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(12) **United States Design Patent**  
**Ashida et al.**

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(54) **CONTROLLER FOR ELECTRONIC GAME MACHINE**

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(73) Assignee: **Nintendo Co., Ltd.**, Kyoto (JP)

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Aug. 17, 2005	(JP)	.....	2005-023848
Aug. 17, 2005	(JP)	.....	2005-023849
Aug. 17, 2005	(JP)	.....	2005-023851

(51) **LOC (8) Cl.** ..... **14-02**

(52) **U.S. Cl.** ..... **D14/400; D21/328; D21/333**

(58) **Field of Classification Search** ..... D14/399-401, D14/412, 356, 432, 454, 496; 273/148 B, 273/148 R; 463/1, 29, 43-47; 345/156, 345/161, 168, 169; 74/469, 471 R, 471 XY; D21/324-328, 330-333

See application file for complete search history.

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(57) **CLAIM**

The ornamental design for a controller for electronic game machine, as shown and described.

**DESCRIPTION**

FIG. 1 is a front, bottom and right perspective view of a controller for electronic game machine showing a first embodiment of our new design;

FIG. 2 is a rear, top and left perspective view thereof;

FIG. 3 is a front view thereof;

FIG. 4 is a rear view thereof;

FIG. 5 is a right side view thereof, a left side view being a mirror image thereof;

FIG. 6 is a top plan view thereof;

FIG. 7 is a bottom plan view thereof;

FIG. 8 is a front, bottom and left perspective view of a controller for electronic game machine showing a second embodiment of our new design;

FIG. 9 is a rear, top and right perspective view thereof;

FIG. 10 is a front view thereof;

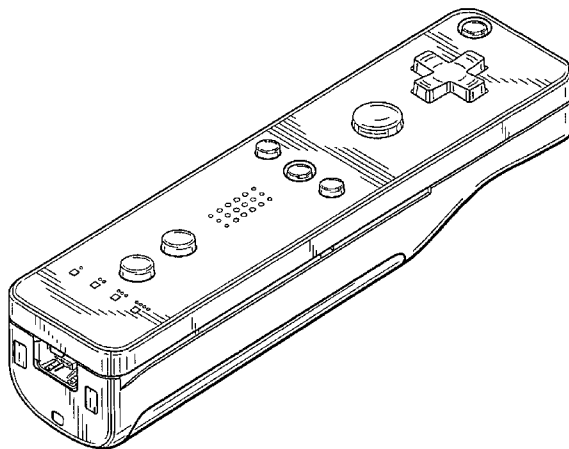
FIG. 11 is a rear view thereof;

FIG. 12 is a right side view thereof, a left side view being a mirror image thereof;

FIG. 13 is a top plan view thereof; and,

FIG. 14 is bottom plan view thereof.

