[54] COLOR CALIBRATION ACCURACY IN A COLOR RASTER SCANNER
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f Search
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[57]

## ABSTRACT

A color calibration procedure for use with a color ras-
ter scanner includes the steps of: identifying small areas on the source chart, or medium to be scanned, which contain only one color and assigning a color number to each area; positioning the scan head of the color raster scanner at two locations within the area identified and establishing the coordinate values for each of these two areas so as to bound by the coordinate definition the corners of a rectangular portion within the identified area; recording at each of a plurality of samples between the defined coordinates in each area the color samples resident therein; comparing the color samples of each color number obtained from each area with the samples obtained for each other color number of the other areas to determine the percentage of interference between colors and identifying the number of color samples which interfere with two or more colors as uncalibrated samples; and modifying the limits for a selected one of the spectral parameters associated with the interfering colors to minimize the percentage of uncalibrated data samples.


FIG.I

F/G. 2


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FIG. 6


FIG. 7



F/G. $8 B$


FIG. 8 C


SELECT CHOSEN COLORS (CC) FROM CALIBRATED COLORS C=M FOR CALIBRATION IMPROVEMENT, AND ARRANGE IN PRIORITIZED ȘCHEDULE FROM CC $=\phi$ TO CC $=\alpha$ WHERE $\phi-\alpha \leqq$ i-M







## FIG.II


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F/G. 12
FIG. I3A

| N+ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |  | $\begin{gathered} \text { REE } \\ 10 \end{gathered}$ | 11 | 12 | 13 | 14 | 15 | 16 | 17 |  | $\begin{gathered} -\mathrm{RJ} \\ 19 \end{gathered}$ | $\begin{aligned} & \text { ED } \\ & 20 \end{aligned}$ |  |  |  |  | 25 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| RE• IN | W | W | W | W | W | W | W | W | R | R | R | W | W | W | W | W | W | R | R | R | R | R | R | R | W |
| SCR - IN | R | R | R |  |  |  |  |  |  |  |  |  |  |  | $\rightarrow$ | R | R | R | R | R | U | U | U | U | U |
| $\underline{\text { RE•MIN } \triangle X ~}$ | 1 | 2 | 3 | 1 | 1 | 1 | 1 | 1 | 1 | 2 | 3 | 1 | 2 | 3 | 1 | 1 | 1 | 1 | 2 | 3 | 1 | 1 | 1 | 1 | 1 |
| RE-RLC | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 3 | 4 | 5 | 3 | 4 | 5 | 6 | 7 | 8 | 3 | 4 | 5 | 6 | 7 | 8 |
| RE-RLCL | 0 | 0 | 0 | 4 | 5 | 6 | 7 | 8 | 8 | 8 | 0 | 3 | 3 | 0 | 4 | 5 | 6 | 6 | 6 | 0 | 4 | 5 | 6 | ? | 7 |
| SCR-MIN $\triangle$ X | 1 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | $\bigcirc$ | 1 | 2 | 3 | 0 | 1 |
| SCR-RLCL | 0 |  |  |  |  |  |  |  | $\square$ | 0 | 8 | 8 | 8 | 11 |  |  |  | $\rightarrow$ | 11 | 17 |  | $\rightarrow$ | 17 | 0 | 0 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | SHIP <br> 17 RED <br> SCREENS |  |  |

FIG. 13B

|  |  |  |  |  |  |  | $-\mathrm{WH}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| RE• IN | R | R | R | R | R | W | W | W | W | W | W | R | R | R | W | W | W | W | W | W | W | W | R | R | R |
| SCR.IN | R | U |  |  | $\rightarrow$ | U | R | R | R |  |  |  |  |  |  |  |  |  |  |  |  | , | R | R | R |
| RE•MINAX | 3 | 1 | 1 | 1 | 1 | 1 | 2 | 3 | 1 | 1 | 1 | 1 | 2 | 3 | 1 | 2 | 3 | 1 | 0 | 1 | 1 | 1 | 1 | 2 | 3 |
| RE•PLC | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 3 | 4 | 5 | 6 | 7 | 8 | 3 | 4 | 5 | 3 | 4 | 0 | 1 | 2 | 3 | 4 | 5 | 3 |
| $\underline{\text { RE•RLCL }}$ | 3 | 4 | 5 | 6 | 7 | 7 | 7 | 0 | 4 | 5 | 6 | 6 | 6 | 0 | 3 | 3 | 0 | 3 | 0 | 1 | 2 | 3 | 3 | 3 | 0 |
| SCR $\cdot \mathrm{MIN} \triangle \mathrm{X}$ | 1 | 1 | 2 | 3 | 0 | 1 | 1.2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| SCR. RLCL | 17 |  |  |  | 0 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 0 | 3 |
|  |  |  |  | $\begin{aligned} & \mathrm{SHIT} \\ & \mathrm{oF} \end{aligned}$ SCRE | $\begin{aligned} & \frac{d}{C P T} \\ & 17 \\ & \hline \text { EEN } \end{aligned}$ | DW <br> RED <br> S <br> S <br> O <br> R |  |  | $\frac{}{\square}$ |  |  |  | $\begin{aligned} & \text { SHIP } \\ & \text { OF } 6 \\ & \text { WHITI } \\ & \text { RESOI } \\ & \hline \end{aligned}$ | $\begin{aligned} & \frac{1}{\mathrm{P}} \mathrm{PD}^{\mathrm{TD}} \\ & \hline \mathrm{TE} \\ & \text { OLUT } \\ & \hline \end{aligned}$ |  | $\begin{aligned} & \text { SHIP } \\ & \text { OF } \\ & \text { RESO } \\ & \hline \end{aligned}$ | $\begin{array}{r} \mathrm{CPT} \\ 3 \mathrm{R} \\ \text { SOLU } \end{array}$ |  |  | $\begin{aligned} & \text { DW } \\ & \text { nITE } \\ & \text { TITON } \end{aligned}$ |  |  |  |  |  |

## COLOR CALIBRATION ACCURACY IN A COLOR RASTER SCANNER

The Government has rights in this invention pursuant to Contract No. F30602-76-C-0205 awarded by the Rome Air Development Center (RADC) of the U.S. Air Force.

## DESCRIPTION

## 1. Technical Field

This invention relates to visual image recording, and more particularly to the recording of multicolor cartographic data from a hard copy analog source.
2. Background Art

The process of cartographic reproduction, i.e. map reproduction, requires exacting tolerances for the faithful reproduction of visual character information from a master, or source chart. Faithful reproduction of character resolution is necessary to ensure the accuracy in depicting the placement and distances of the various topography features, to permit reliable calculation of distances, bearings etc. for accurate navigation. The Hydrographic/Topographic Center of the United States Government's Defense Mapping Agency (DMA) has the responsibility of providing to both Government and public agencies maps of both domestic and foreign countries. The foreign source material is derived from foreign counterparts of the DMA and varies greatly in the types of symbology including thickness of line defined boundaries and topographic legends and the methods of providing color deposition and color contrast.

