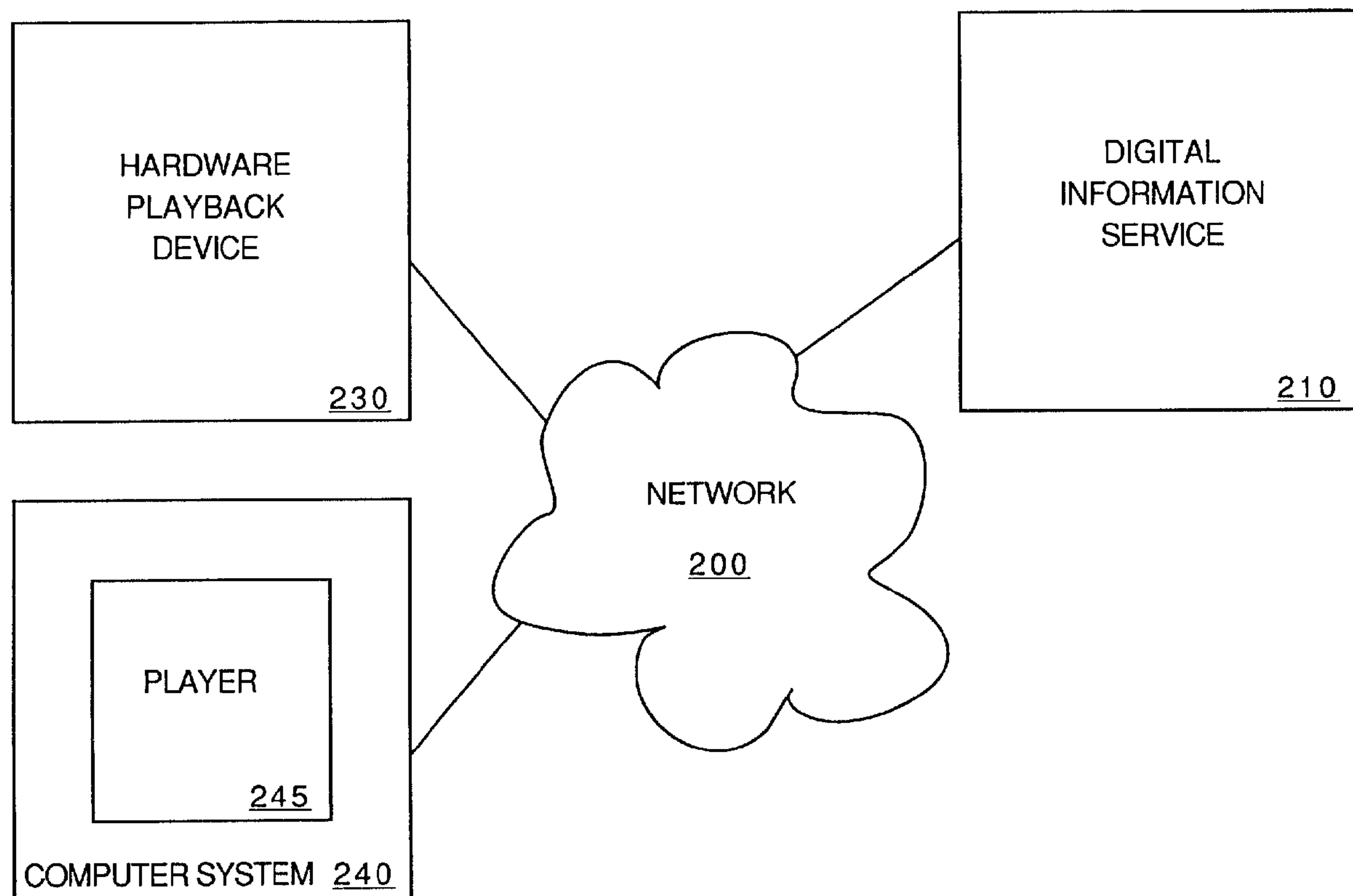




(86) Date de dépôt PCT/PCT Filing Date: 1999/12/29
(87) Date publication PCT/PCT Publication Date: 2000/09/08
(45) Date de délivrance/Issue Date: 2011/11/01
(85) Entrée phase nationale/National Entry: 2001/08/31
(86) N° demande PCT/PCT Application No.: US 1999/031314
(87) N° publication PCT/PCT Publication No.: 2000/052583
(30) Priorité/Priority: 1999/03/02 (US09/261,055)

(51) Cl.Int./Int.Cl. *G06F 21/00* (2006.01),
G11B 20/10 (2006.01)
(72) Inventeurs/Inventors:
HUFFMAN, ANDREW J. (DECEASED), US;
RAJASEKHARAN, AJIT V., US;
STORY, GUY A., JR., US
(73) Propriétaire/Owner:
AUDIBLE, INC., US
(74) Agent: RICHES, MCKENZIE & HERBERT LLP

(54) Titre : EMISSION EN CONTINU PROTEGEE DE CONTENU AUDIO/VISUEL
(54) Title: SECURE STREAMING OF DIGITAL AUDIO/VISUAL CONTENT



