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(54) Title: SYSTEM AND METHOD FOR COMPUTER BASED TESTING USING CACHE AND CACHEABLE OBJECTS TO EXPAND FUNCTIONALITY OF A TEST DRIVER APPLICATION

(57) Abstract: A system and method for computer-based testing includes a test driver that controls delivery of a computer-based test to one or more test candidates and that controls caching of test components during delivery of the test. The system includes various monitoring components, including monitoring of candidate progress, candidate performance, network bandwidth, network latency and server response, during delivery of the test and adjusting the source of the test components or the volume of the test components being cached for delivery of the test. Based upon this monitoring of the system, for example, if network communication failure is detected, the test candidate is able to continue computer-based testing while connectivity is being reestablished.

TITLE OF THE INVENTION

[0001] SYSTEM AND METHOD FOR COMPUTER BASED TESTING USING  
CACHE AND CACHEABLE OBJECTS TO EXPAND FUNCTIONALITY OF A  
TEST DRIVER APPLICATION

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CROSS REFERENCE TO RELATED APPLICATIONS

[0002] This application is related to and claims priority  
from U.S. Provisional Patent Application No. 60/479,952,  
filed June 20, 2003, the disclosure of which is incorporated  
10 herein by reference in its entirety, and is further related  
to U.S. Patent Publication No. 20030203342, published on  
October 30, 2003 and entitled "METHOD AND SYSTEM FOR  
COMPUTER BASED TESTING USING CUSTOMIZABLE TEMPLATES", U.S.  
Patent Publication No. 20030196170, published on October 16,  
15 2003 and entitled "METHOD AND SYSTEM FOR COMPUTER BASED  
TESTING USING A NON-DETERMINISTIC EXAM EXTENSIBLE LANGUAGE  
(XXL) PROTOCOL", U.S. Patent Publication No. 20030182602,  
published on September 25, 2003 and entitled "METHOD AND  
SYSTEM FOR COMPUTER BASED TESTING USING PLUGINS TO EXPAND  
20 FUNCTIONALITY OF A TEST DRIVER", and U.S. Patent Publication  
No. 20030138765, published on July 24, 2003 and entitled  
"METHOD AND SYSTEM FOR COMPUTER BASED TESTING USING AN  
AMALGAMATED RESOURCE FILE", and U.S. Patent Publication No.  
20030129573, published on July 10, 2003 and entitled

"EXTENSIBLE EXAM LANGUAGE (XXL) PROTOCOL FOR COMPUTER BASED TESTING", all of which were filed concurrently and all of which are incorporated herein by reference in their entirety.

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## BACKGROUND OF THE INVENTION

### Field of the Invention

[0003] The present invention is related to systems and methods used to facilitate computer based testing such as those that utilize network systems. More particularly, the present invention uses cacheable objects to expand functionality of a test driver application. And, even more particularly, such cacheable objects include cacheable data objects and cacheable program and application objects that may be used by a test driver application in facilitating test taking and administration.

### Description of the Related Art

20 [0004] For many years, standardized testing has been a common method of assessing examinees as regards educational placement, skill evaluation, etc. Due to the prevalence and mass distribution of standardized tests, computer-based testing has emerged as a superior method for providing

standardized tests, guaranteeing accurate scoring, and ensuring prompt return of test results to examinees.

[0005] Tests are developed based on the requirements and  
5 particulars of test developers. Typically, test developers  
employ psychometricians or statisticians and psychologists  
to determine the specific requirements specific to human  
assessment. These experts often have their own, unique ideas  
regarding how a test should be presented and regarding the  
10 necessary contents of that test, including the visual format  
of the test as well as the data content of the test.  
Therefore, a particular computer-based test has to be  
customized to fulfill the client's requirements.

15 [0006] FIG. 1 illustrates a prior art process for  
computerized test customization, denoted generally by  
reference numeral 10. First, a client details the desired  
test requirements and specifications, step 12. The  
computerized test publisher then creates the tools that  
20 allow the test publisher to author the items, presentations,  
etc., required to fulfill the requirements, step 14. The  
test publisher then writes an item viewer, which allows the  
test publisher to preview what is being authored, step 16.

[0007] An item presenter is then written to present the new item, for example, to the test driver, step 18. Presenting the new item to the test driver requires a modification of the test driver's executable code. The test driver must be  
5 modified so that it is aware of the new item and can communicate with the new item presenter, step 20. The test packager must then also be modified, step 22. The test packager, which may also be a compiler, takes what the test publisher has created and writes the result as new object  
10 codes for the new syntax. Subsequently, the scoring engine must also be modified to be able to score the new item type, step 24. Finally, the results processor must be modified to be able to accept the new results from the new item, step 26. This process requires no less than seven software  
15 creations or modifications to existing software.

[0008] U.S. Pat. No. 5,827,070 (Kershaw et al.) and U.S. Pat. No. 5,565,316 (Kershaw et al.) are incorporated herein by reference. The '070 and '316 patents, which have similar  
20 specifications, disclose a computer-based testing system comprising a test development system and a test delivery system. The test development system comprises a test document creation system for specifying the test contents, an item preparation system for computerizing each of the

items in the test, a test preparation system for preparing a computerized test, and a test packaging system for combining all of the items and test components into a computerized test package. The computerized test package is then  
5 delivered to authorized examinees on a workstation by the test delivery system.

[0009] FIGS. 2A and 2B illustrate the test preparation process as disclosed in the '070 and '316 patents. Test  
10 developers assemble the test as shown at 32. As shown at 36, item selection is preferably automated (AIS) using the test development/document creation ("TD/DC") system or an equivalent test document creation system. Using "TD/DC", test developers enter the test specifications into the  
15 "TD/DC" system. Based on these specifications, "TD/DC" searches its central database for items, which satisfy the test specification, e.g., 50 math questions, 25 of which are algebra problems and 25, which are geometry problems. Then, the test developers review the items selected by "TD/DC" for  
20 sensitivity and overlap constraints described in the background section. If the test developer decides that the sensitivity or overlap constraints are not satisfied by the current selection of items, certain items may be designated to be replaced by another item from the database. In

addition, test developers provide a test description specifying the directions, messages, timing of sections, number of sections of the test, etc. as shown at 42. If a computer adaptive test (CAT) is to be run, test developers  
5 may run a computer adaptive test simulation at 34, which are known to skilled test developers. Using the Test Preparation Tool (TPT) and TOOLBOOK 46, the test preparation system ("TPS") prepares the test level components as shown at 50. TOOLBOOK is commercially available from Asymetrix  
10 Corporation. The test level components include scripts 66, item table block sets 56, general information screens 58, direction screens 60, message screens 62, and tutorial units 64. Each of the test components will be described in detail below. As the components are prepared, the TPT stores them  
15 in a TPS network directory 52. Then, the components are entered into the TPS Production database 54. The components stored in the TPS Production database 54 will be retrieved during test packaging.

20 [0010] U.S. Pat. No. 5,513,994 (Kershaw et al.), which is incorporated herein by reference, discloses a centralized administrative system and method of administering standardized test to a plurality of examinees. The administrative system is implemented on a central

administration workstation and at least one test workstation located in different rooms at a test center. The administrative system software, which provides substantially administrative functions, is executed from the central administration workstation. The administrative system software, which provides function carried out in connection with a test session, is executed from the testing workstations.

10 [0011] However, computer-based testing has expanded from standalone distribution administered at a local test center to wide area network distribution administered via clustered servers at multiple locations. Thus, a distributed computer-based testing system requires scalability to support continuous exam administration and a high volume of concurrent test candidates who may be located at many remote locations.

[0012] Additionally, computer-based tests have evolved from mere display of simple text-based content to include streaming of audio and video content. Thus, a distributed computer-based testing system demands sufficient system resources and storage capacity as well as efficient data



communication management to serve bandwidth-intensive multimedia content in a consistent manner.

[0013] Moreover, computer-based test models have advanced to  
5 include adaptive and simulation test models. Thus, a distributed computer-based testing system must support a variety of complex test models.

[0014] Further, a distributed computer-based testing system  
10 must facilitate a fair testing environment within a dynamic networked environment to test candidates who may have varying workstation capabilities or network connectivity. A number of factors affect the creation and maintenance of a fair testing environment, including bandwidth mismatches and  
15 network latency between a test candidate workstation and a test distribution server as well as between a test distribution server and a test source server, the available system resources of the test source server, the test distribution servers and the test candidate workstations,  
20 and test component characteristics (e.g., whether the object is text, audio or video). Thus, it is necessary to monitor candidate progress, candidate performance, network bandwidth, network latency, and server response, among other testing environment variables, during computer-based testing

and cache test components in response to changes in the testing environment in order to ensure timely and consistent delivery of the computer-based test. In other words, a distributed computer-based testing system must be adjustable  
5 to emulate a suitable testing environment on test candidate workstations concurrently executing the same computer-based test.

#### SUMMARY OF THE INVENTION

10 [0015] The present invention discloses a computer-based testing system that controls delivery of a computer-based test to a high volume of concurrent test candidates and that adapts delivery of the computer-based test in response to changes in the testing environment.

15

[0016] It is one feature and advantage of the present invention to deliver computer-based tests to a high volume of concurrent test candidates located at multiple locations.

20 [0017] It is another feature and advantage of the present invention to securely administer computer-based tests among concurrent test candidates located at multiple locations.

[0018] It is another feature and advantage of the present invention to monitor candidate progress during computer-based testing for ensuring that test components are timely available for delivery to a test candidate during testing.

5

[0019] It is another feature and advantage of the present invention to monitor candidate performance during computer-based testing for ensuring that suitable test components are available for delivery to a test candidate during testing,  
10 for example, to support Computer Adaptive Testing (CAT).

[0020] It is another feature and advantage of the present invention to monitor network bandwidth during computer-based testing for adapting delivery of a computer-based test to a  
15 test candidate in accordance with the network bandwidth.

[0021] It is another feature and advantage of the present invention to monitor network latency during computer-based testing for adapting delivery of a computer-based test to a  
20 test candidate in accordance with the network latency.

[0022] It is another feature and advantage of the present invention to monitor server response during computer-based

testing for adapting delivery of a computer-based test to a test candidate in accordance with the server response.

[0023] It is another feature and advantage of the present invention to enable a test candidate to launch a computer-based test on the candidate's workstation prior to all the test components having been delivered to the candidate workstation.

10 [0024] It is another feature and advantage of the present invention to enable a test candidate to continue computer-based testing when network connectivity fails during computer-based testing.

15 [0025] These and other features and advantages of the present invention are achieved in systems and methods for computer-based testing including a test driver application that controls delivery of a computer-based test to a test candidate. Particularly, the system includes cacheable  
20 objects, including cacheable data objects (test items) and cacheable program and application objects (plugins), collectively, test components, to expand the functionality of the test driver application, enabling the test driver application to control caching of test components in

response to changes in the testing environment during delivery of a computer-based test to a candidate workstation. The systems and methods include monitoring candidate progress, candidate performance, network  
5 bandwidth, network latency and server response during delivery of the computer-based test and adjusting either the source of test components or the volume of test components being cached for delivery of the test. Based upon such monitoring, for example, if network communication failure is  
10 detected, the test candidate is able to continue computer-based testing while connectivity is being reestablished in the background.

[0026] There has thus been outlined, rather broadly, the  
15 more important features of the invention and the preferred embodiments in order that the detailed description thereof that follows may be better understood, and in order that the present contribution to the art may be better appreciated. There are, of course, additional features of the invention  
20 that will be described hereinafter and which will form the subject matter of the claims appended hereto.

[0027] In this respect, before explaining the preferred embodiments of the invention in detail, it is to be

understood that the invention is not limited in its application to the details of construction and to the arrangements of the components set forth in the following description or illustrated in the drawings. The invention is  
5 capable of other embodiments and of being practiced and carried out in various ways. Also, it is to be understood that the phraseology and terminology employed herein are for the purpose of description and should not be regarded as limiting.

10

[0028] As such, those skilled in the art will appreciate that the conception, upon which this disclosure is based, may readily be utilized as a basis for the designing of other structures, methods and systems for carrying out the  
15 several purposes of the present invention. It is important, therefore, that the claims be regarded as including such equivalent constructions insofar as they do not depart from the spirit and scope of the present invention.

20

[0029] Further, the purpose of the foregoing abstract is to enable the U.S. Patent and Trademark Office and the public generally, and especially the scientists, engineers and practitioners in the art who are not familiar with patent or legal terms or phraseology, to determine quickly from a

cursory inspection the nature and essence of the technical disclosure of the application. The abstract is neither intended to define the invention of the application, which is measured by the claims, nor is it intended to be limiting  
5 as to the scope of the invention in any way.

[0030] These, together with other objects of the invention, along with the various features of novelty, which characterize the invention, are pointed out with  
10 particularity in the claims annexed to and forming a part of this disclosure. For a better understanding of the invention, its operating advantages and the specific objects attained by its uses, reference should be had to the accompanying drawings and descriptive matter in which there  
15 is illustrated preferred embodiments of the invention.

#### BRIEF DESCRIPTION OF THE DRAWINGS

[0031] FIG. 1 is a flow diagram of a prior art method of  
20 computerized test customization;

[0032] FIGS. 2A and 2B are block diagrams of a prior art process for test production;

[0033] FIG. 3 is a schematic diagram of a computer-based testing system;

[0034] FIG. 4 is a block diagram illustrating different  
5 types of plugins that are used with the computer-based testing system;

[0035] FIG. 5 illustrates various components that comprise an exam source file;

10

[0036] FIGS. 6A and 6B are a schematic illustrating the components, classes, and interfaces that comprise a test definition language compiler;

15 [0037] FIG. 7 is a schematic illustrating the components that comprise a test driver and a test administration system;

[0038] FIGS. 8A and 8B are schematics illustrating the  
20 classes and interfaces that comprise the test driver;

[0039] FIG. 9 illustrating the interfaces that comprise a structured storage;



[0040] FIGS. 10A and 10B are schematics illustrating the classes and interfaces that comprise the structure storage and associated operations;

5 [0041] FIG. 11 is a block diagram of main storage branches of an exam resource file;

[0042] FIG. 12 is a block diagram illustrating an exams branch of the exam resource file;

10

[0043] FIGS. 13A and 13B are block diagrams illustrating a forms branch of the exam resource file;

[0044] FIG. 14 is a block diagram illustrating an items  
15 branch of the exam resource file;

[0045] FIG. 15 is a block diagram illustrating a categories branch of the exam resource file;

20 [0046] FIG. 16 is a block diagram illustrating a templates branch of the exam resource file;

[0047] FIG. 17 is a block diagram illustrating a sections branch of the exam resource file;

[0048] FIG. 18 is a block diagram illustrating a groups branch of the exam resource file;

5 [0049] FIGS. 19A, 19B, 19C, and 19D are block diagrams illustrating an events sub-branch of the groups branch of the exam resource file;

[0050] FIG. 20 is a block diagram illustrating a plugins  
10 branch of the exam resource file;

[0051] FIG. 21 is a block diagram illustrating a data branch of the exam resource file;

15 [0052] FIG. 22 is a block diagram illustrating a formGroups branch of the exam resource file;

[0053] FIG. 23 is a block diagram illustrating an attributes  
branch of the exam resource file;

20

[0054] FIG. 24 is a block diagram illustrating a scripts branch of the exam resource file;

[0055] FIG. 25 is a block diagram illustrating a message box branch of the exam resource file;

[0056] FIGS. 26A, 26B, 26C, and 26D are block diagrams of an  
5 exam instance file;

[0057] FIG. 27 is a flow diagram of a method of computerized test customization;

10 [0058] FIG. 28 is a flow chart of a method of test production and test delivery;

[0059] FIG. 29 is a flow chart of a method for validation of test specification and content;

15

[0060] FIG. 30 is a flow chart of a method for test delivery;

[0061] FIG. 31 is a flow chart of a method of restarting a  
20 test after interruption;

[0062] FIG. 32 is a diagram of a life cycle of a plugin;

[0063] FIG. 33 is a flow diagram of a process for compiling plugins;

[0064] FIGS. 34A, 34B, 34C, and 34D are flow diagrams of a  
5 process for delivering plugins to an examinee during a  
computer-based test;

[0065] FIG. 35 is a block diagram illustrating an example of  
a network environment for a computer-based testing system  
10 according to the present invention;

[0066] FIG. 36 is a block diagram illustrating a caching  
architecture for a computer-based testing system according  
to the present invention;

15

[0067] FIGS. 37A and 37B are flow charts of methods for  
caching test components according to the present invention;  
and

20 [0068] FIGS. 38A, 38B, 38C, 38D and 38E are flow charts of  
methods for monitoring candidate performance, candidate  
progress, network latency, network bandwidth and server  
response according to the present invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

[0069] Reference now will be made in detail to the presently preferred embodiments of the invention. Such embodiments are provided by way of explanation of the invention, which is not intended to be limited thereto. In fact, those of ordinary skill in the art may appreciate upon reading the present specification and viewing the present drawings that various modifications and variations can be made.

10 [0070] For example, features illustrated or described as part of one embodiment can be used on other embodiments to yield a still further embodiment. Additionally, certain features may be interchanged with similar devices or features not mentioned yet which perform the same or similar  
15 functions. It is therefore intended that such modifications and variations are included within the totality of the present invention.

[0071] The present invention discloses a system and method  
20 of computer-based testing using a test driver that is, for example, object-oriented and is architected to dynamically add functionality through, for example, the use of an expansion module, and preferably through the use of plugins. The test driver preferably references component object model

servers using standard interfaces, and uses, for example, class names (that can be an Active Document) defined in a custom test definition language entitled eXtensible eXam Language ("XXL") based on extensible Markup Language ("XML")  
5 format to interact with existing applications while offering the flexibility of allowing development of new plugins. These new plugins can be customized to a client's needs without changing the core test driver. The specific format and protocol of XXL is also described in U.S. Patent  
10 Publication No. 20030129573, published July 10, 2003 and entitled "EXTENSIBLE EXAM LANGUAGE (XXL) PROTOCOL FOR COMPUTER BASED TESTING", incorporated herein by reference.

[0072] The plugins advantageously enable the test driver to  
15 support, for example, new item types, navigation algorithms, information displays, scoring algorithms, timing algorithms, test unit selection algorithms, results persistence reporting, printed score reporting, and/or helm types without change to the test driver's executable. Plugins also  
20 allow expansion of the test driver's functionality without requiring the test driver to be recompiled or re-linked, and without requiring the test publisher to learn to program. Since plugins are written independently of the test driver, plugins can be written long after the test driver is built.

The client and the software developer can design and test the plugins and distribute the plugins to each test site. By using this method, large-scale regression testing of other examinations will not usually be necessary unless changes  
5 are made to the plugins that may be used by many examinations. The specific use of plugins is described in U.S. Patent Publication No. 20030182602, published September 25, 2003 and entitled "METHOD AND SYSTEM FOR COMPUTER BASED TESTING USING PLUGINS TO EXPAND FUNCTIONALITY OF A TEST  
10 DRIVER", incorporated herein by reference.

[0073] The test driver of the present invention controls delivery of a computer-based test to a test candidate, including controlling caching of test components during  
15 delivery of the test. In accordance to monitoring of the testing environment, including monitoring candidate progress, candidate performance, network bandwidth, network latency and server response, during delivery of the test, the test driver adjusts either the source of test components  
20 or the volume of test components being cached for delivery of the test. Based on such monitoring, for example, if network communication failure is detected, the test candidate is able to continue computer-based testing while connectivity is being reestablished in the background. By

using this system, a uniform testing environment can be established and maintained during computer-based testing in a distributed computer-based testing environment.

5



[0074] I. Overview of Computer-Based Test Delivery System

[0075] FIG. 3 shows an overview of the software architecture for the computer-based test delivery system of the present invention, denoted generally by reference numeral 100. Test driver 110 is responsible for controlling all aspects of the computer-based test. Test driver 110 identifies candidates scheduled to take the computer-based test and identifies and creates the appropriate test. Test driver 110 then presents all of the test components to candidates using a display device (not shown), such as a computer monitor, and enables candidates to enter responses to test questions through the use of an input device (not shown), such as a keyboard, a mouse, etc. Test driver 110 also monitors the security of the test. For example, test driver 110 can prevent access to the Internet and can validate candidates, although, these functions are preferably performed by the test center administration system. Test driver 110 also monitors the timing of the test, providing relevant warnings to candidate regarding the elapsed time of the test and the time remaining for a particular section of the test or for the entire test. Test driver 110 is also responsible for scoring the test, once the test is completed or while the test is in progress, and for reporting the results of the test by

physical printout using printer 182 or in a file format using candidate exam results file 180. If the test is interrupted while in progress, for example, due to a power failure, test driver 110 restarts the test, preferably at 5 the point at which the test was interrupted, as will be described subsequently in more detail. Finally, if the test is left incomplete, test driver 110 cleans up the incomplete test. An incomplete test will have an exam instance file in the candidate's directory but will not have created a 10 results file. A results file is created even though generally the candidate will fail. The number of items delivered to the candidate is recorded in the results file. Test driver 110 picks up where the event was interrupted and invisibly delivers the rest of the units of the test.

15

[0076] A test specification is authored by a test publisher according to the specifications of the client and stored in exam source files 130. Exam source files 130 include data files 132, XXL files 134, multimedia files 136, and 20 hypertext markup language ("HTML") files 138. XXL files 134 include the test specification, which contains the client's requirements for the test, a bank of test items or questions, templates that determine the physical appearance of the test, plugins, and any additional data necessary to

implement the test. Additional data is also stored in data files 132. For example an adaptive selection plugin may need a, b & c theta values. These values are stored in a binary file created by a statistical package.

5

[0077] HTML files 130 include, for example, any visual components of the test, such as the appearance of test items or questions, the appearance of presentations on the display device, the appearance of any client specified  
10 customizations, and/or the appearance of score reports. HTML files 130 preferably also include script, for example, VBscript and Jscript, or Java script. HTML files 130 are preferably authored using Microsoft's FrontPage 2000. FrontPage 2000 is preferably also used to manage the source  
15 files in a hierarchy that is chosen by the test publisher. Multimedia files 136 include, for example, any images (.jpg, .gif, etc.) and/or sound files (.mp3, .wav, .au, etc.) that are used during the test.

20 [0078] XXL compiler 140 retrieves XXL files 134 from exam source files 130 using interface 190 and compiles the XXL test content stored in XXL files 134. XXL compiler 140 stores the compiled test files in exam resource file 120. In another embodiment, exam source files 130 do not contain XXL

files 134 and contains, for example, only multi-media files. In this embodiment, XXL compiler 140 is merely a test packager that writes the data directly to exam resource file 120 without modification or validation. The data appears in  
5 a stream under the "data" branch of exam resource file 120. The name of the stream is specified by the test author.

[0079] In a preferred embodiment, XXL files 134 also include XXL language that defines plugins 150, in which case,  
10 plugins 150 assist XXL compiler 140 in compiling XXL files 134. Test driver 110 preferably supports, for example, nine different types of plugins 150, including, for example: display plugin 152; helm plugin 154; item plugin 156; timer plugin 158; selection plugin 160; navigation plugin 162;  
15 scoring plugin 164; results plugin 166; and report plugin 168. Plugins 150, which are also included in XXL files 134, are the first XML files compiled into exam resource file 120.

20 [0080] Plugins 150 allow a test designer to customize the behavior of test driver 110 and are divided into two types, for example: visible plugins and invisible plugins, as shown in FIG. 4. The visible plugins, which include display plugin 152, helm plugin 154, and item plugin 156, enable the test

driver to control what is presented visually to an candidate on the display device. The invisible plugins, which include timer plugin 158, selection plugin 160, navigation plugin 162, scoring plugin 164, results plugin 166, and report  
5 plugin 168, enable the test driver to control more functional aspects of the test. Plugins 150 are used to validate data stored in exam source files 130 that is to be used by one of plugins 150 during delivery of the test to the candidate, as is described below in greater detail.  
10 Plugins 150 are, preferably, component object model ("COM") objects, as described below. Plugins 150, may also utilize Java implementation. Plugins 150 are preferably written using Microsoft Visual C++ or Visual Basic 6.0 or any fully COM enabled language. Plugins 150 may be in or out-of-  
15 process, and, therefore, can exist as executable (".EXE") files or as dynamic link library (".DLL") files.

[0081] An application or component that uses objects provided by another component is called a client. Components  
20 are characterized by their location relative to clients. An out-of process component is an .exe file that runs in its own process, with its own thread of execution. Communication between a client and an out-of-process component is

therefore called cross-process or out-of-process communication.

[0082] An in-process component, such as a .dll or .ocx file,  
5 runs in the same process as the client. It provides the  
fastest way of accessing objects, because property and  
method calls don't have to be marshaled across process  
boundaries. However, an in-process component must use the  
client's thread of execution.

10

[0083] Exam resource file 120 receives the compiled test  
content from XXL compiler 140 and plugins 150, if  
applicable, and stores the compiled test content in an  
object-linking and embedding ("OLE") structured storage  
15 format, called POLESS, which is described in greater detail  
below. Other storage formats may optionally be used. OLE  
allows different objects to write information into the same  
file, for example, embedding an Excel spreadsheet inside a  
Word document. OLE supports two types of structures,  
20 embedding and linking. In OLE embedding, the Word document  
of the example is a container application and the Excel  
spreadsheet is an embedded object. The container application  
contains a copy of the embedded object, and changes made to  
the embedded object affect only the container application.

In OLE linking, the Word document of the example is the container application and the Excel spreadsheet is a linked object. The container application contains a pointer to the linked object and any changes made to the linked object  
5 change the original linked object. Any other applications that link to the linked object are also updated. POLESS supports structured storage such that only one change made to an object stored in exam resource file 120 is globally effective. Test driver 110 comprises Active Document  
10 container application 112 for the visible plugins, display plugin 152, helm plugin 154, and item plugin 156, which function as embedded objects, preferably COM objects.

[0084] Both XXL compiler 140 and plugins 150 are involved in  
15 storing the compiled test content into exam resource file 120, if any of plugins 150 are being used. Exam resource file 120 comprises, for example, a hierarchical storage structure, as will be described in further detail below. Other storage structures may optionally be used. XXL  
20 compiler 140 determines to which storage location a specific segment of the compiled test content is to be stored. However, if any of plugins 150 are used to validate the portion of any of the data from exam source files 130, then the plugins 150 store the data directly to the exam resource

file, based upon directions from XXL compiler 140. XXL compiler uses IPersistResource interface 192, co-located with I-Plugin interface 167 in FIG. 3, to control the persistence of the data to exam resource file 120. XXL  
5 compiler 140 and plugins 150 write the data to exam resource file 120 using POLESS interfaces 191.

[0085] FIG. 5 illustrates the contents of exam source file 130, which are compiled into exam resource file 120 by XXL  
10 compiler 140 and plugins 150. FrontPage 2000 Web 200 is used, for example, to author the test. Exam source files 130 contain media files 210, visual files 220, and logic files 230. Media files 210 are multimedia files used to enhance the presentation of the test, including, for example, XML  
15 data files 212, sound files 214, image files 216, and binary files 218. XML data files 212 include the XXL test definition language and the XXL extensions from the plugins 150 that use XML. The test specification, presentation, scoring and other information is specified in the XML files.  
20 Sound files 214 include any sounds that are to be used during the test, such as .mp3 files, .au files, etc. Image files 216 include any images to be used during the test, such as .jpg files, .gif files, etc. Binary files 218 include any data needed by a plugin 150 that is not in XXL



format. Visual files 220 are HTML files that specify the visual presentation of the test as presented to the examinee on the display device, including items files 222, presentation files 224, score report files 226, and custom look files 228. Items files 222 include HTML files that are used to specify the visual component of test questions, e.g., stems and distractors. Items files 222 are capable also of referencing external exhibits. An exhibit could be a chart, diagram or photograph. Formats of exhibits include, for example: .jpg, .png, etc. Presentation files 224 define what is seen by the candidate on the display device at a particular instant during the test. Score report files 226 is typically an HTML file with embedded script that includes, for example candidate demographics, appointment information, and candidate performance. The performance might include pass/fail, achievement in different content areas, etc. Custom look files 228 are typically HTML files with embedded script to layout, for example, the title bar and information contained therein. Logic files 230 are XML files that specify the functional aspects of the test, including test specification files 232, plugin files 234, item bank files 236, and template files 238. Test specification files 232 specify the content and progress of the test as provided by the client. Plugin files 234 define

plugins 150 and contain any data necessary to implement plugins 150. Item bank files 236 include the data content and properties of the items, or test questions, that are to be presented to the candidate during the test. Properties of  
5 an item include the correct answer for the item, the weight given to the item, etc. Template files 238 define visual layouts that are used with the display screen during the test.

10 [0086] Referring again to FIG. 3, once a test has begun, test driver 110 accesses exam resource file 120 for the instructions and files needed to implement the test, using POLESS interfaces 193. Test driver 110 also accesses plugins  
15 150 for additional data that expands the functionality of test driver 110 in the areas of items, navigation algorithms, information displays, scoring algorithms, timing algorithms, test unit selection algorithms, results persistence reporting, printed score reporting, and/or helm  
20 types. Test driver 110 communicates with plugins 150 using various COM interfaces 169. COM interfaces facilitate OLE linking. As stated previously, test driver 110 is an Active Document container application and plugins 150 are embedded objects. The COM interfaces function as communications paths between the container application and the objects.

[0087] There are, for example, ten COM interfaces utilized in computer-based test delivery system 100. IPlugin interface 167, which is also a COM interface, is supported by all of plugins 150. COM interfaces 169, therefore, includes the IPlugin interface. The IPlugin interface contains generic operations such as loading and unloading, required of all plugins 150. In addition to the global IPlugin interface, each plugin 150 also uses, for example, a second, individual COM interface 169 to communicate with test driver 110. Alternative structures of the IPlugin interface may also be used. Table 1 shows the relationship between each plugin 150 and the COM interface 169 used with that particular plugin 150.

15

TABLE 1: COM INTERFACE FOR PLUGINS.

PLUGIN	COM INTERFACE	DESCRIPTION
All Plugins 150	IPlugin	Passes data between the test driver and all plugins regarding generic operations, e.g., loading and unloading.

PLUGIN	COM INTERFACE	DESCRIPTION
Display 152	IDisplay	Passes data between the test driver and the visible plugins that handle title bars, displays, non-answered items, and summaries.
Helm 154	IHelm	Passes data between the test driver and the visible plugins that display navigation controls or reviews. Communicates with a navigation plugin to perform the actual navigation. Also functions as a user interface connection to the test driver.
Item 156	IItem	Passes data between the test driver and the visible plugins that govern test items or simulations.

PLUGIN	COM INTERFACE	DESCRIPTION
Timer 158	IUnitTimer	Passes data between the test drivers and the invisible plugins used to perform timing across examination sections.
Selection 160	ISelection	Passes data between the test drivers and the invisible plugins used to select forms, sections, groups, or items for delivery to the candidate.
Navigation 160	INavigate	Passes data between the test drivers and the invisible plugins used to control section navigation and define rules for traversing through the test.

PLUGIN	COM INTERFACE	DESCRIPTION
Scoring 164	IScore	Passes data between the test drivers and the invisible plugins used to control scoring of delivered testing units.
Results 166	IResults	Passes data between the test drivers and the invisible plugins that control writing of candidate results, for example, to candidate exam results file 180.
Report 168	IReport	Passes data between the test drivers and the invisible plugins that control printing of score reports and other material, for example, printed reference material and post exam instructions to printer 182.

[0088] Exam instance file 170 is used to restart a test if the test has been interrupted, for example, because of a power failure. During delivery of the test, exam instance file 170 receives examination state information from test driver 110 and plugins 150 regarding the state of all running objects being used to deliver the test. The examination state information includes the presentation that was being delivered on the display device before the interruption, the responses the candidate had entered in that presentation, etc. When the test is restarted, the exam instance file 170 loads the state information back to test driver 110 and plugins 150, allowing the test to return to operation at the point where the test had been interrupted. Preferably, the running state of all objects is saved to exam instance file 170 rather than of only some of the objects. Saving the state of only some of the objects to exam instance file 170 causes the potential problem of only a portion of the test information being restored after a test interruption. Exam instance file 170 may also store additional information relating to the test, including, for example: the timing utilized and time remaining on units of the exam, the current unit of delivery, candidate score, etc. Test driver 110 and plugins 150 communicate with exam instance file 170 using POLESS interfaces 195. Test driver

110 controls communications between test driver 110 and plugins 150 using IPersistInstance interface 196, which is collocated with COM interfaces 169 in FIG. 3.

5 [0089] Several administrative environments perform the administrative functions of computer-based test delivery system 100, for example: Test Center Manager ("TCM") Bridge 172; Educational Testing Service ("ETS") Bridge 174; and Unified Administration System ("UAS") 174. Administrative  
10 functions include, for example: checking-in an candidate, starting the test, aborting the test, pausing the test, resuming the test, and transmitting results.

[0090] There are preferably two ways to run test driver 110.  
15 The first is through a series of command line options and the second is using COM interfaces describing appointment information. The command line option exists for backwards compatibility in a standard ETS environment and a TCM environment. Table 2 shows a list of command line options  
20 test driver 110 supports. There are, for example, four programs which launch the test through the COM interface, for example: 1) LaunchTest.exe (for test production and client review); 2) UAS; 3) UTD2ETS.dll (an internal compatibility module for use with the ETS administration



environment); and 4) UTD2TCM (for the Test Center Manger environment). Other number of environments and/or programs may optionally be used.

5 TABLE 2: COMMAND LINE OPTIONS SUPPORT BY TEST DRIVER.

SWITCH(ES)	OPTION(S)	PURPOSE
/?	n/a	Displays command line switches in dialog box.
/help		
/UnregServer	n/a	Unregisters the test driver core COM server.
/RegServer	n/a	Registers the test driver core COM server.
/T	Form name	Name of the form or form group to run in the exam.
/F	Resource file	The exam resource file to use.
/S	n/a	Suppress any printing.
/W	n/a	Run in close-of-day mode.
/TI	n/a	Set tracing level to information. (Very large instance file).

SWITCH (ES)	OPTION (S)	PURPOSE
/TW	n/a	Set tracing level to warning. (Large instance file.)
/TE	n/a	Set tracing level to error. (Average sized instance file.)
/K	Resource dir, SKSID, candidate director	Used to point to directories. A space separates each of the three options.

[0091] The administration environments use several interfaces to communicate with test driver 110. IAppointment interface 176 is part of UAS 174 and allows access by test driver 110 to candidate information for the candidate taking the test, such as demographics. The candidate information is included in candidate exam results file 180, which is created by the test driver. ILaunch2 interface 177 functions as the primary control interface for UAS 174 and allows UAS 174 to control various components such as test driver 110, screen resolution change, accommodations for disabled candidates, candidate check-in, etc., in a test center, which is the physical location where the candidate is taking

the test. ITransfer interface 199 transfers candidate exam results file 180 and other files back to UAS 174. IPrint interface 198 sends information regarding any reports to printer 182.

5

[0092] The test driver is described in greater detail in U.S. Patent Publication No. 20030182602, entitled "METHOD AND SYSTEM FOR COMPUTER BASED TESTING USING PLUGINS TO EXPAND FUNCTIONALITY OF A TEST DRIVER", incorporated herein  
10 by reference.

[0092] II. XXL Compiler Interfaces and Classes

[0093] FIGS. 6A and 6B illustrate the main diagram for XXL  
15 compiler 140. XXL compiler 140 comprises the following classes, for example: cCompile 2000; cData 2004; cArea 2006; cTemplate 2008; cCategory 2010; cItem 2012; cPresentation 2014; cGroup 2016; cSection 2018; cForm 2020; cFromGroup 2022; cExam 2024; cMsgBox 2026; cChecksum 2028; cEvent 2030;  
20 cResult 2032; cReport 2024; cPlugin 2036; and cXXL 2038.

[0094] The main interface to XXL compiler 140 is ICompile interface 2002. ICompile interface 2002 is implemented by cCompiler class 2000. All control and initiation of

compilation of exam source files 130 into exam resource file 120 occurs by way of this single public interface. The core, non-plugin related elements of the XXL test definition language, as stored in XXL files 134, are compiled by 5 classes in XXL compiler 140. For example, cSection class 2018, compiles the section element, and cGroup class 2016 compiles the group element.

[0095] ICompile interface 2002 supports the following 10 operations, for example: createResource( ); addSource( ); addData( ); closeResource( ); about( ); linkResource( ); openResource( ) and getCryptoObject( ). CreateResource( ) creates a resource file, for example, an XXL based resource file such as exam resource file 120. AddSource( ) compiles 15 an XXL file into the resource file. AddData( ) adds a file directly to a data branch of the resource file. CloseResource( ) closes the resource file. LinkResource( ) links a resource in the resource file and is performed after all compiling of the source files are completed. 20 GetCryptoObject( ) returns an ICrypto object containing the current encryption setting of POLESS, as described below.

[0096] The classes of XXL compiler 1040, e.g., cForm 2020 and cItem 2012, handle individual XXL core language

elements. All of these classes compile the specific XXL source element into exam resource file 120. All of these class language elements are also symbols used in later references. Therefore, the classes all derive from cSymbol class 2040. cSymbol class 2040 allows the classes of XXL compiler 140 to reside in a symbol table.

[0097] For example, the XXL element plugin 150 appears as follows in XXL files 134:

10

```
3           <plugin           name="helmNextPrevious"
           progid="UTDP.cNextPrevious" />
```

[0098] This XXL call causes an instance of cPlugin class 2036 to be created, compiles the source, and writes the compiled result to exam resource file 120. The name and ID of Plugin 150 is also added to the symbol table for later reference.

20 [0099] XXL compiler 140 also contains the following token classes, for example: cToken 2042; cTokenCreatorNoRef 2044; cTokenCreator 2046; cTokenCreatorRef 2048; cTokenCreatorBase 2050; and cTokenFactory 2054. These token classes are involved in the identification of tokens. Tokens turn into

symbols after identification. Symbols are any class derived from cSymbol, e.g., cTemplate, cSection, etc.

[0100] XXL compiler 140 also contains the following symbol  
5 table classes, for example: cPluginSymbolTable 2058;  
cTemplateSymbolTable 2060; cSymbolTable 2062;  
cFFGSymbolTable 2064; cSGPSymbolTable 2066; and  
cSymbolTableBase 2068. These classes are varieties of symbol  
10 tables. There are different symbol tables for different  
groups of symbols. A group of symbols define a name space  
for the symbol. Common symbol table functions are located in  
the base symbol table classes and templates.

[0101] All content and specification destined for a plugin  
15 150 appears in the data element in XXL. For example, below  
is an item definition in XXL:

```
4 <item name="wantABreak1" skipAllowed="false"> <data>  
<multiChoice correctAnswer="A" maxResponses="1"  
20 minResponses="1" autoPrompt="false"  
URI="itembank/info_item.htm#wantABreak"/>- ; </data> </item>
```

[0102] The item element is handled by a cItem class 2012  
object. The data element in the XXL definition is handled by

a cData class 2004 object. Item plugin 156 Plugin 150 will receive the source to compile from the cData class 2004 object, in this example, a multiChoice element.

5 [0103] cWrapXML class 2052, a wrapper class for XML DOM nodes, supports error handling. cCustomAttributes class 2056 compiles the custom attributes XXL element. cWrapPropertySet class 2070 is a wrapper class for a POLESS property storage.

10 [0104] III. Test Driver Interfaces and Classes

[0105] A. Interfaces

[0106] FIG. 7 shows test driver 110, UAS 174, and the  
15 interfaces used by and between the test driver 110 and UAS 174 to deliver the test. UAS 174 defines ILaunch2 interface 177, which is used by UAS 174 to initiate test events. ILaunch2 interface 177 is an extension of ILaunch interface 178, which, in other embodiments of the present invention,  
20 is also used by UAS 174 to initiate test events. UAS 174 also defines and implements additional interfaces, for example: IAppointment interface 176; IPrint interface 198; and ITransfer interface 199. IAppointment interface 176 transfers examinee candidate information and appointment

details from UAS 174 to test driver 110, as is illustrated by the dashed arrow connecting IAppointment interface 176 to test driver 110. IPrint interface 198 allows UAS 174 to send print requests to printer 198 regarding reports, for example, score reports. ITransfer interface 199 allows UAS 5 174 to request the transfer of information from candidate exam results file 180 back to UAS 174.

[0107] Test driver 110 defines various interfaces to allow 10 test driver 110 to communicate with different parts of computer-based test delivery system 100. Test driver 110 includes, for example, ten COM interfaces 169 to communicate and transfer data with plugins 150. (See Table 1 above) The COM interfaces 169 are denoted in FIG. 7 as follows, for 15 example: IDisplay interface 169a; IHelm interface 169b; IItem interface 169c; IUnitTimer interface 169d; ISelection interface 169e; INavigate interface 169f; IScore interface 169g; IResults interface 169h; IReport interface 169i; and IPlugin interface 169j.

20

[0108] Test driver 110 and plugins 150 communicate and transfer data with exam resource file 120 using, for example, three IPersistResource interfaces 192: IPersistResourceStream interface 192a; IPersistResourceSet



interface 192b; and IPersistResourceStore interface 192. IPersistResource interfaces 192 are used by plugins 150 during compilation of exam source files 130 and are used by both test driver 110 and plugins 150 during delivery of the  
5 test. During compilation of exam source files 130, XXL compiler 140 directs plugins 150 in which storage location of exam resource file 120 to store any information that plugins 150 have validated. Plugins 150 can then retrieve the stored information from exam resource file 150 during  
10 delivery of the test. Other number of interfaces and different combination of functionality may alternatively be used.

[0109] Information is saved from plugins 150, or from XXL  
15 compiler 140 in general, to exam resource file 120, for example, as either a stream of data, as a set of data, or as a storage structure, depending on which of the three IPersistResource interfaces 192 is implemented to save the information from plugins 150, to exam resource file 120.  
20 IPersistResourceStream interface 192a saves the information, for example, as a stream of data or other data storage format. A stream of data is simply a stream of bytes stored as a linear sequence. IPersistResourceSet interface 192b saves the information, for example, as a set of data. A set

of data is preferably a name-value property pair. For example, the name of a particular property for an item is distractors and the value is the number of distractors required for that item. IPersistResourceSet interface 192  
5 allows the name-value property pair to be saved together in exam resource file 120. IPersistResourceStore interface 192c saves the information, for example, in a directory format with storage areas. The directory format allows other streams of data to be saved within the storage area, other  
10 property sets to be stored within the storage area, and for sub-storages to be saved under the storage area.

[0110] IPersistInstance interface 196, likewise, comprises, for example, three, different interfaces, for example:  
15 IPersistInstanceStream interface 196a; IPersistInstanceSet interface 196b; and IPersistInstanceStore interface 196c. Examination state information is saved to exam instance file 170 as, for example, a stream of data, as a set of data, or as a storage element, depending on which of the three  
20 IPersistResource interfaces 192 is implemented.

[0111] Two of the interfaces, IContainerNotify interface 200 and IContainerNotifyHelm interface 206, function as callback interfaces from plugins 150 to test driver 110.

IContainerNotify interface 200 allows a visible plugin to inform test driver 110, for example, that the plugin is displayed and ready for examinee interaction.

IContainerNotifyHelm interface 206 allows helm plugin 154 to request navigation from test driver 110 after receiving an input from the examinee to move to another section of the test. IMore interface 202 is used to convey whether the examinee has seen all content in a presentation. For example, a "more" button appears in place of the next button when the content exceeds the window length. When the examinee scrolls to the bottom, the "more" button disappears and is replaced with the "next" button. Collection interface 204 is used by test driver 110 to hold any group entities, for example, categories and sections of the test.

15

[0112] The remaining interfaces are, for example, Microsoft defined Active Document interfaces, used to implement OLE linking functions of test driver 110 and the visible plugins, display plugin 152, helm plugin 154, and item plugin 156. IOleInPlaceFrame interface 210 controls the container's top-level frame window, which involves allowing the container to insert its menu group into the composite menu, install the composite menu into the appropriate window frame, and remove the container's menu elements from the

composite menu. IOleInPlaceFrame interface 210 sets and displays status text relevant to the end-place object. IOleInPlaceFrame interface 210 also enables or disables the frames modeless dialogue boxes, and translates accelerator  
5 key strokes intended for the container's frame. IOleInPlaceUI window interface 211 is implemented by container applications and used by object applications to negotiate boarder space on the document or frame window. The container provides a RECT structure in which the object can  
10 place toolbars and other similar controls, determine if tools can in fact be installed around the objects' window frame, allocates space for the boarder, and establishes a communication channel between the object and each frame and document window. IAdviseSync interface 212 enables  
15 containers and other objects to receive notifications of data changes, view changes, and compound-document changes occurring in objects of interest. Container applications, for example, require such notifications to keep cached presentations of their linked and embedded objects up-to-  
20 date.

[0113] Calls to IAdviseSync interface 212 methods are a synchronous, so the call is sent and then the next instruction is executed without waiting for the calls

return. IOleWindow interface 213 provides methods that allow an application to obtain the handle to the various windows that participate in-place activation, and also to enter and exit context-sensitive help mode. IOleInPlaceSite interface 5 214 manages interaction between the container and the objects in-place client site. The client site is the display site for embedded objects, and provides position and conceptual information about the object. IOleClientSite interface 215 is the primary means by which an embedded 10 object obtains information about the location and extent of its display site, its moniker, its user interface, and other resources provided by its container. Test driver 110 called IOleClientSite interface 215 to request services from the container. A container must provide one instance of 15 IOleClientSite interface 215 for every compound-document it contains. IOleDocumentSite interface 216 enables a document that has been implemented as a document object to bypass the normal activation sequence for in-place-active objects and to directly instruct its client site to activate it as a 20 document object. A client site with this ability is called a "document site".

[0114] B. Core Classes

[0115] FIGS. 8A and 8B illustrate the main classes of test driver 110 and the interfaces between test driver 110 and plugins 150. Also shown are the classes that interface to UAS 174. ITransfer interface 199, IPrint interface 198, 5 ILaunch2 interface 177, and IAppointment interface 176 represent the connections from test driver 110 to UAS 174, as described previously. Some of the lines depicted in FIG. 8 are solid and some are dashed. The solid lines, for example, between IcResults interface 240 and cEvent class 10 252, represent inheritance. The dashed lines, for example, between IExam interface 222 and IPlugin interface 169j, represent instantiation.

[0116] Inheritance, or generalization, relates to a 15 generalized relationship between classes that shows that the subclass shares the structure or behavior defined in one or more superclasses. A generalized relationship is a solid line with an arrowhead pointing to the superclass. Instantiation, or dependency, represents a relationship 20 between two classes, or between a class and an interface, to show that the client class depends on the supplier class/interface to provide certain services. The arrowhead points to the supplier class/interface. Some services from a supplier class to a client class include, for example: the

client class access a value (constant or variable) defined in the supplier class/interface; methods of the line class invoke methods of the supplier class/interface; and methods of the client class have signatures whose return class or arguments are instances of the supplier class/interface. For instantiation, the cardinality of the relationship is illustrated in FIG. 8 if the relationship represents containment. Cardinality specifies how many instances of one class may be associated with a single instance of another class. Cardinality can be shown for relationships to indicate the number of links allowed between one instance of a class and the instances of another class.

[0117] Test driver 110 also has several interfaces and implementing classes. Test driver 110 interfaces include, for example: IExam interface 222; IMsgBox interface 224; ICategory interface 232; IForm interface 238; IcResults interface 240; IcReport interface 242; IScript interface 246; ISection interface 250; IPresentation interface 248; and/or IcItem interface 256. The classes that implement the main interfaces include, for example: cScreenMinimum class 226; cFormGroup class 228; cPlugin class 230; cArea class 234; cTemplate class 236; cActivePlugin class 250; and cEvent class 252. The interfaces that are prefaced by "Ic"

have names that already exist for plugins 150 to enact, for example, item plugin 156 implements IItem interface 169c. IItem interface 256, however, is the interface implemented by test driver 110 class cItem (not shown). Of course, any  
5 number of interfaces may be used, depending on the necessary functionality.

[0118] The core class cExam (not shown) implements ILaunch2 interface 177 so that UAS 174 can control test driver 110.  
10 The appointment object, which implements IAppointment interface 176, is the main object UAS 174 supplies to test driver 110. The appointment object is available to plugins 150 by way of IPlugin interface 169j. Furthermore, all plugins 150 get (IExam) using the IPlugin interface 169,  
15 also.

[0119] The cExam class selects and delivers the form, using cFormGroup class 228 and IForm interface 238. The form delivers results using IcResults interface 240, reports  
20 using IcReport interface 242, and sections contained with in the test using ISection interface 250. Classes that are in the test delivery chain preferably derive from cEvent class 252.



[0120] The cResults class (not shown) delivers a results plugin 166 that implements IResult interface 169i. The cReport class (not shown) delivers a report plugin 168 that implements IReport interface 169h. The cSection, cGroup, and  
5 cForm classes (not shown) use several invisible plugins 150 to control the delivery of the test. These plugins 150 are timer plugins 158, which implement IUnitTimer interface 169d, selection plugins 160, which implement ISelection interface 169e, scoring plugins 164, which implement IScore  
10 interface 169g, and navigation plugins 162, which implement INavigate interface 169f. The cPresentation class (not shown) supplies data to its template for the display of the presentation. The three visible plugins 150 are created and controlled through cTemplate class 236 and child objects  
15 cArea class 234. Item plugins 156 have an extension class in the cItem class (not shown) that wraps the item plugin 156 and provides generic extended services that all item plugins 156 implements. The cItem class in test driver 110 is a wrapper class. The cItem class provides two base services,  
20 for example: generic item functionality and access to item plugin 156, which is the wrapping function. Item generic functionality includes, for example: having an item name, having an item title, determining if the item is scored or un-scored, determining whether the item has been presented

to the examinee, etc. These services are generic to all items and are provided by test driver 110. Item plugins 156 perform the actual scoring of the item, which is unique to each item type. Item plugins 156 present the content of the item and allow the examinee to interact with the item. These services are unique to each item type.

[0121] In addition to the interfaces described previously, test driver 110 implements IRegistry interface 220, which allows VB code to access the Windows registry. Test driver 110 also implements ILegacyItem interface 258 and ILegacyScore interface 260, which are defined by test driver 110 and are implemented by certain item plugins 156 and scoring plugins 164. ILegacyItem interface 258 and ILegacyScore interface 260 allow old item types that existed in previous test drivers to report results like the previous test drivers. For some tests, test driver 110 must report results for old item types, which had very specific ways of reporting results. ILegacyItem interface 258 and ILegacyScore interface 260 allow the new item plugins 156 that represent old item types to report this legacy format of information to result plugins 166 trying to imitate previous test drivers.

[0122] A complete description of test driver 110 classes and interfaces is included in Appendix A.

[0123] IV. POLESS

5

[0124] All persistent storages, exam resource file 120 and exam instance file 170, preferably utilize POLESS. POLESS allows data to be embedded, linked, or references as external files from the persistent storage to test driver  
10 110 and Active Document container application 112 (FIG. 3). POLESS supports a hierarchical tree structure with node or branch level additions, replacements, and deletions. POLESS also supports optional data encryption at the node level. The type of encryption employed depends on the destination  
15 of the information in the persistent storage. For example, different encryption keys may optionally be used for data being routed to test centers, data being routed to administrative data centers, and data being routed for client use (e.g., client review). Microsoft Crypto-API is  
20 preferably used to perform encryption of data in the persistent storage. Finally, POLESS also supports optional compression at the node level, preferably using Lempel-Zev compression.

[0125] POLESS is an extension of OLE structured storage compound document implementation. A compound document is a single document that contains a combination of data structures such as text, graphics, spreadsheets, sound and video clips. The document may embed the additional data types or reference external files by pointers of some kind. There are several benefits to structured storage. Structured storage provides file and data persistence by treating a single file as a structured collection of objects known as storage elements and streams. Another benefit is incremental access. If test driver 110 or plugins 150 need access to an object within a compound file, only that particular object need be loaded and saved, rather than the entire file. Additionally, structure storage supports transaction processing. Test driver 110 or plugins 150 can read or write to compound files in transacted mode, where changes made can subsequently be committed or reverted.

[0126] A. POLESS Components

20

[0127] FIG. 9 shows the major components that support POLESS and the interfaces that connect the components. POLESS 300 may be either exam resource file 120 or exam instance file 170. POLESS 300 utilizes PKware library component 330 for

storage compression and decompression. POLESS 300 uses  
Crypto API component 332, a Microsoft application, for  
storage encryption and decryption. Crypto API component 332  
relies on a crypto service provided ("CSP") 334 to perform  
5 the actual encryption algorithms. Access to the services of  
these components is facilitated by standard (API) interfaces  
exposed by these components.

[0128] OLE2SS component 310 contains all the interface  
10 definition that makeup structure storage. These interfaces  
can be realized by any structured storage implementation,  
such as compound document implementation OLE2 320 and POLESS  
300. The interfaces include, for example: IStream interface  
340; ISequentialStream interface 342; IStorage interface  
15 344; and IRootstorage interface 346. POLESS 300 additionally  
implements IStreamVB interface 348 and IStorageVB interface  
350.

[0129] IStreamVB interface 348 supports several functions,  
20 for example: ReadVB( ); WriteVB( ); Clear( ); Reset( );  
get\_sName( ); get\_oStream( ); and CopyTo( ). ReadVB( ) reads  
a specified number of bytes to a data array. WriteVB( )  
writes the byte data to the stream. Clear( ) clears the  
stream of all data. Reset( ) sets position to the beginning

of the stream. `get_sName( )` is a read-only function that returns the name of the stream. `get_oStream( )` is a read-only function that returns the `IStream` interface 348. `CopyTo( )` copies a source stream to a destination stream.

5

[0130] `IStorageVB` interface 350 supports several functions, for example: `Clear( )`; `CommitVB( )`; `RevertVB( )`; `sElementName( )`; `bStorage( )`; `oElement( )`; `CreateStream( )`; `OpenStream( )`; `CreateStorage( )`; `OpenStorage( )`; `get_sName(`  
10 `)`; `get_oStorage( )`; `get_nCount( )`; `GetCompression( )`; `GetEncryption( )`; `GetCRC( )`; `CreateStreamLinked( )`; `CreatePropertyStg( )`; `OpenPropertyStg( )`; `SetClass( )`; `RegisterAlias( )`; `Destroy( )`; and `get_ElementType( )`. `Clear( )` clears the storage of all elements. `CommitVB( )` causes  
15 `transacted mode` changes to be reflected in the parent. `RevertVB( )` discards changes made since the last commit. `sElementName( )` returns the name of the element. `bStorage( )` returns `TRUE` if the element is a sub-storage. `oElement( )` returns `IStreamVB` interface 348 or `IStorage` interface VB 350  
20 for the element. `CreateStream( )` creates and opens a stream and returns `IStreamVB` interface 348.

[0131] `OpenStream( )` opens a stream and returns `IStreamVB` interface 348. `CreateStorage( )` creates and opens a nested

storage and returns IStreamVB interface 348. OpenStorage( ) opens an existing storage and returns IStreamVB interface 348. get\_sName( ) is a read-only function that returns the name of the storage. get\_oStorage( ) is a read-only function  
5 that returns IStorage interface 350. get\_nCount( ) is a read-only function that returns a count of the elements. GetCompression( ) returns the status of file compression. GetEncryption( ) returns the status of file encryption. GetCRC( ) returns the status of file CRC checking.  
10 CreateStreamLinked( ) creates and opens a linked stream and returns IStreamVB interface 348. CreatePropertyStg( ) creates and opens a property storage and returns IPropertyStorageVB interface 414. OpenPropertyStg( ) opens a property storage and returns IPropertyStorageVB interface  
15 414. SetClass( ) sets the CLSID for the storage. RegisterAlias( ) registers a pluggable protocol. Destroy( ) destroys the specified elements. get\_ElementType( ) is a read-only function that returns the type of the element.

