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REPRODUCING APPARATUS AND REPRODUCING METHOD

ABSTRACT

A reproducing apparatus for reproducing data from a record medium (42) having
5 a program area and a management area, the program area being used for recording a
plurality of files, the management area being used for managing forging prohibition
information against a particular file recorded in the program area is disclosed, the
apparatus comprising a calculating means (71) for calculating the forging prohibition
information managed in the management area of the record medium (42) whenever a file
10 recorded in the record medium (42) is reproduced, a comparing means (74) for comparing
a value calculated by the calculating means (71) corresponding to a former reproduction
command with a value calculated by the calculating means (71) corresponding to a
current reproduction command, and a controlling means (75) for permitting the file
corresponding to the current reproduction command to be reproduced when the value
15 calculated corresponding to the former reproduction command is the same as the value
calculated corresponding to the current reproduction command as the result of the
comparing means (74).



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Invention Title:

Reproducing Apparatus and Reproducing Method

The following statement is a full description of this invention, including the best method of performing it known to me/us:-

REPRODUCING APPARATUS AND REPRODUCING METHOD

BACKGROUND OF THE INVENTION

Field of the Invention

5 The present invention relates to a reproducing apparatus and a reproducing method for checking forged information of a file recorded in a detachable memory card.

Description of the Related Art

10 EEPROM (Electrically Erasable Programmable ROM) that is an electrically rewritable memory requires a large space because each bit is composed of two transistors. Thus, the integration of EEPROM is restricted. To solve this problem, a flash memory that allows one bit to be accomplished with one transistor using all-bit-erase system has been developed. The flash memory is being expected as a successor of conventional record mediums such as magnetic disks and optical discs.

15 20 A memory card using a flash memory is also known. The memory card can be freely attached to an apparatus and detached therefrom. A digital audio recording/reproducing apparatus that uses a memory card instead of a conventional CD (Compact Disc: Trademark) or MD (Mini Disc: Trademark) can be accomplished.

25 On the other hand, as audio/video information is digitized and used for multi-media, the copyright protection thereof is becoming important. In the field

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of information services, the user will be provided with a record medium on which digitized audio/video information having particular reproduction limitation information has been recorded. In addition, digitized audio/video information having particular reproduction limitation information will be circulated to the user through digital broadcast and Internet. The user can reproduce provided or circulated audio/video information (contents) for the duration or the number of times represented by the reproduction limitation information. When necessary, the user can record desired audio/video information to a memory card at a predetermined cost.

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Although a file containing reproduction limitation information is easily recorded and stored, if the reproduction limitation information is forged with a particular means, the reproducing side cannot detect the forged reproduction limitation information. As a simple method for detecting forged reproduction limitation information, CRC (Cyclic Redundancy Check) and a value obtained therewith can be used. However, after reproduction limitation information has been forged, if CRC is forged, the forged reproduction limitation information cannot be detected.

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OBJECTS AND SUMMARY OF THE INVENTION

Therefore, an object of the present invention is to provide a reproducing apparatus and a reproducing

method that allow forged reproduction limitation
information to be securely detected and contents to be
prevented from being reproduced.

5 A first aspect of the present invention is a
reproducing apparatus for reproducing data from a
record medium having a program area and a management
area, the program area being used for recording a
plurality of files, the management area being used for
managing forging prohibition information against a
10 particular file recorded in the program area, the
apparatus comprising a calculating means for
calculating the forging prohibition information managed
in the management area of the record medium whenever a
file recorded in the record medium is reproduced, a
15 comparing means for comparing a value calculated by the
calculating means corresponding to a former
reproduction command with a value calculated by the
calculating means corresponding to a current
reproduction command, and a controlling means for
20 permitting the file corresponding to the current
reproduction command to be reproduced when the value
calculated corresponding to the former reproduction
command is the same as the value calculated
corresponding to the current reproduction command as
25 the result of the comparing means.

A second aspect of the present invention is a
reproducing apparatus for reproducing a file from a

record medium on which a main file and a reproduction management file are recorded, the main file having an attribute header for managing forging prohibition information, the reproduction management file being
5 used for managing at least clock information, the apparatus comprising a calculating means for calculating the forging prohibition information managed in a management area of the record medium using a predetermined function whenever the main file recorded
10 on the record medium is reproduced and for calculating the clock information using the predetermined function whenever the clock information is updated, a first comparing means for comparing a value calculated by the calculating means corresponding to a former
15 reproduction command with that corresponding to a current reproduction command, a second comparing means for comparing a value calculated by the calculating means corresponding to former clock information with a value calculated by the calculating means corresponding
20 to current clock information, and a controlling means for permitting the main file to be reproduced when the value calculated corresponding to the former reproduction command is the same as that corresponding to the current reproduction command as the result of
25 the first comparing means or when the value calculated corresponding to the former clock information is the same as that corresponding to the current clock

information as the result of the second comparing means.

In this case, when the number of reproduction times CT of the track is zero (namely, $CT = 0$) and the number of reproduction permission times MT is a predetermined value (namely, MT is any positive integer larger than zero), it is determined that the reproducing operation is performed the number of reproduction permission times. Thus, the reproducing operation of the track is prohibited.

These and other objects, features and advantages of the present invention will become more apparent in light of the following detailed description of a best mode embodiment thereof, as illustrated in the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

Fig. 1 is a block diagram showing the structure of a digital audio player using a nonvolatile memory card according to the present invention;

Fig. 2 is a block diagram showing the internal structure of a DSP 30 according to the present invention;

Fig. 3 is a block diagram showing the internal structure of a memory card 40 according to the present invention;

Fig. 4 is a schematic diagram showing a file management structure of a memory card as a storage

medium according to the present invention;

Fig. 5 is a schematic diagram showing the physical structure of data in a flash memory 42 of the memory card 40 according to the present invention;

5 Fig. 6 is a data structure of the memory card 40 according to the present invention;

Fig. 7 is a schematic diagram showing the hierarchy of the file structure in the memory card 40;

Fig. 8 is a schematic diagram showing the data structure of a reproduction management file PBLIST.MSF that is a sub directory stored in the memory card 40;

Fig. 9 is a schematic diagram showing the data structure in the case that one ATRAC3 data file is divided into blocks with a predetermined unit length and that attribute files are added thereto;

Fig. 10A is a schematic diagram showing the file structure before two files are edited with a combining process;

20 Fig. 10B is a schematic diagram showing the file structure after two files are edited with a combining process;

Fig. 10C is a schematic diagram showing the file structure after one file is edited with a dividing process;

25 Fig. 11 is a schematic diagram showing the data structure of a reproduction management file

PBLIST;

Fig. 12A is a schematic diagram showing the data structure of a header portion of the reproduction management file PBLIST;

5 Fig. 12B is a schematic diagram showing the data structure of a main data portion of the reproduction management file PBLIST;

Fig. 12C is a schematic diagram showing the data structure of an additional information data portion of the reproduction management file PBLIST;

10 Fig. 13 is a table that correlates showing types of additional information data and code values thereof;

15 Fig. 14 is a table that correlates types of additional information data and code values thereof;

Fig. 15 is a table that correlates types of additional information data and code values thereof;

20 Fig. 16A is a schematic diagram showing the data structure of additional information data;

Fig. 16B is a schematic diagram showing the data structure in the case that additional information data is an artist name;

25 Fig. 16C is a schematic diagram showing the data structure in the case that additional information data is a copyright code;

Fig. 16D is a schematic diagram showing the data structure in the case that additional information

data is date/time information;

Fig. 16E is a schematic diagram showing the data structure in the case that additional information data is a reproduction log;

5 Fig. 17 is a schematic diagram showing a detailed data structure of an ATRAC3 data file;

Fig. 18 is a schematic diagram showing the data structure of an upper portion of an attribute header that composes an ATRAC3 data file;

10 Fig. 19 is a schematic diagram showing the data structure of a middle portion of the attribute header that composes an ATRAC3 data file;

Fig. 20 is a table that correlates record modes, record time, and so forth;

15 Fig. 21 is a table showing copy control states;

Fig. 22 is a schematic diagram showing the data structure of a lower portion of the attribute header that composes an ATRAC3 data file;

20 Fig. 23 is a schematic diagram showing the data structure of a header of a data block of an ATRAC3 data file;

25 Figs. 24A to 24C are flow charts showing a recovering method according to the present invention in the case that an FTA area was destroyed;

Fig. 25 is a schematic diagram showing the file structure in the memory card 40 according to a

second embodiment of the present invention;

Fig. 26 is a schematic diagram showing the relation between a track information management file TRKLIST.MSF and an ATRAC3 data file A3Dnnnnn.MSA;

Fig. 27 is a schematic diagram showing the detailed data structure of the track information management file TRKLIST.MSF;

Fig. 28 is a schematic diagram showing the detailed data structure of NAME1 for managing a name;

Fig. 29 is a schematic diagram showing the detailed data structure of NAME2 for managing a name;

Fig. 30 is a schematic diagram showing the detailed data structure of an ATRAC3 data file A3Dnnnnn.MSA;

Fig. 31 is a schematic diagram showing the detailed data structure of INFLIST.MSF that represents additional information;

Fig. 32 is a schematic diagram showing the detailed data structure of INFLIST.MSF that represents additional information data;

Fig. 33 is a flow chart showing a recovering method according to the second embodiment of the present invention in the case that an FAT area was destroyed;

Fig. 34 is a block diagram showing a forge-checking circuit according to the present invention;

Fig. 35 is a flow chart showing a forging

protection checking process according to the first embodiment of the present invention; and

Fig. 36 is a flow chart showing a forging protection checking process according to the second embodiment of the present invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

Next, an embodiment of the present invention will be described. Fig. 1 is a block diagram showing the structure of a digital audio recorder/player using a memory card according to an embodiment of the present invention. The digital audio recorder/player records and reproduces a digital audio signal using a detachable memory card. In reality, the recorder/player composes an audio system along with an amplifying unit, a speaker, a CD player, an MD recorder, a tuner, and so forth. However, it should be noted that the present invention can be applied to other audio recorders. In other words, the present invention can be applied to a portable recording/reproducing apparatus. In addition, the present invention can be applied to a set top box that records a digital audio data that is circulated as a satellite data communication, a digital broadcast, or Internet. Moreover, the present invention can be applied to a system that records/reproduces moving picture data and still picture data rather than audio data. The system according to the embodiment of the

present invention can record and reproduce additional information such as picture and text other than a digital audio signal.

5 The recording/reproducing apparatus has an audio encoder/decoder IC 10, a security IC 20, a DSP (Digital Signal Processor) 30. Each of these devices is composed of a one-chip IC. The recording/reproducing apparatus has a detachable memory card 40. The one-chip IC of the memory card 40 has flash memory (nonvolatile memory), a memory control block, and a security block. The security block has a DES (Data Encryption Standard) encrypting circuit. According to the embodiment, the recording/reproducing apparatus may use a microcomputer instead of the DSP 30. The audio encoder/decoder IC 10 has an audio interface 11 and an encoder/decoder block 12. The encoder/decoder block 12 encodes a digital audio data corresponding to a highly efficient encoding method and writes the encoded data to the memory card 40. In addition, the encoder/decoder block 12 decodes encoded data that is read from the memory card 40. As the highly efficient encoding method, the ATRAC3 format that is a modification of the ATRAC (Adaptive Transform Acoustic Coding) format used in Mini-Disc is used.

25 In the ATRAC3 format, audio data sampled at 44.1 kHz and quantized with 16 bits is highly efficiently encoded. In the ATRAC3 format, the minimum

data unit of audio data that is processed is a sound unit (SU). 1 SU is data of which data of 1024 samples (1024 x 16 bits x 2 channels) is compressed to data of several hundred bytes. The duration of 1 SU is around 23 msec. In the highly efficient encoding method, the data amount of audio data is compressed to data that is around 10 times smaller than that of original data. As with the ATRAC1 format used in Mini-Disc, the audio signal compressed and decompressed corresponding to the ATRAC3 format less deteriorates in the audio quality.

A line input selector 13 selectively supplies the reproduction output signal of an MD, the output signal of a tuner, or a reproduction output signal of a tape to an A/D converter 14. The A/D converter 14 converts the input line signal to a digital audio signal (sampling frequency = 44.1 kHz; the number of quantizing bits = 16). A digital input selector 16 selectively supplies a digital output signal of an MD, a CD, or a CS (Satellite Digital Broadcast) to a digital input receiver 17. The digital input signal is transmitted through for example an optical cable. An output signal of the digital input receiver 17 is supplied to a sampling rate converter 15. The sampling rate converter 15 converts the digital input signal into a digital audio signal (sampling frequency = 44.1 kHz; the number of quantizing bits = 16).

The encoder/decoder block 12 of the audio

encoder/decoder IC 10 supplies encoded data to a DES encrypting circuit 22 through an interface 21 of the security IC 20. The DES encrypting circuit 22 has a FIFO 23. The DES encrypting circuit 22 is disposed so
5 as to protect the copyright of contents. The memory card 40 also has a DES encrypting circuit. The DES encrypting circuit 22 of the recording/reproducing apparatus has a plurality of master keys and an apparatus-unique storage key. The DES encrypting circuit 22 also has a random number generating circuit. The DES encrypting circuit 22 can share an authenticating process and a session key with the memory card 40 that has the DES encrypting circuit. In addition, the DES encrypting circuit 22 can re-encrypt data with the storage key of the DES encrypting circuit.

The encrypted audio data that is output from the DES encrypting circuit 22 is supplied to a DSP (Digital Signal Processor) 30. The DSP 30 communicates with the memory card 40 through an interface. In this example, the memory card 40 is attached to an attaching/detaching mechanism (not shown) of the recording/reproducing apparatus. The DSP 30 writes the encrypted data to the flash memory of the memory card
25 40. The encrypted data is serially transmitted between the DSP 30 and the memory card 40. In addition, an external SRAM (Static Random Access Memory) 31 is

connected to the DSP 30. The SRAM 31 provides the recording/reproducing apparatus with a sufficient storage capacity so as to control the memory card 40.

5 A bus interface 32 is connected to the DSP 30. Data is supplied from an external controller (not shown) to the DSP 30 through a bus 33. The external controller controls all operations of the audio system. The external controller supplies data such as a record command or a reproduction command that is generated
10 corresponding to a user's operation through an operation portion to the DSP 30 through the bus interface 32. In addition, the external controller supplies additional information such as image information and character information to the DSP 30
15 through the bus interface 32. The bus 33 is a bidirectional communication path. Additional information that is read from the memory card 40 is supplied to the external controller through the DSP 30, the bus interface 32, and the bus 33. In reality,
20 the external controller is disposed in for example an amplifying unit of the audio system. In addition, the external controller causes a display portion to display additional information, the operation state of the recorder, and so forth. The display portion is shared
25 by the audio system. Since data that is exchanged through the bus 33 is not copyright protected data, it is not encrypted.

The encrypted audio data that is read from the memory card 40 by the DSP 30 is decrypted by the security IC 20. The audio encoder/decoder IC 10 decodes the encoded data corresponding to the ATRAC3 format. Output data of the audio encoder/decoder 10 is supplied to a D/A converter 18. The D/A converter 18 converts the output data of the audio encoder/decoder 10 into an analog signal. The analog audio signal is supplied to a line output terminal 19.

The analog audio signal is supplied to an amplifying unit (not shown) through the line output terminal 19. The analog audio signal is reproduced from a speaker or a head set. The external controller supplies a muting signal to the D/A converter 18. When the muting signal represents a mute-on state, the external controller prohibits the audio signal from being output from the line output terminal 19.

Fig. 2 is a block diagram showing the internal structure of the DSP 30. Referring to Fig. 2, the DSP 30 comprises a core 34, a flash memory 35, an SRAM 36, a bus interface 37, a memory card interface 38, and inter-bus bridges. The DSP 30 has the same function as a microcomputer. The core 34 is equivalent to a CPU. The flash memory 35 stores a program that causes the DSP 30 to perform predetermined processes. The SRAM 36 and the external SRAM 31 are used as a RAM of the recording/reproducing apparatus.

The DSP 30 controls a writing process for writing encrypted audio data and additional information to the memory card 40 corresponding to an operation signal such as a record command received through the bus interfaces 32 and 37 and a reading process for reading them therefrom. In other words, the DSP 30 is disposed between the application software side of the audio system that records/reproduces audio data and additional information and the memory card 40. The DSP 30 is operated when the memory card 40 is accessed. In addition, the DSP 30 is operated corresponding to software such as a file system.

The DSP 30 manages files stored in the memory card 40 with the FAT system used in conventional personal computers. In addition to the file system, according to the embodiment of the present invention, a management file is used. The management file will be described later. The management file is used to manage data files stored in the memory card 40. The management file as the first file management information is used to manage audio data files. On the other hand, the FAT as the second file management information is used to manage all files including audio data files and management files stored in the flash memory of the memory card 40. The management file is stored in the memory card 40. The FAT is written to the flash memory along with the route directory and so

forth before the memory card 40 is shipped. The details of the FAT will be described later.

According to the embodiment of the present invention, to protect the copyright of data, audio data that has been compressed corresponding to the ATRAC3 format is encrypted. On the other hand, since it is not necessary to protect the copyright of the management file, it is not encrypted. There are two types of memory cards that are an encryption type and a non-encryption type. However, a memory card for use with the recorder/player that records copyright protected data is limited to the encryption type.

Voice data and image data that are recorded by users are recorded on non-encryption type memory cards.

Fig. 3 is a block diagram showing the internal structure of the memory card 40. The memory card 40 comprises a control block 41 and a flash memory 42 that are structured as a one-chip IC. A bidirectional serial interface is disposed between the DSP 30 of the recorder/player and the memory card 40. The bidirectional serial interface is composed of ten lines that are a clock line SCK for transmitting a clock signal that is transmitted along with data, a status line SBS for transmitting a signal that represents a status, a data line DIO for transmitting data, an interrupt line INT, two GND lines, two INT

lines, and two reserved lines.

The clock line SCK is used for transmitting a clock signal in synchronization with data. The status line SBS is used for transmitting a signal that represents the status of the memory card 40. The data line DIO is used for inputting and outputting a command and encrypted audio data. The interrupt line INT is used for transmitting an interrupt signal that causes the memory card 40 to interrupt the DSP 30 of the recorder/player. When the memory card 40 is attached to the recorder/player, the memory card 40 generates the interrupt signal. However, according to the embodiment of the present invention, since the interrupt signal is transmitted through the data line DIO, the interrupt line INT is grounded.

A serial/parallel converting, parallel/serial converting, and interface block (S/P, P/S, I/F block) 43 is an interface disposed between the DSP 30 of the recorder/player and the control block 41 of the memory card 40. The S/P, P/S, and IF block 43 converts serial data received from the DSP 30 of the recorder/player into parallel data and supplies the parallel data to the control block 41. In addition, the S/P, P/S, and IF block 43 converts parallel data received from the control block 41 into serial data and supplies the serial data to the DSP 30. When the S/P, P/S, and IF block 43 receives a command and data through the data

line DIO, the S/P, P/S, and IF block 43 separates them into these that are normally accessed to the flash memory 42 and those that are encrypted.

5 In the format of which data is transmitted through the data line DIO, after a command is transmitted, data is transmitted. The S/P, P/S, and IF block 43 detects the code of a command and determines whether the command and data are those that are normally accessed or those that are encoded.

10 Corresponding to the determined result, the S/P, P/S, and IF block 43 stores a command that is normally accessed to a command register 44 and stores data that is normally accessed to a page buffer 45 and a write register 46. In association with the write register

15 46, the memory card 40 has an error correction code encoding circuit 47. The error correction code encoding circuit 47 generates a redundant code that is an error correction code for data temporarily stored in the page buffer 45.

20 Output data of the command register 44, the page buffer 45, the write register 46, and the error correction code encoding circuit 47 is supplied to a flash memory interface and sequencer (hereinafter, referred to as memory I/F and sequencer) 51. The

25 memory IF and sequencer 51 is an interface disposed between the control block 41 and the flash memory 42 and controls data exchanged therebetween. Data is

written to the flash memory through the memory IF and sequencer 51.

5 Audio data that has been compressed corresponding to the ATRAC3 format and written to the flash memory (hereinafter, this audio data is referred to as ATRAC3 data) is encrypted by the security IC 20 of the recorder/player and the security block 52 of the memory card 40 so as to protect the copyright of the ATRAC3 data. The security block 52 comprises a buffer memory 53, a DES encrypting circuit 54, and a nonvolatile memory 55.

10 The security block 52 of the memory card 40 has a plurality of authentication keys and a unique storage key for each memory card. The nonvolatile memory 55 stores a key necessary for encrypting data. 15 The key stored in the nonvolatile memory 55 cannot be analyzed. According to the embodiment, for example, a storage key is stored in the nonvolatile memory 55. The security block 52 also has a random number generating circuit. The security block 52 authenticates an applicable recorder/player and shares a session key therewith. In addition, the security block 52 re-encrypts contents with the storage key through the DSE encrypting circuit 54. 20

25 For example, when the memory card 40 is attached to the recorder/player, they are mutually authenticated. The security IC 20 of the

recorder/player and the security block 52 of the memory
card 40 mutually authenticate. When the
recorder/player has authenticated the attached memory
card 40 as an applicable memory card and the memory
5 card 40 has authenticated the recorder/player as an
applicable recorder/player, they are mutually
authenticated. After the mutual authenticating process
has been successfully performed, the recorder/player
and the memory card 40 generate respective session keys
10 and share them with each other. Whenever the
recorder/player and the memory card 40 authenticate
each other, they generate respective session keys.

