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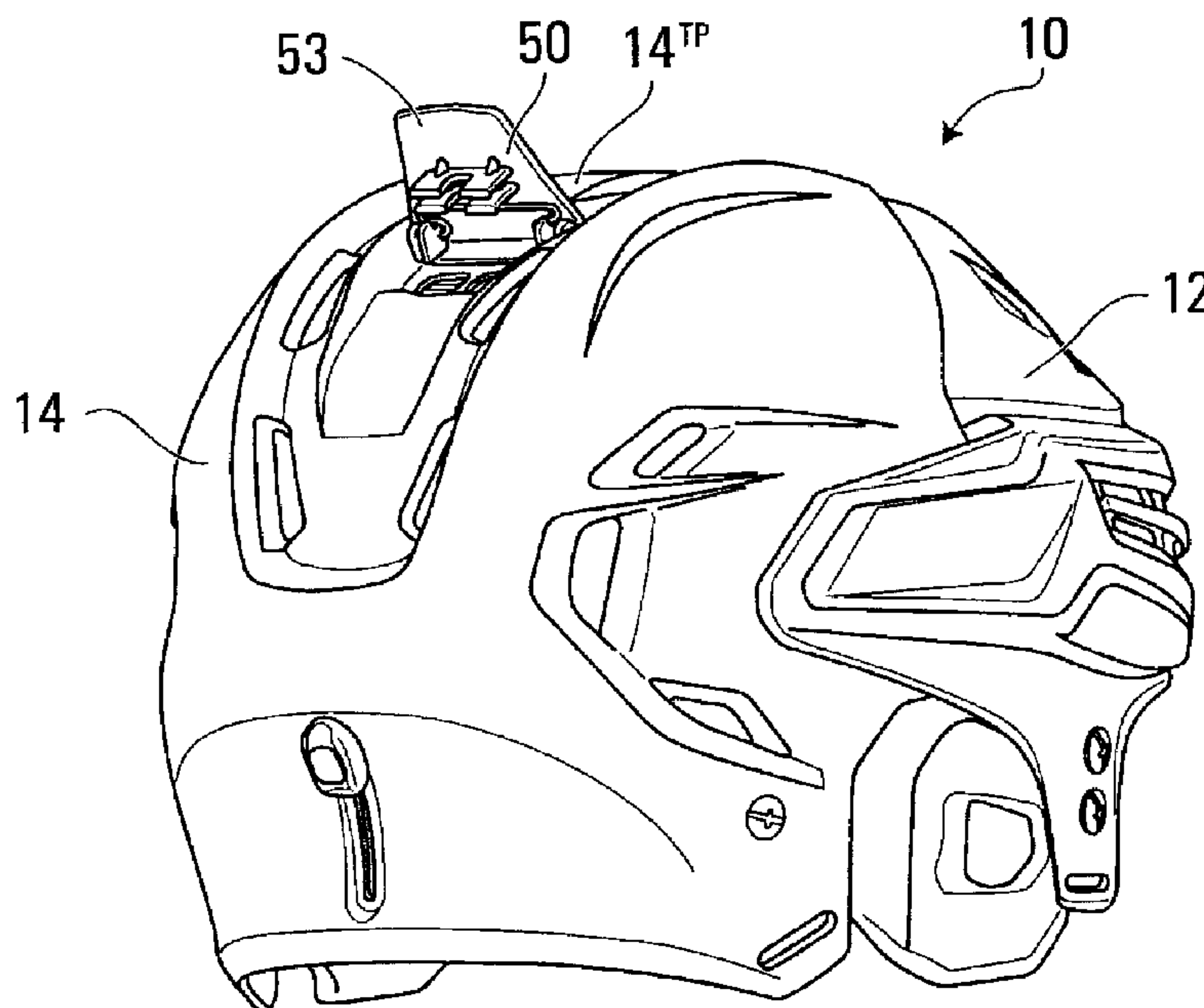
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(54) Title: ADJUSTABLE HELMET FOR A HOCKEY OR LACROSSE PLAYER



(57) **Abrégé/Abstract:**

An adjustable helmet for a hockey or lacrosse player having a single actuator comprising at least one tooth extending substantially transversely, the single actuator being mounted to one of the first and second top portions of the helmet shells; one of the first and second top portions comprising at least one aperture extending substantially transversely and the other one of the first and second top portions comprising a plurality of apertures extending substantially transversely, wherein, in use, the single actuator is moveable by the player between: a first locked position, wherein the at least one tooth extends in the at least one aperture and in a first aperture of the plurality of apertures and wherein the first and second shells define a first hollow space for receiving the player's head; a released position, wherein the at least one tooth no longer extends in the at least one aperture and the plurality of apertures such that one of the first and second shells is moveable relative to the other of the first and second shells; and a second locked position, wherein the at least one tooth extends in the at least one aperture and in a second aperture of the plurality of apertures and wherein the first and second shells define a second hollow space for receiving the player's head, the second hollow space being different than the first hollow space.

ABSTRACT

An adjustable helmet for a hockey or lacrosse player having a single actuator comprising at least one tooth extending substantially transversely, the single actuator being mounted to one of the first and second top portions of the helmet shells; one of the first and second top portions comprising at least one aperture extending substantially transversely and the other one of the first and second top portions comprising a plurality of apertures extending substantially transversely, wherein, in use, the single actuator is moveable by the player between: a first locked position, wherein the at least one tooth extends in the at least one aperture and in a first aperture of the plurality of apertures and wherein the first and second shells define a first hollow space for receiving the player's head; a released position, wherein the at least one tooth no longer extends in the at least one aperture and the plurality of apertures such that one of the first and second shells is moveable relative to the other of the first and second shells; and a second locked position, wherein the at least one tooth extends in the at least one aperture and in a second aperture of the plurality of apertures and wherein the first and second shells define a second hollow space for receiving the player's head, the second hollow space being different than the first hollow space.

ADJUSTABLE HELMET FOR A HOCKEY OR LACROSSE PLAYER

Field of the invention

- 5 The present invention relates to an adjustable helmet for a hockey or lacrosse player.

Background of the invention

- 10 Adjustable helmets made up of a front shell, a rear shell and fastening means are well known in the field of sports equipment, and especially in the field of hockey helmets.

- U.S. Patent 6,966,075 relates to an adjustable hockey helmet comprising: a back
15 shell having a smooth interference-free sliding surface and two sides, wherein each side comprises two elongated slots and a series of anchoring holes, a front shell having a smooth interference-free sliding surface and two sides, wherein each side comprises a wing element adapted to overlap the interference-free sliding surface of the back shell, two slots and two anchoring holes. The front
20 shell and the back shell are movably connected to each other by a peg inserted within the two elongated slots of the back shell and the two slots of the front shell. The helmet also comprises left and right manually operated locking devices. More particularly, the front shell has a left locking device mounted to the left wing and a right locking device mounted to the right wing. Each of the left and right
25 locking devices has two teeth and is movable between a locked position and a released position. In the locked position, two teeth engage the two anchoring holes of the front shell and two holes of the series of holes of the back shell. In the released position, two teeth do not engage the series of anchoring holes of the back shell for allowing the front shell and the back shell to move in relation to
30 each other.

Against this background, there is a need in the industry for an adjustable helmet where the player can move a single actuator between a first locked position, wherein the first and second shells define a first hollow space for receiving the

player's head, a released position, wherein the first and second shells are moveable relative to one another, and a second locked position, wherein the first and second shells define a second hollow space for receiving the player's head, the second hollow space being different than the first hollow space. The single
 5 actuator is mounted on the top portion of the helmet such that use of two actuators on each side of the helmet is eliminated.

Summary of the invention

10 According to one aspect of the present invention, there is provided an adjustable helmet for receiving a head of a hockey or lacrosse player, the head having a crown region, left and right side regions, a top region, a back region and an occipital region, the helmet extending along a longitudinal axis and comprising:
 15 (a) a first shell having a first top portion for facing at least partially the top region of the player's head, a front portion for facing at least partially the crown region of the player's head, and left and right side portions extending rearwardly from the front portion for facing at least partially the left and right side regions of the player's head; (b) a second shell having a second top portion for facing at least partially the top region of the player's head, a rear portion for facing at least
 20 partially the back and occipital regions of the player's head, and left and right side portions extending forwardly from the rear portion for facing at least partially the left and right side regions of the player's head; and (c) a single actuator comprising at least one tooth extending substantially transversely relative to the longitudinal axis, the single actuator being mounted to one of the first and second
 25 top portions; wherein one of the first and second top portions comprises at least one aperture extending substantially transversely relative to the longitudinal axis and wherein the other one of the first and second top portions comprises a plurality of apertures extending substantially transversely relative to the longitudinal axis; wherein, in use, the single actuator is moveable by the player
 30 between: a first locked position, wherein the at least one tooth extends in the at least one aperture and in a first aperture of the plurality of apertures and wherein the first and second shells define a first hollow space for receiving the player's head; a released position, wherein the at least one tooth no longer extends in the at least one aperture and the plurality of apertures such that one of the first and

second shells is moveable relative to the other of the first and second shells; and
a second locked position, wherein the at least one tooth extends in the at least
one aperture and in a second aperture of the plurality of apertures and wherein
the first and second shells define a second hollow space for receiving the player's
5 head, the second hollow space being different than the first hollow space.

This and other aspects and features of the present invention will now become
apparent to those of ordinary skill in the art upon review of the following
description of specific embodiments of the invention and the accompanying
10 drawings.

Brief description of the drawings

A detailed description of the embodiments of the present invention is provided
15 herein below, by way of example only, with reference to the accompanying
drawings, in which:

Figure 1 is a perspective view of a head of a player;

20 Figure 2 is a right side elevational view of the head of the player of Figure 1;

Figure 3 is a front perspective exploded view of a helmet constructed in
accordance with an embodiment of the invention;

25 Figure 4 is a rear perspective exploded view of the helmet of Figure 3;

Figure 5A shows a top view of the first shell of the helmet of Figure 3;

Figure 5B shows a top view of the second shell of the helmet of Figure 3;

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Figure 6 is a rear side perspective view of the helmet of Figure 3;

Figure 7 is a rear side perspective view of the helmet of Figure 3, with the single
actuator shown in a released position;

Figure 8 is an enlarged rear elevational view of the single actuator shown in a released position;

- 5 Figure 9A is a side view of the helmet of Figure 3, with the single actuator in a first locked position, wherein the first and second shells define a first hollow space for receiving the player's head;

Figure 9B is a front view of the helmet corresponding to the position shown in
10 Figure 9A;

Figure 10A is a side view of the helmet of Figure 3, with the single actuator shown in a released position and showing movement of the back shell relative to the first shell;

15

Figure 10B is a front view of the helmet corresponding to the position shown in Figure 10A;

Figure 11A is a side view of the helmet of Figure 3, with the single actuator in the
20 released position;

Figure 11B is a front view of the helmet corresponding to the position shown in Figure 11A;

- 25 Figure 12A is a side view of the helmet of Figure 3, with the single actuator in a second locked position, wherein the first and second shells define a second hollow space for receiving the player's head;

Figure 12B is a front view of the helmet corresponding to the position shown in
30 Figure 12A;

Figure 13A is an enlarged cross-sectional view of the helmet of Figure 9B taken along line 13A-13A;

Figure 13B is an enlarged cross-sectional view showing the single actuator in the first locked position;

Figure 14 is an enlarged cross-sectional view of the helmet of Figure 10B taken
5 along line 14-14;

Figure 15 is an enlarged cross-sectional view of the helmet of Figure 11B taken along line 15-15;

10 Figure 16A is an enlarged cross-sectional view of the helmet of Figure 12B taken along line 16A-16A;

Figure 16B is an enlarged cross-sectional view showing the single actuator in the released position in broken lines and the single actuator in the second locked
15 position in full lines;

Figure 17 is an enlarged bottom perspective view of the actuator;

Figure 18 is a cross-sectional view of the actuator of Figure 17 taken along line
20 18-18;

Figure 19 is a cross-sectional view of the actuator of Figure 17 taken along line 19-19; and

25 Figure 20 is an enlarged top perspective view of a base member.

In the drawings, embodiments of the invention are illustrated by way of examples. It is to be expressly understood that the description and drawings are only for the purpose of illustration and are an aid for understanding. They are not intended to
30 be a definition of the limits of the invention.

Detailed description of the embodiments of the invention

To facilitate the description, any reference numeral designating an element in one figure will designate the same element if used in any other figures. In describing the embodiments, specific terminology is resorted to for the sake of clarity but the invention is not intended to be limited to the specific terms so selected, and it is understood that each specific term comprises all equivalents.

Unless otherwise indicated, the drawings are intended to be read together with the specification, and are to be considered a portion of the entire written description of this invention. As used in the following description, the terms "horizontal", "vertical", "left", "right", "up", "down" and the like, as well as adjectival and adverbial derivatives thereof (e.g., "horizontally", "rightwardly", "upwardly", "radially", etc.), simply refer to the orientation of the illustrated structure. Similarly, the terms "inwardly," "outwardly" and "radially" generally refer to the orientation of a surface relative to its axis of elongation, or axis of rotation, as appropriate.

Figures 1 and 2 illustrate a head of a hockey or lacrosse player. The head comprises a crown region CR, left and right side regions LS, RS, a back region BR and an occipital region OR. The crown region CR has a front part that substantially corresponds to the forehead and a top part that substantially corresponds to the front top part of the head. In fact, the crown region CR generally corresponds to the frontal bone region of the head. The left and right side regions LS, RS are approximately located above the ears of the player. The occipital region OR substantially corresponds to the region around and under the external occipital protuberance of the head.

Figures 3 and 4 show an adjustable helmet 10 for receiving the head of the hockey or lacrosse player. The helmet 10 extends along a longitudinal axis A-A and comprises a first shell 12 and a second shell 14 interconnected together. As shown, the first shell 12 may be a front shell and the second shell 14 may be a rear shell. The first shell 12 and second shell 14 may be made of a relatively rigid material, such as polyethylene, NYLON, polycarbonate materials, thermoplastics, or thermosetting resins or any other suitable material. The first and second shells

12, 14 include a plurality of ventilation apertures that provide the added comfort of allowing air to circulate around the head of the player.

5 The first shell 12 has a first top portion 12^{TP} for facing at least partially the top region of the player's head, a front portion for facing at least partially the crown region of the player's head, and left and right side portions extending rearwardly from the front portion for facing at least partially the left and right side regions of the player's head.

10 The second shell 14 has a second top portion 14^{TP} for facing at least partially the top region of the player's head, a rear portion for facing at least partially the back and occipital regions of the player's head, and left and right side portions extending forwardly from the rear portion for facing at least partially the left and right side regions of the player's head. As shown the first top portion 12^{TP} may be
15 a front top portion and the second top portion 14^{TP} may be a rear top portion.

The first shell 12 overlays left and right front inner pads 15, 16 while the second shell 14 overlays left and right rear inner pads 18, 20 and a top inner pad 22. The left and right front inner pads 15, 16 face the crown region CR and face at
20 least partially the left and right side regions LS, RS. The left and right rear inner pads 18, 20 face the back region BR and face at least partially the left and right side regions LS, RS. The top inner pad 22 faces the back and top regions of the head. The inner pads 16, 18, 20, 22 may be made of shock absorbing materials such as expanded polypropylene (EPP) or expanded polyethylene (EPE). Other
25 materials can also be used without departing from the spirit of the invention.

The left and right front inner pads 15, 16 have a three-dimensional external configuration that matches the three-dimensional internal configurations of the first shell 12 and is mounted to the first shell 12 by any suitable means such glue,
30 stitches, tacks, staples or rivets. Similarly, the left and right rear inner pads 18, 20 have three-dimensional external configurations that match the three-dimensional internal configurations of the second shell 14 and are mounted to the second shell 14 by any suitable means, such as glue, stitches, tacks, staples or rivets.

The helmet 10 may also comprise left and right comfort pads 24, 26 facing the left and right side regions and located just above the ears and left and right comfort pads 28, 30 facing the left and right temple regions of the head. The helmet 10 may further comprise left and right comfort pads 25, 27 facing the left and right side regions and located just above the ears and between the first and second shells 12, 14. The comfort pads 24, 25, 26, 27, 28, 30 may be made of soft materials such as polyvinyl chloride (PVC). Other materials can also be used without departing from the spirit of the invention. The comfort pads 24, 25, 26, 27, 28, 30 may be affixed on the inner surface of the corresponding inner pads or shells by any suitable means, such as glue or an adhesive layer.

The helmet 10 may comprise left and right ear covers 32, 34 for protecting the ears of the player.

The helmet 10 may also comprise an occipital pad 36 facing the occipital region OR of the player's head and movable relative to the second shell 14 between different positions to adjust the fit of the helmet 10 on the player's head.

The occipital pad 36 may be made of any suitable padding material. For example, in some embodiments, the occipital pad 36 may comprise polymeric foam such as expanded polypropylene (EPP) foam, expanded polyethylene (EPE) foam, foam having two or more different densities (e.g., high-density polyethylene (HDPE) foam and low-density polyethylene foam), or any other suitable foam. Other materials may be used for the occipital pad 36 in other embodiments.

As best shown in Figure 4, the occipital pad 36 is supported by a support 38 which is movable relative to the second shell 24 in order to move the occipital pad 36. A wedge 40 (best shown in Figure 3) is located between the second shell 14 and the support 38 and connected to an actuator 42 such that, when the player operates the actuator 42, the wedge 40 moves between different positions relative to the second shell 14 and the support 38. The wedge 40 has a thickness that increases gradually from its top edge to its bottom edge such that downward vertical displacement of the wedge 40 between the second shell 14 and the support 38 moves the occipital pad 36 from a first position towards a second

position in which it applies a greater pressure upon the occipital region OR of the player's head. Movement of the occipital pad 36 allows it to be positioned in a first position in which it is closer to the back portion of the second shell 14 and in a second position in which it is further inward of the helmet 10 and closer to the occipital region OR to apply more pressure on the occipital region OR than in its first position.