**1 Claim, 6 Drawing Sheets**



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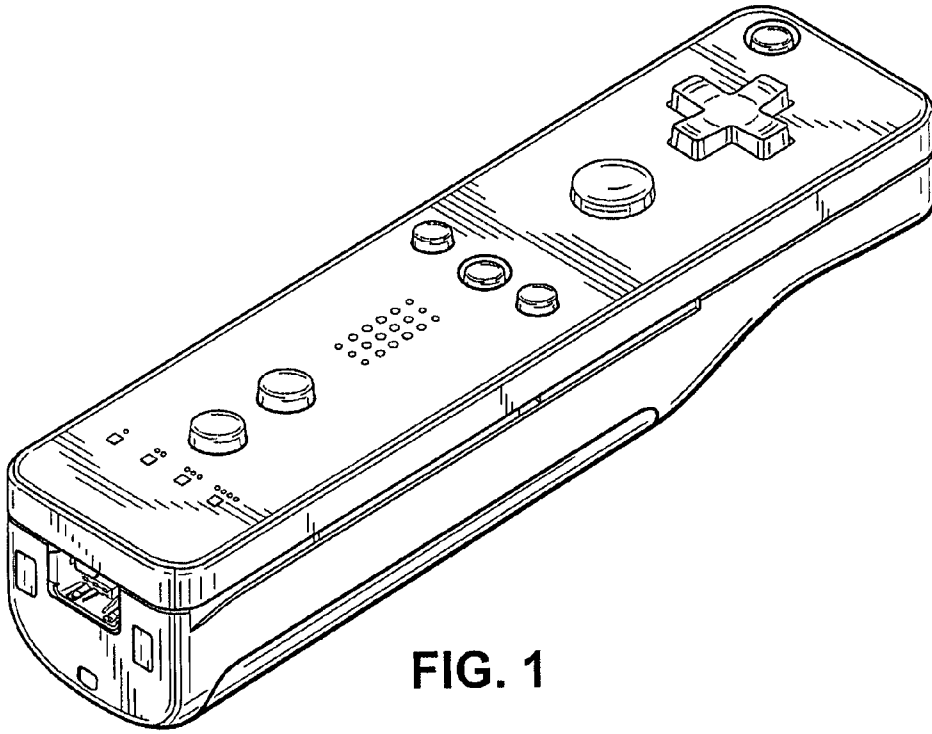


