

May 26, 1925.

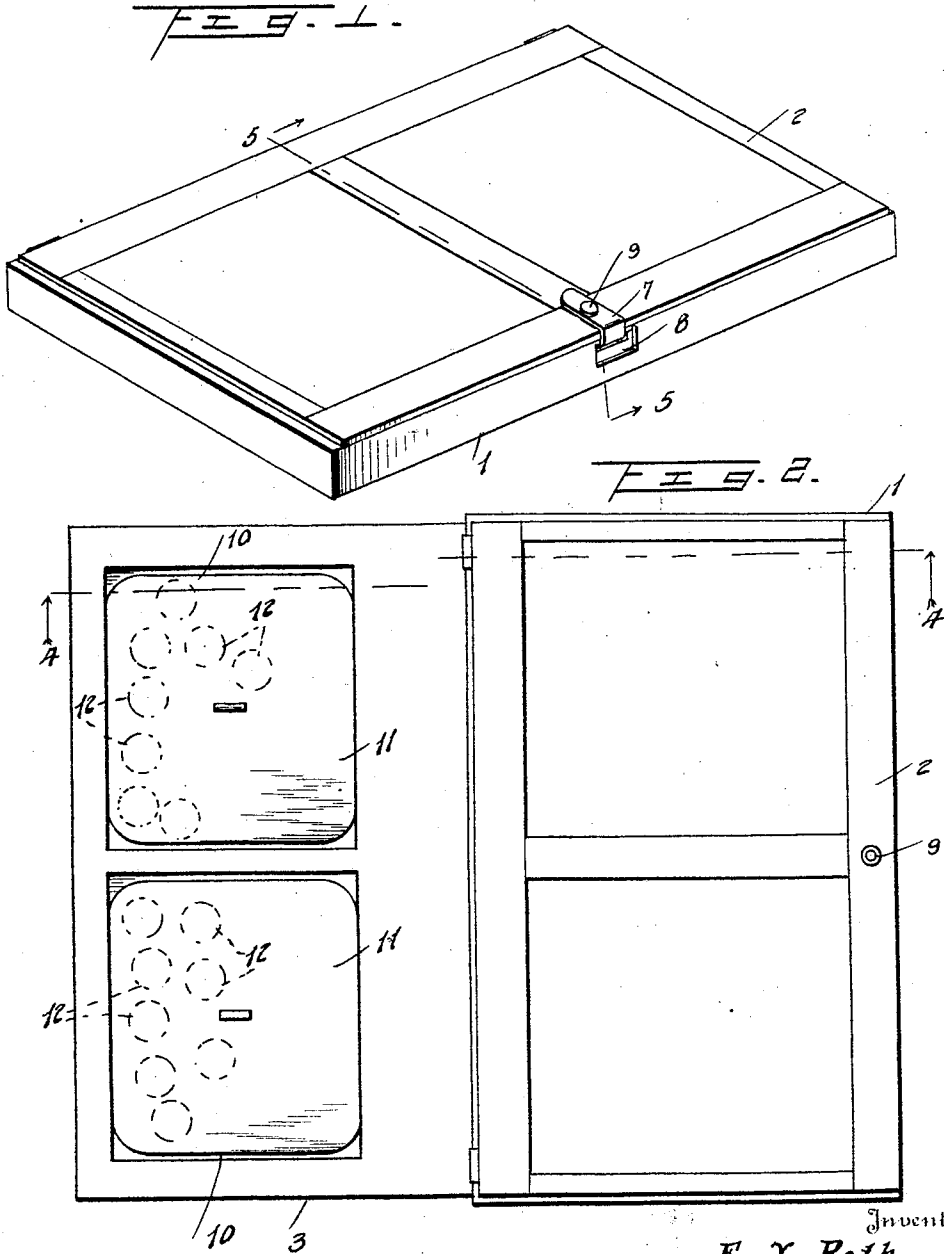
1,539,773

F. X. ROTH

GAME

Filed May 22, 1924

2 Sheets-Sheet 1



Inventor
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By

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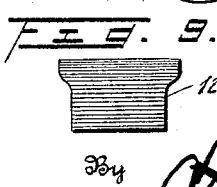
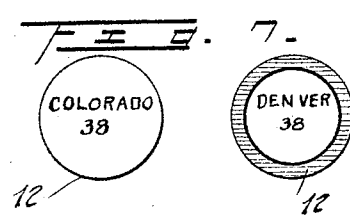
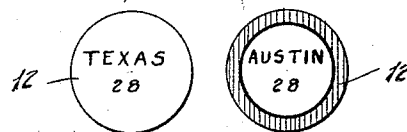
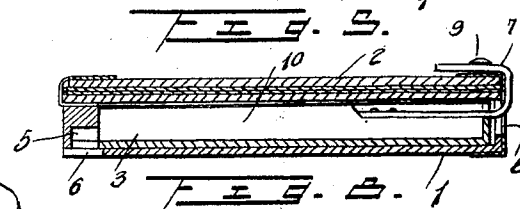
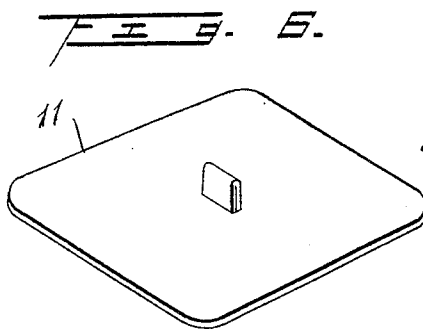
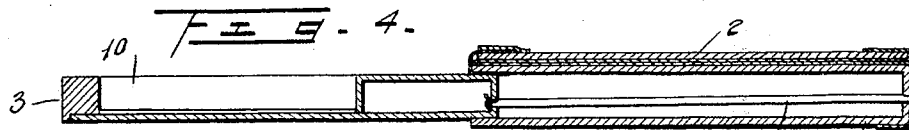
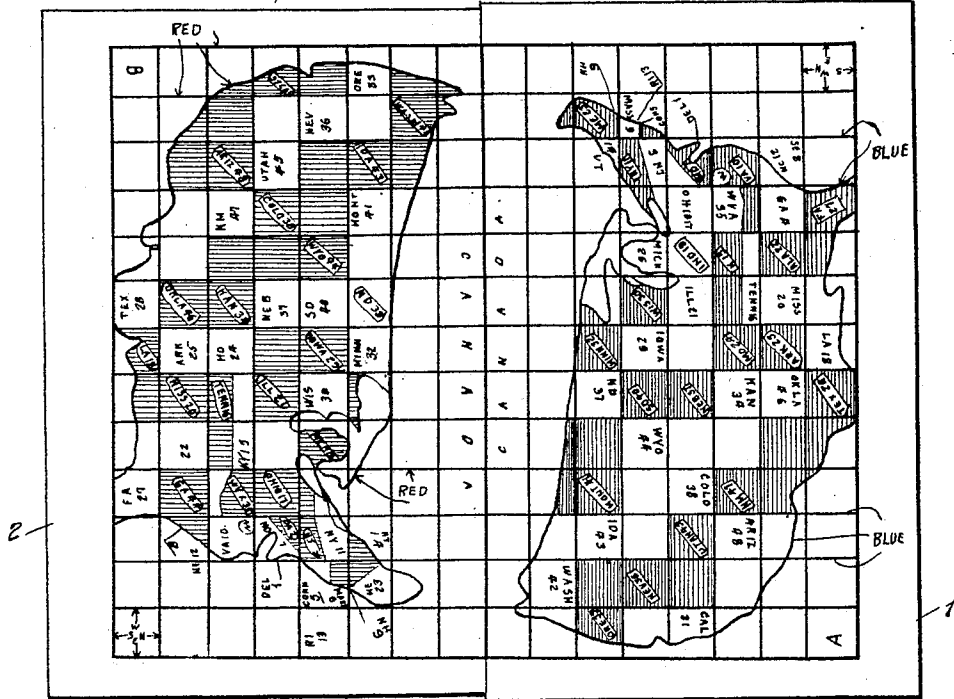
F. X. ROTH

GAME

Filed May 22, 1924

2 Sheets-Sheet 2

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UNITED STATES PATENT OFFICE.

FRANK X. ROTH, OF PORTLAND, OREGON.

GAME.

Application filed May 22, 1924. Serial No. 715,176.

To all whom it may concern:

Be it known that I, FRANK X. ROTH, a citizen of the United States, residing at Portland, in the county of Multnomah and State of Oregon, have invented certain new and useful Improvements in Games; and I do hereby declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same.

The invention relates to a game of the nature embodying a board and pieces or men to be moved thereon according to rules given the play.

The object of the game is to simultaneously instruct and enable idle moments to be passed pleasantly and profitably and to acquaint the players with the map of a country, the relation of the different subdivisions and the principal sections, government centers and the like according to the particular information to be imparted.

Other objects and advantages will be apparent and suggest themselves as the nature of the invention is understood.

While the drawings illustrate an embodiment of the invention it is to be understood that in adapting the same to meet different conditions and requirements, various changes in the form, proportion and minor details of construction may be resorted to without departing from the spirit of the invention.

