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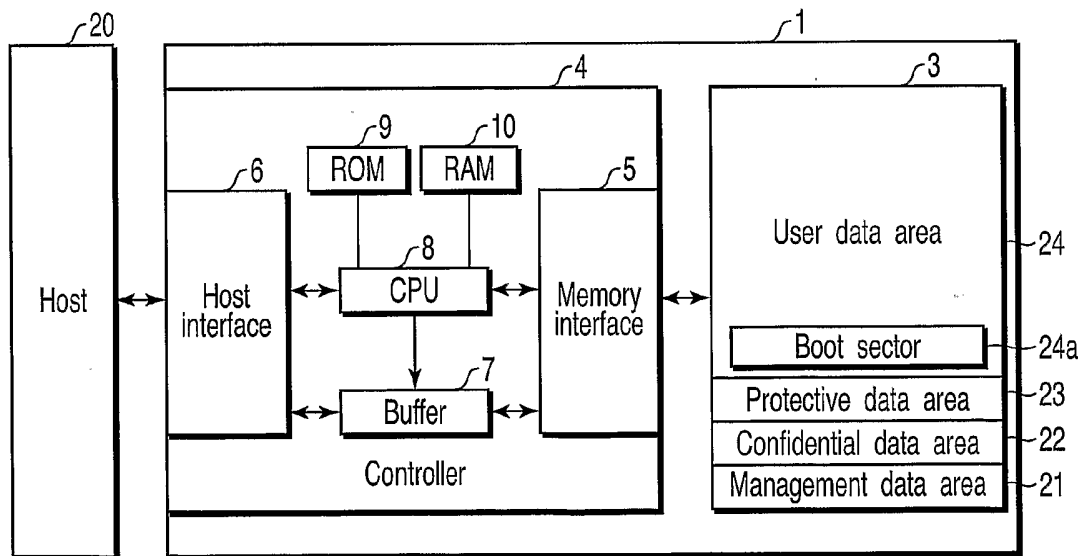
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(54) Title: FILE STORAGE DEVICE, HOST APPARATUS, METHOD OF FORMATTING NONVOLATILE SEMICONDUCTOR MEMORY, AND METHOD OF WRITING DATA IN NONVOLATILE SEMICONDUCTOR MEMORY



(57) Abstract: A file storage device includes a nonvolatile semiconductor memory which is accessed by a file system of a host apparatus. The nonvolatile semiconductor memory has a user data area. The user data area is accessible by the file system. Device information indicates that the nonvolatile semiconductor memory is a nonvolatile semiconductor memory and is written in the user data area.

D E S C R I P T I O N

5 FILE STORAGE DEVICE, HOST APPARATUS, METHOD
OF FORMATTING NONVOLATILE SEMICONDUCTOR
MEMORY, AND METHOD OF WRITING DATA IN
NONVOLATILE SEMICONDUCTOR MEMORY

CROSS-REFERENCE TO RELATED APPLICATIONS

10 This application is based upon and claims the
benefit of priority from prior Japanese Patent
Application No. 2004-268723, filed September 15, 2004,
the entire contents of which are incorporated herein by
reference.

Technical Field

15 The present invention relates to a method of
controlling a nonvolatile semiconductor memory,
particularly to a method of controlling a nonvolatile
semiconductor memory having a predetermined size of a
block to be erased.

20 Background Art

There has been used a memory card using a flash
memory (nonvolatile semiconductor memory) as a
recording medium of music data or video data. A FAT
file system, which allocates data to recordable areas
25 regardless of the address of the recordable areas, is
used as a file system of the memory card. Jpn. Pat.
Appln. KOKAI Publication No. 7-141479 discloses that
FAT file system is adopted in the file system for the
flash memory.

NAND flashTM memory may be typically used as a example of the flash memory for use in the memory card. In the NAND flashTM memory, data can be erased only in block unit basis. Thus, to rewrite only a part of the data stored in a block, it is necessary to write a new write data to a new erased block and to copy data, which are not to be rewritten, from the old block containing the old data (that are to be changed to new data) to the new block. This process is called "move accompanying write (involved data copy)". The move accompanying write involves an operation of copying data that is not to be rewritten. Consequently, frequent move accompanying write operations drastically increase overhead.

In the FAT file system, the rewriting of FAT data occurs every time cluster data of a file is rewritten. Therefore, when the FAT file system is adopted for the file managing the NAND flashTM memory, every time the cluster data is rewritten, the moving write occurs, and a file rewriting speed drops.

Disclosure of Invention

According to a first aspect of the present invention, there is provided a file storage device comprising a nonvolatile semiconductor memory which is accessed by a file system of a host apparatus, the nonvolatile semiconductor memory having a user data area which is accessible by the file system and in

which device information indicating that the nonvolatile semiconductor memory is a nonvolatile semiconductor memory is written.

According to a second aspect of the present invention, there is provided a host apparatus into which a file storage device having a nonvolatile semiconductor memory whose data is erased by erasure block is inserted, the nonvolatile semiconductor device having a user data area which is accessible by a file system which manages data of the nonvolatile semiconductor memory, the host apparatus logically formatting the nonvolatile semiconductor memory in accordance with the file system, reading information of a size of the erasure block from the file storage device, and writing a block size information which indicates a size of the erasure block into the user data area during logical format.

According to a third aspect of the present invention, there is provided a method of formatting a nonvolatile semiconductor memory in which data is written by write page and erased by erasure block and which has a user data area accessible by a file system, the method comprising: reading information of a size of the erasure block from the nonvolatile semiconductor memory; and writing a block size information which indicates the size of the erasure block in the user data area in accordance with the file system.

According to a fourth aspect of the present invention, there is provided a method of writing data in a nonvolatile semiconductor memory in which data is erased by erasure block which comprises write areas and in which erasure block size information indicating a size of the erasure block is stored, the method comprising: reading the erasure block size information; and writing data in the write areas in accordance with the erasure block size information.

10 Brief Description of Drawings

FIG. 1 is a perspective view schematically showing configurations of devices mounted in a memory card according to an embodiment of the present invention;

FIG. 2 is a block diagram showing a constitution including a host apparatus and the memory card according to the embodiment of the present invention;

FIG. 3 is a diagram showing a data arrangement of a flash memory according to the embodiment of the present invention;

FIG. 4 is a diagram showing a parameter in a BPB according to the embodiment of the present invention;

FIG. 5 is a flowchart showing an operation at a time when a host formats the memory card according to the embodiment of the present invention;

FIG. 6 is a flowchart showing a procedure of writing process of a file according to the embodiment of the present invention;

FIG. 7 is a flowchart showing the procedure of the writing process according to the embodiment of the present invention;

FIG. 8 is a flowchart showing a procedure of recovery process according to the embodiment of the present invention;

FIG. 9 is a diagram showing an outline of area division of a storage device, and storage area division inside the storage device when viewed from a host apparatus side;

FIG. 10 is an explanatory view showing movement of data according to the embodiment of the present invention;

FIG. 11 is a diagram showing a performance curve according to the embodiment of the present invention;

FIG. 12 is a diagram showing an example of file system update during recording in real time according to the embodiment of the present invention; and

FIG. 13 is a diagram showing an example of AU classification with respect to a memory area according to the embodiment of the present invention.

Best Mode for Carrying Out the Invention

An embodiment of the present invention will be described hereinafter with reference to the drawings.

[1] Configuration

FIG. 1 is a perspective view schematically showing the configuration of devices mounted in a memory card

according to an embodiment of the present invention.

A memory card 1 has a printed circuit board (PCB) 2, and a NAND type flash memory 3 and a controller 4 which are arranged on the PCB 2. Functional blocks such as a central processing unit (CPU) 8 and a read-only memory (ROM) 9 are mounted in the controller 4. These devices will be described later in detail.

The NAND type flash memory (referred to as a flash memory below) 3 may be a binary memory that stores 1-bit information in one memory cell or a multivalued memory that stores 2-or-more-bit information in one memory cell. In contrast to the example shown in FIG. 1, the flash memory 3 and the controller 4 may be arranged on the same large-scale integration (LSI) substrate.

FIG. 2 is a block diagram showing a configuration including a host and the memory card. Elements common to FIGS. 1 and 2 are denoted by the same reference numerals.

The host (referred to as a host below) 20 comprises hardware and software (system) used to make accesses to the inserted memory card 1.

