



US00D729321S

(12) **United States Design Patent**  
**Arabian**

(10) **Patent No.:** **US D729,321 S**

(45) **Date of Patent:** **\*\* May 12, 2015**

(54) **GAMING MACHINE WITH INDIVIDUAL  
PLAYER STATIONS**

(71) Applicant: **Bally Gaming, Inc.**, Las Vegas, NV  
(US)

(72) Inventor: **Elie Arabian**, Las Vegas, NV (US)

(73) Assignee: **Bally Gaming, Inc.**, Las Vegas, NV  
(US)

(\*\*) Term: **14 Years**

(21) Appl. No.: **29/488,653**

(22) Filed: **Apr. 22, 2014**

**Related U.S. Application Data**

(62) Division of application No. 29/454,712, filed on May  
13, 2013, now Pat. No. Des. 714,392.

(51) **LOC (10) Cl.** ..... **21-03**

(52) **U.S. Cl.** ..... **D21/369**  
USPC .....

(58) **Field of Classification Search**  
USPC ..... D14/302, 305-307, 485-486;  
D21/324-325, 329, 369-371, 385;  
273/146, 274; 463/17, 20, 46-47;  
715/781, 786

See application file for complete search history.

(56) **References Cited**

**U.S. PATENT DOCUMENTS**

4,614,342 A *	9/1986	Takashima	463/46
D360,881 S	8/1995	Johnson	
D383,171 S	9/1997	Hanscom	
D397,161 S	8/1998	Hanscom et al.	
D400,597 S	11/1998	Hedrick et al.	
D401,227 S	11/1998	Catta	
D403,363 S	12/1998	McGahn et al.	
D404,436 S	1/1999	McGahn et al.	

D416,054 S	11/1999	McGahn et al.	
D421,277 S	2/2000	McGahn et al.	
D451,150 S	11/2001	Hedrick et al.	
D451,151 S	11/2001	Hedrick et al.	
D451,152 S	11/2001	Hedrick et al.	
D468,364 S	1/2003	Beadell et al.	
6,659,866 B2	12/2003	Frost et al.	
D508,269 S	8/2005	Wichinsky	
D537,887 S	3/2007	Gardiner	
7,553,236 B2 *	6/2009	Parra et al.	463/46
D597,144 S	7/2009	Myers	
8,562,412 B2	10/2013	Matsuno	
2008/0246214 A1	10/2008	Toyoda	
2009/0124348 A1	5/2009	Yoseloff et al.	