Referring to the accompanying drawings forming a part of the application:

Figure 1 is a perspective view of a game embodying the invention,

Figure 2 is a top plan view the drawer being extended,

Figure 3 is a top plan view, the game board being extended,

Figure 4 is a transverse sectional view on the line 4—4 of Figure 2.

Figure 5 is a transverse sectional view on the line 5—5 of Figure 1,

Figure 6 is a detail perspective view of one of the trays,

Figures 7 and 8 are obverse and reverse views of a man of each set of game pieces, and

Figure 9 is an elevational view of a game piece.

The component parts of the game comprise complementary members 1 and 2, the member 1 being in the nature of a case and

the member 2 a cover which is hinged thereto so as to be extended. The top surfaces of the members 1 and 2 when extended are in the same plane and constitute the playing surface of the game board, said surfaces being checkered or subdivided into squares by intersecting lines, the playing surface of each member containing a like number of squares which, as shown, number 104. A map is delineated on the playing surface of each member and these maps are alike but reversely disposed. In the present instance the map represents the United States of America and the outline of each is in contrasting colors, the one being blue and the other red, and certain squares corresponding with the position of the States are likewise designated by contrasting colors, such as blue and red. Certain squares bear names or characters designating the States and certain squares in addition bear numbers which correspond with the order of the entry of the States into the Union. The section intervening between the two maps represent the bordering country such as Canada. The cardinal points of the compass are designated and the two playing surfaces may be likewise designated by any determinate characters such as the letters A and B.