When contents are written to the memory card
40, the recorder/player encrypts a contents key with a
15 session key and supplies the encrypted data to the
memory card 40. The memory card 40 decrypts the
contents key with the session key, re-encrypts the
contents key with a storage key, and supplies the
contents key to the recorder/player. The storage key
20 is a unique key for each memory card 40. When the
recorder/player receives the encrypted contents key,
the recorder/player performs a formatting process for
the encrypted contents key, and writes the encrypted
contents key and the encrypted contents to the memory
25 card 40.

In the above section, the writing process for
the memory card 40 was described. In the following,

the reading process for the memory card 40 will be described. Data that is read from the flash memory 42 is supplied to the page buffer 45, the read register 48, and the error correction circuit 49 through the memory IF and the sequencer 51. The error correcting circuit 49 corrects an error of the data stored in the page buffer 45. Output data of the page buffer 45 that has been error-corrected and the output data of the read register 48 are supplied to the S/P, P/S, and IF block 43. The output data of the S/P, P/S, and IF block 43 is supplied to the DSP 30 of the recorder/player through the above-described serial interface.

When data is read from the memory card 40, the contents key encrypted with the storage key and the contents encrypted with the block key are read from the flash memory 42. The security block 52 decrypts the contents key with the storage key. The security block 52 re-encrypts the decrypted content key with the session key and transmits the re-encrypted contents key to the recorder/player. The recorder/player decrypts the contents key with the received session key and generates a block key with the decrypted contents key. The recorder/player successively decrypts the encrypted ATRAC3 data.

A config. ROM 50 is a memory that stores partition information, various types of attribute

information, and so forth of the memory card 40. The memory card 40 also has an erase protection switch 60. When the switch 60 is in the erase protection position, even if a command that causes the memory card 40 to erase data stored in the flash memory 42 is supplied from the recorder/player side to the memory card 40, the memory card 40 is prohibited from erasing the data stored in the flash memory 42. An OSC cont. 61 is an oscillator that generates a clock signal that is the reference of the timing of the process of the memory card 40.

Fig. 4 is a schematic diagram showing the hierarchy of the processes of the file system of the computer system that uses a memory card as a storage medium. On the hierarchy, the top hierarchical level is an application process layer. The application process layer is followed by a file management process layer, a logical address management layer, a physical address management layer, and a flash memory access layer. In the above-mentioned hierarchical structure, the file management process layer is the FAT file system. Physical addresses are assigned to individual blocks of the flash memory. The relation between the blocks of the flash memory and the physical addresses thereof does not vary. Logical addresses are addresses that are logically handled on the file management process layer.

Fig. 5 is a schematic diagram showing the physical structure of data handled in the flash memory 42 of the memory card 40. In the memory 42, a data unit (referred to as segment) is divided into a predetermined number of blocks (fixed length). One block is divided into a predetermined number of pages (fixed length). In the flash memory, data is erased as each block at a time. Data is written to the flash memory 42 or read therefrom as a page at a time. The size of each block is the same. Likewise, the size of each page is the same. One block is composed of page 0 to page m. For example, one block has a storage capacity of for example 8 KB (kilobytes) or 16 KB. One page has a storage capacity of 512 B (bytes). When one block has a storage capacity of 8 KB, the total storage capacity of the flash memory 42 is 4 MB (512 blocks) or 8 MB (1024 blocks). When one block has a storage capacity of 16 KB, the total storage capacity of the flash memory 42 is 16 MB (1024 blocks), 32 MB (2048 blocks), or 64 MB (4096 blocks).

One page is composed of a data portion of 512 bytes and a redundant portion of 16 bytes. The first three bytes of the redundant portion is an overwrite portion that is rewritten whenever data is updated. The first three bytes successively contain a block status area, a page status area, and an update status area. The remaining 13 bytes of the redundant portion

are fixed data that depends on the contents of the data
portion. The 13 bytes contain a management flag area
(1 byte), a logical address area (2 bytes), a format
reserve area (5 bytes), a dispersion information ECC
5 area (2 bytes), and a data ECC area (3 bytes). The
dispersion information ECC area contains redundant data
for an error correction process against the management
flag area, the logical address area, and the format
reserve area. The data ECC area contains redundant
10 data for an error correction process against 512-byte
data.

The management flag area contains a system
flag (1: user block, 0: boot block), a conversion table
flag (1: invalid, 0: table block), a copy prohibition
15 flag (1: OK, 0: NG), and an access permission flag (1:
free, 0: read protect).

The first two blocks - blocks 0 and 1 are
boot blocks. The block 1 is a backup of the block 0.
The boot blocks are top blocks that are valid in the
20 memory card. When the memory card is attached to the
recorder/player, the boot blocks are accessed at first.
The remaining blocks are user blocks. Page 0 of the
boot block contains a header area, a system entry area,
and a boot and attribute information area. Page 1 of
25 the boot block contains a prohibited block data area.
Page 2 of the boot block contains a CIS (Card
Information Structure)/IDI (identify Drive Information)

area.

5 The header area of the boot block contains a
boot block ID and the number of effective entries. The
system entries are the start position of prohibited
block data, the data size thereof, the data type
thereof, the data start position of the CIS/IDI area,
the data size thereof, and the data type thereof. The
boot and attribute information contains the memory card
type (read only type, rewritable type, or hybrid type),
10 the block size, the number of blocks, the number of
total blocks, the security/non-security type, the card
fabrication data (date of fabrication), and so forth.

15 Since the flash memory has a restriction for
the number of rewrite times due to the deterioration of
the insulation film, it is necessary to prevent the
same storage area (block) from being concentratedly
accessed. Thus, when data at a particular logical
address stored at a particular physical address is
20 rewritten, updated data of a particular block is
written to a non-used block rather than the original
block. Thus, after data is updated, the relation
between the logical address and the physical address
changes. This process is referred to as swap process.
25 Consequently, the same block is prevented from being
concentratedly accessed. Thus, the service life of the
flash memory can be prolonged.

The logical address associates with data written to the block. Even if the block of the original data is different from the block of updated data, the address on the FAT does not change. Thus, the same data can be properly accessed. However, since the swap process is performed, a conversion table that correlates logical addresses and physical addresses is required (this table is referred to as logical-physical address conversion table). With reference to the logical-physical address conversion table, a physical address corresponding to a logical address designated on the FAT is obtained. Thus, a block designated with a physical address can be accessed.

The DSP 30 stores the logical-physical address conversion table in the SRAM. When the storage capacity of the RAM is small, the logical-physical address conversion table can be stored to the flash memory. The logical-physical address conversion table correlates logical addresses (2 bytes) sorted in the ascending order with physical addresses (2 bytes). Since the maximum storage capacity of the flash memory is 128 MB (8192 blocks), 8192 addresses can be assigned with two bytes. The logical-physical address conversion table is managed for each segment. Thus, the size of the logical-physical address conversion table is proportional to the storage capacity of the flash memory. When the storage capacity of the flash

memory is 8 MB (two segments), two pages are used as the logical-physical address conversion table for each of the segments. When the conversion table is stored in the flash memory, a predetermined one bit of the management flag area in the redundant portion in each page represents whether or not the current block is a block containing the logical-physical address conversion table.

10 The above-described memory card can be used with the FAT file system of a personal computer system as with the disc shaped record medium. The flash memory has an IPL area, a FAT area, and a route directory area (not shown in Fig. 5). The IPL area contains the address of a program to be initially loaded to the memory of the recorder/player. In addition, the IPL area contains various types of memory information. The FAT area contains information with respect to blocks (clusters). The FAT has defined unused blocks, next block number, defective blocks, and last block number. The route directory area contains directory entries that are a file attribute, an update date [day, month, year], file size, and so forth.

Next, with reference to Fig. 6, a managing method using the FAT table will be described.

25 Fig. 6 is a schematic diagram showing a memory map. The top area of the memory map is a partition table portion. The partition table portion

is followed by a block area, a boot sector, a FAT area,
a FAT backup area, a root directory area, a sub
directory area, and a data area. On the memory map,
logical addresses have been converted into physical
addresses corresponding to the logical-physical address
conversion table.

The boot sector, the FAT area, the FAT backup
area, the root directory area, the sub directory area,
and the data area are referred to as FAT partition
area.

The partition table portion contains the
start address and the end address of the FAT partition
area.

The FAT used for a conventional floppy disk
does not have such a partition table. Since the first
track has only a partition table, there is a blank
area. The boot sector contains the size of the FAT
structure (12 bit FAT or 16 bit FAT), the cluster size,
and the size of each area. The FAT is used to manage
the position of a file recorded in the data area. The
FAT copy area is a FAT backup area. The root
directory area contains file names, start cluster
addresses thereof, and various attributes thereof. The
root directory area uses 32 bytes per file.

The sub directory area is achieved by a
directory attribute file as a directory. In the
embodiment shown in Fig. 6, the sub directory area has

four files named PBLIST.MSF, CAT.MSF, DOG.MSF, and
MAN.MFA. The sub directory area is used to manage file
names and record positions on the FAT. In other words,
the slot of the file name CAT.MSF is assigned address
5 "10" on the FAT. The slot of the file name DOG.MSF is
assigned address "10" on the FAT. An area after
cluster 2 is used as a data area. In this embodiment,
audio data that has been compressed corresponding to
the ATRAC3 format is recorded. The top slot of the
10 file name MAN.MSA is assigned address "110" on the FAT.
According to the embodiment of the present invention,
audio data with the file name CAT.MSF is recorded to
cluster 5 to 8. Audio data of DOG-1 as the first half
of the file with the file name DOG.MSF is recorded to
15 clusters 10 to 12. Audio data DOG-2 as the second half
of the file with the file name DOG.MSF is recorded in
clusters 100 and 101. Audio data with the file name
MAN.MSF is recorded in clusters 110 and 111.

In the embodiment of the present invention,
20 an example of which a single file is divided into two
portions and dispersedly recorded is described. In the
embodiment, an area "Empty" in the data area is a
recordable area. An area after cluster 200 is used for
managing file names. The file CAT.MSF is recorded to
25 cluster 200. The file DOG.MSF is recorded to cluster
201. The file MAN.MSF is recorded to cluster 202.
When the positions of the files are changed, the area

after cluster 200 is re-arranged. When the memory card is attached, the beginning and the end of the FAT partition area are recorded with reference to the top partition table portion. After the boot sector portion is reproduced, the root directory area and the sub directory area are reproduced. The slot of the reproduction management information PBLIST.MSF in the sub directory area is detected. Thus, the address of the end portion of the slot of the file PBLIST.MSF is obtained. In the embodiment, since address "200" is recorded at the end of the file PBLIST.MSF, cluster 200 is referenced.

The area after cluster 200 is used for managing the reproduction order of files. In the embodiment, the file CAT.MSA is the first program. The file DOG.MSA is the second program. The file MAN.MSA is the third program. After the area after cluster 200 is referenced, slots of the files CAT.MSA, DOG.MSA, and MAN.MSA are referenced. In Fig. 6, the end of the slot of the file CAT.MSA is assigned address "5". The end of the slot of the file DOG.MSA is assigned address "10". The end of the slot of the file MAN.MSA is assigned address "110". When an entry address is searched on the FAT with address "5", cluster address "6" is obtained. When an entry address is searched on the FAT with address "6", cluster address "7" is obtained. When an entry address is searched on the FAT

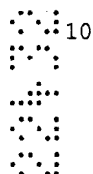
with address "8", code "FFF" that represents the end is obtained. Thus, the file CAT.MSA uses clusters 5, 6, 7, and 8. With reference to clusters 5, 6, 7, and 8 in the data area, an area of ATRAC3 data with the file name CAT.MSA can be accessed.

Next, a method for searching the file DOG.MSF that has been dispersedly recorded will be described.

The end of the slot of the file DOG.MSA is assigned address "10". When an entry address on the FAT is searched with address "10", cluster address "11" is obtained. When an entry address on the FAT is searched with address "11" is referenced, cluster address "12" is obtained. When an entry address on the FAT is searched with address "12" is referenced, cluster address "101" is obtained. When entry address "101" is referenced, code "FFF" that represents the end is obtained. Thus, the file DOG.MSF uses clusters 10, 11, 12, 100, and 101. When clusters 10, 11, and 12 are referenced, the first part of ATRAC3 data of the file DOG.MSF can be accessed. When the clusters 100 and 101 are referenced, the second part of ATRAC3 data of the file DOG.MSF can be accessed. In addition, when an entry address is searched on the FAT with address "110", cluster address "101" is obtained. When an entry address "111" is searched on the FAT with address "101", code "FFF" that represents the end is obtained. Thus, it is clear that the file MAN.MSA uses clusters

110 and 111. As described above, data files dispersed in the flash memory can be linked and sequentially reproduced.

5 According to the embodiment of the present invention, in addition to the file management system defined in the format of the memory card 40, the management file is used for managing tracks and parts of music files. The management file is recorded to a user block of the flash memory 42 of the memory card 40. Thus, as will be described later, even if the FAT of the memory card 40 is destroyed, a file can be recovered.



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The management file is generated by the DSP 30. When the power of the recorder/player is turned on, the DSP 30 determines whether or not the memory card 40 has been attached to the recorder/player. When the memory card has been attached, the DSP 30 authenticates the memory card 40. When the DSP 30 has successfully authenticated the memory card 40, the DSP 30 reads the boot block of the flash memory 42. Thus, the DSP 30 reads the physical-logical address conversion table and stores the read data to the SRAM. The FAT and the route directory have been written to the flash memory of the memory card 40 before the memory card 40 is shipped. When data is recorded to the memory card 40, the management file is generated.

In other words, a record command issued by

the remote controller of the user or the like is supplied to the DSP 30 from the external controller through the bus and the bus interface 32. The encoder/decoder IC 10 compresses the received audio data and supplies the resultant ATRAC3 data to the security IC 20. The security IC 20 encrypts the ATRAC3 data. The encrypted ATRAC3 data is recorded to the flash memory 42 of the memory card 40. Thereafter, the FAT and the management file are updated. Whenever a file is updated (in reality, whenever the recording process of audio data is completed), the FAT and the management file stored in the SRAMs 31 and 36 are rewritten. When the memory card 40 is detached or the power of the recorder/player is turned off, the FAT and the management file that are finally supplied from the SRAMs 31 and 36 are recorded to the flash memory 42. Alternatively, whenever the recording process of audio data is completed, the FAT and the management file written in the flash memory 42 may be rewritten. When audio data is edited, the contents of the management file are updated.

In the data structure according to the embodiment, additional information is contained in the management file. The additional information is updated and recorded to the flash memory 42. In another data structure of the management file, an additional information management file is generated besides the

track management file. The additional information is supplied from the external controller to the DSP 30 through the bus and the bus interface 32. The additional information is recorded to the flash memory 42 of the memory card 40. Since the additional information is not supplied to the security IC 20, it is not encrypted. When the memory card 40 is detached from the recorder/player or the power thereof is turned off, the additional information is written from the SRAM of the DSP 30 to the flash memory 42.

Fig. 7 is a schematic diagram showing the file structure of the memory card 40. As the file structure, there are a still picture directory, a moving picture directory, a voice directory, a control directory, and a music (HIFI) directory. According to the embodiment, music programs are recorded and reproduced. Next, the music directory will be described. The music directory has two types of files. The first type is a reproduction management file BLIST.MSF (hereinafter, referred to as PBLIST). The other type is an ATRAC3 data file A3Dnnnn.MSA that stores encrypted music data. The music directory can store up to 400 ATRAC3 data files (namely, 400 music programs). ATRAC3 data files are registered to the reproduction management file and generated by the recorder/player.

Fig. 8 is a schematic diagram showing the

structure of the reproduction management file. Fig. 9 is a schematic diagram showing the file structure of one ATRAC3 data file. The reproduction management file is a fixed-length file of 16 KB. An ATRAC3 data file is composed of an attribute header and an encrypted music data area for each music program. The attribute data has a fixed length of 16 KB. The structure of the attribute header is similar to that of the reproduction management file.

The reproduction management file shown in Fig. 8 is composed of a header, a memory card name NM-1S (for one byte code), a memory card name NM2-S (for two byte code), a program reproduction sequence table TRKTBL, and memory card additional information INF-S. The attribute header (shown in Fig. 9) at the beginning of the data file is composed of a header, a program name NM1 (for one byte code), a program name NM2 (for two byte code), track information TRKINF (such as track key information), part information PRTINF, and track additional information INF. The header contains information of the number of total parts, the attribute of the name, the size of the additional information, and so forth.

The attribute data is followed by ATRAC3 music data. The music data is block-segmented every 16 KB. Each block starts with a header. The header contains an initial value for decrypting encrypted

data. Only music data of an ATRAC3 data file is encrypted. Thus, other data such as the reproduction management file, the header, and so forth are not encrypted.

5 Next, with reference to Figs. 10A to 10C, the relation between music programs and ATRAC3 data files will be described. One track is equivalent to one music program. In addition, one music program is composed of one ATRAC3 data (see Fig. 9). The ATRAC3 data file is audio data that has been compressed corresponding to the ATRAC3 format. The ATRAC3 data file is recorded as a cluster at a time to the memory card 40. One cluster has a capacity of 16 KB. A plurality of files are not contained in one cluster.

10 The minimum data erase unit of the flash memory 42 is one block. In the case of the memory card 40 for music data, a block is a synonym of a cluster. In addition, one cluster is equivalent to one sector.

15 One music program is basically composed of one part. However, when a music program is edited, one music program may be composed of a plurality of parts. A part is a unit of data that is successively recorded. Normally, one track is composed of one part. The connection of parts of a music program is managed with part information PRTINF in the attribute header of each

20 music program. In other words, the part size is represented with part size PRTSIZE (4 bytes) of the

25

part information PRTINF. The first two bytes of the
part size PRTSIZE represents the number of total
clusters of the current part. The next two bytes
represent the positions of the start sound unit (SU)
5 and the end sound unit (SU) of the beginning and last
clusters, respectively. Hereinafter, a sound unit is
abbreviated as SU. With such a part notation, when
music data is edited, the movement of the music data
can be suppressed. When music data is edited for each
10 block, although the movement thereof can be suppressed,
the edit unit of a block is much larger than the edit
unit of a SU.

SU is the minimum unit of a part. In
addition, SU is the minimum data unit in the case that
15 audio data is compressed corresponding to the ATRAC3
format. 1 SU is audio data of which data of 1024
samples at 44.1 kHz (1024 x 16 bits x 2 channels) is
compressed to data that is around 10 times smaller than
that of original data. The duration of 1 SU is around
20 23 msec. Normally, one part is composed of several
thousand SU. When one cluster is composed of 42 SU,
one cluster allows a sound of one second to be
generated. The number of parts composing one track
depends on the size of the additional information.
25 Since the number of parts is obtained by subtracting
the header, the program name, the additional data, and
so forth from one block, when there is no additional

information, the maximum number of parts (645 parts)
can be used.

Fig. 10A is a schematic diagram showing the
file structure in the case that two music programs of a
CD or the like are successively recorded. The first
program (file 1) is composed of for example five
clusters. Since one cluster cannot contain two files
of the first program and the second program, the file 2
starts from the beginning of the next cluster. Thus,
the end of the part 1 corresponding to the file 1 is in
the middle of one cluster and the remaining area of the
cluster contains no data. Likewise, the second music
program (file 2) is composed of one part. In the case
of the file 1, the part size is 5. The first cluster
starts at 0-th SU. The last cluster ends at 4-th SU.

There are four types of edit processes that
are a divide process, a combine process, an erase
process, and a move process. The divide process is
performed to divide one track into two portions. When
the divide process is performed, the number of total
tracks increases by one. In the divide process, one
file is divided into two files on the file system.
Thus, in this case, the reproduction management file
and the FAT are updated. The combine process is
performed to combine two tracks into one track. When
the combine process is performed, the number of total
tracks decreases by one. In the combine process, two

files are combined into one file on the file system. Thus, when the combine process is performed, the reproduction management file and the FAT are updated. The erase process is performed to erase a track. The track numbers after the track that has been erased decrease one by one. The move process is performed to change the track sequence. Thus, when the erase process or the move process is performed, the reproduction management file and the FAT are updated.



Fig. 10B is a schematic diagram showing the combined result of two programs (file 1 and file 2) shown in Fig. 10A. As a result of the combine process, the combined file is composed of two parts. Fig. 10C is a schematic diagram showing the divided result of which one program (file 1) is divided in the middle of the cluster 2. By the divide process, the file 1 is composed of clusters 0, 1, and the beginning portion of cluster 2. The file 2 is composed of the end portion of cluster 2 and clusters 3 and 4.



20

As described above, according to the embodiment of the present invention, since the part notation is defined, as the combined result (see Fig. 10B), the start position of the part 1, the end position of the part 1, and the end portion of the part 2 can be defined with SU. Thus, to pack the space due to the combined result, it is not necessary to move the music data of the part 2. In addition, as the divided

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result (see Fig. 10C), it is not necessary to move data and pack the space at the beginning of the file 2.

Fig. 11 is a schematic diagram showing the detailed data structure of the reproduction management file PBLIST. Figs. 12A and 12B show a header portion and the remaining portion of the reproduction management file PBLIST. The size of the reproduction management file is one cluster (one block = 16 KB). The size of the header shown in Fig. 12A is 32 bytes. The rest of the reproduction management file PBLIST shown in Fig. 12B contains a name NM1-S area (256 bytes) (for the memory card), a name NM2-S area (512 bytes), a contents key area, a MAC area, an S-YMDhms area, a reproduction sequence management table TRKTBL area (800 bytes), a memory card additional information INF-S area (14720 bytes), and a header information redundant area. The start positions of these areas are defined in the reproduction management file.