FIG. 1

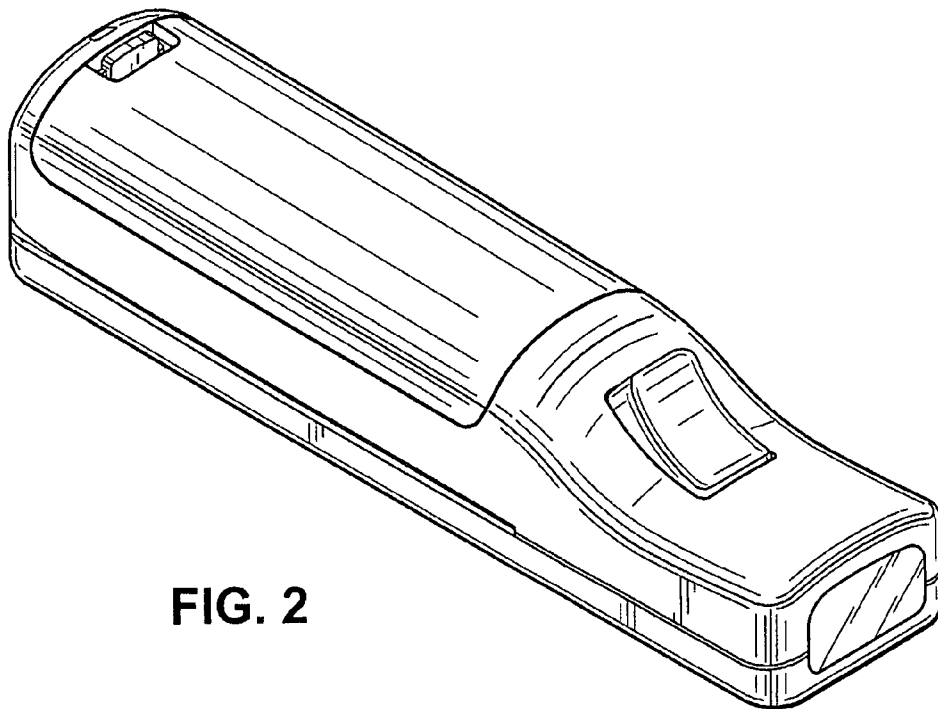


FIG. 2

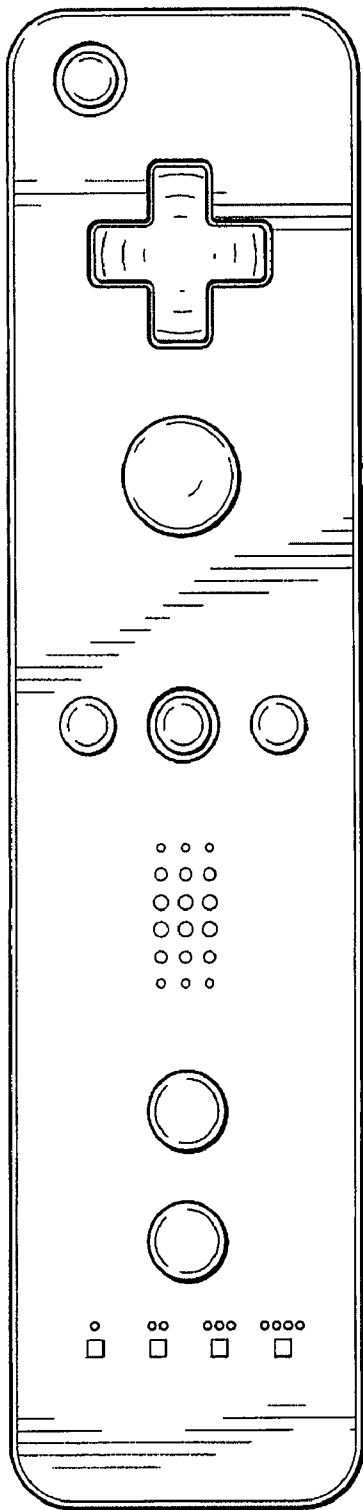


FIG. 3

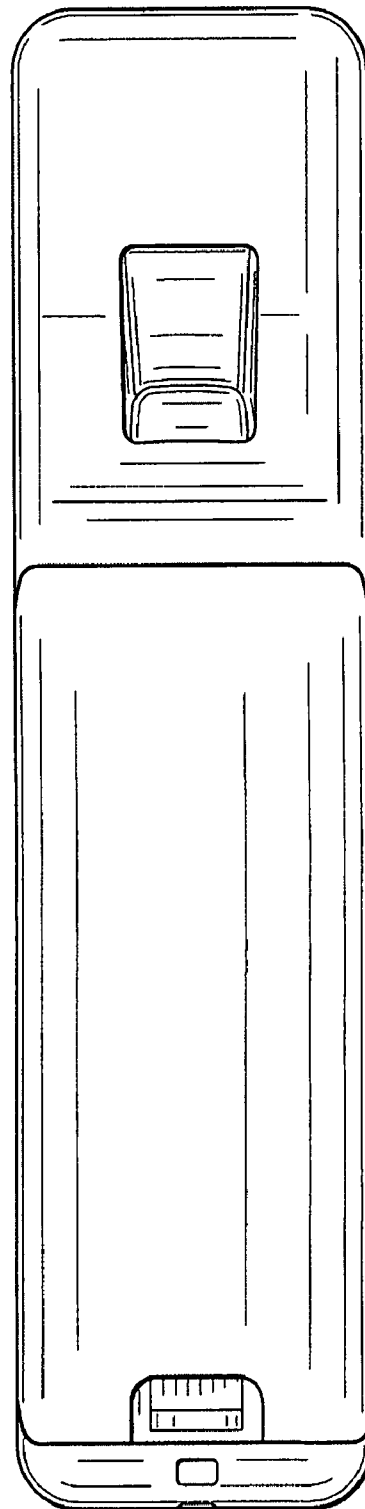


FIG. 4

