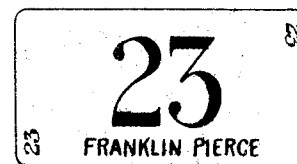
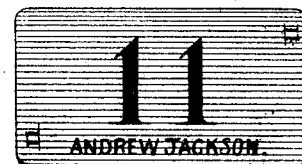
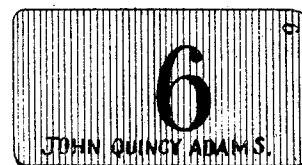
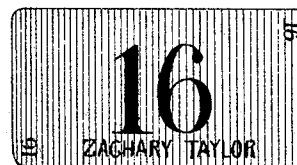
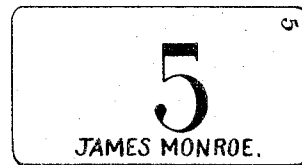
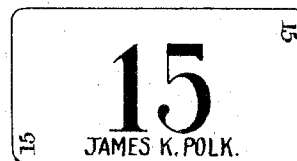
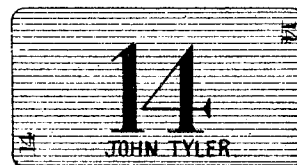
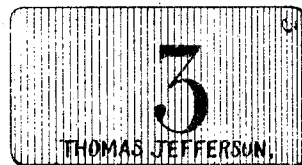
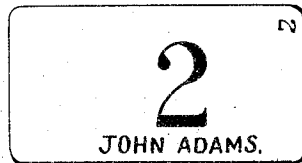


H. ZUYDHOEK.
DOMINO OR PLAYING CARDS.
APPLICATION FILED MAY 3, 1911.

1,057,206.

Patented Mar. 25, 1913.

2 SHEETS—SHEET 1.



Witnesses:

Ernest Frederick Zuydhoek
Albert Edward Smith Jr.

Inventor:

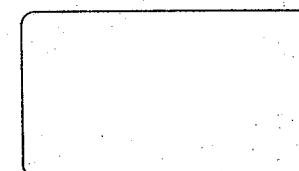
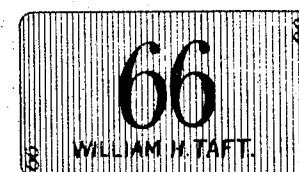
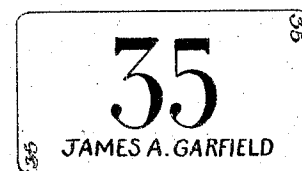
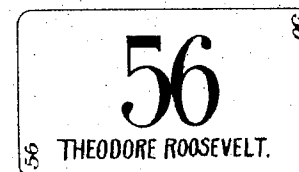
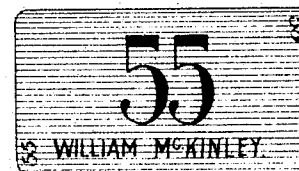
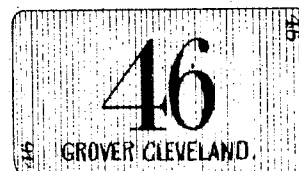
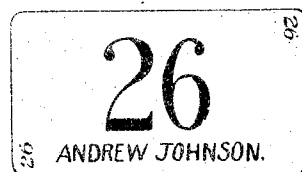
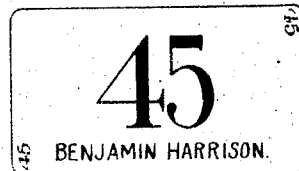
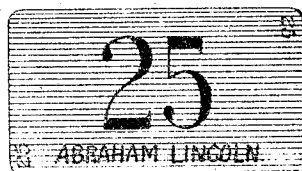
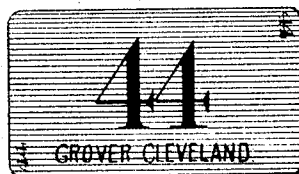
Hermanus Zuydhoek

H. ZUYDHOEK.
DOMINO OR PLAYING CARDS.
APPLICATION FILED MAY 3, 1911.

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2 SHEETS—SHEET 2.

1,057,206.



Witnesses:

Ernst Frederick Zuydhoek
Albert Edward Smith Jr.

Inventor:

Hermanus Zuydhoek

UNITED STATES PATENT OFFICE.