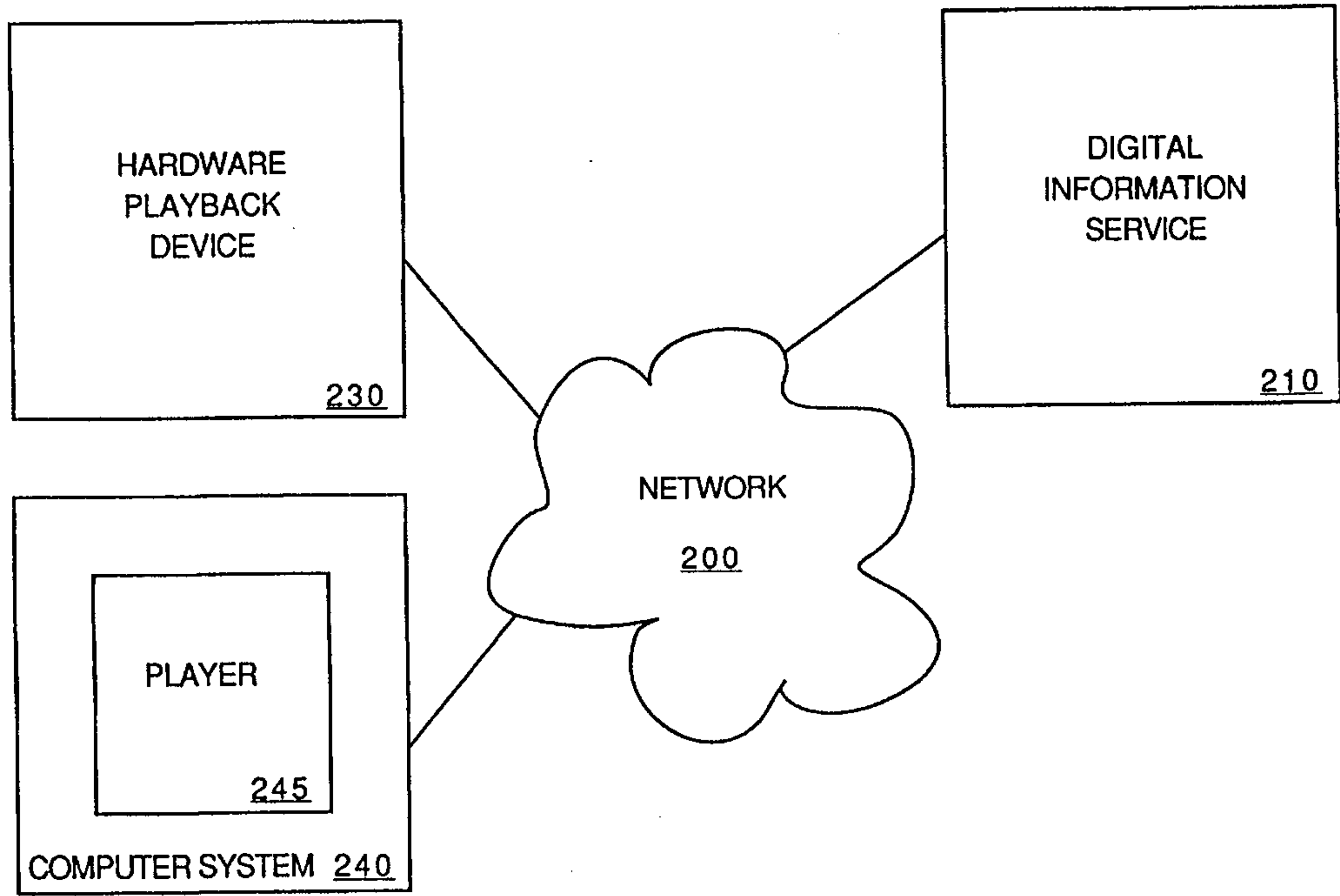
(57) Abrégé/Abstract:

A method and apparatus for secure streaming of digital audio and/or visual content (210) is described. Authorization data corresponding to the digital content (210) is received. A check is performed to determine whether a playback device (230) is authorized to play the digital content (210) based, at least in part, on the authorization data. A stream of data representing portions of the digital content (210) is played, if authorized. In one embodiment, portions of the stream of digital content (210) are intermittently checked for authorization.



**PCT**WORLD INTELLECTUAL PROPERTY ORGANIZATION
International Bureau

INTERNATIONAL APPLICATION PUBLISHED UNDER THE PATENT COOPERATION TREATY (PCT)

(51) International Patent Classification ⁷ : G06F 12/14	A1	(11) International Publication Number: WO 00/52583 (43) International Publication Date: 8 September 2000 (08.09.00)
(21) International Application Number: PCT/US99/31314 (22) International Filing Date: 29 December 1999 (29.12.99) (30) Priority Data: 09/261,055 2 March 1999 (02.03.99) US (71) Applicant (for all designated States except US): AUDIBLE, INC. [US/US]; 65 Willowbrook Boulevard, Wayne, NJ 07470 (US). (72) Inventor: HUFFMAN, Andrew, J. (deceased). (72) Inventors; and (75) Inventors/Applicants (for US only): RAJASEKHARAN, Ajit, V. [IN/US]; 6 Lake Avenue, Apt. 6B, East Brunswick, NJ 08816 (US). STORY, Guy, A., Jr. [US/US]; 151 Spring Street, New York, NY 10012 (US). (74) Agents: MILLIKEN, Darren, J. et al.; Blakely, Sokoloff, Taylor & Zafman LLP, 12400 Wilshire Boulevard, 7th Floor, Los Angeles, CA 90025 (US).		(81) Designated States: AE, AL, AM, AT, AU, AZ, BA, BB, BG, BR, BY, CA, CH, CN, CR, CU, CZ, DE, DK, DM, EE, ES, FI, GB, GD, GE, GH, GM, HR, HU, ID, IL, IN, IS, JP, KE, KG, KP, KR, KZ, LC, LK, LR, LS, LT, LU, LV, MA, MD, MG, MK, MN, MW, MX, NO, NZ, PL, PT, RO, RU, SD, SE, SG, SI, SK, SL, TJ, TM, TR, TT, TZ, UA, UG, US, UZ, VN, YU, ZA, ZW, ARIPO patent (GH, GM, KE, LS, MW, SD, SL, SZ, TZ, UG, ZW), Eurasian patent (AM, AZ, BY, KG, KZ, MD, RU, TJ, TM), European patent (AT, BE, CH, CY, DE, DK, ES, FI, FR, GB, GR, IE, IT, LU, MC, NL, PT, SE), OAPI patent (BF, BJ, CF, CG, CI, CM, GA, GN, GW, ML, MR, NE, SN, TD, TG). Published <i>With international search report.</i>
(54) Title: SECURE STREAMING OF DIGITAL AUDIO/VISUAL CONTENT  <pre>graph LR 230[HARDWARE PLAYBACK DEVICE 230] --- 200((NETWORK 200)) 210[DIGITAL INFORMATION SERVICE 210] --- 200 240[COMPUTER SYSTEM 240] --- 200 subgraph 240 [COMPUTER SYSTEM 240] 245[PLAYER 245] end</pre> <p>The diagram illustrates a secure streaming system architecture. A central cloud labeled 'NETWORK 200' connects three main components: a 'HARDWARE PLAYBACK DEVICE 230' at the top left, a 'DIGITAL INFORMATION SERVICE 210' at the top right, and a 'COMPUTER SYSTEM 240' at the bottom left. The 'COMPUTER SYSTEM 240' contains a 'PLAYER 245' sub-component. Lines connect each of these three components to the central network cloud.</p> (57) Abstract <p>A method and apparatus for secure streaming of digital audio and/or visual content (210) is described. Authorization data corresponding to the digital content (210) is received. A check is performed to determine whether a playback device (230) is authorized to play the digital content (210) based, at least in part, on the authorization data. A stream of data representing portions of the digital content (210) is played, if authorized. In one embodiment, portions of the stream of digital content (210) are intermittently checked for authorization.</p>		

SECURE STREAMING OF
DIGITAL AUDIO/VISUAL CONTENT

FIELD OF THE INVENTION

The invention relates to digital information playback. More particularly, the invention relates to secure streaming of digital information between a source and a playback device.

