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(12) **United States Design Patent**
Muraki et al.

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(45) **Date of Patent:** ** Jan. 23, 2001

- (54) **GAME MACHINE**
- (75) Inventors: **Hiroyuki Muraki; Shigehito Mukasa,**
both of Kobe (JP)
- (73) Assignee: **Konami Co., Ltd.,** Tokyo (JP)
- (**) Term: **14 Years**

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- (21) Appl. No.: **29/118,409**
- (22) Filed: **Feb. 8, 2000**

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- (30) **Foreign Application Priority Data**
Oct. 6, 1999 (JP) 11-27193
- (51) **LOC (7) Cl.** **21-01**
- (52) **U.S. Cl.** **D21/325**
- (58) **Field of Search** D21/324-333,
D21/344, 350, 385; 463/1, 9, 14, 15, 30-35,
46-50; 273/148 B, 237, 239, 289, 283;
446/417; 472/62

(57) **CLAIM**

The ornamental design for a game machine, as shown and described.

- (56) **References Cited**
U.S. PATENT DOCUMENTS
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D. 411,258 * 6/1999 Isetani et al. D21/328
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DESCRIPTION

FIG. 1 is a perspective view of game machine;
 FIG. 2 is a front view thereof;
 FIG. 3 is a left side view thereof;
 FIG. 4 is a right side view thereof;
 FIG. 5 is a rear view thereof;
 FIG. 6 is a top view thereof; and,
 FIG. 7 is a bottom view thereof.

