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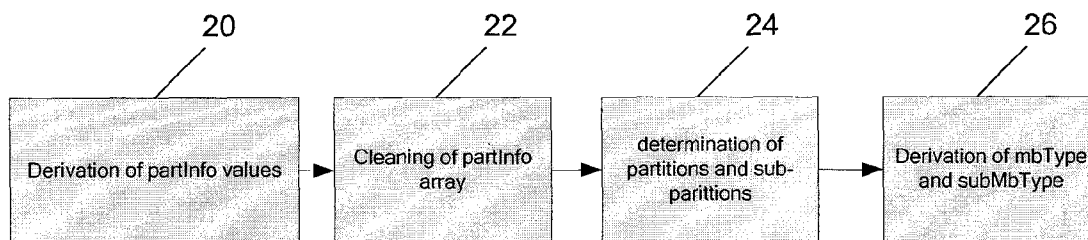
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(54) Title: SIMPLIFIED INTER-LAYER MOTION PREDICTION FOR SCALABLE VIDEO CODING



(57) Abstract: The invention relates to a method for determining for a high layer macroblock that uses inter-layer prediction a partitioning of the macroblock in partitions. It comprises the following steps: - dividing the high layer macroblock in non-overlapping high layer blocks of a predefined size; - determining a corresponding base layer pixel for one pixel, called reference pixel, of each high layer block; - identifying, for each reference pixel, a base layer macroblock to which the corresponding base layer pixel belongs, a base layer partition to which the corresponding base layer pixel belongs in the identified base layer macroblock, a base layer sub-partition to which the corresponding base layer pixel belongs in the identified base layer partition if the sub-partition exists; - deriving, for each of the high layer block, a single value, called PartInfo value; and - determining a partitioning of the high layer macroblock in macroblock partitions by comparing between them the PartInfo values associated with each of the high layer blocks.



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SIMPLIFIED INTER-LAYER MOTION PREDICTION FOR SCALABLE VIDEO CODING

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The invention relates to scalable video coding (SVC), more specifically on inter-layer motion prediction used in SVC standard being defined by the Joint Video Team (JVT) of ISO/IEC MPEG & ITU-T VCEG.

10 State-of-art scalable hierarchical coding methods allow to encode the information hierarchically in order that it can be decoded at different resolution and/or quality levels. A data stream generated by a scalable coding device is thus divided into several layers, a base layer and one or more enhancement layers. These devices allow to adapt a unique data
15 stream to variable transmission conditions (bandwidth, error rate ...) and also to the capacities of reception devices (CPU, characteristics of reproduction device...). A spatially scalable hierarchical encoding (or decoding) method encodes (or decodes) a first part of data called base layer relating to low resolution images, and from this base layer encodes (or decodes) at least
20 another data part called enhancement layer relating to high resolution images. The coding information relating to enhancement layer are possibly inherited (i.e. derived) from coding information relating to the base layer by a method called inter-layer inheriting method. The derived coding information may possibly comprise: a partitioning pattern associated to block of pixels of
25 the high resolution image (for splitting said block into several sub-blocks), coding modes associated to said blocks, possibly motion vectors and one or more image reference indices associated to some blocks allowing to reference the image used to predict said block. A reference image is an image of the sequence used to predict another image of the sequence. Thus,
30 if not explicitly coded in the data stream, the coding information (more specifically, macroblock type and sub-macroblock types) relating to the enhancement layer has to be derived from the coding information relating to

low resolution images. State-of-art methods for deriving coding information can be used for high resolution images whose format is not linked to the format of low resolution images by a dyadic transform. The most recent method, as described in the document from the Joint Video Team (JVT) of
5 ISO/IEC MPEG & ITU-T VCEG JVT-R202 entitled "Joint Scalable Video Model JSVM-5: Joint Draft 5 with proposed changes", J.Reichel, H.Schwarz, M.Wien (denoted in the sequel JSVM5), proposes a direct inter-layer motion prediction method, based on some complex (in terms of textual description) processes.

10

It is an object of the invention to simplify significantly this inter-layer motion prediction process and its description. More specifically, the invention relates to a process for determining the partitioning of said macroblock in partitions and possibly the partitioning of said partitions in sub-partitions. It is another
15 object of the invention to derive macroblock type and sub-macroblock types, for a given high layer macroblock, using inter-layer prediction, according to claim 1.

Other particularities and advantages of the invention will become clearly
20 apparent from the following description given by way of non limiting examples and given in light of the appended figures which represent :

- figure 1, geometrical relations between low and high spatial pictures,
- figure 2, a synoptic of macroblock partitioning, sub-partitioning, macroblock type and sub-macroblock types derivation process.
- 25 - figure 3, possible partition and sub-partition indices,
- figure 4, synoptic of 4x4 blocks cleaning process,
- figure 5, synoptic of 8x8 blocks cleaning,
- figure 6, synoptic of macroblock partitioning and mbType derivation process; and
- 30 - figure 7, synoptic of sub-partitioning and subMbTypes derivation process.

In the sequel, two spatial layers are considered, a low layer (called base layer) corresponding to the images of low resolution and a high layer (called enhancement layer) corresponding to the images of high resolution. As represented in figure 1, width and height of enhancement layer images (i.e. high resolution images) are defined respectively by W_e and H_e . Base layer images (i.e. low resolution images) dimensions are defined by W_b and H_b . Low resolution images may be a downsampled version of sub-images of enhancement layer images, of dimensions W_s and H_s , positioned at coordinates (X_{orig}, Y_{orig}) in the enhancement layer images coordinates system. Low and high resolution images may also be provided by different cameras. In this case, the low resolution images are not obtained by downsampling high resolution images and geometrical parameters may be provided by external means (e.g. by the cameras themselves). The window corresponding to the scaled base layer is called a cropping window. A macroblock of the low resolution image corresponds to a macroblock of the high resolution image, if when superposing the low resolution image part upscaled by the inter-layer ratio in both directions with the high resolution image part, the corresponding macroblock covers at least partly said macroblock of the high resolution image. On borders of the enhancement layer image, macroblocks may either have no base layer corresponding macroblock, or be only partially covered by scaled base layer macroblocks.

