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(54) **PERSONAL VIDEO RECORDER
FUNCTIONALITY FOR PLACESHIFTING
SYSTEMS**

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See (60) Related U.S. Application Data.

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Related U.S. Application Data

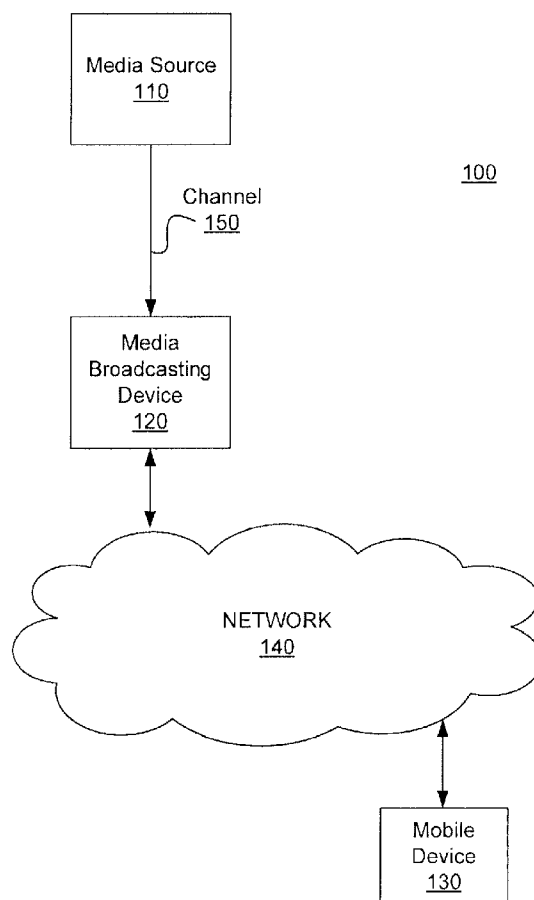
(63) Continuation of application No. 11/933,969, filed on Nov. 1, 2007, now Pat. No. 7,917,932, which is a continuation-in-part of application No. 11/147,664, filed on Jun. 7, 2005, now Pat. No. 7,877,776.

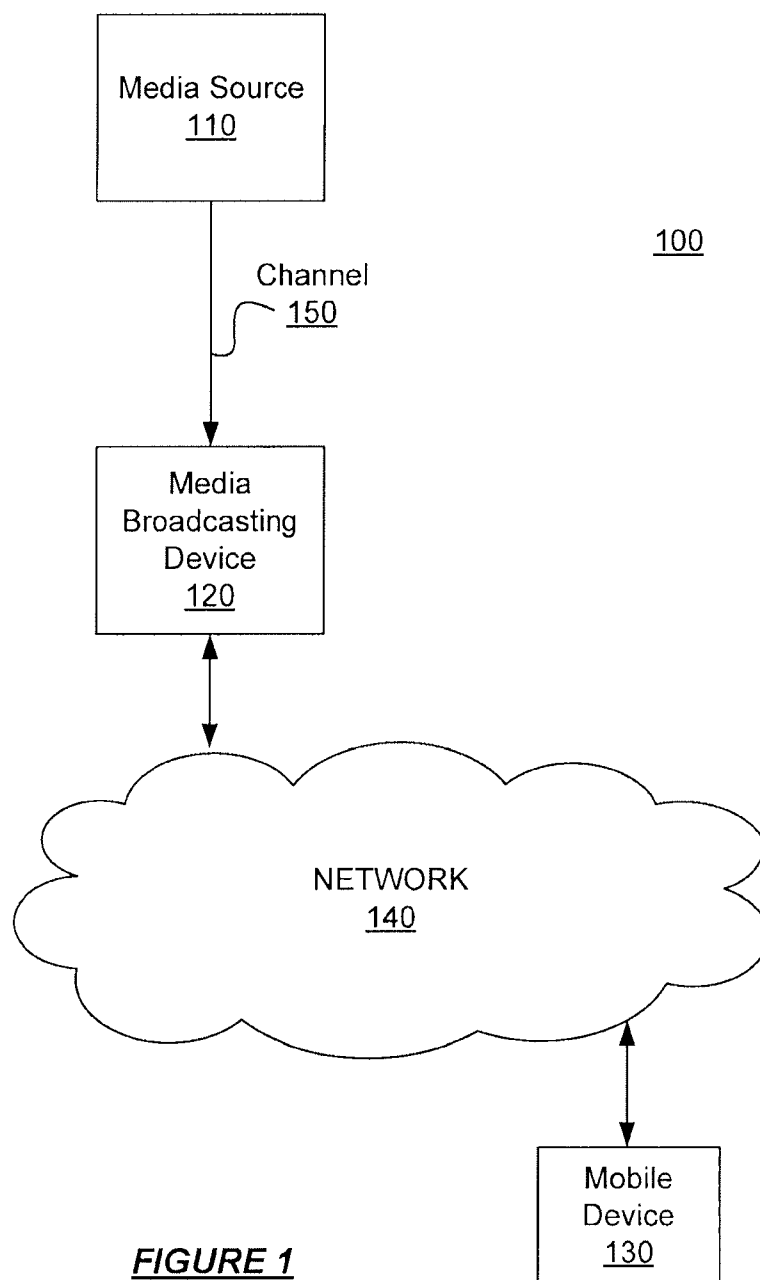
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(57) **ABSTRACT**

PVR functionality is enabled on a media player of a place-shifting system, which allows a user to record media programs from locations that are physically remote from a source of the media programs. The media player may receive program schedule information and present the program schedule information to the user. Based on user input, the media player identifies a media program and associated schedule information. When the media program is scheduled to play, the place-shifting device directs a media recording device to receive the media program and to store the program. The placeshifting device may digitize, transcode, and/or transrate the media program, if necessary, and transmit the media program to the remote device for playback.





