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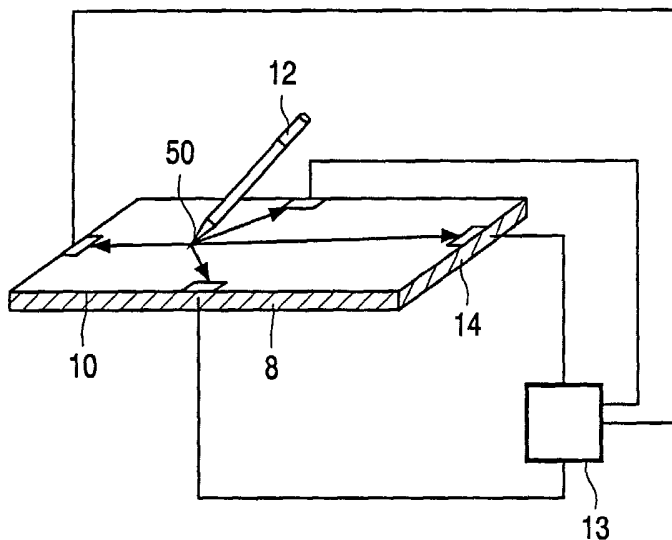
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(54) Title: DATA INPUT SYSTEM



(57) Abstract: A data input system is described comprising a surface 10, pen 12 and a plurality of transducers 14. The surface has a structure 10 such that when the pen 12 is moved across the structure 10, vibration is generated. This is detected by the transducers and the position of the pen 12 on the surface 10 is calculated. In the preferred embodiment of the invention the structure of the surface 10 varies across the surface 10. This means vibration signal waveforms may be associated with specific regions of the surface making identification of the pen location easier.

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DESCRIPTION

DATA INPUT SYSTEM

5 This invention relates to a data input system, particularly a data input system using a pen or stylus.

 Data input systems which allow the user to interact directly with electronic apparatus are increasing in popularity. These include, though are
10 not exclusive to, personal digital assistants and often comprise a pen or stylus and a screen, surface or plate.

 Various pen based data input methods have been proposed. Examples include, systems which detect changes in the electrical and magnetic properties of thin layers of conductive films or foils, acoustic wave touch
15 position detectors and systems which detect ultrasonic vibrations.

 The construction of the surface component of the data input device may require the use of an extra layer of material, typically a plastic foil. This may reduce the brightness of any optical signal transmitted through the surface or increase the reflectance from the surface wherein the visibility of any optical
20 signal transmitted through the surface is reduced. Further to this, there is the potential to cause damage to the plastic foil.

 An example of a prior approach is given by US 4,980,518 which discloses a data input system including a pen with a vibration generator, a plate which propagates the vibration, detectors to detect the vibration; a sheet
25 of material which supports the plate and whose vibration propagating velocity is slower than that of the plate, and a circuit to calculate the position coordinates of the pen on the plate on the basis of the detection signal from the detectors. A potential problem with this system is that the device includes electronic components inside the pen or stylus which require a power source.
30 The power source may be inside the pen or outside the pen, in which case electrical connection to the pen will be required. The pen is an active

component and the data input system cannot be used if the pen is lost. The cost of the pen may also be significant.

US 3,857,022 discloses a data input system with a non-active stylus which is tapped on a screen to produce an acoustic signal, electroacoustic transducers at the edge of the screen for detecting the acoustic signal, and a system for calculating the position co-ordinates of the stylus on the basis of the arrival time of the acoustic signal at the electroacoustic transducers. The data input device may only be used for locating discrete positions on the surface and cannot be used to input more complicated data, for example handwriting. In addition, the data input device may have limited capability in that it can only recognise inputs from a library of known inputs.

Thus there remains a need for an improved pen-based data input system.

According to the invention, there is provided a data input device comprising: a data input device for inputting data using a pen, comprising: a plate having a surface with a surface texture such that drawing the pen across the surface texture generates vibration; a transducer for detecting the vibration and outputting a transducer signal; and a processor for determining spatial information regarding the position and/or the velocity of the pen on the surface based on the said transducer signal.