BACKGROUND OF THE INVENTION

Sources currently exist that provide digital audio and/or video content to remote playback devices. The digital content can be provided by a network, such as the Internet, or other network. The digital content can be provided as a file that is downloaded and played, or as a stream of data that can be played as received. For digital content that is subject to a controlled distribution, a security scheme is required.

One scheme for content protection is to protect access to the content. Access protection can be applied to both files and streams of content. For example, a user name and password may be required to access the content. However, access protection can be defeated, for example, by disclosure of a user name and/or password, or by otherwise determining an authorized user name and password. Once an authorized user name and password are obtained, an unauthorized party can have access to the content.

Because access protection can be defeated as described above, additional and/or different content protection schemes are often necessary to provide satisfactory content protection. Therefore, what is needed is a protection scheme that provided better content protection than simple content access protection.

SUMMARY OF THE INVENTION

A method and apparatus for secure streaming of digital audio and/or visual content is described. Authorization data corresponding the digital content is received. A check is performed to determine whether a playback device is authorized to play the digital content based, at least in part, on the authorization data. A stream of data representing portions of the digital content is played, if authorized. In one embodiment, portions of the stream of digital content are intermittently checked for authorization.

In a further aspect, the present invention resides in a method comprising receiving authorization data corresponding to streamed digital content; determining whether a playback device is authorized to play the streamed digital content based, at least in part, on the authorization data; playing a portion of the streamed digital content, if authorized; and checking portions of the streamed digital content to determine whether continued playback is authorized, wherein an interval for which authorization is checked is determined based, at least in part, on one or more of network bandwidth, processing power utilization and strength of security desired.

In another aspect, the present invention resides in an apparatus comprising means for receiving authorization data corresponding to streamed digital content; means for determining whether a playback device is authorized to play the streamed digital content based, at least in part, on the authorization data; means for playing a portion of the streamed digital content, if authorized, and means for checking portions of the streamed digital content to determine whether continued playback is authorized, wherein an interval for which authorization is checked is determined based, at least in part, on one or more of network bandwidth, processing power utilization and strength of security desired.

In a further aspect, the present invention resides in a machine-readable medium having stored thereon sequences of instructions that, when executed cause one or more electronic devices to receive authorization data corresponding to streamed digital content; determine whether a playback device is authorized to play

the streamed digital content based, at least in part, on the authorization data; and play a portion of the streamed digital content, if authorized; and check portions of the streamed digital content to determine whether continued playback is authorized, wherein an interval for which authorization is checked is determined based, at least in part, on one or more of network bandwidth, processing power utilization and strength of security desired.

In another aspect, the present invention resides in a computer data signal embodied in a data communications medium shared among a plurality of network devices comprising sequences of instructions that, when executed, cause one or more electronic systems to receive authorization data corresponding to streamed digital content; determine whether a playback device is authorized to play the streamed digital content based, at least in part, on the authorization data; play a portion of the streamed digital content, if authorized; and check portions of the streamed digital content to determine whether continued playback is authorized, wherein an interval for which authorization is checked is determined based, at least in part, on one or more of network bandwidth, processing power utilization and strength of security desired.

In a further aspect, the present invention provides a method comprising: receiving, at a playback device, authorization data associated with streamed digital content from a source, wherein said authorization data includes at least source authorization data, playback device authorization data, and content integrity data; determining whether said source is an authorized source based on said source authorization data; determining whether said playback device is an authorized playback device based on said playback device authorization data; if both said playback device and said source are authorized, playing streamed digital content received by said playback device; and periodically checking, at said playback device, the validity of said streamed digital content by comparing content integrity values derived from a portion of said streamed digital content with said content integrity data received with said

authorization data, such that the playing of streamed content is stopped when said periodic checking indicates invalid content.

In a still further aspect, the present invention provides an apparatus for secure streaming of digital audio and/or video content, comprising: means for receiving, in a playback device, authorization data associated with streamed digital content from a source, wherein said authorization data includes at least source authorization data, playback device authorization data, and content integrity data; means for determining whether said source is an authorized source based on said source authorization data; means for determining whether said playback device is an authorized playback device based on said playback device authorization data; means for playing streamed digital content received by said playback device, if both said playback device and said source are authorized; and means for periodically checking, in said playback device, the validity of said streamed digital content by comparing content integrity values derived from a portion of said streamed digital content with said content integrity data received with said authorization data, such that the playing of streamed content is stopped when said periodic checking indicates invalid content.

In a further aspect, the present invention provides a machine-readable medium having stored thereon sequences of instructions that, when executed by one or more processors cause one or more electronic devices to: receive, at a playback device, authorization data associated with streamed digital content from a source, wherein said authorization data includes at least source authorization data, playback device authorization data, and content integrity data; determine whether said source is an authorized source based on said source authorization data; determine whether said playback device is an authorized playback device based on said playback device authorization data; if both said playback device and said source are authorized, playing streamed digital content received by said playback device; and periodically check, at said playback device, the validity of said streamed digital content by comparing content integrity values derived from a portion of said streamed digital content with said content integrity data received with said authorization data, such that the playing of streamed content is stopped when said periodic checking indicates invalid content.

BRIEF DESCRIPTION OF THE DRAWINGS

The invention is illustrated by way of example, and not by way of limitation in the figures of the accompanying drawings in which like reference numerals refer to similar elements.

Figure 1 is one embodiment of a computer system suitable for use with the invention.

Figure 2 is one embodiment of an architecture that provides digital information for playback suitable for use with the invention.

Figure 3 is one embodiment of a computer system running a digital information player suitable for use with the invention.

Figure 4 is a flow diagram for providing secure streaming of digital content according to one embodiment of the invention.

Figure 5 illustrates authorization data for use in providing secure streaming digital content according to one embodiment of the invention.

DETAILED DESCRIPTION

A method and apparatus for secure streaming of digital audio/visual content is described. In the following description, for purposes of explanation, numerous specific details are set forth in order to provide a thorough

understanding of the invention. It will be apparent, however, to one skilled in the art that the invention can be practiced without these specific details. In other instances, structures and devices are shown in block diagram form in order to avoid obscuring the invention.

Reference in the specification to “one embodiment” or “an embodiment” means that a particular feature, structure, or characteristic described in connection with the embodiment is included in at least one embodiment of the invention. The appearances of the phrase “in one embodiment” in various places in the specification are not necessarily all referring to the same embodiment.

The invention provides a method and apparatus for allowing secure streaming of digital audio/visual content. Secure streaming provides protection against unauthorized use of the digital content. Authorization and integrity checks are performed by a client or playback device on a set of data associated with digital content to be played. The set of data includes authorization and integrity information for content to be received from the source. Streamed content is received from the source by the playback device. The streamed content is intermittently checked for authorization and integrity. If the check is passed, playback continues; otherwise playback is halted.