The source cartographic data may be provided in various color combinations and may include an opaque base on which the visual characters are drawn, or in some cases a transparent base. The exacting resolution requirements, which are designed to ensure the detection of the leading and trailing edges of the various boundary lines (line thicknesses) force the reproducer to work with the smallest of resolution elements on the master chart. The ability to discriminate between colors in a multicolor master lithograph requires exacting color discrimination tolerances. The source chart colors distinguish, or denote changes, highlights, or hazards of the hydrographic/topographic surfaces. This may include various shades of a same base color in distinguishing surface topography or depth of water. In addition the use of different, but similar colors to distinguish national boundaries or navigational hazards requires the ability to discriminate between similar color tones. Finally, the processes used in depositing the color vary, and include even tone color, screen color, process color, or a mix of one or more on a single chart. The process color method creates a color from the combination of dots of a few primary colors, differing in dot size and screen angle; the resulting color visually sensed is the sum of the component dots. To obtain, instrumentally, the same color recognition the chart area from which the input signal is produced must be large enough to yield an equally distinctive result as that of the visual response. This of course is contrary to the requirement for the smallest resolution element to be scanned to satisfy the resolution accuracy requirements. Similarly with screen color the density of color is established by the dot size, i.e. the area covered by ink per unit of area on the chart. The recognition of process colors and screen colors impacts the optical system by
the requirement for the relatively large area signal measurement, at the same time requiring the resolutionscale input measurement for even tone (solid) color graphic data which may also exist with screen method or process method color presentations.
The prior art cartographic reproduction methods include both a strictly manual process and also a manual digitizing technique, which are used to translate the visual information from the lithograph master into one or more lithographic plates; each representing one level of information from the chart, such as the black and white element information followed by one or more lithographic plates dedicated to reporting within the various boundaries. The prior art manual techniques are considered necessary due to the high accuracy requirements. The individual lithographic plates produced are then transformed through photographic etching techniques into press plates, each representative of the particular level of chart reproduction information. The strictly manual and manual digitizing techniques are both labor intensive and time consuming; in some instances the reproduction of a full size chart requiring almost a full man year.

In the manual digitizing methods, the apparatus used includes an objective lens with a fixed field stop; the objective lens being used with a source of illumination which is concentrated on the surface of the chart. The objective lens receives a portion of the illumination reflected back from the chart, and forms in the image plane of the lens the resolution area image which is limited in aperture size by the field stop setting. To satisfy the high resolution accuracy of the graphic characters, or symbology, a small field stop value is necessary; typical values used in cartographic digitizing are of a size necessary to provide a 0.025 to 0.1 millimeter aperture diameter (including objective lens magnification) in the image plane. The imaged information is then presented to spectral separation and filtering apparatus which detects the color of the imaged chart area, after which associated electronic equipment identifies the color of the image area from the spectral component measurements. The use of the flux field stop settings restricts the usefulness of the optical recording apparatus, and its universal applicability, limiting the equipment to specific types of cartographic materials.

Since the field stop is selected to produce resolution size images for detection of edge transitions in the graphic symbology at the required resolution accuracy, for the large area color screen printing the resulting digitized data of the smaller resolution size aperture is forced to record each color dot and the spaces between dots. This greatly increases the volume of output data stored, in addition to increasing processing time and computer capacity:

In a commonly owned, copending application entitled: Color Raster Scanner for Recording Cartographic Data, U.S. Ser. No. 145,101, filed on even date herewith by R. G. Hubbard et al,, a color raster scanner is disclosed which includes two apertures for sensing the reflected source chart image. These apertures include a small resolution size aperture for resolution imaging and a separate, larger screen aperture for large area imaging. The dual apertures provide dual, parallel channel optical sensed data which is processed by the scanner system for recording and storage; the system recording the screen aperture image in the presence of a sensed screen color image from the source chart and recording the resolution aperture image at all other times. The pur-
pose of the dual aperture optics is to allow for the large area imaging for those types of cartographic source charts having screen color formatting over large area of the chart.
In a second commonly owned, copending application entitled: Color Identification Circuit, U.S. Ser. No 145,097 filed on even date herewith by F. D. Sundermeyer et al, circuitry is disclosed for identifying from the spectrally separated parameters of each color sample, the particular source chart color represented. The color identification circuit disclosed therein requires initial input data definitive of the various color samples resident on the source chart. The accuracy of the identification circuit in defining the source chart color from the sample is dependent on the accuracy of the calibration color information obtained prior to the raster scan. Color calibration in the raster scanner requires setting limits on the spectral parameters for each color appearing in the medium to be scanned. The prior art system methods of obtaining these calibration color samples involve statically sampling of the various resident colors at a few points on the source chart, with the result that the data samples are not representative of the variations that may be present either on a microscale (at the resolution aperture sensed element scale) or across the medium of the source chart. In some instances the spectral calibration produced by the colors present on the chart tends to be clustered in a small spectral band. The spectral limits of some colors overlap, resulting in the inability of existing color calibration systems to completely distinguish between these colors.

## DISCLOSURE OF INVENTION

One object of the present invention is to provide a procedure which automatically collects calibration data over the source chart, ensuring a representative sample of that color. Another object of the present invention is to provide a method for modifying the spectral limits of the calibrated color data to improve the ability of the color raster scanner to discriminate, or distinguish between colors.

According to the present invention, a color calibration procedure for use with a color raster scanner includes the steps of: identifying small areas on the source chart which contain only one color and assigning a color number to each area; positioning the scan head of the color raster scanner at two locations within the identified area and establishing coordinate values for a rectangular portion within the identified area; recording a plurality of resident color samples between the defined coordinates in each area; comparing the color samples of each color number with the samples obtained for each other color number to determine the percentage of interference between colors and identifying the color samples which interfere with two or more colors as uncalibrated samples; and modifying the limits for one of the spectral parameters associated with the interfering colors to minimize the percentage of uncalibrated data samples. In further accord with the present invention, the interfering color spectral parameter to be modified is chosen as that in which reduction of the spectral band will produce the minimum loss in intensity of that interfering color and the minimum percentage of uncalibrated data samples of the color interfered with. In still further accord with the present invention, the limits established for the selected spectral parameter of the interfering color are those values which provide a percentage loss of intensity in the interfering color
which is substantially equal to the percentage of uncalibrated samples produced by that interfering color with the chosen interfered color
With the color calibration procedure of the present invention a large sample size of color data is obtained by automatically collecting data for calibration from within specified areas, each defined by coordinate identification provided to the raster scanner. The final limits established for the selected spectral parameter of the interfering color may be provided automatically by establishing a threshold limit, i.e. the percent loss of intensity approximately equal to the percent uncalibrated, or may be selected by the operator based on the comparison of the calibrated colors obtained.
These and other objects, features and advantages of the present invention will become more apparent in light of the detailed description of a best mode embodiment thereof, as illustrated in the accompanying drawing.

## BRIEF DESCRIPTION OF DRAWING(S)

FIG. 1 is a system block diagram illustration of a color raster scanner according to the present invention;

FIG. 2 is a perspective illustration, partially cut away, of one element of the system of FIG. 1;

FIG. 3 is a simplified schematic diagram of the optics of the color raster scanner according to the present invention;

FIG. 4 is a schematic illustration of one element of the system of FIG. 1;

FIG. 5 is another schematic illustration of a color identification circuit for use in the system of FIG. 1, in accordance with the present invention;
FIG. 6 is an illustrative tabulation used in the description of the schematic of FIG. 5;
FIG. 7, including a-d, is an illustration of waveforms used in the description of a color calibration process for use in the system of FIG. 1 in accordance with the present invention;
FIG. 8, including A-E, is a simplified flowchart diagram illustration of the color calibration process for use in the system of FIG. 1, in accordance with the present invention;
FIG. 9 is a system block diagram illustration of a transition data word encoder for use in the system of FIG. 1, in accordance with the present invention;
FIG. 10, including A-B, is a flowchart diagram illustration of the function of the system of FIG. 9;
FIG. 11 is a combined illustration and tabulation of one function performed by the system of FIG. 9;

FIG. 12 is an illustration of another function performed by the system of FIG. 9; and

FIG. 13 including A-B is a tabulation of the results of the function illustrated in FIG. 12.

