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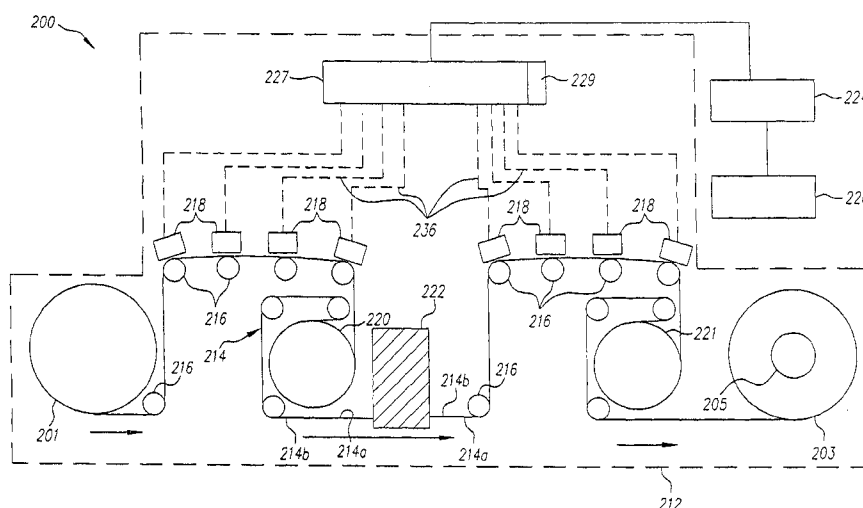


FIG. 1

(57) Abstract: In a printing method and systems, segments of a first print job are distributed to respective downstream processors and are processed to provide printable frames, which are stored in respective print queues. Each print queue supplies a respective one or more printheads. The printable frames are sequentially printed on a continuously transported receiver. A maximum printing duration of each of the print queues is computed periodically during the printing. The transport speed is regulated to trend the maximum printing durations toward a predetermined baseline. The sending of a second print job to the downstream processors is delayed, while processing of the first print job is completed. The delaying is counter to the regulating and reduces the print queues of the first print job non-uniformly relative to the baseline.

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MULTI-HEAD PRESS DATA DELIVERY RATE CONTROL

FIELD OF THE INVENTION

The invention relates to high speed printing systems and methods
5 and more particularly relates to multi-head press data delivery rate control.

BACKGROUND OF THE INVENTION

Very high speed commercial digital presses print variable data at
rates of thousands of pages per minute. Typically, the receiver that is printed is in
the form of a web that is transported past stationary printheads. During transport,
10 the web has considerable inertia and cannot be readily subjected to rapid changes
in speed. It is desirable to continuously transport the web at a constant speed or
with relatively slow speed adjustments.

The continuous transport of receiver also necessitates a continuous
supply of data in the form of printable frames. This data must be buffered so as to
15 be available as needed. Considerable time is required to fill a buffer with the
printable frames, since the print job is initially supplied in a different form and is
converted. That conversion is typically in the form of raster image processing and
is performed by one or more downstream processors. The processing speed that
defines the sustained output speed of each of the downstream processors is
20 generally limited by the content of the input data, since the time to raster image
process a frame tends to be highly data dependant. It is possible to define frames
that take a substantial amount of time to prepare for output. Another limitation
that affects the raster image processing is the supply of input data to the
downstream processors. Variable data supplied by a secondary source can be
25 subject to limitations of communication bandwidth or the processing capability of
a host computer. With many print jobs, different portions of the job are
simultaneously buffered, being raster image processed, and not yet delivered to the
raster image processor.

It would thus be desirable to provide improved systems and
30 methods.

SUMMARY OF THE INVENTION

In high speed and very high speed printing, a continuing problem is supplying data at a rate sufficiently matched to the print engine. One approach to solving this problem is pausing transport of a receiver through a path until data is available. This approach can be problematic, particularly with a receiver in the form of a web and at high rates of transport. Another approach is to restrict how a print job is input. This is workable, but greatly encumbers making any last minute changes. U.S. Patent No. 6,762,855 discloses a system that uses buffer management logic to adjust transport speed on a per-document basis. Control buffers accumulate slack time left over from raster image processing non-complex documents and then allocate that slack time to complex documents to optimize average raster image processing time with the speed of the print engine. This patent does not address controlling delivery of data from multiple, queued print jobs to prevent a later print job from damaging an earlier unfinished print job.

The invention, which is defined by the claims, is directed to ameliorating the above problems. The invention, in broader aspects, provides printing method and systems, in which segments of a first print job are distributed to respective downstream processors and are processed to provide printable frames, which are stored in respective print queues. Each print queue supplies a respective one or more printheads. The printable frames are sequentially printed on a continuously transported receiver. A maximum printing duration of each of the print queues is computed periodically during the printing. The transport speed is regulated to trend the maximum printing durations toward a predetermined baseline. The sending of a second print job to the downstream processors is delayed, while processing of the first print job is completed. The delaying is counter to the regulating and reduces the print queues of the first print job non-uniformly relative to the baseline.

It is an advantageous effect of the invention that improved systems and methods are provided, in which receiver transport speed is regulated taking into account print job queuing and high speed or very high speed transport.

BRIEF DESCRIPTION OF THE DRAWINGS

The above-mentioned and other features and objects of this invention and the manner of attaining them will become more apparent and the invention itself will be better understood by reference to the following description
5 of an embodiment of the invention taken in conjunction with the accompanying figures wherein:

Figure 1 is a diagrammatical view of an embodiment of the systems.

Figure 2 is a partial detail of the view of Figure 1 showing the main
10 controller and downstream processors of the data control unit.

Figure 3 is a diagram illustrating operation of a specific embodiment of the apparatus of the system of Figure 1.

Figure 4 is a diagram illustrating part of the operation of Figure 3, as modified in a specific embodiment.

15 Figure 5 is a diagram illustrating operation of another specific embodiment of the apparatus of the system of Figure 1.

Figure 6 is a diagram of an embodiment of a job startup control method.

Figure 7 is a diagram of an embodiment of a fast job halt method.

20 Figure 8 is a diagram of an embodiment of a data delivery rate control method.

DETAILED DESCRIPTION OF THE INVENTION

High speed variable printing systems are used in the commercial
25 printing industry for printing a wide variety of printing applications from printing short run catalogs, and advertisements to printing transactional printed products such as billings and investment reports.

Referring to Figure 1, the system 200 has a press (indicated by dashed line 212) that prints on a receiver 214. The term "receiver" refers to media
30 that accepts a printed image and is singular or plural, as indicated by context. A receiver can be multiple cut-sheets. In particular embodiments discussed herein,

the receiver is in the form of a web, that is an elongate, continuous piece. The use of a web typically allows the press (also referred to herein as a printer) to attain higher speeds in transport, than other forms of receiver, such as cut-sheets. The receiver is typically paper, but can also be any of a large number of other types of print media. For example, the receiver can be thin or thick paper stock (coated or uncoated) or transparency stock. The receiver has opposed first and second surfaces 214a, 214b one or both of which may be printed.

The receiver 214 in Figure 1 is a web. The web is moved from a supply 201 to a take-up 203 by a transport 205. Between the supply 201 and take-up 203, the web is threaded around a number of rollers 216 and past a sequence of printheads 218. The printheads can be continuous ink jet printheads, drop on demand ink jet printheads, electrophotographic toning stations (with or without transfer rollers or the like), or other equivalent units of a variable printing technology. For simplicity, in the discussion here, the printheads are generally discussed in terms of an embodiment, in which all of the printheads arranged in a sequence and each printhead extends across the full width of the receiver. It will be understood that like considerations apply to other embodiments. For example, instead of using a full width printhead, a group of printheads can be arranged in parallel (non-sequentially) to print a wider receiver.

The different printheads each print a printable frame. A unit of image data that corresponds to a frame is referred to herein as a "segment". The frames are printed in registry with each other and, in combination, provide a document. The term "document" as used herein, thus, corresponds to the term "page", in ordinary usage and includes both surfaces. (The term "page" is sometimes also used in the art as a technical term to refer to a frame, and is generally avoided here for that reason.) Each frame can define an image area corresponding to the full dimensions as the document or can define a smaller area within those dimensions. Each frame represents a part of a document that is conveniently printed separately. For example, each frame can use a different color of ink. With ink jet printheads, different frames can be used to divide an image into different patterns of relatively spaced apart deposited drops. The resulting

combined image is unchanged, but the different patterns improve drying, during the printing process. Two sets of four printheads 218 are shown in Figure 1. The invention is not limited as to a particular number of printheads or sets of printheads. In Figure 1, after passing one set of printheads 218, the partially
5 printed image (not shown) on a first side 214b of the receiver 214 is dried by contact with a first heated drum dryer 220. The web is then flipped over by a turn station 222 before passing the second set of printheads 218 and the second side 214a is then dried by a second dryer 221.

In use, printing data is first supplied to a data station 224 by one or
10 more input units 226 from one or more image data sources. The data station includes at least some of the functions necessary to prepare the job data for the printheads and can optionally combine all of the functions in a single unit. The data station can also provide a system manager and user interface (not separately illustrated). The system manager provides a communication hub, and system level
15 administration and control features for other system components. The user interface provides setup and status information for the operation of the system. Via this interface, the user can input to the controller the physical characteristics of the printer, such as the relationships of the printheads, desired colors the system is capable of printing, and other information. Upon a power-up or a reset, the data
20 station initializes the system to a ready state.