HARMANUS ZUYDHOEK, OF BRIARCLIFF MANOR, NEW YORK.

DOMINO OR PLAYING CARDS.

1,057,206.

Specification of Letters Patent.

Patented Mar. 25, 1913.

Application filed May 3, 1911. Serial No. 624,888.

To all whom it may concern:

Be it known that I, HARMANUS ZUYDHOEK, a citizen of the United States, and a resident of Briarcliff Manor, Westchester county, State of New York, have invented a new and useful Set of Domino or Playing Cards, of which the following is a specification, taken in connection with the accompanying drawings.

My invention relates to games played by means of tablets or cards resembling dominoes, and it consists in a set of tablets or cards as hereinafter described and the manner of using the same to play games.

I have illustrated in the accompanying drawing a set of tablets or cards embodying my invention, wherein each of the several views represents one of the tablets or cards in the set. As will be seen the set comprises twenty-eight pieces, each piece bearing a number except one which is blank. The pieces have impressed upon them, as by printing, stamping or the like, the following numerals:—1 to 6, inclusive; 11 to 16 inclusive; 22 to 26 inclusive; 33 to 36 inclusive; 44 to 46 inclusive, 55, 56, and 66,—one numeral being upon each piece, and one piece without a numeral, that is to say a blank. I also color the several pieces distinctively so as to form color series or color groups. For example I may use the colors red, white and blue, so that there will be nine numeral pieces in each one of these colors, the blank piece being in white, as indicated on the drawing and by the following table:

Red	66	46	36	33	24	16	13	6	3
White	56	45	35	26	23	15	12	5	2
Blue	55	44	34	25	22	14	11	4	1

Obviously other colors may be used and more than three different colors may be employed.

If desired, historical or other useful data may be printed on the pieces, such for example as the names of the Presidents with the dates of their respective administrations. Also the edges of the pieces may be used on which to print letters, which when the pieces are arranged in a predetermined order will spell advertising matter or any desired words.

A number of different games may be played by means of a set of cards as described. It will be understood that the pieces will be distributed to the players who play their pieces in succession or rotation. For example, one game may be played with the color sets above described, the player forming or completing the most color sets of red, white and blue being the winner. Another game or games may be played by successively adding the numbers on the pieces as played. The total of all the numbers is 672 and the player who completes that total will make the point or trick.

Other games may be played for different totals, as follows:

Total of 336.—In this case two points or tricks may be made if the several cards or pieces are combined as follows;

66	56	
55	46	
45	44	
36	35	75
34	33	
26	25	
24	23	
16	22	
14	15	80
6	13	
5	12	
4	11	
3	1	
2		85
	336	
336		

Total of 224.—With this total three points or tricks may be made if the several cards or pieces are combined as follows:

66	55	45
56	46	44
33	25	36
15	24	35
14	23	34
13	22	26
11	16	4
6	12	
5	1	224
3		
2	224	100
224		

Total of 168.—With this total four points or tricks may be made if the several cards or pieces are combined as follows:

5	66	55	36	46
	56	45	35	25
	23	44	34	16
	22	24	33	15
	1	—	26	14
10	—	168	4	13
	168	—	—	12
			168	11
				6
				5
15				3
				2
				—
				168

20 *Total of 134.*—With this total five points or tricks may be made if the several cards or pieces are combined as follows and the piece bearing the number 2 be omitted or discarded:

25	66	55	46	35	24
	56	45	44	33	23
	11	34	36	26	22
	1	—	5	25	16
30	—	134	3	15	14
	134	—	—	—	13
			134	134	12
					6
					4
35					—
					134

40 *Total of 112.*—With this total six points or tricks may be made if the several cards or pieces are combined as follows:

	66	56	45	36	33	26
	46	55	44	35	25	16
	—	1	23	34	24	15
45	112	—	—	4	22	14
		112	112	3	6	13
				—	2	12
				112	—	11
					112	5
50						—
						112

55 *Total of 96.*—With this total seven points or tricks may be made if the several cards or pieces are combined as follows:

	66	56	55	46	45	44	33
	26	25	35	36	23	34	24
	4	15	6	14	12	16	22
	—	—	—	—	11	2	13
60	96	96	96	96	5	—	3
					—	96	1
					96	—	—
							96

