

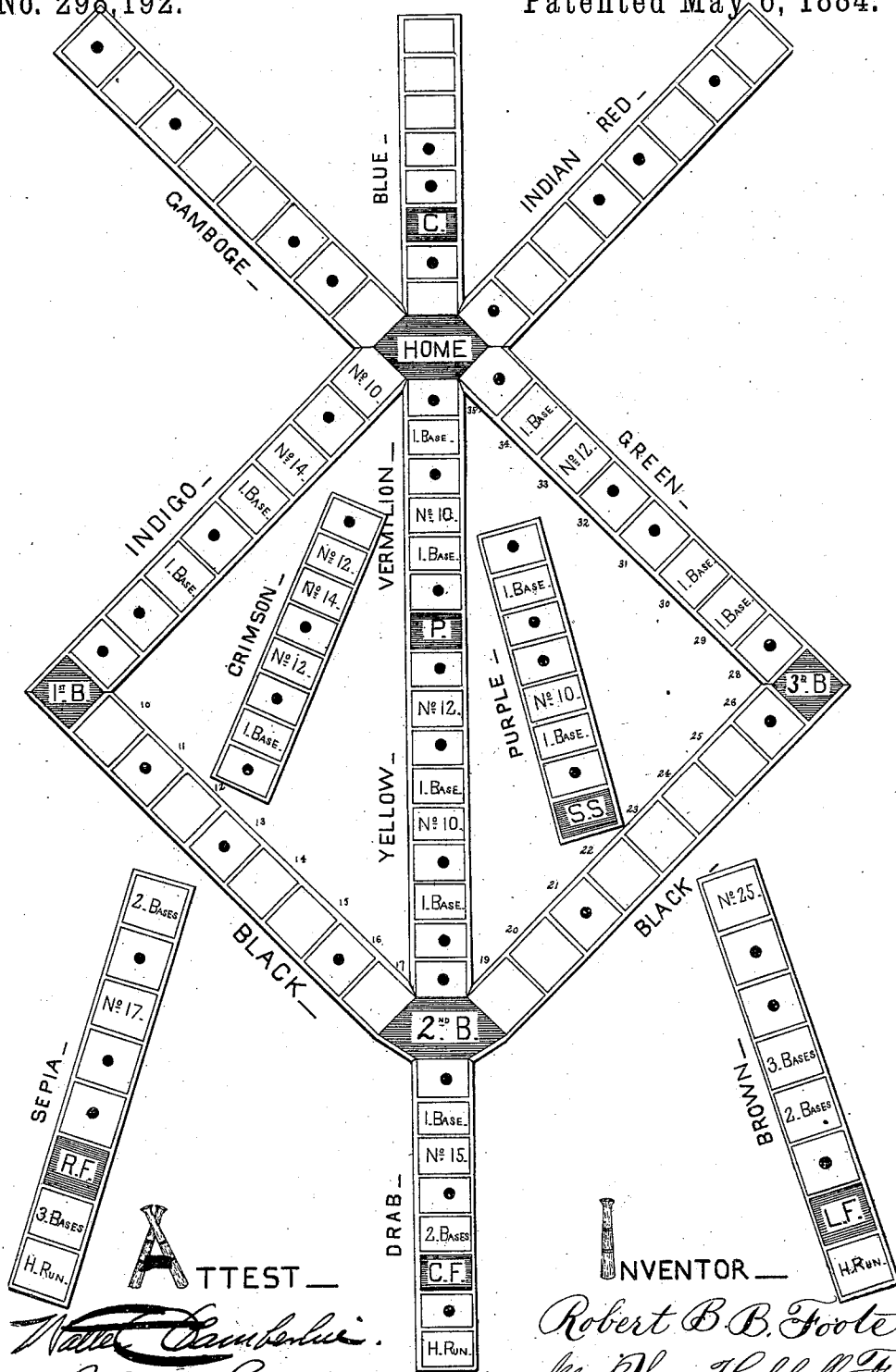
(Model.)

2 Sheets—Sheet 1.

R. B. B. FOOTE. GAME.

No. 298,192.

Patented May 6, 1884.



ATTTEST —

Walter Chamberlain
J. M. Strehli

INVENTOR —

Robert B. Foote
per Wm. Hubbell Fisher
Atty.

(Model.)

2 Sheets—Sheet 2.

R. B. B. FOOTE.

GAME.

No. 298,192.

Patented May 6, 1884.

