible within the scope of the invention.

Claims:

1. An arithmetic processor comprising:

an arithmetic logic unit (ALU) having a finite field arithmetic circuit for performing finite field arithmetic operations and a modular integer arithmetic circuit for performing modular integer arithmetic operations, the ALU having an operand input data bus for receiving operand data thereon and a result output data bus for returning the results of said arithmetic operations thereon;

a register file coupled to said operand input data bus and said result output data bus; and a controller coupled to said ALU and said register file, said controller being configured for selecting one of said finite field operations and said integer arithmetic operations in response to a mode control signal, and being further configured for controlling data access between said register file and said ALU, wherein said register file is shared by both said finite field arithmetic circuit and said integer arithmetic circuit.

- 2. The arithmetic processor according to claim 1, wherein said register file includes general-purpose registers, and wherein said ALU includes a processing bit width that is greater than a data bit width of said operand buses.
- 3. The arithmetic processor according to claim 2, wherein said general-purpose registers are individually addressable by said controller, and wherein data in multiple registers may be combined for computation by said ALU on field sizes greater than said processing bit width of said ALU.
- 4. The arithmetic processor according to claim 1, wherein said controller is programmed with instructions for controlling a selected arithmetic operation of said ALU.
- 5. The arithmetic processor according to claim 1, wherein said operand buses include a bit width which is the same as a processing bit width of said ALU and a bit width of said result output data bus.

- 6. The arithmetic processor according to claim 4, wherein said operand input data bus includes a first operand bus and a second operand bus for coupling first and second operands respectively to said ALU.
- 7. The arithmetic processor according to claim 1, wherein said controller is responsive to a field size control, whereby said ALU may operate on different field sizes.
- 8. The arithmetic processor according to claim 1, wherein said ALU comprises:
- a plurality of special purpose registers for receiving, from said register file, operands to be utilized in said arithmetic operations;
- a plurality of sub-ALUs having combinatorial and logic circuitry elements coupling one or more bits of said special purpose registers; and
- a sequencing controller responsive to control information received from said controller, said sequencing controller containing counter and detection circuitry, coupled to said special purpose registers and said plurality of sub-ALUs, for controlling operations thereof in order to cause a sequence of steps to be performed in an arithmetic operation.
- 9. The arithmetic processor according to claim 8, wherein said ALU is configured for performing any one or more of the following arithmetic operations on a finite field: multiplication, squaring, addition, subtraction, and inversion.
- 10. The arithmetic processor according to claim 8, wherein said sub-ALUs are configured for performing any one or more of the following logical operations: XOR, shift, shift-XOR, add, and subtract.
- 11. The arithmetic processor according to claim 1, wherein said finite field arithmetic circuit comprises:
- a finite field multiplier circuit having a plurality of special purpose registers including an A register and a B register for receiving first and second operand bit vectors respectively, an M register for receiving a modulus bit vector, and an accumulator for containing a finite field product of said operands;

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logic circuitry establishing connections from respective cells of said A register and said B register to cells of said accumulator; and

a sequencing controller being operatively connected to said A register, said B register, and said logic circuitry, for implementing a sequence of steps to derive said finite field product.

12. The arithmetic processor according to claim 11, wherein said sequencing of steps comprises: computing partial products of the contents of said A register with successive bits of said B register;

storing said partial products in said accumulator; testing a bit of said partial product; reducing said partial product by said modulus if said tested bit is set; and repeating said sequencing of steps for successive bits of said B register.

- 13. The arithmetic processor according to claim 12, wherein said operand vectors are stored left justified in said A register and said B register respectively, and said tested bit is derived from respective left most bits of said A register and said B register.
- 14. The arithmetic processor according to claim 12, wherein said B register is a shift register.
- 15. The arithmetic processor according to claim 14, wherein said logic circuitry has a plurality of controllable adder units, each controllable adder unit being coupled to a respective register cell, each controllable adder unit comprising:

a first controllable adder having inputs derived from a respective register cell of the A register and a respective cell of said accumulator and being responsive to a first add control signal derived from a most significant cell of the B register for producing a first add output signal; and

a second controllable adder having inputs derived from a respective modulus cell of said M register and said first add output signal, and being responsive to a second add control signal derived from a most significant cell of said accumulator, for producing an output which is coupled to the respective accumulator cell.

- 16. The arithmetic processor as defined in claim 15, further comprising a finite field adder circuit.
- 17. The arithmetic processor according to claim 16, wherein said finite field adder comprises:

means for coupling an input derived from a respective cell of said B register to said first controllable adder and said second controllable adder; and

means for coupling said output of said second controllable adder to said respective accumulator cell,, wherein said sequencing controller is responsive to a finite field add control signal, and wherein said finite field addition operation is performed in a single clock cycle.

- 18. The arithmetic processor according to claim 1, wherein said finite field arithmetic circuit includes a finite field inversion circuit.
- 19. The arithmetic processor according to claim 18, wherein said finite field inversion circuit comprises:

a plurality of special purpose registers including an A register and a B register for receiving first and second operand bit vectors respectively;

an M register for receiving a modulus bit vector; and an accumulator for containing a finite field product of said operands.

- 20. The arithmetic processor according to claim 1, wherein said arithmetic logic unit comprises:
 - a finite field multiplier circuit;
 - a finite field inversion circuit;
 - a plurality of special purpose registers;

logic circuitry establishing connections between respective cells of said special purpose registers; and

a sequencing controller being operatively connected with said registers and said logic circuitry for implementing a sequence of steps to compute a finite field product or a finite field inversion;

wherein said special purpose registers are shared by said finite field multiplier and said finite field inversion circuit.

- 21. The arithmetic processor according to claim 20, wherein said finite field inversion circuit is configured for implementing an extended Euclidean algorithm.
- 22. The arithmetic processor according to claim 11, further comprising an integer arithmetic multiplication circuit.
- 23. The arithmetic processor according to claim 12, wherein said integer arithmetic multiplication is implemented by loading said M register with a carry in response to said mode selection signal.
- 24. The arithmetic processor according to claim 1, wherein said arithmetic processor is configured for use in a cryptographic system.
- 25. An arithmetic processor comprising:

an arithmetic logic unit (ALU) having a finite field arithmetic circuit and a modular integer arithmetic circuit, wherein each circuit is provided for performing a respective group of associated arithmetic operations, the ALU having an operand input data bus for receiving operand data thereon, and a result data output bus for returning the results of said arithmetic operations thereon;

a register file coupled to said operand data bus and said result data bus; and a controller coupled to said ALU and said register file, said controller being configured for selecting one of said plurality of arithmetic circuits in response to a mode control signal requesting an arithmetic operation, and being configured for controlling data access between said register file and said ALU, wherein said register file is shared by said arithmetic circuits.

