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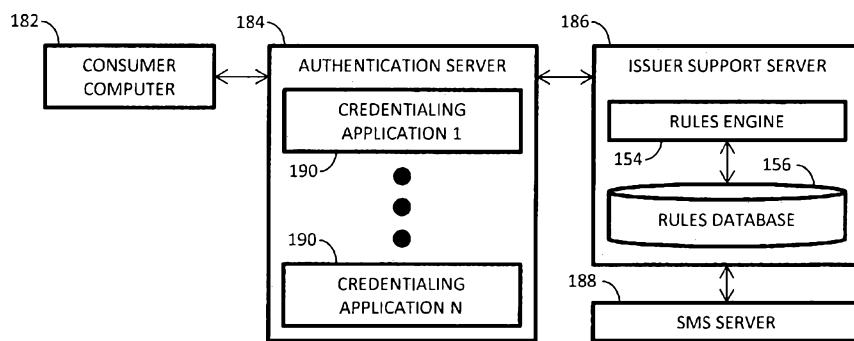
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(57) Abstract: A system and method processes a transaction between a merchant and a consumer. Data indicate of the security of a digital processing device being used by the consumer to carry out the transaction with the merchant is received. A determination as to whether the digital processing device is secure is made using the received data. In response to determining the digital processing device is insecure, the transaction is aborted. In response to determining the digital processing device is in secure, the transaction is processed by at least one of authenticating the consumer, authorizing the transaction using a payment processing supply chain, and capturing funds for the transaction using a payment processing supply chain.

AUTHENTICATION PLATFORM FOR PIN DEBIT ISSUERS

[0001] This application claims the benefit of U.S. Provisional Application No. 61/599,114, filed February 15, 2012, incorporated herein by reference in its entirety.

BACKGROUND

[0002] The present exemplary embodiment relates to electronic commerce (e-commerce) and mobile commerce (m-commerce). It finds particular application in conjunction with personal identification number (PIN) debit cards, and will be described with particular reference thereto. However, it is to be appreciated that the present exemplary embodiment is also amenable to other like applications.

[0003] By way of background, e-commerce relates to the buying and selling of products and/or services between consumers and merchants over the Internet or other like transactional exchanges of data. M-commerce, relates to the buying and selling of products and/or services between consumers and merchants over mobile telecommunications networks. The convenience of shopping over the Internet and mobile phones has sparked considerable interest in e-commerce and m-commerce on behalf of both consumers and merchants.

[0004] In the United States, the fastest growing card type is the PIN debit card. However, today there is no ubiquitous way to use PIN debit cards for e-commerce and/or m-commerce transactions. Even so, U.S. Patent Application No. 13/080,119, entitled "Method and System for Processing PIN Debit Transactions", filed April 5, 2011, to Keresman, III et al. describes a system and method for processing e-commerce transactions using PIN debit cards.

[0005] Traditional PIN debit transactions initiated at brick and mortar merchant locations achieve integrity and security by at least: (1) securing the mechanism through which credentials are captured; (2) encrypting the PIN data while the transaction is in flight; and (3) passing the credentials to the issuer for validation. The system and method of Keresman et al. do not provide means for securing the mechanism through which credentials are captured. Therefore, security of an m-commerce or e-commerce transaction can be more readily compromised. For example, a key logger on a client

computer initiating an m-commerce or e-commerce transaction using a PIN debit transaction can intercept a user's PIN.

[0006] Throughout this specification the word "comprise", or variations such as "comprises" or "comprising", will be understood to imply the inclusion of a stated element, integer or step, or group of elements, integers or steps, but not the exclusion of any other element, integer or step, or group of elements, integers or steps.

[0007] Any discussion of documents, acts, materials, devices, articles or the like which has been included in the present specification is not to be taken as an admission that any or all of these matters form part of the prior art base or were common general knowledge in the field relevant to the present disclosure as it existed before the priority date of each of the appended claims.

INCORPORATION BY REFERENCE

[0008] The exemplary embodiment contemplates new and improved systems and/or methods which may overcome the above-referenced problems and others.

[0009] The following commonly assigned applications, the disclosures of each being completely incorporated herein by reference, are mentioned:

- U.S. Patent No. 7,051,002, entitled "Universal Merchant Platform for Payment Authentication," by Keresman, III et al.;
- U.S. Patent No. 7,693,783, entitled "Universal Merchant Platform for Payment Authentication," by Balasubramanian et al.; and
- U.S. Patent Publication No. 2011/0246324, entitled "Method and System for Processing PIN Debit Transactions", by Keresman, III et al., published October 6, 2011.

BRIEF DESCRIPTION

[0010] In accordance with one aspect of the present application, a system for processing a transaction between a merchant and a consumer that is conducted via an e-commerce channel or an m-commerce channel is provided. The system includes one or more processors of a third party programmed to: receive, from the merchant,

merchant data associated with registration for a universal merchant platform (UMP), wherein the merchant data comprises a specification of a plurality of rules in a rules database to apply to a transaction between the merchant and the consumer to determine security of a digital processing device and a weighting associated with the plurality of rules; determine how to process the transaction between the merchant and the consumer, wherein, when determining how to process the transaction, the one or more processors determine a payment type to be used by the consumer for the transaction; assess security of a digital processing device associated with the consumer based on the merchant data associated with registration for the UMP. When assessing the security of the digital processing device, the one or more processors: receive, from a digital processing device and via a communications network, data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer, wherein the data regarding the digital processing device is obtained by the digital processing device; determine whether the digital processing device is secure using the received data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer by applying the plurality of rules to the received data to generate a score indicative of the security of the digital processing device and applying a threshold to the generated score to determine whether the digital processing device is secure. The one or more processors are further programmed to: in response to determining the digital processing device is insecure, abort the transaction; and in response to determining the digital processing device is secure, process the transaction by at least one of authenticating the consumer, authorizing the transaction using a payment processing supply chain, and capturing funds for the transaction using the payment processing supply chain based on the payment type to be used by the consumer for the transaction. The rules include: a rule decreasing the score if malware is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a screen scrapping attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the

merchant and the consumer; a rule decreasing the score if a man in the middle attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule increasing the score if a transaction amount of the transaction between the merchant and the consumer is determined to be less than a threshold transaction amount based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a true location of the digital processing device indicates the digital processing device is determined to be located outside a known region of the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; and a rule decreasing the score if a unique signature of the digital processing device is determined to be unrecognized among a list of registered unique signatures of digital processing devices for the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer.

[0011] In accordance with another aspect of the present application, a method for processing a transaction between a merchant and a consumer that is conducted via an e-commerce channel or an m-commerce channel is provided. The method comprises: receiving merchant data associated with registration for a universal merchant platform (UMP) from the merchant, the merchant data comprising a specification of a plurality of rules in a rules database to apply to a transaction between the merchant and the consumer to determine security of a digital processing device and a weighting associated with the plurality of rules; determining how to process the transaction between the merchant and the consumer, including determining a payment type to be used by the consumer for the transaction; assessing security of a digital processing device associated with the consumer based on the merchant data associated with registration for the UMP, including: receiving, from a digital processing device and via a communications network, data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer, wherein the data regarding the digital processing device is obtained by the digital

processing device; determining whether the digital processing device is secure using the received data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer by applying the plurality of rules to the received data to generate a score indicative of the security of the digital processing device and applying a threshold to the generated score to determine whether the digital processing device is secure. The method further comprises: in response to determining the digital processing device is insecure, aborting the transaction; in response to determining the digital processing device is secure, processing the transaction by at least one of authenticating the consumer, authorizing the transaction using a payment processing supply chain, and capturing funds for the transaction using the payment processing supply chain based on the payment type to be used by the consumer for the transaction. The method is performed by one or more processors of a third party. The rules include: a rule decreasing the score if malware is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a screen scrapping attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a man in the middle attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule increasing the score if a transaction amount of the transaction between the merchant and the consumer is determined to be less than a threshold transaction amount based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a true location of the digital processing device indicates the digital processing device is determined to be located outside a known region of the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; and a rule decreasing the score if a unique signature of the digital processing device is determined to be unrecognized among a list of registered unique

signatures of digital processing devices for the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer.