As best shown in Figures 3 and 4, the support 38 may have an upper portion with left and right connectors, projections or pins 38A that are received in apertures provided in the rear inner pads 18, 20 (see aperture 20A) such that the support is mounted to the rear inner pads 18, 20. The upper portion of the support 38 may also comprise a member extending upwardly with a connector, projection or pin 38B that is received in an aperture 22A provided in the top inner pad 22 such that the top inner pad 22 is only affixed at that point to the second shell 14.

The helmet 10 also comprises a single actuator 50 comprising at least one tooth extending substantially transversely relative to the longitudinal axis A-A.

As best seen in Figures 8 and 17, the single actuator 50 has a cam member 51 adapted to pivot about an axis B-B that extends substantially transversely relative to the longitudinal axis A-A and the single actuator 50 extends from the cam member 51 and has a handle 53 for allowing the player to move the single actuator 50 between a first locked position (shown in Figure 13B), a released position (shown in Figure 14) and a second locked position (shown in full lines in Figure 16B). The handle 53 may have a curved or recessed portion for allowing movement or rotation of the single actuator 50 by the player with only one finger or with only the thumb.

The single actuator 50 may comprise a first pair of first and second teeth 52A¹, 52A² being spaced apart and a second pair of first and second teeth 52B¹, 52B² being spaced apart. Each of the first and second teeth 52A¹, 52A² and first and second teeth 52B¹, 52B² extend substantially transversely relative to the longitudinal axis A-A (or along an axis substantially parallel to the axis B-B).

The single actuator 50 is mounted to one of the first and second top portions 12^{TP}, 14^{TP}. For example, the second top portion 14^{TP} may comprise first and second posts 56A, 56B and the single actuator 50 may be pivotally mounted relative to the first and second posts 56A, 56B. The first and second posts 56A, 56B may be integrally formed with the second top portion 14^{TP}. Alternatively, as best shown in Figures 3, 4 and 20, the first and second posts 56A, 56B may be part of a base member 56 and the first and second posts 56A, 56B may extend in apertures 14A, 14B provided in the second top portion 14^{TP} (see Figure 5B). The base member 56 may also have a base 56C with first and second apertures 56D¹, 56D² (see Figure 20).

Reverting to Figure 8, the single actuator 50 may have first and second walls 58A, 58B abutting against the first and second posts 56A, 56B respectively and a wire 60 may slide through holes provided in the first and second walls 58A, 58B and first and second posts 56A, 56B. In one embodiment, the wire 60 may be a wire clip in the shape of a dovetail with both of its ends exerting an external force when it is inserted in the holes. This ensures that the wire 60 will not fall out accidentally, since it would need to be manually compressed in order to be removed.

One of the first and second top portions 12^{TP}, 14^{TP} comprises at least one aperture extending substantially transversely relative to the longitudinal axis A-A and the other one of the first and second top portions 12^{TP}, 14^{TP} comprises a plurality of apertures extending substantially transversely relative to the longitudinal axis A-A.

Referring to Figures 5A, 5B, 13B and 16B, the second top portion 14^{TP} has a pair of first and second apertures 62¹, 62² being spaced apart. It is understood that the first and second apertures 62¹, 62² may be replaced by one aperture or opening that is large enough for receiving the first pair of first and second teeth 52A¹, 52A² and second pair of first and second teeth 52B¹, 52B². The first top portion 12^{TP} has a plurality of pairs of first and second apertures 64A¹, 64A²; 64B¹, 64B²; 64C¹, 64C²; 64D¹, 64D²; 64E¹, 64E²; 64F¹, 64F²; 64G¹, 64G²; 64H¹, 64H². More specifically, in one embodiment, the first top portion 12^{TP} may have a

first and second series of eight apertures extending substantially transversely relative to the longitudinal axis A-A, the first and second series of apertures being spaced apart.

- 5 Referring to Figure 13B showing the single actuator 50 in the first locked position, the first tooth 52A¹ and the first tooth 52B¹ extend in the first aperture 62¹. The first tooth 52A¹ and the first tooth 52B¹ also extend in first apertures of the plurality of first apertures 64A¹, 64B¹, 64C¹, 64D¹, 64E¹, 64F¹, 64G¹, 64H¹ (more specifically, the first tooth 52A¹ and the first tooth 52B¹ extend in apertures 64D¹,
10 64E¹). It is understood that the second tooth 52A² and the second tooth 52B² also extend in the second aperture 62² and the second tooth 52A² and the second tooth 52B² also extend in first apertures of the plurality of second apertures 64A², 64B², 64C², 64D², 64E², 64F², 64G², 64H² (more specifically, the second tooth 52A² and the second tooth 52B² extend in apertures 64D², 64E²). It is also
15 understood that the first pair of first and second teeth 52A¹, 52A² and second pair of first and second teeth 52B¹, 52B² may extend in the first and second apertures 56D¹, 56D² of the base member 56. It is understood that the first and second apertures 56D¹, 56D² may be replaced by one aperture or opening that is large enough for receiving the first pair of first and second teeth 52A¹, 52A² and second
20 pair of first and second teeth 52B¹, 52B².

In the first locked position, the first and second shells 12, 14 define a first hollow space HS¹ for receiving the player's head.

- 25 The single actuator 50 is movable to a released position, wherein the at least one tooth no longer extends in the at least one aperture and the plurality of apertures such that one of the first and second shells 12, 14 is moveable relative to the other of the first and second shells 12, 14.
- 30 As best shown in Figure 14, the first tooth 52A¹ and the first tooth 52B¹ no longer extend in the first aperture 62¹ and the first tooth 52A¹ and the first tooth 52B¹ no longer extend in the first apertures of the plurality of first apertures 64A¹, 64B¹, 64C¹, 64D¹, 64E¹, 64F¹, 64G¹, 64H¹ (which were apertures 64D¹, 64E¹) such that one of the first and second shells 12, 14 is moveable relative to the other of the

first and second shells 12, 14. It is understood that the second tooth 52A² and the second tooth 52B² also no longer extend in the second aperture 62² and the second tooth 52A² and the second tooth 52B² also no longer extend in the first apertures of the plurality of second apertures 64A², 64B², 64C², 64D², 64E², 64F², 64G², 64H² (which were apertures 64D², 64E²).

In use, a player who puts on the helmet 10 and realizes that it is too large or too small, does not need to remove the helmet 10. The player must simply reach up and grasp the single actuator 50 (the handle 53) and rotate the actuator 50. As best shown in Figures 6 and 7, the single actuator 50 is mounted to the second top portion 14^{TP} and is pivotable about an axis that extends substantially transversely relative to the longitudinal axis A-A (or along an axis substantially parallel to the axis B-B shown in Figure 8) and the single actuator 50 is also located at a central location where it overlies the longitudinal axis A-A such that the player can easily reach up the single actuator 50 (the handle 53) in order to rotate the single actuator 50 with the thumb or with only one finger and bring the single actuator 50 in the released position shown in Figures 7 and 14.

Because the helmet 10 has a single actuator, namely the actuator 50, the player can actuate, move or rotate the single actuator 50 with only one hand as opposed to using both hands as required by prior helmets wherein left and right locking devices are located on both sides of the helmet. By providing the single actuator 50 on one of the first and second top portions 12^{TP}, 14^{TP}, this allows to reduce the manufacturing cost and the number of components of the helmet. Moreover, because actuators on the left and right sides of the helmet are eliminated, those sides may be designed as being thinner such that the helmet may be generally less bulky.

Once the single actuator 50 is in the released position, the player can expand or contract the size of the helmet 10 by pushing or pulling the first and second shells 12, 14 in relation to each other. As shown in Figure 14, the second shell 14 is pushed rearwardly in order to increase the size of the hollow cavity defined by the first and second shells 12, 14.

As indicated previously, the top inner pad 22 is only affixed to the second shell 14 at only one point (connector 38B best seen in Figure 3). The upper surface of the top inner pad 22 may also comprise a recess 22B for at least partially receiving the base 56C of the base member 56 and the top inner pad 22, base member 56 and actuator 50 thus move with the second shell 14 when the first and second shells 12, 14 move relative to each other. Moreover, as best seen in Figures 5A, 13B and 16B, the first top portion 12^{TP} may define a band, strip or extension extending generally rearwardly along the axis A-A and being at least partially located between the second top portion 14^{TP} and the base 56C of the base member 56. The bottom surface of the second top portion 14^{TP} may also comprise a channel or a rectangular opening for at least partially receiving the first top portion extension.

Once the player has selected a desired helmet size, the first shell 12 and second shell 14 must be securely locked in place so that movement of the first and second shells 12, 14 in relation to each other is prevented. The player must then actuate (rotate) the actuator 50 such that this actuator is in a second locked position, wherein the at least one tooth extends in the at least one aperture and in a second aperture of the plurality of apertures.

20

Referring to Figure 16B showing the single actuator 50 in the second locked position, the first tooth 52A¹ and the first tooth 52B¹ extend in the first aperture 62¹. The first tooth 52A¹ and the first tooth 52B¹ also extend in second apertures of the plurality of first apertures 64A¹, 64B¹, 64C¹, 64D¹, 64E¹, 64F¹, 64G¹, 64H¹ (more specifically, the first tooth 52A¹ and the first tooth 52B¹ extend in apertures 64G¹, 64H¹). It is understood that the second tooth 52A² and the second tooth 52B² also extend in the second aperture 62² and the second tooth 52A² and the second tooth 52B² also extend in second apertures of the plurality of second apertures 64A², 64B², 64C², 64D², 64E², 64F², 64G², 64H² (more specifically, the second tooth 52A² and the second tooth 52B² extend in apertures 64G², 64H²).

30

In the second locked position, the first and second shells 12, 14 define a second hollow space HS² for receiving the player's head. As best shown in Figures 13A

and 16A, the second hollow space HS^2 is different (larger) than the first hollow space HS^1 .

It is understood that either of the first pair of teeth $52A^1$, $52A^2$ or the second pair of teeth $52B^1$, $52B^2$ may be omitted such that the single actuator 50 has only one pair of teeth. It is also understood that the single actuator 50 may only have one tooth extending along the width of the actuator 50 instead of a pair of first and second teeth being spaced apart or instead of the first pair of first and second teeth $52A^1$, $52A^2$ and the second pair of first and second teeth $52B^1$, $52B^2$. Similarly, it is understood that the second top portion 14^{TP} may have one single aperture instead of the pair of first and second apertures 62^1 , 62^2 and the first top portion 12^{TP} may have a plurality of single apertures instead of the plurality of pairs of first and second apertures $64A^1$, $64A^2$; $64B^1$, $64B^2$; $64C^1$, $64C^2$; $64D^1$, $64D^2$; $64E^1$, $64E^2$; $64F^1$, $64F^2$; $64G^1$, $64G^2$; $64H^1$, $64H^2$.

If the single actuator 50 has only one tooth, in the first locked position, this tooth extends in the single aperture of the second top portion 14^{TP} and in a first aperture of the plurality of apertures of the first top portion 12^{TP} , and in the second locked position, this tooth extends in the single aperture of the second top portion 14^{TP} and in a second aperture of the plurality of apertures of the first top portion 12^{TP} .

It is understood that the width and thickness of the tooth (e.g. first and second teeth $52A^1$, $52A^2$) are determined such that the tooth is tightly received in its corresponding aperture of the series of apertures (e.g. apertures $64A^1$, $64B^1$, $64C^1$, $64D^1$, $64E^1$, $64F^1$, $64G^1$, $64H^1$) in order to prevent movement of the first and second shells 12, 14 relative to each other. The tooth should therefore tightly register, extend or fit in its corresponding aperture of the series of apertures when the actuator is in the first or second locked position. Moreover, the width, thickness and/or length of the tooth (e.g. first and second teeth $52A^1$, $52A^2$) are determined such that the tooth can sustain a force due to an impact on the helmet. As best shown in Figure 19, the tooth may have a generally rectilinear or straight portion 150 followed by a shorter arcuate or curved portion 152. The straight portion 150 may have a length between 0.8cm and 1.2cm and the curved

portion 152 may extend over a length between 0.1cm to 0.4cm. The thickness of the tooth may be between 0.1cm and 0.3cm. The tooth may have a width between 0.8cm and 1.2cm.

- 5 The left and right portions of the first shell 12 may have left and right sliding surfaces, each of the left and right sliding surfaces having first and second projections 72 (pegs) extending inwardly, wherein the left and right portions of the second shell 14 have left and right sliding surfaces, each of the left and right sliding surfaces having first and second slots 70 extending along an axis
 - 10 substantially parallel to the longitudinal axis A-A, and wherein the left and right sliding surfaces of the first shell 12 overlap at least partially the left and right sliding surface of the second shell 14.

The first and second projections 72 register in the first and second slots 70

- 15 respectively such that the first and second projections 72 are moveable within the first and second slots 70 between first and second sliding positions when the first and second shells 12, 14 move from the first and second locked positions. The left and right sliding surfaces of the first shell 12 may at least partially overlap the left and right sliding surface of the second shell 14.

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The left and right sliding surfaces of the first and second shells 12, 14 may define smooth, interference-free sliding surfaces that are adapted to be in contact with each other when the helmet 10 is secured in a selected position. The interference-free sliding surfaces of the helmet 10 still experience minor

- 25 unavoidable friction, but can be moved in relation to each other without substantial interference and in a smooth movement.

The slot and peg assembly allows the first shell 12 and the second shell 14 to slide backwards and forwards and guides their relative movement. The slots 70

- 30 determine the path of movement of the first shell 12 and the second shell 14 with respect to each other. As can be seen in Figures 13A, 14, 15 and 16A, the slots 70 may be oriented in a slightly downward sloping direction from the rear to the front of the helmet 10. Alternatively, the slots 70 may be positioned at any angle

depending on how the first shell 12 and the second shell 14 are designed to move in relation to each other.

5 The above description of the embodiments should not be interpreted in a limiting manner since other variations, modifications and refinements are possible within the scope of the present invention. The scope of the invention is defined in the appended claims and their equivalents.

CLAIMS

1. An adjustable helmet for receiving a head of a hockey or lacrosse player, the head having a crown region, left and right side regions, a top region, a back region and an occipital region, said helmet extending along a longitudinal axis
 5 and comprising:

(a) a first shell having a first top portion for facing at least partially the top region of the player's head, a front portion for facing at least partially the crown region of the player's head, and left and right side portions extending
 10 rearwardly from said front portion for facing at least partially the left and right side regions of the player's head;

(b) a second shell having a second top portion for facing at least partially the top region of the player's head, a rear portion for facing at least partially the back and occipital regions of the player's head, and left and right side
 15 portions extending forwardly from said rear portion for facing at least partially the left and right side regions of the player's head; and

(c) a single actuator comprising at least one tooth extending substantially transversely relative to said longitudinal axis, said single actuator being mounted to one of said first and second top portions;

20 wherein one of said first and second top portions comprises at least one aperture extending substantially transversely relative to said longitudinal axis and wherein the other one of said first and second top portions comprises a plurality of apertures extending substantially transversely relative to said longitudinal axis;

wherein, in use, said single actuator is moveable by the player between:

25 - a first locked position, wherein said at least one tooth extends in said at least one aperture and in a first aperture of said plurality of apertures and wherein said first and second shells define a first hollow space for receiving the player's head;

- a released position, wherein said at least one tooth no longer
 30 extends in said at least one aperture and said plurality of apertures such that one of said first and second shells is moveable relative to the other of said first and second shells; and

- a second locked position, wherein said at least one tooth extends in said at least one aperture and in a second aperture of said plurality of apertures

and wherein said first and second shells define a second hollow space for receiving the player's head, said second hollow space being different than said first hollow space.

- 5 2. An adjustable helmet as defined in claim 1, wherein said single actuator comprises a cam member adapted to pivot about an axis that extends substantially transversely relative to said longitudinal axis and wherein said single actuator extends from said cam member and is pivotable between said first locked position, said released position and said second locked position.

10

3. An adjustable helmet as defined in claim 1 or 2, wherein said left and right portions of said first shell have left and right sliding surfaces, each of said left and right sliding surfaces having at least one projection extending inwardly or at least one slot extending along an axis substantially parallel to said longitudinal axis.

15

4. An adjustable helmet as defined in claim 3, wherein said left and right portions of said second shell have left and right sliding surfaces, each of said left and right sliding surfaces having at least one projection extending inwardly or at least one slot extending along an axis substantially parallel to said longitudinal axis.

20

5. An adjustable helmet as defined in claim 1 or 2, wherein said left and right portions of said first shell have left and right sliding surfaces, each of said left and right sliding surfaces of said first shell having at least one projection extending inwardly, wherein said left and right portions of said second shell have left and right sliding surfaces, each of said left and right sliding surfaces of said second shell having at least one slot extending along an axis substantially parallel to said longitudinal axis, and wherein said left and right sliding surfaces of said first shell overlap at least partially said left and right sliding surface of said second shell.

30

6. An adjustable helmet as defined in claim 5, wherein said at least one projection registers in said at least one slot such that said at least one projection is moveable within said at least one slot between first and second sliding

positions when said first and second shells move from said first and second locked positions.