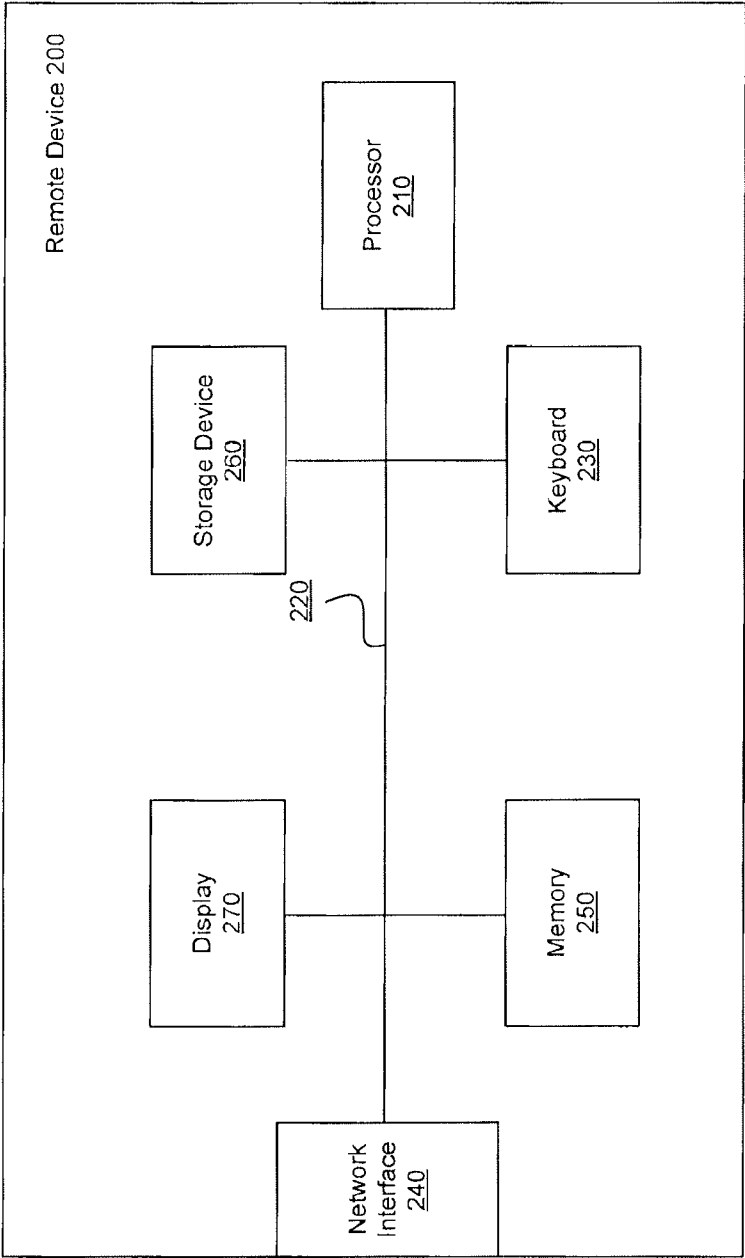


FIGURE 2

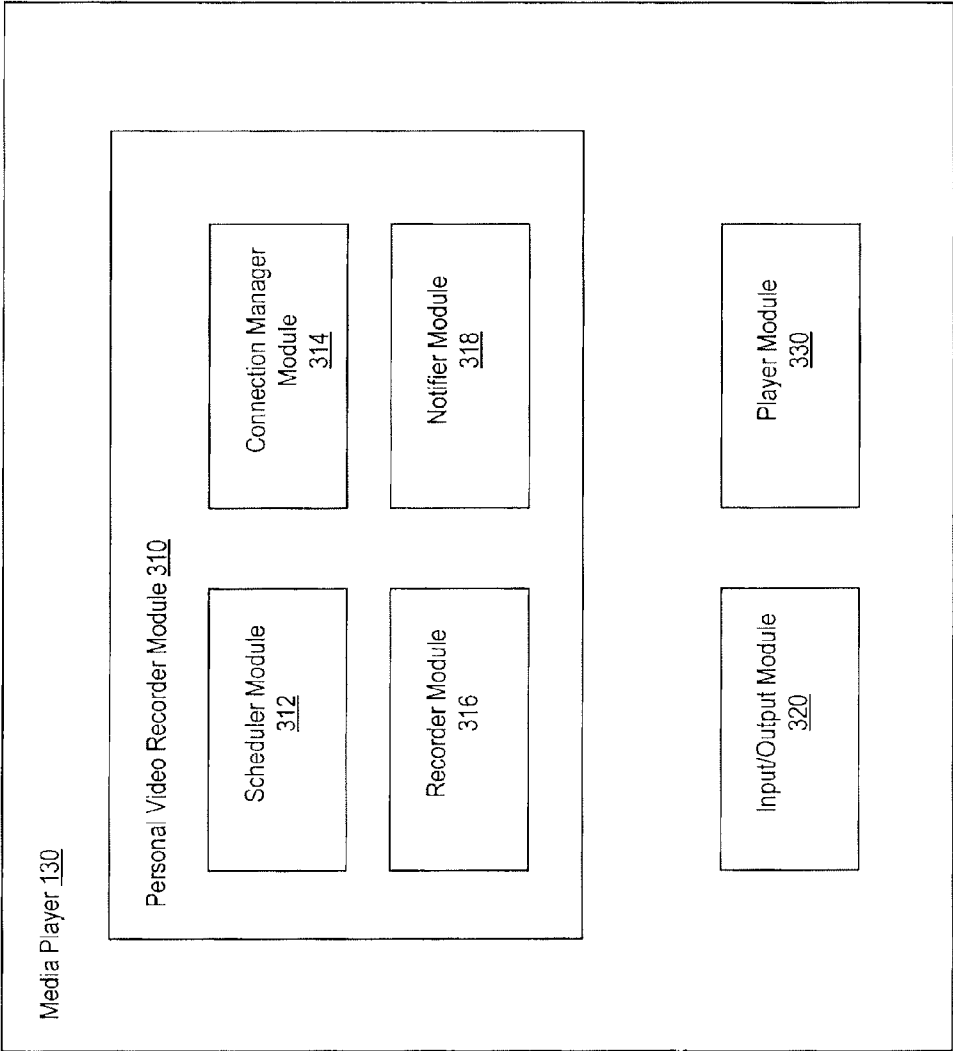
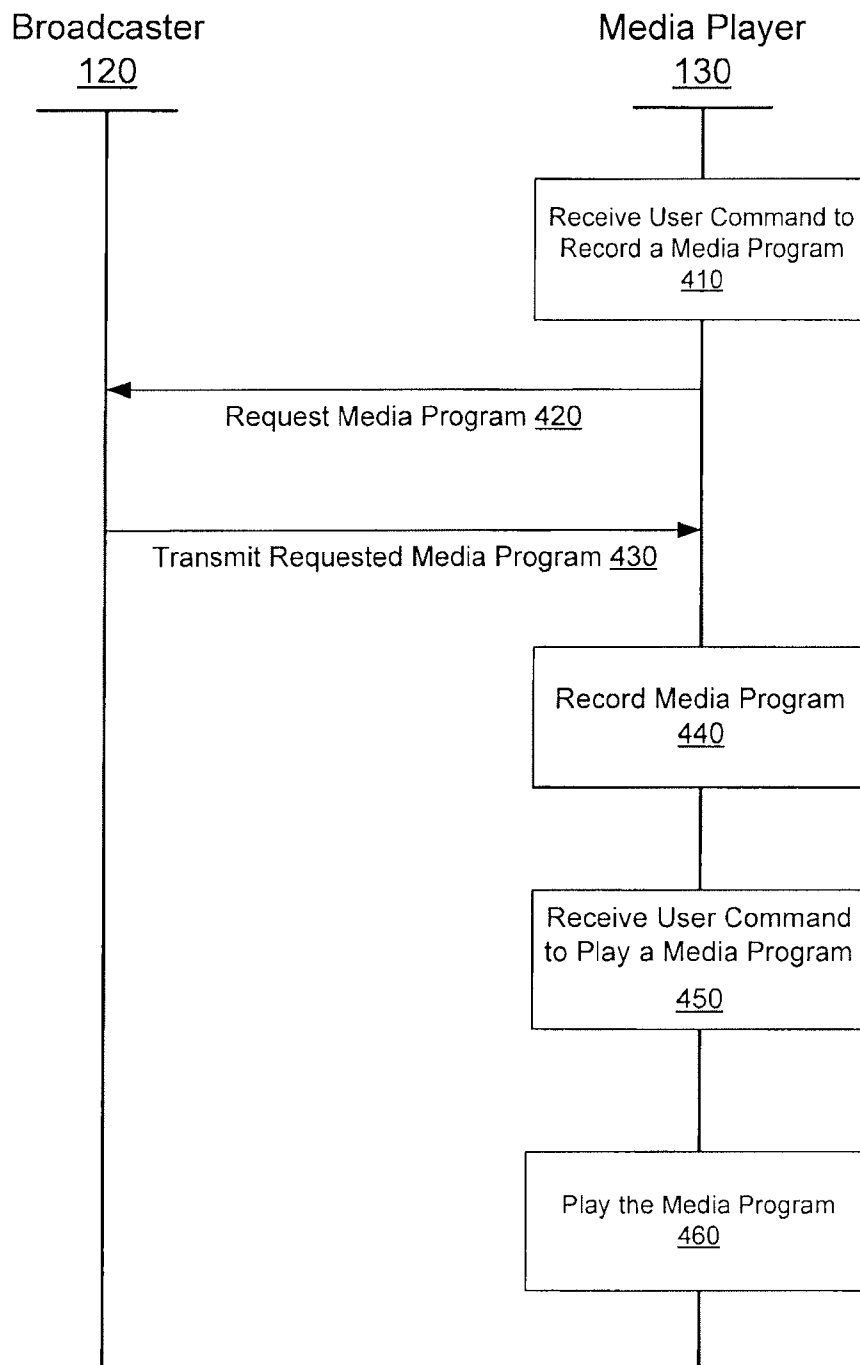


FIGURE 3

**FIGURE 4**

PERSONAL VIDEO RECORDER FUNCTIONALITY FOR PLACESHIFTING SYSTEMS

CROSS REFERENCE TO RELATED APPLICATIONS

[0001] This application is a continuation of U.S. patent application Ser. No. 11/933,969 filed on Nov. 1, 2007, which is a continuation-in-part of U.S. patent application Ser. No. 11/147,664, filed on Jun. 7, 2005. Both of these applications are hereby incorporated by reference in their entirety.

BACKGROUND

[0002] 1. Field of the Invention

[0003] This invention relates generally to media applications, and in particular to recording media programs using personal video recorder (PVR) functionality.

[0004] 2. Background of the Invention

[0005] Television and other video content are increasingly finding a home on mobile devices, such as mobile phones, personal digital assistants (PDAs), and personal video players (PVPs). For example, television programming is no longer found solely on the television. Through computer networks, as well as other delivery mechanisms, television and other media content are increasingly becoming available on these mobile devices.

[0006] As users get more accustomed to video experiences on mobile devices, and as mobile storage solutions (e.g., removable flash media and small hard disk drives) become more robust and inexpensive, the desire to add personal video recorder (PVR) functionality to these devices will emerge. A device with PVR functionality can record video data in digital format on digital storage (e.g., computer memory, hard disk drives). The device with PVR functionality can also provide other control features, such as playback, fast forwarding, rewinding, and pausing, plus the ability to skip to any part of the program without having to rewind or fast forward the data stream.