26. A finite field arithmetic processor for performing cryptographic operations, said finite field arithmetic processor comprising:

an arithmetic logic unit (ALU) to perform field operations in an underlying finite field; at least one register to contain a representation of an operand; and a control unit to control operations of said arithmetic logic unit on said operand,

wherein said at least one register has at least one control bit in a predetermined location in said register, and is configured for co-operating with said ALU to control operation thereof in response to variations in the size of said underlying finite field.

- 27. The finite field arithmetic processor according to claim 26, further comprising a pair of registers.
- 28. The finite field arithmetic processor according to claim 26, wherein said register has a length greater than said representation, and padding is added adjacent to a least significant bit of the representation to fill said register.
- 29. The finite field processor according to claim 28, wherein said control bits are located in said register adjacent to a most significant bit of said representation.
- 30. The finite field processor according to claim 26, further comprising a further ALU to perform a different cryptographic operation.
- 31. The finite field processor according to claim 30, wherein each of said ALUs utilizes said register and a mode control signal to enable one or the other of said ALUs.
- 32. An arithmetic processor for performing cryptographic operations, said arithmetic processor comprising:
 - a first arithmetic logic unit (ALU) for performing finite fields operations;
 - a second ALU for performing a different cryptographic operation; and
- a set of registers to hold representations of operands to be operated upon by said ALUs during said cryptographic operations, said set of registers being operably connected to each of said ALUs for making the contents of said registers available to one of said ALUs.
- 33. The arithmetic processor according to claim 32, wherein a mode control is provided to select one or other of said ALU.

- 34. The arithmetic processor according to claim 33, wherein said first processor is operable to perform field operations upon variable field sizes.
- 35. The arithmetic processor according to claim 34, wherein each of said set of registers includes at least one control bit operable upon said first ALU to control operation thereof in response to variations in the size of the underlying field.
- 36. An arithmetic processor for performing cryptographic operations, said arithmetic processor comprising:

an arithmetic logic unit (ALU) having a plurality of finite field arithmetic circuits, each finite field arithmetic circuit being configured for performing a group of associated finite field arithmetic operations, the ALU having an operand input data bus for receiving operand data thereon, and a result data output bus for returning the results of said arithmetic operations thereon;

a register file coupled to said operand data bus and said result data bus; and a controller coupled to said ALU and said register file, said controller being configured for selecting one of said plurality of arithmetic circuits in response to a mode control signal requesting an arithmetic operation, and being configured for controlling data access between said register file and said ALU, wherein said register file is shared by said arithmetic circuits.

37. An arithmetic processor for performing cryptographic operations, the arithmetic processor comprising:

an arithmetic logic unit (ALU) to perform field operations in an underlying finite field, said ALU having a special purpose register to contain an operand, and an accumulating register, said accumulating register being coupled to said special purpose register to receive said operand there from;

a register file coupled to said special purpose register to provide said operand thereto, and thereby provide said operand to said accumulating register; and

a control unit to control operations of said ALU on said accumulating register; wherein said special purpose register cooperates with said ALU to control operation thereof in response to variations in the size of said underlying finite field.

38. An arithmetic processor for performing cryptographic operations, said arithmetic processor comprising:

an arithmetic logic unit (ALU) to perform field operations in an underlying finite field;

- a register file coupled to said arithmetic logic unit to provide an operand thereto;
- a first control signal indicative of the size of said finite field;
- a second control signal indicative of an operation; and
- a controller to provide said control signals to said arithmetic logic unit and thereby perform said operation and control operation of said ALU in response to variations in size of said finite field.
- 39. An arithmetic processor for performing cryptographic operations, said arithmetic processor comprising:

an arithmetic logic unit (ALU) containing arithmetic circuitry configured to perform field operations in an underlying field, said circuitry comprising a first controller for sequencing said ALU through steps in said field operations;

a register file comprising one or more general purpose registers to contain representations of one or more operands; and

a second controller to provide instructions to said ALU for controlling computational operations of said ALU on said one or more operands, said second controller co-operating with said first controller to control operations of said ALU to accommodate different operand vector sizes in response to variations in size of said underlying field indicated by a field size control signal received by said second controller;

wherein said first controller monitors control bits and implements a counter in its own control registers for determining the size of a field being used.

40. The processor according to claim 39, wherein said arithmetic circuitry comprises shared finite field and integer arithmetic circuitry and said second controller receives a mode selection control for selecting between either finite field computations or modular integer computations.

- 41. The processor according to claim 39, wherein said one or more general purpose registers are chosen to have a width large enough to handle a largest foreseeable field size.
- 42. The processor according to claim 39, wherein said arithmetic circuitry comprises at least one special purpose register, a plurality of sub-ALUs connected thereto by one or more bit input data buses, said at least one special purpose register having one of said control bits be monitored by said first controller to determine the size of a field being used, and wherein said first controller communicates with said second controller using a control for sequencing said ALU through steps in said computational operations.
- 43. The processor according to claim 42, wherein said at least one special purpose register has a length greater than said representation, and wherein padding is added adjacent to a least significant bit of said representation to fill said at least one special purpose register.
- 44. The processor according to claim 43, wherein said control bits are located in respective ones of said at least one special purpose register adjacent to a most significant bit of said representation.
- 45. The processor according to claim 39, wherein said ALU is embodied as a finite field ALU and a integer ALU being separate from each other, said finite field ALU being configured to perform finite field operations in an underlying field, and said integer ALU being configured to perform integer modular arithmetic, wherein each ALU comprises:

at least one special purpose register;

a plurality of sub-ALUs connected thereto by one or more bit input data buses; and a sub-controller, wherein said at least one special purpose register in said finite field ALU has one of said control bits monitored by said sub-controller to determine the size of a field being used;

wherein each sub-controller co-operates with said second controller using separate controls for sequencing said ALUs through steps in said computational operations.

