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Yu et al.

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(54) **SYSTEMS AND METHODS FOR WORD SEGMENTATION BASED ON A COMPETING NEURAL CHARACTER LANGUAGE MODEL**

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Primary Examiner — Anne L Thomas-Homescu
(74) *Attorney, Agent, or Firm* — Finnegan, Henderson, Farabow, Garrett & Dunner LLP

(57) **ABSTRACT**

Systems and methods are provided for detecting inaccuracy in a product title, comprising identifying, by running a string algorithm on a title associated with a product, at least one product type associated with the product, predicting, using a machine learning algorithm, at least one product type associated with the product based on the title, detecting an inaccuracy in the title, based on at least one of the identification or the prediction, and outputting, to a remote device, a message indicating that the title comprises the inaccuracy. Running the string algorithm may comprise receiving a set of strings, generating a tree based on the received set of strings, receiving the title, and traversing the generated tree using the title to find a match. Using the machine learning algorithm may comprise identifying words in the title, learning a vector representation for each character n-gram of each word, and summing each character n-gram.

(71) Applicant: **COUPANG CORP.**, Seoul (KR)

(72) Inventors: **Shusi Yu**, Shanghai (CN); **Jing Li**, Shanghai (CN)

(73) Assignee: **Coupang Corp.**, Seoul (KR)

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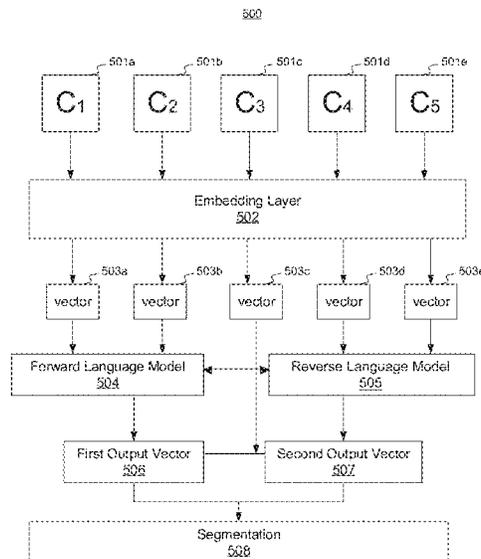
(22) Filed: **May 8, 2020**

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G06F 17/27 (2006.01)
G06F 17/28 (2006.01)
G10L 15/19 (2013.01)
G06F 40/279 (2020.01)
G06Q 30/06 (2012.01)
G06N 3/08 (2006.01)
G06Q 10/08 (2012.01)

(52) **U.S. Cl.**
CPC **G06F 40/279** (2020.01); **G06N 3/08** (2013.01); **G06Q 30/0603** (2013.01); **G06Q 10/087** (2013.01)

(58) **Field of Classification Search**
CPC ... G10L 15/19; G06F 17/278; G06F 17/2785; G06F 17/2818
See application file for complete search history.

20 Claims, 9 Drawing Sheets



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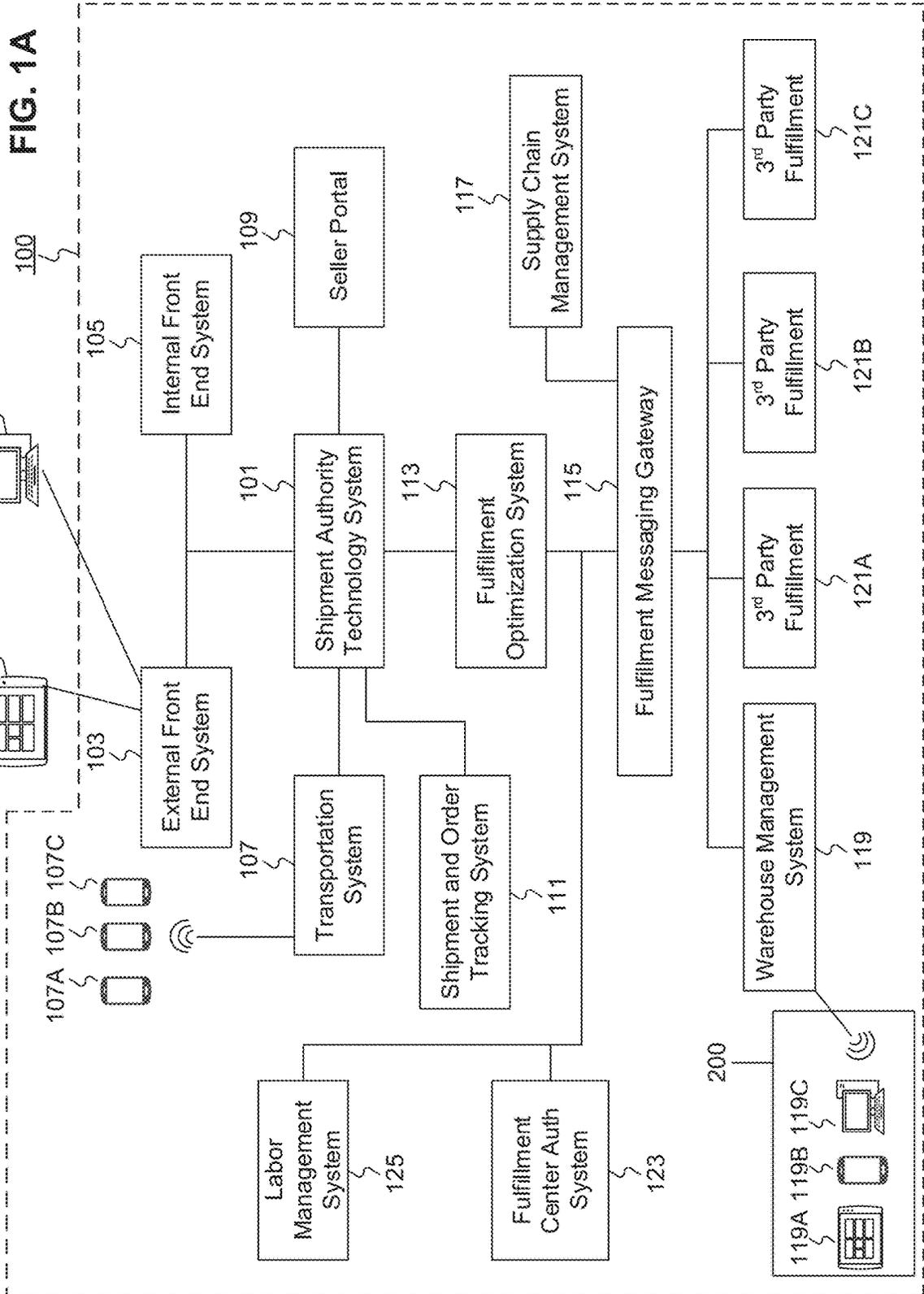
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login Sign Up Service center

Category Cheese ? 

My Orders Shopping Cart

all 'Cheese' (65,586) Gift Cards

filter

Fast Delivery
 Imported Product

category
All
Food
Silverware
Kitchen utensils
Home electronics digital
Household goods
View more

brands
Local Milk
Daily dairy
Cattle and trees
View more

scope
All stars
4 or more
3 or more
2 or more
1 or more

65,586 results for 'Cheese'
Related searches: [Sliced cheese](#) [baby cheese](#) [cheddar cheese](#)
[string cheese](#) [butter](#) [pizza cheese](#) [cream cheese](#) [cheese stick](#)
[cubed cheese](#) [parmesan cheese](#) 6 per page

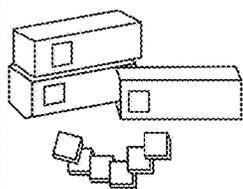
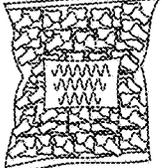
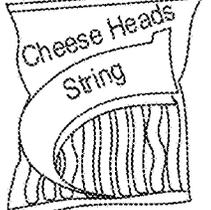
 FREE Shipping Sliced cheese, 18g, 100 pieces (88 won per 10g) Morning (Thursday) (1294)	 Mozzarella cheese, 1kg, 2 pieces  (103 won per 10g) Tomorrow (Wed) (285)	 100 grams of cheddar sliced cheese, 18 grams, 100 pieces (73 won per 10g) Morning (Thursday) (862)
 Grated Parmesan Cheese, 85g, 1 piece  (389 won per 10g) Tomorrow (Wed) (839)	 Mozzarella cheese, 1 kg, 1 (85 won per 10g) Morning (Thursday) (379)	 FREE Shipping 1.36 kg of string cheese Morning (Thursday) (337)

FIG. 1B

Favorites Application
login Sign Up Service center

My Account Shopping Cart

Shipments
Fast Shipments
Christmas
Gold deals
Regular delivery
Events / Coupons
Planned Exhibition

Gift Cards

Home > Food > Daily products / ice cream > Cheese > Fresh cheese > Mozzarella



mozzarella cheese
285 Reviews 20,000 won

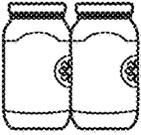
FREE Shipping
Tomorrow (Wed) 11/28 Arrival Guarantee

Weight per piece x Quantity : 1kg x 2 pieces

1
Add to cart
Buy now

- Country of origin: See product description
- Shelf Life: 2019-11-04
- Total quantity: 2
- Cheese form: crushed (powder)
- Item Number: 23532 - 3432551

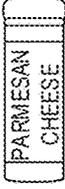
Products purchased by other customers



Rosé spaghetti sauce, 600g, 2...
6,500 won (54 won per 10g)
(3,721)



Chunky Tomato Pasta...
3,800 won (86 won per 10g)
(545)



Grated Parmesan cheese,
6,460 won (285 won per 10g)
(1,330)



Bacon and Mushroom Cream Pasta Sauce
4,870 won (108 won per 10g)
(3,193)



Chili sauce, 295ml, 1
2,370 won (80 won per 10ml)
(2,552)



Hot sauce,
2,340 won (66 won per 10ml)
(245)

Product Details
Reviews (285)
Contact Us
Shipping & Returns

Required notation information

Type of food	Natural cheese / frozen products	Producers and Locations	Cheese Corp. / Republic of Korea
Date of manufacture, shelf life or quality maintenance	Shelf Life: Products manufactured on or after November 04, 2019 : Manufactured goods after May 19, 2018	Capacity (weight), quantity by packing unit	1kg, 2 pieces
Ingredients and	Content reference	nutrient	None

FIG. 1C

11/28/2018 Shopping Cart

General Purchasing (1) **Periodic Delivery (0)**

Select All Product Information Item Amount shipping fee

Rocket shipping products free shipping

<input checked="" type="checkbox"/>		Mozzarella cheese, 1kg, 2 pieces Tomorrow (Thursday) 11/29 Arrival guarantee (order before 12 pm)		20,510 won	<input type="text" value="1"/>	free
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Even if you add other rocket shipping products, free shipping available shipping Free Order amount \$20.00

Select All (1/1)

Customers who bought this product also purchased

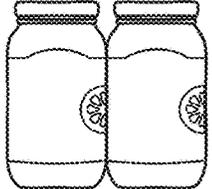
			
Rosé spaghetti sauce, 600g, 2 pieces 6,500 won (54 won per 10g)	Napoli Chunky Tomato Pasta Sauce, 3,800 won (86 won per 10g)	Grated Parmesan cheese, 6,460 won (285 won per 10g)	Bacon and Mushroom Cream Pasta Sauce, 4,870 won (108 won per 10g)

FIG. 1D

Order / Payment Shopping Cart > **Order Payment** > Order Completion

Buyer Information
name
e-mail
Mobile Phone Number 0123456789

Recipient information
name
Shipping address
Contact
Delivery Request Front door

Shipping 1 out of 1
Tomorrow (Thursday) 11/29 arrival guarantee
Mozzarella cheese, 1kg, 2 pieces 1 quantity / free shipping 

Billing Information
Total product price \$20.00
discount coupon 0 No applicable discount coupons available.
shipping fee 0
MyCash 0
Total payment amount \$20.00 – MyCash to be credited \$0.40

Payment Method Rocket Transfer Rocket credit/check card Credit/Check Card
 Cellphone Bank transfer (virtual account)

Select bank

I agree to use future payments with the selected payment method (Selection)

Cash receipts
 Apply for cash receipt

*A cash receipt will be issued for the amount of cash deposited at the time of settlement of cash.