As discussed further below, the job data can be a single print job or a series of print jobs. The printing data represents the location, color, and intensity of each pixel that is exposed and is in the form of one or more data files, which typically include or are accompanied by control commands. For example, data
25 files can be supplied in a PDL (page description language) format, such as Postscript or IPDS or IJPDS. Printing data can be supplied from multiple sources, for combination during printing. U.S. Patent No. 5,729,665, issued to Gauthier, discloses an example of this type of procedure. One input unit 226 is typically a locally connected host computer capable of supplying the printing data in a
30 continuous stream. Software controls the flow of data from the host computer and via a host interface. The connection between the data station and the host

computer can be uni-directional or can be bi-directional to allow status information and the like to be presented on a user interface of the host computer. Suitable software for this purpose is well known to those of skill in the art. Other types of input unit can be used instead of or in addition to a host computer. For example, printing data can be supplied by a media reader using transferable media, such as CD's, DVD's, or by network connection from another computer. An image data source is a device that can provide digital data defining a version of the image. Such types of devices are numerous and include computers or microcontrollers, computer workstations, scanners, and digital cameras. Multiple devices can be interconnected on a network. These image data sources are at the front end and generally include an application program that is used to create or find an image to output.

The job data is sent to a data control unit 227, which includes a main controller 228, a memory section 229, and a set of downstream processors 234. The job data is sent to the main controller 228, either directly or via input queue memory. The term "memory" refers to one or more suitably sized logical units of physical memory provided in semiconductor memory or magnetic memory, or the like (illustrated by memory section 229). A particular queue in memory can be a logical division or physical division of memory. If a logical division, the physical memory allocated to that logical division can be in the same or different locations and can change during use, without effecting the logical division. Likewise, a queue provided in a physical unit of memory can be altered logically, for example, by changing a pointer, to change the print queue during use. Memory can include conventional memory devices including solid state, magnetic, optical or other data storage devices and can be fixed within system or can be removable. For example, memory can be an internal memory, such as SDRAM or Flash EPROM memory, or alternately a removable memory, or a combination of both. Removable memory can be of any type, such as a Compact Flash (CF) or Secure Digital (SD) type card inserted into a socket and connected to the processor via a memory interface. Other types of storage that are utilized include without limitation PC-Cards, MultiMedia Cards (MMC), or embedded

and/or removable hard drives. Memory is also inclusive of a remote memory system such as a personal computer, computer network or other digital system.

The use of queues is generally discussed herein in relation to movement of print jobs into and out of the print queues. It will be understood that, in some cases, movement of a print in or out of a queue will entrain division of the print job into separately movable portions.

The input queue can provide a large buffer, with a size determined by the speed of the press. The input queue is handled by a control system to supply sufficient data to the press to keep the press running continuously and efficiently. The input queue control system can be provided as a function of the main controller.

Referring to Figures 1-2, the main controller 228 has a supervisor 230 that receives the job data and a job record processor 232 that segments the job data and distributes the segments. The segments are each distributed to the appropriate downstream processor 234, which then supplies the printhead 218 required by the data in the respective segment. Signal paths 236 run between the downstream processors 234 and the respective printheads 218. The segments can be distributed to the downstream processors in blocks, which may or may not correspond in size to particular segments. The segmentation and block divisions provided by the job record processor can be as simple as identifying predetermined partitions in the print data or can require extensive computations. Suitable procedures for these purposes are well known to those of skill in the art.

The job record processor 232 also distributes commands necessary for the respective downstream processor and printhead. In a particular embodiment, the job record processor distributes the data to the individual downstream processors via a data bus (item 31 in Figure 3). A processor buffer 29 can be used to store the segments between the job record processor and the downstream processors. It is convenient if the main controller also handles errors in the input data. Suitable features for this function are well known to those of skill in the art. In addition to distributing the segments, the job record processor processes control parameters (sometimes referred to as "input records"), which

apply to the entire job. For example, the job record processor handles the job control record, which is typically the first input record and specifies the job name, number of downstream processors, and the like.

5 The downstream processors receive the respective segments and convert the commands and data into printable frames compatible with the press. The conversion generally includes raster image processing that is applied to print data in the form of page description language to produce bitmapped frames that are then printed without further modification, but the processing can differ and the printable frames can be subject to further processing before printing. For
10 example, the downstream processors may receive pre-ripped bitmaps and simply convert them into final form ready for output. Each downstream processor supplies printable data to one or more printheads. As with other components discussed herein, the downstream processors can each be provided in the form of software or hardware or a combination of the two. In a particular embodiment,
15 efficiency is improved by including one or more microprocessors in each downstream processor used, with each downstream processor corresponding to one of the segments of a print job. A user interface (not shown) to the downstream processors can be provided, either directly or via the main controller, by which the configuration of the printer or the flow of the data can be set up
20 and/or monitored.

Each downstream processor acknowledges receipt of the print data. The main controller communicates bidirectionally with the individual downstream processors to enable or disable the output, to configure output parameters such as printhead width and the number of pixels in the paper motion direction per
25 encoder pulses from the paper motion encoder and ripping parameters such as maximum frame length for registration cued documents. The main controller also tracks the status of each frame given to the downstream processors, and detects errors from the downstream processors.

In a particular embodiment the functions of the downstream
30 processors are to receive the printing data, parse the header from the print job and

determine the printing and finishing requirements of the job, analyze the PDL (page description language) to determine any job or frame requirements that were not stated in the header, resolve any conflicts between the requirements of the job and the marking engine configuration (for example, raster image processing time or mismatch resolution), keep accounting record and error logs and provide this information upon request, communicate image transfer requirements to the marking engine, translate the data from PDL (page description language) to raster for printing, and support diagnostics for maintenance and the like. The raster image processor accepts a print job in the form of a page description language (PDL) such as IJPDS, IPDS, Postscript, PDF, or PCL and converts it into a raster or grid of lines or another form that the marking engine can accept.

The processing in the different downstream processors is asynchronous, that is, each downstream processor performs processing of a respective segment in a manner that is not synchronous with the processing of the other segments in the other downstream processors. Processing in different downstream processors in synchrony is not practical, in view of communications delays, the effect of errors and the like, and the fact that processing time, particularly raster image processing, is dependent upon content of the respective segments. The processing of a segment in a downstream processor begins when one or more blocks containing all or, alternatively, part of the segment are received by the downstream processor.

The type of processing performed in the downstream processors can differ between different print jobs provided in a stream of printing data. The number of downstream processors used and the manner of their use (also referred to herein as the "arrangement") is a function of the content of a particular print job. For example, a particular print job might not use a printhead, due to not using the color of ink supplied by that printhead. Similarly, a press could have a pair of four-color, document-wide printheads. A first job might have an arrangement using both for all four colors, and a second job might have an arrangement using one of the two printheads for two of the colors and the other head for the other two.

Each downstream processor can be provided, in memory, with a respective processing or input queue and a respective print or output queue. Printing data in the processing queues is supplied to respective downstream processors as processing capacity becomes available. As with other queues
5 described herein, compression/decompression can be used to reduce queue size (data volume in memory), within applicable time constraints and available processing capabilities.

The print queues supply the printheads. The data usage rate at the printheads varies with the speed of transport of the receiver. In a particular
10 embodiment, shown in Figure 3, during normal printing, the downstream processor is able to produce bitmaps by raster image processing faster than the bitmaps are printed. A print job 24 is supplied to the supervisor 230, which transfers the data to the job record processor 232. An output control 27 of the main controller 228 communicates bidirectionally with the supervisor 230 and the
15 downstream processors to enable or disable output, to configure output parameters such as printhead width, and frame length.

In Figure 3, components related to supplying bitmapped frames to the printheads are indicated by dashed lines 33-n. The downstream processor 35 converts the image data to a bitmap and supplies the bitmapped frame to the print
20 buffer 37, which provides the bitmapped frame as an output 39 to the appropriate printing module controlling the respective printhead. Figure 4 shows these steps in more detail. The downstream processor 35 creates a bitmapped frame, takes an empty unit of memory from a free frame store 41, fills the empty memory unit with the bitmapped frame, and assigns the filled memory unit to the print queue
25 43. The printhead prints the bitmapped frames in the print queue and then the respective memory units are returned to the free frame store, which can be actual memory dedicated to this use or virtual memory made available as needed.

The supplied bitmapped frames are printed by the printheads of the press. In a particular embodiment, the system has continuous ink jet printheads, in
30 which each print head defines one or more rows of orifices which receive an electrically conductive recording fluid, such as water based ink, from a pressurized

fluid supply manifold and eject the fluid in rows of parallel streams. Printers using such print heads and print engines accomplish graphic reproduction by selectively charging and deflecting the drops in each of the streams and depositing at least some of the drops on a print receiving medium, while others of the drops strike a drop catcher device. The present invention is not limited to any specific image transfer process or receiver type, but can be applied to any high speed printing system including sheet-fed systems. In a particular embodiment, the press is capable of printing a single color A4 page up through two full across, duplex A4 pages in full cyan, magenta, yellow, and black process color.

10 The bitmapped frames are received from respective print queues, by print modules. Each print module is an output driver that drives the one or more printheads that print the respective frames. Print modules are conveniently provided in the press, but like other components of the system, can be located separately or combined with other components.

15 The press has a transport unit that transports the receiver along a path past the printheads. In particular embodiments, the transport is continuous during the various steps of preparing and printing the document or documents of the print data. The printheads are sequentially arranged relative to the transport path, such that the printheads sequentially mark the receiver, adding respective printable frames in registry to provide a printed output having one or more documents.

20 Suitable apparatus for use as the transport unit is well known to those of skill in the art. In a particular embodiment, the receiver is a paper web and the transport unit has a transport controller, a receiver supply, a receiver collector, a drive, and a plurality of support members. The transport controller is a programmable logic controller. The receiver supply is a core that holds a spool of the paper web. The receiver collector is a mandrel that is driven by the drive. The support members include a plurality of rollers positioned to bear the web. Other types of support members, such as skis and bars, could be substituted for one or more of the rollers. The core and one or more of the support members can also be driven. The receiver collector can collect the web in a roll, can use any suitable

post print peripheral such as a folder or cutter, or can feed a production line for more complete finishing.

The main controller of the press includes a printing manager that monitors and controls the electromechanical aspects of the press, including image formation with the printheads and transport of the receiver. The printing manager can be included within the printer or as all or part of a separate component. Appropriate sensors such as mechanical, electrical, or optical sensors can be utilized to check the status of different aspects of the system. For example, such sensors can be located along the transport path of the receiver and can be associated with the printheads. Based on such signals and a suitable program the printing manager can control the operation of the press. Suitable procedures and equipment for this purpose are known to those of skill in the art.