[0012] In accordance with another aspect of the present application, a system for processing a transaction between a merchant and a consumer that is conducted via an e-commerce channel or an m-commerce channel is provided. The system includes one or more processors of a third party programmed to: receive, from the merchant, merchant data associated with registration for a universal merchant platform (UMP), wherein the merchant data comprises a specification of a plurality of rules in a rules database to apply to a transaction between the merchant and the consumer to determine security of a digital processing device and a weighting associated with the plurality of rules; determine how to process the transaction between the merchant and the consumer, wherein, when determining how to process the transaction, the one or more processors determine a payment type to be used by the consumer for the transaction; assess security of a digital processing device associated with the consumer based on the merchant data associated with registration for the UMP. When assessing the security of the digital processing device, the one or more processors: receive, from a digital processing device and via a communications network, data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer, wherein the data regarding the digital processing device is obtained by the digital processing device; receive at least one of payment data and authentication data to process the transaction in parallel with the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; determine whether the digital processing device is secure using the received data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer. The one or more processors, when determining whether the digital processing device is secure, are programmed to apply rules to the received data to generate a score indicative of the security of the digital processing device, and apply a threshold to the generated score to determine whether the digital processing device is

secure. The one or more processors are further programmed to: in response to determining the digital processing device is insecure, abort the transaction; and in response to determining the digital processing device is in secure, process the transaction based on the payment type to be used by the consumer for the transaction by: collecting authentication data for a debit card being used to complete the transaction from the consumer; translating between a credit authorization message for the transaction to a debit authorization message using the authentication data, the translating including combining data in the credit authorization message with the collected authentication data to create the debit authorization message; and transmitting the debit authorization message to a payment processor. The rules include: a rule decreasing the score if malware is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a screen scrapping attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a man in the middle attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule increasing the score if a transaction amount of the transaction between the merchant and the consumer is determined to be less than a threshold transaction amount based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; a rule decreasing the score if a true location of the digital processing device indicates the digital processing device is determined to be located outside a known region of the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; and a rule decreasing the score if a unique signature of the digital processing device is determined to be unrecognized among a list of registered unique signatures of digital processing devices for the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer.

BRIEF DESCRIPTION OF THE DRAWINGS

[0013] The presently disclosed subject matter may take form in various components and arrangements of components, and in various steps and arrangements of steps. The drawings are only for purposes of illustrating preferred embodiments and are not to be construed as limiting. Further, it is to be appreciated that the drawings are not to scale.

[0014] FIGURE 1 is a block diagram of a system for processing personal identification number (PIN) debit transactions according to aspects of the present disclosure;

[0015] FIGURE 2 is a block diagram of the functional components of an issuer support module of a universal merchant platform (UMP) according to aspects of the present disclosure;

[0016] FIGURE 3 is a block diagram of the functional components of a converter module of a UMP according to aspects of the present disclosure;

[0017] FIGURE 4 is a method for processing PIN debit transactions according to aspects of the present disclosure; and

[0018] FIGURE 5 is an example of issuer support for PIN debit authentication according to aspects of the present disclosure.

DETAILED DESCRIPTION

[0019] With reference to FIGURE 1, a block diagram of a system **100** for processing personal identification number (PIN) debit transactions is shown. The system **100** can be an electronic commerce (e-commerce) system and/or mobile commerce (m-commerce) system. An e-commerce system facilitates transactions between a consumer and a merchant over the Internet, whereas an m-commerce system facilitates transactions between a consumer and a merchant over a mobile telecommunications network. The system **100** includes one or more consumers **102**, one or more merchants **104**, at least one payment processing supply chain **106**, and a third party **108** providing a universal merchant platform (UMP) **110**, interconnected by a

communications network **112**. The communications network **112** is typically the Internet or a mobile telecommunications network, but other communications networks are contemplated. For example, the communications network **112** may include one or more of a local area network, a wireless network, and the like.

[0020] The consumers **102** electronically select and purchase products and/or services from the merchants **104** over the communications network **112** using graphical user interfaces (GUIs), at least one for each of the merchants **104**. The GUIs typically include merchant websites displayed using web browsers. However, it is to be appreciated that other GUIs are contemplated. For example, the GUIs can include non-web based merchant programs for purchasing products and/or services. These non-web based merchant program can be provided to consumers, for example, by physical media, such as compact discs (CDs), or by communications networks, such as the communications network **112**.

[0021] After a consumer selects products and/or services to purchase from a merchant, the selection is electronically provided to the merchant. The selection can be automatically provided to the merchant upon selection or in response to an event, such as consumer selection of a “Checkout Button” in the GUI. Further, after the consumer selects the products and/or service to purchase, the consumer uses the GUI to provide a purchase request over the communications network **112** to the merchant. The purchase request initiates a transaction, such as an e-commerce or m-commerce transaction, with the merchant. For example, the consumer selects a “Checkout Button” in the GUI. The purchase request can include the selection, but the selection is typically provided to the merchant before, and independent of, the purchase request.

[0022] In some embodiments, the consumer uses the GUI to provide payment data, including payment type, to pay for the selected products and/or services to the merchant over the communications network **112**. A payment type includes, for example, PIN debit card, credit card, and so on. The payment data can also, but need not, include data common to the different payment types supported by the merchant. For example, if the only payment types accepted by the merchant include PIN debit card and credit card, this other data can include one or more of card number, expiration

date, the name of the cardholder, and the address of the cardholder. The payment data can be provided to the merchant in the purchase request or in a subsequent message.

[0023] Each of the consumers **102** is embodied by a digital processing device **114**, such as a computer, smart phone, PDA, or the like, which is used by the consumer to conduct transactions with the merchants **104**. The digital processing device **114** is connected to the communications network **112** and includes at least one communications unit **116**, at least one program memory **118**, and at least one processor **120**, interconnected by at least system bus **122**. Further, the digital processing device **114** is suitably associated with a user input device **124**, such as a keyboard or mouse, and a user output device **126**, such as a display device.

[0024] The communications unit **116** allows the digital processing device **114** to interact with components external to the digital processing device **114**. For example, the communications unit **116** allows the digital processing device **114** to communicate with the user input device **124** and the user output device **126**. As another example, the communications unit **116** allows the digital processing device **114** to communicate with other component connected to the communications network **112**. The program memory **118** includes processor executable instructions to allow the consumer to carry out transactions. The processor executable instructions can include a browser module **128** embodying a web browser. Further, the processor executable instructions can include an issuer support module **130**, discussed hereafter. The processor **120** executes the processor executable instructions on the program memory **118**.

[0025] The merchants **104** provide the consumers **102** the GUIs, typically via the communications network **112**. The GUIs typically include merchant websites displayed to the consumers **102** using web browsers. The GUIs allow the consumers **102** to electronically select and purchase products and/or services electronically over the communications network **112**. The merchants **104** receive purchase requests over the communications network **112** from the consumers **102** after the consumers **102** select products and/or service to purchase.

[0026] When a merchant receives a purchase request from a consumer, the merchant employs the GUI to redirect the consumer from which the purchase request is

received to a GUI of the UMP **110**. The GUI of the UMP **110** is typically a webpage displayed in a web browser. As discussed below, the UMP **110** wholly or partially processes transactions to completion. In redirecting the consumer, the merchant provides any payment data received in the purchase request to the UMP **110**. Redirection can be performed using, for example, an iFrame, a browser redirect, and so on. As should be appreciated, the iFrame embeds the GUI of the UMP **110** within the GUI of the merchant.

[0027] In some embodiments, intermediate receiving the purchase request and the redirecting, the merchant GUI collects payment data, which is provided to the UMP **110** during redirection. As noted above, the purchase request need not, but can, include payment data. This collected payment data can be in addition to any payment data in the purchase request. For example, where the payment request does not include any payment data, the GUI of the merchant can be employed to collect a payment type to be used to pay for the selected products and/or services and, in some embodiments, other payment data common to the different payment types supported by the merchant. As another example, where the payment request includes payment type, the GUI of the merchant can be employed to collect other payment data common to the different payment types supported by the merchant.

[0028] In some embodiments, redirection to the UMP **110** is only performed for certain payment types supported by the merchant. The merchant without use of the UMP **110** handles other payment types. For example, if a consumer means to pay for products and/or services using a PIN debit card, the merchant redirects the consumer to the UMP **110**, as described above. However, if the consumer means to pay for products and/or services using a credit card, the merchant handles the transaction locally without use of the UMP **110**.