## BEST MODE FOR CARRYING OUT THE INVENTION

Referring to FIG. 1, in a simplified system block diagram illustration a color raster scanner 20 includes a drum scanner unit 22 having a drum and translator assembly 24, a scan head assembly 26 , and a raster (X, Y) position sense/control assembly 28. The drum and translator assembly includes the driving mechanism and control for rotating a drum on which the cartographic source chart is mounted. The drum rotation with respect to the scan head defines the X direction (scan line direction) 30. The scan head assembly which includes the system optics and photodetection circuitry travels
along the axial length of the drum, as described in detail hereinafter; the actual position of the scan head along the drum axis defines the Y Cartesian axis 32. Typically the scan head moves from right to left along the drum axis. The position sense control 28 provides actual X and $Y$ position information (sub-raster position) in addition to controlling actuation of the scan head motor drive.

The output signals from the scan head 26 are analog electrical signals representative of the reflected image from the drum mounted source chart. These signals are presented to a data preprocessor 34 whose functions include: detection of the color content of the scan head data, recognition of the presence of screen or process color, and the run-length encoding of this information into successive, multiple bit transition data words which are output by the preprocessor to the scanner signal processor 36. The preprocessor operates in two basic modes including a calibrate mode in which the source chart colors are inputted into the system, and a scan mode in which the actual raster information from the source chart is sensed and recorded.

The system may include a separate control microprocessor 35, which is used to perform the required control of the various scan head functions and position. The use of the control micro-processor allows the reduced overhead time for the signal processor 36 . The micro-processor itself is of a type known in the art such as an Intel 8080, which includes both random access memory (RAM) and ultraviolet erasable programmable read only memory (EPROM). The microprocessor tasks include monitoring of the scan head X and Y position, controlling the stepper motor actuation for the scan head drive, monitoring the drum drive status, and directly controlling the setup and timing of the data processor, i.e. initiating data transfers from the data preprocessor to the system processor 36.
The system signal processor 36 functions as the color raster scanner data acquisition unit, and includes a central processing unit (CPU) 38 connected through input/output (I/O) lines to a processor data bus 40 . The data bus functions as the interface between the CPU and: a CPU memory 42; peripheral devices including a magnetic tape drive 44, a disc memory drive 46, a keyboard/printer and graphic display terminal included in the operator's consoles 48; and the analog/digital I/O interfaces 50 through 52 which connect to the preprocessor and control micro-processor 35 through lines 53-55. The CPU is a known type, proprietary model general purpose computer, such as the Interdata Model $8 / 32$, which is used in the system processor 36 with known peripheral and I/O interface modules. The CPU may be any one of a number of known types. The particular type CPU used is dependent on the overall scanner requirements alone, and itself forms no part of the 5 present invention; the selection of the particular CPU being made by those skilled in the art based on the color raster scanner through-put requirements. If it is considered necessary, or practical, any one of a number of known processing systems and software packages may be used as may be obvious or readily apparent to those skilled in the art.
Referring now to FIG. 2, in a partial cutaway, perspective illustration of the drum scanner unit 22 a cabinet 60 houses therein the drum structure 24 and scan head optics assembly 26 . The scan head includes an adjustable objective lens assembly 62 having an objective lens 64, a lens adjustment screw 66 , and an illumina- sor 35 FIG 1 anted and read by the control procesof the objective lens 64 along the raster. As stated before, a once-per-revolution encoder reset ( $\mathrm{X}_{O}$ ) pulse establishes an absolute $X$ origin. Position along the $\Delta Y$ axial direction is maintained by the micro-processor 35 which controls the input pulses to the stepper motor 94. The processor keeps a count of the total (counter-clockwise minus clockwise) pulses supplied to the stepper motor. This count is used for $Y$ position determination
and display. As stated, the ball screw shaft encoder provides a $Y=0$ position flag which with a $Y=0$ position sensor establishes the Y absolute origin. The 4;000 output pulses per revolution provided by the ball screw encoder are counted and read by the signal processor to verify the advance of the ball screw. The higher $\Delta Y$ resolution increment allows for adjustment of the nominal $\Delta Y=0.025 \mathrm{~mm}$ resolution element to account for variations in the ball screw travel due to manufacturing and assembly installation tolerances. The smaller 0.00125 mm interval indicated by the screw shaft encoder are not used in controlling the actual Y position of the scan head.

In the scanning operation, as the drum rotates at the controlled 300 RPM, the scan head 26 increments from $\mathrm{Y}=0$ origin at the right-hand side to the left-most position along the ball screw drive shaft 98 . The scan head is incremented ( $\Delta \mathrm{Y}$ ) following each complete scan line on the source chart surface. The scan line length is equal to that of the source chart along the drum circumference, which is input through the panel 48 to the signal processor by the operator, so as to allow the scan head to increment by a $\Delta Y$ interval prior to the appearance of the top of the chart on a subsequent revolution. The raster pattern is illustrated by the phantom scan lines 90 in FIG. 2.

The outputs from the scan head are analog electrical signal representations of the color content and symbology of the reflected image from the source chart, as received by the objective lens 64. These signal outputs are obtained from two separate apertures, including a smaller resolution aperture with a minimum diameter equal to the selected resolution element $\Delta X, \Delta Y$ lengths, and a larger screen aperture with a minimum diameter on the order of 40 times that of the resolution aperture. The reflected source chart image passes through each aperture and is separated into its primary spectral elements in the visible region, i.e. the blue, green, and red elements between 400 and 600 nanometer wavelengths. The resolution aperture spectral elements are at the resolution element scale to detect the smallest graphic symbology (lines, etc.) and the screen aperture spectral elements are taken over larger areas of the source chart for the purpose of providing color identification of screen or process color presentations.

Referring now to FIG. 3, in a simplified schematic illustration of the scan head the reflected image from the source chart surface 110 is received by the scan head through a set of collection optics $\mathbf{1 1 2}$ which includes the objective lens 64 and which focuses the received images into an image plane 114. Relay optics 115 couples the image from the plane 114 into the measurement planes 116, 117 of the resolution aperture optics 118 and screen aperture optics 120 . In addition to the objective lens the collection optics includes lenses 122, 124 and a focusing target 126 located in the image plane 114. The illuminator 68 (FIG. 2) directs light to the chart surface through a concentric, annular mirror 128 and an annular condensing lens 130 which surrounds the objective lens. The illuminator is typically a tung-sten-halogen reflector lamp of a type known in the art, such as an ANSI Code EKE 150 watt, 21 VDC type lamp, and illuminates a chart surface area of approximately 0.6 cm .