1 Claim, 7 Drawing Sheets

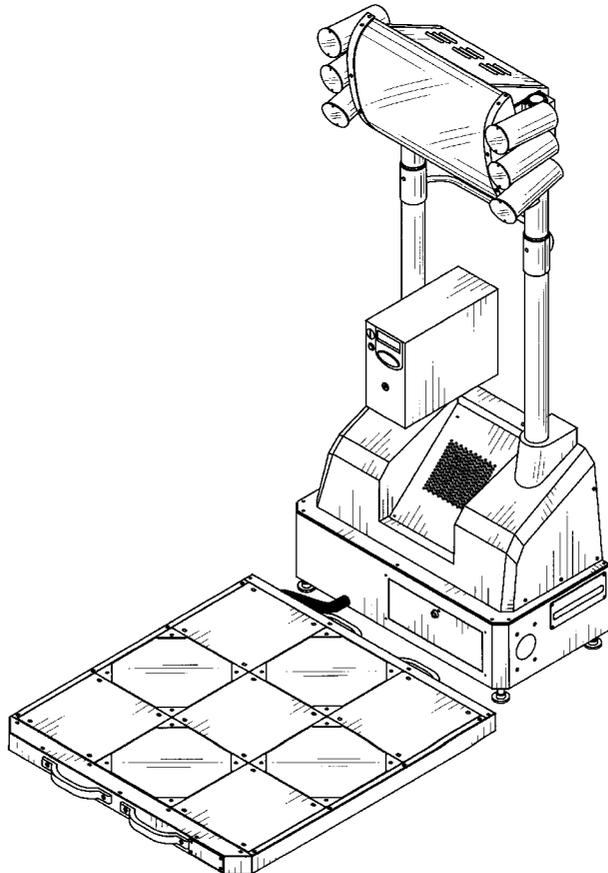


FIG. 1