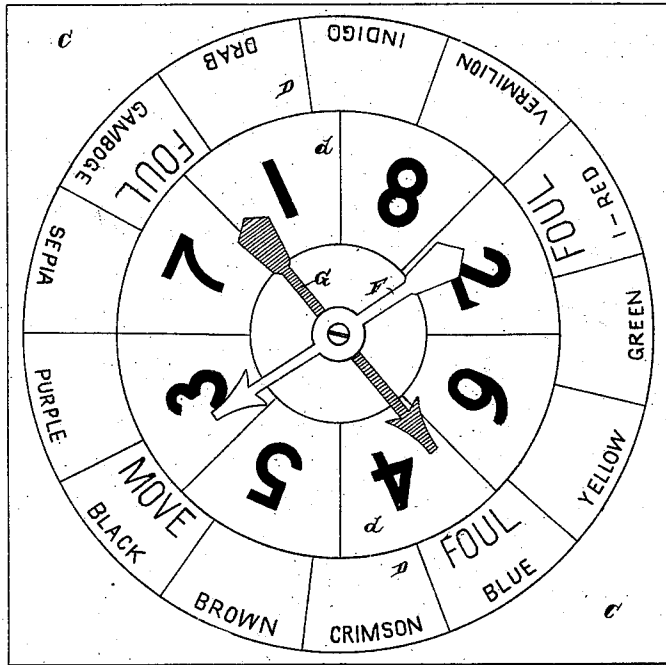


Fig. 2.

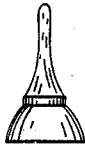
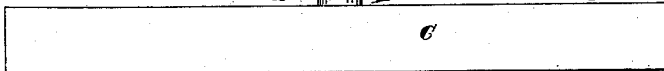


Fig. 4.



Fig. 3.



SCORE — CARD.

CLUB	INNINGS.												TOTAL	
	1	2	3	4	5	6	7	8	9	10	11	12		
B...	0	1	0	0	0	1	0	0	2					4
A...	0	0	0	0	0	0	1	1	0					2

ATTES: —
Walter Chamberlain
J. M. Stahl

INVENTOR —
Robert B. B. Foote
per Wm. Hubbell Fisher

UNITED STATES PATENT OFFICE.

ROBERT B. B. FOOTE, OF CINCINNATI, OHIO.

GAME.

SPECIFICATION forming part of Letters Patent No. 298,192, dated May 6, 1884.

Application filed July 16, 1883. (Model.)

To all whom it may concern:

Be it known that I, ROBERT B. B. FOOTE, of the city of Cincinnati, in the county of Hamilton and State of Ohio, have invented certain new and useful Improvements in Games, of which the following is a specification.

The various features of my invention and the several advantages resulting from their use together or otherwise will be apparent from the following description.

In the drawings forming part of this specification, Figure 1 represents the board upon which the game is played. Figs. 2 and 3 represent the indicator by which the various moves are designated, Fig. 2 being a top view, and Fig. 3 being an edge elevation, of said indicator. Fig. 4 represents a convenient form of man to be used.

The board is laid off to represent a base-ball diamond, having the runs between the various bases, the run between each base being laid off into preferably eight squares or blocks, the base approached counting nine. A line of preferably eight squares extends back of the home base, and at each side of this line is a diagonal line, also of preferably eight squares, and these three lines represent "fouls." Between the home base and second base is a line of preferably sixteen squares, being two lines of eight squares each, being placed, however, in one continuous line. At each side of this last-named line, and within the diamond, is a line of eight squares, representing the position of short-stop. In each of the fields of the ground—viz., right field, center field, and left field—is a line of preferably eight squares each. The positions of these various lines of squares is preferably that shown in the drawings.

From the above it will be seen that there are fourteen lines of eight squares each—viz., four lines between the bases, three fouls, two short-stops, three fields, and two between the home base and second base—and each of these lines, with the exception of the two between first and second and second and third bases, is of a different color, as indicated in the drawings. The two lines between first and third bases are preferably of the same color, as they represent a comparatively unimportant

position in the game. On these various lines are indicated the position of the various men who have the field in the game. At various places along these lines also appear numbers and words, and also spots representing a ball, the purpose of which will be fully understood from the description of the game.

The indicator for designating the various moves is represented in Figs. 2 and 3. It consists of a block or any other suitable base, C, on the upper face of which is a circle, D, divided into blocks to correspond with number of colors on the game-board. Thus, in the present instance, the circle D is divided into thirteen blocks, which blocks are colored to correspond with the thirteen colors on the game-board. Within this circle D is a smaller circle, *d*, which is divided into as many blocks as there are squares of a color. Thus, in the present instance, this inner circle, *d*, is divided into eight blocks, which blocks are numbered from 1 to 8, inclusive. In the center of the block C is a post, E, on the top of which are pivoted two arrows, F and G, which arrows may be turned freely on said post and independent of each other, and are so marked as to render it easy to distinguish the one from the other. A preferred way of enabling them to be distinguished is as shown—viz., the arrow F is made light-colored, and the arrow G dark.