I have confirmed the order above and agree to the payment.

FIG. 1E

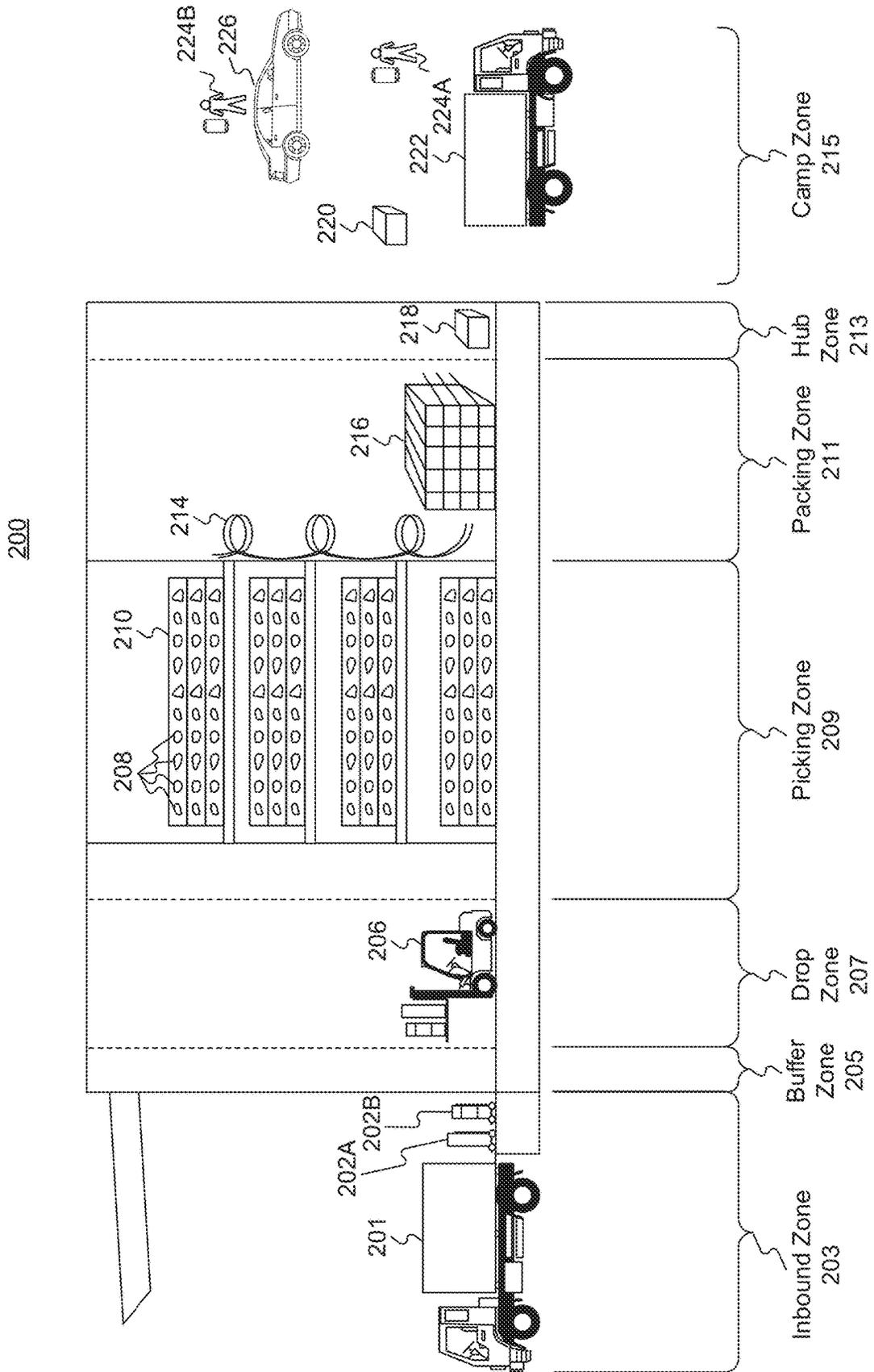


FIG. 2

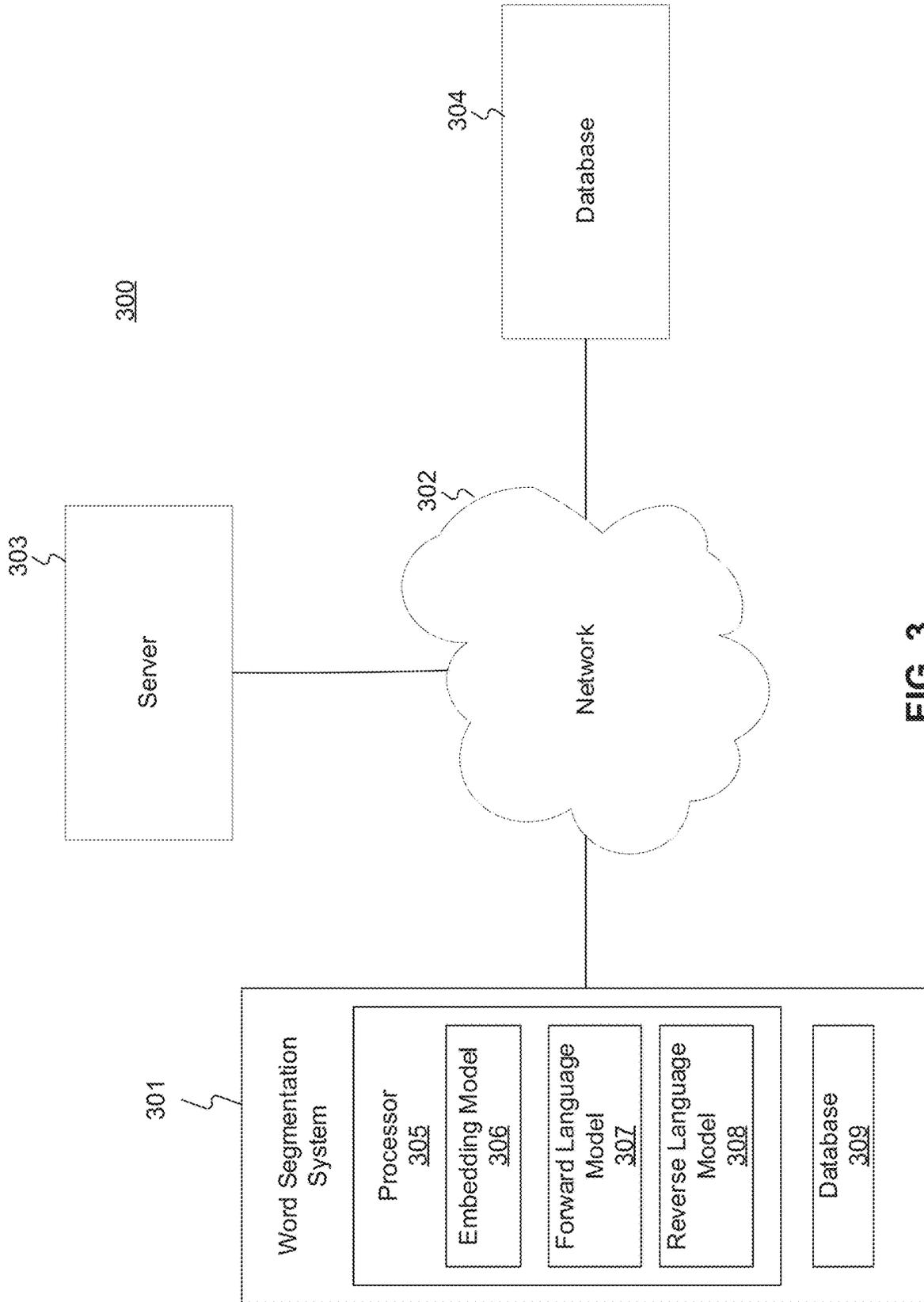


FIG. 3

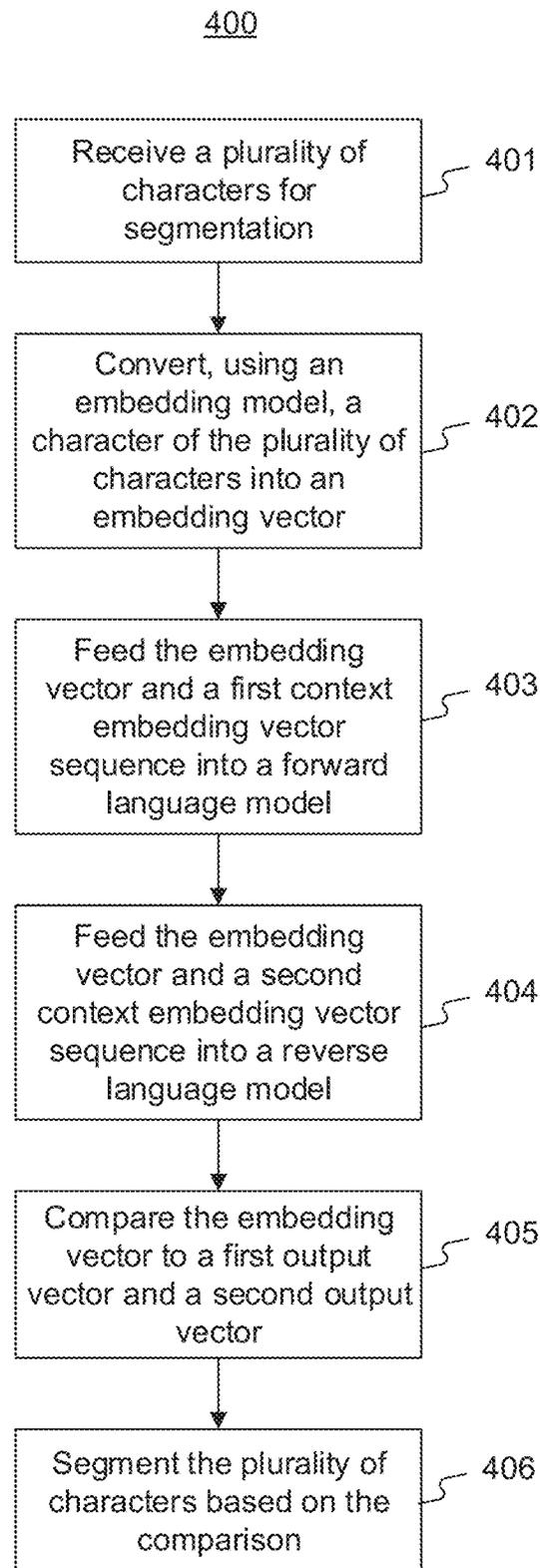


FIG. 4

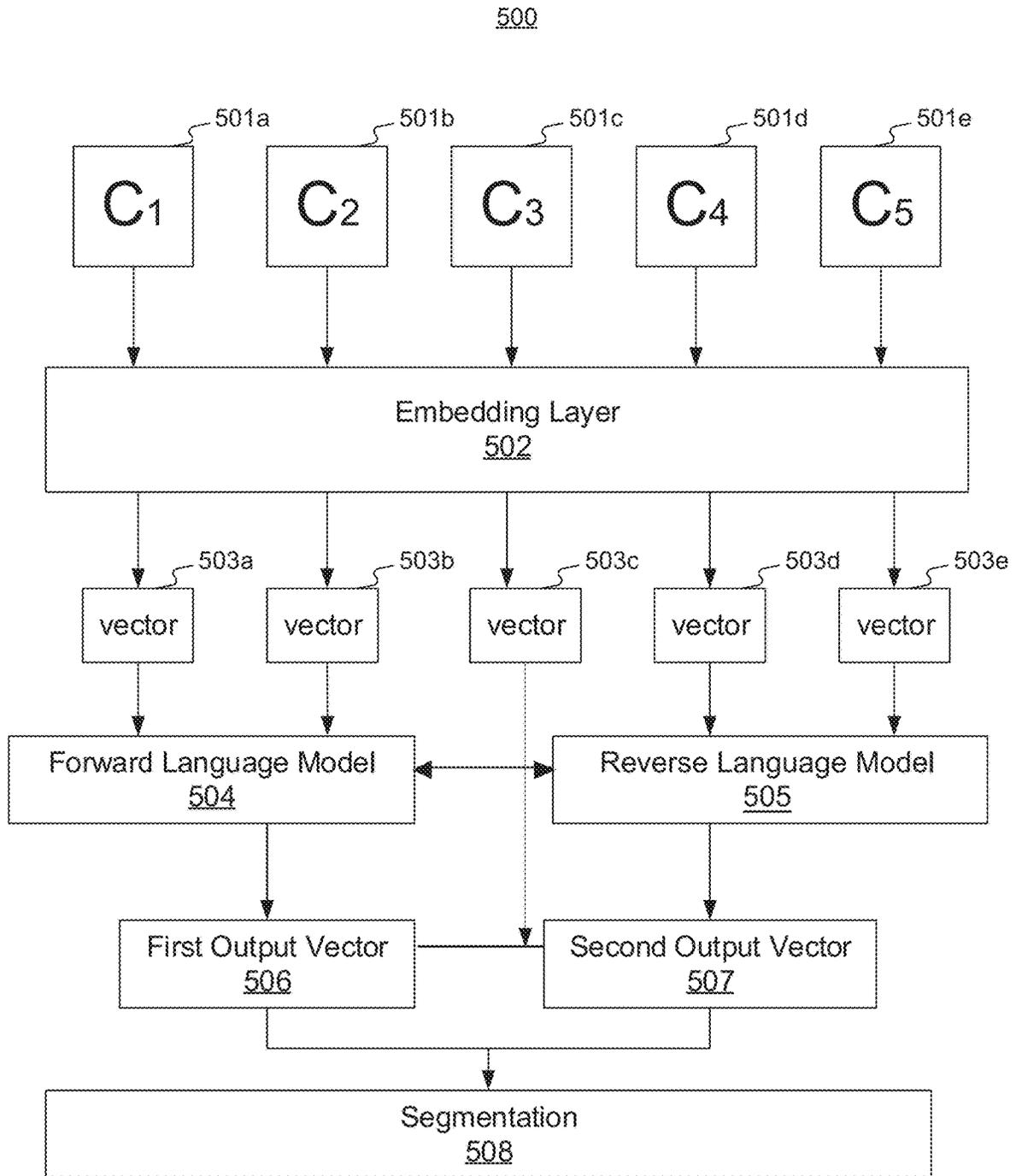


FIG. 5

SYSTEMS AND METHODS FOR WORD SEGMENTATION BASED ON A COMPETING NEURAL CHARACTER LANGUAGE MODEL

TECHNICAL FIELD

The present disclosure generally relates to systems and methods for word segmentation based on a competing neural character language model. In particular, embodiments of the present disclosure relate to inventive and unconventional systems for unsupervised word segmentation based on a competing neural character language model to automatically segment to automatically segment product titles into words.

BACKGROUND

Consumers often shop for and purchase various items online through computers and smart devices. These online shoppers often rely on text searching to find products to purchase. For example, online shoppers often search for products by their product titles and/or product aliases. Therefore, retailers often categorize products for sale by their product titles and/or product aliases in order to provide accurate results when online shoppers search for product to purchase.

In order to categorize products by product titles and/or product aliases, many retailers rely on supervised word segmentation approaches to segment product titles into searchable keywords. However, supervised word segmentation approaches may not properly obey natural language grammars and, thus, may not be suitable for certain languages, including but not limited to, Asian languages. As such, product titles may not be properly segmented into accurate keywords, thereby incorrectly categorizing products for purchase and ultimately hindering a consumer's online shopping experience. In addition, when an online shopper searches for a particular product by inputting a text, improperly segmenting the text into words may hinder the retailers' ability to provide accurate search results. In addition, improper word segmentation may hinder the retailers' ability to recommend relevant products for purchase to consumers.

Improper word segmentation may, thus, severely reduce a consumer's user experience by prolonging the consumer's product search and by reducing the recommendation quality of the online platform. A consumer's user experience would be significantly improved if the online platform automatically segmented product titles into proper, accurate keywords.

Therefore, there is a need for improved methods and systems for unsupervised word segmentation of product titles so that consumers may quickly find and purchase products while online shopping.

SUMMARY

One aspect of the present disclosure is directed to a computer-implemented system for word segmentation. The system may comprise at least one processor; and at least one non-transitory storage medium comprising instructions that, when executed by the at least one processor, cause the at least one processor to perform steps. The steps may comprise receiving a plurality of characters for segmentation, converting, using an embedding model, a character of the plurality of characters into an embedding vector, feeding the embedding vector and a first context embedding vector sequence into a forward language model, feeding the embed-

ding vector and a second context embedding vector sequence into a reverse language model, comparing the embedding vector to a first output vector and a second output vector, and segmenting the plurality of characters based on the comparison. The forward language model may be configured to output the first output vector, and the reverse language model may be configured to output the second output vector. Comparing the embedding vector to the first output vector and the second output vector may comprise determining a reverse exponent of a Euclidean distance between the embedding vector and each of the first output vector and the second output vector.

In some embodiments, the embedding model may comprise a projection layer and a softmax classifier layer. In other embodiments, the forward language model and the reverse language model may comprise a Recurrent Neural Network (RNN). Additionally or alternatively, the forward language model and the reverse language model may comprise at least one of a Gated Recurrent Unit (GRU) or a Long Short-Term Memory (LSTM).

In some embodiments, the first context embedding vector sequence may comprise a sequence of vectors associated with a predetermined number of characters preceding the character. In some embodiments, the second context embedding vector sequence may comprise a sequence of vectors associated with a predetermined number of characters following the character. In some embodiments, the at least one processor may be configured to execute the instructions to pair the character with the predetermined number of characters preceding the character when the reverse exponent of the Euclidean distance between the embedding vector and the first output vector is greater than the reverse exponent of the Euclidean distance between the embedding vector and the second output vector. In other embodiments, the at least one processor may be configured to execute the instructions to pair the character with the predetermined number of characters following the character when the reverse exponent of the Euclidean distance between the embedding vector and the second output vector is greater than the reverse exponent of the Euclidean distance between the embedding vector and the first output vector.

In some embodiments, the at least one processor may be configured to execute the instructions to repeat the steps of converting, feeding, comparing, and segmenting for each of the plurality of characters for segmentation until each character belongs to a word. In some embodiments, the at least one processor may be configured to execute the instructions to predict a number of segments in the plurality of characters based on a number of characters in the plurality of characters and an average word length.

Another aspect of the present disclosure is directed to a method for word segmentation. The method may comprise receiving a plurality of characters for segmentation, converting, using an embedding model, a character of the plurality of characters into an embedding vector, feeding the embedding vector and a first context embedding vector sequence into a forward language model, feeding the embedding vector and a second context embedding vector sequence into a reverse language model, comparing the embedding vector to a first output vector and a second output vector, and segmenting the plurality of characters based on the comparison. The forward language model may be configured to output the first output vector, and the reverse language model may be configured to output the second output vector. Comparing the embedding vector to the first output vector and the second output vector may comprise determining a reverse exponent of a Euclidean distance