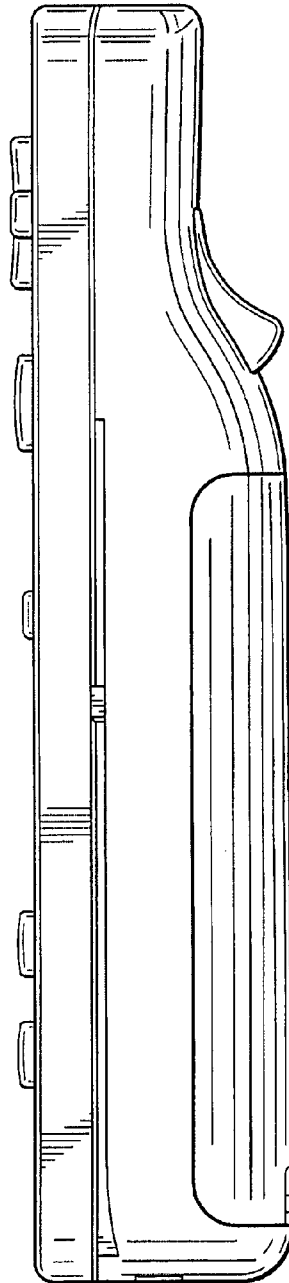


FIG. 5

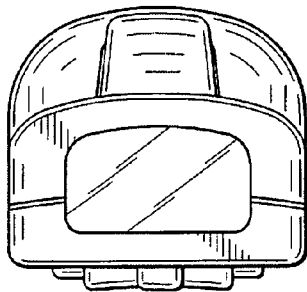


FIG. 6

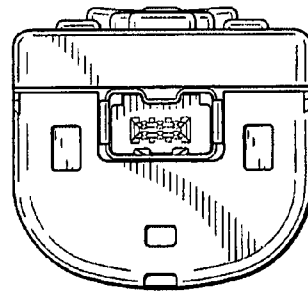


FIG. 7

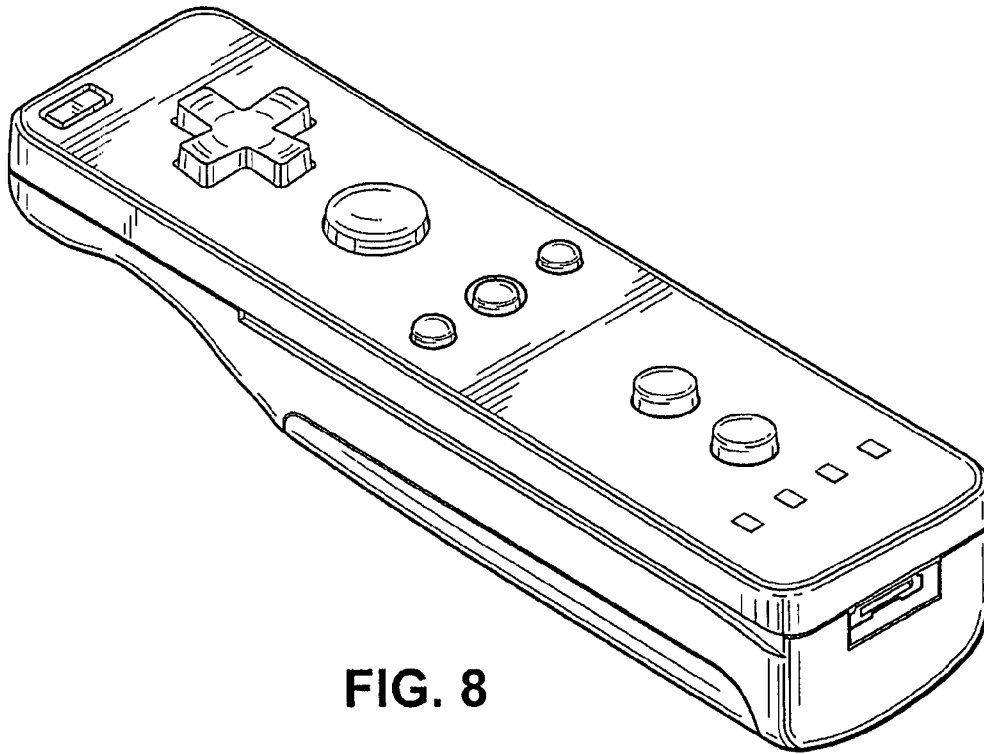