When connected to the host 20, the memory card 1 is supplied with power to operate and execute a process corresponding to an access from the host 20. The memory card 1 has the NAND type flash memory 3 and controller 4 as previously described.

The flash memory 3 is a nonvolatile semiconductor memory for which the size of each erase unit (block) is specified as 256 kB and which writes and reads, for example, every 16-kB data. The flash memory 3 is
5 manufactured using, for example, a 0.09- μm process technique. That is, a design rule for the flash memory 3 is less than 0.1 μm .

The controller 4 has a function for managing the internal physical state of the flash memory 3 (the
10 physical address and ordinal number of sector address data in the flash memory 3 or what block is in an erased state). In addition to CPU 8 and ROM 9, a memory interface section 5, a host interface section 6, a buffer 7, and random access memory (RAM) 10 are
15 mounted in the controller 4.

The memory interface section 5 executes an interface process between the controller 4 and the flash memory 3. The host interface section 6 executes an interface process between the controller 4 and the
20 host 20.

The buffer 7 temporarily stores a fixed amount of data (for example, one page) when data transmitted by the host 20 is written to the flash memory 3 and when data read from the flash memory 3 is transmitted to the
25 host 20.

The CPU 8 is responsible for operations of the whole memory card 1. When, for example, the memory

card 1 is powered on, the CPU 8 loads firmware (control program described later) stored in ROM 9, into RAM 10 to execute a predetermined process. In accordance with a control program, CPU 8 creates various tables (described later) on RAM 10 and receives a write command, a read command, and an erase command from the host 20 to execute a predetermined process on the flash memory 3 or to control a data transfer process through the buffer 7.

ROM 9 stores, for example, control programs controlled by CPU 8. RAM 10 is used as a work area for CPU 8 to store control programs and various tables.

FIG. 3 is a diagram showing a flash memory (that is, the NAND type flash memory in the memory card 1) and a data arrangement. Each page (recording unit area) in the flash memory 3 has 2112 B (512 B of data storage section $\times$ 4 + 10 B of redundant section $\times$ 4 + 24 B of management data storage section). One erase unit (that is, 256 kB + 8 kB) is composed of 128 pages. In the description below, for convenience, the erase unit of the flash memory is 256 kB.

Further, the flash memory 3 has a page buffer used to input and output data to and from the flash memory 3. The page buffer has a storage capacity of 2112 B (2048 B + 64 B). During a data write operation or the like, the page buffer inputs or outputs data to or from the flash memory in one page unit, which corresponds to

the storage capacity of the page memory.

To provide a practically effective memory card,
the flash memory 3, shown in FIG. 3, desirably has a
storage capacity of at least 1 Gbit. If the flash
5 memory 3 has a storage capacity of, for example,
1 Gbit, it has 512 256-kB blocks.

Although FIG. 3 illustrates that the erase unit is
a 256-kB block, it is effective in a practical sense to
construct the flash memory whose erase unit is, for
10 example, a 16-kB block. In this case, each page has
528 B (512 B of data storage section + 16 B of
redundant section). One erase unit (that is, 16 kB +
0.5 kB (k is 1024) corresponds to 32 pages.

Regions of the flash memory in which data is
15 written are classified into areas according to saved
data. The flash memory 3 has a user data area 24, a
management data area 21, a confidential data area 22,
and a protective data area 23 as areas in which data is
written.

20 The user data area 24 is an area that the file
system in the host 20 can freely access and stores user
data.

The protective data area 23 stores important data
and can be accessed only if the host 20 is validated
25 through the mutual authentication between the memory
card 1 and the host 20 connected to the memory card 1.

The management data area 21 mainly stores

management information on the memory card 1 and card
information on the memory card 1 such as security
information and a media ID.

5 The confidential data area 22 is an area to which
key information used for ciphering and confidential
data used for authentication are saved and which can be
accessed by the host 20.

When a host 20 formats a storage medium (flash
memory 3, etc.) of a storage device (memory card 1,
10 etc.), the host 20 (file system) writes physical
parameters (attribute) of a storage medium as a part of
a BIOS parameter block (BPB). The BPB is data used for
management, is written in a boot sector of the storage
medium and is used by the file system. The file system
15 reads the BPB at a boot, and recognizes the parameters
of the storage medium. In the memory card 1 of FIG. 2,
the BPB is written in a boot sector 24a in a user data
area 24.

FIG. 4 shows the parameters in the BPB according
20 to one embodiment of the present invention. FIG. 4
shows the BPB when the file system is a FAT 32. As the
BPB, there are written the parameters of an OEM name,
sector size, sector number/cluster, reserved sector
number, the number of FATs, media descriptor, sector
25 number/FAT, sector number/track, head number, hidden
sector number, total big sector number, big sector
number/FAT, extended flag, file system version, first

cluster of a route, file system information sector
position, backup boot sector position, drive ID,
extended boot sign, serial number, volume name, file
system type, flash device flag (FDF), erasure block
size (EBS), write page size, recording unit (RU) size,
5 allocation unit (AU) size, write performance Pw, and
data move performance Pm.

The flash device flag, the erasure block size, the
write page size, RU size, AU size, write performance
10 Pw, and data move performance Pm are not written in a
conventional BPB. The flash device flag indicates
whether or not the storage medium which stores the
parameter is a flash memory device having the erasure
block and write page sizes. For example, when the
15 flash device flag is "0", it is indicated that the
storage medium is not a flash memory device (floppy
(registered trademark) disc, hard disk, etc.). When
the flash device flag is "1", it is indicated that the
storage medium is the flash memory device having the
20 erasure block and write page sizes.

The erasure block size, when the storage medium is
the flash memory device, shows the size of the erasure
block, for example, by 512 B. In an SDTM memory card
using a NAND flashTM memory whose erasure block size is
25 512 kB, this field has a value of 1024.

The write page size, when the storage medium is
the flash memory device, shows the page size, for

example, by 512 B. In an SDTM memory card using a NAND flashTM memory whose page size is 2 kB, this field has a value of 4.

The definition of RU size, AU size, write performance Pw, and data move performance Pm will be described later.

[2] Operation when the host formats the memory card

An operation when the host 20 formats the memory card will be described with reference to FIG. 5.

When the memory card 1 is inserted in a slot of the host 20, the host 20 recognizes that the memory card 1 has been inserted (step ST101).

Next, the host 20 reads the management data which the FAT file system uses from the memory card 1 (step ST102). If the management data for the FAT file system is not read, that is, the flash memory 3 is not formatted, the host 20 displays in a display disposed in the host 20 a selection dialog indicating whether or not to format the flash memory 3 (step ST103). When a user selects the formatting of the flash memory 3, the host 20 starts formatting the flash memory 3. Note that even when the flash memory 3 is formatted, the user can command the host 20 to format the memory.

Next, the host 20 secures a boot sector, a directory area, a FAT area, and a data area in a user data area 34 of the flash memory 3 (step ST104).

Next, the host 20 writes the BPB in the boot sector (step ST105). The same operation as the conventional technique is performed to acquire the parameters of the OEM name, sector size, sector
5 number/cluster, reserved sector number, the number of FATs, media descriptor, sector number/FAT, sector number/track, head number, hidden sector number, total big sector number, big sector number/FAT, extended flag, file system version, first cluster of the route,
10 file system information sector position, backup boot sector position, drive ID, extended boot sign, serial number, volume name, and file system type.

A method of acquiring the parameters of the flash device flag (FDF), the erasure block size (EBS), the
15 write page size, the write performance Pw, and the data move performance Pm now will be described.

The host 20 sends to the memory card 1 a command for obtaining information of the flash memory 3 in the memory card 1. This command is prepared according to a
20 standard in when the memory card 1 is the SDTM memory card.

When the host receives the information of the flash memory 3 from the memory card 1, the host 20 takes the information of the erasure block size, the
25 write page size, the write performance Pw, and the data move performance Pm from the received information. The host 20 uses the acquired information to write the

erasure block size, the write page size, the write performance P_w , and the data move performance P_m as a part of the BPB in the boot sector.

5 If a storage device does not support any command to send the host 20 the erasure block size, the write page size of the memory, the write performance P_w , and the data move performance P_m , the user of format software manually sets these values to the host 20, and the format software sets the value to the BPB.

10 How to set the parameters of the RU size and the AU size now will be described. RU and AU are idea which the host 20 uses to execute management on the flash memory 3, such as writing data. Therefore, the sizes of RU and AU are already set in the host 20 and
15 the host 20 knows these values. The host 20 set these values to the BPB when it formats the flash memory 3.