between the embedding vector and each of the first output vector and the second output vector.

In some embodiments, the embedding model may comprise a projection layer and a softmax classifier layer. In other embodiments, the forward language model and the reverse language model may comprise a Recurrent Neural Network (RNN). Additionally or alternatively, the forward language model and the reverse language model may comprise at least one of a Gated Recurrent Unit (GRU) or a Long Short-Term Memory (LSTM).

In some embodiments, the first context embedding vector sequence may comprise a sequence of vectors associated with a predetermined number of characters preceding the character. In some embodiments, the second context embedding vector sequence may comprise a sequence of vectors associated with a predetermined number of characters following the character. In some embodiments, the at least one processor may be configured to execute the instructions to pair the character with the predetermined number of characters preceding the character when the reverse exponent of the Euclidean distance between the embedding vector and the first output vector is greater than the reverse exponent of the Euclidean distance between the embedding vector and the second output vector. In other embodiments, the at least one processor may be configured to execute the instructions to pair the character with the predetermined number of characters following the character when the reverse exponent of the Euclidean distance between the embedding vector and the second output vector is greater than the reverse exponent of the Euclidean distance between the embedding vector and the first output vector.

In some embodiments, the at least one processor may be configured to execute the instructions to repeat the steps of converting, feeding, comparing, and segmenting for each of the plurality of characters for segmentation until each character belongs to a word. In some embodiments, the at least one processor may be configured to execute the instructions to predict a number of segments in the plurality of characters based on a number of characters in the plurality of characters and an average word length.

Yet another aspect of the present disclosure is directed to a computer-implemented system for word segmentation. The system may comprise at least one processor; and at least one non-transitory storage medium comprising instructions that, when executed by the at least one processor, cause the at least one processor to perform steps. The steps may comprise receiving a plurality of characters for segmentation, converting, using an embedding model, a character of the plurality of characters into an embedding vector, feeding the embedding vector and a first context embedding vector sequence into a forward language model, feeding the embedding vector and a second context embedding vector sequence into a reverse language model, comparing the embedding vector to a first output vector and a second output vector, and segmenting the plurality of characters based on the comparison. The forward language model may be configured to output the first output vector, and the reverse language model may be configured to output the second output vector. The first context embedding vector sequence may comprise a sequence of vectors associated with a predetermined number of characters preceding the character. The second context embedding vector sequence may comprise a sequence of vectors associated with a predetermined number of characters following the character. Comparing the embedding vector to the first output vector and the second output vector may comprise determining a reverse

exponent of a Euclidean distance between the embedding vector and each of the first output vector and the second output vector.

Other systems, methods, and computer-readable media are also discussed herein.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1A is a schematic block diagram illustrating an exemplary embodiment of a network comprising computerized systems for communications enabling shipping, transportation, and logistics operations, consistent with the disclosed embodiments.

FIG. 1B depicts a sample Search Result Page (SRP) that includes one or more search results satisfying a search request along with interactive user interface elements, consistent with the disclosed embodiments.

FIG. 1C depicts a sample Single Display Page (SDP) that includes a product and information about the product along with interactive user interface elements, consistent with the disclosed embodiments.

FIG. 1D depicts a sample Cart page that includes items in a virtual shopping cart along with interactive user interface elements, consistent with the disclosed embodiments.

FIG. 1E depicts a sample Order page that includes items from the virtual shopping cart along with information regarding purchase and shipping, along with interactive user interface elements, consistent with the disclosed embodiments.

FIG. 2 is a diagrammatic illustration of an exemplary fulfillment center configured to utilize disclosed computerized systems, consistent with the disclosed embodiments.

FIG. 3 is a schematic block diagram illustrating an exemplary embodiment of a system comprising computerized systems for word segmentation, consistent with the disclosed embodiments.

FIG. 4 is a flowchart illustrating an exemplary embodiment of a method for word segmentation, consistent with the disclosed embodiments.

FIG. 5 is a diagram illustrating an exemplary embodiment of a method for using a competing neural character language model to perform unsupervised word segmentation, consistent with the disclosed embodiments.

DETAILED DESCRIPTION

The following detailed description refers to the accompanying drawings. Wherever possible, the same reference numbers are used in the drawings and the following description to refer to the same or similar parts. While several illustrative embodiments are described herein, modifications, adaptations and other implementations are possible. For example, substitutions, additions, or modifications may be made to the components and steps illustrated in the drawings, and the illustrative methods described herein may be modified by substituting, reordering, removing, or adding steps to the disclosed methods. Accordingly, the following detailed description is not limited to the disclosed embodiments and examples. Instead, the proper scope of the invention is defined by the appended claims.

Embodiments of the present disclosure are directed to systems and methods configured for word segmentation. The disclosed embodiments are advantageously capable of using a competing neural character language model to automatically perform unsupervised word segmentation, for example, on product titles.