The first 32 bytes of (0x0000) to (0x0010) shown in Fig. 12A are used for the header. In the file, 16-byte areas are referred to as slots. Referring to Fig. 12A, the header are placed in the first and second slots. The header contains the following areas. An area denoted by "Reserved" is an undefined area. Normally, in a reserved area, a null (0x00) is written. However, even if any data is written to a reserved area, the data written in the

reserved is ignored. In a future version, some reserved areas may be used. In addition, data is prohibited from being written to a reserved area. When an option area is not used, it is treated as a reserved area.

5

= BLKID-TL0 (4 bytes)

Meaning: BLOCKID FILE ID

Function: Identifies the top of the reproduction management file.

10

Value: Fixed value = "TL = 0" (for example, 0x544C2D30)

= MCode (2 bytes)

Meaning: MAKER CODE

15

Function: Identifies the maker and model of the recorder/player

Value: High-order 10 bits (Maker code); low-order 6 bits (model code).

= REVISION (4 bytes)

Meaning: Number of rewrite times of PBLIST

20

Function: Increments whenever the reproduction management file is rewritten.

Value: Starts at 0 and increments by 1.

= S-YMDhms (4 bytes) (Option)

25

Meaning: Year, month, day, hour, minute, and second recorded by the recorder/player with a reliable clock.

Function: Identifies the last recorded date

and.time.

Value: bits 25 to 31: Year 0 to 99 (1980 to 2079)

bits 21 to 24: Month 0 to 12

5 bits 16 to 20: Day 0 to 31

bits 11 to 15: Hour 0 to 23

bits 05 to 10: Minute 0 to 59

bits 00 to 04: Second 0 to 29 (two bit interval)

10
SY1C+L

= SY1C+L (2 bytes)

Meaning: Attribute of name (one byte code) of memory card written in NM1-S area.

Function: Represents the character code and the language code as one byte code.

15
Value:

Value: Character code (C): High-order one

byte

00:

00: Non-character code, binary number

01:

01: ASCII (American Standard Code for Information Interchange)

20
02:

02: ASCII+KANA

03: Modified 8859-1

81: MS-JIS

82: KS C 5601-1989

83: GB (Great Britain) 2312-80

25
90:

90: S-JIS (Japanese Industrial

Standards) (for

Voice)

Language code (L): Low-order one

byte

Identifies the language based on EBU

Tech 3258

standard.

5

00: Not set

08: German

09: English

0A: Spanish

0F: French

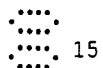
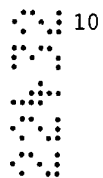
15: Italian

1D: Dutch

65: Korean

69: Japanese

75: Chinese



15

When data is not recorded, this area is

all 0.



= SN2C+L (2 bytes)

Meaning: Attribute of name of memory card in

NM2-S area.



20

Function: Represents the character code and
the language coded as one byte code.

Value: Same as SN1C+L

= SINFSIZE (2 bytes)

Meaning: Total size of additional

25

information of memory card in INF-S area.

Function: Represents the data size as an
increment of 16 bytes. When data is not recorded, this

area is all 0.

Value: Size: 0x0001 to 0x39C (924)

= T-TRK (2 bytes)

Meaning: TOTAL TRACK NUMBER

5 Function: Represents the number of total
tracks.

Value: 1 to 0x0190 (Max. 400 tracks)

When data is recorded, this area is all
0.

10
11
12
13
14

= VerNo (2 bytes)

Meaning: Format version number

Function: Represents the major version
number (high order one byte) and the minor version
number (low order one byte).

15
16

Value: 0x0100 (Ver 1.0)

0x0203 (Ver 2.3)

17
18

Next, areas (see Fig. 13B) that preceded by
the header will be described.

19
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= NM1-S

Meaning: Name of memory card (as one byte
code)

Function: Represents the name of the memory
card as one byte code (max. 256). At the end of this
area, an end code (0x00) is written. The size is
25 calculated from the end code. When data is not
recorded, null (0x00) is recorded from the beginning
(0x0020) of this area for at least one byte.

		Value: Various character code
		= NM2-S
		Meaning: Name of memory card (as two byte code)
5		Function: Represents the name of the memory card as two byte code (max. 512). At the end of this area, an end code (0x00) is written. The size is calculated from the end code. When data is not recorded, null (0x00) is recorded from the beginning (0x0120) of this area for at least two bytes.
10		Value: Various character code
		= CONTENTS KEY
		Meaning: Value for music program. Protected with MG(M) and stored. Same as CONTENTS KEY.
15		Function: Used as a key necessary for calculating MAC of S-YMDhms.
		Value: 0 to 0xFFFFFFFFFFFFFFFF
		= MAC
		Meaning: Forged copyright information check value
20		Function: Represents the value generated with S-YMDhms and CONTENTS KEY.
		Value: 0 to 0xFFFFFFFFFFFFFFFF
		= TRK-nnn
25		Meaning: SQN (sequence) number of ATRAC3 data file reproduced.
		Function: Represents FNo of TRKINF.

Value: 1 to 400 (0x190)

When there is no track, this area is all 0.

= INF-S

5

Meaning: Additional information of memory card (for example, information with respect to photos, songs, guides, etc.)

Function: Represents variable length additional information with a header. A plurality of types of additional information may be used. Each of the types of additional information has an ID and a data size. Each additional information area including a header is composed of at least 16 bytes and a multiple of 4 bytes. For details, see the following section.

10

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Value: Refer to the section of "Data Structure of Additional Information".

= S-YMDhms (4 bytes) (Option)

20

Meaning: Year, month, day, hour, minute, and second recorded by the recorder/player with a reliable clock.

Function: Identifies the last recorded date and time. In this case of EMD, this area is mandatory.

Value: bits 25 to 31: Year 0 to 99 (1980 to 2079)

bits 21 to 24: Month 0 to 12

bits 16 to 24: Day 0 to 31

bits 11 to 15: Hour 0 to 23
bits 05 to 10: Minute 0 to 59
bits 00 to 04: Second 0 to 29 (two
second interval)

5 As the last slot of the reproduction
management file, the same BLKID-TL0, MCode, and
REVISION as those in the header are written.

While data is being recorded to a memory
card, it may be mistakenly or accidentally detached or
the power of the recorder/player may be turned off.
When such an improper operation is performed, a defect
should be detected. As described above, the REVISION
area is placed at the beginning and end of each block.
Whenever data is rewritten, the value of the REVISION
area is incremented. If a defect termination takes
place in the middle of a block, the value of the
REVISION area at the beginning of the block does not
match the value of the REVISION area at the end of the
block. Thus, such a defect termination can be
detected. Since there are two REVISION areas, the
abnormal termination can be detected with a high
probability. When an abnormal termination is detected,
an alarm such as an error message is generated.

In addition, since the fixed value BLKID-TL0
is written at the beginning of one block (16 KB), when
the FAT is destroyed, the fixed value is used as a
reference for recovering data. In other words, with

reference to the fixed value, the type of the file can be determined. Since the fixed value BLKID-TL0 is redundantly written at the header and the end portion of each block, the reliability can be secured.

5 Alternatively, the same reproduction management file can be redundantly recorded.

The data amount of an ATRAC3 data file is much larger than that of the track information management file. In addition, as will be described later, a block number BLOCK SERIAL is added to ATRAC3 data file. However, since a plurality of ATRAC3 files are recorded to the memory card, to prevent them from become redundant, both CONNUM0 and BLOCK SERIAL are used. Otherwise, when the FAT is destroyed, it will be difficult to recover the file. In other words, one ATRAC3 data file may be composed of a plurality of blocks that are dispersed. To identify blocks of the same file, CONNUM0 is used. In addition, to identify the order of blocks in the ATRAC3 data file, BLOCK SERIAL is used.

Likewise, the maker code (Mcode) is redundantly recorded at the beginning and the end of each block so as to identify the maker and the model in such a case that a file has been improperly recorded in the state that the FAT has not been destroyed.

Fig. 12C is a schematic diagram showing the structure of the additional information data. The

additional information is composed of the following header and variable length data. The header has the following areas.

= INF

5

Meaning: FIELD ID

Function: Represents the beginning of the additional information (fixed value).

Value: 0x69

= ID

10

Meaning: Additional information key code

Function: Represents the category of the additional information.

Value: 0 to 0xFF

= SIZE

15

Meaning: Size of individual additional information

Function: Represents the size of each type of additional information. Although the data size is not limited, it should be at least 16 bytes and a multiple of 4 bytes. The rest of the data should be filled with null (0x00).

20

Value: 16 to 14784 (0x39C0)

= MCode

Meaning: MAKER CODE

25

Function: Identifies the maker and model of the recorder/player.

Value: High-order 10 bits (maker code), low-

order 10 bits (machine code).

= C+L

Meaning: Attribute of characters in data area starting from byte 12.

5 Function: Represents the character code and the language code as one byte code.

Value: Same as SNC+L

= DATA

Meaning: Individual additional information

10 Function: Represents each type of additional information with variable length data. Real data always starts from byte 12. The length (size) of the real data should be at least 4 bytes and a multiple of 4 bytes. The rest of the data area should be filled with null (0x00).

15

20

Value: Individually defined corresponding to the contents of each type of additional information.

25

Fig. 13 is a table that correlates key code values (0 to 63 of additional information and types thereof. Key code values (0 to 31) are assigned to music character information. Key code values (32 to 63) are assigned to URLs (Uniform Resource Locator) (web information). The music character information and URL information contain character information of the album title, the artist name, the CM, and so forth as additional information.

Fig. 14 is a table that correlates key code

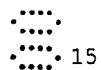
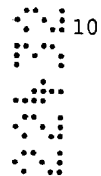
values (64 to 127) of additional information and types thereof. Key code values (64 to 95) are assigned to paths/others. Key code values (96 to 127) are assigned to control/numeric data. For example, ID = 98 represents TOC-ID as additional information. TOC-ID represents the first music program number, the last music program number, the current program number, the total performance duration, and the current music program duration corresponding to the TOC information of a CD (Compact Disc).

Fig. 15 is a table that correlates key code values (128 to 159) of additional information and types thereof. Key code values (128 to 159) are assigned to synchronous reproduction information. In Fig. 15, EMD stands for electronic music distribution.

Next, with reference to Figs. 16A to 16E, real examples of additional information will be described. As with Fig. 12C, Fig. 16A shows the data structure of the additional information. In Fig. 16B, key code ID = 3 (artist name as additional information). SIZE = 0x1C (28 bytes) representing that the data length of additional information including the header is 28 bytes; C+L representing that character code C = 0x01 (ASCII) and language code L = 0x09 (English). Variable length data after byte 12 represents one byte data "SIMON & GRAFUNKEL" as artist name. Since the data length of the additional

information should be a multiple of 4 bytes, the rest is filled with (0x00).

In Fig. 16C, key code ID = 97 representing that ISRC (International Standard Recording Code: Copyright code) as additional information. SIZE = 0x14 (20 bytes) representing that the data length of the additional information is 20 bytes. C = 0x00 and L = 0x00 representing that characters and language have not been set. Thus, the data is binary code. The variable length data is eight-byte ISRC code representing copyright information (nation, copyright owner, recorded year, and serial number).



In Fig. 16D, key code ID = 97 representing recorded date and time as additional information. SIZE = 0 x 10 (16 bytes) representing that the data length of the additional information is 16 bytes. C = 0x00 and L = representing that characters and language have not been set. The variable length data is four-byte code (32 bit) representing the recorded date and time (year, month, day, hour, minute, second).

In Fig. 16E, key code ID = 107 representing a reproduction log as additional information. SIZE = 0x10 (16 bytes) representing that the data length of the additional information is 16 bytes. C = 0x00 and L = 0x00 representing that characters and language have not been set. The variable length data is a four-byte code representing a reproduction log (year, month, day,

hour, minute, second). When the recorder/player has a reproduction log function, it records data of 16 bytes whenever it reproduces music data.

5 Fig. 17 is a schematic diagram showing a data arrangement of ATRAC3 data file A3Dnnnn in the case that 1 SU is N bytes (for example, N = 384 bytes).

Fig. 17 shows an attribute header (1 block) of a data file and a music data file (1 block). Fig. 17 shows the first byte (0x0000 to 0x7FF0) of each slot of the two blocks (16 x 2 = 32 kbytes). As shown in Fig. 18, the first 32 bytes of the attribute header are used as a header; 256 bytes are used as a music program area NM1 (256 bytes); and 512 bytes are used as a music program title area NM2 (512 bytes). The header of the attribute header contains the following areas.

= BLKID-HD0 (4 bytes)

Meaning: BLOCKID FIELD ID

Function: Identifies the top of an ATRAC3 data file.

20 Value: Fixed value = "HD = 0" (For example, 0x48442D30)

= MCode (2 bytes)

Meaning: MAKER CODE

25 Function: Identifies the maker and model of the recorder/player

Value: High-order 10 bits (maker code); low-order 6 bits (machine code)

= BLOCK SERIAL (4 bytes)
 Meaning: Track serial number
 Function: Starts from 0 and increments by
 1. Even if a music program is edited, this value does
 not vary.

Value: 0 to 0xFFFFFFFF.
 = N1C+L (2 bytes)
 Meaning: Represents the attribute of data
 (NM1) of a track (music program title).
 Function: Represent the character code and
 language code of NM1 as one byte code.
 Value: Same as SN1C+L
 = N2C+L (2 bytes)
 Meaning: Represents the attribute of data
 (NM2) of a track (music program title).
 Function: Represent the character code and
 language code of NM1 as one byte code.
 Value: Same as SN1C+L
 = INFSIZE (2 bytes)
 Meaning: Total size of additional
 information of current track.
 Function: Represents the data size as a
 multiple of 16 bytes. When data is not recorded, this
 area should be all 0.

Value: 0x0000 to 0x3C6 (966)
 = T-PRT (2 bytes)
 Meaning: Number of total bytes

Function: Represents the number of parts that composes the current track. Normally, the value of T-PRT is 1.

Value: 1 to 285 (645 dec).

5 = T-SU (4 bytes)

Meaning: Number of total SU.

Function: Represents the total number of SU in one track that is equivalent to the program performance duration.

10

Value: 0x01 to 0x001FFFFFF

= INX (2 bytes) (Option)

Meaning: Relative position of INDEX

15

20

25

20

Function: Used as a pointer that represents the top of a representative portion of a music program. The value of INX is designated with a value of which the number of SU is divided by 4 as the current position of the program. This value of INX is equivalent to 4 times larger than the number of SU (around 93 msec).

Value: 0 to 0xFFFF (max, around 6084 sec)

= XT (2 bytes) (Option)

Meaning: Reproduction duration of INDEX

Function: Designates the reproduction duration designated by INX-nnn with a value of which the number of SU is divided by 4. The value of INDEX is equivalent to four times larger than the normal SU (around 93 msec).

Value: 0x0000 (no setting); 0x01 to 0xFFFE
(up to 6084 sec); 0xFFFF (up to end of music program)

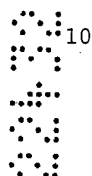
Next, the music program title areas NM1 and
NM2 will be described.

5

= NM1

Means: Character string of music program
title

Function: Represents a music program title
as one byte code (up to 256 characters) (variable
length). The title area should be completed with an
end code (0x00). The size should be calculated from
the end code. When data is not recorded, null (0x00)
should be recorded from the beginning (0x0020) of the
area for at least one byte.



10



15



Value: Various character codes

= NM2

Means: Character string of music program
title



20

Function: Represents a music program title
as two byte code (up to 512 characters) (variable
length). The title area should be completed with an
end code (0x00). The size should be calculated from
the end code. When data is not recorded, null (0x100)
should be recorded from the beginning (0x0120) of the
area for at least two bytes.

25

Value: Various character codes

Data of 80 bytes starting from the fixed

position (0x320) of the attribute header is referred to as track information area TRKINF. This area is mainly used to totally manage the security information and copy control information. Fig. 19 shows a part of TRKINF. The area TRKINF contains the following areas.

= CONTENTS KEY (8 bytes)

Meaning: Value for each music program. The value of CONTENTS KEY is protected in the security block of the memory card and then stored.

Function: Used as a key for reproducing a music program. It is used to calculate the value of MAC.

Value: 0 to 0xFFFFFFFFFFFFFFFF

= MAC (8 bytes)

Meaning: Forged copyright information check value
Function: Represents the value generated with a plurality of values of TRKINF including contents cumulation numbers and a secret sequence number.

The secret sequence number is a sequence number recorded in the secret area of the memory card. A non-copyright protection type recorder cannot read data from the secret area of the memory card. On the other hand, a copyright protection type recorder and a computer that operates with a program that can read data from a memory card can access the secret area.

= A (1 byte)

Meaning: Attribute of part.

Function: Represents the information of such as compression mode of a part.

Value: The details will be described in the following (see Figs. 19 and 20).

5 Next, the value of the area A will be described. In the following description, monaural mode ($N = 0$ or 1) is defined as a special joint mode of which bit 7 = 1, sub signal = 0, main signal = $(L+R)$. A non-copyright protection type player may ignore information of bits 2 and 1.

10 Bit 0 of the area A represents information of emphasis on/off state. Bit 1 of the area A represents information of reproduction skip or normal reproduction. Bit 2 of the area A represents information of data type such as audio data, FAX data, or the like. Bit 3 of the area A is undefined. By a combination of bits 4, 5, and 6, mode information of ATRAC3 is defined as shown in Fig. 20. In other words, N is a mode value of 3 bits. For five types of modes that are monaural ($N = 0$ or 1), LP ($N = 2$), SP ($N = 4$), EX ($N = 5$), and HQ ($N = 7$), record duration (64 MB memory card only), data transmission rate, and the number of SU per block are listed. The number of bytes of 1 SU depends on each mode. The number of bytes of 1 SU in the monaural mode is 136 bytes. The number of bytes of 1 SU in the LP mode is 192 bytes. The number of bytes of 1 SU in the SP mode is 304 bytes. The

number of bytes of 1 SU in the EX mode is 384 bytes.
 The number of bytes of 1 SU in the HQ mode is 512
 bytes. Bit 7 of the area A represents ATRAC3 modes (0:
 Dual, 1: JOint).

5

For example, an example of which a 64 MB
 memory card is used in the SP mode will be described.
 A 64-MB memory card has 3968 blocks. In the SP mode,
 since 1 SU is 304 bytes, one block has 53 SU. 1 SU is
 equivalent to (1024/44100) seconds. Thus, one block is
 (1024/44100) x 53 x (3968 - 10) = 4863 seconds = 81
 minutes. The transmission rate is (44100/1024) x 304 x
 8 = 104737 bps.



10

= LT (one byte)



15

Meaning: Reproduction restriction flag (bits
 7 and 6) and security partition (bits 5 to 0).



Function: Represents a restriction of the
 current track.



20

Value: bit 7: 0 = no restriction, 1 =
 restriction

bit 6: 0 = not expired, 1 = expired

bits 5 to 0: security partition

(reproduction

prohibited other than 0)

= FNo (2 bytes)

25

Meaning: File number.

Function: Represents the initially recorded
 track number that designates the position of the MAC

calculation value recorded in the secret area of the memory card.

Value: 1 to 0x190 (400)

= MG(D) SERIAL-nnn (16 bytes)

5 Meaning: Represents the serial number of the security block (security IC 20) of the recorder/player.

Function: Unique value for each recorder/player

Value: 0 to

10 0xFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF

= CONNUM (4 bytes)

Meaning: Contents cumulation number

Function: Represents a unique value cumulated for each music program. The value is managed by the security block of the recorder/player. The upper limit of the value is 2^{32} that is 4,200,000,000. Used to identify a recorded program.

Value: 0 to 0xFFFFFFFF

YMDhms-S (4 bytes) (Option)

20 Meaning: Reproduction start date and time of track with reproduction restriction

Function: Represents the date and time at which data reproduction is permitted with EMD.

Value: Same as the notation of date and time of other areas

= YMDhms-E (4 bytes) (Option)

Meaning: Reproduction end date and time of

track with reproduction restriction

Function: Represents the date and time at which data reproduction is expired with EMD.

Value: Same as the notation of date and time of other areas

= MT (1 byte) (Option)

Meaning: Maximum value of number of permitted reproduction times

Function: Represents the maximum number of reproduction times designated by EMD.

Value: 1 to 0xFF. When not used, the value of the area MT is 00.

= CT (1 byte) (Option)

Meaning: Number of reproduction times

Function: Represents the number of reproduction times in the number of permitted reproduction times. Whenever data is reproduced, the value of the area CT is decremented.

Value: 0x00 to 0xFF. When not used, the value of the area CT is 0x00. When bit 7 of the area LT is 1 and the value of the area CT is 00, data is prohibited from being reproduced.

= CC (1 byte)

Meaning: COPY CONTROL

Function: Controls the copy operation.

Value: bits 6 and 7 represent copy control information. bits 4 and 5 represent copy control

information of a high speed digital copy operation.
bits 2 and 3 represent a security block authentication
level. bits 0 and 1 are undefined.

Example of CC:

5 (bits 7 and 6)
11: Unlimited copy operation permitted
01: copy prohibited
00: one time copy operation permitted

(bits 3 and 2)

00: analog/digital input recording

MG authentication level is 0.

When digital record operation using data from
a CD is performed, (bits 7 and 6): 00 and (bits 3 and
2): 00.

= CN (1 byte) (Option)

Meaning: Number of permitted copy times in
high speed serial copy management system

Function: Extends the copy permission with
the number of copy times, not limited to one time copy
permission and copy free permission. Valid only in
first copy generation. The value of the area CN is
decremented whenever the copy operation is performed.

Value"

00: Copy prohibited

01 to 0xFE: Number of times

0xFF: Unlimited copy times

The track information area TRKINF is followed

by a 24-byte part management information area (PRTINF) starting from 0x0370. When one track is composed of a plurality of parts, the values of areas PRTINF of the individual parts are successively arranged on the time axis. Fig. 22 shows a part of the area PRTINF. Next, areas in the area PRTINF will be described in the order of the arrangement.