The objective lens is mounted together with the imaging lens 122 in the assembly 62; each movable along the optic axis of the assembly with adjustment of the focusing ring (70, FIG. 2) to focus the reflected chart surface, but the aperture 150 restricts the image coupled into the resolution optics to the selected resolution element size. The light energy reflected by the splitter 142 is coupled directly into the screen measurement plane

352 select the first CAL COLOR ( $\mathrm{C}=\mathrm{i}$ ), set the channel counter (k) to 1, and select the first channel. Instructions 354 set the high and low limit increment counters ( $\mathrm{Q}, \mathrm{V}$ ) to the first increment, after which the CPU begins the iterative process of successively trimming back on each initial limit by successive single digit decimal values of the $\mathbf{N}$ bit abscissa (FIG. 7). This occurs first with the high limit in instructions $356-359$ where: the initial limit value is trimmed (356), compared to a selected reference percent loss (that percentage of the total histogram distribution lost as a result of the actual trim back in the limit), and if the resultant loss is less than the reference established the limit is again incremented to the next value (358). The actual reference percent loss (Z\%) is selectable; since each reduction of the histogram range reduces the intensity of the associated spectral parameter the percent limit is generally small, typically on the order of $0.025 \%$. If instructions 357 indicate that the present trimmed value exceeds the percent limit, instructions 359 cause the CPU to set the trimmed limit to the immediately preceding trim value, such that the percent limit is not exceeded. Instructions 363 perform the same routine for the low limit. Following the establishment of the final limits for a given spectral parameter instructions 364 determine whether or not this is the last channel; if NO instructions 366 increment to the next channel and if YES instructions 368 determine if this is the last CAL COLOR. If not the last color then instructions 370 call up the next color for the limit setting process. Following the completion of the setting of the final limits for the spectral parameters of each of the CAL COLORS, the CPU next execute instructions 372 which compares the new limit spectral parameter data for each color to the new limit spectral parameters for each of the other CAL COLORS. Instructions 374 request the CPU to print out the comparison results (Table I) after which the CPU exits the routine at 376.
As described before the Table I results inform the operator of both the \% UNCAL in each of the CAL COLORS in addition to indicating the presence of any interfering colors. If the results indicate acceptable levels of $\%$ UNCAL and percent accuracy in the distribution of each color, then the final limits set in the routine of FIG. 8 B may be permanently set and the CAL COLOR data read into the RAMs (280-283, FIG. 5) of the color ID circuits. More typically the Table I summary will indicate one or more colors as having unacceptable \% UNCAL levels. This may be due to errors on the part of the operator himself in selecting the coordinates of the various areas of the source chart from which the CAL data is obtained, e.g. the coordinate information input by the operator may in reality overlap from one color area into an adjacent color Alternatively the \% UNCAL may be due simply to the type colors used in the source chart. This occurs more frequently with source charts in which pastel colors are used as opposed to vivid colors which are more easily distinguished. In any event it is desirable to reduce the $\%$ UNCAL since, as stated before, they represent holes in the recorded data.

The flowcharts of FIGS. 8C-8E illustrate the calibration correction process. Referring to FIG. 8C, the CPU enters at 380 and instructions 382 request the identification of the "chosen colors" (CC), i.e. those of the CAL 6 COLORS of Table I which are to be corrected. Any one or all of the CAL COLORS may be selected and instructions 382 request that those selected be arranged counter keeps a count of the number of correction performed in reducing the percent interference to zero. Instructions 424 calculates the percent interference and
percent loss for the interfering pair of parameters following each correction. Instructions 425-428 represent an option subroutine in which the CPU compares the percent interference to the percent loss to determine a crossover point in the two values, i.e. that point at which the percent loss first exceeds the percent interference (425). When a crossover is detected instructions 426-428 then set "option limit" values for the interfering limit; the value being set at the correction step resulting in crossover. These option limits may be built into the routine to allow for the automatic setting of the correction limits as opposed to the operator selection.

The correction process continues until instructions 429 determine that the percent interference is equal to zero, after which $429 a$ determines if this is the last interfering color for the chosen color and if not then instructions $429 b$ increment to the next interfering color \#F. If YES then instructions 430 determine if this is the last CHOSEN COLOR and if NO then instructions 431 increment to the next color in the priority table. In each correction step following a NO to instructions 429 instructions 432-434 set the corrected value for the interfering limit, and instructions 435 then increment to the next correction step value.
Following the calibration correction process for all of the CHOSEN COLORS, instructions 436 determine whether the option limits (425-428) are selected; if NO instructions 437 request the CPU to print out the percent interference and percent loss values calculated in instructions 424 (Table II, described hereinafter) after which the CPU exits at 438 . If the option limits are selected the CPU sets the actual interfering color channel limits to the associated option limits determined in instructions 427, 428. In instructions 440 the CPU compares the CAL COLOR data for all colors with the new limits established and prints out the results of this comparison in a new Table I summary, after which the CPU again exits at 438.

The Table II summary printed in instructions 437 is illustrated for one CHOSEN COLOR (color No. 1) together with its two interfering colors ( $2, \mathrm{~N}$ ).

TABLE II

| COLOR CAL CORRECTION <br> CHOSEN COLOR - 1 |  |  |  |
| :---: | :---: | :---: | :---: |
| Step | \% ITF | ITF \# | \% LL |
| 0 | 6.2 | 2 | 0.2 |
| 1 | 2.3 | 2 | 0.2 |
| 2 | 1.2 | 2 | 0.4 |
| 3 | 0.8 | 2 | 0.9 |
| 4 | 0.4 | 2 | 1.2 |
| 5 | 0.0 | 2 | 1.6 |
| 0 | 12.3 | N | 1.1 |
| . | . | . | . |
| . | . | . | . |
| . | . | . | . |

The printout lists by step number the percentages interference and loss between the CHOSEN COLOR and the interfering color. As illustrated for the hypothetical interfering color No. 2 there were five steps in the correction process in reducing the percent interference to zero; step 0 defining the ambient values of interference and loss prior to correction. The results of the option instructions 425-428 would indicate a crossover at step No. 3, at which time the actual limits in the step No. 3 correction would be set for the interfering color No. 2 parameter. The option limits if used, are selectable. Any suitable threshold, or criteria may be established to
detect a desired set of correction limits. In any case the process may be performed automatically by the CPU itself. Alternatively where it is deemed necessary to include the operator in the decision making as to the final limits, the CPU prints out the results of the correction process allowing the operator to make the final decision as to the limits to be imposed.
The defined color number output signals from the color identification circuits 260,262 are presented to a transition data word (TDW) encoder, illustrated in FIG. 9. As described hereinafter the TDW encoder converts the two parallel streams of color number information from the resolution and screen aperture channels to a series of run-length coded digital words representing a single raster scan of the chart. The transition data words output by the TDW encoder include information identifying: (1) whether the TDW is a resolution aperture word or a screen aperture word, (2) the resolution or screen color, and (3) a multiple bit count of the number of continuous resolution elements ( $\Delta \mathrm{X}$ ) associated with the color ID. The TDW words are output sequentially at a variable frequency related to either a change in the sensed input color information, or status (resolution/screen), or following a max run length bit count as defined by the number of bits in the TDW.