Thus, vibration is generated by dragging the pen across the plate, which obviates the need for a vibration generator in the pen as required by US 4,980,518. Moreover, unlike the arrangement of US 3,857,022 it is possible to determine the position of the pen on a continuous basis, not just at discrete taps.

A further advantage is that the data input device may be used with any pointing device, such as a pen or stylus, which generates vibration when moved across the textured surface of the plate. If the pointing device is lost or damaged it may be easily replaced.

In embodiments, the plate is transparent. This is appropriate when the plate is a display screen, for example in a personal digital assistant or

computer. The plate may be the front plate of the display screen, which avoids any need for additional components.

In one approach, the data input device preferably comprises at least two transducers fixed to the plate, so that the processor can determine the position
5 of the pen by comparing the signals from the transducers.

Alternatively or additionally, the surface of the plate may have a plurality of regions each having a respective texture. The vibration produced by moving the pen over the texture associated with a particular region corresponds to a known output signal from the transducer. This provides
10 additional information about the position of the pen with respect to the screen, and may be used in conjunction with the spatial information determined by the processor from the output signals of one or more transducers. Preferably, the respective textures are distinguishable regardless of the speed of the pen.

The invention also provides a method of data input using a plate with a
15 textured surface and a pen, the method comprising: drawing the pen across the textured surface of the plate in contact with the plate to generate vibration; using a transducer to detect the vibration generated and outputting a transducer signal; and processing the transducer signal to determine spatial information regarding the position and/or the velocity of the pen with respect to
20 the textured surface.

The accuracy of the method may be improved if the plate is divided into regions of different texture, so that the waveform of the output transducer varies as a function of the position of the pen on the plate. The output waveform is then analysed to determine the region of the plate across which
25 the pen is being moved. The accuracy of the spatial and velocity calculation may also be improved if the output signals from two or more transducers are used.

Embodiments of the present invention will now be described, purely by
30 way of example, with reference to the accompanying drawings in which:

Figure 1 shows a data input unit according to the first embodiment of the invention;

Figure 2 shows a second embodiment of the data input unit;

Figure 3 shows the output waveforms of two independent transducers of the second embodiment;

Figure 4 is an explanatory drawing illustrating the method according to the invention for determining the position of the pen;

Figure 5 shows an example of waveforms generated when the pen is moved across different regions of the surface of the second embodiment;

Figure 6 shows a third embodiment wherein the transducer is located inside the pen; and

Figure 7 shows schematically part of a liquid crystal display device incorporating a data input device according to the present invention.

The data input system shown in Figure 1 includes a plate 8 having a rough surface 10, a pen 12 a plurality of transducers 14 and a processor 13. Each of these is described in turn.

The pen 12 is any pointing object of an appropriate size which can be used to make contact with the surface. Typically it may be manufactured out of metal, plastic or any other hard material. Unlike some prior art approaches, in this embodiment, the pen 12 contains no electronic or other active components and hence does not require a supply of power. This means that the pen 12 is easy and inexpensive to construct. A suitable pen may be included with the data input system, or alternatively the data input system may be provided without a specifically designed pen. In the latter case any suitable pointing object may be used. The pen has a tip 50.

The plate 8 is a rigid body with a surface 10. It may be transparent or opaque depending on mode of operation of the data input. If the plate 8 is the front of a display screen such as a liquid crystal display computer screen, or the like, it is transparent and may be manufactured out of glass or plastic. If the plate 8 is to be used as part of a peripheral data input device, for example a desktop device designed to replace a computer mouse or tracker ball input system, then the plate 8 may be opaque and may be constructed out of any appropriate hard material.

The surface 10 has a structure such that when the pen 12 is moved across the surface 10, noise is generated. The surface may be formed by forming a structure on the surface of the plate 8, or if required, it may be formed from a second material which is then attached to the plate 8.

5 Manufacturing techniques such as the etching of glass, injection moulding of plastic or other methods, which will be known to those skilled in the art may be used in the construction of the plate. The surface structure may comprise a series of ridges and troughs. These may be sinusoidal, saw-tooth or square in cross-section, or make take a random form. The structure may be evenly

10 distributed or vary across the surface.