Total of 84.—With this total eight tricks or points may be made if the several cards or pieces are combined as follows:

66	56	55	46	45	44	36	35
14	25	24	22	23	34	33	26
4	3	5	16	15	6	13	12
—	—	—	—	1	—	2	11
84	84	84	84	—	84	—	—
				84	—	84	84

Total of 72.—With this total nine tricks or points may be made if the several cards or pieces are combined as follows, with the one bearing numeral 24 omitted or discarded:

66	56	55	46	45	44	34	23	36	80
6	16	14	26	25	13	33	22	35	
—	—	3	—	2	11	5	15	1	
72	72	—	72	—	4	—	12	—	
		72	—	72	—	72	—	72	
					72	—	72	—	85

Total of 67.—With this total ten points or tricks may be made with the cards or pieces combined as follows with the numeral 2 discarded:

66	56	55	46	45	44	36	34	35	26	
1	11	12	16	22	23	25	33	15	24	
—	—	—	5	—	—	6	—	13	14	
67	67	67	—	67	67	—	67	4	3	
			67	—	67	—	—	—	—	95
								67	67	

In all the foregoing combinations or groups the card or piece having the numeral 66 is given first, as the player having that number should play first, as in dominoes. Other combinations may be made if the numeral 36 be commenced with, as follows:

36	35	34	33	26	25	24	23	22	16	105
—	1	2	3	6	11	12	13	14	15	
—	—	—	—	4	—	—	—	—	5	
36	36	36	36	—	36	36	36	36	—	
				36	—	—	—	—	36	

The above combinations gives ten tricks or points.

If the numeral 16 be commenced with the following combinations giving six points may be made:

16	15	14	13	12	11	115
1	2	3	4	5	6	
—	—	—	—	—	—	
17	17	17	17	17	17	

In addition to the points or tricks made by the combinations above set forth other points or tricks may be made by the player who can make the color sets described. For example in the total of 96, above set forth, the first combination of 66, 26 and 4 makes

a color set—the 66 being red, the 26 being white, and the 4 being blue.

Other games than the totals and color set combination games may be played with the set of tablets or cards described. For example, a lotto game may be played by using two sets of the tablets or cards, one set to be dealt to the players and the other to call the numbers from.

Any of the games usually played with ordinary dominoes may be played with my set of tablets or cards, since if the numerals or figures on any piece be taken separately each figure will represent the number of spots on a domino. For instance the piece bearing the numeral 66 will correspond to the double 6 (6—6) in dominoes; the piece bearing the numeral 6 will correspond to the 6—blank in dominoes, and so forth.

It will be seen that my invention provides a variety of games and is educational in that it makes the players familiar with the totals or sums produced by various combinations of numbers.

It will be understood that the tablets or pieces may be made of any suitable material.

What I claim is:—

1. A set of playing cards or pieces, said pieces having a numeral on their respective faces, said numerals forming a plurality of groups of consecutive numbers, one of said groups having its numerals of single figures, the other of said groups having its numerals of two figures, and each of said two-figure

groups having its sequence beginning with the numeral or number in which the two figures are alike.

2. A set of playing cards or pieces, said pieces being of different colors to form different color groups, substantially as described, said pieces having a numeral on their respective faces, said numerals forming a plurality of groups of consecutive numbers, one of said groups having its numerals of single figures, the other of said groups having its numerals of two figures, and each of said two-figure groups having its sequence beginning with the numeral or number in which the two figures are alike.

3. A set of playing cards or pieces each of which, except one which is blank, bears on its face a numeral, said numerals being as follows, to wit: 1, 2, 3, 4, 5, 6, 11, 12, 13, 14, 15, 16, 22, 23, 24, 25, 26, 33, 34, 35, 36, 44, 45, 46, 55, 56, and 66.

4. A set of playing cards or pieces differently colored, substantially as described, to permit of a plurality of similar color series being formed therewith, each of said pieces, except one which is blank, bearing one of the following numerals: 1, 2, 3, 4, 5, 6, 11, 12, 13, 14, 15, 16, 22, 23, 24, 25, 26, 33, 34, 35, 36, 44, 45, 46, 55, 56, 66.

HARMANUS ZUYDHOEK.

Witnesses:

JOHN GODFREY ZUYDHOEK,
ERNST FREDERIK ZUYDHOEK.