The member 1 is closed at its top, bottom and three edges, the fourth edge to which the cover member 2 is hinged being open and adapted to receive a drawer 3 which is slidable within the case, said drawer being limited in its outward movement by means of flexible stops 4 which for convenience consist of tape which is attached at one end to the drawer and at the opposite end to the case. The bottom of the drawer 3 is notched adjacent its outer edge, as indicated at 5, to receive the tips of the fingers when it is required to draw the part 3 outward from the case, the outer edge portion of the bottom of the case being cut away as indicated at 6 to admit of the tips of the fingers engaging the notch 5. When the drawer 3 is extended it forms a support for the cover member 2. A tab 7 is attached to the inner portion of the drawer 3 and is adapted to pass through an opening 8 in an edge of the member 1. Complementary fastenings 9 are provided upon the tab 7 and swinging edge portion of the cover member 2 and when engaged serve to hold the drawer 3 and cover 2 in closed position. The drawer 3

is subdivided by a transverse partition 10 to form two compartments each adapted to receive a tray 11 which supports the men or game pieces 12. The trays 11 are removable
5 each being provided with a centrally disposed handle 13.

The men or game pieces 12 are provided in two sets and are alike, the different sets being distinguished by contrasting colors
10 such as red and blue. Each game piece has a small end and a large end and during certain plays the small ends face downwardly and during certain other plays the game pieces are reversed so that the small ends
15 face upwardly. Each of the game pieces is provided upon one side with a name designating a State and upon the opposite side with a name designating the capital of said State, and in addition each of the game
20 pieces is provided upon opposite sides with like numbers which correspond with the order of the entry of the State into the Union.

The object of the game is to move the
25 men from a starting position so that they will finally rest with the capitals in the squares corresponding with the proper States, the player properly placing the greater number of men winning. The play-
30 ers sit upon opposite sides of the board, each having a map of the United States before him. Each player has twenty-four game pieces corresponding to twenty-four of the States, the forty-eight States constituting the United States being all represented and the States evenly divided between the two players. Before beginning
35 to play each player places the proper game piece on the square designated therefor on his own side of the board, the object of the game being to move his game pieces to his opponent's side of the board, and into a square on the opponent's side designated for the same State as that of his game piece.
40 In playing the game, the men are moved across the board in straight lines in the direction of north and south. After the dividing line has been crossed, the player is privileged to move the men east and west.
45 At the start the small end of the men faces upward and after a man has reached its proper objective position it is reversed so that the large end faces upwardly. It is a rule of the game that the men must not
50 be moved diagonally but in straight lines in the direction of north and south and east and west. For as many capitals placed in their States with the large side up, the player can leap over his opponent's capitals
55 or his own, removing any of his opponent's men that are not in place corresponding with the objective. A man that has reached its objective position and been reversed so that the large side faces upwardly is never re-

moved but may be leaped over or passed. 65
In leaping two or more men, the men leaped must cover all squares in a direct line either east and west or north and south. No vacant squares must exist between the men
70 leaped and the men thus leaped are removed. This applies to the opponent's game pieces but not to the men of the player.

What is claimed is:

1. Game apparatus of the character specified, comprising complementary members 75 hingedly connected, one of the members constituting a case, a drawer slidable within the case and adapted to receive and hold the game pieces and when extended to provide a support for the complementary member, and means coacting with the drawer, case and hinged member to secure the drawer when moved inward and to fasten the hinged member when folded. 80

2. A game apparatus including a case, a 85 member hinged to one edge of the top thereof, a drawer slidable in the case and providing a support for the hinged member when extended, a tab secured to said drawer, and fastening means to secure the tab to the hinged member when folded and the drawer is closed. 90

3. A game apparatus including a case, a member hinged to one edge of the top thereof, a drawer slidable within the case and providing a support for the hinged member 95 when extended, the case at the side opposite to the side on which said member is hinged provided with an opening a tab cured to the rear portion of the drawer and adapted to extend through the opening of the case, and fastening means to secure the tab to the hinged member when folded and the drawer closed. 100

4. Game apparatus comprising a game 105 board provided with corresponding maps thereon representing the United States of America, said maps being outlined in contrasting color and the playing surface being checkered and certain squares corresponding to the State having the latter delineated thereon in contrasting color, the squares bearing the names of the States corresponding thereto and also provided with numbers to designate the order of entry of the States into the Union, and game 110 pieces having like numbers upon opposite sides corresponding with the numbers of the squares of the playing board, and each game piece having the name of a State upon one side and the name of the capital of the State upon the opposite side. 115 120

In testimony whereof I affix my signature in presence of two witnesses.

FRANK X. ROTH.

Witnesses:

FRED R. LLOYD,
LOUIS FRANK.