FIG. 8

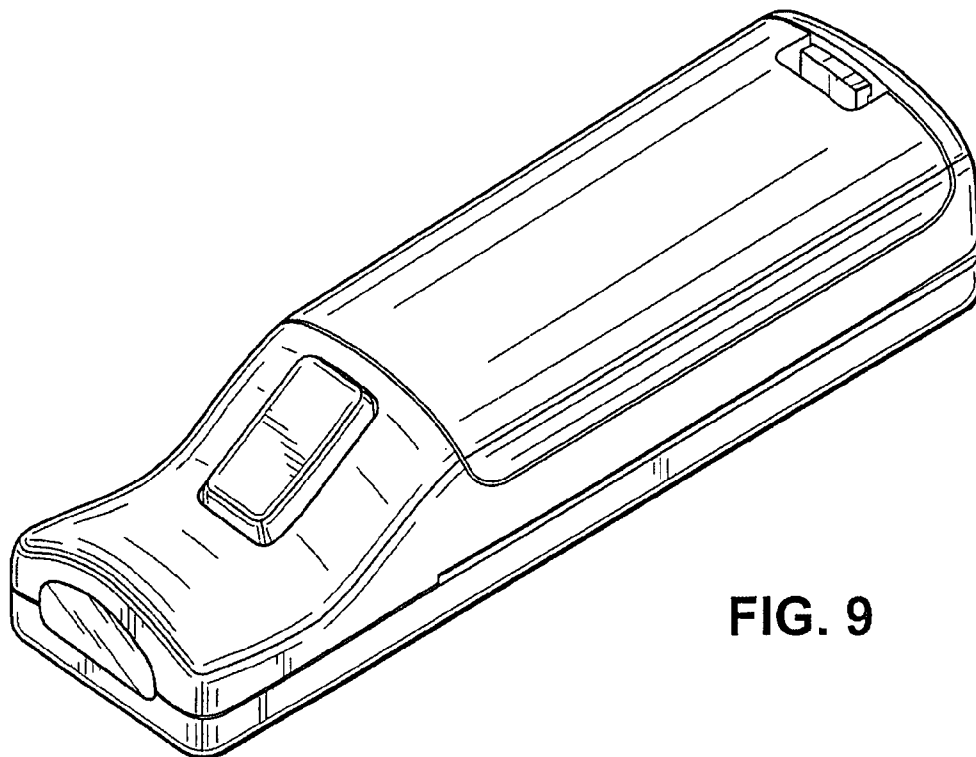


FIG. 9

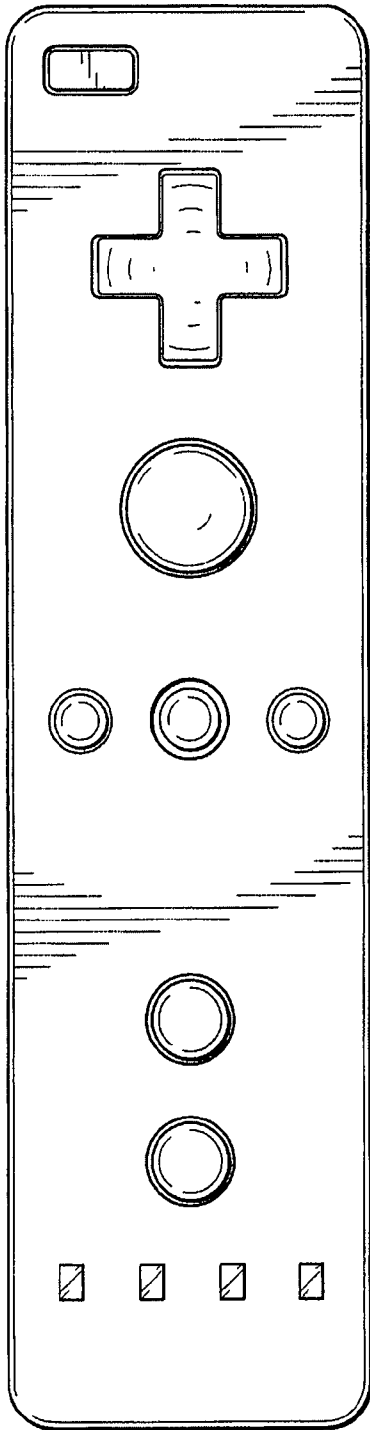


FIG. 10

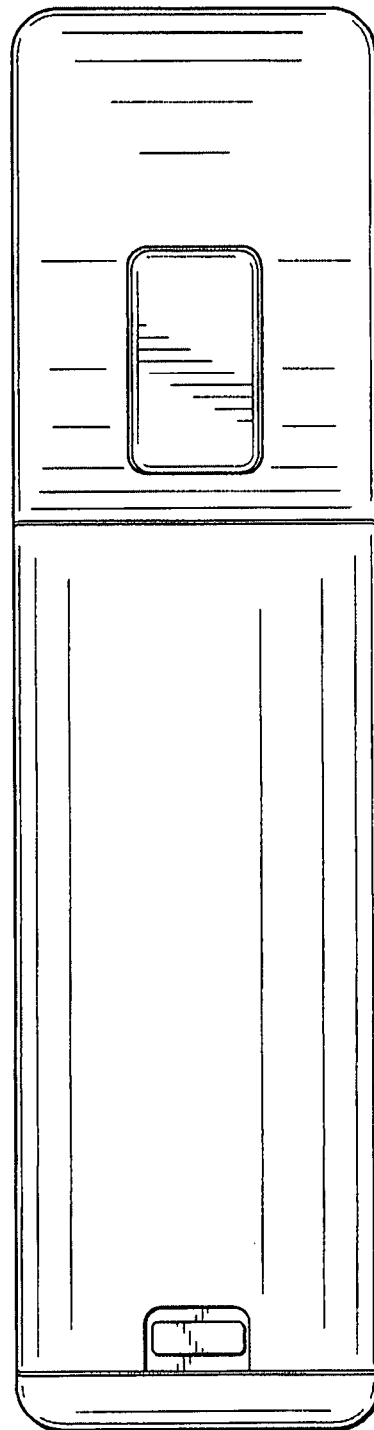