= PRTSIZE (4 bytes)

Meaning: Part size

Function: Represents the size of a part.

Cluster: 2 bytes (highest position), start SU: 1 byte (upper), end SU: 1 byte (lowest position).

Value: cluster: 1 to 0x1F40 (8000)

start SU: 0 to 0xA0 (160)

end SU: 0 to 0xA0 (16) (Note that SU starts from 0.)

= PRTKEY (8 bytes)

Meaning: Part encrypting value

Function: Encrypts a part. Initial value =

0. Note that edit rules should be applied.

Value: 0 to 0xFFFFFFFFFFFFFFFF

= CONNUMO (4 bytes)

Meaning: Initially generated contents cumulation number key

Function: Uniquely designates an ID of contents.

Value: Same value as the value of the

contents cumulation number initial value key

As shown in Fig. 17, the attribute header of an ATRAC3 data file contains additional information INF. The additional information is the same as the additional information INF-S (see Figs. 11 and 12B) of the reproduction management file except that the start position is not fixed. The last byte position (a multiple of four bytes) at the end of one or a plurality of parts is followed by data of the additional information INF.

= INF

Meaning: Additional information with respect to track

Function: Represents variable length additional information with a header. A plurality of different types of additional information may be arranged. Each of additional information areas has an ID and a data size. Each additional information area is composed of at least 16 bytes and a multiple of 4 bytes.

Value: Same as additional information INF-S of reproduction management file

The above-described attribute header is followed by data of each block of an ATRAC3 data file. As shown in Fig. 23, a header is added for each block. Next, data of each block will be described.

= BLKID-A3D (4 bytes)

Meaning: BLOCKID FILE ID
Function: Identifies the top of ATRAC3 data.
Value: Fixed value = "A3D" (for example,
0x41334420)

5 = MCode (2 bytes)
Meaning: MAKER CODE
Function: Identifies the maker and model of
the recorder/player
Value: High-order 10 bits (maker code); low-
10 order 6 bits (model code)
 = CONNUMO (4 bytes)
Meaning: Cumulated number of initially
created contents
Function: Designates a unique ID for
15 contents. Even if the contents are edited, the value
of the area CONNUMO is not changed.
Value: Same as the contents cumulation
number initial key
 = BLOCK SERIAL (4 bytes)
20 Meaning: Serial number assigned to each
track
Function: Starts from 0 and increments by 1.
Even if the contents are edited, the value of the area
BLOCK SERIAL is not changed.

25 Value: 0 to 0xFFFFFFFF
 = BLOCK-SEED (8 bytes)
Meaning: Key for encrypting one block

Function: The beginning of the block is a random number generated by the security block of the recorder/player. The random number is followed by a value incremented by 1. When the value of the area BLOCK-SEED is lost, since sound is not generated for around one second equivalent to one block, the same data is written to the header and the end of the block. Even if the contents are edited, the value of the area BLOCK-SEED is not changed.

Value: Initially 8-bit random number
= INITIALIZATION VECTOR (8 bytes)
Meaning: Value necessary for encrypting/decrypting ATRAC3 data

Function: Represents an initial value necessary for encrypting and decrypting ATRAC3 data for each block. A block starts from 0. The next block starts from the last encrypted 8-bit value at the last SU. When a block is divided, the last eight bytes just before the start SU is used. Even if the contents are edited, the value of the area INITIALIZATION VECTOR is not changed.

Value: 0 to 0xFFFFFFFFFFFFFFFF
= SU-nnn

Meaning: Data of sound unit

Function: Represents data compressed from 1024 samples. The number of bytes of output data depends on the compression mode. Even if the contents

are edited, the value of the area SU-nnn is not changed. For example, in the SP mode, $N = 384$ bytes.

Value: Data value of ATRAC3

5 In Fig. 17, since $N = 384$, 42 SU are written to one block. The first two slots (4 bytes) of one block are used as a header. In the last slot (two bytes), the areas BLKID-A3D, MCode, CONNUM0, and BLOCK SERIAL are redundantly written. Thus, M bytes of the remaining area of one block is $(16,384 - 384 \times 42 - 16 \times 3 = 208)$ bytes. As described above, the eight-byte area BLOCK SEED is redundantly recorded.

10 When the FAT area is destroyed, all blocks of the flash memory are searched. It is determined whether the value of the area ID BLKID at the beginning of each block is TL0, HD0, or A3D. As shown in Figs. 24A to 24C, at step SP1, it is determined whether or not the value of the area ID BLKID at the beginning of the top block is BLKID-TL0. When the determined result at step SP1 is No, the flow advances to step SP2. At 15 step SP2, the block number is incremented. Thereafter, at step SP3, it is determined whether or not the last block has been searched.

20 When the determined result at step SP3 is No, the flow returns to step SP1.

25 When the determined result at step SP1 is Yes, the flow advances to step SP4. At step SP4, it is determined that the searched block is the reproduction

management file PBLIST. Thereafter, the flow advances to step SP5. At step SP5, the number of total tracks T-TRK in the reproduction management file PBLIST is stored as N to the register. For example, when the memory has stored 10 ATRAC3 data files (10 music programs), 10 has been stored in T-TRK.

Next, with reference to the value of the number of total tracks T-TRK, TRK-001 to TRK-400 of blocks are successively referenced. In this example, since 10 music programs have been recorded, TRK-001 to TRK-010 of blocks are referenced. Since a file number FNO has been recorded in TRK-XXX (where X = 1 to 400) at step SP7, a table that correlates the track number TRK-XXX and the file number FNO is stored to the memory. Next, at step SP8, N stored in the register is decremented. A loop of steps SP6, SP7, and SP8 is repeated until N becomes 0 at step SP9.

When the determined result at step SP9 is Yes, the flow advances to step SP10. At step SP10, the pointer is reset to the top block. The searching process is repeated from the top block. Thereafter, the flow advances to step SP11. At step SP11, it is determined whether or not the value of the area ID BLKID of the top block is BLKID-HD0. When the determined result at step SP11 is No, the flow advances to step SP12. At step SP12, the block number is incremented. At step SP13, it is determined whether or

not the last block has been searched.

When the determined result at step SP13 is No, the flow returns to step SP11. The searching process is repeated until the determined result at step SP11 becomes Yes.

When the determined result at step SP11 is Yes, the flow advances to step SP14. At step SP14, it is determined that the block is the attribute header (see Fig. 8) (0x0000 to 0x03FFF shown in Fig. 18) at the beginning of the ATRAC3 data file.

Next, at step SP15, with reference to the file number FNO, the sequence number BLOCK SERIAL of the same ATRAC data file, and the contents cumulation number key CONNUM0 contained in the attribute header, they are stored to the memory. When 10 ATRAC3 data files have been recorded, since there are 10 blocks of which the value of the area ID BLKID of the top block is BLKID-TL0, the searching process is continued until 10 blocks are searched.

When the determined result at step SP13 is Yes, the flow advances to step SP16. At step SP16, the pointer is reset to the top block. The searching process is repeated from the top block.

Thereafter, the flow advances to step SP17.

At step SP17, it is determined whether or not the value of the area ID BLKID of the top block is BLKID-A3D.

When the determined result at step SP17 is

No, the flow advances to step SP18. At step SP18, the block number is incremented. Thereafter, at step SP18', it is determined whether or not the last block has been searched. When the determined result at step
5 SP18' is No, the flow returns to step SP17.

When the determined result at step SP17 is Yes, the flow advances to step SP19. At step SP19, it is determined that the block contains ATRAC3 data. Thereafter, the flow advances to step SP20. At step
10 SP20, with reference to the serial number BLOCK SERIAL recorded in the ATRAC3 data block and the contents cumulation number key CONNUM0, they are stored to the memory.

In the same ATRAC3 data file, the common
15 number is assigned as the contents cumulation number key CONNUM0. In other words, when one ATRAC3 data file is composed of 10 blocks, a common number is assigned to all the values of the areas CONNUM0.

In addition, when one ATRAC3 data is composed
20 of 10 blocks, serial numbers 1 to 0 are assigned to the values of the areas BLOCK SERIALs of the 10 blocks.

Corresponding to the values of the areas CONNUM0 and BLOCK SERIAL, it is determined whether the
25 current block composes the same contents and the reproduction order of the current block in the same contents (namely, the connection sequence).

When 10 ATRAC3 data files (namely, 10 music

programs) have been recorded and each of the ATRAC3 data files is composed of 10 blocks, there are 100 data blocks.

5 With reference to the values of the areas CONNUM0 and BLOCK SERIAL, the reproduction order of music programs of 100 data blocks and the connection order thereof can be obtained.

10 When the determined result at step SP19 is Yes, all the blocks have been searched for the reproduction management file, the ATRAC3 data file, and the attribute file. Thus, at step SP21, based on the values of the areas CONNUM0, BLOCK SERIAL, FNO, and TRK-X in the order of block numbers of the blocks stored in the memory, the file connection state is obtained.

15 After the connection state is obtained, the FAT may be generated in a free area of the memory.

Next, a management file according to a second embodiment of the present invention will be described.

20 Fig. 25 shows the file structure according to the second embodiment of the present invention. Referring to Fig. 25, a music directory contains a track information management file TRKLIST.MSF (hereinafter, referred to as TRKLIST), a backup track information management file TRKLISTB.MSF (hereinafter, referred to as TRKLISTB), an additional information file INFLIST.MSF (that contains an artist name, an ISRC

code, a time stamp, a still picture data, and so forth
(this file is referred to as INFIST)), an ATRAC3 data
file A3Dnnnn.MSF (hereinafter, referred to as A3nnnn).
The file TRKLIST contains two areas NAME1 and NAME2.

5 The area NAME1 is an area that contains the memory card
name and the program name (for one byte code
corresponding to ASCII/8859-1 character code). The
area NAME2 is an area that contains the memory card
name and the program name (for two byte code
10 corresponding to MS-JIS/Hankul/Chinese code).

Fig. 26 shows the relation between the track
information management file TRKLIST, the areas NAME1
and NAME2, and the ATRAC3 data file A3Dnnnn. The file
TRKLIST is a fixed-length file of 64 kbytes (= 16 k x
15 4). An area of 32 kbytes of the file is used for
managing tracks. The remaining area of 32 kbytes is
used to contain the areas NAME1 and NAME2. Although
the areas NAME1 and NAME2 for program names may be
20 provided as a different file as the track information
management file, in a system having a small storage
capacity, it is convenient to totally manage the track
information management file and program name files.

The track information area TRKINF-nnnn and
part information area PRTINF-nnnn of the track
25 information management file TRKLIST are used to manage
the data file A3Dnnnn and the additional information
INFLIST. Only the ATRAC3 data file A3Dnnnn is

encrypted. In Fig. 26, the data length in the horizontal direction is 16 bytes (0 to F). A hexadecimal number in the vertical direction represents the value at the beginning of the current line.

5 According to the second embodiment, three files that are the track management file TRKLIST (including a program title file), the additional information management file INFLIST, and the data file A3Dnnnn are used. According to the first embodiment (see Figs. 7, 8, and 9), two files that are the reproduction management file PBLIST for managing all the memory card and the data file ATRAC3 for storing programs are used.

10 Next, the data structure according to the second embodiment will be described. For simplicity, in the data structure according to the second embodiment, the description of similar portions to those of the first embodiment is omitted.

15 Fig. 27 shows the detailed structure of the track information management file TRKLIST. In the track information management file TRKLIST, one cluster (block) is composed of 16 kbytes. The size and data of the file TRKLISTB are the same as those of the backup file TRKLISTB. The first 32 bytes of the track information management file are used as a header. As with the header of the reproduction management file PBLIST, the header of the file TRKLIST contains a

BLKID-TL0/TL1 (backup file ID) area (4 bytes), an area
T-TRK (2 bytes) for the number of total tracks, a maker
code area MCode (2 bytes), an area REVISION (4 bytes)
for the number of TRKLIST rewrite times, and an area S-
YMDhms (4 bytes) (option) for update date and time
data. The meanings and functions of these data areas
are the same as those of the first embodiment. In
addition, the file TRKLIST contains the following
areas.

5

= YMDhms (4 bytes)

Represents the last update date (year, month,
day) of the file TRKLIST.

= N1 (1 byte) (Option)

Represents the sequential number of the
memory card (numerator side). When one memory card is
used, the value of the area N1 is 0x01.

= N2 (1 byte) (Option)

Represents the sequential number of the
memory card (denominator side). When one memory card
is used, the value of the area N2 is 0x01.

= MSID (2 bytes) (Option)

Represents the ID of a memory card. When a
plurality of memory cards is used, the value of the
area MSID of each memory card is the same (T.B.D.).

25

(T.B.D. (to be defined) represents that this value may
be defined in future).

= S-TRK (2 bytes).

4
2
4
2

Represents a special track (T.B.D.).

Normally, the value of the area S-TRK is 0x0000.

= PASS (2 bytes) (Option)

Represents a password (T.B.D.).

5

= APP (2 bytes) (Option)

Represents the definition of a reproduction application (T.B.D.) (normally, the value of the area APP is 0x0000).

10
10
10
10

= INF-S (2 bytes) (Option)

Represents the additional information pointer of the entire memory card. When there is no additional information, the value of the area INF-S is 0x00.

15
15
15
15

The last 16 bytes of the file TRKLIST are used for an area BLKID-TL0, an area MCode, and an area REVISION that are the same as those of the header. The backup file TRKLISTB contains the above-described header. In this case, the header contains an area BLKID-TL1, an area MCode, and an area REVISION.

20

The header is followed by a track information area TRKINF for information with respect to each track and a part information area PRTINF for information with respect to each part of tracks (music programs). Fig. 27 shows the areas preceded by the area TRKLIST. The lower portion of the area TRKLISTB shows the detailed structure of these areas. In Fig. 27, a hatched area represents an unused area.

25

The track information area TRKINF-nnn and the

part information area PRTINF-nnn contain areas of an ATRAC3 data file. In other words, the track information area TRKINF-nnn and the part information area PRTINF-nnn each contain a reproduction restriction flag area LT (1 byte), a contents key area CONTENTS KEY (8 bytes), a recorder/player security block serial number area MG(D) SERIAL (16 bytes), an area XT (2 bytes) (option) for representing a feature portion of a music program, an area INX (2 bytes) (option), an area YMDhms-S (4 bytes) (option), an area YMDhms-E (4 bytes) (option), an area MT (1 byte) (option), an area CT (1 byte) (option), an area CC (1 byte) (option), an area CN (1 byte) (option) (these areas YMDhms-S, YMDhms-E, MT, CT, CC, and CN are used for reproduction restriction information and copy control information), an area A (1 byte) for part attribute, a part size area PRTSIZE (4 bytes), a part key area PRTKEY (8 bytes), and a contents cumulation number area CONNUM (4 bytes). The meanings, functions, and values of these areas are the same as those of the first embodiment. In addition, the track information area TRKINF-nnn and the part information area PRTINF-nnn each contain the following areas.

= T0 (1 byte)

Fixed value (T0 = 0x74)

= INF-nnn (Option) (2 bytes)

Represents the additional information pointer

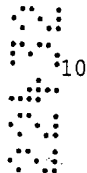
(0 to 409) of each track. 00: music program without additional information.

= FNM-nnn (4 bytes)

Represents the file number (0x0000 to 0xFFFF)
5 of an ATRK3 data file.

The number nnnn (in ASCII) of the ATRAC3 data file name (A3Dnnnn) is converted into 0xnnnnnn.

= APP_CTL (4 bytes) (Option)



10

Represents an application parameter (T.B.D.)
(Normally, the value of the area APP_CTL is 0x0000).

= P-nnn (2 bytes)



15

Represents the number of parts (1 to 2039)
that compose a music program. This area corresponds to
the above-described area T-PART.

= PR (1 byte)



Fixed value (PR = 0 x 50).



20

Next, the areas NAME1 (for one byte code) and
NAME2 (for two byte code) for managing names will be
described. Fig. 28 shows the detailed structure of the
area NAME1 (for one byte code area). Each of the areas
NAME1 and NAME2 (that will be described later) is
segmented with eight bytes. Thus, their one slot is
composed of eight bytes. At 0x8000 that is the
beginning of each of these areas, a header is placed.

25

The header is followed by a pointer and a name. The
last slot of the area NAME1 contains the same areas as
the header.

= BLKID-NM1 (4 bytes)
 Represents the contents of a block (fixed value) (NM1 = 0x4E4D2D31).

= PNM1-nnn (4 bytes) (Option)
 5 Represents the pointer to the area NM1 (for one byte code).

= PNM1-S
 Represents the pointer to a name representing a memory card.

10 nnn (= 1 to 408) represents the pointer to a music program title.

The pointer represents the start position (2 bytes) of the block, the character code type (2 bits), and the data size (14 bits).

15 = NM1-nnn (Option)
 Represents the memory card name and music program title for one byte code (variable length). An end code (0x00) is written at the end of the area.

20 Fig. 29 shows the detailed data structure of the area NAME2 (for two byte code). At 0x8000 that is the beginning of the area, a header is placed. The header is followed by a pointer and a name. The last slot of the area NAME2 contains the same areas as the header.

25 = BLKID-NM2 (4 bytes)
 Represents the contents of a block (fixed value) (NM2 = 0x4E4D2D32).

= PNM2-nnn (4 bytes) (Option)

Represents the pointer to the area NM2 (for two byte code).

PNM2-S represents the pointer to the name
5 representing the memory card. nnn (= 1 to 408)
represents the pointer to a music program title.

The pointer represents the start position (2
bytes) of the block, the character code type (2 bits),
and the data size (14 bits).

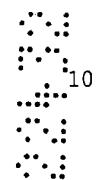
= NM2-nnn (Option)

Represents the memory card name and music
program title for two byte code (variable). An end
code (0x0000) is written at the end of the area.

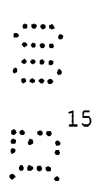
Fig. 30 shows the data arrangement (for one
15 block) of the ATRAC3 data file A3Dnnnn in the case that
1 SU is composed of N bytes. In this file, one slot is
composed of eight bytes. Fig. 30 shows the values of
the top portion (0x0000 to 0x3FF8) of each slot. The
first four slots of the file are used for a header. As
20 with the data block preceded by the attribute header of
the data file (see Fig. 17) of the first example, a
header is placed. The header contains an area BLKID-
A3D (4 bytes), a maker code area MCode (2 bytes), an
area BLOCK SEED (8 bytes) necessary for encrypting
25 process, an area CONNUM0 (4 bytes) for the initial
contents cumulation number, a serial number area BLOCK
SERIAL (4 bytes) for each track, and an area

INITIALIZATION VECTOR (8 bytes) necessary for
 encrypting/decrypting process. The second last slot of
 the block redundantly contains an area BLOCK SEED. The
 last slot contains areas BLKID-A3D and MCode. As with
 5 the first embodiment, the header is followed by the
 sound unit data SU-nnnn.

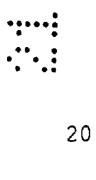
Fig. 31 shows the detailed data structure of
 the additional information management file INFLIST that
 contains additional information. In the second
 embodiment, at the beginning (0x0000) of the file
 INFLIST, the following header is placed. The header is
 followed by the following pointer and areas.



10



15



20

25

= BLKID-INF (4 bytes)
 Represents the contents of the block (fixed
 value) (INF = 0x494E464F).
 = T-DAT (2 blocks)
 Represents the number of total data areas (0
 to 409).
 = MCode (2 bytes)
 Represents the maker code of the
 recorder/player
 = YMDhms (4 bytes)
 Represents the record updated date and time.
 = INF-nnnn (4 bytes)
 Represents the pointer to the area DATA of
 the additional information (variable length, as 2 bytes
 (slot) at a time). The start position is represented

with the high order 16 bits (0000 to FFFF).

= DataSlot-0000 (0x0800)

Represents the offset value from the beginning (as a slot at a time).

5 The data size is represented with low order 16 bits (0001 to 7FFF). A disable flag is set at the most significant bit. MSB = 0 (Enable), MSB = 1 (Disable)

10 The data size represents the total data amount of the music program.

 (The data starts from the beginning of each slot. (The non-data area of the slot is filled with 00.)

15 The first INF represents a pointer to additional information of the entire album (normally, INF-409).

20 Fig. 32 shows the structure of additional information. An 8-byte header is placed at the beginning of one additional information data area. The structure of the additional information is the same as that of the first embodiment (see Fig. 12C). In other words, the additional information contains an area IN (2 bytes) as an ID, an area key code ID (1 byte), an area SIZE (2 bytes) that represents the size of each additional information area, and a maker code area MCode (2 bytes). In addition, the additional information contains an area SID (1 byte) as a sub ID.

According to the second embodiment of the present invention, in addition to the file system defined as a format of the memory card, the track information management file TRKLISØr music data is used. Thus, even if the FAT is destroyed, the file can be recovered. Fig. 33 shows a flow of a file recovering process. To recover the file, a computer that operates with a file recovery program and that can access the memory card and a storing device (hard disk, RAM, or the like) connected to the computer are used. The computer has a function equivalent to the DSP30. Next, a file recovering process using the track management file TRKLIST will be described.

All blocks of the flash memory whose FAT has been destroyed are searched for TL-0 as the value (BLKID) at the top position of each block. In addition, all the blocks are searched for NM-1 as the value (BLKID) at the top position of each block. Thereafter, all the blocks are searched for NM-2 as the value (BLKID) at the top position of each block. All the contents of the four blocks (track information management file) are stored to for example a hard disk by the recovery computer.

