

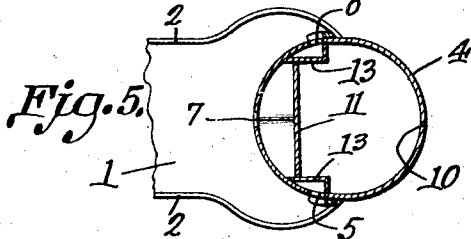
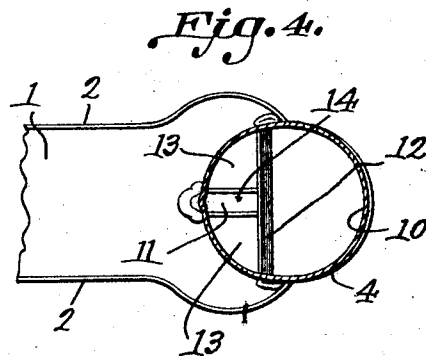
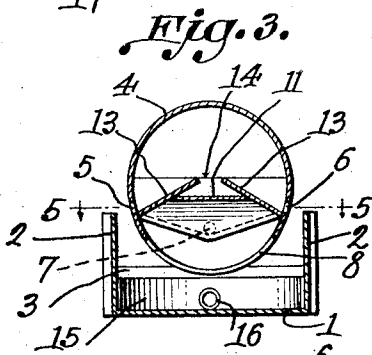
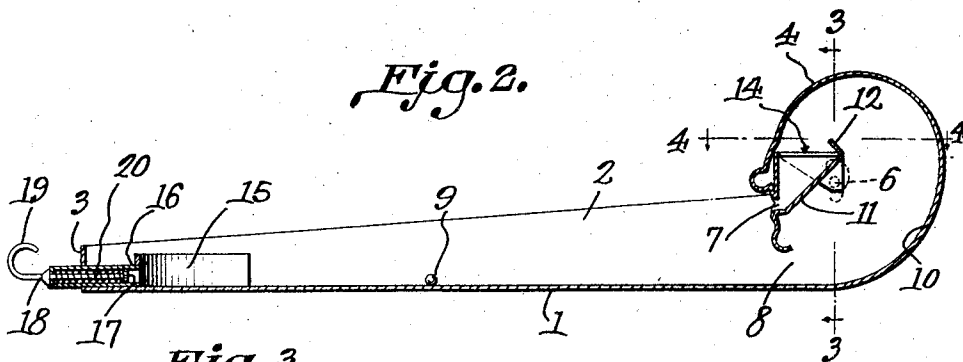
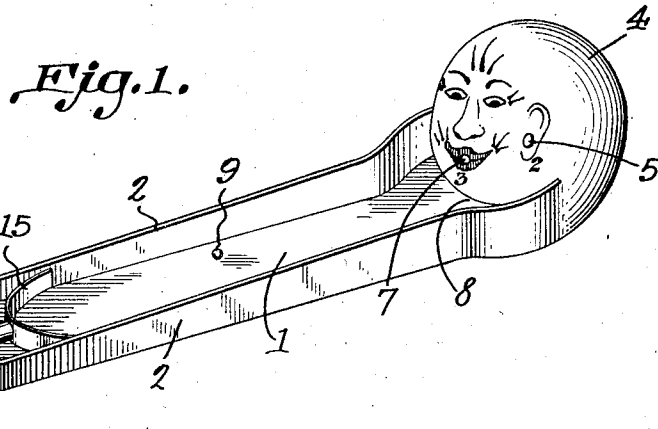
Jan. 25, 1927.

H. DUPUIS

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GAME

Filed July 19, 1926



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UNITED STATES PATENT OFFICE.

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GAME.

Application filed July 19, 1926. Serial No. 123,546.

This invention relates to a game, one of the objects being to provide a simple form of apparatus in which a marble or other spherical game piece is adapted to be propelled into a housing so constructed as to return the game piece to the player by way of any one of a series of apertures which can have different game values.

A further object is to provide apparatus utilizing a target portion through which the game piece is adapted to pass during its return toward the player.

Another object is to provide a target portion of a fanciful design preferably simulating a head whereby, when a game piece is delivered therefrom it will have the appearance of leaving the mouth or one of the ears of the head.

With the foregoing and other objects in view which will appear as the description proceeds, the invention resides in the combination and arrangement of parts and in the details of construction hereinafter described and claimed, it being understood that changes in the precise embodiment of the invention herein disclosed may be made within the scope of what is claimed, without departing from the spirit of the invention.

