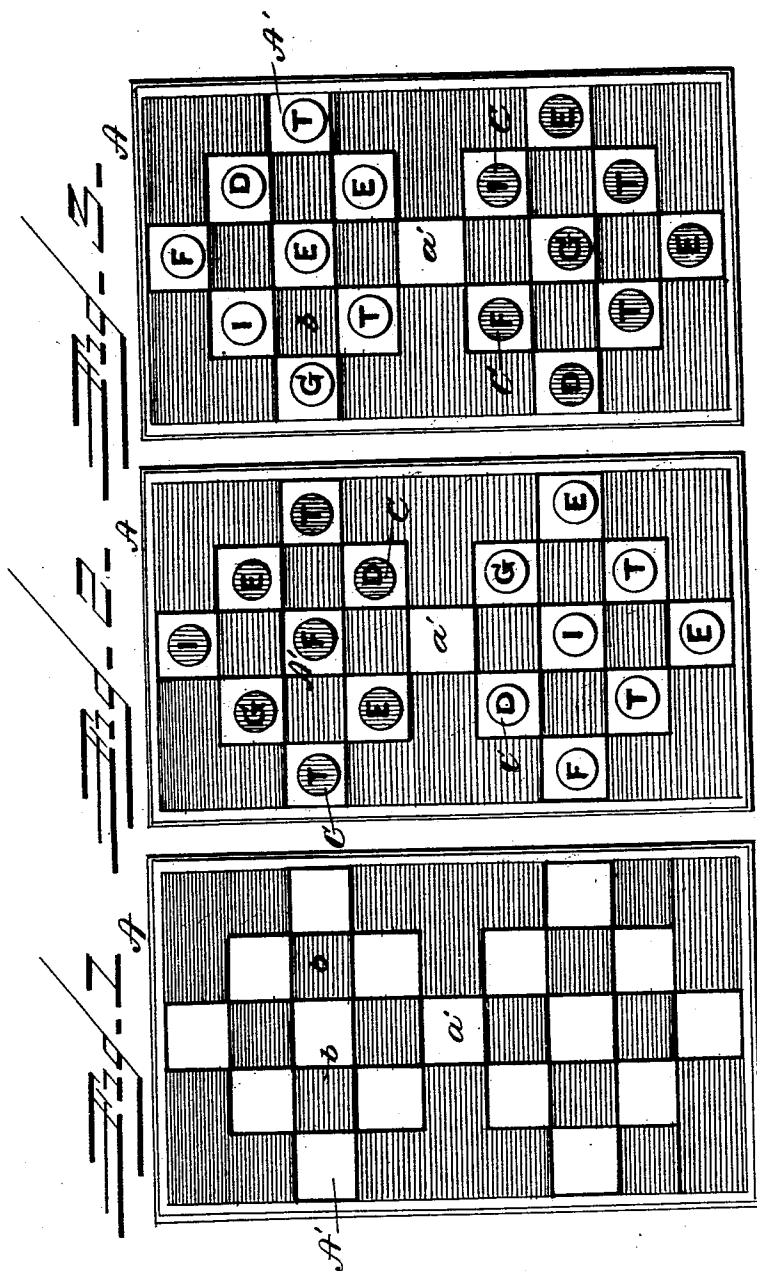


(No Model.)

T. LEE.
PUZZLE.

No. 569,106.

Patented Oct. 6, 1896.



WITNESSES

H. L. Ourand
Jos. Gregory

INVENTOR

Thomas Lee.

by J. Fred. Reilly,
Attorney.

UNITED STATES PATENT OFFICE.

THOMAS LEE, OF PHILADELPHIA, PENNSYLVANIA.

PUZZLE.

SPECIFICATION forming part of Letters Patent No. 569,106, dated October 6, 1896.

Application filed June 29, 1895. Serial No. 554,446. (No model.)

To all whom it may concern:

Be it known that I, THOMAS LEE, a citizen of the United States, residing at Philadelphia, in the county of Philadelphia and State of Pennsylvania, have invented certain new and useful Improvements in Puzzles or Games; and I do declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same, reference being had to the accompanying drawings, and to the letters of reference marked thereon, which form a part of this specification.

My invention consists in a novel puzzle or game, which will be hereinafter described in detail, and specifically pointed out in the claims.

Referring to the accompanying drawings, Figure 1 is a plan view illustrating the game-board. Fig. 2 is a plan view showing the checkers as they may be arranged on the board at the beginning of the game, though such arrangement is immaterial. Fig. 3 is a similar view showing the position of the checkers when the game is finished.

This puzzle or game consists of a board of suitable material having arranged upon it seventeen spaces *A'*, arranged in two groups at the ends of the board *A* in the form of double pyramids, as shown: first a single centrally-arranged space at each end of the board, then two spaces, then three, then again two, and a central connecting single space, all of these playing spaces being separated in line by the intermediate spaces *b*. The game further comprises sixteen checkers or blocks *C*, eight of which are of one color, as, for example, green, and each bearing one of the letters composing the word "Fidgette," which is the title which I propose to give this puzzle or game, while the other eight checkers are of another distinguishing color, for example, white, and also bear each one of the letters composing the word "Fidgette."

In playing the game or puzzle the green checkers are placed irregularly, with the lettered side uppermost, upon the upper eight spaces *A'*, and the white checkers are placed in a similar manner upon the lower eight spaces, leaving the central connecting-space *a'* between the two groups vacant. The game

or puzzle to be solved or played out is to move the green blocks onto the spaces occupied at the beginning of the game by the white checkers and the whites upon the spaces occupied by the greens, but to reach such order that when finally placed each set of blocks will spell the word "Fidgette," as shown by Fig. 3.

The movements are made as in a game of checkers by sliding or jumping, except that no blocks must be taken from the board. A green may jump a white and a white a green. The white checkers must always be moved or jumped upward toward the upper end of the board marked "Top," while the green checkers must always be moved or jumped downward toward the lower end of the board.

It is obvious that instead of green and white any designating colors may be used for the checkers, so that eight of them are of one color and eight of the other selected; also, the diagram or board *A* may be printed in colors, if preferred.

Having thus described my invention, what I claim, and desire to secure by Letters Patent, is—

1. A puzzle or game comprising the board bearing the two communicating groups of playing-spaces, and the two differently-colored sets of checkers each set bearing the letters of a certain word; substantially as set forth.

2. A puzzle or game comprising the board bearing the two communicating groups of playing-spaces, arranged in the form of double pyramids and the two sets of checkers of distinguishing colors, each set bearing the letters of a certain word; substantially as set forth.

3. A puzzle or game consisting of the board bearing the two groups of playing-spaces arranged as specified and connected by the single central space, and the two sets of checkers or blocks of distinguishing colors, the checkers of each set bearing the letters composing a certain word; substantially as set forth.

In testimony whereof I affix my signature in presence of two witnesses.

THOMAS LEE.

Witnesses:

F. K. SELROCK,
W. H. ALLEN.