The number of total tracks is obtained from data after the fourth byte of the track information management file. The 20-th byte of the track information area TRKINF-001, the value of the area

CONNUM-001 of the first music program, and the value of the next area P-001 are obtained. The number of parts is obtained with the value of the area P-001. The values of the areas PRTSIZE of all parts of the track 1 of the area PRTINF is obtained. The number of total blocks (clusters) n is calculated and obtained.

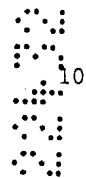
After the track information management file is obtained, the flow advances to step 102. At step 102, a voice data file (ATRAC3 data file) is searched. All blocks of other than the management file is searched from the flash memory. Blocks whose top value (BLKID) is A3D are collected.

A block of which the value of the area CONNUM0 at the 16-th byte of A3Dnnnn is the same as that of the area CONNUM-001 of the first music program of the track information management file and of which the value of the area BLOCK SERIAL that starts from 20-th byte is 0 is searched. After the first block is obtained, a block (cluster) with the same value of the area CONNUM value as the first block and of which the value of BLOCK SERIAL is incremented by 1 ($1 = 0 + 1$) is searched. After the second block is obtained, a block with the same value of the area CONNUM0 as the second block and of which the value of the area BLOCK SERIAL is incremented by 1 ($2 = 1 + 1$) is searched.

By repeating the process, the ATRC3 data file is searched until n blocks (clusters) of the track 1

are obtained. When all the blocks (clusters) are obtained, they are successively stored to the hard disk.

5 The same process for the track 1 is performed for the track 2. In other words, a block of which the value of the area CONNUM0 is the same as that of the area CONNUM-002 of the first music program of the track information management file and of which the value of the area BLOCK SERIAL that starts at the 20-th byte is searched. Thereafter, in the same manner as the track 1, the ATRAC3 data file is searched until the last block (cluster) n' is detected. After all blocks (clusters) are obtained, they are successively stored to the hard disk.



15 By repeating the above-described process for all tracks (the number of tracks: m), all the ATRAC3 data is stored to the hard disk controlled by the recovering computer.

20 At step 103, the memory card whose the FAT has been destroyed is re-initialized and then the FAT is reconstructed. A predetermined directory is formed in the memory card. Thereafter, the track information management file and the ATRAC3 data file for m tracks are copied from the hard disk to the memory card.

25 Thus, the recovery process is finished.

In the management file and data file, important parameters (in particular, codes in headers)

may be recorded triply rather than doubly. When data is redundantly recorded, the same data may be recorded at any positions as long as they are apart from each other for one page or more.

5 Next, a forge-checking process for a data file according to the first embodiment will be described. Various types of information can be checked for forged information such as reproduction management file PBLIST.MSF and TRAC3 data file that is compressed audio data. Since the reproduction management file PBLIST.MSF contains clock information S-YMDhms, the clock information is checked so as to prevent the user from forging it.

10
15 A forge-check code is generated by calculating CONTENTS KEY (CK) of an ATRAC3 data file generated along with the reproduction management file PBLIST.MSF using the hash function. In addition, since the file may be erased or moved, the value of CONTENTS KEY (CK) is stored in another file. When clock
20 information S-YMDhms has not been entered, all hash values are set to zero with no calculations. Whenever the clock information S-YMDhms is updated, the hash values are calculated.

25 With respect to an ATRAC3 data file that is audio data, track attribute A, reproduction limitation flag, security version LT, MG (D) serial number MG (D) Serial, contents cumulation number CONNUM, reproduction

start date/time YMDhms-S, reproduction expiration
date/time YMDhms-E, number of track reproduction times
CT, number of reproduction permission times MT, copy
control CC, and number of high speed digital copy
5 permission times CN (optional) are forge-checked so as
to prevent the user from forging them. A forge-check
code is generated by calculating CONTENTS KEY (CK) of
the ATRAC3 data file using the hash function. When the
ATRAC3 data file is divided or combined, with new
10 CONTENTS KEY, the hash value is re-calculated.

Fig. 34 is a block diagram showing a forge-
checking circuit of the digital audio recorder
according to the present invention. When a memory card
is attached to the digital audio recorder or when the
reproduction button is pressed, the attached memory is
15 authenticated. When the memory card has been
successfully authenticated, a DSP (Digital Signal
Processor) 30 causes the track information management
file TRKLIST.MSF to be read from a flash memory of a
memory card 40 to an S-RAM (Static RAM) 31.
20

In Fig. 34, a reproduction limitation value
block 70 is contained in the track information
management file. The track information management file
is stored in a predetermined area of the flash memory
25 of the memory card 40. The reproduction limitation
value block 70 is read from the flash memory to the
SRAM 31 (36). The reproduction limitation value block

70 is forge-checked. The forge-checking circuit shown in Fig. 34 includes a hash calculating circuit 71, an encrypting circuit 22 having predetermined memory areas (72 and 73) that are non-volatile memories, a match detecting circuit 74, and a controlling portion 75. The controlling portion 75 has an inner clock 76. The hash calculating circuit 71, the match detecting circuit 74, and the controlling portion 75 are accomplished with a hardware structure or software processes. The software processes are performed by the DSP 30. The hash calculating circuit 71 can be accomplished with for example a functional device that composes the encrypting circuit 22.

The controlling portion 75 monitors the attached state of the memory card 40. When the memory card 40 is attached to the digital audio player, the controlling portion 75 determines whether or not the reproducing operation of files stored in the memory card 40 is permitted corresponding to predetermined information of the reproduction limitation value block 70. The predetermined information is for example track attribute A, reproduction limitation flag, security version LT, MG (D) serial number MG (D) Serial, contents cumulation number CONNUM, reproduction start date/time YMDhms-S, reproduction expiration date/time YMDhms-E, number of track reproduction times CT, number of reproduction permission times MT, COPY Control CC,

number of high speed digital copy permission times CN (optional), CONTENTS KEY (CK), and so forth. With respect to the reproduction start date/time and reproduction expiration date/time, they are compared with the date/time of the inner clock 76 so as to determine whether or not the reproducing operation is permitted. With respect to the number of track reproduction times CT and the number of reproduction permission times MT, corresponding thereto, it is determined whether or not the reproducing operation is permitted.

The hash calculating circuit 71 calculates hash values of individual parameter of the reproduction limitation value block 70. The hash values are obtained using the hash function. When the reproduction limitation value block 70 is forged, the hash values are varied. The hash function is generally defined in ISO/IEC 10118-1, JIS X5057-1. The hash function is a function of which any two different input values that become the same output value cannot be calculated. A calculated result of the hash calculating circuit 71 is supplied to the encrypting circuit 22.

Control information is supplied from the controlling portion 75 to the non-volatile memory of the encrypting circuit 22. Hash values calculated before the reproducing operation are stored in the

predetermined memory area 72 as current hash values.
On the other hand, hash values calculated after the
former reproducing operation are stored as former hash
values to the predetermined memory area 73. The
5 current hash values and the former hash value stored in
the encrypting circuit 22 are read and supplied to the
match detecting circuit 74. The values in the
predetermined memory areas (72 and 73) of the flash
memory of the encrypting circuit 22 cannot be read from
10 the outside of the digital audio recorder. Thus, it is
impossible to access the hash values stored in the
areas 72 and 73 from the outside. Only a match
detection result of the match detecting circuit 74 can
be read from the outside. An area that cannot be
15 accessed from the outside is referred to as tamper
resistant area.

The match detecting circuit 74 compares the
current hash values with the former hash values.
Depending on whether the current hash values are the
20 same as the former hash values, it is determined
whether the reproduction limitation value block 70 has
been forged. Output data of the match detecting
circuit 74 is supplied to the controlling portion 75.

The controlling portion 75 determines whether
25 the reproducing operation is permitted or prohibited
corresponding to both the determination based on track
attribute A, reproduction limitation flag, security

version LT, MG (D) serial number MG (D) Serial,
contents cumulation number CONNUM, reproduction start
date/time YMDhms-S, reproduction expiration date/time
YMDhms-E, number of track reproduction times CT, number
5 of reproduction permission times MT, COPY CONTROL CC,
number of high speed digital copy permission times CN
(optional), and CONTENTS KEY (CK) and the output data
of the match detecting circuit 74. The controlling
portion 75 generates control information corresponding
10 to the determined result. In other words, when it is
determined that the reproduction limitation value block
70 has not been forged and the reproducing operation is
permitted, the controlling portion 75 generates control
information that permits the reproducing operation.

15 On the other hand, when the reproduction
limitation value block 70 has been forged, the
controlling portion 75 generates control information
that prohibits the reproducing operation. Even if the
reproduction limitation value block 70 has not been
20 forged, when the reproducing operation is prohibited
corresponding to track attribute A, reproduction
limitation flag, security version LT, MG (D) serial
number MG (D) Serial, contents cumulation number
CONNUM, reproduction start date/time YMDhms-S,
25 reproduction expiration date/time YMDhms-E, number of
track reproduction times CT, number of reproduction
permission times MT, COPY CONTROL CC, number of high

speed digital copy permission times CN (optional), and CONTENTS KEY (CK), the reproducing operation is prohibited.

5 In the above-described example, the forge-checking process for an ATRAC3 data file was explained. Likewise, the forge-checking process is performed for the clock information S-YMDhms contained in the reproduction management file PBLIST.MSF. A forge-check code is generated by calculating CONTENTS KEY (CK) of
10 the first program of an ATRAC3 data file generated along with the reproduction management file PBLIST.MSF using the hash function.

The calculating process of this example is performed in the same manner as that for an ATRAC3 data
15 file. The circuit of this calculating process can be shared with that for the ATRAC3 data file. Since the file may be erased or moved, the value of CONTENTS KEY (CK) is stored in another file. When clock
20 information S-YMDhms has not been entered, all hash values are set to zero with no calculations. Whenever the clock information S-YMDhms is updated, the hash values are calculated.

Fig. 35 shows a process of which an EMD
(Electric Music Distribution) terminal (not shown)
25 downloads an ATRAC3 data file in the format according to the first embodiment to a memory card. In addition, Fig. 35 shows a process of which the EMD terminal

downloads an ATRAC3 data file that has been compressed and encrypted through a public line (ISDN line, telephone line, or satellite line) to a memory card.

5 In this example, it is assumed that a memory card (flash memory) that has not been used (namely, a virgin memory card (flash memory)) is attached to the EMD terminal.

10 When a virgin memory card is attached to the EMD terminal at step SP101, a reproduction management file PBLIST.MSF is generated. In addition, the downloaded date/time information is generated. The downloaded date/time information is recorded as clock information S-YMDhms of the reproduction management file PBLIST.MSF.

15 At step SP102, when an ATRAC3 data file that has been compressed and encrypted is received through the public line (ISDN line, telephone line, or satellite line) and recorded to the flash memory, an attribute header is generated as shown in Fig. 9 and added to the ATRAC3 data file.

20 At step SP103, with CONTENTS KEY (CK) contained in the attribute header, the hash calculating circuit 71 calculates the clock information S-YMDhms of the reproduction management file PBLIST.MSF using the hash function and stores the calculated value to the memory area 73 of the encrypting circuit 22.

At step SP104, with CONTENTS KEY (CK)

contained in the attribute header, the hash calculating circuit 71 calculates the reproduction limitation information (track attribute A, reproduction limitation flag, security version LT, reproduction start date/time YMDhms-S, reproduction expiration date/time YMDhms-E, number of track reproduction times CT, number of reproduction permission times MT, COPY CONTROL CC, and number of high speed digital copy permission times CN (optional) of the ATRACK3 data file using the hash function. The calculated value obtained by the hash calculating circuit 71 is stored in the memory area 73 of the encrypting circuit 22.

In addition, with CONTENTS KEY (CK) contained in the attribute file, the hash calculating circuit 71 calculates the MG (D) serial number MG (D) Serial and the contents cumulation number CONNUM generated along with the attribute file using the hash function. The calculated value obtained by the hash calculating circuit 71 is stored in the memory area 73 of the encrypting circuit 22. Since data is recorded to a virgin flash memory, no data has been recorded in the memory area 72 of the encrypting circuit 22.

At step SP105, it is determined whether or not the flash memory has been detached from the EMD terminal. When the determined result at step SP105 is Yes, the flow advances to step SP106. At step SP106, it is determined whether or not the flash memory has

been re-attached. When the determined result at step SP105 is No, the flow advances to step SP107. At step SP107, it is determined whether or not the power of the EMD terminal has been turned off.

5 When the determined result at step SP107 is Yes, the flow advances to step SP108. At step SP108, it is determined whether or not the power has been turned on again.

10 When the determined result at step SP106 is Yes or when the determined result at step SP108 is Yes, the flow advances to step SP109. At step SP109, with CONTENTS KEY (CK) contained in the attribute header, the hash calculating circuit 71 calculates the clock information S-YMDhms of the reproduction management file PBLIST.MSF using the hash function. The
15 calculated value obtained by the hash calculating circuit 71 is stored to the memory area 72 of the encrypting circuit 22.

20 At step SP110, it is determined whether or not the current hash values stored in the memory area 72 of the encrypting circuit 22 matches the former hash values stored in the memory area 73 of the encrypting circuit 22. When the determined result at step SP110 is Yes, the current hash values stored in the memory
25 area 72 of the encrypting circuit 22 are copied to the former hash values stored in the memory area 73 of the encrypting circuit 22.

At step SP111, it is determined whether or not a reproduction command has been issued. When the determined result at step SP111 is Yes and when the determined result at step SP110 is Yes, the flow advances to step SP112. At step SP112, with CONTENTS KEY (CK) stored in the attribute file of the ATRAC3 data file, the hash calculating circuit 71 calculates the track attribute A, reproduction limitation flag, security version LT, MG (D) serial number MG (D) Serial, contents cumulation number CONNUM, reproduction start date/time YMDhms-S, reproduction expiration date/time YMDhms-E, number of track reproduction times CT, number of reproduction permission times MT, COPY CONTROL CC, and number of high speed digital copy permission times CN (optional) of the attribute file added to the ATRAC3 data file corresponding to the reproduction command using the hash function. The calculated value obtained by the hash calculating circuit 71 is stored in the memory area 72 of the encrypting circuit 22.

Thereafter, the flow advances to step SP113. At step SP113, it is determined whether or not the hash values stored in the memory area 72 of the encrypting circuit 22 obtained by the hash calculating circuit 71 match the hash values stored in the memory area 73 of the encrypting circuit 22.

The match detecting circuit 74 compares the

currently calculated hash values with the formerly
calculated hash values. When they match, it is
determined that any information of track attribute A,
reproduction limitation flag, security version LT, MG
5 (D) serial number MG (D) Serial, contents cumulation
number CONNUM, reproduction start date/time YMDhms-S,
reproduction expiration date/time YMDhms-E, number of
track reproduction times CT, number of reproduction
permission times MT, COPY CONTROL CC, and number of
10 high speed digital copy permission times CN (optional)
of the attribute file has not been forged. Thereafter,
the flow advances to step SP114. At step SP114, the
reproducing operation of the ATRAC3 data file is
permitted.

15 When the determined result at step SP113 is
No, it is determined that some of the track attribute
A, reproduction limitation flag, security version LT,
MG (D) serial number MG (D) Serial, contents cumulation
number CONNUM, reproduction start date/time YMDhms-S,
20 reproduction expiration date/time YMDhms-E, number of
track reproduction times CT, number of reproduction
permission times MT, COPY CONTROL CC, and number of
high speed digital copy permission times CN (optional)
of the attribute file has been forged. In this case,
25 the flow advances to step SP115. At step SP115, the
reproducing operation of the ATRAC3 data file is
prohibited. Thereafter, the flow advances to step

SP116. At step SP116, a forging flag is set.

When the ATRAC3 data file is reproduced, it is determined whether or not predetermine values (any positive integers) have been set to the number of track reproduction times CT and the number of reproduction permission times MT. When a predetermined value has been set to the number of track reproduction times CT, it is decremented by 1. When the number of track reproduction times CT is zero and a predetermined number (any positive integer) has been set to the number of reproduction permission times MT, since the reproducing operation has been performed the number of reproduction permission times, the reproducing operation of the ATRAC3 data file is prohibited.

Next, a real example of the operation of the EMD terminal in the format according to the second embodiment will be described in detail. Fig. 36 shows an example of a process of which the EMD (Electric Music distribution) terminal downloads a music file having a two-times reproduction limitation. For simplicity, it is assumed that the reproduction expiration date/time is not limited. The EMD terminal has the same encrypting circuit (not shown) as the above-described digital audio recorder. The encrypting circuit authenticates an attached memory card. When the attached memory card has been successfully authenticated, the encrypting circuit records an

encrypted audio file (ATRAC3 data file) to the memory card. In addition, the EMD terminal supplies reproduction limitation information of the audio file to the digital audio recorder.

5 The digital audio recorder performs a formatting process for the audio file and the reproduction limitation information and records the formatted data to the flash memory. In Fig. 36, when the EMD terminal downloads data to the digital audio recorder, it performs a process denoted by S201. At
10 step S1, the digital audio recorder receives data having a reproduction times limitation from the EMD terminal and sets (MT = 2) and (CT = 2) to TRKINF of the track information management file TRKLIST.

15 In addition, the hash calculating circuit 71 calculates hash values of several parameters (reproduction limitation value block 70) including MT, CT, and CONTENTS ID. The hash values calculated by the hash calculating circuit 71 is stored to the memory
20 area 73 of the encrypting circuit 22. Thereafter, when the power of the digital audio recorder is turned off or when the memory card 40 is detached, the reproduction limitation value block 70 is checked for forged information. If necessary, whenever the
25 reproducing operation is performed, the reproduction limitation value block 70 can be checked for forged information.

After the memory card 40 is detached and then attached again, when the reproduction command is issued at step S3, the flow advances to step S202. At step S4, the hash calculating circuit 71 calculates hash values of the reproduction limitation value block 70. The hash values calculated by the hash calculating circuit 71 are stored as current hash values to the memory area 72 of the encrypting circuit 22. The current hash values and the former hash values are read and supplied to the match detecting circuit 74. The match detecting circuit 74 compares the current hash values with the former hash values. Depending on whether they match, the match detecting circuit 74 determines whether or not the reproduction limitation value block 70 has been forged. The match detecting circuit 74 supplies the detected result to the controlling portion 75.

Corresponding to the output data of the match detecting circuit 74, the controlling portion 75 forms control information. In other words, when the reproduction limitation value block 70 has not been forged, since the current hash values are the same as the former hash values, forged information is not detected. In this case, since the number of reproduction times CT is not zero ($CT \neq 0$), the flow advances to step S5. At step S5, the controlling portion 75 forms control information for controlling

the reproducing operation and starts the reproducing operation. After the reproducing operation has been completed, the flow advances to step S6. At step S6, the number of reproduction times CT is decremented and thereby (CT = 1) is set. In addition, hash values of the reproduction limitation value block 70 are calculated and stored as the former hash values to the memory area 73.

After the memory card 40 is detached and then attached again, when the reproduction command is issued at step S7, the flow advances to step S203. At step S203, the same process as step S202 is performed. In other words, hash values of the reproduction limitation value block 70 are calculated and compared with the former hash values. Thus, it is determined whether or not the reproduction limitation value block 70 has been forged (at step S8). When the reproduction limitation value block 70 has not been forged, the reproducing operation is performed (at step S9). Thereafter, the number of reproduction times CT is decremented by 1 and thereby (CT = 0) is set (at step S10).

After the number of reproduction times CT is set to zero (CT = 0), regardless of whether the reproduction limitation value block 70 has been forged, the number of reproduction times CT is considered with priority. Thus, the reproducing operation is prohibited. For example, after the memory card 40 is

detached and then attached again, when the reproduction command is issued at step S11, the flow advances to step S12. At step S12, hash values of the reproduction limitation value block 70 are calculated and then the current hash values are compared with the former hash values. Since the current hash values match the former hash values, normally, the reproducing operation is permitted. However, since the number of reproduction times CT is zero ($CT = 0$), the reproducing operation is prohibited. Thus, in this case, the controlling portion 75 forms control information that prohibits the reproducing operation (at step S13). In addition, with a speaker and/or a display, the user is informed that because the number of reproduction times CT matches the number of reproduction permission times MT, the reproducing operation is prohibited.

Next, the case of which TRKINF of the track information management file TRKLIST has been forged will be described. For example, it is assumed that TRKINF has been forged at step S111 and that the number of reproduction permission times MT of the music file has been forged to 10 ($MT = 10$).

When the reproduction command has been issued at step S22, the flow advances to step S23. At step S23, hash values of the reproduction limitation value block 70 are calculated. The hash values are stored as the current hash values to the memory area 72. The

match detecting circuit 74 determines whether the current hash values match the former hash values. In this case, since the reproduction limitation value block 70 has been forged, the match detecting circuit

5 74 determines that they do not match. Thus, the controlling portion 75 forms control information that prohibits the reproducing operation (at step S23). Thus, at step S24, the reproducing operation is not performed. In this case, with the speaker and display,

10 the user is informed that because the reproduction limitation value block 70 has been forged, the reproducing operation is prohibited.

Thereafter, the flow advances to step S25.

At step S25, the forging flag is set to a predetermined position (for example, the area "Reserved" shown in Fig. 27) of TRKINF of TRKLIST. The hash values are calculated and stored. In the state that the forging flag has been set, even if the number of reproduction permission times MT is set to 2 ($MT = 2$), since the

15 forging flag has been set, the reproducing operation is prohibited (at step S26). In other words, before an ATRACK3 data file is reproduced, the forging flag is checked. When the forging flag is detected, the controlling portion 75 determines that reproducing

20 operation is prohibited. Thus, in this case, the controlling portion 75 forms control information that prohibits the reproducing operation. Thus, the

25

reproducing operation is not performed.

In the above-described example, whenever the reproducing operation is performed, the number of reproduction times CT is decremented by 1. When the number of reproduction times CT becomes zero (CT = 0), the reproducing operation is prohibited.