Although run-length coding is a commonly used method of data compression, the raster-type scan of cartographic materials presents two serious problems due to the high resolution accuracy requirements of this type of raster, and also due to the use of screen colors. The resolution accuracy requires the smallest symbology to be recorded and color discriminated, however, the necessity of providing hardware noise filtering to eliminate extraneous noise or other erroneous information normally introduces an attenuation of the resolution accuracy. Similarly, with cartographic screen colors, the dot nature of the screen techniques (color dots on an opposite, or background color field) produce large amounts of color transition data over small resolution element run lengths, i.e. dot to background to dot transitions. This tends to nullify the advantages of the standard run length coding. Referring now to FIG. 9, in a TDW encoder 450 according to the present invention, the color number information from the resolution aperture ID circuit on the line 314 is received by a resolution element input latch (RE-IN) 452; the screen color information from the screen ID circuit on the line 316 is received by a screen input latch (SCR.IN) 454. The input latches and the remaining latches, counters, and look-up table RAMs are under the control of the control and timing circuitry 456 which receives through the lines 54 (FIG. 1) from the system signal processor 36 timing information on the resolution element scan ( $\Delta \mathrm{X}$ clock) which originates with the 80,000 pulses per drum revolution provided by the shaft encoder (86, FIG. 2); the control and timing circuit also receives the START and STOP scan discrete signals from the processor based on information input to the system by the operator through the console (48, FIG. 1). To simplify the illustration, the encoder state feedback signals 458, i.e. the state of the information as it is processed through the encoder, are shown by the circled letter inputs to the control. The sources of these feedback signals being similarly labeled in the FIG. The output system control signals $\mathbf{4 6 0}$ provided to the latches, MUXs, RAMs, etc. are shown output from the control circuit through the numbered arrowheads.
ment is defined by a range of channel signal magnitudes corresponding to a range of RAM address decimal values. For color No. 1 (output bit 294) the range extends from decimal 24 through decimal 51; color No. 2 extends over a range of less than 50 to more than $\mathbf{5 4}$, and so on through the Table.

As shown in FIG. 6, with the exception of color No. 5 (output bit 298) the range of address values for each spectral element overlaps by different amounts, such that more than one color element may be defined at each RAM address value; the colors whose elements overlap at a common address value being potential "interfering" colors. Since each RAM content represents only one spectral parameter for each of the colors the colors are not truly interfering unless they occupy common address values in each of the four RAMs, i.e. a common spectral parameter value in each of the four channel outputs from the signal conditioners. In general interference between two or more colors in one or more of the color RAMs is common, such that the final identification of a unique color output is provided by the decoding portion of the color ID circuits as described hereinafter.

In operation, the address of the ID RAMs by the channel input signals from the conditioners defines the RAMs output data words provided on lines 300-303, each containing the N bits illustrated in FIG. 6. Each signal bit in each output is presented to one of an N number of AND gates 304-307. Each common bit number output, i.e. all bits No. 0, all bits No. 1 etc., are presented to a common AND gate; all $\mathbf{0}$ bit outputs from each RAM being presented to AND gate 304, all bit No. 1 outputs to the AND 305 and so on. Since there are only four color RAMs each AND gate has four inputs. The AND gate outputs are provided through lines 308-311 to associated inputs of a color encode circuit 312. The color encode may be a lookup table, such as a programmable read only memory (PROM) which decodes the color information provided from the AND gates to its address input. Normally only one AND gate at a time provides a logic one discrete to the encode circuit. Although one or more spectral elements may overlap in a particular one of the four channel RAMs, the spectral elements of two or more colors must overlap in all four of the RAMs before a second AND gate can output a logic one. Depending on which input line the logic one appears (address value) the color encode reads out the color number or state stored at that address. In the event that there is a true interference between two or more colors such that there is more than one AND gate output logic one, the color encode provides an uncalibrated (UNCAL) output signal indicating that a unique color number cannot be defined. Similarly in the event that there are no output signals from any of the AND gates the encode again provides the UNCAL signal manifestation. The output signals from the color encodes in ID circuits 260 and 262 are provided on output lines 314,316 respectively. The number of bits in the output signal depends on the maximum number of calibrated colors and color state descriptions defined for the system; for a system having a seven calibrated color requirement plus the UNCAL state the encode output would have three bits.

Referring now to FIG. 7, the waveforms in illustrations (a) through (d) represent the histogram distributions of each of the four spectral parameters obtained during color calibration of the colors $1,2 \ldots$, , i.e. CAIABRA. COD COLORS to be stored in each of the

RAMs (280-283, FIG. 5) in the table format typified in FIG. 6. The histograms are provided by the CPU to establish initial high (H) and low (L) limits for each, and to permit color enhancement, i.e. higher discrimination between interfering colors, so as to reduce the occurrence of the uncalibrated state (\% UNCAL). The illustrated histograms are obtained by plotting the number of times a particular spectral element value occurs versus the particular value; in FIG. 7 the abscissa represents the decimal range of values of the N bit channel signals which provide the RAM addresses. The range of address values equals the width of the distribution. In illustrations (a) through (d) the histograms are not intended to illustrate any accurate scale, but are provided for teaching purposes only.

In FIG. 7, the initial high (H) and low (L) limits are established by the CPU following the CALIBRATED (CAL) color data acquisition and prior to loading the data into the RAMs. The limits do not necessarily correspond with the actual high and actual low values obtained for the particular spectral element. In order to eliminate "wild" data points resulting from extraneous noise or other interference the conditioned high and low limit values are established by truncating the data end points (both high end and low end) to a selected percentage value of the maximum distribution value (maximum number of samples of the distribution).
Following the setting of the limits the CPU compares the ranges of the data points to each other to determine the CAL COLOR discrimination accuracy. The results of the comparison are printed out in a summary which is typified by the format of Table I,

TABLE I

| Color <br> No. | COLOR CALIBRATION SUMMARY |  |  |  |  | No. N |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | No. <br> Points | \% UNCAL | \% Color |  |  |  |
|  |  |  | No. 1 | No. 2 | . . |  |
| 1 | 250 | 5.6 | 92.3 | 0.4 |  | 1.7 |
| 2 | 500 | 2.8 | 0 | 96 |  | 1.2 |
| - | . | . | . | . |  | . |
| - | . | . | . | - |  | . |
| N | 410 | 6.8 | 2.4 | 0.3 |  | 90.5 |

which lists in the first column the CAL COLOR number defined by the operator, and in the second column the total number of data points obtained for each color during the calibration sampling process. The third column lists the percentage of uncalibrated (\% UNCAL) data points for each color number, i.e. the data points for that color number which are common with at least one other color in all four spectral parameters such that the color encode (312, FIG. 5) cannot define a unique color number. The remaining columns list the percentage of each CAL COLOR's total data points which uniquely defined their "parent" and the percentage of actual data points of the particular CAL COLOR number which were common with some other "interfering" color, but due to truncation of the parent color data during limit setting the data points fall only within the range of the interfering color. In other words the data lost its identity with its parent color and was captured by the interfering color.

The data points of one CAL COLOR which are captured by an interfering color may not be retrieved by the parent for any set of calibration data. The capturing occurred as a result of the reduction of the parent color limits, thereby eliminating an UNCAL condition
(overlap with the interfering color) and resulting in the unique definition of the data point in association with the interfering color. Reestablishing the parent data points limits only results in another UNCAL point. It is less desirable to have UNCAL data points which represent, in the worst case, "holes" in the source chart data. The Table I identification of interfering colors indicates to the operator those colors which are closest to each parent CAL COLOR and, therefore, those colors most probably contributing to the percentage of UNCAL points for the parent. This allows for further adjustment of the limits of one of the spectral parameters of the interfering color causing the interfering color to retreat from the overlap region and reducing the overlap and the percentage of UNCAL points. This is performed in the calibration enhancement, or correction process described in detail hereinafter with respect to FIG. 8.