20 [0132] B. POLESS Classes

[0133] FIGS. 10A and 10B illustrate the main class of POLESS 300, the interfaces used to implement the classes, and the flow of the creation of streams 424 and storages 426.

cFileRoot class 400 is the first object instantiated and is used to create a new or open an existing a POLESS file. cStorageRoot class 406 is returned, which is a slightly overloaded version of cStorage class 410. From cStorageRoot class 406 creates or opens cStream class 408 and cStorage class 410, from which any streams or storages and sub-storages of those can be created or opened, respectively. For instance, cStorage class 410 creates cPropertyStorage class 412, which creates storage for property sets. The classes implement interfaces that perform operations and/or define attributes that further define the function or properties of the class. A complete description of POLESS 300 classes and interfaces is included in Appendix B.

15 [0134] 1) cFileRoot Class

[0135] cFileRoot class 400 is the root POLESS class and controls the creation and opening of all POLESS files. cFileRoot class 400 is generally instantiated first before any other POLESS objects can be created, although other sequences are possible. cFileRoot class 400 implements IFileRoot interface 401, which is collocated in FIG. 10 with cFileRoot class 400. IFileRoot interface 401 is used to open one file at a time and is not released until all other



storage object 426, stream object 424, and property storage interfaces are released and the file is ready to be closed. cFileRoot class 400 and IRoot interface support the following operations, for example: StorageFileCreate( );  
5 StorageFileOpen( ); CryptoGet( ); bStorageFile( );  
StorageAmalgamatedGet( ); DeltaFileCreate( );  
DeltaFileApply( ); GetObjectFromPath( );  
CreateStreamFromBSTR( ); MemoryStreamFromStream( );  
GetPicture( ); and SavePicture( ).

10

[0136] StorageFileCreate( ) creates a new storage file, returns the root storage to interface, marks the new structured storage file as a POLESS file by storing the class ID ("CLSID") of this class in a stream in the root  
15 storage. StorageFileOpen( ) opens an existing storage file and returns the root storage interface. CryptoGet( ) gets a default configured crypto class and should be set and used on the open or create of the storage file. bStorageFile( ) returns true if the file provided is an OLLE structured  
20 storage file and not a POLESS storage file. StorageAmalgamatedGet( ) gets an empty small cStorageAmalgamated class 404. DeltaFileCreate( ) creates a POLESS difference file by comparing the original POLESS file to the updated POLESS file. DeltaFileApply( ) applies a

POLESS delta file and applies the original POLESS file to the delta file to create an updated POLESS file. GetObjectFromPath( ) uses monikers to retrieve the object named by the path and returns a pointer to the object  
5 retrieved. CreateStreamFromFile( ) creates a structured storage stream and populates it with the contents of the file. CreateStreamFromBSTR( ) creates a structures storage stream and fills it with the specified string. MemoryStreamFromStream( ) is used to copy a stream to a  
10 newly created memory stream object. GetPicture( ) loads a picture from stream object 424. SavePicture( ) saves the picture into the stream 426.

[0137] 2) cCrypto Class

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[0138] cCrypto class 402 controls the configuration of the encryption/decryption of POLESS 300. cCrypto class 402 has the following attributes, for example: sProviderName; eProviderType; sContainerName; and sPassword. SProviderName  
20 represents the name of CSP 334 being used to perform the encryption/decryption services. eProviderType is the type of CSP 334. The field of cryptography is large and growing. There are many different standard data formats and protocols. These are generally organized into groups or

families, each of which has its own set of data formats and way of doing things. Even if two families used the same algorithm, for example, the RC2 block cipher, they would often use different padding schemes, different key links, and different default modes. Crypto API is designed so that a CSP provider type represents a particular family. sContainerName is the key name and must be provided by cCrypto class 402. sPassword is an optional password on the public/private key pair and can only be entered by a human operator. The password can be used for review disks and their resource files.

[0139] cCrypto class 402 implements ICrypto interface 401 and they support the following properties and method, for example: ProviderName; Password; FileType; Algorithm; EnumProviders( ); and EnumAlgorithms( ). Get\_ProviderName( ) returns the name of the Crypto provider. Put\_ProviderName( ) sets the name of the Crypto provider. Get\_Password( ) and Put\_Password( ) are only used for sponsor resource files. Get\_FileType( ) gets the file type and put\_FileType( ) sets the file type. Get\_Algorithm( ) gets the encryption algorithm and put\_Algorithm( ) sets the encryption algorithm. EnumProviders( ) returns an enumerator for the

list of installed providers. EnumAlgorithms( ) enumerate a list of algorithms for the current provider.

[0140] 3) cStorageAmalgamated Class

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[0141] cStorageAmalgamated class 404 is an implementation of IStorage interface 344. cStorageAmalgamated class 404 holds references to an ordered collection of IStorage objects. When a stream is opened, cStorageAmalgamated class 404 searches the collection of storage objects in order to find the first storage object that has the requested stream and returns this stream. cStorageAmalgamated class 404 handles compound storage resolution and delegates all other work to cStorage class 410. cStorageAmalgamated class 404 is, for example, read-only. cStorageAmalgamated class 404 will not allow stream or storages to be created but is primarily for reading exam resource file 120. cStorageAmalgamated class 404 implements IStorageAmalgamated interface 405. cStorageAmalgamated class 404 and IStorageAmalgamated interface 405 support the following operations, for example: StorageAdd( ); ClearStorage( ); OpenStorageAmalgamated( ); and OpenPropertyStgAmalgamated( ). StorageAdd( ) adds a new storage to the collection of storages. ClearStorage( ) clears all the storage objects from the collection.

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OpenStorageAmalgamated( ) opens a sub-storage of the current amalgamated storages in an amalgamated fashion. OpenPropertyStgAmalgamated( ) opens a property storage of the current amalgamated storages in an amalgamated fashion.

5 Amalgamation is described in greater detail, in U.S. Patent Publication No. 20030129573, entitled "EXTENSIBLE EXAM LANGUAGE (XXL) PROTOCOL FOR COMPUTER BASED TESTING," incorporated herein by reference.

10 [0142] 4) cStorageRoot Class

[0143] cStorageRoot class 406 is the POLESS implementation of IStorage interface 344 and IRootstorage interface 346. cStorageRoot class 406 handles any storage object 426 that  
15 is POLESS specific and then delegates work to the cStorage class 410. IRootstorage interface 346 supports the SwitchToFile( ) operation, which copies the current file associated with the storage object to a new file, which is then used for the storage object and any uncommitted  
20 changes. cStorageRoot class 406 also implements IPersistFile interface 418, which provides methods that permit an object to be loaded from or saved to a disk file, rather than a storage object or stream. Because the information needed to open a file varies greatly from one application to another,

the implementation of IPersistFile::Load on the object preferably also open its disk file. IPersistFile interface 418 inherits its definition from IPersist, so all implementations must also include the GetClassID( ) method 5 of IPersist interface 418.

[0144] 5) cStream Class

[0145] cStream class 408 is the POLESS implementation of 10 IStream interface 340. cStream class 408 handles any storage object 426 that is POLESS specific and then delegates work to compound document implementation OLE2 320. The specific work includes compression/decompression and encryption/decryption of stream object 424.

15

[0146] IStream interface 340 supports the following operations, for example: Seek( ); SetSize( ); CopyTo( ); Commit( ); Revert( ); LockRegion( ); UnlockRegion( ); Stat( ); and Clone( ). Seek( ) changes the seek pointer to a new 20 location relative to the beginning of stream object 424, the end of stream object 424, or the current seek pointer. SetSize( ) changes the size of stream object 424. CopyTo( ) Copies a specified number of bytes from the current seek pointer in stream object 424 to the current seek pointer in

another stream object 424. Commit( ) ensures that any changes made to a stream object 424 open in transacted mode are reflected in the parent storage object. Revert( ) discards all changes that have been made to a transacted  
5 stream since the last call to IStream::Commit. LockRegion( ) restricts access to a specified range of bytes in stream object 424. Supporting this functionality is optional since some file systems do not provide this operation. UnlockRegion( ) removes the access restriction on a range of  
10 bytes previously restricted with IStream::LockRegion. Stat( ) retrieves the STATSTG structure for the stream object 424. Clone( ) creates a new stream object that references the same bytes as the original stream but provides a separate seek pointer to those bytes.

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[0147] IStreamVB interface 348 is an automation friendly version of IStream interface 340. IStreamVB interface 348 supports the following operations, for example: Read( ); Write( ); Clear( ); Reset( ); get\_sName( ); get\_oStream; and  
20 CopyTo( ). Read( ) reads data from stream object 424. Write( ) writes data, including the entire byte array, to stream object 424. Clear( ) clears stream object 424 of all data. Reset( ) resets the position in stream object 424 to the beginning of stream object 424. Get\_sName( ) returns the

name of the stream. Get\_oStream( ) returns the IDispatch interface. CopyTo( ) copies the contents of a source stream to a destination stream.

5 [0148] 6) cStorage Class

[0149] cStorage class 410 is the POLESS implementation of IStorage interface 344 and IcStorage interface 411. cStorage class 410 handles any storage object 426 that is POLESS  
10 specific and then delegates work to compound document implementation OLE2 320.

[0150] IStorage interface 344 supports the following operations, for example: CreateStream( ) ; OpenStream( ) ;  
15 CreateStorage( ) ; OpenStorage( ) ; CopyTo( ) ; MoveElementTo( ) ; Commit( ) ; Revert( ) ; EnumElements( ) ; DestroyElement( ) ; RenameElement( ) ; SetElementTimes( ) ; SetClass( ) ; SetStateBits( ) ; and Stat( ). CreateStream( ) creates and opens a stream object 424 with the specified name contained  
20 in a storage object. OpenStream( ) opens an existing stream object 424 within a storage object using specified access permissions. CreateStorage( ) creates and opens a new stream object 424 within a storage object. OpenStorage( ) opens an existing storage object 426 with the specified name



according to the specified access mode. CopyTo( ) copies the entire contents of an open storage object 426 into another storage object. The layout of the destination storage object may differ from the layout of the source storage object.

5 MoveElementTo( ) copies or moves a sub-storage or stream object 424 from one storage object 426 to another storage object.

[0151] Commit( ) reflects changes for a transacted storage  
10 object 426 to the parent level. Revert( ) discards all changes that have been made to the storage object 426 since the last IStorage::Commit operation. EnumElements( ) returns an enumerator object that can be used to enumerate storage objects 426 and stream objects 424 contained within a  
15 storage object. DestroyElement( ) removes the specified storage object 426 or stream object 424 from a storage object. RenameElement( ) renames the specified storage object 426 or stream object 424 in a storage object. SetElementTimes( ) sets the modification, access, and  
20 creation times of the indicated storage element, if supported by the underlying file system. SetClass( ) assigns the specified CLSID to a storage object. SetStateBits( ) stores state information in a storage object, for example up

to 32 bits. Stat( ) returns the STATSTG structure for an open storage object.

[0152] IStorageVB interface 350 is an automation friendly  
5 version of IStorage interface 344. IStorageVB interface 350 supports the following operations, for example: Clear( ); Commit( ); Revert( ); sElementName( ); bStorage( ); bElement( ); CreateStream( ); OpenStream( ); Createstorage( ); OpenStorage( ); get\_sName( ); getoStorage( ); get\_nCount( ..  
10 ); GetCompression( ); GetEncryption( ); GetCRC( ); CreateStreamLinked( ); CreatePropertyStg( ); OpenPropertyStg( ); SetClass( ); RegisterAlias( ); Destroy( ); and get\_ElementType( ). Clear( ) clears the storage of all elements, e.g. sub-storages and streams. Commit( )  
15 ensures that any changes made to a storage object opened in transacted mode are reflected in the parent storage. For non-root storage objects in direct mode, this method has no effect. For a root storage, it reflects the changes in the actual device, for example, a file on disk. For a root  
20 storage object open in direct mode, the commit( ) method is always called prior to releasing the object. Commit( ) flushes all memory buffers to the disk for a root storage in direct mode and will return an error code upon failure. Although releasing the object also flushes memory buffers to

disk, it has no capacity to return any error codes upon failure. Therefore, calling releasing without first calling commit( ) causes indeterminate results. Revert( ) discards all changes that have been made to the storage object since  
5 the last Commit( ) operation.

[0153] sElement( ) returns the name of the element.  
bStorage( ) returns true if the element is a sub-storage.  
bElement( ) returns either iStreamVB interface 412 or  
10 iStreamVB interface 414 or IStorageVB interface 412 for the  
selected element. CreateStream( ) creates and opens a stream  
object with the specified name contained in the storage  
object. Nothing is returned if the stream cannot be created.  
OpenStream( ) opens an existing stream object within this  
15 storage object in the specified access mode. Nothing is  
returned if the stream cannot be opened. CreateStorage( )  
creates and opens a new storage object nested within the  
storage object. Nothing is returned if the storage cannot be  
created. OpenStorage( ) opens an existing storage object  
20 with a specified name in the specified access mode. Nothing  
is returned if the storage cannot be opened. Get\_sName( )  
returns the name of the storage. Get\_oStorage( ) returns the  
IDispatch interface, which exposes objects, methods and  
properties to programming tools and other applications that

support Automation. COM components implement the IDispatch interface to enable access by Automation clients, such as Visual Basic.

5 [0154] Get\_nCount( ) returns the count of elements in the storage. GetCompression( ) determines if streams may be compressed in the file and if enabled streams may optionally be compressed when created. GetCRC( ) indicates whether a cyclic-redundancy-check ("CRC"), or a digital signature,  
10 check is to be performed on the file. CreateStreamLinked( ) creates a link to a stream in another POLESS file. CreatePropertyStg( ) creates a property storage. OpenPropertyStg( ) opens a property storage. SetClass( ) assigns the specified CLSID to a storage object.  
15 RegisterAlias( ) registers an alias to a storage in the POLESS file for access by the pluggable protocol. Destroy( ) destroys the specified element. Get\_ElementType( ) is a read-only command that returns the type of the element.

20 [0155] 7) cPropertyStorage Class

[0156] cPropertyStorage class 412 implements IPropertyStorage interface 413, which supports the following operations, for example: ReadMultiple( ); WriteMultiple( );

DeleteMultiple( ); ReadPropertyNames( ); WritePropertyNames( ); DeletePropertyNames( ); SetClass( ); Commit( ); Revert( ); Enum( ); Stat( ); and SetTimes( ). ReadMultiple( ) reads property values in a property set. WriteMultiple( ) writes property values in a property set. DeleteMultiple( ) deletes property values in a property set. ReadPropertyNames( ) gets corresponding string names for given property identifiers. WritePropertyNames( ) creates or changes string names corresponding to given property identifiers. DeletePropertyNames( ) deletes string names for given property identifiers. SetClass( ) assigns a CLSID to a property set. Commit( ) flushes or commits changes to a property storage object, as is done with the command IStorage::Commit, described previously. Revert( ) discards all changes made since the last commit call when a property storage is opened in transacted mode. Enum( ) creates and gets a pointer to an enumerator for properties within a property set. Stat( ) receives statistics about a property set. SetTimes( ) sets modification, creation, and access times for a property set.

[0157] IPropertyStorageVB interface 414 is an automation friendly version of IPropertyStorage interface 413 that manages the persistent properties of a single property set.

IPropertyStorageVB interface 414 supports the following operations, for example: ReadVB( ); WriteVB( ); Delete( ); CommitVB( ); RevertVB( ); SetClass( ); get\_nCount( ); CopyTo( ); GetName( ); WriteMultiple( ); and ReadMultiple( 5 ). ReadVB( ) reads the value of a specified property from the property set. WriteVB( ) writes a value for a specified property to the property set. If the property does not exist the property/value pair will be created. If the property already exists, the value will be updated if opened in 10 eAccess\_Write mode. Delete( ) removes a property from the property set. CommitVB( ) flushes or commits changes to a property storage object, as is done with the command IStorage::Commit, described previously. RevertVB( ) discards all changes made since the last commit call when a property 15 storage is opened in transacted mode. SetClass( ) assigns the specified CLSID to a property storage object. Get\_nCount( ) returns the count of properties in the property set. CopyTo( ) copies the contents of the source property set to a destination property set. GetName( ) 20 returns the name of the specified property. WriteMultiple( ) writes property values in a property set. ReadMultiple( ) reads property values in a property set.

[0158] 8) cPropertyStorageAmalgamated Class

[0159] cPropertyStorageAmalgamated class 416 implements  
IPropertyStorageAmalgamated interface 417, which supports  
the following operations, for example: PropertyStorageAdd( )  
5 and ClearStorage( ). PropertyStorageAdd( ) adds a property  
set to the collection of property sets. ClearStorage( )  
clears the collection of property sets.

[0160] C. POLESS Exam Resource File

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[0161] FIGS. 11 and 12-25 illustrate the POLESS layout of  
exam resource file 120. Exam resource file 120 stores the  
various pieces of compiled information from exam source  
files 130, as shown in FIG. 5. Exam resource file 120  
15 contains all of the content required to deliver the test.  
However, where the test is media-intense, exam resource file  
120 will contain the core elements for the test with "links"  
to the external content. XXL compiler 140 and plugins 150  
store the compiled information to exam instance file 120  
20 using one of IPersistResourceStream interface 192a,  
IPersistResourceSet interface 192b, or IPersistResourceStore  
interface 192 to store the compiled information as a stream  
of data, a set of data, or a storage element, respectively.  
In a preferred embodiment, the layout of exam resource file

120 is in a hierarchical POLESS format that directly implements the format of the XXL test definition language. The test developer uses the XXL test definition language to create the logic files 230 and data files 212 (FIG. 5) of exam source file 130. By having a storage structure that follows the format of the XXL test definition language, the incremental access aspect of POLESS is easily implemented. XXL compiler 140 determines the storage location in exam resource file 120 that stores a particular piece of compiled information, even information stored into exam resource file 120 by one of plugins 150.

[0162] FIG. 11 illustrates the main storage branches of exam resource file 120, which corresponds to the top-level elements of the XXL test definition language, denoted by reference numeral 500. The main storage branches of exam resource file 120 are, for example: exams branch 550; forms branch 600; items branch 650; category branch 700; templates branch 750; sections branch 800; groups branch 850; plugins branch 900; data branch 950; formGroups branch 1000; attributes branch 1050; scripts branch 1100; and message box ("Msgbox") branch 1150. Other storage branches may alternatively be used.



[0163] Exam branch 550, as seen in FIG. 12, stores, for example, the primary attributes, properties, and data that govern the test. Exam branch 550 can store information for various tests, as is denoted by the three, vertical  
5 ellipses. A specific test is identified by the data stored in name attribute storage 552. Again, the various tests may each be identified by a different name, as denoted by the solid border around name attribute storage 552 or other identification scheme. Attributes storage 554 stores, for  
10 example, version information 555, and title information 556 of the test as a stream of data or other data storage format. Title information 556 is optional, as is denoted by the broken border. Any optional, customized information regarding the test is stored in custom properties 558 as a  
15 property storage or other data storage format. Information relating to the forms of the test are optionally stored in forms property storage 560. A form is a fixed or substantially fixed order of testing events. Many different forms can be stored in forms storage 560, giving flexibility  
20 to test driver 110 in controlling progression of the test. FormGroups storage 562 optionally stores information relating to a collection of exam forms as a stream of data or other data storage format. Preferably, a single form from the formGroup is chosen to deliver to an examinee. The

selection of the form from the group is performed by a selection plugin 160. Exam branch 550 preferably contains at least one forms storage 560 either independently or within formGroups storage 562. Other information relating to the  
5 test may be stored under exam branch 550. Other storage formats may optionally be used

[0164] Forms branch 600, as seen in FIGS. 13A and 13B, stores, for example, the primary attributes, properties, and  
10 data that govern the progress of the test. Forms branch 600 can store information for various forms, as is denoted by the three, vertical ellipses. As described previously, a form is a fixed or substantially fixed or substantially fixed order of testing events. A single form is identified  
15 by the data stored in name attribute storage 602. Other identification formats may optionally be used. Again, the various forms may each be identified, for example, by a different name, as denoted by the solid border around name attribute storage 602. Attribute storage 604 stores, for  
20 example, begin section information 605, end section information 606, event information 607, and optionally stores version information 608, title information 609, skip allowed information 610, restartable information 611, with information 612, height information 613, and bit depth

information 614. All information stored in attribute storage  
604 is stored as a stream of data or other data storage  
format. Begin section information 605 and end section  
information 606 indicates, for example, respectively, which  
5 section of the test begins and ends the test.

[0165] Event information 607 indicates, for example, the  
order of events of the test for that form. Each event has a  
name and is prefixed with an event type and a colon. Other  
10 formats are optional. The event type includes "section",  
"report", and "results". Version information 608 and title  
information 609 indicate the version and title of the form,  
respectively. Skip allowed information 610 indicates, for  
example, whether or not by default skipping of sections is  
15 allowed. Restartable information 611 indicates, for example,  
whether the form can be restarted. Any optional, customized  
information regarding the form is stored in custom storage  
616 as a property set or other data storage format. Timer  
storage 628 stores, for example, information relating to how  
20 the form is to be timed as a storage element. Attributes  
storage 630 stores, for example, the names of Timer Plugin  
158 to be used with the form. Plugin data storage 632 and  
plugin data storage 633 store any data necessary for timer  
plugin 158 as a storage element and a stream of data,

respectively. Plugin data storage 632 and plug in data storage 633 are optional. Scoring storage 634 stores, for example, information relating to the scoring of the form. Attributes storage 636 stores, for example, the name of  
5 scoring plugin 164 to be used with the form. Plugin data 638 and plugin data 639 optionally store any data needed for scoring Plugin 164 as a storage element and a stream of data respectively.

10 [0166] Items Branch 650, as seen in FIG. 14, stores, for example, the primary attributes, properties, and data that govern the items, or test questions, to be delivered to the examinee during the test. Items branch 650 can store  
15 information for various items, as is denoted by the three, vertical ellipses. A single item is identified by the data stored in name attributes storage 652. Again, the various items may each be identified by a different name, as denoted by the solid border around name attributes storage 652.  
Attributes storage 654 stores, for example, weight  
20 information 654, scored information 655, and optionally stores skip allowed information 656, title information 657, start information 658, finish information 659, and condition information 660. Weight information 654 indicates, for example, a value used for judging and scoring the item. In

one embodiment, by default an item is given a weight of one in accordance with one embodiment, but other values may be utilized. Scored information 655 indicates, for example, whether or not the item is scored as opposed to whether the item is being used as an example. The default of scored information 655 is true. Skip allowed information 656 indicates, for example, whether the examinee can skip the item without answering.

10 [0167] Start information 658 indicates, for example, script execution at the beginning of the item and finish information 659 indicates, for example, script execution at the end of the item. Condition information 660 indicates, for example, whether or not there is a condition on the item  
15 being delivered to the examinee. The information stored in attributes storage 654 is stored as a stream of data or other data storage format. Data storage 662 and data stream 664 store any information regarding the properties of the item. For example, data storage 662 or data stream 664 can  
20 store the correct answer of a multiple choice item. Data storage 662 and data stream 664 stored the information as a storage element and a stream of data respectively.

[0168] Any optional, customized information regarding the item is stored in customs storage 666 as a stream of data or other data storage format. Category storage 668 stores, for example, information relating to each category to which the  
5 item belongs. The information stored in category storage 668 preferably and optionally is redundant, as category branch 700 stores, for example, all the items within the specific categories. The reason for the optional redundancy is so that test driver 110 can quickly look up the category of any  
10 item.

[0169] Category branch 700, as seen in FIG. 15, stores, for example, the primary attributes, properties, and data that govern the test categories. A test category provides a  
15 grouping mechanism, which is independent of delivery of the test, allowing for exotic reporting and scoring if necessary. Category branch 700 is optional as denoted by the broken border. Category branch 700 can store information for various categories, as is denoted by the three, vertical  
20 ellipses. A single category is identified by the data stored in name attributes storage 702. Again, the various categories may each be identified by a different name, as denoted by the solid border around name attributes storage 702. Attributes storage 704 stores, for example, complete

information 705, duplicates information 706, contents  
information 707, and optionally stores, for example,  
description information 708. Complete information 705  
indicates, for example, whether or not every item in the  
5 category must appear within the category or within its  
subcategories. Duplicates information 706 indicates, for  
example, whether the item can appear more than once within  
the category or within the subcategories. Contents  
information 707 determines what can exist within a category.

10

[0170] Description information 708 is used within the  
category to contain a description of the category's  
contents. Category storage 710 stores, for example,  
information relating to any subcategories under the category  
15 identified in name attribute storage 702. Items storage 712  
indicates, for example, any items that exist within the  
category. Sections storage 714 contains information  
indicating what any sections that exist within the category.  
Scoring storage 716 contains information relating to the  
20 scoring of the items within the category. Attributes storage  
718 stores, for example, the name of the scoring plugin to  
be used with the item. Data storage 720 and data stream 722  
contain the information needed to initialize scoring plugin  
164. Data storage 720 and data stream 722 store the

information as a storage element and a stream of data respectively.

[0171] Templates branch 750, as seen in FIG. 16, stores, for  
5 example, the primary attributes, properties, and data that govern the templates used in the test. Template branch 750 can store information for various main templates, as is denoted by the three, vertical ellipses. A single main  
10 template is identified by the data stored in name attributes storage 752. Again, the various templates may each be identified by a different name, as denoted by the solid border around name attributes storage 752. Attributes  
storage 754 stores, for example, split information 756, order information 757, and optionally stores size  
15 information 759. Split information 656 defines how a specific area within the template is to be split or separated, for example, either by rows or columns or other shapes and/or sizes. Size information 759 indicates, for example, possible values for describing the size of the  
20 template, for example, pixels, percentages, or html syntax. Template storage 760 stores, for example, information relating to any sub-templates to be used under the templates specified by the information in name attributes storage 752. Sub-templates are identified by the information in name



attributes storage 762. Many sub-templates 760 can exist as denoted by the three vertical ellipses.

[0172] Areas storage 764 indicates, for example, information relating to the areas used within the template denoted by the information in name attributes storage 752. Many areas may exist within a template as denoted by the three vertical ellipses. Each area is identified by the information stored in name attribute storage 766. Attribute storage 768 stores, for example, visible plugin name information 760, size information 770, and allow more information 771. Plugin name information 760 indicates, for example, the name of the visible plugin to be used with the area. Size information 770 indicates, for example, the size of the area, as for example a pixel value, a percentage value, or HTML syntax. Plugin data 772 and plugin data 774 store information relating to the visible plugin to be used in the area. The data stored in either plugin data storage 772 or plugin data stream 774 is executed by the visible plugin when the template is loaded. Plugin data storage 772 and plugin data stream 774 stores, for example, the information as either a storage element or a stream of data, respectively. Other information may optionally be stored.

[0173] Section branch 800, as seen in FIG. 17, stores, for example, the primary attributes, properties, and data that govern test sections. Test sections dictate the navigation and timing of groups of items as well as displays within the test. Sections branch 800 can store information for various sections, as is denoted by the three, vertical ellipses. A single section is identified by the data stored in name attribute storage 802. Again, the various sections may each be identified by a different name, as noted by the solid border around name attributes storage 802. Attributes storage 804 stores, for example, group information 805 and optionally stores title information 806, skip allowed information 807, start information 808, finish information 809, and condition information 810. Group information 805 indicates, for example, to which group of the test the section belongs. Skip allowed information 807 indicates, for example, whether or not the items within the section may be skipped. Start information 808 indicates, for example, script execution at the beginning of the section and finish information 809 indicates, for example, script execution at the end of the section. Condition information 810 indicates, for example, any conditions that exist regarding the section. Any optional, customized information regarding this section is stored in custom property storage 812 as a stream

of data or other data storage format. Custom attributes will be stored as a property set. The "key" for each attribute will be a string or other acceptable format.

5 [0174] Timer storage 814 stores information regarding, for example, the timing of the section. Attribute storage 816 stores, for example, information identifying timer plugin 158, which is to be used with a section. Plugin data storage 818 and plugin data storage 820 stores, for example, data  
10 needed for timer plugin 158. Plugin data storage 818 and plugin data storage 820 stores, for example, information as a storage element and a string of data, or other acceptable format, respectively. Navigation storage 822 stores, for example, information relating to the delivery of  
15 presentations and groups within the section. Attributes storage 824 stores, for example, information indicating which navigation plugin 162 is to be used with this section. Plugin data storage 826 and plugin data stream 828 store information needed for the navigation plugin 162. Plugin  
20 data storage 826 and plugin data stream 828 store the information as a storage element and a stream of data respectively. Groups branch 850, as seen in FIG. 18, stores, for example, the primary attributes, properties, and data that govern the groups within the test. A group determines

the order of events within the test. Groups branch 850 can store information for various groups, as is denoted by the three, vertical ellipses. A single group is identified by the data store in name attributes storage 852. The various  
5 groups may each be identified by a different name, as noted by the solid border around name attributes storage 852. Attributes storage 854 stores, for example, type information 855, event information 856, title information 857, and reviewed name information 858. Type information 855  
10 indicates, for example, whether the group is either a "group holder" (group of presentations), or a "section holder" (group of sub-sections). These are mutually exclusive.

[0175] Event information 856 indicates, for example, the  
15 order of events within the test. Review name information 858 indicates, for example, whether or not a presentation within the group is to be used as a review screen. Any optional, customized information regarding the group is stored in custom storage 860 as a stream of data or other data storage  
20 format. Events storage 862 stores event information, for example, as is described in further detail in FIG. 19. Scoring storage 864 stores, for example, information relating to the scoring of items within the group. Attributes storage 866 stores, for example, information

indicating which scoring plugin 164 is to be used with the group. Selection storage 872 stores, for example, information relating to the selection of items within the group. Attributes storage 874 indicates, for example, which  
5 selection plugin 160 is to be used with the group.

[0176] FIGS. 19A, 19B, 19C, and 19D illustrate the events sub-branch of groups branch 850 in greater detail, in accordance with one embodiment of the invention. In FIG.  
10 19A, events sub-branch 862 can store information for various events. For example, events sub-branch 862 is storing information in events name sub-branch 880, event name sub-branch 890, and event name sub-branch 897. Attributes storage 881, in FIG. 19B, under events name storage 880  
15 stores, for example, type information 882, template information 883, and optionally stores title information 884, counted information 885, start information 886, finish information 887, and condition information 888. Type information 882 indicates, for example, whether the event is  
20 an item or a display. Template information 883 indicates, for example, which template is being used with the event. Counted information 885 indicates, for example, whether a presentation should be included in the totals of presentations presented to the examinee in a section.

Generally, presentations with items, or questions, are counted and introductory presentations are not counted.

[0177] Start information 886, finish information 887, and  
5 condition information 888 indicates, for example, start,  
finish, and conditional scripts respectively. Any optional,  
customized information regarding the event is stored in  
custom storage 889. The "key" for each custom attribute will  
be a string. Referring again to FIG. 19A, event name storage  
10 890 indicates, for example, a different event, which  
contains different attributes. Additionally, area  
information 891, in FIG. 19B, indicates, for example, which  
area is rendering the presentations content and item  
information 892 indicates, for example, the name of the  
15 associated item if the event is of the item type.  
Additionally, data storage 893, data stream 894, data  
storage 895, and data storage 896 contain information used  
in a nested presentation. The data off of a nested  
presentation are the contents of the item or the  
20 presentation. This data may be a stream, a storage, a link  
to a stream, a link to a storage, or other format. In FIG.  
19C, event name 897 indicates, for example, another event,  
which includes a sub-event 898, in FIG. 19D.

[0178] Plugins branch 900, as seen in FIG. 20, stores, for example, the primary attributes, properties, and data that govern any plugins 150 used for the test. Plugins branch 900 can store information for various plugins, as is denoted by the three, vertical ellipses. A single plugin is identified by the data stored in name attribute storage 902. A CLSID is stamped with the name of the plugin 150. Attributes storage 904 stores, for example, information identifying the plugin 150 by a program ID. Data storage 906 and data storage 908 store initial data for the plugin as either a storage element or a stream of data respectively.

[0179] Data branch 950, as indicated in FIG. 21, stores, for example, any global data needed for the test. Data stored optionally under data branch 950 may be stored as either a storage element or a stream of data as indicated by data storage 952 and data storage 954. Data stored under data branch 950 may be directly used by a plugin 150 or the data may be resources (.gif, .jpeg, .wab, .mpeg, etc.) used internally by a plugin 150.

[0180] FormGroups branch 1000, as seen in FIG. 22, stores, for example, the primary attributes properties and data that govern the formGroups of the test. FormGroups branch 1000

can store information for various formGroups, as is denoted by the three, vertical ellipses. A single formGroup is identified by the data stored in name attributes storage 1002. The various formGroups may each be identified by a different name, as denoted by the solid border around name attributes storage 1002. Attributes storage 1004 stores, for example, information indicating which forms are to be used within the formGroup. Selections storage 1006 stores, for example, information relating to the selection of items within the formGroup. Attributes storage 1008 indicates, for example, which selection plugin 160 is to be used with the formGroup. Plugin data storage 1010 and plugin data storage 1012 store any information needed for the selection plugin 160. Attributes storage branch 1050 stores, for example, attribute information that is global to exam resource file 120. This includes the last execution state of XXL compiler 140 [sMode], the major [iXXLMajorVersion] and the minor version [iXXLMinorVersion] of the XXL language.

[0181] Scripts branch 1100 stores, for example, information relating to scripts used within the test. Attributes storage 1102 stores, for example, type information that specifies which type of language the script is in, for example, VB script or J script. Scripts storage 1104 stores, for



example, global scripts used within the test that may be referenced by the test driver. MsgBox branch 1150 stores, for example, information relating to the size and content of any message boxes that may be delivered to the examinee  
5 during the test. Message boxes may be triggered by plugins  
150 during the exam.

[0182] D. POLESS Exam Instance File

10 [0183] FIGS. 26A, 26B, 26C, and 26D illustrate the POLESS layout of exam instance file 170. Exam instance file 170 stores information regarding the current examinee's test. Exam instance file 170 is created when a test starts for an examinee. Exam instance file 170 is destroyed when the test  
15 successfully completes. If the examinee must restart her test due to some interruption, for example, a power failure, the state of the test is restored from Exam instance file 170. In a preferred embodiment, the layout of exam instance file 170 is in a hierarchical POLESS format. As seen in FIG.  
20 26A, the top-level storage branches of exam instance file 170 from root 1200 are, for example: running branch 1202; contents branch 1310; and history branch 1320. Root 1200 relates to POLESS cStorageRoot class 406 (FIG. 10), which instantiates exam instance file 170.

[0184] Running branch 1202 stores, for example, the state information of all running objects in test driver 110 and plugins 150. Plugins 150 use one of IPersistInstanceStream  
5 interface 196a, IPersistInstanceSet interface 196b, or IPersistInstanceStore interface 196c to store information to exam instance file 170 as a stream of data, a set of data, or a store of data, respectively. Any of plugins 150, except display plugin 152, results plugin 166, report plugin 168,  
10 and helm plugin 154, which do not contain examination state information, store examination state information to exam instance file 170. Test driver 110 determines the storage location in exam instance file 170 that stores a particular piece of examination state information.

15

[0185] Exam sub-branch 1204 contains examination state information relating to the exam. Contents storage 1206 stores, for example, exam status information 1207 and version information 1208. Exam status information 1207  
20 indicates, for example, the status of the exam, for example, initializing or terminating. Template storage branch 1210 stores, for example, examination state information relating to templates running in the exam. Name attribute storage 1212 stores, for example, count information 1214 and

observed ever information 1215. Observed ever information 1215 indicates, for example, whether or not the template's content has ever been fully seen by the examinee.

5 [0186] Form storage branch 1216 contains information relating to the forms used within the exam. Contents storage branch 1218 stores, for example, seconds information 1219, date start information 1220, date finish information 1221, current section information 1222, and version information  
10 1223. Current section information 1222 indicates, for example, the current section being delivered to the examinee in the form. Version information 1223 indicates, for example, the identification of the form.

15 [0187] Sections chosen storage branch 1224, as illustrated in FIG. 26B, stores, for example, information relating to sections in the form being delivered to the examinee. Contents storage 1226 stores, for example, the names of the sections that have been or will be delivered to the  
20 examinee. Name attribute storage 1228 indicates, for example, the name of a particular section. Contents storage 1230 stores, for example, current child information 1231, seconds information 1232, date start information 1233, and date finish information 1234. Navigation storage 1236 and

navigation storage 1237 store the state information of navigation plugin 162. Navigation storage 1236 stores, for example, the examination state information from navigation plugin 162 if navigation plugin 162 implements the  
5 IPersistInterfaceSet 196b or IPersistInterfaceStore 196c. Navigation storage 1237 stores, for example, the information from navigation plugin 162 if navigation plugin 162 implements IPersistInterfaceStream 196a. Timers storage 1238 and timers storage 1239 store information from timer plugin  
10 158. Timer storage 1238 is used if timer plugin 158 implements IPersistInterfaceSet 196b or IPersistInterfaceStore 196c. Timers storage 1239 is used if timer plugin 158 uses IPersistInterfaceStream 196a.

15 [0188] Items chosen sub-branch storage 1240 stores, for example, information relating to items that have been or will be delivered to the examinee. Contents storage branch 1242 stores, for example, the names and order of all the items that have been or will be delivered to the examinee.  
20 Name attributes storage 1244 indicates, for example, the identification of a particular item. Contents storage branch 1246 stores, for example, presented information 1244, complete information 1248, skipped information 1249, seconds information 1250, dehydrated information 1251, and observed

ever information 1252. Presented information 1247 indicates, for example, whether the item has ever been delivered to the examinee. Completed information 1248 indicates, for example, whether or not the item has been completed. Skipped  
5 information 1249 indicates, for example, whether the item has been skipped. Item plugin storage 1254 and item plugin storage 1255 stores, for example, examination state information from item plugin 156. Item plugin storage 1254 is used if item plugin 156 uses IPersistInterfaceSet 196b or  
10 IPersistInterfaceStore 196c. Item plugin storage 1255 is used if item plugin 156 uses IPersistInterfaceStream 196a.

[0189] In FIG. 26C, item light storage 1256 exists only if the item was dehydrated (to save memory or when a section  
15 ends). The dehydrated item stores the data but actions on the data are no longer available until the item is re-hydrated. Item light storage 1256 stores, for example, score candidate information 1257. Score minimum information 1258, score nominal information 1259, score maximum information  
20 1260, complete information 1261, skipped information 1262, correct answer display 1263, response results 1264, and correct answer results 1266. Timers storage 1268 and timers storage 1269 store information from timer plugin 158. Timer storage 1268, as seen in FIG. 26B, is used if timer plugin

158 implements IPersistInterfaceSet 196b or  
IPersistInterfaceStore 196c. Timers storage 1269 is used if  
timer plugin 158 uses IPersistInterfaceStream 196a. Score  
storage 1270 and Score storage 1271 store information from  
5 timer plugin 158. Timer storage 1270 is used if timer plugin  
158 implements IPersistInterfaceSet 196b or  
IPersistInterfaceStore 196c. Score storage 1271 is used if  
timer plugin 158 uses IPersistInterfaceStream 196a.

10 [0190] In FIG. 26C, groups chosen sub-branch storage 1272  
indicates, for example, which groups have been or will be  
delivered to the examinee. Contents storage 1274 stores, for  
example, the names of the groups. Name attributes storage  
1276 indicates, for example, the name of a particular group.  
15 Contents storage 1278 stores, for example, names of groups  
and the order of groups. Scoring storage 1280 and scoring  
storage 1281 store examination state information from score  
plugin 164. Scoring storage 1280 is used if score plugin 164  
implements IPersistInterfaceSet 196b or  
20 IPersistInterfaceStore 196c. Scoring storage information  
1281 is used if score plugin 164 implements  
IPersistInterfaceStream 196a. Selection storage 1282 and  
selection storage 1283 store information from selection  
plugin 160. Selection storage 1282 is used if selection

plugin 160 implements IPersistInterfaceSet 196b or IPersistInterfaceStore 196c. Selection storage 1283 is used if selection plugin 160 implements IPersistInterfaceStream 196a. Delivered storage 1284, in FIG. 26D, stores, for  
5 example, an ordered list of groups chosen for delivery. Delivered storage 1285 stores, for example, an ordered list of the sub-classes of the form, for example: sections, reports and results.

10 [0191] Presentations chosen storage sub-branch 1286 indicates, for example, any presentations that have been or will be delivered to the examinee. Contents storage 1288 stores, for example, the names of the presentations. Names storage sub-branch 1290 stores, for example, the name of the  
15 presentation. Names storage 1290 also stores, for example, comment information 1291, marked information 1292, count information 1293, name information 1294, observed ever information 1295, name information 1296, and observed ever information 1297. Name information 1294 and observed  
20 information 1295 relate to the name of the first presentation area stored under presentations chosen sub-branch 1286 and whether or not the presentation has ever been observed, and name information 1296 indicates, for example, the last presentation area that was delivered to

the examinee and whether or not the presentation was ever observed. Contents storage 1298 stores, for example, information leading to events. Contents storage 1298 stores, for example, ready information 1299 ever checked information 5 1300, ever started information 1301, and ever finished information 1302. Ready information 1299 indicates, for example, whether the event is ready to be delivered to the examinee. Ever checked information 1300 indicates, for example, whether an event's conditional delivery script ever 10 been checked. Preferably, the conditional delivery script is only checked once. Ever started information 1301 indicates, for example, whether the event was ever started by the examinee. Ever finished information 1302 indicates, for example, whether the event was completed by the examinee.

15

[0192] Referring again to FIG. 26A, contents branch 1310 stores, for example, a property set containing information to identify the examination instance and the examination start count 1312. The identifying information used is the 20 examinee appointment identification 1311, the name 1313 of exam resource file 120, and the name 1314 of the specified form or group.



[0193] History branch 1320 is a single stream of chronological text messages that logs the history of the test. These text messages are used by staff at system headquarters to diagnose problems that occurred in the field. Each text message is prefixed with the date, time, and a level of severity, for example: information, warning, or error. Test driver 110 will filter the text messages to a level of diagnostics desired for test driver 110, such as determining errors in test driver 110 or detail history tracking, including general information.

[0194] V. Expansion of Test Driver Using Plugins

[0195] FIG. 27 illustrates the process for customizing test based on specific requirement from the client using plugins 150, denoted generally by reference numeral 1400. First, the client presents the new requirements, for example, a new item type, to the test developer, step 1402. The test developer then writes an XML schema to define the XXL test specification, step 1404. The schema is subsequently used to validate the XXL test specification.

[0196] A detailed description of the XXL schema is given in U.S. Patent Publication No. 20030129573, entitled

"EXTENSIBLE EXAM LANGUAGE (XML) PROTOCOL FOR COMPUTER BASED TESTING," incorporated herein by reference.

[0197] The test developer next writes the appropriate plugin 5 150, in this example, item plugin 156. The test developer also implements the IPlugin interface 167 and IPlugin interface and IItem interfaces 169. Additionally, the test developer implements IPersistResource interface 192 (FIG. 3) to enable persistence of compiled test information from item 10 plugin 156 to exam resource file 120. The test developer can optionally implement IPersistInstance interface 196 (FIG. 3), step 1408, to enable persistence of examination state information from item plugin 156 to exam instance file 170. After the appropriate interfaces have been implemented, item 15 plugin 156 is valid and operating. Finally, after the test is delivered to the examinee, the result processor accumulates results from the examinee, 1410. The results processor must be able to understand the new item type to correctly process the results. Customization process 1400 20 only required the test developer to write one piece of software, item plugin 156, to accommodate the client's customizations rather than multiple pieces of software.

[0198] A. Test Production and Test Delivery

[0199] FIG. 28 is a flow chart illustrating the overall method of test production and test delivery, denoted generally by reference numeral 1500. The test publisher first authors the test specification and content, step 1502. The test specification and content are then stored in exam source files 130, step 1504. Exam source files 130, for example the content of XXL files 134, are then compiled and validated, step 1506. The compiled test specification and content are stored in exam resource file 120, step 1508. Finally, the compiled test specification and content are delivered to the examinee, step 1510.

[0200] The validation of the test specification and content is illustrated in greater detail in FIG. 29, by the method denoted generally by reference numeral 1512. When the test specification and content stored in exam source files 130 specifically references a plugin 150, that plugin 150 is instantiated, step 1514. Partial test specification and content relating to that plugin 150 are loaded into the plugin 150 from exam source files 130, step 1516. In an alternative embodiment, the partial test specification and content are loaded into a private memory in data communication with the plugin 150. The plugin 150 validates

the partial test specification and content, step 1518. The validated test specification and content are then unloaded from the plugin 150 into a storage element within exam resource file 120.

5

[0201] FIG. 30 illustrates the method of the test delivery cycle in greater detail. When the previously validated test specification and content stored in exam resource file 120 references a plugin 150, the plugin 150 is instantiated, step 1525. The storage element in exam resource file 120 containing the validated test specification and content are provided to the plugin 150, step 1527. The validated test specification and content are loaded into the plugin 150 from the storage element within exam resource file 120, step 1529. Finally, the examination state information, which includes, for example, the examinee's responses, is stored into exam instance file 170, step 1533.

[0202] FIG. 31 illustrates the method of restarting a test after interruption in greater detail. In test restart method 1535, test driver 110 is started, step 1537. Test driver 110 determines whether the test has already started, step 1539. If the test delivery has not already started, plugins 150 reload validated test specification and content from exam

resource file 120, step 1543. If the test has already started, plugins retrieve examination information from exam instance file 120, step 1541. Plugins 150 then reload the validated test specification and content from exam resource  
5 file 120, step 1543. Test driver 110 then delivers the exam to the examinee, step 1545.

[0203] B. Plugin Life Cycle

10 [0204] FIG. 32 illustrates the life cycle of plugin 150 from test production to test delivery, denoted generally by reference numeral 1420. Dashed vertical line 1422 divides the plugin life cycle 1420 into a test production cycle, to the left of dashed vertical line 1422, and a test delivery  
15 cycle, to the right of dashed vertical line 1422. The test production cycle occurs only occasionally when new plugins 150 are developed to satisfy the requirements of a client. The test delivery cycle occurs whenever the test is delivered to the examinee, for example, daily.

20

[0205] Exam source files 130, of which data files 132 and XXL files 134 are shown, contain every aspect of the test as written by the test publisher. In step I, XXL compiler 140 reads from XXL files 134 and interprets instructions that

call for the use of a plugin 150. Plugin 150 is identified in the XXL test definition language by both a name and a program identification ("prog ID"). When XXL compiler receives the prog ID from XXL files 134, XXL compiler knows  
5 that a plugin 150 is required to complete the compilation of exam source files 130.

[0206] Not all of the possible types of plugins 150 are required to build any one test. Also, more than one plugin  
10 150 is implemented for a specific type. In the above example, two navigation plugins 162 and two item plugins 156 are defined. XXL compiler 140 reads information from exam source files 130 using IStream interface 340, iNode interface 1424, which is the Microsoft interface used to  
15 access a node of an XML document in the document object model ("DOM"), and IStreamVB interface 348. XXL compiler 140 instantiates the requested plugin 150 using, for example, the call CoCreateInstance( ). CoCreateInstance( ) creates a single, uninitialized object of the class associated with a  
20 specified CLSID, using a prog ID that has been converted into the CLSID.

[0207] If the data referring to plugin 150 has been customized by the test developer, XXL compiler 140 may not

recognize the new data. Therefore, XXL compiler 140 passes the data directly to plugin 150 and plugin 150 loads the data into a private memory (not shown). In one embodiment, the private memory is internal to plugin 150, and in another  
5 embodiment, the private memory is external to plugin 150. Plugin 150 can then validate the data using the XXL schema. If the data is invalid, plugin 150 reports the error. In an alternative embodiment, plugin 150 can validate the data using an XML document type definition ("DTD"). A DTD is a  
10 formal description in XML Declaration Syntax of a particular type of document. Similar to a schema, a DTD sets out what names are to be used to the different types of elements, where they may occur, and how they all fit together. However, the XXL schema is preferred for validation since  
15 schemas are easier to read than a DTD and are very flexible.

[0208] If plugin 150 declares that the data is valid, XXL compiler 140 prepares a POLESS storage object 300 in exam resource file 120 to which plugin 150 saves the data at a  
20 command from XXL compiler 140, in step II. As described previously, XXL compiler 140 determines where the data from plugin 150 is to be saved in exam resource file 120 and creates the appropriate storage location. The name, CLSID, and data associated with plugin 150 is stored in plugins

branch 900 in exam resource file 120 (FIG. 20). Plugin 150 implements IPersistResource interface 192 to store the data to exam resource file 120. Data storage 906 stores, for example, the data, for example, as either a stream, set of  
5 data, or as a storage element if plugin 150 implements either IPersistResourceStream 192a, IPersistResourceSet interface 192b, or IPersistResourceStore interface 192c, respectively. Data storage 908 stores, for example, the data as a stream of data if plugin 150 implements  
10 IPersistResourceStream interface 192a. Plugin 150 can choose the format used to store the data into exam resource file 120. Steps I and II are repeated until exam source files 130 are completely compiled and exam resource file 120 is completely populated with the compiled test information.

15

[0209] The compile sequence of a plugin 150, as shown in steps I and II in FIG. 32, are illustrated in greater detail in FIG. 33. Plugin compile sequence 1430 begins as XXL compiler 140 asks plugin 150 to validate the information  
20 from exam source files 130 that pertain to plugin 150 using IPlugin::ValidateSource( ) call 1432, in step I. Plugin 150 validates whether or not the data received from exam source files 140 is correctly formatted based on the XXL schema. If the data is not valid, plugin throws a structured COM error.



Plugin 150 does not validate that all required source elements are present, but rather, that what is present is correctly formatted.

5 [0210] Step II contains two steps, indicated as step IIa and IIb. In step IIa, XXL compiler 140 creates the appropriate storage element in exam resource file 120 using POLESS object 300. The storage element type is determined based on the type of IPersistResource interface 192 that plugin 150  
10 implements, for example: IPersistResourceStream interface 192a; IPersistResourceSet interface 192b; or IPersistResourceStore interface 192c. XXL compiler 140 then calls IPersistResource\*::Save( ) call 1434 for the appropriate IPersistResource interface. Plugin 150 saves the  
15 compiled information from exam source files 130 to exam resource file 120 through the POLESS object 300 passed by XXL compiler 140. In step IIb, XXL compiler 140 instructs plugin 150 to unload, or flush, its content using Unload( ) call 1436. As stated previously, steps I, IIa, and IIb are  
20 repeated until all of exam source files 130 is compiled.

[0211] Step VI, which is shown as steps VIa and VIb, concerns amalgamation of exam resource file 120. Amalgamation enables data for a specific plugin to exist

virtually as one storage location even if the data appears at different locations within the storage hierarchy. Amalgamation can be performed on exam resource file 120 if plugin 120 has implemented either IPersistResourceSet  
5 interface 192b or IPersistResourceStore interface 192c which storing data to exam resource file 120. In step VIa, XXL compiler 140 amalgamates one to three storage elements in exam resource file 120 and passes the amalgamated POLESS object to plugin 150 using  
10 IPersistResource\*::ValidateResource( ) call 1438. Plugin 150 determines whether or not the amalgamated POLESS object creates a complete and valid set. Plugin 150 throws a structured COM error if the amalgamated POLESS object does not create a complete and valid set. In step VIb, XXL  
15 compiler 140 instructs plugin 150 to unload, or flush, its content using Unload( ) call 1440. Steps VIa and VIb are interspersed among steps I, IIa, and IIb cycles and can also occur multiple times during the compilation of exam source files 130. Amalgamation is described in greater detail, in  
20 U.S. Patent Publication No. 20030129573, entitled "EXTENSIBLE EXAM LANGUAGE (XXL) PROTOCOL FOR COMPUTER BASED TESTING," incorporated herein by reference.

[0212] Referring again to FIG. 32, during the test delivery cycle, test driver 110 reads the test specifications stored in exam resource file 120 through POLESS objects 300. Test driver 110 reads information from exam resource file 120 through POLESS objects 300 in order to retrieve the encrypted, compressed, and structured elements within exam resource file 120. When the XXL test definition language calls a plugin 150 by a prog ID, as described previously, test driver 110 instantiates the plugin 150 that was called, in step III. Test driver 110 provides the POLESS object 300 from exam resource file 120 and plugin 150 initializes itself from the POLESS object 300, for example, data storage 906 or data storage 908 stored under name attribute storage 902, using the appropriate IPersistResource interface 192. The information loaded into plugin 150 is the same information as was stored into exam resource file 120 by plugin 150 during the test production cycle (step II). Since plugin 150 chose the storage format used to store the information into exam resource file 150, plugin 150 can always read the information from exam resource file 150, giving plugin 150 complete flexibility. Test driver 110 need not be able to read the information that is used by plugin 150. Therefore, any customizations to the test facilitated by plugin 150 does not require any changes to test driver

110. The test then progresses with plugin 150 enhancing the functionality of test driver 110 based on the new requirements from the client.

5 [0213] Periodically, based on a request either from test driver 110 or from plugin 150, the state of all running objects will save to exam instance file 170, which is a unique file for each examinee, indicating the progress and the status of the test for that examinee. Test driver 110  
10 asks plugin 150 if plugin 150 is "dirty," meaning that plugin 150 is storing has some updated examination state information. For example, when the examinee selects distractor A on a multi-choice item, item plugin 156, in this case, becomes dirty. If plugin 150 is dirty, test  
15 driver 110 provides plugin 150 a POLESS object 300 in exam instance file 170 and plugin saves the examination state information to exam instance file 170 using IPersistInstance interface 196, in step IV. For example, item plugin 156 saves the examinee's answer to item plugin storage 1254 or  
20 to item plugin storage 1255 (FIG. 26). Item storage 1254 stores, for example, the data as either a set of data or as a storage element if item plugin 156 implements either IPersistInstanceSet interface 196b or IPersistInstanceStore interface 196c, respectively. Item storage 1255 stores, for

example, the data as a stream of data if item plugin 156 implements IPersistInstanceStream interface 196a.

[0214] Step V occurs if the test is interrupted, for example, because of a power failure, and the test needs to restart. When test driver 110 is required to return to a particular operation state, test driver 110 reads the examination state information from exam instance file 170. Plugin 150 is provided the storage object containing the state of plugin 150 as saved in step IV using IPersistInstance interface 196. Using the previous example, item plugin 156 retrieves its state information from item plugin storage 1254 or for item plugin storage 1255. Plugin 150 is able to become operational from the retrieved state information, enabling a restart of the test from the point at which the test was interrupted.

[0215] The delivery sequence of a plugin 150, as shown in steps II, IV, and V in FIG. 32, are illustrated in greater detail in FIGS. 34A, 34B, 34C, and 34D. As seen in FIG. 34A, delivery sequence 1520 particularly relates to visible plugins 150, e.g., display plugin 152, helm plugin 154, and item plugin 156. Step III contains sub-steps labeled IIIa-IIIb. Plugin delivery sequence 1520 begins, in step IIIa,

when the current delivering presentation requests its template to activate with `cTemplate::Activate( )` call 1524. `Activate( )` call 1524 is activated when the examinee navigates on the test using a helm navigation control  
5 activated by helm plugin 154. `IContainerNotifyHelm` interface 206 allows helm plugin 154 to request navigation from test driver 110. `IContainerNotifyHelm` interface 206 sends `Activate( )` call 1524 to `cTemplate` class 236 in test driver 110 (see FIG. 8).

10

[0216] In step IIIb, `cTemplate` class 236 in test driver 110 uses `IPlugin::Load( )` call 1526 to set the core object references from test driver 110 into the plugin 150 being delivered. The core object references include  
15 `IContainerNotify` interface 200, the `cExam` class (not shown), and the `IAppointment` interface 176, which passes information regarding the examinee and appointment to plugin 150.

[0217] Step V, which is interspersed with step III, occurs  
20 only if the test is interrupted and plugin 150 loses state. `cTemplate` class 236 in test driver 110 uses `IPersistInstance*::Reload( )` call 1528 to call on the reload method of exam instance file 170. Exam instance file 170 reloads plugin 150, through `IPersistInstance` interface 192,

for example, IPersistInstanceSet 192b, with the state saved to the appropriate storage location in exam resource file 170 (see FIG. 26).

