

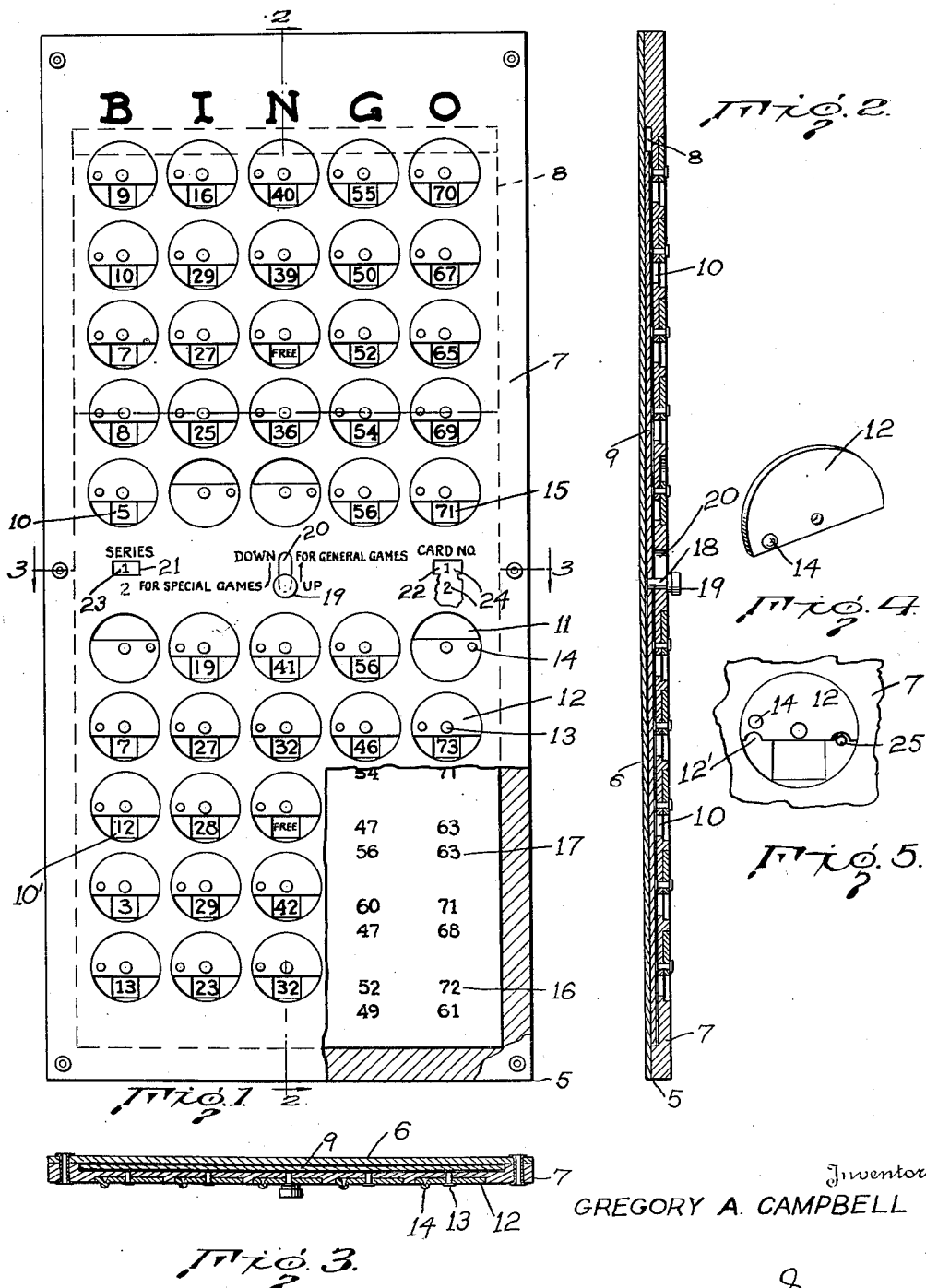
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GAME

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2,230,178

GAME

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3 Claims. (Cl. 273—136)

The present invention consists of a game designed as an appurtenance or apparatus, especially adapted for use in playing the game popularly known as bingo.

In playing the game of bingo, it is customary to use extraneous articles to be placed over the numbers called, during the progress of play, with recognized disadvantages. With the present invention, the bingo cards and appurtenances are self-contained so that extraneous means are unnecessary and the player is permitted to simultaneously use two or more cards which, with the present invention, can be conveniently held in the hand, on the lap or on any suitable supporting medium, during the course of play, the invention also making provision for special games by the simple expedient of moving the card, by suitable means, in order to replace the numerals employed for general games, with the numerals adapted to be used for special games.