[0007] Traditionally, PVR functionality is implemented in devices, such as set-top boxes, that physically connect to a media source (e.g., television cables, satellite disks), store television programs, and transmit the stored programs to an output device, such as a television. However, existing PVR devices are typically stationary, and even if a PVR device could be transported to another location, the media source connected to the PVR device cannot. For example, one could not take a home cable subscription on the road, even if one could theoretically bring a PVR device along. Because a PVR device cannot record programs without a media source providing the media to record, the traditional approach cannot adequately provide a PVR functionality in mobile devices.

[0008] Accordingly, there is a need for a PVR functionality on mobile devices, or devices at a location remote from a media source, to allow users to record media programs on those devices.

SUMMARY

[0009] Embodiments of the invention provide a PVR functionality in combination with a placeshifting system to allow users to record media programs from a location remote from the media source. In one embodiment, a media player of a placeshifting system having PVR functionality receives media program schedule information and presents to its users.

Based on a user input (or command), the media player identifies a media program and associated schedule information. When the media program is scheduled to play, the media player requests a media broadcasting device to receive the media program, digitize, transcode, and/or transrate the media program if necessary, and transmit to the media player. The media player records the media program in local storage and presents a notice when the media program is ready to play.

[0010] In one embodiment, the media player recovers from transmission interruptions of the media program and resumes the transmission and recording of the media program. In another embodiment, the media player adjusts the transmission and recording of the media program to reduce the impacts on other tasks performed by the media player.

BRIEF DESCRIPTION OF THE DRAWINGS

[0011] FIG. 1 is a block diagram of a computing environment for recording media programs in a placeshifting system, in accordance with an embodiment of the invention.

[0012] FIG. 2 is a block diagram illustrating the architecture of a remote device, in accordance with an embodiment of the invention.

[0013] FIG. 3 is a block diagram illustrating modules within a media player illustrated in the environment of FIG. 1, in accordance with an embodiment of the invention.

[0014] FIG. 4 is a flowchart of a process for recording a media program in a placeshifting system illustrated in the environment of FIG. 1, in accordance with an embodiment of the invention.

[0015] One skilled in the art will readily recognize from the following discussion that alternative embodiments of the structures and methods illustrated herein may be employed without departing from the principles of the invention described herein.

DETAILED DESCRIPTION OF THE EMBODIMENTS

Overview

[0016] Embodiments of the invention provide a PVR functionality in placeshifting systems for their users to record media programs from locations that are physically remote from media sources. A media player displays schedule information for media programs available at a media source. A user identifies a media program in the media player. The media player requests a media broadcasting device to receive the media program from the media source and transmit to the media player. The media player records the media program received from the media broadcasting device and presents a notice to the user. As used herein, a media program may include any type of media content, including audio or video content, or both.

System Architecture

[0017] FIG. 1 is a block diagram of a computing environment 100 for recording media programs in a placeshifting system according to one embodiment of the invention. As illustrated, the computing environment 100 includes a media source 110, a media broadcasting device (hereinafter called broadcaster) 120, and a media player 130. The media source 110 is communicatively connected to the broadcaster 120

through a channel **150**. The broadcaster **120** and the media player **130** are communicatively connected through a network **140**.

[0018] The media source **110** includes hardware and/or software devices that are configured to transmit media content to the broadcaster **120**. Examples of the media source **110** include a cable set-top box, a tuner (e.g., a cable tuner), a DVD/VCD/VHS player, a time-shifting device, and a computer. The media source may provide services such as video on demand or pay-per-view.

[0019] The media source **110** may retrieve the media content from a local storage (e.g., a DVD) or receive it from a remote source (e.g., a remote computer server). The media source **110** may receive the media content through a variety of pathways, including, but not limited to, the following: over the air via analog or digital RF transmission; Internet protocol (IP) transmission delivered over a wired/wireless network and satellite transmission.

[0020] In one embodiment, the media source **110** receives radio frequency signal (RF signal) from a broadcast station (the source broadcaster) such as a radio station or a television station. Because an RF signal may include a number of video and/or audio signals modulated therein, the media source **110** may filter the RF signal for a selected channel, demodulate the channel, and convert the signal into separate analog video and/or audio signals.

[0021] The broadcaster **120** includes hardware and/or software devices that are configured to receive media content from the media source **110** through the channel **150** and transmit media content to the media player **130** through the network **140**. In one embodiment, the broadcaster **120** can digitize, transcode, and/or package the media content before sending it to the media player **130**. In one embodiment, the broadcaster **120** may be a media broadcasting device of a placeshifting system (e.g., a personal broadcaster). The broadcaster **120** may receive media content from multiple media sources (not shown).

[0022] A placeshifting system includes a media broadcasting device and a media player. Using a placeshifting system, a user can watch or listen to live, recorded or stored media on a remote device via a data network. For example, a user may stream content from a media broadcasting device at home (such as a satellite receiver, cable box, or digital video recorder) to a media player (such as an application executing on a cellular phone), which can receive the media from across the house, across town, or across the world. This transmission may use public or private networks. A media broadcasting device product that currently provides such a placeshifting application is the SLINGBOX™ from Sling Media, Inc., and described in U.S. application Ser. No. 11/147,664, filed Jun. 7, 2005, the content of which is incorporated by reference in its entirety.

[0023] In one embodiment, the broadcaster **120** may convert the received media content from one media format to another or perform any other transcoding, encoding/decoding, translation, digitization (such as converting media content from analog form to digital form), or other processing on received media content as desired.

