

May 20, 1924.

1,494,876

A. L. ZANDER

GAME

Filed Sept. 24, 1923

Fig. 1

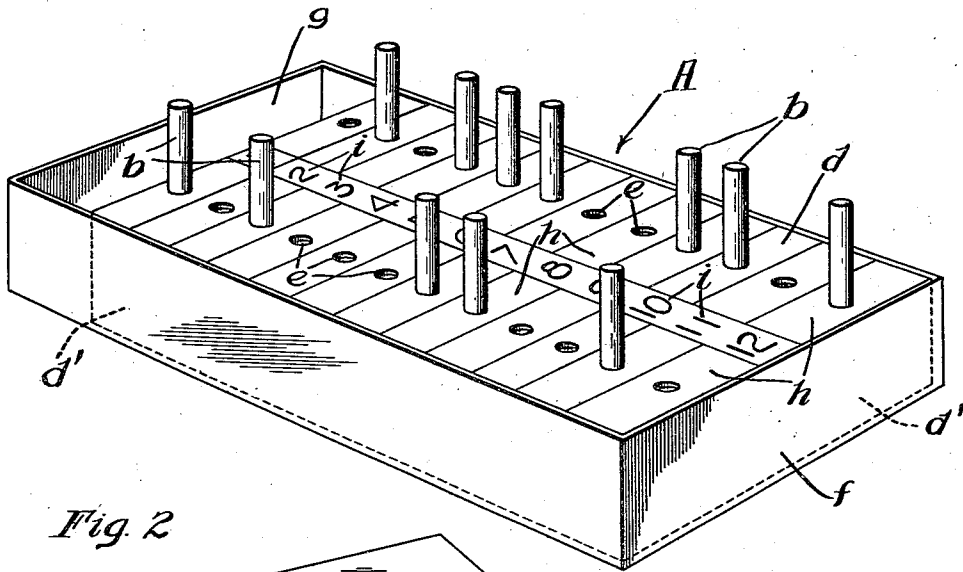
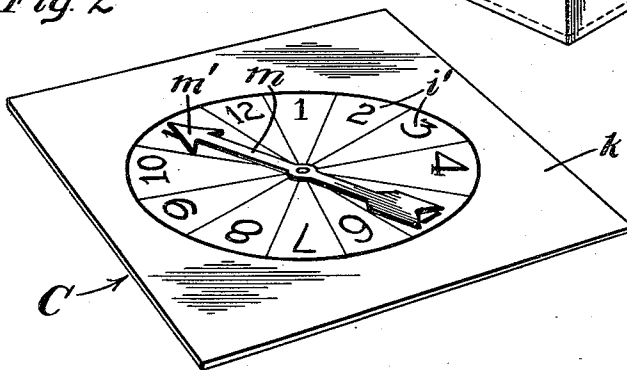


Fig. 2



Inventor
Alex L. Zander

By Bradbury & Caswell
Attorneys

UNITED STATES PATENT OFFICE.

ALEX L. ZANDER, OF ST. PAUL, MINNESOTA.

GAME.

Application filed September 24, 1923. Serial No. 664,560.

To all whom it may concern:

Be it known that I, ALEX L. ZANDER, a citizen of the United States, residing at St. Paul, in the county of Ramsey and State of Minnesota, have invented a new and useful Game, of which the following is a specification.

My invention relates to improvements in games.

Its object is to provide a game that is interesting to children and to adults and one that is instructive to children learning to count.

A further object is to supply a game of the present nature entailing limited and inexpensive equipment, the method of play being quickly and easily grasped.

With the foregoing and other objects in view, which will appear in the following description, the invention resides in the novel combination and arrangement of parts and in the details of construction hereinafter described and claimed.

In the drawing, Fig. 1 is a perspective view of a recording board and Fig. 2 is a perspective view of an indicator, the two members constituting a game embodying my invention.

Referring to the drawings, the principal elements of the device are shown namely, a peg receiving or recording board A, pegs *b* for said board and a spinner C or equivalent indicator such as dice.

The board A, illustrated in the drawing, comprises a card board sheet *d* formed with holes *e* therein, the margins *d'* of said sheet being turned down and fitted closely within the sides and against one end of a box-tray *f*. The compartment *g* formed in said tray between one end of the sheet *d* and the adjacent end of the tray *f* provides a packing space for the pegs *b*, a cover (not shown) of ordinary construction being preferably supplied for said box-tray. The peg receiving member, above described, is very inexpensive in construction and desirable for that reason, but it will be understood that said member may consist of an ordinary perforated slab of wood or the like. The holes *e* for the pegs *b* are arranged in rows. Traversing the different rows and embracing corresponding holes in each row are divisions or areas, as at *h*, an identifying indicium *i*, prefer-

ably a numeral, being associated with each set of laterally related divisions *h*.

While I have shown an ordinary spinner C consisting of a base *k* and a pointer *m* revoluble thereon, it will be understood that any suitable indicator may be employed that is capable of indicating, by chance, one of several indicium upon each operation. On the base *k* of the spinner C and beneath the path of the pointer head *m'* appear indicia *i'* corresponding with the indicia *i* on the recording board *k*.

The marker pegs *b* are interchangeable in the holes *e*, but only one peg is used for each set of laterally related holes *e*.

In play, one row of holes *e* in the recording board A is assigned to each player. The players, in turn, operate the indicator C. According to each determination of the indicator, the player records his play by inserting a peg *b* in his row of holes and in the particular hole in the set designated by the pointer. Only one hole in each set can be pegged, but any player may take an opponent's peg and mark his own play therewith, when it happens that he is entitled, by a turn of the pointer *m*, to peg into the same set of holes theretofore pegged by an opponent. The play continues until each seat of holes is pegged. Each player then computes his score by adding the numbers designating the different sets of holes marked by his pegs, the highest scoring player being the winner. If indicia other than numerals are employed, the player retaining the greatest number of pegs is regarded as the winner.

The relatively inexpensive equipment required coupled with the ease of play and the fascinating conditions brought about, by chance, in playing are outstanding features of my gaming device.

Changes in the specific form of my invention, as herein disclosed, may be made within the scope of what is claimed without departing from the spirit of my invention.

Having described my invention, what I claim as new and desire to protect by Letters Patent is:

1. In a game, a board having rows of peg receiving holes therein, the corresponding holes in said rows comprising laterally related sets, a single marker pin common to

the holes of each set, a distinctive indicium for each of said sets of holes and an indicator bearing the indicia appearing on the record board and adapted upon each play 5 to designate, by chance, one of said indicia.

2. In a game, a recording board having a plurality of divisions arranged in rows, the divisions in one row being laterally correlated with corresponding divisions in the

adjacent row, differing indicia for each set 10 of laterally related divisions, a single marker for each of said sets of divisions and an indicator bearing the same indicia as the record board and adapted to be singly determinative, by chance, of said indicia. 15

In testimony whereof, I have signed my name to this specification.

ALEX L. ZANDER.