Overview of an Architecture and Devices for Providing Playback of Digital Programming

Figure 1 is one embodiment of a computer system suitable for use with the invention. Computer system 100 includes bus 101 or other communication device for communicating information, and processor 102 coupled to bus 101 for processing information. While computer system 100 is illustrated with a single processor, computer system 100 can include multiple processors. Computer system 100 further includes random access memory (RAM) or other dynamic storage device 104 (referred to as main memory), coupled to bus 101 for storing information and instructions to be executed by processor 102. Main memory 104

also can be used for storing temporary variables or other intermediate information during execution of instructions by processor 102. Computer system 100 also includes read only memory (ROM) and/or other static storage device 106 coupled to bus 101 for storing static information and instructions for processor 102. Data storage device 107 is coupled to bus 101 for storing information and instructions.

Data storage device 107 such as a magnetic disk or optical disc and its corresponding drive can be coupled to computer system 100. Computer system 100 can also be coupled via bus 101 to display device 121, such as a cathode ray tube (CRT) or liquid crystal display (LCD), for displaying information to a computer user. Alphanumeric input device 122, including alphanumeric and other keys, is typically coupled to bus 101 for communicating information and command selections to processor 102. Another type of user input device is cursor control 123, such as a mouse, a trackball, or cursor direction keys for communicating direction information and command selections to processor 102 and for controlling cursor movement on display 121.

In one embodiment, computer system 100 further includes playback device interface 130 that provides a communications interface between computer system 100 and a mobile playback device (not shown in Figure 1). Playback device interface 130 can be, for example, a docking station coupled to a port (not shown in Figure 1) of computer system 100 (e.g., serial port, parallel port, SCSI interface). The docking station is configured to receive a mobile playback device. Playback device interface 130 allows computer system 100 to communicate licensing information, digital content, and other data to and receive data from a mobile playback device.

In one embodiment, the invention is related to the use of computer system 100 to provide secure streaming digital content playback devices. According to one embodiment, secure streaming is provided by a computer system, such as computer system 100, in response to processor 102 executing sequences of instructions contained in memory 104.

Instructions are provided to main memory 104 from a storage device, such as magnetic disk, CD-ROM, DVD, via a remote connection (e.g., over a network), etc. In alternative embodiments, hard-wired circuitry can be used in place of or in combination with software instructions to implement the invention. Thus, the invention is not limited to any specific combination of hardware circuitry and software.

Figure 2 is one embodiment of an architecture that provides digital information for playback suitable for use with the invention. Server 210 is coupled to multiple playback devices, including hardware playback devices (e.g., 230) and players (e.g., 245 running on computer system 240), by network 200. Any number of hardware playback devices and players can be coupled to server 210 by network 200.

In one embodiment, network 200 is the Internet; however, other networks can be used. For example, network 200 can be an intranet that couples only computer systems and other devices together that belong to a particular organization. Network 200 can also represent a group of networks, such as a group of local area networks.

Server 210 stores digital information defining programming as well as information about authorized users of the digital information. In one embodiment, server 210 stores a library of digital content that can be accessed by authorized playback devices. The library of digital content can include audio books, recordings of lecture series, news, plays, movies, etc.

Hardware playback device 230 stores programs from server 210 for playback. Hardware playback device 230 can store all or a portion of one or more programs. Also, hardware playback device 230 can be coupled to network 200 directly or by a computer system (not shown in Figure 2) that accesses server 210. Computer system 240 runs player 245 and can play digital content from server 210.

Figure 3 is one embodiment of a computer system running a digital information player suitable for use with the invention. Processor 102 executes sequences of instruction stored in main memory 104 including sequences of instructions defining operating system 300 and player 310.

Main memory 104 further includes digital content 320 that is all or a portion of programming received from the server. Additional programs, or additional portions of digital content 320, can be stored by storage device 107 and copied to main memory 104 as necessary. For streaming digital content, only a portion of the digital content being played is stored in main memory 104.

Processor 102 retrieves data from digital content 320 and outputs audio and/or video in response to the data. Processor 102 can also retrieve digital content data from a network connection (not shown in Figure 3) for playback or for storage in main memory 104.

Overview of Secure Streaming of Digital Content

Figure 4 is a flow diagram for providing secure streaming of digital content according to one embodiment of the invention. The data can be audio data, visual data, or a combination of audio and visual data. The data can be played by a software player running on a computer system or other suitable device, or the data can be played by a dedicated hardware playback device.

Authorization data is received from a source at 400. In one embodiment, the source is a server computer system accessed via a network, such as the Internet. The server can provide the digital content as well as the authorization data, or the digital content can be received from a different source, or multiple sources. One embodiment of authorization data is described in greater detail below with respect to Figure 5.

In one embodiment, the authorization data includes one or more digital signatures, one or more user identifiers and one or more content integrity values. Other and/or different authorization data can also be used. The one or more

digital signatures allow the playback device to determine the authority of the source of the authorization data. The one or more user identifiers allow the playback device to determine whether the playback device is authorized to play the associated digital content. The content integrity values allow the playback device to determine whether the digital content is valid.

The playback device checks the authorization data at 410. In one embodiment, the playback device checks the digital signature, or other source indicator, in the authorization data to determine whether the authorization data is received from an authorized source. The digital signature can be, for example, either a Digital Signature Algorithm (DSA) signature as proposed by the National Institute of Standards, or a Rivest Shamir Adleman (RSA) algorithm as described by RSA Data Security, Inc. of Redwood City California. Both of these functions are described in pages 466-494 of "Applied Cryptography: Protocols, Algorithms and Source Code in C" by Bruce Schneier, published by John Wiley & Sons, Inc. (1996). Other signature algorithms can also be used.

The playback device determines whether it is an authorized playback device at 420. In one embodiment, the playback device has a PlayerID value. The PlayerID value can be received via a registration process, which is described in greater detail in U.S. Patent application 09/151,384, filed September 10, 1998, entitled "CLONING PROTECTION SCHEME FOR A DIGITAL INFORMATION PLAYBACK DEVICE," which is assigned to the corporate assignee of the invention. The PlayerID value can also be hardwired into, or otherwise provided by, a component of the playback device (e.g., a computer system, a hardware player).

If the playback device is not an authorized playback device at 420, the process stops. Otherwise, a stream of digital information is received and played at 430. In one embodiment, the stream of digital data is received from the same source as the authorization data; however, the digital data can be received from an alternative source.