[0029] To use the UMP **110**, the merchants **104** suitably register with the UMP **110**. This may include the merchants **104** providing merchant data (e.g., financial data, physical address, category of goods or services sold, Internet address, email address, etc.) to the UMP **110**. Typically, the merchant data is provided over the communications network **112** via a GUI, such as a web interface, offered by the UMP

110. However, other means of providing the merchant data, such as via a telephone, are contemplated. Additionally, the merchant data is suitably modifiable, optionally via the GUI and/or the communications network **112**. In certain embodiments, registration may further include signing and/or executing an agreement of the third party **108** providing the UMP **110**.

[0030] Further, to use the UMP **110**, the merchants **104** suitably augment their GUI and/or backend systems supporting the GUIs to employ the UMP **110**. For example, a merchant may add a hosted iFrame linking their GUI to the UMP **110**. Advantageously, this allows easy integration with the UMP **110**, especially during the submission of payment data. As another example, a merchant may modify their backend system to forward all debit PIN transactions to the UMP **110** for processing.

[0031] Each of the merchants **104** is embodied by one or more digital processing devices **132**, such as servers, which are used by the merchant to conduct transactions with the consumers **102**. The digital processing devices **132** are connected to the communications network **112** and each includes at least one communications unit **134**, at least one program memory **136**, and at least one processor **138**, interconnected by at least system bus **140**. Where the digital processing devices **132** include a plurality of digital processing devices, the digital processing devices are interconnected by at least one communications network.

[0032] The communications unit **134** allows the digital processing device to interact with components external to the digital processing device. For example, the communications unit **134** allows the digital processing device to communicate with other digital processing devices of the merchant or other component connected to the communications network **112**. The program memory **136** includes processor executable instructions to allow the merchant to interface with the consumers **102** and the UMP **110**. The processor executable instructions can include a UMP module **142** interfacing with the UMP **110**. The processor **138** executes the processor executable instructions on the program memory **136**.

[0033] The payment processing supply chain **106** facilitates the transfer of funds from the consumers **102** to the merchants **104**. As shown the payment processing

supply chain **106** suitably includes one or more issuers **144**, one or more payment processors **146**, and one or more payment brand networks **148**. In certain embodiments, the payment processing supply chain **106** further includes one or more payment gateways (not shown) providing the merchants **104** with an interface to the payment processors **146**.

[0034] The issuers **144** issue payment instruments, such as pre-paid/stored value cards, debit cards and/or credit cards, to the consumers **102**. In that regard, the issuers **144** have an account relationship with the consumers **102**, and one of the issuers **144** suitably issues each payment instrument processed by the system **100**. One or more servers suitably embody each of the issuers **144**.

[0035] The payment processors **146** process purchase and payment transactions and one or more servers suitably embody each of the payment processors **146**. The payment processors **146** include at least one payment processor implementing an Internet acquiring platform and, optionally, at least one payment processor implementing a debit acquiring platform. Insofar as the payment processors **146** do not include a payment processor implementing a debit acquiring platform, the third party **110** carries out this role. Although not necessary, a payment processor can implement both an Internet acquiring platform and a debit acquiring platform. Each of the merchants **104** typically employs one or more of the payment processors **146** (e.g., as their financial institution and/or acquiring bank), where the payment processors for each of the merchants implement an Internet acquiring platform and, optionally, a debit acquiring platform.

[0036] A debit acquiring platform processes purchase and payment transactions initiated at physical world (card present) merchants and an Internet acquiring platform processes purchase and payment transactions initiated at e-commerce (card not present) merchants. Typically, the messages used by debit acquiring platforms are different from the messages used by Internet acquiring platforms. Further, debit networks through which the messages are routed, discussed below, determine the messages used by debit acquiring platforms. Debit acquiring platforms typically process debit card transactions using a single message, hereafter referred to as a debit

authorization message. The debit authorization message is for the purpose of requesting authorization to make a purchase, and, for pay as you go transactions, if the request is approved, the authorization message also serves as the posting record.

[0037] Internet acquiring platforms typically process credit card transactions using a dual message structure involving a credit authorization message and a credit settlement message. The credit authorization message places a hold on funds, and the credit settlement message captures funds from the affected account. Typically, the credit settlement messages are submitted in bulk (i.e., batch submission) after a predetermined time, such as the end of a business day. In certain embodiments, the messages employed by the payment processors **146** are in ISO 8583 format or another format proprietary to the entity processing the transaction.

[0038] The payment brand networks **148** govern and process purchase and payment transactions. In this regard, the payment brand networks **148** generally employ network switches to process transactions and route them to the issuers **144**. Suitably, the payment brand networks **148** include at least one debit network. Debit networks include debit network switches to process transactions and route them to the issuers **144** for approval and posting. An example of a debit network is a PIN debit network. A PIN debit network is a payment network that governs and processes purchase and payment transactions where the consumer is validated through the combination of presentation of a plastic card and entry of a PIN. Typical debit payment brand networks include STAR, NYCE, and INTERLINK. The payment brand networks **148** suitably include one or more servers governing and processing purchase and payment transactions.

[0039] The third party **108** facilitates the completion of transactions between the consumers **102** and the merchants **104** by way of the UMP **110**. The UMP **110** serves as a centralized merchant processing system to process electronic transactions through any payment brand network using a single platform. In this regard, it enables merchants to process payments, regardless of which payment brand network they are to be routed through, with a single implementation. For more information pertaining to the basic functionality of the UMP **110**, attention is directed to, for example, U.S. Patent No. 7,051,002 entitled “Universal Merchant Platform for Payment Authentication,” by

Keresman, III et al., and U.S. Patent No. 7,693,783 entitled “Universal Merchant Platform for Payment Authentication,” by Balasubramanian et al., both incorporated herein by reference in their entireties. The UMP **110** can also be employed to process e-commerce transactions involving debit cards, such as PIN debit cards, with minimal modification to existing infrastructure.

[0040] During the processing of a transaction, the UMP **110** receives consumers redirected thereto by the merchants **104** and any payment data sent with the consumers. Upon receiving a consumer, the UMP **110** determines how to process the transaction and collects any payment data needed to make such a determination from the consumer. This payment data can be collected from payment data received with the consumer or using the GUI of the UMP **110**. The determination as to how to process the transaction includes determining the payment type, such as credit card or PIN debit card.

[0041] In some embodiments, the determination as to how to process the transaction further includes determining whether to enable issuer support. Otherwise, it is assumed that issuer support is enabled for all issuers. Issuer support assesses the digital processing devices of the consumers **102** to ensure they’re secure.

[0042] Determining whether to enable issuer support typically entails collecting data regarding whether the issuer of a payment instrument, such as a credit or PIN debit card, being used to complete the transaction has registered with the UMP **110** and enabled issuer support. Therefore, sufficient data to identify the issuer of the payment instrument is collected. Typically, this data includes card number. Further, it will be appreciated that while issuer support is directed towards payment types in which payment instruments, such as credit and PIN debit cards, are issued, it is more broadly applicable to any payment type.

[0043] In some embodiments, consumers can specify whether to enable issuer support, whereby determining whether to enable issuer support additionally or alternatively includes collecting data regarding whether the consumer of a payment instrument being used to complete the transaction has registered with the UMP **110** and

enabled issuer support. Thus, sufficient data to identify the consumer of the payment instrument is collected.

[0044] After determining how to process the transaction, the UMP **110** assesses the security of the digital processing device of the consumer where issuer support is enabled. This assessment is performed using collected data about the digital processing device of the consumer. In some embodiments, at least some of this data is collected when the consumer is redirected to the UMP **110** or in parallel with the determination regarding how to process the transaction. If the digital processing device of the consumer is found insecure, the transaction is aborted and the consumer is notified thereof. For example, the GUI of the UMP **110** can display a message to the consumer that the digital processing device of the consumer is insecure.

[0045] If the digital processing device of the consumer is found secure or issuer support is disabled, the UMP **110** collects data needed to process the transaction and partially or wholly completes the transaction using the collected data. The data can be collected from previously collected or received data and/or using the GUI of the UMP **110** from the consumer. As an example, the UMP **110** collects payment data needed for a PIN debit transaction and processes the transaction. As another example, the UMP **110** collects payment data needed for an authenticated payment initiative (e.g., 3D secure) and completes the transaction using the collected payment data. Although the UMP **110** can be employed to wholly complete a transaction, it is typically employed to partially complete a transaction. In that regard, the merchant suitably performs the authorization and capture of funds typical of credit card transactions and offloads, for example, authentication or payment selection to the UMP **110**.