For a given high layer macroblock that uses inter-layer prediction, the partitions, possibly sub-partitions, macroblock type and sub-macroblock types derivation process is based on the use of an array of 4x4 integers, called $partInfo[x][y]$, with $x=0$ to 3 and $y=0$ to 3.

The process works in the following steps :

- at step 20, derivation of $partInfo$ array values,
- at step 22, possibly cleaning of $partInfo$ array,
- at step 24, determining partitions and possibly sub-partitions; and
- at step 26, derivation of macroblock type and sub-macroblock types.

These successive steps, represented in figure 2, are detailed hereafter.

Derivation of partInfo values (step 20)

Let (x_M, y_M) be the position of the upper left pixel of the said high layer
 5 macroblock in the high layer reference (with origin positioned at upper left
 pixel of the high layer picture).

According to the invention, the process comprises a step for identifying for
 each 4×4 block (x, y) , $x=0$ to 3 and $y=0$ to 3 of the said high layer macroblock
 a corresponding macroblock $mbBase$ in the base layer picture, i.e. identifying
 10 its address $mbAddrBase$. To this aim, let $(X_{in}=4*x, Y_{in}=4*y)$ be the input pixel
 position of this process, that will derive the corresponding base layer
 macroblock address, the base layer partition index of the said base layer
 macroblock, and the base layer sub-partition index of the said partition,
 comprising the corresponding pixel in base layer of pixel (X_{in}, Y_{in}) .

15 Let (x_P, y_P) be the so-called reference pixel of the 4×4 block of the said high
 layer macroblock defined as

- $x_P = X_{in} + d$
- $y_P = Y_{in} + d$

where d is a predefined parameter set in the interval $[0, 3]$. In a preferred
 20 implementation, d is set to 1.

The corresponding position (x_B, y_B) in the base layer is thus computed as
 follows:

- $x_B = ((x_P + x_M - X_{orig}) * W_b + W_s / 2) / W_s$
- $y_B = ((y_P + y_M - Y_{orig}) * H_b + H_s / 2) / H_s$

25 The address $mbAddrBase$ of the base layer macroblock $mbBase$ comprising
 the pixel (x_B, y_B) is identified as follows:

- $mbAddrBase = (y_B / 16) * (W_b / 16) + (x_B / 16)$

If the said base layer macroblock $mbBase$ does not exist (e.g. pixel (x_B, y_B)
 is outside the base layer picture limits), $mbAddrBase$ is marked as not
 30 available. The interlayer prediction is forbidden for the high layer macroblock
 and the process is stopped.

The process comprises a step for identifying the partition (mbPartIdxBase) and subpartition (subMbPartIdxBase) of the corresponding 4x4 block mbBase. The partition (mbPartIdxBase) and subpartition (subMbPartIdxBase) are identified as follows:

- 5 • mbPartIdxBase is set to the index of the partition of mbBase comprising pixel (xB,yB).
- subMbPartIdxBase is derived as follows:
 - If mbBase is partitioned as 8x8 (divided in 4 8x8 blocks), subMbPartIdxBase is set to the index of the sub-partition of partition mbPartIdxBase of mbBase comprising pixel (xB,yB).
 - 10 ○ Otherwise, subMbPartIdxBase is set to 0.

The process of derivation of base macroblock, partition and sub-partition described above is applied with position ($X_{in}=4*x, Y_{in}=4*y$) as input, to derive the base macroblock address mbAddrBase, the index mbPartIdxBase of the base layer partition and the index subMbPartIdxBase of the sub-partition, corresponding to the said 4x4 block. Figure 3 gives the possible partition and sub-partition indices, depending on the macroblock partitioning, as defined in figure 6-9 of JSVM5. It relates for example to partitions of a macroblock of 16*16 luma samples and associated chroma samples and to partitions of a sub-macroblock of 8*8 luma samples and associated chroma samples.

The process comprises a step for deriving partInfo[x][y]. partInfo[x][y] is computed as follows:

- If base macroblock of address mbAddrBase is INTRA coded
 - 25 ▪ partInfo[x][y] = -1 (that is, it is marked as inheriting from intra base macroblock), a negative value other than -1 may be used to identify that the block inherits from intra base macroblock
- Otherwise
 - 30 ▪ $partInfo[x][y] = 16 * mbAddrBase + 4 * mbPartIdxBase + subMbPartIdxBase.$

This formula is defined in order that one unique set (mbAddrBase, mbPartIdxBase, subMbPartIdxBase) generates one unique value of partInfo.

From partInfo[x][y], mbAddrBase, mbPartIdxBase and
5 subMbPartIdxBase can be uniquely identified as:

$$\text{mbAddrBase} = \text{partInfo}[x][y] / 16$$

$$\text{mbPartIdxBase} = (\text{partInfo}[x][y] \% 16) / 4$$

$$\text{subMbPartIdxBase} = (\text{partInfo}[x][y] \% 16) \% 4$$

10 Cleaning of partInfo array (step 22)

The following process is then applied to manage configurations in which some 4x4 blocks inherit from intra base macroblocks and other from inter base macroblocks. The process cleans the array partInfo by replacing any element partInfo[x][y] equal to -1 by one of its neighboring element. This
15 cleaning process first applies on 4x4 blocks of each 8x8 block. Then 8x8 blocks are cleaned if necessary. The process is detailed in the sequel.

For each 8x8 block (X,Y), X=0 to 1 and Y=0 to 1, the following applies:

Cleaning of 4x4 blocks

The process synoptic is illustrated in figure 4. If partInfo value of a given
20 4x4 block is equal to -1, it is replaced by the partInfo value of one of its neighbouring 4x4 blocks belonging to the same 8x8 block, if this value is not equal to -1. The neighbouring 4x4 blocks are scanned in the following order: 1.horizontal neighbour, 2.vertical neighbour, 3.diagonal neighbour.