In one embodiment, the playback device performs a periodic check of the stream of digital information at 440. The check can be performed at regular intervals (e.g., every 20 seconds), the check can be performed at random times, or the check can be performed at varying times within predetermined timing intervals. When performing checks at regular intervals conditions such as, for example, network bandwidth, processing power and strength of security desired, can be used to determine the interval to be used.

In one embodiment, the playback device generates a hash value based on a block of content received. The playback device checks the content integrity values previously received as part of the authorization data to determine whether the hash value is included. Content integrity values other than hash values can also be used.

If the check performed at 440 passes at 450, digital information playback is continued (e.g., 430, 440, 450). If the check fails at 450, playback of digital information is stopped. Thus, an unauthorized user can play a portion (e.g., 20 seconds) of unauthorized digital content, but the unauthorized user is prevented from continuing to play the stream of digital information.

Thus, the invention provides playback protection rather than access protection. In other words, the invention allows only authorized playback devices to play content that has been received. In contrast, access protection schemes attempt to limit access to the content that can be played by any playback device having access to the content. In providing playback protection, the invention allows greater protection to identification and authorization information as compared to access protection because authorization activities occur within the playback device rather than being distributed across a network where private information can be lost, stolen and/or sabotaged.

Figure 5 illustrates authorization data for use in providing secure streaming digital content according to one embodiment of the invention. In general, authorization data 500 includes source identifier 510, user identifiers 520

and content integrity values 530. Additional and/or different data can be used to provide authorization information.

In one embodiment, source indicator 510 is a digital signature corresponding to the source of authorization data 500. Source indicator 510 can also be multiple digital signatures indicating a chain of authorized sources through which the authorization data 500 has been received. Playback devices perform necessary checks on source indicator 510 to determine whether authorization data 500 is valid.

In one embodiment, user identifiers 520 include one or more PlayerID values corresponding to playback devices that are authorized to play the digital information with which authorization data 500 is associated. User identifiers 520 can also include GroupID values that correspond to groups of playback devices authorized to play the digital information. Playback devices determine whether a PlayerID or GroupID value linked to the playback device is included in user identifiers 520.

In one embodiment, content integrity values 530 are hash values corresponding to one or more portions of the digital content corresponding to authorization data 500. Content integrity values 530 are used by the playback device to determine whether the corresponding portion of digital content is valid. Content integrity values 530 are used for periodic checking by the playback device to determine whether playback is authorized.

In the foregoing specification, the invention has been described with reference to specific embodiments thereof. It will, however, be evident that various modifications and changes can be made thereto without departing from the broader spirit and scope of the invention. The specification and drawings are, accordingly, to be regarded in an illustrative rather than a restrictive sense.

The embodiments of the invention in which an exclusive property or privilege is claimed are defined as follows:

1. A method comprising:
 - receiving, at a playback device, authorization data associated with streamed digital content from a source, wherein said authorization data includes at least source authorization data, playback device authorization data, and content integrity data;
 - determining whether said source is an authorized source based on said source authorization data;
 - determining whether said playback device is an authorized playback device based on said playback device authorization data;
 - if both said playback device and said source are authorized, playing streamed digital content received by said playback device; and
 - periodically checking, at said playback device, the validity of said streamed digital content by comparing content integrity values derived from a portion of said streamed digital content with said content integrity data received with said authorization data, such that the playing of streamed content is stopped when said periodic checking indicates invalid content.
2. The method of claim 1, wherein the periodic checking is performed at regular intervals.
3. The method of claim 1, wherein the periodic checking is performed randomly.
4. The method of claim 1, wherein the periodic checking comprises:
 - generating a hash value for a portion of the streamed digital content;
 - checking the authorization data to determine whether the hash value is included; and
 - continuing playback if the hash value is included in the authorization

data.

5. The method of claim 1, wherein the streamed digital content is received from the same source as the authorization data.

6. The method of claim 1, wherein determining whether a playback device is authorized to play the digital content, further comprises:

determining whether a source indicator included in the authorization data indicates an approved source; and

determining whether a user identifier in the authorization data corresponds to the playback device.

7. The method of claim 1, wherein the source indicator is a digital signature.

8. The method of claim 1, wherein the user identifier is a playback device indicator.

9. An apparatus for secure streaming of digital audio and/or video content, comprising:

means for receiving, in a playback device, authorization data associated with streamed digital content from a source, wherein said authorization data includes at least source authorization data, playback device authorization data, and content integrity data;

means for determining whether said source is an authorized source based on said source authorization data;

means for determining whether said playback device is an authorized playback device based on said playback device authorization data;

means for playing streamed digital content received by said playback device, if both said playback device and said source are authorized; and

means for periodically checking, in said playback device, the validity of

said streamed digital content by comparing content integrity values derived from a portion of said streamed digital content with said content integrity data received with said authorization data, such that the playing of streamed content is stopped when said periodic checking indicates invalid content.

10. The apparatus of claim 9, wherein the means for periodically checking further comprises:

- means for generating a hash value for a portion of the stream of data;
- means for checking the authorization data to determine whether the hash value is included; and
- means for continuing playback if the hash value is included in the authorization data.

11. The apparatus of claim 9, wherein the means for determining whether the playback device is authorized to play the digital content further comprises:

- means for determining whether a source indicator included in the authorization data indicates an approved source; and
- means for determining whether a user identifier in the authorization data corresponds to the playback device.

12. A machine-readable medium having stored thereon sequences of instructions that, when executed by one or more processors cause one or more electronic devices to:

- receive, at a playback device, authorization data associated with streamed digital content from a source, wherein said authorization data includes at least source authorization data, playback device authorization data, and content integrity data;

- determine whether said source is an authorized source based on said source authorization data;

- determine whether said playback device is an authorized playback device based on said playback device authorization data;

if both said playback device and said source are authorized, playing streamed digital content received by said playback device; and

periodically check, at said playback device, the validity of said streamed digital content by comparing content integrity values derived from a portion of said streamed digital content with said content integrity data received with said authorization data, such that the playing of streamed content is stopped when said periodic checking indicates invalid content.

13. The machine-readable medium of claim 12, wherein the periodically checking is performed at regular intervals.

14. The-readable medium of claim 12, wherein the periodically checking is performed randomly.

15. The machine-readable medium of claim 12, wherein the periodic check comprises:

generating a hash value for a portion of the streamed digital content;
checking the authorization data to determine whether the hash value is included; and
continuing playback if the hash value is included in the authorization data.

16. The machine-readable medium of claim 12, wherein the streamed digital content is received from the same source as the authorization data.