- 46. The processor according to claim 45, wherein said second controller receives a mode selection control for selecting between either finite field computations or modular integer computations, said second controller operating said controls according to said mode selection control.
- 47. The processor according to claim 45, wherein said general purpose registers are chosen to have a width large enough to handle a largest foreseeable field size.
- 48. The processor according to claim 42, wherein each said at least one special purpose register has a length greater than said representation and padding is added adjacent to a least significant bit of said representation to fill each said at least one special purpose register.
- 49. The processor according to claim 48, wherein said control bits are located in each said at least one special purpose register adjacent to a most significant bit of said representation.
- 50. An arithmetic processor for performing cryptographic operations, said arithmetic processor comprising:

an arithmetic logic unit (ALU) containing arithmetic circuitry configured to perform field operations in an underlying field;

a register file comprising a group of general purpose registers, each general purpose register having a plurality of cells, said general purpose registers being sized to contain representations of one or more operands by storing a bit vector of an operand in each of said plurality of cells, said register file being connected to said ALU via data input buses to provide said bit vectors to said ALU for performing operations on said one or more operands and being connected to said ALU via a data output bus for writing results of computations performed in said ALU to said register file; and

a controller connected to said ALU and said register file, said controller comprising instructions for:

obtaining a field size control signal indicative of said underlying field for said one or more operands;

providing to said ALU a control indicative of the appropriate field size to be used as indicated by said field size control signal; and coordinating data access between said register file and said ALU to instruct said ALU to operate sequentially on said bit vectors and write results of computations performed in said ALU to said register file;

wherein said arithmetic circuitry comprises special purpose registers, each special purpose register having a fixed control bit, a plurality of sub-ALUs connected to said special purpose registers by one or more bit input data buses, and a sequencer connected to said special purpose registers via control bit inputs providing said control bits to said sequencer, said sequencer comprising instructions for:

sequencing said ALU through steps in computational operations by controlling data input via the input buses from and to the register file to the sub-ALUs or special purpose registers;

monitoring said control bits; and

implementing a counter in its own control registers to control the number of iterations according to the size of a field being used and thereby allow said arithmetic processor to be used for different field sizes without redesigning processor hardware.

- 51. The arithmetic processor according to claim 50, wherein said arithmetic circuitry comprises shared finite field and integer arithmetic circuitry, and wherein said controller receives a mode selection control for selecting between either finite field computations or modular integer computations.
- 52. The arithmetic processor according to claim 50, wherein said one or more general purpose registers are chosen to have a width large enough to handle a predetermined field size.
- 53. The arithmetic processor according to claim 50, wherein said special purpose registers have a length greater than said representation, and wherein padding is added adjacent to a least significant bit of said representation to fill said special purpose registers.

- 54. The arithmetic processor according to claim 53, wherein said control bit is located in a respective special purpose register adjacent to a most significant bit of said representation.
- 55. The arithmetic processor according to claim 50, wherein said ALU is embodied as a finite field ALU and an integer ALU being separate from each other, said finite field ALU being configured to perform finite field operations in an underlying field, and said integer ALU being configured to perform integer modular arithmetic, and wherein each ALU contains:

special purpose registers;

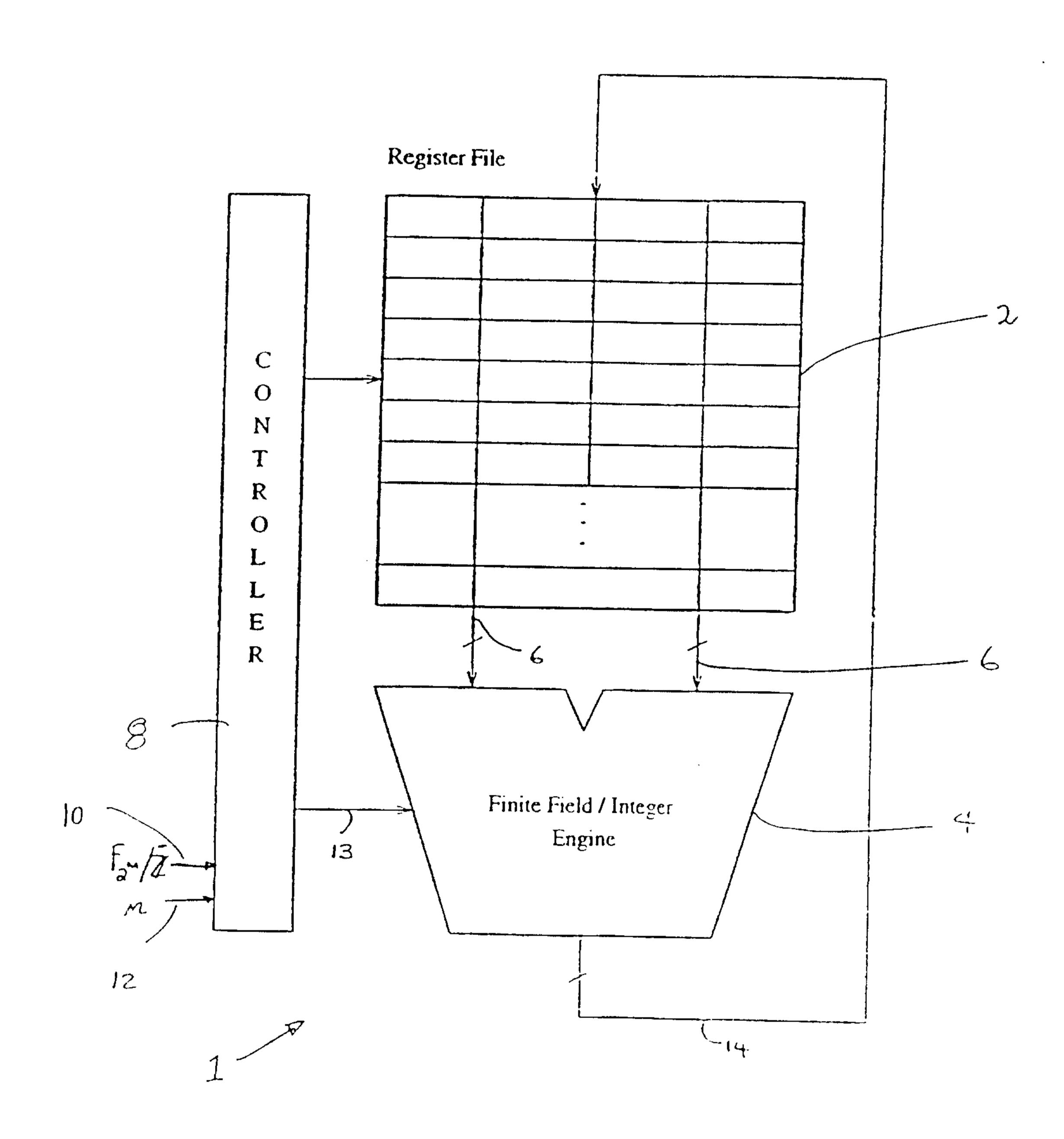
a plurality of sub-ALUs connected thereto by one or more bit input data buses; and

a sub-controller;