Other objects of the invention are to provide a game of this character wherein player pieces, movable at the option of the player, are employed to cover the numerals or other indicia on the playing cards, regardless of whether a general or special game is being played; and to provide finger engaging means on the player pieces to facilitate movement of the latter.

A coordinate object of the invention is to provide a game which may be cheaply manufactured, is compact, easy to operate, and by use of which the playing time of the game is considerably curtailed.

Other objects of the invention will be apparent from the following description of the present preferred form of the invention, taken in connection with the accompanying drawing, wherein:

Fig. 1 is a plan view of a game constructed in accordance with the present invention, a part thereof being broken away to disclose details,

Fig. 2 is a longitudinal sectional view taken on the line 2—2 of Fig. 1, looking in the direction of the arrows,

Fig. 3 is a transverse sectional view taken on the line 3—3 of Fig. 1, looking in the direction of the arrows,

Fig. 4 is a perspective view of one of the player pieces, and

Fig. 5 is a detail fragmentary top plan view of a modified form of the cover and player piece showing means which may be used to prevent complete rotation of the player piece.

The device of this invention consists especially

of a relatively flat casing, generally designated 5, the casing including a base 6 and cover or top 7, the latter having its underface recessed, as indicated at 8, for the reception of a bingo or other playing card 9. The recess 8 is of greater length than the card 9, thereby permitting longitudinal movement of the card for a purpose which will be hereinafter explained.

The top 7 of the casing is provided with groups of openings, generally designated 10 and 10', which may be of any desired shape and size. In the present instance, the openings are shown to be rectangular, each being preferably formed at the bottom of a circular depression 11, formed in the upper face of the cover 7. Each depression is adapted for the reception of a player piece 12, which latter is pivotally engaged, as indicated at 13, with the bottom wall of a depression 11. The thickness of the player piece is co-extensive with the depth of the depression 11, consequently the upper or outer surfaces of the player pieces are uniplanar with the free or outer face of the cover 7. To facilitate manipulation of the player pieces, I provide a protuberance 14 on the top of the player piece. The protuberance in the present instance is formed by pressing out a portion of the player piece, as illustrated to advantage in Fig. 3.

The card 9 is equipped with groups of indicia 15 and 16 which correspond to the groups of openings 10 and 10', these indicia being visible through said openings. In addition, the card is provided with groups of indicia 17 arranged directly below the indicia 15 and 16, said indicia 17 being adapted to replace the indicia 15 and 16 by longitudinal movement of the card 9 in the recess 8.

For the purpose of moving the card 9, I employ a pin 18, with the top of which a finger button 19 is engaged, the pin extending through a slot 20 in the cover or top 7 of the casing.

Preferably the card 9 is provided with indicia informative of the series being played and of the card number being employed at the time. For this purpose, I provide, in the cover 7, openings 21 and 22, through the first of which openings indicia 23, indicative of the series being played is visible, and indicia 24, indicative of the card number being employed, is visible through the openings 22. The indicia 23 and 24 is automatically brought into view when the card 9 is moved through the medium of the button 19.

The game may be played in different ways, but following the usual procedure of playing stand-

ard bingo, the indicia is left uncovered and is visible through the openings 10 and 10'. When a number is called, the player piece 12 is manipulated to cover over the number. As soon as a predetermined number of indicia have been covered, the objective is attained.

To prevent complete rotation of the player pieces 12 each of the latter may be provided with slots or recesses 12' adapted for the reception of stops 25 which latter may be formed in or attached to the cover 7.

While the indicia on the card 9 is shown in the present instance to consist of numerals, it is of course to be understood that this may be changed. It is, of course, furthermore to be understood that although I have shown a card consisting of two groups of indicia permitting the simultaneous playing of two cards, this may be increased or decreased. Also, the casing may be made of fibre, wood, cardboard, metal or any other suitable material. I have found that an inexpensive cardboard is sufficient for this purpose.

What is claimed is:

1. A bingo game including a casing embodying an apertured top, an indicia bearing card movably mounted in the casing, said card being

movable as a unit to selectively position the indicia beneath said apertures, player pieces mounted in said casing top, adjacent the apertures of the latter, and movable for covering the apertures at the option of the player.

2. A game including a casing embodying a closed top having groups of depressions in the upper surface thereof, each depression being provided with an opening, a player piece movably mounted in each of said depressions the player pieces being uniplanar with the casing, each player piece having protuberances to facilitate its operation, and an indicia bearing card movably mounted in said casing, the indicia being arranged in groups and positioned to be visible through the groups of openings of said depressions.

3. A bingo game including a casing embodying an apertured top, a card mounted in said casing and provided with two sets of indicia one of which sets is normally visible through the apertures of the top, the card being shiftable to bring the other set of indicia into view at the option of the user, and individual aperture closure means mounted in said top.

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