Pseudo-code description of this process

- 25 – At step 40, for each 4x4 block (x,y), x=0 to 1 and y=0 to 1, the following applies.
 - If partInfo[2 * X + x][2 * Y + y] is equal to -1, the following applies.
 - At step 42, if partInfo[2 * X + 1 - x][2 * Y + y] is not equal to -
30 1, copy of horizontal neighbour:

$partInfo[2 * X + x][2 * Y + y] = partInfo[2 * X + 1 - x][2 * Y + y]$

- Otherwise, at step 44, if $partInfo[2 * X + x][2 * Y + 1 - y]$ is not equal to -1, copy of vertical neighbour:

5 $partInfo[2 * X + x][2 * Y + y] = partInfo[2 * X + x][2 * Y + 1 - y]$

- Otherwise, at step 46, if $partInfo[2 * X + 1 - x][2 * Y + 1 - y]$ is not equal to -1, copy of diagonal neighbour:

10 $partInfo[2 * X + x][2 * Y + y] = partInfo[2 * X + 1 - x][2 * Y + 1 - y]$

Cleaning of 8x8 block

The process synoptic is illustrated in figure 5. For a given 8x8 block, if partInfo value of its first 4x4 block is equal to -1, partInfo values of its 4 4x4 blocks are replaced by those of a neighbouring 8x8 block belonging to the high layer macroblock. This replacement is only applied if the first 4x4 block of the considered neighbouring 8x8 block has a partInfo value not equal to -1. The neighbouring 8x8 blocks are scanned in the following order: 1.horizontal neighbour, 2.vertical neighbour, 3.diagonal neighbour.

20 *Pseudo-code description of this process*

- At step 50, for each 8x8 block (X,Y), X=0 to 1 and Y=0 to 1, the following applies.

- At step 52, if $partInfo[2 * X][2 * Y]$ is equal to -1, the following applies.

- 25 - If $partInfo[2 * (1 - X)][2 * Y]$ is not equal to -1, copy of horizontal neighbour:

- For each 4x4 block (x,y), x=0 to 1 and y=0 to 1, the following applies.

$$\text{partInfo}[2 * X + x][2 * Y + y] = \text{partInfo}[2 * (1 - X)][2 * Y]$$

- 5
- Otherwise, at step 54, if $\text{partInfo}[2 * X][2 * (1 - Y)]$ is not equal to -1, copy of vertical neighbour:

- For each 4x4 block (x,y), x=0 to 1 and y=0 to 1, the following applies.

10

$$\text{partInfo}[2 * X + x][2 * Y + y] = \text{partInfo}[2 * X][2 * (1 - Y)]$$

- Otherwise, at step 56, if $\text{partInfo}[2 * (1 - X)][2 * (1 - Y)]$ is not equal to -1, copy of diagonal neighbour:

- For each 4x4 block (x,y), x=0 to 1 and y=0 to 1, the following applies.

15

$$\text{partInfo}[2 * X + x][2 * Y + y] = \text{partInfo}[2 * (1 - X)][2 * (1 - Y)]$$

20 **Derivation of partitions, sub-partitions, macroblock type (mbType) and sub-macroblock types (subMbType)**

This process derives the high layer macroblock type mbType and, if it is divided in 4 8x8 blocks, the sub-macroblock type subMbType[blkIdx] of each 8x8 block of index blkIdx, from the array partInfo and from the base layer macroblocks type (also called coding modes).

25

Available base layer data

It is considered that each base layer macroblock contains an available information indicating for each of its 8x8 block which prediction list it uses.

30 This information is stored as an bidimensional array

usedPredList[mbAddr][blkIdx], the first dimension corresponding to the macroblock address mbAddr, the second dimension to the index of the 8x8 block inside the macroblock blkIdx (taking values between 0 and 3).

- 5 If 8x8 block of index blkIdx of macroblock of address mbAddr uses:
 - prediction list L0 only, usedPredList[mbAddr][blkIdx] = 1.
 - prediction list L1 only, usedPredList[mbAddr][blkIdx] = 2.
 - both prediction lists L0 and L1, usedPredList[mbAddr][blkIdx] = 3.

- 10 As specified in JSVM5, the macroblock type is defined among the values of Table 1. Similarly, as specified in JSVM5, the sub-macroblock type is defined among the values of Table 1.

macroblock type		sub-macroblock type	
B_L0_16x16	B_L1_Bi_16x8	B_L0_8x8	B_Bi_4x8
B_L1_16x16	B_L1_Bi_8x16	B_L1_8x8	B_L0_4x4
B_Bi_16x16	B_Bi_L0_16x8	B_Bi_8x8	B_L1_4x4
B_L0_L0_16x8	B_Bi_L0_8x16	B_L0_8x4	B_Bi_4x4
B_L0_L0_8x16	B_Bi_L1_16x8	B_L1_8x4	P_L0_8x8
B_L1_L1_16x8	B_Bi_L1_8x16	B_Bi_8x4	P_L0_8x4
B_L1_L1_8x16	B_Bi_Bi_16x8	B_L0_4x8	P_L0_4x8
B_L0_L1_16x8	B_Bi_Bi_8x16	B_L1_4x8	P_L0_4x4
B_L0_L1_8x16	B_8x8		
B_L1_L0_16x8	P_L0_16x16		
B_L1_L0_8x16	P_L0_L0_16x8		
B_L0_Bi_16x8	P_L0_L0_8x16		
B_L0_Bi_8x16	P_8x8		

Table 1: possible macroblock and sub-macroblock types.

Process description

The derivation process for macroblock type mbType and, if applicable, sub-macroblock type subMbType[blkIdx] of each 8x8 block of index blkIdx, works as follows.

Partition determination and mbType derivation

10 The process synoptic is illustrated in figure 6.

- At step 60, if all partInfo values are equal to -1, mbType is set to I_BL mode.
- Otherwise, the partitioning is determined depending on the analysis of partInfo values.
 - 5 ○ If all 16 partInfo values are equal,
 - At step 62, partitioning partSize is set to 16x16
 - At step 64, prediction list information derivation
 - partPredMode0 =
usePredList[partInfo[0][0]/16][((partInfo[0][0]%16)/4)].
 - 10 ○ Otherwise if the 8 upper partInfo values are equal and the 8 down partInfo values are equal,
 - At step 66, partitioning partSize is set to 16x8
 - At step 68, prediction list information derivation of up 16x8 partition:
 - 15 • partPredMode0 =
usePredList[partInfo[0][0]/16][((partInfo[0][0]%16)/4)].
 - At step 68, prediction list information derivation of down 16x8 partition:
 - 20 • partPredMode1 =
usePredList[partInfo[3][3]/16][((partInfo[3][3]%16)/4)].
 - Otherwise if the 8 left partInfo values are equal and the 8 right partInfo values are equal,
 - At step 70, partitioning partSize is set to 8x16
 - At step 72, prediction list information derivation of left 8x16 partition:
 - 25 • partPredMode0 = usePredList[partInfo[0][0]/16][((partInfo[0][0]%16)/4)].
 - At step 72, prediction list information derivation of right 8x16 partition:
 - 30 • partPredMode1 = usePredList[partInfo[3][3]/16][((partInfo[3][3]%16)/4)].
 - Otherwise,