To illustrate the various Table I conditions in FIG. 7, the phantom lines A through D represent four CAL COLOR No. 1 data points, as they appear in each of the four spectral parameter regions of color No 1. Since the four spectral elements have different magnitudes, each of the phantom lines associated with the same data point appear at different locations in each of the four parameter histograms of illustrations (a) through (d). As shown, data point A uniquely defines color No. 1 in (a) as opposed to colors 2, N. In (b) and (c) it overlaps with the color N spectrum, and in (d) it overlaps with color No. 2. The color discrimination circuitry outputs a unique color No. 1 indication since the A data point does not overlap with another color in each of the four parameters. As a result the A data point contributes to the percent value of No. 1 color in Table I. Data point B overlaps with the data points for color N in each of the four spectral elements resulting in an UNCAL indication and contributing to the \% UNCAL value of Table I. Data point C illustrates a color No. 1 data point which is "captured" by interfering color No. 2. Data point C overlaps with both color No. 1 and color No. 2 in each of the three spectral parameters (a), (b) and (d), but does not overlap both in (c). The overlap in the (c) results from the trimming back of the color No. 1 limits from the highest sensed value (h) to the high limit (H) established by the processor. As a result data point $\mathbf{C}$ falls only within color No. 2 in all four parameters. As a result data point C is identified with color No. 2 and contributes to the interfering color indication of color No. 2 with color No. 1 in Table I. In the same manner data point D represents a color No. 1 value which due to the adjustment of limits of parameters (d) is captured by color N .

The process of correcting the CAL COLOR data is illustrated in the flowchart format of FIG. 8, and is performed to reduce the percentage of uncalibrated data points for each color. The summary of Table I allows the operator to select any one or all of the CAL COLORS for correction. As shown in Table I for CAL COLOR No. 1 both CAL COLORS No. 2 and N are interfering colors. The correction process is then directed towards each of the interfering colors $2, \mathrm{~N}$ in sequence. First one, then the other; the reduction in the \% UNCAL for CAL COLOR No. 1 and the percentage loss in the interfering color being observed for each "correction". Each correction involves the further truncation of the overlapping interfering color parameter limit ( $H$ or $L$ ) in incremental values. Since the histogram illustrations (FIG. 7) show a continual increase in the number of data points from a minimum value at the
limits to a peak value somewhere in the middle each correction reduces both the range and density of the interfering color spectral element which produces a percentage loss, or attenuation in the interfering color. As such the amount of correction involves a balance, between the competing considerations of reducing the \% UNCAL for the parent color (color No. 1) while limiting attenuation of the interfering color to an acceptable level.

To minimize the conflict, the correction process selects the particular one of the four spectral elements of the interfering color in which elimination of the overlap produces the minimum attenuation. This may typically be associated with the minimum overlap, however, in those situations where the interfering histogram is "skewed" toward the interfering limit, truncation of even small overlap may produce an inordinate attenuation. In the simplified illustrations of FIG. 7 it is assumed that the minimum percentage loss is associated with the minimum overlap. To illustrate, in FIG. 7 the minimum overlap of color No. 1 with color No. 2 occurs in the spectral parameter of illustration (c), as shown by the overlap Delta value 317. The minimum overlap of color N with color No. 1 occurs in illustration (d) by the Delta value 318. As shown, the overlap of color N is greater than that of color 2, which is also evident from Table I by the higher percentage (1.7) of data points captured by color N than that percentage (0.4) captured by color No. 2.

Referring now to FIG. 8A, the color calibration process begins with the data acquisition of the source chart colors, as defined by operator selection of certain areas on the chart. The coordinates of each of the selected areas are input to the system by the operator, and the CPU (FIG. 1) begins the data acquisition routine illustrated in FIG. 8A. The CPU enters at 320 and executes instructions 322 to reset the color counter (C) and data word address counter ( $\mathrm{C}_{x y}$ ). Instructions 324 request definition of the maximum number ( M ) of calibrated colors and the maximum ( P ) number of data points to be obtained.
Instructions 326, 328 set in the first color and define the first data point. Instructions 330 request the CPU to read the four channel N bit data words representative of the spectral parameters for each $\mathrm{C}_{x y}$ data point and to store the results in the CPU memory. Instructions 332 determine whether or not the last data point ( P ) was entered for that color; if NO instructions 334 increment to the next data point value; if YES instructions 336 decide if this is the last ( M ) color. If NO then instructions 338 increment the color counter to set up the data entry for the next CAL COLOR.
Following data acquisition (a YES to instructions 336) the CPU executes subroutine 340 to create the individual spectral parameter histograms for each of the CAL COLORS recorded. Instructions 342 establish "initial" high (h) and low (1) limits for each histogram equal to the actual maximum and minimum decimal values of the N bit data words from the channels, after which the CPU exits the routine at 344.

The initial data limits establish a starting point for the setting of the final limits. As stated before the final high (H) and low (L) limits are obtained by trimming back from the actual maximum and minimum values obtained, i.e. truncating the individual histogram range of decimal values to eliminate the "wild", extraneous data point values. This is provided in the routine of FIG. 8B, in which the CPU enters at 346. Instructions 348, 350,

The TDW encoding provided by the circuit of FIG. 9 is illustrated in the flowchart diagram of FIG. 10. Referring simultaneously to FIGS. 9, 10, following the START enable of the encoder and the first trailing edge of the input clock signal, step 462 latches the color samples provided from the resolution and screen channels on the lines 314, 316. Step 464 determines if the present resolution element sample is a NEW color and if not then step 466 sets a resolution run length counter latch (R.RLCL) 468 to the count value of a resolution run length counter (RLC) 470. The RLC receives the count input from a resolution minimum run length counter 472 which counts the successive clock pulses; the min run length counter being set to zero in the same step. The min run length counter 472 keeps track of the continuous input samples; when it is determined that the succeeding sample is the same as a preceding sample color then the counter may be reset to zero. As described hereinafter the purpose of the min run length count is to allow for some number of the same color samples to occur in a row before a VALID color is assumed to exist.
If the present sample is new then none of the resolution counters are updated at this time; the encoder then executing step 474 to determine if a screen condition has been enabled, i.e. whether or not the encoder is presently set to read input screen color data. If screen is enabled then step 475 determines if this screen color sample is the same as the previous (PREV) sample contained in the PREV color latch 476; the resolution NEW color latch 478 being used to provide the decision information in step 464. In both steps 464, 475 the actual state condition is provided by comparing the present sample to the prior sample of each channel which is included in the respective latches, through comparators 480 (associated with the latch 476) and comparator 482 (for the latch 478). If the answer to step 475 is YES then step 484 is executed to load in the present screen sample (SCR.IN) into the PREV latch 476, after which the screen minimum run length counter 486 is set to zero in step 488. The steps 484, 488 are also performed following a NO to step 490 which determines if the present and PREV screen color samples are valid screen colors. A YES to step 490, or a NO to step 475 causes the encoder to increment the resolution run length counter (RLC) by one. The RLC always includes an up-to-date, instantaneous count value representative of the actual number of resolution elements received between transitions in input color samples. The RLC being incremented in step 490 after which step 492 increments the minimum run length counter for the resolution and screen inputs and also loads the present resolution color sample into the resolution NEW latch 478. Following step 492 the encoder determines whether or not this is the last element of the scan in step 494, and if YES then executes steps $\mathbf{4 9 6 - 5 0 0}$ to ship out the final TDW to the system processor 36, after which the process is ended.