\* cited by examiner

*Primary Examiner* — Sandra Morris

(74) *Attorney, Agent, or Firm* — TraskBritt

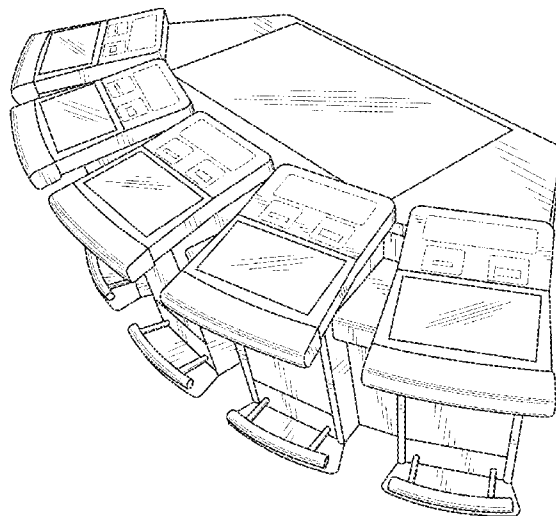
(57) **CLAIM**

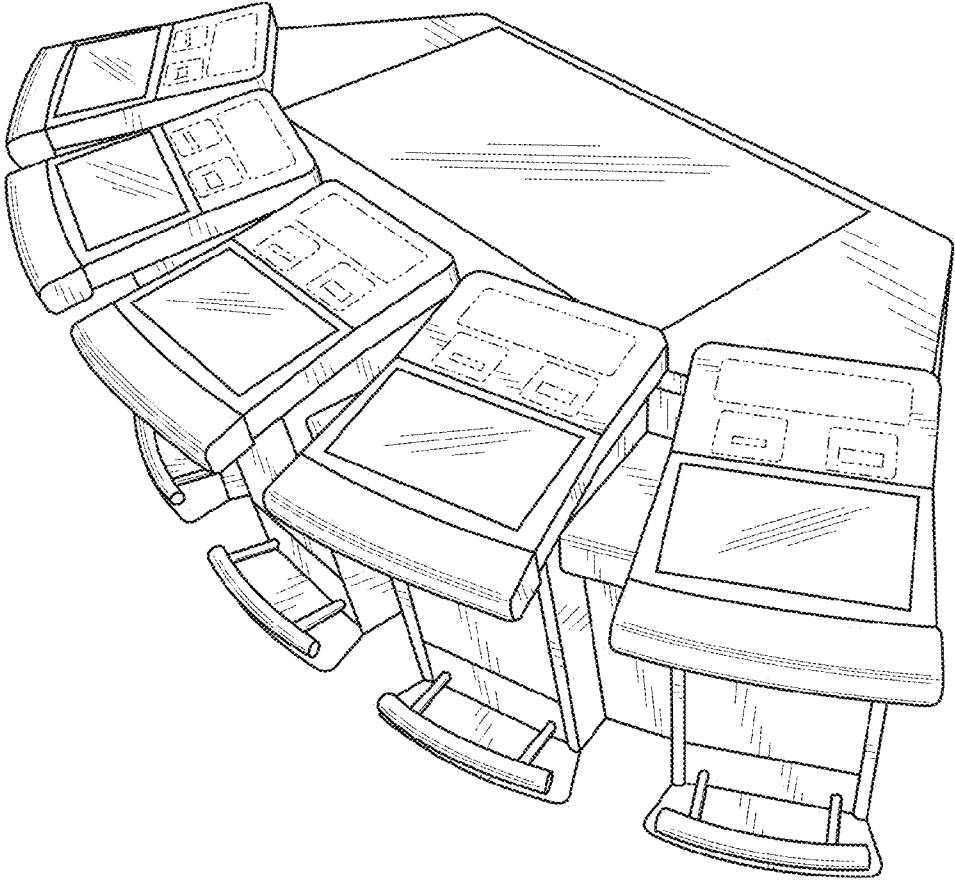
The ornamental design for a gaming machine with individual player stations, as shown and described.

**DESCRIPTION**

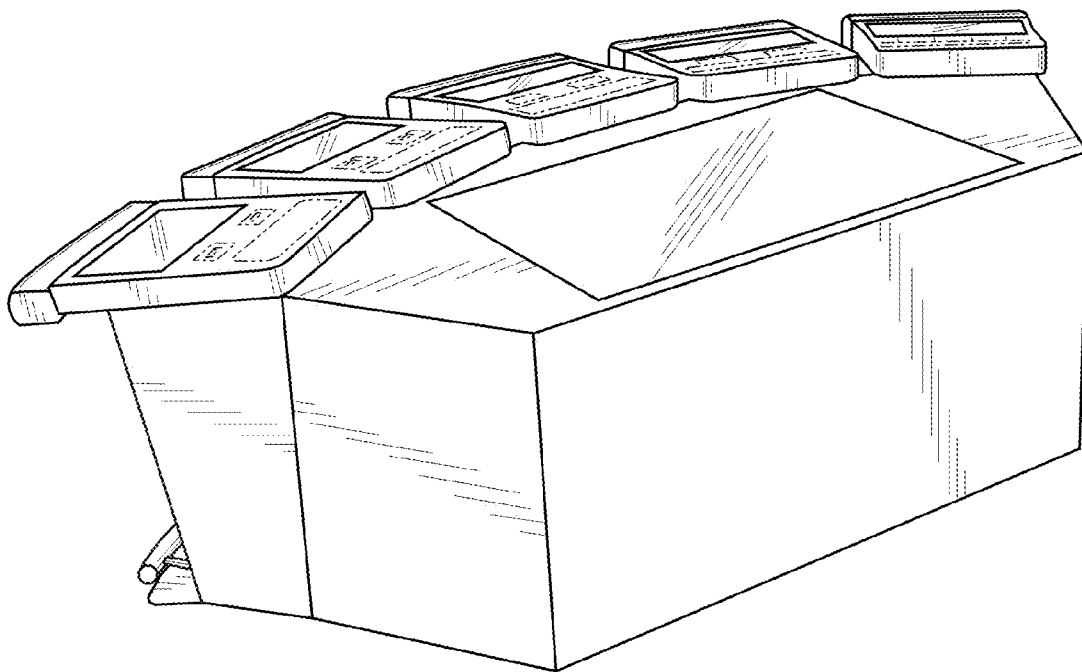
FIG. 1 is a front perspective view of a gaming machine with individual player stations, showing my new design;  
 FIG. 2 is a rear perspective view of the gaming machine with individual player stations of FIG. 1;  
 FIG. 3 is a front view of the gaming machine with individual player stations of FIG. 1;  
 FIG. 4 is a rear view of the gaming machine with individual player stations of FIG. 1;  
 FIG. 5 is a first side view of the gaming machine with individual player stations of FIG. 1;  
 FIG. 6 is a second side view of the gaming machine with individual player stations of FIG. 1; and,  
 FIG. 7 is a top view of the gaming machine of FIG. 1.  
 The broken lines shown are for illustrative purposes only, and forms no part of the claimed design.

