HOLDER FOR GAME TILES

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Description

FIG. 1 is a perspective view of a holder for game tiles, showing our new design, the design in an assembled position;
FIG. 2 is a front elevational view of one of the end pieces shown broken away for clarity, the rear being identical;
FIG. 3 is a right side elevational view of FIG. 2, the left side being identical;
FIG. 4 is a bottom plan view of FIG. 2;
FIG. 5 is a front elevational view of the intermediate front pieces, shown disassembled and without the end pieces for clarity;
FIG. 6 is a left side elevational view of FIG. 5, the right side being a mirror image;
FIG. 7 is a top plan view of FIG. 5, the bottom plan being a mirror image;
FIG. 8 is a cross-sectional view of the lower half of the intermediate front pieces in FIG. 5;
FIG. 9 is a front elevational view of the left side of one of the two pieces shown in FIG. 5, shown disassembled for clarity, the right side being a mirror image;
FIG. 10 is a left side elevational view of FIG. 9;
FIG. 11 is a bottom plan view of FIG. 9, the top being a mirror image;
FIG. 12 is a right side elevational view of FIG. 9;
FIG. 13 is a reduced front elevational view of the fully assembled design, the rear being a mirror image;
FIG. 14 is a top plan view of FIG. 13, the bottom being a mirror image; and,
FIG. 15 is a right side elevational view thereof, the left side being a mirror image.

1 Claim, 4 Drawing Sheets

Matter enclosed in heavy brackets [ ] appears in the original patent, but forms no part of this reissue; matter printed in italics indicates the additions made by reissue.