- At step 74, partitioning partSize is set to 8x8

Finally, the mbType is derived, at step 76, based on the partitioning partSize, the derived prediction list information partPredMode0 and partPredMode1 and the type of the slice slice_type comprising the high layer macroblock under consideration, using Table 2.

slice_type	partSize	partPredMo de0	partPredMo de1	mbType	slice_type	partSize	partPredMo de0	partPredMo de1	mbType
B	16x16	< 2	na	B_L0_16x16	B	16x8	2	3	B_L1_Bi_16x8
B	16x16	2	na	B_L1_16x16	B	8x16	2	3	B_L1_Bi_8x16
B	16x16	3	na	B_Bi_16x16	B	16x8	3	< 2	B_Bi_L0_16x8
B	16x8	< 2	< 2	B_L0_L0_16x8	B	8x16	3	< 2	B_Bi_L0_8x16
B	8x16	< 2	< 2	B_L0_L0_8x16	B	16x8	3	2	B_Bi_L1_16x8
B	16x8	2	2	B_L1_L1_16x8	B	8x16	3	2	B_Bi_L1_8x16
B	8x16	2	2	B_L1_L1_8x16	B	16x8	3	3	B_Bi_Bi_16x8
B	16x8	< 2	2	B_L0_L1_16x8	B	8x16	3	3	B_Bi_Bi_8x16
B	8x16	< 2	2	B_L0_L1_8x16	B	8x8	na	na	B_8x8
B	16x8	2	< 2	B_L1_L0_16x8	P	16x16	na	na	P_L0_16x16
B	8x16	2	< 2	B_L1_L0_8x16	P	16x8	na	na	P_L0_L0_16x8
B	16x8	< 2	3	B_L0_Bi_16x8	P	8x16	na	na	P_L0_L0_8x16
B	8x16	< 2	3	B_L0_Bi_8x16	P	8x8	na	na	P_8x8

Table 2: derivation of macroblock type mbType ('na' means not available).

Pseudo-code description of this process

- 10 – If partInfo[0][0] is equal to -1, mbType is set equal to I_BL.
- Otherwise, the following applies.

- Let *partSize*, *partPredMode0*, and *partPredMode1* be temporary variables that are derived as follows.

- If *partInfo*[*x*, *y*], with *x*, *y* = 0..3, is equal to *partInfo*[0, 0], the following applies

5 *partSize* = 16x16
 partPredMode0 = usedPredictionLists
 [*partInfo*[0, 0] / 16][(*partInfo*[0, 0] % 16) / 4]

- Otherwise, if *partInfo*[*x*, *y*], with *x* = 0..3 and *y* = 0..1, is equal to *partInfo*[0, 0] and *partInfo*[*x*, *y*], with *x* = 0..3 and *y* = 2..3, is equal to *partInfo*[0, 2], the following applies.

10 *partSize* = 16x8
 partPredMode0 = usedPredictionLists
 [*partInfo*[0, 0] / 16][(*partInfo*[0, 0] % 16) / 4]
 partPredMode1 =
 15 2 * *predFlagL1Base*[*partInfo*[3, 3] / 16][(*partInfo*[3, 3] % 16) /
 4]

- Otherwise, if *partInfo*[*x*, *y*], with *x* = 0..1 and *y* = 0..3, is equal to *partInfo*[0, 0] and *partInfo*[*x*, *y*], with *x* = 2..3 and *y* = 0..3, is equal to *partInfo*[2, 0], the following applies

20 *partSize* = 8x16
 partPredMode0 = usedPredictionLists
 [*partInfo*[0, 0] / 16][(*partInfo*[0, 0] % 16) / 4]
 partPredMode1 = usedPredictionLists
 [*partInfo*[3, 3] / 16][(*partInfo*[3, 3] % 16) / 4]

- 25 – Otherwise, *partSize* is set equal to 8x8.

- Depending on *slice_type*, *partSize*, *partPredMode0*, and *partPredMode1*, *mbType* is derived as specified by Table 2.

Sub-partitions determination and subMbTypes derivation

If mbType is equal to P_8x8 or B_8x8, sub-macroblock type of each 8x8 block is determined. as follows.

5

The process synoptic is illustrated in figure 7.

For each 8x8 block (x0,y0) with x0,y0=0,...,1, the sub-partitioning is determined depending on the analysis of partInfo values.

- At step 80, prediction list information derivation:
 - 10 ○ partPredMode = usedPredictionLists [partInfo[x0, y0] / 16][(partInfo[x0, y0] % 16) / 4].
- At step 82, if 4 partInfo values of considered 8x8 block are equal, sub-partitioning subPartSize is set to 8x8
- Otherwise, at step 84, if 2 upper partInfo values of considered 8x8 block are equal and 2 lower partInfo values of considered 8x8 block are equal,
 - 15 sub-partitioning subPartSize is set to 8x4
- Otherwise, at step 86, if 2 left partInfo values of considered 8x8 block are equal and 2 right partInfo values of considered 8x8 block are equal, sub-partitioning subPartSize is set to 4x8
- 20 • Otherwise, at step 88, sub-partitioning subPartSize is set to 4x4

Finally, the subMbType of the considered 8x8 block is derived, at step 90, based on the sub-partitioning subPartSize, the derived prediction list information partPredMode and the type of the slice slice_type comprising the high layer macroblock under consideration, using Table 3.