**1 Claim, 6 Drawing Sheets**





**FIG. 1**



**FIG. 2**

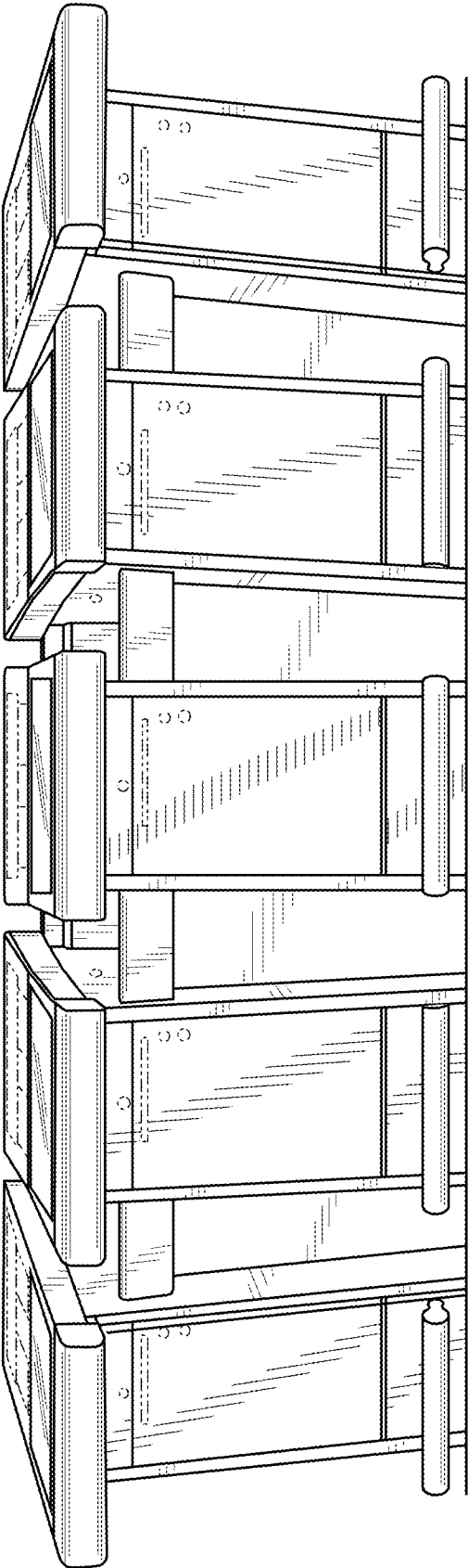


FIG. 3