[0024] The broadcaster **120** may transmit media content to the media player **130** responsive to a request from the media player **130**. Alternatively, the broadcaster **120** may transmit the media content to the media player **130** using content delivery mechanisms such as push technology (e.g., server push or web casting). As suggested by its name, the broad-

caster **120** may transmit the media content to multiple devices, such as a HDTV, a VCR, a projector, and one or more media players **130**. In one embodiment, the broadcaster **120** transmits media content as one or more media streams. A media stream may be sent as a series of small packets. The broadcaster **120** may send the media stream using common network protocols (e.g., Internet protocol, user datagram protocol).

[0025] In one embodiment, the broadcaster **120** may receive commands and operate according to the commands. For example, a command can direct the broadcaster **120** to switch to a specific channel, convert media content to a specific format (e.g., high-definition resolution video), and/or transmit a media program to a specific device using a network protocol. A media player **130** may transmit the commands to the broadcaster **120** through the network **140**. In one embodiment, the broadcaster **120** authorizes a device before accepting commands from the device and/or operating according to commands from the device.

[0026] The media player **130** includes hardware and/or software devices that are configured to receive and record media content from the broadcaster **120** through the network **140**. Regarding software, the media player **130** can be, for example, one or more applications executing within one or more operating systems on a remote device. The remote device may be a general purpose computer (e.g., a mobile computer, a personal digital assistant (PDA)) or a mobile communication device (e.g., a mobile phone). Regarding hardware, the media player can be a special purpose device such as a personal video player (PVP) with network capability.

[0027] In one embodiment, the media player **130** may provide schedule information for media programs to be broadcasted by the source broadcaster or available at the media source **110**, and/or receive user inputs identifying media programs intended to be recorded on the media player **130**. The media player **130** may retrieve the schedule information from an electronic programming guide (EPG) service provider. The media player **130** may generate commands based on the user inputs and the schedule information and transmit the commands to the broadcaster **120**, instructing the broadcaster **120** to transmit the identified media programs to the media player **130**.

[0028] The network **140** represents the communication pathways between the broadcaster **120** and the media player **130**. The network **140** may be a wired or wireless network. Examples of the network **140** include the Internet, an intranet, a cellular network, or a combination thereof.

[0029] The channel **150** is the delivery pathway through which the media source **110** transmits media content to the broadcaster **120**. The channel **150** may be a wired or wireless cable connection (e.g., A/V cable, monitor cable, and the like). In one embodiment, the channel **150** may be completely within a device, such as where the broadcaster **120** is on the same device as the media source **110**.

Remote Device Architecture

[0030] Referring to FIG. 2, there is shown a block diagram illustrating the architecture of a remote device **200** executing the media player **130** as illustrated in the environment **100** of FIG. 1 according to one embodiment of the invention. As shown, the remote device **200** includes a processor **210** coupled to a bus **220**. Also coupled to the bus **220** are a

keyboard **230**, a network interface **240**, a memory **250**, a storage device **260**, and a display **270**.

[0031] The processor **210** may be any general-purpose or application-specific processor. The storage device **260**, in one embodiment, is a hard disk drive or any other device capable of storing data, such as a solid-state memory device (e.g., flash memory). The memory **250** may be, for example, firmware, read-only memory (ROM), non-volatile random access memory (NVRAM), and/or RAM, and holds instructions and data used by the processor **210**. The network interface **240** couples the remote device **200** to the network **140**. The bus **220** is an electrical conductor that serves as an electrical pathway along which signals are sent from components connected to the bus. The display **270** is an output screen on which visual information is displayed. The display **270** may be a touch-sensitive screen which users can interact with the media player **130** by touching the display **270**. The keyboard **230** may be a standard keypad for touch-tone telephones, a QWERTY keyboard, or any other type of input device. In many instances, the remote device **200** lacks one or more of the elements shown in FIG. 2, such as the keyboard **230**.

[0032] As is known in the art, the remote device **200** is adapted to execute computer program modules (or programs). As used herein, the term “module” refers to computer program logic and/or data for providing a specified functionality. A module can be implemented in hardware, firmware, and/or software. In one embodiment, the modules are stored on the storage device **260**, loaded into the memory **250**, and executed by the processor **210**.

Modules of Media Player

[0033] FIG. 3 is a block diagram illustrating the modules of the media player **130** according to an embodiment of the invention. Other embodiments have additional and/or different modules than the ones shown in the figure. In addition, functionalities can be distributed among the modules in a manner different than described here. Further, some of the functions can be provided by entities other than the media player **130**. As illustrated in FIG. 3, the media player **130** includes a PVR module (also may be referenced as a remote client application) **310**, an input/output module **320**, and a player module **330**.

[0034] The PVR module **310** is designed to provide a PVR functionality for the media player **130**. The PVR module **310** includes a scheduler module **312**, a connection manager module **314**, a recorder module **316**, and a notifier module **318**. All or portions of the PVR module **310** can reside on the broadcaster **120**, the remote device **200**, and/or an intermediate device. For example, the scheduler module **312**, the connection manager module **314**, and the notifier module **318** may reside on the remote device **200**, while the recorder module **316** may locate on the broadcaster **120**.

[0035] The scheduler module **312** is configured to provide users of the media player **130** with schedule information of the media programs to be broadcasted by the source broadcaster or available at the media source **110**. For example, the scheduler module **312** may display a list of television programs that is available from one or multiple television stations and/or cable television providers of the media source **110**. The scheduler module **312** may retrieve the scheduling information from an EPG service provider. Alternatively, the scheduler module **312** may retrieve the schedule information from external sources (e.g., the media source **110** and/or the broadcaster **120**) or local storage (e.g., the storage device

260). In one embodiment, the scheduler module **312** may enable a user to conduct searches in the schedule information for media programs.