If the encoder determines that the sample is not the end of scan, then it executes step 502 (FIG. 10B) to again determine if the screen mode is enabled. As evident from FIG. 10B the enablement, or lack of enablement of the screen determines which of the two (left or right) branches the encoder follows. If the screen is enabled (YES) then the right-hand branch is followed with the various screen state conditions to be determined in the sequence of decisions 504-506, each relating to a particular screen status. Alternatively following a NO snwer to step $\mathbf{5 0 2}$ the left-hand branch is followed,
which includes a first decision 508 to determine whether or not the screen minimum run length count is greater than the count allowed for the screen enable. In FIG. 9 this information is obtained by comparing the output count from the screen $\min \Delta X$ counter 486 with that count stored in a look-up table (RAM) in a comparator 512. The RAM table 510 includes two values; a SCREEN ENABLE LENGTH threshold value and a SCREEN DISABLE LENGTH threshold, each value related to some number of resolution elements (REIN). Since the presence of screen on the chart is detected with a larger aperture size than that of the resolution aperture, it is possible that combinations of solid color line and area features can produce spectral parameter outputs (from the color ID circuits) which fall within the range of the calibrated screen colors. The ENABLE/DISABLE threshold values provide screen control parameters which are used to minimize the possibility of such solid color features from being lost in the screen aperture area measurement. They also provide the system with a certain amount of immunity to graphic and electronic noise. The table format of the RAM 510 is illustrated in Table III.

TABLE III

| SCREEN (PROCESS COLOR) CONTROL |  |  |  |
| :--- | :---: | :---: | :---: |
| SCREEN ENABLE LENGTH | 13 | RE • IN |  |
| SCREEN DISABLE LENGTH | 7 | RE• IN |  |

The two threshold values are entered by the operator through the console (48, FIG. 1). As a rule the ENABLE and DISABLE length values are equal to onethird and one-sixth the width of the screen aperture (in terms of resolution elements) such that for a resolution aperture of 0.025 mm and a screen aperture of approximately 1.0 mm the values are equal to 13 and 7 resolution elements respectively. In general the ENABLE value is twice that of the DISABLE. The ENABLE assuring that the wide screen aperture is fully over a screen area on the chart before screen transition data words are output. The DISABLE value prevents the system from reverting to resolution (solic color) transition data words if the screen samples produce an uncalibrated screen color or only a few resolution elements.
Referring again to FIG. 10B, following a YES to decision 508 (screen enabled) the encoder executes steps $510-515$ which as illustrated in the flowchart ship out a TDW of the resolution color information and count preceding this latest value and set up the various counters for both resolution and screen, to begin the formatting of a next succeeding TDW word of screen data. Instructions 515 actually setting the screen enable flag to the encoder, after which the encoder returns to the first step 462 to latch in the next succeeding color element sample. If decision 508 results in a NO, such that the screen is not enabled then decision $\mathbf{5 1 6}$ determines if this sample is a VALID resolution color. In FIG. 9 this is provided by comparator 518 which compares the color stored in the resolution VALID color latch 520 with the present color value stored in the input latch 452. The VALID latch is loaded from the NEW latch 478 only after some minimum number of run length counts ( $\min \Delta \mathrm{X}$ ) from the counter 472. The minimum count number is further dependent on whether the input color has been defined by the operator as either a LINE or an AREA color in the calibration process described hereinbefore. Since LINE colors denote boundaries, hazards, etc. requiring high resolution detection, their
presence must be detected with a minimum number of samples. This in contrast to AREA colors which in a solid color source chart (no screen format) are used as fill colors between the LINE (symbol) colors; for the AREA colors a larger minimum count is used. This LINE/AREA feature is part of the hardware filtering provided by the TDW encoder, and is designed so that invalid color spans and voids in a solid color chart are eliminated from the raster scanner output data without degrading the quality of the encoded line, or symbol features which appear on the chart. In FIG. 9 the minimum run lengths for the LINE/AREA colors are loaded into a look-up table RAM 522 in a format typified by Table IV.

TABLE IV

| LINE/AREA MINIMUM RUN LENGTH (MIN $\Delta X)$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | GROUP AS | MIN $\Delta X$ | MIN $\Delta X$ |  |
| COLOR | LINE OR | FOLLOWING A | FOLLOWING A |  |
| NO. | AREA (L/A) | LINE COLOR | AREA COLOR |  |
| 1 | L | 1 | 3 |  |
| 2 | A | 1 | 3 |  |
| 3 | L | 1 | 1 |  |
| 4 | A | 1 | 3 |  |
| 5 | A | 1 | 3 |  |

As shown in Table IV, each of the color numbers listed is identified as either a LINE (L) or AREA (A). The third column defines the minimum number of resolution elements required to validate (RE•IN=VALID) any color when it follows a LINE color. Column 4 lists the minimum resolution element count to validate a color when it follows an AREA color. In other words colors No. 1 and 2 define respectively as a LINE and AREA color each have a minimum count of one when they appear following a preceding LINE color. One count of color No. 2 when it appears following a LINE color will validate this color to ensure that the preceding LINE color edge is not altered. Alternatively for a color No. 2 sample following another AREA color a minimum of three samples is required to immunize the data against noise. This filtering being allowed since the previous color is not a critical line boundary, or symbol color. The LINE/AREA RAM 524 (FIG. 9) defines to the min run length RAM 522 which type of color is presently loaded in the VALID latch. The RAM 522 receives the present sample from the input latch 452 and provides the minimum run length value for that color based on the VALID color in the latch 520 with the actual count provided from counter 472; the comparison being made by comparator 526 .

If the sample is VALID following decision 516, step 528 loads the run length count output into the latched run length count and resets the minimum run length counter to zero. Following step 528, or a NO to decision 516, the encoder next determines in decision 530 whether or not the present minimum resolution element count is greater than the maximum count permitted in a single TDW. In FIG. 9 this is provided by the max count value RAM 532 whose output is compared through comparator 534 with the output from the R-RLCL 468. If NO then the encoder returns to START. If YES then the encoder next executes steps 536-539 to output a TDW representing the present VALID resolution color and its element count, as labeled max resolution color run length limits are loaded in yet another look-up table RAM 540 in the format typified by Table V.

TABLE V
5 (SCREEN DISABLE) MAX (RE • IN) COLOR RUN LENGTH COLOR NO. ENABLE (E)/DISABLE (D) RE MAX $\triangle X$

| 1 | D | - |
| :--- | :--- | :--- |
| 2 | E | 2 |
| 3 | E | 7 |
| 4 | E | 2 |
| 5 | E | 2 |

25 As shown the run length values are selectable to provide either an enable or disable of the screen. Each limit is set so that when a run length of resolution color is detected, whether a screen color or not, but the run length exceeds the screen dot (or line) width, the TDW 30 encoder reverts to outputting resolution color TDW regardless of the state of the screen ID output. Comparing the limits established in Tables III, V, the screen aperture must detect the presence of screen color for thirteen resolution elements (ENABLE, Table III) be35 fore the TDW control begins formatting screen data words. Seven resolution elements with no calibrated screen (DISABLE, Table III) must be present before the TDW reverts to resolution color control. In addition (Table V) two resolution elements of color Nos. 2, 4, or 5 cause the TDW to revert to resolution color control regardless of the presence of valid screen data. Color No. 3 which is assumed to be a screen color (dot width 5) must be present for a run-length of seven before the TDW reverts to outputting resolution color 5 data. The limits of Table V, as with Table III are selectable by the operator and entered during the calibration process. The actual limits being determined by the particular source chart color content, symbology etc.