7. An adjustable helmet as defined in claim 1 or 2, wherein said left and right
 5 portions of said first shell have left and right sliding surfaces, each of said left and right sliding surfaces of said first shell having first and second projections extending inwardly, wherein said left and right portions of said second shell have left and right sliding surfaces, each of said left and right sliding surfaces of said second shell having first and second slots extending along an axis substantially
 10 parallel to said longitudinal axis, and wherein said left and right sliding surfaces of said first shell overlap at least partially said left and right sliding surfaces of said second shell.

8. An adjustable helmet as defined in claim 7, wherein said first and second
 15 projections register in said first and second slots respectively such that said first and second projections are moveable within said first and second slots between first and second sliding positions when said first and second shells move from said first and second locked positions.

20 9. An adjustable helmet as defined in any one of claims 1 to 8, wherein said single actuator is mounted to a base member comprising at least one post to which said single actuator is pivotally mounted and at least one aperture for receiving said at least one tooth of said single actuator.

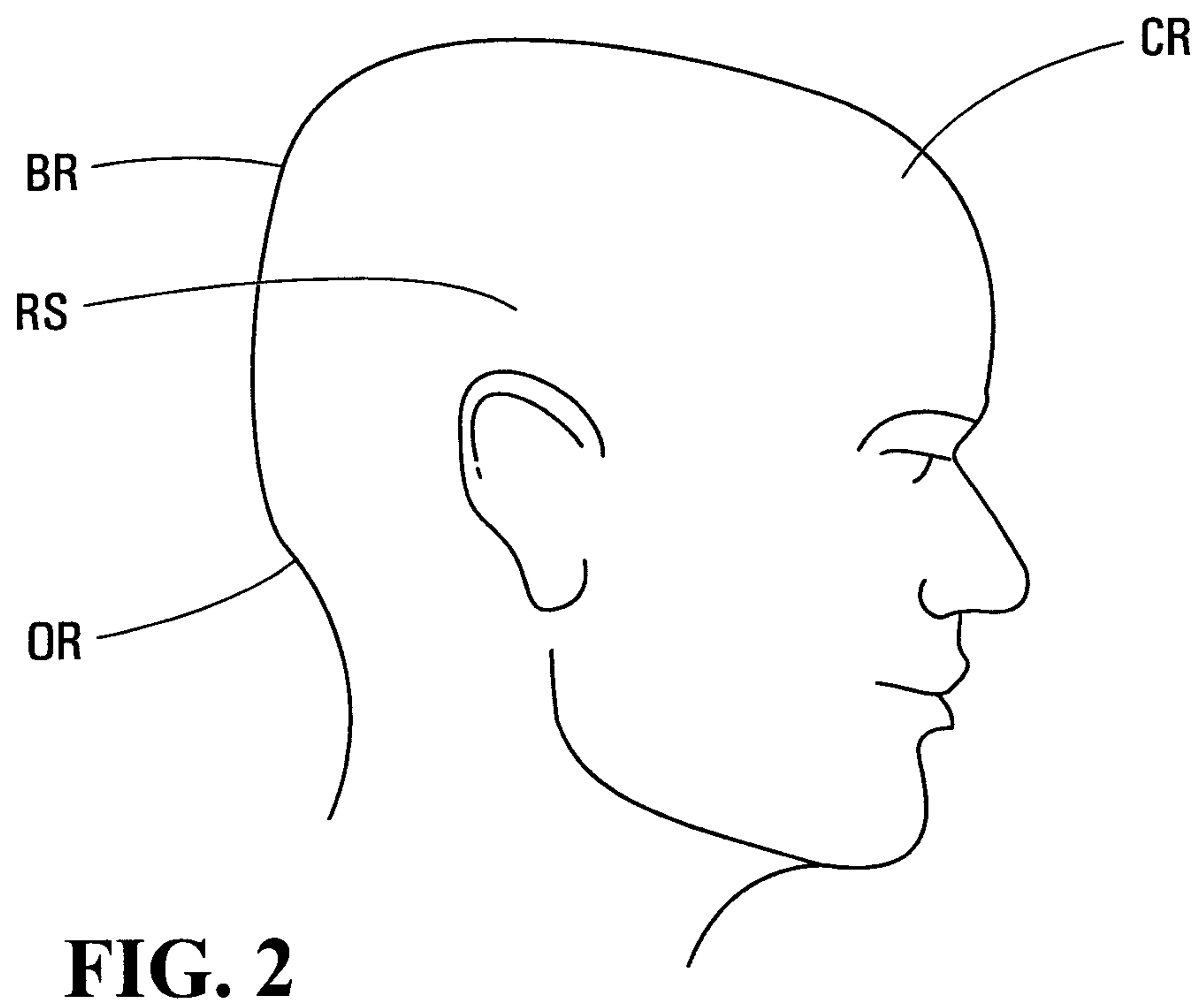
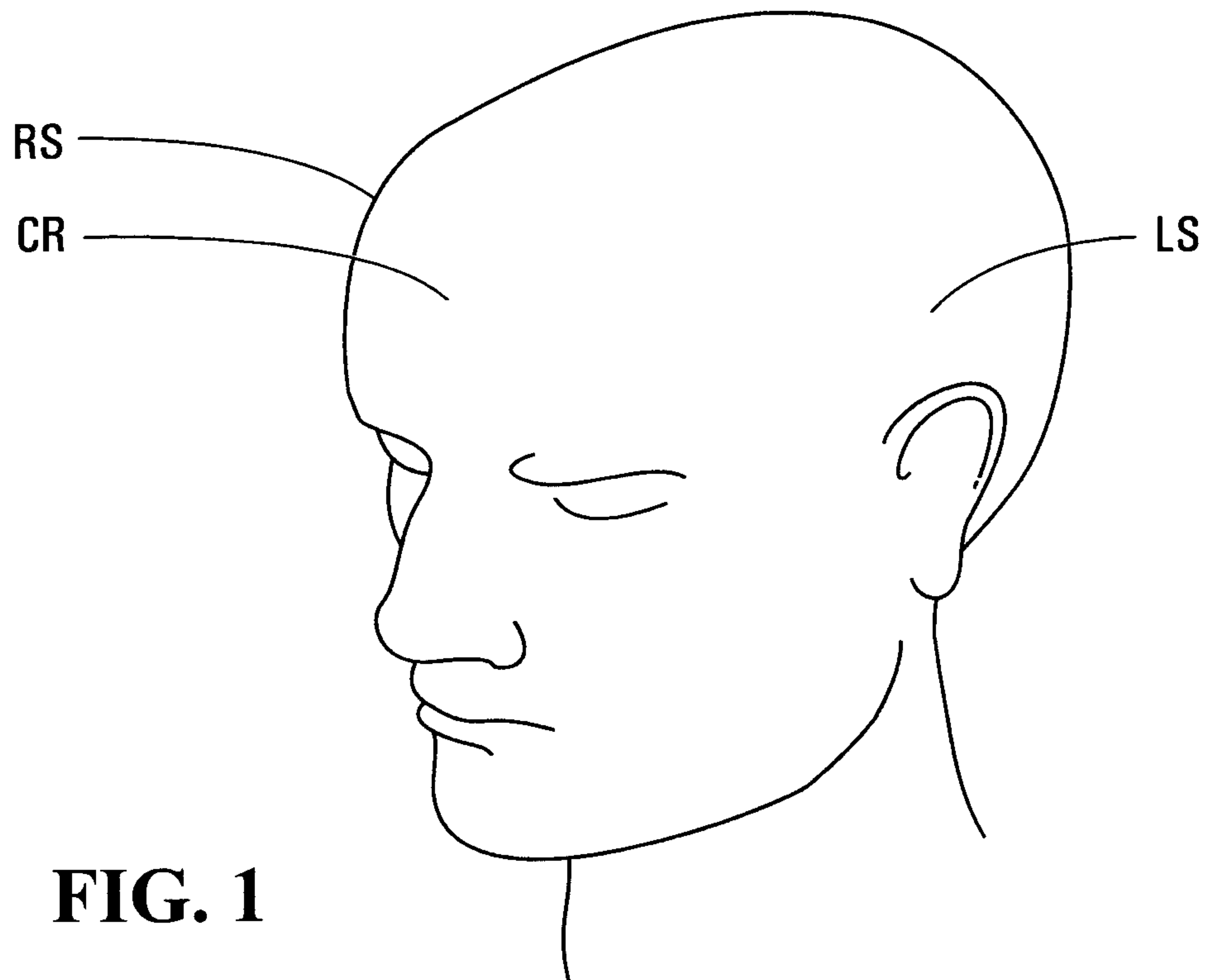
25 10. An adjustable helmet as defined in any one of claims 1 to 8, wherein said single actuator is mounted to said second top portion, wherein said second top portion has said at least one aperture extending substantially transversely relative to said longitudinal axis and wherein said first top portion has said plurality of apertures extending substantially transversely relative to said longitudinal axis.

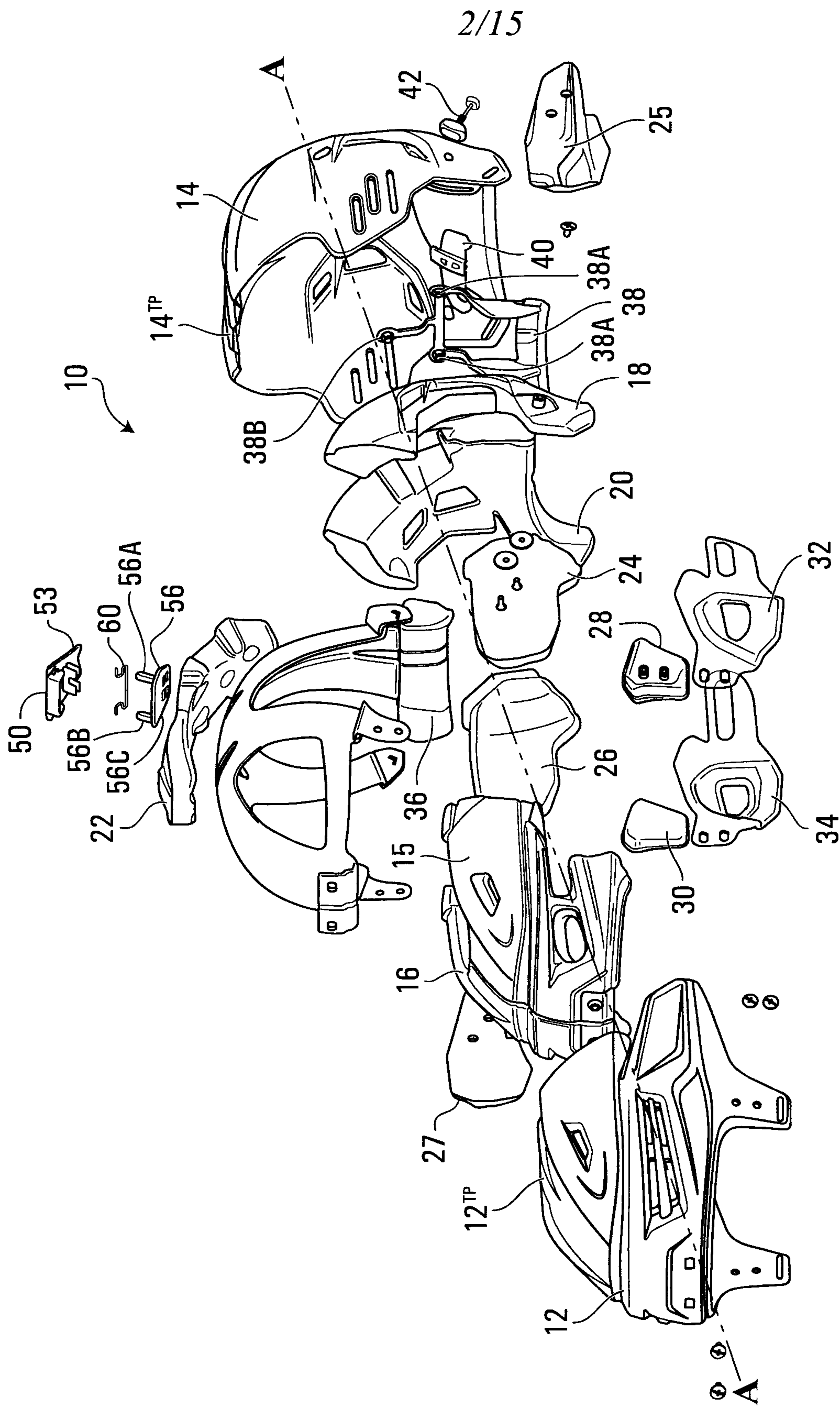
30 11. An adjustable helmet as defined in any one of claims 1 to 10, wherein said at least one tooth comprises a pair of first and second teeth being spaced apart.

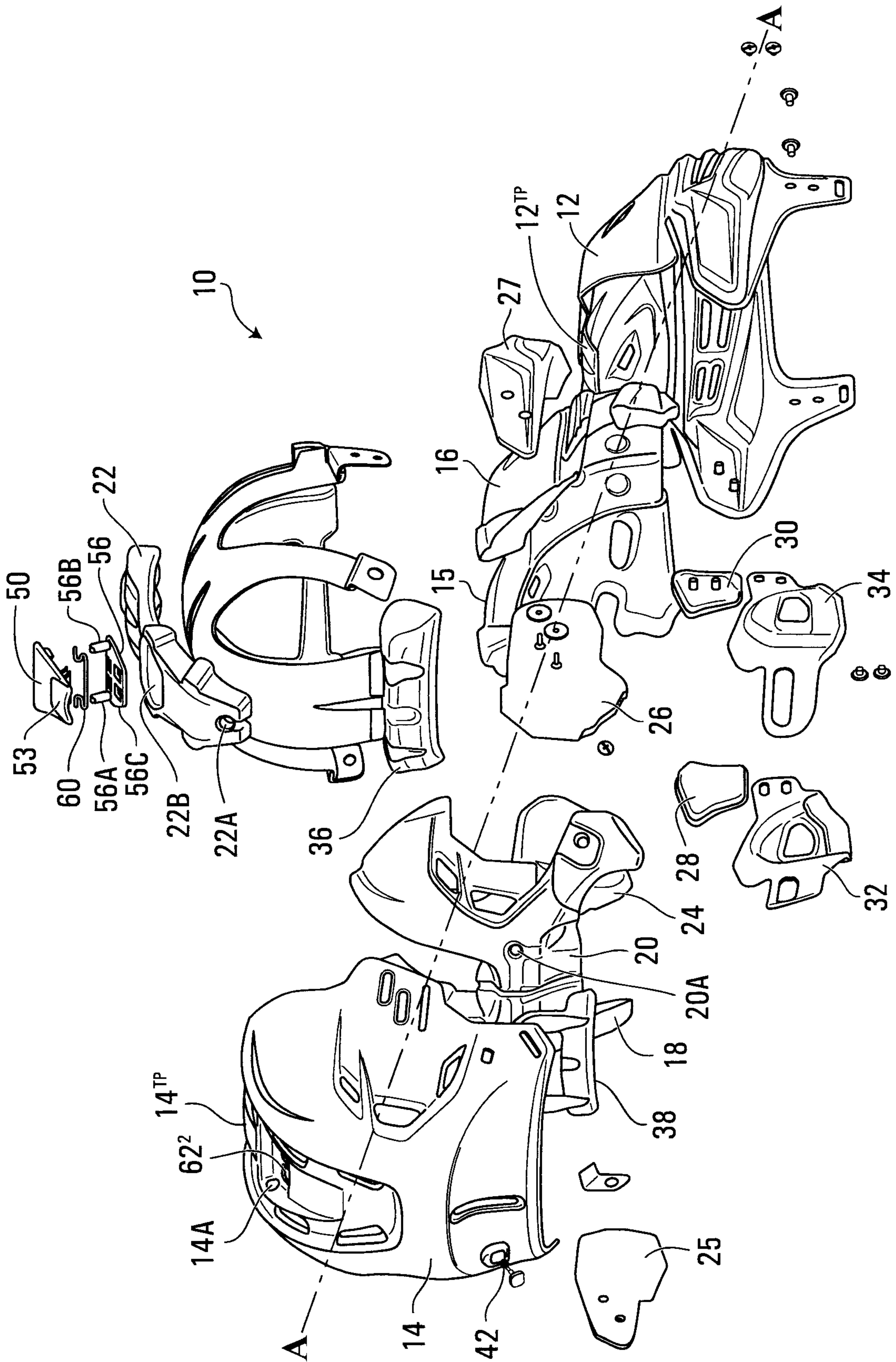
12. An adjustable helmet as defined in claim 11, wherein said single actuator comprises a second pair of first and second teeth being spaced apart.
13. An adjustable helmet as defined in claim 12, wherein said at least one
5 aperture comprises a pair of first and second apertures being spaced apart and wherein said first and second pairs of first and second teeth extend in said first and second apertures in said first and second locked positions.
14. An adjustable helmet as defined in any one of claims 1 to 13, wherein said
10 second top portion defines a bottom surface comprising a channel for at least partially receiving said first top portion.
15. An adjustable helmet as defined in any one of claims 1 to 10, wherein said
15 at least one tooth has a generally straight portion followed by a shorter curved portion.
16. An adjustable helmet as defined in claim 16, wherein said straight portion has a length between 0.8cm and 1.2cm and said curved portion has a length between 0.1cm to 0.4cm.
20
17. An adjustable helmet as defined in claim 15 or 16, wherein said at least one tooth has a thickness between 0.1cm and 0.3cm and a width between 0.8cm and 1.2cm.
- 25 18. An adjustable helmet as defined in claim 1, wherein said single actuator is mounted to said second top portion and is pivotable about an axis that extends substantially transversely relative to said longitudinal axis and wherein said single actuator is located at a central location where it overlies said longitudinal axis.
- 30 19. An adjustable helmet as defined in claim 18, wherein said single actuator is pivotable by the player with only one hand.