[3] File Writing Operation

File write process will be described with reference to FIG. 6.

20 The host 20 refers to the flash device flag (FDF) of the BPB, and checks whether or not the storage medium is a flash device (step ST201).

When the storage medium is not the flash device, the host 20 (file system software in the host 20)
25 performs random write processing in the same manner as in the usual floppy (registered trademark) disc or the hard disk without taking erasure block size or the like

into consideration (step ST202).

When the storage medium is the flash memory, the host 20 performs the file writing in the following method.

5 The host 20 acquires the information of the erasure block size and the write page size of the BPB (step ST203).

 The host 20 searches the FAT by erasure block size, which the BPB teaches, to search for a block
10 (clean block) which does not include any used cluster (step ST204).

 The host 20 performs the file writing while preferentially allocating file data to the clean block (step ST205). During writing, the file system
15 preferably writes the file data by a data size which is integer times as large as the write page size described in the BPB. Accordingly, it is possible to prevent the file system from random-page-writing in the erasure block, and to improve a data write speed.

20 [4] File writing operation which enables recovery
 Next, there will be described a writing method and a recovery method which enables to recover the file when writing of a stream file in real time is not completed in the FAT file system.

25 The host 20 writes the file in the following procedure during the file writing. A Procedure of write processing will be described with reference to a

flowchart of FIG. 7.

The host 20 searches the largest one (largest continuous area) from areas which only contain continuous clean blocks based on the erasure block size and the FAT registered in the BPB (step ST301).

When the size of the searched largest continuous area is large enough for writing the stream file, it is determined that the stream file be written into the largest continuous area, and moreover a tentative FAT for the stream file to be written is written beforehand (step ST302).

If the size of the largest continuous area is not large enough for writing the stream file, a conversion table may be changed to make the logical addresses of blank areas continuous in order to secure area for writing the stream file.

The host 20 successively writes a file entity from a lower address sectors to higher ones (step ST303). During the writing, no FAT is updated. This can prevent a write speed drop which is accompanied by FAT update. At the writing time, the memory card 1 records in redundant area in a page the flag which indicates that data has been written in the page.

When the stream writing in real time ends (step ST304), the file size is determined (step ST305). The tentative FAT is rewritten into a final FAT based on the determined file size and then writing file is

closed (step ST306).

When the file writing is not completed because of some kind or another factor (hardware trouble, etc.), that is, when the writing of the final FAT is not
5 completed, the host 20 recovers the file in the following procedure. The procedure of recovery processing will be described with reference to FIG. 8.

A start position of the cluster of the file entity is recognized in accordance with the tentative FAT
10 (step ST311).

The host 20 recognizes a final position of the written area in accordance with the written/non-written flag (step ST312).

The host determines as a size of a recovery file an area ranging from the cluster start position to the
15 final write position recognized in the step ST312 (step ST313).

The tentative FAT is updated into a formal FAT based on the determined file size (step ST314).

20 According to the above-described write processing and recovery processing, the file can be recovered up to at least a recorded position even if writing of the stream file in real time, such as dynamic picture photographing by a video camera, is not completed
25 because of a hardware trouble of a host apparatus or the like, and a file structure becomes incomplete.

Note that defragmentation process may be performed

before the step ST301 to secure the continuous area for writing the stream file. When the defragmentation process is performed, an efficiency of write control is improved.

5 [5] Performance Parameter

The file system in the host 20 can calculate a file writing parameter using the RU size, AU size, write performance Pw, and data move performance Pm. These performance parameters and a calculation using the performance parameter will now be described. The SDTM memory card will be described as an example of the memory card 1.

[5-1] Definition of performance curve

[5-1-1] Division of memory area

15 First, division of memory area by the host 20 and the memory card 1 will be explained below. Because this is necessary for the explanation of the performance curve used for specifying a performance parameter.

20 The host 20 divides the memory area into a unit calling 16 kB recording unit (RU) to write data such as video data for each RU. Specifically, the RU (write unit area) is equivalent to a unit written by a one-time multi-block write command.

25 For example, the RU is the same as a cluster defined by an SDTM file system, or has a size of integer multiples of the cluster. The unit of the RU

may be set as 32 kB, 64 kB, 128 kB, etc.

FIG. 9 shows the division of the memory area of the flash memory 3 assumed by the host 20, and the actual division of the memory area by the memory card 1. The left side of FIG. 9 corresponds to division of the memory area assumed by the host 20. On the other hand, the right side of FIG. 9 corresponds to actual division of the memory area by the memory card 1.

As seen from FIG. 9, an RU 32 is a memory unit when viewed from the host 20. An allocation unit (AU) 31 is defined as a set of several RUs 32. The AU (management unit area) is a management unit, and is defined as a unit used for dividing all memory area of the memory card 1 into an AU size S_{AU} .

The page 34 and the RU 32 have no need of corresponding with each other. The RU 32 may be set to integer multiples of the page 34. Likewise, the Au size S_{AU} is integer multiples of the RU size. The AU 31 may be set to integer multiples of the block 33.

[5-1-2] How to determine performance curve

The performance curve will be described below with reference to FIG. 10 giving the following case as an example. Namely, the host 20 successively writes RU unit data from the position A to the position B in the memory area.

Typically, the area from A to B corresponds to the AU 31. In the following description, data is newly

written into the AU including used RU 31 as an example.
As shown in FIG. 10, a logic address of the AU 31 is
set as LA. When data is newly written to each RU 32 of
the AU 31, the following work is actually required.

5 First, data in RU(s) 32 (shown by "Used" in FIG. 10)
which holds data in the existing physical block PAA is
written into RU(s) 32 of another physical block PAB.
Next, new write data must be written thereto. Then,
the physical block PAB is newly mapped onto the logic
10 address LA.

Time of newly writing data to RU 32 (shown by
"Free" in FIG. 10) which initially holds no data
corresponds to write time. The write time is defined
as write performance Pw.

15 On the other hand, when already written data is
copied to another RU 32, time is taken to read data
from the old RU 32 (e.g., RU 32a) in addition to time
of writing data to the RU32 (e.g., RU 32b) of the new
physical block PAB.

20 When the used RU 32 exists in the old physical
block PAA, the used RU 32 is skipped and data is
written into a free RU32 (e.g., RU with "Data 3").
Data in the used RU 32 need to be written into
destination RU 32 (e.g., RU 32b) before new data is
25 written. Write of new data is stopped while the data
in the used RU 32 is moved. Time spent for the
operation is defined as data move performance Pm.

Thus, the total time spent for writing new data is the sums of the total write time and the total move time.

From the foregoing explanation, when average performance $P(Nu)$ is formularized, the following mathematical expression 1 is obtained.

[Mathematical expression 1]

Average performance: $P(Nu)$

$$= [Sc \times (Nt - Nu)] / [Sc \times (Nt - Nu) / Pw + Sc \times Nu / Pm]$$

$$= [(Nt - Nu) \times Pm \times Pw] / [(Nt - Nu) \times Pm + Nu \times Pw]$$

where,

Sc: Size of RU

Nt: Total number of RUs successively written from A to B (Number of RUs forming AU)

Nu: Number of used RUs between A and B (number of used RUs included in AU)

Pw: Write performance (unit: MB/sec)

Pm: Move performance (unit: MB/sec)

The write performance Pw varies depending on program time of the memory card 1 (flash memory 3). Moreover, the write performance Pw is defined as the lowest value of an average of the performance when write is continuously executed to all RUs 32 of AU 31 which consists of free RUs 32.

The move performance Pm is defined as the lowest value of an average move performance. The move

performance P_m is calculated as an average when continuous RUs 32 are moved to form one completed AU 31. The move time is defined on the side of the back-end. If the memory card 1 has no need of moving the RU 32, the move performance P_m is defined as being infinite. This is expressed as " $1 / P_m = 0$ ".

Moreover, the move performance P_m varies depending on read time described later and data move in addition to the program time of the flash memory 3.

The following two values are defined when it comes to read performance.