Having described the game-board and the devices for playing the game, I will now describe the game.

Two persons, A and B, play the game, and each one represents some base-ball club.

To determine which club has the first play, A, by striking one end of the arrows, spins them around, and when they stop one points, for instance, to 6, and the other to 3, making a total of nine. B now spins the arrows, and they stop, for instance, at 6 and 5, making a total of eleven, and B has the first play. They are now ready for first inning, with B's club at the bat, and A's in the field.

In the following description of the game I will endeavor to illustrate every possible move, and to provide for any contingency which may arise.

First inning.—B spins the arrows. One arrow stops on the line between two numbers or between two colors, (8 and 2;) therefore both arrows must be spun over again. This time the black arrow points to the color crimson, the white to the number 4. He counts four squares on the set of squares colored crimson. The fourth square contains a spot; consequently the player is out. B then spins again. The black arrow points to yellow, the white arrow to 3. He then reads on the third square in the set of yellow squares "1st base." He then places one of the wooden men on the first base and spins again. The indicator refers him to the third square in the crimson, which says "No. 14." He then moves the man on first base fourteen squares from first base, which brings it on the square No. 23. Next he places another man on the square No. 14. B spins again. He is referred to green No. 2, which says "1st base." He moves the man on 23 to 32, (nine squares.) This has a spot on it; therefore the man is out. He moves the man on 14 to 23, (nine squares,) and he then places a man on first base. B spins again. Black arrow stops on line between blue and yellow. He then spins over again, and is referred to purple No. 8, and is out. This makes the third out for B. Therefore A takes his turn. A spins. The arrows refer him to vermilion No. 8, and the man is out. A spins again, is referred to indigo No. 8, and is out. Next the indicator refers him to drab No. 4, and is out. This is the third out for A. This ends the first inning, neither A nor B having scored a run.

Second inning.—B spins, first, vermilion No. 2, and he places a man on first base; second, yellow No. 3, moves man on first base to second base and places another man on first base; third, gamboge (foul) No. 6, and it is out; fourth, crimson No. 2, moves man on second base twelve squares to No. 30, also man on first base twelve squares to No. 21, and it is out; then he places a man on No. 12; fifth, yellow No. 6, moves man on No. 30 to home, and scores a run; moves man on No. 12 to 21, and is out. This is the third out, and B scores a run. A spins, first, brown No. 5, places a man on second base; second, black arrow points to a line between two colors; spins over; third, drab No. 6, and is out; fourth, black (move) No. 2, moves man on second base two squares to No. 20; fifth, gamboge (foul) No. 7, is not out; sixth, crimson No. 2, moves man on 20 twelve squares to 32, and is out; places a man on No. 12; seventh, gamboge (foul) No. 5, is not out; eighth, indigo No. 6, moves man on 12 to 21, and is out. This is the third out for A and no runs scored.

Third inning.—B spins, first, yellow No. 2, is out; second, sepia No. 4, is out; third, purple No. 2, places a man on first base; fourth, purple No. 6, moves man on first base to second base and places a man on first base; fifth, purple No. 4, is out—three outs and no runs

scored. A spins, first, black No. 2. As he has no man on or between any of the bases, he can move none; second, yellow No. 5, is out; third, green No. 8, is out; fourth, black No. 3, can move no man; fifth, crimson No. 5, places a man on No. 12; sixth, vermilion No. 2, moves man from 12 to 21, and is out—third out; no runs scored.

Fourth inning.—B spins, first, sepia No. 4, is out; second, drab No. 4, is out; third, indigo No. 8, is out—three outs. A spins, first, green No. 7, places a man on first base; second, indigo No. 3, moves man from first base fourteen squares to 23 and places a man on No. 14; third, yellow No. 6, moves man from 23 to 32, and is out, moves man from 14 to 23, places a man on first base; fourth, purple No. 3, is out; fifth, blue (foul) No. 1, not out; sixth, indigo No. 2, is out—three outs and no runs scored.

Fifth inning.—B spins, first, red (foul) No. 7, is out; second, green No. 7, places man on first base; third, brown No. 3, is out; fourth, red (foul) No. 4, is out—three outs and no runs scored. A spins, first, sepia No. 6, is out; second, indigo No. 2, is out; third, red (foul) No. 4, is out—three outs and no runs.

Sixth inning.—B spins, first, red (foul) No. 4, is out; second, sepia No. 7, places man on third base; third, gamboge No. 2, is out; fourth, blue (foul) No. 8, is not out; fifth, indigo No. 3, moves man on third base to "home" and places a man on No. 14; sixth, vermilion No. 1, is out—three outs and one run scored. A spins, first, green No. 4, is out; second, indigo No. 8, is out; third, red (foul) No. 7, is out—three outs and no runs scored.

