

(19) United States

(12) Patent Application Publication (10) Pub. No.: US 2005/0064787 A1 Nazeri

Mar. 24, 2005 (43) Pub. Date:

(54) HISTORICAL AND BIOGRAPHICAL **FIGURINES**

(76) Inventor: Alireza Nazeri, St. Claire Shores, MI (US)

> Correspondence Address: DYKAS, SHAVER & NIPPER, LLP P.O. BOX 877 802 WEST BANNOCK STREET, SUITE 405 **BOISE, ID 83701 (US)**

(21) Appl. No.: 10/917,246

(22) Filed: Aug. 12, 2004

Related U.S. Application Data

(60) Provisional application No. 60/494,648, filed on Aug. 12, 2003.

Publication Classification

(51) Int. Cl.⁷ A63H 33/30; A63H 3/44

(57)**ABSTRACT**

A doll series based on historical persons in which each doll is based on a selected historical person. Each doll in the series includes a doll body, doll head and doll face, with each body, head and face having real characteristics shaped to realistically represent the selected historical person. The doll also includes doll clothing configured to realistically represent clothing typically worn by the selected historical person, doll hair configured to realistically represent the hair color, length and style of the hair of the selected historical person, and doll accessories selected to realistically represent typical accessories associated with the selected historical person.

HISTORICAL AND BIOGRAPHICAL FIGURINES

PRIORITY

[0001] This application claims the priority date of the provisional application entitled Historical and Biographical Figures Dolls filed by Alireza Nazeri on Aug. 12, 2003 with application Ser. No. 60/494,648.

DESCRIPTION

BACKGROUND OF THE INVENTION

[0002] 1. Field of the Invention

[0003] The present invention generally relates to the field of figurines, more particularly the present invention provides biographical figurines that physically represent present and historical individuals.

[0004] 2. Background Information

[0005] Dolls and figurines have long been a mainstay used for entertainment and collection purposes. In many cases children and adults may interact with dolls in playing games, imagining and acting out everyday life. Dolls and figurines are typically modeled after fictional personages such as cartoon and movie characters. These characters often do not portray ideals, concepts or other concepts that children, parents or collectors find desirable. Many people desire dolls or figurines that are based on real individuals, from the present or past. These historical figures embody great and historical achievements and are real life role models to many individuals. Such a historical figurine should accurately replicate the physical appearance, clothing, time period, nature and accomplishments of the person upon which the figurine is based.

[0006] Additional objects, advantages and novel features of the invention will be set forth in part in the description which follows and in part will become apparent to those skilled in the art upon examination of the following or may be learned by practice of the invention. The objects and advantages of the invention may be realized and attained by means of the instrumentalities and combinations particularly pointed out in the appended claims.

SUMMARY OF THE INVENTION

[0007] The present invention provides a doll series based on historical persons in which each doll is based on a selected historical person. Each doll in the series includes a doll body, doll head and doll face, with each body, head and face having real characteristics shaped to realistically represent the selected historical person. The dolls also include doll clothing configured to realistically and temporally represent clothing typically worn by the selected historical person. Each doll's hair is configured to represent the hair color, length and style of the hair of the selected historical person. Each doll includes accessories selected to realistically represent typical accessories associated with the selected historical person.

[0008] Each doll may further include an audio playback device for playing previously recorded voice and other sound information upon request, with voice and other sound information selected to be representative phrases, messages and content of the speech of the selected historical figure. The doll may additionally be an action figure.

[0009] The doll may be configured to aid collectability by the presence of a unique identification device. The unique identification device is preferably a serial number. The doll may include other interactive educational capabilities or options. The doll may include symbols associated with the country of the historical figure. Where necessary, the doll will include an explanation of geographical or name changes to said country of said selected historical figure. The doll may further include biographical information about said selected historical figure in the form of a booklet, pamphlet or game.

[0010] The purpose of the foregoing Abstract is to enable the United States Patent and Trademark Office and the public generally, and especially the scientists, engineers, and practitioners in the art who are not familiar with patent or legal terms or phraseology, to determine quickly from a cursory inspection, the nature and essence of the technical disclosure of the application. The Abstract is neither intended to define the invention of the application, which is measured by the claims, nor is it intended to be limiting as to the scope of the invention in any way.