1) Read performance with respect to data

Read performance with respect to data (hereinafter, referred to as read performance) P_r is defined as the lowest value of an average of performance when reading data by RU 32 at random. The average may be calculated based on 256-time random reads by the RU 32. Moreover, the worst case should be considered in the time spent for making corrections using an error correcting code (ECC) with respect to each block 33. The read performance P_r must be larger than or at least equal to the write performance P_w

2) Read time of file system (FAT)

Read time $T_{FR}(4kB)$ of file system such as a file allocation table (FAT) is defined as the maximum time when reading a 4kB FAT. In this case, FAT read must be possible during AU write. This is because, considering

the case of real time recording, the host 20 must read out FAT between AU writes. Moreover, the worst case should be considered in the time spent for making corrections using an ECC with respect to each block 33.

5 FAT read time with respect to file system size (FR size) S_{FR} is expressed using CEIL function as follows.

FAT read time with respect to file system size S_{FR} [kB]: $T_{FR}(S_{FR})$

$$10 \quad = \left\lceil \frac{S_{FR}}{4kB} \right\rceil \cdot T_{FR}(4kB)$$

$\lceil x \rceil$ represents the CEIL function which converts decimal fraction x to the smallest integer more than or equal to x .

FIG. 11 shows the performance of the memory card 1 calculated according to the mathematical expression 1. In FIG. 11, there is shown the performance when the number N_t of RUs 32 forming the AU 31 is set as 16.

As seen from FIG. 11, performance (vertical axis) is determined for each used RU ratio r (horizontal axis). Then, the performance of each used RU ratio r is connected, and thereby, a performance curve is obtained.

The performance curve is specified using the write performance P_w and the move performance P_m . The write performance P_w is equivalent to full performance when the used RU ratio $r = 0$.

The used RU ratio r is expressed as the following mathematical expression using the number of N_t of RUs

32 of the AU 31 and the number Nu of used RUs 32.

$$r = Nu / Nt$$

This equation is also expressed as follows.

$$Nu = r \times Nt$$

5 The used RU ratio r varies in a range from 0 to 1.
When $r = 0$, this means that all RUs 32 are unused. On
the other hand, when $r = 1$, this means that all RUs 32
are used, that is, performance is 0; in other words,
 $P(1) = 0$ is given.

10 It can be seen that any performance curves passes
through the point (1, 0). When rewriting the
mathematical expression 1 using "r", the following
mathematical expression 2 is obtained.

[Mathematical expression 2]

15 Average performance curve: $P(r)$
$$= [(1 - r) \times Pw \times Pm] / [r \times Pw + (1 - r) \times Pm]$$

Where, $0 \leq r \leq 1$

 The performance is plotted using the expression 3,
and thereby, the performance curve shown in FIG. 11 is
20 obtained.

[5-2] Parameter relevant to file system update
during recording

 File system update is inserted into the write
sequence, and thereby, general (actually obtained)
25 write performance decreases. For this reason, the host
20 requires parameters relevant to file system update
when calculating the performance of the memory card 1

as described later. The host 20 can calculate the reduction of actual performance by the influence that the file system update is inserted into the write sequence.

5 FIG. 12 shows a typical sequence of file system update during real time recording. In the following description, FAT is used as a typical example of the file system.

 The update of the file system (FAT) possibly
10 occurs after any write to RUs 32. FAT is periodically updated. The number of RUs 32 written between certain file system update and the next file system update is specified by file system update period T_{FU} . The number of RUs 32 written between the file system updates is
15 Nd.

 A FAT write cycle comprises three write operations. In FIG. 12, FAT1 and FAT2 denote FAT information write to FAT1 and FAT2 using one multi-block write command, respectively. File system (FAT)
20 write may be started from arbitrary byte address, and may be defined as write ranging from 16 kB to arbitrary length.

 In FIG. 12, DIR denotes Directory Entry. The DIR is generated prior to recording, and write is made to
25 only 512B portion having change directory entry. File system write time T_{FW} is defined as the total time of file system write cycle, that is, the total write time

of the FAT1, FAT2 and DIR. The file system write time T_{FW} changes depending on the specifications of the controller 4.

[5-2-1] Conditions of measuring an average of file
5 system write time T_{FW}

The File system write time T_{FW} is defined as a value obtained from the average of some measuring values. The following mathematical expression 3 is used for specifying average file system write time
10 $T_{FW}(\text{ave.})$. As seen from the following mathematical expression 3, the worst value of the average value of arbitrary eight-time file system write cycles is used as the average file system write time $T_{FW}(\text{ave.})$.

[Mathematical expression 3]

15 Average file system write time: ($T_{FW}(\text{ave.})$)
$$= [\max (T_{FW}(1) + T_{FW}(2) + \dots T_{FW}(7) + T_{FW}(8))] / 8$$

[5-3] Operation sequence of host when executing real-time recording and requirements

[5-3-1] Operation sequence of host when executing
20 real-time recording

When executing real-time recording, the host 20 carries out a write operation while executing calculations according to the following sequence using the performance curve, class and parameters.

25 Preferably, the host 20 carries out the following sequence when executing real-time recording.

(1) Determine performance (hereinafter, referred

to as application performance) P_a requested from application included in the host 20.

(2) Select a proper number N_d of write RUs between file system updates.

5 (3) Determine a card performance P_c required for realizing the application performance P_a , considering file system update.

(4) Determine the maximum used RU ratio $r(P_c)$.

(5) Classify AU 31 into AU_{fast} and AU_{slow} .

10 (6) Estimate available record time T_{rec} .

(7) Adjust the number N_d of RUs written between file system updates. When the number N_d of RUs written between file system updates is larger, performance improves.

15 (8) When sufficient performance and sufficient available record time are not obtained after these calculations, card erase is required.

The specific method of carrying out the operations (1) to (8) and the requirements of the host 20 will be described below.

[5-3-2] Performance calculation method with file system update

A typical file system (FAT) update cycle sequence in real time recording is as shown in FIG. 12. It is preferable that the host 20 carries out the sequence in the file system update.

[5-3-2-1] Card performance conditions considering

file system update

The host 20 determines the card performance P_c required for satisfying P_a from the application performance P_a and average file system write time T_{FW} .

5 As described above, the file system write sequence is inserted, and thereby, the total write performance worsens. Thus, the host 20 requires a card giving a card performance P_c higher than the application performance P_a in general.

10 The application performance P_a and card performance P_c required for satisfying P_a (hereinafter, card performance) are expressed by the following mathematical expressions 6 and 7, respectively.

[Mathematical expression 4]

15 Performance requested by application: P_a
$$= (S_c \times N_d) / (S_c \times N_d / P_c + T_{FW})$$

[Mathematical expression 5]

Card performance P_c required for satisfying P_c :
$$= (S_c \times N_d \times P_a) / (S_c \times N_d - P_a \times T_{FW})$$

20 The card performance P_c varies depending on the number N_d of write RUs between file system updates. As seen from FIG. 12, the number N_d of write RUs between file system updates varies depending on a frequency of file system update. Thus, the frequency of file system
25 update affects the card performance P_c . The method of determining the frequency of file system update will be described in the following [5-3-2-2].

[5-3-2-2] Condition of file system update period

File system (FAT) update time (from file system update to next file system update) is determined by inserting file system write sequence in data transfer.

5 Therefore, the file system update period depends on write speed; however time accuracy is not important. A simple method may be employed so that the host 20 simply calculates the file system update period.

10 The file system update period is expressed using the following mathematical expression 6.

[Mathematical expression 6]

File system update period: T_{PF}

$= S_c \times N_d / P_a$

$= S_c \times N_d / P_c + T_{FW}(\text{ave.})$

15 The host 20 may adjust the number of RUs written between file system updates considering a reduction of card performance resulting from file system write. In this case, the file system update period T_{PF} is preferably one second or more.

20 When a larger number of RUs is selected, the card performance P_c approaches the application performance P_a . By doing so, the memory card 1 having low performance is capable of satisfying the application performance P_a .

25 [5-3-3] Classification of allocation unit (AU)

The host 20 determines which AU 31 is available for real time recording. In other words, host 20

determines whether or not each AU 31 satisfies the requested card performance P_c . The performance of each AU 31 changes depending on the used RU ratio as seen from FIG. 11. Therefore, each AU 31 is determined using the used RU ratio as a threshold value.

[5-3-3-1] Maximum used RU ratio

As shown in FIG. 10, if the write start position A and the write end position B are at the boundary of the AU 31, the performance of the AU 31 is calculated using mathematical expression 2.

Thus, it is possible to lead the maximum used RU ratio $r(P_c)$ from the card performance P_c as the inverse function of mathematical expression 2.