[0036] The scheduler module **312** is also configured to receive user inputs identifying the media program for recording. The user may select one, a series of, or a portion of a media program as presented in the schedule information. The user may make the selection through the input/output module **320**. In one embodiment, the scheduler module **312** may accept user inputs identifying a media program without presenting the schedule information. For example, the user may learn about a media program's schedule from a friend or a TV Guide magazine and input the schedule information to the scheduler module **312** to identify the media program. The user may also input other information related to the media recording. For example, if the user would like to watch a television show as soon as it becomes available, the user may select the show for recording and assign a high priority to it. As another example, the user may set the scheduler module **312** to record media programs on another device (e.g., the broadcaster **120**).

[0037] The scheduler module **312** translates the user inputs into a set of commands that can be executed in the broadcaster **120**. For example, the user inputs may include the scheduled starting date and time, duration, channel number, preferred format of a television program, and a preferred transmission mechanism. The corresponding set of commands include commands for switching channel, commands for setting the starting time, commands for converting the television program into the preferred format, and commands for transmitting the converted television program to the media player **130** using the preferred transmission mechanism.

[0038] The scheduler module **312** transmits the set of commands to the broadcaster **120**. In one embodiment, the scheduler module **312** maintains a schedule calendar including all the media programs selected for recording. When a selected media program is scheduled to play, the scheduler module **312** transmits the corresponding set of commands to the broadcaster **120** so that it transmits the media program to the media player **130** (or some other devices) or records the media program locally. Alternatively, the scheduler module **312** may transmit the set of commands to the broadcaster **120** before the scheduled time of the associated media program. The broadcaster **120** may schedule the transmission of the associated media program to the media player **130** according to these commands.

[0039] The connection manager module **314** is configured to establish connections with the broadcaster **120** using the network interface **240**. The connection establishment may be initiated by the connection manager module **314** or the broadcaster **120**. In one embodiment, the connection manager module **314** may detect the network protocols (or communication protocols) supported by the network interface **240**, and use a supported network protocol to establish the connection with the broadcaster **120**. The connection manager module **314** may engage in an authorization process with the broadcaster **120** to obtain permission to transmit commands to the broadcaster **120** and/or to accept media programs from the broadcaster **120**.

[0040] The recorder module **316** is configured to record media programs in local storages. Depending on the location of the recorder module **316**, it may record the media programs in storages of the remote device **200**, the broadcaster **120**, or an intermediate device. As described above with reference to

the broadcaster **120** in FIG. **1**, the broadcaster **120** may transmit the media program as a media stream in a series of small packets. The recorder module **316** may record the media program as these packets arrive.

[0041] The notifier module **318** is configured to issue a notice indicating that a media program is recorded and ready for users to enjoy. For example, the notifier module **318** may display a message on the display **270** of the media player **130** stating that a television program is ready for viewing. The notifier module **318** may also present notices before a media program is fully recorded. For example, if a user indicated a high priority for a scheduled radio program, the notifier module **318** may present a notice to the user as soon as the broadcaster **120** starts transmitting the radio program to the media player **130**. This allows the user to listen to the radio program in real time (or near real time).

[0042] The input/output module **320** is configured to receive user inputs and present output information (e.g., media programs, schedule information, and notices) on the media player **130**. The input/output module **320** may receive user inputs via input devices such as the keyboard **230**, a touch-sensitive screen, a microphone, and a camera. The input/output module **320** may output information via output devices such as the display **270**. In one embodiment, the input/output module **320** may output the media program to an external device such as a speaker, a monitor, and a projector.

[0043] The player module **330** is configured to play media programs received from the broadcaster **120** or locally recorded media programs. The player module **330** may also be configured to provide other control features, such as play-back, fast forwarding, rewinding, and pausing, plus the ability to skip to any part of the recorded media programs without having to rewind or fast forward the data stream on the media player **130**. In one embodiment, the player module **330** may play the media program while the recorder module **316** is recording it or other media programs.

Overview of Methodology

[0044] FIG. **4** is a flowchart of an exemplary process for recording a media program in a placeshifting system in accordance with one embodiment of the invention. This process may be implemented in software, hardware, or a combination of hardware and software.

[0045] The process illustrated in FIG. **4** starts with the media player **130** receives **410** a user command to record a media program. In one embodiment, the media player **130** presents schedule information of the media programs for the user to select. The media player **130** may receive the schedule information from an EPG service provider. The displayed schedule information may include title, channel, genre, rate (e.g., Motion Picture Association of America film rating), and broadcasting time of the media programs. The user may review the schedule information, conduct searches, and make a selection of a media program to be recorded on the media player **130**.

[0046] Alternatively, the user can input the schedule information of the media program, such as the time and channel into the media player **130**. The user can also provide other information such as priority and video quality of the recording. For example, the user can instruct the media player **130** to notify the user as soon as the identified media program is ready to view. As another example, the user can instruct the media player **130** to record an identified video program in high quality so that the user can play the video program in a

HDTV. The user can make the selection and/or input using input devices such as a keyboard and a touch-sensitive screen of the media player **130**.

[0047] In another embodiment, the user can input the user command via a different interface such as a webpage on a different device such as a computer connected to a network. The web server hosting the webpage can transmit the user command to the media player **130** through the network **140**.

[0048] The media player **130** requests **420** the broadcaster **120** for the identified media program. The media player **130** generates a set of commands based on the schedule information of the identified media program and the user's inputs. The set of commands instruct the broadcaster **120** to receive (or retrieve) the identified media program, convert the media program to a format acceptable by the media player **130** (or other device(s) identified by the user), and transmit the converted program to the media player **130**. In one embodiment, the media player **130** transmits the set of commands to the broadcaster **120** when the identified media program is scheduled to be transmitted by the media source **110**, requesting the broadcaster **120** to start receiving the media program from the media source, digitize, transcode, and/or transrate the media program if necessary, and transmit the content of the media program to the media player **130** in a data stream. In another embodiment, the set of commands may request the broadcaster **120** to request the media source **110** to switch to the right channel so that the media source **110** receives and transmits the identified media program to the broadcaster **120**.