17. The machine-readable medium of claim 12 wherein the sequences of instructions that cause the electronic device to determine whether a playback device is authorized to play the digital content comprise sequences of instructions that when executed cause the electronic device to:

determining whether a source indicator included in the authorization

data indicates an approved source; and

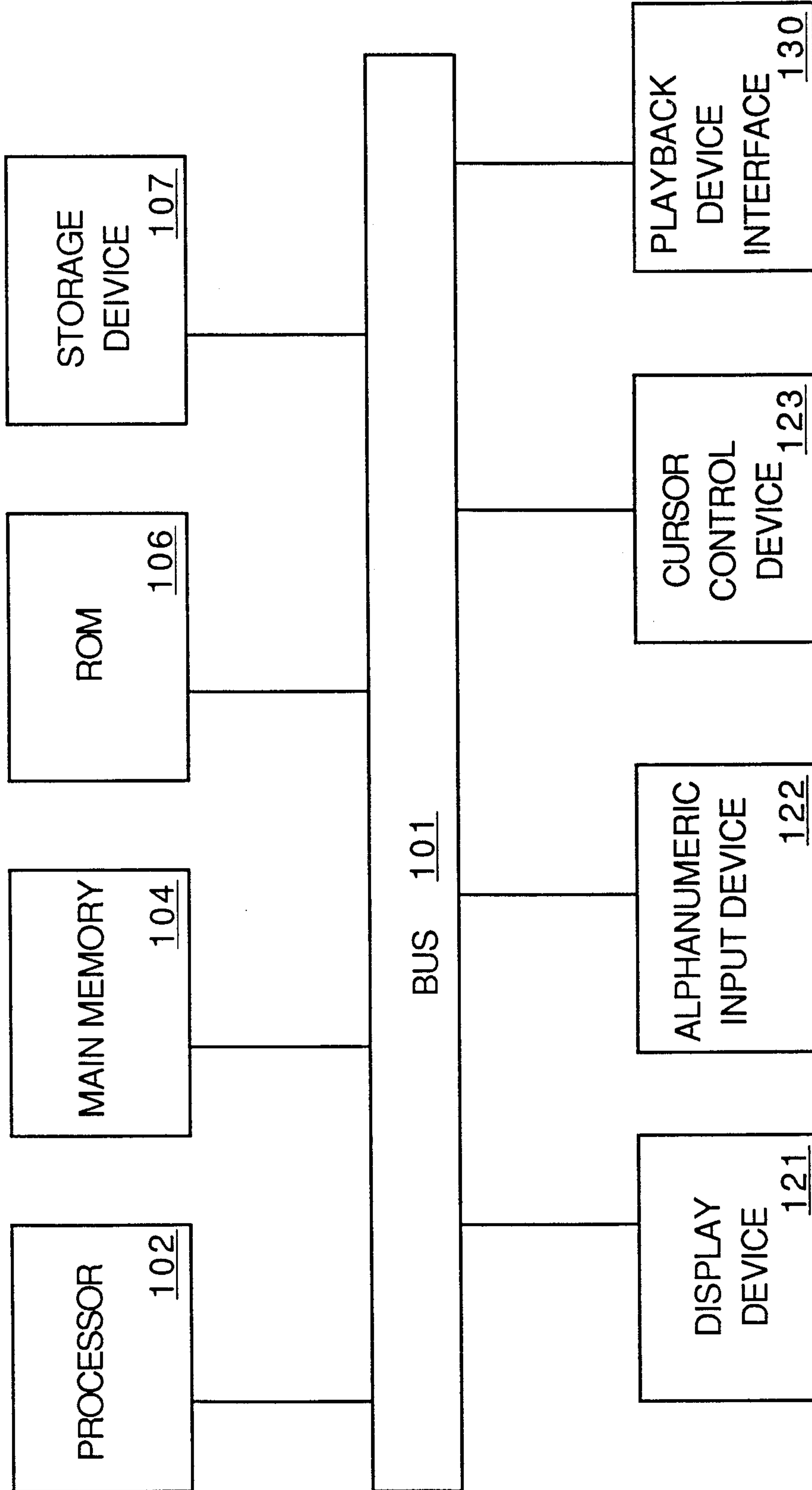
determining whether a user identifier in the authorization data corresponds to the playback device.

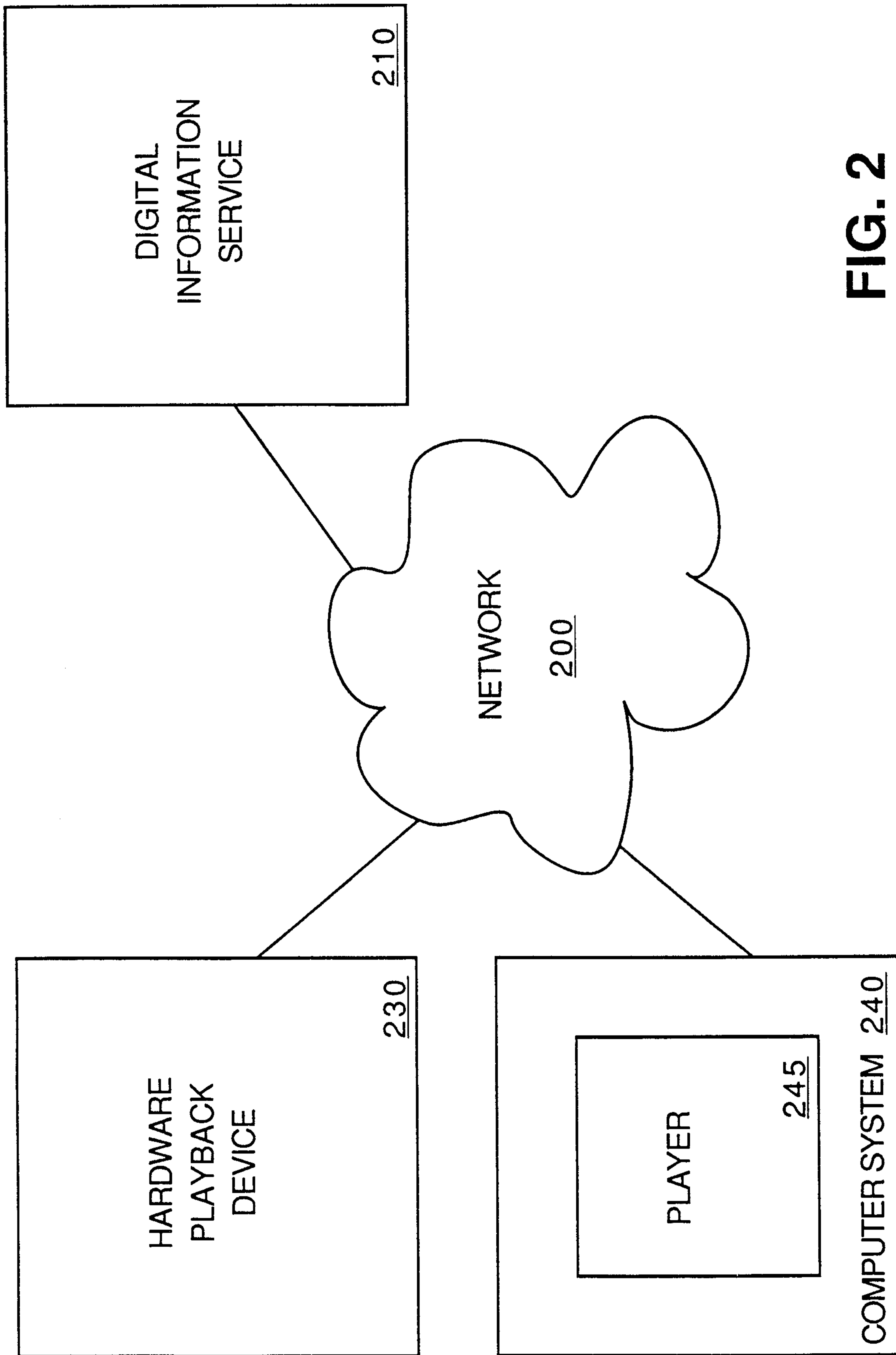
18. The machine-readable medium method of claim 17, wherein the source indicator is a digital signature.