In particular embodiments, the press includes a registration unit having one or more registration cue sensors that detect the location of registration marks or cues. That location information is then used to register the output of one or more printheads. Suitable techniques and equipment for this purpose is disclosed in U.S. Published Patent Application No. US2003/0234959A1, which is hereby incorporated herein by reference. Misregistration between different frames of a document, at least on the same document surface, is very noticeable. For that reason, in some embodiments the registration cues are printed by the printheads producing one or more of the frames of a document and are then used to register one or more frames printed later in the sequence for that document. Additional registration features can be provided on the receiver or otherwise, to track receiver location and travel for use in defining a location of the document on the receiver.

The respective segments are transferred in registered relationship to the receiver as the receiver is transported serially from printhead to printhead, receiving at each printhead a respective frame of a document. The printheads operate in parallel, that is, different printheads print at the same time. Printheads can be located such that two or more different printheads print the same document, that is the same composite page, simultaneously or all printheads can print

different documents simultaneously. It will be appreciated that the timing of printing to the receiver is such that proper transfer of images are made so that respective images are transferred in register and as expected. Adjustments of transport speed can be made on a continuous or stepped ramp.

5 JOB STARTUP CONTROL

Referring now to Figure 1, in the press, there is a considerable distance measured along the transport path between the first printhead and the last printhead. As a result, the first printhead can print frames of a large number of documents before the first such document arrives at the last printhead, which
10 prints one of the frames on the second side of the document. Similarly, at the end of a print job, printhead stops printing long before printhead does. This becomes more complicated when the printing data includes multiple print jobs, which can use different numbers and arrangements of printheads. Problems can occur if consecutive print jobs have different printhead configurations. Since the
15 printheads are spread along the web, the printheads may or may not printing the same document at any given time. Normally, all the data for a frame comes into the main controller at the same time. As a result, the printheads that print later have to be buffered by more data. With more complex documents, one or more printable frames may not yet be processed, while other frames of the same
20 document are being delivered from respective print queues for printing. When the printing data is a stream of print jobs, the next job in the stream can be begun when a downstream processor and associated print queue become available. This approach can be problematic.

Processing the next print job when only a first downstream
25 processor is ready requires measures to prevent damage to the unfinished print job. Print queues and processing in downstream processors for a first job would have to be isolated from the second job to prevent the two print jobs from running together. A great many fonts are available for use in print jobs. On the other hand, most print jobs only use a small number of fonts. In the system, fonts are
30 associated with a print job and not with individual documents or frames. The

main controller upon receiving a print job, loads required fonts into a font store in memory. The font store is accessible by all of the downstream processors and the fonts are used during raster image processing or the like. Fonts can be unloaded when no longer required. The usage of fonts in common for each print job greatly
5 reduces required memory space for the fonts, but makes processing the next print job, when only a first downstream processor is ready, problematic. If the second print job has different fonts, then there is a risk that the fonts used for the first print job will be changed or deleted, while still needed for raster image processing the first print job.

10 Figure 6 shows an embodiment of the methods described herein that provides job startup control to resolve these issues. A stream of print jobs is received (600) at the main controller. The print jobs are segmented (602). This can occur one-by-one as needed, or otherwise as convenient. Segments of one of a stream of print jobs are distributed (604) to a plurality of downstream processors.
15 The downstream processors may or may not be all of the available downstream processors, depending upon the content of the print job. Each of the downstream processors receives one of the segments and supplies a respective one or more of the printheads. The remaining print jobs of the stream are sequestered (606), that is, remaining print jobs are set aside, and while set aside are not processed by the
20 downstream processors.

The distributed segments are processed (608) in the downstream processors to provide respective printable frames, which are sent to the respective printing module and printed (612) with the associated printheads. The processing in different downstream processors is asynchronous and dependent upon content
25 of the respective segments. Each downstream processor, immediately after processing a segment, transmits (610) a frame completion signal to the main controller. When the main controller determines that the frame completion signals have been transmitted by all of the plurality of downstream processors used by the print job, then the sequestering of the next print job of the stream is released (614).
30 This process is repeated (616) for each of the jobs in the stream. The number of segments and the number of downstream processors may differ in each iteration.

In a particular embodiment, the printing of a print job is independent of the transmitting of the frame completion signals of that print job. This has the advantage of simplifying queuing in the print queues.

Sequestration can occur before, during or after the operations performed by the main controller or in some combination. For example, sequestered print jobs can be in the form of segments or can be unsegmented. In the former case, the input queue can precede or follow distribution of the segments. In the latter case, the sequestered print jobs are unsegmented and not yet distributed. Intermediate approaches are possible. The sequestered print jobs are held in an input queue, which can be provided as physical units of memory or as a logical structure that makes the sequence of sequestered print jobs available when needed.

In a particular embodiment, the main controller loads necessary fonts as a part of distributing segments of a print job. The main controller unloads other fonts. The sequestering also blocks unloading of the loaded fonts of the print job preceding the sequestered print job. The releasing allows unloading of the loaded fonts. When unloading of fonts is blocked, a message can be provided to an operator indicating that blocking and allowing the operator to override the block. Font unloading can also be blocked or allowed based on other parameters, such as the output state of a sensor in finishing equipment on-line with the press. Such blocking and allowing can be additive of the blocking and allowing based on sequestration.

Printing by the different printheads can be synchronized, but it is expected that, in most cases, printing of some or all of the printheads is in temporal asynchrony. In other words, the printing of different frames by such printheads is not synchronized. This results from differences in the content printed by the different printheads, but may also be due to other factors. In some cases, the receiver does not have a constant relationship to the different printheads so as to automatically synchronize the positioning of the document for printing by each of the printheads. For example, as discussed elsewhere herein, the web receiver may be subject to stretching during printing. With cut-sheet receivers,

one or more sheets can be delayed during transport. For example, a transport path that includes a drum that ordinarily carries the sheets for a single revolution can be modified to carry the sheets on the drum for multiple revolutions. The same effect can be provided by moving sheets in and out of a temporary storage bin.

5 Figure 5 illustrates a specific embodiment of an implementation of a system that provides job startup control. A stream of print data is received by the supervisor of the main controller. In the supervisor, a queue control unit 141 passes a print job 24 of the stream to a primary unit 123 or transfers the print job to the input queue 143, in response to a ready or not ready signal supplied to port
10 147 that indicates whether the downstream processors are still processing the previous print job or are ready for the next print job. The primary unit 123 accepts the print job data from the queue control unit 141 until it encounters a start of job statement, which indicates the start of a second print job. At this point, it outputs a logic level low signal to an AND gate 149, driving its output port 147 low. This
15 causes the queue control unit 141 to stop the transfer of print data at the end of the first print job. The primary unit 123 transfers the first print job to the job record processor 125.

 The job record processor 125 identifies which downstream processors 133-1 through 133-x will be used to process the print job. The job
20 record processor stores a tally of the downstream processors utilized for that print job, in tally memory 151. The job record processor 125 then segments the print job and distributes the segments to respective downstream processors 133 via a data bus 131. When the segments of the print job have been distributed, the job record processor sends a distribution completion signal to completion
25 determination unit 149 of the main controller. The primary unit 123 can also send a completion signal, if desired. This signal is redundant of the distribution completion signal, but may be useful in isolating errors. The completion determination unit 149 is shown and described as an AND gate. It will be understood that the specific logic used in implementing these and other features
30 can be modified, as is well known to those of skill in the art.

The processor buffer 129 can store the distributed segments between the record processor 125 and the downstream processors 135 until needed. In each downstream processor 133, the respective segment is raster image processed, converting the print data into a bitmapped frame. Print buffers 137
5 hold the respective bitmapped frames until the frames can be output 139 and transferred to the respective printing module.

Each downstream processor 133 is capable of producing a job complete signal 153, to indicate whether the downstream processor is processing the print job or has completed processing. The job completion signals 151-1
10 through 151-x are supplied via links 157 and 159 to job completion tester 161 in the main controller. The job completion tester 161 compares the job completion signals from the downstream processors with the tally stored in tally memory 151. The job completion tester outputs a logic level high when a job completion signal has been received from each of the downstream processors in the tally and
15 otherwise provides a logic level low. Figure 5 shows the job completion signal 153 as being derived by a decision block 155. It will be recognized that there are numerous methods by which the job completion signal 153 can be derived, including but not limited to if-then conditional tests or subroutines called upon encountering an end of job reference in the data stream.

20 By the time the job completion tester 161 outputs a logic level high, the main controller 123 and the job record processor 125 will have already completed processing of the print job and will have changed their output signal to the AND gate 149 to high. With all inputs to the AND gate 149 at logic level high, the AND gate 149 outputs a logic level high, which enables the queue
25 control 120 to start transferring data from the input queue 122 for the next print job to the primary unit 123 to start the processing of the next print job.

FAST JOB HALT

Referring now to Figure 1, in the press there is a consider distance measured along the transport path between the first printhead and the last
30 printhead. As a result, the first printhead prints a large number of documents

before the first such document arrives at the last printhead, which prints on the second side of the document. Similarly, at the end of a print job, the first printhead stops printing long before the last printhead stops printing. With high speed printing, the print queues need to be large. This is particularly the case for high speed web fed presses, since a large amount of inertia is associated with moving the web through the press at high print speeds. These presses cannot quickly stop and restart the motion of the receiver. For example, in some presses, it can take thirty seconds to slow a web down from 300 m/sec to 60 m/sec in a controlled manner. This requires the data processing speed to be very fast, and mandates that there be some amount of data ready for printing stored in a buffer should there be a momentary delay in processing the data.