5 [0218] Step IIIc is performed for both initial delivery of plugin 150 and during restart of the test, in conjunction with step V. cTemplate class 236 in test driver 110 uses IPersistResource\*::Load( ) call 1530 to call on the load method of exam resource file 120. Exam resource file 120  
10 loads plugin 150, through IPersistResource interface 192, for example IPersistResourceSet interface 192b, with the test specification and content from the appropriate storage location in exam resource file 120. Plugin 150 is loaded with test specification and content from exam resource file  
15 120 when being initially delivered to the examinee. Plugin 150 is also loaded with test specification and content from exam resource file 120 and with examination state information from exam instance file 170, as described above, when the test has been interrupted and plugin 150 must  
20 recover state.

[0219] After plugin 150 is properly loaded, cTemplate class 236 in test driver 110 uses, I\*::PresentationStarting( ) call 1532 (continued in FIG. 34B) to inform visible plugin

150 that the presentation is starting, in step IIIId. I\*::PresentationStarting( ) call 1532 is made to any visible plugin 150 being used in the presentation on the appropriate interface, for example: IDisplay interface 169a, IItem  
5 interface 169c, or IHelm interface 169b. For example, an IItem::PresentationStarting( ) call is used for item plugin 156. cTemplate class 236 then instruct visible plugins 150 to display using IOleObject::DoVerb(Show, . . . ) command 1534, step IIIe. IOleObject interface 1522 is the Active  
10 Document interface used to implement the Active Document presentation. IOleObject interface 1522 is the combination of the Active Document interfaces described in conjunction with FIG. 7. After instructing visible plugins 150 to display, test driver 110 awaits notification from each  
15 visible plugin 150 that the specific visible plugin 150 has successfully shown. Visible plugins 150 call back to test driver 110 using IContainerNotify::Activated( ) call 1536, step IIIf (continued in FIG. 34B). Now, the presentation is started and active such that the examinee can interact with  
20 the presentation.

[0220] The deactivation of the presentation begins with a request from the helm for navigation. For example, if the examinee has finished a question and wishes to move on to



the next question on the next presentation, the examinee can choose the "NEXT" button on the helm. The navigation request is sent from IHelm interface 169b, which receives the request from the examinee, to test driver 110 using  
5 IContainerNotifyHelm interface 206. As seen in FIG. 34D, the request is made using IContainerNotifyHelm::Request- Move( ) call 1538, step IIIg. Test driver 110 then asks each item plugin 156 being used in the presentation template if the examinee is allowed to leave the current presentation and to  
10 proceed to the next presentation. The query is made using IItem::bProceed( ) call 1540, step IIIh. If all item plugins 156 respond in the affirmative, test driver 150 passes the navigation request to navigation plugin 162, which is an invisible plugin 150. Test driver 110 passes the request  
15 using INavigate::RequestMove( ) call 1542, step IIIi. Navigation plugin 162 determines the resultant location of the requested navigation. In FIG. 34, for example, navigation plugin 162 determines the section of the test to which the examinee will proceed using ISection::ChildNext( )  
20 call 1544, step IIIj.

[0221] The active presentation then instructs the template to deactivate using cTemplate::Deactivate( ) call 1546, step IIIk (continued in FIG. 34C). Referring back to FIG. 34D,

template class 236 in test driver 110 requests that visible plugins 150 hide from the Active Document using IOleObject::DoVerb(Hide, . . . ) call 1548, step IIII. cTemplate class 236 in test driver 110 informs visible  
5 plugins 150 that the current presentation is ending using I\*::PresentationEnding( ) call 1550, step IIIIm. For example, cTemplate informs helm plugin 154 that the current presentation is ending using the IHelm::PresentationEnding( ) call.

10

[0222] Step IV, which contains sub-steps IVa-c, is the process to save plugin state data to exam instance file 170. Test driver 110 requests the "dirty" state of plugin 150 to determine whether plugin 150 is storing any state  
15 information that would be necessary if the test were to be interrupted. Test driver 110 uses IPersistInstance\*::IsDirty( ) call 1552 to make the request, step IVa. For example, test driver 110 uses IPersistInstanceSet::IsDirty call 1552 if the state data is  
20 a property set. If plugin 150 is storing state data that is not already stored in exam instance file 170, IPersistInstance\*::IsDirty( ) call 1552 returns true. If plugin 150 is "dirty", test driver 110 instructs plugin 150 to save the state data to exam instance file 170 in the

POLESS object provided (FIG. 26) using  
IPersistInstance\*::Save( ) call 1554, step IVb. Finally,  
test driver 110 instructs plugins 150 to unload all objects  
using IPlugin::Unload( ) call 1556, step IVc.

5

[0223] VI. Network Environment for a Computer-Based Testing  
System

[0224] A description of a network environment for a  
10 computer-based testing system according to the present  
invention including a test driver that controls delivery of  
a computer-based test over a networked environment by  
caching test components for delivery to a test candidate in  
order to facilitate a uniform testing environment for at  
15 least one or more concurrent test candidates is provided.  
FIG. 35 is a block diagram illustrating an example of a  
network environment for a computer-based test system  
according to the present invention.

20 [0225] With reference to FIG. 35, the computer-based testing  
system of the present invention includes a test management  
system, including a Web certified proctor management site  
3160 and secure ID server 3150, for identifying proctors of  
the computer-based test; a test proctor certification

system, including Web eligibility management site 3190 and GEE server 3180, for certifying proctors for administering the computer-based test; a test registration system to enable candidates to request an appointment to take a test, 5 including Web registration site 3200 to allow appointments to be reserved via the Internet, scheduling middleware 3170 to process the candidates request to take the test, schedule interface service 3220 which provides the scheduled appointment data to candidate workstation 3000 to identify 10 the candidate and to verify the candidate's credentials, an ecommerce system 3210 for registering test candidates for the computer-based test and for collecting and/or processing any payments associated with scheduling and delivering the computer-based test; and a test analysis system, including 15 results collection server 3230 for aggregating results from all delivered tests, a data warehouse 3240 for storing and allowing access to such test results, and a results psychometric system 3250 for monitoring candidate responses to test items, maintaining the composition of the computer- 20 based tests, and to enable item response analysis and reports to be generated and distributed.

[0226] The network environment as shown in FIG. 35 further includes a computer-based test production system, including

test publisher system 3010 for authoring a computer-based test and producing exam source files (previously described) which store test specification and content; test packaging system 3020 for retrieving, validating and compiling the exam source files of the computer-based test into an exam resource file (previously described); and source server 3030 for storing and managing versions of the compiled exam resource file and any additional corresponding test components comprising the computer-based test. The network environment also includes distribution servers for facilitating computer-based testing, including application deployment servers 3040, item cache servers 3050 and plugin cache servers 3060, connected to source server 3030 via a wide area network (i.e., an interconnected system of networks), and connected to candidate workstation 3000 via a local access network. The local access network can include LAN, xDSL access network, cable access network, or wireless access network. From source server 3030, the test components are extracted from the exam resource file of the computer-based test and deployed to the distribution servers. Application deployment servers 3040 store the test driver application and the exam resource file, containing the core test specifications of the computer-based test, for distribution to candidate workstation 3000. Item cache

servers 3050 store test items extracted from the exam resource file. Plugin cache servers 3060 store plugins extracted from the exam resource file. The network environment further includes any number of test candidate  
5 workstations at a multiplicity of locations to which the computer-based test is scheduled to be delivered. Thus, the distribution servers may be clustered for parallel processing, load balancing and fault tolerance to support a varied volume of at least one or more concurrent test  
10 candidates.

[0227] From application deployment servers 3040, the test driver application for controlling delivery of the computer-based test may be downloaded for setup on candidate  
15 workstation 3000. The test driver application 3070 may be stored on a computer readable medium, such as a hard drive or other magnetic medium, connected to candidate workstation 3030. However, test components of the computer-based test, including the exam resource file, test items and plugins  
20 (all of which were previously described), are stored in random access memory (RAM) to prevent unauthorized copying or manipulation of the computer-based test, thereby assuring the integrity of the test.

[0228] Test driver application 3070 includes session manager 3080 for managing the computer-based testing session, having authentication layer 3090 for authenticating proctors of the computer-based test, event locator candidate credential interface 3100 for certifying test candidate eligibility to use the computer-based test and Unified Test Driver (UTD) core 3110 for controlling delivery of the computer-based test to candidate workstation 3000. UTD core 3100 controls item cache controller 3120, plugin cache controller 3130 and browser presentation layer 3140. Item cache controller 3120 stores test items retrieved from item cache servers 3040 in item cache 4360 (FIG. 36), encrypted memory mapped paged RAM on candidate workstation 3000, for delivery to the test candidate. Plugin cache controller 3130 stores plugins retrieved from plugin cache servers 3160 in plugin cache 4390 (FIG. 36), memory mapped paged RAM on candidate workstation 3000, for use by UTD core 3100. Browser presentation layer 3140 serves the computer-based test on candidate workstation 3000 in accordance to the exam resource file retrieved from application deployment servers 3040.

[0229] VII. Caching Architecture for the Computer-Based Testing System

[0230] In computer-based testing, a test may be delivered to a candidate workstation using two delivery modes: a disconnected mode (e.g., non-networked) or a connected mode  
5 (e.g., networked). A disconnected mode is a traditional delivery mode in which every element required to administer the computer-based test is stored on the test candidate workstation before the computer-based test is initiated. Thus, there is no need to monitor the testing environment to  
10 adjust delivery of the computer-based test over a network environment and no need to implement a caching architecture for a network environment. In contrast, a connected mode is a non-traditional delivery mode in which core elements of the computer-based test are stored on the test candidate  
15 workstation and additional test components are retrieved during computer-based testing from distribution servers over a network environment. While using the connected mode provides many advantages, such as, flexibility in administering computer-based tests to test candidates  
20 located in multiple locations, the network environment introduces environment variables that are not controllable by a test administrator without great cost. Thus, in order to provide a uniform testing environment to a varied volume of at least one or more concurrent test candidates located



in multiple locations, a computer-based system must adjust delivery of a computer-based test in order to compensate for variance in the network environment.

5 [0231] A description of a caching architecture for a computer-based testing system of the present invention including a test driver that controls delivery of a computer-based test over a networked environment by caching test components for delivery to a test candidate in order to  
10 facilitate a uniform testing environment for at least one or more concurrent test candidates is provided. FIG. 36 is a block diagram of a caching architecture for a computer-based test system according to the present invention.

15 [0232] As shown in FIG. 36, test driver application 3070 includes Web service interface 4400, having authentication module 4410. Web service interface 4400 facilitates network communications between candidate workstation 3000 and the  
distribution servers. Authentication module 4410  
20 authenticates the test components retrieved from the distribution servers. Web service interface 4400 further logs the transmission details of each request and response transmitted between candidate workstation 3000 and the  
distribution servers, which includes, but is not limited to,

for example, the time at which candidate workstation 3000 sends a request to a distribution server, the time at which a distribution server receives the request, the time at which a distribution server sends a response to candidate  
5 workstation 3000 and the time at which candidate workstation 3000 receives the response. Such details further include, for example, error messages issued by the network, error messages issued by the distribution servers, the number of retries by candidate workstation 3000 to send a request to  
10 the distribution servers, the number of retries by candidate workstation 3000 to obtain a response from the distribution servers and the size of each message or test components transmitted.

15 [0233] Test driver application 3070 further includes item request interface 4340, plugin request interface 4370, request processor 4310, decryption module 4320, decompression module 4330, item request module 4350, plugin request module 4380, cache controller 4400, item cache 4360  
20 and plugin cache 4390. Test driver application 3070 sends requests to retrieve test components via item request interface 4340 and plugin request interface 4370. Request processor 4310 processes requests for test components initiated by test driver application 3070 and delivery of

test components retrieved from the distribution servers to  
test driver application 3070. Item request module 4360  
facilitates retrieval of test items from item cache servers  
3040. Plugin request module 4380 facilitates retrieval of  
5 plugins from the plugin cache servers 3060. Cache  
controller 4400 manages the storing of test components in  
item cache 4360 and plugin cache 4390. Item cache 4350  
stores test items retrieved from item cache servers 3040.  
Plugin cache 4390 stores test plugins retrieved from plugin  
10 cache servers 3060. Decryption module 4320 decrypts test  
components that have been encrypted for preserving the  
integrity of the computer-based test. Decompression module  
4330 decompresses test components that have been compressed  
for transmitting over the network environment.

15

[0234] Descriptions of example caching operations of a  
computer-based testing system of the present invention  
including a test driver that controls delivery of a  
computer-based test over a networked environment having the  
20 caching architecture are provided. Because the computer-  
based test comprises cacheable objects, it is possible to  
download only selected test components from the distribution  
servers to the candidate workstation for delivering a  
current test section in accordance to the test

specifications. Thus, it is possible for a test candidate to initiate a computer-based test prior to all test components being downloaded to the candidate workstation.

5 [0235] FIG. 37A is a flow chart of a method of caching test items with respect to the caching architecture according to the present invention. With reference to FIG. 37A, when test driver application 3070 requires a test item, test driver application 3070 via item request interface 4340  
10 instructs request processor 4310 to retrieve the test item at steps S3710A and S3715A. Request processor 4310 verifies whether the test item is available in item cache 4360 at step S3720A. If the requested test item is available locally (e.g., hit), request processor 4310 retrieves the test item  
15 from item cache 4360 at step S3755A. If necessary, decompression module 4330 decompresses the test item at step S3750A and decryption module 4320 decrypts the test item at step S3765A. Request processor 4310 returns the test item to test driver application 3070 at step S3770A. However, if  
20 the test item is not available locally (e.g., miss), item request module 4350 requests the test item from item cache servers 3050 via Web service interface 4400 at steps S3725A and S3730A. Web service interface 4400 requests the test item from item cache server 3050 at step S3730A. Item cache

server 3050 or the source server 3030 returns the requested test item at step S3735A. Authentication module 4410 authenticates the returned requested test item at step S3740A. Item cache controller 3120 requests storage  
5 instructions from cache controller 4400 at step 3745A and accordingly stores the returned requested test item in item cache 4360 at a step S3750A. Request processor 4310 retrieves the test item from item cache 4360 at step S3755A. If necessary, decompression module 4330 decompresses the  
10 test item at step S3760A and decryption module 4320 decrypts the test item at step S3765A. Request processor 4310 delivers the test item to test driver application 3070 at step S3770A.

15 [0236] A similar process occurs when test driver application 3070 requires a plugin. FIG. 37B is a flow chart of a method of caching plugins respect to the caching architecture according to the present invention. With reference to FIG. 37B, when test driver application 3070  
20 requires a plugin, test driver application 3070 via plugin request interface 4370 instructs request processor 4310 to retrieve the plugin at steps S3710B and S3715B. Request processor 4310 verifies whether the plugin is available in plugin cache 4390 at step S3720B. If the requested plugin is

available locally (e.g., hit), request processor 4310  
retrieves the plugin from plugin cache 4390 at step S3755B.  
If necessary, decompression module 4330 decompresses the  
plugin at step S3760B and decryption module 4320 decrypts  
5 the plugin at step S3765B. Request processor 4310 returns  
the plugin to test driver application 3070 at step S3770B.  
However, if the plugin is not available locally (e.g.,  
miss), plugin request module 4370 requests the plugin from  
plugin cache servers 3060 via Web service interface 4400 at  
10 steps S3725B and S3730B. Web service interface 4400  
requests the plugin from plugin cache server 3060 at step  
S3730B. Plugin cache server 3060 or the source server 3030  
returns the requested plugin at step S3735B. Authentication  
module 4410 authenticates the returned requested plugin at  
15 step S3740B. Plugin cache controller 3130 requests storage  
instructions from cache controller 4400 at step S3745A and  
accordingly stores the returned requested plugin in plugin  
cache 4390 at a step S3750B. Request processor 4310  
retrieves the plugin from plugin cache 4390 at step S3755B.  
20 If necessary, decompression module 4330 decompresses the  
plugin at step S3760B and decryption module 4320 decrypts  
the plugin at step S3765B. Request processor 4310 delivers  
the plugin to test driver application 3070 at step S3770B.  
Moreover, a cache cleaning algorithm may be employed to

retire test items and/or plugins when one or more predetermined conditions are satisfied, e.g., when a predetermined amount of time expires after the test item and/or the plugin is added to item cache 4360 or plugin  
5 cache 4390, respectively.

[0237] Caching of a computer-based test for delivery to candidate workstation 3000 is facilitated in accordance to the changing testing environment during computer-based  
10 testing reflected by monitoring of candidate progress, candidate performance, network bandwidth, network latency and server response, among other environmental variables, during computer-based testing. With reference to FIG. 36, test driver application 3070 further includes stimuli  
15 processor 4400, cache controller 4410, candidate performance monitor 4420, candidate progress monitor 4430, network latency monitor 4440, network bandwidth monitor 4450 and server response monitor 4460. In response to changes in the testing environment, stimuli processor 4410 adjusts the  
20 source for retrieving test components or the volume of test components to store in cache memory on candidate workstation 3000 and instructs cache controller 4410 accordingly. Environment monitoring means as shown in FIG. 36 include, but are not limited to, for example, candidate progress

monitor 4430, which measures the rate at which the test candidate is answering test items; candidate performance monitor 4420, which measures test candidate competency; network bandwidth monitor 4450, which measures data transfer  
5 speed between candidate workstation 3000 and distributions servers; network latency monitor 4440, which measures delay times between candidate workstation 3000 and distributions servers caused by the network; and server response monitor 4460, which measures the delay times between candidate  
10 workstation 3000 and distributions servers when delay is caused by the server.

[0238] Descriptions of caching operations of a computer-based testing system according to the present invention is  
15 provided. Generally, stimuli processor 4410 periodically initiates an inquiry to candidate progress monitor 4430, candidate performance monitor 4420, network bandwidth monitor 4450, network latency monitor 4440 and server response monitor 4460 during computer-based testing. The  
20 results of each monitor are returned to stimuli processor 4410. Based these results, stimuli processor 4410 adjusts either the source of test components or the volume of test components being cached for delivery of the computer-based test and cache controller 4400 accordingly. Examples of the



operations of the testing environment monitors candidate progress monitor 4430, candidate performance monitor 4420, network bandwidth monitor 4450, network latency monitor 4440 and server response monitor 4460 are now described.

5

[0239] For example, candidate progress monitor 4430 measures the test candidate's rate of progress in answering test items during computer-based testing for maintaining availability of test items. FIG. 39A shows a flow chart of the operation of candidate progress monitor 4430. Stimuli processor 4410 initiates an inquiry to candidate progress monitor 4430 at step S3800A. Candidate progress monitor 4430 retrieves the number of test items allotted to the current test section and the time allotted to each test item, which are stored in the exam resource file (described previously) on candidate workstation 3000 at step S3810A. Candidate progress monitor 4430 retrieves the number of test items answered by the test candidate and the answer time used by the test candidate for answering each test item, which are stored in the exam instance file (described previously) on candidate workstation 3000 at step S3815A. Candidate progress monitor 4430 then calculates the rate at which the test candidate answers test items at step S3820A and returns the number of test items allotted to the current test

10

15

20

section, the number of test items answered by the test candidate in the current test section and the answer rate to stimuli processor 4410 at step S3825A for determining whether a sufficient pool of test items are available to the  
5 test candidate during computer-based testing. Based on these results, stimuli processor 4410 calculates the number of test items remaining in the current test section for delivery to the test candidate at S3830A. Stimuli processor 4410 then retrieves the number of test items stored in item  
10 cache 4360 at step S3835A and calculates the number of test items remaining to be cached in the current test section for delivery to the test candidate at step S3840A. Based on the answer rate and the number of test items remaining to be cached, stimuli processor 4410 determines whether it has  
15 become necessary to retrieve additional test items for caching at step S3845A. When it has become necessary to retrieve additional test items, stimuli processor 4410 instructs cache controller 4400 accordingly at step S3850A. Otherwise, monitoring continues at step S3855A.

20

[0240] In another example, candidate performance monitor 4420 measures the test candidate's competency in answering test items during computer-based testing for maintaining availability of suitable test items. FIG 39B shows a flow

chart of the operation of candidate performance monitor 4420. Stimuli processor 4410 initiates an inquiry to candidate performance monitor 4420 at step S3800B. Candidate performance monitor 4420 retrieves the number of  
5 test items answered in the current test section, the competency level of each test item and the scoring of each test item, which are stored in the exam instance file (described previously) on the candidate workstation at step S3810B. Candidate performance monitor 4420 then calculates  
10 the competency level of the test candidate at step S3815B and returns the candidate competency level to stimuli processor 4410 at step S3820B for determining whether a sufficient pool of suitable test items are available to the test candidate during computer-based testing. Stimuli  
15 processor 4410 then retrieves the number of test items of the candidate competency level stored in item cache 4360 at step S3825B and calculates the number of test items of the candidate competency level remaining to be cached in the current test section for delivery to the test candidate at  
20 S3830B. Based on the candidate competency level and the number of test items of the candidate competency level remaining to be cached, stimuli processor 4410 determines whether it has become necessary to retrieve additional test items of the current competency level for caching at step

S3835B. When it has become necessary to retrieve additional test items of the candidate competency level, stimuli processor 4410 instructs cache controller 4400 accordingly at step S3840B. Otherwise, monitoring continues at step  
5 S3845B.

[0241] A further example is network bandwidth monitor 4450 which measures the speed of data transfer between candidate workstation 3000 and a distribution server for maintaining  
10 timely availability of test items. FIG. 39C shows a flow chart of the operation of network bandwidth monitor 4450. Stimuli processor 4410 initiates an inquiry to network bandwidth monitor 4450 at step S3800C. For each exchange between candidate workstation 3000 and a distribution  
15 server, network bandwidth monitor 4450 retrieves from logs generated by Web service interface 4400 the time a request is sent by candidate workstation 3000 to a distribution server, the time the request is received by the distribution server, the size of the request message, the time a response  
20 is sent by the answering distribution server, the time the response is received by candidate workstation 3000 and the size of the response message at step S3810C. Based on these variables, network bandwidth monitor 4450 calculates the data transfer speeds between candidate workstation 3000 and

distribution servers at step S3015C and returns the data transfer speeds to stimuli processor 4410 at step S3820C for determining frequency of requests to retrieve test components and size of test components being transferred.

5 Based on these results, stimuli processor 4410 calculates whether network bandwidth is growing or deteriorating at step S3825C and then stimuli processor 4410 instructs cache controller 4400 accordingly at step S3830C. For example, when network bandwidth is narrowing, frequency of data  
10 transfer may be increased and size of test components to be transferred may be decreased to compensate for loss of data transfer speed at step S3835C. Otherwise, monitoring continues at step S3840C.

15 [0242] An additional example, network latency monitor 4440 measures the delay in data transmission time between candidate workstation 3000 and the distribution servers caused by the network for re-establishing connectivity during computer-based testing. FIG. 39D shows a flow chart  
20 of the operation of network latency monitor 4440. Stimuli processor 4410 initiates an inquiry to network latency monitor 4440 at step S3800D. For each exchange between candidate workstation 3000 and a distribution server, network latency monitor 4440 retrieves from logs generated

by Web service interface 4400 the time a request is sent by candidate workstation 3000 to a distribution server, the time the request is received by the distribution server, the size of the request message, the time a response is sent by the answering distribution server, the time the response is received by candidate workstation 3000, the size of the response message, the number of transmission retries and any network error messages received at step S3810D. Based on these variables, network latency monitor 4440 calculates delay times between candidate workstation 3000 and distribution servers caused by the network at step S3815D and returns the delay times to stimuli processor 4410 at step S3820D for determining the state of network connectivity. Stimuli processor 4410 retrieves a predetermined tolerance threshold from the exam resource file (described previously) at step S3825D and determines the rate delay times are approaching the tolerance threshold at step S3830D. Delay times approaching within a predetermined range of the tolerance threshold indicates that network connectivity failure is imminent. Prior to such failure, stimuli processor 4410 determines whether a sufficient number of test components are cached for delivery to the test candidate while the test driver reconnects to a redundant network in the background at step S3835D and

instructs cache controller 4400 accordingly at step S3840D. Otherwise, monitoring continues at step S3845D.

[0243] In another example, server response monitor 4460  
5 measures the delay in data transmission time between candidate workstation 3000 and the distribution servers caused by the distribution servers for maintaining accessibility to a source for test components during computer-based testing. FIG. 39E shows a flow diagram of  
10 the operation of server response monitor 4460. Stimuli processor 4410 initiates an inquiry to server response monitor 4460 at step S3800E. For each exchange between candidate workstation 3000 and a distribution server, server response monitor 4460 retrieves from logs generated by Web  
15 service interface 4400 the time a request from candidate workstation 3000 is received by a distribution server, time a response is sent by the answering distribution server, the number of retries and any server error messages received at step S3810E. Based on these variables, server response  
20 monitor 4460 calculates delay times between candidate workstation 3000 and a distribution server caused by the servers at step S3815E and returns the delay times to stimuli processor 4410 at step S3820E for determining the state of server accessibility. Stimuli processor 4410

retrieves a predetermined tolerance threshold from the exam resource file (described previously) at step S3825E and determines the rate delay times are approaching the tolerance threshold at step S3830E. Delay times approaching  
5 within a predetermined range of the tolerance threshold indicates that server accessibility is limited and stimuli processor 4410 instructs cache controller 4400 accordingly at step S3835E. Otherwise, monitoring continues at step S3840E.

10

[0244] The present invention is not limited to the embodiment described herein. For example, the test driver application and cacheable test components may be stored on the same distribution servers for delivery to test  
15 candidates. In addition, the distribution servers, in groups or singly, can be located in any number of remote locations. Furthermore, the testing environment monitors can include other monitors not specifically described herein. Thus, cacheable objects are used to expand  
20 functionality of a test driver application that controls delivery of a computer-based test to one or more test candidates over a dynamic distributed network environment by adapting delivery of the computer-based test in accordance to monitoring of testing environment variables.



[0245] The many features and advantages of the invention are apparent from the detailed specification, and thus, it is intended by the appended claims to cover all such features  
5 and advantages of the invention, which fall within the true spirit and scope of the invention. Further, since numerous modifications and variations will readily occur to those skilled in the art, it is not desired to limit the invention to the exact construction illustrated and described, and  
10 accordingly, all suitable modifications and equivalence may be resorted to, falling within the scope of the invention.

**APPENDIX A-**  
**UTD CLASSES AND INTERFACES**

LOGICAL VIEW REPORT

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**LOGICAL VIEW REPORT**


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**LOGICAL VIEW REPORT**


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**Logical View**


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**CComControl**

 Derived from CWindowImpl
 

---

**Public Operations:**


---

**CComControl () : CComControl**
**FireOnRequestEdit (dispID : DISPID) : HRESULT**
**FireOnChanged (dispID : DISPID) : HRESULT**
**CreateControlWindow (hWndParent : HWND, rcPos : RECT&) : HWND**
**ControlQueryInterface (iid : const IID&, ppv : void\*\*) : HRESULT**
**CWindowImpl**

CWindowImpl allows you to create a new window or subclass an existing window

**Public Attributes:**


---

**m\_hWnd :**
**Public Operations:**


---

**Create () :**

Creates a window

**DefWindowProc () :**

Provides default message processing

**GetWndClassInfo () :**

Returns a static instance of CWndClassInfo which manages the window class information

**SubclassWindow () :**

Subclasses a window

**UnsubclassWindow () :**

Restores a previously subclassed window

**WindowProc () :**

Processes messages sent to the window

**GetWindowProc () :**

Returns the current window procedure

**GetCurrentMessage () :**

Returns the current message

**OnFinalMessage () :**

Called after receiving the last message (typically WM\_NCDESTROY)

**DSADocs.DocDisplay**

The DSA introduction and display screens. Modified to support the new interfaces.

**DSADocs.docItem**

The DSA multichoice item. Does graphic and text distracters. Handles voice-overs and BSL. Modified to support the new interfaces.

**DSADocs.docReview**

The DSA review screen. Modified to support the new interfaces.

---

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**IAdviseSink****Public Operations:**


---

**OnViewChange** (dwAspect : DWORD, lindex : LONG) : void

Advises that view of object has changed

**OnRename** (pmk : IMoniker \*) : void

Advises that name of object has changed

**OnSave** () : void

Advises that object has been saved to disk

**OnClose** () : void

Advises that object has been closed

**IDispatch**

Base class for all UTDCore COM Interfaces.

**IOleClientSite****Public Operations:**


---

**SaveObject** () : HRESULT

Saves embedded object.

**GetMoniker** (dwAssign : DWORD, dwWhichMoniker : DWORD, ppmk : IMoniker \*\*) : HRESULT

Requests object's moniker

**GetContainer** (ppContainer : LPOLECONTAINER \*) : HRESULT

Requests pointer to object's container

**ShowObject** () : HRESULT

Asks container to display object

**OnShowWindow** (fShow : BOOL) : HRESULT

Notifies container when object becomes visible or invisible

**RequestNewObjectLayout** () : HRESULT

Asks container to resize display site.

**IOleDocumentImpl****Public Operations:**


---

**CreateView** (pIPSite : IOleInPlaceSite \*, pstm : IStream \*, dwReserved : DWORD, ppView :

IOleDocumentView \*\*):

**EnumViews** (ppEnum : IEnumOleDocumentViews\*\*, ppView : IOleDocumentView \*\*):

**GetDocMiscStatus** (pdwStatus : DWORD \*) :**IOleDocumentSite****Public Operations:**


---

**ActivateMe** (pViewToActivate : IOleDocumentView \*) : HRESULT

Activates an OLE Document Object

**IOleDocumentViewImpl****Public Operations:**


---

**SetInPlaceSite** (pIPSite : IOleInPlaceSite \*) :

**GetInPlaceSite** (ppIPSite : IOleInPlaceSite \*\*):
**GetDocument** (ppunk : IUnknown \*\*):
**SetRect** (prcView : LPRECT):
**GetRect** (prcView : LPRECT):
**SetRectComplex** (prcView : LPRECT, prcHScroll : LPRECT, prcVScroll : LPRECT, prcSizeBox : LPRECT)

:

**Show** (fShow : BOOL):
**UIActivate** (fUIActivate : BOOL):
**Open** () :
**CloseView** (dwReserved : DWORD):
**SaveViewState** (pstm : LPSTREAM):
**ApplyViewState** (pstm : LPSTREAM):
**Clone** (pIPSiteNew : IOleInPlaceSite\*, ppViewNew : IOleDocumentView\*\*):
**ActiveXDocActivate** (iVerb : LONG):

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**IOleInPlaceFrame**

Derived from IOleInPlaceUIWindow

---

**Public Operations:**

- InsertMenus (hmenuShared : HMENU, lpMenuWidths : LPOLEMENUGROUPWIDTHS) : HRESULT**  
Allows container to insert menus
- SetMenu (hmenuShared : HMENU, holemenu : HOLEMENU, hwndActiveObject : HWND) : HRESULT**  
Adds a composite menu to window frame
- RemoveMenus (hmenuShared : HMENU) : HRESULT**  
Removes a container's menu elements
- SetStatusText (pszStatusText : LPCOLESTR) : HRESULT**  
Sets and displays status text about
- EnableModeless (fEnable : BOOL) : HRESULT**  
Enables or disables modeless dialog boxes
- TranslateAccelerator (lpmsg : LPMSG, wID : WORD) : HRESULT**  
Translates keystrokes

**IOleInPlaceObjectWindowlessImpl**

////////////////////////////////////  
IOleInPlaceObjectWindowlessImpl

**Public Operations:**

- AddRef (: void) : ULONG**
- QueryInterface (riid : const IID&, ppvObject : void\*\*) : HRESULT**
- Release (: void) : ULONG**
- UIDeactivate (: void) : HRESULT**
- GetWindow (phwnd : HWND\*) : HRESULT**
- ContextSensitiveHelp (: BOOL) : HRESULT**
- InPlaceDeactivate (: void) : HRESULT**
- SetObjectRects (prcPos : LPCRECT, prcClip : LPCRECT) : HRESULT**
- ReactivateAndUndo (: void) : HRESULT**
- OnWindowMessage (msg : UINT, wParam : WPARAM, lParam : LPARAM, piResult : LRESULT\*) : HRESULT**
- GetDropTarget (: IDropTarget\*\*) : HRESULT**

**IOleInPlaceSite**

Derived from IOleWindow

---

**Public Operations:**

- CanInPlaceActivate () : HRESULT**  
Determines if the container can activate the object in place.
  - OnInPlaceActivate () : HRESULT**  
Notifies the container that one of its objects is being activated in place.
  - OnUIActivate () : HRESULT**  
Notifies the container that the object is about to be activated in place, and that the main menu will be replaced by a composite menu
  - GetWindowContext (ppFrame : IOleInPlaceFrame \*\*, ppDoc : IOleInPlaceUIWindow \*\*, lprcPosRect : LPRECT, lprcClipRect : LPRECT, lpFrameInfo : LPOLEINPLACEFRAMEINFO) : HRESULT**  
Enables an in-place object to retrieve window interfaces that form at the window object hierarchy, and the position in the parent window to locate the object's in-place activation window
  - Scroll (scrollExtent : SIZE) : HRESULT**  
Specifies the number of pixels by which the container is to scroll the object
  - OnUIDeactivate (fUndoable : BOOL) : HRESULT**  
Notifies the container to reinstall its user interface and take focus.
  - OnInPlaceDeactivate () : HRESULT**  
Notifies the container that the object is no longer active in place
-

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**DiscardUndoState () : HRESULT**  
 Instructs the container to discard its undo state.

**DeactivateAndUndo () : HRESULT**  
 Deactivate the object and revert to undo state.

**OnPosRectChange (lprcPosRect : LPCRECT) : HRESULT**  
 Object's extents have changed

**IOleInPlaceUIWindow**

Derived from IOleWindow

---

**Public Operations:**


---

**GetBorder (lprcBorder : LPCRECT) : HRESULT**  
 Specifies a RECT structure for toolbars and controls.

**RequestBorderSpace (pborderwidths : LPCBORDERWIDTHS) : HRESULT**  
 Determines if tools can be installed around object's window frame.

**SetBorderSpace (pborderwidths : LPCBORDERWIDTHS) : HRESULT**  
 Allocates space for the border.

**SetActiveObject (pActiveObject : IOleInPlaceActiveObject \*, pszObjName : LPCOLESTR) : HRESULT**  
 Provides for direct communication between the object and each document and frame window.

**IOleObject****Public Operations:**


---

**AddRef ( : void) : ULONG**

**QueryInterface (riid : const IID&, ppvObject : void\*\*) : HRESULT**

**Release ( : void) : ULONG**

**SetExtent (dwDrawAspect : DWORD, psizel : SIZEL\*) : HRESULT**

**GetExtent (dwDrawAspect : DWORD, psizel : SIZEL\*) : HRESULT**

**SetClientSite (pClientSite : IOleClientSite\*) : HRESULT**

**GetClientSite (ppClientSite : IOleClientSite\*\*) : HRESULT**

**SetHostNames ( : LPCOLESTR, : LPCOLESTR) : HRESULT**

**Close (dwSaveOption : DWORD) : HRESULT**

**SetMoniker ( : DWORD, : IMoniker\*) : HRESULT**

**GetMoniker ( : DWORD, : DWORD, : IMoniker\*\*) : HRESULT**

**InitFromData ( : IDataObject\*, : BOOL, : DWORD) : HRESULT**

**GetClipboardData ( : DWORD, : IDataObject\*\*) : HRESULT**

**DoVerb (iVerb : LONG, : LPMSG, : IOleClientSite\*, : LONG, hwndParent : HWND, lprcPosRect : LPCRECT) : HRESULT**

**EnumVerbs (ppEnumOleVerb : IEnumOLEVERB\*\*) : HRESULT**

**Update ( : void) : HRESULT**

**IsUpToDate ( : void) : HRESULT**

**GetUserClassID (pClsid : CLSID\*) : HRESULT**

**GetUserType (dwFormOfType : DWORD, pszUserType : LPOLESTR\*) : HRESULT**

**Advise (pAdvSink : IAdviseSink\*, pdwConnection : DWORD\*) : HRESULT**

**Unadvise (dwConnection : DWORD) : HRESULT**

**EnumAdvise (ppenumAdvise : IEnumSTATDATA\*\*) : HRESULT**

**GetMiscStatus (dwAspect : DWORD, pdwStatus : DWORD\*) : HRESULT**

**SetColorScheme ( : LOGPALETTE\*) : HRESULT**



## LOGICAL VIEW REPORT

**IOleObjectImpl****Public Operations:**


---

```

AddRef ( : void ) : ULONG
QueryInterface (riid : const IID&, ppvObject : void**) : HRESULT
Release ( : void ) : ULONG
SetExtent (dwDrawAspect : DWORD, psizel : SIZEL*) : HRESULT
GetExtent (dwDrawAspect : DWORD, psizel : SIZEL*) : HRESULT
SetClientSite (pClientSite : IOleClientSite*) : HRESULT
GetClientSite (ppClientSite : IOleClientSite**) : HRESULT
SetHostNames ( : LPCOLESTR, : LPCOLESTR) : HRESULT
Close (dwSaveOption : DWORD) : HRESULT
SetMoniker ( : DWORD, : IMoniker*) : HRESULT
GetMoniker ( : DWORD, : DWORD, : IMoniker**) : HRESULT
InitFromData ( : IDataObject*, : BOOL, : DWORD) : HRESULT
GetClipboardData ( : DWORD, : IDataObject**) : HRESULT
DoVerbPrimary (prcPosRect : LPCRECT, hwndParent : HWND) : HRESULT
DoVerbInPlaceActivate (prcPosRect : LPCRECT, : HWND) : HRESULT
DoVerbShow (prcPosRect : LPCRECT, : HWND) : HRESULT
DoVerbUIActivate (prcPosRect : LPCRECT, : HWND) : HRESULT
DoVerbHide ( : LPCRECT, : HWND) : HRESULT
DoVerbOpen ( : LPCRECT, : HWND) : HRESULT
DoVerbDiscardUndo ( : LPCRECT, : HWND) : HRESULT
DoVerb (iVerb : LONG, : LPMSG, : IOleClientSite*, : LONG, hwndParent : HWND, lprcPosRect :
    LPCRECT) : HRESULT
EnumVerbs (ppEnumOleVerb : IEnumOLEVERB**) : HRESULT
Update ( : void) : HRESULT
IsUpToDate ( : void) : HRESULT
GetUserClassID (pClsid : CLSID*) : HRESULT
GetUserType (dwFormOfType : DWORD, pszUserType : LPOLESTR*) : HRESULT
Advise (pAdvSink : IAdviseSink*, pdwConnection : DWORD*) : HRESULT
Unadvise (dwConnection : DWORD) : HRESULT
EnumAdvise (ppenumAdvise : IEnumSTATDATA**) : HRESULT
GetMiscStatus (dwAspect : DWORD, pdwStatus : DWORD*) : HRESULT
SetColorScheme ( : LOGPALETTE*) : HRESULT

```

**IOleWindow****Public Operations:**


---

```

GetWindow (phwnd : HWND *) : HRESULT
    Gets a window handle.
ContextSensitiveHelp (fEnterMode : BOOL) : HRESULT
    Controls enabling of context-sensitive help.

```

**IPersistStorageImpl****Public Operations:**


---

```

AddRef ( : void ) : ULONG
QueryInterface (riid : const IID&, ppvObject : void**) : HRESULT
Release ( : void ) : ULONG
GetClassID (pClassID : CLSID*) : HRESULT
IsDirty ( : void) : HRESULT
Load (pStorage : IStorage*) : HRESULT
Save (pStorage : IStorage*, fSameAsLoad : BOOL) : HRESULT
InitNew ( : IStorage*) : HRESULT
SaveCompleted ( : IStorage*) : HRESULT
HandsOffStorage ( : void) : HRESULT

```

**Private Operations:**


---

```

IPSI_GetIPersistStreamInit () : IPersistStreamInit*

```

**UTDC.Browser**

The UTD browser control is an Active X control that

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**LOGICAL VIEW REPORT**


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is a customized web browser control that is locked down for security reasons and supports scripting objects from UTDCore

**Public Attributes:****oRegistry : IRegistry \***

Returns the single instance of the registry object. Read-only.

**Public Operations:****get\_AllowPOLESS () :**

gets AllowPOLESS flag

**put\_AllowPOLESS () :**

Sets the AllowPOLESS flag

**get\_AllowFile () :**

getsAllowFile flag

**put\_AllowFile () :**

Sets the AllowFile flag

**get\_AllowURL () :**

gets the AllowURL flag

**put\_AllowURL () :**

Sets the AllowURL flag

**get\_RelativeFontSize () :**

gets the relative font size

**put\_RelativeFontSize () :**

sets the relative font size

**LoadURL () :**

browses to a URL from a string

**Load () :**

loads the browser from a stream

**get\_oExam () :**

gets the oExam object

**put\_oExam () :**

sets the oexam object

**get\_oSection () :**

gets the oSection object

**put\_oSection () :**

sets the oSection object

**get\_oPresentation () :**

gets the opresentation object

**put\_oPresentation () :**

sets the opresentation object

**get\_oItem () :**

gets the oItem object

**put\_oItem () :**

puts the oItem object

**get\_oForm () :**

gets the oFrom object

**put\_oForm () :**

sets the form object

**get\_oAppointment () :**

gets the oAppointment object

**put\_oAppointment () :**

sets the oAppointment object

**get\_ScrollBars () :**

gets the Scrollbars flag

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**LOGICAL VIEW REPORT**


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**put\_ScrollBars () :**  
 sets the scrollbars  
**get\_Document () :**  
 Gets the document boject  
**Show () :**  
 Makes the browser visible  
**Hide () :**  
 Hides the browser control  
**Unload () :**  
 Unloads the Browser control  
**Refresh () :**  
 Refresh the page in the browser control

**UTDC.GraphScores**

The UTD sections scores control. This control displays bar-graph of a score or scores. This control will run if requested from HTML passed to the UTDC.Browser control.

These can be:  
 single score vs. passing,  
 Score by section,  
 or score per category.

Bruce

**UTDC.TimeRemaining**

This is a visible control showing the remaining time. It can be configured to show the reamining time for the section or exam or the minimum of both. It can be configured to flash or prompt with messages when time is expiring. The time points and the messages are configurable.

It should be scriptable from HTML.

**UTDCComm.cCommentNavigation**

The navigation puts the test driver into comment period mode and re-navigates the sections also show any presentation in the comment period section.

**UTDCCore.Collection**

Base UTD collection. All other collection classes follow this design.

**Public Attributes:**


---

**Count : Long**  
 Returns the number of members in a collection.  
**\_NewEnum : IUnknown \*\***  
 Returns a Visual Basic enumerator object.

**Public Operations:**


---

**Item (Index : Variant) : Variant**  
 Returns a specific member of a Collection object either by position or key.

**UTDCore.ICompilerServices**

Provides nifty features to the plugin.

**Public Attributes:**


---

**sResourceDirectory : BSTR**  
 Get the directory of the resource file currently being compiled.  
 Read-only.  
**sSourceDirectory : BSTR**  
 Get the directory of the source file currently being compiled.  
 Read-only.

---

**LOGICAL VIEW REPORT**

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**Public Operations:**

**ParseHTML (sSourceFile : BSTR) : BSTR**

Loads the source file into mshtml, and removes everything in the <body> except the specified labeled <div>.

C:\EXAM\TEMBANK.HTM:

```
<div id="Schmackaroo">
... Some HTML here ...
</div>
```

Parse("C:\EXAM\TEMBANK.HTM#Schmackaroo") returns "...Some HTML here..."

**UTDCore.cArea**

The area in the template for a plugin  
There is no IArea interface.

Derived from cDocumentSiteT, UTDCore.iContainerNotify

---

**Public Attributes:**

**bContained : Boolean**

If TRUE the plugin is contained in the area as an active document. If FALSE it is a floating window. Usually full screen.

**nTop : Integer**

The top coordinate. Zero if not contained.

**nLeft : Integer**

The left coordinate. Zero if not contained.

**nWidth : Integer**

The width if the container. Zero if not contained.

**nHeigh : Integer**

The heigth if the container. Zero if not contained.

**oPluginClass : cPlugin**

The plugin class for this window.

**oPluginActive : UTDCore.iPlugin**

If the plugin class is active, this is the iPlugin interface to it.

**sSize : String**

The size of the area on the split axis. Can be a percentage, pixel count or \*.

**UTDCore.cAttribute**

**Public Attributes:**

**sName : BSTR**

Get the attribute name string.

**value : VARIANT**

Get the attribute value.

**UTDCore.cAttributes**

Collection of UTDCore.cAttribute

Derived from UTDCore.Collection

---

**UTDCore.cCategories**

Collection of UTDCore.cCategory

Derived from UTDCore.Collection

---

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**LOGICAL VIEW REPORT**


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**UTDCore.cCategory**

A category of sections or items. For example: "Reporting", "Objectives", "Scoring"

**Public Attributes:**


---

**sName : String**

The name of the category.

**bComplete : Boolean**

If TRUE the category must contain all sections or items defined at a level.

**bDuplicate : Boolean**

If TRUE the category allows sections or items defined more than once at a level.

**sDescription : String**

The description of the category.

**colMembers : UTDCore.cEvents**

The collection of sections or items that apply to this category .

**colSubCategories : UTDCore.cCategories**

Collection of UTDCore.cCategory. (AKA sub-categories).

**eContents : eCategoryContents**

Read-only. The allowable types of members in the colMembers.

```
enum {
```

```
    eCategoryContent_Anything = 0,
```

```
    eCategoryContent_Sections = 1,
```

```
    eCategoryContent_Items = 2,
```

```
    eCategoryContent_Categories = 3,
```

```
} eCategoryContents;
```

**Private Attributes:**


---

**oScore : UTDCore.iScore**

The scoring plugin for the form.

**UTDCore.cEvents**

IEvents contains deliverable classes as IDispatch objects. They must be queried individually to determine their exact type.

IEvents can be:

cExam, cForm, cSection, cItem, cPresentation, cReport, cResults.

Derived from UTDCore.Collection

---

**UTDCore.cExam**

The exam instance. The root object of the driver exposed classes.

Derived from cContainerFrameT

---

**Public Attributes:**


---

**sName : String**

Read-only exam name.

**sLanguage : String**

The language of the exam content. Read-only.

**sVersion : String**

The version of the exam. Read-only.

**oActiveForm : UTDCore.cForm**

The current form. Only one form can be active for an exam.

**eStatus : eExamStatus**

The eExamStatus as follows:

```
eExam_Initializing
```

```
eExam_Starting
```

```
eExam_InProgress
```

---

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eExam\_Ended  
eExam\_Terminating

**bShowResponseComment : Boolean**

If TRUE the candidate should not see their response during the comment period.

**colCustomAttributes : UTDCore.cAttributes**

Collection of custom attributes. Read-only.

**sTitle : String**

Exam title. Read-only

**colCategories : UTDCore.cCategories**

The collection of all categories.

**oResourceRoot : Object**

The read-only reference to the root storage of the POLESS resource file. Interfaces: POLESS.cStorageRoot, iStorage, iRootStorage, iStorageVB.

**oInstanceRoot : Object**

The read-only reference to the root storage of the POLESS exam instance file. Interfaces: POLESS.cStorageRoot, iStorage, iRootStorage, iStorageVB.

**colTemplates : UTDCore.cTemplates**

Collection of all templates defined in the resource file.  
Holds flat collection of all templates at Exam level

**colItemsChosen : UTDCore.cItems**

Return all items chosen by a selection plugin, at any level of the exam tree, in the order that they were chosen. These are items that have been delivered or will be delivered.

**colAllSections : UTDCore.cSections**

Return all sections chosen by a selection plugin, at any level of the exam tree, in the order that they were chosen. These are items that have been delivered or will be delivered.

**oRegistry : UTDCore.cRegistry**

Returns the single instance of the registry object. Read-only.

**Private Attributes:**

---

**oFormGroup : cFormGroup**

The form group to select from.

**Public Operations:**

---

**Minimize () :**

Minimumizes the main windows of UTD. Can be called by simulations to get UTD out of the way.

**Restore () :**

Restore the main windows of UTD. Can be called by simulations to restore UTD to the screen.

**GetScript () : UTDCore.cScript**

Returns a script object to be used by a plug-in.

**SaveInstance () :**

Save the state of the test driver to the instance file. All active objects are asked to serialize themselves to the instance file.

Any one with a reference to this object can initiate this process. It could be an item plugin that wants to save user interaction and state information.

The driver will save between each presentation.

**GetTransfer () : ITransfer**

Returns a UAS Transfer object to transfer results or other files to the data center.  
The cExam object does not keep a reference to this object.

**GetPrint () : IUASPrint**

Returns a UAS print object to save for reprint score and other reports.  
The cExam object does not keep a reference to this object.

**FatalError (iNumber : Long, sSource : String, sDescription : String) :**

Reports an error in a plugin to the test driver.

---

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**LOGICAL VIEW REPORT**


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Normally errors will be reported back to the test driver via an HRESULT and supporting ErrorInfo. If the error was generated from something other than test driver initiated call, the plugin should report the error via this method.

An example usage could be the user clicks a button on your plugin item. The resulting actions generate an error.

**Trace (lNumber : Long, sSource : String, sDescription : String) :**  
Reports an event in a plugin to the test driver.

**Warn () :**  
Writes a 'Warning' level trace message to the instance file.

**Info () :**  
Writes a 'Information' level trace message to the instance file.

**Start () :**  
Tells the exam that the candidate has accepted the exam and started. Normally called by the Navigation plugin in response to the eDirection\_Start.

The administration system is informed that the exam has started and the candidate has accepted it.

**Quit () :**  
Tells the exam that the candidate is quitting the exam. Normally called by the Navigation plugin in response to the eDirection\_Quit. The navigation plugin should confirm this decision with the candidate.

This causes the test driver to stop delivery and shutdown execution cleanly. The administration system is informed that the candidate quit the exam.

**GetMsgBox () : UTDCore.cMsgBox**  
Returns a message box object.

### **UTDCore.cForm**

A exam form.

Derived from UTDCore.iContainerNotifyHelm

---

#### **Public Attributes:**

---

**oCurSection : UTDCore.cSection**

The current active section in the exam. Read-only.

**colChildren : UTDCore.cEvents**

The collection of all top level sections of the exam. Read-only.

**colCustomAttributes : UTDCore.cAttributes**

Collection of custom attributes. Read-only.

**sName : String**

Read-only form name.

**sTitle : String**

Form title. Read-only

**colItemsChosen : UTDCore.cItems**

The collection of all items chosen (that is, returned by a selection plugin) in the exam.

This is regardless of their section.

**colAllSections : UTDCore.cSections**

The collection of all sections of the exam regardless of their level.

**datStart : Date**

The form start date and time.

**datFinish : Date**

The form finish date and time.

**oTimer : UTDCore.iTimer**

The timer for the form.

**oScore : UTDCore.iScore**

The scoring plugin for the form.

---

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**fTimerFactor : Single**

The multiple for test timer based on ADA conditions.

**sVersion : String**

The version of the form.

**colDelivered : UTDCore.cEvents**

The collection of all delivered top level sections of the form. Read-only.

**nCurChild : Long = 0**

Index of last delivered event in colDelivered. Read-only.

**eStatus : eScoreStatus**

Returns the value of oForm.oScore.eStatus.

**colAllPresentations : UTDCore.cPresentations**

The collection of all presentations of the exam regardless of their level.

**colPresentationsChosen : UTDCore.cPresentations**

The collection of all presentations chosen (that is, returned by a selection plugin) in the exam. This is regardless of their section or group.

**colSectionsChosen :**

The collection of all sections chosen (that is, returned by a selection plugin) in the exam. This is regardless of their level.

**colAllItems :**

The collection of all items of the exam regardless of their level.

**colAllGroups :**

The collection of all groups of the exam regardless of their level.

**colGroupsChosen :**

The collection of all groups chosen (that is, the selection plugin for this group has been Reset()) in the exam. This is regardless of their level.

**Public Operations:****SectionNext 0 :**

Requests that the driver proceeds to the next section or score report or result writing or the comment period.

**SectionPrevious 0 :**

Requests that the driver proceeds to the previous section or score report or result writing or the comment period. This is often illegal and will not be allowed by the defined navigation plugin.

**SectionGoto (vSection : Variant) :**

Requests that the driver proceeds to a named or numbered section or score report or result writing or the comment period.

**datMinRemaining 0 :**

Minimum time remaining for this exam.

**UTDCore.cGroup****Public Attributes:****sName : String**

Read-only group name.

**sTitle : String**

Read-only group title.

**colCustomAttributes : UTDCore.cAttributes**

Collection of custom attributes. Read-only.

**colChildren : UTDCore.cEvents**

The collection of presentations, sub-sections, or sub-groups for this group.

**oScoring : UTDCore.iScore**

The scoring plugin for the section.

**colDelivered :**

Collection of presentations or sub-sections containing all delivered events within this group. This will not contain sub-groups.

**oSelection : UTDCore.iSelection**

Pointer to the current selection plugin of this group.

**oSection : UTDCore.cSection**

The section housing this group.

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**LOGICAL VIEW REPORT**


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**UTDCore.cGroups**

Collection of UTDCore.cGroup

Derived from UTDCore.Collection

**UTDCore.cItem**

The item's general information. Stuff that is not plugin specific.

This class implements IItem and IItem interface.

Derived from UTDCore.iItem

**Public Attributes:****bPresented : Boolean = False**

True if item has been presented to the candidate. Set by item component.

**sName : String**

Read-only item name.

**sTitle : String**

Presentation title. Read-only

**oScriptStart : UTDCore.cScript**

The script to execute before this object executes.

**oScriptFinish : UTDCore.cScript**

The script to execute after this object executes.

**oScriptConditional : UTDCore.cScript**

This expression script is evaluated. If TRUE this object is delivered.

**fWeight : Double = 1**

The item weighing relative to other items. Normally 1. If multiple weights per item are required they can be attached in the custom attributes. The weight can be negative.

**colCustomAttributes : UTDCore.cAttributes**

Collection of custom attributes. Read-only.

**lSeconds : Long**

The seconds spent on the item.

**bScored : Boolean = TRUE**

Read-only. TRUE if the item is to be scored.

If false fWeight and fScoreCandidateWeighted will all be 0.

**bSkipAllowed : Boolean**

Read-only property. If TRUE the item can be skipped. If TRUE the bProceed() method on iItem interface will not be called.

**fScoreCandidateWeighted : Double**

The weighted value of the candidate for the item. The judged value for the item will be multiplied by the weight for this value.

**sPluginName : String**

Read-only plugin name. The prog ID of the plugin.

**oSection : UTDCore.cSection**

Read-only property of the section the item was delivered in.

**oPresentation : UTDCore.cPresentation**

Read-only property of the presentation the item was delivered in.

**datElapsed : DATE**

The time spent on the item. Same as lSeconds, but a different COM type.

**UTDCore.cItems**

Collection of UTDCore.cItem

Derived from UTDCore.Collection

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**UTDCore.cMsgBox**

This class displays a message box with a candidate prompt. This class is returned from IExam::GetMsgBox(). The message in the box is supplied by the called. The title can optionally be supplied. The buttons are supplied by the caller, but the button labels are defined at the exam level in the resource file.

The parent of the message box is the main exam window. The message box can be set to time out after a duration.

**Public Attributes:**


---

**sTitle : String = UTDCore**

The title the message box will use. Read/Write.

**lTimeout : Long = 120**

The timeout value on the message box in seconds. Read/Write.

The Display will return eMsgBoxResult\_Timeout.

**nParentHWND : Integer**

The parent window handle Read/Write

Default is the main UTDCore window.

**Public Operations:**


---

**Display (sPrompt : String, eStyle : eMsgBoxStyles) : eMsgBoxResult**

Display the message box. Displays the buttons requested and the message supplied.

The return value is

```
enum {
    eMsgBoxResult_OK = 1,
    eMsgBoxResult_Cancel = 2,
    eMsgBoxResult_Abort = 3,
    eMsgBoxResult_Retry = 4,
    eMsgBoxResult_Ignore = 5,
    eMsgBoxResult_Yes = 6,
    eMsgBoxResult_No = 7,
    eMsgBoxResult_Timeout = 8
} eMsgBoxResults;
```

The style of message box.

```
enum {
    eMsgBoxStyle_OKOnly = 0,
    eMsgBoxStyle_OKCancel = 1,
    eMsgBoxStyle_AbortRetryIgnore = 2,
    eMsgBoxStyle_YesNoCancel = 3,
    eMsgBoxStyle_YesNo = 4,
    eMsgBoxStyle_RetryCancel = 5,
    eMsgBoxStyle_Critical = 16,
    eMsgBoxStyle_Question = 32,
    eMsgBoxStyle_Exclamation = 48,
    eMsgBoxStyle_Information = 64,
    eMsgBoxStyle_ApplicationModal = 0,
    eMsgBoxStyle_SystemModal = 4096,
} eMsgBoxStyles;
```

**UTDCore.cPresentation**

The data and current state of the presentation. Could be a item or a display.