25

slice_type	subPartSize	partPredMode	subMbType	slice_type	subPartSize	partPredMode	subMbType
B	8x8	< 2	B_L0_8x8	B	4x8	3	B_Bi_4x8
B	8x8	2	B_L1_8x8	B	4x4	< 2	B_L0_4x4
B	8x8	3	B_Bi_8x8	B	4x4	2	B_L1_4x4
B	8x4	< 2	B_L0_8x4	B	4x4	3	B_Bi_4x4
B	8x4	2	B_L1_8x4	P	8x8	na	P_L0_8x8
B	8x4	3	B_Bi_8x4	P	8x4	na	P_L0_8x4
B	4x8	< 2	B_L0_4x8	P	4x8	na	P_L0_4x8
B	4x8	2	B_L1_4x8	P	4x4	na	P_L0_4x4

Table 3: derivation of sub-macroblock type subMbType ('na' means not available).

Pseudo-code description of this process

5 *When mbType is equal to P_8x8 or B_8x8, for mbPartIdx = 0..3, derivation of subMbType for each partition is achieved as follows.*

– *Let x0, y0, and partPredMode be temporary variables that are derived by*

$$x0 = 2 * (mbPartIdx \% 2)$$

$$y0 = 2 * (mbPartIdx / 2)$$

10

$$partPredMode = usedPredictionLists$$

$$[partInfo[x0, y0] / 16][(partInfo[x0, y0] \% 16) / 4]$$

– *Let subPartSize be a temporary variable that is derived as follows.*

– *If partInfo[x0 + x, y0 + y], with x, y = 0..1, is equal to partInfo[x0, y0], subPartSize is set equal to 8x8.*

- Otherwise, if $\text{partInfo}[x_0, y_0]$ is equal to $\text{partInfo}[x_0 + 1, y_0]$ and $\text{partInfo}[x_0, y_0 + 1]$ is equal to $\text{partInfo}[x_0 + 1, y_0 + 1]$, subPartSize is set equal to 8×4 .
- Otherwise, if $\text{partInfo}[x_0, y_0]$ is equal to $\text{partInfo}[x_0, y_0 + 1]$ and $\text{partInfo}[x_0 + 1, y_0]$ is equal to $\text{partInfo}[x_0 + 1, y_0 + 1]$, subPartSize is set equal to 4×8 .
- Otherwise, subPartSize is set equal to 4×4 .
- Depending on slice_type , subPartSize , partPredMode , $\text{subMbType}[\text{mbPartIdx}]$ is derived as specified by Table 3

CLAIMS:

1. Method, as part of a scalable video coding or decoding method, for
5 determining for a high layer macroblock that uses inter-layer prediction a
partitioning of said macroblock in partitions characterized in that it comprises
the following steps:
- dividing said high layer macroblock in non-overlapping high layer blocks of
a predefined size;
 - 10 - determining a corresponding base layer pixel for one pixel, called reference
pixel, of each high layer block;
 - identifying, for each reference pixel, a base layer macroblock to which said
corresponding base layer pixel belongs, a base layer partition to which said
corresponding base layer pixel belongs in said identified base layer
15 macroblock, a base layer sub-partition to which said corresponding base
layer pixel belongs in said identified base layer partition if said sub-partition
exists;
 - deriving, for each of said high layer block, a single value, called PartInfo
value, as follows:
 - 20 - setting PartInfo value to a predefined negative value if said identified
base layer macroblock is INTRA coded; and
 - computing said PartInfo value on the basis of the identified base
layer macroblock, identified base layer partition and identified base layer sub-
partition if said sub-partition exists, otherwise; and
 - 25 - determining a partitioning of said high layer macroblock in macroblock
partitions by comparing between them said PartInfo values associated with
each of said high layer blocks.

2. Method according to claim 1, wherein said base layer macroblock is identified by its address mbAddrBase in the image, said base layer partition is identified in said base layer macroblock by an index mbPartIdxBase, and wherein said base layer sub-partition is identified in said base layer partition
5 by an index subMbPartIdxBase.

3. Method according to claim 2, wherein said PartInfo value is computed according to the following equation:
$$16 * mbAddrBase + 4 * mbPartIdxBase + subMbPartIdxBase.$$

10

4. Method according to any of claims 1 to 3, wherein the method further comprises after the step for deriving the PartInfo value, a step for setting each PartInfo value associated to a given high layer block and equal to said predefined negative value to a PartInfo value not equal to said predefined
15 negative value and associated with one of the high layer blocks neighbor of said given high layer block, if such a PartInfo value exists.

5. Method according to any of claims 1 to 4, wherein said high layer macroblock is of size 16 by 16 pixels and in that said high layer blocks are of
20 size 4 by 4 pixels.

6. Method according to claim 5, wherein:

- if the PartInfo values associated with each high layer block are all equal to a same value, then said high layer macroblock is partitioned in a partition of 16
25 pixels width and 16 pixels height;

- if the PartInfo values associated with the 8 high layer blocks of the upper part of said high layer macroblock are all equal to a same first value and if the PartInfo values associated with the 8 high layer blocks of the lower part of said high layer macroblock are all equal to a same second value different

from said first value, then said high layer macroblock is partitioned in two partitions of 16 pixels width and 8 pixels height; and

- if the PartInfo values associated with the 8 high layer blocks of the left part of said high layer macroblock are all equal to a same third value and if the
5 PartInfo values associated with the 8 high layer blocks of the right part of said high layer macroblock are all equal to a same fourth value different from said third value, then said high layer macroblock is partitioned in two partitions of 8 pixels width and 16 pixels height; and
- otherwise said high layer macroblock is partitioned in four partitions of 8
10 pixels width and 8 pixels height.

7. Method according to claim 6, wherein if said high layer macroblock is partitioned in 4 partitions of 8 pixels width and 8 pixels height, the method further comprises a step for determining, for each partition of said high layer
15 macroblock, a partitioning in sub-partitions by comparing between them said PartInfo values associated with each of said high layer blocks that belong to said partition.

8. Method according to any of claims 1 to 7, wherein said reference pixel is
20 the top left pixel of said high layer block.