In one implementation, a pre-processing system may pre-process the initial training data received from training data system to generate synthesized training data. For example, text-based initial training data may be pre-processed using any combination of methods, including stop word elimination, keyword tokenization, deduplication of keywords, and augmentation of the initial training data, and image-based initial training data may be pre-processed using image augmentation techniques (e.g., PyTorch). A hierarchical model trainer system may receive the text-based synthesized training data generated by the pre-processing system and an image model trainer system may receive the image-based synthesized training data generated by the pre-processing system. The hierarchical model trainer system and the image model trainer may generate and train at least one hierarchical model and at least one image model, respectively, using the received synthesized data for product categorization.

In some embodiments, a product category predictor may receive information associated with a first uncategorized product. For example, a seller may be prompted to enter a concatenated text string including the product name, attribute values, manufacturer, brand, and model number when attempting to register a product. The product category predictor may receive a request to predict a number of categories with the highest total probability scores. The product category predictor may use the hierarchical model to predict the most relevant categories of the first uncategorized product by recursively calculating probability scores of potential categories and subcategories. The product category predictor may subsequently sort the uncategorized product into one or more of the categories having the highest total probability scores.

Referring to FIG. 1A, a schematic block diagram 100 illustrating an exemplary embodiment of a system comprising computerized systems for communications enabling shipping, transportation, and logistics operations is shown. As illustrated in FIG. 1A, system 100 may include a variety of systems, each of which may be connected to one another via one or more networks. The systems may also be connected to one another via a direct connection, for example, using a cable. The depicted systems include a shipment authority technology (SAT) system 101, an external front end system 103, an internal front end system 105, a transportation system 107, mobile devices 107A, 107B, and 107C, seller portal 109, shipment and order tracking (SOT) system 111, fulfillment optimization (FO) system 113, fulfillment messaging gateway (FMG) 115, supply chain management (SCM) system 117, warehouse management system 119, mobile devices 119A, 119B, and 119C (depicted as being inside of fulfillment center (FC) 200), 3rd party fulfillment systems 121A, 121B, and 121C, fulfillment center authorization system (FC Auth) 123, and labor management system (LMS) 125.

SAT system 101, in some embodiments, may be implemented as a computer system that monitors order status and delivery status. For example, SAT system 101 may determine whether an order is past its Promised Delivery Date (PDD) and may take appropriate action, including initiating a new order, reshipping the items in the non-delivered order, canceling the non-delivered order, initiating contact with the ordering customer, or the like. SAT system 101 may also monitor other data, including output (such as a number of packages shipped during a particular time period) and input (such as the number of empty cardboard boxes received for use in shipping). SAT system 101 may also act as a gateway between different devices in system 100, enabling commu-

nication (e.g., using store-and-forward or other techniques) between devices such as external front end system 103 and FO system 113.

External front end system 103, in some embodiments, may be implemented as a computer system that enables external users to interact with one or more systems in system 100. For example, in embodiments where system 100 enables the presentation of systems to enable users to place an order for an item, external front end system 103 may be implemented as a web server that receives search requests, presents item pages, and solicits payment information. For example, external front end system 103 may be implemented as a computer or computers running software such as the Apache HTTP Server, Microsoft Internet Information Services (IIS), NGINX, or the like. In other embodiments, external front end system 103 may run custom web server software designed to receive and process requests from external devices (e.g., mobile device 102A or computer 102B), acquire information from databases and other data stores based on those requests, and provide responses to the received requests based on acquired information.

In some embodiments, external front end system 103 may include one or more of a web caching system, a database, a search system, or a payment system. In one aspect, external front end system 103 may comprise one or more of these systems, while in another aspect, external front end system 103 may comprise interfaces (e.g., server-to-server, database-to-database, or other network connections) connected to one or more of these systems.

An illustrative set of steps, illustrated by FIGS. 1B, 1C, 1D, and 1E, will help to describe some operations of external front end system 103. External front end system 103 may receive information from systems or devices in system 100 for presentation and/or display. For example, external front end system 103 may host or provide one or more web pages, including a Search Result Page (SRP) (e.g., FIG. 1B), a Single Detail Page (SDP) (e.g., FIG. 1C), a Cart page (e.g., FIG. 1D), or an Order page (e.g., FIG. 1E). A user device (e.g., using mobile device 102A or computer 102B) may navigate to external front end system 103 and request a search by entering information into a search box. External front end system 103 may request information from one or more systems in system 100. For example, external front end system 103 may request information from FO System 113 that satisfies the search request. External front end system 103 may also request and receive (from FO System 113) a Promised Delivery Date or "PDD" for each product included in the search results. The PDD, in some embodiments, may represent an estimate of when a package containing the product will arrive at the user's desired location or a date by which the product is promised to be delivered at the user's desired location if ordered within a particular period of time, for example, by the end of the day (11:59 PM). (PDD is discussed further below with respect to FO System 113.)

External front end system 103 may prepare an SRP (e.g., FIG. 1B) based on the information. The SRP may include information that satisfies the search request. For example, this may include pictures of products that satisfy the search request. The SRP may also include respective prices for each product, or information relating to enhanced delivery options for each product, PDD, weight, size, offers, discounts, or the like. External front end system 103 may send the SRP to the requesting user device (e.g., via a network).

A user device may then select a product from the SRP, e.g., by clicking or tapping a user interface, or using another input device, to select a product represented on the SRP. The user device may formulate a request for information on the

selected product and send it to external front end system **103**. In response, external front end system **103** may request information related to the selected product. For example, the information may include additional information beyond that presented for a product on the respective SRP. This could include, for example, shelf life, country of origin, weight, size, number of items in package, handling instructions, or other information about the product. The information could also include recommendations for similar products (based on, for example, big data and/or machine learning analysis of customers who bought this product and at least one other product), answers to frequently asked questions, reviews from customers, manufacturer information, pictures, or the like.

External front end system **103** may prepare an SDP (Single Detail Page) (e.g., FIG. 1C) based on the received product information. The SDP may also include other interactive elements such as a “Buy Now” button, a “Add to Cart” button, a quantity field, a picture of the item, or the like. The SDP may further include a list of sellers that offer the product. The list may be ordered based on the price each seller offers such that the seller that offers to sell the product at the lowest price may be listed at the top. The list may also be ordered based on the seller ranking such that the highest ranked seller may be listed at the top. The seller ranking may be formulated based on multiple factors, including, for example, the seller’s past track record of meeting a promised PDD. External front end system **103** may deliver the SDP to the requesting user device (e.g., via a network).

The requesting user device may receive the SDP which lists the product information. Upon receiving the SDP, the user device may then interact with the SDP. For example, a user of the requesting user device may click or otherwise interact with a “Place in Cart” button on the SDP. This adds the product to a shopping cart associated with the user. The user device may transmit this request to add the product to the shopping cart to external front end system **103**.

External front end system **103** may generate a Cart page (e.g., FIG. 1D). The Cart page, in some embodiments, lists the products that the user has added to a virtual “shopping cart.” A user device may request the Cart page by clicking on or otherwise interacting with an icon on the SRP, SDP, or other pages. The Cart page may, in some embodiments, list all products that the user has added to the shopping cart, as well as information about the products in the cart such as a quantity of each product, a price for each product per item, a price for each product based on an associated quantity, information regarding PDD, a delivery method, a shipping cost, user interface elements for modifying the products in the shopping cart (e.g., deletion or modification of a quantity), options for ordering other product or setting up periodic delivery of products, options for setting up interest payments, user interface elements for proceeding to purchase, or the like. A user at a user device may click on or otherwise interact with a user interface element (e.g., a button that reads “Buy Now”) to initiate the purchase of the product in the shopping cart. Upon doing so, the user device may transmit this request to initiate the purchase to external front end system **103**.

External front end system **103** may generate an Order page (e.g., FIG. 1E) in response to receiving the request to initiate a purchase. The Order page, in some embodiments, re-lists the items from the shopping cart and requests input of payment and shipping information. For example, the Order page may include a section requesting information about the purchaser of the items in the shopping cart (e.g., name, address, e-mail address, phone number), information

about the recipient (e.g., name, address, phone number, delivery information), shipping information (e.g., speed/method of delivery and/or pickup), payment information (e.g., credit card, bank transfer, check, stored credit), user interface elements to request a cash receipt (e.g., for tax purposes), or the like. External front end system **103** may send the Order page to the user device.

The user device may enter information on the Order page and click or otherwise interact with a user interface element that sends the information to external front end system **103**. From there, external front end system **103** may send the information to different systems in system **100** to enable the creation and processing of a new order with the products in the shopping cart.

In some embodiments, external front end system **103** may be further configured to enable sellers to transmit and receive information relating to orders.

Internal front end system **105**, in some embodiments, may be implemented as a computer system that enables internal users (e.g., employees of an organization that owns, operates, or leases system **100**) to interact with one or more systems in system **100**. For example, in embodiments where system **100** enables the presentation of systems to enable users to place an order for an item, internal front end system **105** may be implemented as a web server that enables internal users to view diagnostic and statistical information about orders, modify item information, or review statistics relating to orders. For example, internal front end system **105** may be implemented as a computer or computers running software such as the Apache HTTP Server, Microsoft Internet Information Services (IIS), NGINX, or the like. In other embodiments, internal front end system **105** may run custom web server software designed to receive and process requests from systems or devices depicted in system **100** (as well as other devices not depicted), acquire information from databases and other data stores based on those requests, and provide responses to the received requests based on acquired information.

In some embodiments, internal front end system **105** may include one or more of a web caching system, a database, a search system, a payment system, an analytics system, an order monitoring system, or the like. In one aspect, internal front end system **105** may comprise one or more of these systems, while in another aspect, internal front end system **105** may comprise interfaces (e.g., server-to-server, database-to-database, or other network connections) connected to one or more of these systems.

Transportation system **107**, in some embodiments, may be implemented as a computer system that enables communication between systems or devices in system **100** and mobile devices **107A-107C**. Transportation system **107**, in some embodiments, may receive information from one or more mobile devices **107A-107C** (e.g., mobile phones, smart phones, PDAs, or the like). For example, in some embodiments, mobile devices **107A-107C** may comprise devices operated by delivery workers. The delivery workers, who may be permanent, temporary, or shift employees, may utilize mobile devices **107A-107C** to effect delivery of packages containing the products ordered by users. For example, to deliver a package, the delivery worker may receive a notification on a mobile device indicating which package to deliver and where to deliver it. Upon arriving at the delivery location, the delivery worker may locate the package (e.g., in the back of a truck or in a crate of packages), scan or otherwise capture data associated with an identifier on the package (e.g., a barcode, an image, a text string, an RFID tag, or the like) using the mobile device, and

deliver the package (e.g., by leaving it at a front door, leaving it with a security guard, handing it to the recipient, or the like). In some embodiments, the delivery worker may capture photo(s) of the package and/or may obtain a signature using the mobile device. The mobile device may send information to transportation system **107** including information about the delivery, including, for example, time, date, GPS location, photo(s), an identifier associated with the delivery worker, an identifier associated with the mobile device, or the like. Transportation system **107** may store this information in a database (not pictured) for access by other systems in system **100**. Transportation system **107** may, in some embodiments, use this information to prepare and send tracking data to other systems indicating the location of a particular package.

In some embodiments, certain users may use one kind of mobile device (e.g., permanent workers may use a specialized PDA with custom hardware such as a barcode scanner, stylus, and other devices) while other users may use other kinds of mobile devices (e.g., temporary or shift workers may utilize off-the-shelf mobile phones and/or smart-phones).

In some embodiments, transportation system **107** may associate a user with each device. For example, transportation system **107** may store an association between a user (represented by, e.g., a user identifier, an employee identifier, or a phone number) and a mobile device (represented by, e.g., an International Mobile Equipment Identity (IMEI), an International Mobile Subscription Identifier (IMSI), a phone number, a Universal Unique Identifier (UUID), or a Globally Unique Identifier (GUID)). Transportation system **107** may use this association in conjunction with data received on deliveries to analyze data stored in the database in order to determine, among other things, a location of the worker, an efficiency of the worker, or a speed of the worker.