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Derived from cEvent, UTDCore.iContainerNotifyHelm

---

**Public Attributes:**

- bCountPresentation : Boolean**  
If TRUE the presentation should count for the total X or Y for the section. "the item count"
- colCustomAttributes : UTDCore.cAttributes**  
Collection of custom attributes. Read-only.
- sName : String**  
Read-only presentation name.
- sTitle : String**  
Presentation title. Read-only
- oScriptStart : UTDCore.cScript**  
The script to execute before this object executes.
- oScriptFinish : UTDCore.cScript**  
The script to execute after this object executes.
- oScriptConditional : UTDCore.cScript**  
This expression script is evaluated. If TRUE this object is delivered.
- sComment : String**  
The user entered comment for this presentation.
- bMarked : Boolean**  
TRUE if the item has been mark for later review. Set by the helm.
- colChildren : UTDCore.cEvents**  
The items in this presentation.  
The collection maybe empty.
- bSelected : Boolean**  
True if the presentation or any of its items have been selected for delivery by a selection plugin.  
Read-only.

**Public Operations:**

- FindIcItem (pIItem : IItem \*) : IcItem \***  
Find the IcItem interface for the given IItem.  
Returns failure if the IItem is not in this presentation.

**UTDCore.cPresentations**  
Collection of UTDCore.cPresentation  
Derived from UTDCore.Collection

---

**UTDCore.cRegistry**

Allows registry look up for translating strings

For examples:

<base href="%REG:DSAGRAPHICS">

into

<base href="V:\DSA">

Looks at

[HKEY\_LOCAL\_MACHINE\SOFTWARE\Prometric\UTD\Keywords]

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**Public Operations:**

**Lookup (sKey : String) : String**

Retrieves the string by finding the key in the registry and returning the value.

**Translate (sInString : String) : String**

Translates each occurrence of %REG:x% into the equivalent of "x" in the registry.

**UTDCore.cReport**

A score report "section".

Derived from cEvent

---

**Public Attributes:**

**oScoreReport : UTDCore.iScore**

The score report plugin.

**UTDCore.cResults**

The results writing "section"

Derived from cEvent

---

**Public Attributes:**

**oResults : UTDCore.iResults**

The plugin that writes the results.

**UTDCore.cScript**

A script written in VBscript or JScript. To be executed or evaluated by the ActiveX Scripting Engine. This object will expose UTD objects to the script code. These objects will be based on the scope of the "Parent" object provided to this object.

All scripts can see oExam, oForm, and oCandidate.

If the parent object is a section object, then the script will also see oCurSection.

If the parent object is a presentation object, then the script will also see oCurSection and oCurPresentation.

If the parent object is an item then the script will also see oCurSection, oCurPresentation, and oCurItem.

**Public Attributes:**

**oParent : Object**

The parent UTD object. It could be a form, a section or a presentation.

**Public Operations:**

**Execute (sScript : BSTR) :**

Executes the script code passed in the sScript parameter.

**EvaluateBool (sScript : BSTR) : Boolean**

Evaluates the expression parsed as the sScript parameter. Returns TRUE or FALSE.

Raises an error if the code is not an expression returning a boolean.

**EvaluateVar (sScript : BSTR) : Variant**

Evaluates the expression passed in the sScript parameter. Returns a variant depending on the return type of the script. Raises an error if the code is not an expression.

**SetScope (oSection : ISection \*, oPresentation : IPresentation \*, oItem : IItem \*) :**

Set the parent section, presentation, and item. The script will have access to these as the oCurSection, oCurPresentation, and oCurItem objects. Any/All may be passed as NULL parameters indicating that the script does not have access to that particular object.

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**AddObject (sName : BSTR, pObject : IDispatch \*) : HRESULT**  
 Add an object into the global script scope.

**Protected Operations:**

**LoadGlobalScript (oStream : POLESS.IcStorage) :**  
 Called by the test driver to initialize the global script that is common to all later scripts.  
 This will be shared by all instances of cScript.  
 The oStorage parameter is a storage containing an attribute set and a stream containing the global script.

**UTDCore.cSection**

Represents one exam sections or sub-section. May contain items or sections.

Derived from cEvent

---

**Public Attributes:**

**oNavigation : UTDCore.iNavigate**  
 The navigation plugin for this section.

**colCustomAttributes : UTDCore.cAttributes**  
 Collection of custom attributes. Read-only.

**sName : String**  
 Read-only section name.

**sTitle : String**  
 Section title. Read-only.

**oScoring : UTDCore.iScore**  
 The scoring plugin for the section.

**oScriptStart : UTDCore.cScript**  
 The script to execute before this object executes.

**oScriptFinish : UTDCore.cScript**  
 The script to execute after this object executes.

**oScriptConditional : UTDCore.cScript**  
 This expression script is evaluated. If TRUE this object is delivered.

**oReview : UTDCore.cPresentation**  
 The review presentation for the section. It can be nothing if the section does not have a review defined for it.

**oCurChild : Object**  
 The current child being delivered. This can be a cSection or a cPresentation.

**datStart : Date**  
 The section start date and time.

**datFinish : Date**  
 The section finish date and time.

**colChildren : UTDCore.cEvents**  
 The collection of presentations or sub-sections for the section.

**oSelection : UTDCore.iSelection**  
 The selection plugin for this section.

**oTemplate : UTDCore.cTemplate**  
 The template for the section.

**oTimer : UTDCore.iTimer**  
 The timer plugin for the section.

**dtTimeRemaining : DATE**  
 Returns the time remaining in the section. It get the seconds remaining from the iTimer plugin. It then converts it to a variant DATE type (aka VT\_DATE).

**colDelivered : UTDCore.cEvents**  
 The collection of presentations or sub-sections for the section that have been presented. They are ordered by the order they appeared in.

**bComment : Boolean = FALSE**  
 The commenting mode of the section. Normally set by the Navigation.

**bItemsReadOnly : Boolean = FALSE**  
 The read-only mode of the items in the section. Normally set by the Navigation. Read only items cannot have their responses changed.

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**nCurChild : long = 0**

Index of last delivered event in colDelivered. Read-only.

**Public Operations:**

---

**ChildNext () :**

Requests that the driver proceeds to the next presentation or child section.

**ChildPrevious () :**

Requests that the driver proceeds to the previous presentation or child section.

**ChildGoto (vPresentation : Variant) :**

Requests that the driver proceeds to a named or numbered presentation or child section..

**UTDCore.cSections**

Collection of UTDCore.cSection

Derived from UTDCore.Collection

---

**UTDCore.eDirection**

Enumeration of the possible directions to proceed from a presentation.

Values:

eDirection\_Next

eDirection\_Previous

eDirection\_TimeoutImmedidate (now do not wait)

eDirection\_TimeoutAfter (after current presentation)

eDirection\_Review (Goto the review presentation)

eDirection\_Jump (Goto a specific presentation)

eDirection\_Flag

eDirection\_Help

eDirection\_FirstIncomplete

eDirection\_FirstSkipped

eDirection\_FirstPresentation

**UTDCore.ePluginModes**

Enumeration of the possible modes that an active document can behave.

Values:

ePluginMode\_Author (Not supported)

ePluginMode\_Compile

ePluginMode\_Delivery

ePluginMode\_Rescore (Not supported)

ePluginMode\_ProcessResults (Not supported)

**UTDCore.eScoreStatus**

The scoring status for a form/section/group/category, determined by the scoring plugin.

eScore\_Incomplete

eScore\_Complete

eScore\_Failure

eScore\_Pass

eScore\_Taken

**UTDCore.eStates**

The states of the test driver.

eStateStart -- Initializing the test driver & reading the resource file.

eStateSectionDelivery -- Delivering a section.

eStateSectionComment -- Commenting all sections.

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eStateSectionFeedBack -- Feedback on all sections.  
 eStateScoreReporting -- Rendering and printing a score report.  
 eStateResults -- Writing results.  
 eStateFinish -- Closing down the test driver.

**UTDCore.iContainerNotify**

All plugins receive a reference to this interface. It allow them to report events to the container.

**Public Operations:****Activated () :**

Call to indicate the plugin has received the presentation change and it fully ready for operations.

This includes: processing its data and if visible displaying.

**UTDCore.iContainerNotifyHelm**

This interface consumed by plugins to inform the container to navigate.

**Public Operations:****RequestMove (eDirect : UTDCore.eDirection, sPresentation : String) :**

Requests that the driver proceed in the direction specified. The driver next requests this movement from the navigation plugin.

The second parameter optional specifies the presentation. This is only used for the JUMP.

**UTDCore.iDisplay**

Interface supported by plugins that a handle title bars, displays, non-answered items and summaries.

**Public Attributes:****oSection : UTDCore.cSection**

The section we are in.

**Public Operations:****PresentationStarting (oPresentation : UTDCore.cPresentation, oContainerNotify : UTDCore.iContainerNotify) :**

Called by the test driver to inform the plugin that a new presentation is starting. Also who to notify when active.

**PresentationEnding () :**

Called by the test driver to inform the plugin thae presentation is ending.

**UTDCore.iHelm**

Interface supported by plugins that a handle navigation control or review. Like Next, Previous or Incomplete. Only User interface. Talks to the iNavigate plug in to perform the actual navigation.

**Public Attributes:****oSection : UTDCore.cSection**

The section we are in.

**Public Operations:****PresentationStarting (oPresentation : UTDCore.cPresentation, oContainerNotifyHelm :**

**UTDCore.iContainerNotifyHelm, oContainerNotify : UTDCore.iContainerNotify, bComment : Boolean)**

:

Called by the test driver to inform the plugin that a new presentation is starting. It also provides a way to notify the test driver of movement.

**PresentationEnding () :**

Called by the test driver to inform the plugin thae presentation is ending.

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**UTDCore.iItem**

Interface supported by plugins that a handle items and simulators.

**Public Attributes:**


---

**oSection : UTDCore.cSection**

The section we are in.

**fScoreMinimum : Double = 0**

The lowest possible score. Must be less than or equal to the nominal score. It can be negative.

**fScoreNominal : Double = 0**

The score if the candidate takes no actions. Must be less than or equal to the maximum score. Must be greater or equal to the minimum score. Normally zero.

**fScoreMaximum : Double = 1**

The highest possible score. Must be greater than or equal to the nominal score.

**fScoreCandidate : Double = 0**

The score received by the candidate. Requests that the plugin judges the item.

**bComplete : Boolean = False**

True if Item is complete.

**bSkipped : Boolean = False**

True if item was skipped by the candidate.

**Public Operations:**


---

**bProceed (eDirect : UTDCore.eDirection) : Boolean**

Test Driver will call this method to see if it is OK to move off the current presentation. The parameter indicates the direction.

**GetCorrectAnswerDisplay () : String**

Returns the correct answer in a form to be displayed on the screen.

**GetCorrectAnswerResults () : Byte[]**

Returns the correct answer in a form to be written to the results file. The correct answer is in the form of a safe array of bytes.

**GetResponseDisplay () : String**

Returns the candidate response in a form to be displayed on the screen.

**GetResponseResults () : Byte[]**

Returns the candidate response in a form to be written to the results file. The response is in the form of a safe array of bytes.

**PresentationStarting (oPresentation : UTDCore.cPresentation, oContainerNotify : UTDCore.iContainerNotify, bReadOnly : Boolean) :**

Called by the test driver to inform the plugin that a new presentation is starting.

**PresentationEnding () :**

Called by the test driver to inform the plugin thae presentation is ending.

**UTDCore.iNavigate**

Interface supported by plugins that a handle section navigation.

Implementer of iNavigate must also implement a iContainerNotifyHelm

Derived from UTDCore.iContainerNotifyHelm

---

**Public Attributes:**


---

**nPresentations : Integer**

The number of counted presented to be presented within the scope of the navigation. Each item in a compound items count as a one.

**bItemsDetermined : Boolean**

TRUE if the number of items to present within the scope of the navigation can be determined. Adaptive items or sections can prevent this.

---



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**Public Operations:****bNavigateAllowed (eDirect : UTDCore.eDirection) : Boolean**

Returns TRUE if navigation in the direction supplied is allowed. It is the helm's job to query this before every presentation.

This is a combination of the resource file plugin data and the current state of the section.

**Example implementation:**

The test designer is allowed to configure if the previous button appears. But if we are on the first presentation of a section it will not appear even if configured.

**Starting (oSection : UTDCore.cSection) :**

The section is starting.

**Ending 0 :**

The section is ending.

**UTDCore.iPersistInstanceSet**

Interface for a plugin that wants to be persistent in the instance file as a property set.

**Public Attributes:****IsDirty : Boolean**

Returns TRUE if the object needs to save state to the instance file.

**Public Operations:****Save (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the test driver to save the plugin data to the instance file.

**Reload (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the test driver to reload the plugin data from the instance file. The IPersistResource\*::Load will be called next.

**UTDCore.iPersistInstanceStore**

Interface for a plugin that wants to be persistent in the instance file as a storage.

**Public Attributes:****IsDirty : Boolean**

Returns TRUE if the object needs to save state to the instance file.

**Public Operations:****Save (oStorage : POLESS.iStorageVB) :**

Called by the test driver to save the plugin data to the instance file.

**Reload (oStorage : POLESS.iStorageVB) :**

Called by the test driver to reload the plugin data from the instance file. The IPersistResource\*::Load will be called next.

**UTDCore.iPersistInstanceStream**

Interface for a plugin that wants to be persistent in the instance file as a property stream.

**Public Attributes:****IsDirty : Boolean**

Returns TRUE if the object needs to save state to the instance file.

**Public Operations:****Save (oStream : POLESS.IStreamVB) :**

Called by the test driver to save the plugin data to the instance file.

**Reload (oStream : POLESS.IStreamVB) :**

Called by the test driver to reload the plugin data from the instance file. The IPersistResource\*::Load will be called next.

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**UTDCore.iPersistResourceSet**

Interface for a plugin that wants to be persistent in the resource file as a property set.

**Public Operations:**


---

**Save (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the compiler to save the plugin data to the resource file.

**Load (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the test driver to load the plugin data from the resource file.

**ValidateResource (oPropSet : POLESS.IPropertyStorageVB, oCompilerServices :  
UTDCore.ICompilerServices) :**

Validates the compiled resource for the plugin. The plugin must raise an automation error that describes any problems with the source.

The combination of the amalgamated storage for the XXL and the referenced files should resolve all references. For example all HREFs to HTML and JPEGs should resolve.

**UTDCore.iPersistResourceStore**

Interface for a plugin that wants to be persistent in the resource file as a storage.

**Public Operations:**


---

**Save (oStorage : POLESS.IStorageVB) :**

Called by the compiler to save the plugin data to the resource file.

**Load (oStorage : POLESS.IStorageVB) :**

Called by the test driver to load the plugin data from the resource file.

**ValidateResource (oStorage : POLESS.IStorageVB, oCompilerServices : UTDCore.ICompilerServices) :**

Validates the compiled resource for the plugin. The plugin must raise an automation error that describes any problems with the source.

The combination of the amalgamated storage for the XXL and the referenced files should resolve all references. For example all HREFs to HTML and JPEGs should resolve.

**UTDCore.iPersistResourceStream**

Interface for a plugin that wants to be persistent in the resource file as a stream.

**Public Operations:**


---

**Save (oStream : POLESS.IStreamVB) :**

Called by the compiler to save the plugin data to the resource file.

**Load (oStream : POLESS.IStreamVB) :**

Called by the test driver to load the plugin data from the resource file.

**UTDCore.iPlugin**

This interface will be supported by all UTD plugins.

All plugins must implement the following interfaces:

iPlugin

All plugin must implement one of the following to persist into the resource file at compile time:

IPersistResourceSet, IPersistResourceStore or IPersistResourceStream

All plugin may implement one of the following to persist into the instance file during delivery time:

IPersistInstanceSet, IPersistInstanceStore or IPersistInstanceStream

if you are visible one of these: iHelm, iItem or iDisplay. It can be an iHelm and an iItem.

If you wish to be contained as an active document you must support the following:

iDataObject, IOleInPlaceObject, IOleInPlaceActiveObject, IOleDocument,

IOleDocumentView and IOleCommandTarget.

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or one of these if you are invisible:  
iScore, iReport, iResults, iNavigate, iTimer.

iNavigate must also implement a iContainerNotifyHelm

### Public Attributes:

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**eMode : ePluginModes**

The mode the plugin should operate in.  
Set by the consumer of the plugin (the driver or compiler).

### Public Operations:

---

**ValidateSource (oSource : POLESS.IStreamVB, oCompilerServices : UTDCore.ICompilerServices) :**

Validates the source XXL for the plugin. The plugin must raise an automation error that describes any problems with the source. The source is not required to be complete only the portions provided should be verified.

If the contents of the stream is Unicode it will be marked with the BOM (byte order mark) as defined by unicode standard ([www.unicode.org](http://www.unicode.org)). The BOM is normally FFFE.

If the stream contains ASCII or UTF-8, no BOM will be included.

The oCompilerServices interface is provided to offer additional features and information to the plugins.

**Unload () :**

Unload data and references to UTD objects.

**Load (oExam : UTDCore.cExam, oCandidate : iAttendance) :**

Load with references to UTD objects. Only called during exam delivery.

### UTDCore.iReport

Interface supported by plugins that handle printing of the score reports and other other material like stylus ("hand-outs").

#### Public Operations:

---

**PrintReport () :**

Prints the score report

### UTDCore.iResults

Interface supported by plugins that handles writing of the candidate results.

#### Public Operations:

---

**WriteResults () :**

Write the exam results.

### UTDCore.iScore

Interface supported by plugins that a handle scoring of sections or exams.

#### Public Attributes:

---

**eStatus : UTDCore.eScoreStatus**

The eScoreStatus as follows.

**fReportedScoreCut : Double = -1**

The cut score to report to the candidate and results. Usually scaled. If this does not apply to the plugin return -1.

**fReportedScoreMax : Double = -1**

The maximum score to report to the candidate and results. Usually scaled. If this does not apply to the plugin return -1.

**fReportedScoreCandidate : Double = -1**

The achieved score to report to the candidate. Usually scaled. If this does not apply to the plugin return -1.

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**oEvents : IEvents \***

The collection of children to score. If the plugin is on a section, then this collection can include ISection and IPresentation objects. If the plugin is on a category, then this collection can include ISection, and Item objects.

**Public Operations:****bStop () : Boolean**

Test Driver will call this method to see if delivery should be stopped from current delivery unit (section or form).

For example an adaptive exam may return false when it is clear if the candidate has master or not mastered the material.

**GetScoreDisplay () : String**

Returns the score in a form to be displayed on the screen.

**GetScoreResults () : Byte()**

Returns the score in a form to be written to the results file. The score is in the form of a safe array of bytes.

**UTDCore.iSelection**

Selects items, sections or forms from a category.

**Public Attributes:****bMore : Boolean**

Returns TRUE if there are more objects to get. Read-only.

**nCountTotal : Integer**

Returns the total count of objects (items, sections or forms) that it has in its pool to select from. It will return -1 if this is not quantifiable.

**nCountSelected : Integer**

Returns the selected count of objects (items, sections or forms) that it will return from the pool. It will return -1 if this is not quantifiable. Like items in an adaptive section.

**oGroup : UTDCore.cSection**

Read-write.

The group that contains this selection plugin. This is not set for a form selection plugin.

**oEvents : UTDCore.IEvents**

Read-write.

The events collection to select from.

**Public Operations:****Reset () :**

This gives the selection plug a chance to prepare the data for the first selection. Some selection plugins like "random/exshastive" make pre-determine all the items for selection a store them in its internal memory and the instance file.

**GetNext () : Object**

Gets the next item, section or form. If there are no more, them NULL AKA Nothing is returned.

**UTDCore.iUnitTimer**

A plugin to perform timing across testing units.

**Public Attributes:****lSecondsElapsed : Long**

The seconds elapsed.

**lSecondsRemaining : Long**

The seconds remaining. If the unit is not timed, this will return -1.

**lSecondsTotal : Long**

The total seconds available for the unit.

**datElapsed : DATE**

The time elapsed. Same as lSecondsElapsed.

---

---

**LOGICAL VIEW REPORT**


---

**datRemaining : DATE**

The time remaining. If the unit is not timed, this will return -1. Same as  
lSecondsRemaining

**datTotal : DATE**

The total time available for the unit. Same as lSecondsTotal.

**Public Operations:****PresentationActive (oPresentation : UTDCore.cPresentation) :**

This is called by the test driver to inform the timer that the presentation is completely active. All plugins have loaded their data, displayed and are operational.

**PresentationInactive () :**

This is called by the test driver to inform the timer that the presentation is about to become inactive. The user has selected a direction to go from the item. The Item and the navigation has cleared it for movement.

After this call the plugins will be hidden and unloaded.

**AddTime (nMinutes : Integer) :**

Adds time to the current form or section. Time is specified in minutes.

**Starting (oChildren : UTDCore.cEvents, oContainerNotifyHelm : UTDCore.iContainerNotifyHelm) :**

Informs the plugin that the section or form is starting. If the plugin is defined at the form level then this is called when the form starts. If the plugin is defined at the section level then this is called when the section starts.

It gives it the collection of children to time across. This collection can include cSection objects and cPresentation objects.

**Ending () :**

Informs the plugin that the section or form is ending. If the plugin is defined at the form level then this is called when the form ends. If the plugin is defined at the section level then this is called when the section ends.

**Pause () :**

Pauses the timer

**Resume () :**

Resumes the timer. (After a Pause())

**UTDP.StandardTimer**

Standard timing plugin works in three basic modes:

Non-timing, the unit's time does not contribute

Timed, the unit is timed and will timeout

Contributing, the unit time is contributed to the parent unit.

In the case of timeout it will be handled more than one ways:

Immediate end of unit,

End after current presentation,

Warnings.

**UTDP.cBrowserDisplay**

This display plugin renders HTML to the full area of the active document. It also interprets scripts in the HTML. The active object model of UTD is exposed to the script.

**UTDP.cLinearNavigate**

Performs linear navigation through a sections until the items or sections are exhausted.

**UTDP.cMutliChoiceItem**

The standard multichoice item. Uses HTML presentation layout.

---

**LOGICAL VIEW REPORT**


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**UTDP.cNextPrevious**

Standard Next/Previous type "toolbar" helm.

**UTDP.cSequentialExhastive**

This plugin performs sequenial exhastive selections. All objects (sections or items) in the order from the resource file.

**UTDP.cSummaryScore**

This plug performs scoring by summarizing items or section scores. The scores it summarizes can be weighted. The overall score can be scaled.

**UTDP.cUserSelection**

Allows a user to select a section from a list. The list is the sub-sections in the section.

**UTDPE.cChallenge**

This display is used to challenge the user to identify themselves. It is used to introduce the exam and during a break.

**UTDPE.cSLSDeliResult**

This result processor creates results for the SLSDC result process that looks like an SLSDeli result.

**UTDPE.cStandardReview**

This is the standard review screen. It displays all the items and their titles. It allows the candidate to:

- Jump to any item
- Goto the first incomplete
- Goto the first skipped
- Goto the first flags
- End the section.

**UTDPE.cStandardScoreReport**

The standard score report. Will print an HTML page.

**Public Operations:**


---

```
get_AllowPOLESS () :
    returns AllowPOLESS flag
putAllowPOLESS () :
```

**UTDPE.cWTDResults**

Writes a standard WTD/TASC results file.

**cActivePlugin**

Helper class for plugins.

**cContainerFrameT**

Template class for a container frame. (The main program window.)

Derived from IOleInPlaceFrame, CWindowImpl

---

**Public Operations:**


---

```
Create () :
Destroy () :
```

**cDocumentSiteT**

Template class for a document site. (Child window of the main program window.)

---

---

**LOGICAL VIEW REPORT**


---

Derived from IOleInPlaceSite, IOleDocumentSite, IAdviseSink, IOleClientSite,  
CWindowImpl, IOleInPlaceUIWindow

---

**Public Operations:**

**Create () :**  
**Destroy () :**

**cEvent**

The base class is used for all events delivered in the exam. Like: sections, reports, results & presentations.

**cFormGroup**

The contain a from group. Used to select the form.

**Public Attributes:**

**colForm : UTDCore.cEvents**  
Collection of UTDCore.cForm objects.  
**oForm : UTDCore.cForm**  
The selected form.

**Private Attributes:**

**oSelection : UTDCore.iSelection**  
The selection plugin to use to select the form.

**cPlugInT**

Template class for a plug in. Gives active document functionality

Derived from IOleObjectImpl, IOleInPlaceObjectWindowlessImpl, IPersistStorageImpl,  
CComControl, IOleDocumentImpl, IOleDocumentViewImpl

---

**cPlugin**

This class holds the plugin information.

**Public Attributes:**

**sName : String**  
Read-only name of the plugin XXL name. (read-only)  
**sProgID : String**  
The ProgID of the plugin. (read-only)  
**guidCLSID : GUID**  
The class ID of the plugin (read-only).

**Public Operations:**

**Create () : UTDCore.iPlugin**  
CoCreates an instance of the plugin and returns it to the caller. This class does not retain any reference to this instance. The caller must release it.

**cScreenMinimum**

The minimum screen resolution

**Public Attributes:**

**nWidth : Long = 800**  
The minimum screen width.  
**nHeighth : Long = 600**  
The minimum screen heighth.  
**nBitDepth : Integer = 8**  
The minimum screen color bit depth. 4 = 16 colors, 8 = 256 colors, 16 = 65768 colors, etc..

---

---

**LOGICAL VIEW REPORT**

---

**bValid : Boolean**

If TRUE then current video configuration meets the minimum requirements.

**cTemplate**

A template that defines the presentation areas on the screen. Referenced by a presentation.

**Public Attributes:****sName : String**

Read-only presentation template name.

**colAreas : UTDCore.cAreas**

Collection of areas in the template.

**colTemplates : UTDCore.cTemplates**

Nested templates for THIS template.

**Public Operations:****Activate () :**

Active this template. All areas instantiate their plugins and contain them. Not available outside the driver.

**Deactivate () :**

Deactive this template. All areas destroy their plugins. Not available outside the driver.

**iAppointment**

This interface is part of the Unified Administration System. It allows access to the candidate information for the candidate taking this exam.

It is also emulated by the UTDTOETS component that emulates the UAS.

**iLaunch**

The interface to the DSA Administration system. It is how the administration system controls a component in the center.

**iLaunch2**

The interface to the Unified Administration system. It is how the administration system controls a component in the center.

**iPrint**

The administration system interface for save score reports for reprint. Also handles initial printing.

**iTransfer**

Administration interface to transfer results and other files back to the data center. It includes routing.



**LOGICAL VIEW REPORT**

---

**TOTALS:**

---

2 Logical Packages  
95 Classes

**LOGICAL PACKAGE STRUCTURE**

---

Logical View

PHYSICAL VIEW REPORT

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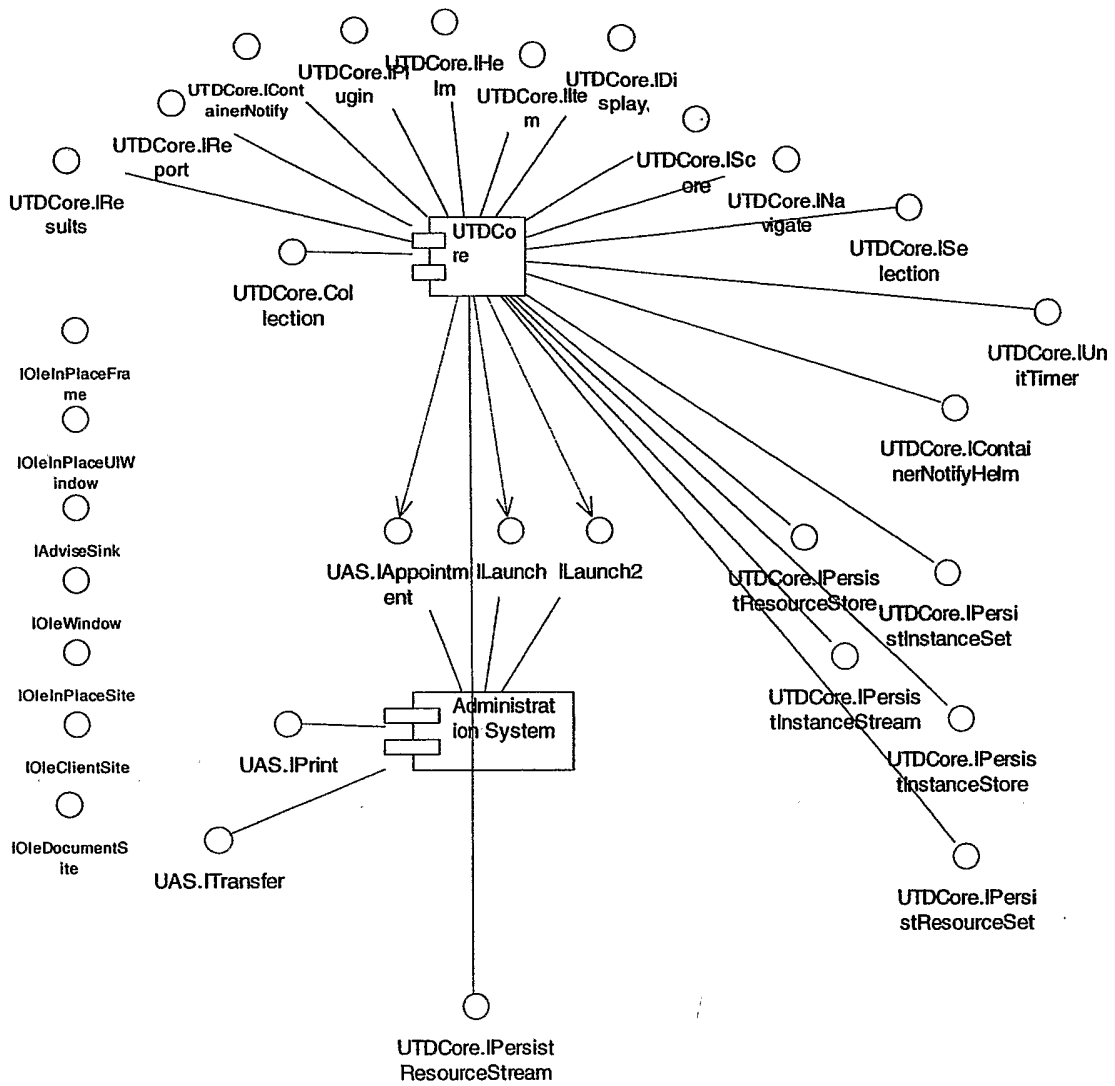
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PHYSICAL VIEW REPORT

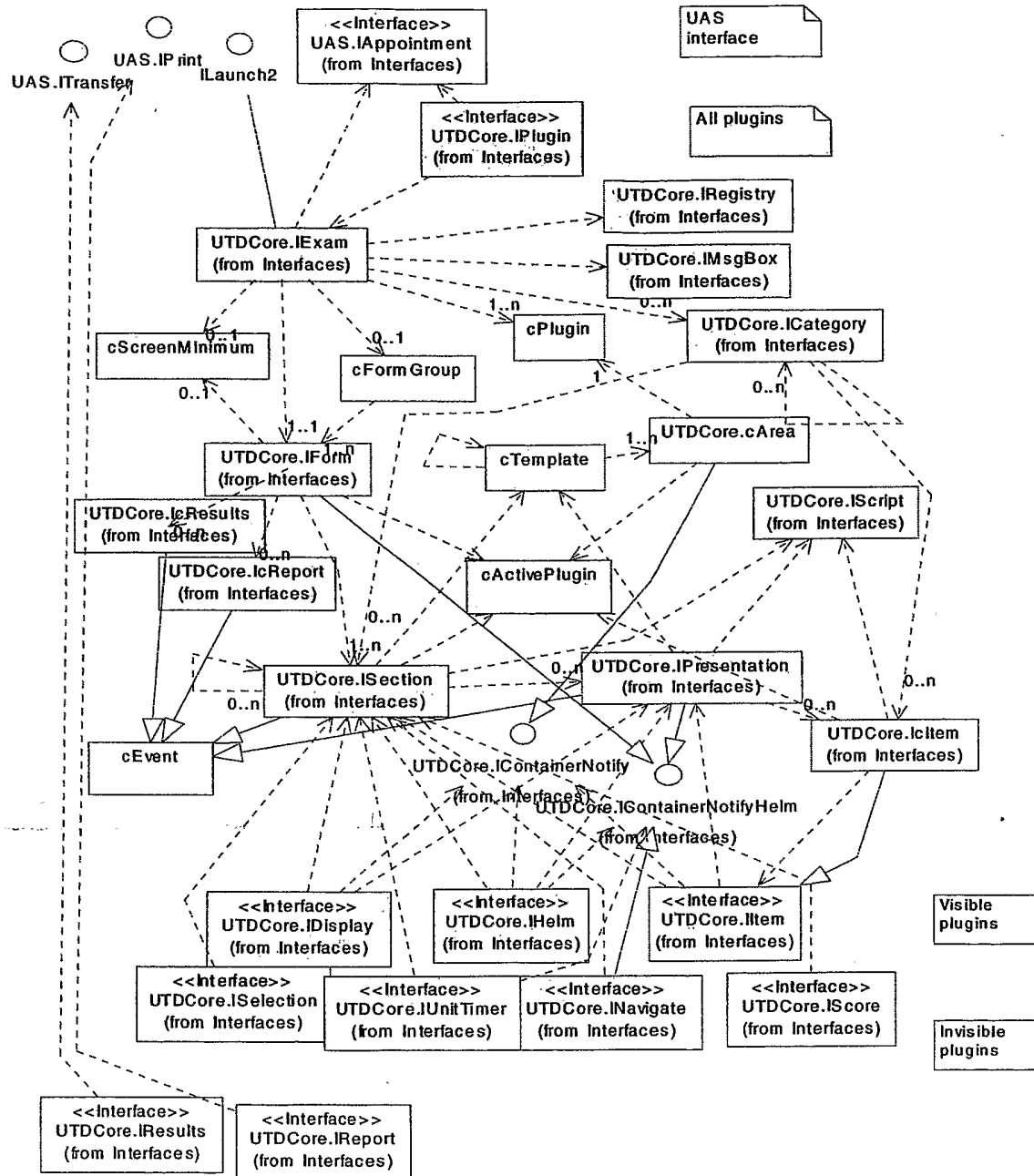
SELECTED COMPONENT VIEW REPORT



**Component View**

**UTDCore**

PHYSICAL VIEW REPORT



UTD version 2

**UTDCore.eMsgBoxResults (Interfaces)**

Enumeration of possible results from IMessage::Display

**PHYSICAL VIEW REPORT**

eMsgBoxResult\_Yes  
 eMsgBoxResult\_No  
 eMsgBoxResult\_Timeout  
 (Candidate clicked nothing, timeout occurred)

**UTDCore.IPresentation (Interfaces)**

The data and current state of the presentation. Could be a item or a display.

Derived from cEvent, UTDCore.IContainerNotifyHelm

Public Attributes:

**bCountPresentation : Boolean**

If TRUE the presentation should count for the total X or Y for the section. "the item count"

**colCustomAttributes : UTDCore.IAttributes**

Collection of custom attributes. Read-only.

**sName : String**

Read-only presentation name.

**sTitle : String**

Presentation title. Read-only

**oScriptStart : UTDCore.IScript**

The script to execute before this object executes.

**oScriptFinish : UTDCore.IScript**

The script to execute after this object executes.

**oScriptConditional : UTDCore.IScript**

This expression script is evaluated. If TRUE this object is delivered.

---

**PHYSICAL VIEW REPORT**


---

**sComment : String**

The user entered comment for this presentation.

**bMarked : Boolean**

TRUE if the item has been mark for later review. Set by the helm.

**colChildren : UTDCore.IEvents**

The items in this presentation. The collection will be empty for a non-item presentation.

**bSelected : Boolean**

True if the presentation or any of its items have been selected for delivery by a selection plugin.  
Read-only.

**Public Operations:****FindIcItem (pItem : IItem \*) : IcItem \***

Find the IcItem interface for the given IItem.  
Returns failure if the IItem is not in this presentation.

---

**UTDCore.IContainerNotify (Interfaces)**


---

All plugins receive a reference to this interface. It allow them to report events to the container.

**Public Operations:****Activated () :**

Call to indicate the plugin has received the presentation change and it fully ready for operations. This includes processing its data and painting on the screen (if visible). This object is passed as a parameter on the PresentationStarting method of visible plug-in types.

---

**PHYSICAL VIEW REPORT**


---

Failure to call this method from a visible plug-in will cause the driver to wait infinitely. The candidate will not be able to navigate or respond. Do not call this method more than once for each time PresentationStarting is called.

---

**UTDCore.ICategories (Interfaces)**


---

Collection of UTDCore.ICategory

Derived from UTDCore.Collection

---

**UTDCore.IMsgBox (Interfaces)**


---

This class displays a message box with a candidate prompt. This class is returned from IExam::GetMsgBox(). The message in the box is supplied by the called. The title can optionally be supplied. The buttons are supplied by the caller, but the button labels are defined at the exam level in the resource file.

The parent of the message box is the main exam window. The message box can be set to time out after a duration.

Public Attributes:

**sTitle : String = UTDCore**

The title the message box will use. Read/Write.

**lTimeout : Long = 120**

The timeout value on the message box in seconds. Read/Write.

The Display will return eMsgBoxResult\_Timeout.

**nParentHWnd : Integer**

The parent window handle Read/Write

Default is the main UTDCore window.



---

## PHYSICAL VIEW REPORT

---

**Public Operations:**

**Display (sPrompt : String, eStyle : UTDCore.eMsgBoxStyle) : UTDCore.eMsgBoxResults**

Display the message box. Displays the buttons requested and the message supplied.

---

### UTDCore.IPersistResourceSet (Interfaces)

---

Interface for a plugin that wants to be persistent in the resource file as a property set.

**Public Operations:**

**Save (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the compiler to save the plugin data to the resource file.

**Load (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the test driver to load the plugin data from the resource file.

**ValidateResource (oPropSet : POLESS.IPropertyStorageVB, oCompilerServices : UTDCore.ICompilerServices) :**

Validates the compiled resource for the plugin. The plugin must raise an automation error that describes any problems with the source.

The combination of the amalgamated storage for the XXL and the referenced files should resolve all references. For example all HREFs to HTML and JPEGs should resolve.

---

### UTDCore.IGroup (Interfaces)

---

Groups are the holders for events in the section. A group may hold presentations or sections.

**Public Attributes:**

**sName : String**

---

---

**PHYSICAL VIEW REPORT**

---

Read-only group name.

**sTitle : String**

Read-only group title.

**colCustomAttributes : UTDCore.IAttributes**

Collection of custom attributes. Read-only.

**colChildren : UTDCore.IEvents**

The collection of presentations, sub-sections, or sub-groups for this group.

**oScoring : UTDCore.IScore**

The scoring plugin for the section.

**colDelivered :**

Collection of presentations or sub-sections containing all delivered events within this group. This will not contain sub-groups.

**oSelection : UTDCore.ISelection**

Pointer to the current selection plugin of this group.

**oSection : UTDCore.ISection**

The section housing this group.

---

**UTDCore.IScript (Interfaces)**

---

A script written in VBScript or JScript. To be executed or evaluated by the ActiveX Scripting Engine. This object will expose UTD objects to the script code. These objects will be based on the scope of the "Parent" object provided to this object.

All scripts can see oExam, oForm, and oCandidate.

---

**PHYSICAL VIEW REPORT**


---

If the parent object is a section object, then the script will also see oCurSection.

If the parent object is a presentation object, then the script will also see oCurSection and oCurPresentation.

If the parent object is an item then the script will also see oCurSection, oCurPresentation, and oCurItem.

**Public Attributes:****oParent : Object**

The parent UTD object. It could be a form, a section or a presentation.

**Public Operations:****Execute (sScript : BSTR) :**

Executes the script code passed in the sScript parameter.

**EvaluateBool (sScript : BSTR) : Boolean**

Evaluates the expression parsed as the sScript parameter. Returns TRUE or FALSE. Raises an error if the code is not an expression returning a boolean.

**EvaluateVar (sScript : BSTR) : Variant**

Evaluates the expression passed in the sScript parameter. Returns a variant depending on the return type of the script. Raises an error if the code is not an expression.

**SetScope (oSection : ISection \*, oPresentation : IPresentation \*, oItem : IItem \*) :**

Set the parent section, presentation, and item. The script will have access to these as the oCurSection, oCurPresentation, and oCurItem objects. Any/All may be passed as NULL parameters indicating that the script does not have access to that particular object.

**AddObject (sName : BSTR, pObject : IDispatch \*) : HRESULT**

Add an object into the global script scope.

**Protected Operations:**

---

**PHYSICAL VIEW REPORT**

---

**LoadGlobalScript (oStream : POLESS.IcStorage) :**

Called by the test driver to initialize the global script that is common to all later scripts. This will be shared by all instances of cScript. The oStorage parameter is a storage containing an attribute set and a stream containing the global script.

---

**UTDCore.IUnitTimer (Interfaces)**

---

A plugin to perform timing across testing units.

Public Attributes:

**lSecondsElapsed : Long**

The seconds elapsed.

**lSecondsRemaining : Long**

The seconds remaining. If the unit is not timed, this will return -1.

**lSecondsTotal : Long**

The total seconds available for the unit.

**datElapsed : DATE**

The time elapsed. Same as lSecondsElapsed.

**datRemaining : DATE**

The time remaining. If the unit is not timed, this will return -1. Same as lSecondsRemaining

**datTotal : DATE**

The total time available for the unit. Same as lSecondsTotal.

Public Operations:

---

---

**PHYSICAL VIEW REPORT**

---

**PresentationActive (oPresentation : UTDCore.IPresentation) :**

This is called by the test driver to inform the timer that the presentation is completely active. All plugins have loaded their data, displayed and are operational.

**PresentationInactive () :**

This is called by the test driver to inform the timer that the presentation is about to become inactive. The user has selected a direction to go from the item. The Item and the navigation has cleared it for movement.

After this call the plugins will be hidden and unloaded.

**AddTime (nMinutes : Integer) :**

Adds time to the current form or section. Time is specified in minutes.

**Starting (oChildren : UTDCore.IEvents, oContainerNotifyHelm : UTDCore.IContainerNotifyHelm) :**

Informs the plugin that the section or form is starting. If the plugin is defined at the form level then this is called when the form starts. If the plugin is defined at the section level then this is called when the section starts.

It gives it the collection of children to time across. This collection can include cSection objects and cPresentation objects.

**Ending () :**

Informs the plugin that the section or form is ending. If the plugin is defined at the form level then this is called when the form ends. If the plugin is defined at the section level then this is called when the section ends.

**Pause () :**

Pauses the timer

**Resume () :**

Resumes the timer. (After a Pause() )

---

**UTDCore.INavigate (Interfaces)**

---

---

**PHYSICAL VIEW REPORT**


---

Interface supported by plugins that handle section navigation.

Implementer of `INavigate` must also implement a `iContainerNotifyHelm`

Derived from `UTDCore.IContainerNotifyHelm`

Public Attributes:

**nPresentations : Integer**

The number of counted presented to be presented within the scope of the navigation. Each item in a compound items count as a one.

**bItemsDetermined : Boolean**

TRUE if the number of items to present within the scope of the navigation can be determined. Adaptive items or sections can prevent this.

Public Operations:

**bNavigateAllowed (eDirect : UTDCore.eDirection) : Boolean**

Returns TRUE if navigation in the direction supplied is allowed. It is the helm's job to query this before every presentation.

This is a combination of the resource file plugin data and the current state of the section.

Example implementation:

The test designer is allowed to configure if the previous button appears. But if we are on the first presentation of a section it will not appear even if configured.

**Starting (oSection : UTDCore.ISection) :**

The section is starting.

**Ending () :**

The section is ending.

---

**PHYSICAL VIEW REPORT**

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---

**UTDCore.IItems (Interfaces)**

---

Collection of UTDCore.IItem. Note this is not the UTDCore.Item interface implemented by an item plug-in.

Derived from UTDCore.Collection

---

**UTDCore.ICategory (Interfaces)**

---

A category of sections or items. For example: "Reporting", "Objectives", "Scoring"

Public Attributes:

**sName : String**

The name of the category.

**bComplete : Boolean**

If TRUE the category must contain all sections or items defined at a level.

**bDuplicate : Boolean**

If TRUE the category allows sections or items defined more than once at a level.

**sDescription : String**

The description of the category.

**colMembers : UTDCore.IEvents**

The collection of sections or items that apply to this category .

**colSubCategories : UTDCore.ICategories**

Collection of UTDCore.cCategory. (AKA sub-categories).

**eContents : eCategoryContents**

Read-only. The allowable types of members in the colMembers.

---

**PHYSICAL VIEW REPORT**


---

```
enum {
  eCategoryContent_Anything = 0,
  eCategoryContent_Sections = 1,
  eCategoryContent_Items = 2,
  eCategoryContent_Categories = 3,
} eCategoryContents;
```

**oScoring : UTDCore.IScore**

The scoring plugin for the form.

---

**UTDCore.IPersistInstanceStore (Interfaces)**


---

Interface for a plugin that wants to be persistent in the instance file as a storage.

Public Attributes:

**IsDirty : Boolean**

Returns TRUE if the object needs to save state to the instance file.

Public Operations:

**Save (oStorage : POLESS.iStorageVB) :**

Called by the test driver to save the plugin data to the instance file.

**Reload (oStorage : POLESS.iStorageVB) :**

Called by the test driver to reload the plugin data from the instance file.  
The IPersistResource\*::Load will be called next.

---

**UTDCore.IcResults (Interfaces)**


---



---

## PHYSICAL VIEW REPORT

---

A collection of Events will contain an `IcResults` interface for every result. It is a container for the `IResults` plug-in. This is not the `IResults` interface that the plug-in implements.

Derived from `cEvent`

Public Attributes:

**oResults : `UTDCore.IResults`**

The plugin that writes the results.

---

## UTDCore.IcItem (Interfaces)

---

A collection of Items or Events will contain an `IcItem` interface for every item. This interface provides general item information including attributes specified in the `<item>` tag of the `XXL`. This is not the `UTDCore.IItem` interface that the plug-in implements.

It is possible to `QueryInterface` this `IcItem` for the `IItem` interface. This allows a report, results, or scoring plug-in to call methods on the `IItem` interface.

Derived from `UTDCore.IItem`

Public Attributes:

**bPresented : `Boolean = False`**

True if item has been presented to the candidate. Set by item component:

**sName : `String`**

Read-only item name.

**sTitle : `String`**

Presentation title. Read-only

**fWeight : `Double = 1`**

The item weighing relative to other items. Normally 1. If multiple weights per item are required they can be attached in the custom attributes. The weight can be negative.

---

---

**PHYSICAL VIEW REPORT**

---

**colCustomAttributes : UTDCore.IAttributes**

Collection of custom attributes. Read-only.

**lSecondsElapsed : Long**

The seconds spent on the item.

**bScored : Boolean = TRUE**

Read-only. TRUE if the item is to be scored.

If false fWeight and fScoreCandidateWeighted will all be 0.

**bSkipAllowed : Boolean**

Read-only property. If TRUE the item can be skipped. If TRUE the bProceed() method on iItem interface will not be called.

**fScoreCandidateWeighted : Double**

The weighted value of the candidate for the item. The judged value for the item will be multiplied by the weight for this value.

**sPluginName : String**

Read-only plugin name. The prog ID of the plugin.

**oSection : UTDCore.ISection**

Read-only property of the section the item was delivered in.

**oPresentation : UTDCore.IPresentation**

Read-only property of the presentation the item was delivered in.

**datElapsed : DATE**

The time spent on the item. Same as lSecondsElapsed, but sent as a COM DATE type.

---

**PHYSICAL VIEW REPORT**

---

**UTDCore.IScore (Interfaces)**

---

Interface supported by plugins that handle scoring of sections or exams.

**Public Attributes:**

**eStatus : UTDCore.eScoreStatus**

The eScoreStatus as follows.

**fReportedScoreCut : Double = -1**

The cut score to report to the candidate and results. Usually scaled. If this does not apply to the plugin return -1.

**fReportedScoreMax : Double = -1**

The maximum score to report to the candidate and results. Usually scaled. If this does not apply to the plugin return -1.

**fReportedScoreCandidate : Double = -1**

The achieved score to report to the candidate. Usually scaled. If this does not apply to the plugin return -1.

**oEvents : IEvents \***

The collection of children to score. If the plugin is on a section, then this collection can include ISection and IPresentation objects. If the plugin is on a category, then this collection can include ISection, and IItem objects.

**Public Operations:**

**bStop () : Boolean**

Test Driver will call this method to see if delivery should be stopped from current delivery unit (section or form).

For example an adaptive exam may return false when it is clear if the candidate has master or not mastered the material.

---

**PHYSICAL VIEW REPORT**

---

**GetScoreDisplay () : String**

Returns the score in a form to be displayed on the screen.

**GetScoreResults () : Byte()**

Returns the score in a form to be written to the results file. The score is in the form of a safe array of bytes.

---

**UTDCore.IExam (Interfaces)**

---

The exam instance. The root object of the driver exposed classes.

Derived from cContainerFrameT

Public Attributes:

**sName : String**

Read-only exam name.

**sLanguage : String**

The language of the exam content. Read-only.

(UTDCore 2.0.0.47 - This currently returns a blank string)

**sVersion : String**

The version of the exam. Read-only.

**oActiveForm : UTDCore.IForm**

The current form. Only one form can be active for an exam.

**eStatus : UTDCore.eExamStatus**

The eExamStatus as follows:

eExam\_Initializing

eExam\_Starting

eExam\_InProgress

---

**PHYSICAL VIEW REPORT**


---

eExam\_Ended

eExam\_Terminating

**bShowResponseComment : Boolean**

If TRUE the candidate should not see their response during the comment period.

**colCustomAttributes : UTDCore.IAttributes**

Collection of custom attributes. Read-only.

**sTitle : String**

Exam title. Read-only

**colCategories : UTDCore.ICategories**

The collection of all categories.

**oResourceRoot : Object**

The read-only reference to the root storage of the POLESS resource file. Interfaces: POLESS.cStorageRoot, IStorage, IRootStorage, IStorageVB.

**oInstanceRoot : Object**

The read-only reference to the root storage of the POLESS exam instance file. Interfaces: POLESS.cStorageRoot, IStorage, IRootStorage, IStorageVB.

**oRegistry : UTDCore.IRegistry**

Returns the single instance of the registry object. Read-only.

Public Operations:

**Minimize () :**

Minimumizes the main windows of UTD. Can be called by simulations to get UTD out of the way.

---

**PHYSICAL VIEW REPORT**

---

**Restore () :**

Restore the main windows of UTD. Can be called by simulations to restore UTD to the screen.

**GetScript () : UTDCore.IScript**

Returns a script object to be used by a plug-in.

**SaveInstance () :**

Save the state of the test driver to the instance file. All active objects are asked to serialize themselves to the instance file.

Any one with a reference to this object can initiate this process. It could be an item plugin that wants to save user interaction and state information.

The driver will save between each presentation. It may also save at various other events or time intervals.

**GetTransfer () : UAS.ITransfer**

Returns a UAS Transfer object to transfer results or other files to the data center.

The IExam object does not keep a reference to this object.

**GetPrint () : IUASPrint**

Returns a UAS print object to save for reprint score and other reports. The IExam object does not keep a reference to this object.

**FatalError (iNumber : Long, sSource : String, sDescription : String) :**

Reports an error in a plugin to the test driver.

Normally errors will be reported back to the test driver via an HRESULT and supporting IErrorInfo. If the error was generated from something other than test driver initiated call, the plugin should report the error via this method.

An example usage could be the user clicks a button on your plugin item. The resulting actions generate an error.

**Warn () :**

Writes a 'Warning' level trace message to the instance file.

**Info () :**

Writes a 'Information' level trace message to the instance file.

---

**PHYSICAL VIEW REPORT**


---

**Quit () :**

Tells the exam that the candidate is quitting the exam. Normally called by the Navigation plugin in response to the eDirection\_Quit. The navigation plugin should confirm this decision with the candidate.

This causes the test driver to stop delivery and shutdown execution cleanly. The administration system is informed that the candidate quit the exam.

**GetMsgBox () : UTDCore.IMsgBox**

Returns a message box object. Any plug-ins that wish to display a message box should use this object whenever possible. It provides language independence, and a consistent look and feel.

**StartExam () :**

Tells the exam that the candidate has accept the exam and started. Normally called by the Navigation plugin in response to the eDirection\_Start.

The administration system is informed that the exam has started and the candidate has accepted it.