In a data system that allows print jobs to be queued up to print one after another without stopping the printer, the need to store print ready data in buffers increases. This is due to several constraints on the data system. There are overhead tasks to be completed at the start of some print jobs before print data can be processed by the downstream processors. One print job may not use the same fonts as the preceding print job. The fonts must be loaded before the print job can be raster image processed. This may necessitate unloading earlier loaded fonts. The overhead tasks add time and, thus, increase print queue sizes. An additional constraint is imposed if the above-described job startup control is used. In that case, a first job must be completely bitmapped by all the downstream processors and the bitmapped frames stored in print queues ready to output to the printheads, before the main controller can start to process the second print job. If the transport path of a web press between the first and last printhead is about 60 feet (about 18 meters) long, there is about a 3.6 second delay between printing with the first and last printheads, when printing at high speed of about 1000 ft/min (about 300 m/min). The print queue for the first printhead must therefore have data for at least 60 feet of print to keep from running out of data.

Due to these various requirements, a considerable amount of bitmapped data must be stored in the print queues to prevent the press from

running out of bitmapped data before the bitmapped data for the second print job is available. In a particular embodiment, the print queues hold enough bitmapped frames for 200 feet of printing for each of eight printheads in the system. This requires about 12 GB of memory. As the print speed, number of printheads used, width of a printhead, or the resolution of the printheads increase, the sizes of the print queues are further increased.

Management of the large amounts of buffer memory required for the print buffers can become problematic. A particular problem is halting a current print job and quickly preparing for printing another print job or reprinting the current job under different conditions. Figure 7 is an implementation of an embodiment of the methods described herein, directed to resolving this problem. In this embodiment, a stream of job data is received (not shown) in the main controller and a first print job in the stream is segmented (not shown) and distributed (700), as earlier described, to a plurality of downstream processors. The segments are processed (702) and the resulting printable frames are stored (704) in respective print queues. Printing of the first print job is initiated (706). Prior to completion of the printing, a job halt request is received (708) in the main controller. The job halt request can be entered by a user via the user interface or can be generated by a component of the system, independent of the main controller. For example, a sensor could generate a job halt request when a reservoir of a special ink required for the first print job was empty.

The main controller transmits (710) disable commands to the downstream processors responsive to the job halt request. The downstream processors each receive a disable command, stop processing, and send (712) an acknowledgement of the respective disable command to the main controller. The disable commands can be transmitted in one or more groups or individually.

In a particular embodiment, the transmitting of the disable commands and the sending of the acknowledgements is sequential. A first disable command is output to a first of the downstream processors, which stops processing the respective segment and returns an acknowledgement. After

receiving that acknowledgement, the main controller, in response then sends a disable command to the next downstream processor, which stops processing and sends an acknowledgement. The process iterates for the remaining downstream processors.

5 It is currently preferred that the disable commands are only sent to the plurality of downstream processors used in processing the current print job. Disable commands could also be sent to downstream processors not used in the current print job, but such commands and corresponding acknowledgements would be superfluous, except as a convenience, for example, in providing a count
10 of available downstream processors.

 The main controller groups (714) the downstream processors as they stop processing and become available into one or more groups. Downstream processors not used in the current print job are also grouped. Each group is tasked with emptying one or more of the print queues associated with the grouped
15 downstream processors. The downstream processors multi-task to empty (716) those print queues. As available, more than one downstream processor empties the same print queue. Print queues can be emptied one-by-one or multiple print queues can be emptied at the same time. When each acknowledgement is received, another downstream processor is available for use in emptying the print
20 queues and another print queue is available for emptying. The number of downstream processors doing the emptying increases as more acknowledgements are received. Downstream processors can be assigned to a single group, which empties print queues one by one or multiple groups can be created to empty multiple print queues concurrently. The downstream processors can be assigned
25 and reassigned between groups as available and as needed based on priorities.

 Once the print queues are empty, the main controller distributes segments of the next print job, which is then printed as earlier described. In embodiments in which the receiver is a web, the transport of the web is independent of the job halt request and the disable commands and is uninterrupted
30 during the steps of the method.

In a particular embodiment, when the downstream processor 33-n receives a disable command from the main controller, the downstream processor immediately stops creating any more bitmapped data and outputting any more data, as shown in Figure 5. The downstream processor calls for the creation of a helper task 45. In the helper task 45, available downstream processors 47 clear memory units 49 of print queues 43, and place the cleared memory units 51 in a store of available memory.

MULTI-HEAD PRESS DATA DELIVERY RATE CONTROL

In high speed and very high speed printing, a continuing problem is supplying data at a rate sufficiently matched to the print engine. Communication bandwidth can be limiting, but the greatest constraint tends to be processing, such as raster image processing, in one or more downstream processors. This processing is generally limited by the content of the data stream. One approach to solving this problem is pausing transport of a receiver through a path until data is available. This approach can be practical with some presses that use a receiver in the form of cut-sheets, but is problematic with other presses, particularly presses having a receiver in the form of a web, and more particularly at high rates of transport. Another approach is to restriction how a print job is input, such that the data rendering process can ensure that frames can be converted into printable bitmaps at the full rated speed of the printing system. For example, provision of pre-ripped images to downstream processors can be required. This is workable, but greatly encumbers the making any last minute changes. U.S. Patent No. 6,762,855, which is hereby incorporated by reference, discloses a system that uses buffer management logic to adjust transport speed on a per-document basis. Control buffers accumulate slack time left over from raster image processing non-complex documents and then allocate that slack time to complex documents to optimize average raster image processing time with the speed of the print engine. This patent does not address controlling delivery of data from multiple, queued print jobs to prevent a later print job from damaging an earlier unfinished print job.

A particular embodiment addresses the issue of data delivery management with multiple, queued print jobs. Referring now to Figure 8, in a particular embodiment, a stream of print jobs is received (not shown) and segmented (not shown), the segments of a first print job in the stream are distributed (800) to each of a plurality of downstream processors and are processed (802) to provide respective printable frames, which are then stored (804) in the individual print queues. The printable frames are sequentially printed (806) from the print queues on a continuously transported (808) receiver, such as a web. More detailed aspects of these features are as earlier discussed.

10 In this embodiment, a maximum printing duration of the print queues is periodically computed (810) during the printing of the first print job and the transport speed of the receiver is regulated (812) to trend the maximum printing durations toward a predetermined baseline. The sending of segments of a second print job in the stream to the downstream processors is delayed (814),
15 while the processing of respective segments of the first print job is completed by the downstream processors. This delaying is counter to the regulating, since the delaying reduces the print queues of the first print job non-uniformly relative to the baseline.

The maximum printing durations are each computed by first
20 estimating a printing duration of each of the print queues. Each printing duration represents a period of time needed to process and/or print the respective printing frames. It is preferred that printing durations look ahead, such that time is available to start ramping the transport speed. A printing duration is estimated for a unit of printable frames. The unit can be a document, a number of printable
25 frames, or the content of a print queue.

Each of the printing durations includes a usage time that represents the required time for completion of printing of the respective unit of printable frames. At least one of the printing durations includes slack time. This is a difference in usage times between two or more of the units. After the printing
30 durations are estimated, slack time of one or more of the printing durations is

reallocated between units and the maximum of the printing durations is then
ascertained. Units can be paired or otherwise considered in any convenient
manner for estimating slack times and reallocating. For example, highest printing
duration can be paired with lowest, and then next highest and next lowest, and so
5 on.

The reallocating can be within individual print queues or between
one or more print queues or both. In reallocating between print queues, resources
are also reassigned. In a particular embodiment, one or more microprocessors are
reassigned between respective downstream processors along with reallocated slack
10 time.

The transport speed is regulated based on a difference between a
computed maximum printing duration and a baseline that is predetermined for a
particular printing system. The baseline can be a constant percentage of maximum
queue capacity or can be more complex. For example, the baseline can vary to
15 account for start-up of components. Changes in transport speed can be designated
at each computation of a maximum printing duration. In particular embodiments,
each change specifies a ramp of speeds having a trend of approaching the baseline.
Because of the reallocations, the average transport speed of a print job is likely to
be increased, by decreasing the time spent ramping up and down.

20 Delaying sending the second print job results in the individual print
queues emptying one after another in an order based on the sequence order and
relative positions of the respective printheads along the transport path and on any
other variation in printing durations between respective print queues. The
emptying of the print queues is non-uniform in terms of printing duration, that is,
25 relative to the baseline. The print queues empty as printable frames are printed,
but those frames can vary greatly in printing duration. The delaying makes the
regulating of the transport speed less effective, since less allocating can occur as
less print queues hold printable frames.

In a particular embodiment, the processing of the second print job
30 is also delayed by the loading of fonts for the second print job and, to the extent

necessary, the unloading of fonts from the first print job. The time and resources spent loading and unloading fonts are not available for loading the second print job.

5 In addition to any effects of the delaying on the speed of the transporter, the main controller also tracks the completion status of the print jobs and, if necessary, further slows the rate of receiver transport, as the first print job approaches and reaches completion. The slower rate provides the time necessary to refill the print queues when the second print job is started.

10 Printing durations can be based on the size of print queues, but this is not preferred, since it does not take into account changes in printing time resulting from changes in image content. Depending upon the press, it may be necessary to consider printable frame content to prevent errors, such as stitching and registration defects. There can also be other print job requirements not directly related to the printable content that change required printing time, such as
15 operating parameters that impose speed limitations. For example, use of a sorter in a finishing device may require an additional control sequence. European Patent Application EP0863003 and U.S. Patent No. 6,318,833 discussed some of the operating parameters that control ink jet printing.

In a particular embodiment, the printing durations and resulting
20 transport speeds are based on a consideration of both predicted accumulation of printable frames (indicated by dashed arrow 816 in Figure 8) and printing requirements of the printable frames (indicated by dashed arrow 818 in Figure 8). In this case, the printing requirements of each of the segments are ascertained prior to or at the time of estimating printing duration. The accumulation of printable
25 frames in each of the print queues is also predicted. The periodic estimates consider both factors. The predicted accumulations "look ahead" to consider upstream factors, such as the content of upstream queues, such as respective processing queues and whether the document is still being received by the main controller.