Alternatively, whenever the reproducing operation is performed, the number of reproduction times CT may be incremented by 1. When the number of reproduction times CT is equal to the number of reproduction permission times MT (MT = CT), the reproducing operation may be prohibited. As another alternative method, the number of reproduction permission times MT may be decremented by 1 without the number of reproduction times CT.

Next, the case of which only the reproduction expiration date/time (YMDhms-E) of a track having a reproduction limitation has been set to TRKINF of TRKLIST without the number of reproduction permission times MT and the number of reproduction times CT.

When a music file having a reproduction expiration date/time is downloaded from the EMD terminal to the memory card, the reproduction expiration date/time is written to the track information management file of the memory card. Hash values of the reproduction limitation value block 70 including the reproduction expiration date/time are

calculated. The hash values are stored as former hash values to the memory area 73 of the encrypting circuit 22. Thereafter, when the power of the digital audio recorder is turned off, when the memory card 40 is detached, or if necessary, when the reproduction command is issued, before the reproducing operation is performed, the reproduction limitation value block 70 is checked for forged information. In addition, the date/time of the inner clock 76 of the controlling portion 75 is matched with the reproduction expiration date/time.

After the memory card 40 is detached and then attached, when the reproduction command is issued, hash values of the reproduction limitation value block 70 are calculated. The match detecting circuit 74 compares the hash values currently calculated with the hash values formerly calculated. Depending on whether they match, the match detecting circuit 74 determines whether the reproduction limitation value block 70 has been forged. In addition, the match detecting circuit 74 compares the date/time of the inner clock 76 with the reproduction expiration date/time. When the reproduction limitation value block 70 has not been forged and the date/time of the inner clock 76 is before the reproduction expiration date/time as the determined results of the match detecting circuit 74, the reproducing operation is performed.

On the other hand, when the reproduction limitation value block 70 has been forged as the determined results of the match detecting circuit 74, the reproducing operation is prohibited. In addition, when the date/time of the inner clock 76 exceeds the reproduction expiration date/time as the determined results of the match detecting circuit 74, even if the reproduction limitation value block 70 has not been forged, an expiration flag is set to a predetermined position (for example, the area "Reserved" shown in Fig. 27) of TRKINF of TRKLIST. In addition, the reproduction expiration date/time is determined with priority against whether or not the reproduction limitation value block has been forged. Thus, the reproducing operation is prohibited.

In other words, before a data file is reproduced, the current hash values and the former hash values are compared. When they do not match, since it is determined that the reproduction limitation value block 70 has been forged, the reproducing operation is prohibited. However, even if the current hash values match the former hash values, unless the reproduction expiration date/time is proper, the reproducing operation is prohibited. When the reproducing operation is prohibited, with the speaker or display, the user is informed of a relevant message. Even if the date/time of the inner clock 76 exceeds the

reproduction expiration date/time, hash values of the reproduction limitation value block 70 are calculated and stored against future forged information.

5 Next, the case of which only the music file reproduction start date/time (YMDhms-S) rather than the number of reproduction permission times MT and the number of reproduction times CT has been set to TRKINF of TRKLIST will be described.

10 When a music file is downloaded from the EMD terminal to a memory card, the reproduction start date/time is written to the track information management file. Hash values of the reproduction limitation value block 70 including the reproduction expiration date/time are calculated and supplied to the
15 encrypting circuit 22. The hash values are supplied to the encrypting circuit 22. The hash values are stored as former hash values to the memory area 73 of the encrypting circuit 22. When the power of the digital
20 audio recorder is turned off or when the memory card 40 is detached, before the reproducing operation is performed, it is determined whether or not the reproduction limitation value block 70 has been forged. In addition, it is determined whether the date/time of the inner clock 76 of the controlling portion 75
25 matches the reproduction start date/time.

For example, after the memory card 40 is detached and then attached, when the reproduction

command is issued, the current hash values and the former hash values are compared. Corresponding to whether or not they match, it is determined whether or not the reproduction limitation value block 70 has been forged. In addition, the date/time of the inner clock 76 and the reproduction start date/time are compared. When the reproduction limitation value block 70 has not been forged and the date/time of the inner clock 76 exceeds the reproduction state date/time as the determined results, the reproducing operation is permitted.

On the other hand, when the reproduction limitation value block 70 has been forged, as with the above-described case, the reproducing operation is prohibited. In addition, even if the reproduction limitation value block 70 has not been forged, when the date/time of the inner clock 76 does not exceed the reproduction start date/time as the determined results, the reproduction start date/time is determined with priority against forged information. Thus, the reproducing operation is prohibited.

In the above-described example, to detect forged information, hash values of individual parameters (CONTENTS ID, number of reproduction times CT, number of reproduction permission times MT, reproduction expiration date/time, and reproduction start date/time) of the reproduction limitation value

block are calculated. Alternatively, these hash values may be calculated for each music file.

In the above-described example, the present invention was applied to a digital audio recorder.

5 Alternatively, the present invention can be applied to other apparatuses that deal with other types of data such as video data, audio data, program data, and so forth.

10 According to the present invention, hash values of reproduction limitation information are calculated. The obtained hash values are stored in a memory area that cannot be accessed from the outside of the apparatus. Depending on whether the former hash values and the current hash values match, it is
15 determined whether or not reproduction limitation information has been forged. When the controlling portion detects forged information corresponding to the output data of the comparing means, the controlling portion prohibits the reproducing operation. Thus,
20 according to the present invention, forged information can be securely detected. When forged information is detected, the reproducing operation of the file having the forged information can be prohibited.

25 Although the present invention has been shown and described with respect to a best mode embodiment thereof, it should be understood by those skilled in the art that the foregoing and various other changes,

omissions, and additions in the form and detail thereof
may be made therein without departing from the spirit
and scope of the present invention.

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~~What is claimed is:~~ The claims defining the invention are as follows:

1. A reproducing apparatus for reproducing data from a record medium having a program area and a management area, the program area being used for recording a plurality of files, the management area being used for managing forging prohibition information against a particular file recorded in the program area, the apparatus comprising:

calculating means for calculating the forging prohibition information managed in the management area of the record medium whenever a file recorded in the record medium is reproduced;

comparing means for comparing a value calculated by said calculating means corresponding to a former reproduction command with a value calculated by said calculating means corresponding to a current reproduction command; and

controlling means for permitting the file corresponding to the current reproduction command to be reproduced when the value calculated corresponding to the former reproduction command is the same as the value calculated corresponding to the current reproduction command as the result of said comparing means.

2. The reproducing apparatus as set forth in claim 1, wherein the forging prohibition information

is at least the number of reproduction times and/or a reproduction limitation value.

3. The reproducing apparatus as set forth in claim 1,

5 wherein the forging prohibition information is file attribute information, reproduction limitation flag, reproduction start date/time, reproduction expiration date/time, number of file reproduction times, number of reproduction permission times, copy control flag, and number of high speed digital copy permission times.

10 4. The reproducing apparatus as set forth in claim 1,

15 wherein the predetermined calculation of said calculating means is hash function.

20 5. The reproducing apparatus as set forth in claim 1,

further comprising:

an inner timer,

25 wherein said controlling means prohibits the reproducing operation when the date/time information counted by the inner timer matches the reproduction expiration date/time.

30 6. The reproducing apparatus as set forth in claim 1,

further comprising:

an inner timer,

wherein said controlling means prohibits the reproducing operation when the date/time information counted by the inner timer matches the reproduction start date/time.

5 7. The reproducing apparatus as set forth in claim 1,

 wherein the management area contains the date/time information counted by the inner timer,

 wherein said calculating means calculates the date/time information using the predetermined function,

 wherein said comparing means compares the value calculated by said calculating means corresponding to the former reproduction command with that corresponding to the current reproduction command, and

 wherein said controlling means permits the reproducing operation when the value calculated corresponding to the former reproduction command matches the value calculated corresponding to the current reproduction command as the result of said comparing means.

20 8. The reproducing apparatus as set forth in claim 1,

 wherein each of the files contains encryption key information, and

 wherein said calculating means calculates both the encryption key information contained in a file

corresponding to the current reproduction command and forging prohibition information using the predetermined function.

5 9. The reproducing apparatus as set forth in claim 1,

 wherein each of the files contains encryption key information,

 wherein when a particular file is edited, new encryption key information is generated, and

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 wherein said calculating means calculates the new encryption key information and forging prohibition information using the predetermined function.

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10. A reproducing apparatus for reproducing a file from a record medium on which a main file and a reproduction management file are recorded, the main file having an attribute header for managing forging prohibition information, the reproduction management file being used for managing at least clock information, the apparatus comprising:

20 calculating means for calculating the forging prohibition information managed in a management area of the record medium using a predetermined function whenever the main file recorded on the record medium is reproduced and for calculating the clock information
25 using the predetermined function whenever the clock information is updated;

 first comparing means for comparing a value

calculated by said calculating means corresponding to a former reproduction command with that corresponding to a current reproduction command;

5 second comparing means for comparing a value calculated by said calculating means corresponding to former clock information with a value calculated by said calculating means corresponding to current clock information; and

10 controlling means for permitting the main file to be reproduced when the value calculated corresponding to the former reproduction command is the same as that corresponding to the current reproduction command as the result of said first comparing means or when the value calculated corresponding to the former clock information is the same as that corresponding to the current clock information as the result of said second comparing means.

11. The reproducing apparatus as set forth in claim 10,

20 wherein the forging prohibition information is at least the number of reproduction times and/or a reproduction limitation value.

12. The reproducing apparatus as set forth in claim 10,

25 wherein the forging prohibition information is file attribute information, reproduction limitation flag, reproduction start date/time, reproduction

expiration date/time, number of file reproduction times, number of reproduction permission times, copy control flag, and number of high speed digital copy permission times.

5 13. The reproducing apparatus as set forth in claim 10,

wherein the predetermined calculation of said calculating means is hash function.

10 14. The reproducing apparatus as set forth in claim 10,

further comprising:

an inner timer,

15 wherein said controlling means prohibits the reproducing operation when the date/time information counted by the inner timer matches the reproduction expiration date/time.

15 15. The reproducing apparatus as set forth in claim 10,

further comprising:

20 an inner timer,

wherein said controlling means prohibits the reproducing operation when the date/time information counted by the inner timer matches the reproduction start date/time.

25 16. The reproducing apparatus as set forth in claim 10,

wherein each main file contains encryption

key information, and

wherein said calculating means calculates both the encryption key information contained in a main file corresponding to the current reproduction command and forging prohibition information using the predetermined function.

17. The reproducing apparatus as set forth in claim 10,

wherein the clock information is generated whenever a file is recorded, and

wherein said calculating means calculates the key information and the clock information contained in the main file using a predetermined function.

18. The reproducing apparatus as set forth in claim 10,

wherein each main file contains encryption key information,

wherein whenever a predetermined file is edited, new encryption key information is generated, and

wherein said calculating means calculates the new encryption key information and the forging prohibition information using a predetermined function.

19. A reproducing method for reproducing data from a record medium having a program area and a management area, the program area being used for recording a plurality of files, the management area

being used for managing forging prohibition information against a particular file recorded in the program area, the method comprising the steps of:

5 (a) calculating means for calculating the forging prohibition information managed in the management area of the record medium whenever a file recorded in the record medium is reproduced;

10 (b) comparing means for comparing a value calculated at step (b) corresponding to a former reproduction command with a value calculated at step (b) corresponding to a current reproduction command; and

15 (c) controlling means for permitting the file corresponding to the current reproduction command to be reproduced when the value calculated corresponding to the former reproduction command is the same as the value calculated corresponding to the current reproduction command as the result obtained at step (b).

20 20. A reproducing method for reproducing a file from a record medium on which a main file and a reproduction management file are recorded, the main file having an attribute header for managing forging prohibition information, the reproduction management file being used for managing at least clock information, the method comprising the steps of:

(a) calculating means for calculating the

forging prohibition information managed in a management area of the record medium using a predetermined function whenever the main file recorded on the record medium is reproduced and for calculating the clock information using the predetermined function whenever the clock information is updated;

(b) first comparing means for comparing a value calculated at step (b) corresponding to a former reproduction command with that corresponding to a current reproduction command;

(c) second comparing means for comparing a value calculated at step (a) corresponding to former clock information with a value calculated at step (a) corresponding to current clock information; and

(d) controlling means for permitting the main file to be reproduced when the value calculated corresponding to the former reproduction command is the same as that corresponding to the current reproduction command as the result obtained at step (b) or when the value calculated corresponding to the former clock information is the same as that corresponding to the current clock information as the result obtained at step (c).

21. A reproducing apparatus substantially as described herein with reference to the accompanying drawings.

5

22. A reproducing method substantially as described herein with reference to the accompanying drawings.

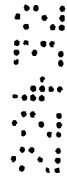
DATED this Fifteenth Day of March, 2000

10

Sony Corporation

Patent Attorneys for the Applicant

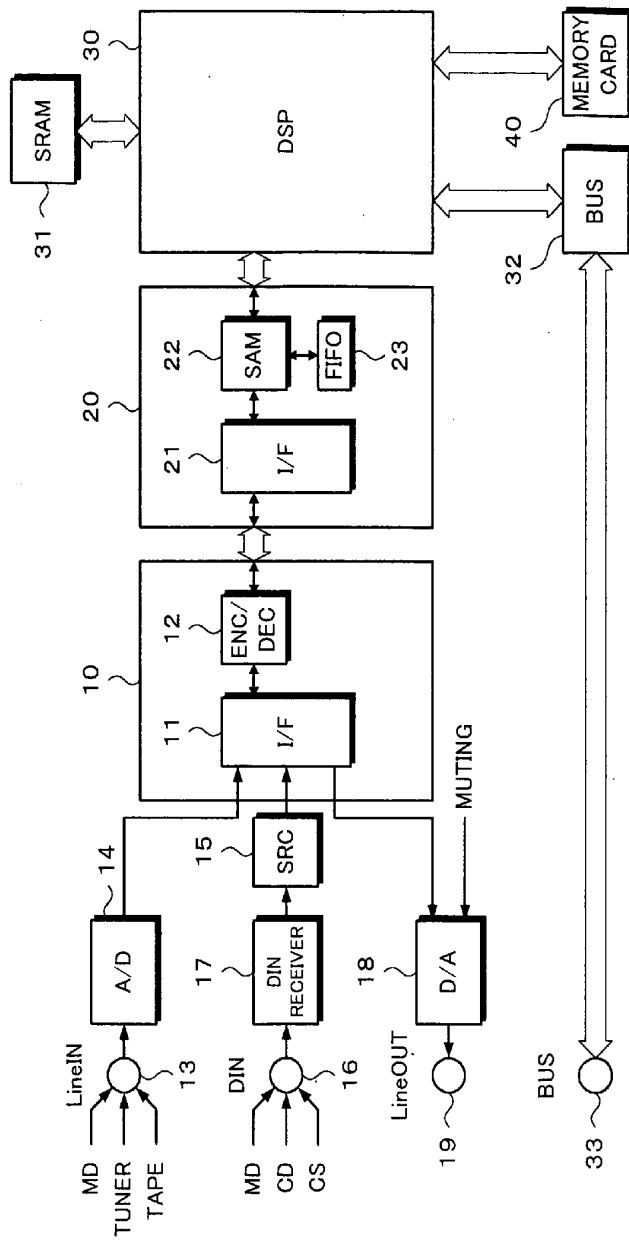
SPRUSON & FERGUSON



21 03 00 22:32

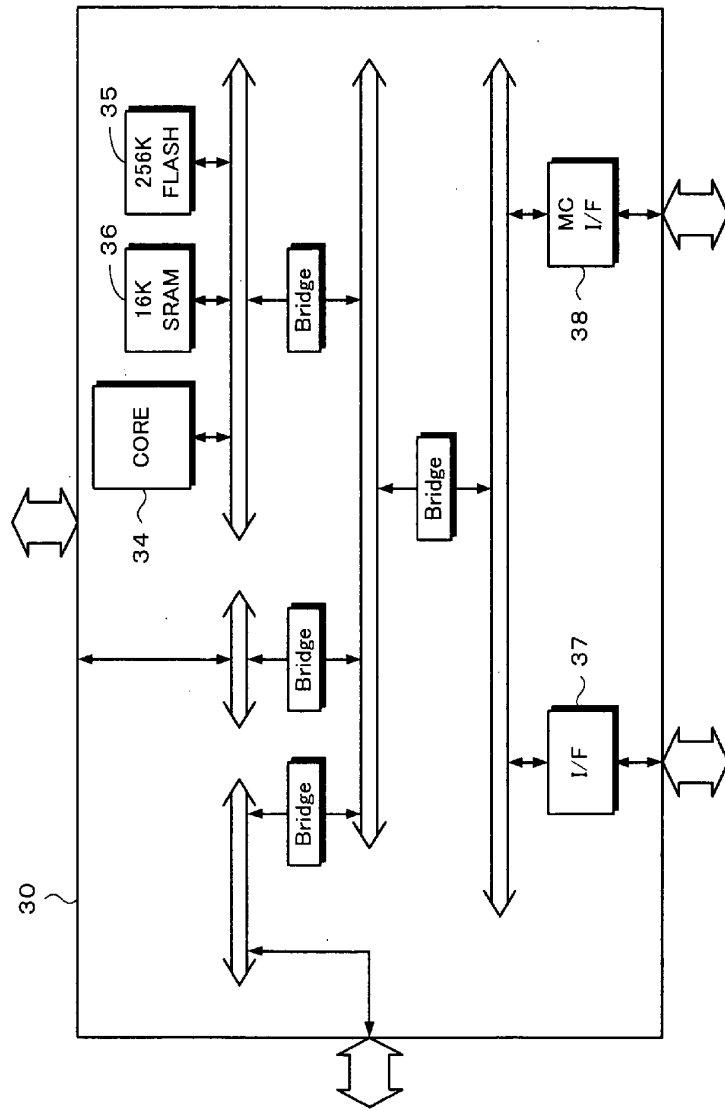
1/31

Fig. 1



01 00 00 00 00 00

Fig. 2



01 03 00 00432

Fig. 3

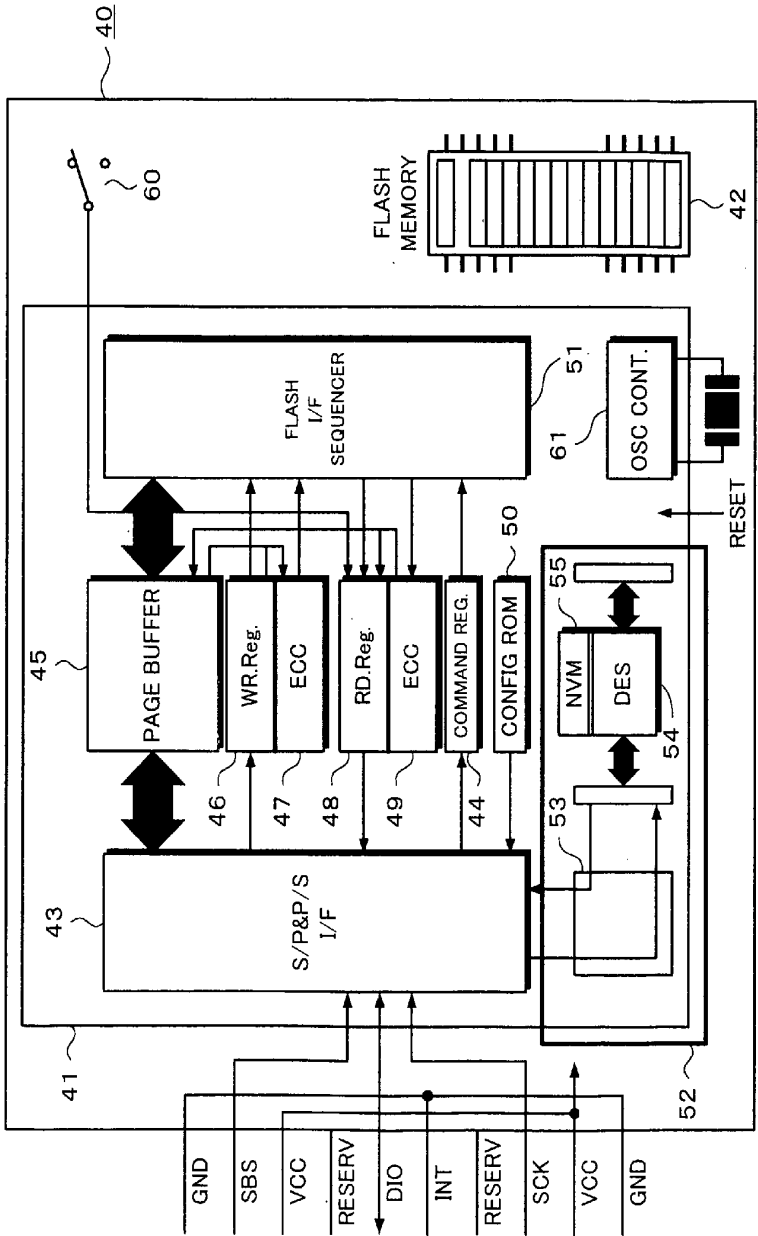
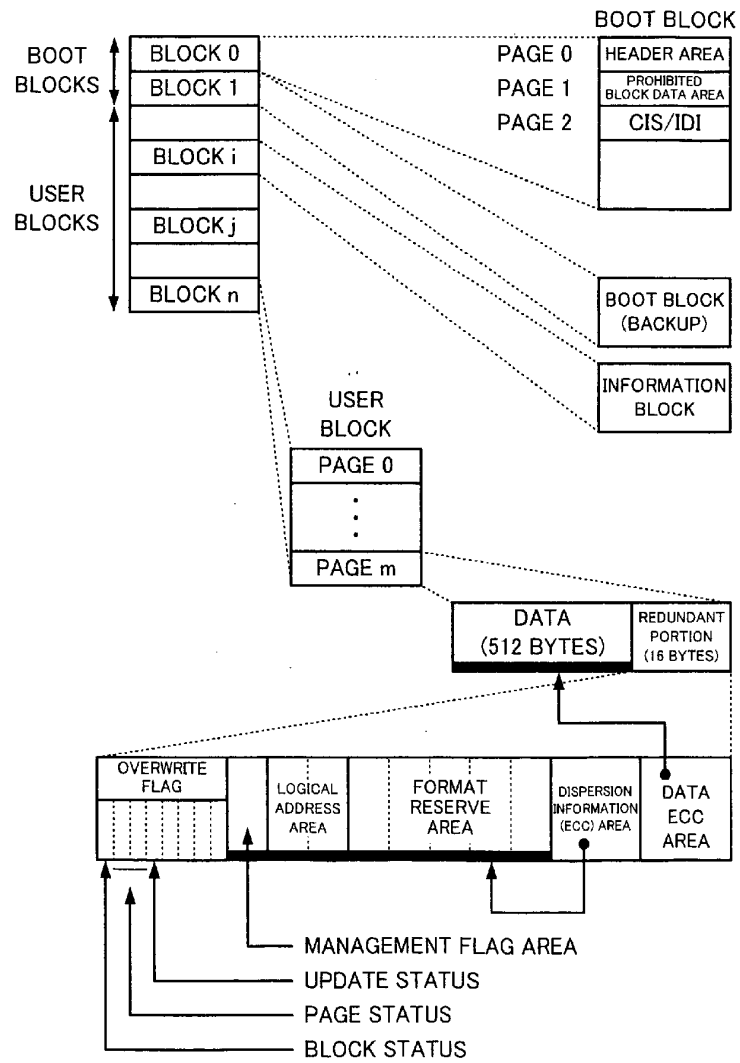


Fig. 4

APPLICATION PROCESS
FILE MANAGEMENT PROCESS
LOGICAL ADDRESS MANAGEMENT
PHYSICAL ADDRESS MANAGEMENT
FLASH MEMORY ACCESS

FILE SYSTEM PROCESS
HIERARCHY

Fig. 5



A 4x4 grid of dots forming a stylized letter 'A'. The top row has 4 dots, the second row has 3 dots, the third row has 2 dots, and the bottom row has 1 dot.