---

**UTDCore.IRegistry (Interfaces)**


---

Alows registry look up for translating strings

For examples:

```
<base href="%REG:DSAGRAPHICS">
```

into

```
<base href="V:\DSA">
```

Looks at

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Prometric\UTD\Keywords
]
```

Public Operations:

---

---

**PHYSICAL VIEW REPORT**

---

**Lookup (sKey : String) : String**

Retrieves the string by finding the key in the registry and returning the value.

**Translate (sInString : String) : String**

Translates each occurrence of %REG:x% into the equivalent of "x" in the registry.

---

**UTDCore.IAttribute (Interfaces)**

---

Public Attributes:

**sName : BSTR**

Get the attribute name string.

**value : VARIANT**

Get the attribute value.

---

**UTDCore.IHelm (Interfaces)**

---

Interface implemented by plug-ins that handle navigation control or review. Like Next, Previous or Incomplete. Only User interface. Talks to the iNavigate plug in to perform the actual navigation.

Public Attributes:

**oSection : UTDCore.ISection**

The section this helm is in.

Public Operations:



---

**PHYSICAL VIEW REPORT**


---

**PresentationStarting** (oPresentation : UTDCore.IPresentation, oContainerNotifyHelm : UTDCore.IContainerNotifyHelm, oContainerNotify : UTDCore.IContainerNotify, bComment : Boolean)

Called by the test driver to inform the plugin that a new presentation is starting. The plug-in may hold the IPresentation, IContainerNotify, and IContainerNotifyHelm objects until the PresentationEnding. See IContainerNotify::Activate. The IContainerNotifyHelm interface as a way to notify the test driver of movement.

**PresentationEnding** :

Called by the test driver to inform the plug-in the presentation is ending. After calling this method, the driver expects the plug-in will release the IPresentation, IContainerNotify, and IContainerNotifyHelm objects passed in PresentationStarting.

---

**UTDCore.IcReport (Interfaces)**


---

A collection of Events will contain an IcReport interface for every report. It is a container for the IReport plug-in. This is not the IReport interface that the plug-in implements.

Derived from cEvent

Public Attributes:

oScoreReport : UTDCore.IReport

The score report plugin.

---

**UTDCore.eDirection (Interfaces)**


---

Enumeration of the possible directions to proceed from a presentation.

eDirection\_Next  
 eDirection\_Previous  
 eDirection\_TimeoutImmedidate (now do not wait)  
 eDirection\_TimeoutAfter (after current presentation)  
 eDirection\_Review (Goto the review presentation)  
 eDirection\_Jump (Goto a specific presentation)

---

**PHYSICAL VIEW REPORT**

---

eDirection\_Flag  
eDirection\_Help  
eDirection\_FirstIncomplete  
eDirection\_FirstSkipped  
eDirection\_FirstPresentation  
eDirection\_FirstMarked  
eDirection\_End  
eDirection\_Comment  
eDirection\_Start  
eDirection\_Quit

---

**UTDCore.IPersistInstanceStream (Interfaces)**

---

Interface for a plugin that wants to be persistent in the instance file as a property stream.

**Public Attributes:**

**IsDirty : Boolean**

Returns TRUE if the object needs to save state to the instance file.

**Public Operations:**

**Save (oStream : POLESS.IStreamVB) :**

Called by the test driver to save the plugin data to the instance file.

**Reload (oStream : POLESS.IStreamVB) :**

Called by the test driver to reload the plugin data from the instance file.  
The IPersistResource\*::Load will be called next.

---

**UTDCore.ePluginModes (Interfaces)**

---

Enumeration of the possible modes that an active document

ePluginMode\_Author (Not supported)

---

---

**PHYSICAL VIEW REPORT**

---

ePluginMode\_Compile  
ePluginMode\_Delivery  
ePluginMode\_Rescore (Not supported)  
ePluginMode\_ProcessResults (Not supported)

---

**UTDCore.IPersistResourceStream (Interfaces)**

---

Interface for a plugin that wants to be persistent in the resource file as a stream.

**Public Operations:**

**Save (oStream : POLESS.IStreamVB) :**

Called by the compiler to save the plugin data to the resource file.

**Load (oStream : POLESS.IStreamVB) :**

Called by the test driver to load the plugin data from the resource file.

---

**UTDCore.ISelection (Interfaces)**

---

Selects items, sections or forms from a category.

**Public Attributes:**

**bMore : Boolean**

Returns TRUE if there are more objects to get. Read-only.

**nCountTotal : Integer**

Returns the total count of objects (items, sections or forms) that it has in its pool to select from. It will return -1 if this is not quantifiable.

**nCountSelected : Integer**

Returns the selected count of objects (items, sections or forms) that it will return from the pool. It will return -1 if this is not quantifiable. Like items in an adaptive section.

---

**PHYSICAL VIEW REPORT**

---

**oGroup : UTDCore.ISection**

Read-write.

The group that contains this selection plugin. This is not set for a form selection plugin.

**oEvents : UTDCore.IEvents**

Read-write.

The events collection to select from.

Public Operations:

**Reset () :**

This gives the selection plug a chance to prepare the data for the first selection. Some selection plugins like "random/exshastive" make pre-determine all the items for selection a store them in its internal memory and the instance file.

**GetNext () : Object**

Gets the next item, section or form. If there are no more, them NULL AKA Nothing is returned.

---

**UTDCore.IGroups (Interfaces)**

---

Collection of UTDCore.IGroup

Derived from UTDCore.Collection

---

**UTDCore.Collection (Interfaces)**

---

Base UTD collection. All other collection classes follow this design.

Public Attributes:

**Count : Long**

**PHYSICAL VIEW REPORT**

Returns the number of members in a collection.

`_NewEnum : IUnknown * *`

Returns a Visual Basic enumerator object.

**Public Operations:**

**Item (Index : Variant) : Variant**

Returns a specific member of a Collection object either by position or key.

**UTDCore.eScoreStatus (Interfaces)**

The scoring status for a form/section/group/category, determined by the scoring plugin.

eScore\_NonGraded  
eScore\_Failure  
eScore\_Pass

**UTDCore.eStates (Interfaces)**

The states of the test driver.

eStateStart -- Initializing the test driver & reading the resource file.  
eStateSectionDelivery -- Delivering a section.  
eStateSectionComment -- Commenting all sections.  
eStateSectionFeedBack -- Feedback on all sections.  
eStateScoreReporting -- Rendering and printing a score report.  
eStateResults -- Writing results.  
eStateFinish -- Closing down the test driver.

**UTDCore.IPersistResourceStore (Interfaces)**

---

 **PHYSICAL VIEW REPORT**


---

Interface for a plugin that wants to be persistent in the resource file as a storage.

Public Operations:

**Save (oStorage : POLESS.iStorageVB) :**

Called by the compiler to save the plugin data to the resource file.

**Load (oStorage : POLESS.IStorageVB) :**

Called by the test driver to load the plugin data from the resource file.

**ValidateResource (oStorage : POLESS.iStorageVB, oCompilerServices : UTDCore.ICompilerServices) :**

Validates the compiled resource for the plugin. The plugin must raise an automation error that describes any problems with the source.

The combination of the amalgamated storage for the XXL and the referenced files should resolve all references. For example all HREFs to HTML and JPEGs should resolve.

---

### **UTDCore.eExamStatus (Interfaces)**

---

Enumeration of possible exam delivery states.

eExam\_Initializing (loading resource file)  
 eExam\_Starting (delivering, candidate not yet "started")  
 eExam\_InProgress (delivering, candidate officially "started")  
 eExam\_Ended (delivering, candidate officially "ended")  
 eExam\_Terminating (cleaning up from memory)

---

### **UTDCore.IItem (Interfaces)**

---

Interface supported by plugins that handle items and simulators.

Public Attributes:

**oSection : UTDCore.ISection**

The section we are in.

---

---

**PHYSICAL VIEW REPORT**

---

**fScoreMinimum : Double = 0**

The lowest possible score. Must be less than or equal to the nominal score. It can be negative.

**fScoreNominal : Double = 0**

The score if the candidate takes no actions. Must be less than or equal to the maximum score. Must be greater or equal to the minimum score. Normally zero.

**fScoreMaximum : Double = 1**

The highest possible score. Must be greater than or equal to the nominal score.

**fScoreCandidate : Double = 0**

The score received by the candidate. Requests that the plugin judges the item.

**bComplete : Boolean = False**

True if Item is complete.

**bSkipped : Boolean = False**

True if item was skipped by the candidate.

**Public Operations:****bProceed (eDirect : UTDCore.eDirection) : Boolean**

Test Driver will call this method to see if it is OK to move off the current presentation. The parameter indicates the direction.

**GetCorrectAnswerDisplay () : String**

Returns the correct answer in a form to be displayed on the screen.

**GetCorrectAnswerResults () : Byte()**

Returns the correct answer in a form to be written to the results file. The correct answer is in the form of a safe array of bytes.

**GetResponseDisplay () : String**

Returns the candidate response in a form to be displayed on the screen.

---

**PHYSICAL VIEW REPORT**


---

**GetResponseResults () : Byte()**

Returns the candidate response in a form to be written to the results file. The response is in the form of a safe array of bytes.

**PresentationStarting (oPresentation : UTDCore.IPresentation, oContainerNotify : UTDCore.IContainerNotify, bReadOnly : Boolean) :**

Called by the test driver to inform the plugin that a new presentation is starting.

**PresentationEnding () :**

Called by the test driver to inform the plugin that the presentation is ending.

---

**UTDCore.IPlugin (Interfaces)**


---

This Interface will be supported by all UTD plugins.

All plugins must implement the following interfaces:  
iPlugin

All plugin must implement one of the following to persist into the resource file at compile time:  
IPersistResourceSet, IPersistResourceStore or IPersistResourceStream

All plugin may implement one of the following to persist into the instance file during delivery time:  
IPersistInstanceSet, IPersistInstanceStore or IPersistInstanceStream

if you are visible one of these: iHelm, iItem or iDisplay. It can be an iHelm and an iItem.

If you wish to be contained as an active document you must support the following: IDataObject, IoleInPlaceObject, IoleInPlaceActiveObject, IoleDocument, IoleDocumentView and IoleCommandTarget.

or one of these if you are invisible:  
iScore, iReport, iResults, iNavigate, iTimer.

iNavigate must also implement a iContainerNotifyHelm

Public Attributes:

eMode : ePluginModes

The mode the plugin should operate in.

---



---

**PHYSICAL VIEW REPORT**

---

Set by the consumer of the plugin (the driver or compiler).

**Public Operations:**

**ValidateSource (oSource : POLESS.IStreamVB, oCompilerServices : UTDCore.ICompilerServices) :**

Validates the source XML for the plugin. The plugin must raise an automation error that describes any problems with the source. The source is not required to be complete only the portions provided should be verified.

If the contents of the stream is Unicode it will be marked with the BOM (byte order mark) as defined by unicode standard (www.unicode.org). The BOM is normally FFFE.

If the stream contains ASCII or UTF-8, no BOM will be included.

The oCompilerServices interface is provided to offer additional features and information to the plugins.

**Unload () :**

Unload data and references to UTD objects.

**Load (oExam : UTDCore.IExam, oCandidate : iAttendance) :**

Load with references to UTD objects. Only called during exam delivery.

---

**UTDCore.IContainerNotifyHelm (Interfaces)**

---

This interface consumed by plugins to inform the container to navigate.

**Public Operations:**

**RequestMove (eDirect : UTDCore.eDirection, sPresentation : String) :**

Requests that the driver proceed in the direction specified. The driver next requests this movement from the navigation plugin.

The second parameter optional specifies the presentation. This is only used for the JUMP.

---

**PHYSICAL VIEW REPORT**

---

**UTDCore.IReport (Interfaces)**

---

Interface supported by plugins that handle printing of the score reports and other other material like stylus ("hand-outs").

Public Operations:

**PrintReport () :**

Prints the score report

**UTDCore.IForm (Interfaces)**

---

A exam form.

Derived from UTDCore.IContainerNotifyHelm

Public Attributes:

**colChildren : UTDCore.IEvents**

The collection of all top level sections of the exam. Read-only.

**colCustomAttributes : UTDCore.IAttributes**

Collection of custom attributes. Read-only.

**sName : String**

Read-only form name.

**sTitle : String**

Form title. Read-only

**colItemsChosen : UTDCore.IItems**

---

**PHYSICAL VIEW REPORT**

---

The collection of all items chosen (that is, returned by a selection plugin) in the exam. This is regardless of their section.

**colAllSections : UTDCore.ISections**

The collection of all sections of the exam regardless of their level.

**datStart : Date**

The form start date and time.

**datFinish : Date**

The form finish date and time.

**oTimer : UTDCore.IUnitTimer**

The timer for the form.

**oScoring : UTDCore.IScore**

The scoring plugin for the form.

**sVersion : String**

The version of the form.

**colDelivered : UTDCore.IEvents**

The collection of all delivered top level sections of the form. Read-only.

**nCurIndex : Long = 0**

Index of last delivered event in colDelivered. Read-only.

**eStatus : UTDCore.eScoreStatus**

Returns the value of oForm.oScore.eStatus.

**colAllPresentations : UTDCore.IPresentations**

The collection of all presentations of the exam regardless of their level.

---

**PHYSICAL VIEW REPORT**

---

**colPresentationsChosen : UTDCore.JPresentations**

The collection of all presentations chosen (that is, returned by a selection plugin) in the exam. This is regardless of their section or group.

**colSectionsChosen : UTDCore.JSections**

The collection of all sections chosen (that is, returned by a selection plugin) in the exam. This is regardless of their level.

**colAllItems : UTDCore.JItems**

The collection of all items of the exam regardless of their level.

**colAllGroups : UTDCore.JGroups**

The collection of all groups of the exam regardless of their level.

**colGroupsChosen : UTDCore.JGroups**

The collection of all groups chosen (that is, the selection plugin for this group has been Reset()) in the exam. This is regardless of their level.

**Public Operations:**

**ChildNext () :**

Requests that the driver proceeds to the next event on the form. This can be a section, a result, or a score report.

**ChildPrevious () :**

Requests that the driver proceeds to the previous event on the form. This can be a section, a result, or a score report.

**ChildGoto (vSection : Variant) :**

Requests that the driver proceeds to a named or numbered event on the form. This can be a section, a result, or a score report.

**datMinRemaining () :**

Minimum time remaining for this exam.

**PHYSICAL VIEW REPORT**

---

**UTDCore.IAttributes (Interfaces)**

---

Collection of UTDCore.IAttribute

Derived from UTDCore.Collection

**UTDCore.IPresentations (Interfaces)**

---

Collection of UTDCore.cPresentation

Derived from UTDCore.Collection

**UTDCore.ISections (Interfaces)**

---

Collection of UTDCore.cSection

Derived from UTDCore.Collection

**UTDCore.IDisplay (Interfaces)**

---

Interface supported by plugins that a handle title bars, displays, non-answered items and summaries.

Public Attributes:

oSection : UTDCore.ISection

The section this display is in.

Public Operations:

**PHYSICAL VIEW REPORT**

**PresentationStarting (oPresentation : UTDCore.IPresentation, oContainerNotify : UTDCore.IContainerNotify) :**

Called by the test driver to inform the plugin that a new presentation is starting. The plug-in may hold the IPresentation and IContainerNotify objects until the PresentationEnding. See IContainerNotify::Activate.

**PresentationEnding () :**

Called by the test driver to inform the plug-in the presentation is ending. After calling this method, the driver expects the plug-in will release the IPresentation and IContainerNotify objects passed in PresentationStarting.

### **UTDCore.ISection (Interfaces)**

---

Represents one exam sections or sub-section. May contain presentations or sections.

Derived from cEvent

Public Attributes:

**oNavigation : UTDCore.INavigate**

The navigation plugin for this section.

**colCustomAttributes : UTDCore.IAttributes**

Collection of custom attributes. Read-only.

**sName : String**

Read-only section name.

**sTitle : String**

Section title. Read-only.

**oScoring : UTDCore.IScore**

The scoring plugin for the section.

---

**PHYSICAL VIEW REPORT**

---

**oScriptStart : UTDCore.IScript**

The script to execute before this object executes.

**oScriptFinish : UTDCore.IScript**

The script to execute after this object executes.

**oScriptConditional : UTDCore.IScript**

This expression script is evaluated. If TRUE this object is delivered.

**oReview : UTDCore.IPresentation**

The review presentation for the section. It can be nothing if the section does not have a review defined for it.

**oCurChild : Object**

The current child being delivered. This can be a cSection or a cPresentation.

**datStart : Date**

The section start date and time.

**datFinish : Date**

The section finish date and time.

**colChildren : UTDCore.IEvents**

The collection of presentations or sub-sections for the section.

**oSelection : UTDCore.ISelection**

The selection plugin for this section.

**oTemplate : UTDCore.cTemplate**

The template for the section.

---

**PHYSICAL VIEW REPORT**

---

**oTimer : UTDCore.iTimer**

The timer plugin for the section.

**dtTimeRemaining : DATE**

Returns the time remaining in the section. It get the seconds remaining from the iTimer plugin. It then converts it to a variant DATE type (aka VT\_DATE).

**colDelivered : UTDCore.IEvents**

The collection of presentations or sub-sections for the section that have been presented. They are ordered by the order they appeared in.

**bComment : Boolean = FALSE**

The commenting mode of the section. Normally set by the Navigation.

**bItemsReadOnly : Boolean = FALSE**

The read-only mode of the items in the section. Normally set by the Navigation. Read only items cannot have their responses changed.

**nCurChild : long = 0**

Index of last delivered event in colDelivered. Read-only.

**Public Operations:****ChildNext () :**

Requests that the driver proceeds to the next presentation or child section.

**ChildPrevious () :**

Requests that the driver proceeds to the previous presentation or child section.

**ChildGoto (vPresentation : Variant) :**

Requests that the driver proceeds to a named or numbered presentation or child section..



---

**PHYSICAL VIEW REPORT**

---

---

**UTDCore.IResults (Interfaces)**

---

Interface supported by plugins that handles writing of the candidate results.

Public Operations:

**WriteResults () :**

Write the exam results.

---

**UTDCore.eCategoryContent (Interfaces)**

---

Enumeration of possible values for ICategory::eContents