A plurality of transducers 14 are located around the edge of the surface 10. The transducer inputs are the vibration waves generated by drawing the pen 12 across the surface 10. The transducer outputs are electrical signals.

The processor 13 may comprise a central processing unit and memory

15 as is known to a person skilled in the art. The processor 13 has input connections from the outputs of the transducers 14. In use, the processor 13 identifies transducer output waveforms generated by drawing the pen 12 across the surface 10, calculate the time for the vibration to travel between the pen 12 and transducer 14 and calculate the distance between the pen 12 and

20 the transducer 14.

Because the vibration is generated by physical contact between the pen 12 and the surface 10, the present invention does not require the use of a vibration generator inside the pen. Hence, the data input device may be used with any pointing device including the finger of the operator. In addition, the

25 use of a plurality of transducers makes it possible to determine the position of the pen on the surface on a continuous basis. This allows the user to input data in the form of handwriting or drawing.

Figure 2 shows a second embodiment of the invention wherein the surface 10 is divided into a plurality of sections, each section being subdivided

30 into regions of different surface structure 34, 36, 38. This has the advantage that the vibration generated when the pen 12 moves across a given region 34 is unique to that region 34.

Three transducers 14 are located spaced around the edge of the plate. The input to the transducers 14 is the vibration signal generated by the physical contact between the pen 12 and the surface 10, when the pen 12 is moved across the surface 10. The output from the transducers 14 is an electrical signal. In other embodiments two or more transducers 14 may be located around the edge of the plate, within the plate, or spaced away from and above the plate.

The data input system includes a processor 13. The function of the processor 13 is to identify signals generated by movement of the pen 12 across the surface 10, calculate the time for a vibration signal to travel between the point of contact between the pen and surface and the transducer, calculate the corresponding distance between the point of contact and the transducer, and analyse this information to determine the position and velocity of the pen. In addition to this, the processor is able to uniquely identify signals generated by movement of the pen 12 across a specific region 34 of the surface.

A method for using the data input device of Figure 2 will now be described.

The pen 12 is moved across the surface 10 to generate a vibration or sound. This vibration is picked up by each of the plurality of transducers, and output as a signal waveform.

Figure 3 shows a signal output waveform 16 from a first transducer and a signal output waveform 18 from a second transducer. There is a delay time 20, between the arrival of the signal at the first transducer and the arrival of the signal at the second transducer. Additional transducers will produce more measurements, each with their own delay times 20. The delay times may be measured in the processor 13. Suitable techniques for measuring delay between two signals of the same waveform, but shifted in time are known, for example cross correlation. The delay times 20 are used to determine the distance between the pen and each detector. The distance between the pen and the n th detector is d_n . A minimum of three detectors are required to determine the position of the pen on the surface.

Figure 4 illustrates one way in which the processor 13 may calculate the co-ordinates (x,y) from the distances $d_1 \dots d_n$ 26,28,30. The co-ordinates define the position of the pen 12 for an embodiment of the invention in which the surface 10 is rectangular, and one corner 23 of the surface 10 is defined as the origin. The detectors 14 S_1 to S_3 are positioned at corners of the surface 10, X is the length of one the side of the surface 22 and Y is the length of the adjacent side 24. The position of the pen 21 is defined by the following equations:

$$x = X/2 + (d_1 + d_2)(d_1 - d_2)/2X \quad (1)$$

$$y = Y/2 + (d_1 + d_3)(d_1 - d_3)/2Y \quad (2)$$

Figure 5 shows schematically waveforms 40, 42, 44 which may be generated by moving the pen over regions 34, 36, 38 of different surface texture. The processor compares each waveform with known waveforms associated with a region of surface texture to provide additional information about the position of the pen on the surface.

The transducer output signals generated by dragging the pen across the different surface textures are distinguishable regardless of the speed of the pen.

A varying texture on the surface is also beneficial when determining the delay times. This is because the differences in the waveforms which arise from a surface of varying structure make it easier for the processor to unambiguously pick out segments of the waveform which were generated by the same pen movement. The texture variation may be chosen such that autocorrelation of the signal with itself is readily distinguishable from the correlation between the signal from one pen position and another.