Seventh inning.—B spins, first, indigo No. 5, is out; second, blue (foul) No. 6, not out; third, yellow No. 3, places a man on first base; fourth, drab No. 5, moves a man from first base to third base and places a man on second base; fifth, black (move) No. 5, moves man on third base to No. 32 and is out, moves man on second base to No. 23; sixth, purple No. 7, is out—three outs and no runs. A spins, first, blue (foul) No. 4, is out; second, blue (foul) No. 6, is not out; third, drab No. 8, scores one run; fourth, green No. 4, is out; fifth, blue (foul) No. 3, is out—three outs and one run scored.

Eighth inning.—B spins, first, green No. 8, is out; second, blue (foul) No. 8, is not out; third, sepia No. 5, is out; fourth, gamboge No. 1, not out; fifth, vermilion No. 1, is out—three outs and no runs. A spins, first, sepia No. 8, scores one run; second, red (foul) No. 5, is out; third, purple No. 4, is out; fourth, gamboge No. 1, is not out; fifth, green No. 8, is out—three outs and one run.

Ninth inning.—B spins, first, red (foul) No. 5, is out; second, red (foul) No. 5, is out; third, drab No. 3, places a man on No. 15; fourth, brown No. 8, scores two runs; fifth, sepia No. 5, is out—three outs and two runs scored. A spins, first, red (foul) No. 5, is out; second,

sepia No. 4, is out; third, brown No. 6, is out—three outs and no runs. End of game. Score: B four runs, A two runs.

	1	2	3	4	5	6	7	8	9	Total.
B	0	1	0	0	0	1	0	0	2	4
A	0	0	0	0	0	0	1	1	0	2

This completes the ninth inning, and shows a score of 4 to 2 in favor of B. If the score is even at the ninth inning, the game is continued until one side wins.

I do not confine myself to any definite arrangement of colors, as other arrangements than that above described may be employed, it only being necessary to have the required number of colors. Furthermore, I do not confine myself to any fixed number of squares, as the number of same may be altered to suit the manufacturer or the player of the game.

The printing, writing, signs, and characters, within certain limits, may obviously be changed, as may also the position of said writing, printing, characters, or signs.

The foul and other ends may be dispensed with, and the diamond, which is the main feature, be retained.

The pointers need not be of an arrow shape, but may be plain or otherwise, as desired. So, also, instead of one being light and the other dark, they may be distinguished in any suitable manner. So, also, for the colors and numbers on the game-board and indicator, other distinguishing signs or characters may be employed without departing from the principles of the main features of my invention.

I am aware that a game-board has been heretofore made on which to play a game representing part of a field base-ball game; but in that game the various moves are made entirely by characters on an indicator provided with a revolving pointer, and in that game none but base moves can be made; and I therefore lay no claim to that description of indicator, nor for its combination with those portions of a base-ball game therein shown.

While the various features of my invention are preferably employed together, one or more of the same may be employed without the remainder. When desired, one or more of the features of my invention may be employed in connection with a game other than that specifically herein described.

Having thus described my invention, what

I claim as new, and desire to secure by Letters Patent, is as follows:

1. A base-ball game-board consisting of a number of appropriate rows or sets of differently-colored squares arranged to represent a base-ball diamond, substantially as and for the purposes described. 60

2. A base-ball game-board consisting of a number of appropriate rows or sets of differently-colored squares arranged to represent a base-ball diamond and different field positions of a base-ball game, substantially as and for the purposes described. 65

3. A base-ball game consisting of a board composed of variously-colored sets of squares arranged to represent a base-ball diamond and various field positions, in combination with an indicator provided with a circle consisting of the colors employed on the board, and appropriate pointers to designate one of the colors on said indicator, substantially as and for the purposes described. 75

4. The herein-described base-ball game-board, consisting of a number of variously-colored sets of squares arranged to represent a base-ball diamond and the various field positions, a portion of said squares being provided with numbers and characters, substantially as described, in combination with an indicator having a circle composed of the various colors employed on the board, and another circle consisting of a number of blocks or spaces, each block or space being provided with a number, and two pointers—one light and the other dark—arranged to be turned on a central pivot and designate a certain color and number, substantially as and for the purposes described. 80

5. A base-ball game-board laid off substantially as hereinbefore described, in combination with an indicator having a circle composed of the various colors employed by the board, and another circle consisting of a number of spaces, each space being provided with a number or designating character, and two pointers, designated from each other in a suitable manner, arranged to turn on a central pivot, and designate, respectively, a certain color or character, as the case may be, substantially as and for the purposes described. 85 90 95 100

ROBERT B. B. FOOTE.

Witnesses:

J. WM. STREHLL,
O. M. HILL.