[0049] The broadcaster **120** transmits **430** the identified media program to the media player **130** in a data stream. The media player **130** receives the data stream and records **440** the media program in a local storage device (e.g. the storage device **260**). Depending on how the PVR module **310** is distributed (e.g., between the broadcaster **120** and the media player **130**) and configured, the media program may be recorded in the broadcaster **120**, the media player **130**, or some other devices accessible through the network **140**.

[0050] As is described in greater detail below, the broadcaster **120** may transmit the media program to the media player **130** as it receives the program from the media source **110**. Alternatively, the broadcaster **120** may transmit the media program over time, thereby minimizing the impact on other operations of the media player **130**. For example, the remote device **200** may be a smart phone, and the user may use the phone to make phone calls while the media player residing on the phone is receiving and recording the media program in the background. When there are interruptions in the transmission of the media program (e.g., lost cellular network connectivity), the broadcaster **120** may subsequently resume the transmission from where the previously interrupted transmission left off. In one embodiment, the media player may receive the data stream from an intermediate device (e.g., an on-network storage device) instead of the placeshifting device.

[0051] The media player **130** may present a notice to the user when the selected media program is recorded and/or ready for viewing. For example, the media player may generate and display a message identifying the media program and indicating its status (e.g., "the latest episode of 24 has just been received and is ready for viewing"). The user may thereafter decide to play the media program offline. As another example, the media player **130** may populate a listing of the

recorded media programs available to the user, thereby allowing the user to browse the list of recorded programs and select one for enjoying.

[0052] The media player **130** receives **450** a user command to play a recorded media program and plays **460** the recorded media program. In one embodiment, the user selects a media program from a list of recorded programs. In another embodiment, the user can select to play a media program while it is recorded by the media player **130**.

Transmission of Media Content

[0053] Media programs may be transmitted using different communication protocols (or network protocols) and/or networks. The broadcaster **120** and the media player **130** may support multiple communication protocols (e.g., Ethernet, WiMAX, WAN, Wi-Fi, and Bluetooth) and may communicate through multiple networks. The broadcaster **120** may transmit media programs using one or more communication protocols and/or networks.

[0054] In one embodiment, the media player **130** may send commands to the broadcaster **120**, instructing it to use a particular communication protocol and/or network. Therefore, users of the media player **130** may set rules indicating their preferences among the communication protocols and/or networks. For example, a user may set a rule instructing the broadcaster **120** to use Ethernet, not Wi-Fi, to transmit media programs when both communication protocols are available. Users may also set restrictions for a communication protocol and/or network. For example, a user may prohibit the broadcaster **120** from transmitting media programs using a cellular network between 6 AM and 9 PM. Users may also specify a particular communication protocol for the transmission. For example, a user may set a low priority for a media program, requiring the broadcaster **120** to transmit the media program to a cellular phone overnight during non-peak hours so that the media program is available to the user for offline viewing on the cellular phone the following day.

[0055] The media player **130** may receive and record media programs in the background (i.e., while actively conducting other operations or tasks). For example, depending on the capability of the remote device **200** executing the media player **130**, a user may use the remote device **200** to make phone calls, to send and/or receive emails or short messages, to browse the Internet, or to listen to music while the media player **130** is receiving and recording media programs from the broadcaster **120**. In one embodiment, the connection manager module **314** adjusts the transmission of the media programs so that the other tasks are not affected (or affected minimally) by the transmission and recording. For example, when detecting that the user is initiating a phone call, the connection manager module **314** may temporarily halt (or suspend) the transmission, switch the transmission from using the cellular network to using another network, or decrease the transmission rate. As a result, the media program transmission and recording may be accomplished over time and not interfere with other operations of the remote device **200** and/or the media player **130**.

[0056] In one embodiment, the broadcaster **120** may record (or cache) a media program (or a portion thereof) temporarily in a local (built-in or removable) storage after the transmission of the media program has been interrupted. The transmission may be interrupted (e.g., the network **140** may become temporarily unavailable) or slowed down (e.g., the media player **130** and/or the device **200** executing the media

player **130** may be busy performing other tasks). Therefore, the broadcaster **120** may record the media program (or a portion thereof) received from the media source no in local storage to prevent it from being lost. Once a connection between the broadcaster **120** and the media player **130** is reestablished, the transmission of the media program can resume, taking into consideration the point at which the previously interrupted transmission left off.

[0057] As explained above with respect to FIGS. **3** and **4**, depending on how the PVR module **310** is distributed and configured, the media program may be recorded by the broadcaster **120** in a local storage or an intermediate device (e.g., an on-network storage device such as a personal computer, a network access server, or a storage area network). The intermediate device may provide a PVR functionality to the media player **130**. When a user wants to access the media programs from the media player **130**, the broadcaster **120** may act as an arbiter between the media player **130** and the intermediate device by retrieving the media programs from the intermediate device and transcoding and/or trans-rating the content if necessary before repackaging and streaming it to the media player **130**. Alternatively, the media player **130** may access the intermediate device directly. For example, the broadcaster **120** may be instructed to transmit media programs to a laptop computer (the intermediate device). The media player **130** may subsequently (or concurrently) retrieve the media programs from the laptop computer through a local network (e.g., Bluetooth).

SUMMARY

[0058] One of skill in the art will recognize that the method described above can be used in a number of circumstances or applications. For example, it can be used to provide time-shifting functionality on a placeshifting system to record audio and/or video programs.

[0059] The foregoing description of the embodiments of the invention has been presented for the purpose of illustration; it is not intended to be exhaustive or to limit the invention to the precise forms disclosed. Persons skilled in the relevant art can appreciate that many modifications and variations are possible in light of the above teachings.