Figure 6 shows an alternative embodiment comprising a transducer 14 located inside the pen 12. This may be used in conjunction with previously described embodiments, however it is most useful wherein there is one or less

transducers 14 attached to the plate 8 and the surface 10 is divided into a plurality of sections, each section being subdivided into regions of different surface structure 34, 36, 38. The texture of these regions is chosen such that the autocorrelation is high, while the cross correlation with signals from other regions is low. The output from the transducer may be processed to identify the region of the plate which is contacted by the pen. This is particularly useful where specific regions of the plate correspond to different functions. They may, for example, be used to select different options in a PDA menu structure.

Figure 7 shows schematically a liquid crystal display (LCD) panel 50. Typically, an LCD panel comprises two opposing substrates sandwiching a layer of liquid crystal material therebetween and carrying electrodes on their opposing surfaces defining display pixels. In the embodiment shown, the plate 8 forms an upper substrate of the panel 50. The panel further comprises a lower substrate 52 and a liquid crystal layer 54 in between the upper and lower substrates. In an alternative arrangement, the plate 8 may be separate from the upper substrate of the LCD panel and mounted over the upper substrate.

Although the present invention and the preferred embodiments have been fully described, various changes and modifications will be apparent to those skilled in this field.

Although position information is output in the embodiments described, for some applications velocity information is more relevant and so the processor may be arranged to output pen velocity information.

CLAIMS

1. A data input device for inputting data using a pen, comprising:
5 a plate having a surface with a surface texture such that drawing the pen across the surface texture generates vibration;
a transducer for detecting the vibration generated and outputting a transducer signal; and
a processor for determining spatial information regarding the position
10 and/or the velocity of the pen on the surface based on the said transducer signals.
2. A data input device according to claim 1 wherein the plate is transparent.
15
3. A data input device according to claim 1 or claim 2 including at least two transducers fixed to the plate wherein the processor determines the position of the pen by comparing the signal from the at least two transducers.
- 20 4. A data input device according to claim 3 wherein the processor calculates the delay times between vibrations generated by a movement of the pen being received by a first transducer and that same vibration being received by further transducers, and calculates the position from the delay times.
- 25 5. A data input device according to any preceding claim wherein the surface of the plate has a plurality of regions with different respective textures.
6. A data input device according to any preceding claim which
30 further comprises a pen for generating vibration by moving the pen across the textured surface of the plate.

7. A data input device according to claim 6 wherein a transducer is located within the pen.

8. A display device including a data input device according to any preceding claim and wherein the plate constitutes the front of a display screen.

9. A display device according to Claim 8, wherein the plate comprises a substrate of a display panel.

10. A display device according to claim 8 or claim 9, comprising a liquid crystal display.

11. A method of data input using a plate with a textured surface and a pen, the method comprising:

15 drawing the pen across the textured surface of the plate in contact with the plate to generate vibration;

using a transducer to detect the vibration generated and outputting a transducer signal; and

20 processing the transducer signal to determine spatial information regarding the position and/or the velocity of the pen with respect to the textured surface.

12. A method of data input according to claim 11, the plate being divided into regions of different texture, so that the waveform of the output transducer varies as a function of the position of the pen on the plate, including: identifying the output waveform to determine the region of the plate across which the pen is being moved.

13. A method of data input according to claim 11 or claim 12, wherein the output signals from two or more transducers are used to calculate the position of the pen on the plate.