Seller portal **109**, in some embodiments, may be implemented as a computer system that enables sellers or other external entities to electronically communicate with one or more systems in system **100**. For example, a seller may utilize a computer system (not pictured) to upload or provide product information, order information, contact information, or the like, for products that the seller wishes to sell through system **100** using seller portal **109**.

Shipment and order tracking system **111**, in some embodiments, may be implemented as a computer system that receives, stores, and forwards information regarding the location of packages containing products ordered by customers (e.g., by a user using devices **102A-102B**). In some embodiments, shipment and order tracking system **111** may request or store information from web servers (not pictured) operated by shipping companies that deliver packages containing products ordered by customers.

In some embodiments, shipment and order tracking system **111** may request and store information from systems depicted in system **100**. For example, shipment and order tracking system **111** may request information from transportation system **107**. As discussed above, transportation system **107** may receive information from one or more mobile devices **107A-107C** (e.g., mobile phones, smart phones, PDAs, or the like) that are associated with one or more of a user (e.g., a delivery worker) or a vehicle (e.g., a delivery truck). In some embodiments, shipment and order tracking system **111** may also request information from warehouse management system (WMS) **119** to determine the location of individual products inside of a fulfillment center (e.g., fulfillment center **200**). Shipment and order tracking system **111** may request data from one or more of transportation

system **107** or WMS **119**, process it, and present it to a device (e.g., user devices **102A** and **102B**) upon request.

Fulfillment optimization (FO) system **113**, in some embodiments, may be implemented as a computer system that stores information for customer orders from other systems (e.g., external front end system **103** and/or shipment and order tracking system **111**). FO system **113** may also store information describing where particular items are held or stored. For example, certain items may be stored only in one fulfillment center, while certain other items may be stored in multiple fulfillment centers. In still other embodiments, certain fulfillment centers may be designed to store only a particular set of items (e.g., fresh produce or frozen products). FO system **113** stores this information as well as associated information (e.g., quantity, size, date of receipt, expiration date, etc.).

FO system **113** may also calculate a corresponding PDD (promised delivery date) for each product. The PDD, in some embodiments, may be based on one or more factors. For example, FO system **113** may calculate a PDD for a product based on a past demand for a product (e.g., how many times that product was ordered during a period of time), an expected demand for a product (e.g., how many customers are forecast to order the product during an upcoming period of time), a network-wide past demand indicating how many products were ordered during a period of time, a network-wide expected demand indicating how many products are expected to be ordered during an upcoming period of time, one or more counts of the product stored in each fulfillment center **200**, which fulfillment center stores each product, expected or current orders for that product, or the like.

In some embodiments, FO system **113** may determine a PDD for each product on a periodic basis (e.g., hourly) and store it in a database for retrieval or sending to other systems (e.g., external front end system **103**, SAT system **101**, shipment and order tracking system **111**). In other embodiments, FO system **113** may receive electronic requests from one or more systems (e.g., external front end system **103**, SAT system **101**, shipment and order tracking system **111**) and calculate the PDD on demand.

Fulfillment messaging gateway (FMG) **115**, in some embodiments, may be implemented as a computer system that receives a request or response in one format or protocol from one or more systems in system **100**, such as FO system **113**, converts it to another format or protocol, and forward it in the converted format or protocol to other systems, such as WMS **119** or 3rd party fulfillment systems **121A**, **121B**, or **121C**, and vice versa.

Supply chain management (SCM) system **117**, in some embodiments, may be implemented as a computer system that performs forecasting functions. For example, SCM system **117** may forecast a level of demand for a particular product based on, for example, based on a past demand for products, an expected demand for a product, a network-wide past demand, a network-wide expected demand, a count products stored in each fulfillment center **200**, expected or current orders for each product, or the like. In response to this forecasted level and the amount of each product across all fulfillment centers, SCM system **117** may generate one or more purchase orders to purchase and stock a sufficient quantity to satisfy the forecasted demand for a particular product.

Warehouse management system (WMS) **119**, in some embodiments, may be implemented as a computer system that monitors workflow. For example, WMS **119** may receive event data from individual devices (e.g., devices

107A-107C or 119A-119C) indicating discrete events. For example, WMS 119 may receive event data indicating the use of one of these devices to scan a package. As discussed below with respect to fulfillment center 200 and FIG. 2, during the fulfillment process, a package identifier (e.g., a barcode or RFID tag data) may be scanned or read by machines at particular stages (e.g., automated or handheld barcode scanners, RFID readers, high-speed cameras, devices such as tablet 119A, mobile device/PDA 119B, computer 119C, or the like). WMS 119 may store each event indicating a scan or a read of a package identifier in a corresponding database (not pictured) along with the package identifier, a time, date, location, user identifier, or other information, and may provide this information to other systems (e.g., shipment and order tracking system 111).

WMS 119, in some embodiments, may store information associating one or more devices (e.g., devices 107A-107C or 119A-119C) with one or more users associated with system 100. For example, in some situations, a user (such as a part-time or full-time employee) may be associated with a mobile device in that the user owns the mobile device (e.g., the mobile device is a smartphone). In other situations, a user may be associated with a mobile device in that the user is temporarily in custody of the mobile device (e.g., the user checked the mobile device out at the start of the day, will use it during the day, and will return it at the end of the day).

WMS 119, in some embodiments, may maintain a work log for each user associated with system 100. For example, WMS 119 may store information associated with each employee, including any assigned processes (e.g., unloading trucks, picking items from a pick zone, rebin wall work, packing items), a user identifier, a location (e.g., a floor or zone in a fulfillment center 200), a number of units moved through the system by the employee (e.g., number of items picked, number of items packed), an identifier associated with a device (e.g., devices 119A-119C), or the like. In some embodiments, WMS 119 may receive check-in and check-out information from a timekeeping system, such as a timekeeping system operated on a device 119A-119C.

3rd party fulfillment (3PL) systems 121A-121C, in some embodiments, represent computer systems associated with third-party providers of logistics and products. For example, while some products are stored in fulfillment center 200 (as discussed below with respect to FIG. 2), other products may be stored off-site, may be produced on demand, or may be otherwise unavailable for storage in fulfillment center 200. 3PL systems 121A-121C may be configured to receive orders from FO system 113 (e.g., through FMG 115) and may provide products and/or services (e.g., delivery or installation) to customers directly. In some embodiments, one or more of 3PL systems 121A-121C may be part of system 100, while in other embodiments, one or more of 3PL systems 121A-121C may be outside of system 100 (e.g., owned or operated by a third-party provider).

Fulfillment Center Auth system (FC Auth) 123, in some embodiments, may be implemented as a computer system with a variety of functions. For example, in some embodiments, FC Auth 123 may act as a single-sign on (SSO) service for one or more other systems in system 100. For example, FC Auth 123 may enable a user to log in via internal front end system 105, determine that the user has similar privileges to access resources at shipment and order tracking system 111, and enable the user to access those privileges without requiring a second log in process. FC Auth 123, in other embodiments, may enable users (e.g., employees) to associate themselves with a particular task. For example, some employees may not have an electronic

device (such as devices 119A-119C) and may instead move from task to task, and zone to zone, within a fulfillment center 200, during the course of a day. FC Auth 123 may be configured to enable those employees to indicate what task they are performing and what zone they are in at different times of day.

Labor management system (LMS) 125, in some embodiments, may be implemented as a computer system that stores attendance and overtime information for employees (including full-time and part-time employees). For example, LMS 125 may receive information from FC Auth 123, WMS 119, devices 119A-119C, transportation system 107, and/or devices 107A-107C.

The particular configuration depicted in FIG. 1A is an example only. For example, while FIG. 1A depicts FC Auth system 123 connected to FO system 113, not all embodiments require this particular configuration. Indeed, in some embodiments, the systems in system 100 may be connected to one another through one or more public or private networks, including the Internet, an Intranet, a WAN (Wide-Area Network), a MAN (Metropolitan-Area Network), a wireless network compliant with the IEEE 802.11a/b/g/n Standards, a leased line, or the like. In some embodiments, one or more of the systems in system 100 may be implemented as one or more virtual servers implemented at a data center, server farm, or the like.

FIG. 2 depicts a fulfillment center 200. Fulfillment center 200 is an example of a physical location that stores items for shipping to customers when ordered. Fulfillment center (FC) 200 may be divided into multiple zones, each of which are depicted in FIG. 2. These “zones,” in some embodiments, may be thought of as virtual divisions between different stages of a process of receiving items, storing the items, retrieving the items, and shipping the items. So while the “zones” are depicted in FIG. 2, other divisions of zones are possible, and the zones in FIG. 2 may be omitted, duplicated, or modified in some embodiments.

Inbound zone 203 represents an area of FC 200 where items are received from sellers who wish to sell products using system 100 from FIG. 1A. For example, a seller may deliver items 202A and 202B using truck 201. Item 202A may represent a single item large enough to occupy its own shipping pallet, while item 202B may represent a set of items that are stacked together on the same pallet to save space.

A worker will receive the items in inbound zone 203 and may optionally check the items for damage and correctness using a computer system (not pictured). For example, the worker may use a computer system to compare the quantity of items 202A and 202B to an ordered quantity of items. If the quantity does not match, that worker may refuse one or more of items 202A or 202B. If the quantity does match, the worker may move those items (using, e.g., a dolly, a handtruck, a forklift, or manually) to buffer zone 205. Buffer zone 205 may be a temporary storage area for items that are not currently needed in the picking zone, for example, because there is a high enough quantity of that item in the picking zone to satisfy forecasted demand. In some embodiments, forklifts 206 operate to move items around buffer zone 205 and between inbound zone 203 and drop zone 207. If there is a need for items 202A or 202B in the picking zone (e.g., because of forecasted demand), a forklift may move items 202A or 202B to drop zone 207.

Drop zone 207 may be an area of FC 200 that stores items before they are moved to picking zone 209. A worker assigned to the picking task (a “picker”) may approach items 202A and 202B in the picking zone, scan a barcode for the

picking zone, and scan barcodes associated with items **202A** and **202B** using a mobile device (e.g., device **119B**). The picker may then take the item to picking zone **209** (e.g., by placing it on a cart or carrying it).

Picking zone **209** may be an area of FC **200** where items **208** are stored on storage units **210**. In some embodiments, storage units **210** may comprise one or more of physical shelving, bookshelves, boxes, totes, refrigerators, freezers, cold stores, or the like. In some embodiments, picking zone **209** may be organized into multiple floors. In some embodiments, workers or machines may move items into picking zone **209** in multiple ways, including, for example, a forklift, an elevator, a conveyor belt, a cart, a handtruck, a dolly, an automated robot or device, or manually. For example, a picker may place items **202A** and **202B** on a handtruck or cart in drop zone **207** and walk items **202A** and **202B** to picking zone **209**.

A picker may receive an instruction to place (or “stow”) the items in particular spots in picking zone **209**, such as a particular space on a storage unit **210**. For example, a picker may scan item **202A** using a mobile device (e.g., device **119B**). The device may indicate where the picker should stow item **202A**, for example, using a system that indicate an aisle, shelf, and location. The device may then prompt the picker to scan a barcode at that location before stowing item **202A** in that location. The device may send (e.g., via a wireless network) data to a computer system such as WMS **119** in FIG. 1A indicating that item **202A** has been stowed at the location by the user using device **1198**.

Once a user places an order, a picker may receive an instruction on device **1198** to retrieve one or more items **208** from storage unit **210**. The picker may retrieve item **208**, scan a barcode on item **208**, and place it on transport mechanism **214**. While transport mechanism **214** is represented as a slide, in some embodiments, transport mechanism may be implemented as one or more of a conveyor belt, an elevator, a cart, a forklift, a handtruck, a dolly, a cart, or the like. Item **208** may then arrive at packing zone **211**.

Packing zone **211** may be an area of FC **200** where items are received from picking zone **209** and packed into boxes or bags for eventual shipping to customers. In packing zone **211**, a worker assigned to receiving items (a “rebin worker”) will receive item **208** from picking zone **209** and determine what order it corresponds to. For example, the rebin worker may use a device, such as computer **119C**, to scan a barcode on item **208**. Computer **119C** may indicate visually which order item **208** is associated with. This may include, for example, a space or “cell” on a wall **216** that corresponds to an order. Once the order is complete (e.g., because the cell contains all items for the order), the rebin worker may indicate to a packing worker (or “packer”) that the order is complete. The packer may retrieve the items from the cell and place them in a box or bag for shipping. The packer may then send the box or bag to a hub zone **213**, e.g., via forklift, cart, dolly, handtruck, conveyor belt, manually, or otherwise.