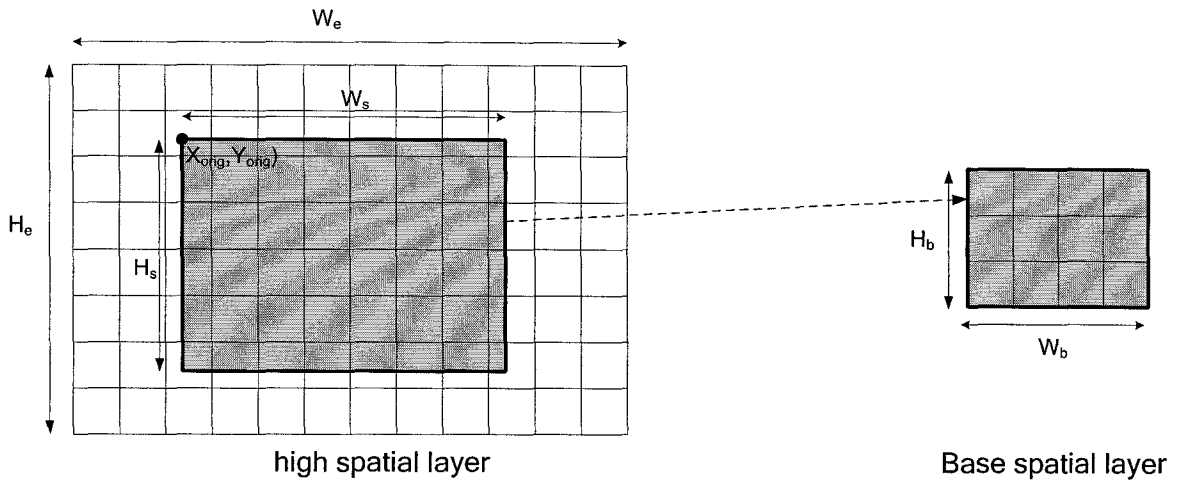


Figure 1

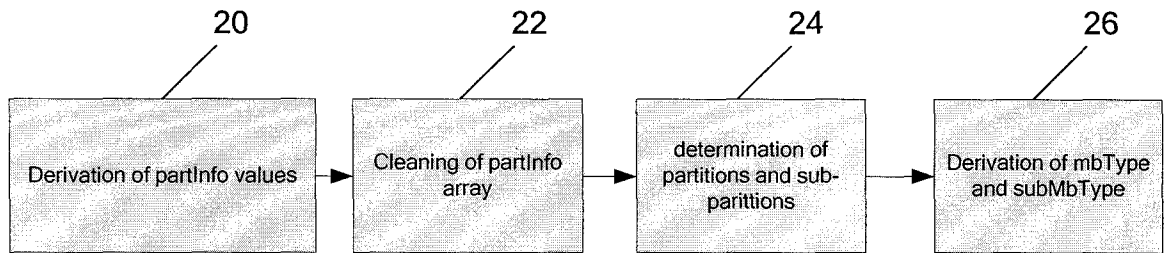


Figure 2