[0011] Still other objects and advantages of the present invention will become readily apparent to those skilled in this art from the following detailed description wherein I have shown and described only the preferred embodiment of the invention, simply by way of illustration of the best mode contemplated by carrying out my invention. As will be realized, the invention is capable of modification in various obvious respects all without departing from the invention. Accordingly, the drawings and description of the preferred embodiment are to be regarded as illustrative in nature, and not as restrictive in nature.

DESCRIPTION OF THE PREFERRED EMBODIMENTS

[0012] While the invention is susceptible to various modifications and alternative constructions, certain illustrated embodiments thereof have been shown in the drawings and will be described below in detail. It should be understood, however, that there is no intention to limit the invention to the specific form disclosed, but, on the contrary, the invention is to cover all modifications, alternative constructions, and equivalents falling within the spirit and scope of the invention as defined in the claims.

[0013] The present invention is a series of dolls or figurines that represent historical figures. Dolls and figurines are used interchangeable herein to refer to a small model having the likeness of a human figure. The historical characters or persons can include all the famous, historical, cultural persons or characters from all around the world in all different time lines from the history of mankind. These dolls and related accessories are made and prepared to represent the biography, special life events, important effects or characteristics of the character or person.

[0014] These historical persons may include inventors, explorers, scientists, discoverers, physicians, political leaders, military leaders, religious leaders, distinguished men, women, leaders, writers, authors, actors and actresses, artists, athletes and sports champions, national leaders, entrepreneurs, Nobel winners, journalists, painters, composers, directors, singers, newsmakers, graphic artists, architects, engineers, philosophers, person with extraordinary abilities,

cultural famous people and any other categories of historical characters from all around the world and different countries at different historical periods. All these fall under the general category of historical persons.

[0015] It is important to note that a character need not be significant in all parts of the world to be considered a historical person. Individuals may or may not be notorious for what they represent, good or bad. A historical person need not be well known to be considered a historical person. Persons well known in a community, sub-culture or other small entities may also be considered historical persons.

[0016] Within this series of dolls, each doll in the series has a doll body and a doll head. The body, head and face are shaped to realistically represent the selected historical person. For example, persons known as amputees may be missing limbs and will be realistically represented by the doll body. In addition, the realism extends to the doll's clothing. The clothing for each doll is selected to realistically represent clothing typically worn by that person or during the time and cultural period in which that person lived. Each doll also includes doll hair and facial characteristics that realistically represent the selected historical person. Hair and facial characteristics will be used to realistically represent that person through the choice of hair color, length of the hair and style of the hair of the selected historical person.

[0017] Each doll in this series is further made more realistic by the addition of accessories. The accessories are selected for each of the historical persons to realistically represent typical accessories of the typical historical person's work, profession, hobby or home. For example, if the person were a politician his/her accessories might include a pen or a podium.

[0018] Some examples of these dolls might be famous inventors, such as Thomas Edison or Alexander Graham Bell. Both of these individuals would be portrayed with a realistic doll, including clothing in which they would typically be seen and with accessories with which they worked, such as some of their tools and inventions. If the dolls were in the explorer category, they might represent Captain Lewis, Lt. Clark, and Sacajawea of the Core of Discovery. Each of these would have hair, clothing and accessories to match the real historical figures. An explorer might be represented by a walking stick, gun, monocular or other similar item associated with their exploration.

[0019] The dolls will have the environment around them that represents the real environment of that character. The environment might include dwelling, office, laboratory, outdoors area or other associated ambient. For example, the Thomas Edison doll could come with a representation of his lab and some of his inventions. Each doll will come with comprehensive biographical media in the form of booklets, pamphlets, games or any other educational tools to represent the character. This information might include date of birth, lineage, beliefs, writings, timeline, accomplishments, and information regarding how the person was influential.

[0020] Each doll will have its own unique serial number or other indicia, for identification and collector purposes. In other embodiments, the indicia might be a microchip, barcode or radio frequency identifier. These dolls can also be action figures to better represent the biography of the

character. Action figures further define figurines with joints and other bodily parts that are both movable and positionable. In one preferred embodiment of the present invention, the historical figurine is free standing and may be posed in different freestanding positions as desired by the user.