Hub zone **213** may be an area of FC **200** that receives all boxes or bags (“packages”) from packing zone **211**. Workers and/or machines in hub zone **213** may retrieve package **218** and determine which portion of a delivery area each package is intended to go to, and route the package to an appropriate camp zone **215**. For example, if the delivery area has two smaller sub-areas, packages will go to one of two camp zones **215**. In some embodiments, a worker or machine may scan a package (e.g., using one of devices **119A-119C**) to determine its eventual destination. Routing the package to camp zone **215** may comprise, for example, determining a portion of a geographical area that the package is destined

for (e.g., based on a postal code) and determining a camp zone **215** associated with the portion of the geographical area.

Camp zone **215**, in some embodiments, may comprise one or more buildings, one or more physical spaces, or one or more areas, where packages are received from hub zone **213** for sorting into routes and/or sub-routes. In some embodiments, camp zone **215** is physically separate from FC **200** while in other embodiments camp zone **215** may form a part of FC **200**.

Workers and/or machines in camp zone **215** may determine which route and/or sub-route a package **220** should be associated with, for example, based on a comparison of the destination to an existing route and/or sub-route, a calculation of workload for each route and/or sub-route, the time of day, a shipping method, the cost to ship the package **220**, a PDD associated with the items in package **220**, or the like. In some embodiments, a worker or machine may scan a package (e.g., using one of devices **119A-119C**) to determine its eventual destination. Once package **220** is assigned to a particular route and/or sub-route, a worker and/or machine may move package **220** to be shipped. In exemplary FIG. 2, camp zone **215** includes a truck **222**, a car **226**, and delivery workers **224A** and **224B**. In some embodiments, truck **222** may be driven by delivery worker **224A**, where delivery worker **224A** is a full-time employee that delivers packages for FC **200** and truck **222** is owned, leased, or operated by the same company that owns, leases, or operates FC **200**. In some embodiments, car **226** may be driven by delivery worker **224B**, where delivery worker **224B** is a “flex” or occasional worker that is delivering on an as-needed basis (e.g., seasonally). Car **226** may be owned, leased, or operated by delivery worker **224B**.

Referring to FIG. 3, a schematic block diagram illustrating an exemplary embodiment of a system for word segmentation is shown. As illustrated in FIG. 3, system **300** may comprise a word segmentation system **301**, server **303**, and database **304**, each of which may communicate with each other via a network **302**. In some embodiments, word segmentation system **301**, server **303**, and database **304** may communicate with each other and with the other components of system **300** via a direct connection, for example, using a cable. In some other embodiments, system **300** may be a part of system **100** of FIG. 1A and may communicate with the other components of system **100** (e.g., external front end system **103** or internal front end system **105**) via network **302** or via a direct connection, for example, using a cable. Word segmentation system **301** may comprise a single computer or may each be configured as a distributed computer system including multiple computers that interoperate to perform one or more of the processes and functionalities associated with the disclosed examples.

As shown in FIG. 3, word segmentation system **301** may comprise a processor **305** and a database **309**. Processor **305** may be one or more known processing devices, such as a microprocessor from the Pentium™ family manufactured by Intel™ or the Turion™ family manufactured by AMD™. Processor **305** may constitute a single core or multiple core processor that executes parallel processes simultaneously. For example, processor **305** may use logical processors to simultaneously execute and control multiple processes. Processor **305** may implement virtual machine technologies or other known technologies to provide the ability to execute, control, run, manipulate, store, etc. multiple software processes, applications, programs, etc. In another example, processor **305** may include a multiple-core processor arrangement configured to provide parallel processing func-

tionalties to allow word segmentation system 301 to execute multiple processes simultaneously. One of ordinary skill in the art would understand that other types of processor arrangements could be implemented that provide for the capabilities disclosed herein.

Databases 304 and 309 may include, for example, Oracle™ databases, Sybase™ databases, or other relational databases or non-relational databases, such as Hadoop™ sequence files, HBase™, or Cassandra™. Databases 304 and 309 may include computing components (e.g., database management system, database server, etc.) configured to receive and process requests for data stored in memory devices of the database(s) and to provide data from the database(s). Databases 304 and 309 may include NoSQL databases such as HBase, MongoDB™ or Cassandra™. Alternatively, databases 304 and 309 may include relational databases such as Oracle, MySQL and Microsoft SQL Server. In some embodiments, databases 304 and 309 may take the form of servers, general purpose computers, main-frame computers, or any combination of these components.

Databases 304 and 309 may store data that may be used by processor 305 for performing methods and processes associated with disclosed examples. As shown in FIG. 3, database 309 may be located in word segmentation system 301. In some embodiments, database 304 may be located in word segmentation system 301. In some embodiments, system 300 may include one or both of database 304 or database 309. Data stored in word segmentation system 301 may include any suitable data associated with products that is needed for word segmentation. For example, data stored in word segmentation system 301 may include product titles, product names, product type names, product type keywords, related or synonymous product type keywords, product brand, product description, product manufacturer name, product category information, etc. In some embodiments, data stored in database 309 may include suitable training data associated with products. For example, data stored in database 309 may also include product titles, product names, product type names, product type keywords, related or synonymous product type keywords, product brand, product description, product manufacturer name, product category information, etc. In some embodiments, such training data associated with products may be stored in an external database, such as database 304, rather than directly in word segmentation system 301. Accordingly, word segmentation system 301 may communicate with database 304 via network 302 to train one or more models and/or algorithms associated with word segmentation system 301 using training data stored in database 304.

One or more processors 305 of word segmentation system 301 may also comprise an embedding model 306, a forward language model 307, and a reverse language model 308 used to facilitate word segmentation. Embedding model 306, forward language model 307, and reverse language model 308 may be trained to automatically segment words, such as product titles. Embedding model 306 may comprise a character embedding model configured to convert or embed input characters into vectors. Embedding model 306 may be trained using known models to produce word embeddings, such as word2vec model. In some embodiments, embedding model 306 may input character contexts from a dictionary of characters (e.g., c1, c2, c3, . . . , cn) stored in a database, such as database 304 or 309. In addition, a product title may comprise a sequence of characters cq1, cq2, cq3, . . . , cq_n. Each character may be chosen from the dictionary of characters (e.g., c1, c2, c3, . . . , cn) stored in a database. Of the sequence of characters, a target character ci in the dictionary

of characters may correspond to a one-hot vector, which has a dimension of 1 while all other characters' dimensions are 0.

Embedding model 306 may input character contexts and predict the actual character. The character context, for example, may comprise a number of characters directly preceding a target character and a number of characters directly following the target character in the sequence of characters cq1, cq2, cq3, . . . , cq_n. For example, the character context for target character cqi may comprise (cqi-2, cqi-1, cqi+1, cqi+2). Embedding model 306 may comprise a projection layer and a softmax classifier layer. Embedding model 306 may sum each one-hot vector and feed the summed one-hot vectors into the projection layer. Then, projection layer may output a dense dimensioned vector, which may further be fed into the softmax classifier layer to predict the probability that the target character is the one-hot vector of cqi.

Forward language model 307 and reverse language model 308 may comprise artificial neural networks configured to process a sequence of inputs. For example, forward language model 307 and reverse language model 308 may comprise artificial neural networks, such as Recurrent Neural Networks (RNNs), Gated Recurrent Units (GRUs), Long short-Term Memory (LSTM), or the like. In some embodiments, one or more processors 305 may comprise more than one forward language model 307 and/or more than one reverse language model 308. In some embodiments, embedding model 306 may convert or embed a predetermined number of characters preceding a target character into vectors. The vector sequence produced by converting the predetermined number of characters preceding the target character into vectors may be input or fed to forward language model 307. Forward language model 307 may then be configured to output and predict an embedded vector of the target character, determined based on the vector sequence of characters preceding the target character. One or more processors 305 may also calculate a loss function of forward language model 307 by determining the Euclidean distance between the target character's embedding vector determined by embedding model 306 and the embedded vector of the target character predicted by forward language model 307. The loss function calculated may allow one or more processors 305 to determine the accuracy of the prediction by forward language model 307, e.g., similarity between the target character's embedding vector determined by embedding model 306 and the embedded vector of the target character predicted by forward language model 307.

In addition, embedding model 306 may convert or embed a predetermined number of characters following a target character into vectors. The vector sequence produced by converting the predetermined number of characters following the target character into vectors may be input or fed to reverse language model 308. Reverse language model 308 may then be configured to output and predict an embedded vector of the target character, determined based on the vector sequence of characters following the target character. One or more processors 305 may also calculate a loss function of reverse language model 308 by determining the Euclidean distance between the target character's embedding vector determined by embedding model 306 and the embedded vector of the target character predicted by reverse language model 308. The loss function calculated may allow one or more processors 305 to determine the accuracy of the prediction by reverse language model 308, e.g., similarity between the target character's embedding vector determined

by embedding model **306** and the embedded vector of the target character predicted by reverse language model **308**.

Additionally or alternatively, one or more processors **305** may be configured to determine a probability of forward language model **307** and/or reverse language model **308** predicting a target character by measuring a reverse exponent of the Euclidean distance between the prediction and the actual embedding vector of the target character determined by embedding model **306**. The reverse exponent of target character may be calculated using the following equation:

$$\text{reverse exponent} = \exp\left(-\sqrt{(cqi - cqi')^2}\right)$$

where cqi is the actual embedding vector of the target character, and cqi' is the embedded vector of the target character predicted by forward language model **307** and/or reverse language model **308**.

Accordingly, using the equation above, one or more processors **305** can determine whether the actual embedding vector of the target character is closer to the embedded vector of the target character predicted by forward language model **307** or reverse language model **308**. That is, one or more processors **305** may use forward language model **307** to predict the embedded vector of the target character at position “i” (i.e. cqi') and reverse language model **308** to predict the embedded vector of the target character at position “i” (i.e. cqi'). Afterwards, one or more processors **305** may use the equation above to calculate a first reverse exponent using the embedded vector of the target character predicted by forward language model **307** and a second reverse exponent using the embedded vector of the target character predicted by reverse language model **308**. If the actual embedding vector of the target character (i.e. cqi) is closer to the embedded vector of the target character predicted by forward language model **307**, then the first reverse exponent calculated by one or more processors **305** will be higher than the second reverse exponent. In contrast, if the actual embedding vector of the target character (i.e. cqi) is closer to the embedded vector of the target character predicted by reverse language model **308**, then the second reverse exponent calculated by one or more processors **305** will be higher than the first reverse exponent.

In some embodiments, one or more processors **305** may be configured to predict a number of segments in the plurality of characters based on a number of characters in the plurality of characters and an average word length. For example, one or more processors **305** may determine that the plurality of characters, such as a product title, comprises 30 characters and that an average word length is about 3 characters. Then, one or more processors **305** may be able to predict that there may be about 10 segments and/or segmented words in the plurality of characters received.

System **300** may also comprise a network **302**. Network **302** may be one or more of a wireless network, a wired network or any combination of wireless network and wired network. For example, network **302** may include one or more of a fiber optic network, a passive optical network, a cable network, an Internet network, a satellite network, a wireless LAN, a Global System for Mobile Communication (“GSM”), a Personal Communication Service (“PCS”), a Personal Area Network (“PAN”), D-AMPS, Wi-Fi, Fixed

Wireless Data, IEEE 802.11b, 802.15.1, 802.11n and 802.11g or any other wired or wireless network for transmitting and receiving data.