30 The printing requirements include both printable content of the respective frames and non-image requirements. Printable content is the image to

be printed on respective frame. The image to be printed can affect transport speed in a variety of ways. For example, with ink jet heads, time for absorption into the receiver and/or partial or complete drying can limit transport speeds differently between a fully printed document and a document printed in only a small
5 percentage of the printing elements.

Non-image requirements relate to how the content is printed and to the physical dimensions of the document. (This is typically a variation between documents and/or print jobs in the direction of travel, but is not limited to just that dimension.) Specific examples of non-image requirements include the number of
10 printheads used, the usage configuration of the printheads, and resolution of the printheads. The usage configuration of the printheads includes the arrangement of printheads used and the arrangement of marking elements (for example, ink nozzles in an ink jet printhead) within those printheads. Physical length of the document can be a function of receiver transport or can be defined by the spacings
15 of two or more registration cues. In the latter case, the time required for the press to recognize and register to the registration cues can place a limit on transport speed.

Different print jobs tend to have different content and, thus, different content-related printing requirements. Different print jobs in a stream of
20 print jobs and different documents within each of those print jobs can have different non-image requirements. With large separation of printheads along the transport path, two or more of the print queues can contain printable frames of different documents of the print job or from different print jobs. In those cases, the estimated maximum printing durations periodically determined are each across
25 multiple documents, rather than representing different printable frames of the same document. Suitable periods for iterating the estimates can be determined heuristically based on printing experience with similar jobs. A single estimate predicting an entire print job would be undesirable, since the variable overlap of the different documents or different jobs in the print queues during printing would
30 make such a prediction complex. A single estimate would also be unable to

account for actual variations in time requirements during the process, such as time to recognize and apply a registration cue.

The invention is inclusive of combinations of the embodiments described herein. References to "a particular embodiment" and the like refer to features that are present in at least one embodiment of the invention. Separate references to "an embodiment" or "particular embodiments" or the like do not necessarily refer to the same embodiment or embodiments; however, such embodiments are not mutually exclusive, unless so indicated or as are readily apparent to one of skill in the art. The use of singular and/or plural in referring to the "method" or "methods" and the like is not limiting.

In the following description, some features are described as "software" or "software programs". Those skilled in the art will recognize that the equivalent of such software can also be readily constructed in hardware. Because image manipulation algorithms and systems are well known, the present description emphasizes algorithms and features forming part of, or cooperating more directly with, the method. General features of the types of computerized systems discussed herein are well known, and the present description is generally limited to those aspects directly related to the method of the invention. Other aspects of such algorithms and apparatus, and hardware and/or software for producing and otherwise processing the image signals involved therewith, not specifically shown or described herein may be selected from such systems, algorithms, components, and elements known in the art. Given the description as set forth herein, all additional software/hardware implementation is conventional and within the ordinary skill in the art.

It should also be noted that the present invention can be implemented in a combination of software and/or hardware and is not limited to devices, which are physically connected and/or located within the same physical location. One or more of the components illustrated in the figures can be located remotely and can be connected via a network. One or more of the components can be connected wirelessly, such as by a radio-frequency link, either directly or via a network.

It will be understood that the circuits shown and described can be modified in a variety of ways well known to those of skill in the art. It will also be understood that the various features described here in terms of physical circuits can be alternatively provided as firmware or software functions or a combination
5 of the two. Likewise, components illustrated as separate units herein may be conveniently combined or shared. Multiple components can be provided in distributed locations.

In each context, the invention may stand alone or may be a component of a larger system solution. Furthermore, human interfaces, e.g., the
10 scanning or input, the digital processing, the display to a user, the input of user requests or processing instructions (if needed), the output, can each be on the same or different devices and physical locations, and communication between the devices and locations can be via public or private network connections, or media based communication. Where consistent with the disclosure of the present
15 invention, the method of the invention can be fully automatic, may have user input (be fully or partially manual), may have user or operator review to accept/reject the result, or may be assisted by metadata additional to that elsewhere discussed (such metadata that may be user supplied, supplied by a measuring device, or determined by an algorithm). Moreover, the methods may interface with a variety
20 of workflow user interface schemes.

CLAIMS:

1. A printing method controlling delivery of a stream of print jobs to a sequence of printheads of a press, the method comprising:
 - 5 distributing segments of a first print job in the stream to each of a plurality of downstream processors;
 - processing respective said segments in each of said downstream processors to provide respective printable frames;
 - storing said printable frames from each of said downstream
 - 10 processors in a respective one of a plurality of print queues, each said print queue supplying a respective one or more of the printheads;
 - continuously transporting a receiver past said printheads;
 - sequentially printing said printable frames from said print queues on said transported receiver using respective said printheads;
 - 15 computing a maximum printing duration of said print queues periodically during said printing;
 - regulating speed of said transporting to trend said maximum printing durations toward a predetermined baseline; and
 - delaying sending segments of a second print job in said stream to
 - 20 said downstream processors while said processing of respective segments of said first print job is completed by said downstream processors, said delaying being counter to said regulating, wherein said delaying reduces said print queues of said first print job non-uniformly relative to said baseline.
- 25 2. The method of claim 1 wherein said computing further comprises:
 - estimating a printing duration of each of said print queues, at least one of said printing durations including slack time;
 - reallocating the slack time of one or more of said printing durations
 - 30 to revise said printing durations;

ascertaining said maximum of said printing durations following said reallocating.

3. The method of claim 2 wherein said reallocating is within
5 individual said print queues.

4. The method of claim 2 wherein said reallocating is between two or more of said print queues.

10 5. The method of claim 4 wherein said determining further comprises reassigning one or more microprocessors between respective said downstream processors along with said reallocated slack time.

6. The method of claim 2 wherein said estimating further
15 comprises:
ascertaining a set of printing requirements of each of said segments;
predicting accumulation of said printable frames in each of said print queues during a corresponding period of said printing; and
20 determining said printing durations from respective said printing requirements and respective said predicted accumulations.

7. The method of claim 6 wherein said printing requirements of said first and second print jobs include and differ in one or more of: number of
25 said printheads utilized, usage configuration of said printheads, resolution of one or more of said printheads, and registration cue spacing.

8. The method of claim 6 wherein only one of said first and second print jobs has the printing requirement of being two-sided.
30

9. The method of claim 6 wherein said printing further comprises printing a registration cue on said receiver, said determining further comprises locating said registration cue, and said printing requirements of one or more of
5 said printable frames include registration with said located registration cue.

10. The method of claim 9 wherein said printing further comprises, prior to said locating, wetting said receiver with marking material and then drying said receiver.

10

11. The method of claim 6 wherein said predicting further comprises maintaining counts of both said printable frames in each of said print queues and registration cue-requiring frames of said printable frames, and utilizing said counts in said determining.

15

12. The method of claim 1 wherein said delaying further comprises ascertaining completion of said processing of all of said segments of said first print job; and said method further comprises then iterating said distributing, processing, storing, transporting, printing, computing, adjusting, and delaying
20 steps as to said second print job and any remaining said print jobs of said stream.

13. The method of claim 12 further comprising:
receiving said stream of print jobs;
segmenting each of said print jobs into respective said segments;

25 and

wherein said printing of each of said print jobs provides a printed output having one or more documents and said printing of each said document adds respective said printable frames in registry.

30 14. The method of claim 1 wherein said delaying further comprises:

sequestering said second print job and any remaining said print jobs of said stream;

transmitting a frame completion signal from each of said downstream processors, immediately after the respective said processing; and

5 releasing said sequestering of said second print job, following and responsive to the transmitting of said frame completion signals from all of said plurality of downstream processors.

15. The method of claim 14 wherein:

10 said distributing further comprises loading one of a plurality of fonts, said loaded fonts being used by said downstream processors during said processing;

said sequestering further comprises blocking unloading of said loaded fonts; and

15 said releasing further comprises allowing unloading of said loaded fonts.

16. A printing method controlling delivery of a stream of print jobs to a sequence of printheads of a press, the method comprising:

20 distributing segments of a first print job in the stream to each of a plurality of downstream processors;

raster image processing respective said segments in each of said downstream processors to provide respective printable frames;

25 storing said printable frames from each of said downstream processors in a respective one of a plurality of print queues, each said print queue supplying a respective one or more of the printheads;

continuously transporting a web past said printheads;

30 sequentially printing said printable frames from said print queues on said transported receiver using respective said printheads to provide a printed output having one or more documents, said printing of each said document adding respective said printable frames in registry;

- estimating a printing duration of each of said print queues, at least one of said printing durations including slack time;
- reallocating the slack time of one or more of said printing durations to revise respective said estimated printing durations;
- 5 ascertaining a maximum of said printing durations following said reallocating;
- computing a maximum printing duration of said print queues;
- repeating said estimating, reallocating, and ascertaining periodically during said printing;
- 10 regulating speed of said transporting to trend said maximum printing durations toward a predetermined baseline; and
- delaying sending segments of a second print job in said stream to said downstream processors while said raster image processing of respective segments of said first print job is completed by said downstream processors, said
- 15 delaying being counter to said regulating, wherein said delaying reduces said print queues of said first print job non-uniformly relative to said baseline.

17. The method of claim 16 wherein said reallocating is between two or more of said print queues and said determining further comprises
- 20 reassigning one or more microprocessors between respective said downstream processors along with said reallocated slack time.

18. A printing system comprising:
- a main controller distributing segments of job data;
- 25 a plurality of downstream processors, each said downstream processor receiving and processing respective said segments to provide respective printable frames;
- memory storing said printable frames from each of said downstream processors in a respective one of a plurality of print queues;
- 30 a press having a plurality of printheads, each said printhead being supplied by a respective said print queue, said press having a transport unit

continuously transporting receiver along a path past said printheads, said
printheads printing said printable frames from said print queues on said receiver
using said supplied printheads to provide a printed output having one or more
documents, said printing of each said document adding respective said printable
5 frames in registry;

wherein said main controller periodically estimates a printing
duration of respective said printable frames in each of said print queues, optimizes
speed of said transporting to accommodate all of said printing durations, said
optimizing reallocating slack time of one or more of said printing durations, and
10 delays sending segments of a second print job in said stream to said downstream
processors until said processing of all of said segments of said first print job is
completed, wherein said delaying reduces said print queues of said first print job
non-uniformly during said optimizing.