FIG. 11

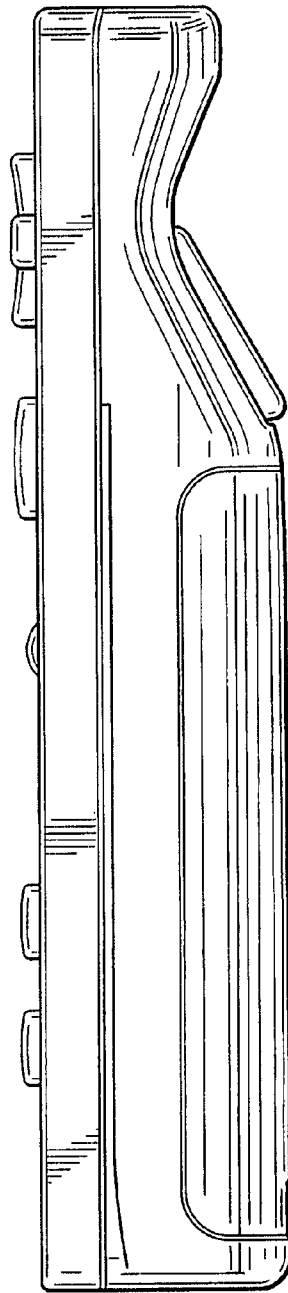


FIG. 12

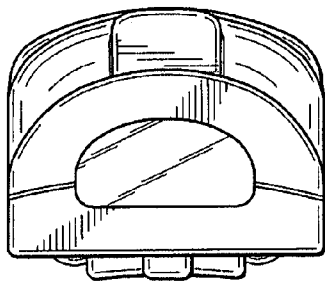


FIG. 13

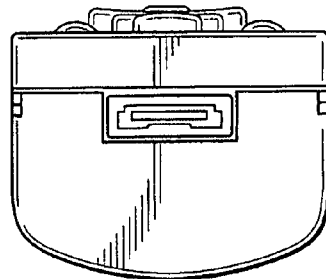


FIG. 14