March 18, 1924. 1,487,137

J. APOSTOLSKI

GAME BOARD

Filed May 31, 1922

Fig. 1.

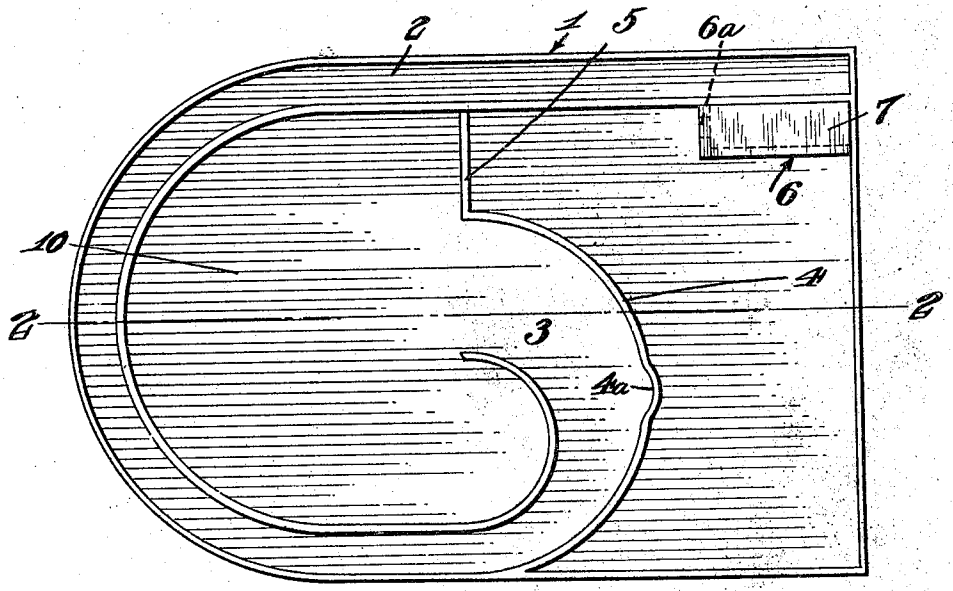
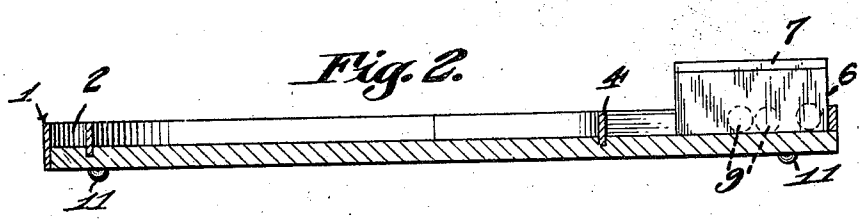


Fig. 2.



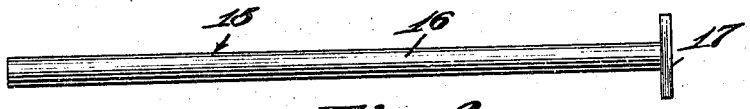


Fig. 3.



Fig. 4.

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Patented Mar. 18, 1924. 1,487,137

UNITED STATES PATENT OFFICE.

JOHN APOSTOLSKI, OF DETROIT, MICHIGAN.

GAME BOARD.

Application filed May 31, 1922. Serial No. 564,822.

To all whom it may concern:

Be it known that I, JOHN APOSTOLSKI, a citizen of the United States, residing at Detroit, in the county of Wayne and State of Michigan, have invented a new and useful Game Board, of which the following is a specification.

This invention relates to game boards of the type in which a projectile is propelled by a cue.

The object of the invention is to provide a game board for use in playing pin pool, so constructed as to render it extremely difficult to strike a pin with a projectile used, thereby requiring great skill to win the game.

Another object is to provide a board of this character equipped with a helical track or alley through which the ball must pass before entering the field in which the pins to be struck thereby are located.

With the foregoing and other objects in view which will appear as the description proceeds, the invention resides in the combination and arrangement of parts, and in the details of construction hereinafter described and claimed, it being understood that changes in the precise embodiment of the invention herein disclosed, may be made within the scope of what is claimed without departing from the spirit of the invention.

In the accompanying drawings:—

Figure 1 represents a plan view of the board constituting this invention.

Fig. 2 is a longitudinal section thereof taken on the line 2—2 of Fig. 1.

Fig. 3 is a side elevation of the cue used in playing the game, and

Fig. 4 is a similar view on an enlarged scale of one of the playing pieces.

In the embodiment illustrated, the board 1 constituting this invention is shown substantially rectangular in form, although obviously, it may be of any desired configuration and which has mounted thereon a track or alley 2 which extends around the edge of the board at one side and one end thereof, being substantially in the form of a partial helix with the inner end curved inwardly and enlarged to form a mouth 3 through which the balls used in playing the game are to be projected. The outer wall 4 of the track is extended laterally at its inner end to form a partition 5 which completes the field 10 in which the playing pieces shown at 8 are to be set up. These playing pieces 8 are preferably in the form of small duck pins, although obviously, they may be of any other desired form.

The wall 4 of the track is shown provided near the mouth of the track with a recess or indentation 6, into which the balls used in playing the game will enter and be thereby deflected causing them to veer off their course when entering the field 10.

A chamber 6 is shown arranged adjacent the track 2 at its outer end and is provided with a cover 7 removably mounted thereon, and in which the balls 9 used in playing the game may be housed when not in use. This chamber 6 also has an opening 6^a in the inner end wall thereof for the insertion of the handle 16 of the cue 15 which is used for projecting the balls. This positioning of the cue, it is of course understood, being when the cue is not in use. This cue 15 has a head 17 to be used in striking the balls.

The board 1 is preferably equipped on its lower face with rubber buttons to prevent its marring the surface of a table or other surface on which it may be placed.

In the use of this board, the playing pieces in the form of pins 8 are set up in the field 10 around which is arranged the track 2. The balls 9 which are used for knocking down the pins are placed in the outer end of the track 2 and are projected by means of the cue 15, a blow sufficiently hard being imparted to send the ball around the track 2 and discharge it through the mouth 3 into the field 10, the depression 6 over which the ball passes, operating to deflect, more or less, the ball from its course so that when it enters the field 10 it will be uncertain what direction it will take, thereby rendering it very difficult to strike any particular pin. The rules of the game may of course be varied at the will of the players, and considerable skill will be required to dislodge or knock down the pins in the field 10 by these balls in the manner above set forth.

I claim:—

1. A game board having a helical track arranged thereon and extended to form a field, the inner end of said track being enlarged and opening into the field and provided in its outer wall on the inner face with a recess forming a deflector for diverting the course of the balls passing over the track, and balls for passage over the track.

2. A game board having a helical track

arranged thereon and extended to form a field, the inner end of said track being enlarged and opening into the field and the outer wall provided with a recess forming a deflector for diverting the course of the balls passing over the track, balls for passage over the track, and a chamber arranged adjacent the outer end of the track having an opening in one wall thereof, and a cue to be used with the board and to be housed in said chamber when not in use.

In testimony that I claim the foregoing as my own, I have hereto affixed my signature in the presence of two witnesses.

JOHN APOSTOLSKI.

Witnesses:
CATHERINE LAUELY,
JENS H. NORGAARD.