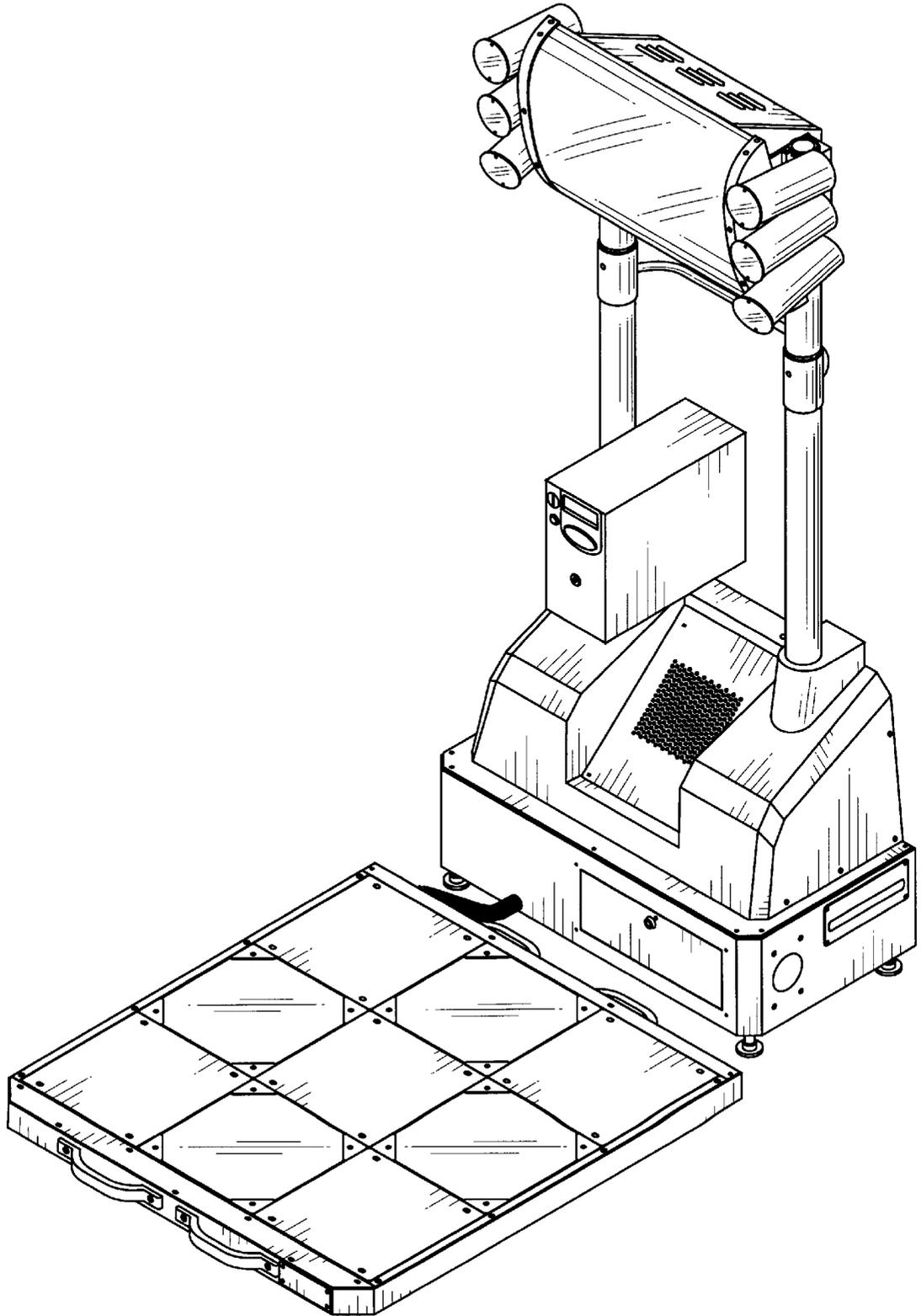


FIG. 2

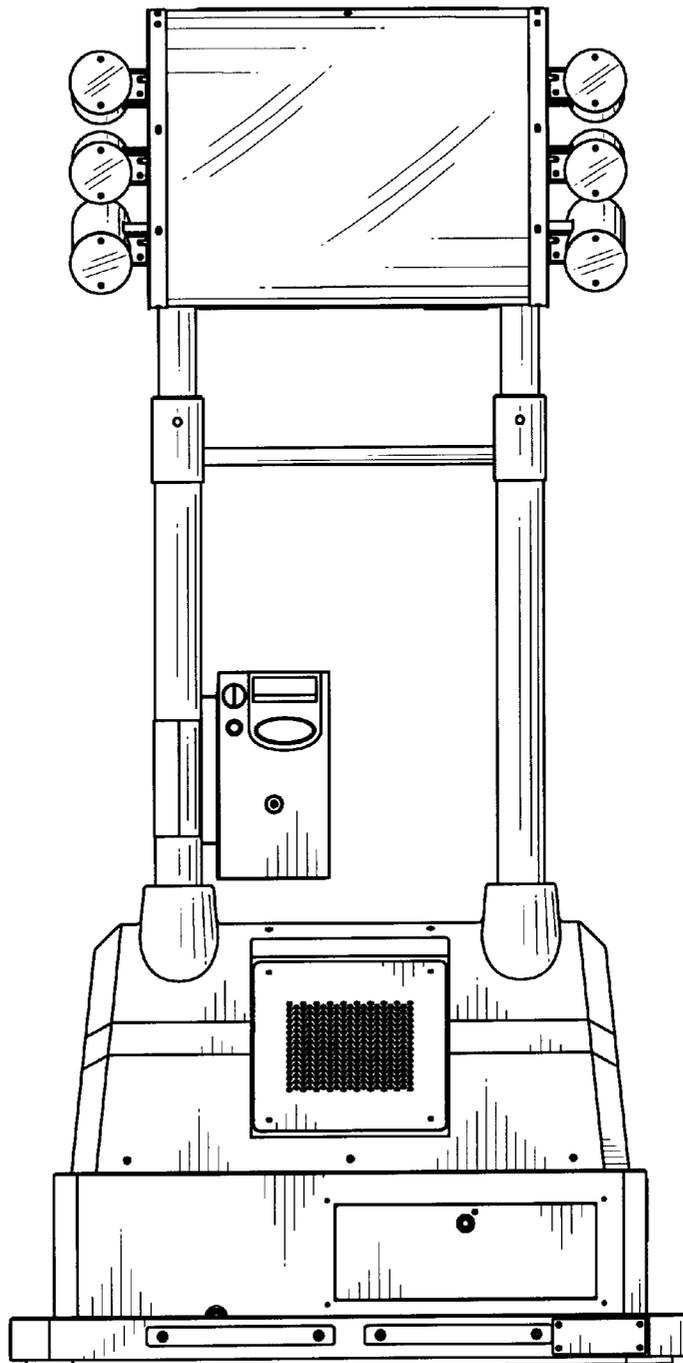