In the accompanying drawings, the preferred form of the invention has been shown.

In said drawings—

Figure 1 is a perspective view of the game.

Figure 2 is a central longitudinal section therethrough.

Figure 3 is a section on line 3—3, Figure 2.

Figure 4 is a section on line 4—4, Figure 2.

Figure 5 is a section on line 5—5, Figure 3.

Referring to the figures by characters of reference 1 designate a base which, in the present instance, constitutes the bottom portion of an elongated tray having upstanding side walls 2 and an end wall 3. At the other end of this base there is provided a target in the form of a hollow head 4 into which the side walls 2 and the base 1 merge along curved lines. This head, in the present instance, is a fanciful representation of the head of a clown and has openings 5 and 6 within both portions of the head representing the ears while another opening 7 is provided within the mouth portion of the head. The face portion of the head terminates above the base 1 to provide an inlet 8 open-

ing into the head. Thus a game piece 9 when propelled along the base 1 toward the head will be free to pass through the opening 8 into the lower portion of the head and against the upwardly extended curved back portion 10 of said head. Suitably secured within the head back of the face portion thereof is an inclined plate 11 extending downwardly to the outlet opening 7, the upper portion of this plate being overhung by an inclined flange 12 extending upwardly away from the plate 11. Downwardly and laterally inclined plates 13 overhang the side portions of plate 11 and are extended downwardly to the respective openings 5 and 6, the upper end portions of these side plates 13 being spaced apart so as to provide a slot 14 between them sufficiently wide to allow a game piece to pass downwardly there- through onto the plate 11.

Any suitable means may be employed for propelling the game piece along the base 1 and into the head of the target. In the drawings there has been shown an arcuate partition 15 extending transversely of the base close to the wall 3. Opening through the center of this partition is a cylinder 16 one end portion of which extends to the end wall 3. In this cylinder is mounted a plunger 17 provided with a stem 18 which projects beyond the outer end of the cylinder 16 and has a suitable handle 19 whereby it can be pulled backward readily by the player. A spring 20 is arranged within the cylinder and bears at one end against the plunger 17 and at its other end against the outer end of the cylinder. Thus the plunger is held normally positioned back from but close to the open end of the cylinder.

It will be apparent that when a game piece 9 rolls against the partition 15 it will be deflected thereby toward the open end of the cylinder 16 and will enter this cylinder. By then pulling backwardly on the handle 19 the plunger 17 will be retracted against spring 20 and allow the game piece to follow the plunger within the cylinder. When the plunger is released it will act to propel the game piece along the base 1 and through opening 8 into the head of the target. The game piece will come against the rounded back portion 10 of the head and be deflected upwardly and forwardly and drop upon one of the plates 11 or 13 or else strike the flange 12. Should the game piece strike the flange 12 it will drop back into the opening 8 and

return to the player without counting. Should the game piece fall upon one of the plates 13 it will be directed toward the opening 5 and be discharged therethrough back onto the base 1. Should the game piece drop on the other plate 13 it will be delivered through the opening 6. Should the game piece fall through the slot 14 onto the plate 11, it will return to the player by way of the opening 7. These openings 5, 6 and 7 can have different values indicated, for example, by numerals placed adjacent thereto as shown in Figure 1.

What is claimed is:

1. A game including a base, a hollow head at one end thereof having its back portion merging into the base, the front portion of the head being spaced from the base to provide an opening for the reception of a game piece propelled along the base, there being a central opening and side openings within the front portion of the head for delivering a game piece onto the base, a central inclined member within the head for directing a game piece to the central opening, opposed inclined means overhanging the central in-

clined means for directing a ball to the respective side openings, said opposed inclined means being spaced apart to permit the passage of a game piece therebetween onto the central inclined means, the rounded back portion of the head constituting means for directing a propelled game piece onto any of said inclined means.

2. A game including a base, a hollow head at one end thereof having its back portion merging into the base, the front portion of the head being spaced from the base to provide an opening for the reception of a game piece propelled along the base, there being separate openings within the front portion of the head for delivering a game piece onto the base, separate inclined means within the head for directing a game piece to the respective openings, the rounded back portion of the head constituting means for directing a propelled game piece onto any of said means, and a baffle flange overhanging said means.

In testimony that I claim the foregoing as my own, I have hereto affixed my signature.

HENRY DUPUIS.