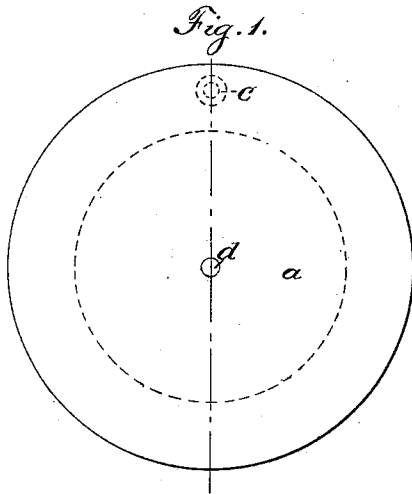
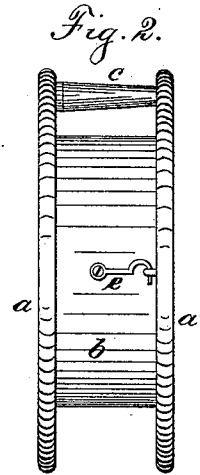
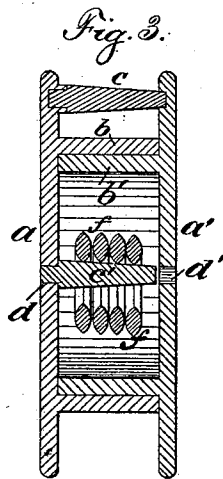
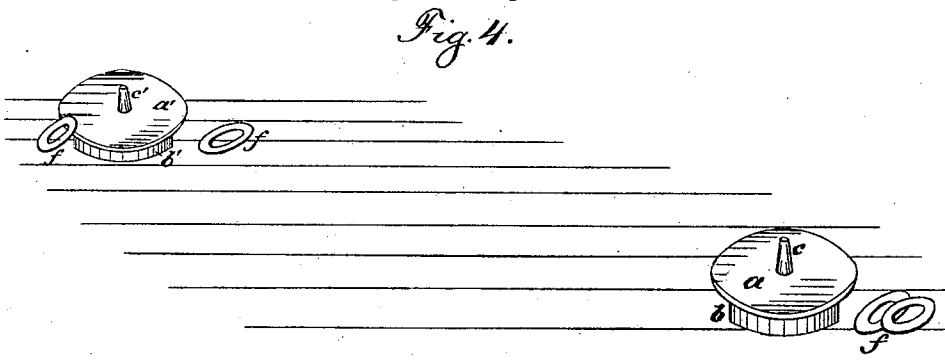


(No Model.)

S. P. WETHERILL.
GAME OF QUOITS APPARATUS.

No. 250,695.

Patented Dec. 13, 1881.



WITNESSES:
J. E. Shaw
John A. Giedersheim

INVENTOR:
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UNITED STATES PATENT OFFICE.

SAMUEL P. WETHERILL, OF PHILADELPHIA, PENNSYLVANIA.

GAME-OF-QUOITS APPARATUS.

SPECIFICATION forming part of Letters Patent No. 250,695, dated December 13, 1881.

Application filed November 3, 1881. (No model.)

To all whom it may concern:

Be it known that I, SAMUEL P. WETHERILL, of Philadelphia, Pennsylvania, have invented a new and useful Improvement in the Game-of-Quoits Apparatus, of which the following is a specification.

My invention relates to the vulcanite quoits for which a patent was allowed to me October 4, 1881; and it consists of a combination of the quoits and the adjustable hubs with two platforms, (perforated for the hubs,) constructed with close or open bases, adapted and fitted to each other, so as to form, when united, a secure and portable receptacle for the other parts of the game apparatus, the several parts being disposed and utilized in the package, substantially as below set forth.

In the annexed drawings, Figure 1 is a front view of the exterior or face of either of the two platforms; Fig. 2, a side view of the two platforms, showing their bases fitted to each other, and one of the hubs in its position as a handle, and also one of the two hooks employed to fasten the platforms together; Fig. 3, a cross-section, showing the bases of the platforms fitted to and overlapping each other, forming the close receptacle in which the quoits are suspended on one of the hubs, the other hub forming the handle by which the apparatus is carried. Fig. 4 is a perspective of the apparatus disposed for the game, the hubs being inserted in their respective sockets in the platform-faces.

In the several figures, *a* and *a'* are the two platforms, which overhang their respective bases *b* and *b'*. *c* and *c'* are the hubs, which are interchangeable. *d* and *d'* are holes forming sockets for the hubs. *e* is one of two similar hooks used for fastening the platforms together. *f* are the quoits.

When the game has been finished, or when for any other reason it is desired to pack up the apparatus, the hubs are drawn out of their

sockets, one of them is then inserted into the socket within the base on the reverse side of either of the platforms, and the quoits are suspended on it. The bases of the platforms are then applied to each other, the other hub being at the same time inserted into the socket formed for it between the projections of the platforms, and the hooks *f* are fastened.

Instead of being circular, as shown, the platforms and their bases may be square, oblong, or of any other desired form, and instead of being made close the bases may be in the form of legs, and in such case, instead of using one of the hubs to hang the quoits on when the apparatus is packed, a permanent middle leg or peg for this purpose can be attached to either platform, a pocket within the base of either platform being provided for the hubs, or for that one not used as a handle. The circular form is preferable for the bases, however, because they can be inexpensively made of bent wood, and can be made lighter and stronger in that form.

I claim—

1. The two platforms *a* and *a'*, united by their close bases *b* and *b'*, in combination with the adjustable hubs *c* and *c'*, said hubs being adapted to be interchangeably used as a means for suspending the quoits within the bases of the united platforms and as a handle for the apparatus, substantially as set forth.

2. The combination of the quoits, the two platforms with close or open bases, adapted and fitted to each other, and the adjustable hubs for securing in one compact portable package all the parts of the game apparatus, substantially as set forth.

S. P. WETHERILL.

Witnesses:

J. E. SHAW,
JOHN A. WIEDERSHEIM.