Decision 504 in FIG. 10B implements this screen 50 disable function, and if the max resolution color run length is exceeded the encoder executes steps 542-546 to convert from screen to resolution mode formatting, after which it branches back to the START. If there is a NO to decision 504 decision 505 determines whether or not there is a present overflow in the sum count stored in the screen run length counter latch (SCR-RLCL) 548 (FIG. 9) which is provided to the counter latch from a screen run length adder 550. If YES then the encoder executes steps 552-557 to ship out a TDW with the present screen color (PREV) and color count; the encoder again returning to the START. Finally decision $\mathbf{5 0 6}$ determines whether the present minimum run length count in counter 486 is greater than the max DISABLE threshold of RAM 510, 65 as described hereinbefore. If NO then steps 558-563 load the screen counter latch 548 with the contents of the resolution run length counter, set the NEW color element into the VALID latch and reset the resolution
run length counter latch to zero; after which the encoder returns to the START position. If a YES to decision 506, such that screen is disabled, instructions 564-567 shift the encoder to resolution color control and ship out a TDW representative of the present screen color and count. The screen disable flag being set and the encoder again returning to the START position.
The output from the TDW encoder is provided through the output MUXs, including the smaller bit color MUX 570 and the run length MUX 572. The TDW data is provided to the system signal processor (36, FIG. 1) and is loaded on tape storage through the magnetic tape drive 44.

FIGS. 11-12 illustrate the various functions performed by the TDW encoder in compacting the resolution and screen aperture data into the TDW format which is then output to the system processor. In FIG. 11 a chart sample 580 , assumed to be a solid color chart, includes solid color blue areas combined with solid color black boundary lines 582,584 . Also illustrated in the chart sample is the uncalibrated (UNCAL) areas 586-588. These UNCAL regions result from the scattering of the light from the illuminator (68, FIG. 2, FIG. 3) on the source chart surface. This results in the inability to define a unique color; in FIG. 11 the UNCAL being a blend of the black and blue colors which is not recognized by the color ID. To preserve the LINE color width, which is essential, the TDW encoder provides a hardware filtering of the data samples 590 illustrated along the scan line 591 (shown in phantom) and listed in the tabulation of $\mathbf{5 9 2}$ which also illustrates the signal state of the resolution element counters of the encoder in response to the input data samples. It is assumed that the first sample $(\mathrm{N}+1)$ follows fifty samples of a resolution RED color such that the RLCL count is indicated as $\mathbf{5 0}$ at the beginning of the tabulation. This hardware filtering by the encoder is provided through the LINE/AREA minimum run length function (Table IV, decision 516 etc.) to provide the TDW output words $594-599$ in response. As evident by comparing the sample elements along the scan line 591 with the equivalent color output 600 provided by the TDW, the line width of the black area 584 is preserved. There is no degradation in the line edges. The output TDW of six UNCAL samples ( $\mathrm{N}+11-\mathrm{N}+16$ ) may be later corrected in a post-editing process in which these UNCAL points are filled in with the adjacent blue AREA color.

FIG. 12 illustrates a chart sample 604 in which a solid color line 606 is disposed on a color screen area 608. The screen dots 610 are assumed to be the same color (RED) as the line 606; both screen dots and line being superimposed on a WHITE background. The outline of the screen aperture 612 is illustrated as it scans across the screen 608 and impinges on the line 606 ( $612 \mathrm{~A}-612 \mathrm{C}$ ) for the resolution elements 614. The screen aperture outlines illustrated as 612D-612-F demonstrate the scan as it transitions from the line 606 back to the screen color. The screen aperture outline and 60 resolution elements being illustrated as taken along a scan line 616. The disable of the screen mode for the data samples taken along the successive screen aperture increments ( $612 \mathrm{~A}-612 \mathrm{C}$ ) is tabulated in FIG. 13A, which illustrates the state of the encoder resolution and 6 screen counters. Similarly the enable of the screen mode for the screen aperture increments 612D-612F are tabulated in FIG. 13B. The screen ENABLE/DISABLE
being provided according to the flowchart illustrations of FIGS. 10A, 10B as described hereinbefore.

The color raster scanner provides accurate color discrimination and resolution for use in reproduction of cartographic source material. The use of the dual aperture of small size resolution and large area screen allows for accurate color discrimination for screen (process color) source charts while maintaining the resolution accuracy requirements for detecting the smallest size chart symbology. The color identification circuits allow for fast, accurage identification of the sampled chart color through the use of the color sample spectral parameter magnitudes as the direct address to each of the four color RAMs; the ID color encoder defining a unique color number or providing an UNCAL signal manifestation in the absence of color. This as opposed to allowing mistaken color identification. Similarly the color calibration process minimizes the occurrence of the UNCAL condition through the use of both limit settings and also a post CAL COLOR data acquisition enhancement method, which provides for the balance between the number of UNCAL and the loss of CAL COLOR intensity. Finally the run length encoding format provided by the TDW encoder provides not only data compacting by outputting a multiple bit TDW for sampled color content between color transitions. The TDW encoder providing for both hardware filtering without loss of resolution accuracy, while still maintaining the ability to discriminate between screen color and resolution color in those charts containing screen formatting.

Although the present invention has been described with respect to a best mode embodiment thereof, it should be understood by those skilled in the art that the foregoing and various other changes, omissions and additions in the form and detail thereof may be made therein without departing from the spirit and the scope of this invention.

We claim:

1. A method of defining, to a color identification circuit used by a color raster scanner to identify the color content of reflected images obtained by the scanner from a source chart, the resident colors of the source chart, comprising the steps of:
identifying on the source chart to be scanned, small areas which contain only one resident color and assigning a color number to each area;
positioning the sense input of the color raster scanner at two locations within each identified area and defining the source chart coordinate values for each of these two locations so as to provide to the scanner a set of coordinate values definitive of a rectangular portion within each identified area;
recording with the raster scanner a plurality of image samples located within the defined coordinates in each area so as to provide a plurality of sample images associated with each resident color number; comparing the sample images recorded for each color number with the sample images recorded for each other color number to determine for each the number of said sample images which do not uniquely identify the resident color associated therewith, and identifying that number of samples as uncalibrated samples; and
modifying the data samples obtained for one or more of the resident color number so as to reduce to a minimum the number of said uncalibrated samples in all of the resident colors.
2. The method of claim $\mathbf{1}$ wherein the step of modifying comprises the steps of:
selecting one or more of the sampled resident colors whose number of uncalibrated samples is to be reduced and identifying each of the other resident colors which have one or more sampled values which are common with the selected resident color and label each of said other colors as interfering colors;
determining the spectral parameter of each of said interfering colors which will produce the minimum loss in intensity of that interfering color in response to the elimination of the common sample values; and
reducing the range limits of each of said determined spectral parameters to thereby minimize the per-

## UNITED STATES PATENT AND TRADEMARK OFFICE CERTIFICATE OF CORRECTION

PATENTNO. : 4,342,047
DATED : July 27, 1982
INVENTOR(S): Stephen E. Niemczyk and Richard G. Hubbard, Jr.
It is certified that error appears in the above-identified patent and that said Letters Patent is hereby corrected as shown below:

Column 17, line 23 before " 363 " insert --360- --
Column 28, line 5 change "ach" to --each--.

# Signed and Sealed this <br> Twenty-fifh Day of January 1983 

## Attest:

GERALD J. MOSSINGHOFF
Attesting Officer
Commissioner of Patents and Trademarks


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