

W. E. CAMPBELL.
GAME.

APPLICATION FILED JULY 6, 1911.

Patented Nov. 21, 1911.

1,009,471.

2 SHEETS-SHEET 1.

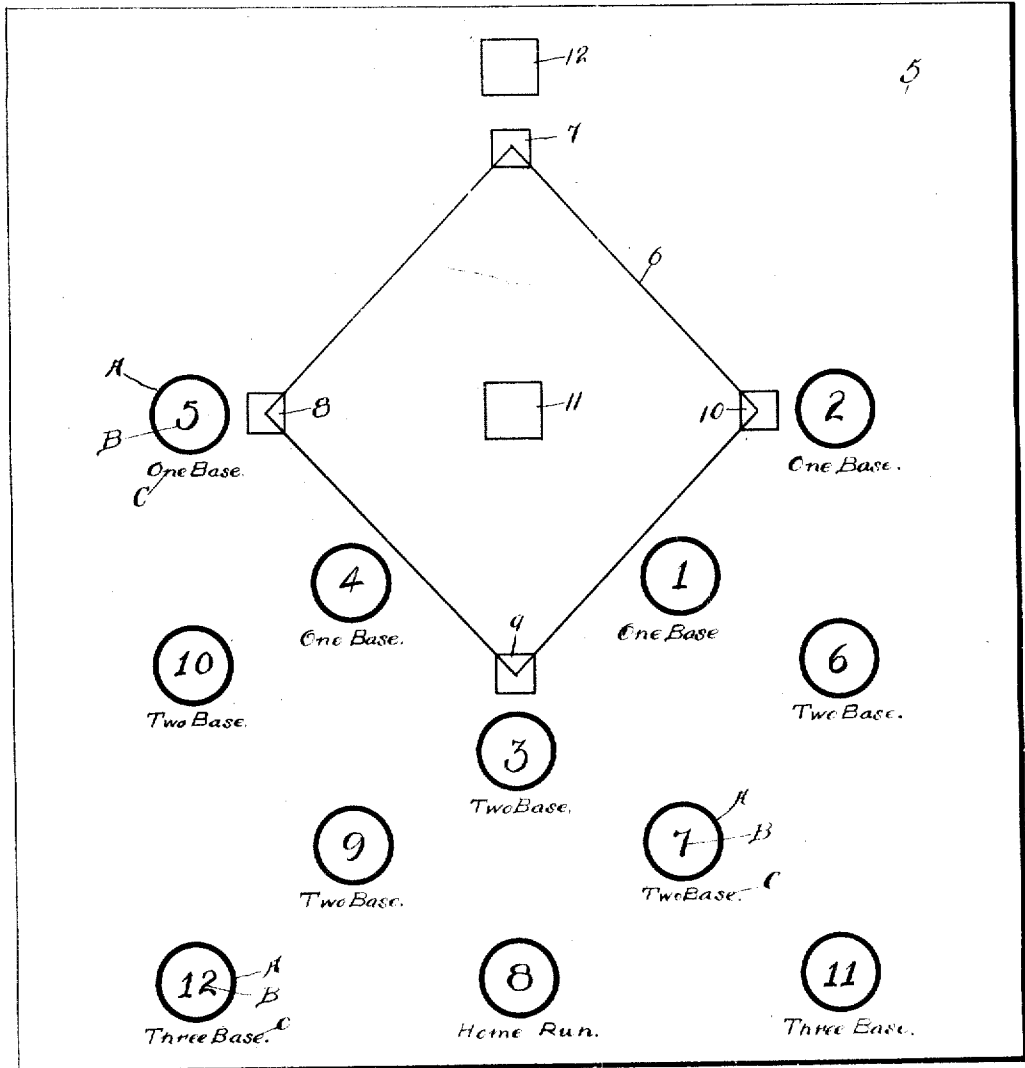


Fig. 1.

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2 SHEETS-SHEET 2.

