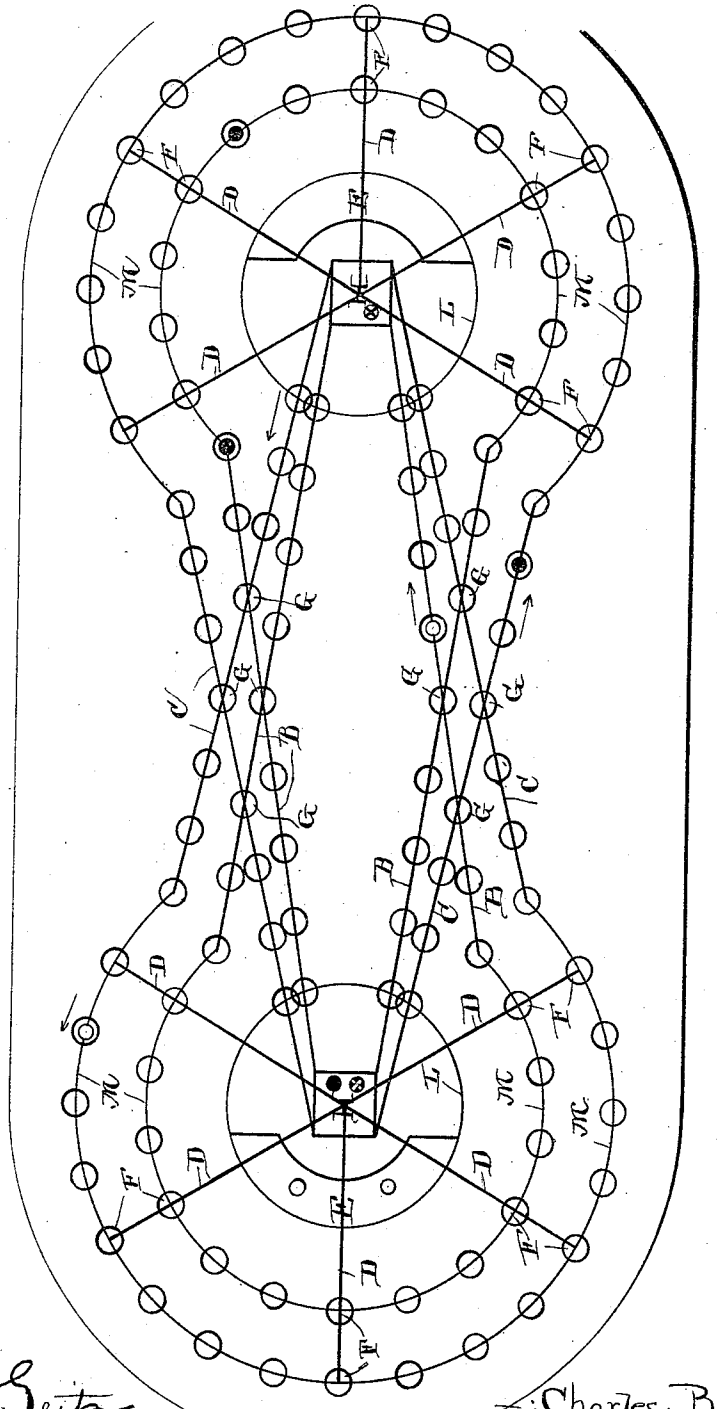
(No Model.)

C. B. TODD.

GAME.

No. 443,604. Patented Dec. 30, 1890.



Witnesses
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THE NORRIS PETERS CO., PHOTO-LITHO., WASHINGTON, D. C.

UNITED STATES PATENT OFFICE.

CHARLES BROOKE TODD, OF LOGAN, OHIO.

GAME.

SPECIFICATION forming part of Letters Patent No. 443,604, dated December 30, 1890.

Application filed October 3 1890. Serial No. 366,933. (No model.)

To all whom it may concern:

Be it known that I, CHARLES BROOKE TODD, a citizen of the United States, residing at Logan, in the county of Hocking and State of Ohio, have invented a new and useful Game, of which the following is a specification.

This invention relates to games; and the object of the same is to produce a game in imitation of that popularly known as "prisoners' base."

To this end the invention consists of a board marked as illustrated, of men of different colors, and of dice, the whole being played in the manner hereinafter more fully described.

In the drawing I have shown a plan view of the board with several men thereon.

The letter H designates the home-base, which is a plate at the center of a large circle L, one side, preferably the rear, of this circle being marked out for a prison E. From the center of the home-base H five lines D extend outwardly an equal distance, like the spokes of a wheel, and these lines are connected by almost complete circles M, as shown. From the ends of these circular lines M long lines B C extend to the opposite home-base, thus making two complete tracks from each home-base around the entire territory normally occupied by the opposite player's men. Upon each track are about thirty (more or less) dots representing what I shall call "stands," those located at the intersection of the lines M and D being marked F, and those at the intersection of the lines B C of one player with the similar lines of the other player being marked G.

The game is played with a captain and four men on each side, which are represented by checkers of different colors, the captains being slightly larger or in some other manner distinguishable. The player at the right, for instance, shakes and throws two dice, and, according to the spots thrown, two men are started upon the lines B C in the direction of the arrow, or one man is started on one line for the number of stands equaling the sum of the two dice thrown. The other player then has a play in the same manner. The first player then plays again and moves his man or men farther along. If it should so happen that one of his men stops upon one of the stands F or G between any two moves, that man is captured by the opposite side and is put into prison, or may be exchanged for prisoners on the other side; but if the player succeeds in working his men completely around the territory at the other end of the board and back to his own home-base he is at liberty to then select one or two of his opponent's men from any point upon the board, according as he has worked one or two men around his opponent's home-base. The game is continued in this manner—a throw of doubles, which can be played, entitling the thrower to another throw—until all of the players of one side have been captured by the other. The captain (designated by the checker with the cross upon it) is the last man to start upon the journey around the opposite home, and of course as soon as he does start he leaves all of the lines D and stands F unguarded, and the opponent's men can rest on these stands without being captured; but the captain upon all his journey guards the stands G of the line B or C upon which he travels, so that if any of the opponent's men should stop upon these stands the captain would capture them even while he was traveling. He could then either exchange prisoners and put his recovered comrade on guard at the home-base or he could himself return to guard duty and start out the recovered man on the journey.

Although I have not illustrated it, it will be understood that the board might be made with four home-bases H, the lines C and D all crossing at the center or near the center, thereby forming a great many of the stands G, and in this manner it would be very difficult for any player to pass around another player's home without being captured.

What is claimed as new is—

The herein-described game of prisoners' base, the same consisting of a board having marked thereon home-bases H, radiating lines D from each base, the nearly-complete circles M, connecting the lines D, straight

lines B and C, connecting the ends of the lines M with the opposite home-base, a number of dots representing stands upon the lines B, C, and M and at their points of intersection with each other and with the lines D, and the men and dice, the whole being used as hereinbefore set forth.

In testimony that I claim the foregoing as my own I have hereto affixed my signature in presence of two witnesses.

CHARLES BROOKE TODD.

Witnesses:

J. H. SIGGERS,

D. P. WOLHAUPTER.