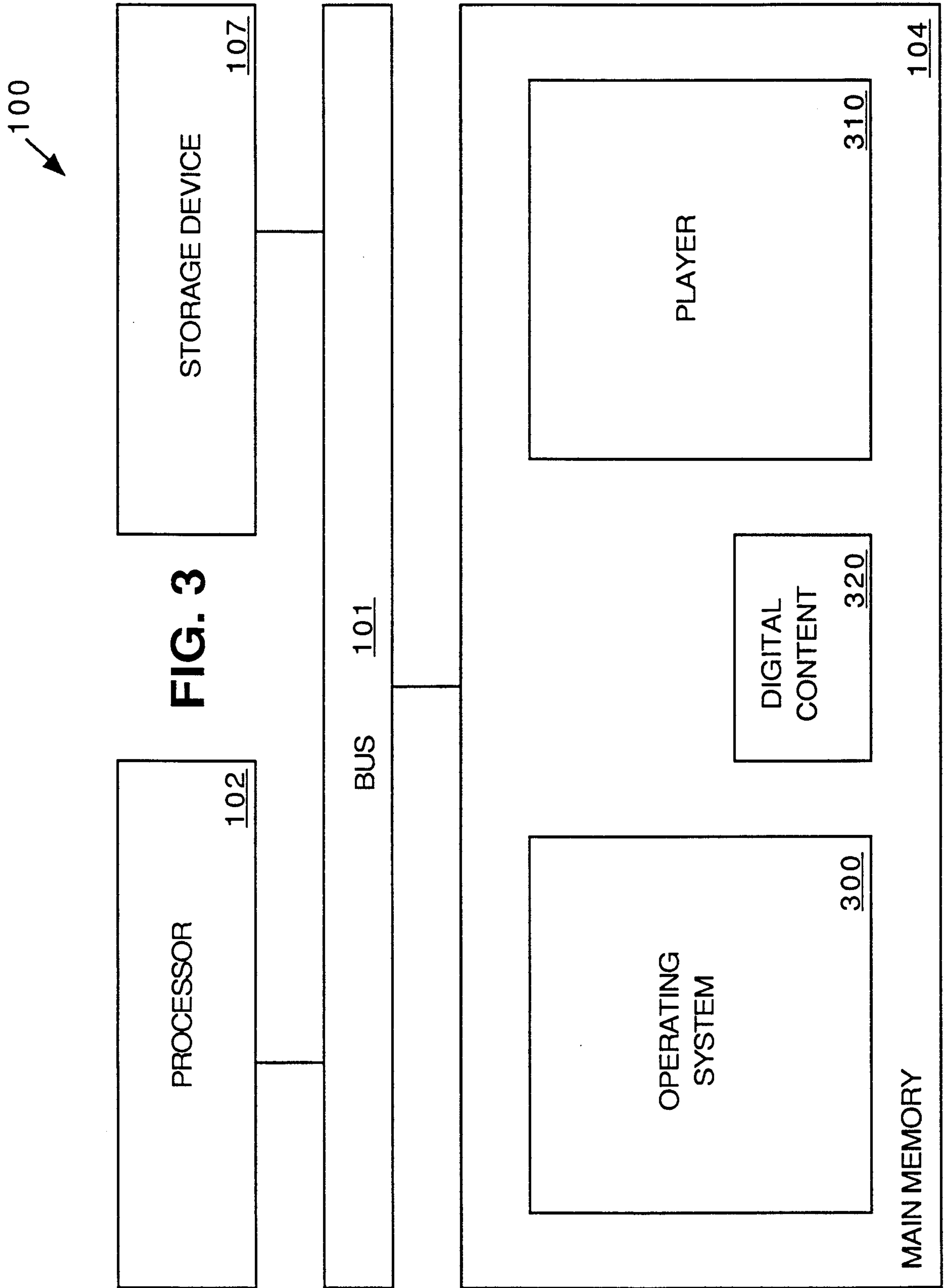
19. The machine-readable of claim 17, wherein the user identifier is a playback device indicator.