Fig. 2

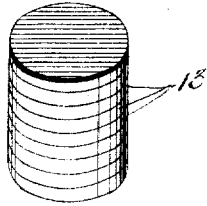


Fig. 3

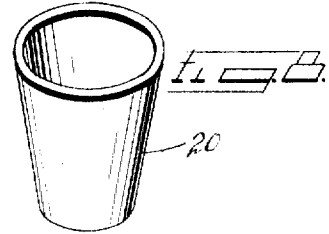
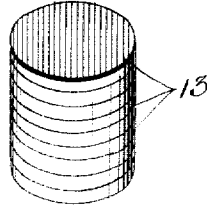


Fig. 4

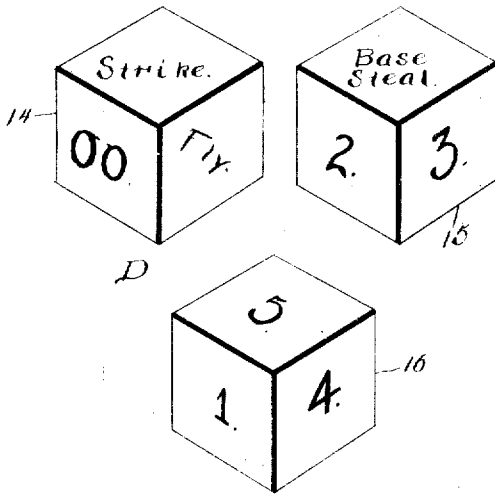


Fig. 5

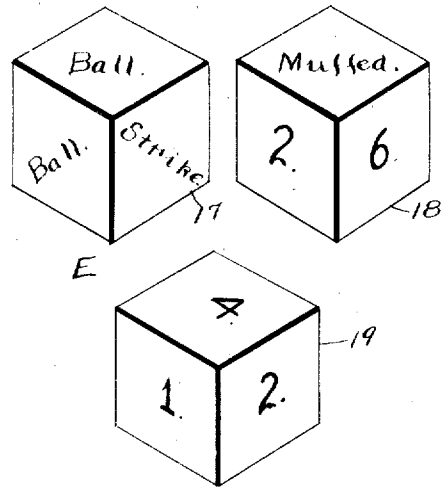


Fig. 6

Strike	Foul	Fly	00	Strike	00
1	2	3	4	5	6
Base Steal	2	3	4	5	6

Fig. 7

Ball	Strike	Ball	Strike	Ball	Strike
2	3	4	5	Muffed	6
1	2	3	4	5	6

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UNITED STATES PATENT OFFICE.

WATSON E. CAMPBELL, OF NEW LEBANON, PENNSYLVANIA.

GAME.

1,009,471.

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To all whom it may concern:

Be it known that I, WATSON E. CAMPBELL, a citizen of the United States, residing at New Lebanon, in the county of Mercer, State of Pennsylvania, have invented certain new and useful Improvements in Games; and I do hereby declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same.

This invention relates to a game of base ball in miniature, and has for its object to provide such a game that can be played indoors with approximately the same chances that characterize the field game, and governed by the same rules.

A further object of the invention is to provide a game of the character described which includes a comparatively small number of pieces, and is cheap to manufacture.

With these and other objects in view, the invention consists in the construction and novel combination of parts hereinafter fully described, illustrated in the accompanying drawings, and pointed out in the claims hereto appended; it being understood that various changes in the form, proportion, size and minor details of construction within the scope of the claims, may be resorted to without departing from the spirit, or sacrificing any of the advantages of the invention.

In the drawings: Figure 1 is a plan view of a board having a diagrammatic view of a base ball field formed thereon and constructed in accordance with my invention, Fig. 2 is a perspective view of one set of game pieces, Fig. 3 is a perspective view of another set of game pieces, Fig. 4 is a perspective view of one set of dice, Fig. 5 is a perspective view of another set of dice, Fig. 6 is a diagrammatic view of the dice shown in Fig. 4, Fig. 7 is a diagrammatic view of the dice shown in Fig. 5, and Fig. 8 is a perspective view of the dice shaker.