FIG. 3

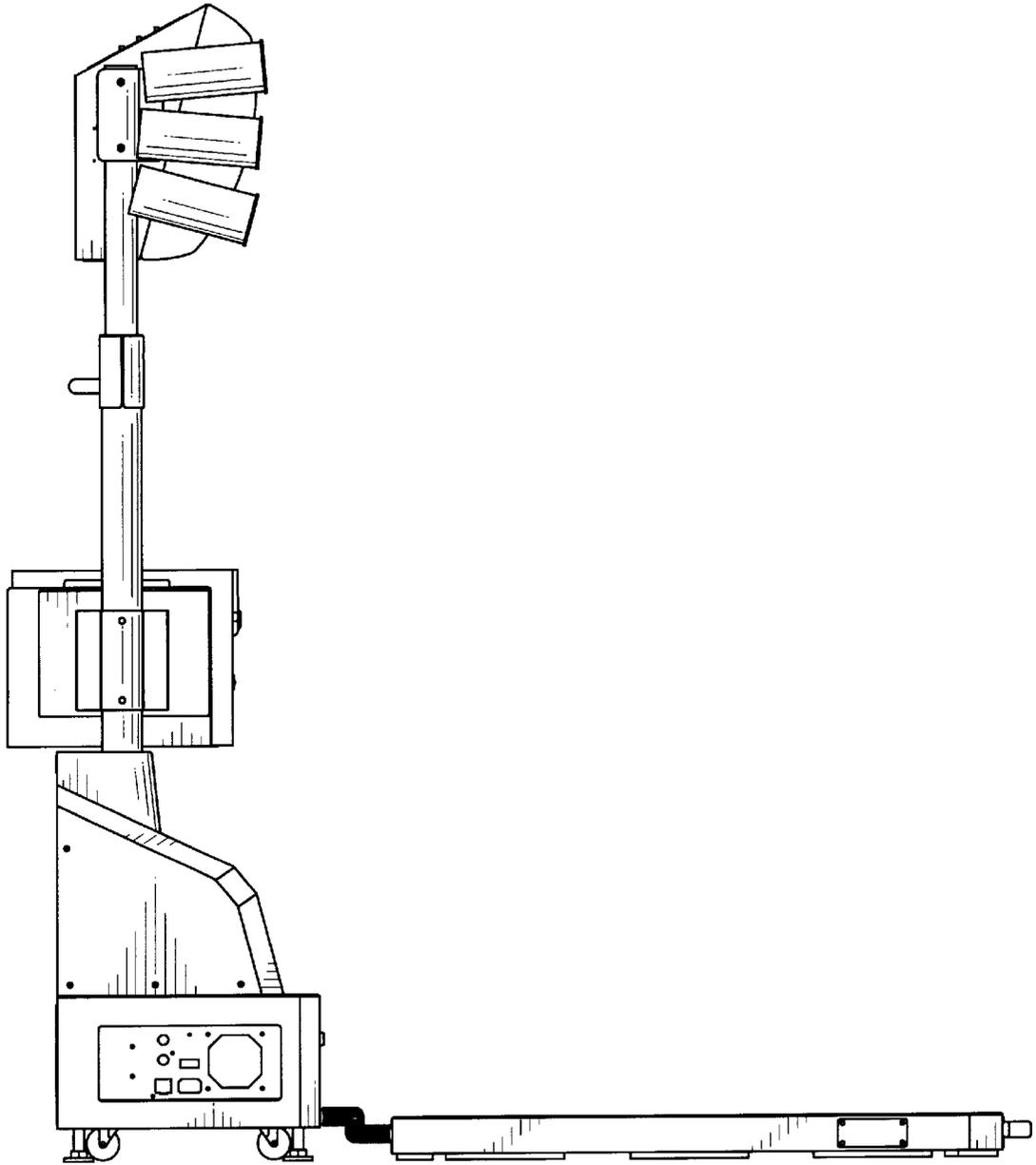


FIG. 4