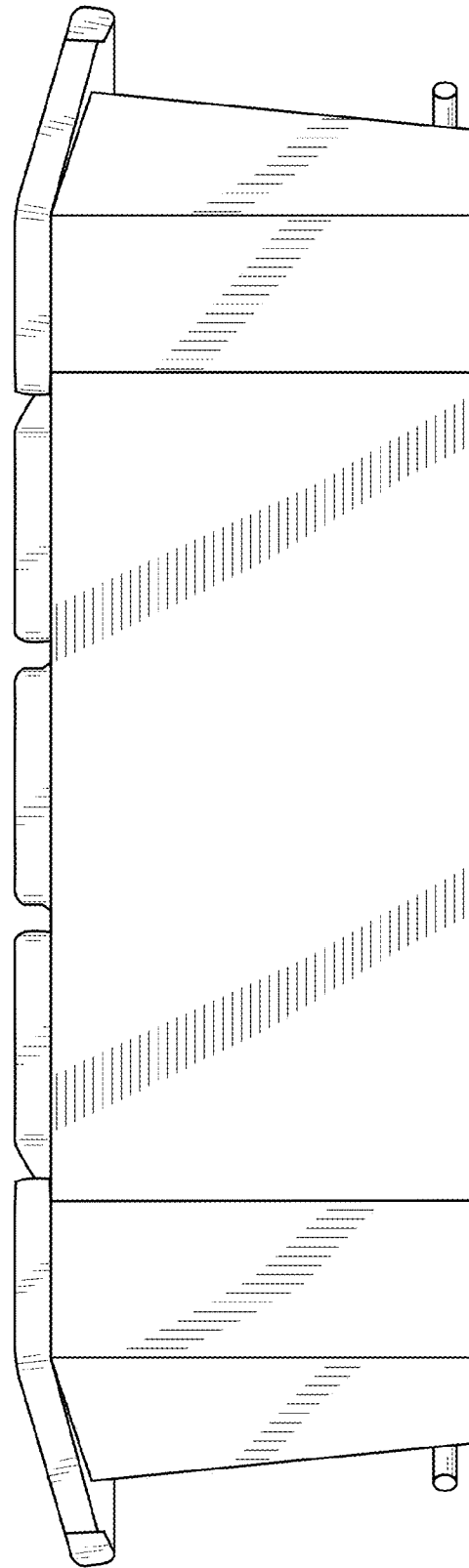
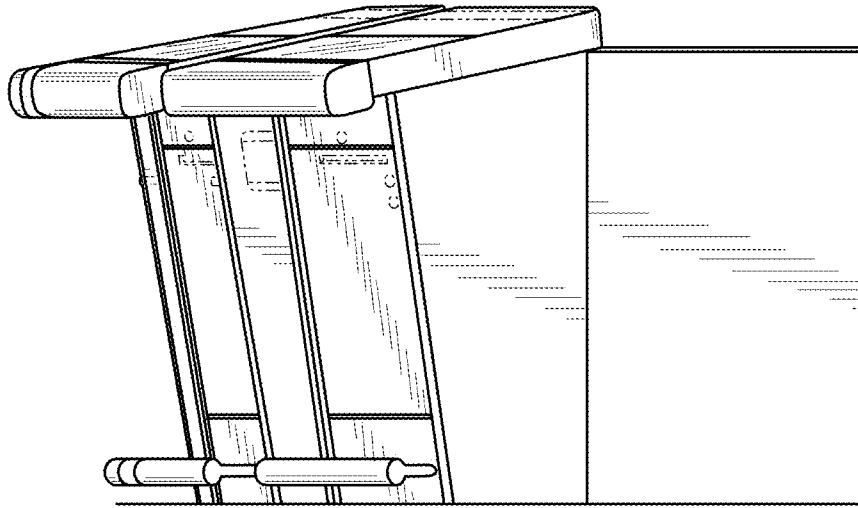
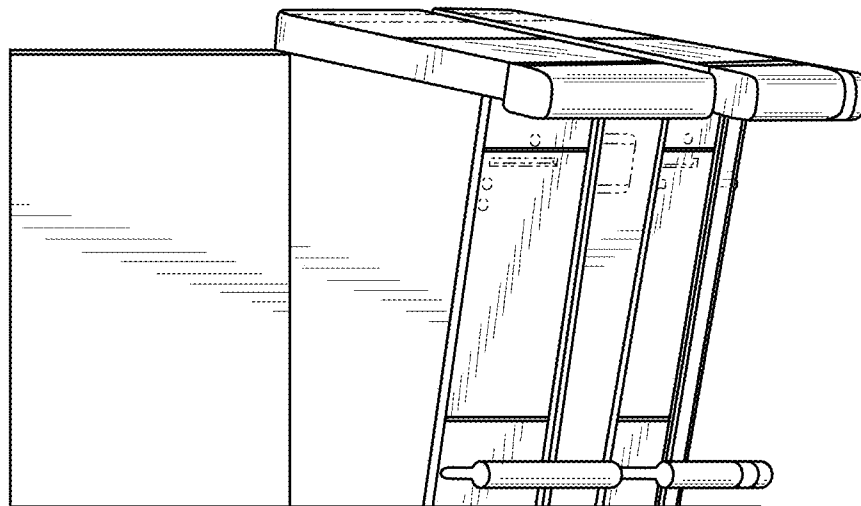