AU 31 having a used RU ratio r less than the maximum used RU ratio $r(P_c)$ is an AU 31 satisfying the card performance P_c . The smaller used RU ratio r the AU 31 has, the more suitable to real time recording. The AU 31 is classified into AU_{fast} and AU_{slow} using the maximum used RU ratio $r(P_c)$ as the boundary, as described below.

The maximum used RU ratio $r(P_c)$ is expressed using the following mathematical expression 7.

[Mathematical expression 7]

Maximum used RU ratio: $r(P_c)$

$$= [(P_w - P_c) \times P_m] / [(P_w - P_m) \times P_c + P_w \times P_m]$$

[5-3-3-2] Classification of AU into two categories

The host 20 classifies the AU 31 into two

categories. One is AU_{fast} (adaptive management unit area). This AU 31 has a rate sufficient to executing real-time recording with the card performance Pc.

Another is AU_{slow} (non-adaptive management unit area).

5 This AU 31 is not suitable to real-time recording because the memory area is too fragmented.

The host 20 counts the number Nu of used RUs for each AU 31, and thereafter, calculates a used RU ratio r from the number Nu of used RUs. It is determined
10 whether the AU is AU_{fast} or is AU_{slow} using the following mathematical expression 8.

[Mathematical expression 8]

If $Nu / Nt < r(Pc)$, AU is AU_{fast}

If $Nu / Nt \geq r(Pc)$, AU is AU_{slow}

15 Specifically, if (number Nu of used RUs) / (total number Nt of RUs in AU) is less than the maximum used RU ratio r(Pc), AU is classified as AU_{fast}. On the other hand, if the Nu / Nt is equal to or more than the maximum used RU ratio r(Pc), AU is classified as
20 AU_{slow}.

FIG. 13 shows allocation of the AU 31 in the memory area, and shows distribution in the two kinds of memory area of the AU 31. The uppermost AU 31 includes file system; for this reason, it is an area, which is
25 not suitable to real time recording. Therefore, the uppermost AU 31 is classified as AU_{slow}. Moreover, directory entry should not be created in the AU 31

recording data.

AU1 and AU4 do not include file system; however,
it is determined that they are too fragmented because
the (number Nu of used RUs) / (total number Nt of RUs
5 in AU) is more than the maximum used RU ratio $r(Pc)$.

[5-3-4] Available record time

The host 20 can calculate available time for real
time recording using the following mathematical
expression 9. In the expression, Nr represents the
10 number Nr of available RUs 32 of all AUs 31 determined
as AU_{fast}. If sufficient available record time is not
prepared, the host 20 gives users instructions to
transfer recorded data to another place, or reformats
the memory card 19.

15 [Mathematical expression 9]

Available record time: T_{REC}

$= Sc \times Nr / Pa$

The host 20 again calculates the available record
time when it sets the number Nd of write RUs between
20 file system updates, that is, file system update period
 T_{PF} larger. This is because larger number Nd of RUs
between file system updates improves the performance.
In other words, the maximum used RU ratio $r(Pc)$ value
is increased and the number of AU_{fast} increases;
25 therefore, available record time increases.

The erasure block size does not necessarily have
to be the size of a NAND flashTM memory chip. That is,

a set of sizes may be used as the unit.

Another address in the BPB has been allocated to the flag indicating the flash device, but an ID type of media descriptor (media ID) indicating a media type may be additionally allocated.

In the embodiment, parameters such as flash device flag (FDF), erasure block size (EBS), write page size, recording unit (RU) size, allocation unit (AU) size, write performance Pw, and data move performance Pm are stored in the BPB of FAT. However, this method does not limit the embodiment. More specifically, these parameters may be stored in an area other than BPB of the boot sector in a file system (file format) which is different from the FAT file system.

The example of the FAT file system has been described, but the present invention is also applicable to another file system having a similar file access system.

Note that in the format process and write process described above in the embodiment, a program which can be executed by a computer may be stored and distributed in storage mediums such as magnetic discs (floppy (registered trademark) disc, hard disk, etc.), optical discs (CD-ROM, DVD, etc.), magnetic optical discs (MO), and semiconductor memories.

Moreover, the storage medium may have any storage form as long as the storage medium can store the

program and can be read by the computer.

Furthermore, a part of each process for realizing the present embodiment may be executed by middleware (MW) or the like such as an operating system (OS) operated on the computer based on an instruction of the program installed from the storage medium to the computer, database management software, or network software.

In addition, the storage medium is not limited to a medium which is independent of the computer, and also includes a storage medium in which the program transmitted via LAN, internet or the like is downloaded and stored or temporarily stored.

Moreover, the number of the storage mediums is not limited to one, a case where the process in the present embodiment is executed from mediums is also included in the storage medium, and a medium constitution may have any constitution.

It is to be noted that the computer executes each process in the present embodiment based on the program stored in the storage medium, and may have any constitution such as a device constituted of one personal computer or the like, a system in which a plurality of devices are connected via a network or the like.

Moreover, the computer is not limited to the personal computer, and includes a calculation process

device included an information process apparatus, a microcomputer or the like, and an apparatus or a device which can realize a function of the present invention according to the program is generically referred to as the computer.

Additional advantages and modifications will readily occur to those skilled in the art. Therefore, the invention in its broader aspects is not limited to the specific details and representative embodiments shown and described herein. Accordingly, various modifications may be made without departing from the spirit or scope of the general invention concept as defined by the appended claims and their equivalents.

C L A I M S

1. A file storage device comprising a nonvolatile semiconductor memory which is accessed by a file system of a host apparatus, the nonvolatile semiconductor
5 memory having a user data area which is accessible by the file system and in which device information indicating that the nonvolatile semiconductor memory is a nonvolatile semiconductor memory is written.

2. The device according to claim 1, wherein the
10 device information is written into a boot sector in the user data area.

3. The device according to claim 1, wherein data in the nonvolatile semiconductor memory is erased by erasure block, and

15 block size information indicating a size of the erasure block is written in the user data area.

4. The device according to claim 3, wherein the block size information is written in a boot sector in the user data area.

20 5. The device according to claim 1, wherein data is written by write page into the nonvolatile semiconductor memory, and

page size information indicating a size of the write page is written in the user data area.

25 6. The device according to claim 5, wherein the page size information is written in a boot sector in the user data area.

7. The device according to claim 1, wherein
data is written by write page into the nonvolatile
semiconductor memory,

the nonvolatile semiconductor memory receives a
5 write command by a write unit which comprises write
pages from a host apparatus which access the
nonvolatile semiconductor memory,

the nonvolatile semiconductor memory is managed by
the host apparatus by management unit which comprises
10 write pages,

performance parameter information is written in
the user data area,

the performance parameter information includes at
least one of a size of the write unit, a size of the
15 management unit, a write performance which indicates
how fast the nonvolatile semiconductor memory writes
data, and how fast the nonvolatile semiconductor memory
moves data within the nonvolatile semiconductor memory.

8. The device according to claim 7, wherein the
20 performance parameter information is written in a boot
sector in the user data area.

9. A host apparatus into which a file storage
device having a nonvolatile semiconductor memory whose
data is erased by erasure block is inserted, the
25 nonvolatile semiconductor device having a user data
area which is accessible by a file system which manages
data of the nonvolatile semiconductor memory, the host

apparatus logically formatting the nonvolatile semiconductor memory in accordance with the file system, reading information of a size of the erasure block from the file storage device, and writing a block size information which indicates a size of the erasure block into the user data area during logical format.

10. The host apparatus according to claim 9, wherein the block size information is written in a boot sector in the user data area.

10 11. The host apparatus according to claim 9, wherein the nonvolatile semiconductor memory writes the data by write page,

the host apparatus further comprising a function of reading information of a size of the write page from the file storage device, and writing the page size information which indicates the size of the write page into the user data area during logical format

12. The host apparatus according to claim 11, wherein the page size information is written in a boot sector of the user data area.

13. A method of formatting a nonvolatile semiconductor memory in which data is written by write page and erased by erasure block and which has a user data area accessible by a file system, the method comprising:

reading information of a size of the erasure block from the nonvolatile semiconductor memory; and

writing a block size information which indicates the size of the erasure block in the user data area in accordance with the file system.

14. The method according to claim 13, wherein the
5 block size information is written in a boot sector of the user data area.

15. The method according to claim 13, further comprising:

reading information of a size of the write page
10 from the nonvolatile semiconductor memory; and

writing the page size information which indicates the size of the write page in the user data area.