15 19. The system of claim 18 wherein each of said downstream
processors transmits a frame completion signal to said main controller
immediately after the respective said processing; and said main controller
sequesters said second print job and any remaining said print jobs of said stream
and then releases said sequestering of said second print job, following and
20 responsive to the transmitting of said frame completion signals from all of said
plurality of downstream processors.

20. The system of claim 18 wherein:
said distributing further comprises loading one of a plurality of
25 fonts, said loaded fonts being used by said downstream processors during said
processing;
said sequestering further comprises blocking unloading of said
loaded fonts;
said releasing further comprises allowing unloading of said loaded
30 fonts; and

said estimating further comprises:

ascertaining a set of printing requirements of each of said
segments;

5 predicting accumulation of said printable frames in each of
said print queues during said printing; and

determining said printing durations from respective said
printing requirements and respective said predicted accumulations.

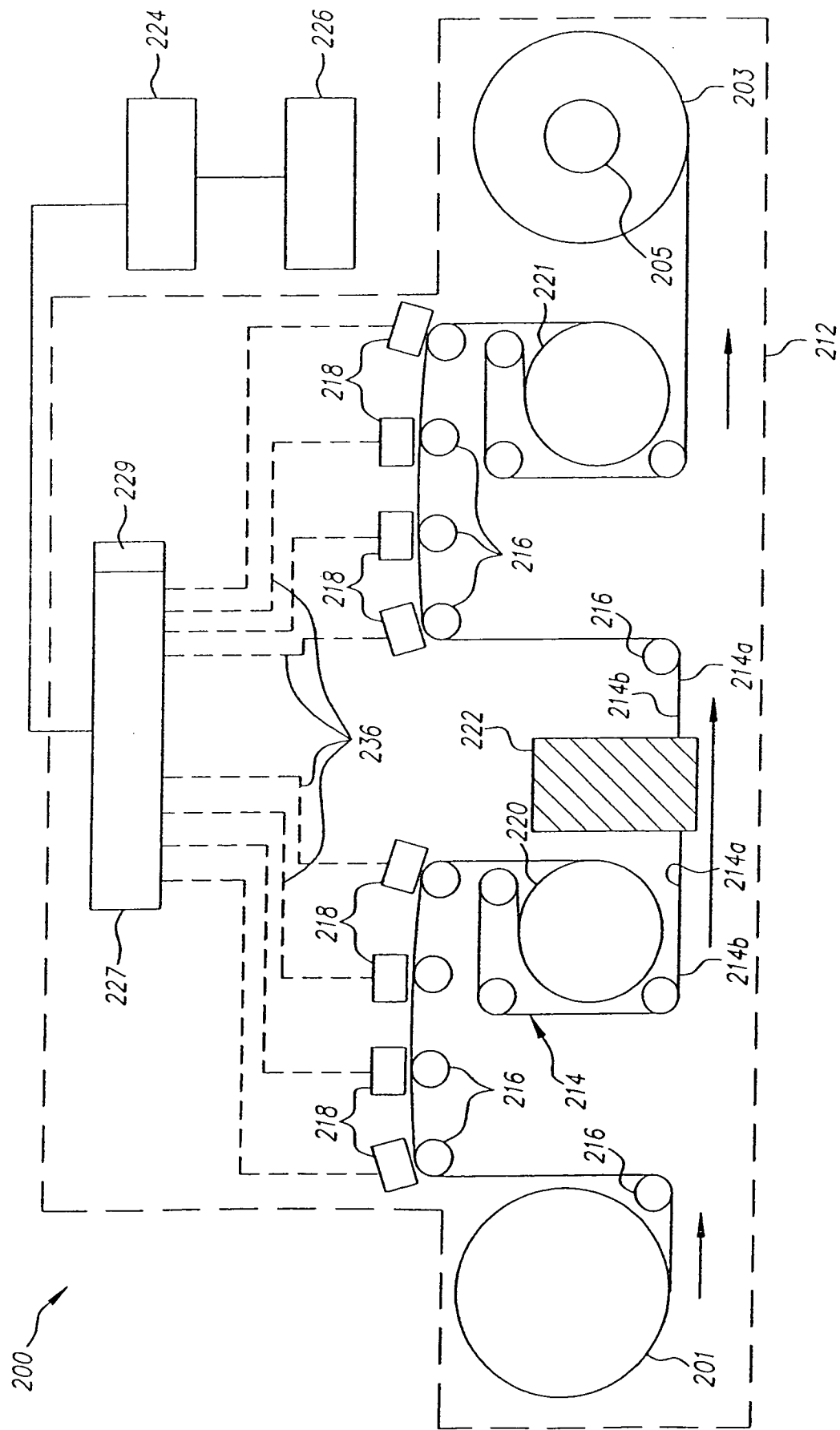


FIG. 1

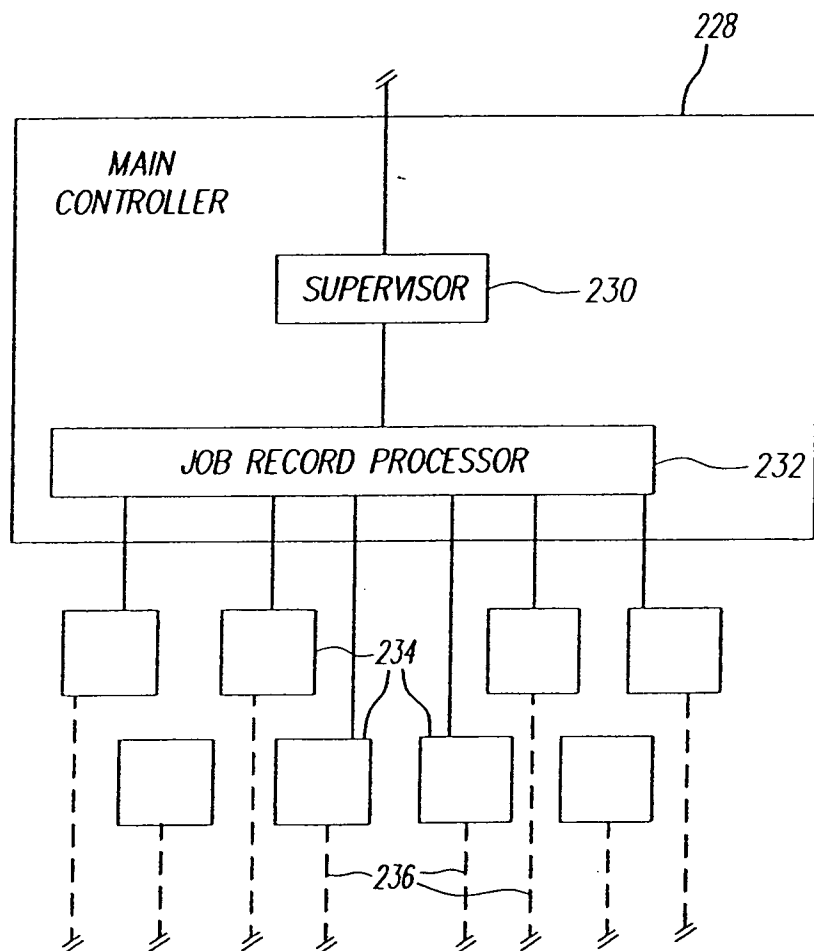


FIG. 2

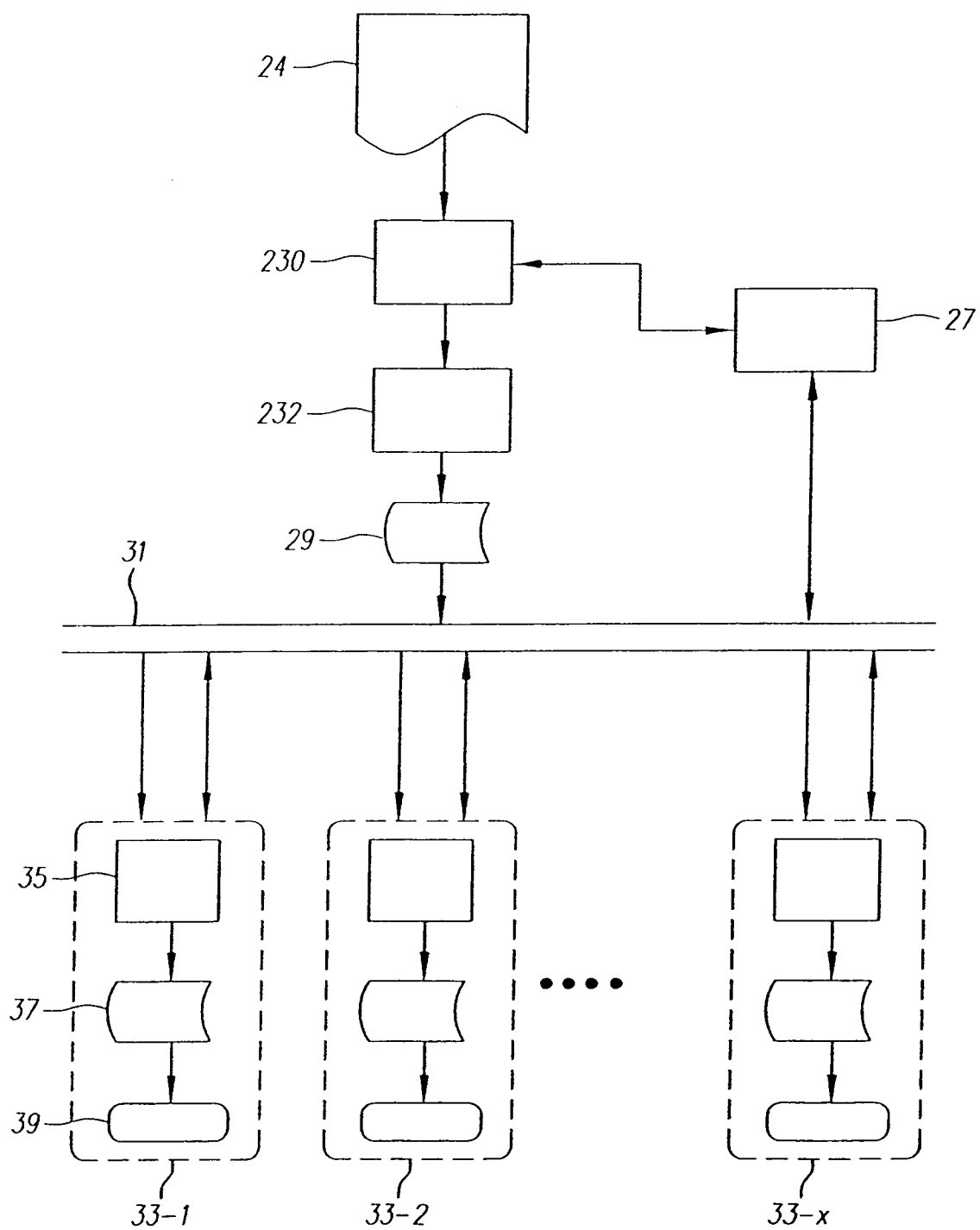


FIG. 3

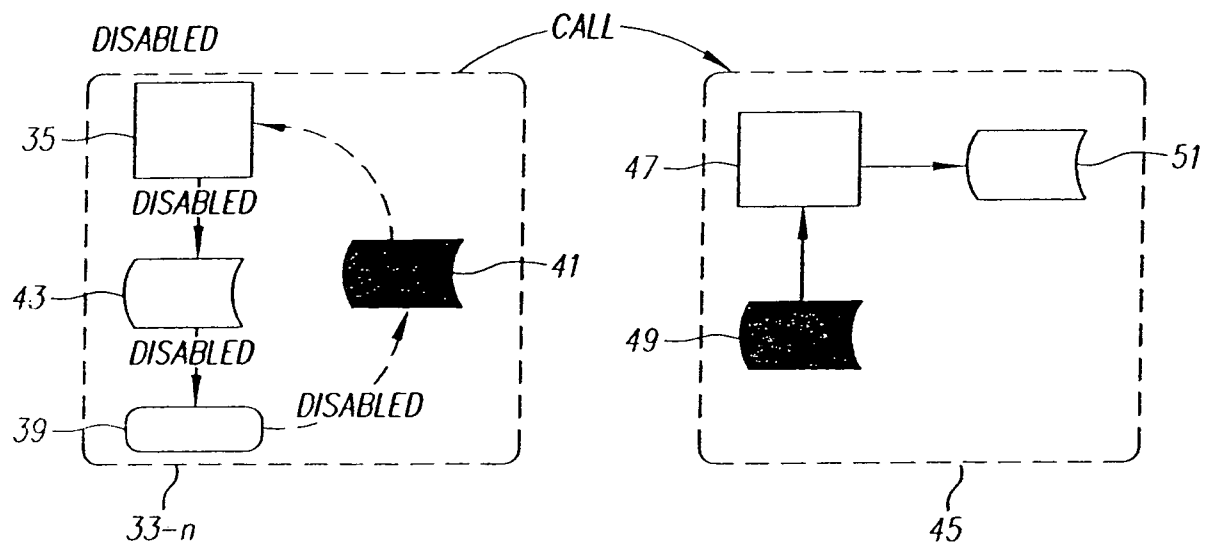


FIG. 4

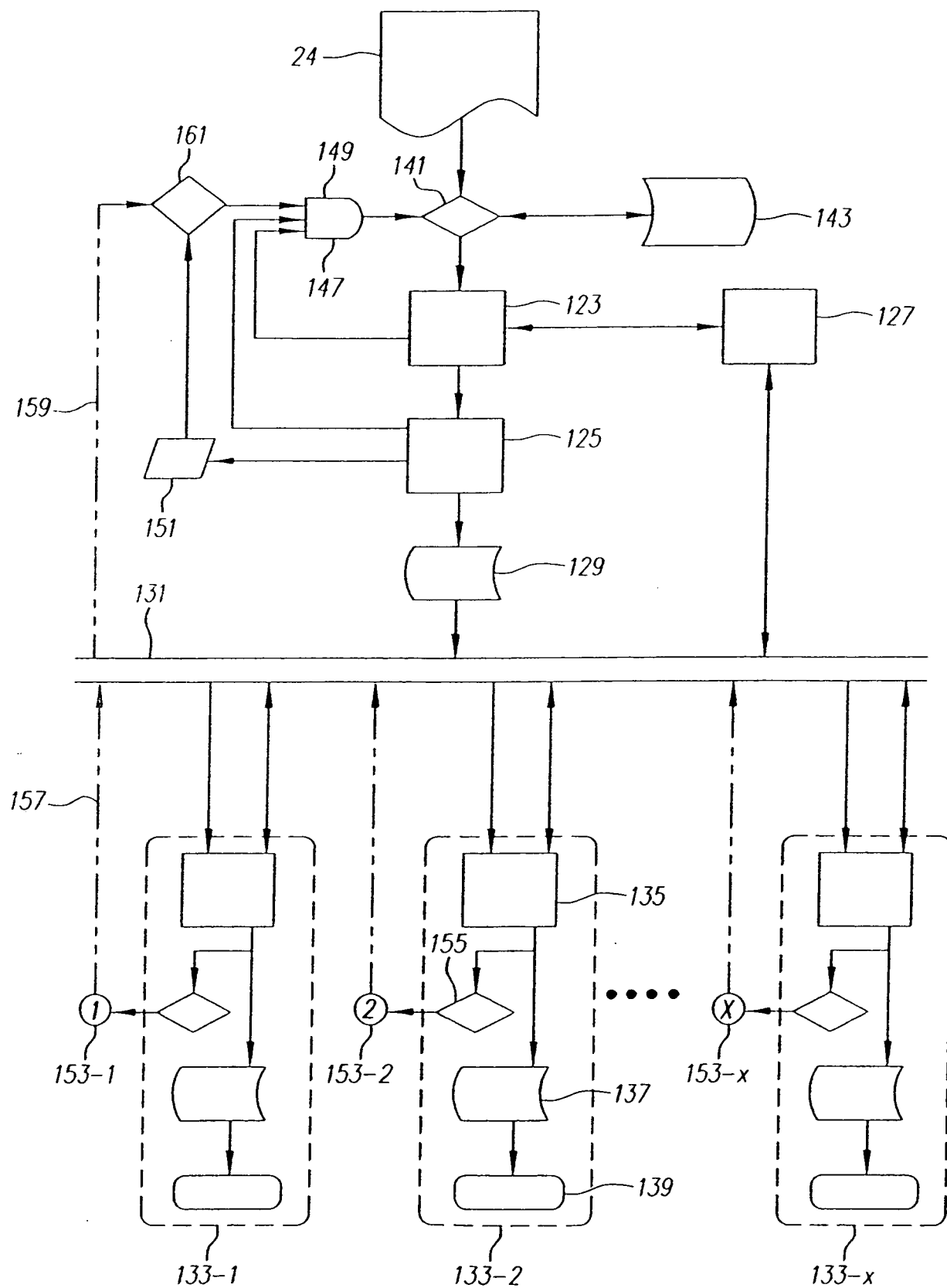


FIG. 5

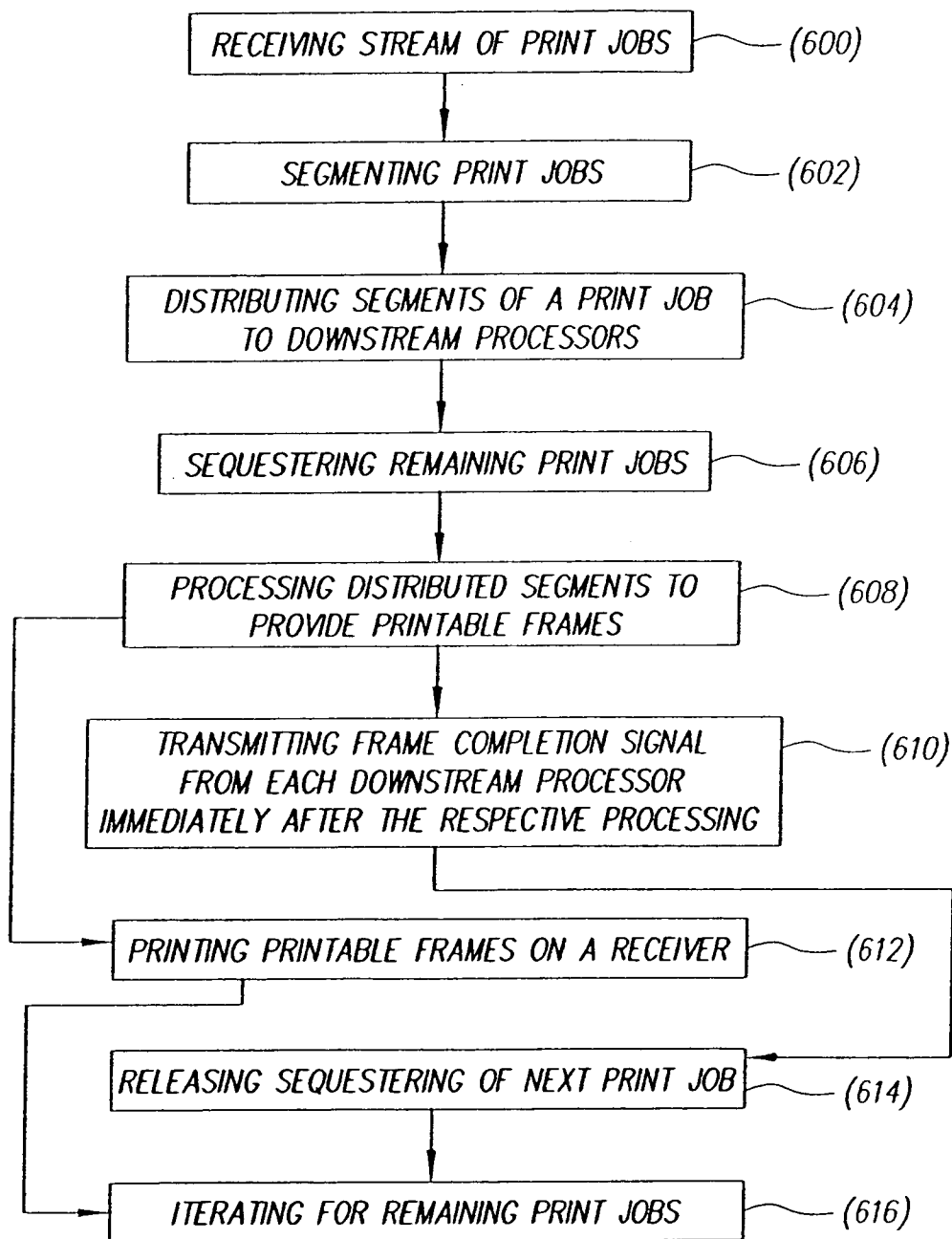


FIG. 6

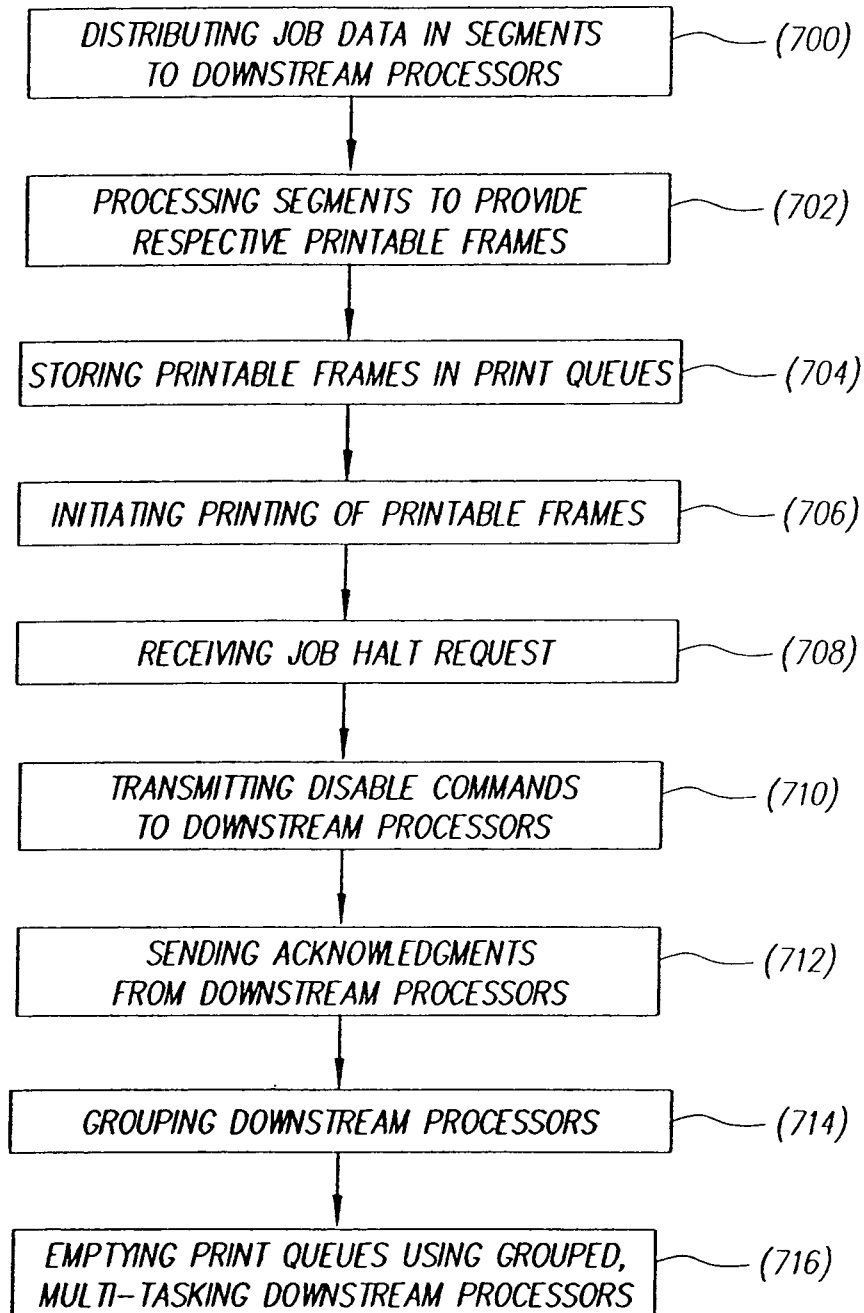


FIG. 7

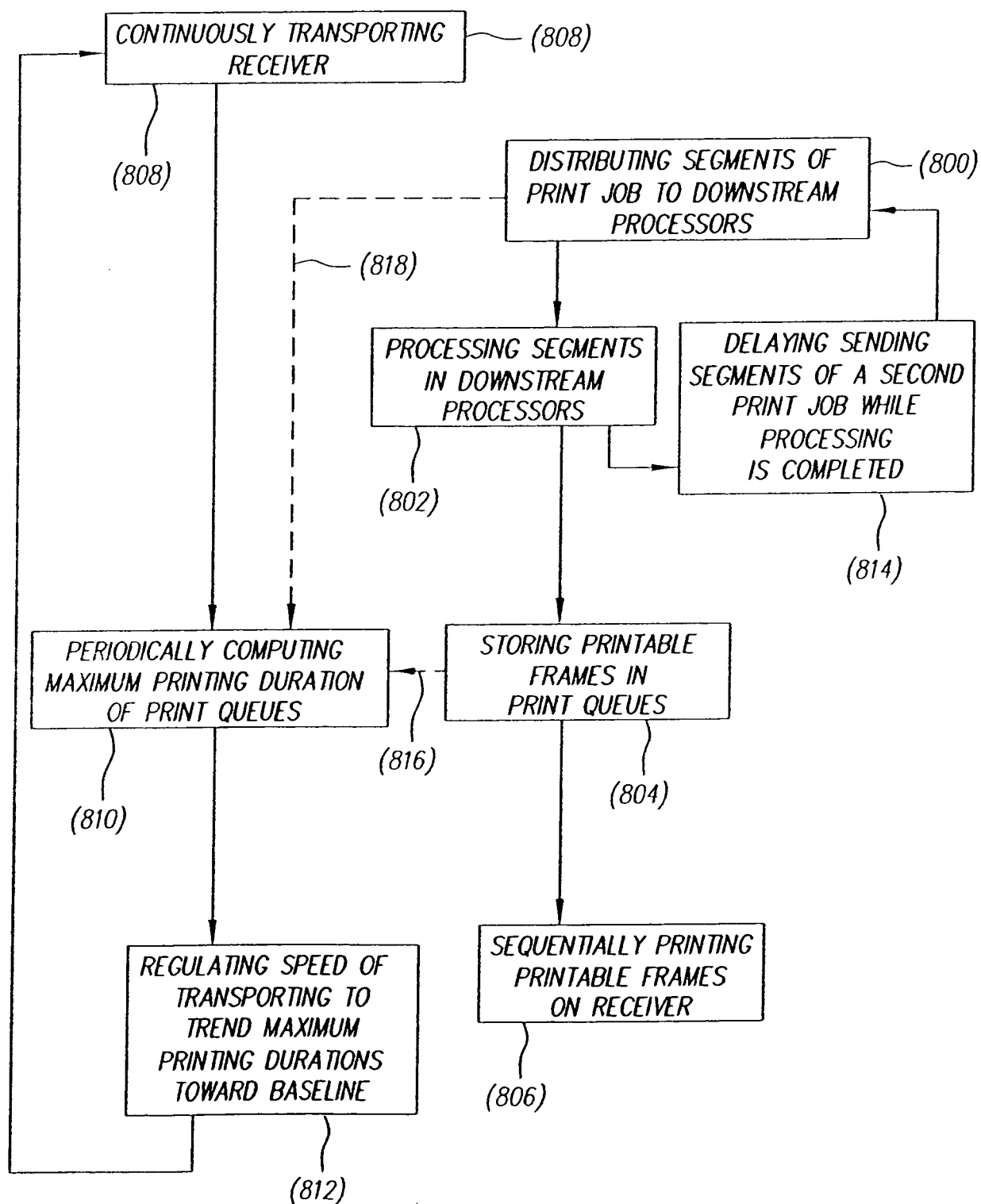


FIG. 8

INTERNATIONAL SEARCH REPORT

International application No

PCT/US2008/008845

A. CLASSIFICATION OF SUBJECT MATTER

INV. G06K15/02

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

G06K

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

EPO-Internal, WPI Data

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	<p>US 2006/082813 A1 (MARTIN ROBERT [US] ET AL) 20 April 2006 (2006-04-20)</p> <p>paragraph [0009]</p> <p>paragraph [0016]</p> <p>paragraph [0034]</p> <p>paragraph [0039]</p> <p>paragraph [0046]</p> <p>paragraph [0054]</p> <p>paragraph [0065] - paragraph [0070]</p> <p>paragraph [0084] - paragraph [0087]</p> <p>paragraph [0094] - paragraph [0096]</p> <p>paragraph [0114]</p> <p>paragraph [0118]</p> <p>paragraph [0121]</p> <p>figures 1,3,6,10-12</p> <p>-----</p> <p>-/--</p>	1-20



Further documents are listed in the continuation of Box C.



See patent family annex.

* Special categories of cited documents:

A document defining the general state of the art which is not considered to be of particular relevance

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