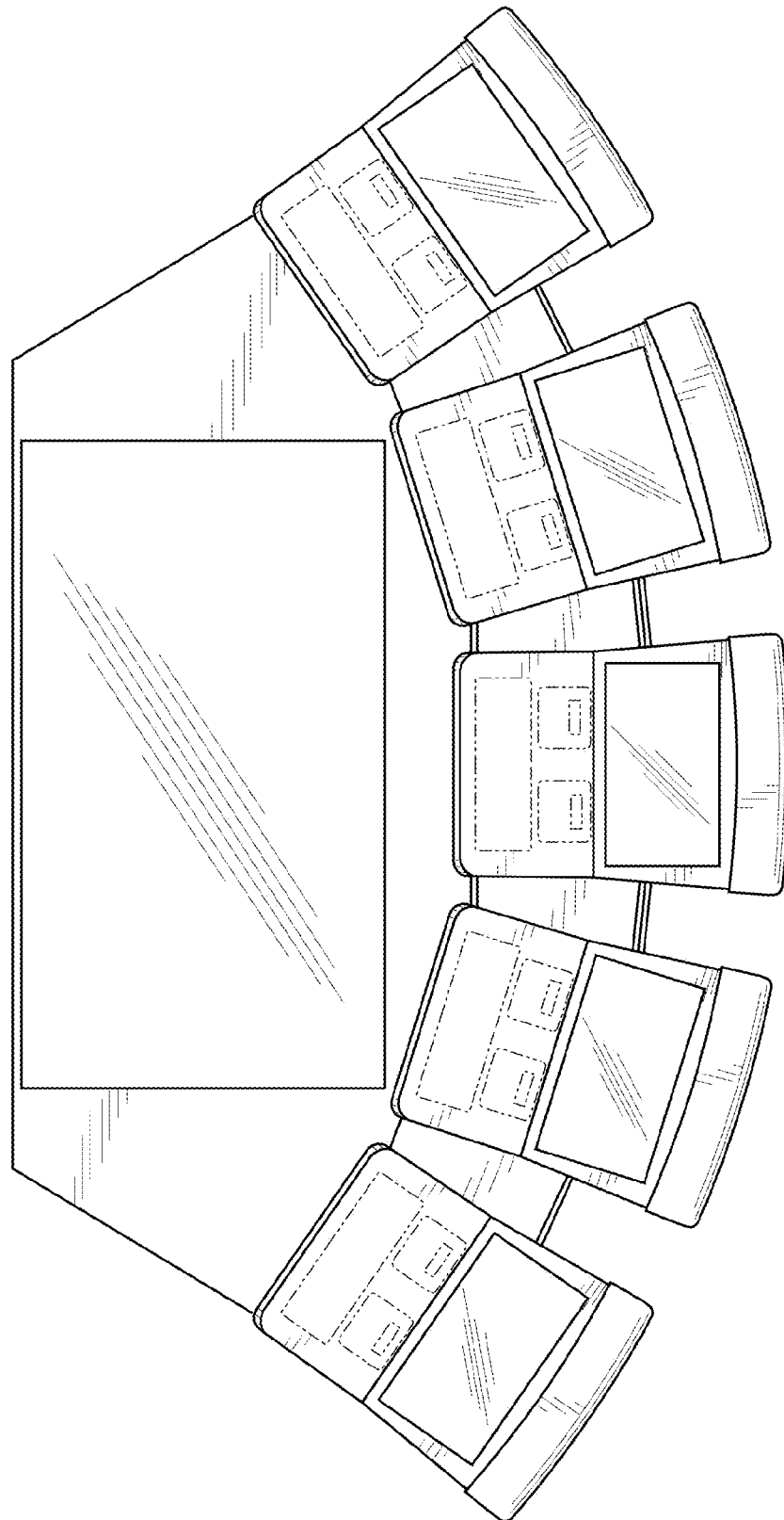
FIG. 4



**FIG. 5**



**FIG. 6**



**FIG. 7**