16. The method according to claim 15, wherein the
page size information is written in a boot sector of
15 the user data area.

17. A method of writing data in a nonvolatile semiconductor memory in which data is erased by erasure block which comprises write areas and in which erasure block size information indicating a size of the erasure
20 block is stored, the method comprising:

reading the erasure block size information; and
writing data in the write areas in accordance with the erasure block size information.

18. The method according to claim 17, wherein
25 each of the write areas includes a first area in which data is written and a second area in which write completing information indicating that the data is

written in the first area is written, and

5 writing data in the write areas includes writing
the write completing information in the second area
which is included in the write area including the first
area in which the data is written, while writing data
in the first area.

19. The method according to claim 18, further
comprising:

10 searching, from erasure blocks, for a non-written
block in which the write completing information is not
written, with reference to a file system to manage data
of the nonvolatile semiconductor memory, the erasure
block size information, and the write completing
information, wherein

15 writing the data in write areas includes writing
the data preferentially from the write areas in the
non-written block when the non-written block is found.

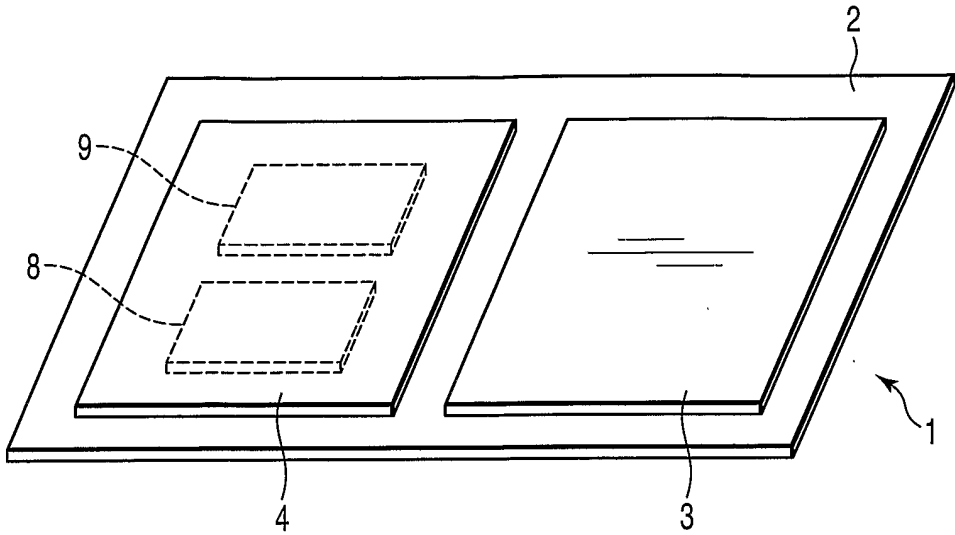


FIG. 1

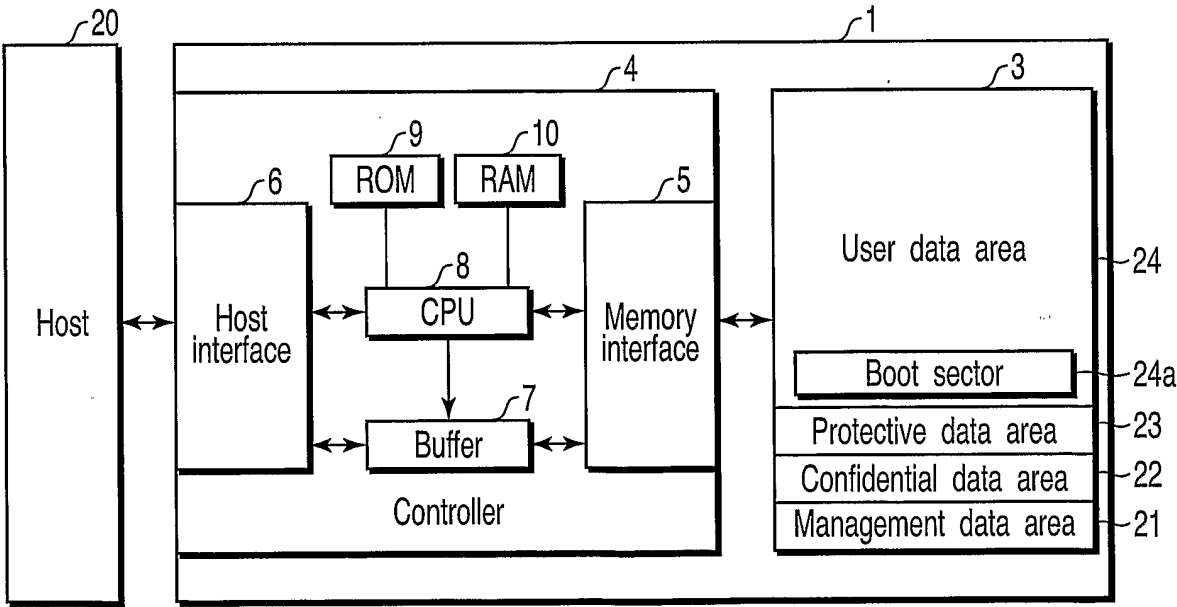


FIG. 2

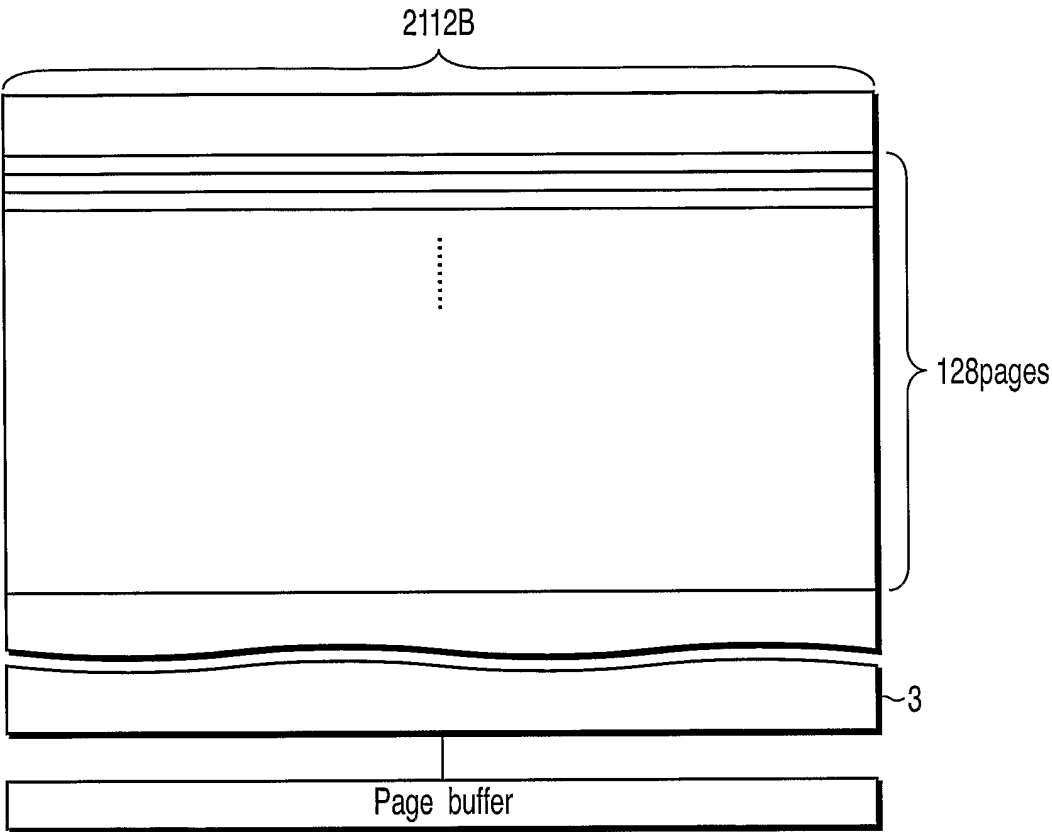


FIG. 3

[Disc Parameter of FAT 32]