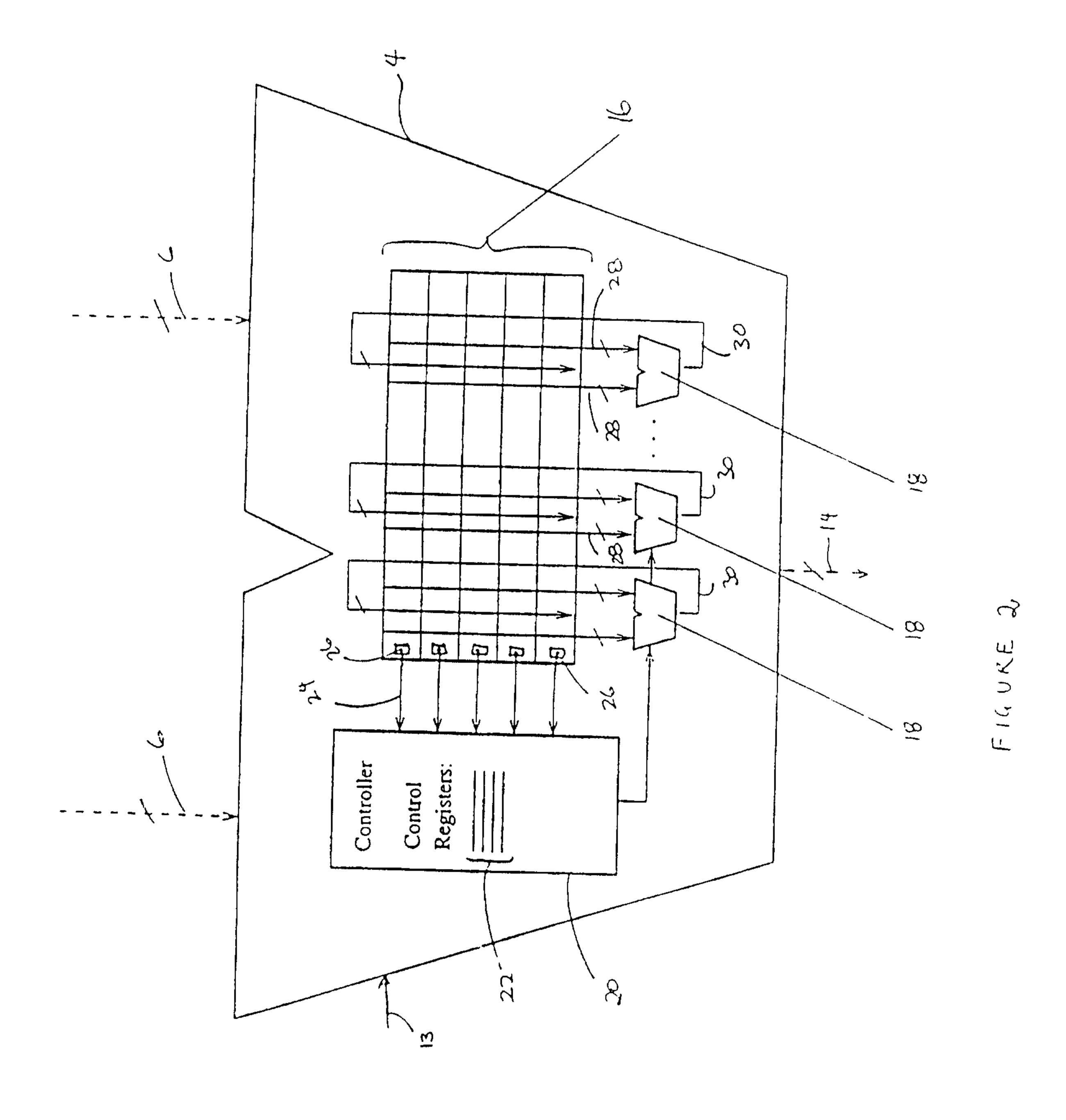
wherein said special purpose registers in said finite field ALU contain one of said control bits to be monitored by said sub-controller to determine the size of a field being used; and