[0046] To assess the security of the digital processing device of a consumer, the UMP **110** is extended with an issuer support module **150**, a detailed view of which is shown in FIGURE 2. For each transaction, the issuer support module **150** collects data regarding the security and integrity of the digital processing device of the consumer using data acquisition sub-module **152** of the issuer support module **150**. Some or all of this data can be obtained using an issuer support module **150** on the digital processing device of the consumer. The issuer support module **150** can be pre-loaded on the

digital processing device or conveyed to the consumer by way of the GUI of the UMP **110** (e.g., as a JavaScript).

[0047] The collected data can include data about one or more of the digital processing device the consumer is using, such as the unique identification signature of the digital processing device (e.g., by any well-known method), the true location of the digital processing device (e.g., by determining the presence of proxy server use and the analysis of the real Internet Protocol (IP) address), the presence of malware on the digital processing device that could be used to capture keystrokes and mouse clicks, the presence of screen scraping or “man in the middle” attacks, the history of use of the digital processing device, transaction amount, and the method for determining credentials (see the credentialing applications below).

[0048] After collecting the data regarding the security and integrity of the digital processing device, the collected data is processed to assess whether the digital processing device of the consumer is secure. In some embodiments, this is performed by a rules engine **154** of the issuer support module **150** using one or more rules in a rules database **156**. The rules engine **154** applies rules in the rules database **156** to the collected data to determine a security score of the digital processing device. The security score represents how secure the digital processing device. If the security score exceeds a threshold, the digital processing device of the consumer is deemed secure. Otherwise, it is deemed insecure. The threshold is set by, for example, an operator of the issuer support module **150** or the issuer themselves.

[0049] An example rule could decrease the score if a man in the middle attack is detected or malware is detected. As another example, a rule could increase the score if the purchase amount is less than a threshold and decrease it if the purchase amount is greater than a threshold. As another example, a rule could decrease the score if the consumer is behind a proxy server or the location of the consumer is outside a known region of the consumer. As another example, a rule could reduce the score if the signature of the digital processing device is unrecognized among a list of registered digital processing devices for the consumer. As another example, a rule could increase

or decrease the score depending upon the credentialing application being used, where different credential applications are assigned different security levels.

[0050] When a digital processing device is deemed insecure, the transaction is rejected. Further, a notification can be sent to the consumer or the issuer when a digital processing device is deemed insecure or suspicious. The notification can notify the consumer to call the issuer to complete the transaction. A transaction is suspicious when it was deemed secure but within a predetermined amount of the threshold, the predetermined amount set by an operator of the issuer support module **150** or the issuer themselves. When a digital processing device is deemed secure, the transaction is accepted. Further, a notification can be sent to the consumer or the issuer indicating the transaction. A messaging sub-module **158** of the issuer support module **150** can send the notifications using a short message service (SMS) message, an email message, or any other type of message.

[0051] As noted above, in some embodiments, issuers register with the UMP **110**. In such embodiments, issuers can select one or more of whether to enable issuer support, the rules in the rules database **156** to apply, the weighting of the different rules, the notifications to send to consumers and/or the issuers, and the other parameters pertaining to the issuer support module **150**. Further, in some embodiments, consumers register for use with the UMP **110**. As with issuers, consumers can select one or more of whether to enable issuer support, the rules in the rules database **156** to apply, the weighting of the different rules, the notifications to send to consumers and/or the issuers, and the other parameters pertaining to the issuer support module **150**.

[0052] To process transactions for PIN debit transactions, the UMP **110** is extended with a converter module **160**, a detailed view of which is shown in FIGURE 3. Although described below, additional detail regarding the converter module **160** can be found in U.S. Patent Publication No. 2011/0246324, entitled “Method and System for Processing PIN Debit Transactions”, by Keresman, III et al., published October 6, 2011, incorporated herein by reference. As noted above, after determining how to process a transaction, and if the digital processing device of the consumer is found secure or issuer support is disabled, the UMP **110** partially or wholly completes the transaction

using data collected by the UMP **110** which is needed to process the transaction. The converter module **160** uses this collected data to facilitate completion of the transaction.

[0053] The converter module **160** generally acts as a “black box” that accepts messages in a first format, such as credit card 0100 series messages, from the merchants **104** and translates them to a second format, such as debit card 0200 series messages, which payment processors can send to the various payment brand networks for routing to issuers. Further, the converter module **160** is authentication solution agnostic, and it will launch the appropriate authentication solution for each consumer based on the instructions of the issuer or payment brand network. For example, the converter module **160** can handle PIN based authentication or other types of authentication. Suitably, the converter module **160** performs the forgoing functions using a credentialing application launcher sub-module **162**, a card alias vault sub-module **164**, and a message mapping engine sub-module **166**.

[0054] The credentialing application launcher sub-module **162** generally determines both routing data for the transaction (i.e., the payment brand network to employ) and a credentialing application for the transaction. A credentialing application is an application used to collect credentials, such as a PIN, from a consumer at the time each purchase or payment is initiated and is suitably approved by a payment brand network or issuer. Credentialing applications for Acculynk, HomeATM, MagTek, US Encode, Adaptive Payments, and Verient are contemplated. In certain embodiments, the determination is based on collected data. For example, the determination may be made by using the card number to perform a lookup in one or more bank identification number (BIN) tables. A BIN table contains the BINs eligible for routing to the payment brand networks **148** and indicates which credentialing application is to be used for each and which payment brand network each is to be routed to. Typically the BIN tables are stored in a database or memory, such as a converter database **168**, and provided by the payment processors **146**.

[0055] After determining the routing data and the credentialing application for the transaction, the credentialing application launcher sub-module **162** runs the credentialing application to acquire authentication data from the consumer.

Authentication data is any data collected from the consumer deemed by the issuer of the payment instrument to be sufficient to authenticate the consumer. Suitably, authentication data is acquired through coordination between the merchant and the UMP **110**, where the consumer is presented with a GUI of the UMP **110** prompting them to submit the relevant authentication data, such as a debit card PIN.

[0056] When the consumer submits the authentication data and the credentialing application receives the authentication data, the credentialing application processes the authentication data. Depending upon the determined credentialing application, processing causes consumer authentication to occur at this point or the credentials to be formatted for authentication by the issuer of the payment instrument during authorization processing, discussed below. As to the former, it is contemplated that the authentication data is submitted to, for example, the issuer for verification over the communications network **112**. The authentication data, optionally including authentication results, is then saved for subsequent use in a database or a memory, such as the converter database **168**. As discussed hereinafter, this data will be appended to and/or substituted for data delivered in a credit authorization request message, such as a credit card 0100 message, that is received from an Internet acquiring platform of a payment processor, for inclusion in a debit authorization request message, such as a debit card 0200 message.

[0057] Subsequent to receiving the authentication data, the card alias vault sub-module **164** may provide the merchant with an alias account number. For example, the card alias vault sub-module **164** may be adapted to generate a single use primary account number (PAN). In some embodiments, the card alias vault sub-module **164** provides the merchant with the alias account number by redirecting the consumer back to the GUI of the merchant. Suitably, the card alias vault sub-module **164** maintains a record of the relationship between the alias account number and the transaction and/or authentication data in a database or memory, such as the converter database **168**. In that regard, the alias account number is suitably correlated with a real account number.

[0058] The merchant then uses this alias account number in a credit authorization message. Suitably, the merchant generates the credit authorization message using the

alias account number and submits the credit authorization message to its Internet acquiring platform, optionally via a payment gateway. Based on the alias account number, the Internet acquiring platform routes the transaction to the message mapping engine sub-module **166**. For example, the transaction is routed to the UMP **110** using a BIN number (unique to the UMP **110**) of the alias account number. As another example, the Internet acquiring platform can request the UMP **110** to identify the transaction as a debit transaction.

[0059] Upon receiving the credit authorization message, the message mapping engine sub-module **166** converts the credit authorization message to a debit authorization message for submission to the debit acquiring platform. The debit authorization message suitably includes the payment type for the transaction. To convert the credit authorization message, the message mapping engine sub-module **160** merges and/or replaces data contained in the credit authorization message with the authentication data captured and delivered by the credentialing application launcher sub-module **162** to create the debit authorization message. In certain embodiments, the message mapping engine sub-module **166** also merges and/or replaces data contained in the credit authorization message with the routing data determined by the credentialing application launcher sub-module **162**. The debit authorization messages are suitably tailored to the corresponding debit networks through which the debit authorization messages are to be routed. In certain embodiments, a rules engine may be employed to facilitate this tailoring. In that regard, debit network specific rules for converting credit authorization messages to debit authorization messages may be stored in a database or memory, such as the converter database **168**. Furthermore, the message mapping engine sub-module **166** may accommodate e-commerce transaction types, such as delayed and recurring payments, that are not supported by the debit networks.