Like reference numerals designate corresponding parts in all the figures of the drawings.

The game is preferably played by two persons, although four persons can play if desired.

Referring to the drawings, the invention comprises a game-board 5 having a base ball diamond 6 formed thereon by printing, stamping or other suitable means. This dia-

mond includes the usual "home plate" 7, "first base" 8, "second base" 9, "third base" 10, a "pitcher's box" 11, and "catcher's box" 12. The board 5 is also formed in "the field" with a plurality of rings A or other suitable marks. These rings are disposed in spaced relation, and respectively associated with the rings is a plurality of numbers B, said numbers being consecutively arranged from 1 to 12 inclusive, there being twelve of the rings A. Also associated with the rings A are certain designations C, said designations reading "one base", "two base", "three base", and "home run". The designations are preferably divided in such manner that there are four "one base" designations, five "two base" designations, two "three base" designations, and one "home run" designation.

For playing this game there is provided a plurality of sets of game pieces 13, which are formed of disk shape or the like, each set including nine pieces. The pieces of each set are preferably colored differently in order to prevent any confusion while playing the game.

In order to determine the nature of a ball pitched to a batter and what action, if any, the batter takes with respect to the ball, I have provided a plurality of sets of dice, said sets being designated respectively by the reference letters D and E. The dice of the first set are designated by the numerals 14-15 and 16 respectively and the dice of the second set by the numerals 17-18 and 19 respectively, the dice belonging to the first mentioned set D are to be used by the side "at bat" and the other set E are to be used by the side in "the field." All of the dice are of the usual six-sided formation, and the die numbered 14 is formed on its respective faces with the following designations: "Strike", "Foul", "Fly", "00", "Strike", "00". The die 15 is formed on its faces with the following designations: "1", "2", "3", "4", "5", and "6". The die 16 is formed on its faces with the following designations: "Base Steal", "2", "3", "4", "5", and "6".

Referring to set E of the dice, the die numbered 17 has the following designations formed on its faces: "Ball", "Strike", "Ball", "Strike", "Ball", "Strike". The die numbered 18 has the following designations formed on its faces: "2", "3", "4", "5", "Muffed", "6". The die numbered

19 has the following designations formed on its faces: "1", "2", "3", "4", "5", and "6".

One or more shakers 20 of the ordinary type is employed for shaking and throwing the dice upon the board.

In playing the game, the player who is in "the field" first shakes the set of dice E, and then the player "at bat" shakes his set of dice D. The game is continued in this wise until the full nine innings have been played.

In order to fully understand the details of the game let it be supposed that the player who takes the field first places seven of his men on the rings indicated by the numbers "1", "2", "3", "4", "5", "8", and 12. These seven men constitute the "first baseman," "second baseman," "short stop," "third baseman," and "right," "left" and "center" fielders. It will thus be observed that the rings in "the field" marked "6," "7," "9," "10," and "11" are open, or in other words there is no game piece associated therewith. The player taking "the field" now shakes his dice "E" and they show "Strike," "4," "5." The player "at bat" then shakes his dice D and they show "00," "6," and "2." One strike is now called on the batter because the dice show that a strike was thrown, and the batter's dice showing "00" indicates that he let the ball pass. The player in "the field" again shakes his dice and they will show "Strike," "4," and "2." The player at the bat then shakes his dice and these will show "Fly," "5," and "1." Now the rings "5" and "1" have men on them, but the sum of 5 and 1 which is 6, is open. Inasmuch as the fielder's dice showed "4" and "2" and their sum being "6," this space is therefore covered and the batter is thereupon called "out," the player making one "out" for the side. The field player then shakes his dice and "Strike," "3" and "1" appear. The player "at bat" shakes "Fly," "5," and "2." Now it will be understood that the batter has knocked a "fly," and that the ball lies on the rings "5" and "2," or their sum "7." The rings "5" and "2" are covered by game pieces, but the ring indicated by their sum (7) is not covered by a game piece, and since "fielders" dice were "3" and "1" he cannot cover the ring 7 with either number nor with the sum of the numbers "3" and "1" which only makes 4. The board thus shows that ring "7" entitles the batter to two bases, and consequently the game piece representing the batter is moved up to "second base." It will be observed that there is one man "out" and one man on "second base." The "field" player then shakes his dice again to indicate "Ball," "3," and "2." The batter then shakes his dice to show "00," "4," and "5." Thus it

