J. P. SEDLAK, Jr.

GAME.

APPLICATION FILED JULY 13, 1917.

1,275,613. Patented Aug. 13, 1918.

Fig. 1.

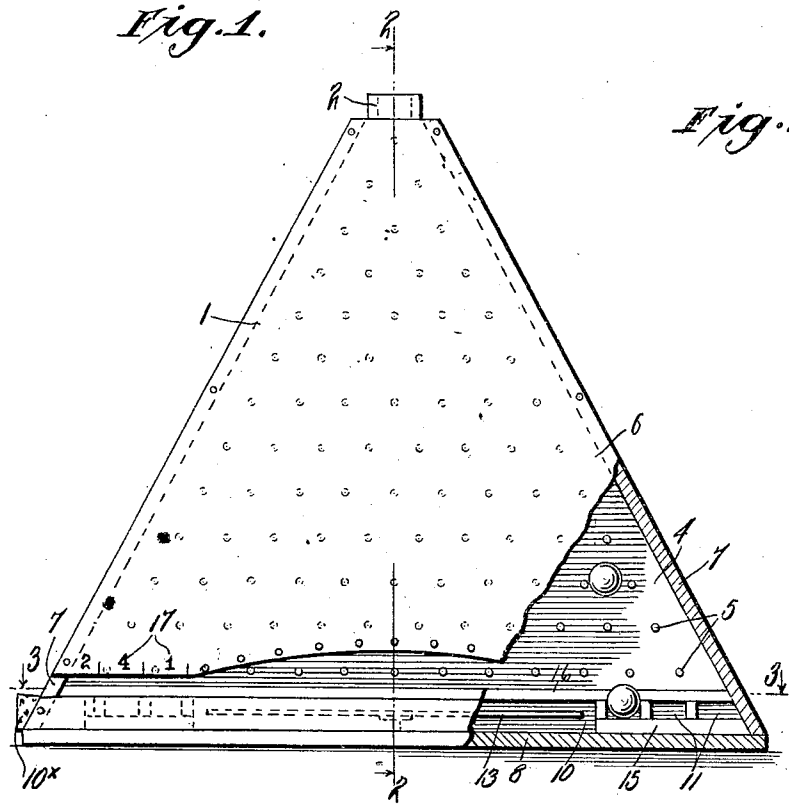


Fig. 2.

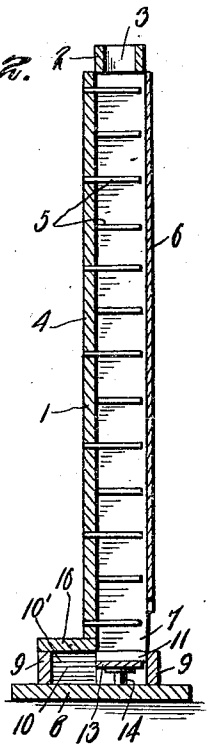
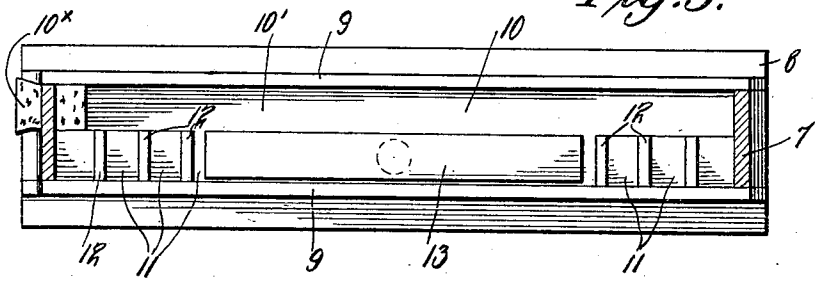


Fig. 3.



WITNESSES

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GAME.

1,275,613. Specification of Letters Patent. Patented Aug. 13, 1918.

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To all whom it may concern:

Be it known that I, JOHN P. SEDLAK, JR., a citizen of the United States, residing at Winburne, in the county of Clearfield and State of Pennsylvania, have invented certain new and useful Improvements in Games, of which the following is a specification.

This invention relates to new and useful improvement in games, and the principal object of the invention is to provide a device of this nature which may be played with marbles.

Another object of the invention is to provide a series of compartments located below a passage way for the marbles with obstructions therein to render it uncertain into which compartment the marbles will fall.

A further object of the invention is to provide a large space or compartment centrally of the device so that the majority of the marbles will drop into this space and to provide an alarm in this space to be sounded by the marble dropping thereon.

Another object of the invention is to provide a device of this character, which is simple and durable in construction, reliable and efficient in operation and one which can be manufactured and placed upon the market at a minimum cost.