20. An adjustable helmet as defined in any one of claims 1 to 19, wherein said single actuator comprises a handle with a curved portion for allowing movement of said single actuator by the player with only one finger or with only one thumb.
- 5 21. An adjustable helmet as defined in any one of claims 1 to 20, wherein said second top portion is a rear top portion.

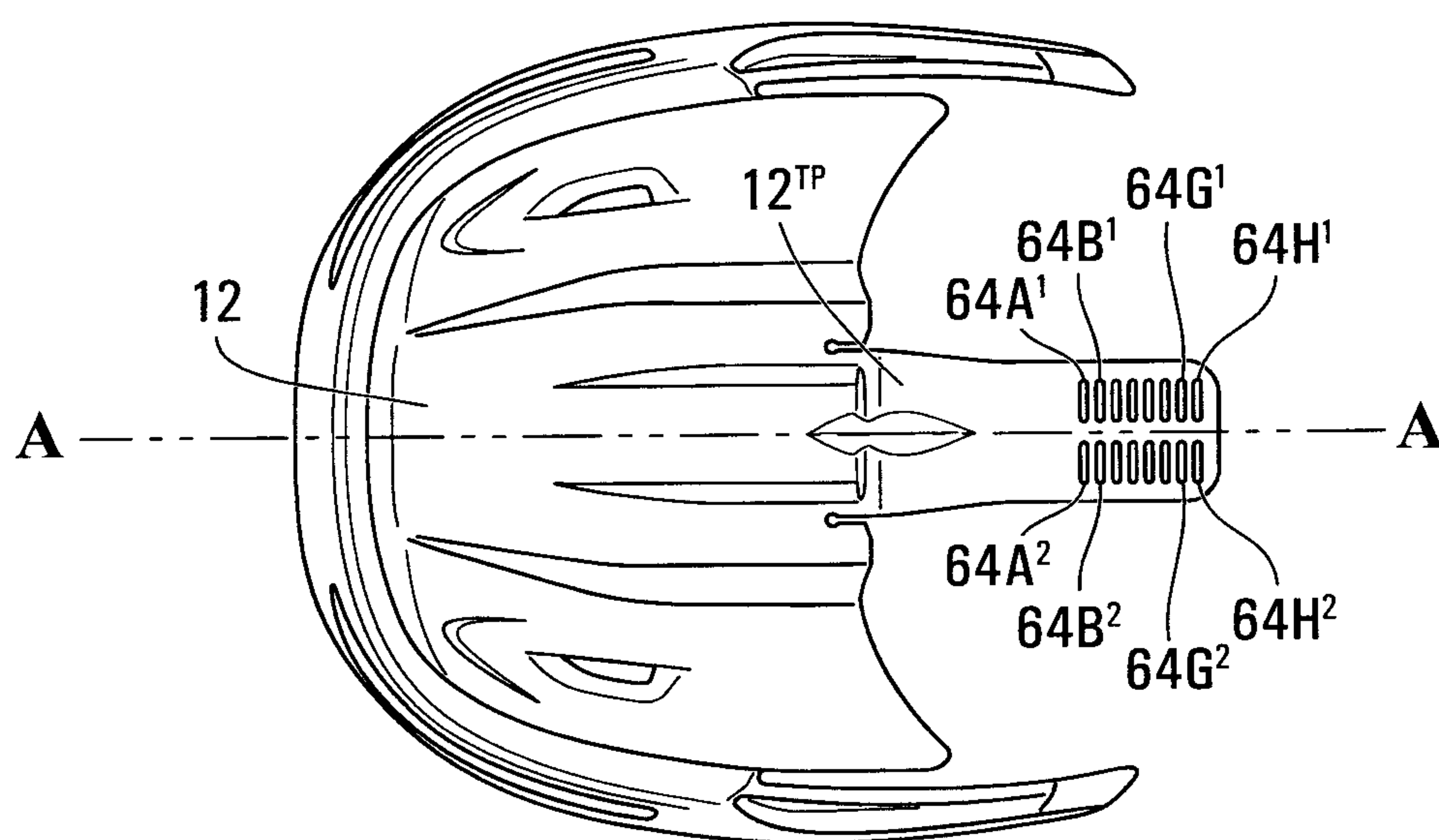
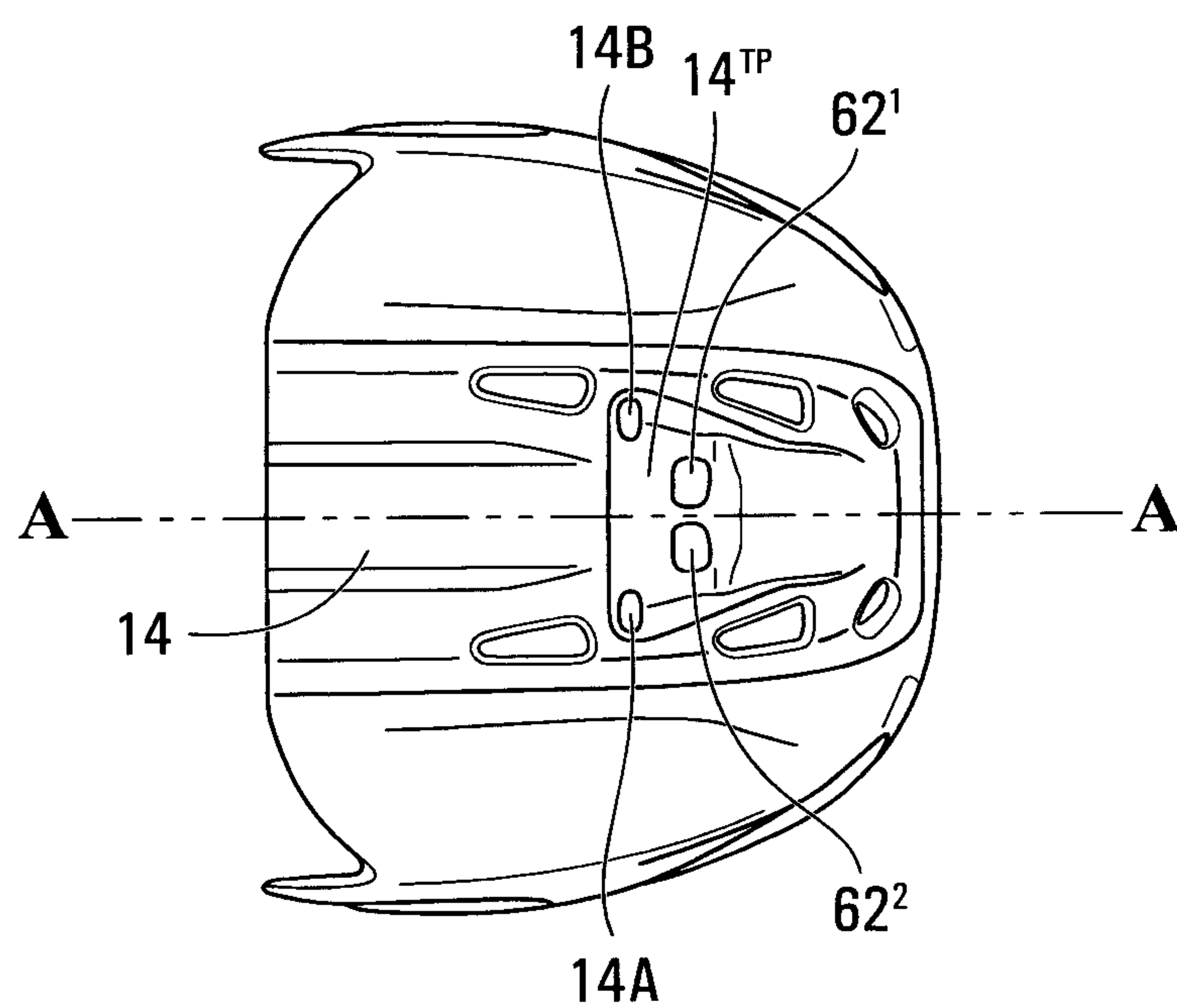
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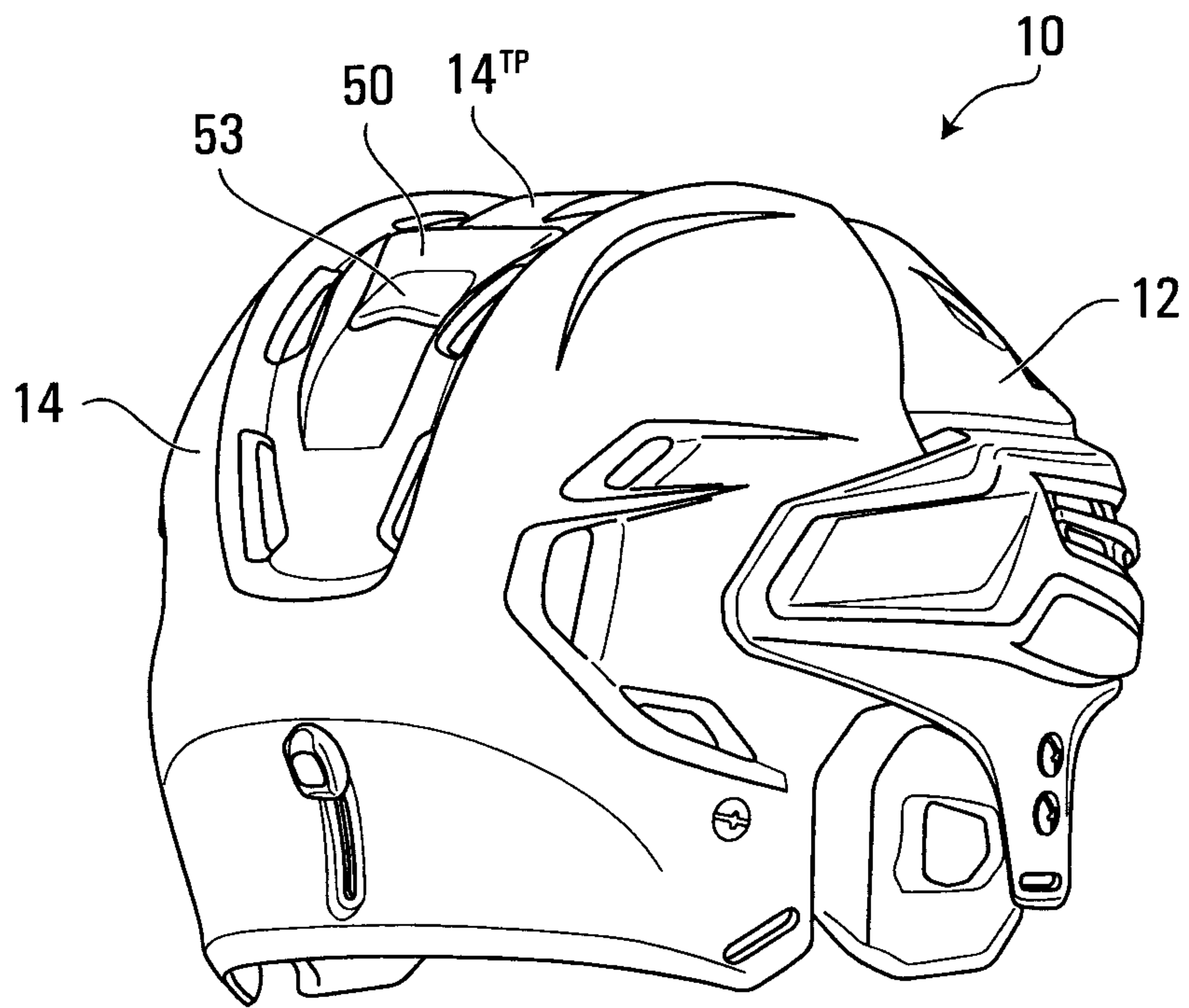
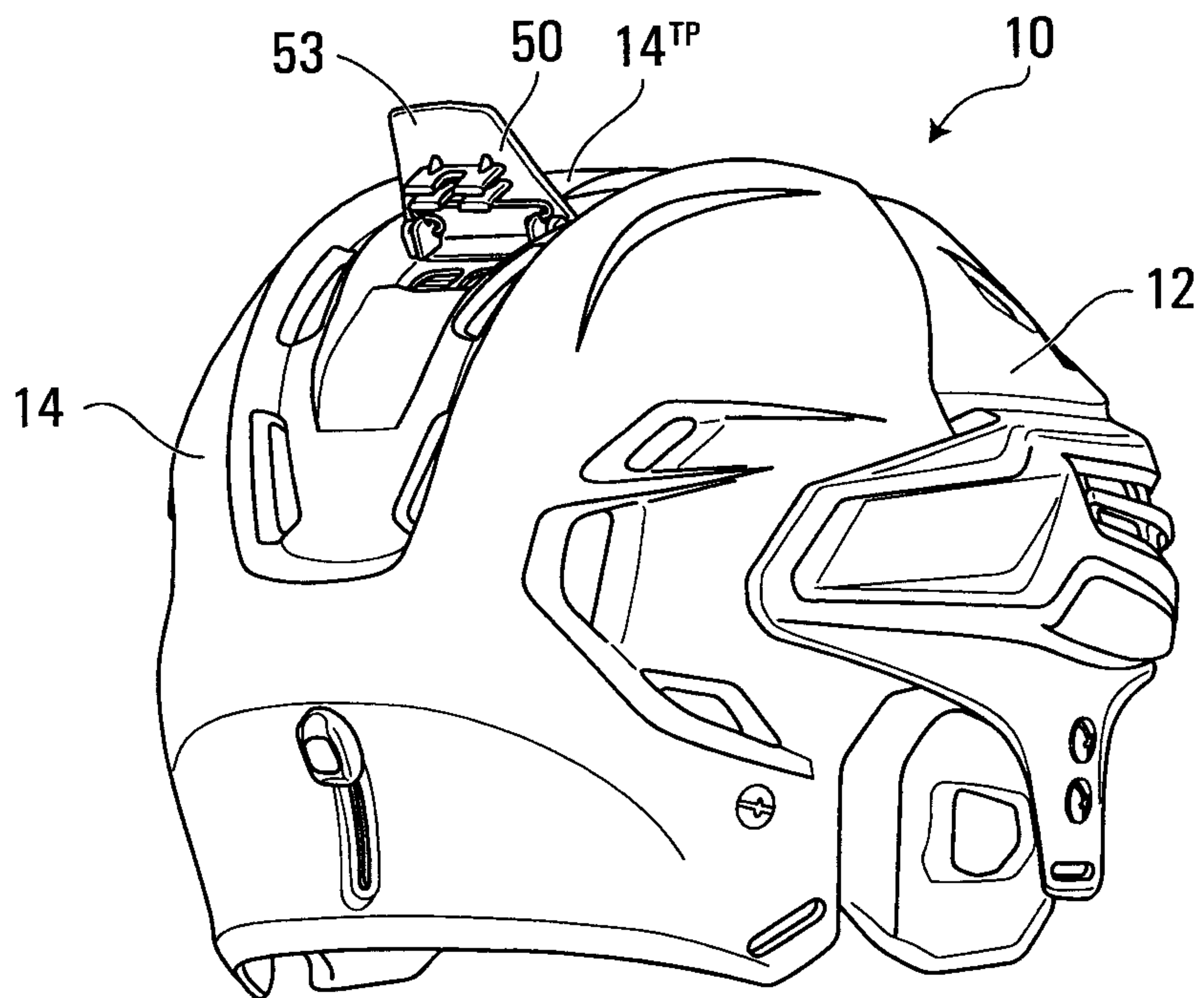




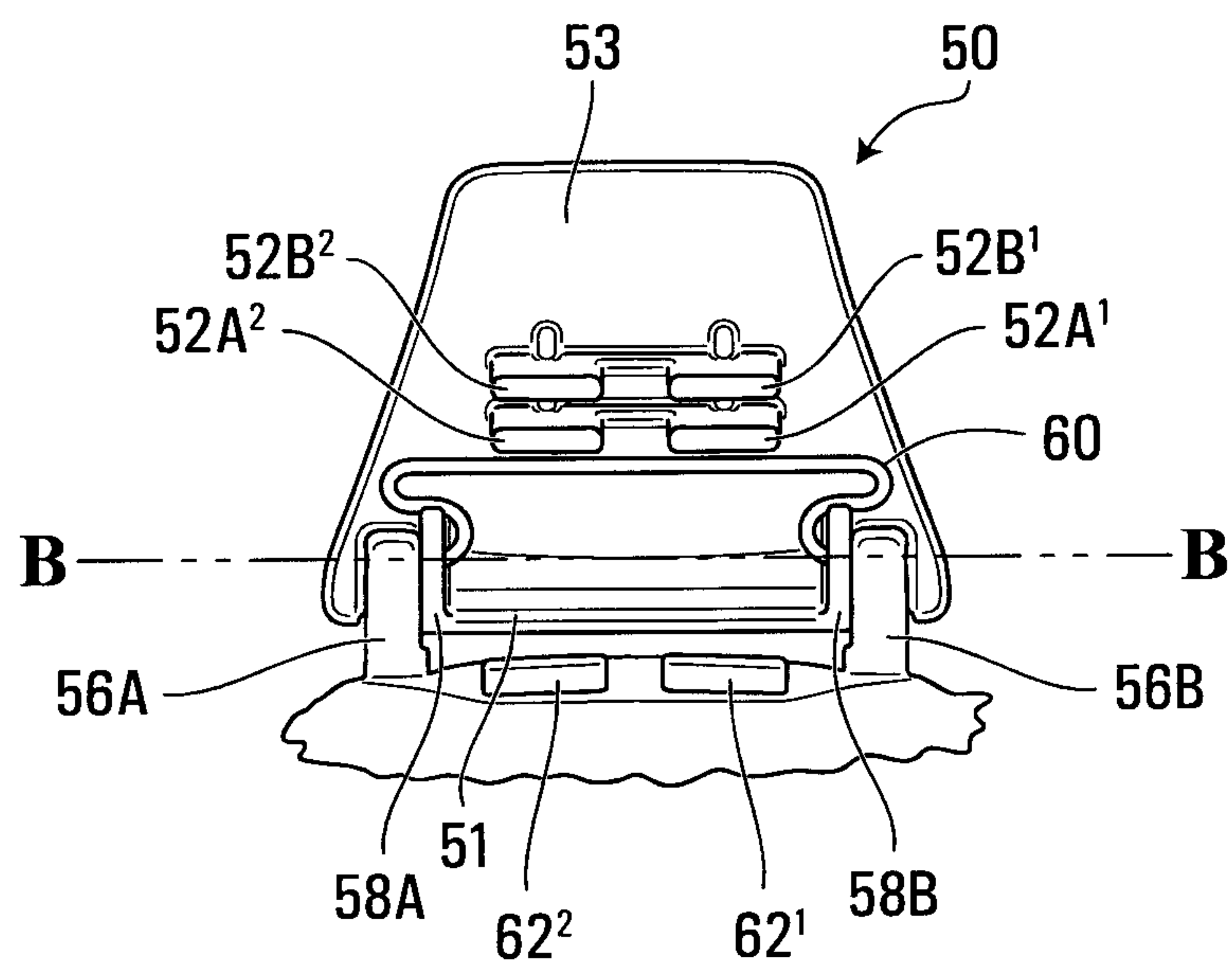
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**FIG. 5A****FIG. 5B**