[0060] After generating the debit authorization message, it is sent to the debit acquiring platform to continue the transaction processing. The debit acquiring platform, in turn, sends the debit authorization message to the appropriate payment brand network for approval and posting by the appropriate issuer of the payment instrument.

A debit authorization response message, such as a debit card 0210 message, is then returned back to the message mapping engine sub-module **166** by way of the debit acquiring platform. The message mapping engine sub-module **166** converts the debit authorization response message to a credit authorization response message, such as a credit card 0110 response message. As above, a rules engine employing debit network specific rules may be employed. While converting the debit authorization response message, debit specific data is removed and stored in a database or memory, such as the converter database **168**, until the merchant's end of day period is complete. The message mapping engine sub-module **166** then sends the credit authorization response message to the Internet acquiring platform, which, in turn, returns it to the merchant. The consumer is notified of the success or failure of the authorization request by the GUI of the merchant.

[0061] Subsequent to receiving the credit authorization response message, typically at the end of each business day, the merchant undergoes a batch settlement process to capture funds for credit card based transactions. During settlement, settlement messages are sent in bulk for authorized transactions, including debit transactions, from the merchant to the Internet acquiring platform. The Internet acquiring platform groups the transactions according to recipient and sends settlement messages for the transactions (e.g., credit card transactions) to the corresponding recipient. For credit card based transactions the recipient is typically a corresponding payment brand network, and for debit card based transactions, the recipient is typically the third party **108** (more particularly the UMP **110**).

[0062] The UMP **110**, upon receiving settlement messages for pay as you go debit transactions, discards the settlement messages or saves them in a database or memory, such as the converter database **168**. No other action is required for these settlement messages because funds are captured during authorization. Further, the UMP **110**, upon receiving settlement messages for other debit transactions, employs the message mapping engine **166** to convert the settlement messages to the appropriate format for corresponding debit networks. As above, the conversion is suitably performed using a rules engine and debit network specific rules.

[0063] In addition to the foregoing settlement messages, reconciliation messages for debit transactions may be sent from the payment brand networks to the debit acquiring platform, and automated clearing house (ACH) settlement messages may be sent by the payment brand networks **148** to the issuers **144** and the debit acquiring platform to effect settlement of the transactions.

[0064] Based on the settlement messages sent to the Internet acquiring platform and the reconciliation messages sent to the debit acquiring platform, reconciliation is performed by the one or more payment processors providing the Internet acquiring platform and the debit acquiring platform. The Internet acquiring platform and debit acquiring platform for a debit transaction will each have half of the reporting necessary to reconcile the settlement related to the debit transactions. Notably, whereas the foregoing settlement and reconciliation processes, other than removing debit transactions, are common place in e-commerce systems, the present reconciliation is new to the present disclosure.

[0065] In some embodiments, during the processing of transactions, the message mapping engine sub-module **166** collects data pertaining to the transactions and stores it for fraud analysis in a database, such as the converter database **168**. This data may include transaction data that cannot be passed in the messages moving through the message mapping engine sub-module **166**. Further, although the discussion heretofore focuses on the authorization and capture of funds, in certain embodiments, charge backs can similarly be handled according to the foregoing discussion. In that regard, the Internet acquiring platform supplies the alias account number used for the transaction in the merchant and Internet acquiring platform records. The chargeback may come through with the real card account number.

[0066] The third party **108** is embodied by one or more digital processing devices **170**, such as a server, which are used by the third party **108** to facilitate transactions between the consumers **102** and the merchants **104**. The digital processing devices **170** are connected to the communications network **112** and each include at least one communications unit **172**, at least one program memory **174**, at least one processor **176** and at least one storage memory **178**, interconnected by at least system bus **180**.

Where the digital processing devices **170** include a plurality of digital processing devices, the plurality of digital processing devices are interconnected by at least one communications network.

[0067] The communications unit **172** allows the digital processing device to interact with components external to the digital processing device. For example, the communications unit **172** allows the digital processing device to communicate with other digital processing devices of the third party **108** or other component connected to the communications network **112**. The program memory **174** includes processor executable instructions embodying the UMP **110**. Where the third party **108** includes a plurality of digital processing devices, the UMP **110** can be distributed across all or a subset of the plurality of digital processing devices. The storage memory **178** includes the databases of the third party **108** (e.g., the rules database **156** and the converter database **168**). Where the third party **108** includes a plurality of digital processing devices, the databases of the third party **108** can be distributed across all or a subset of the digital processing devices. The processor **176** executes the processor executable instructions on the program memory **174**.

[0068] With reference to FIGURE 4, a block diagram of a method **200** of processing PIN debit card transaction between a merchant and a consumer is provided. Suitably, the method **200** is performed by the by the converter module **160** of the UMP **110**. Further, it is to be appreciated that the substance of the method **200** was described above in connection with the converter module **160**. That is to say, the Actions hereinafter described are to be understood as paralleling like Actions discussed above.

[0069] To begin, payment data for the consumer is received **202**, typically via the communications network **112**. Suitably, the payment data identifies a debit card, such as a PIN debit card, via, for example, a card number and an expiration date. As noted above, the collected payment data is based upon the payment type received from the consumer via the merchant. Thereafter, authentication data for the debit card is collected **204** from the consumer. Typically, the authentication data is indicative of a PIN number, but other data appropriate for authentication is contemplated. As discussed above, authentication data is suitably collected using a credentialing

application approved by one of the issuers **144**. Further, a unique alias account number for the transaction is generated and transmitted **206** to the merchant. The alias account number is, for example, a PAN or the like.

[0070] The merchant typically uses the alias account number to generate a credit authorization request, which is submitted to the merchant's payment processor and routed back to the converter module **160**. In that regard, a credit authorization message including the alias account number from the merchant is received **208**. The credit authorization message is then translated **210** to a debit authorization message using the authentication data. In certain embodiments, this entails merging the credit authorization message with the authentication data and/or employing a rules engine to perform the translation, where the rules engine uses debit network specific rules. The debit authorization message is transmitted **212** to the payment processor of the merchant. For pay as you go transactions this leads to the simultaneous authorization and capture of funds from the issuing bank.

[0071] Responsive to the debit authorization message, a debit authorization response message is received **214** from the payment processor. This message is translated **216** to a credit authorization response message, which is transmitted **218** to the merchant. In certain embodiments, a rules engine is employed to perform the translation, where the rules engine uses debit network specific rules. The merchant then employs the end of day settlement process typical of credit card transactions. During settlement, the pay as you go debit transactions are removed from the settlement process since settlement occurs during authorization for debit transactions. For remaining debit transactions, settlement messages specific to corresponding debit networks are generated and sent to the corresponding debit networks.

[0072] With reference to FIGURE 5, an example of issuer support for PIN debit authentication is provided. After a consumer **182** initiates a transaction with a merchant, for example, by submitting a purchase request to the merchant, the consumer is redirected to a webpage of the UMP **110**. As illustrated, the UMP **110** is at least partially distributed across an authentication server **184**, an issuer support server **186** and a messaging server **188**, where the converter module **160** is suitably part of the

authentication server **184** and the issuer support module **150** is distributed across the authentication server **184**, the issuer support server **186** and the messaging server **188**. The webpage to which the consumer is redirected is provided by the authentication server **184**.

[0073] When the UMP receives the consumer **182**, it determines how to process the transaction and collects any data needed to make such a determination. In this example, it is determined that the transaction needs to be processed as a PIN debit transaction. Assuming issuer support is enabled, data related to the digital processing device of the consumer **182** is collected by the authentication server **184** using the web browser of the consumer **182**. While this is typically done wholly after determining that the transaction is to be processed using PIN debit or some other payment type supporting issuer support, in some embodiments, all or some of this issuer support data is collected when the consumer **182** is redirected to the UMP **110** or in parallel with the determination regarding how to process the transaction.