will be observed that the pitcher threw a ball and that the batter let it pass, the "00" indicating that the batter failed to swing at the ball. The "field" player then shakes his dice to show "Ball," "4," and "1." The batter then shakes his dice to show "Strike," "4" and "2." Thus one strike is called because the dice show that the pitcher threw a "ball" and that the batter struck at it and missed it. Thus the pitcher has one strike and one ball on the batter. The "field" player again shakes his dice to show "Strike," "Muffed," and "5." The batter then shakes his dice to show "Fly," "1" and "2." Thus the dice indicate that a strike was thrown by the pitcher and that the batter knocked a fly to the rings "1" and "2," or their sum which is "3." It will be observed that all these "field" rings, that is, numbers "1," "2," and "3," are covered by game pieces or men. It will, however, be noted that the dice also shows that the fielder muffed the ball, therefore the batter is moved up to "second base" because the ring "3" entitles him to two bases. The game piece or man who was on second base is moved up to "third base." Thus it will be observed that there is one man "out," and men on "second" and "third" bases respectively. The field player then shakes his dice to show "P 1," "4" and "1." The batter then shakes his dice to show "00," "6," and "Base Steal." Thus it will be observed that the pitcher threw a ball and the batter let it pass. Therefore one "ball" is called on the pitcher. The dice, however, also show that the side "at bat" score a "base steal." Accordingly the game piece at "second" is moved to "third base" and the game piece at "third base" is moved "home." Therefore one run is scored. It will be observed that one run has been scored, one man has been put out, a man is on "third base" and the batter has one ball. Thus the game is continued until the side "at bat" has three "outs." The sides are then reversed, the "field" side going to "bat" and the other side taking the "field."

What is claimed is.

1. In a game, the combination with a board having a diamond and a field formed thereon, and a plurality of spaced rings formed on the field, numbers formed on the board and respectively associated with the rings, play designations also formed on the board and associated with the rings, a plurality of sets of game pieces, and a plurality of sets of dice corresponding in number to the sets of game pieces, each die of the sets being respectively formed with certain designations indicative of a certain play.

2. In a game, the combination with a board having a diamond and a field formed thereon, and a plurality of spaced rings formed on the field, numbers formed on the

board and respectively associated with the
rings, play designations also formed on the
board and associated with the rings, a plu-
rality of sets of game pieces, the number of
5 each set being less than the number of the
rings, and a plurality of sets of dice corre-
sponding in number to the sets of game
pieces, each die of the sets being respec-
tively formed with certain designations in-
10 dicative of a certain play.

3. In a game, the combination with a
board having a diamond and a field formed
thereon, and a plurality of spaced rings
15 formed on the field, numbers formed on the
board and respectively associated with the

rings, play designations also formed on the
board and associated with the rings, a plu-
rality of sets of game pieces, the number of
each set being less than the number of the
rings, and a plurality of sets of dice corre- 20
sponding in number to the sets of game
pieces, the faces of each die of the sets being
respectively formed with certain designa-
tions indicative of a certain play.

In testimony whereof, I affix my signature 25
in presence of two witnesses.

WATSON E. CAMPBELL.

Witnesses:

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EVA A. WHEELER.