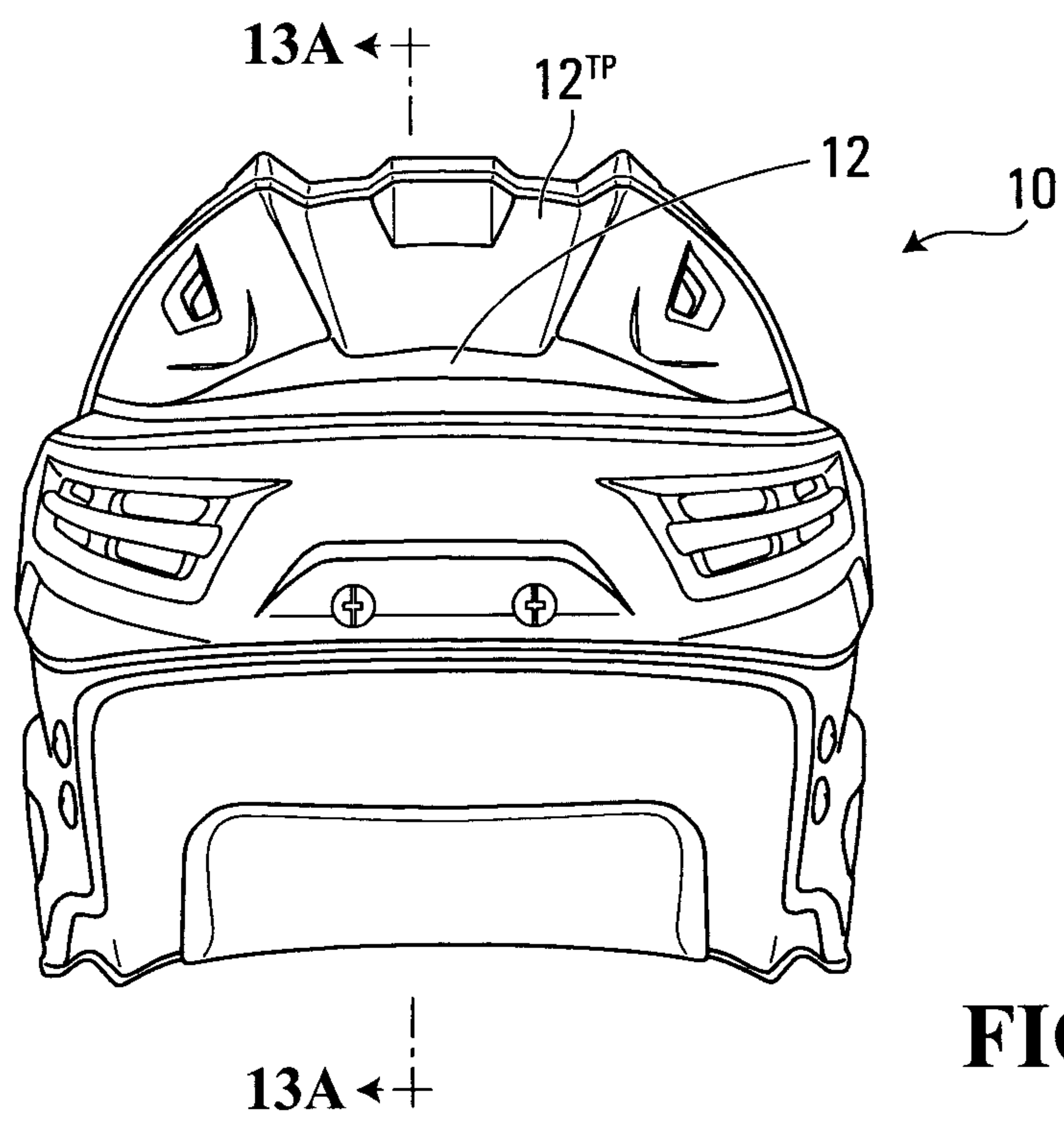
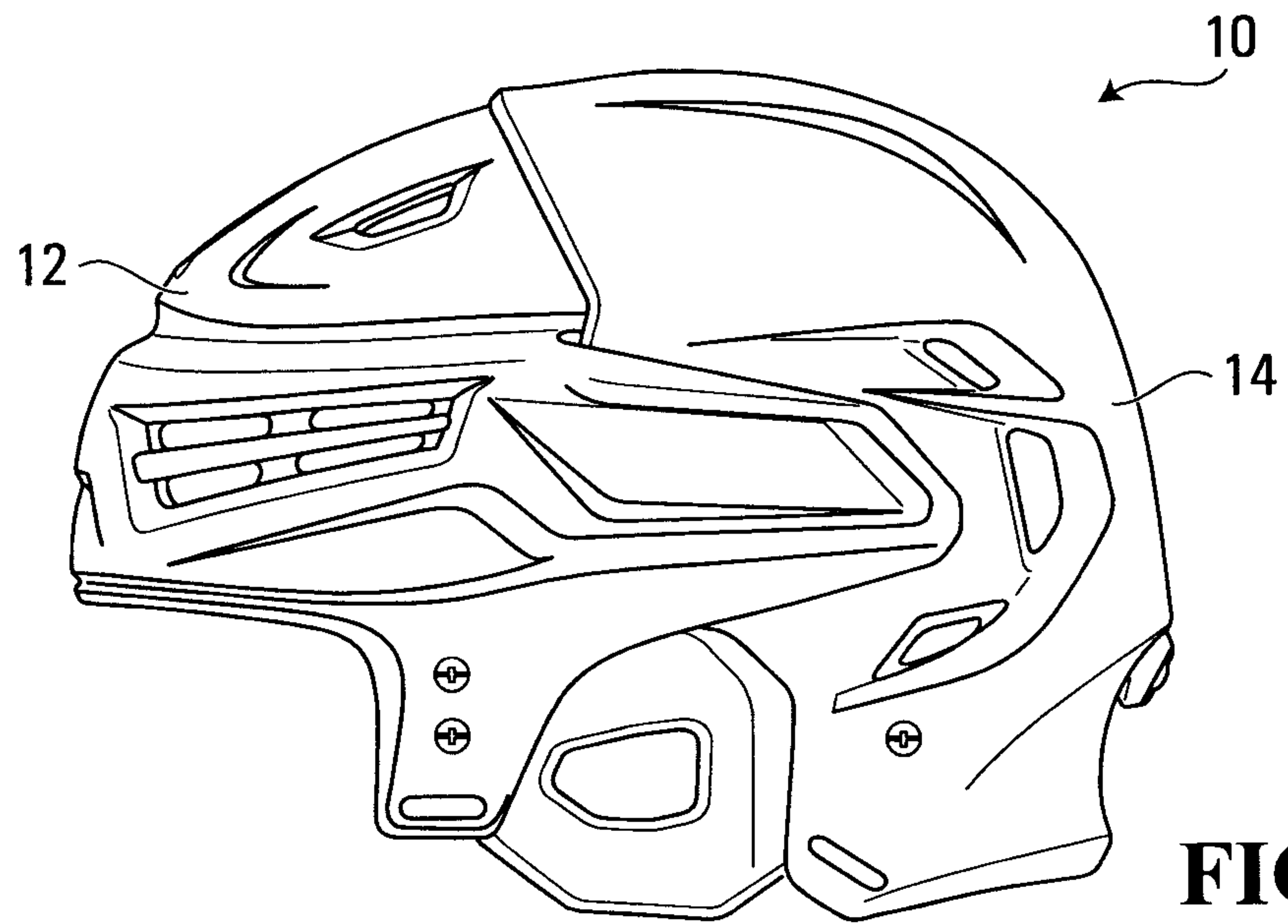
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**FIG. 6****FIG. 7**

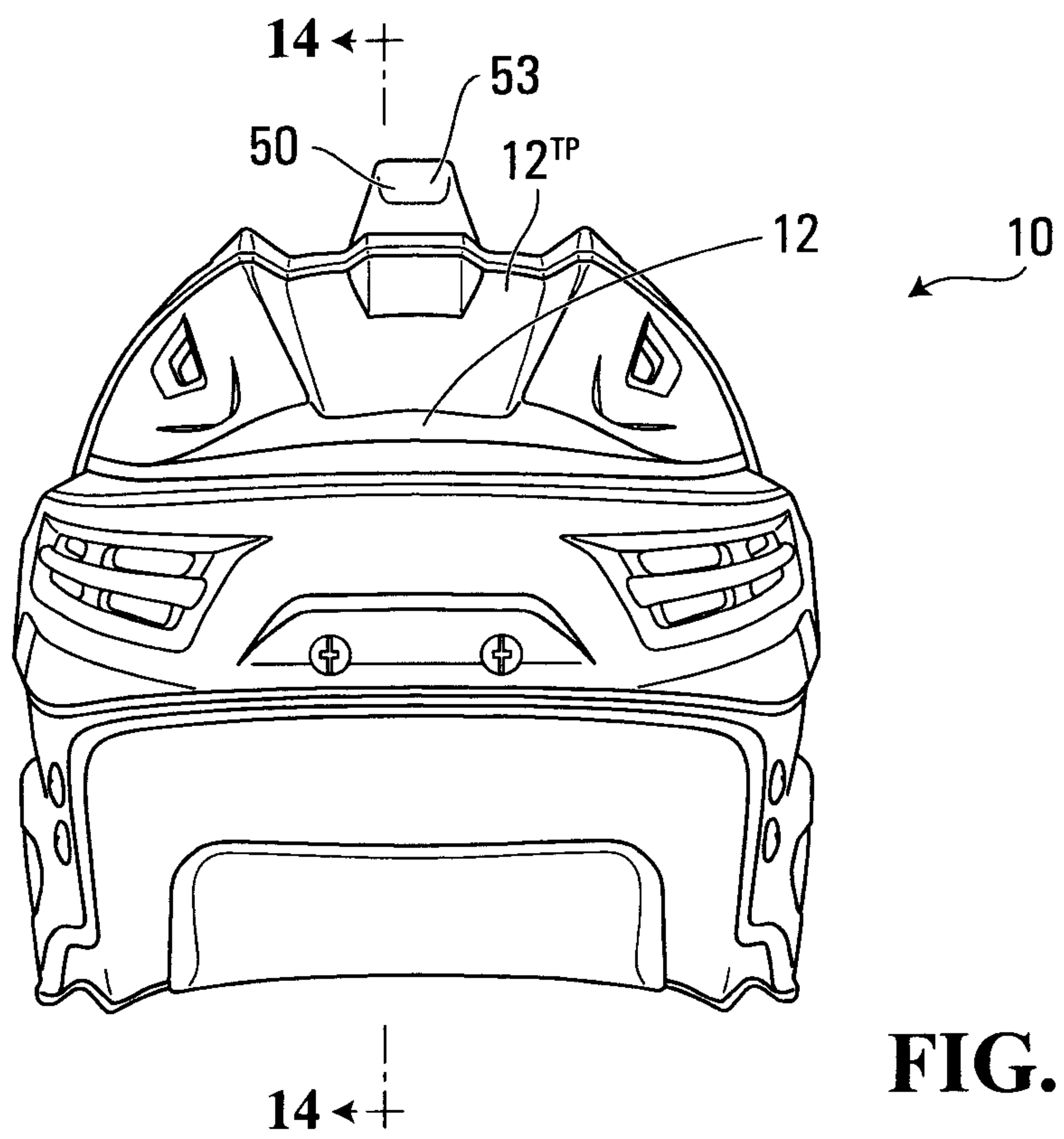
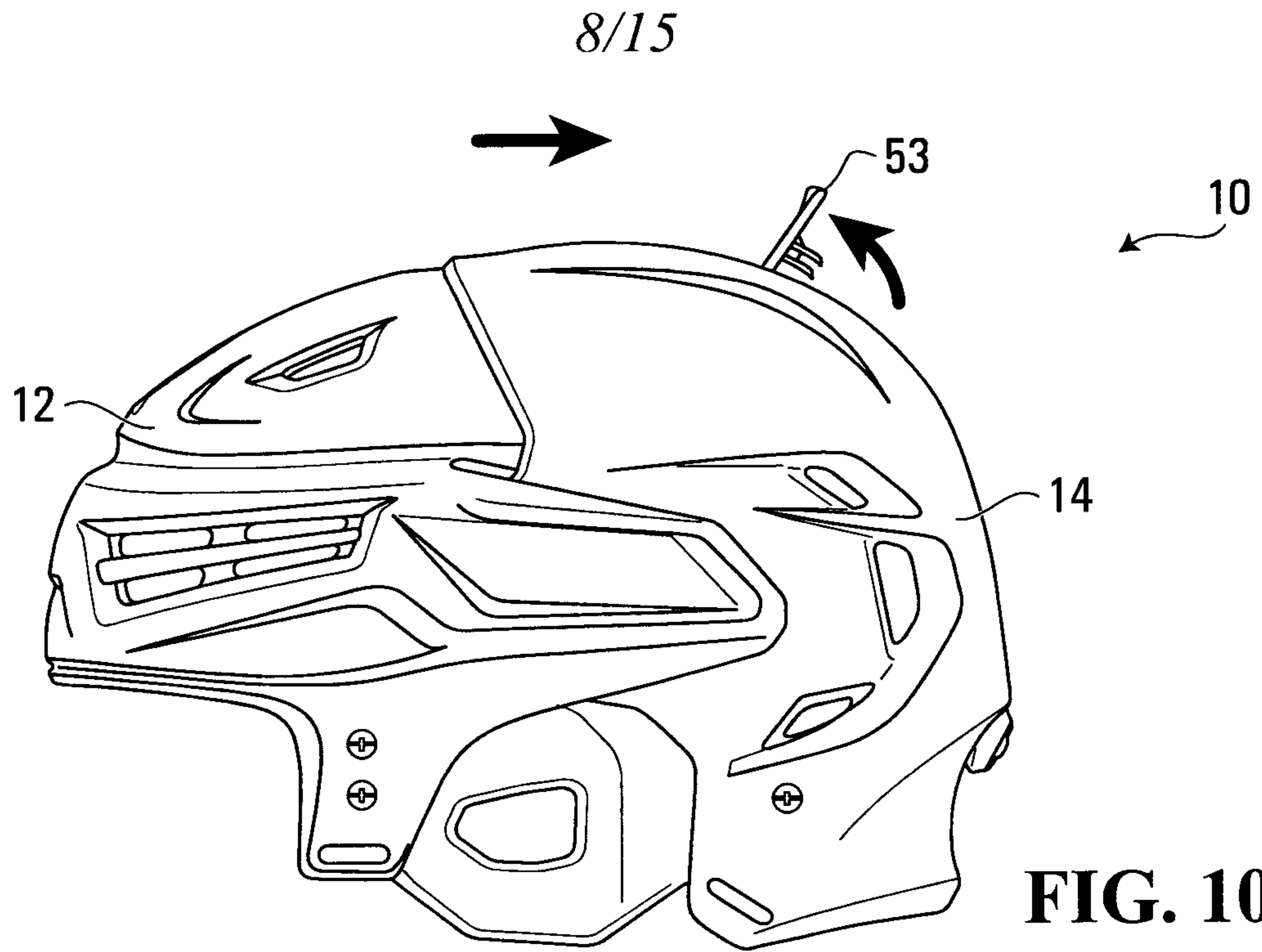
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**FIG. 8**