[0074] This collected issuer support data is then forwarded, optionally with other data, to the issuer support server **186** where the issuer support module **150** (e.g., the rules engine **154** of the issuer support module **150**) determines whether the digital processing device of the consumer **182** is secure. The result of this determination is returned to the authentication server **184**. If the digital processing device is insecure, the consumer **182** can be notified thereof by the authentication server **184** and the transaction can be aborted. Further, notifications can be sent, for example, to the consumer **182** and/or issuer using the messaging server **188**. If the digital processing device is secure, the method **400**, described above, is performed using one of a plurality of different credentialing applications **190** supported by the converter module **160**.

[0075] It is to be appreciated that suitably, the methods and systems described herein are embodied by a computer, or other digital processing device including a digital processor, such as a microprocessor, microcontroller, graphic processing unit (GPU), etc. and storage. In other embodiments, the systems and methods may be embodied by a server including a digital processor and including or having access to digital data storage, such server being suitably accessed via the Internet or a local area network, or

by a personal data assistant (PDA) including a digital processor and digital data storage, or so forth. The computer or other digital processing device suitably includes or is operatively connected with one or more user input devices, such as a keyboard, for receiving user input, and further includes, or is operatively connected with, one or more display devices. In other embodiments, the input for controlling the methods and systems is received from another program running previously to or concurrently with the methods and systems on the computer, or from a network connection, or so forth. Similarly, in other embodiments the output may serve as input to another program running subsequent to or concurrently with methods and systems on the computer, or may be transmitted via a network connection, or so forth.

[0076] In some embodiments, the exemplary methods, discussed above, the system employing the same, and so forth, of the present application are embodied by a storage medium storing instructions executable (for example, by a digital processor) to implement the exemplary methods and/or systems. The storage medium may include, for example: a magnetic disk or other magnetic storage medium; an optical disk or other optical storage medium; a random access memory (RAM), read-only memory (ROM), or other electronic memory device or chip or set of operatively interconnected chips; an Internet server from which the stored instructions may be retrieved via the Internet or a local area network; or so forth.

[0077] It is to further be appreciated that in connection with the particular exemplary embodiments presented herein certain structural and/or functional features are described as being incorporated in defined elements and/or components. However, it is contemplated that these features may, to the same or similar benefit, also likewise be incorporated in other elements and/or components where appropriate. It is also to be appreciated that different aspects of the exemplary embodiments may be selectively employed as appropriate to achieve other alternate embodiments suited for desired applications, the other alternate embodiments thereby realizing the respective advantages of the aspects incorporated therein.

[0078] It is also to be appreciated that particular elements or components described herein may have their functionality suitably implemented via hardware, software,

firmware or a combination thereof. Additionally, it is to be appreciated that certain elements described herein as incorporated together may under suitable circumstances be stand-alone elements or otherwise divided. Similarly, a plurality of particular functions described as being carried out by one particular element may be carried out by a plurality of distinct elements acting independently to carry out individual functions, or certain individual functions may be split-up and carried out by a plurality of distinct elements acting in concert. Alternately, some elements or components otherwise described and/or shown herein as distinct from one another may be physically or functionally combined where appropriate.

[0079] Even more, it is to be appreciated that, as used herein, a memory includes one or more of a non-transient computer readable medium; a magnetic disk or other magnetic storage medium; an optical disk or other optical storage medium; a random access memory (RAM), read-only memory (ROM), or other electronic memory device or chip or set of operatively interconnected chips; an Internet server from which the stored instructions may be retrieved via the Internet or a local area network; or so forth. Further, as used herein, a processor includes one or more of a microprocessor, a microcontroller, a graphic processing unit (GPU), an application-specific integrated circuit (ASIC), a field-programmable gate array (FPGA), and the like; a communications network includes one or more of the Internet, a local area network, a wide area network, a wireless network, a wired network, a cellular network, a data bus, such as USB and I2C, and the like; a user input device includes one or more of a mouse, a keyboard, a touch screen display, one or more buttons, one or more switches, one or more toggles, and the like; a database includes at least one memory; and a display includes one or more of a LCD display, an LED display, a plasma display, a projection display, a touch screen display, and the like

[0080] The exemplary embodiment has been described with reference to the preferred embodiments. Obviously, modifications and alterations will occur to others upon reading and understanding the preceding detailed description. It is intended that the exemplary embodiment be construed as including all such modifications and

alterations insofar as they come within the scope of the appended claims or the equivalents thereof.

CLAIMS:

1. A system for processing a transaction between a merchant and a consumer that is conducted via an e-commerce channel or an m-commerce channel, said system comprising:

one or more processors of a third party programmed to:

receive, from the merchant, merchant data associated with registration for a universal merchant platform (UMP), wherein the merchant data comprises a specification of a plurality of rules in a rules database to apply to a transaction between the merchant and the consumer to determine security of a digital processing device and a weighting associated with the plurality of rules;

determine how to process the transaction between the merchant and the consumer, wherein, when determining how to process the transaction, the one or more processors:

determine a payment type to be used by the consumer for the transaction;

assess security of a digital processing device associated with the consumer based on the merchant data associated with registration for the UMP, wherein, when assessing the security of the digital processing device, the one or more processors:

receive, from a digital processing device and via a communications network, data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer, wherein the data regarding the digital processing device is obtained by the digital processing device;

determine whether the digital processing device is secure using the received data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer by:

applying the plurality of rules to the received data to generate a score indicative of the security of the digital processing device; and

applying a threshold to the generated score to determine whether the digital processing device is secure;

in response to determining the digital processing device is insecure, abort the transaction; and

in response to determining the digital processing device is secure, process the transaction by at least one of authenticating the consumer, authorizing the transaction using a payment processing supply chain, and capturing funds for the transaction using the payment processing supply chain based on the payment type to be used by the consumer for the transaction;

wherein the rules include:

a rule decreasing the score if malware is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule decreasing the score if a screen scrapping attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule decreasing the score if a man in the middle attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule increasing the score if a transaction amount of the transaction between the merchant and the consumer is determined to be less than a threshold transaction amount based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule decreasing the score if a true location of the digital processing device indicates the digital processing device is determined to be located outside a known region of the consumer based on the data regarding the

digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; and

a rule decreasing the score if a unique signature of the digital processing device is determined to be unrecognized among a list of registered unique signatures of digital processing devices for the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer.

2. The system according to claim 1, wherein the one or more processors are further programmed to:

receive at least one of payment data and authentication data to process the transaction in parallel with the data regarding the digital processing device.

3. The system according to any of the preceding claims, wherein the one or more processors are further programmed to:

determine the true location of the digital processing device by detecting a presence of a proxy server and analyzing a real Internet Protocol (IP) address of the digital processing device.

4. The system according to any of the preceding claims, wherein the one or more processors are further programmed to:

in response to determining the digital processing device is insecure or determining the digital processing device is suspicious, notify the consumer or an issuer of a payment instrument being used to complete the transaction, wherein the digital processing device is suspicious if a determined security level of the digital processing device is within a predetermined margin of a threshold distinguishing secure and insecure.

5. The system according to any of the preceding claims, wherein the transaction is performed using a debit card and the one or more processors are further programmed to:

receive payment data for the consumer, said payment data identifying a debit card;

collect authentication data for the debit card from the consumer;

transmit an alias account number of a real account number to the merchant, the alias account number and the real account number both unique to the transaction relative to other transactions;

receive a credit authorization message including the alias account number, the credit authorization message requesting authorization to capture funds from the alias account number;

translate the credit authorization message to a debit authorization message using the authentication data, the debit authorization message requesting authorization to capture funds from the real account number; and,

transmit the debit authorization message to a payment processor.

6. The system according to claim 5, wherein the one or more processors are further programmed to:

receive a debit authorization response message from the payment processor;

translate the debit authorization response message to a credit authorization response message; and,

transmit the credit authorization response message to the merchant.

7. The system according to claim 6, wherein collection of the authentication data for the debit card from the consumer includes:

selecting one of a plurality of different credentialing applications based on the payment data, said credentialing applications operative to collect authentication data from the consumer;

wherein the collected authentication data is collected according to the selected credentialing application.

8. The system according to claim 7, wherein the data regarding the digital processing device includes data regarding the selected credentialing application.