Offset	Size (bytes)	Contents	Value
3	8	OEM name	
0B	2	Sector size	512
0D	1	Sector number / cluster	
0E	2	Reserved sector number	
10	1	Number of FATs,	
11	4	(Reserved)	
15	1	Media descriptor	
16	2	Sector number / FAT	
18	2	Sector number / track	
1A	2	Head number	
1C	4	Hidden sector number	
20	4	Total big sector number	
24	4	Big sector number / FAT	
28	2	Extended flag	
2A	2	File system version	
2C	4	First cluster of route	
30	2	File system information sector position	
32	2	Backup boot sector position	6
34	12	(Reserved)	
40	1	Drive ID	
41	1	(Reserved for NT)	
42	1	Extended boot sign	
43	4	Serial number	
47	11	Volume name	
52	8	File system type	FAT32
60	1	Flash device flag (FDF)	
61	2	Erasure block size (×512 byte) (EBS)	
62	2	Write page size (×512 byte) (PS)	
63	2	RU size (kB)	
65	2	AU size (×64 kB)	
67	1	Write performance Pw (MB / sec)	
68	1	Move performance Pm (MB / sec)	

FIG. 4

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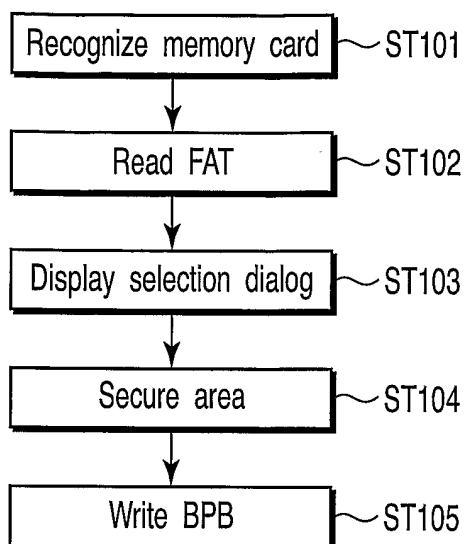


FIG. 5

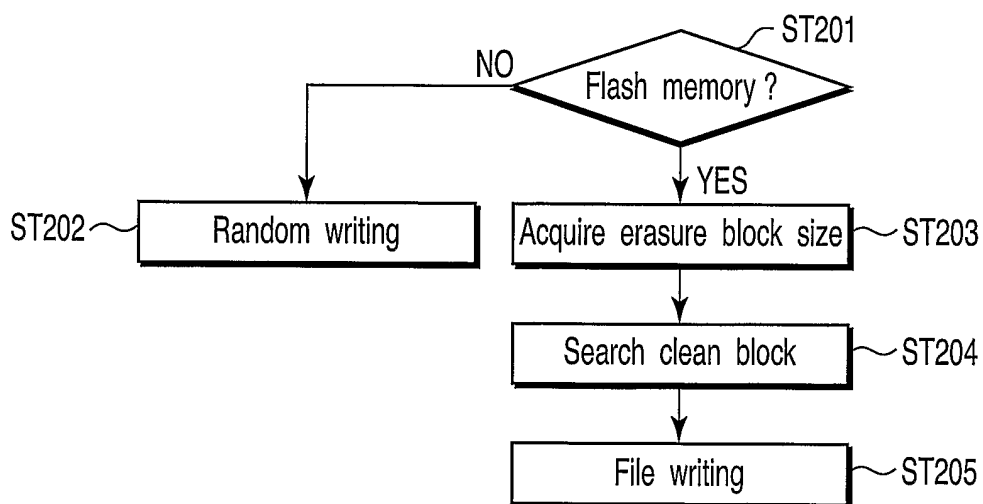


FIG. 6

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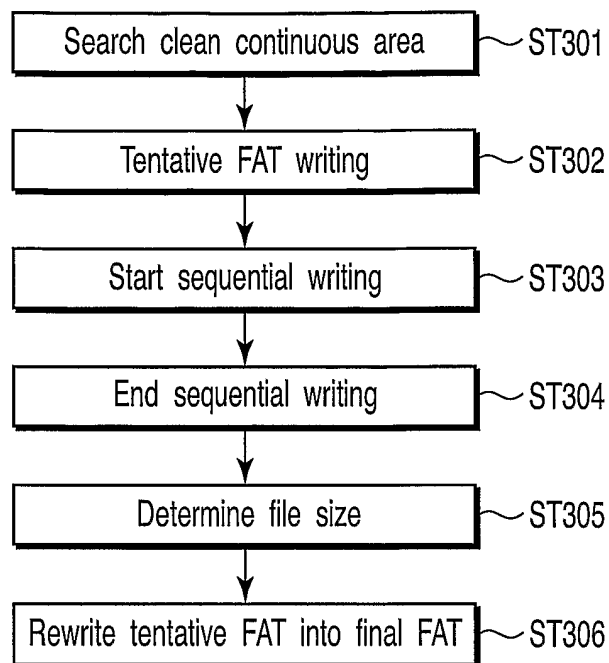


FIG. 7

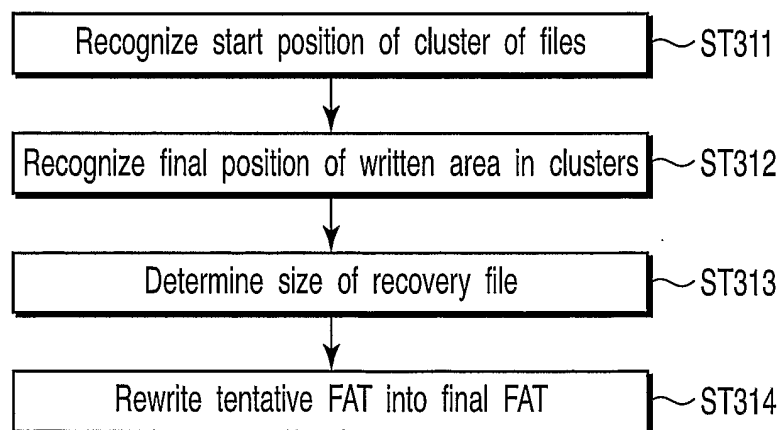
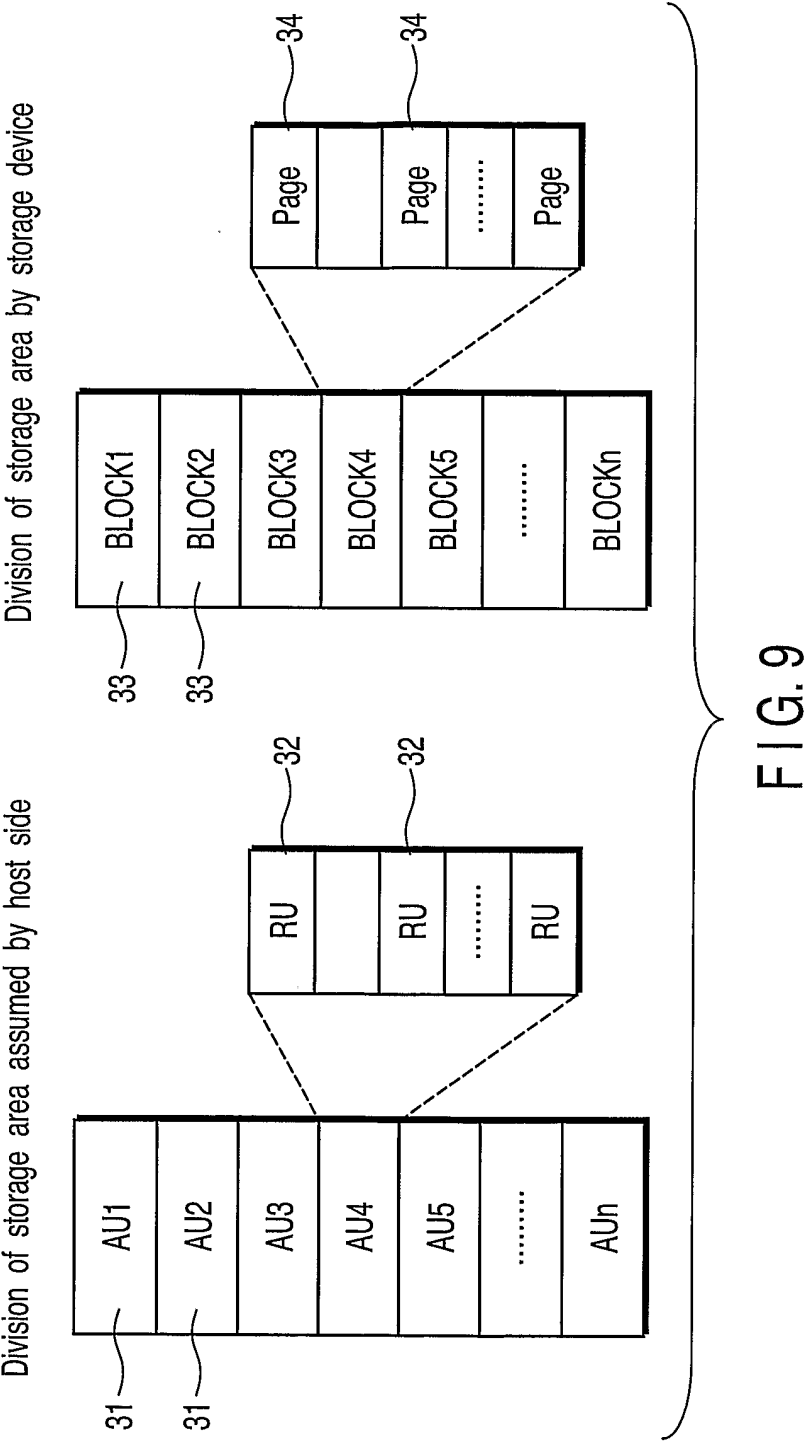