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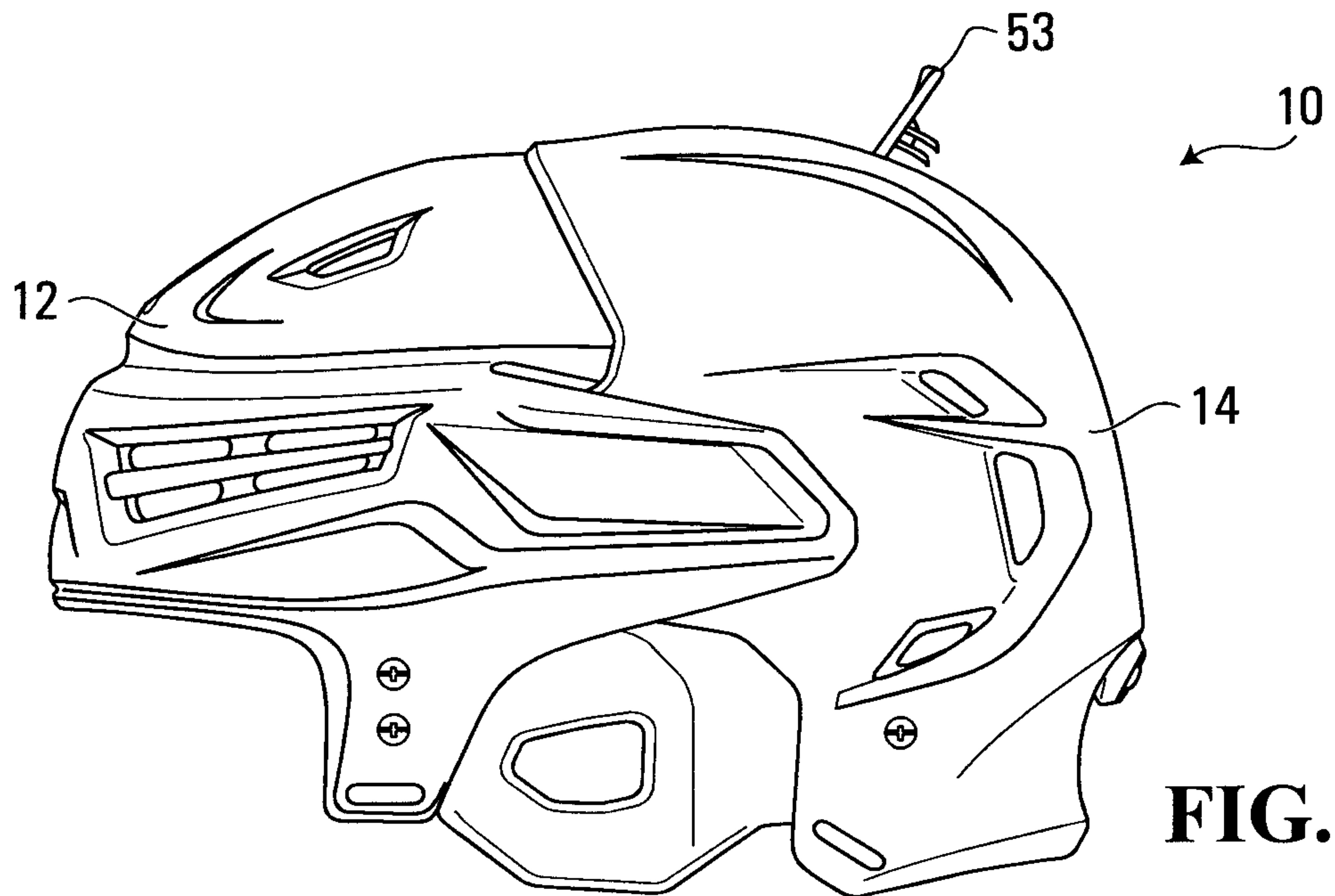


FIG. 11A

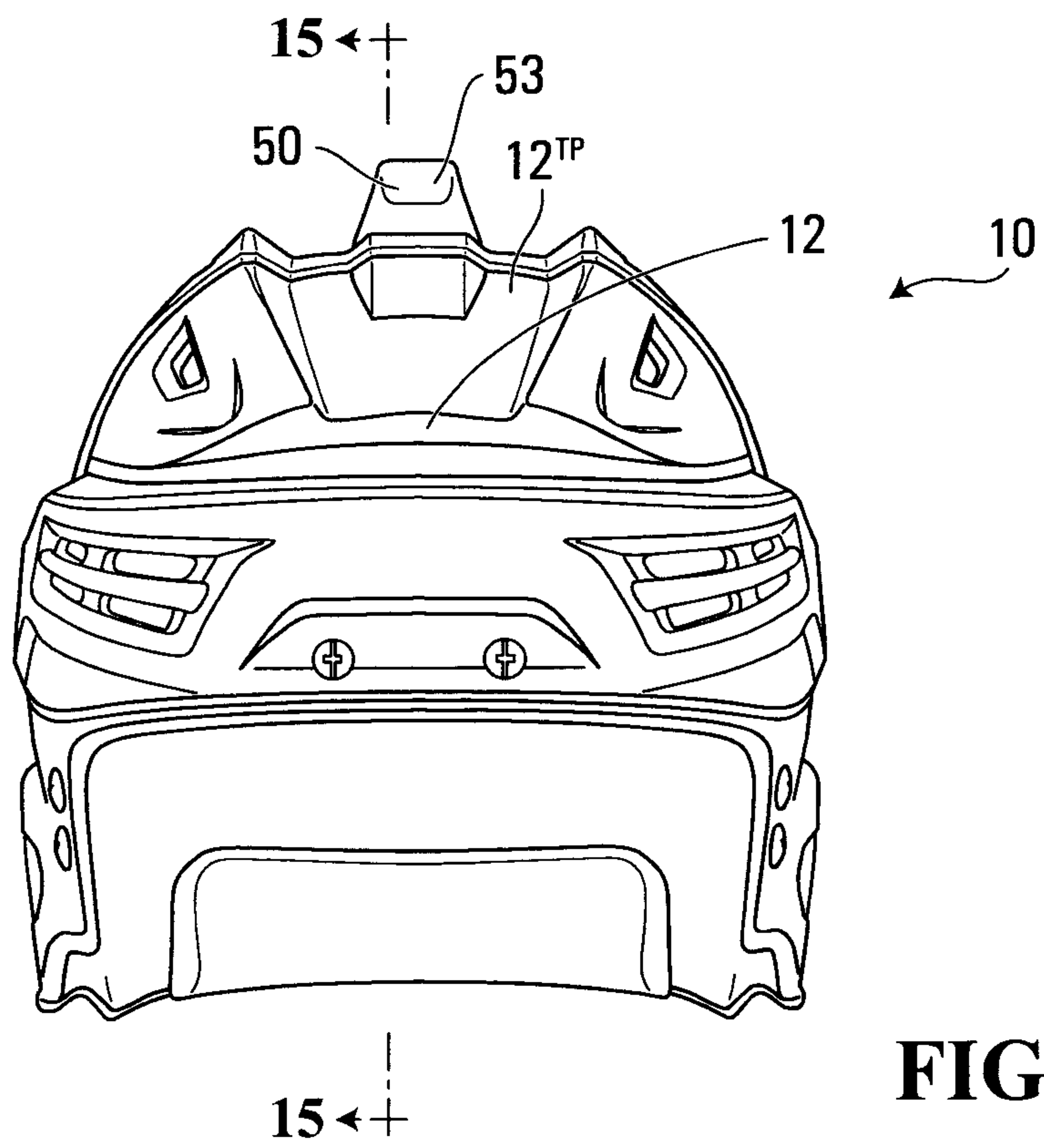
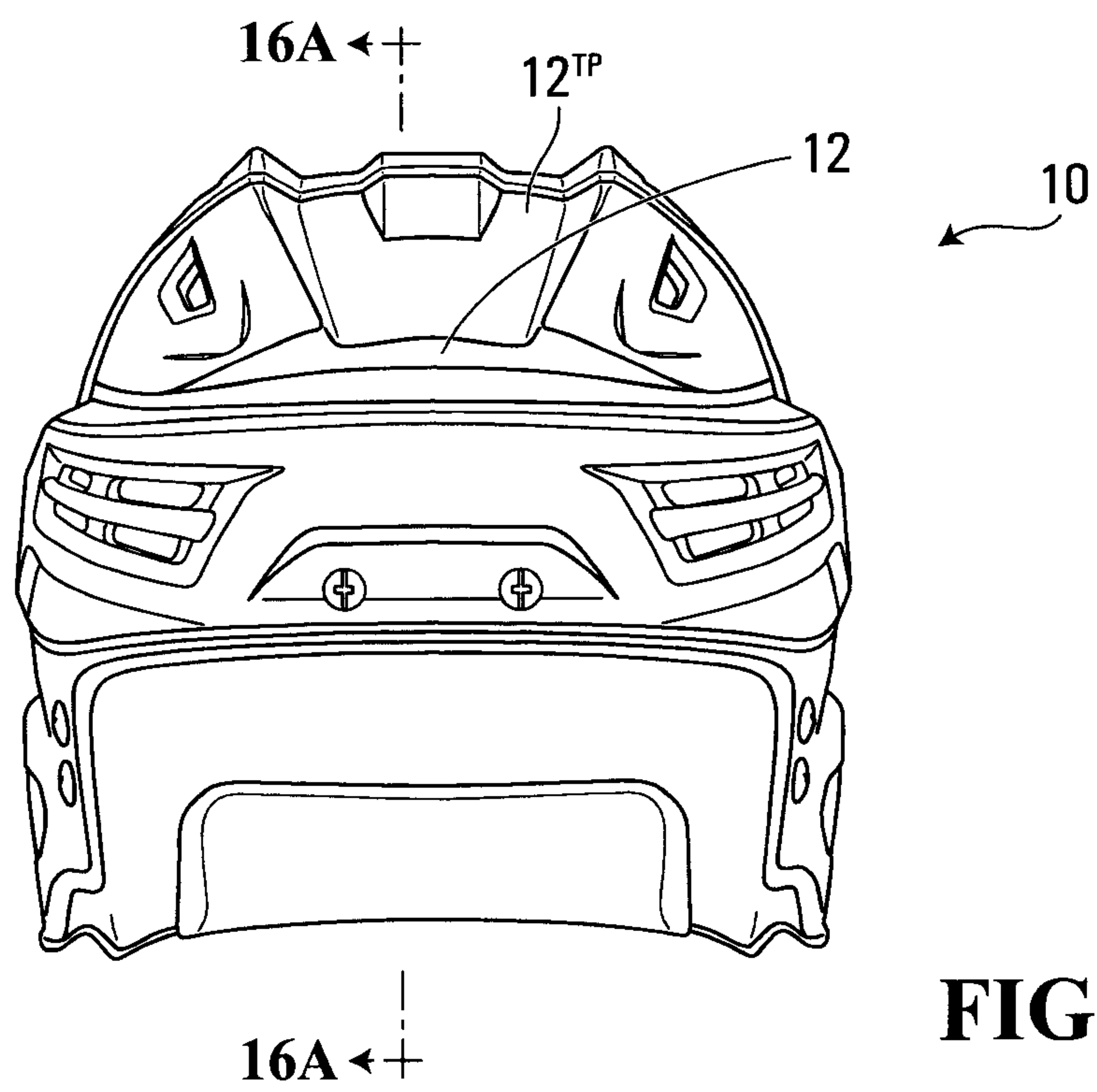
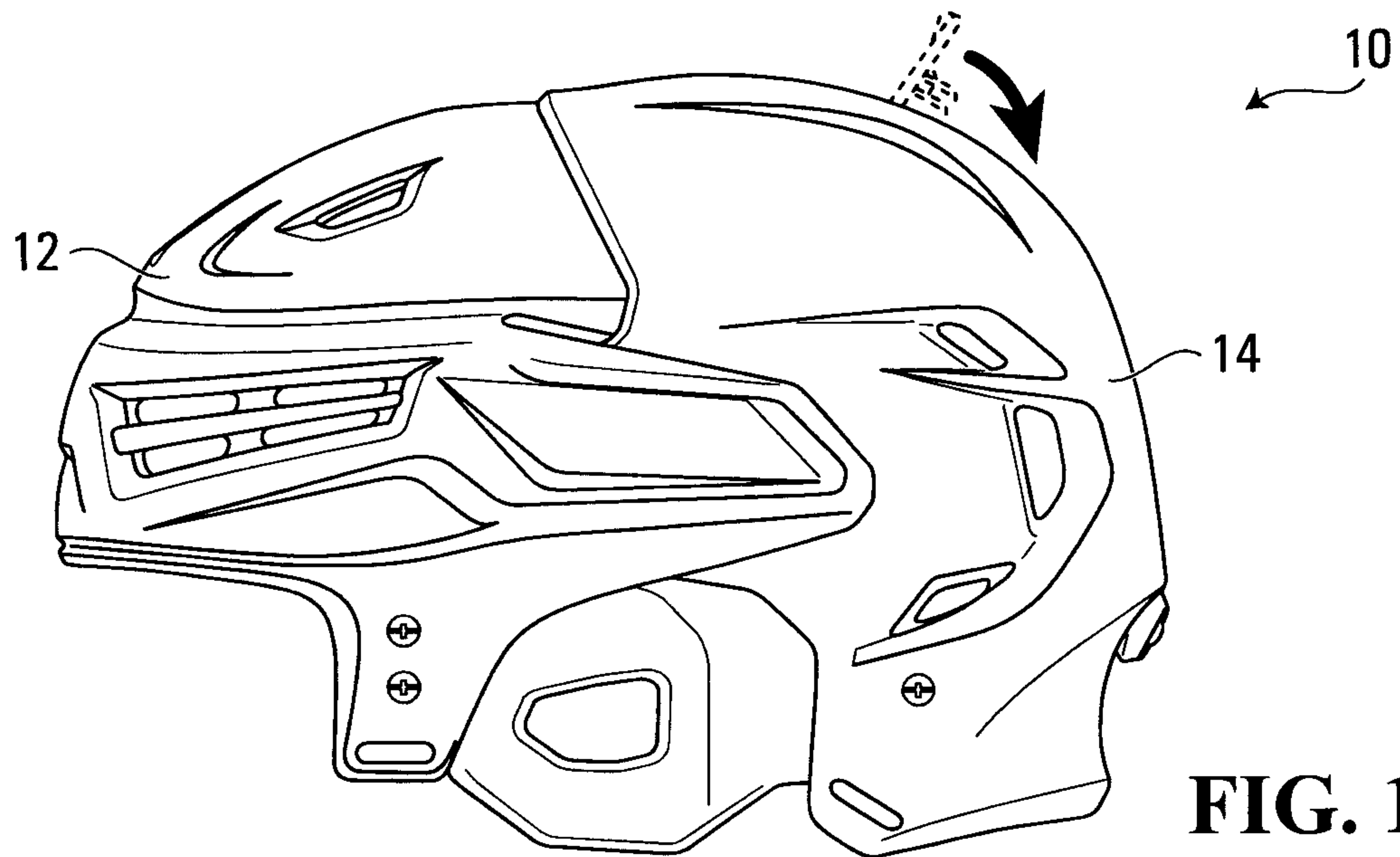