9. A method for processing a transaction between a merchant and a consumer that is conducted via an e-commerce channel or an m-commerce channel, said method comprising:

receiving merchant data associated with registration for a universal merchant platform (UMP) from the merchant, the merchant data comprising a specification of a plurality of rules in a rules database to apply to a transaction between the merchant and the consumer to determine security of a digital processing device and a weighting associated with the plurality of rules;

determining how to process the transaction between the merchant and the consumer, comprising:

determining a payment type to be used by the consumer for the transaction;

assessing security of a digital processing device associated with the consumer based on the merchant data associated with registration for the UMP, comprising:

receiving, from a digital processing device and via a communications network, data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer, wherein the data regarding the digital processing device is obtained by the digital processing device;

determining whether the digital processing device is secure using the received data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer by:

applying the plurality of rules to the received data to generate a score indicative of the security of the digital processing device; and applying a threshold to the generated score to determine whether the digital processing device is secure;

in response to determining the digital processing device is insecure, aborting the transaction; and

in response to determining the digital processing device is secure, processing the transaction by at least one of authenticating the consumer, authorizing the transaction using a payment processing supply chain, and capturing funds for the transaction using the payment processing supply chain based on the payment type to be used by the consumer for the transaction;

wherein the method is performed by one or more processors of a third party, and the rules include:

- a rule decreasing the score if malware is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;
- a rule decreasing the score if a screen scrapping attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;
- a rule decreasing the score if a man in the middle attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;
- a rule increasing the score if a transaction amount of the transaction between the merchant and the consumer is determined to be less than a threshold transaction amount based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;
- a rule decreasing the score if a true location of the digital processing device indicates the digital processing device is determined to be located outside a known region of the consumer based on the data regarding the digital

processing device being used by the consumer to carry out the transaction between the merchant and the consumer; and

a rule decreasing the score if a unique signature of the digital processing device is determined to be unrecognized among a list of registered unique signatures of digital processing devices for the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer.

10. The method according to claim 9, further including:

receiving at least one of payment data and authentication data to process the transaction in parallel with the data regarding the digital processing device.

11. The method according to claim 9 or 10, further comprising:

determining the true location of the digital processing device by detecting a presence of a proxy server and analyzing a real Internet Protocol (IP) address of the digital processing device.

12. The method according to any of claims 9 to 11, further including:

in response to determining the digital processing device is insecure or determining the digital processing device is suspicious, notifying the consumer or an issuer of a payment instrument being used to complete the transaction, wherein the digital processing device is suspicious if a determined security level of the digital processing device is within a predetermined margin of a threshold distinguishing between a secure digital processing device and an insecure digital processing device.

13. The method according to any of claims 9 to 12, wherein the transaction is performed using debit card and the method further includes:

receiving payment data for the consumer, said payment data identifying a debit card;

collecting authentication data for the debit card from the consumer;

transmitting an alias account number of a real account number to the merchant, the alias account number and the real account number both unique to the transaction relative to other transactions;

receiving a credit authorization message including the alias account number, the credit authorization message requesting authorization to capture funds from the alias account number;

translating the credit authorization message to a debit authorization message using the authentication data, the debit authorization message requesting authorization to capture funds from the real account number; and,

transmitting the debit authorization message to a payment processor.

14. The method according to claim 13, wherein collecting of the authentication data for the debit card from the consumer includes:

selecting one of a plurality of different credentialing applications based on the payment data, said credentialing applications operative to collect authentication data from the consumer;

wherein the collected authentication data is collected according to the selected credentialing application.

15. The method according to claim 14, wherein the data regarding the digital processing device includes data regarding the selected credentialing application.

16. A system for processing a transaction between a merchant and a consumer that is conducted via an e-commerce channel or an m-commerce channel, said system comprising:

one or more processors of a third party programmed to:

receive, from the merchant, merchant data associated with registration for a universal merchant platform (UMP), wherein the merchant data comprises a specification of a plurality of rules in a rules database to apply to a transaction between the merchant and the

consumer to determine security of a digital processing device and a weighting associated with the plurality of rules;

determine how to process the transaction between the merchant and the consumer, wherein, when determining how to process the transaction, the one or more processors:

determine a payment type to be used by the consumer for the transaction;

assess security of a digital processing device associated with the consumer based on the merchant data associated with registration for the UMP, wherein, when assessing the security of the digital processing device, the one or more processors:

receive, from a digital processing device and via a communications network, data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer, wherein the data regarding the digital processing device is obtained by the digital processing device;

receive at least one of payment data and authentication data to process the transaction in parallel with the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

determine whether the digital processing device is secure using the received data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer, wherein the one or more processors, when determining whether the digital processing device is secure, are programmed to:

apply rules to the received data to generate a score indicative of the security of the digital processing device, and

apply a threshold to the generated score to determine whether the digital processing device is secure;

in response to determining the digital processing device is insecure, abort the transaction; and

in response to determining the digital processing device is secure, process the transaction based on the payment type to be used by the consumer for the transaction by:

collecting authentication data for a debit card being used to complete the transaction from the consumer;

translating between a credit authorization message for the transaction to a debit authorization message using the authentication data, the translating including combining data in the credit authorization message with the collected authentication data to create the debit authorization message; and

transmitting the debit authorization message to a payment processor; and

wherein the rules include:

a rule decreasing the score if malware is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule decreasing the score if a screen scrapping attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule decreasing the score if a man in the middle attack is detected based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule increasing the score if a transaction amount of the transaction between the merchant and the consumer is determined to be less than a threshold transaction amount based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer;

a rule decreasing the score if a true location of the digital processing device indicates the digital processing device is determined to be located outside a known region of the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer; and

a rule decreasing the score if a unique signature of the digital processing device is determined to be unrecognized among a list of registered unique signatures of digital processing devices for the consumer based on the data regarding the digital processing device being used by the consumer to carry out the transaction between the merchant and the consumer.

17. The system according to claim 16, wherein the data regarding the digital processing device includes a unique identification signature of the digital processing device.

18. The system according to claim 16 or 17, wherein the data regarding the digital processing device includes the true location of the digital processing device, the true location determined by detecting a presence of a proxy server and analyzing a real Internet Protocol (IP) address of the digital processing device.

19. The system according to any of claims 16 to 18, wherein the one or more processors are further programmed to:

in response to determining the digital processing device is insecure or determining the digital processing device is suspicious, notify the consumer or an issuer of a payment instrument being used to complete the transaction by sending a short message service (SMS) message, wherein the digital processing device is suspicious if a determined security level of the digital processing device is within a predetermined margin of a threshold distinguishing secure and insecure.