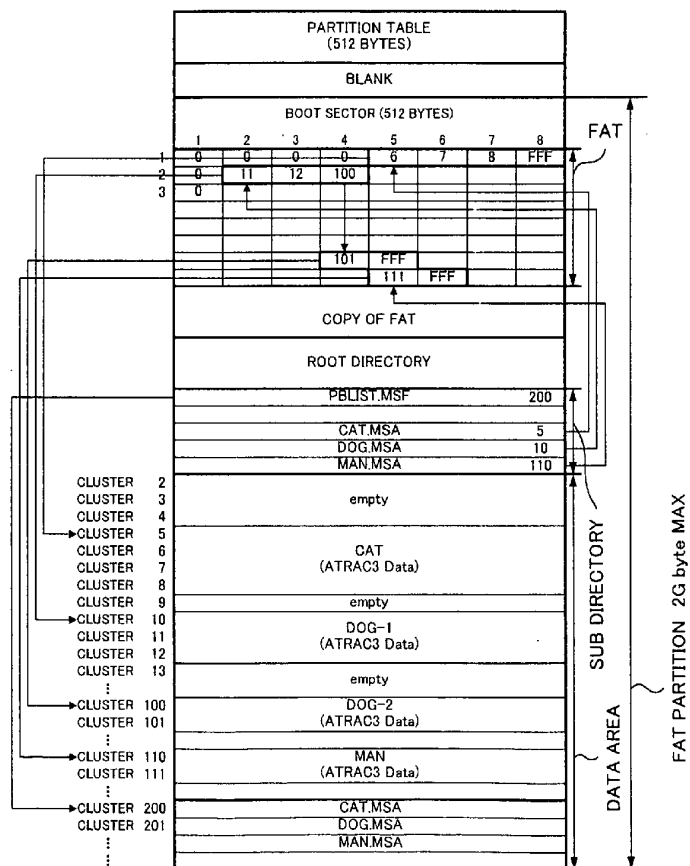


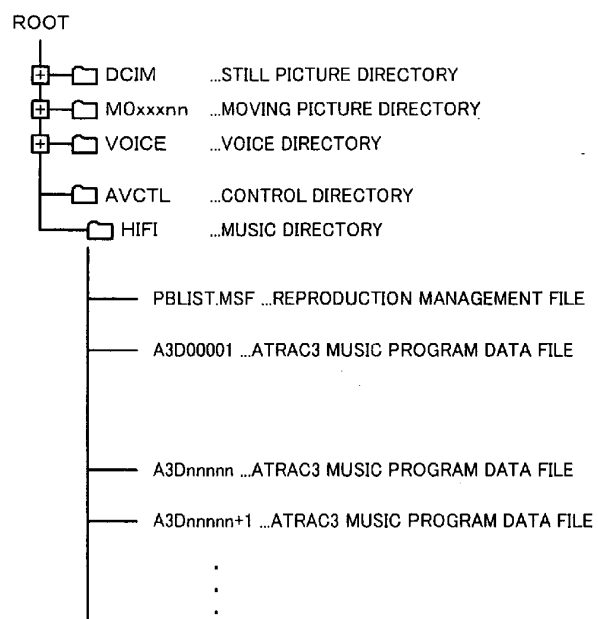
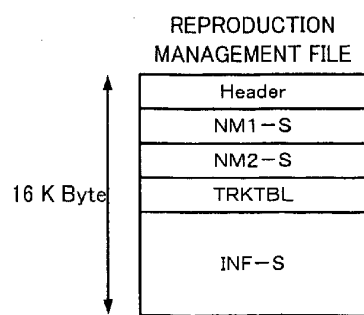
Fig. 7**Fig. 8**

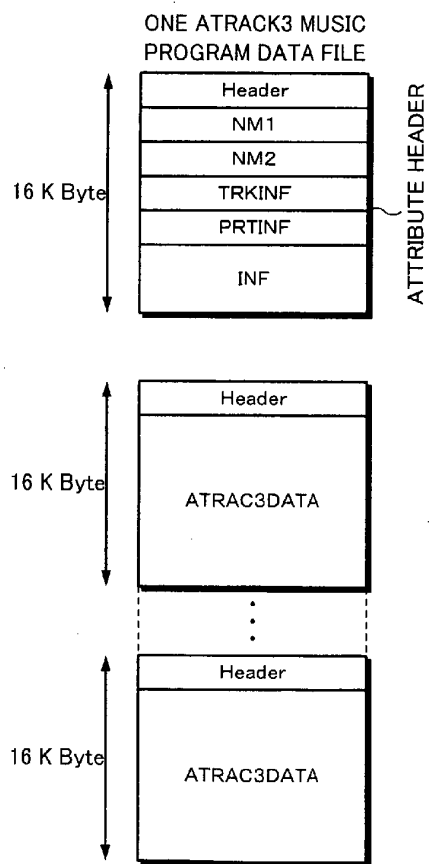
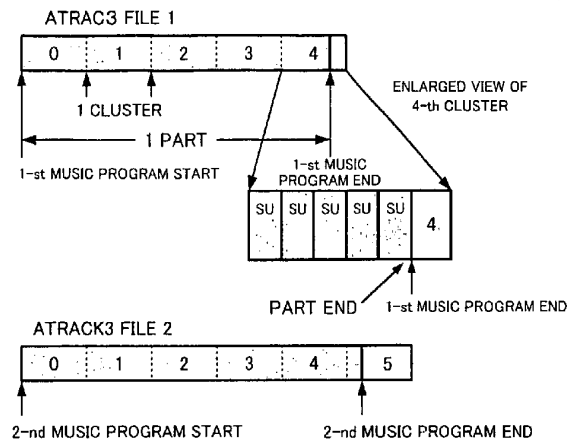
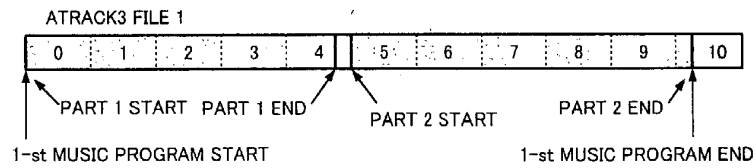
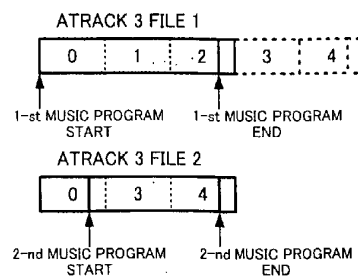
Fig. 9

Fig. 10A**Fig. 10B****Fig. 10C**

01 03 00 00 00 00

Fig. 11

REPRODUCTION MANAGEMENT FILE (PBLIST)

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F														
0X0000	BLKID-TLO			Reserved		MCode		REVISION				Reserved																		
0X0010	SN1C+L		SN2C+L		SINFSIZE		T-TRK		VerNo		Reserved																			
0X0020	NM1-S(256)																													
0X0120	NM2-S(512)																													
0X0320	Reserved																													
0X0330	Reserved																													
0X0350	Reserved																													
	TRK-001	TRK-002	TRK-003	TRK-004	TRK-005	TRK-006	TRK-007	TRK-008	S-YMDhms																					
	TRK-009	TRK-010	TRK-011	TRK-012	TRK-013	TRK-014	TRK-015	TRK-016																						
	Reserved																													
0X0660	TRK-393	TRK-394	TRK-395	TRK-396	TRK-397	TRK-398	TRK-399	TRK-400	Reserved																					
0X0647	INF-S(14720)																													
0X3FF0	BLKID-TLO			Reserved		MCode		REVISION				Reserved																		

TRKTBL

21 03 00 00 00 00

Fig. 12A

0X0000	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0X0010	BLKID-TLO		Reserved		MCode		REVISION		Reserved		Reserved		Reserved		Reserved	
	SN1C+L		SN2C+L		SINF SIZE		T-TRK		VerNo		Reserved		Reserved		Reserved	

0X0020	NM1-S(256)															
0X0120	NM2-S(512)															
0X0320	Reserved								CONTENTSKEY							
0X0330	Reserved								MAC							

0X0350	Reserved															
0X0360	TRK-001	TRK-002	TRK-003	TRK-004	TRK-005	TRK-006	TRK-007	TRK-008	TRK-009	TRK-010	TRK-011	TRK-012	TRK-013	TRK-014	TRK-015	TRK-016

0X0660	TRK-393	TRK-394	TRK-395	TRK-396	TRK-397	TRK-398	TRK-399	TRK-400
0X0670	INF-S(14720)							

0X3FF0	BLKID-TLO		Reserved		MCode		REVISION		Reserved	
--------	-----------	--	----------	--	-------	--	----------	--	----------	--

0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
INF	0x00	ID	0x00	SIZE	SIZE	MCode	C+L	Reserved	Reserved	DATA	VARIABLE	LENGTH			

Fig. 12C

Fig. 13

ID	MUSIC INFORMATION (CHARACTERS)		ID	URL INFORMATION (WEB INFORMATION)	
0	RESERVED		32	RESERVED	
1	ALBUM	VARIABLE	33	ALBUM	VARIABLE
2	SUBTITLE	VARIABLE	34	SUB TITLE	VARIABLE
3	ARTIST	VARIABLE	35	ARTIST	VARIABLE
4	CONDUCTOR	VARIABLE	36	CONDUCTOR	VARIABLE
5	ORCHESTRA	VARIABLE	37	ORCHESTRA	VARIABLE
6	PRODUCER	VARIABLE	38	PRODUCER	VARIABLE
7	PUBLISHER	VARIABLE	39	PUBLISHER	VARIABLE
8	COMPOSER	VARIABLE	40	COMPOSER	VARIABLE
9	SONG WRITER	VARIABLE	41	SONG WRITER	VARIABLE
10	ARRANGER	VARIABLE	42	ARRANGER	VARIABLE
11	SPONSOR	VARIABLE	43	SPONSOR	VARIABLE
12	CM	VARIABLE	44	CM	VARIABLE
13	GUIDE	VARIABLE	45	GUIDE	VARIABLE
14	ORIGINAL MUSIC PROGRAM TITLE	VARIABLE	46	ORIGINAL MUSIC PROGRAM TITLE	VARIABLE
15	ORIGINAL ALBUM TITLE	VARIABLE	47	ORIGINAL ALBUM TITLE	VARIABLE
16	ORIGINAL MUSIC PROGRAM COMPOSER	VARIABLE	48	ORIGINAL MUSIC PROGRAM COMPOSER	VARIABLE
17	ORIGINAL MUSIC PROGRAM SONG WRITER	VARIABLE	49	ORIGINAL MUSIC PROGRAM SONG WRITER	VARIABLE
18	ORIGINAL MUSIC PROGRAM ARRANGER	VARIABLE	50	ORIGINAL MUSIC PROGRAM ARRANGER	VARIABLE
19	ORIGINAL MUSIC PROGRAM PERFORMER	VARIABLE	51	ORIGINAL MUSIC PROGRAM PERFORMER	VARIABLE
20	MESSAGE	VARIABLE	52		
21	COMMENT	VARIABLE	53		
22	WARNING	VARIABLE	54		
23	GENRE	VARIABLE	55		
24			56		
25			57		
26			58		
27			59		
28			60		
29			61		
30			62		
31			63		

Fig. 14

ID	PATH/OTHERS		ID	CONTROL/NUMERIC DATA INFORMATION	
64	RESERVED		96	RESERVED	
65	PATH TO VIDEO DATA	VARIABLE	97	ISRC	8
66	PATH TO SONG DATA	VARIABLE	98	TOC_ID	8
67	PATH TO MIDI DATA	VARIABLE	99	UPC/JAN	7
68	PATH TO GUIDE DATA	VARIABLE	100	RECORDED DATE (YMDhms)	4
69	PATH TO COMMENT DATA	VARIABLE	101	RELEASED DATE	4
70	PATH TO CM DATA	VARIABLE	102	ORIGINAL MUSIC PROGRAM RELEASED DATE (YMDhms)	4
71	PATH TO FAX DATA	VARIABLE	103	RECORDED DATE (YMDhms)	4
72	PATH TO COMMUNICATION DATA 1	VARIABLE	104	SUB TRACK	4
73	PATH TO COMMUNICATION DATA 2	VARIABLE	105	AVERAGE VOLUME LEVEL	1
74	PATH TO CONTROL DATA	VARIABLE	106	RESUME	4
75			107	REPRODUCTION LOG (YMDhms)	4
76			108	NUMBER OF REPRODUCTION TIMES (FOR LEARNING)	1
77			109	PASSWORD 1	16
78			110	APPLLevel	16
79			111	GENRE CODE	1
80			112	MIDI DATA	
81			113	THUMB NAIL PHOTOGRAPH DATA	
82			114	TEXT MULTIPLEXED BROADCAST DATA	
83			115	NUMBER OF TOTAL MUSIC PROGRAMS	
84			116	SET NUMBER	
85			117	NUMBER OF TOTAL SETS	
86			118	REC POSITION INFORMATION - GPS	VARIABLE
87			119	PB POSITION INFORMATION - GPS	VARIABLE
88			120	REC POSITION INFORMATION - PHS	VARIABLE
89			121	PB POSITION INFORMATION - PHS	VARIABLE
90			122	CONNECTION DESTINATION TELEPHONE NUMBER 1	VARIABLE
91			123	CONNECTION DESTINATION TELEPHONE NUMBER 2	VARIABLE
92			124	INPUT VALUE	VARIABLE
93			125	OUTPUT VALUE	VARIABLE
94			126	PB CONTROL DATA	VARIABLE
95			127	REC CONTROL DATA	VARIABLE

Fig. 15

ID	SYNCHRONOUS REPRODUCTION INFORMATION	
128	RESERVED	
129	SYNCHRONOUS REPRODUCTION INFORMATION 1	VARIABLE
130	SYNCHRONOUS REPRODUCTION INFORMATION 2	VARIABLE
131	SYNCHRONOUS REPRODUCTION INFORMATION 3	VARIABLE
132	SYNCHRONOUS REPRODUCTION INFORMATION 4	VARIABLE
133	SYNCHRONOUS REPRODUCTION INFORMATION 5	VARIABLE
134	SYNCHRONOUS REPRODUCTION INFORMATION 6	VARIABLE
135		
136		
137		
138	EMD INFORMATION 1	VARIABLE
139	EMD INFORMATION 2	VARIABLE
140		
141		
142		
143		
144		
145		
146		
147		
148		
149		
150		
151		
152		
153		
154		
155		
156		
157		
158		
159		

Fig. 16A

0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
IN	0x00	ID	0x00	SIZE	Mcode	C+L	Reserved	VARIABLE LENGTH DATA							

Fig. 16B

ID	ARTIST	SIZE	ASCII ENGLISH	DATA
0x69 0x00	3 0x00	0x1C(28)	Mcode 0x01 0x09 0x00	0x00 S I M O
N	&	G R A F U N K E L	0x00	

Fig. 16C

SIZE	BINARY NOT SET	ID	ISRC
0x14(20)	Mcode 0x00 0x00 0x00 0x00	0x69 0x00	97 0x00
ISRC Code 8byte			
DATA			

Fig. 16D

RECORDED DATE				SIZE	BINARY NOT SET				DATA
0x69	0x00	103	0x00	0x10(16)	Mcode	0x00	0x00	0x00	YMD hms
745 565									
Y M D h m s									
31,30,29						3,2,1,0bit			

Fig. 16E

REPRODUCTION LOG				SIZE		BINARY NOT SET				DATA					
0x69	0x00	107	0x00	0x10(16)	Mcode	0x00	0x00	0x00	0x00	YMD hms					
										745	565				
										Y	M	D	h	m	s
										31,30,29		3,2,1,0bit			

Fig. 17

A3Dnnnnn.MSA(ATRAC3 DATA FILE)

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0x0000	BLKID-HD0				Reserved		MCode		Reserved				BLOCK SERIAL			
0x0010	N1C+L		N2C+L		INFSIZE		T-PRT		T-SU				INX		XT	
0x0020	NM1(256)															
0x0120	NM2(512)															
0x0310																
0x0320	Reserved(8)								CONTENTSKEY							
	Reserved(8)								MAC							
	Reserved(12)												A	LT	FNo	
	MG(D)SERIAL-nnn															
0x0360	CONNUM				YMDhms-S				YMDhms-E				MT	CT	CC	CN
0x0370	PRTSIZE				PRTKEY								Reserved(8)			
0x0380					CONNUM0				PRTSIZE(0x0388)				PRTKEY			
0x0390					Reserved(8)								CONNUM0			
	INF(0x0400)															
0x3FFF	BLKID-HD0				Reserved		MCode		Reserved				BLOCK SERIAL			
0x4000	BLKID-A3D				Reserved		MCode		CONNUM0				BLOCK SERIAL			
0x4010	BLOCK SEED								INITIALIZATION VECTOR							
0x4020																
	SU-000(Nbyte=384byte)															
0x41A0																
	SU-001(Nbyte)															
0x4320																
	SU-002(Nbyte)															
0x04A0																
	SU-041(Nbyte)															
0x7DA0																
	Reserved(Nbyte=208byte)															
0x7F20																
	BLOCK SEED															
0x7FF0	BLKID-A3D				Reserved		MCode		CONNUM0				BLOCK SERIAL			

Fig. 18

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0x0000	BLKID-HD0				Reserved		MCode		Reseved				BLOCK SERIAL			
0x0010	NIC+L		N2C+L		INFSIZE		T-PRT		T-SU				INX		XT	
0x0020	NM1(256)															
0x0120	NM2(512)															
0x0310																

Fig. 19

0x0320	Reserved(8)				CONTENTSKEY											
	Reserved(8)				MAC											
	Reserved(12)											A	LT	FNo		
	MG(D)SERIAL- <i>nnn</i>															
	CONNUM				YMDhms-S				YMDhms-E				MT	CT	CC	CN
0x0360																

Fig. 20

bit7:MODE OF ATRAC3 0: Dual 1: Joint

bit6,5,4 N OF 3 BITS:MODE VALUE

N	MODE	TIME	TRANSMISSION RATE	SU	BYTES
7	HQ	47min	176kbps	31SU	512
6		58min	146kbps	38SU	424
5	EX	64min	132kbps	42SU	384
4	SP	81min	105kbps	53SU	304
3		90min	94kbps	59SU	272
2	LP	128min	66kbps	84SU	192
1	mono	181min	47kbps	119SU	136
0	mono	258min	33kbps	169SU	96

bit3:Reserved

bit2:DATA TYPE 0:AUDIO 1:OTHER

bit1:REPRODUCTION SKIP 0:NORMAL REP 1:SKIP

bit0:EMPHASIS 0:OFF 1:ON(50/15 μ S)

Fig. 21

bit7	:COPY PERMISSION	0:COPY PROHIBITION	1:COPY PERMISSION
bit6	:GENERATION	0:ORIGINAL	1:FIRST OR LATER COPY GENERATION
HCMS bit5-4	:COPY CONTROL FOR HIGH SPEED DIGITAL COPY		
	00:COPY PROHIBITION	01:COPY FIRST GENERATION	10:COPY PERMISSION
	COPY OPERATION OF CHILD OF FIRST COPY GENERATION IS PROHIBITED.		
bit3-2	MagicGate AUTHENTICATION LEVEL		
	00:Level10(Non-MG)	01:Level1	
	10:Level2	11:Reserved	
	DIVIDE AND COMBINE ARE PROHIBITED IN OTHER THAN LEVEL 10.		
bit1,0	Reserved		