In addition, network **302** may include, but not be limited to, telephone lines, fiber optics, IEEE Ethernet 802.3, a wide area network (“WAN”), a local area network (“LAN”), or a global network such as the Internet. Also network **302** may support an Internet network, a wireless communication network, a cellular network, or the like, or any combination thereof. Network **302** may further include one network, or any number of the exemplary types of networks mentioned above, operating as a stand-alone network or in cooperation with each other. Network **302** may utilize one or more protocols of one or more network elements to which they are communicatively coupled. Network **302** may translate to or from other protocols to one or more protocols of network devices. Although network **302** is depicted as a single network, it should be appreciated that according to one or more embodiments, network **302** may comprise a plurality of interconnected networks, such as, for example, the Internet, a service provider’s network, a cable television network, corporate networks, and home networks.

System **300** may also comprise a server **303**. Server **303** may be a web server. Server **303**, for example, may include hardware (e.g., one or more computers) and/or software (e.g., one or more applications) that deliver web content that can be accessed by, for example a user through a network (e.g., network **302**), such as the Internet. Server **303** may use, for example, a hypertext transfer protocol (HTTP or sHTTP) to communicate with a user. The web pages delivered to the user may include, for example, HTML documents, which may include images, style sheets, and scripts in addition to text content.

A user program such as, for example, a web browser, web crawler, or native mobile application, may initiate communication by making a request for a specific resource using HTTP and server **303** may respond with the content of that resource or an error message if unable to do so. Server **303** also may enable or facilitate receiving content from the user so the user may be able to, for example, submit web forms, including uploading of files. Server **303** may also support server-side scripting using, for example, Active Server Pages (ASP), PHP, or other scripting languages. Accordingly, the behavior of server **303** can be scripted in separate files, while the actual server software remains unchanged.

In other embodiments, server **303** may be an application server, which may include hardware and/or software that is dedicated to the efficient execution of procedures (e.g., programs, routines, scripts) for supporting its applied applications. Server **303** may comprise one or more application server frameworks, including, for example, Java application servers (e.g., Java platform, Enterprise Edition (Java EE), the .NET framework from Microsoft®, PHP application servers, and the like). The various application server frameworks may contain a comprehensive service layer model. Server **303** may act as a set of components accessible to, for example, an entity implementing system **100**, through an API defined by the platform itself.

FIG. **4** is a flow chart illustrating an exemplary method **400** for word segmentation. This exemplary method is provided by way of example. Method **400** shown in FIG. **4** can be executed or otherwise performed by one or more combinations of various systems. Method **400** as described below may be carried out by word segmentation system **301**, as shown in FIG. **3**, by way of example, and various elements of that system are referenced in explaining the method of FIG. **4**. Each block shown in FIG. **4** represents

one or more processes, methods, or subroutines in the exemplary method 400. Referring to FIG. 4, exemplary method 400 may begin at block 401.

At block 401, one or more processors 305 of word segmentation system 301 may receive a plurality of characters for segmentation. For example, one or more processors 305 may receive a product title associated with a product for segmentation. The product title, for example, may comprise a sequence of characters that make up the one or more words of the product title. The sequence of characters may need to be segmented in order to form the determine the proper words that make up the product title.

After receiving the plurality of characters for segmentation, method 400 may proceed to block 402. At block 402, one or more processors 305 may convert a target character of the plurality of characters into an embedding vector using an embedding model, such as embedding model 306. One or more processors 305 may convert, using embedding model 306, the target character into an embedding vector. Embedding model 306 may be trained using known models to produce word embeddings, such as word2vec model. In some embodiments, embedding model 306 may input character contexts from a dictionary of characters (e.g., c1, c2, c3, . . . , cn) stored in a database, such as database 304 or 309. In addition, a product title may comprise a sequence of characters cq1, cq2, cq3, . . . , cq_n. Each character may be chosen from the dictionary of characters (e.g., c1, c2, c3, . . . , cn) stored in a database. Of the sequence of characters, a target character c_i in the dictionary of characters may correspond to a one-hot vector, which has a dimension of 1 while all other characters' dimensions are 0.

Embedding model 306 may input character contexts and predict the actual target character, or the embedding vector thereof. The character context, for example, may comprise a number of characters directly preceding a target character and a number of characters directly following the target character in the sequence of characters cq1, cq2, cq3, . . . , cq_n. For example, the character context for target character c_{q_i} may comprise (c_{q_i-2}, c_{q_i-1}, c_{q_i+1}, c_{q_i+2}). Embedding model 306 may comprise a projection layer and a softmax classifier layer. Embedding model 306 may sum each one-hot vector and feed the summed one-hot vectors into the projection layer. Then, projection layer may output a dense dimensioned vector, which may further be fed into the softmax classifier layer to predict the probability that the target character is the one-hot vector of c_{q_i}. Accordingly, embedding model 306 may output an actual embedding vector of the target character.

After converting the target character into an embedding vector, method 400 may proceed to block 403. At block 403, one or more processors 305 may feed the embedding vector determined at block 402 and a first context embedding vector sequence into a forward language model, such as forward language model 307. The first context embedding vector may comprise a sequence of vectors associated with a predetermined number of characters preceding the target character. Forward language model 307 may comprise artificial neural networks, such as Recurrent Neural Networks (RNNs), Gated Recurrent Units (GRUs), Long short-Term Memory (LSTM), or the like. In some embodiments, embedding model 306 may convert or embed a predetermined number of characters preceding a target character into vectors. The vector sequence produced by converting the predetermined number of characters preceding the target character into vectors may be input or fed to forward language model 307. Forward language model 307 may then be configured to output a first output vector. The first output

vector may comprise a prediction of an embedded vector of the target character, determined based on the vector sequence of characters preceding the target character.

At block 404, one or more processors 305 may further feed the embedding vector determined at block 402 and a second context embedding vector sequence into a reverse language model, such as reverse language model 308. The second context embedding vector may comprise a sequence of vectors associated with a predetermined number of characters following the target character. Reverse language model 308 may comprise artificial neural networks, such as Recurrent Neural Networks (RNNs), Gated Recurrent Units (GRUs), Long short-Term Memory (LSTM), or the like. In some embodiments, embedding model 306 may convert or embed a predetermined number of characters following a target character into vectors. The vector sequence produced by converting the predetermined number of characters following the target character into vectors may be input or fed to reverse language model 308. Reverse language model 308 may then be configured to output a second output vector. The second output vector may be a prediction of an embedded vector of the target character, determined based on the vector sequence of characters following the target character.

After feeding forward language model 307 and reverse language model 308, method 400 may proceed to block 405. At block 405, one or more processors may compare the embedding vector determined by embedding model 306 at block 402 to the first output vector from block 403 and the second output vector from block 404. In order to compare, one or more processors 305 may calculate a loss function of forward language model 307 and reverse language model 308 by determining the Euclidean distance between the target character's embedding vector (from block 402) determined by embedding model 306 and each of the first output vector predicted by forward language model 307 (from block 403) and the second output vector predicted by reverse language model 308 (from block 404). The loss function calculated may allow one or more processors 305 to determine the accuracy of the prediction by forward language model 307 and reverse language model 308.

Additionally or alternatively, one or more processors 305 may be configured to determine a probability of forward language model 307 and/or reverse language model 308 predicting a target character by measuring a reverse exponent of the Euclidean distance between the prediction and the actual embedding vector of the target character determined by embedding model 306. The reverse exponent of target character c_{q_i} may be calculated using the following equation:

$$\text{reverse exponent} = \exp\left(-\sqrt{(c_{qi} - c_{qi}')^2}\right)$$

where c_{q_i} is the actual embedding vector of the target character, and c_{q_i'} is the embedded vector of the target character predicted by forward language model 307 and/or reverse language model 308.

Accordingly, using the equation above, one or more processors 305 can determine whether the actual embedding vector of the target character is closer to the embedded vector of the target character predicted by forward language model 307 or reverse language model 308. That is, one or more processors 305 may use forward language model 307 to predict the embedded vector of the target character at position "i" (i.e. c_{q_i'}) and reverse language model 308 to

predict the embedded vector of the target character at position “i” (i.e. *cqj*). Afterwards, one or more processors **305** may use the equation above to calculate a first reverse exponent using the embedded vector of the target character predicted by forward language model **307** and a second reverse exponent using the embedded vector of the target character predicted by reverse language model **308**. If the actual embedding vector of the target character (i.e. *cqj*) is closer to the embedded vector of the target character predicted by forward language model **307**, then the first reverse exponent calculated by one or more processors **305** will be higher than the second reverse exponent. In contrast, if the actual embedding vector of the target character (i.e. *cqj*) is closer to the embedded vector of the target character predicted by reverse language model **308**, then the second reverse exponent calculated by one or more processors **305** will be higher than the first reverse exponent.

After comparing the embedding vector to the first output vector and the second output vector, method **400** may proceed to block **406**. At block **406**, one or more processors **305** may segment the plurality of characters based on the comparison. In order to segment the characters, one or more processors **305** may determine whether the reverse exponent of the Euclidean distance between the embedding vector (from block **402**) and the first output vector (from block **403**) is greater than the reverse exponent of the Euclidean distance between the embedding vector (from block **402**) and the second output vector (from block **404**). That is, one or more processors **305** may determine whether the actual embedding vector of the target character determined by embedding model **306** is closer to the first output vector determined by forward language model **307** or the second output vector determined by reverse language model **308**.

When the reverse exponent of the Euclidean distance between the embedding vector and the first output vector is greater than the reverse exponent of the Euclidean distance between the embedding vector and the second output vector, one or more processors **305** may pair the target character with the predetermined number of characters preceding the character. Similarly, when the reverse exponent of the Euclidean distance between the embedding vector and the second output vector is greater than the reverse exponent of the Euclidean distance between the embedding vector and the first output vector, one or more processors **305** may pair the target character with the predetermined number of characters following the character. In some embodiments, one or more processors **305** may repeat steps **402-406** until each of the plurality of characters received at block **401** belongs to a word and segmentation of the plurality of characters is complete.

FIG. **5** illustrates an exemplary embodiment of a method **500** for using a competing neural character language model to perform unsupervised word segmentation, consistent with the disclosed embodiments. As seen in FIG. **5**, one or more processors **305** may receive a plurality of characters **501a-e**. The plurality of characters **501a-e** may comprise a plurality of characters that make up a product identifier, such as a product title or a product name.

One or more processors **305** may embed each of the plurality of characters **501a-e** into an embedding layer **502** and convert each of the plurality of characters **501a-e** into a respective vector **503a-e**. Accordingly, each character may be represented by an embedded vector. In some embodiments, each respective embedding vector **503a-e** may be an actual embedding vector of each respective character **501a-e**. For example, if the plurality of characters **501a-e** comprise “shoes,” then each letter may be converted to respec-

tive vectors **503a-e** (e.g., “s,” “h,” “o,” “e,” and “s” may each be converted into respective vectors).

After converting each character **501a-e**, including a target character **501c**, into respective embedding vectors **503a-e**, one or more processors **305** may feed embedding vector **503c** of target character **501c** and first context embedding vector into a forward language model **504**. Forward language model **504** may be implemented as forward language model **307** of FIG. **3**. The first context embedding vector may comprise a sequence of vectors **503a** and **503b** associated with characters **501a** and **501b** preceding target character **501c**. For example, in the above example, the vector for “o” in “shoes” may be the target character **501c**, and the first context embedding vector may comprise “sh.” Forward language model **504** may comprise artificial neural networks, such as Recurrent Neural Networks (RNNs), Gated Recurrent Units (GRUs), Long short-Term Memory (LSTM), or the like. Forward language model **307** may then be configured to output a first output vector **506**. The first output vector **506** may comprise a prediction of an embedded vector of target character **501c**, determined based on the sequence of vectors **503a** and **503b** of characters **501a** and **501b** preceding target character **501c**. For example, forward language model **504** may predict the vector of target character **501c** based on the first context embedding vector for “sh” (e.g., forward language model **504** may predict what character comes after “sh”).