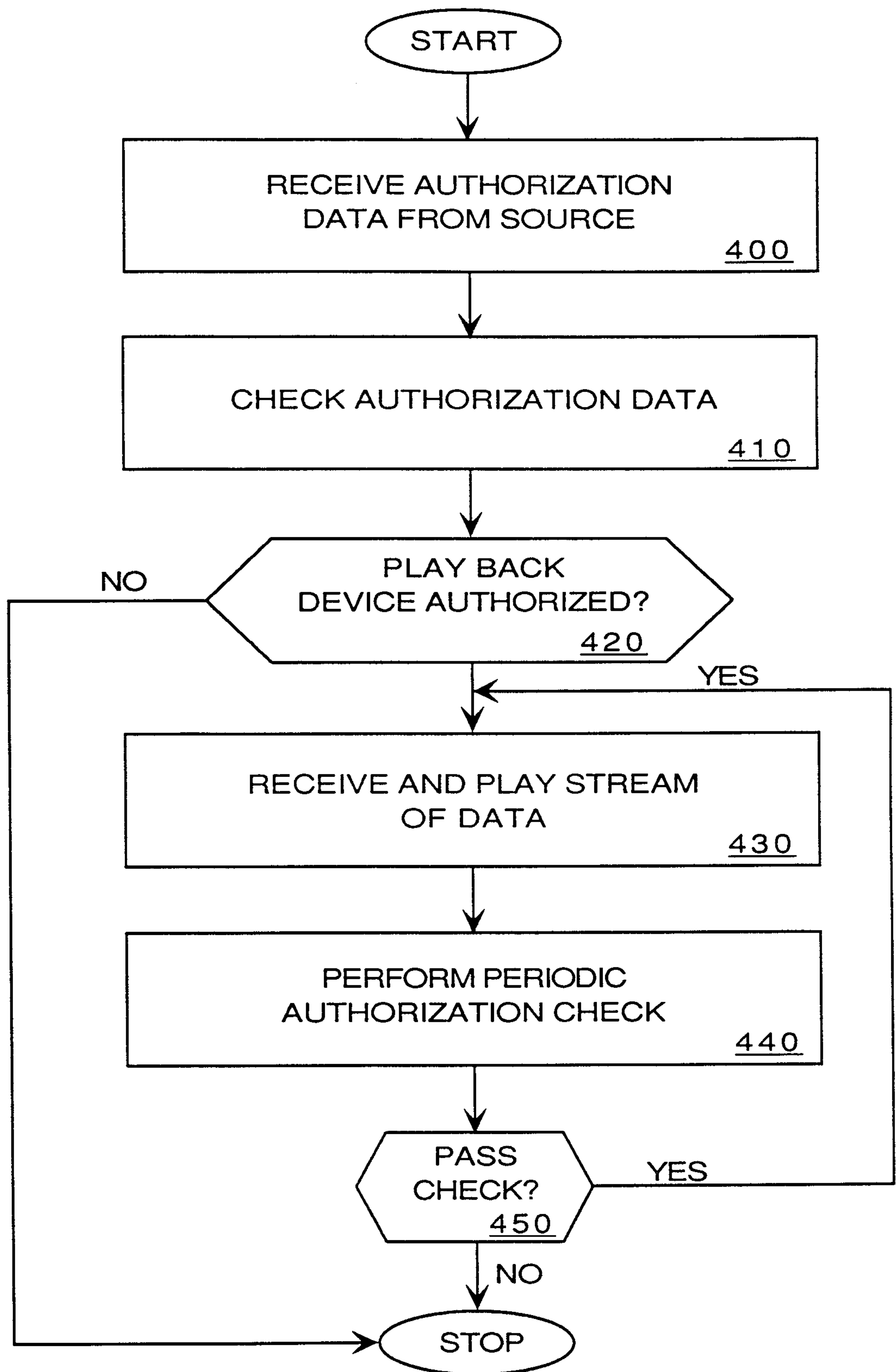
100
↓

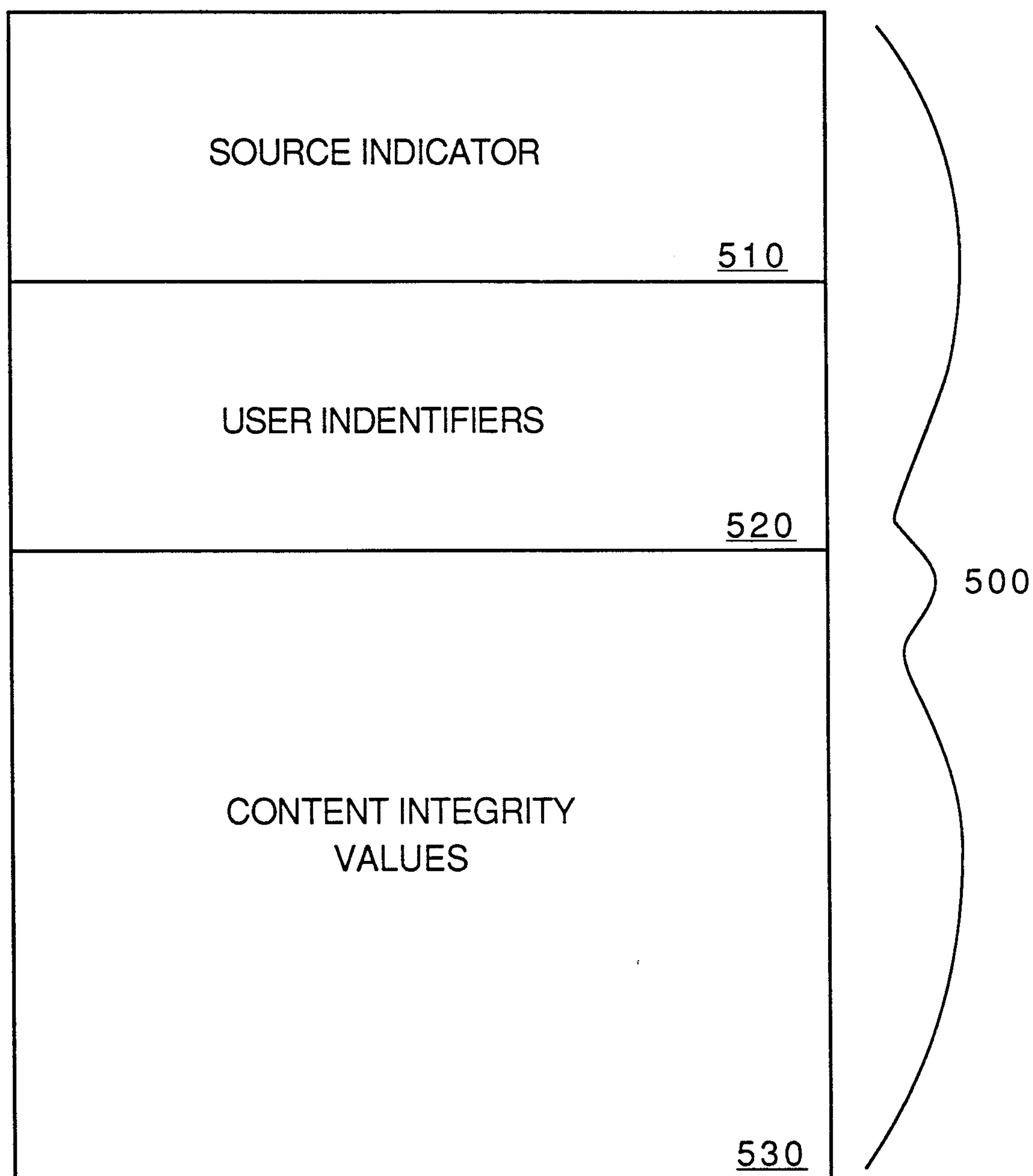
FIG. 1



**FIG. 2**



**FIG. 4**

**FIG. 5**

