G. CANIVET.

GAME.

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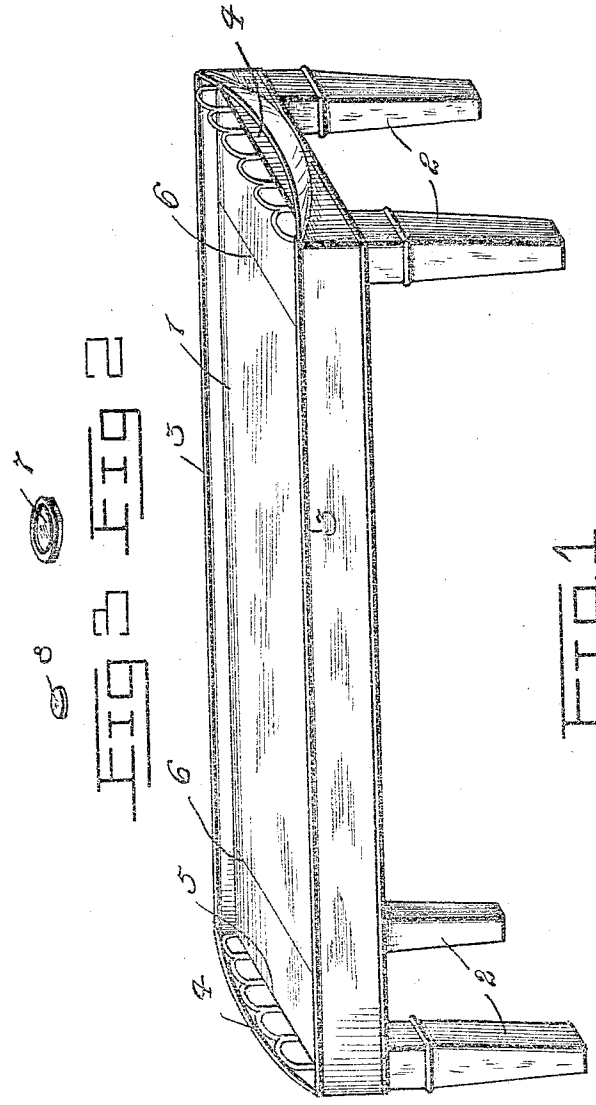


Fig. 1

Fig. 2

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GAME.

1,294,873. Specification of Letters Patent. **Patented Feb. 18, 1919.**

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To all whom it may concern:

Be it known that I, GASTON CANIVET, a citizen of the French Republic, residing at Montreal, Province of Quebec, Canada, have invented certain new and useful Improvements in Games; and I do hereby declare that the following is a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same.

The present invention relates to games and more particularly to a billiard game which can be played with disks.

An object of the present invention is to provide a simple and fascinating game which can be played at home or in public halls as desired.

With the above and other objects in view which will hereinafter appear as the description continues, the invention consists of the novel features of construction, combination and formation of parts as will be hereinafter more fully described and particularly pointed out in the appended claim.

In the accompanying drawings:

Figure 1 is a perspective view of the table of the game embodying the present invention;

Fig. 2 is a perspective view of one of the large disks to be used; and,

Fig. 3 is a perspective view of one of the smaller disks.

Referring now more particularly to the accompanying drawings wherein like and corresponding parts are designated by similar reference characters throughout the several views.

The table used in connection with this game is similar in construction to the ordinary billiard table and comprises a rectangular slab 1 being covered with a suitable material and which is supported by means of the legs 2. The slab portion of the table is provided with a railing 3 the opposite sides of which are covered with rubber cushioning material and the opposite ends of the table are provided with the pockets 4. Arranged at the ends of the slab in front of the pockets 4 are the bridges 5, which comprise a plurality of arches extending across the front, and the top of the slab is marked adjacent its ends by means of the lines 6 which are suitably spaced from the bridges 5. The game is to be played with the large disks 7, being preferably eight in number, and a small disk 8 making a total of nine disks for one game. The disks are to be shot over the table by hand.

In playing the game with two players each of them will take four of the large disks and to win the game it is necessary for a player to obtain fifteen points. In starting the game each player takes one large disk and places it adjacent the line 6 at one end of the table. The players then shoot these disks and the player's disk which comes the nearest to the line at the opposite end of the table is the one who has the right to first shoot the small disk 8, or he may have the option of compelling his opponent to shoot the small disk first. The player first shooting the small disk will, after placing the same adjacent the line 6 at one end of the table, try to land the small disk between the line 6 and the bridge 5 at the opposite end of the table. The player shooting the small disk is allowed three trials in which to place this disk in that space, but if he fails then the opponent has the right to shoot the small disk or compel the first player to try over again. Should the small disk land within the space between the bridge 5 and the line 6, then the players take the large disks and shoot them alternately at the small disk with the intention of landing all of the large disks nearest to the small disk, or knocking the opponent's disk away from the smaller disk. After all of the disks have been shot toward one end of the table, then the players will gather the disks together and shoot from the opposite end of the table. Also four or eight parties may play the game but no more than eight large disks are used and if there are four parties to the game there should be two on each side and each player having but two large disks.

The points of the game are counted as follows: To win the game it is necessary to obtain fifteen points. In counting the points the player who has his disk nearest to the smaller disk will count a point for each of his large disks nearest to the smaller disk, but if he has all four of his disks nearer to the smaller one he will be permitted to record eight points. If a player should knock the smaller disk and all four of his large disks within the space between the bridge 5 and the line 6 and the opponent should not have any of his disks within this space, then that player will win the game or obtain fifteen points in full.

The following are the penalties given to each player during the game:—If the player should fail within three successive shots to place the smaller disk between the bridge 5 and the line 6, then his opponent will gain two points and also his opponent will have the right of trying to place this disk in the space or compel him to try over again. Also should the player force the smaller disk into one of the pockets he will lose two points and also with the right of again shooting the small disk. Should one of the players when shooting with one of his large disks strike his opponent's disk and knock the same within a pocket, he will be given two points but should his own disk pass through the same arch of the bridge into the pocket he would not be given any points. Should one of the players by shooting hard cause the disk to hit the cushions 3 and subsequently cause the disk to return to the end of the table from which he is shooting, this shot will be declared null and this disk would be dead, but should the player cause the disk to pass through the middle arch of the bridge in such a case this would be to his opponent's advantage who would gain two points.

Having thus fully described my invention, what I claim as new and desire to secure by Letters Patent is:

In a game of the character described comprising a table consisting of supporting legs and a top slab, cushioned side walls for said slab, pockets arranged at each end of said slab, a bridge comprising a plurality of arches arranged upon said slab in front of said pockets, lines upon said slab and in spaced relation to said bridge, disks adapted to be shot upon said slab and said disks comprising one small disk and a plurality of large disks substantially as and for the purpose specified.

In witness whereof I have hereunto set my hand.

GASTON CANIVET.

Copies of this patent may be obtained for five cents each, by addressing the "Commissioner of Patents, Washington, D. C."