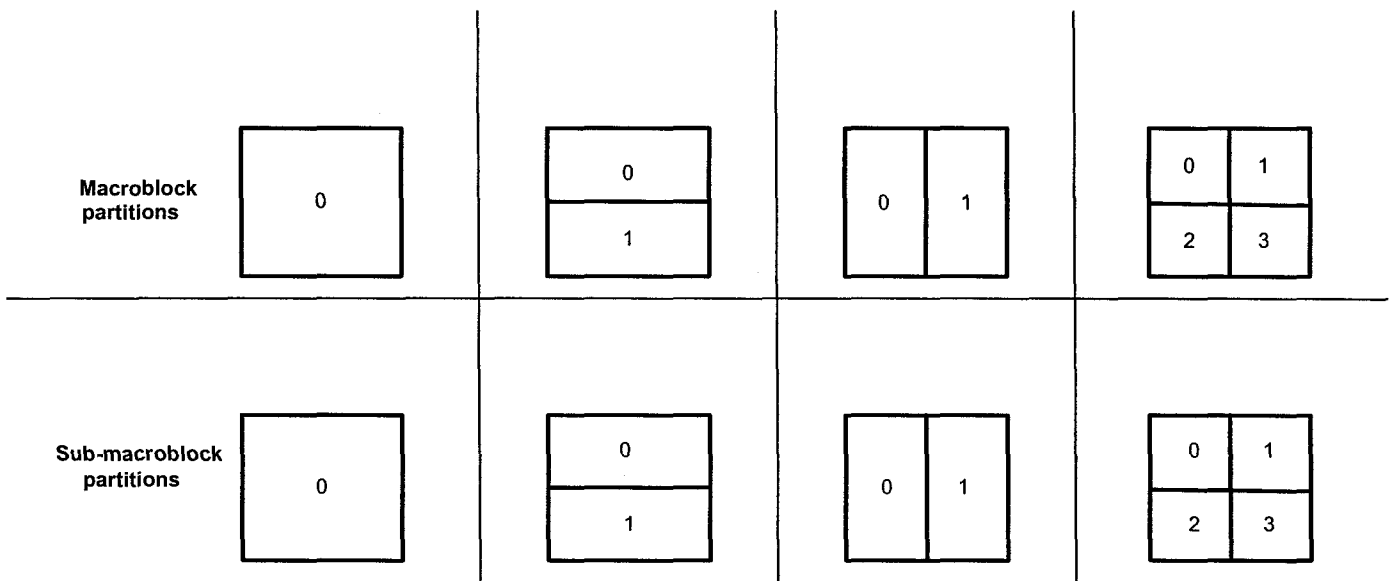


Figure 3

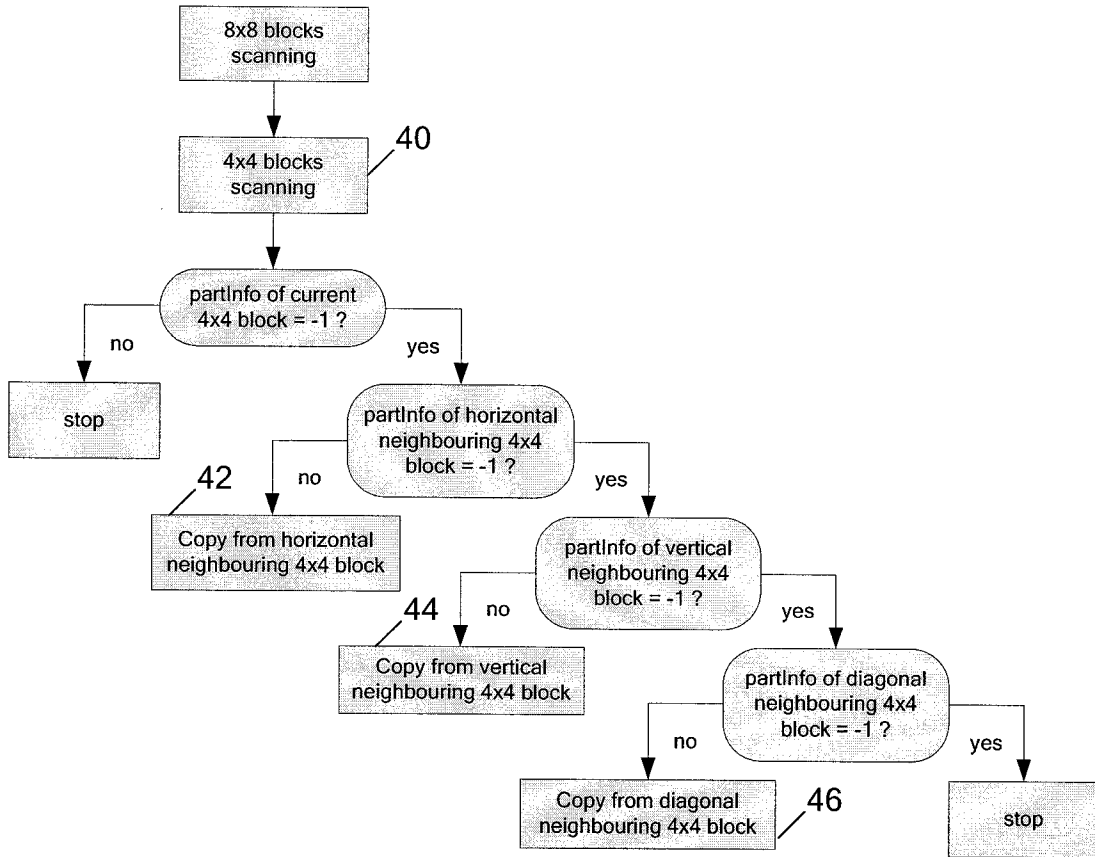


Figure 4

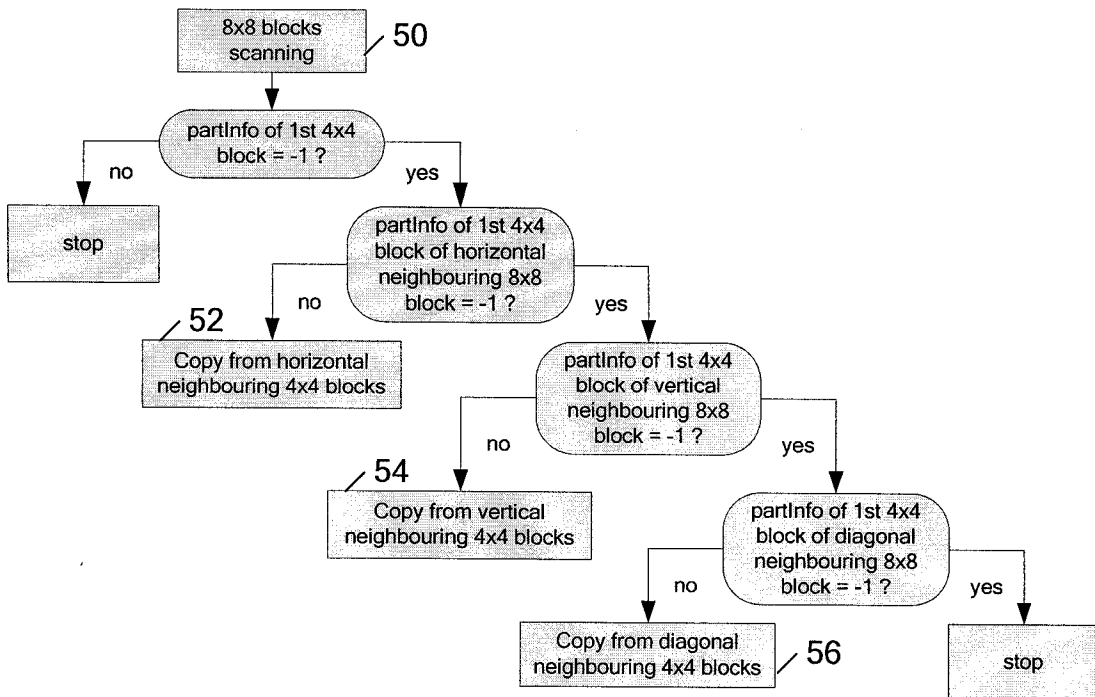