```
// These types of categories that correspond to the XXL
categorycontents
eCategoryContent_Anything
eCategoryContent_Sections
eCategoryContent_Items
eCategoryContent_Categories
```

---

**UTDCore.IEvents (Interfaces)**

---

IEvents contains deliverable classes as IDispatch objects. They must be queried individually to determine their exact type. Which types of events are returned depends on where the collection comes from.

IEvents can contain:

IExam, IForm, ISection, IItem, IPresentation, IItem, IcReport, and IcResults.

Derived from UTDCore.Collection

---

**PHYSICAL VIEW REPORT**

---

---

**UTDCore.IPersistInstanceSet (Interfaces)**

---

Interface for a plugin that wants to be persistent in the instance file as a property set.

Public Attributes:

**IsDirty : Boolean**

Returns TRUE if the object needs to save state to the instance file.

Public Operations:

**Save (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the test driver to save the plugin data to the instance file.

**Reload (oPropSet : POLESS.IPropertyStorageVB) :**

Called by the test driver to reload the plugin data from the instance file. The IPersistResource\*::Load will be called next.

## **Administration System**

This is one or more components that make up the administration system. This will vary by channel and time.

---

**UAS.ITransfer (Interfaces)**

---

Administration interface to transfer results and other files back to the data center. It includes routing.

It is also emulated by UTD2ETS and Launchtest components that emulate the UAS.

---

**UAS.IPrint (Interfaces)**

---

---

**PHYSICAL VIEW REPORT**

---

The administration system interface for save score reports for reprint.  
Also handles initial printing.

It is also emulated by UTD2ETS and Launchtest components that emulate the UAS.

---

**UAS.IAppointment (Interfaces)**

---

This interface is part of the Unified Administration System. It allows access to the candidate information for the candidate taking this exam.

It is also emulated by UTD2ETS and Launchtest components that emulate the UAS.

**APPENDIX B-**  
**POLESS CLASSES AND INTERFACES**

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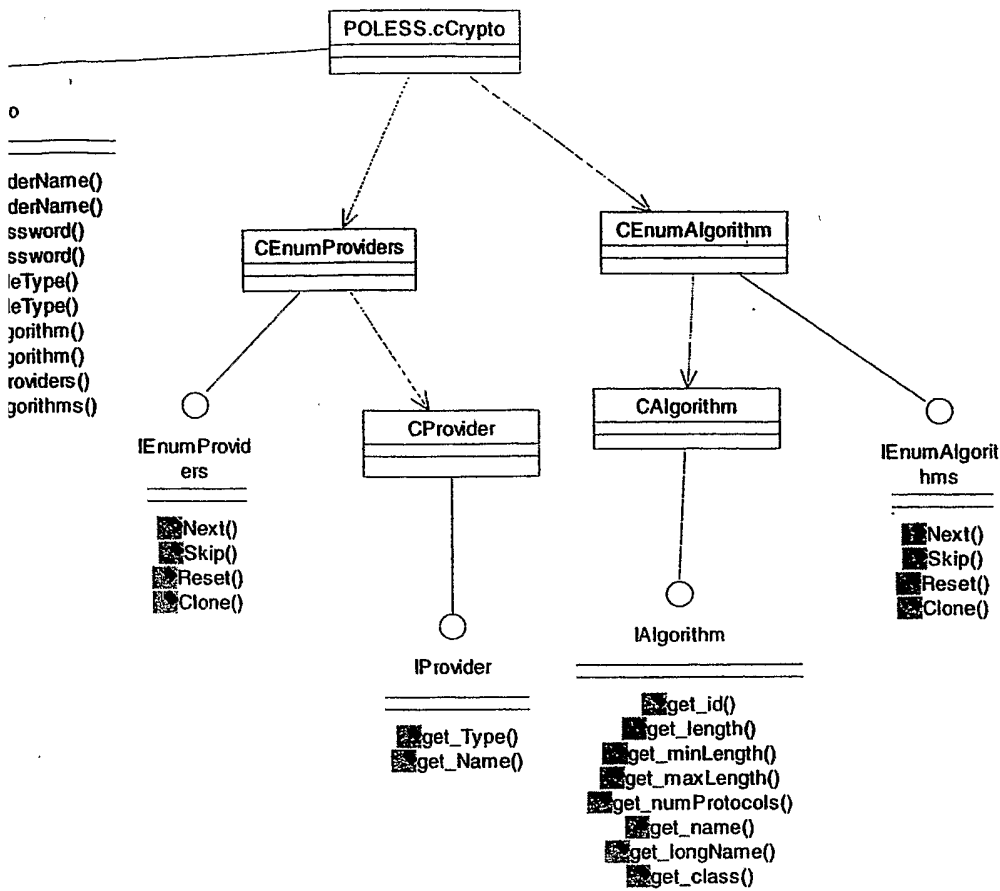
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**SELECTED LOGICAL VIEW REPORT**

**Logical View**

**CAlgorithm**

**CEnumAlgorithm**

**CEnumProviders**

**CProvider**

**IAgorithm****Public Operations:**

---

**get\_id (pAlgId : LONG\*) : HRESULT****get\_length (pdwLength : LONG\*) : HRESULT****get\_minLength (dwMinLength : LONG\*) : HRESULT****get\_maxLength (dwMaxLength : LONG\*) : HRESULT****get\_numProtocols (dwNumProtocols : LONG\*) : HRESULT****get\_name (sName : BSTR\*) : HRESULT****get\_longName (sName : BSTR\*) : HRESULT****get\_class (peAlgClass : eAlgorithmClass) : HRESULT****ICrypto**

Encryption/Decryption interface.

**Public Operations:**

---

**get\_ProviderName (psProviderName : BSTR\*) : HRESULT**

Returns the name of the Cyrtto provider.

**put\_ProviderName (sProviderName : BSTR) : HRESULT**

Sets the name of the Cyrtto provider.

**get\_Password (sPassword : BSTR\* = "") : HRESULT**

Used for Sponsor resource files only.

**put\_Password (sPassword : BSTR) : HRESULT**

Used for Sponsor resource files only.

**get\_FileType (eFileType : eFILE\_TYPE) : HRESULT****put\_FileType (eFileType : eFILE\_TYPE) : HRESULT**

---

**get\_Algorithm (eAlgorithm : eALGORITHM) : HRESULT**

**put\_Algorithm (eAlgorithm : eALGORITHM) : HRESULT**

**EnumProviders (eProvType : eProviderType, ppenum : IEnumProviders\*\*) : HRESULT**

**EnumAlgorithms (sProvName : BSTR, eAlgClass : eAlgorithmClass, ppenum : IEnumAlgorithms\*\*) : HRESULT**

## **IEnumAlgorithms**

### Public Operations:

---

**Next (ppProv : IAlgorithm\*\*) : HRESULT**

Returns the next algorithm interface, or NULL if there are no more algorithms.

**Skip (celt : ULONG) : HRESULT**

Skips over the next specified number of algorithms.

**Reset () : HRESULT**

Resets the enumerator to the beginning.

**Clone (ppenum : IEnumAlgorithms) : HRESULT**

Creates another enumerator that contains the same enumeration state as the current one.

## **IEnumProviders**

### Public Operations:

---

**Next (ppProv : IProvider\*\*) : HRESULT**

Returns the next provider interface, or NULL if there are no more providers.

**Skip (celt : ULONG) : HRESULT**

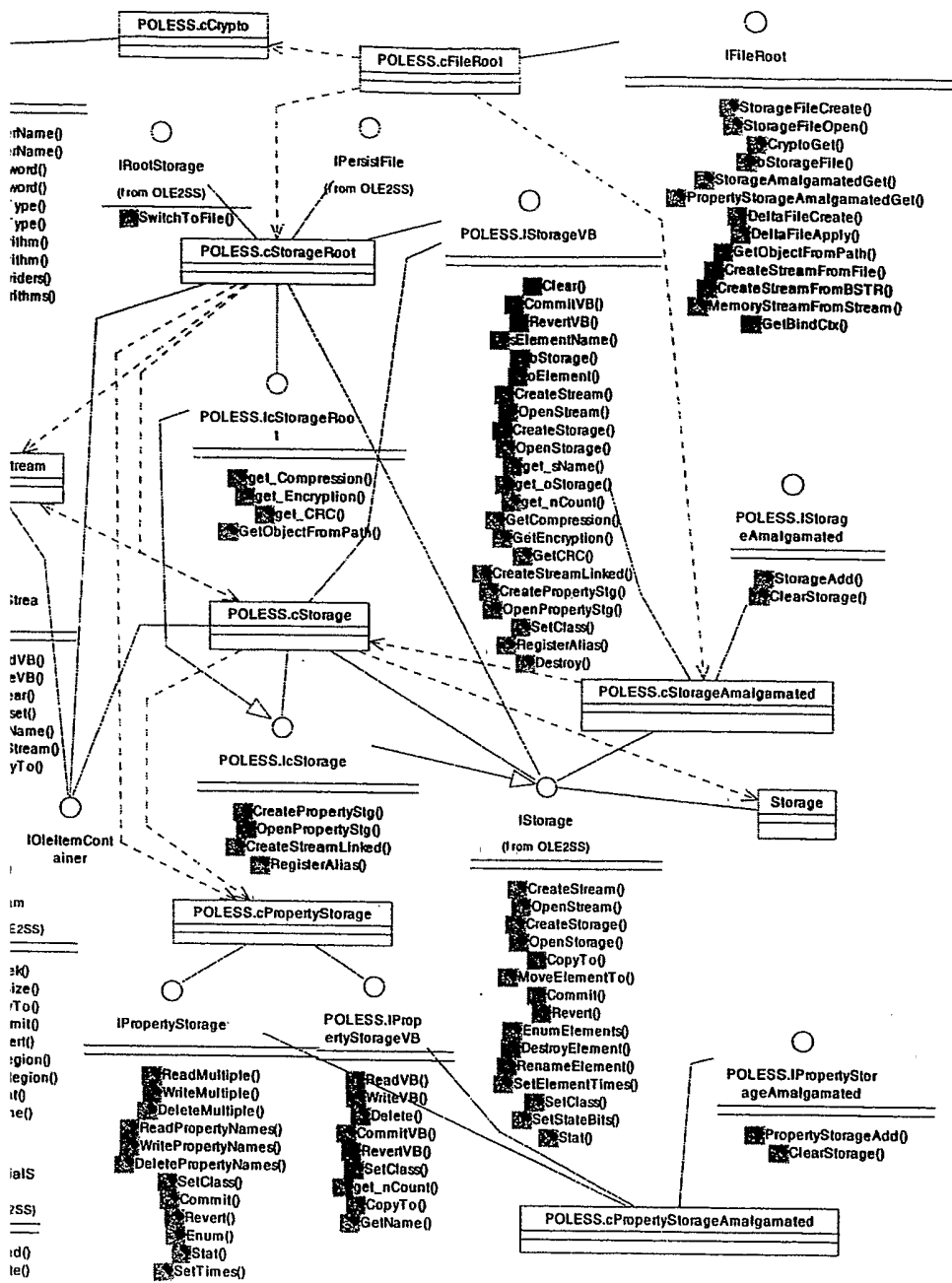
Skips over the next specified number of providers.

**Reset () : HRESULT**

Resets the enumerator to the beginning.

---





Clone (ppenum : IEnumProvider\*\*) : HRESULT

Creates another enumerator that contains the same enumeration state as the current one.

## IFileRoot

The root POLESS interface. This interface should only be used to open one file at a time, and should not be released until all other storage, stream and property storage interfaces are released and the file is ready to be closed.

### Public Operations:

---

**StorageFileCreate** (sFileName : String, eBlockSize : eBLOCK\_SIZE, eAccessMode : eACCESS\_MODE, bCompression : Boolean, bEncrypt : Boolean, oCrypto : POLESS.cCrypto, bCRC : Boolean) : iStorage

Creates a new storage file. Returns the root storage interface. Marks the new structured storage file as a POLESS file by storing the CLSID of this class in a stream in the root storage.

**StorageFileOpen** (sFileName : String, eAccessMode : eACCESS\_MODE) : iStorage

Open an existing storage file. Returns the root storage interface.

The CRC is checked if enabled and read access mode is selected. An error is returned if the CRC fails to match.

**CryptoGet** () : POLESS.cCrypto

Gets a default configured crypto class. It should be set and used on the open or create of the storage file.

**bStorageFile** (sFileName : String) : Boolean

Return TRUE if the file provided is an OLE structured storage file and a POLESS storage file.

**StorageAmalgamatedGet** () : POLESS.cStorageAmalgamated

Gets an empty cStorageAmalgamated.

**PropertyStorageAmalgamatedGet** () : POLESS.cPropertyStorageAmalgamated

**DeltaFileCreate** (sFileNameOriginal : String, sFileNameUpdate : String, sFileNameDelta : String, bEncrypt : Boolean, oCrypto : POLESS.cCrypto, bCRC : Boolean) :

Create a POLESS difference file. It compares the original poless file to the updated poless file and create a delta poless file.

The delta file contains  
branch additions and branch deletions to the original poless tree to create the updated poless tree.

it contains the CRC of the original file and  
the CRC of the update file.

**DeltaFileApply** (sFileNameOriginal : String, sFileNameUpdate : String, sFileNameDelta : String) :

---

Applies a POLESS delta file. It applies to the original poless file to the delta poless file and create an updated poless file.

The CRC in the delta file for the original poless file is compared to the original file's calculated CRC.

If they match then the deltas are allied to create the update poless file. The CRC of the update file is calculated and compared to the update file CRC in the delta file.

**GetObjectFromPath (sFullPath : BSTR, eAccessMode : eACCESS\_MODE, ppDisp : IDispatch \*\*) : HRESULT**

Uses monikers to retrieve the object named by the path. Returns a IDispatch pointer to the object retrieved.

**CreateStreamFromFile (sName : BSTR, ppDisp : IDispatch\*\*) : HRESULT**

Creates a structured storage stream and populates it with the contents of the file.

**CreateStreamFromBSTR (sIn : BSTR, ppDisp : IDispatch\*\*) : HRESULT**

Creates a structured storage stream and fills it with the specified BSTR.

**MemoryStreamFromStream (pStreamIn : IStream\*, ppDisp : IDispatch\*\*) : HRESULT**

Used to copy a stream to a newly created memory stream object, seek pointers for both streams are reset to beginning of stream after operation.

**GetBindCtx (ppBindCtx : IBindCtx\*\*) : HRESULT**

Returns the static bind context that is used for creating monikers.

## **POLESS.IPropertyStorageAmalgamated**

### Public Operations:

**PropertyStorageAdd (oPropertySet : IDispatch\*, bEnd : VARIANT\_BOOL = TRUE) : HRESULT**

Add a PropertySet to the collection of PropertySets.

**ClearStorage () : HRESULT**

Clears the collection of PropertySets.

## **POLESS.IPropertyStorageVB**

Manages the persistent properties of a single property set.

**Public Operations:**

---

**ReadVB (sName : BSTR, ppvVal : VARIANT\*\*) : HRESULT**

Read the value of a specified property from the property set.

**WriteVB (sName : BSTR, pvVal : VARIANT\*) : HRESULT**

Write a value for a specified property to the property set. If the property does not exist the property/value pair will be created. If the property already exist the value will be updated if open in eAccess\_Write mode.

**Delete (sName : BSTR) : HRESULT**

Remove a property from the property set.

**CommitVB (grfFlags : DWORD) : HRESULT****RevertVB () : HRESULT****SetClass (sProgId : BSTR) : HRESULT****get\_nCount (nCount : short\*) : HRESULT**

Returns the count of properties in the property set.

**CopyTo (pDest : IPropertyStorageVB \*) : HRESULT**

Copies the contents of the source property set to a destination property set.

**GetName (nIndex : short, sName : BSTR\*) : HRESULT**

Returns the name of the specified property.

**POLESS.IStorageAmalgamated****Public Operations:**

---

**StorageAdd (oStorage : IStorage, bEnd : VARIANT\_BOOL = TRUE) :**

Adds a new storage to the collection of storages.

**ClearStorage () :**

Clears all the storage objects from the collection.

**POLESS.IStorageVB****Public Operations:**

---

**Clear () :**

Clears the storage of all elements: sub-storages and streams.

**CommitVB () :**

Ensures that any changes made to a storage object open in transacted mode are reflected in the parent storage. For nonroot storage objects in direct mode, this method has no effect. For a root storage, it reflects the changes in the actual device, for example, a file on disk. For a root storage object opened in direct mode, always call the Commit method prior to Releasing the object. Commit flushes all memory buffers to the disk for a root storage in direct mode and will return an error code upon failure. Although Releasing the object also flushes memory buffers to disk, it has no capacity to return any error codes upon failure. Therefore, calling Releasing without first calling Commit causes indeterminate results.

**RevertVB () :**

Discards all changes that have been made to the storage object since the last commit operation.

**sElementName (vElement : Variant) : String**

Returns the name of the element.

**bStorage (vElement : Variant) : Boolean**

Returns TRUE if the element is a sub-storage

**oElement (vElement : Variant) : Object**

Returns either POLESS.iStreamVB or POLESS.iStorageVB for the selected element.

**CreateStream (sName : String, eAccess : eACCESS\_MODE, bCompression : Boolean) : POLESS.iStreamVB**

Creates and opens a stream object with the specified name contained in this storage object. All elements within a storage object — both streams and other storage objects — are kept in the same name space.

Nothing is return if the stream cannot be created.

**OpenStream (sName : String, eAccess : eACCESS\_MODE) : POLESS.iStreamVB**

Opens an existing stream object within this storage object in the specified access mode.

If the stream name is not found, we will look for a stream name prefixed with "03". This is a linked stream. The contents of this stream is the file and storage where to find this stream.

Nothing is return if the stream cannot be opened.

**CreateStorage (sName : String, eAccess : eACCESS\_MODE) : POLESS.iStorageVB**

Creates and opens a new storage object nested within this storage object.

Nothing is return if the storage cannot be created.

**OpenStorage (sName : String, eAccess : eACCESS\_MODE) : POLESS.iStorageVB**

Opens an existing storage object with the specified name in the specified access mode.

Nothing is return if the storage cannot be opened.

**get\_sName (sName : BSTR\*) : HRESULT**

Returns the name of the storage.

**get\_oStorage (ppDisp : IDispatch\*\*) : HRESULT**

Returns the IDispatch interface.

**get\_nCount (pnCount : short\*) : HRESULT**

Returns the count of elements in the storage.

**GetCompression () : Boolean**

Determine if streams may be compressed in the file. If enabled streams may optionally be compressed when created.

**GetEncryption () : Boolean**

Determine if encryption is enabled for the file. If enabled all streams will be encrypted.

**GetCRC () : Boolean**

Indicates whether a CRC check is to be performed on the file.

**CreateStreamLinked (sName : BSTR, sLocation : BSTR, sFile : BSTR, eAccess : eACCESS\_MODE, ppStreamVB : IStreamVB\*\*): HRESULT**

**CreatePropertyStg (sName : BSTR, grfFlags : DWORD, bCompress : VARIANT\_BOOL, ppPropStg : IPropertyStorageVB) : HRESULT**

Create a property storage.