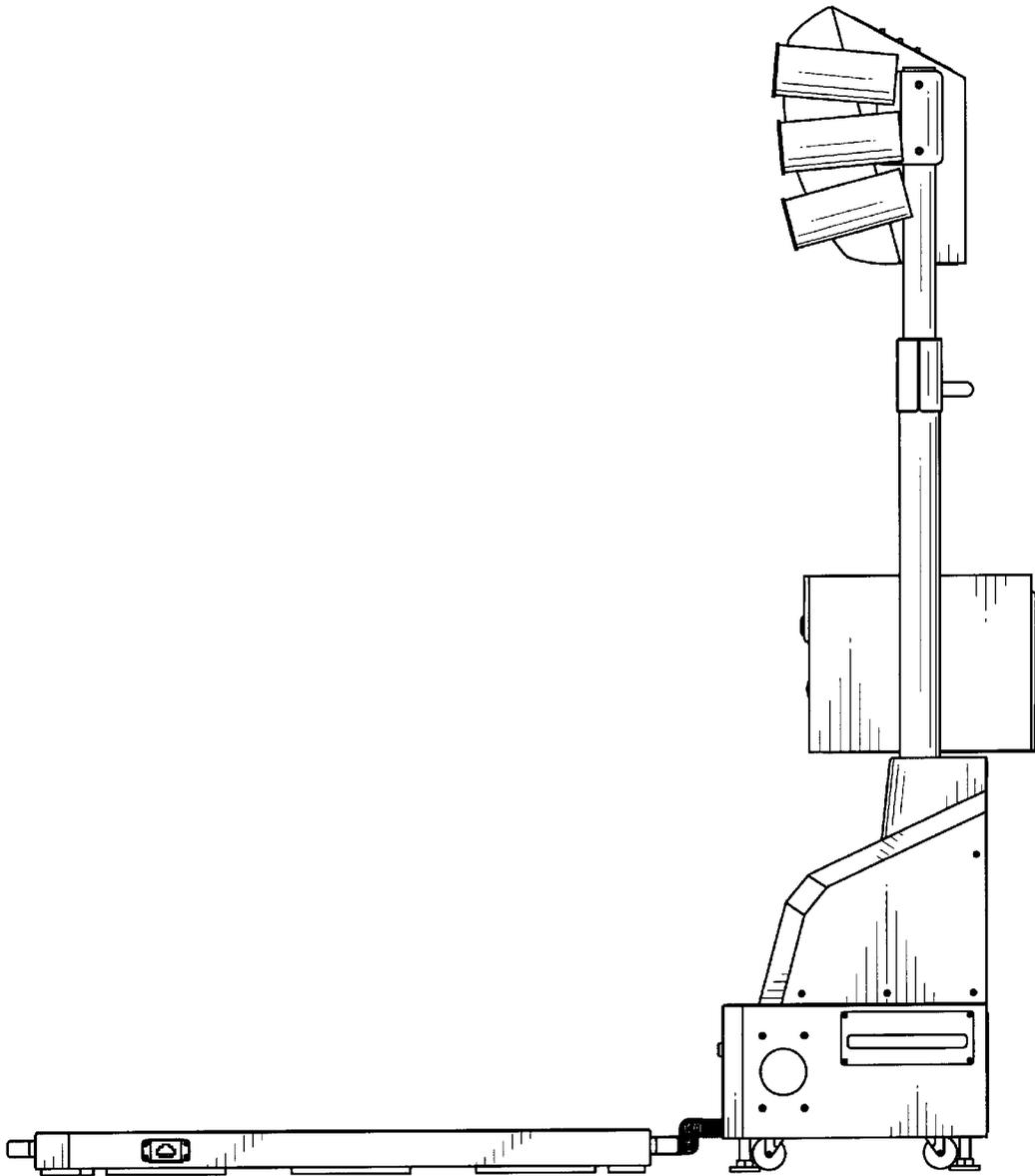


FIG. 5

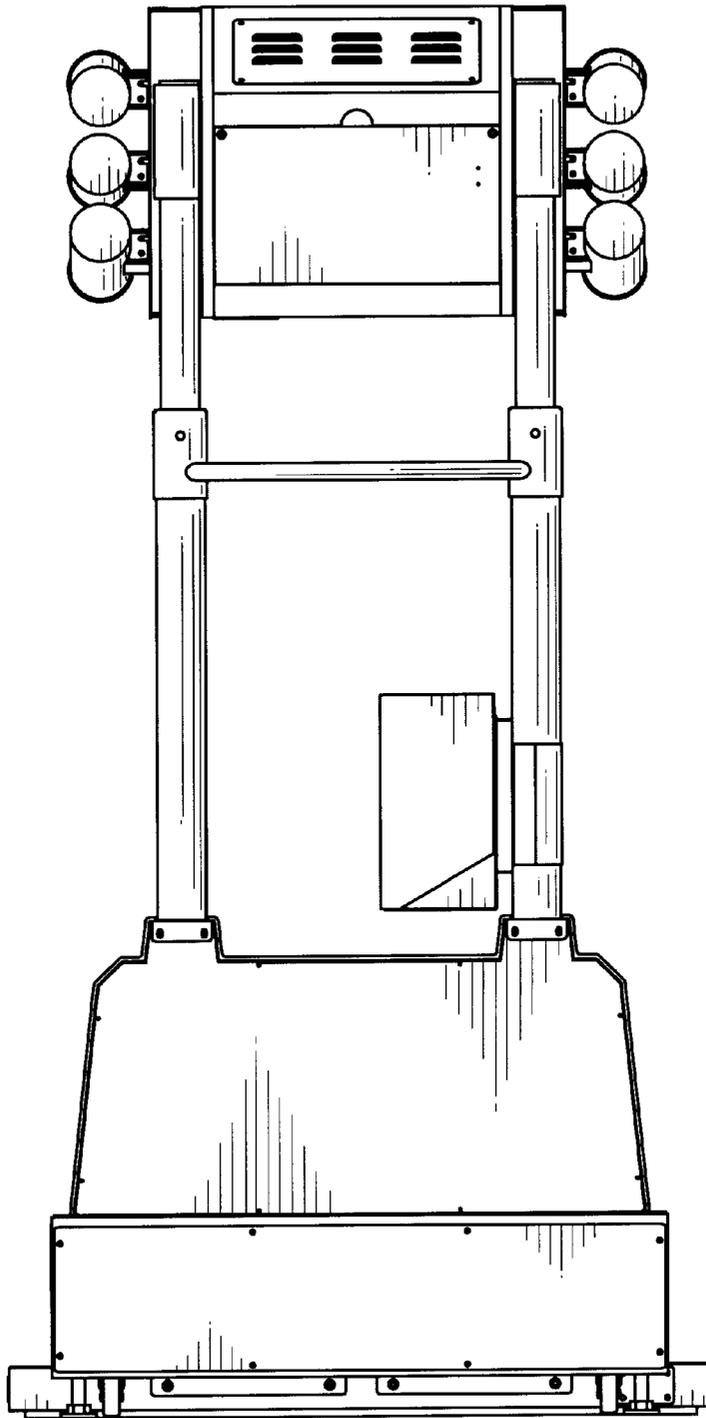


