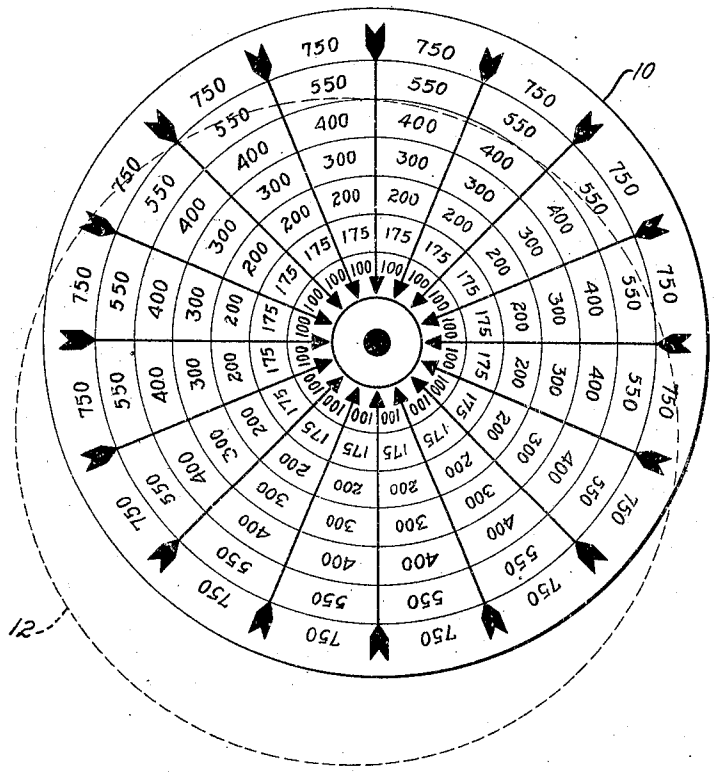
Sept. 18, 1928. 1,684,535

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AMUSEMENT DEVICE

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AMUSEMENT DEVICE.

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This invention relates to amusement devices and is herein illustrated as embodied in a disc pitching game.

It is a well known fact that it is very difficult to pitch or throw with accuracy flat disc members, owing to their susceptibility of drifting or being otherwise thrust out of a straight line path by means of the resistance afforded by the air, or wind, through which the disc is pitched. Owing to this tendency on the part of discs, it is possible to provide a game in which chance will enter into the scoring thereof as much as will accuracy.

With the foregoing considerations in view, the present invention has for an object thereof the provision of a novel game comprising a target and a plurality of discs of light weight for use in pitching at the target.

It will be appreciated that in a game of this character the best pitch has been obtained when the playing member comes to rest directly centrally of the target, and to assist in indicating readily the value of a pitch the present invention contemplates constructing the target and the playing members out of a flat sheet of material in such a manner that they are of the same identical shape. In the illustrated embodiment of the invention the target, as well as the playing members, are constructed in the form of discs, i. e., flat, round plates, and the diameters of all of the discs are uniform.

In the play of a game such as that disclosed in the illustrated embodiment of the invention, the target is placed upon a floor, or other suitable horizontal surface, and the players stand at equal distances away from the target and pitch the playing members; the most accurate pitch being that in which the playing member comes to rest in a position completely covering the target, and the least accurate pitch being that in which the playing member fails even to touch the target.

To assist in scoring the game an important feature of applicant's invention consists in providing the target with a series of numbers, the larger of which are located adjacent to the rim of the target and the smaller of which are located adjacent to the center thereof. Thus it will be seen that if the playing member covers a substantial portion of the area of the target a large number will be exposed on the exposed portion of the rim, which number indicates the score that is awarded to that player, and if the playing member comes to rest in a position in which the central portion of the target is left uncovered there will be exposed to view a small number, which likewise is indicative of the score that is awarded the second player.

Other features and advantages of the invention will be brought out upon a reading of the following specifications in the light of the accompanying drawing, in which there is shown in plan elevation a view of a target member constructed in accordance with the present invention, showing in dotted lines a playing member.

As shown in the drawing, the reference numeral 10 indicates a target member of a disc pitching game, which, as illustrated, is provided with radially extending columns of numbers graduated from the center of the target outwardly to the rim thereof. In the illustrated embodiment of the invention the lowest number in each column is located adjacent to the central portion of the target, and from that point the numbers of each column increase in numerical value until the rim of the target member is approached, at which locality there is located the largest of the numbers appearing in each column.

The reference numeral 12 indicates a playing disc of a diameter equal to the diameter of the target, both members being made out of a flat, lightweight sheet material, such, for example, as cardboard, celluloid, fabric, etc.

In the playing of the game the target member 10 is disposed upon a horizontal surface, such, for example, as a floor, and the players are then spaced at equal distances from the target and are each provided with a number of playing members 12. The members 12 may be conveniently made of different colored materials, in order that each individual player may be equipped with playing members of a color different from the color of the playing members with which the remaining players are provided. It will be appreciated that the most accurate and skillful pitch is made when the playing member 12 comes to rest in a position covering entirely the surface of the target 10, and in accordance with the system of scoring shown in the drawing, a pitch of this character results

in the player being awarded a score of 1000. If, however, the playing member comes to rest, for example, as shown in dotted lines, while the pitch is a very good one it is not perfect and consequently is not deserving of as large a score as is awarded in the more skillful pitch, and thus, as shown in the drawing, the score is determined by awarding to the player the lowest exposed number, which, in the illustrated instance, amounts to 550. In the instance of a still less skillful pitch the rim of the playing member 12 may just cover the bull's-eye located centrally of the target 10, and in this event the player, again being awarded the smallest exposed score, receives an account of 100. In the event that the playing member fails to cover the bull's-eye of the target 10, no score whatsoever is awarded.

Having thus described my invention, what I claim as new and desire to secure by Letters Patent of the United States is:

1. A disc pitching game comprising, in combination, a target provided with radially arranged columns of numbers, and a plurality of playing members of substantially the same shape and size as the target for use in pitching at the target.

2. A disc pitching game comprising a target member having radially extending columns of numbers disposed thereon, the numbers being arranged to increase in numerical value from the central portion of the target to the outer edge thereof, and a plurality of playing members of substantially the same shape and size as the target member for use in pitching at the target.

3. A disc pitching game comprising a flat, discal target member having columns of numbers arranged radially thereof, the numbers located within all of the columns progressing in numerical value from the central portion of the target member outwardly toward the rim thereof, and a plurality of flat discal of approxmately the same shape and size playing members formed of a lightweight material for use in pitching at the target.

In testimony that I claim the foregoing I hereunto affix my signature.

ARTHUR B. DEWES.