[0021] They may also have interactive educational capabilities or options. The historical figurine is preferably equipped with a playback device. The playback device allows actual or record quotes, sayings, speeches, life sketch or other written or recorded biographical information to be audibly output for a listener. When available, the actual voice of the historical figure will be used in the playback device. The playback device is preferably digital allowing for extensive high quality audio output where available. In one embodiment, a user may use the playback device to select the information to be played.

[0022] The dolls may be used in a variety of aspects, such as entertainment, game, play, collection, education, teaching, learning and others for different age groups from 1 to 100+ year old males and females, children and adults alike. Each doll may come with a symbol such as a flag, monument, cultural element or other symbol or object representing the country and life of the real person at the time he/she was alive. Similarly, if there has been any geographical or name change to the original country of the selected historical person the doll will include an explanation for the change and the history behind it.

[0023] While there is shown and described the present preferred embodiment of the invention, it is to be distinctly understood that this invention is not limited thereto but may be variously embodied to practice within the scope of the following claims. From the foregoing description, it will be apparent that various changes may be made without departing from the spirit and scope of the invention as defined by the following claims.

I claim:

- 1. A doll series based on historical persons, the series comprising:
 - a plurality of dolls, with each doll based on a selected historical person;
 - each doll in the series comprising a doll body, a doll head, and a doll face, with each body, head and face with real characteristics shaped to realistically represent the selected historical person;
 - doll clothing for each of said doll bodies in said series, said clothing configured to realistically represent clothing typically worn by said selected historical person;
 - doll hair for each of said doll bodies in said series, said doll hair configured to realistically represent the hair color, length, and style of the hair of said selected historical person; and
 - doll accessories for each of said dolls in said series, said doll accessories selected to realistically represent typical accessories associated with said selected historical person.
- 2. The doll series of claim 1, in which said plurality of dolls further comprises an audio playback device for said plurality of dolls in said series, integral with said doll, for playing previously recorded voice and other sound information upon request, with said voice and other sound infor-

mation selected to be representative phrases, messages, and content of the speech of the selected historical figure.

- 3. The doll series of claim 1 in which said plurality of dolls is an action figure.
- 4. The doll series of claim 1, which are configured to aid collectability by the presence of a unique identification device.
- 5. The doll series of claim 4 wherein said unique identification device is a serial number.
- **6**. The doll series of claim 1 in which said dolls further comprises interactive educational capabilities.
- 7. The doll series of claim I are of historical persons including inventors, explorers, scientists, discoverers, physicians, political leaders, military leaders, religious leaders, distinguished men, women, and leaders, writers, authors, actors and actresses, artists, athletes and sports champions, national leaders, entrepreneurs, Nobel winners, journalists, painters, composers, directors, singers, newsmakers, graphic artists, architects, engineers, philosophers, person with extraordinary abilities, cultural famous people and any other categories of historical characters from all around the world and different countries at different time lines.
- **8**. The doll series of claim 1, which further includes symbols associated with the country of said selected historical figure.
- **9**. The doll series of claim 8, which further includes an explanation of geographical or name changes to said country of said selected historical figure.

- 10. The doll series of claim one, which further includes biographical information about said selected historical figure, in the form of a booklet, pamphlets or game.
- 11. A doll series based on historical persons, the series comprising:
 - a plurality of dolls, with each doll based on a selected historical person;
 - each doll in the series comprising a doll body, doll head and doll face, with each body, head and face with real characteristics shaped to realistically represent the selected historical person;
 - doll clothing for each of said doll bodies in said series, said clothing configured to realistically represent clothing typically worn by the selected historical person;
 - doll hair for each of said doll bodies in said series, said doll hair configured to realistically represent the hair color, length, and style of the hair of the selected historical person;
 - doll symbols for each of said dolls in said series, said doll symbols selected to realistically represent typical accessories and effects associated with said selected historical person; and
 - a doll environment to represent the physical surroundings typically associated with said selected historical person.

* * * * *