[0060] Some portions of above description describe the embodiments of the invention in terms of algorithms and symbolic representations of operations on information. These algorithmic descriptions and representations are commonly used by those skilled in the data processing arts to convey the substance of their work effectively to others skilled in the art. These operations, while described functionally, computationally, or logically, are understood to be implemented by computer programs or equivalent electrical circuits, microcode, or the like. Furthermore, it has also proven convenient at times, to refer to these arrangements of operations as modules, without loss of generality. The described operations and their associated modules may be embodied in software, firmware, hardware, or any combinations thereof.

[0061] In addition, the terms used to describe various quantities, data values, and computations are understood to be associated with the appropriate physical quantities and are merely convenient labels applied to these quantities. Unless specifically stated otherwise as apparent from the following discussion, it is appreciated that throughout the description, discussions utilizing terms such as “processing” or “computing” or “calculating” or “determining” or the like, refer to the action and processes of a computer system or similar elec-

tronic computing device, which manipulates and transforms data represented as physical (electronic) quantities within the computer system memories or registers or other such information storage, transmission, or display devices.

[0062] Embodiments of the invention may also relate to an apparatus for performing the operations herein. This apparatus may be specially constructed for the required purposes, or it may comprise a general-purpose computing device selectively activated or reconfigured by a computer program stored in the computer. Such a computer program may be stored in a computer readable storage medium, such as, but not limited to, any type of disk including floppy disks, optical disks, CD-ROMs, magnetic-optical disks, read-only memories (ROMs), random access memories (RAMs), EPROMs, EEPROMs, magnetic or optical cards, application specific integrated circuits (ASICs), or any type of media suitable for storing electronic instructions, and each coupled to a computer system bus. Furthermore, the computers referred to in the specification may include a single processor or may be architectures employing multiple processor designs for increased computing capability.

[0063] Embodiments of the invention may also relate to a computer data signal embodied in a carrier wave, where the computer data signal includes any embodiment of a computer program product or other data combination described herein. The computer data signal is a product that is presented in a tangible medium and modulated or otherwise encoded in a carrier wave transmitted according to any suitable transmission method.

[0064] The algorithms and displays presented herein are not inherently related to any particular computer or other apparatus. Various general-purpose systems may also be used with programs in accordance with the teachings herein, or it may prove convenient to construct more specialized apparatus to perform the required method steps. The required structure for a variety of these systems will appear from the description above. In addition, embodiments of the invention are not described with reference to any particular programming language. It is appreciated that a variety of programming languages may be used to implement various embodiments of the invention as described herein, and any references to specific languages are provided for disclosure of enablement and best mode of embodiments of the invention.

[0065] Finally, it should be noted that the language used in the specification has been principally selected for readability and instructional purposes, and may not have been selected to delineate or circumscribe the inventive subject matter. Accordingly, the disclosure of the present invention is intended to be illustrative, but not limiting, of the scope of the invention, which is set forth in the following claims.

What is claimed is:

1. A system to placeshift video content to a remote device via a network, the system comprising:
a receiver configured to receive the video content;
a recorder configured to record at least a portion of the video content received via the receiver in storage, wherein the recorder is responsive to first instructions received via the network from the remote device that identify the recorded portion of the video content; and
a placeshifter that transmits, responsive to second instructions received from the remote device via the network, the recorded portion of the video content to the remote device via the network.

2. The system of claim 1 wherein the media receiver receives broadcast television content.

3. The system of claim 1 wherein the receiver receives television content via a source on the network.

4. The system of claim 1 wherein the receiver is a media source that receives television content from a storage medium.

5. The system of claim 1 wherein the storage is located at the system.

6. The system of claim 1 wherein the storage is remotely located from the system.

7. The system of claim 1 wherein the video content is received at the media receiver in a television broadcast format.

8. The system of claim 7 wherein the video content is stored in the storage using the television broadcast format.

9. The system of claim 8 wherein the placeshifter is configured to encode the recorded portion of the video content in a format that is compatible with the network.

10. The system of claim 9 wherein the placeshifter is configured to transcode the recorded portion of the video content from the television broadcast format to the format that is compatible with the network.

11. The system of claim 1 wherein the first instructions are responsive to a schedule of programming information presented by the remote device.

12. The system of claim 11, wherein the schedule of programming information is provided from a web server communicating on the network.

13. The system of claim 1, wherein the receiver is media source that is controlled by the placeshifter to obtain the portion of the video content that is identified in the first instructions.

14. A method executable by a placeshifting device to allow a user to record media programs from locations that are physically remote from a source of the media programs, the method comprising:

receiving first instructions from a remote device via a network at the placeshifting device, wherein the first instructions identify a media program to be recorded;

when the identified media program is scheduled to play, directing a media recording device to receive and store the identified media program; and

in response to subsequent instructions from the remote device via the network, to transmit the stored media program to the remote device via the network.

15. The method of claim 14 comprising converting the stored media program to a format that is compatible with the network prior to transmitting the stored media program via the network.

16. The method of claim 15 wherein the directing comprises controlling a media source that receives broadcast television programming to thereby receive the identified media program as part of the broadcast television programming.

17. A method executable by a device, the method comprising:

receiving a user input that indicates a particular media program to be recorded at a later time;

responsive to the first user input, providing a first instruction to a placeshifting device via a network to thereby direct the placeshifting device to record the particular media program;

after the later time has passed, receiving a second user input directing that the particular media program be presented for playback;

responsive to the second user input, providing a second instruction to the placeshifting device via the network to thereby direct the placeshifting device to provide the particular media program for playback;

receiving a video stream containing the particular media program from the placeshifting device via the network; and

outputting the media stream for playback to the user.

18. The method of claim **17** further comprising, prior to receiving the user input that indicates the particular program, presenting a schedule of television programs to the user.

19. The method of claim **18** further comprising receiving the schedule of programs via the network.

20. The method of claim **19** wherein the first instruction comprises scheduling information about the particular program that is obtained from the schedule of programs.

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