FIG. 11B

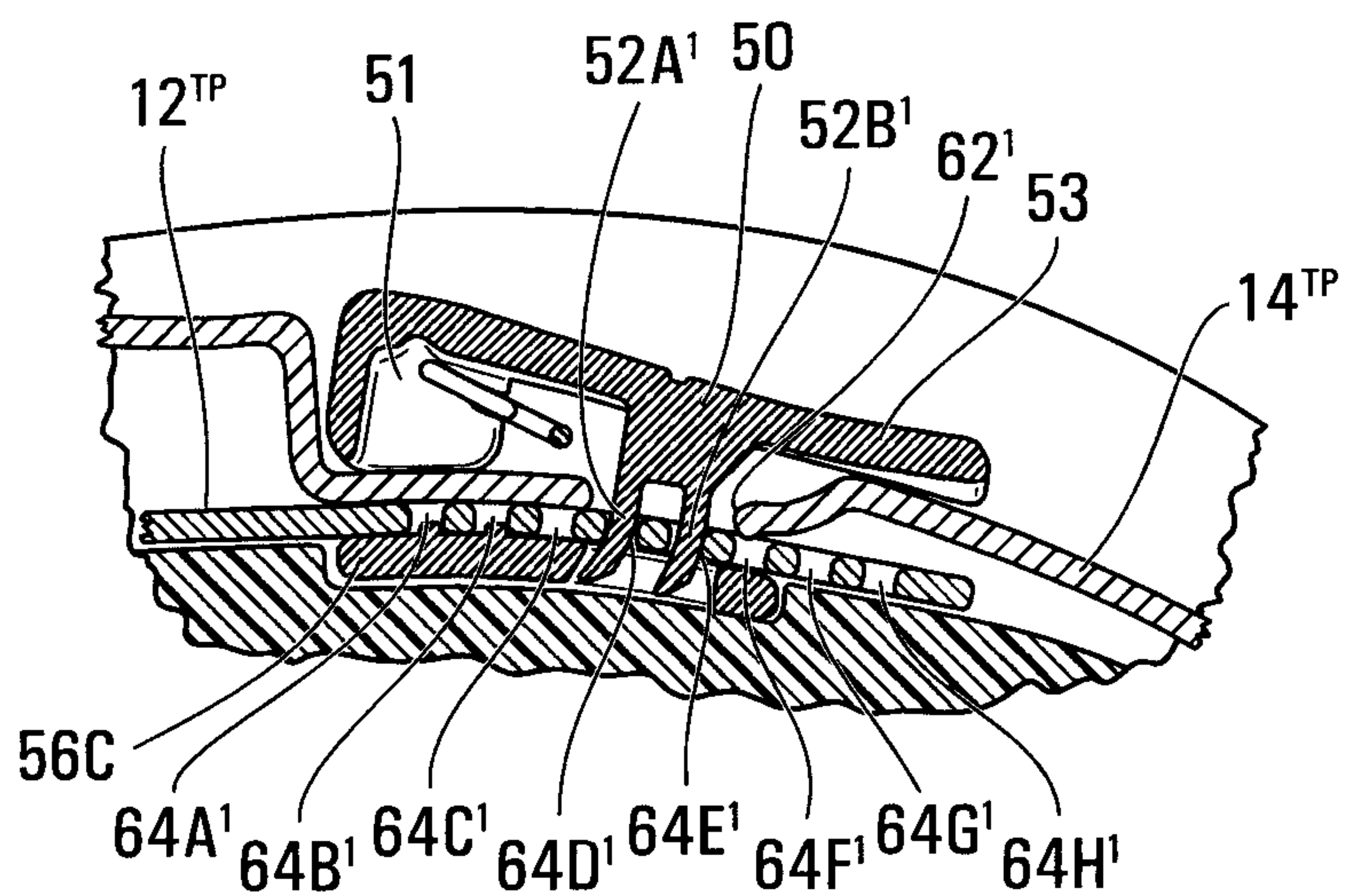
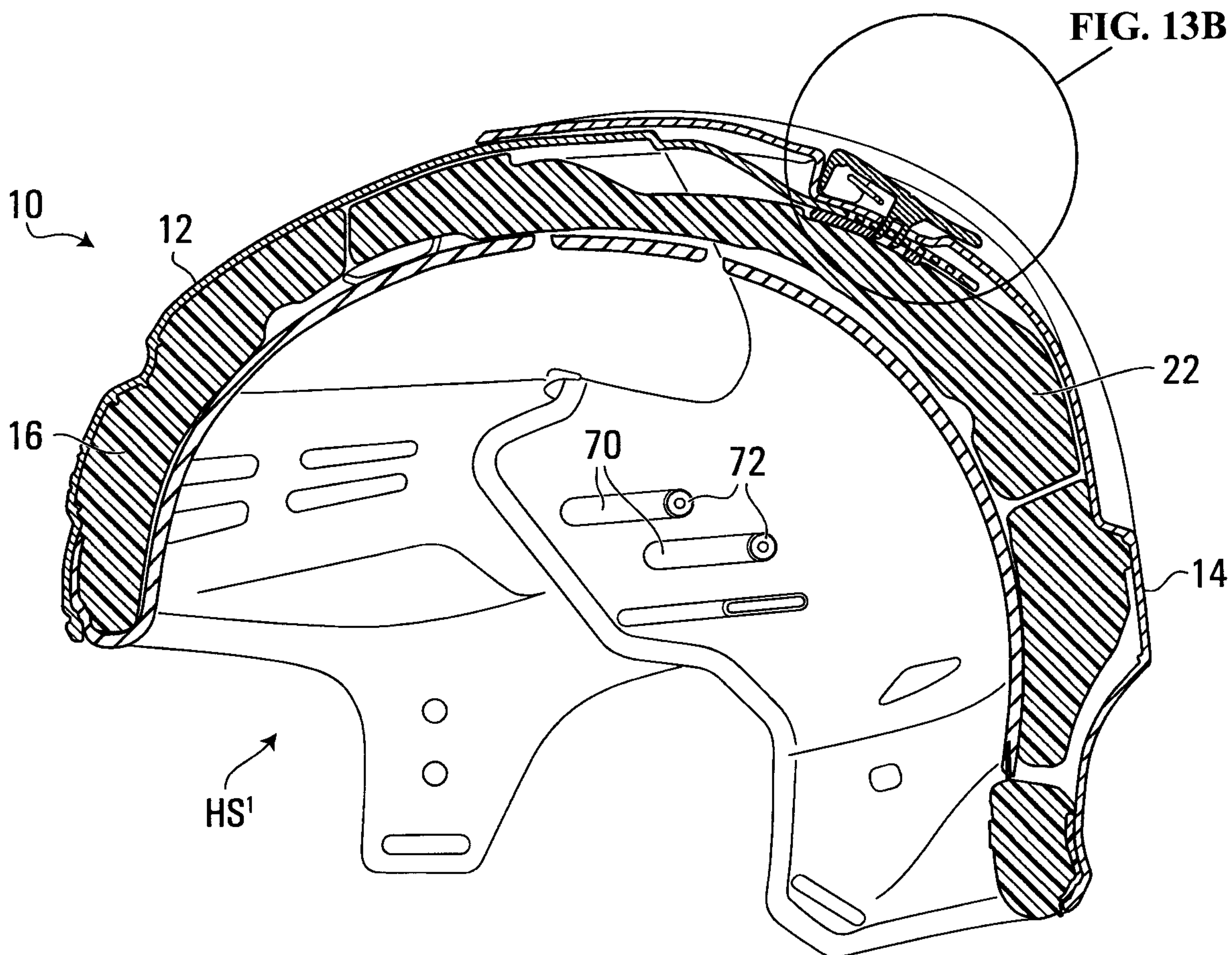
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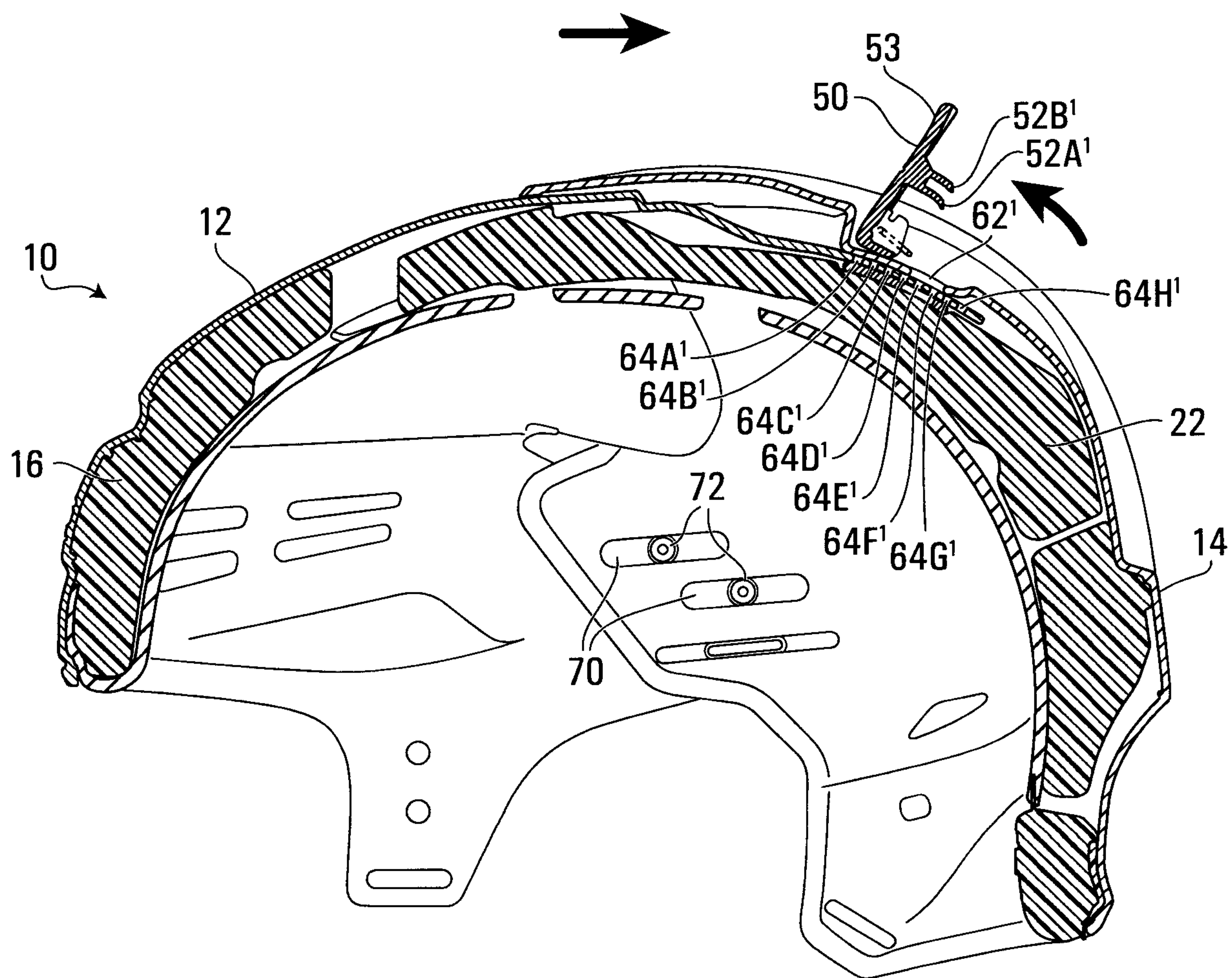
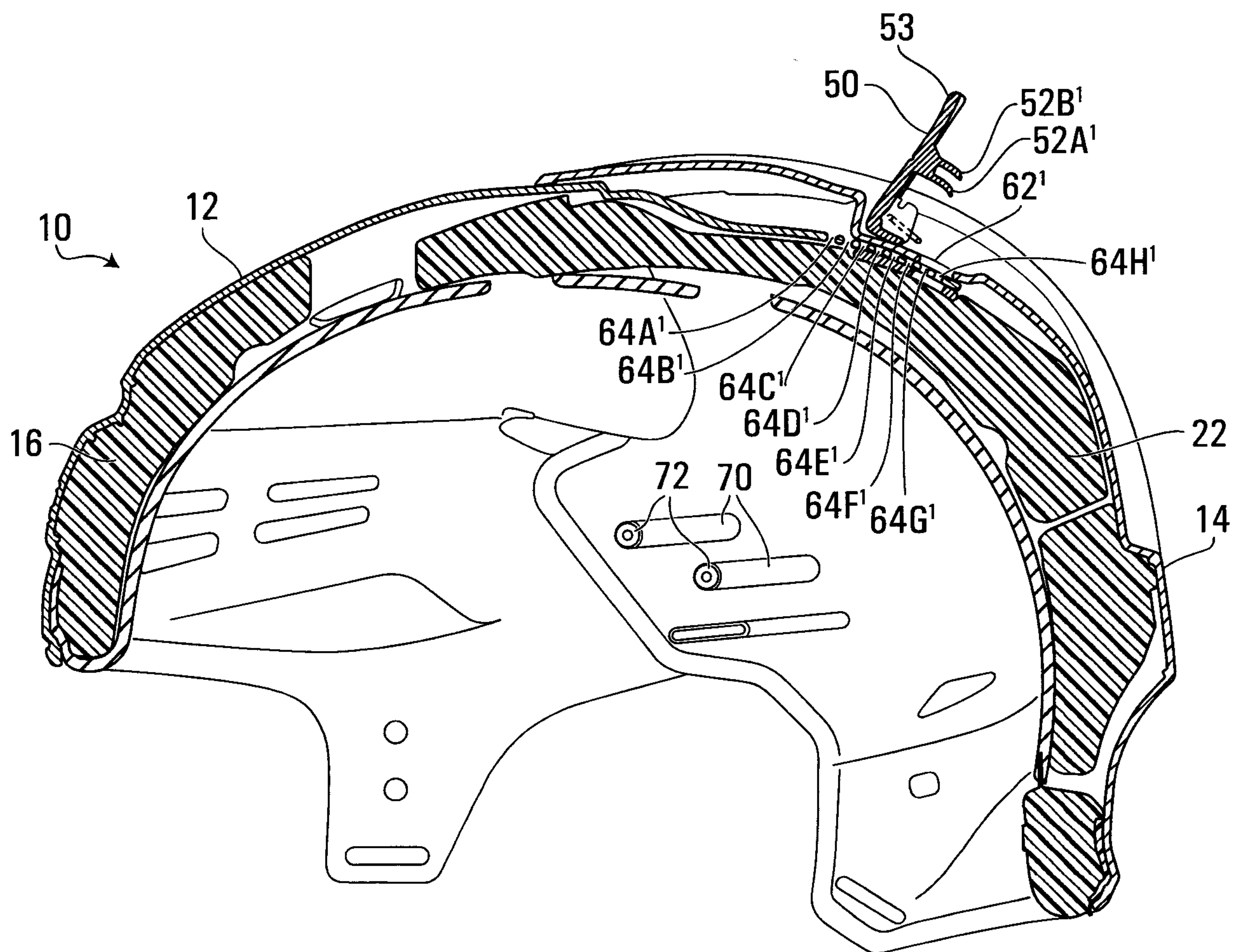


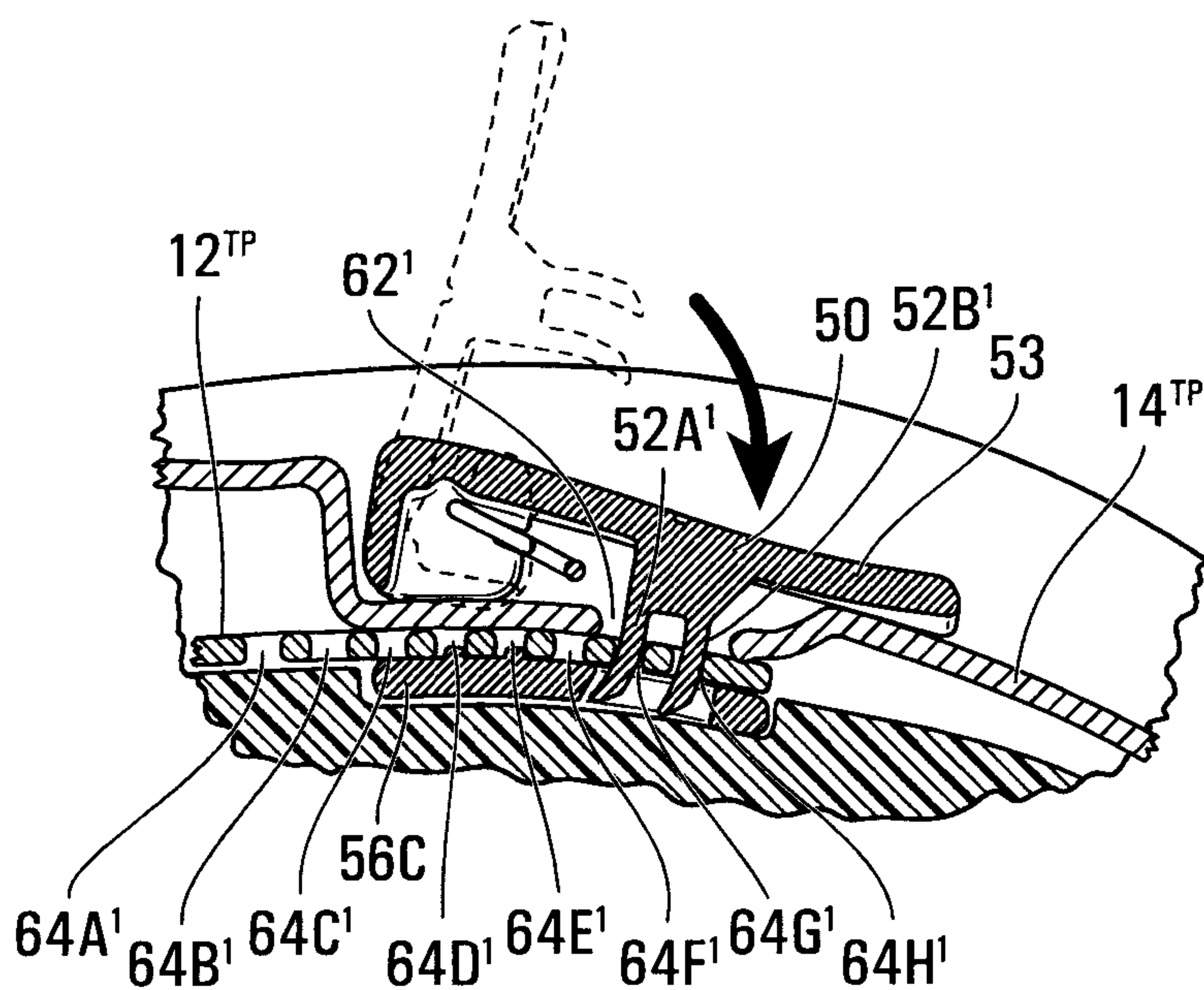
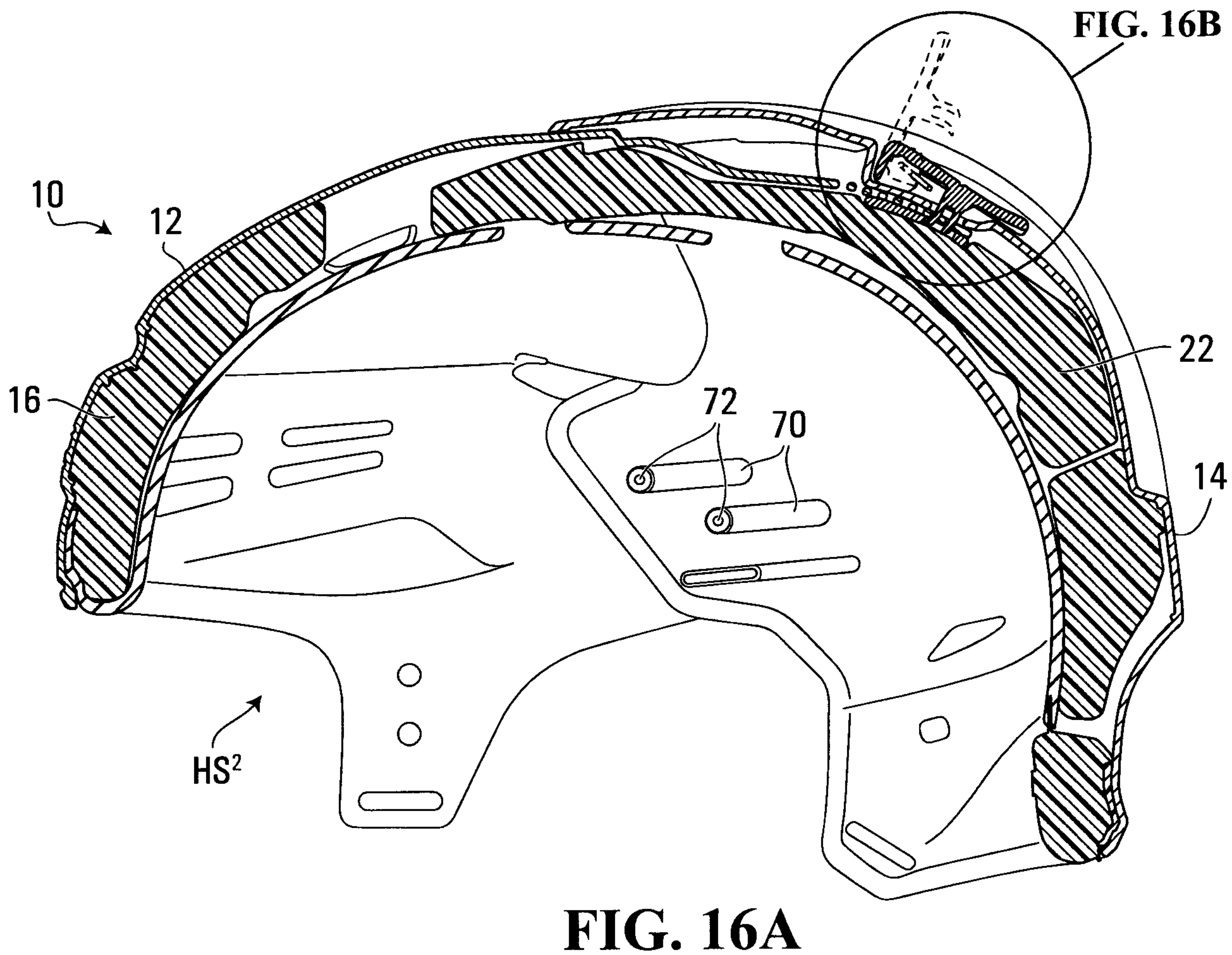
FIG. 14