**OpenPropertyStg (sName : BSTR, grfFlags : DWORD, dwReserved : DWORD, ppPropStg : IPropertyStorageVB) : HRESULT**

**SetClass (sProgId : BSTR) : HRESULT**

**RegisterAlias (sName : BSTR) : HRESULT**

**Destroy (sName : BSTR) : HRESULT**

Destroys the specified element.

## **POLESS.IStreamVB**

### Public Operations:

---

**ReadVB (bytdata : byte(), nBytes : Integer) : HRESULT**

Read data from the stream.

**WriteVB (bytdata : byte()) : HRESULT**

Write data to the stream. The entire byte array is written.

**Clear () : HRESULT**

Clears the stream of all data.

**Reset () : HRESULT**

Reset the position in the stream to the beginning.

**get\_sName (sName : BSTR\*) : HRESULT**

Returns the name of the stream.

**get\_oStream (ppDisp : IDispatch\*\*) : HRESULT**

Returns the IDispatch interface.

**CopyTo (pDest : IStreamVB\*) : HRESULT**

---

Copies the contents of a source stream to a destination stream.

## **POLESS.IcStorage**

Derived from IStorage

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### **Public Operations:**

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**CreatePropertyStg (sName : BSTR, grfFlags : DWORD, bCompress : Boolean, ppPropStg : IPropertyStorage\*\*) : HRESULT**

Creates and opens a property set in a stream object.

**OpenPropertyStg (sName : BSTR, grfFlags : DWORD, dwReserved : DWORD, ppPropStg : IPropertyStorage\*\*) : HRESULT**

Opens an existing property set in a specified stream object.

**CreateStreamLinked (sName : BSTR, sLocation : BSTR, sFile : BSTR, eAccess : eACCESS\_MODE, ppStream : IStream\*\*) : HRESULT**

**RegisterAlias (sName : BSTR) : HRESULT**

## **POLESS.IcStorageRoot**

Derived from POLESS.IcStorage

---

### **Public Operations:**

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**get\_Compression (pbCompress : VARIANT\_BOOL\*) : HRESULT**

Determine if streams may be compressed in the file. If enabled streams may optionally be compressed when created.

**get\_Encryption (pbEncrypt : VARIANT\_BOOL\*) : HRESULT**

Determine if encryption is enabled for the file. If enabled all streams will be encrypted.

**get\_CRC () : HRESULT**

Indicates whether a CRC check is to be performed on the file.

**GetObjectFromPath (sItemPath : BSTR, eAccessMode : eACCESS\_MODE, refiid : REFIID, ppUnk : IUnknown\*\*) : HRESULT**

---



**POLESS.cCrypto**

The class control the configuration of the encryption/decryption of the structured storage.

**Public Attributes:**

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**sProviderName : String = MS\_DEF\_PROV**

The name of the Cyрто provider.

**eProviderType : ePROVIDER\_TYPE = PROV\_RSA\_FULL**

The type of crypto provider.

**Cryptographic Provider Types**

The field of cryptography is large and growing. There are many different standard data formats and protocols. These are generally organized into groups or families, each of which has its own set of data formats and way of doing things. Even if two families use the same algorithm (for example, the RC2 block cipher), they will often use different padding schemes, different key lengths, and different default modes. Microsoft® CryptoAPI is designed so that a CSP provider type represents a particular family.

ePROV\_RSA\_FULL  
 ePROV\_RSA\_SIG  
 ePROV\_RSA\_SCHANNEL  
 ePROV\_DSS  
 ePROV\_DSS\_DH  
 ePROV\_DH\_SCHANNEL  
 ePROV\_FORTEZZA  
 ePROV\_MS\_EXCHANGE  
 ePROV\_SSL

**sContainerName : String**

Key name. No default, must be provided by used.

**sPassword : String**

Optional password on the public/private key pair. Only for entry by a human. Can be used for Review disks and their resource files.

**POLESS.cFileRoot**

The root POLESS class. Must be instanced to perform any POLESS functions. Handles creating and opening POLESS files.

---

**POLESS.cPropertyStorage****POLESS.cPropertyStorageAmalgamated****POLESS.cStorage**

POLESS implementation of iStorage. It handles anything POLESS specific and then delegates work to OLE2 compound document Storage class.

**POLESS.cStorageAmalgamated**

POLESS implementation of iStorage. The class hold references to an order collection of iStorage objects.

When a stream is opened it search the collection of storage objects in order to find the first storage object that has the requested stream. It returns this stream.

It handles compund stream resolution and delegates all other work to POLESS.cStorage. This storage is read-only. It will not allow stream or storages to be created. It primarily for reading the exam resource file.

Note: This has nothing to do with compund documents.

**POLESS.cStorageRoot**

POLESS implementation of iStorage and iStorageRoot. It handles anything root POLESS specific and then delegates work to the standard POLESS Storage class.

**POLESS.cStream**

POLESS implementation of iStream. It handles anything POLESS specific and then delegates work to OLE2 compound document stream class. The specific work includes compression/decompression and encryption/decryption of the stream.

**POLESS.iStorageVB**

A VB friendly storage interface

**POLESS.iStreamVB**

A VB friendly stream interface

**TOTALS:**

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1 Logical Packages

26 Classes

**LOGICAL PACKAGE STRUCTURE**

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Logical View  
OLE2SS

What is claimed:

1. A system for computer-based testing comprising:

(a) delivery storage means for storing at least one  
5 computer-based test and delivering over an electronic data  
network said computer-based test to at least one test  
candidate;

(b) test driver means for controlling delivery of said  
computer-based test from said delivery storage means; and

10 (c) cache storage means for caching said computer-  
based test in response to monitoring of at least one testing  
environment variable.

2. The computer-based testing system of claim 1,  
15 wherein said delivery storage means comprises a plurality of  
test distribution servers.

3. The computer-based testing system of claim 2,  
wherein said plurality of test distribution servers  
20 comprises:

(a) program deployment means for storing said test  
driver means for delivery to said test candidate;

(b) data object deployment means for storing cacheable data objects of said computer-based test for delivery to said test candidate; and

(c) application object deployment means for storing  
5 cacheable application objects of said computer-based test for delivery to said test candidate.

4. The computer-based testing system of claim 3,  
wherein said cacheable data objects comprise text,  
10 multimedia and template objects.

5. The computer-based testing system of claim 3,  
wherein said cacheable application objects comprise plugin  
program objects.

15

6. The computer-based testing system of claim 1,  
wherein said cache storage means comprises first and second  
storage means.

20

7. The computer-based testing system of claim 6,  
wherein said first storage means comprises magnetic storage  
medium.

8. The computer-based testing system of claim 6, wherein said second storage means comprises random access memory (RAM).

5 9. The computer-based testing system of claim 1, wherein said test driver means comprises:

(a) a session management component for administering said computer-based test to said test candidate;

10 (b) a proctor authentication component for identifying at least one proctor of said computer-based test;

(c) a scheduling component for verifying test candidate registration for said computer-based test;

(d) a test driver program for controlling delivery of said computer-based test;

15 (e) a first cache controller for controlling storing of cacheable data objects in encrypted RAM;

(f) a second cache controller for controlling storing of cacheable application objects in RAM; and

20 (g) a browser presentation component for serving said computer-based test to said test candidate.

10. The computer-based testing system of claim 9, wherein said test driver program comprises:

(a) a first request interface for requesting cacheable data objects;

(b) a second request interface for requesting cacheable application objects;

5 (c) a request processor for processing requests of said test driver program to retrieve cacheable data objects and cacheable application objects;

(d) a decryption module for decrypting cacheable data objects and cacheable application objects;

10 (e) a decompression module for decompressing cacheable data objects and cacheable application objects;

(f) a first request module for retrieving cacheable data objects;

(g) a second request module for retrieving cacheable  
15 application objects;

(h) a first cache for storing retrieved cacheable data objects;

(i) a second cache for storing retrieved cacheable application objects;

20 (j) a stimuli processor for adapting delivery of said computer-based test;

(k) a cache controller for controlling source of retrieving cacheable data objects and cacheable application objects and for controlling volume of cacheable data objects

and cacheable application objects stored in cache storage means;

(l) a network interface for communicating with a plurality of test distribution servers; and

5 (m) an authentication component for authenticating cacheable data objects and cacheable application objects.

11. The computer-based testing system of claim 1, wherein said test driver means comprises at least one  
10 monitoring means for monitoring a testing environment variable.

12. The computer-based testing system of claim 11, wherein said monitoring means is a test candidate progress  
15 monitor for measuring progress of said test candidate during computer-based testing.

13. The computer-based testing system of claim 11, wherein said monitoring means is a test candidate  
20 performance monitor for measuring competency of said test candidate during computer-based testing.

14. The computer-based testing system of claim 11, wherein said monitoring means is a network bandwidth monitor



for determining a speed of a network connection through which said computer-based test is being delivered.

15. The computer-based testing system of claim 11,  
5 wherein said monitoring means is a network state monitor for determining a state of a network connection through which said computer-based test is being delivered.

16. The computer-based testing system of claim 11,  
10 wherein said monitoring means is a server state monitor for determining a state of a server from which said computer-based test is being delivered.

17. The computer-based testing system of claim 1,  
15 wherein said electronic data network is the Internet.

18. A method for computer-based testing comprising the steps of:

(a) storing at least one computer-based test and  
20 delivering over an electronic data network said computer-based test to at least one test candidate by delivery storage means;

(b) controlling delivery of said computer-based test from said delivery storage means by test driver means; and

(c) caching and storing said computer-based test in cache storage means in response to monitoring of at least one testing environment variable.

5           19. The method for computer-based testing of claim 18, the method comprising the step of storing on a plurality of test distribution servers said computer-based test for delivery to a plurality of test candidates.

10           20. The method for computer-based testing of claim 19, the method comprising the step of storing cacheable data objects comprising text, multimedia and template objects.

15           21. The method for computer-based testing of claim 19, the method comprising the step of storing cacheable application objects comprising plugin program objects.

20           22. The method for computer-based testing of claim 19, the method comprising the step of storing said test driver means in first storage means comprising magnetic storage medium.

          23. The method for computer-based testing of claim 18, the method comprising the step of storing said cacheable

data objects in second storage means comprising random access memory (RAM).

24. The method for computer-based testing of claim 18,  
5 the method comprising the step of storing said cacheable application objects in second storage means comprising random access memory (RAM).

25. The method for computer-based testing system of  
10 claim 18, the method comprising the steps of:

(a) administering said computer-based test to said test candidate using a session management component;

(b) identifying at least one proctor of said computer-based test using a proctor authentication component;

15 (c) verifying test candidate registration for said computer-based test using a scheduling component;

(d) controlling delivery of said computer-based test using a test driver program;

(e) controlling storing of cacheable data objects in  
20 encrypted RAM using a first cache controller;

(f) controlling storing of cacheable application objects in RAM using a second cache controller; and

(g) serving said computer-based test to said test candidate using a browser presentation component.