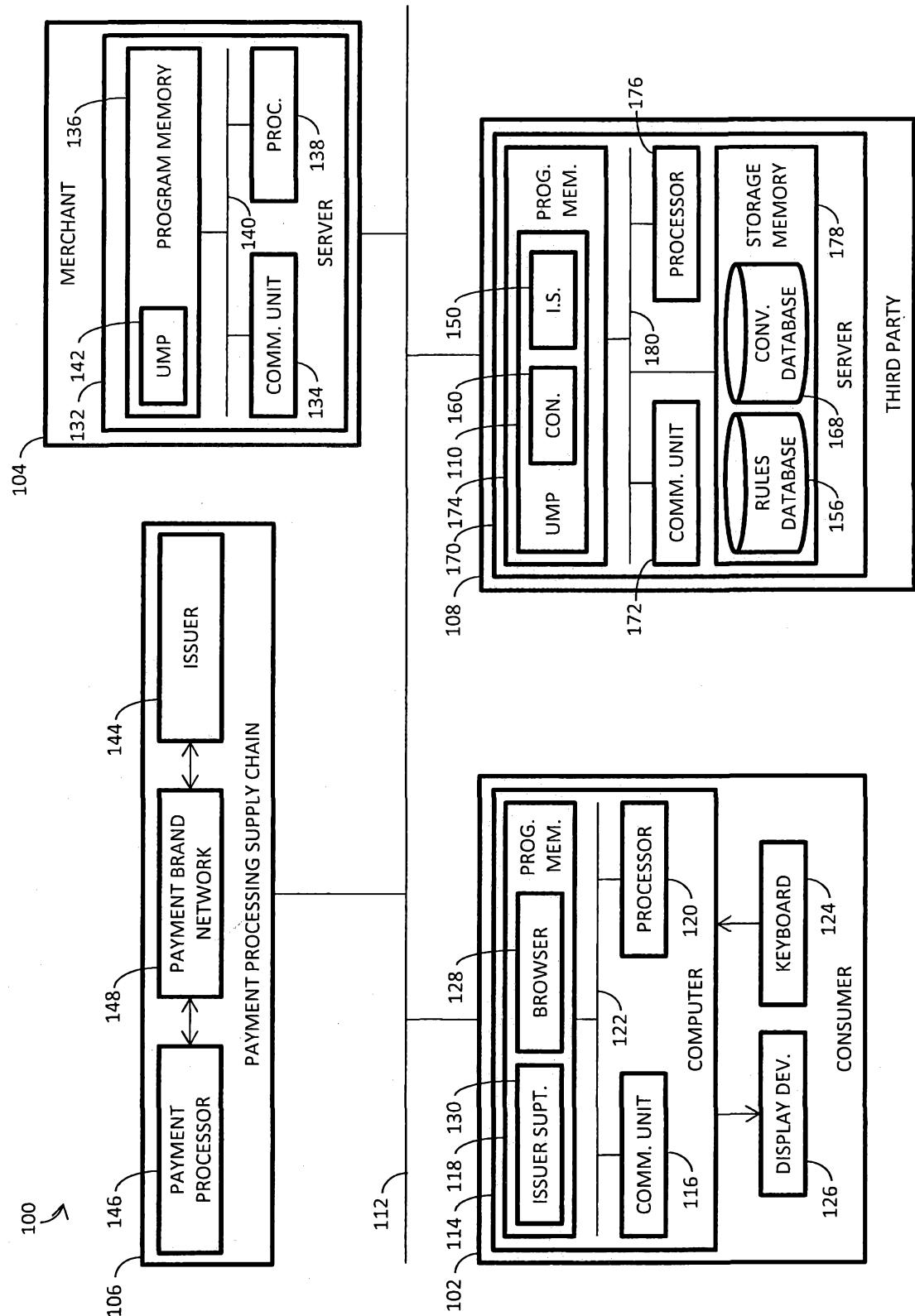


FIG. 1

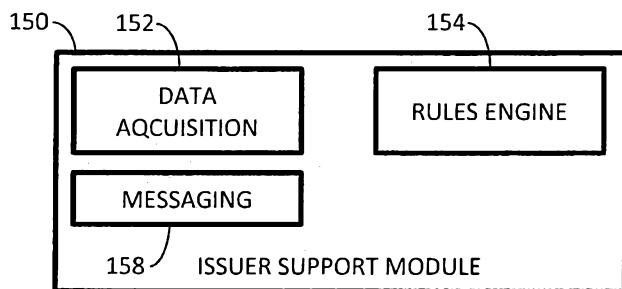


FIG. 2

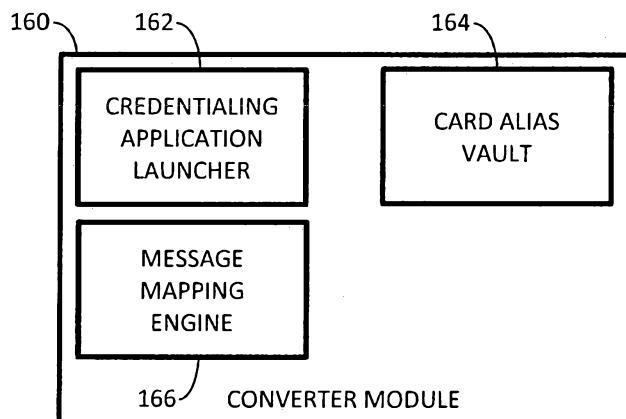


FIG. 3

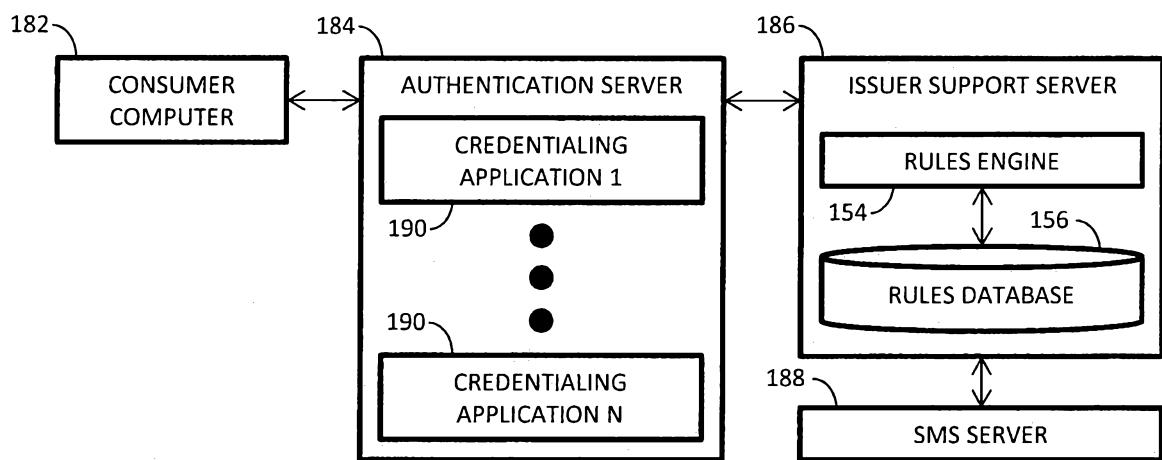


FIG. 5

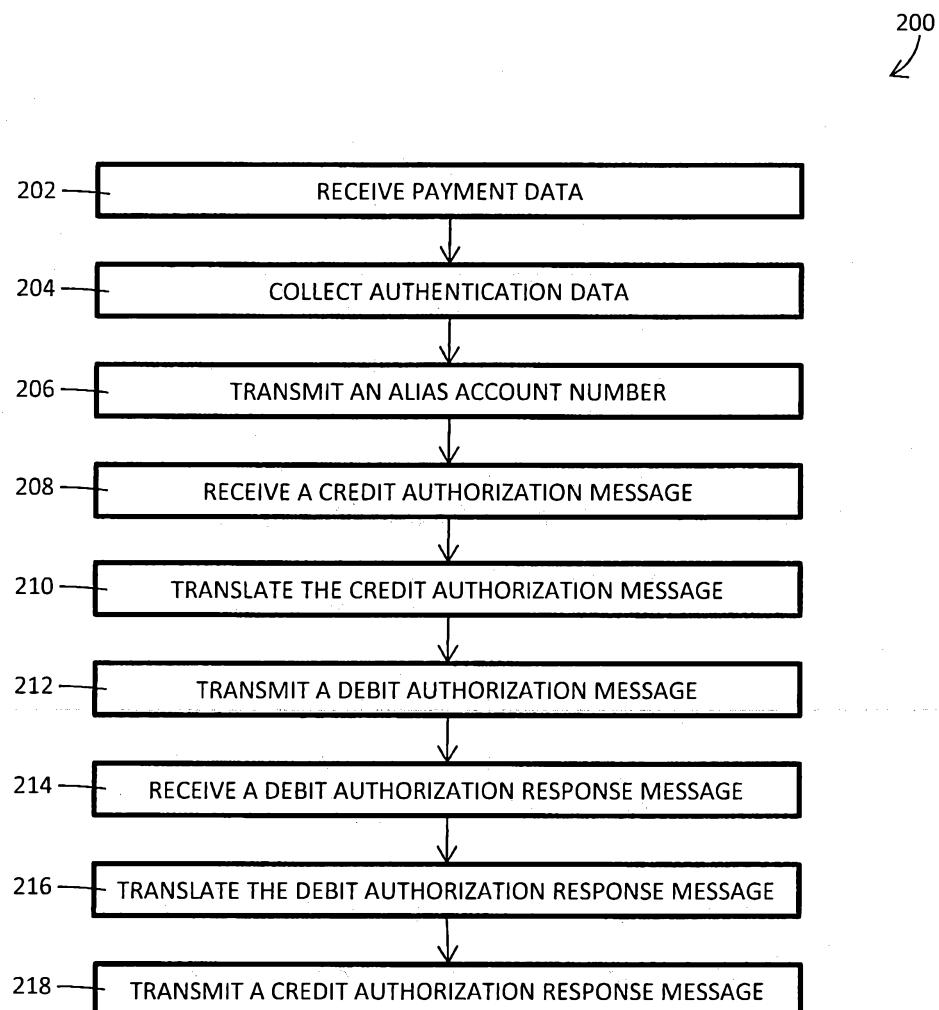


FIG. 4