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**FIG. 15**

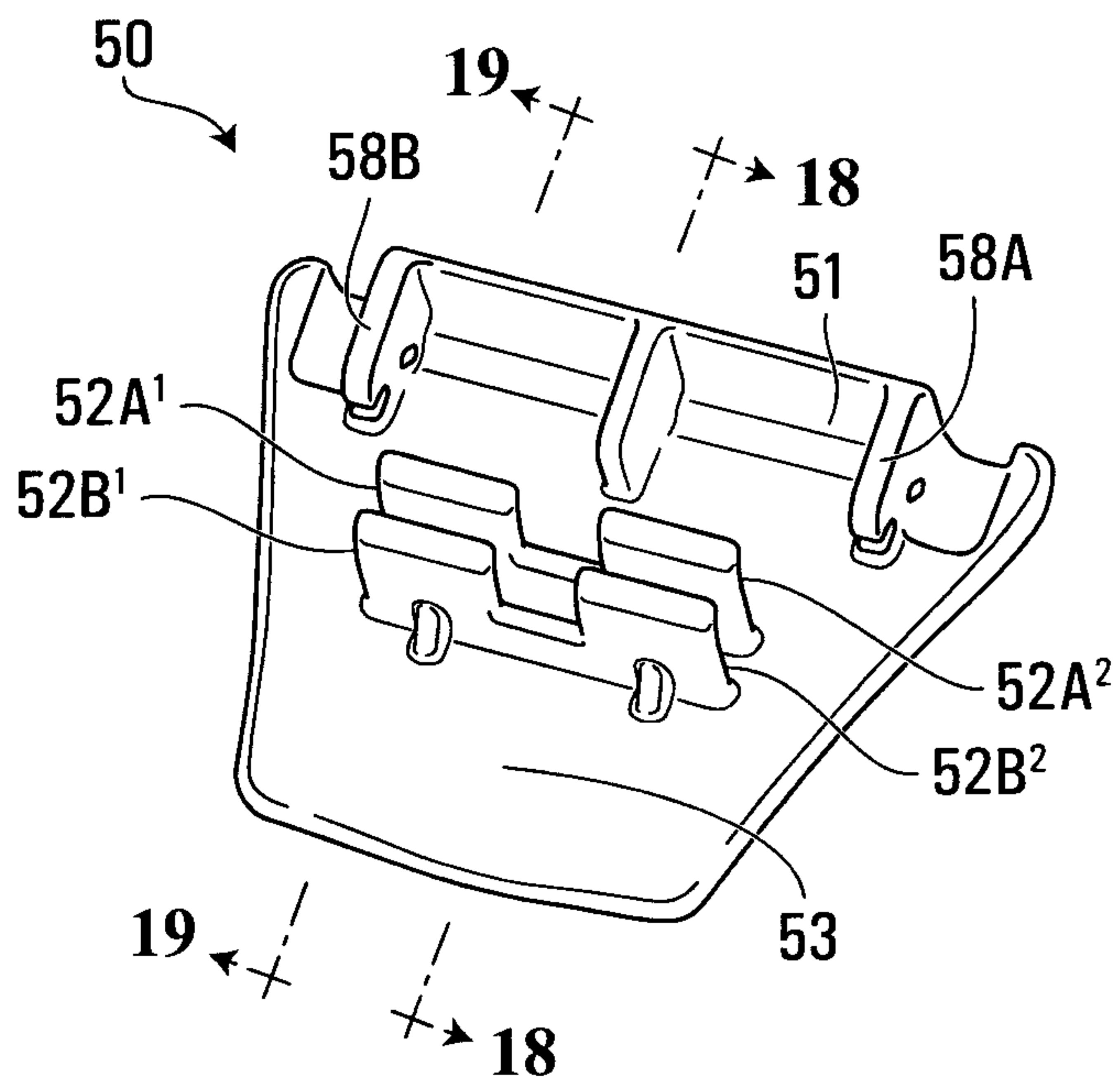
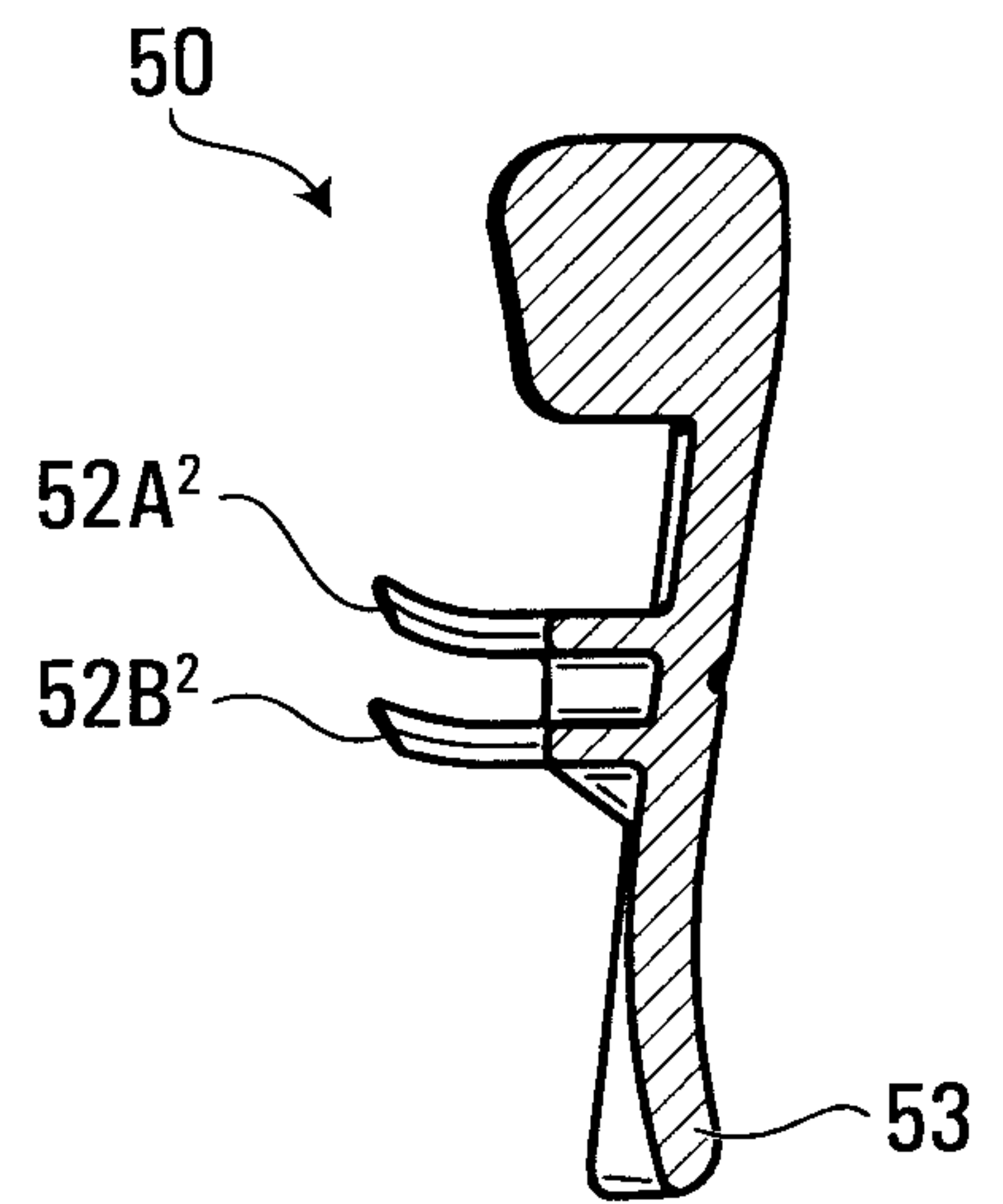
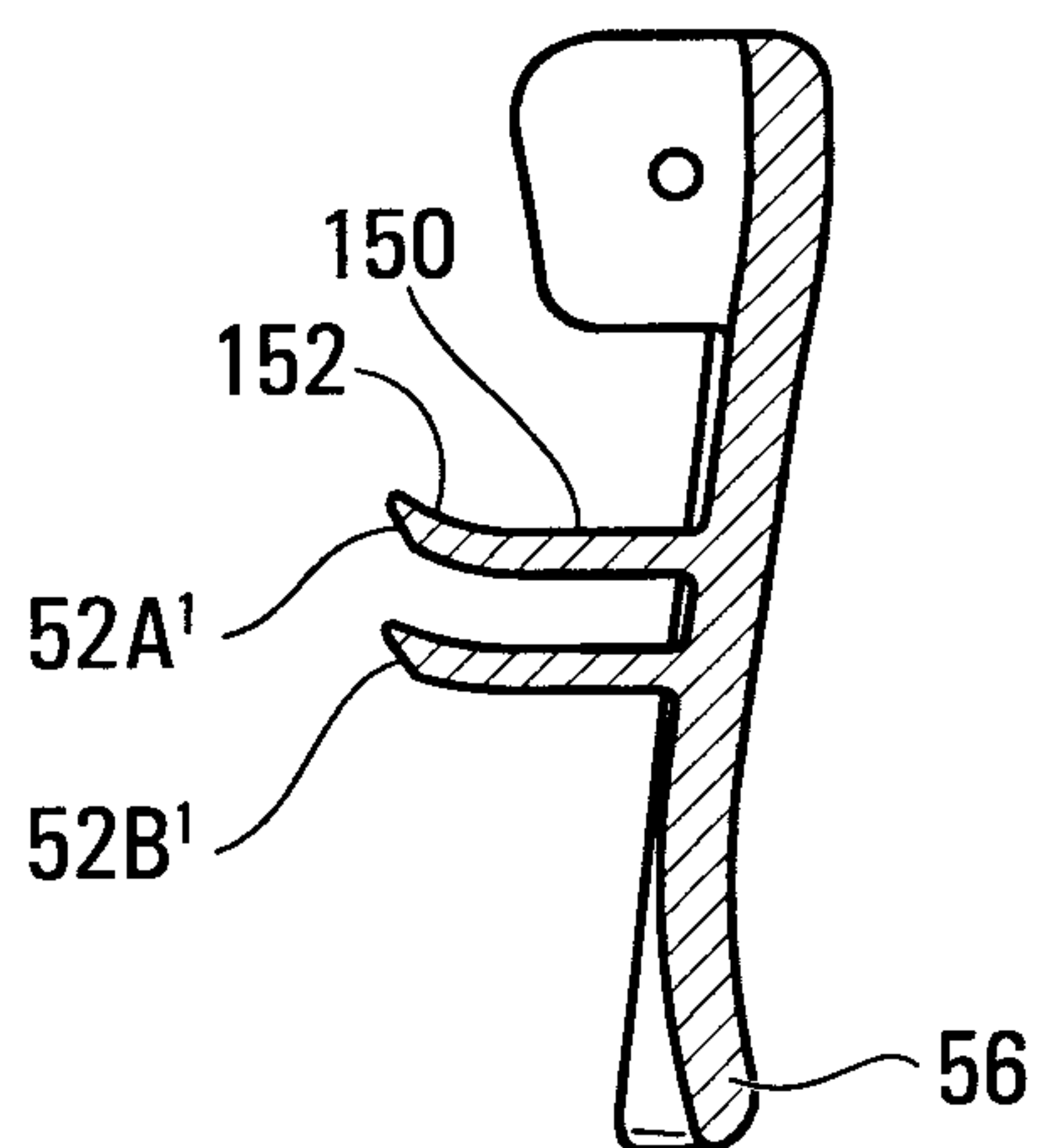
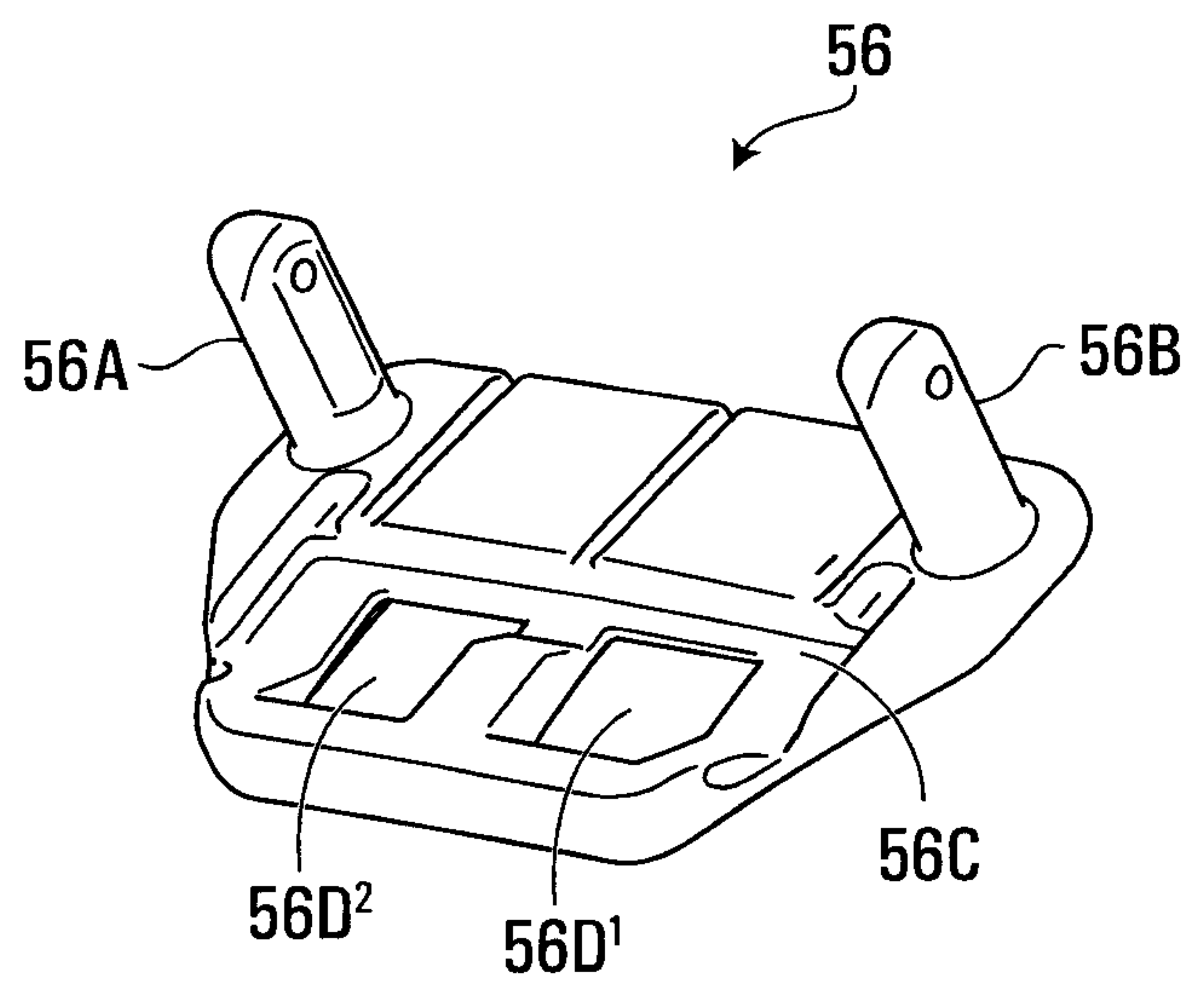
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**FIG. 17****FIG. 18****FIG. 19****FIG. 20**