Figure 5

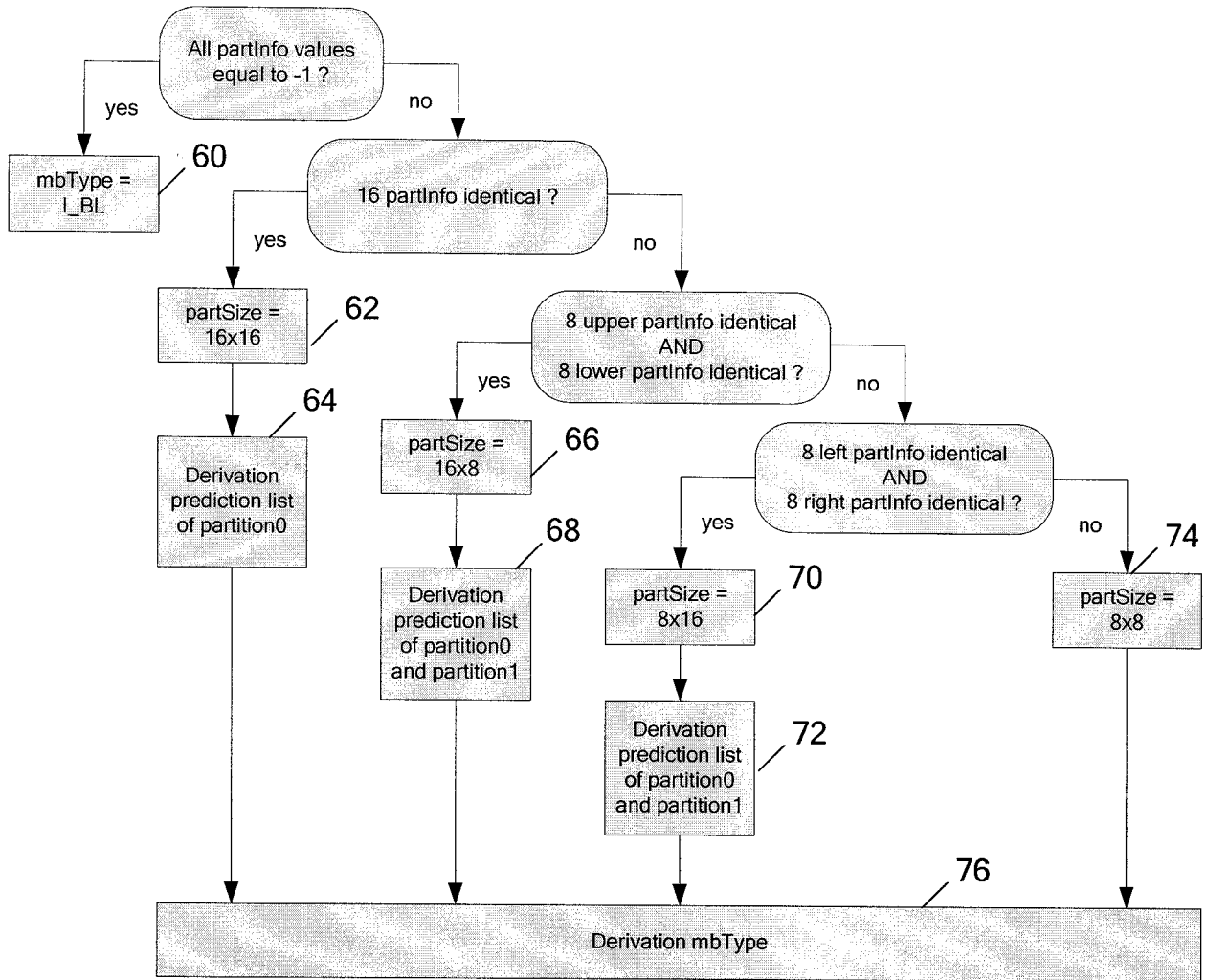


Figure 6

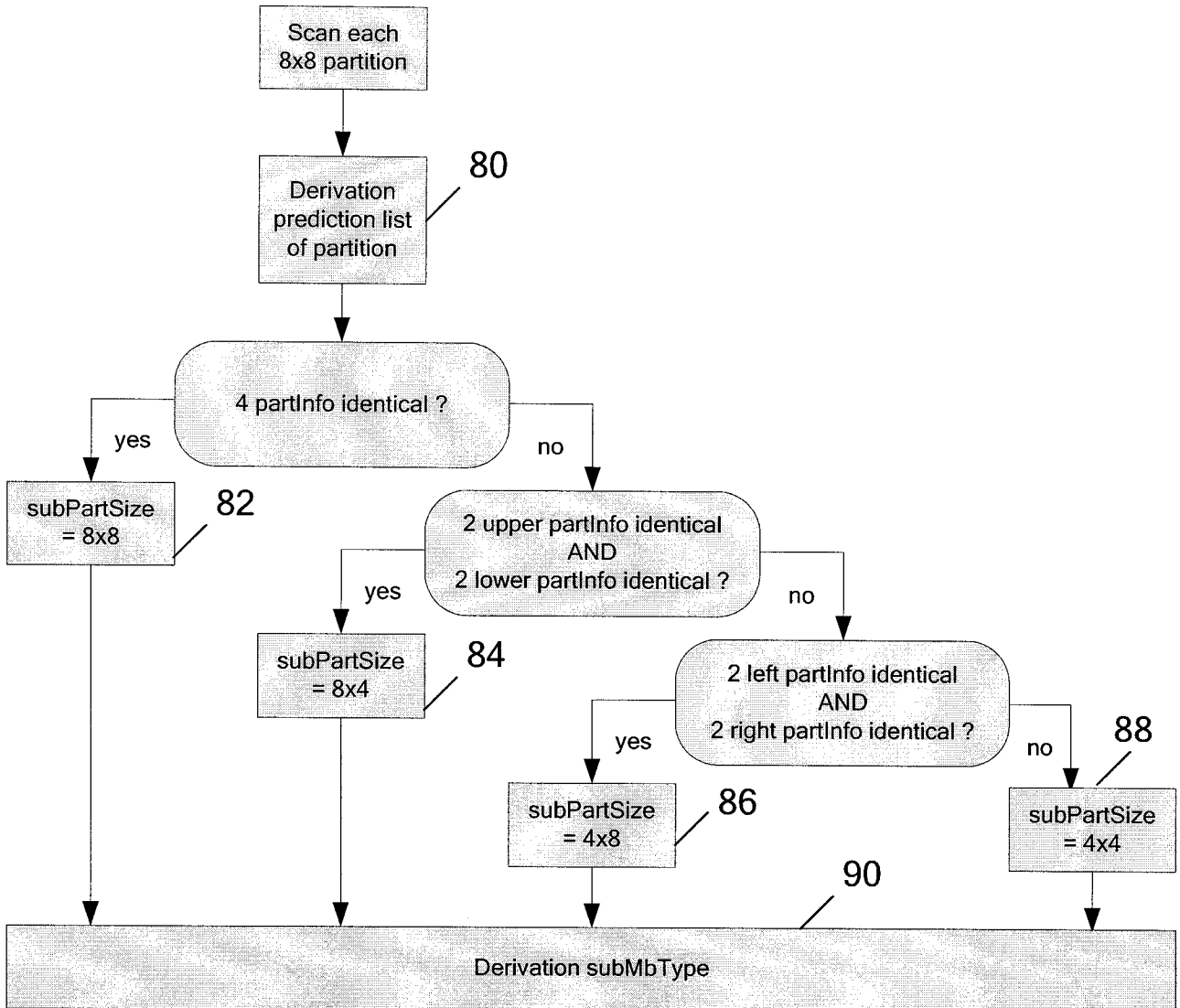


Figure 7