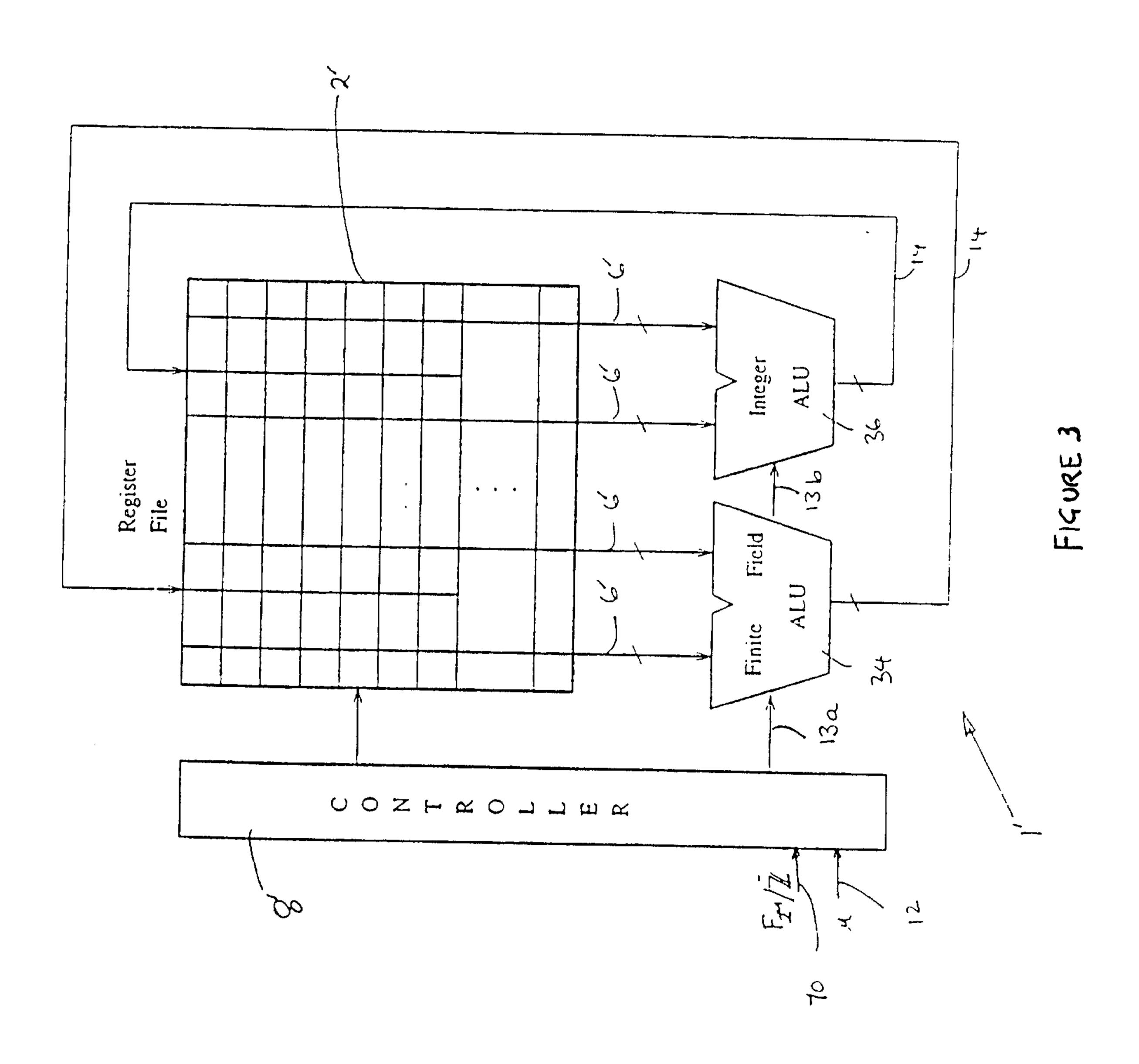
wherein each said sub-controller co-operates with said controller using separate controls for sequencing said ALUs through steps in said computational operations.

- 56. The arithmetic processor according to claim 55, wherein said controller receives a mode selection control for selecting between either finite field computations or modular integer computations, said controller operating said control according to said mode selection control.
- 57. The arithmetic processor according to claim 55, wherein said general purpose registers are chosen to have a width large enough to handle a predetermined field size.
- 58. The arithmetic processor according to claim 55, wherein each special purpose register has a length greater than said representation and padding is added adjacent to a least significant bit of said representation to fill each special purpose register.
- 59. The arithmetic processor according to claim 58, wherein each control bit is located in a respective special purpose register at a most significant bit of said representation.



FIGURE]