FIG. 8



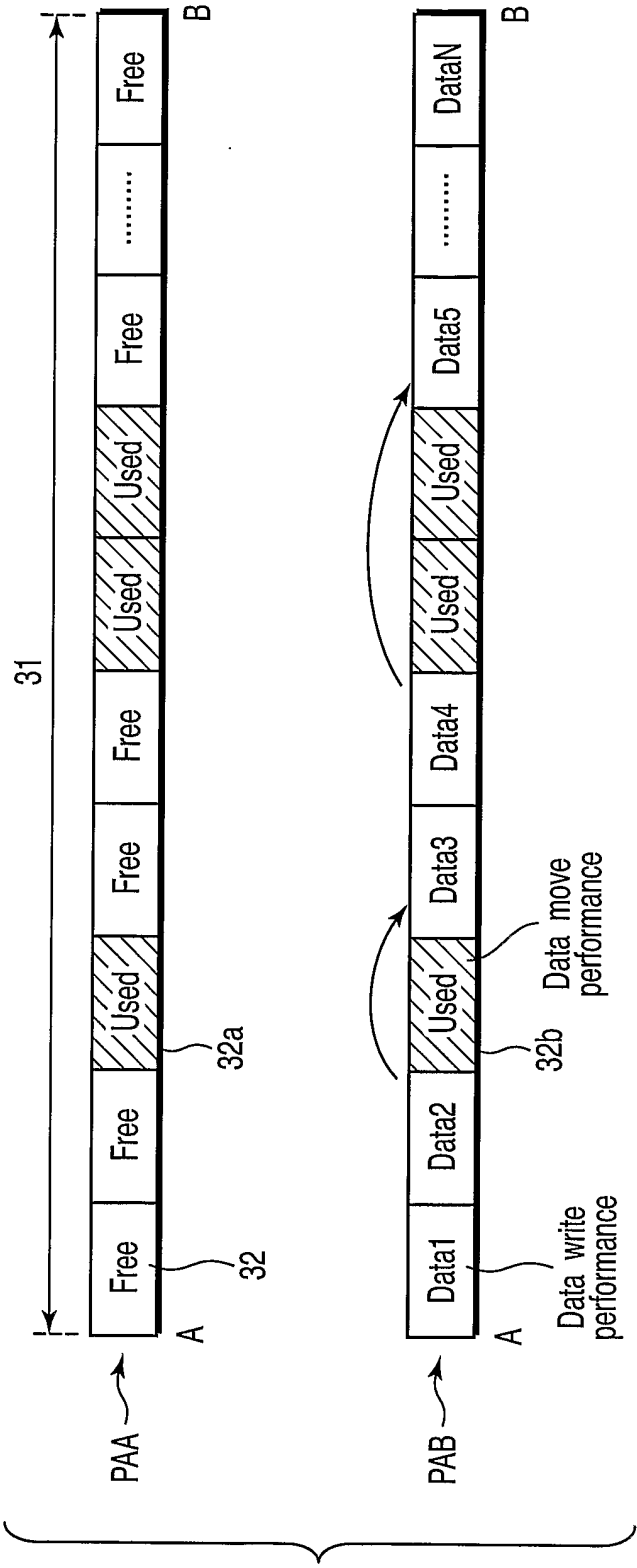


FIG. 10

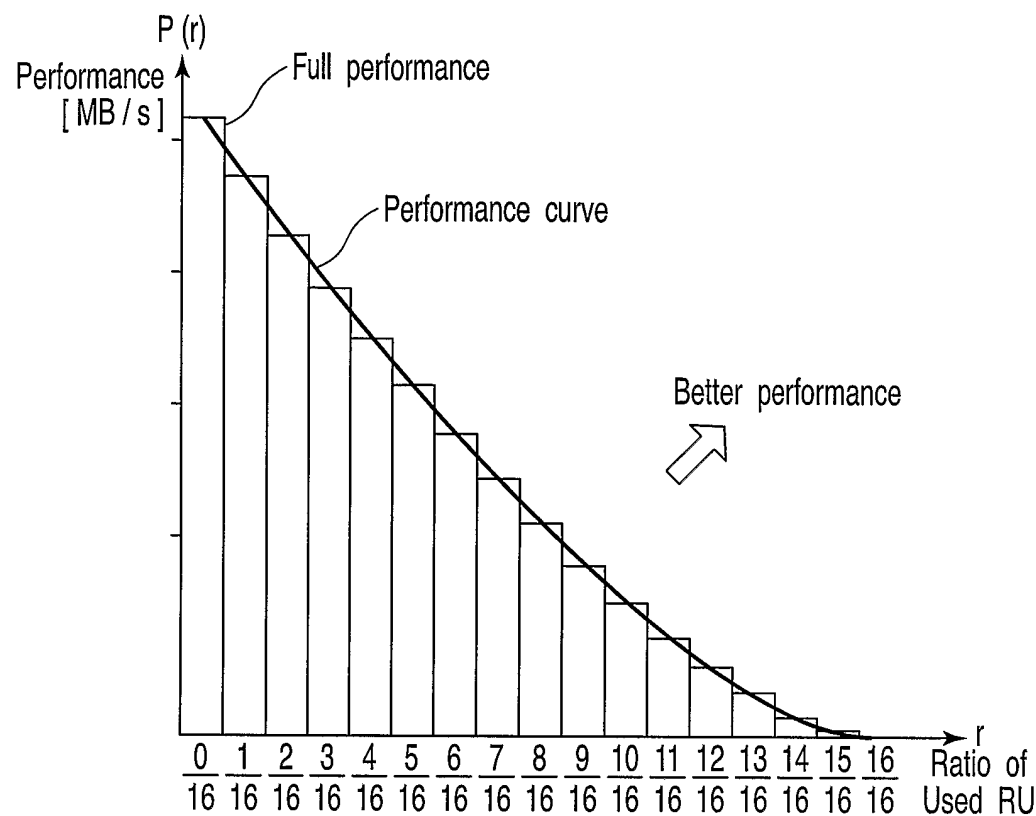


FIG. 11

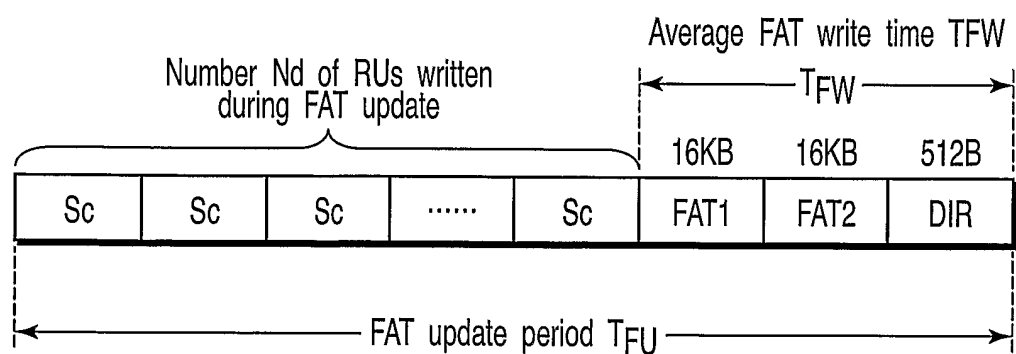


FIG. 12