26. The method of computer-based testing of claim 25, the method comprising the steps of:

5 (a) requesting cacheable data objects using a first request interface;

(b) requesting cacheable application objects a second request interface;

10 (c) processing requests of said test driver program to retrieve cacheable data objects and cacheable application objects using a request processor;

(d) decrypting cacheable data objects and cacheable application objects using a decryption module;

(e) decompressing cacheable data objects and cacheable application objects using a decompression module;

15 (f) retrieving cacheable data objects using a first request module;

(g) retrieving cacheable application objects using a second request module;

20 (h) storing retrieved cacheable data objects using a first cache;

(i) storing retrieved cacheable application objects using a second cache;

(j) adapting delivery of said computer-based test using a stimuli processor;

(k) controlling source for retrieval of cacheable data objects and cacheable application objects and for controlling volume of cacheable data objects and cacheable application objects stored in cache storage means using a  
5 cache controller;

(l) communicating with a plurality of test distribution servers using a network interface; and

(m) authenticating cacheable data objects and cacheable application objects using an authentication  
10 component.

27. The method of computer-based testing of claim 18, the method comprising the step of monitoring at least one test environment variable.  
15

28. The method of computer-based testing of claim 27, the method comprising the step of monitoring test candidate progress for measuring progress of said test candidate during computer-based testing.  
20

29. The method of computer-based testing of claim 27, the method comprising the step of monitoring test candidate performance for measuring competency of said test candidate during computer-based testing.

30. The method of computer-based testing of claim 27,  
the method comprising the step of monitoring network  
bandwidth for determining a speed of a network connection  
5 through which said computer-based test is being delivered.

31. The method of computer-based testing of claim 27,  
the method comprising the step of monitoring network state  
for determining a state of a network connection through  
10 which said computer-based test is being delivered.

32. The method of computer-based testing of claim 27,  
the method comprising the step of monitoring server state  
for determining a state of a server from which said  
15 computer-based test is being delivered.

33. The method for computer-based testing of claim 18,  
the method comprising the step of delivering over the  
Internet said computer-based test.  
20

34. A computer-readable storage medium for storing a  
computer-based testing method, said computer-based testing  
method comprising:

(a) storing at least one computer-based test on

delivery storage means and delivering over an electronic data network said computer-based test to at least one test candidate by said delivery storage means;

(b) controlling delivery of said computer-based test  
5 from said delivery storage means by test driver means; and

(c) caching and storing said computer-based test in cache storage means in response to monitoring of at least one testing environment variable.

10 35. The storage medium for storing a computer-based testing method of claim 34, the method comprising the step of storing on a plurality of test distribution servers said computer-based test for delivery to a plurality of test candidates.

15

36. The storage medium for storing a computer-based testing method of claim 35, the method comprising the step of storing cacheable data objects comprising text, multimedia and template objects.

20

37. The storage medium for storing a computer-based testing method of claim 35, the method comprising the step of storing cacheable application objects comprising plugin program objects.

38. The storage medium for storing a computer-based testing method of claim 35, the method comprising the step of storing said test driver means in first storage means  
5 comprising magnetic storage medium.

39. The storage medium for storing a computer-based testing method of claim 35, the method comprising the step of storing said cacheable data objects in second storage  
10 means comprising random access memory (RAM).

40. The storage medium for storing a computer-based testing method of claim 35, the method comprising the step of storing said cacheable application objects in second  
15 storage means comprising random access memory (RAM).

41. The storage medium for storing a computer-based testing method of claim 34, the method comprising the steps of:

20 (a) administering said computer-based test to said test candidate using a session management component;

(b) identifying at least one proctor of said computer-based test using a proctor authentication component;



(c) verifying test candidate registration for said computer-based test using a scheduling component;

(d) controlling delivery of said computer-based test using a test driver program;

5 (e) controlling storing of cacheable data objects in encrypted RAM using a first cache controller;

(f) controlling storing of cacheable application objects in RAM using a second cache controller; and

(g) serving said computer-based test to said test  
10 candidate using a browser presentation component.

42. The storage medium for storing a computer-based testing method of claim 41, the method comprising the steps of:

15 (a) requesting cacheable data objects using a first request interface;

(b) requesting cacheable application objects a second request interface;

(c) processing requests of said test driver program to  
20 retrieve cacheable data objects and cacheable application objects using a request processor;

(d) decrypting cacheable data objects and cacheable application objects using a decryption module;

(e) decompressing cacheable data objects and cacheable application objects using a decompression module;

(f) retrieving cacheable data objects using a first request module;

5 (g) retrieving cacheable application objects using a second request module;

(h) storing cacheable data objects using a first cache;

10 (i) storing cacheable application objects using a second cache;

(j) adapting delivery of said computer-based test using a stimuli processor;

(k) controlling source for retrieval of cacheable data objects and cacheable application objects and for  
15 controlling volume of cacheable data objects and cacheable application objects stored in cache storage means using a cache controller;

(l) communicating with a plurality of test distribution servers using a network interface; and

20 (m) authenticating cacheable data objects and cacheable application objects using an authentication component.

43. The storage medium for storing a computer-based testing method of claim 34, the method comprising the step of monitoring at least one test environment variable.

5 44. The storage medium for storing a computer-based testing method of claim 43, the method comprising the step of monitoring test candidate progress for measuring progress of said test candidate during computer-based testing.

10 45. The storage medium for storing a computer-based testing method of claim 43, the method comprising the step of monitoring test candidate performance for measuring competency of said test candidate during computer-based testing.

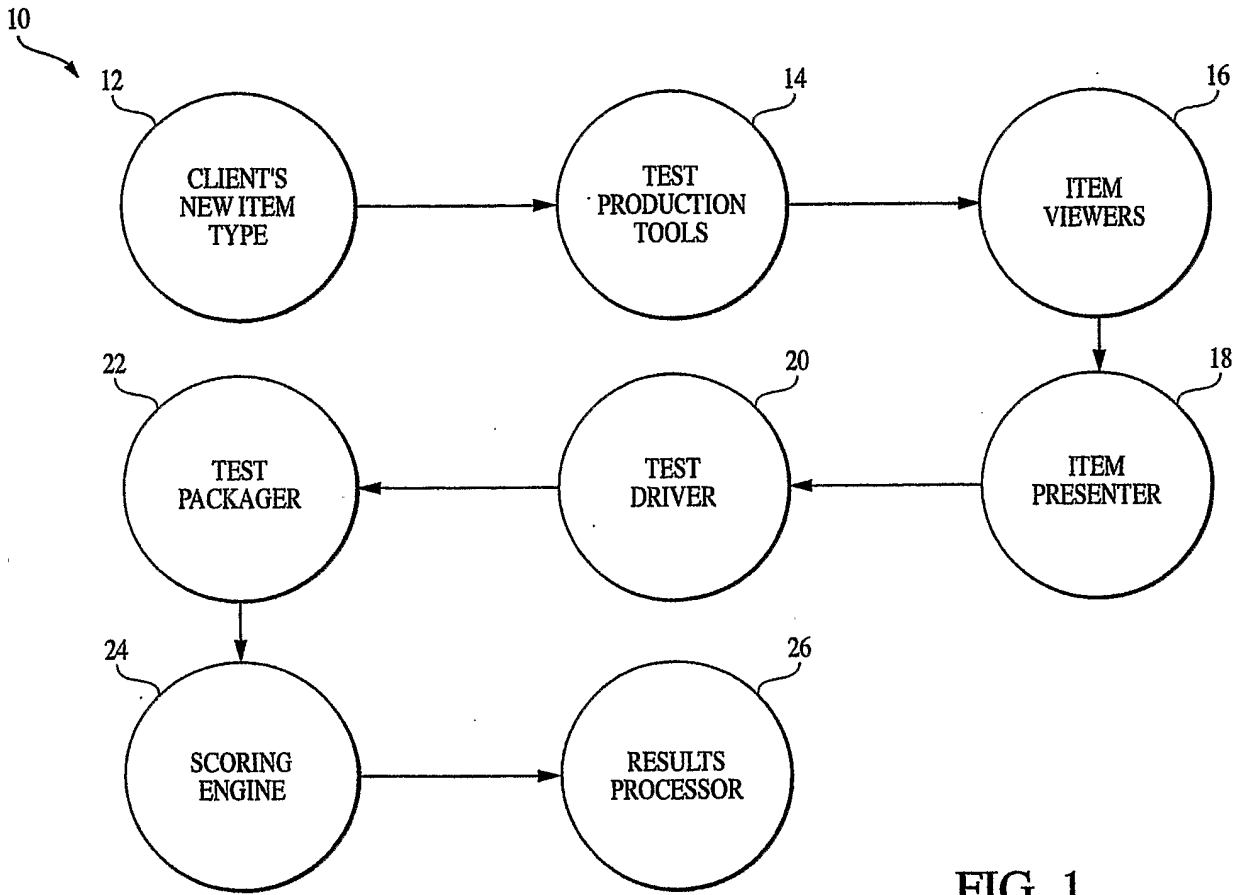
15 46. The storage medium for storing a computer-based testing method of claim 43, the method comprising the step of monitoring network bandwidth for determining a speed of a network connection through which said computer-based test is  
20 being delivered.

47. The storage medium for storing a computer-based testing method of claim 43, the method comprising the step of monitoring network state for determining a state of a

network connection through which said computer-based test is being delivered.

48. The storage medium for storing a computer-based  
5 testing method of claim 43, the method comprising the step  
of monitoring server state for determining a state of a  
server from which said computer-based test is being  
delivered.

10 49. The storage medium for storing a computer-based  
testing method of claim 43, the method comprising the step  
of delivering over the Internet said computer-based test.



**FIG. 1**  
**(PRIOR ART)**

FUNCTIONS, AREAS, AND SOFTWARE FOR TEST PREPARATION/ASSEMBLY

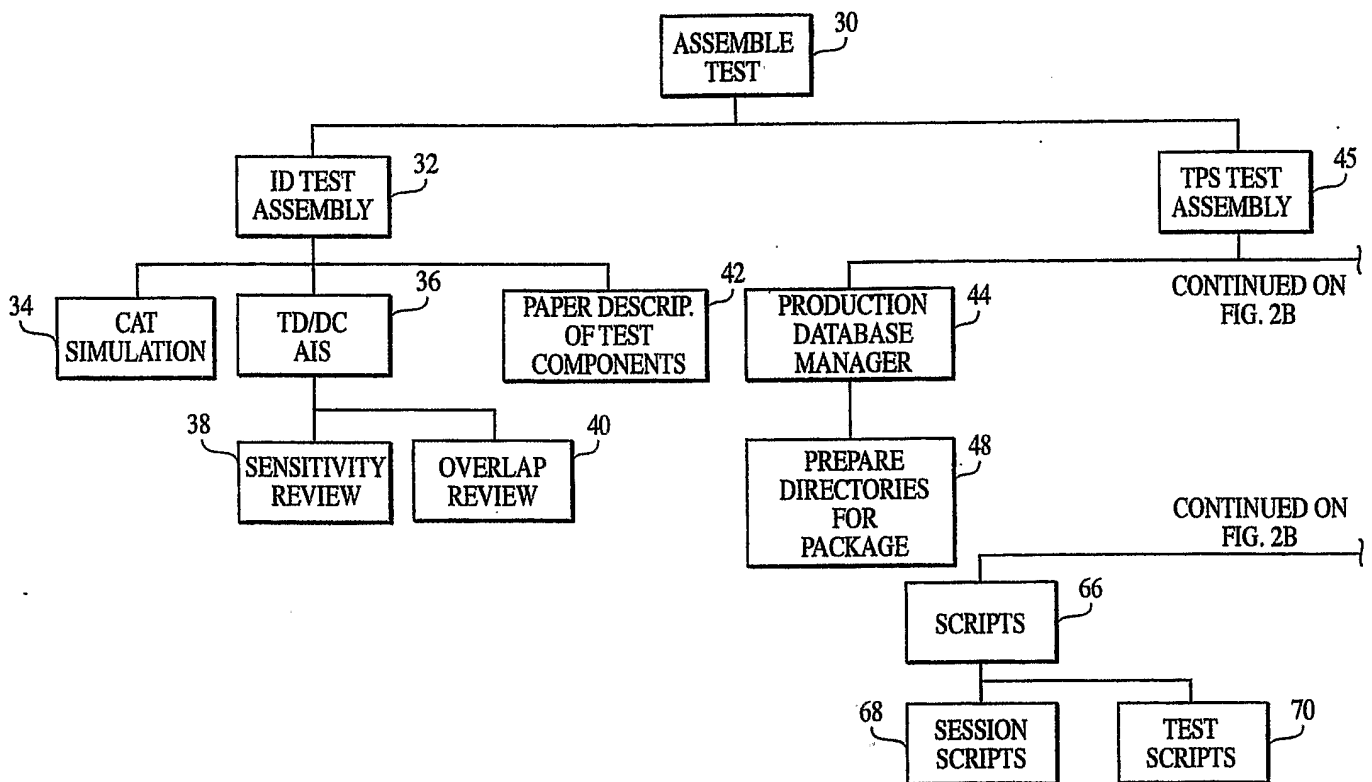


FIG. 2A  
(PRIOR ART)

FUNCTIONS, AREAS, AND SOFTWARE FOR TEST PREPARATION/ASSEMBLY  
(CONTINUED)

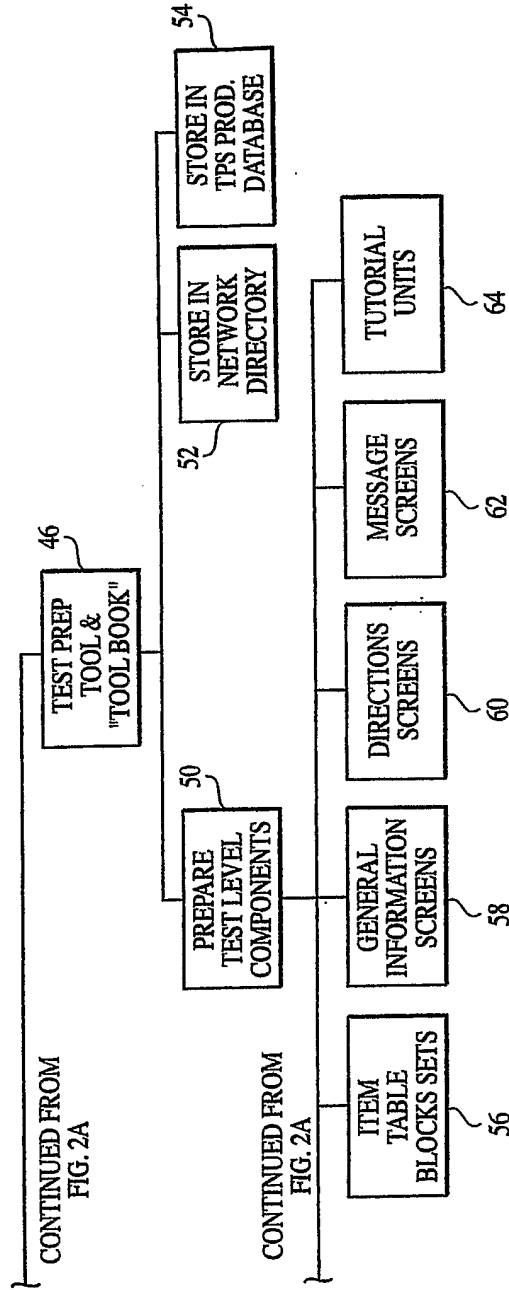


FIG. 2B  
(PRIOR ART)

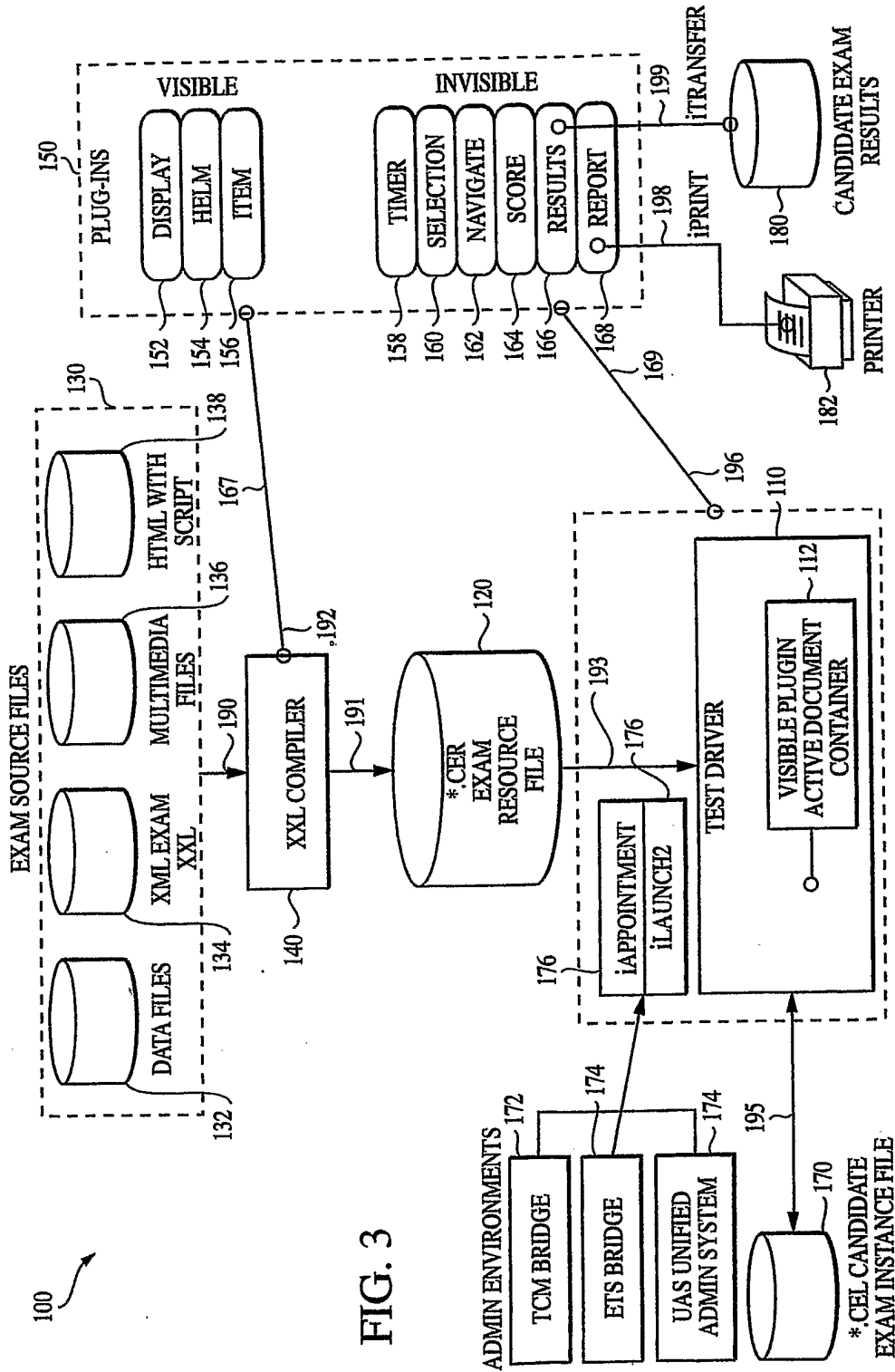


FIG. 3



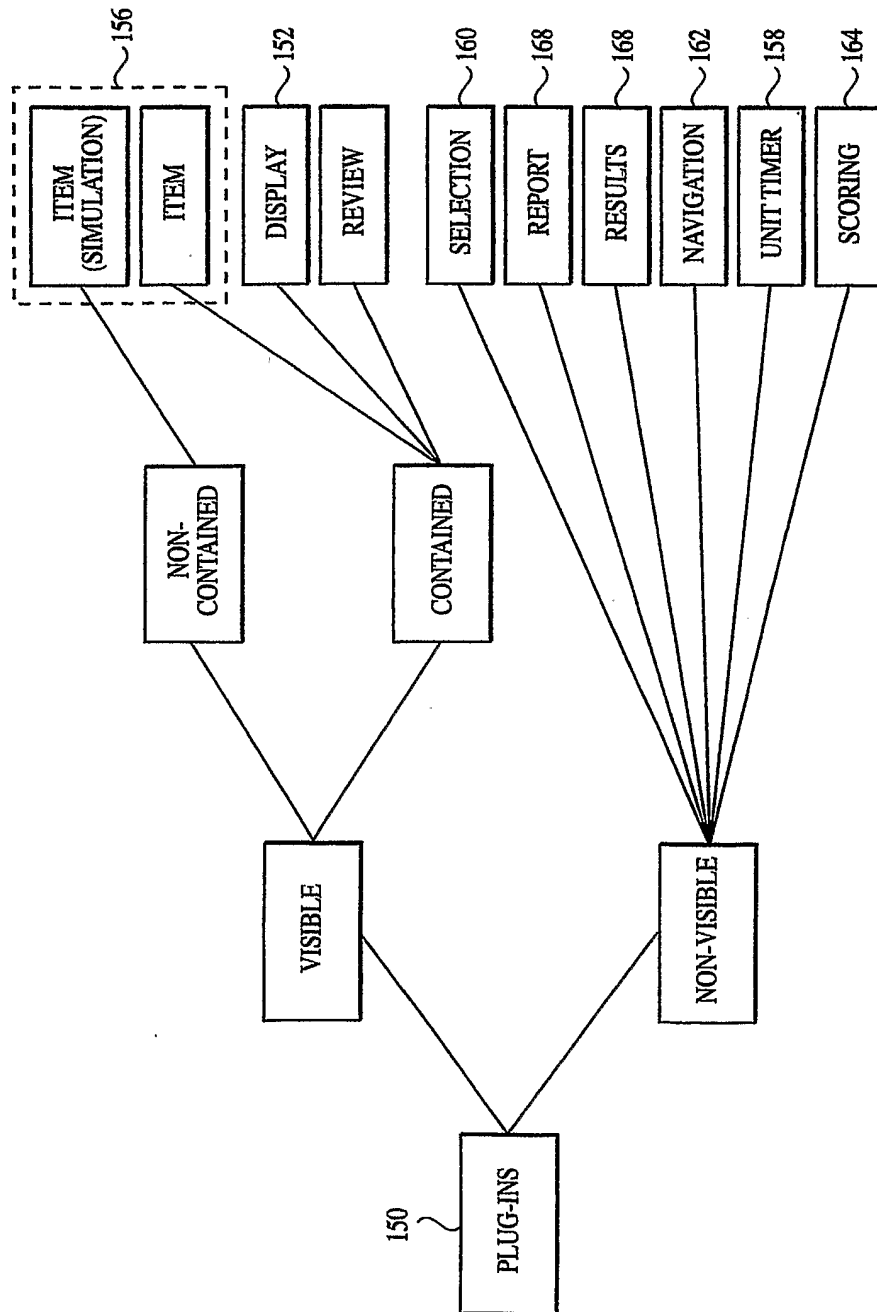


FIG. 4

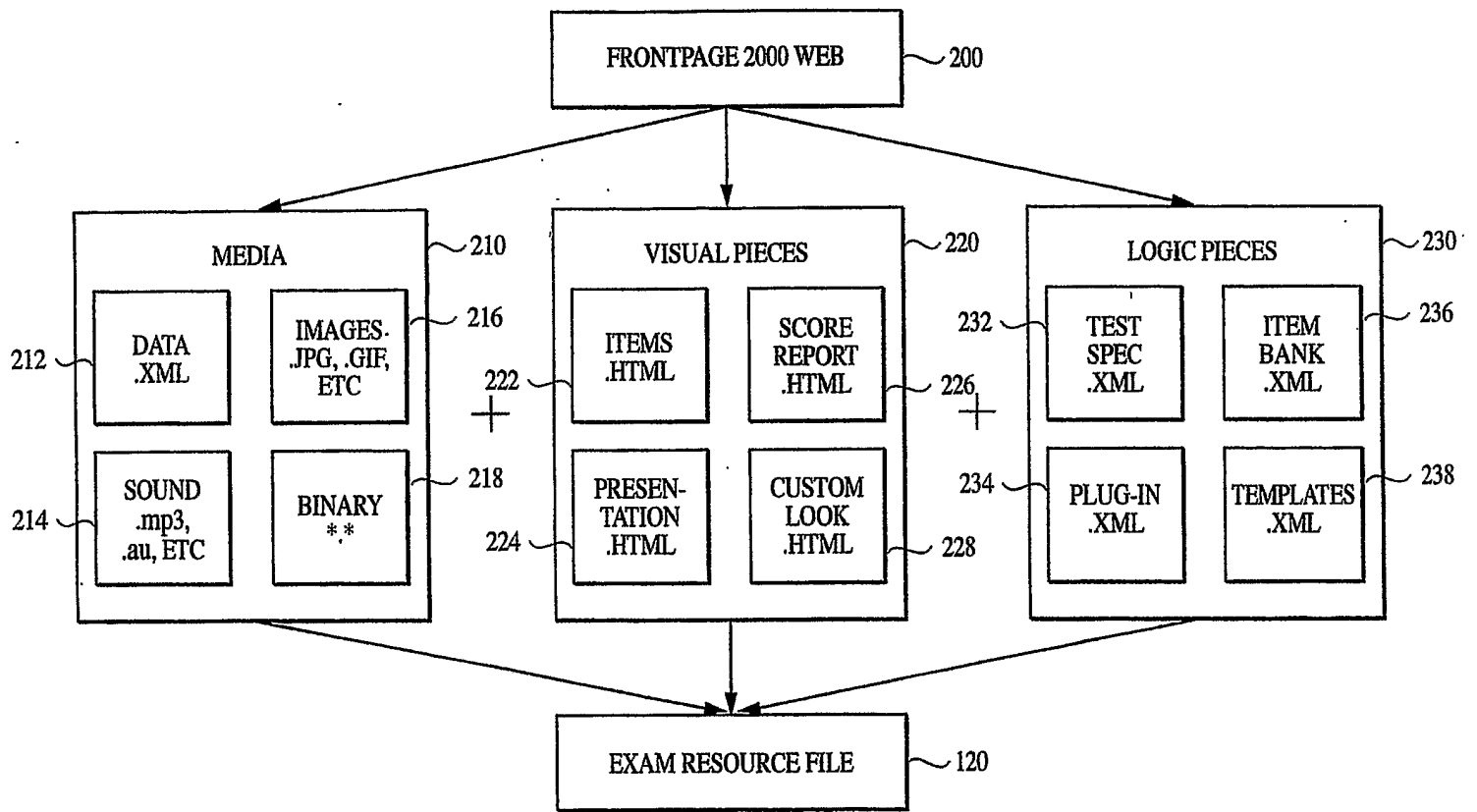
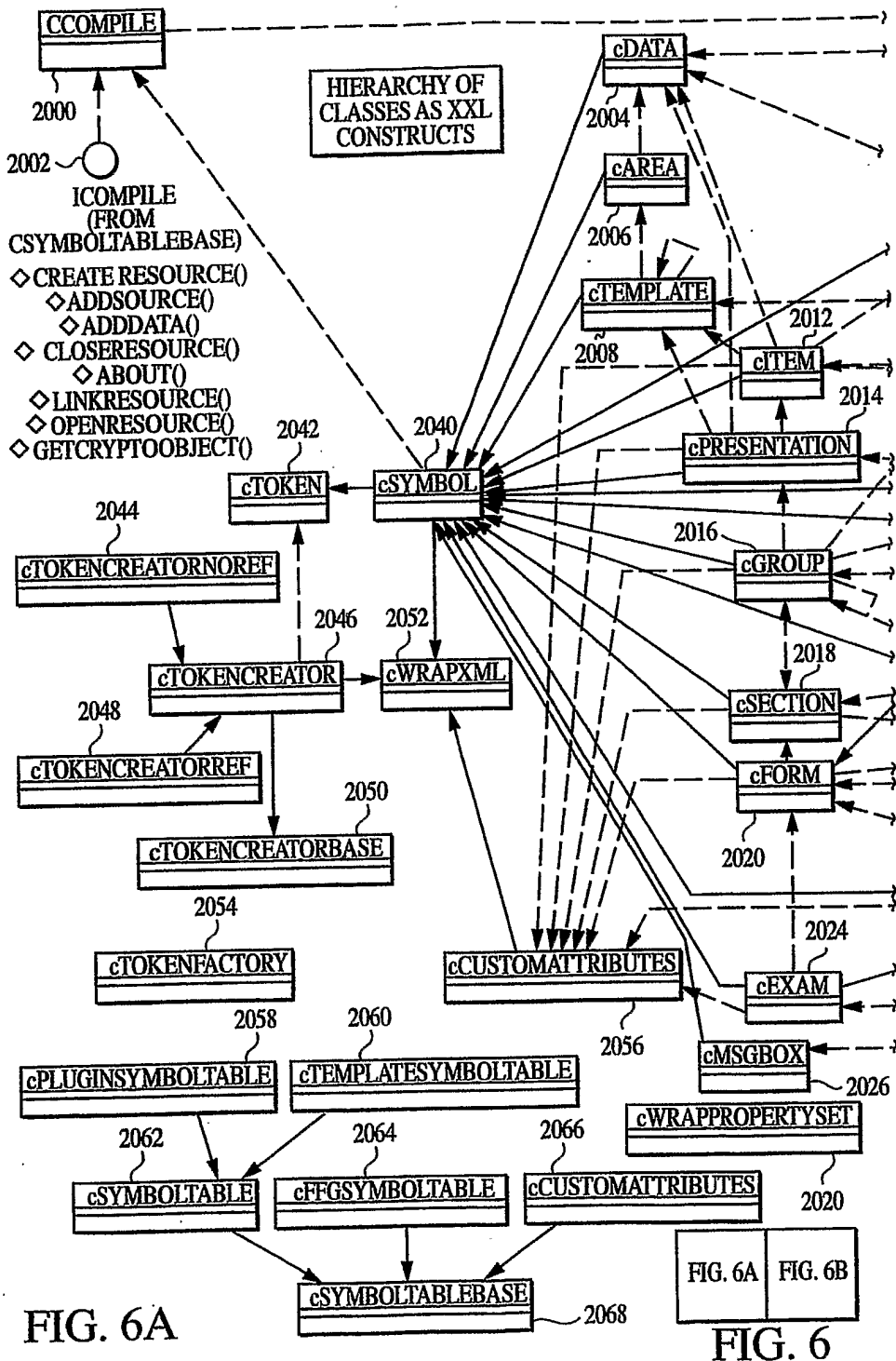


FIG. 5



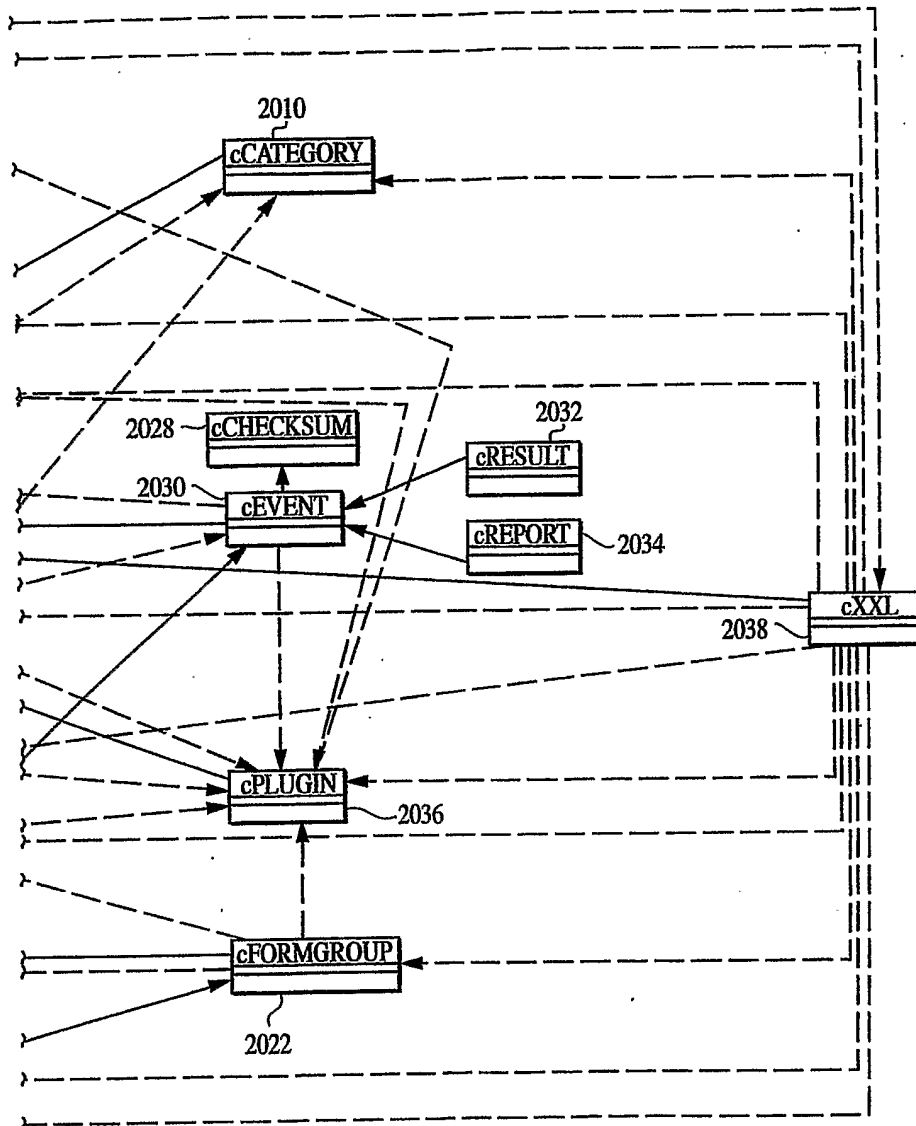


FIG. 6B

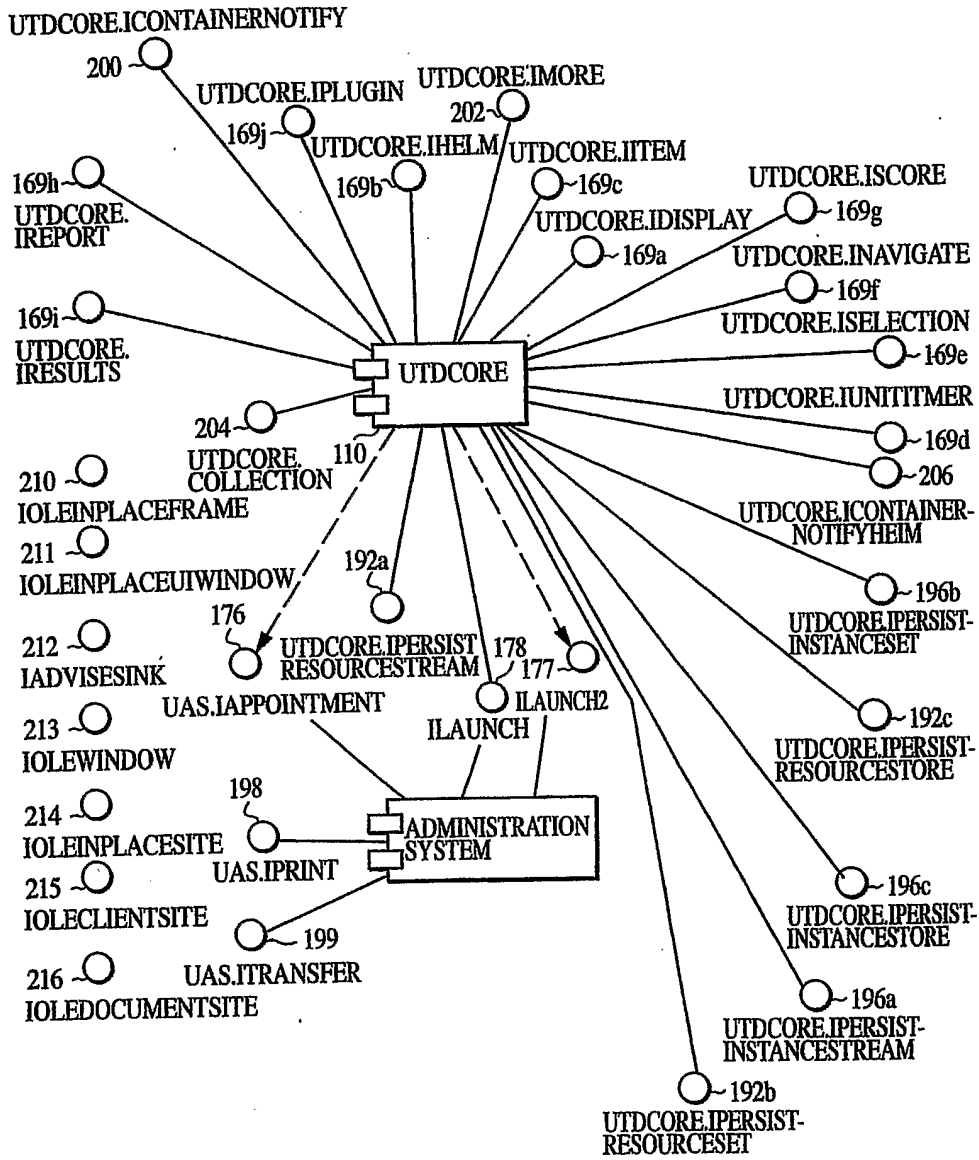


FIG. 7

FIG. 8A
FIG. 8B

FIG. 8

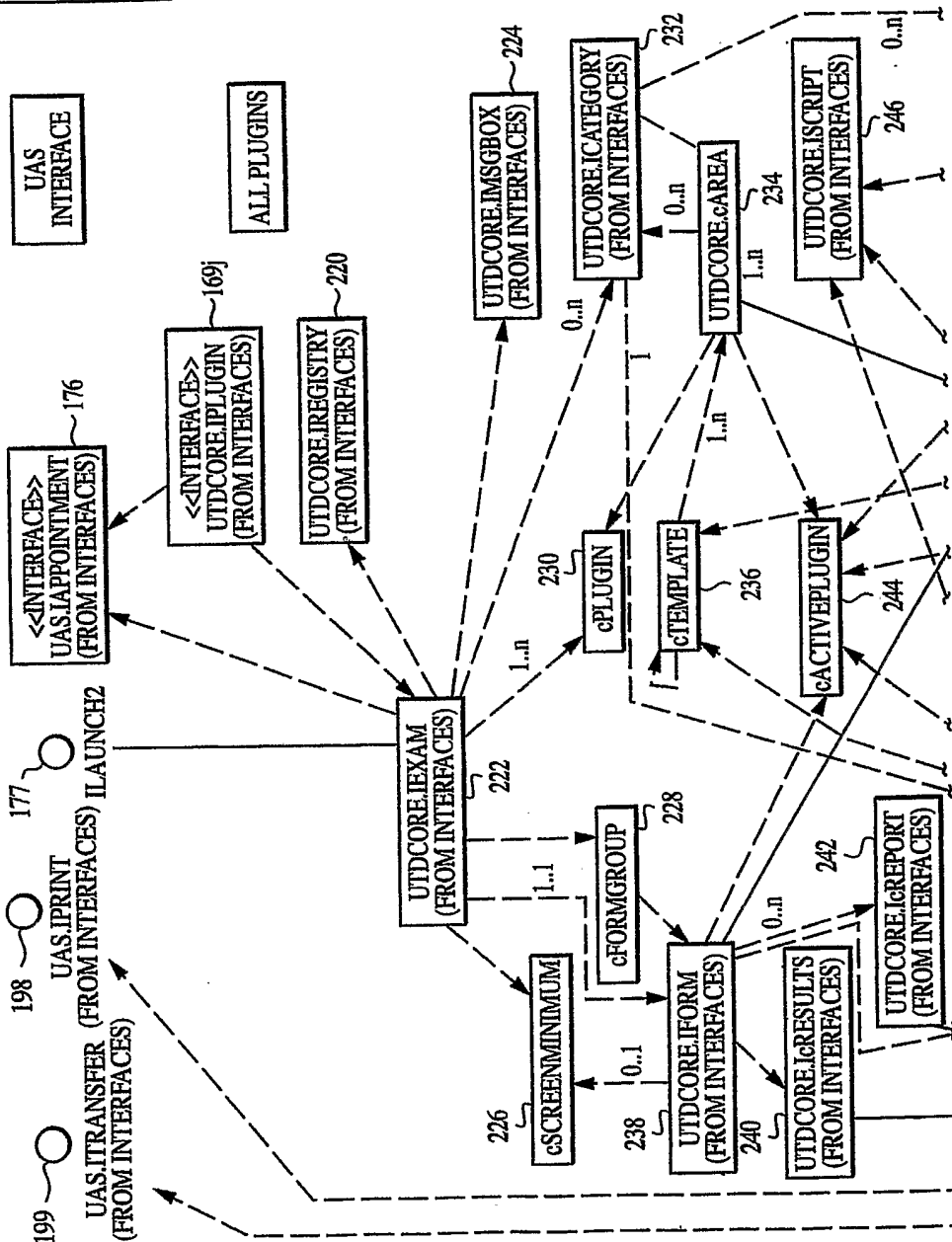


FIG. 8A

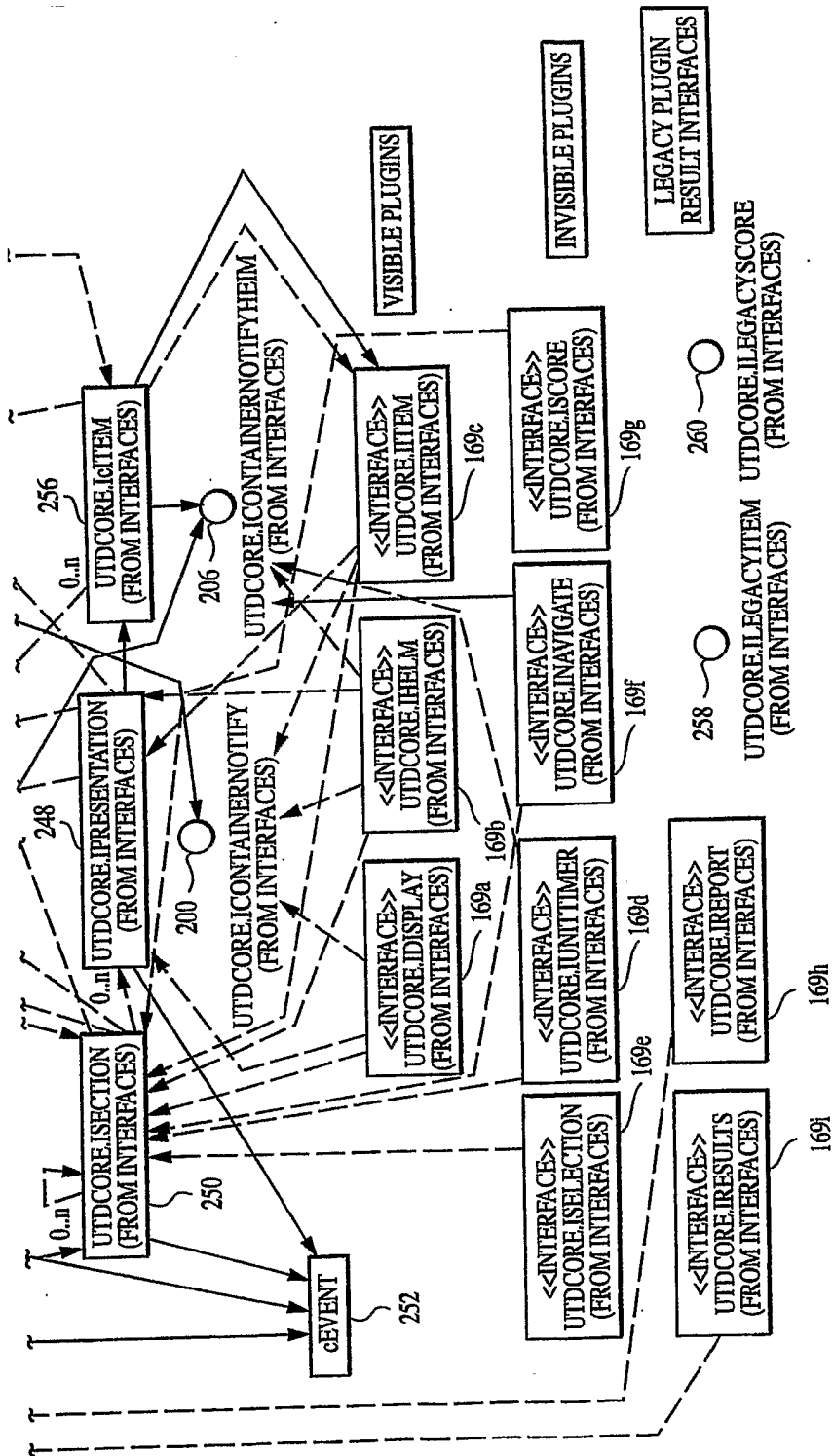


FIG. 8B

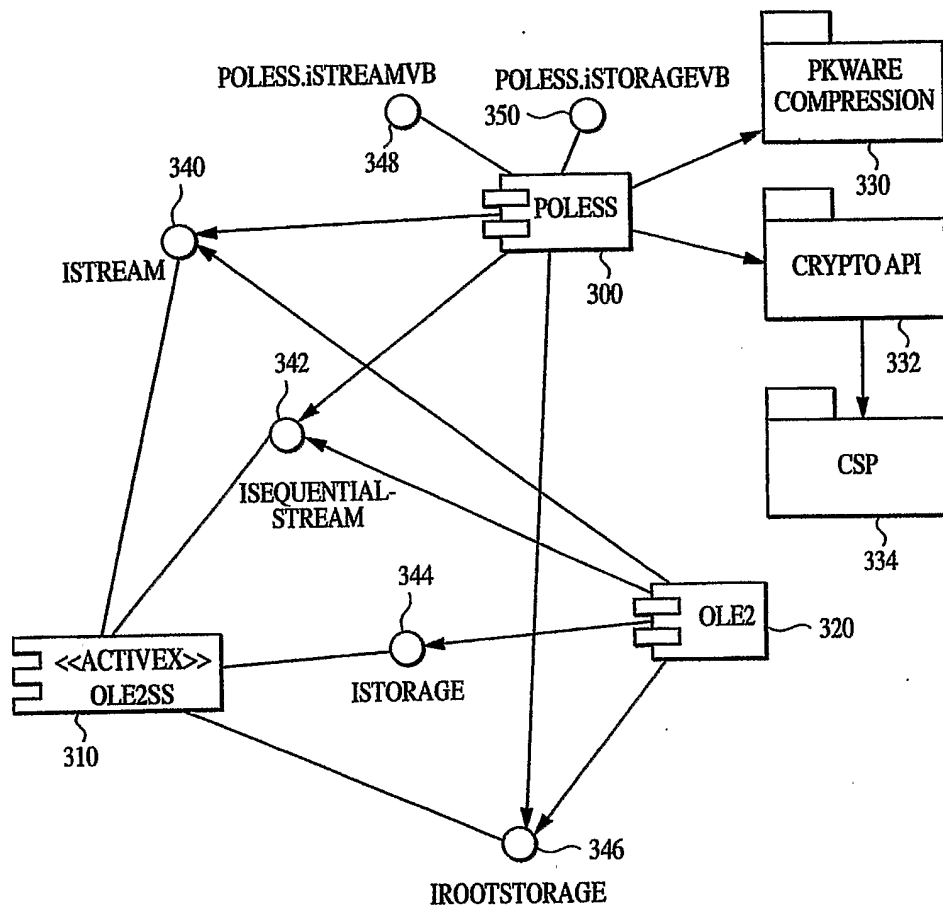


FIG. 9



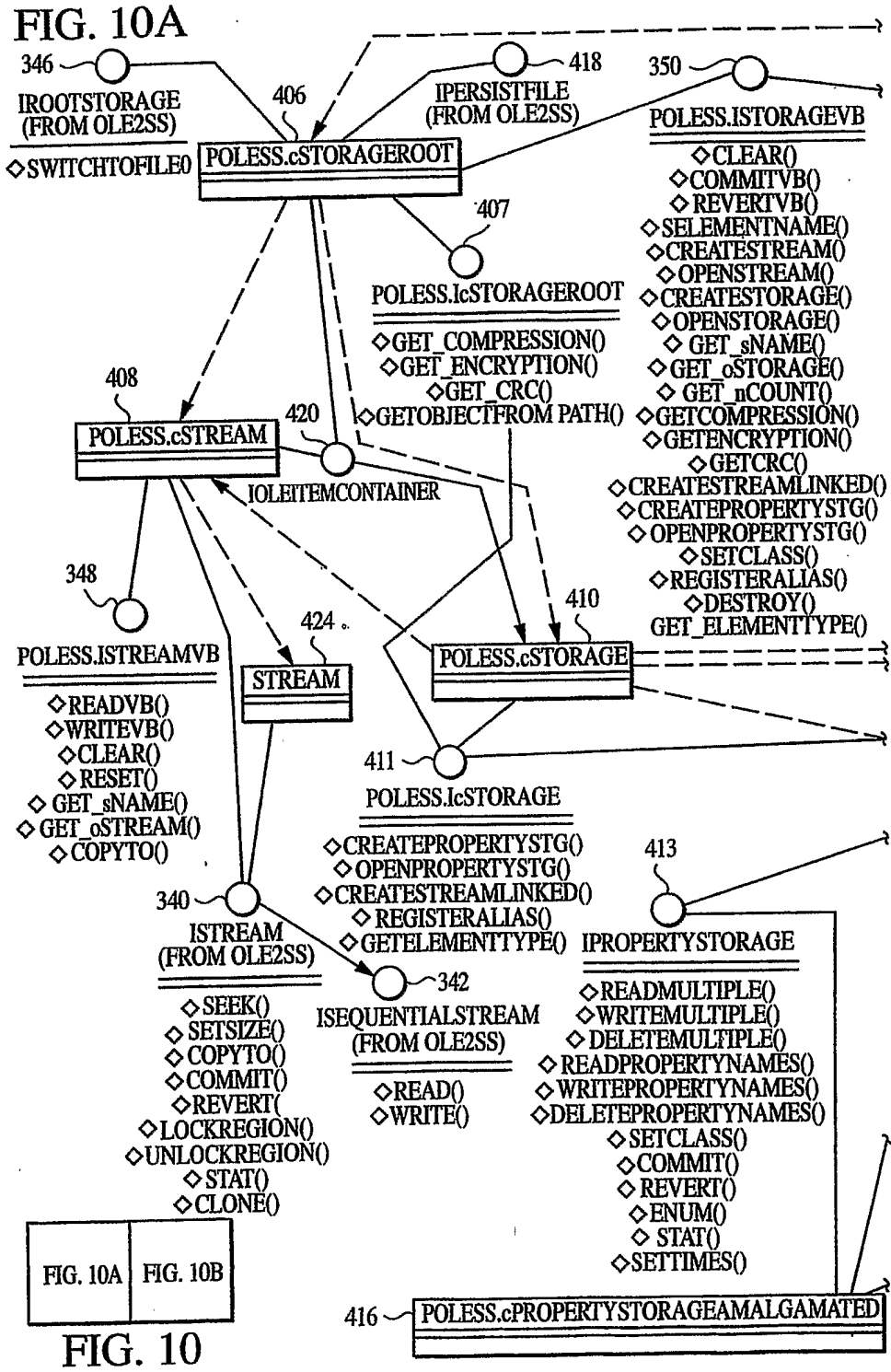


FIG. 10A	FIG. 10B
----------	----------

**FIG. 10**

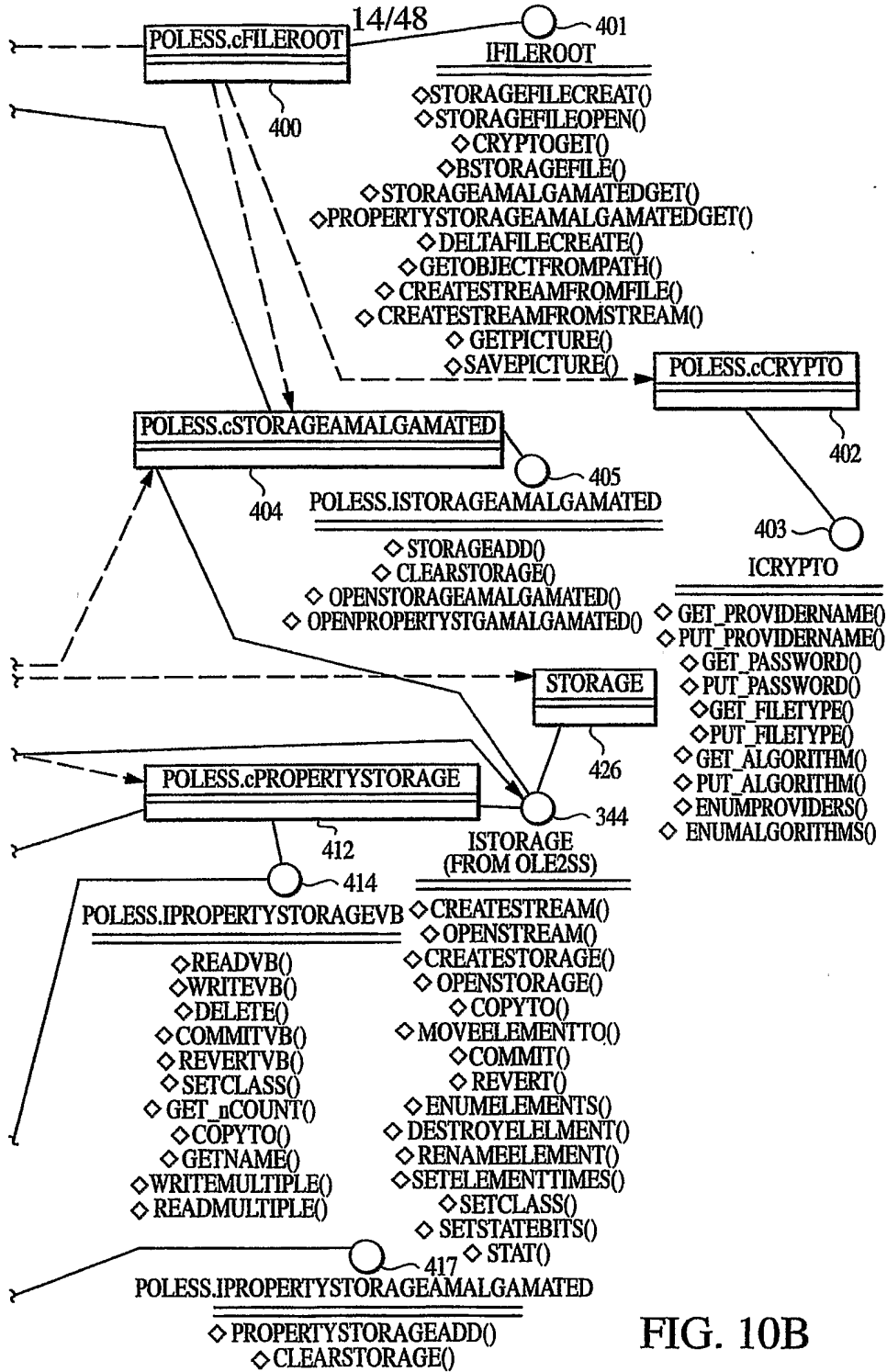


FIG. 10B

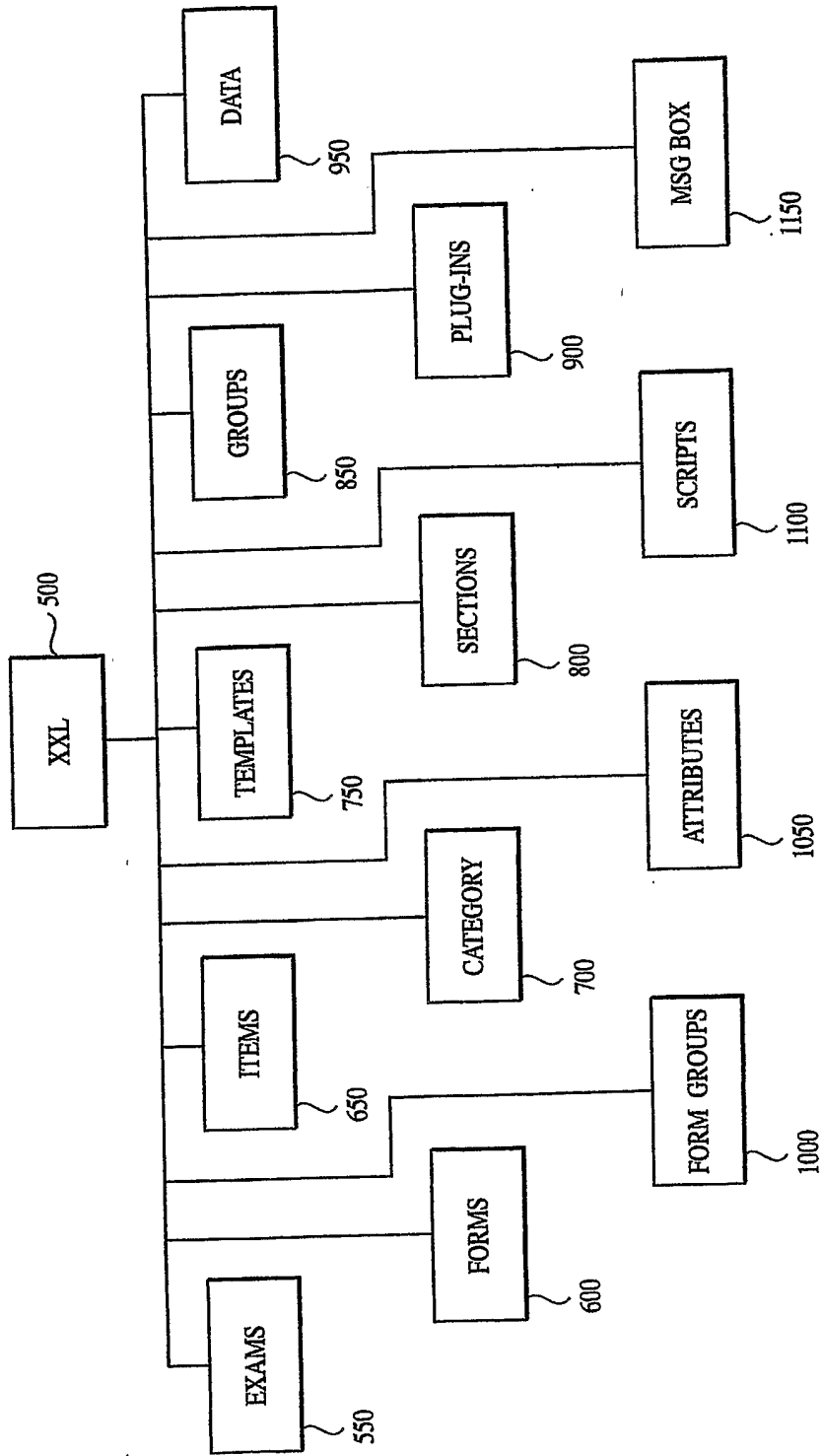


FIG. 11

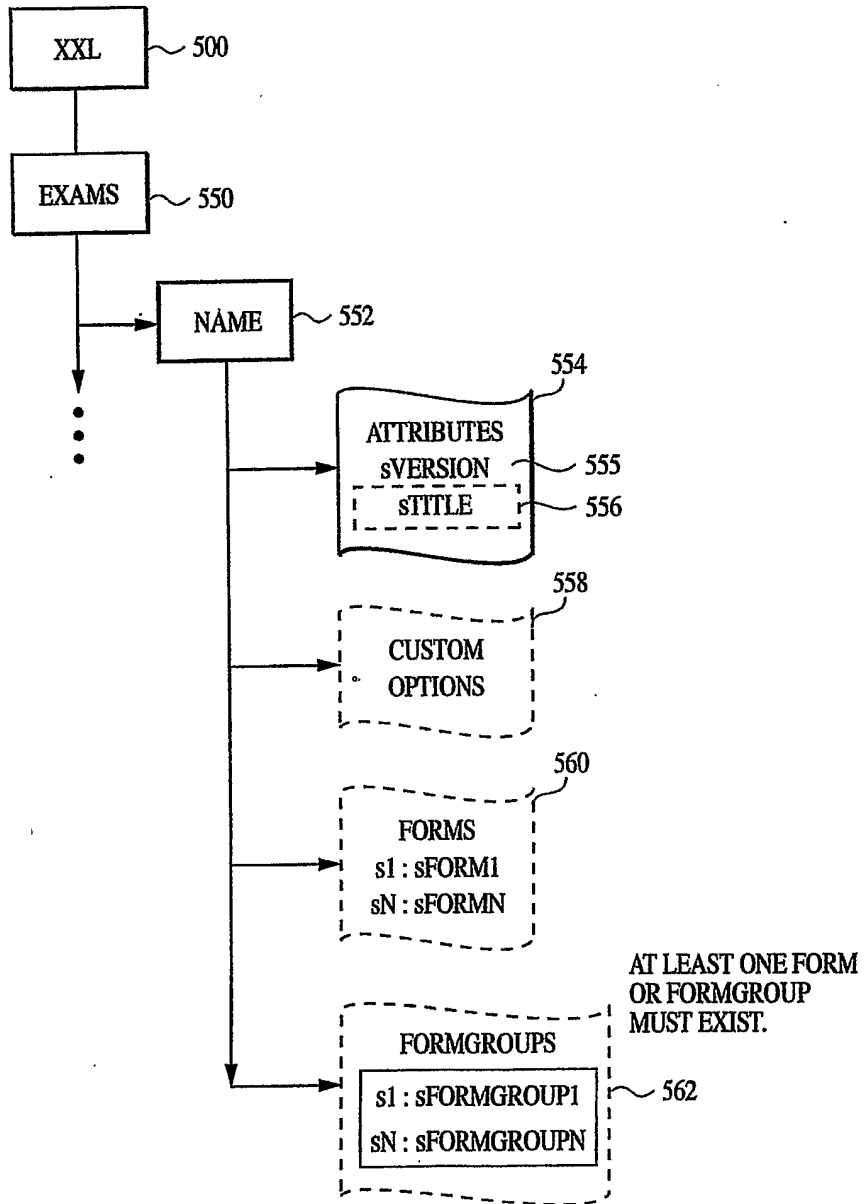


FIG. 12

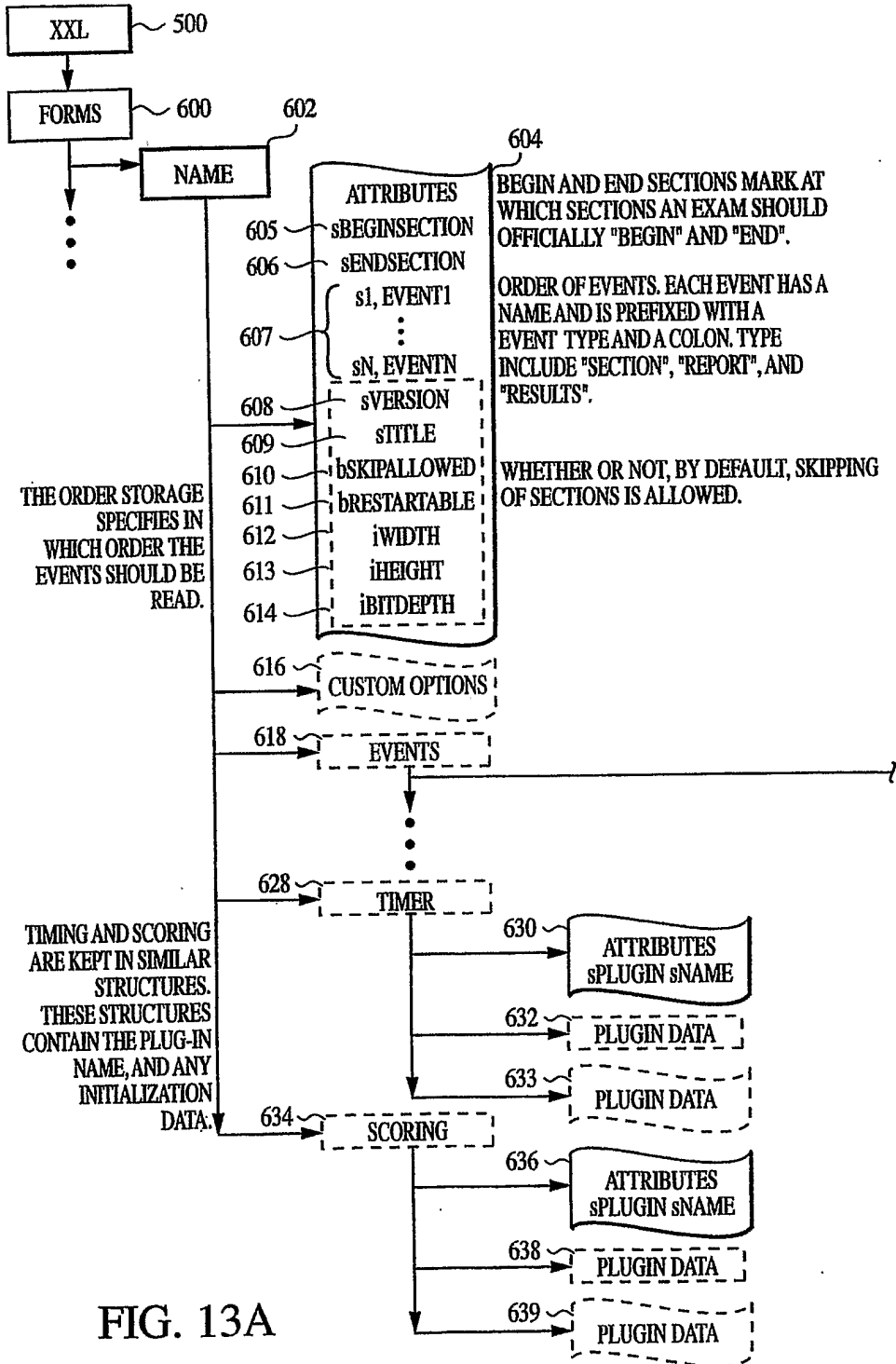


FIG. 13A

SECTION EVENTS WILL USE THE SECTION NAME. OTHER EVENTS WILL USE A CHECKSUM. IF THE COMPILER FINDS A DUPLICATE CHECKSUM, IT WILL INCREMENT IT BY ONE. CHECKSUM ARE OF THE FORM:

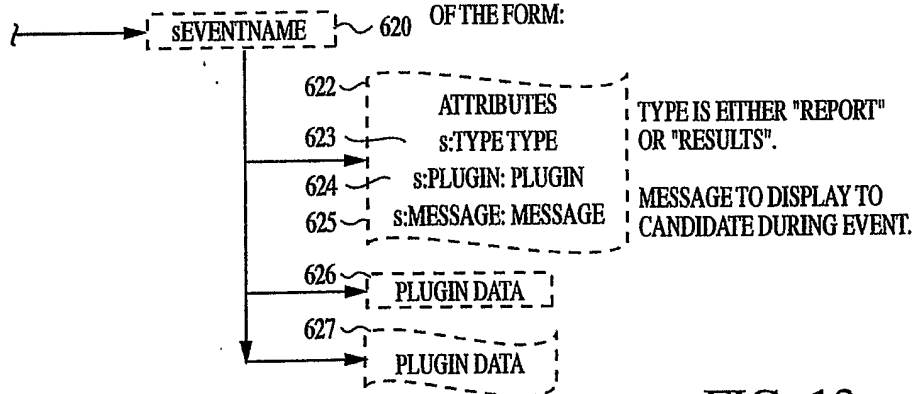


FIG. 13

FIG. 13A	FIG. 13B
----------	----------

FIG. 13B

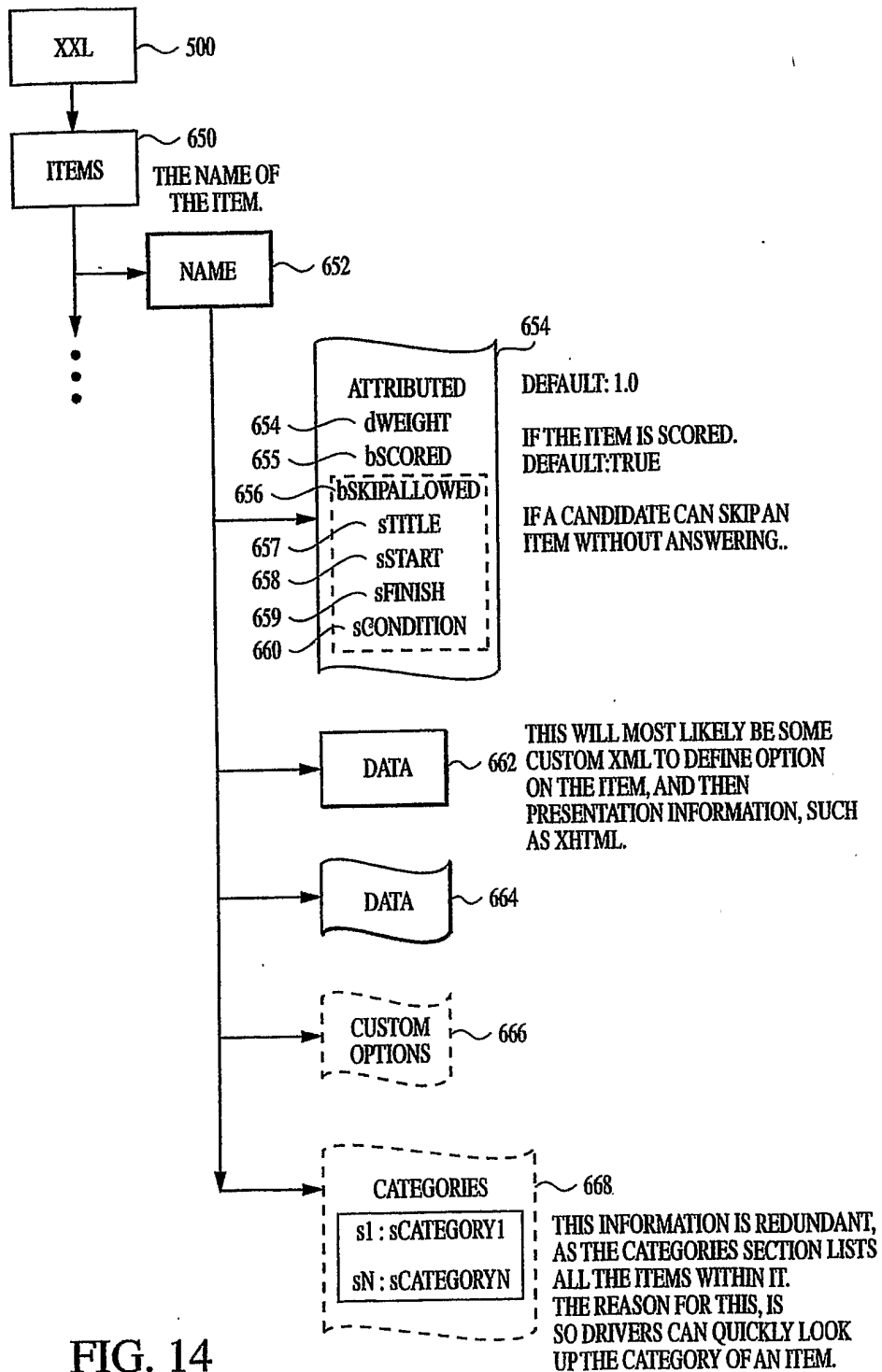


FIG. 14

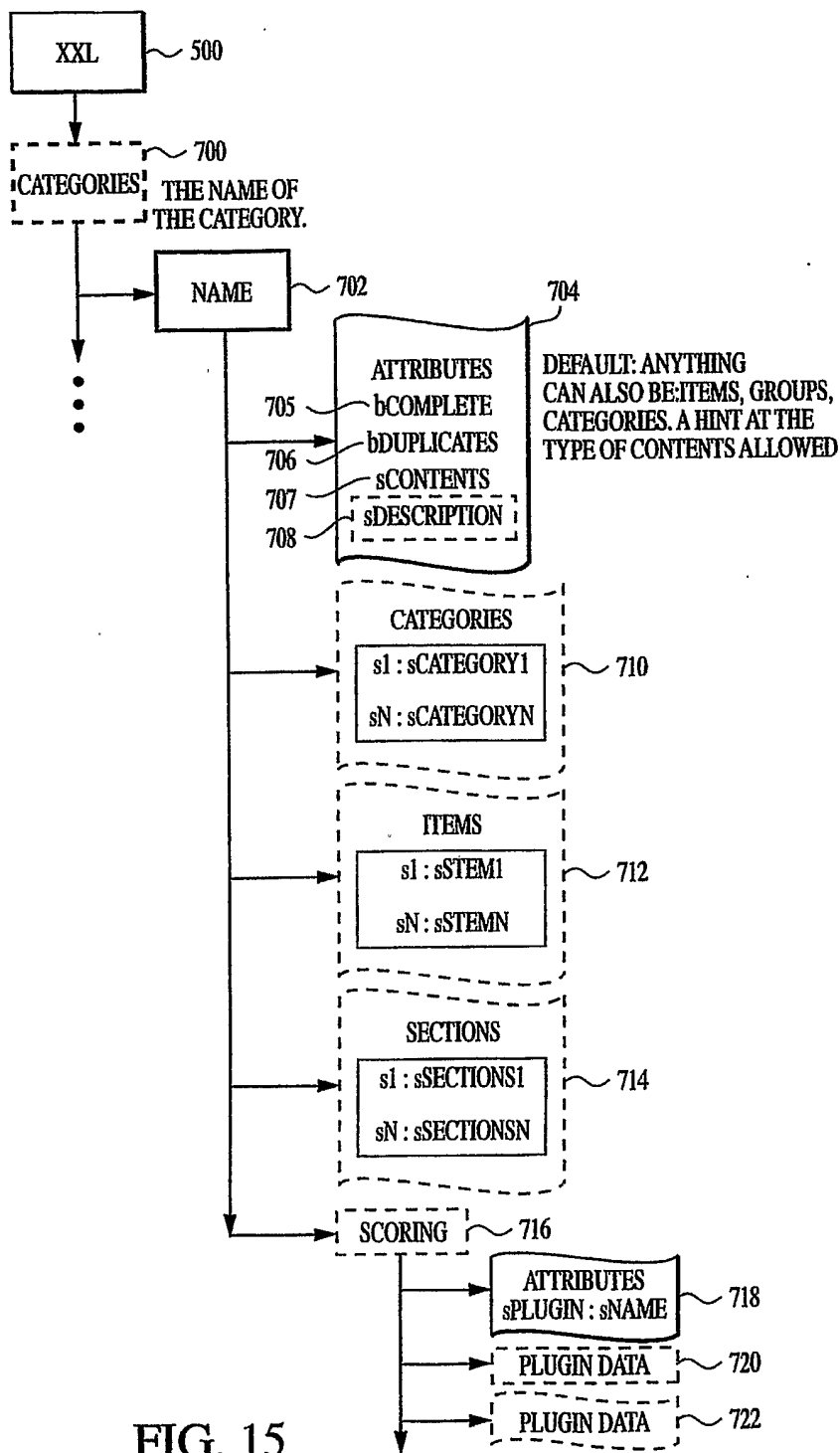


FIG. 15



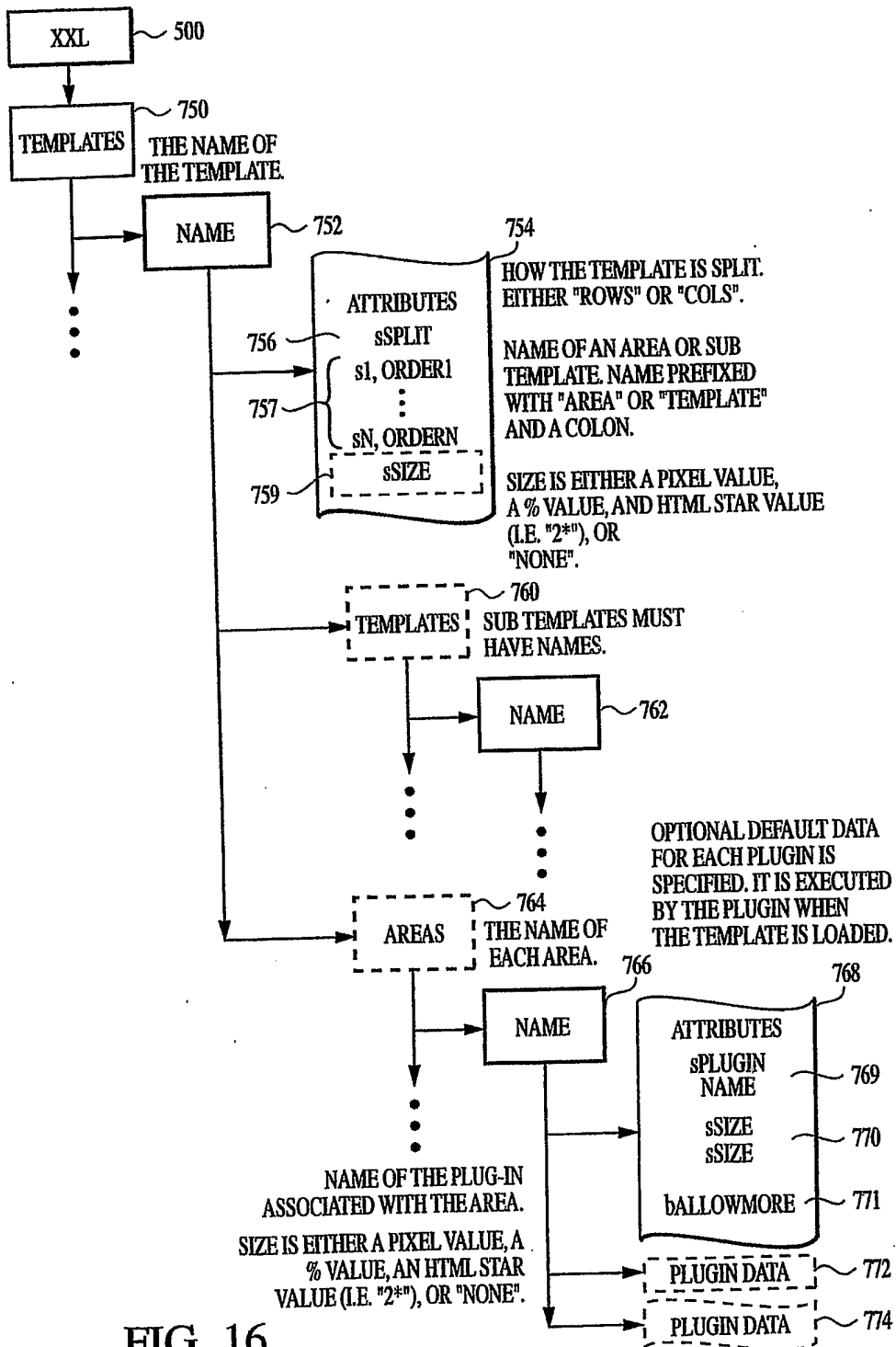


FIG. 16

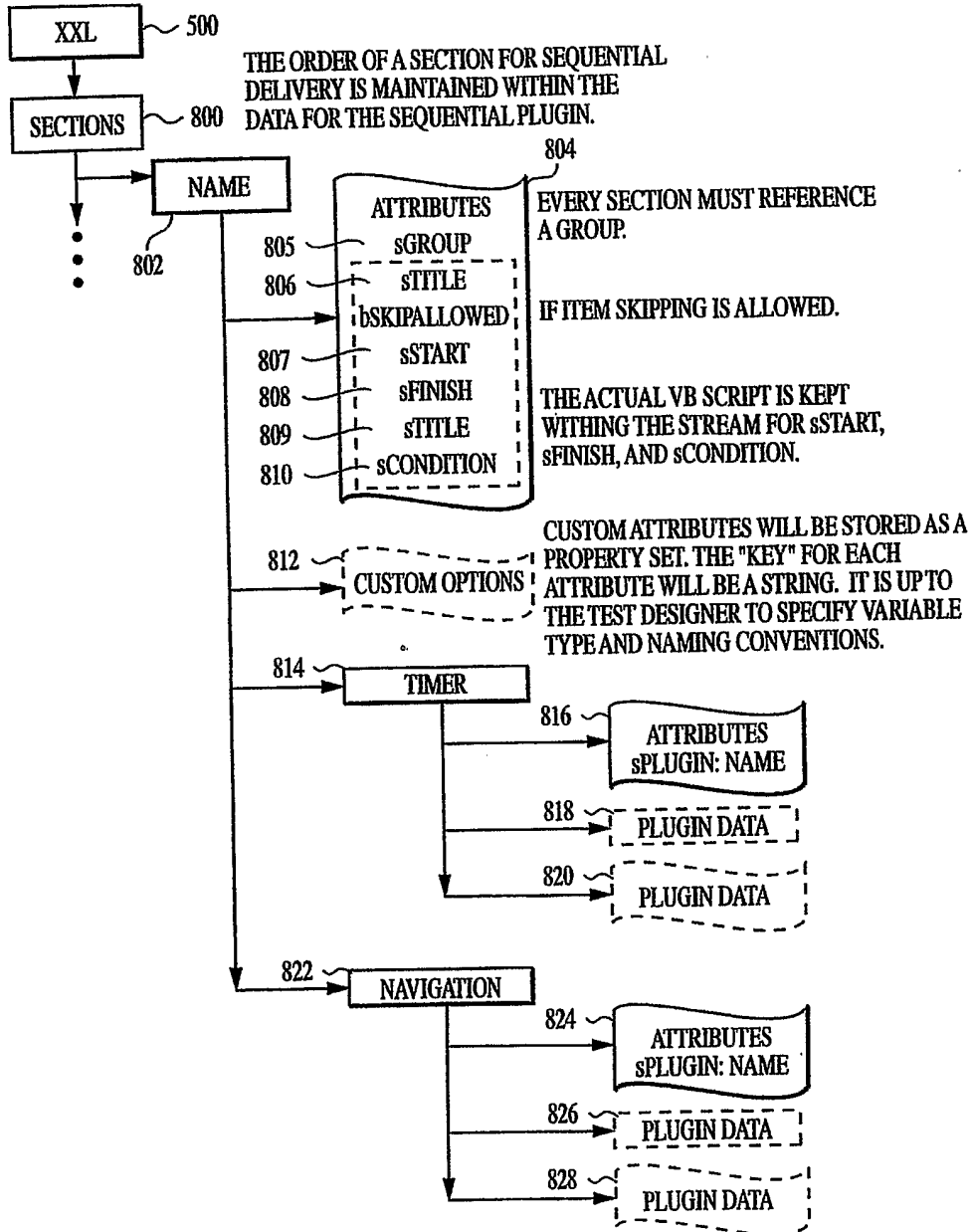


FIG. 17

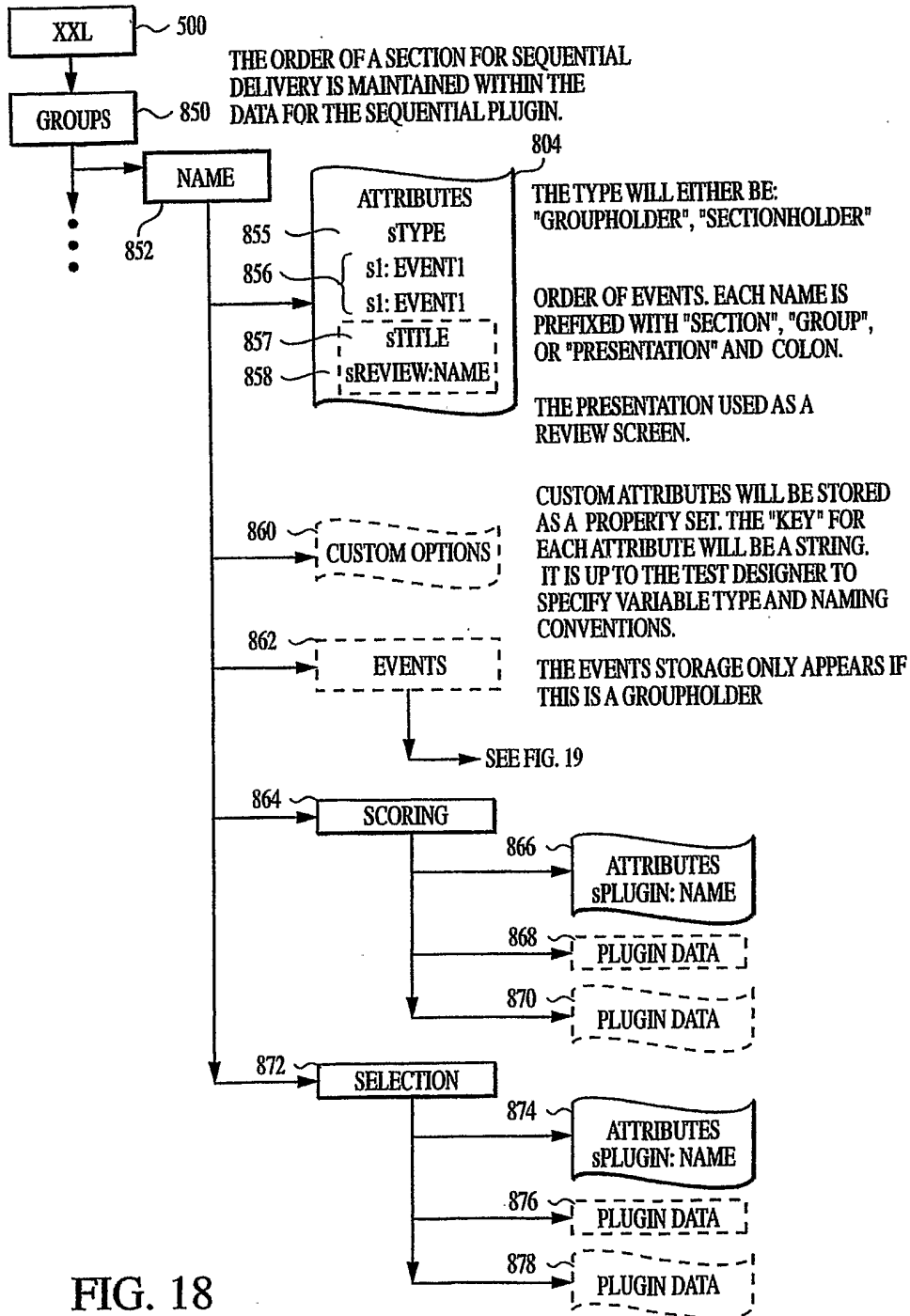
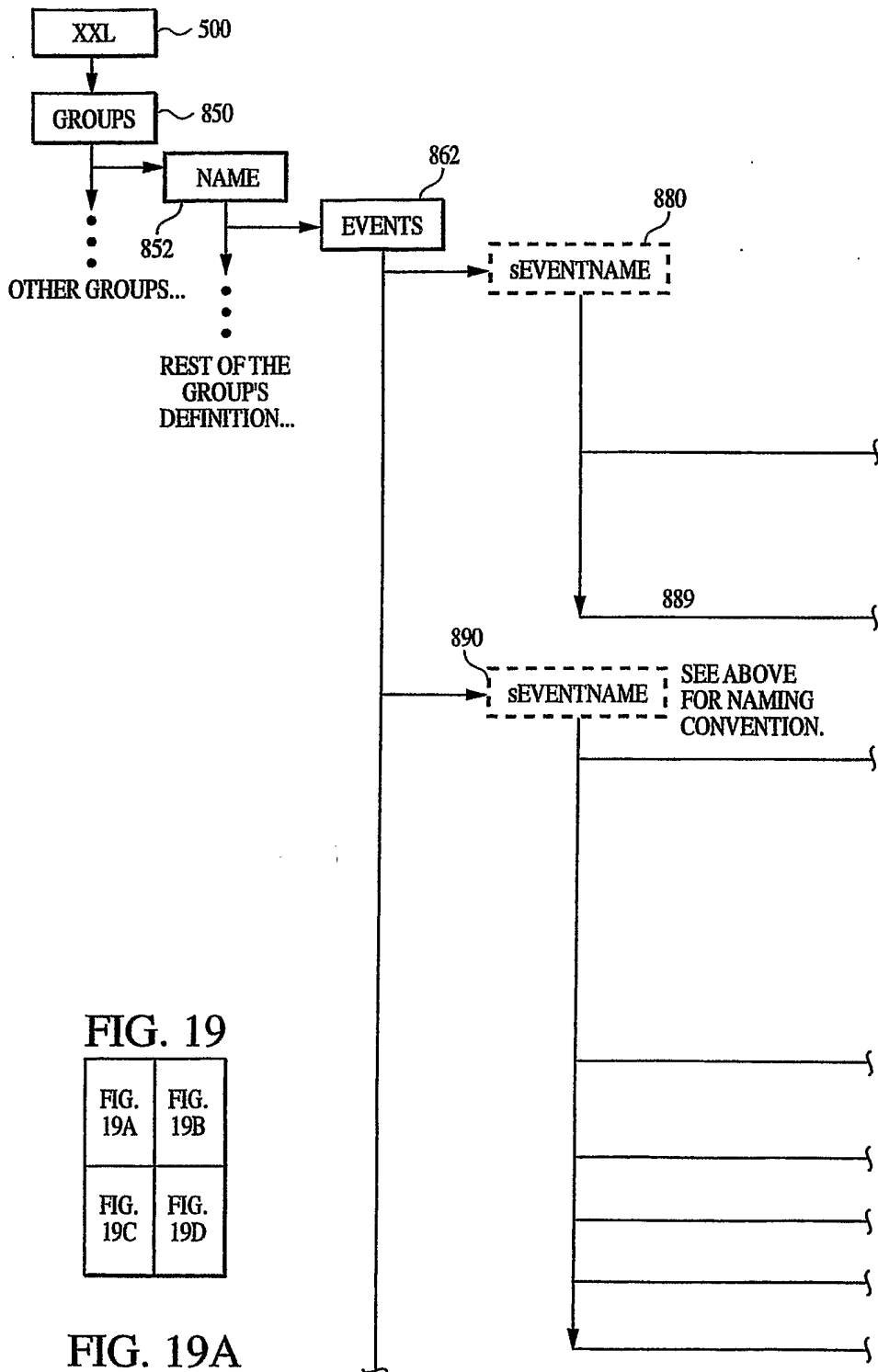
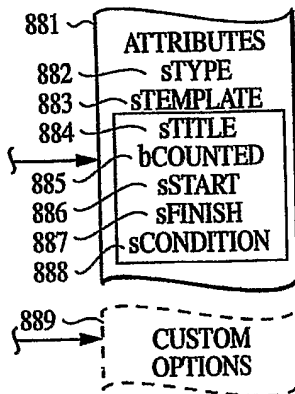


FIG. 18



EACH PRESENTATION STORAGE WILL HAVE A NAME FROM THE XXL OR A CHECKSUM. IF NO NAME IS SPECIFIED A CHECKSUM IS CREATED BASED ON THE CONTENTS. IF THE COMPILER FINDS A DUPLICATE CHECKSUM, IT WILL INCREMENT IT BY ONE. CHECKSUM ARE OF THE FORM

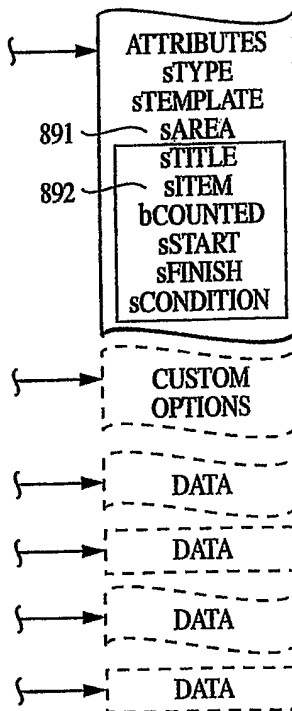


A VALUE FOR THE PRESENTATION TYPE WHICH MUST BE "DEFAULT".

TEMPLATE FOR THIS PRESENTATION. ALL AREAS ARE ASSUMED TO HAVE DATA SENT TO THEM.

DOES THIS APPEAR IN A "X OF Y" DISPLAY?  
 START FINISH AND CONDITIONAL SCRIPTS.

CUSTOM ATTRIBUTES. THE "KEY" FOR EACH ATTRIBUTE WILL BE A STRING. IT IS UP TO THE TEST DESIGNER TO SPECIFY VARIABLE TYPE AND NAMING CONVENTIONS.



TYPE MAY BE "ITEM" FOR A SINGLE AREA ITEM, OR "DISPLAY" FOR A SINGLE AREA DISPLAY. TEMPLATE FOR THIS PRESENTATION. ALL AREAS ARE ASSUMED TO HAVE DATA SENT TO THEM.

AREA TO RENDER THE PRESENTATION'S CONTENT. NAME OF THE ASSOCIATED ITEM IF OF TYPE "ITEM". DOES THIS APPEAR IN A "X OF Y" DISPLAY?

START, FINISH, AND CONDITIONAL SCRIPTS.

FIG. 19B

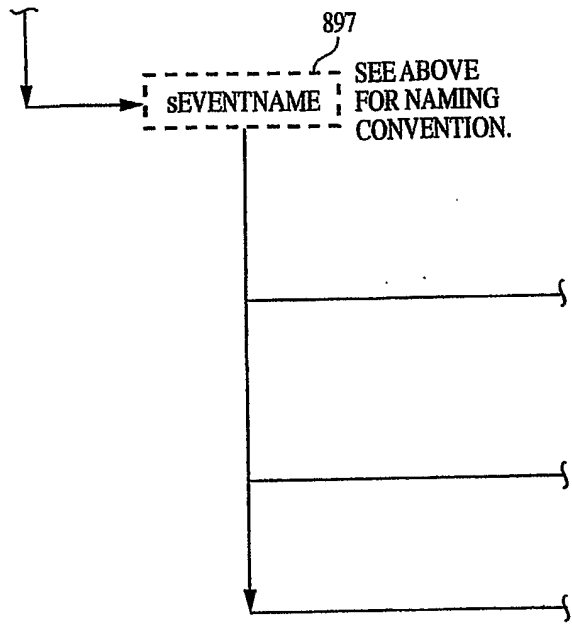


FIG. 19C

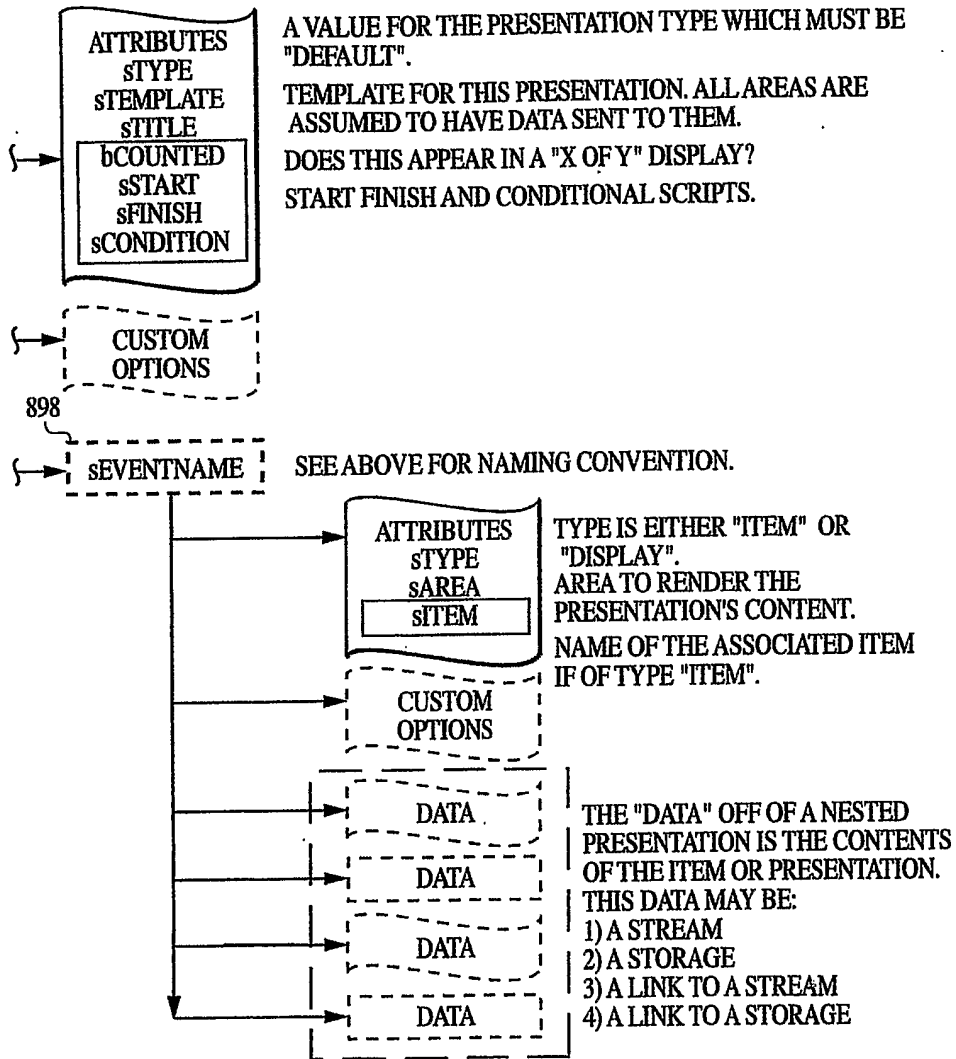


FIG. 19D

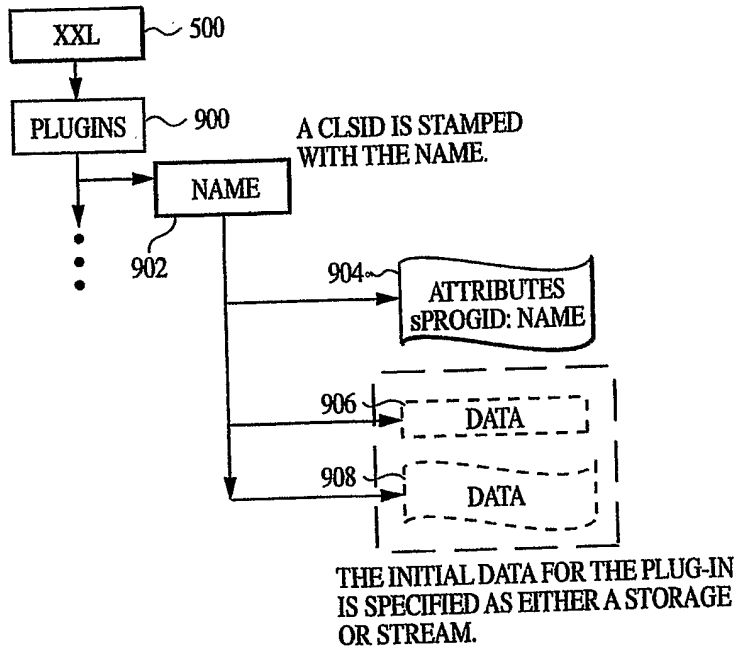


FIG. 20



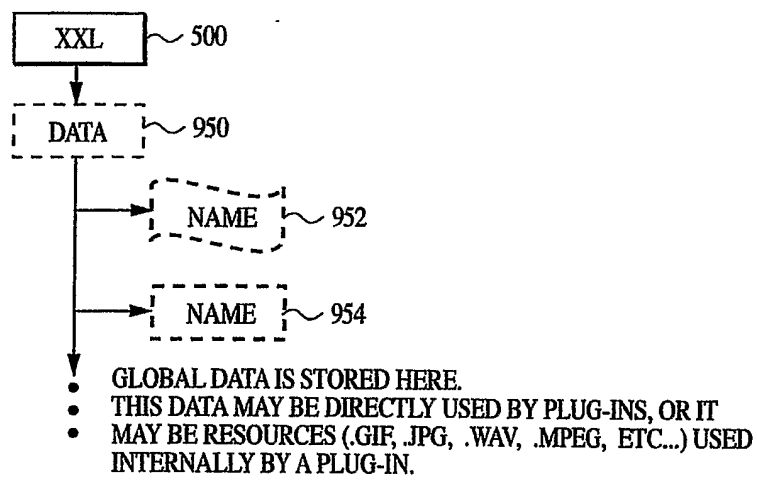


FIG. 21

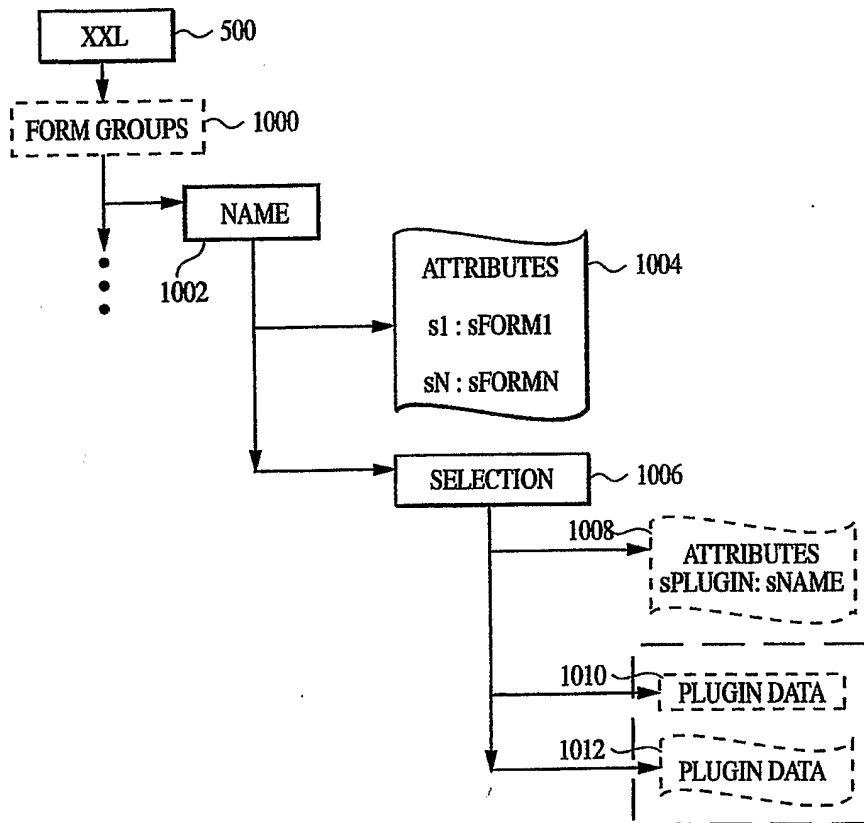


FIG. 22

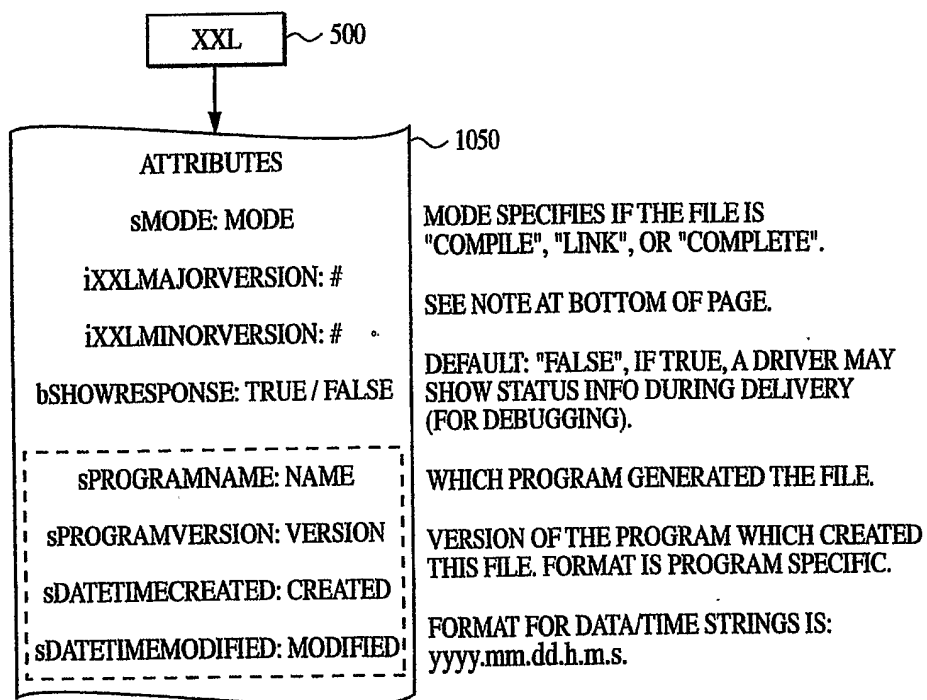


FIG. 23

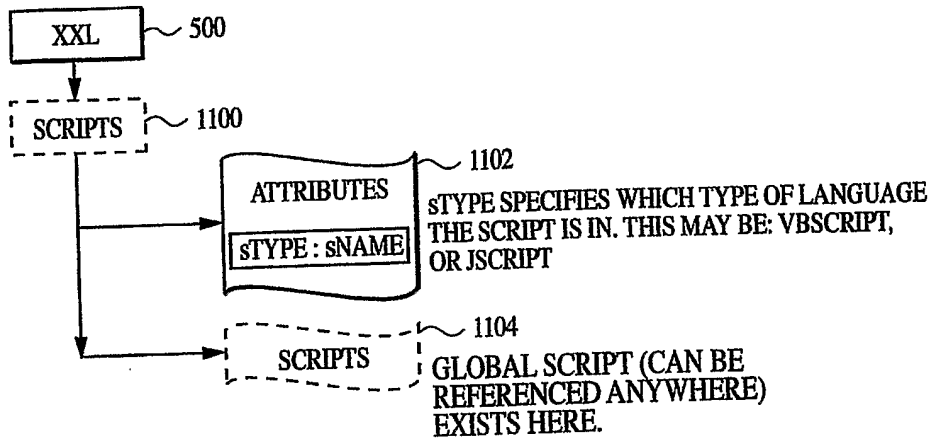
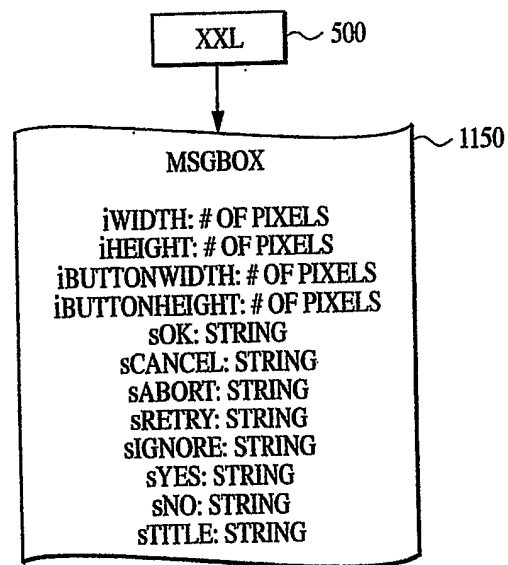


FIG. 24



MESSAGE BOXES MAY BE TRIGGERED BY  
PLUG-INS IN THE EXAM. THE LOOK AND  
TEST OF THE BUTTONS/BOX ARE  
CONTROLLED HERE.

FIG. 25

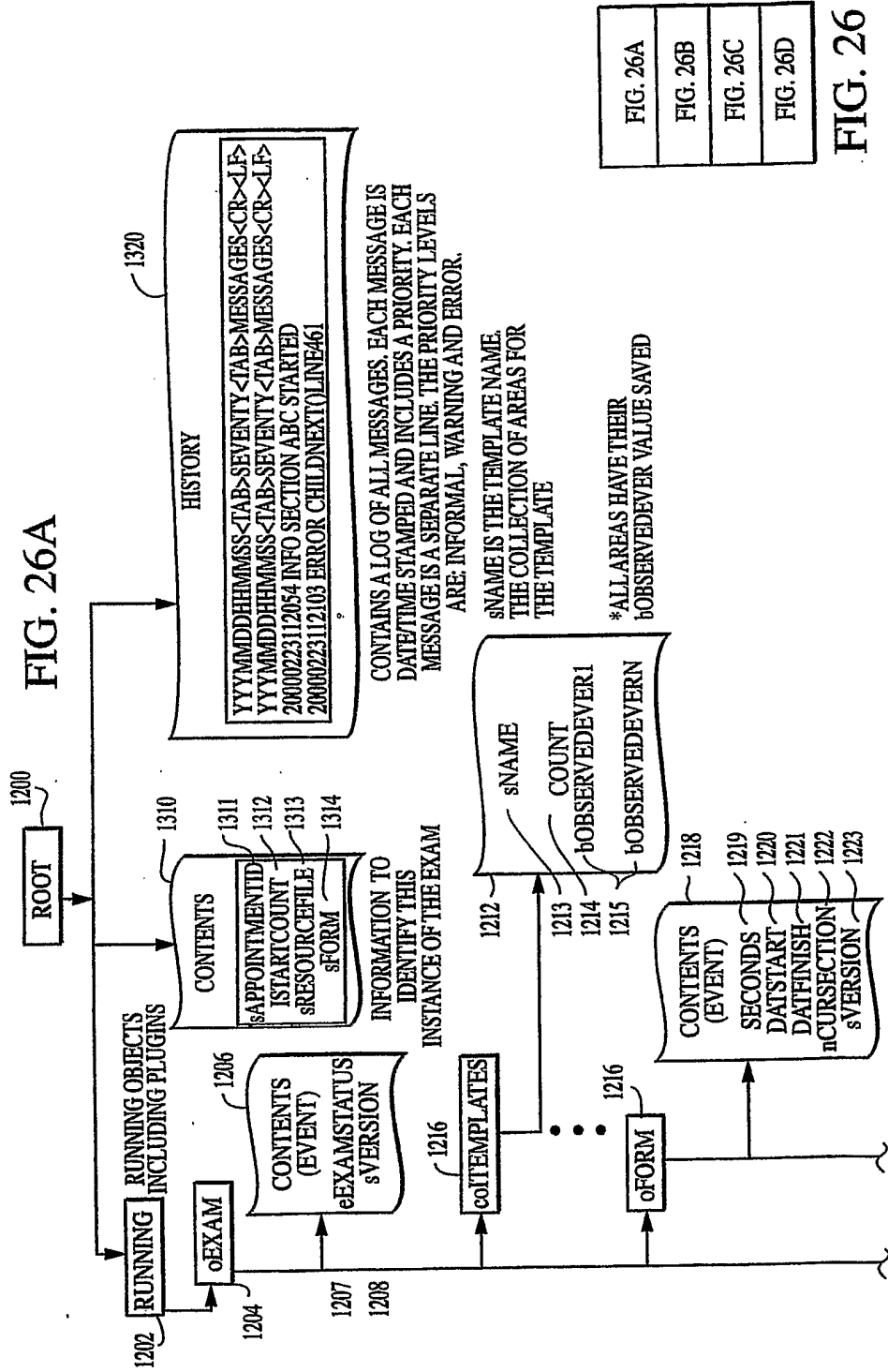


FIG. 26A
FIG. 26B
FIG. 26C
FIG. 26D

**FIG. 26**

FIG. 26B

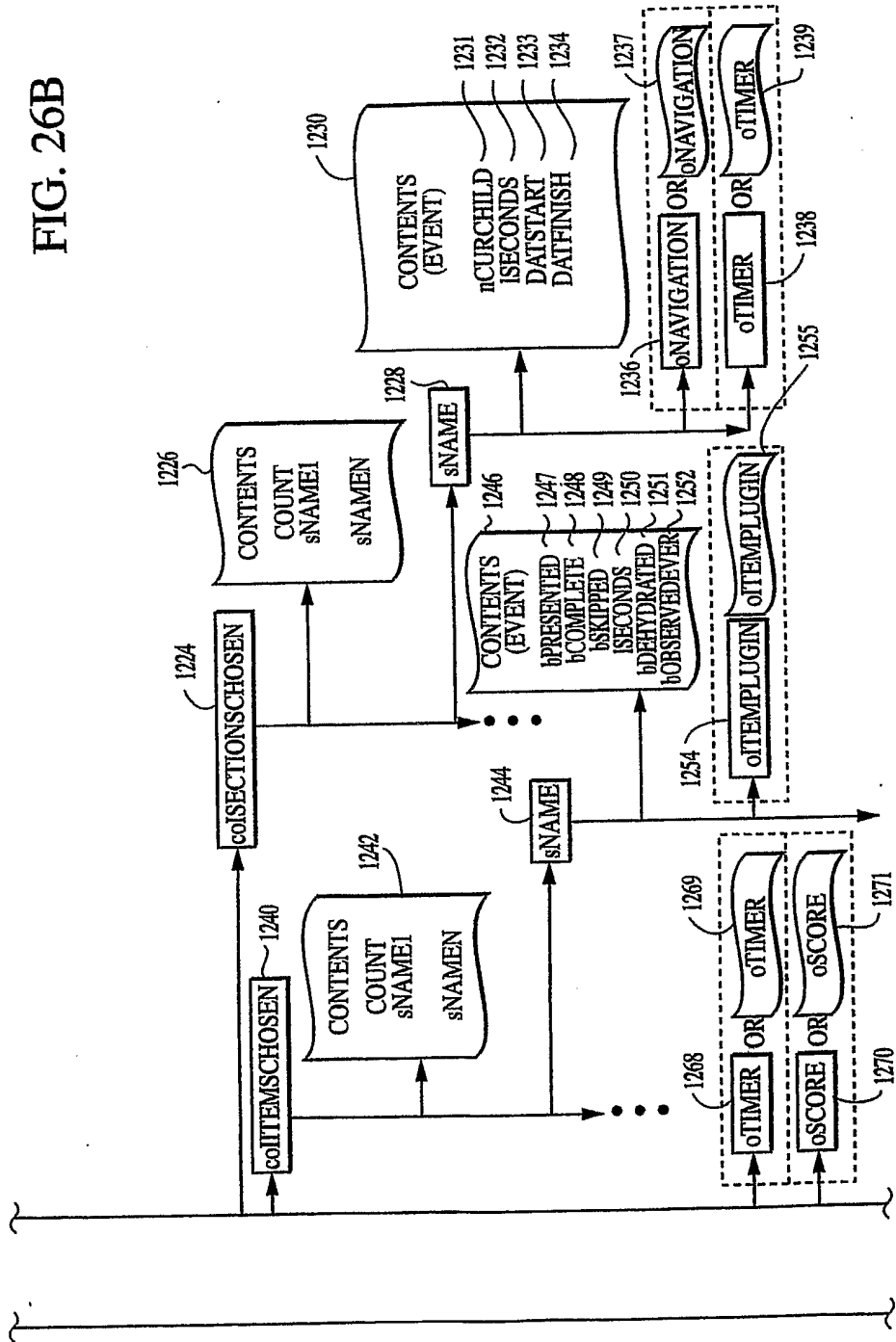
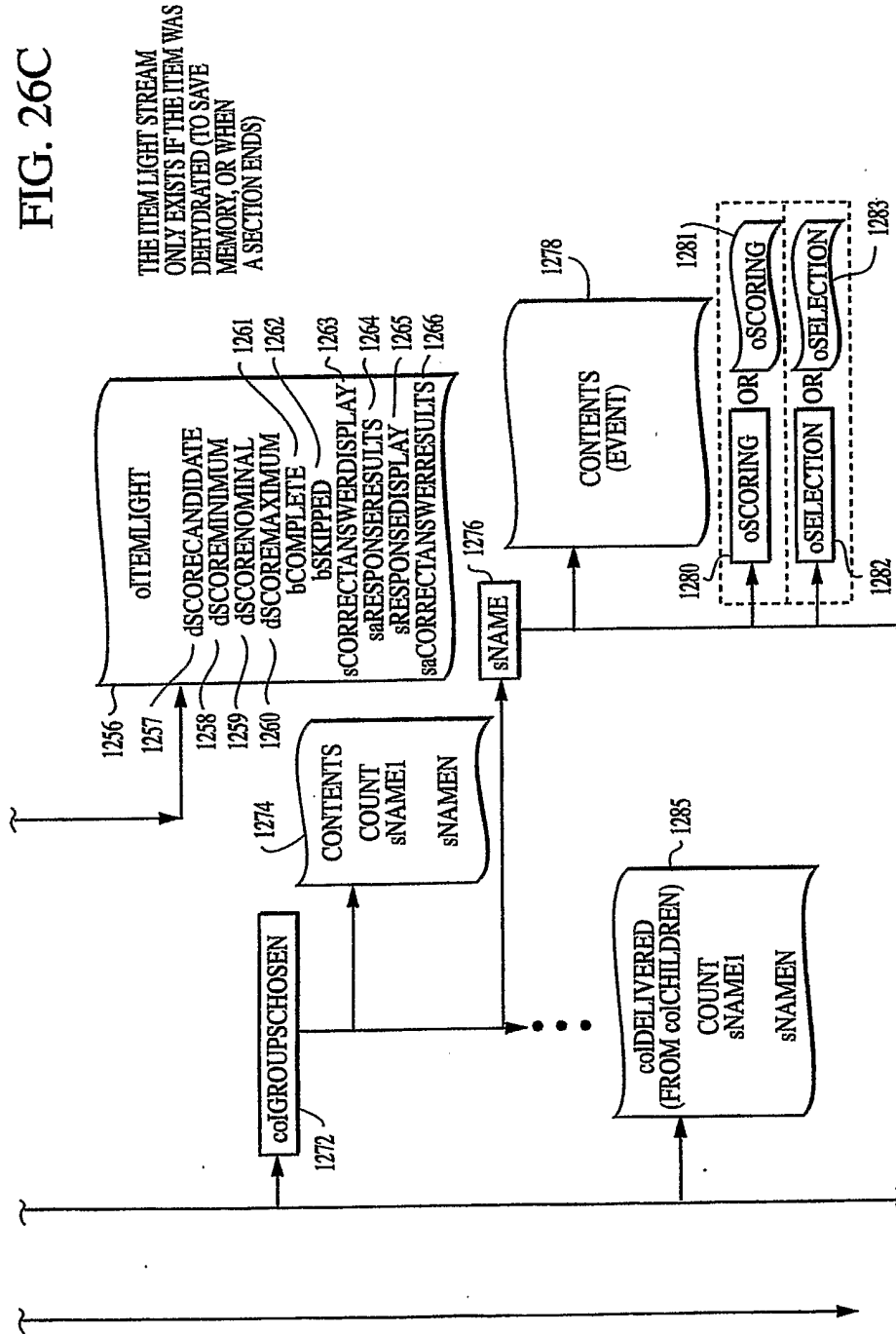


FIG. 26C





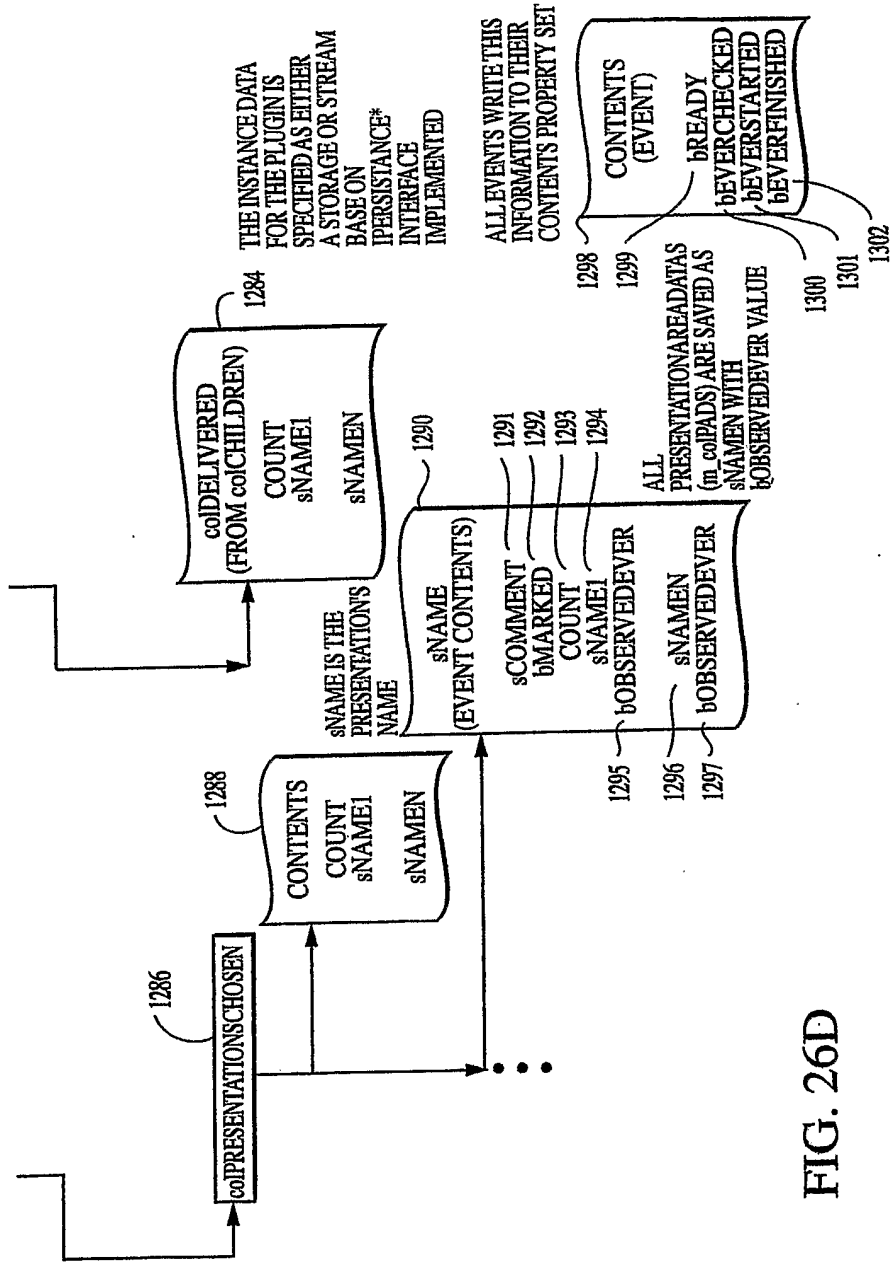


FIG. 26D

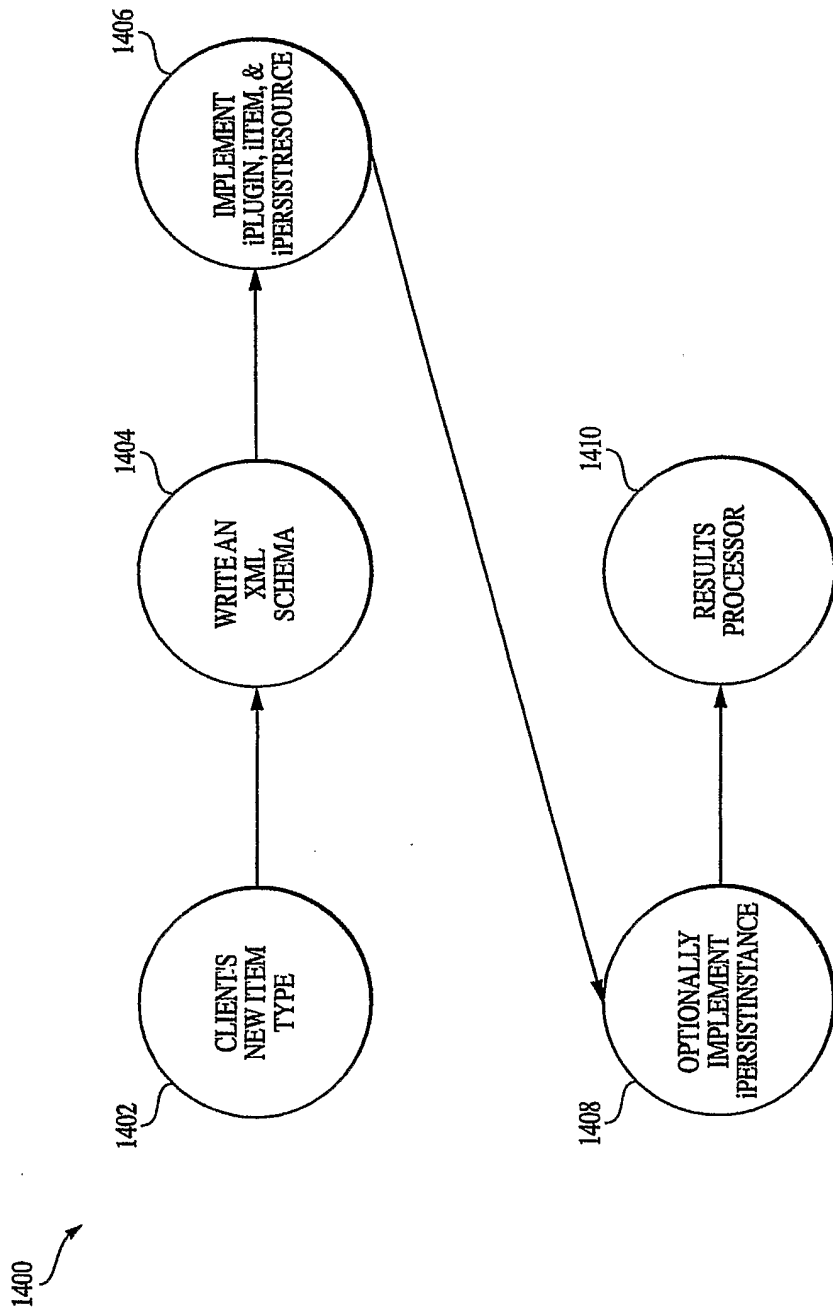


FIG. 27

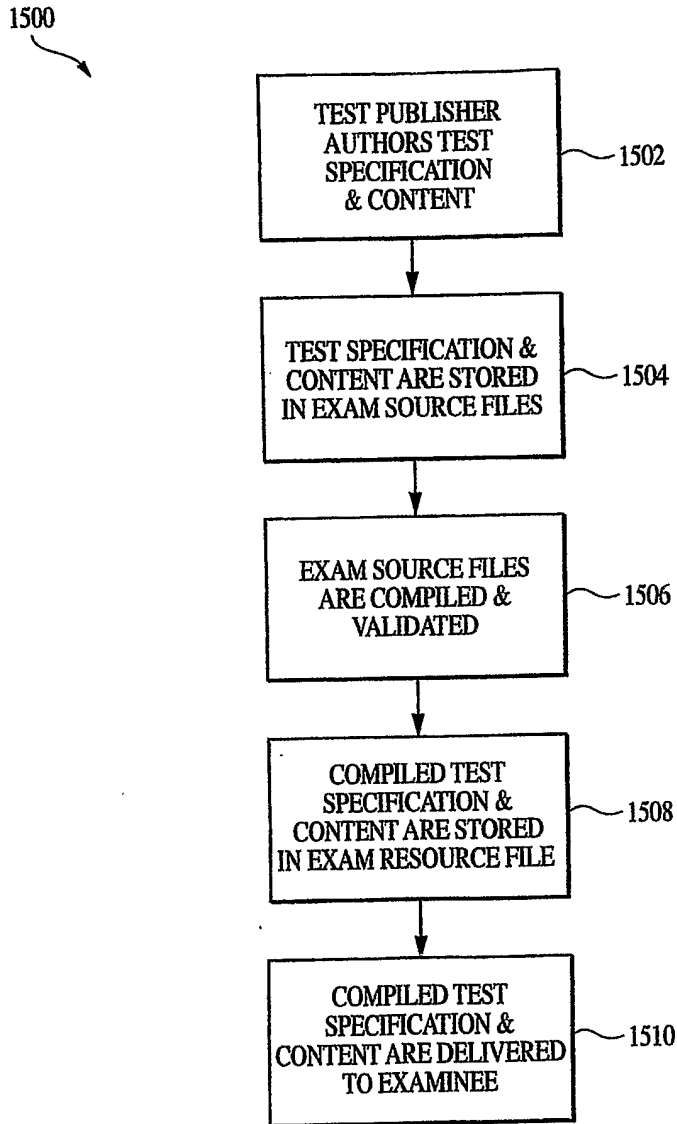


FIG. 28

1512  
↘

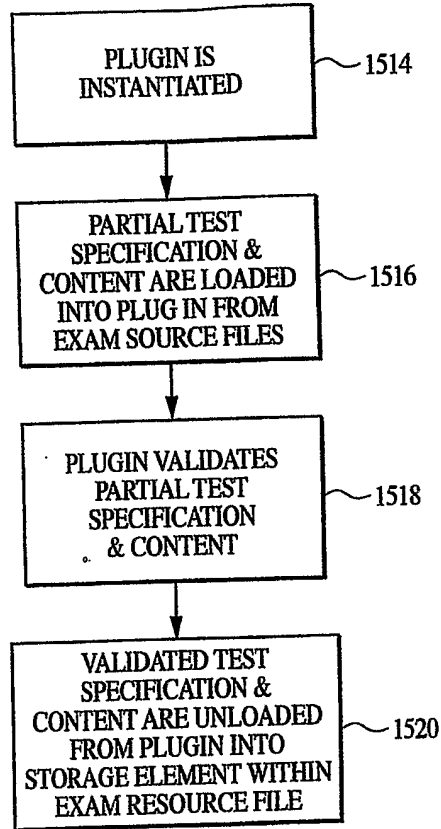


FIG. 29

1523  
↘

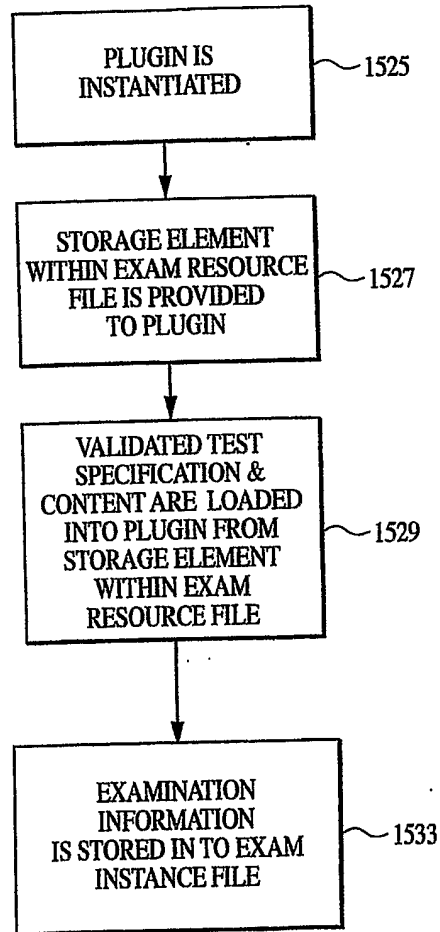


FIG. 30

1535 ↘

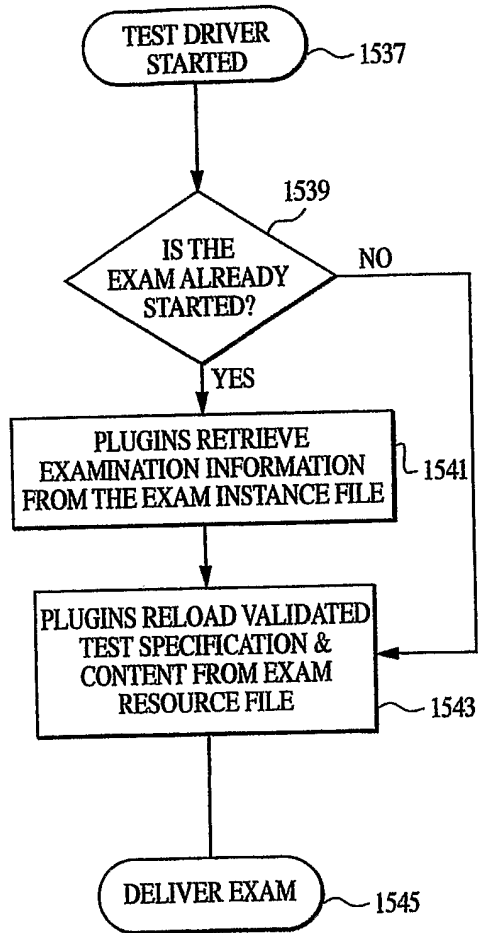


FIG. 31

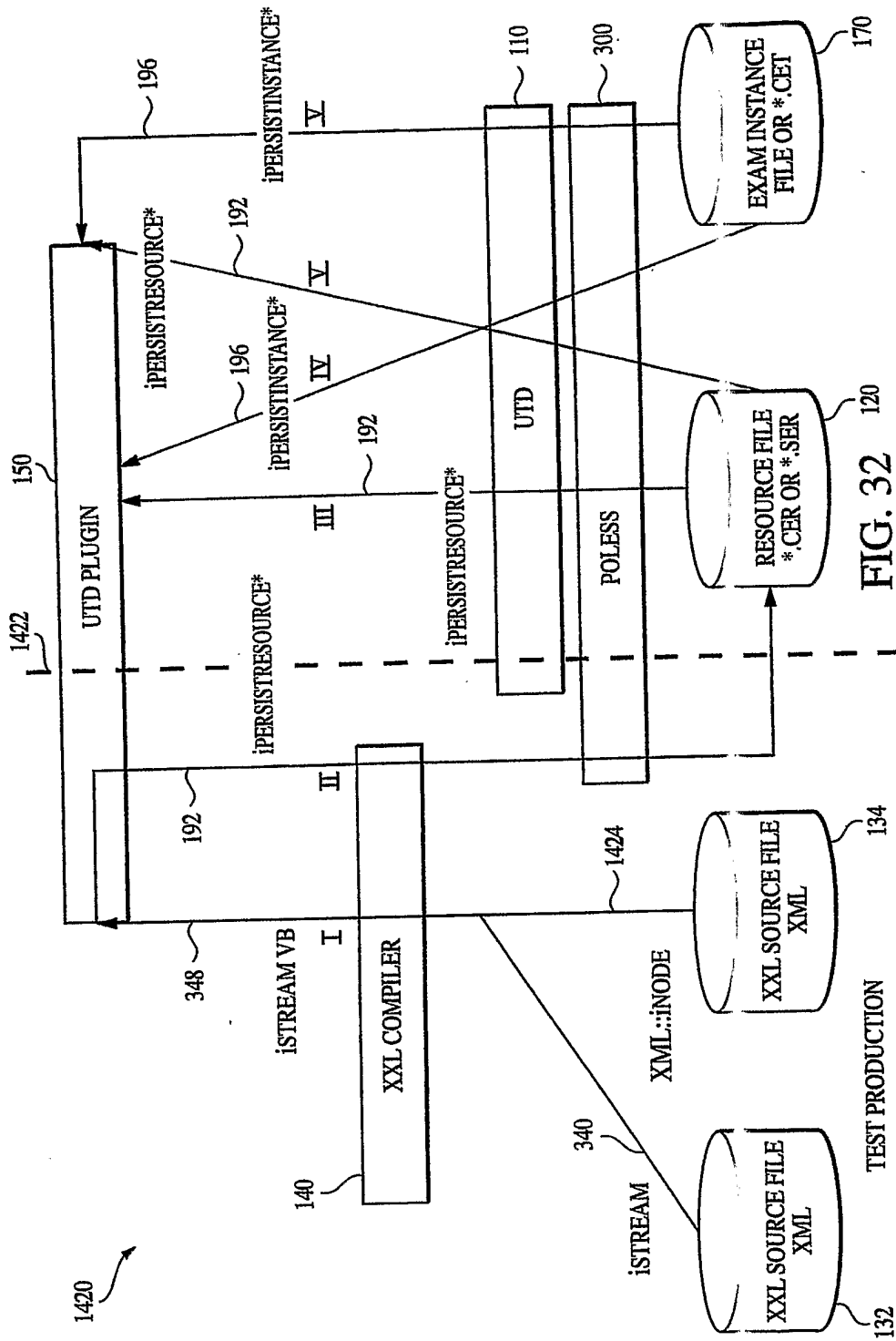


FIG. 32

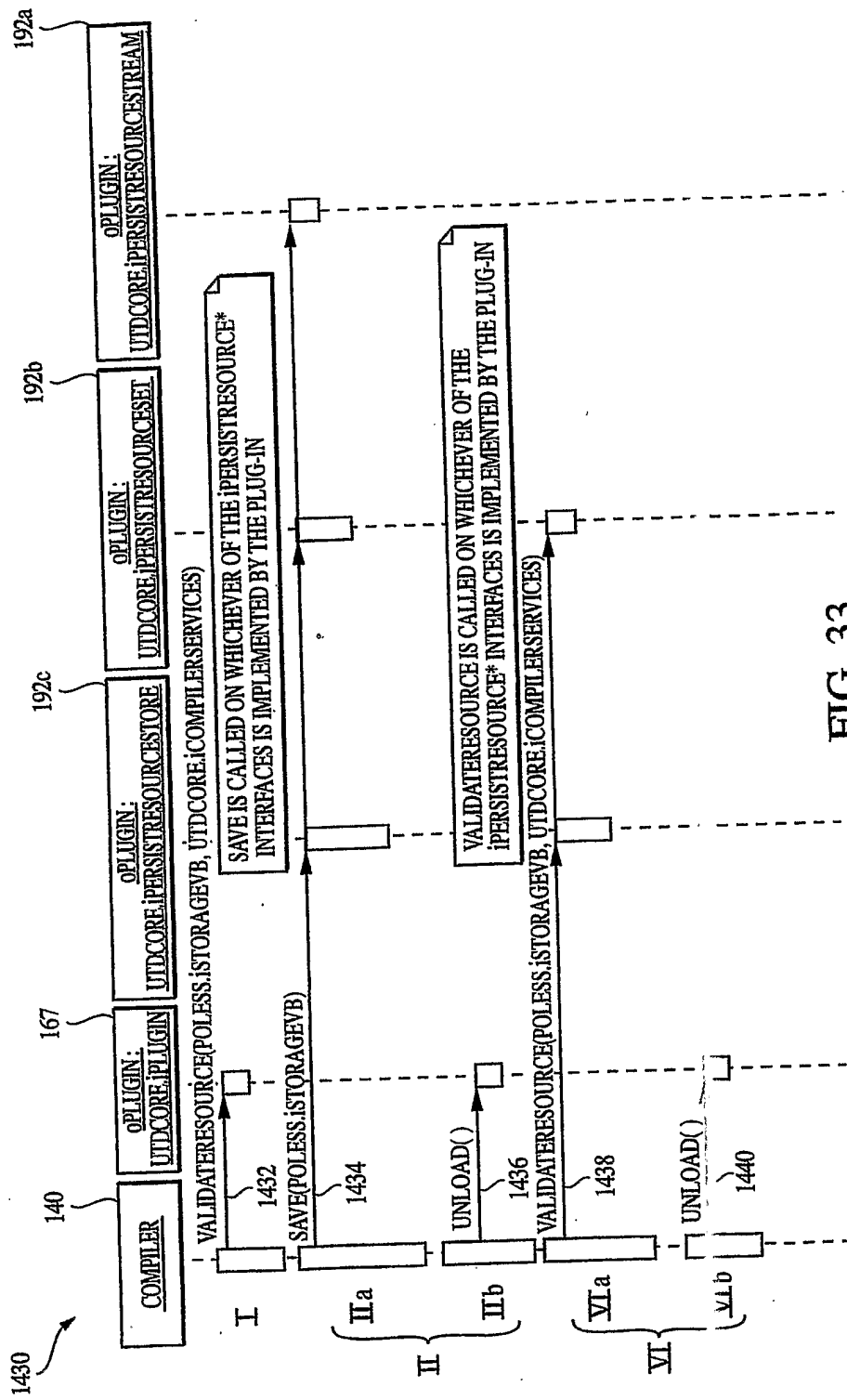
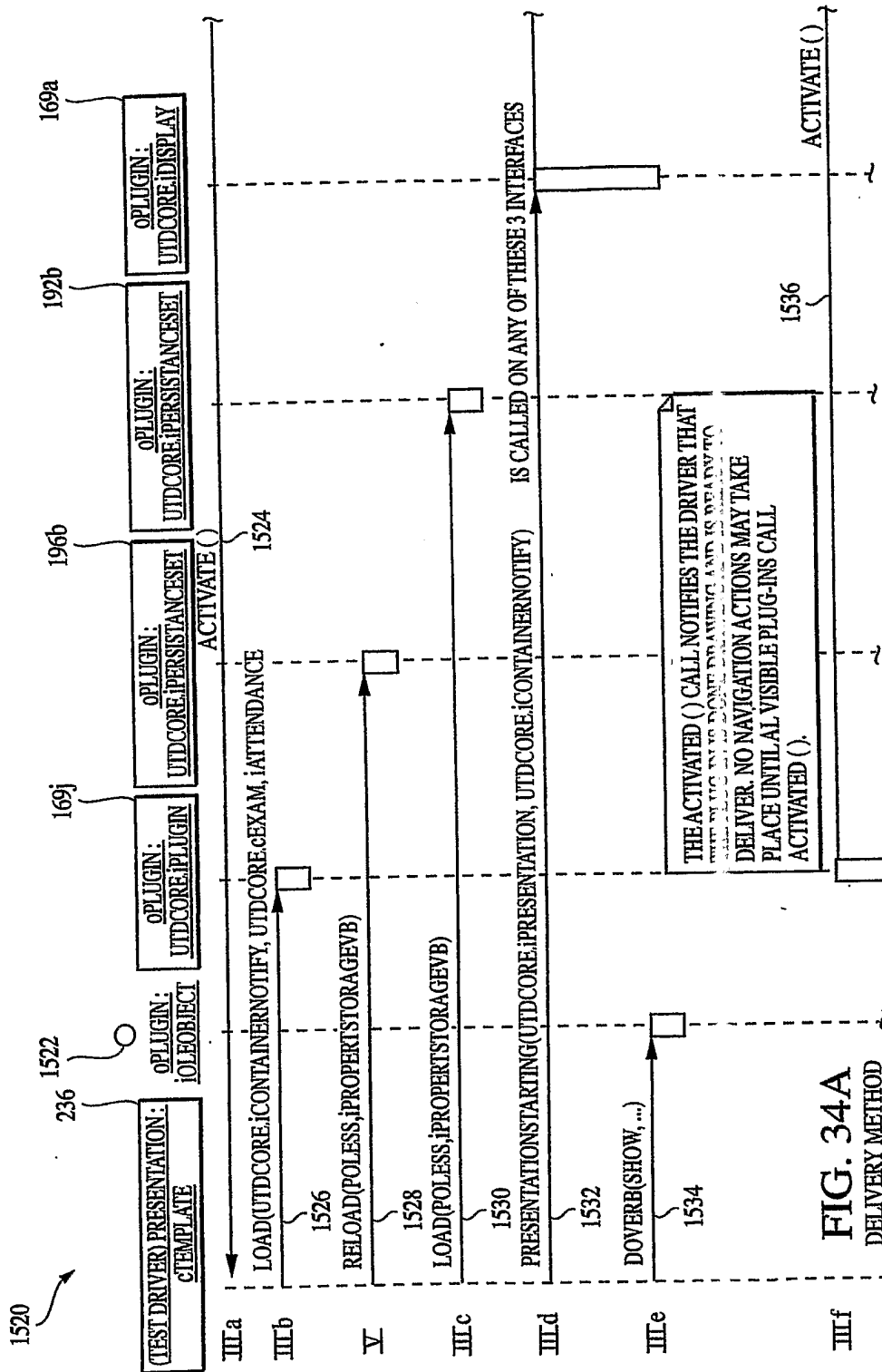


FIG. 33





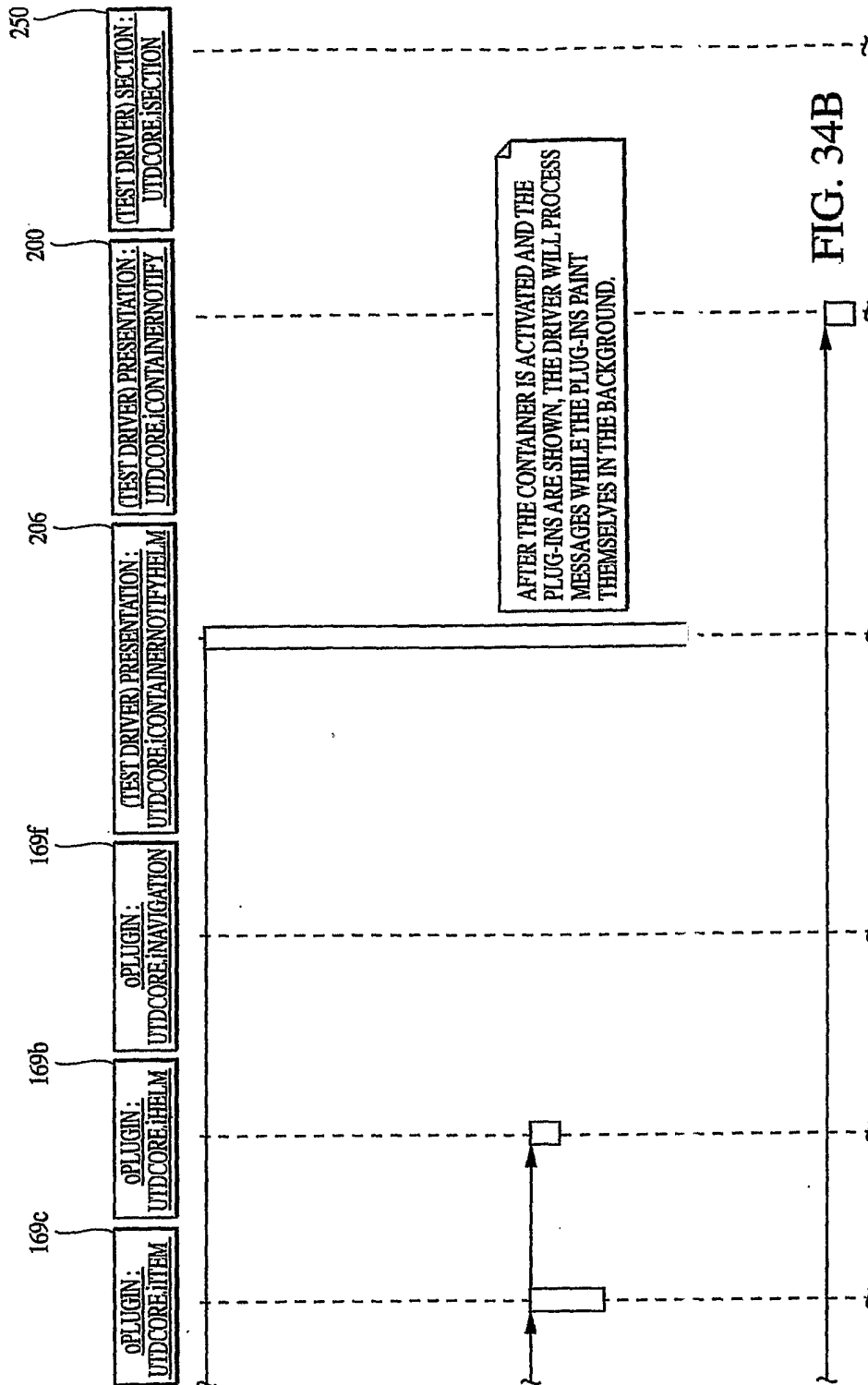


FIG. 34B

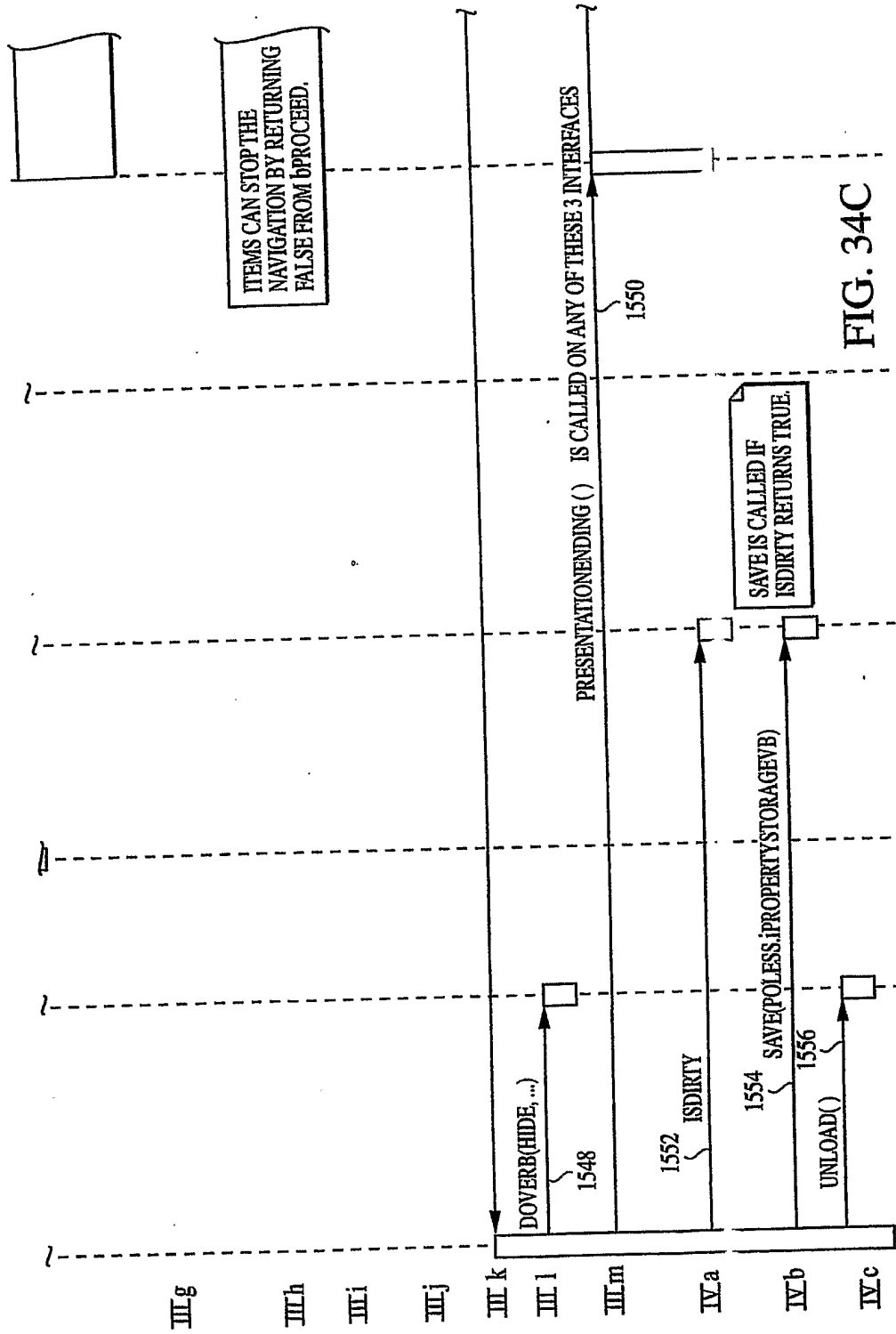


FIG. 34C

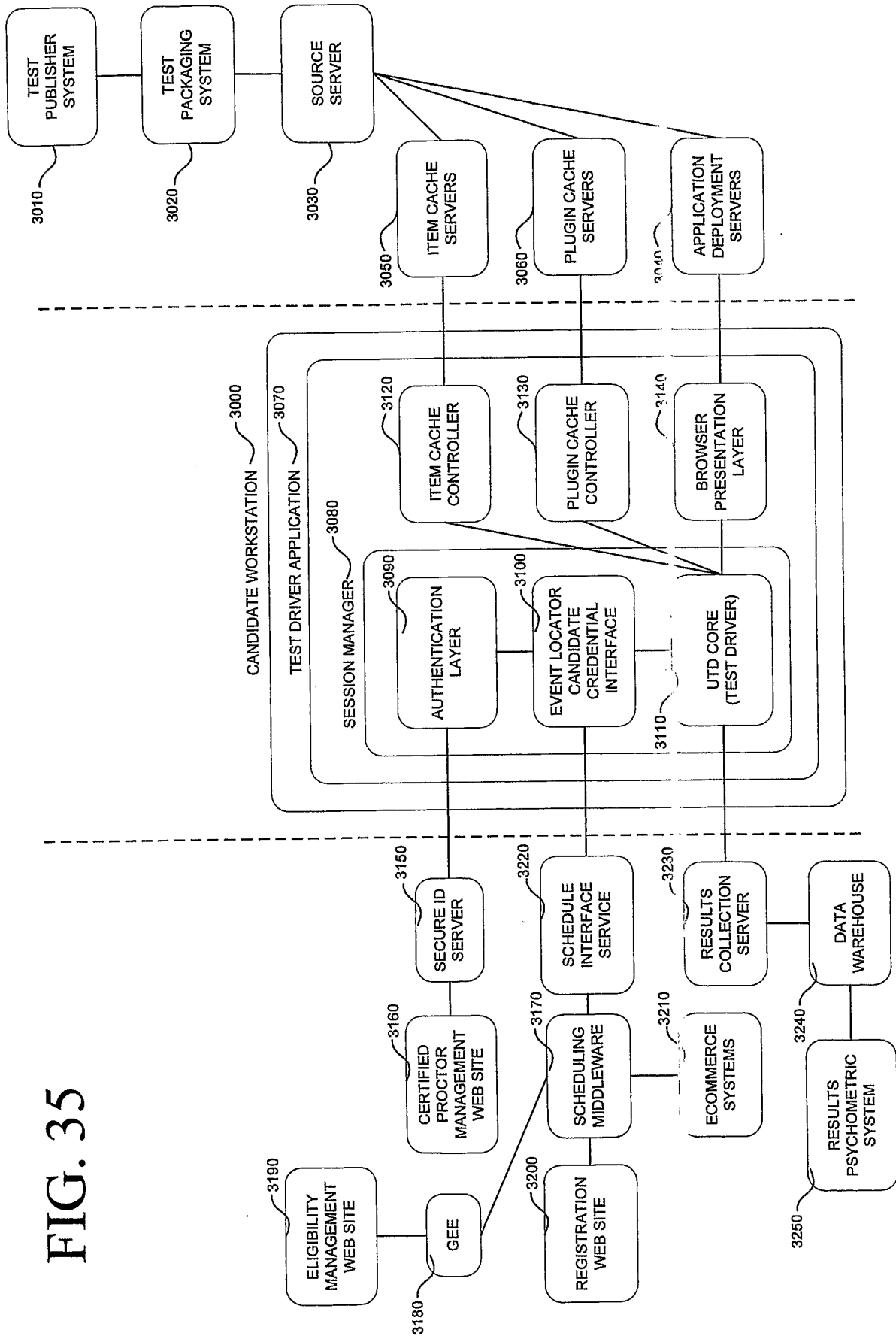


FIG. 35

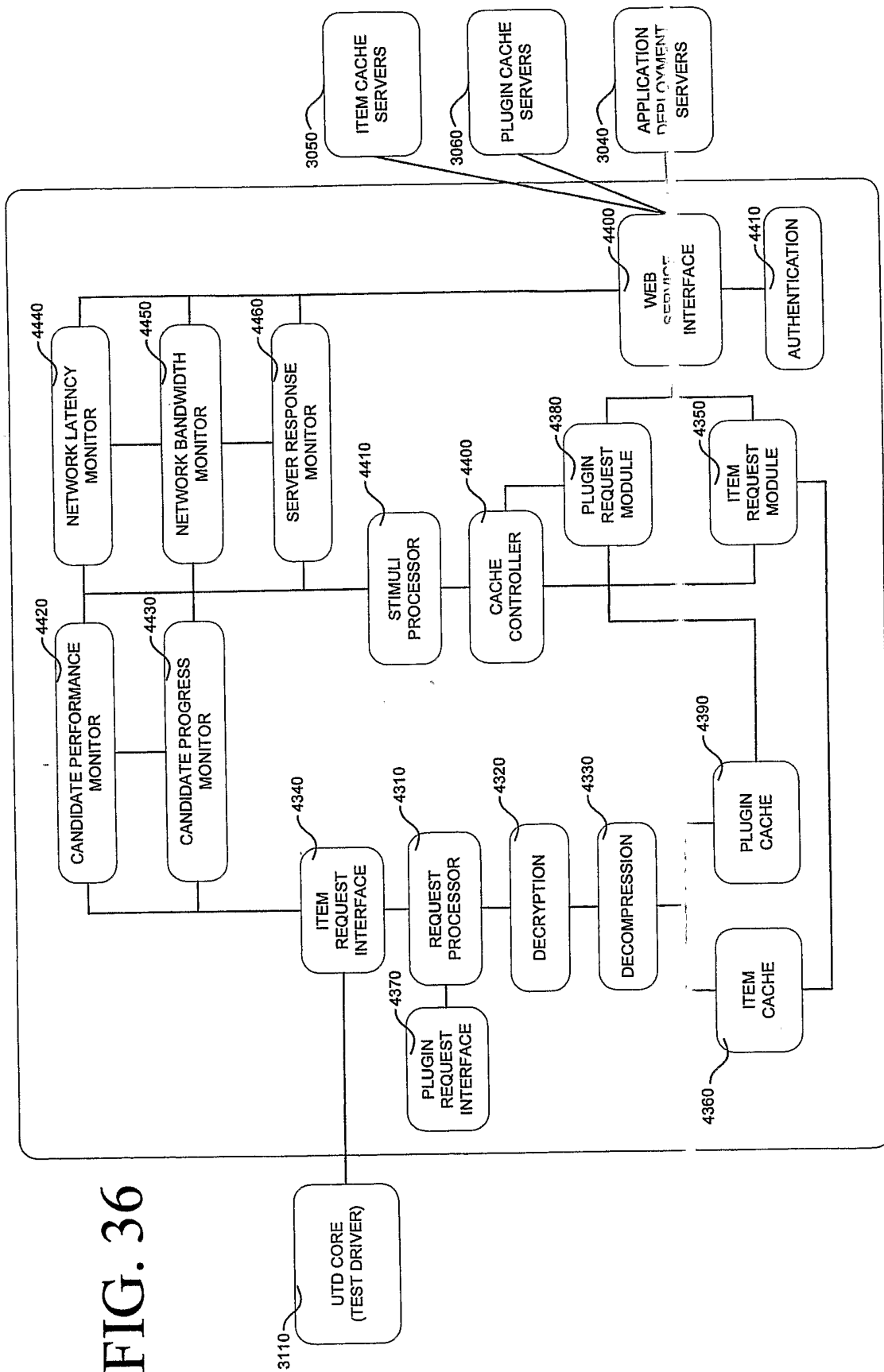


FIG. 36

FIG. 37A

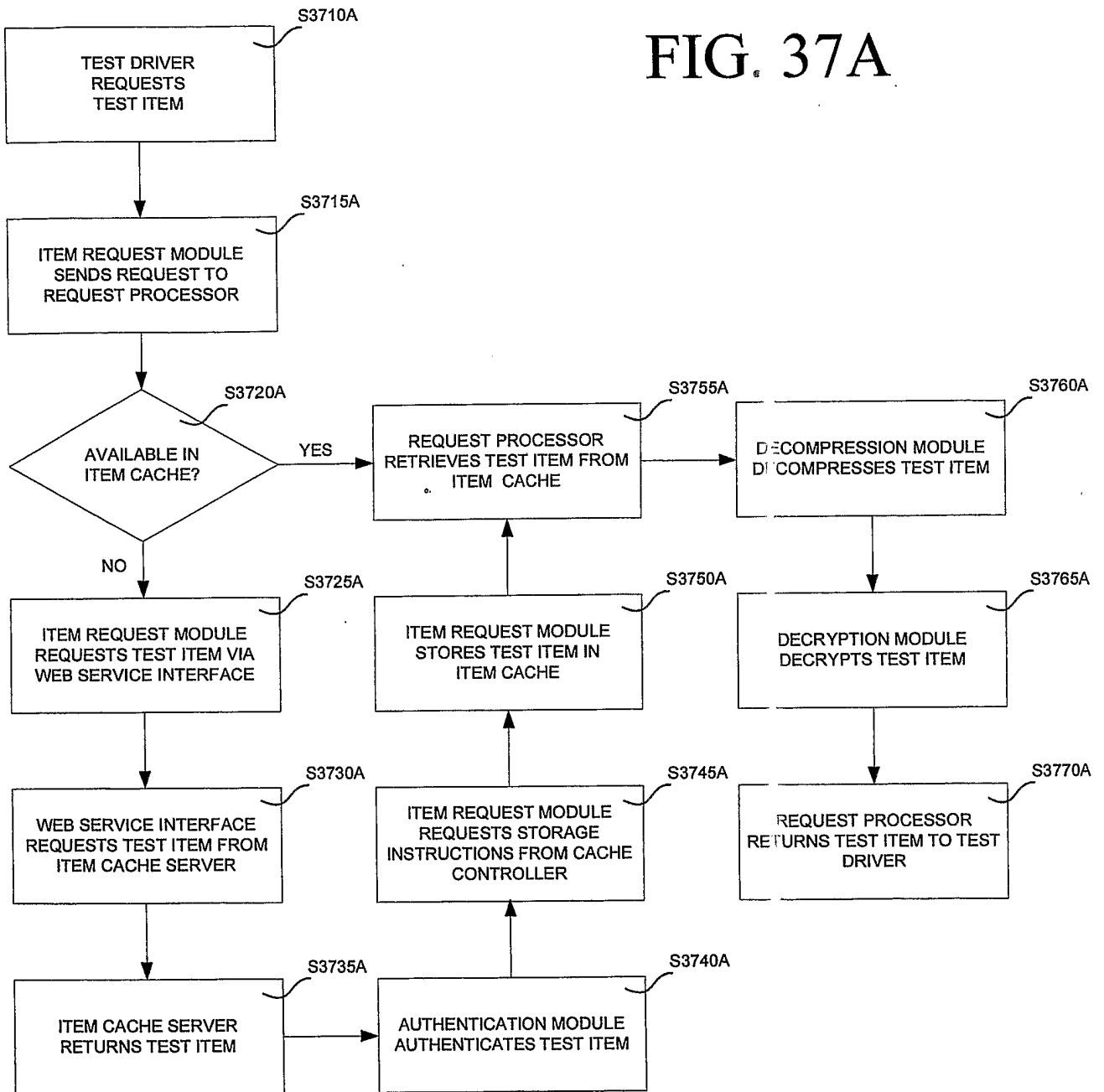


FIG. 37B

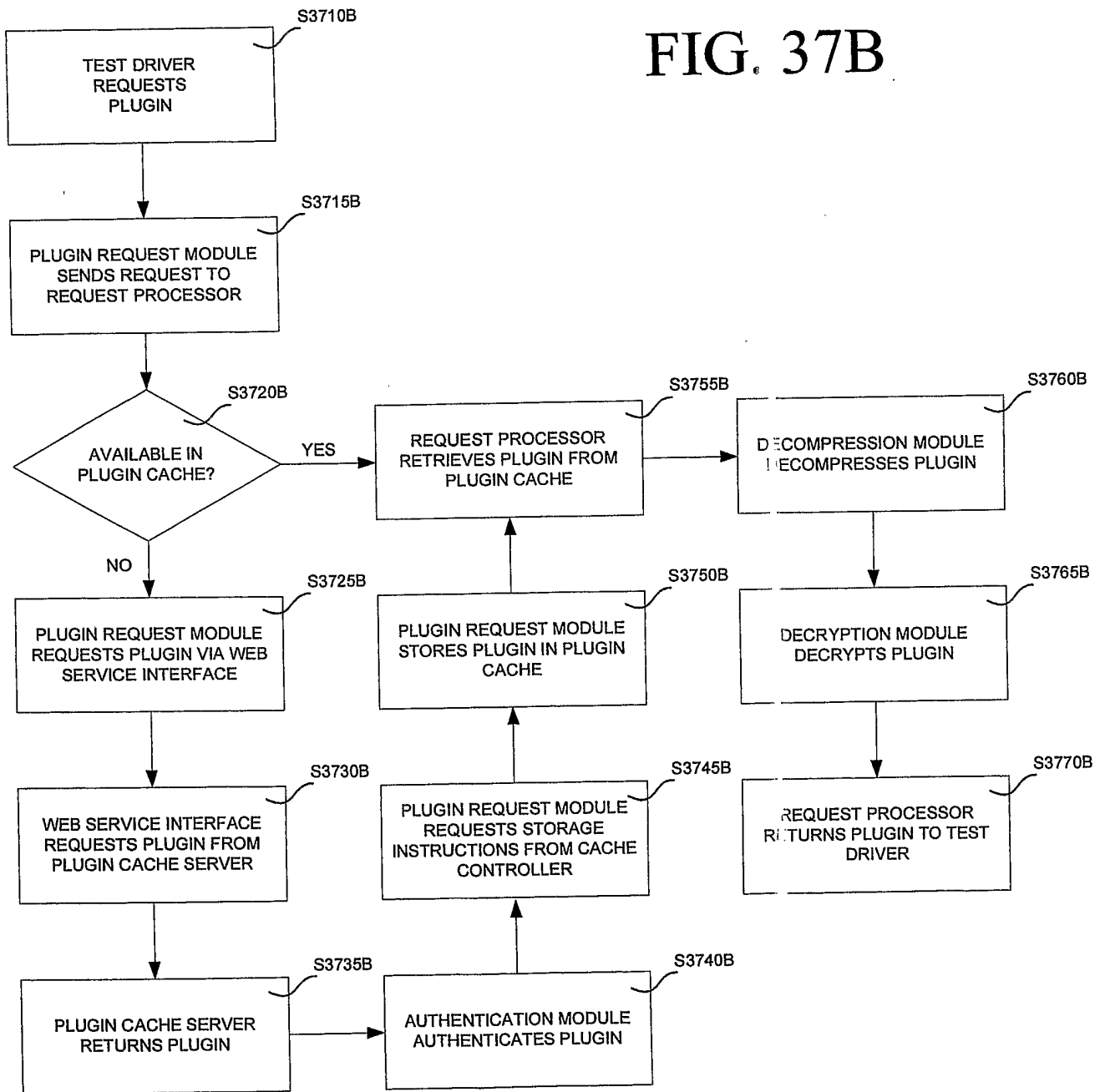


FIG. 38A

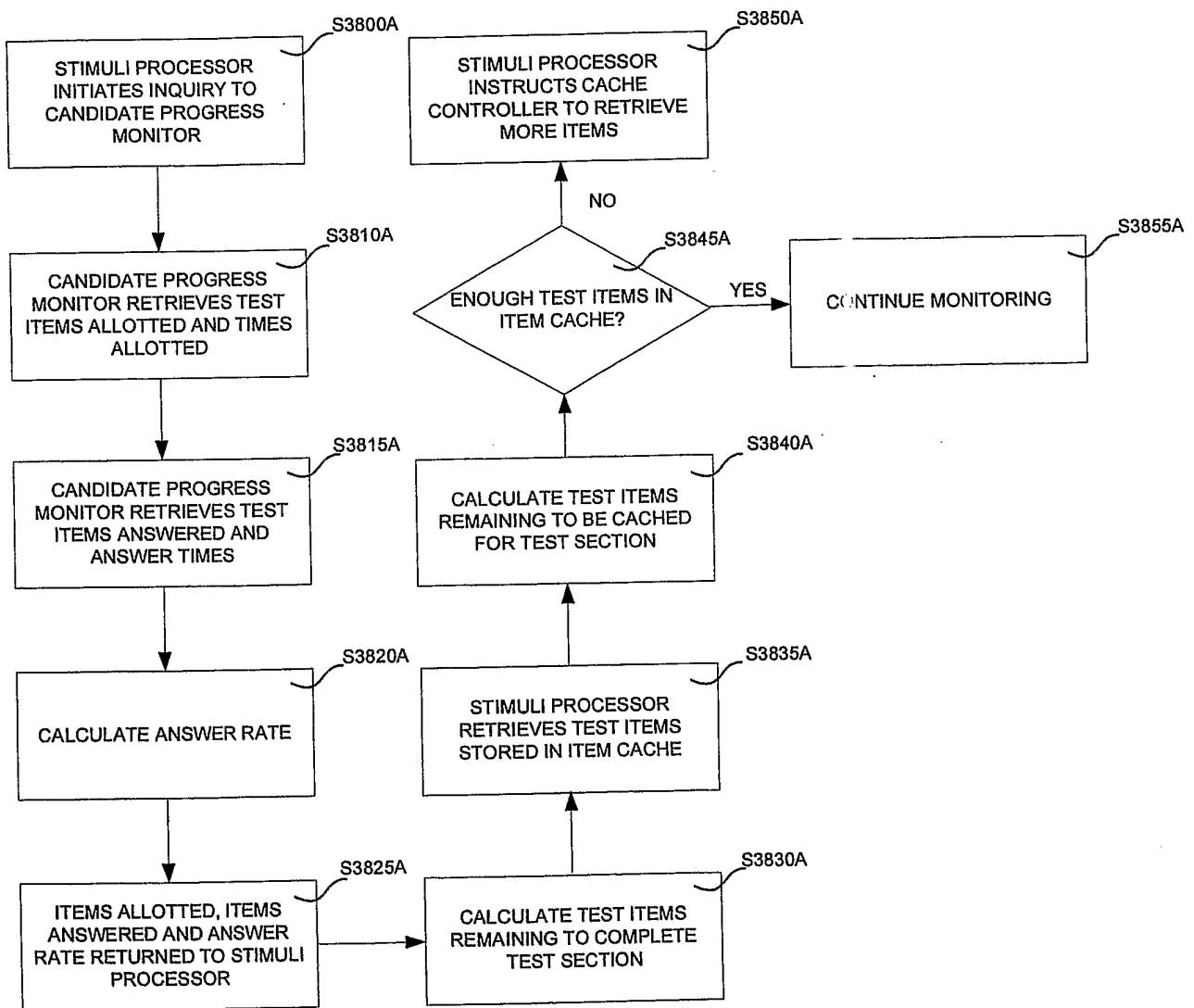




FIG. 38B

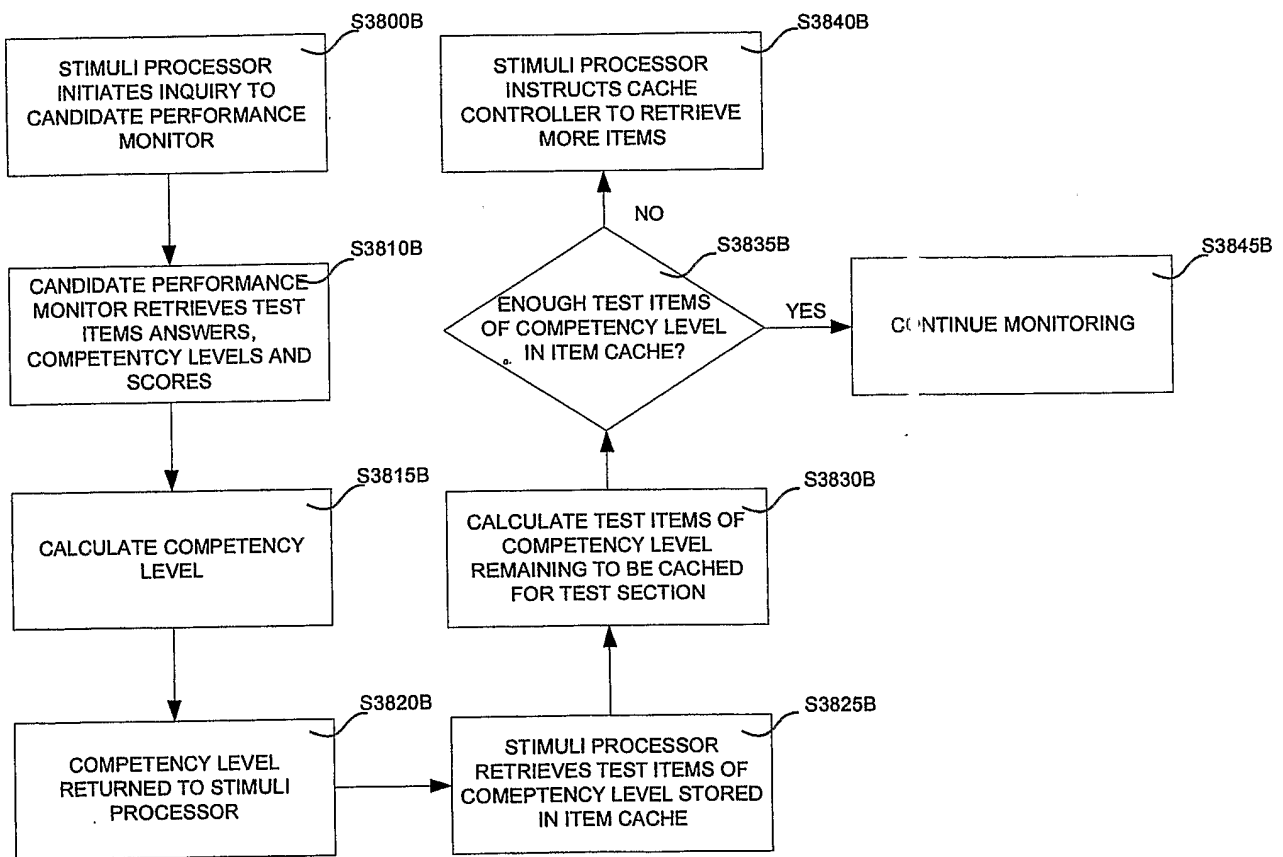


FIG. 38C

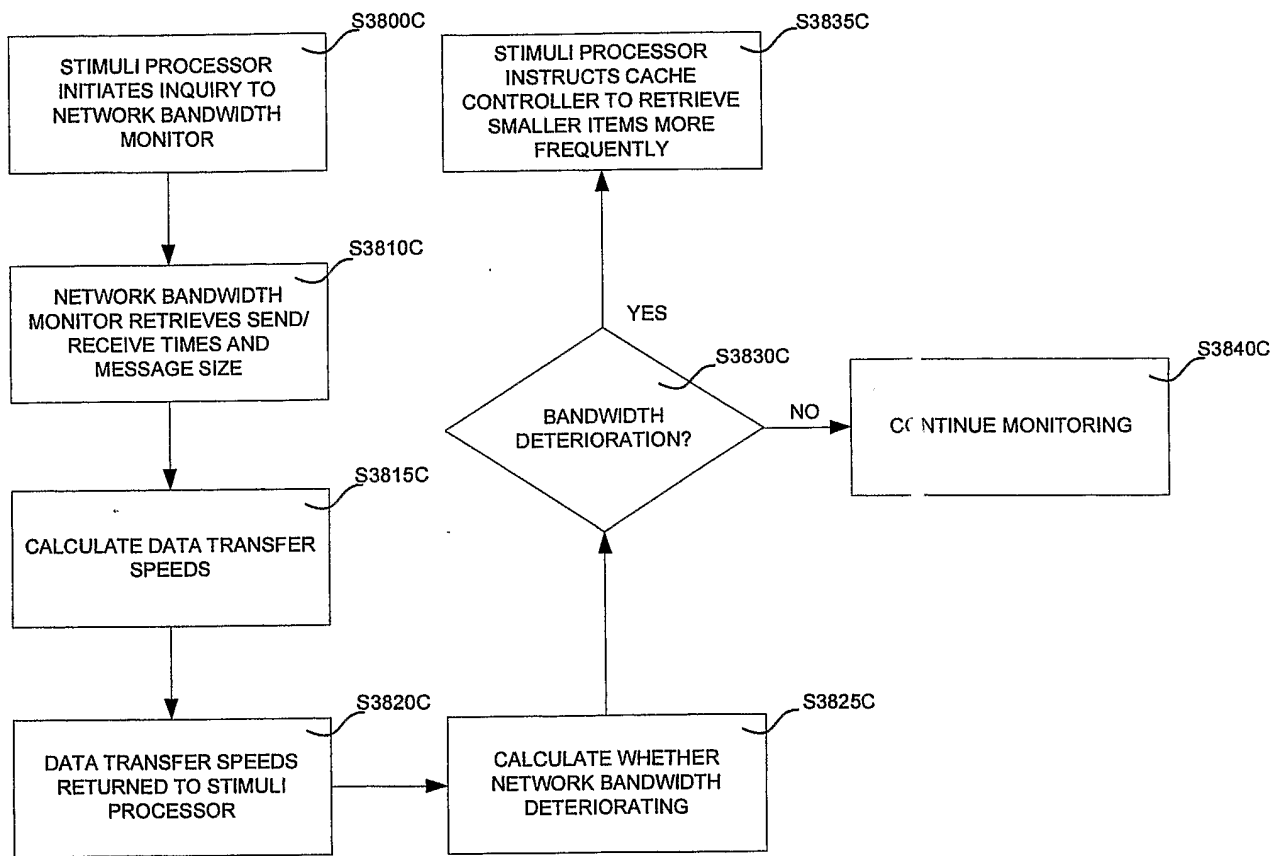


FIG. 38D

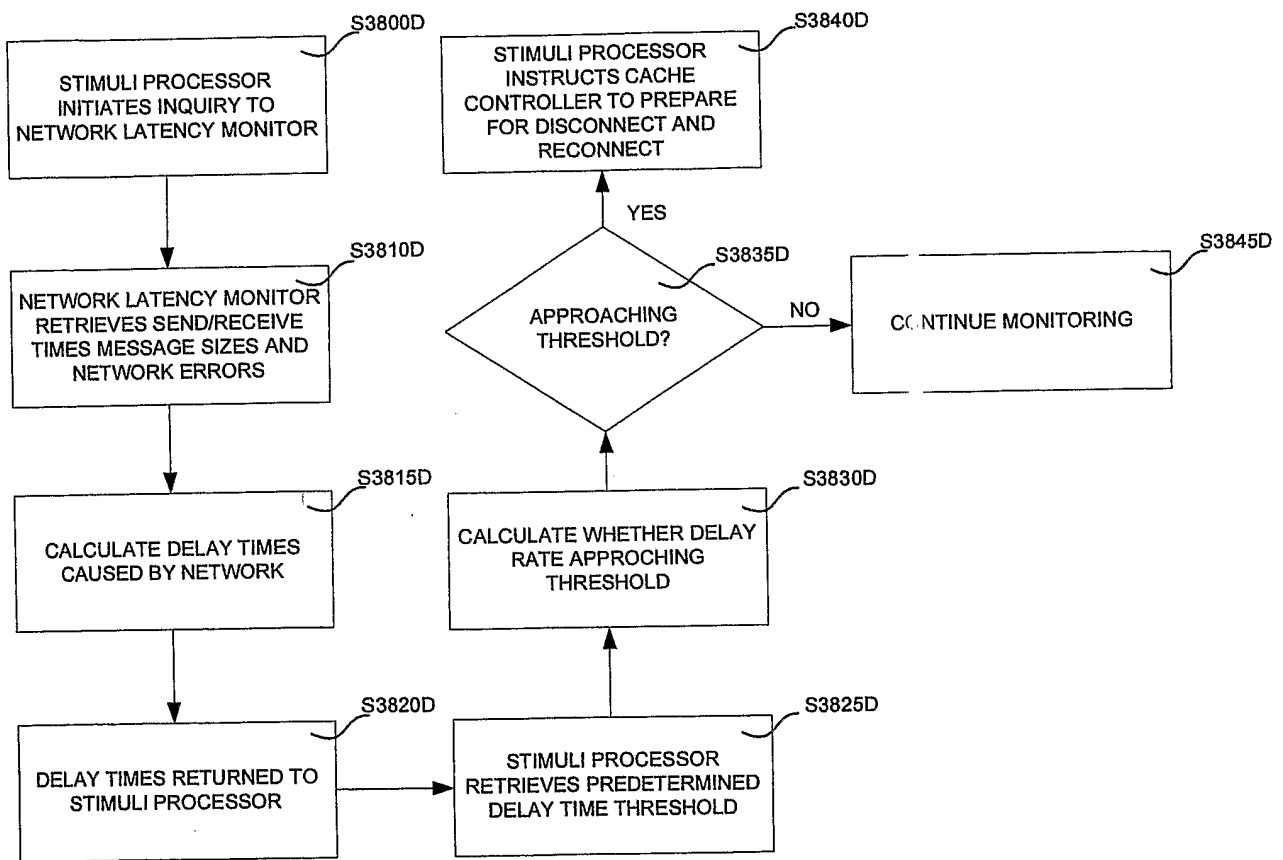


FIG. 38E