Fig. 22

0x0370	PRTSIZE	PRTKEY	Reserved(8)
0x0380	CONNUM0	PRTSIZE(0x0388)	PRTKEY
0x0390	Reserved(8)		CONNUM0

Fig. 23

0x4000	BLKID-A3D	Reserved	MCode	CONNUM0	BLOCK SERIAL
0x4010	BLOCK SEED			INITILIZATION VECTOR	
0x4020	SU-000(Nbyte=384byte)				

Fig. 24A

Fig. 24

Fig. 24A

Fig. 24B

Fig. 24C

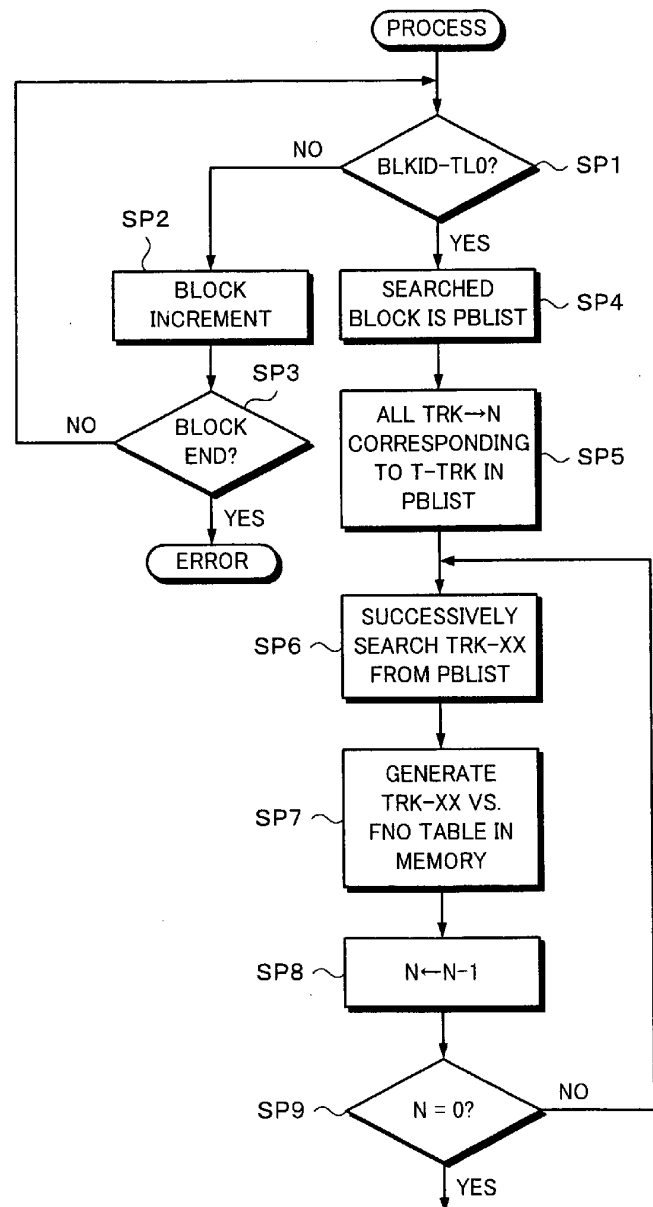


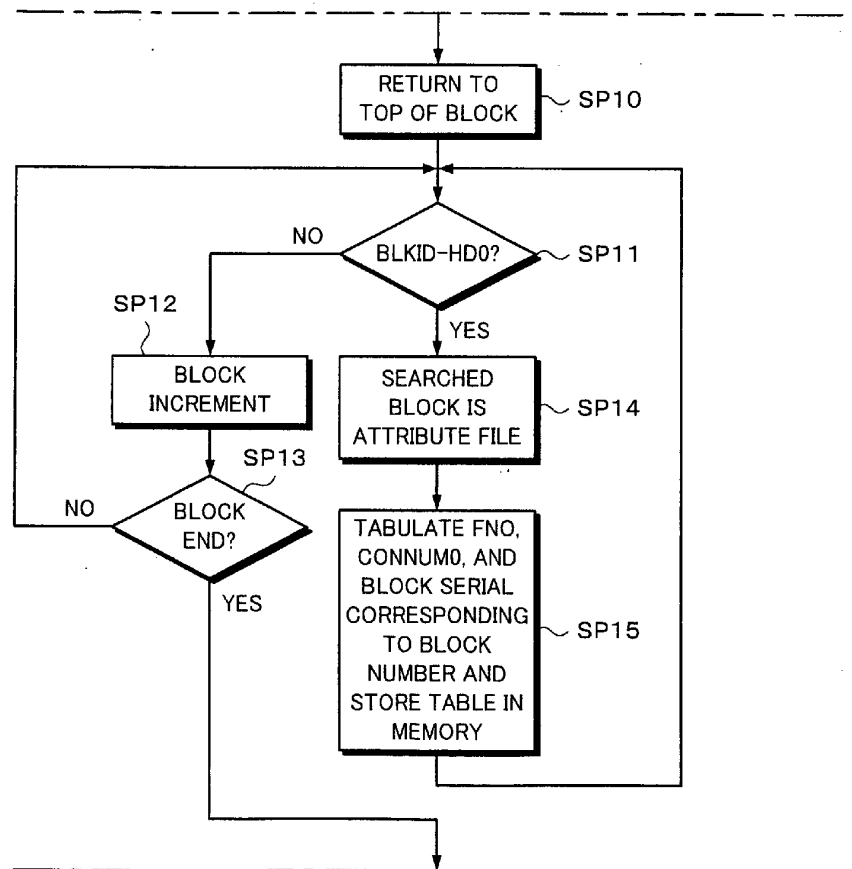
Fig. 24B

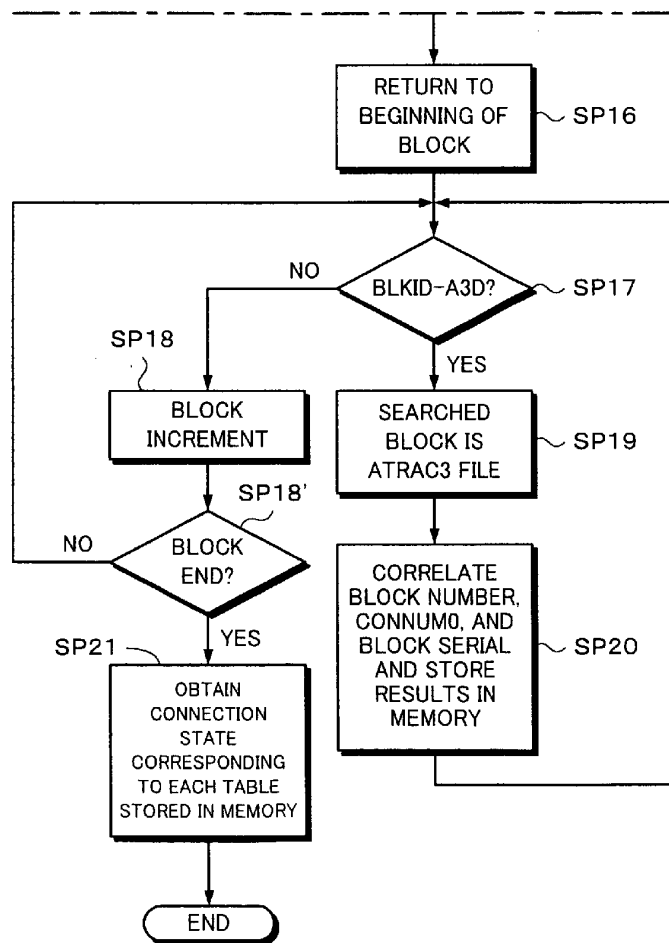
Fig. 24C

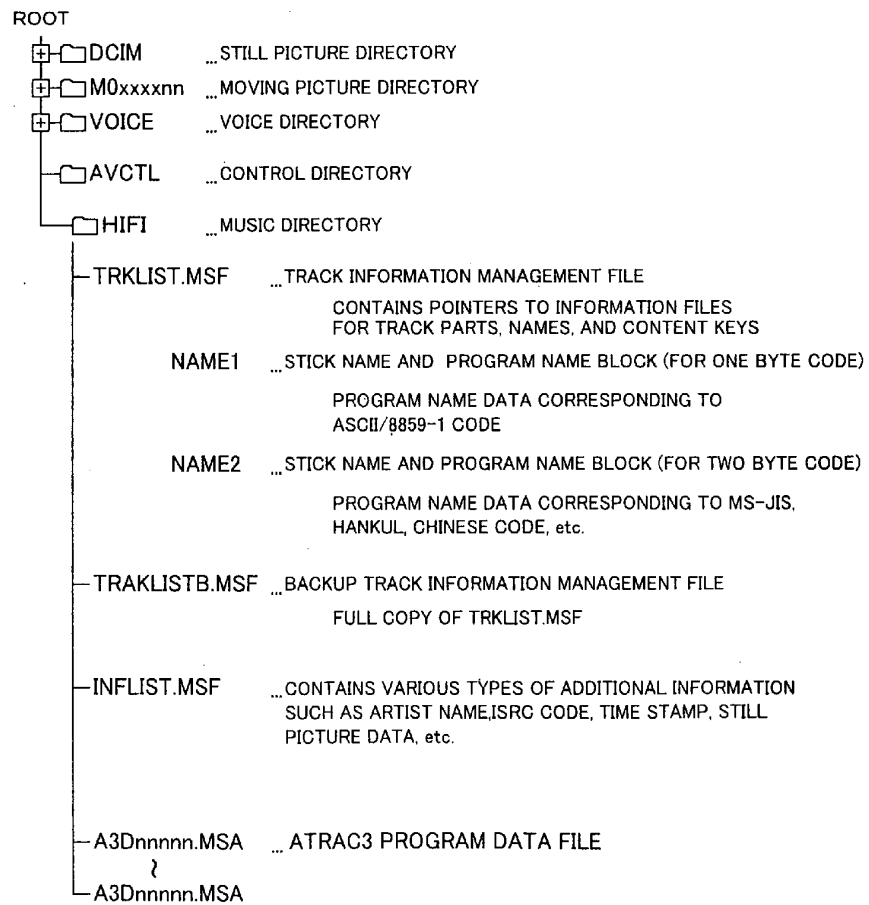
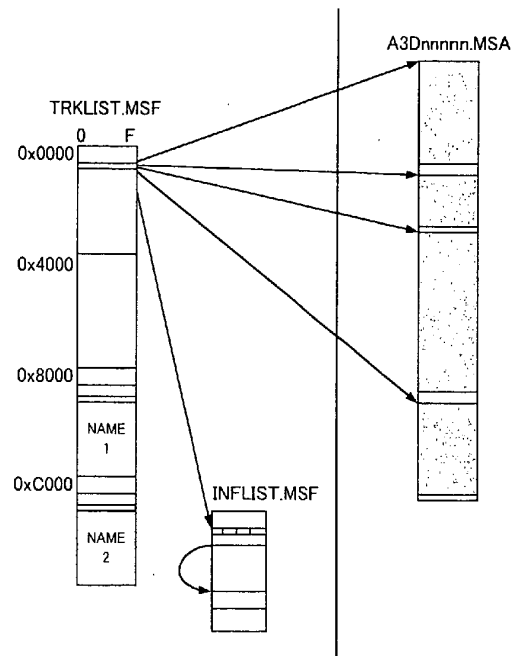
Fig. 25

Fig. 26

TRACK INFORMATION MANAGEMENT FILE
(TRKLIST.MSF)

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0x0000	BLK ID-TL0		T-TRK		MCode		REVISION			YMD h ms						
0x0010	N1	N2	MSID		S-TRK		PASS		APP		INF-S		S_YMD h ms			
0x0020	TRKINF-001 PRTINF-001															
	TRKINF-002 PRTINF-002															
	§															
0x3FF0	BLK ID-TL0				MCode		REVISION									
0x4000	BLK ID-TL1				MCode		REVISION									
	§															
	DETAIL OF TRKINF-<i>nnn</i>/PRTINF-<i>nnn</i>															
	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
	TO	LT	INF		FNM- <i>nnn</i>				CONTENTS KEY- <i>nnn</i>							
	- <i>nnn</i> MG(D) SERIAL- <i>nnn</i>															
	APP_CTL			CONNUM- <i>nnn</i>				P- <i>nnn</i>		XT		INX- <i>nnn</i>				
	YMDhms-S				YMDhms-E				MT CT		CC CN		Reserved			
	PR		A-0000		PRTSIZE-0000				PRTKEY-0000							
	§															
	PR		A- <i>nnnn</i>		PRTSIZE- <i>nnnn</i>				PRTKEY- <i>nnnn</i>							
0x7FF0	BLK ID-TL1				MCode		REVISION									

Fig. 28

STICK NAME AND PROGRAM NAME BLOCK-FOR ONE BYTE CODE

	0	1	2	3	4	5	6	7
0x8000	BLK ID-NM1					MCode		
0x8008	PNM1-S				PNM1-001			
0x8010	PNM1-002				PNM1-003			
	S							
0x8668	PNM1-408				NM1-S			
	NM1-001							
	NM1-002							
	NM1-003							
	S							
	NM1-408							
0xBFF0								
0xBFF8	BLK ID-NM1					MCode		

Fig. 29

STICK NAME AND PROGRAM NAME BLOCK-FOR TWO-BYTE CODE

	0	1	2	3	4	5	6	7
0xC000	BLK ID-NM2						MCode	
0xC008	PNM2-S				PNM2-001			
0xC010	PNM2-002				PNM2-003			
	§							
0xC668	PNM2-408				NM2-S			
	NM2-001 NM2-002 NM2-003 § NM2-408							
0xFFFF0								
0xFFFF8	BLK ID-NM2						MCode	

Fig. 30

ATRAC3 DATA FILE (A3Dnnnnn.MSA) ... 1 SoundUnit=N BYTES

	0	1	2	3	4	5	6	7
0x0000	BLK ID-A3D							MCode
0x0008	BLOCK SEED							
0x0010	CONNUM0				BLOCK SERIAL			
0x0018	INITIALIZATION VECTOR							
0x0020	SU-000 (N byte)							
0x0020 +N/8	SU-001 (N byte)							
	SU-002 (N byte)							
	}							
	SU-(nnn-1) (N byte)							
0x3FF0 -N/8	Reserved (M byte)							
0x3FF0	BLOCK SEED							
0x3FF8	BLK ID-A3D							MCode

Fig. 32

0 1 2 3 4 5 6 7 8 9 A B C D E F

0x3FF0	DataSlot-03 7F(895dec)
0x4000	DataSlot-03 8 0

DataSlot-FFFF (MAXIMUM VALUE)

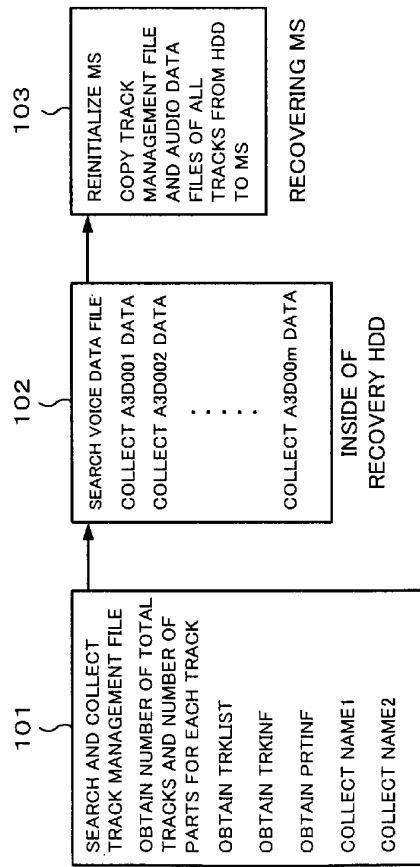
Fig. 32

0 1 2 3 4 5 6 7 8 9 A B C D E F

VARIABLE LENGTH DATA

21 03 00 22:32

Fig. 33



21 03 08 09 33

Fig. 34

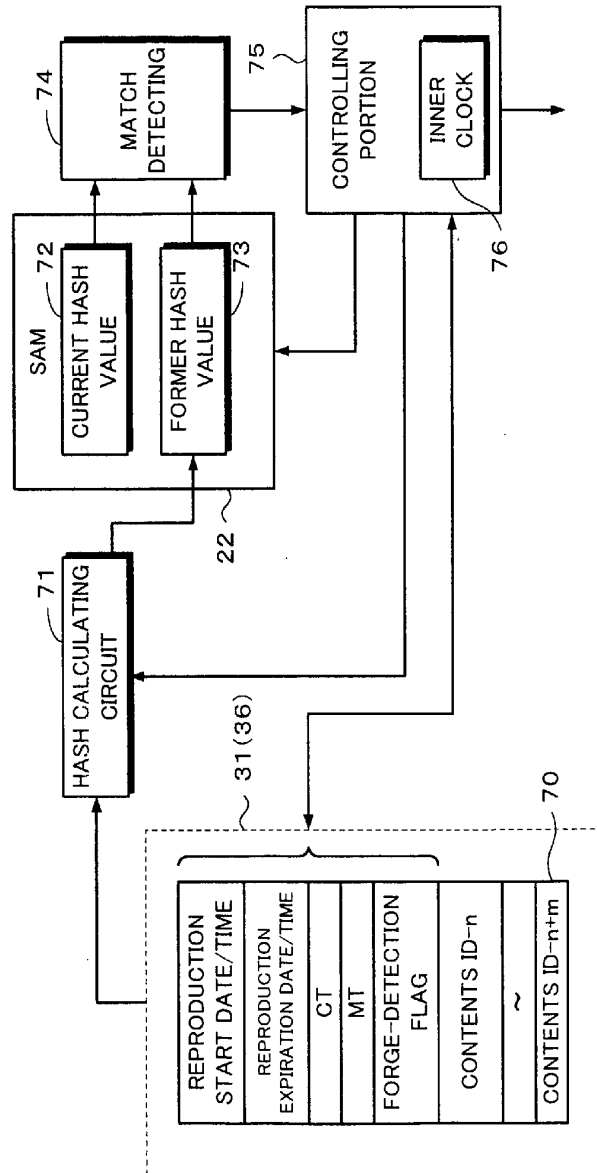


Fig. 35

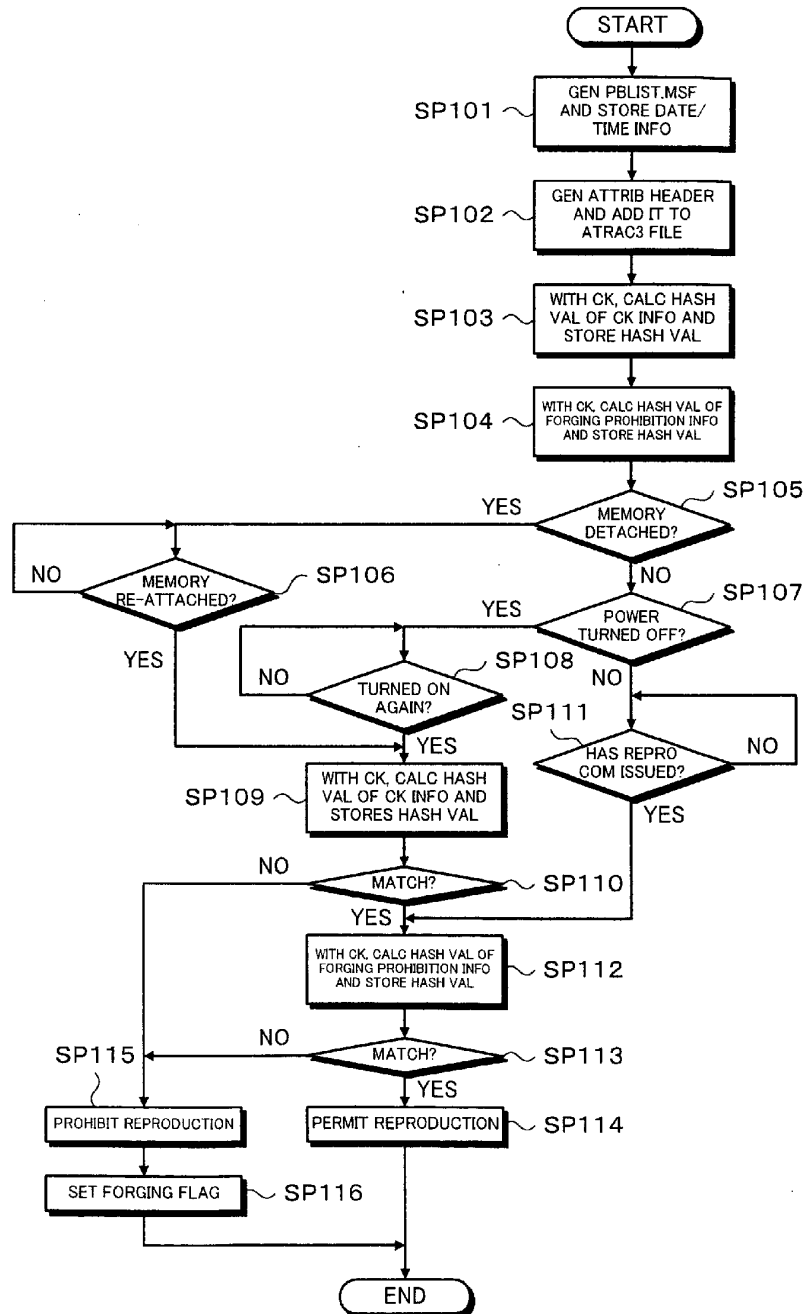


Fig. 36