One or more processors **305** may further feed embedding vector **503c** of target character **501c** and second context embedding vector into a reverse language model **505**. Reverse language model **505** may be implemented as reverse language model **308** of FIG. **3**. The second context embedding vector may comprise a sequence of vectors **503d** and **503e** associated with characters **501d** and **501e** following target character **501c**. For example, in the above example, the vector for “o” in “shoes” may be the target character **501c**, and the second context embedding vector may comprise “es.” Reverse language model **505** may comprise artificial neural networks, such as Recurrent Neural Networks (RNNs), Gated Recurrent Units (GRUs), Long short-Term Memory (LSTM), or the like. Reverse language model **505** may then be configured to output a second output vector **507**. The second output vector **507** may comprise a prediction of an embedded vector of target character **501c**, determined based on the sequence of vectors **503d** and **503e** of characters **501d** and **501e** following target character **501c**. For example, reverse language model **505** may predict the vector of target character **501c** based on the second context embedding vector for “es” (e.g., reverse language model **505** may predict what character comes before “es”).

Thereafter, one or more processors may compare the actual embedding vector **503c** of target character **501c** to the first output vector **506** and the second output vector **507**. For example, one or more processors may compare the actual embedding vector **503c** of target character “o” in “shoes” to the first output vector **506** and the second output vector **507**. In order to compare, one or more processors **305** may calculate a loss function of forward language model **504** and reverse language model **505** by determining the Euclidean distance between the actual embedding vector **503c** of target character **501c** and each of the first output vector **506** predicted by forward language model **504** and the second output vector **507** predicted by reverse language model **505**. The loss function calculated may allow one or more processors **305** to determine the accuracy of the prediction by forward language model **504** and reverse language model **505**.

Additionally or alternatively, one or more processors 305 may be configured to determine a probability of forward language model 504 and/or reverse language model 505 predicting target character 501c by measuring a reverse exponent of the Euclidean distance between the prediction and the actual embedding vector 503c of target character 501c. The reverse exponent of target character 501c (“cqi”) may be calculated using the following equation:

$$\text{reverse exponent} = \exp\left(-\sqrt{(cqi - cq'i)^2}\right)$$

where cqi is the actual embedding vector of the target character, and cq'i is the embedded vector of the target character predicted by forward language model 307 and/or reverse language model 308.

Accordingly, using the equation above, one or more processors 305 can determine whether the actual embedding vector of the target character is closer to the embedded vector of the target character predicted by forward language model 307 or reverse language model 308. That is, one or more processors 305 may use forward language model 307 to predict the embedded vector of the target character at position “i” (i.e. cqi) and reverse language model 308 to predict the embedded vector of the target character at position “i” (i.e. cq'i). Afterwards, one or more processors 305 may use the equation above to calculate a first reverse exponent using the embedded vector of the target character predicted by forward language model 307 and a second reverse exponent using the embedded vector of the target character predicted by reverse language model 308. If the actual embedding vector of the target character (i.e. cqi) is closer to the embedded vector of the target character predicted by forward language model 307, then the first reverse exponent calculated by one or more processors 305 will be higher than the second reverse exponent. In contrast, if the actual embedding vector of the target character (i.e. cqi) is closer to the embedded vector of the target character predicted by reverse language model 308, then the second reverse exponent calculated by one or more processors 305 will be higher than the first reverse exponent.

After comparing the actual embedding vector 503c to the first output vector 506 and the second output vector 507, one or more processors 305 may segment the plurality of characters 501a-e based on the comparison and output the segmentation 508, such as a segmented product title. In order to segment the characters, one or more processors 305 may determine whether the reverse exponent of the Euclidean distance between the actual embedding vector 503c and the first output vector 506 is greater than the reverse exponent of the Euclidean distance between the actual embedding vector 503c and the second output vector 507. If, for example, the reverse exponent of the Euclidean distance between the actual embedding vector 503c of “o” in “shoes” and the first output vector 506 is greater than the reverse exponent of the Euclidean distance between the actual embedding vector 503c of “o” and the second output vector 507, one or more processors 305 may determine that “sh” and “o” should not be segmented, but rather kept together as “sho.” This process can be repeated until each letter in the exemplary word “shoes” belongs to a word.

When the reverse exponent of the Euclidean distance between the actual embedding vector 503c and the first output vector 506 is greater than the reverse exponent of the Euclidean distance between the actual embedding vector

503c and the second output vector 507, one or more processors 305 may pair target character 501c with the characters 501a and 501b preceding the target character 501c. Similarly, when the reverse exponent of the Euclidean distance between the actual embedding vector 503c and the second output vector 507 is greater than the reverse exponent of the Euclidean distance between the actual embedding vector 503c and the first output vector 506, one or more processors 305 may pair the target character 501c with the characters 501d and 501e following the target character 501c. In some embodiments, one or more processors 305 may take these steps until each of the plurality of characters 501a-e belongs to a word and segmentation of the plurality of characters 501a-e is complete.

While the present disclosure has been shown and described with reference to particular embodiments thereof, it will be understood that the present disclosure can be practiced, without modification, in other environments. The foregoing description has been presented for purposes of illustration. It is not exhaustive and is not limited to the precise forms or embodiments disclosed. Modifications and adaptations will be apparent to those skilled in the art from consideration of the specification and practice of the disclosed embodiments. Additionally, although aspects of the disclosed embodiments are described as being stored in memory, one skilled in the art will appreciate that these aspects can also be stored on other types of computer readable media, such as secondary storage devices, for example, hard disks or CD ROM, or other forms of RAM or ROM, USB media, DVD, Blu-ray, or other optical drive media.

Computer programs based on the written description and disclosed methods are within the skill of an experienced developer. Various programs or program modules can be created using any of the techniques known to one skilled in the art or can be designed in connection with existing software. For example, program sections or program modules can be designed in or by means of .Net Framework, .Net Compact Framework (and related languages, such as Visual Basic, C, etc.), Java, C++, Objective-C, HTML, HTML/AJAX combinations, XML, or HTML with included Java applets.

Moreover, while illustrative embodiments have been described herein, the scope of any and all embodiments having equivalent elements, modifications, omissions, combinations (e.g., of aspects across various embodiments), adaptations and/or alterations as would be appreciated by those skilled in the art based on the present disclosure. The limitations in the claims are to be interpreted broadly based on the language employed in the claims and not limited to examples described in the present specification or during the prosecution of the application. The examples are to be construed as non-exclusive. Furthermore, the steps of the disclosed methods may be modified in any manner, including by reordering steps and/or inserting or deleting steps. It is intended, therefore, that the specification and examples be considered as illustrative only, with a true scope and spirit being indicated by the following claims and their full scope of equivalents.

What is claimed is:

1. A computer-implemented system for word segmentation, the system comprising:
 - a memory storing instructions; and
 - at least one processor configured to execute the instructions to:

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- receive a plurality of characters for segmentation;
 convert, using an embedding model, a character of the
 plurality of characters into an embedding vector;
 feed the embedding vector and a first context embed-
 ding vector sequence into a forward language model,
 wherein the forward language model is configured to
 output a first output vector;
 feed the embedding vector and a second context
 embedding vector sequence into a reverse language
 model, wherein the reverse language model is config-
 ured to output a second output vector;
 compare the embedding vector to the first output vector
 and the second output vector; and
 segment the plurality of characters based on the com-
 parison,
 wherein comparing the embedding vector to the first
 output vector and the second output vector comprises
 determining a reverse exponent of a Euclidean distan-
 ce between the embedding vector and each of the
 first output vector and the second output vector.
2. The system of claim 1, wherein the embedding model
 comprises a projection layer and a softmax classifier layer.
3. The system of claim 1, wherein the forward language
 model and the reverse language model comprises a Recur-
 rent Neural Network (RNN).
4. The system of claim 3, wherein the forward language
 model and the reverse language model comprises at least
 one of a Gated Recurrent Unit (GRU) or a Long Short-Term
 Memory (LSTM).
5. The system of claim 1, wherein the first context
 embedding vector sequence comprises a sequence of vectors
 associated with a predetermined number of characters pre-
 ceding the character.
6. The system of claim 1, wherein the second context
 embedding vector sequence comprises a sequence of vectors
 associated with a predetermined number of characters fol-
 lowing the character.
7. The system of claim 5, wherein the at least one
 processor is configured to execute the instructions to pair the
 character with the predetermined number of characters pre-
 ceding the character when the reverse exponent of the
 Euclidean distance between the embedding vector and the
 first output vector is greater than the reverse exponent of the
 Euclidean distance between the embedding vector and the
 second output vector.
8. The system of claim 6, wherein the at least one
 processor is configured to execute the instructions to pair the
 character with the predetermined number of characters fol-
 lowing the character when the reverse exponent of the
 Euclidean distance between the embedding vector and the
 second output vector is greater than the reverse exponent of
 the Euclidean distance between the embedding vector and
 the first output vector.
9. The system of claim 1, wherein the at least one
 processor is configured to execute the instructions to repeat
 the steps of converting, feeding, comparing, and segmenting
 for each of the plurality of characters for segmentation until
 each character belongs to a word.
10. The system of claim 1, wherein the at least one
 processor is configured to execute the instructions to predict
 a number of segments in the plurality of characters based on
 a number of characters in the plurality of characters and an
 average word length.
11. A computer-implemented method for word segmen-
 tation, the method comprising:

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- receiving a plurality of characters for segmentation;
 converting, using an embedding model, a character of the
 plurality of characters into an embedding vector;
 feeding the embedding vector and a first context embed-
 ding vector sequence into a forward language model,
 wherein the forward language model is configured to
 output a first output vector;
 feeding the embedding vector and a second context
 embedding vector sequence into a reverse language
 model, wherein the reverse language model is config-
 ured to output a second output vector;
 comparing the embedding vector to the first output vector
 and the second output vector; and
 segmenting the plurality of characters based on the com-
 parison,
 wherein comparing the embedding vector to the first
 output vector and the second output vector comprises
 determining a reverse exponent of a Euclidean distance
 between the embedding vector and each of the first
 output vector and the second output vector.
12. The method of claim 11, wherein the embedding
 model comprises a projection layer and a softmax classifier
 layer.
13. The method of claim 11, wherein the forward lan-
 guage model and the reverse language model comprises a
 Recurrent Neural Network (RNN).
14. The method of claim 13, wherein the forward lan-
 guage model and the reverse language model comprises at
 least one of a Gated Recurrent Unit (GRU) or a Long
 Short-Term Memory (LSTM).
15. The method of claim 11, wherein the first context
 embedding vector sequence comprises a sequence of vectors
 associated with a predetermined number of characters pre-
 ceding the character.
16. The method of claim 11, wherein the second context
 embedding vector sequence comprises a sequence of vectors
 associated with a predetermined number of characters fol-
 lowing the character.
17. The method of claim 15, further comprising pairing
 the character with the predetermined number of characters
 preceding the character when the reverse exponent of the
 Euclidean distance between the embedding vector and the
 first output vector is greater than the reverse exponent of the
 Euclidean distance between the embedding vector and the
 second output vector.
18. The method of claim 16, further comprising pairing
 the character with the predetermined number of characters
 following the character when the reverse exponent of the
 Euclidean distance between the embedding vector and the
 second output vector is greater than the reverse exponent of
 the Euclidean distance between the embedding vector and
 the first output vector.
19. The method of claim 11, further comprising repeating
 the steps of converting, feeding, comparing, and segmenting
 for each of the plurality of characters for segmentation until
 each character belongs to a word.
20. A computer-implemented system for word segmen-
 tation, the system comprising:
 a memory storing instructions; and
 at least one processor configured to execute the instruc-
 tions to:
 receive a plurality of characters for segmentation;
 convert, using an embedding model, a character of the
 plurality of characters into an embedding vector;
 feed the embedding vector and a first context embed-
 ding vector sequence into a forward language model,
 wherein the forward language model is configured to
 output a first output vector, and wherein the first

context embedding vector sequence comprises a sequence of vectors associated with a predetermined number of characters preceding the character;
feed the embedding vector and a second context embedding vector sequence into a reverse language model, wherein the reverse language model is configured to output a second output vector, and wherein the second context embedding vector sequence comprises a sequence of vectors associated with a predetermined number of characters following the character;
compare the embedding vector to the first output vector and the second output vector; and
segment the plurality of characters based on the comparison, wherein comparing the embedding vector to the first output vector and the second output vector comprises determining a reverse exponent of a Euclidean distance between the embedding vector and each of the first output vector and the second output vector.

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