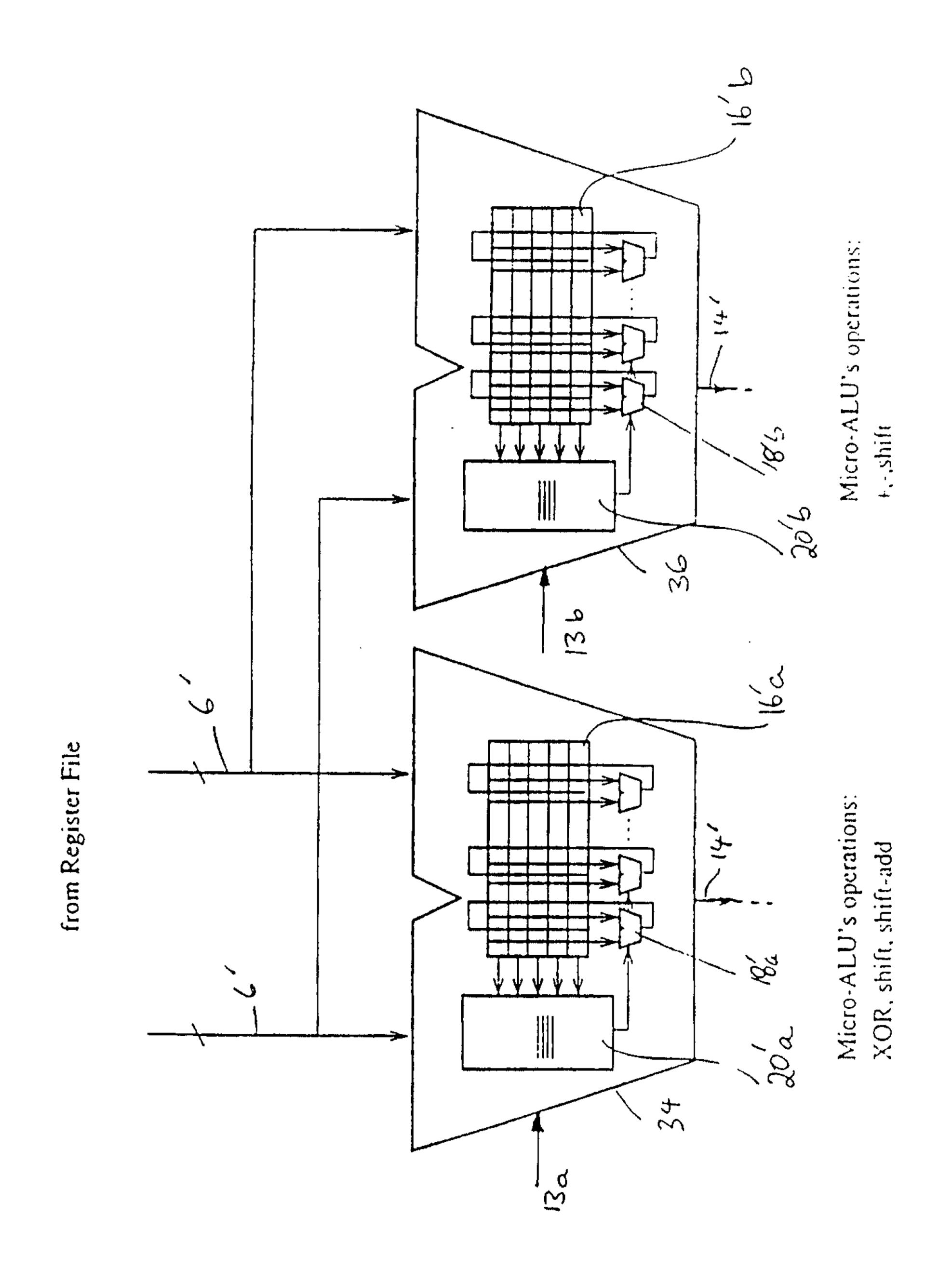
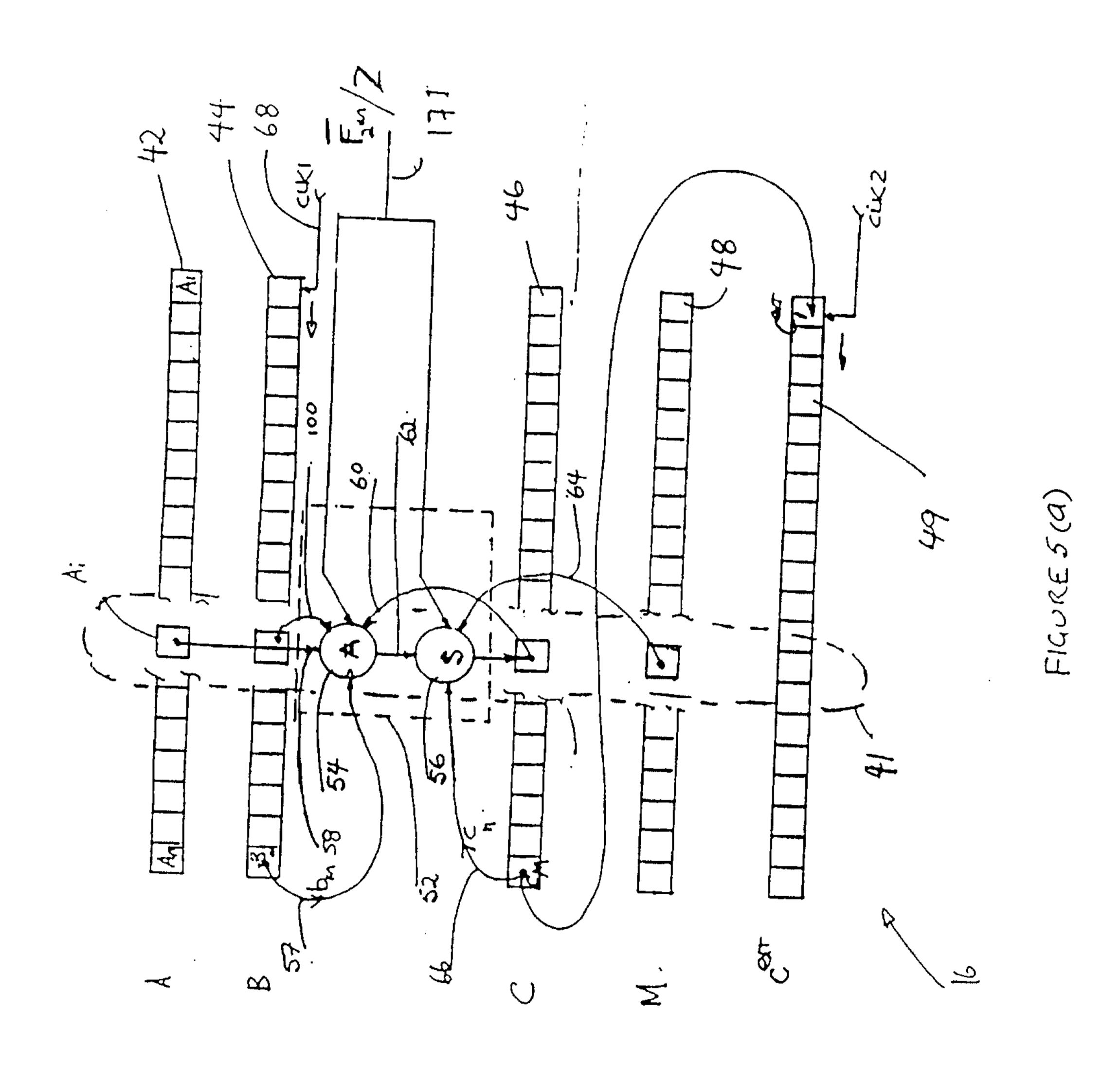
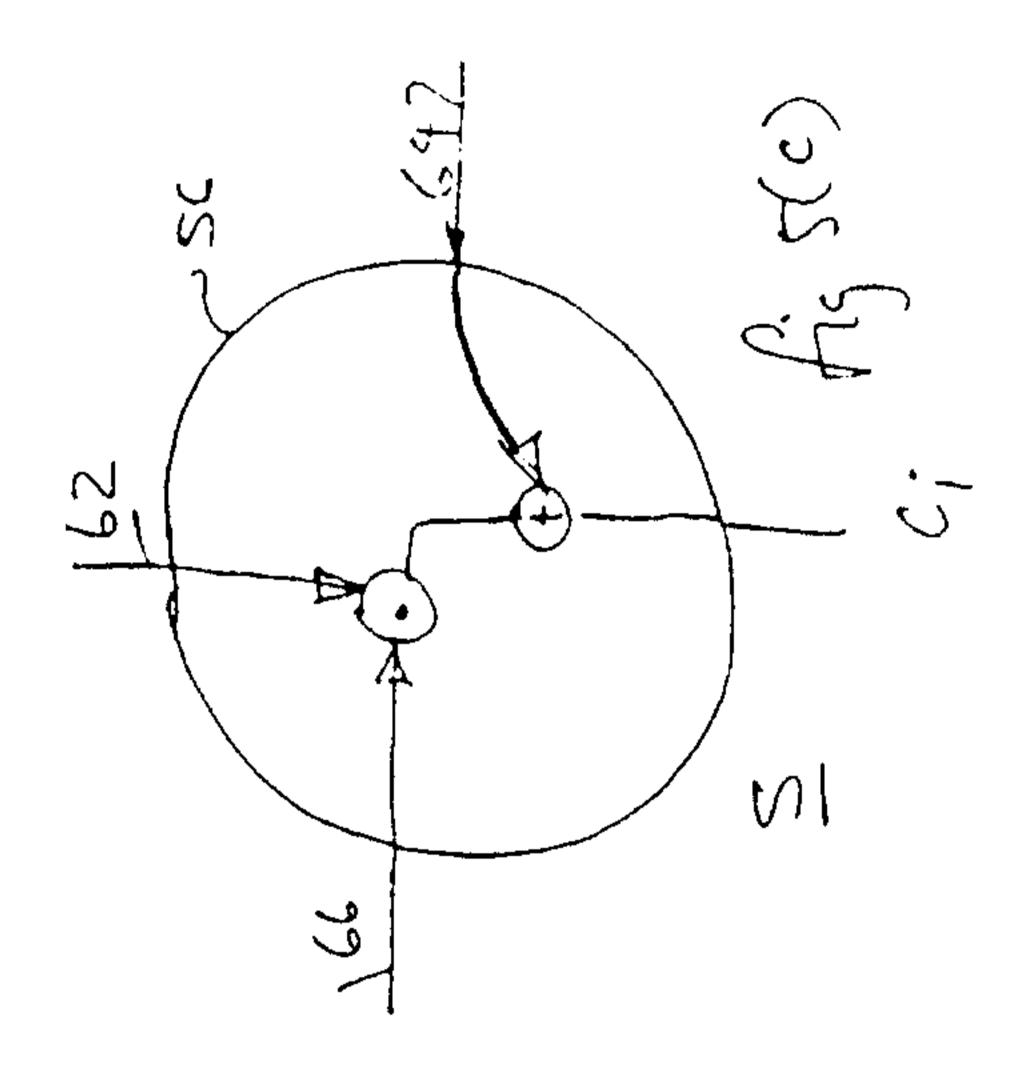