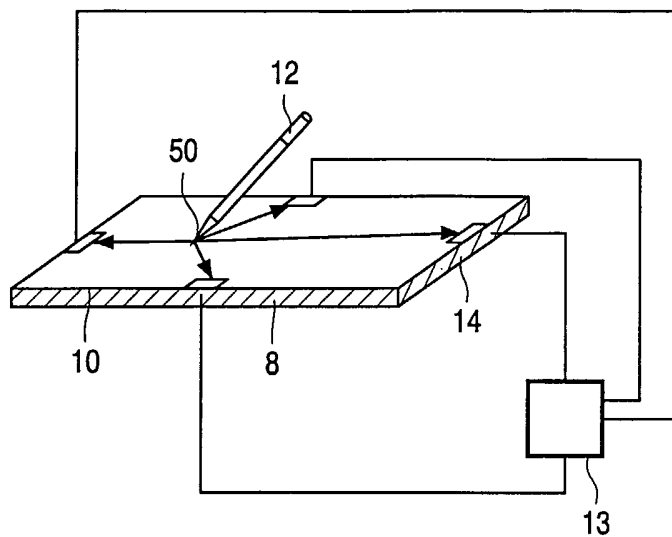


FIG. 1

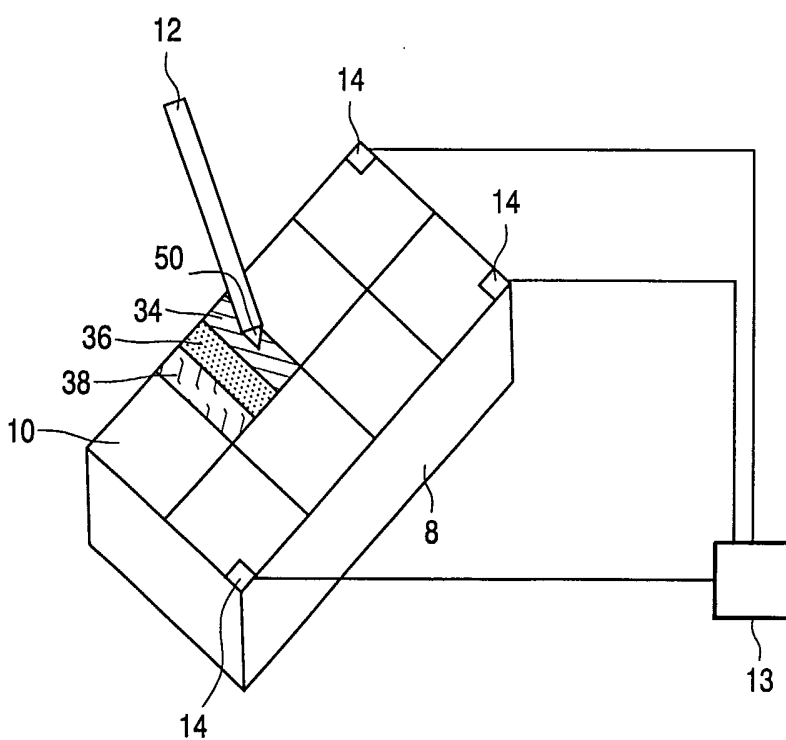


FIG. 2

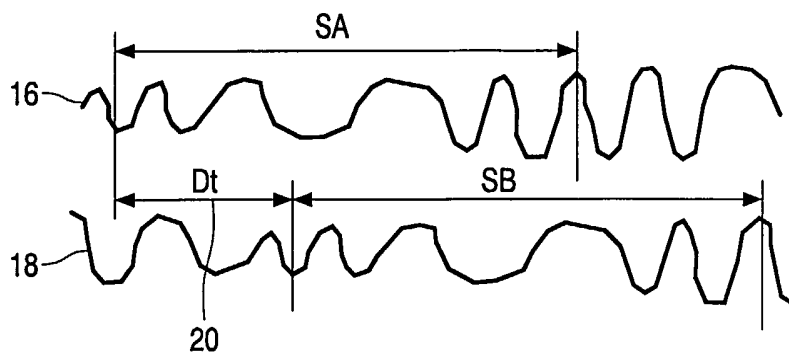


FIG. 3

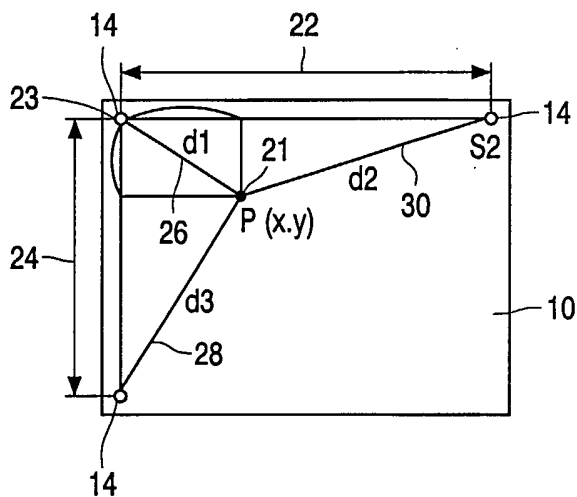