FIG. 6

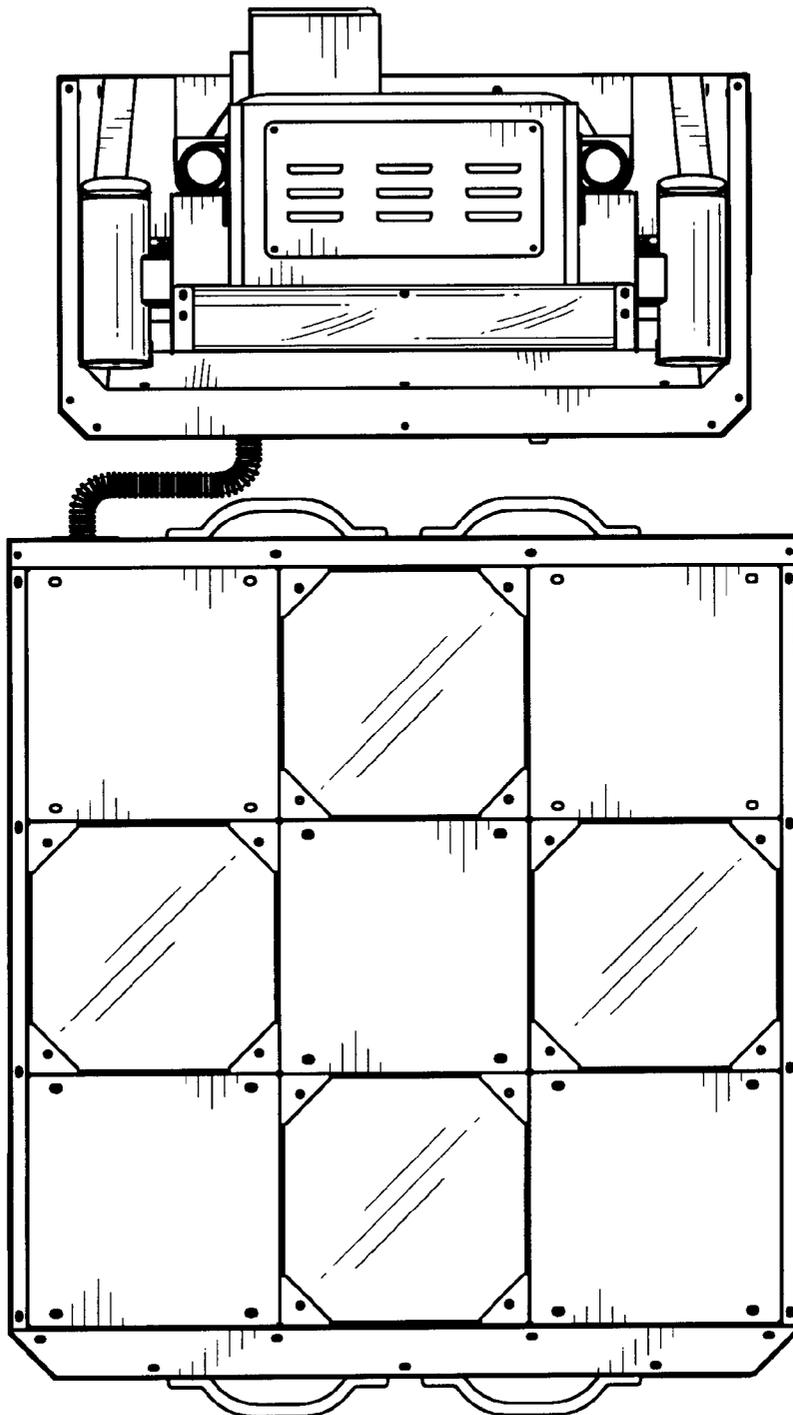


FIG. 7