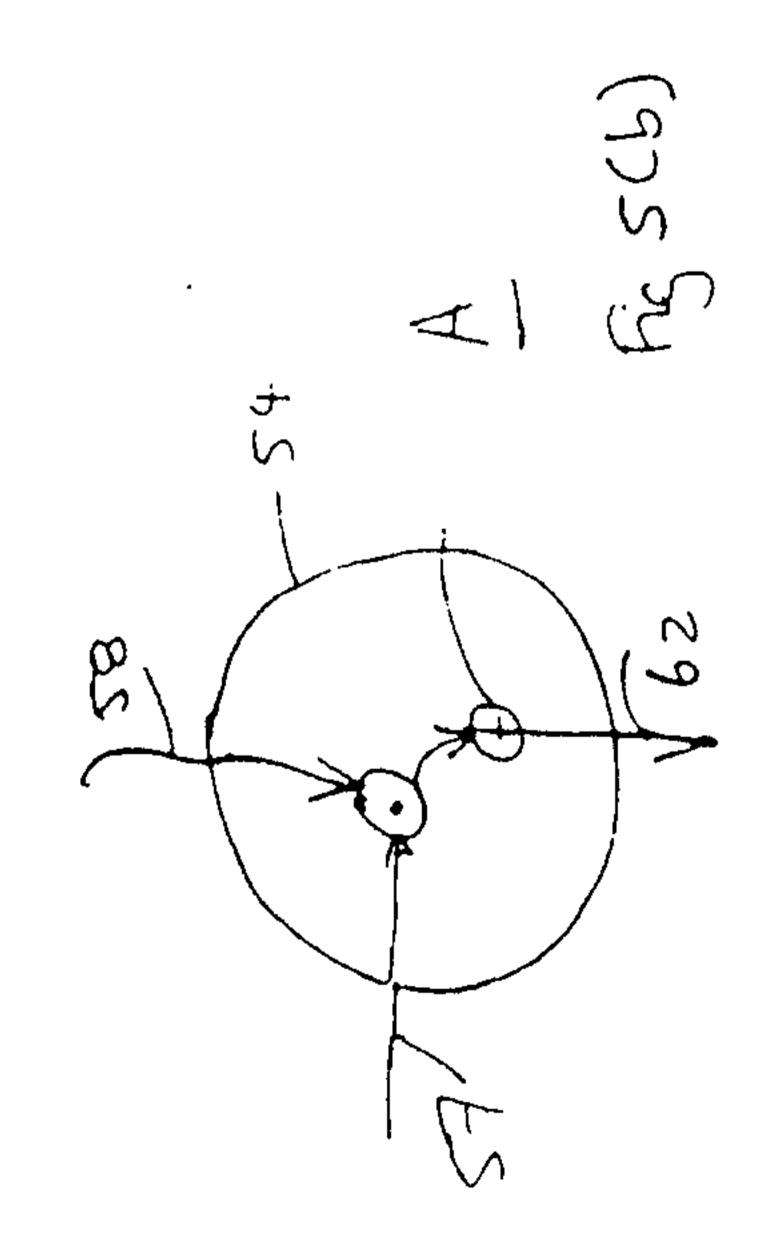
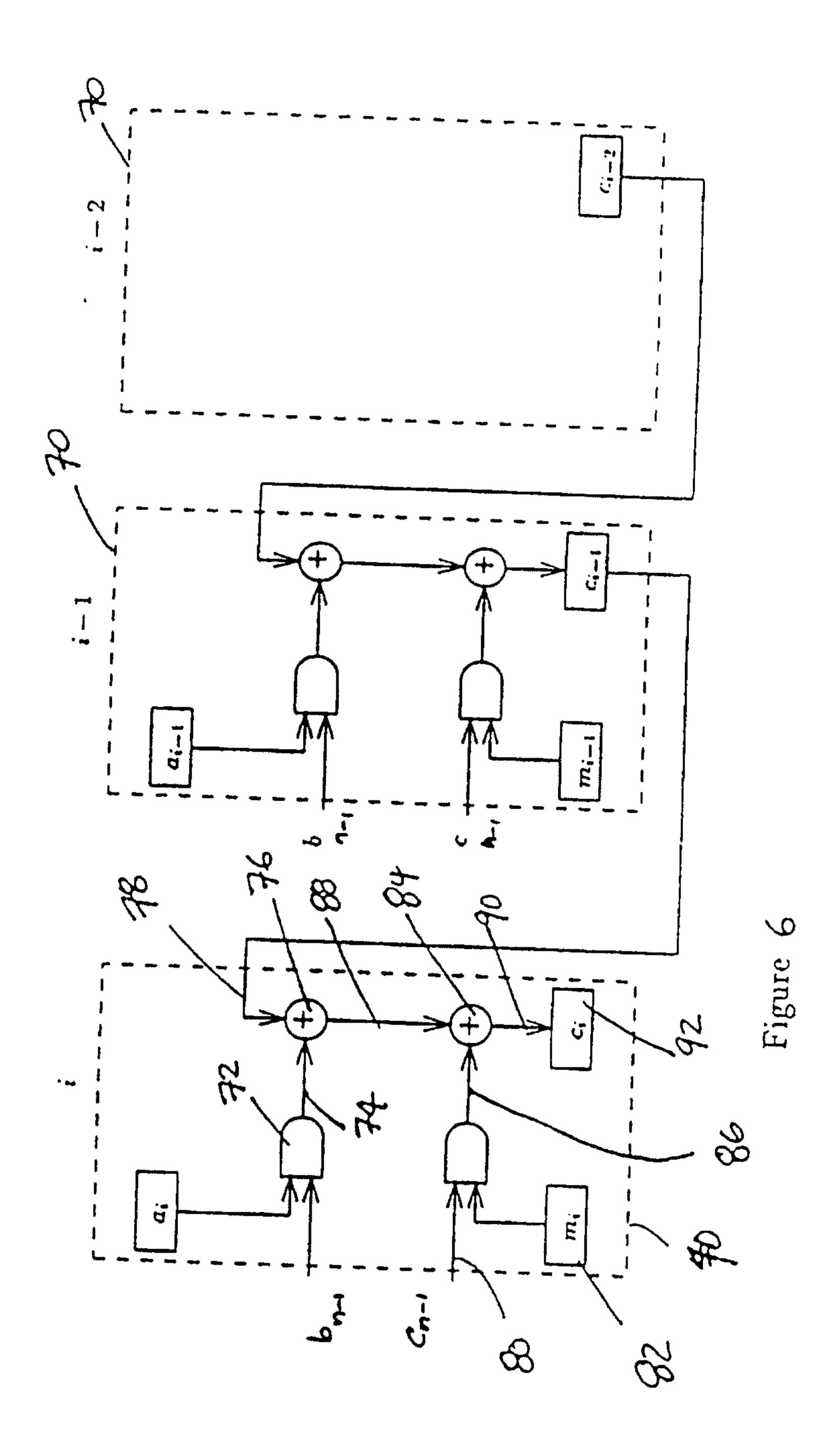