The invention also consists in certain other features of construction and in the combination and arrangement of the several parts, to be hereinafter fully described, illustrated in the accompanying drawings and specifically pointed out in the appended claims.

In describing my invention in detail, reference will be had to the accompanying drawings, wherein like characters denote like or corresponding parts throughout the several views, and in which:

Figure 1 is a front view of the device with part broken away.

Fig. 2 is a section on line 2—2 of Fig. 1.

Fig. 3 is a section on line 3—3 of Fig. 1.

In these figures 1 represents a casing of triangular form and having its apex cut away and provided with a member 2 having a circular opening 3 therein. The casing consists of a backboard 4 having pins 5 projecting therefrom. Said pins are arranged in transverse rows and each pin in one row is located opposite a point equidistant a pair of pins in the adjacent row, so that the pins in one row are out of alinement with the pins in the next row, but are in alinement with the pins in the next but one row. There is but one pin in the first row, starting at the top, and this pin is arranged directly below the center of the opening 3 so as to direct the marble passing through said opening to one side or the other. The free ends of the pins extend within a short distance of the front board 6 of the casing which is connected with the backboard by means of the sideboards 7. 8 indicates the base board of the device, to which is secured the strips 9 forming a chamber 10 on said base board, which is in free communication with the casing, and this chamber is wider than the casing so as to provide a runway 10′ to one side of the casing which has one end closed by a piece of cork 10^{x}. Directly under the casing said chamber 10 is divided into a series of compartments 11 by means of the partitions 12 and the central compartment 11 is of considerable length and is provided with a metal plate 13 which is supported off the base plate by means of the stud 14. This plate is of substantially the same extent as the said central compartment so that a marble dropping into said compartment will come into contact with said plate. The other compartments are of such a size as to accommodate one marble and I prefer to locate a block 15 under these small compartments so as to raise them above the bottom of the chamber 10. The ends of these compartments are open and communicate with the chamber 10. The top of the run way 10′ is closed by a movable cover 16 which when closed comes across the open ends of the compartments 11 and holds the marbles therein.

The small compartments may be numbered, if desired, as indicated at 17 in Fig. 1, the numbers being placed on the board 6.

In playing the game the marble is dropped into the opening 3 on to the first pin. This will direct it to one side or the other so that the marble will take an erratic course down through the casing and will enter one of the compartments 11. The majority of the marbles will enter the large central compartment on account of its larger size and as they drop on the plate 13, this plate will ring. Some of the marbles will enter the small compartments. When the marbles are to be removed from the compartments the cover 16 is slid forward so that the marbles

will roll into the run way 10′ and they may be removed therefrom by removing the cork 10ˣ.

If desired, the game may be played by having it in charge of a "banker" and when a marble falls on the plate the person who "played" the marble loses the marble to the "banker"; if it goes in compartment No. 1 the player receives back his marble; if it goes into No. 2 compartment the banker gives the player a marble in addition to the one he played.

It is thought from the foregoing that the advantages and novel features of my invention will be readiyl apparent.

I desire it to be understood that I may make slight changes in the construction and in the combination and arrangement of the several parts, provided that such changes fall within the scope of the appended claims.

I claim as my invention:

1. A game apparatus comprising a casing having an inlet opening in its upper end to receive marbles, pins extending across the casing, a series of compartments in the bottom of the casing, the central compartment being larger than the others, an alarm in said central compartment and means for removably holding the marbles in said compartments.

2. A game apparatus comprising a casing having an obstructed passageway therein, a chamber formed in the bottom of said casing, said chamber having a part thereof forming a runway, partitions in the other part of said chamber forming compartments, the bottoms of said compartments being raised above the runway and a sliding cover for the runway, said cover when closed acting to hold the marbles in the compartments.

3. A game apparatus comprising a casing having an inlet opening in its upper end to receive marbles, obstructions in said casing, a series of compartments in the bottom of said casing, a runway arranged below said compartments, and means for retaining the marbles in said compartments before being allowed to enter said runway.

4. A game apparatus comprising a casing having an inlet opening in its upper end to receive marbles, obstructions in said casing, a series of compartments in the bottom of said casing and means for sounding an alarm arranged in one of said compartments when a marble passes into the same.

5. A game apparatus comprising a casing having an inlet opening in its upper end to receive marbles, obstructions in said casing, a series of compartments in the bottom of said casing, and a metal plate spaced from the walls of one of the compartments for sounding an alarm when a marble passes into the same.

In testimony whereof I affix my signature in presence of two witnesses.

JOHN P. SEDLAK, Jr.

Witnesses:
John Sedlak, Sr.,
John Berdig.

Copies of this patent may be obtained for five cents each, by addressing the "Commissioner of Patents, Washington, D. C."