FIG. 4

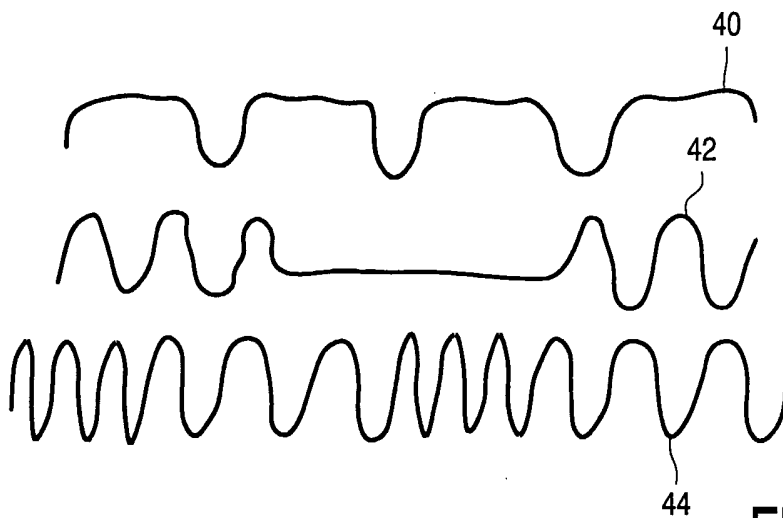


FIG. 5

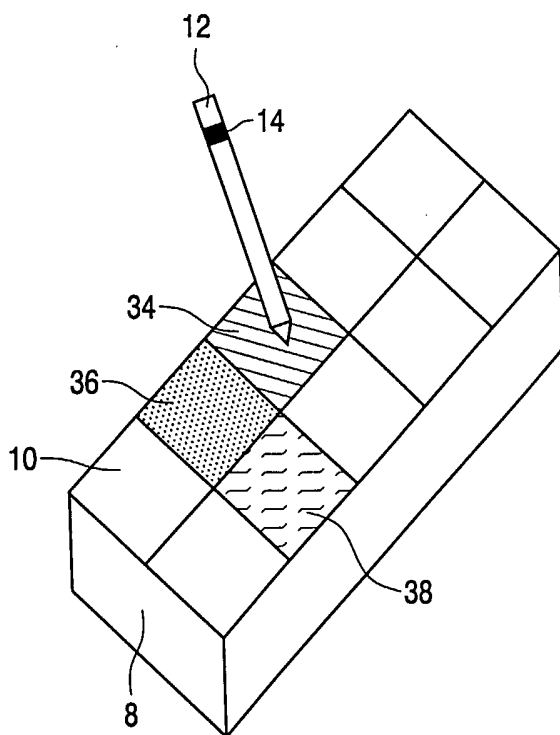


FIG. 6

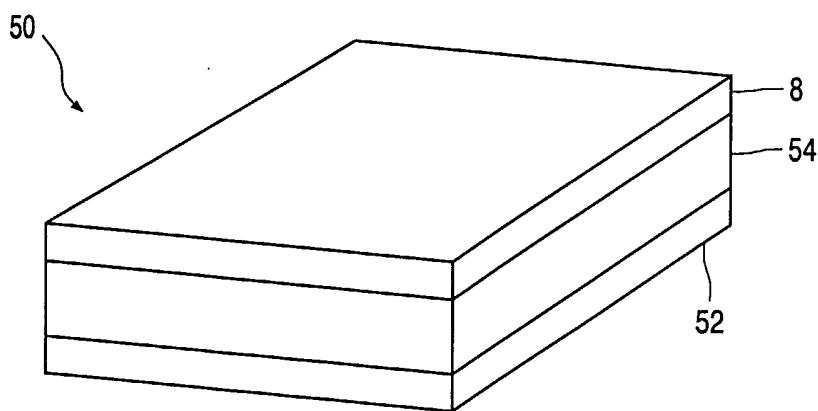


FIG. 7