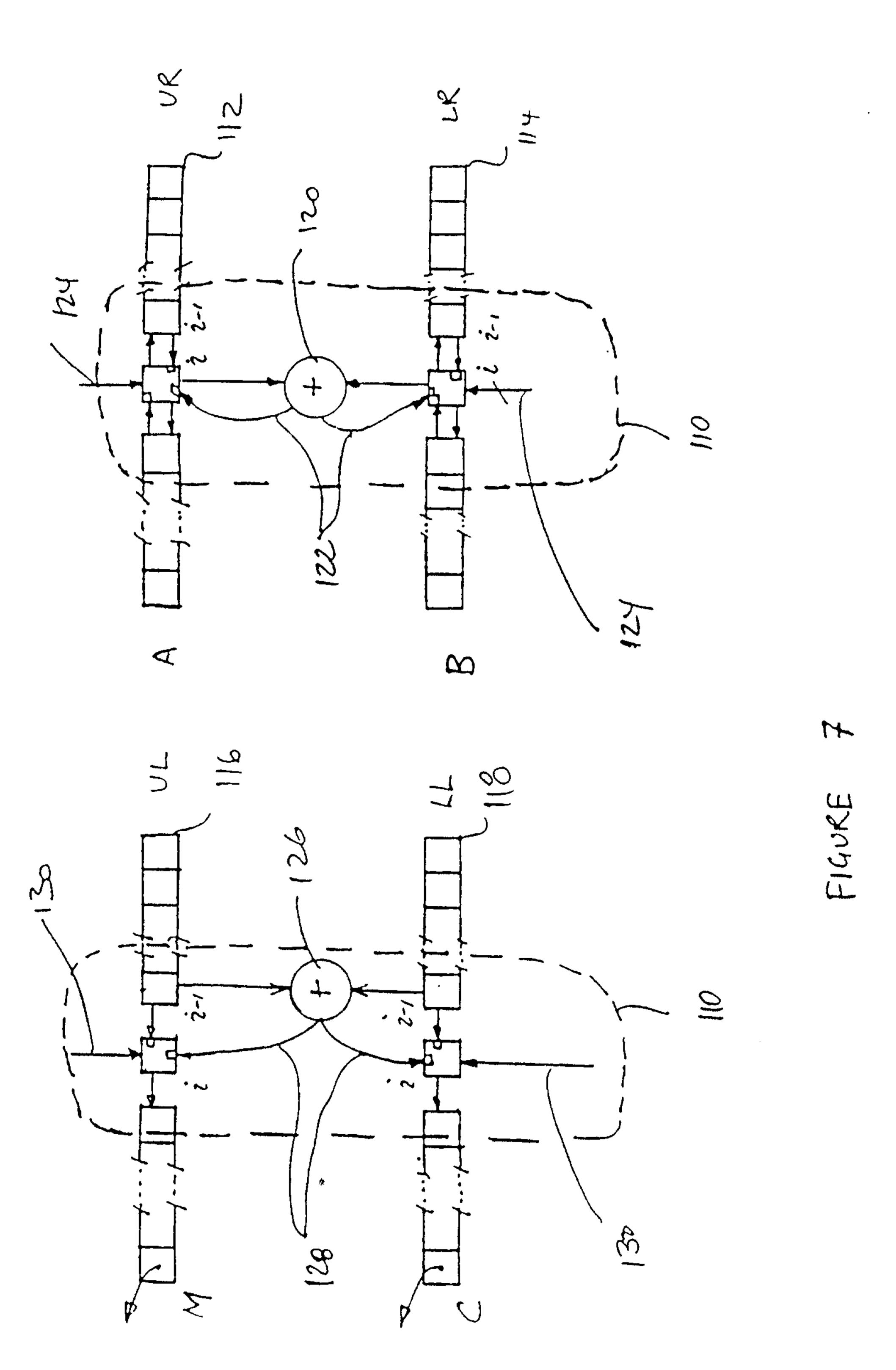
FIGURE 4











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