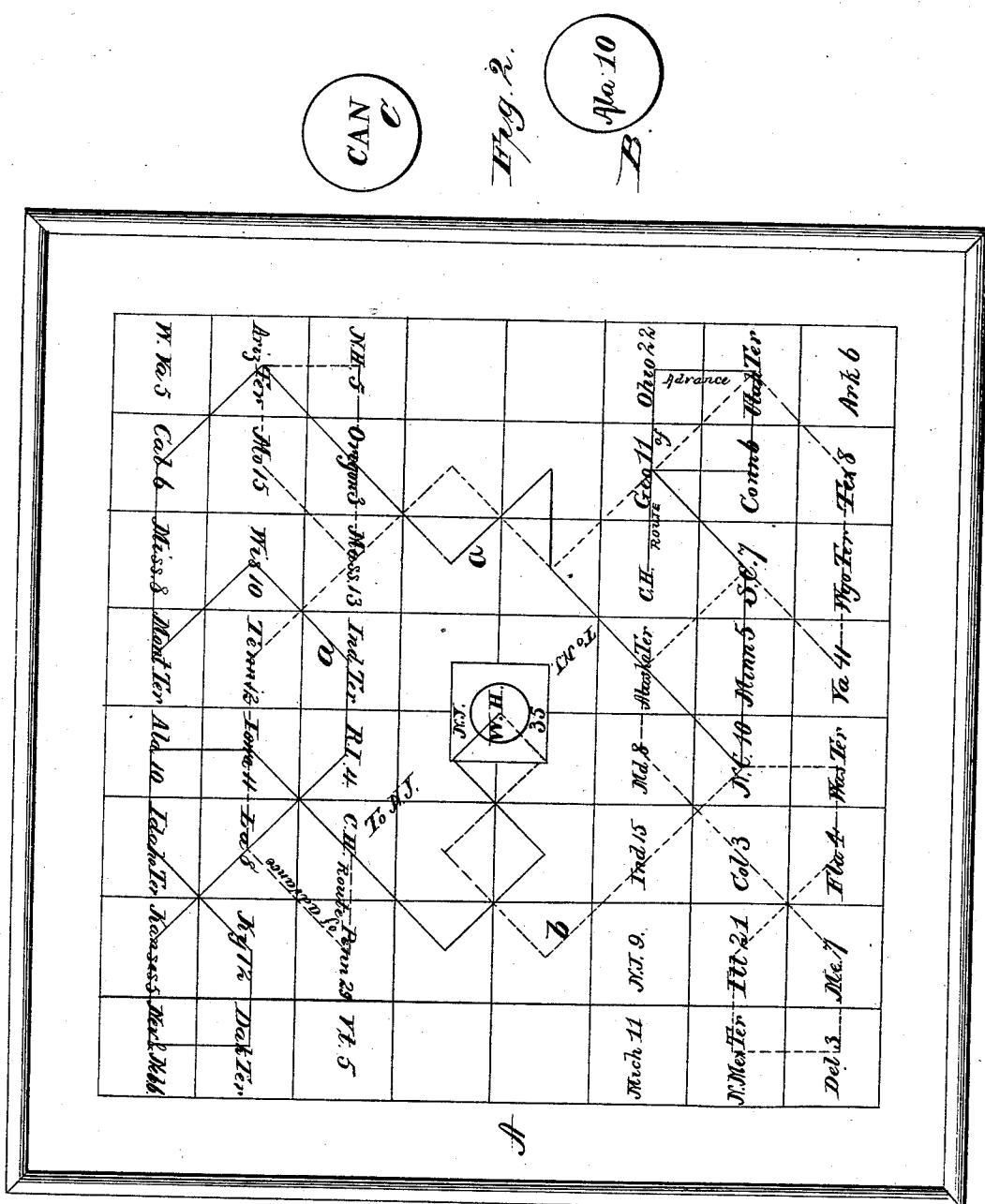


(No Model.)

E. C. EDMONDS,
Game Apparatus.

No. 232,016.

Patented Sept. 7, 1880.



WITNESSES

Frank L. Ourand
H. Aubrey Toulmin. *Fig. 1.*

INVENTOR

Edmund C. Edmonds
By Alexander M. M. M.

ATTORNEYS

UNITED STATES PATENT OFFICE.

EDMUND C. EDMONDS, OF ALBANY, NEW YORK.

GAME APPARATUS.

SPECIFICATION forming part of Letters Patent No. 232,016, dated September 7, 1880.

Application filed March 30, 1880. (No model.)

To all whom it may concern:

Be it known that I, EDMUND C. EDMONDS, of Albany, in the State of New York, have invented certain new and useful Improvements 5 in Game Apparatus; and I do hereby declare that the following is a full, clear, and exact description thereof, reference being had to the accompanying drawing, and to the letters of reference marked thereon, making a part of 10 this specification.

The nature of my invention consists in a game apparatus for use in playing what I call the "presidential game," as will be hereinafter more fully set forth.

15 In order to enable others skilled in the art to which my invention appertains to make and use the same, I will now proceed to describe its construction and mode of operation, referring to the annexed drawing, which fully represents my game apparatus.

20 A represents a board of any suitable dimensions divided into sixty-four squares, the same as any ordinary checker or chess board. In addition thereto it has two sets of irregular lines marked *a* and *b*, and shown, one by full 25 and the other by dotted lines.

On two opposite sides of the board the three 30 lines of squares are marked with the names of the States and Territories in the United States, and a number corresponding to the number of 35 electoral votes on each placed opposite the name. One square on each side is marked with the letters "C.H.," standing as the initials of "Candidates' Home," and from this square starts the irregular line *a* or *b* toward a center square, which is marked with the name of the State of New York, and showing its thirty-five 40 electoral votes. In the center of this center square is a circle marked "W.H.," standing as the initials of the "White House," the irregular lines terminating in said circle.

45 For playing the game I employ a number of blocks, *B*, corresponding with the marked squares, and having the names of the States or number of electoral votes, or both, marked 50 on them. I also use one separate block or device, *C*, to indicate the candidate on each side, which two blocks are to be placed on the squares marked "C.H.;" and further, there is a block placed over the center square, for the 55 State of New York, and covering the circle "W. H."

This game is adapted to be played by two persons in the following manner: The blocks are placed on the squares, putting each block 55 on the square having the same name as the one on the block. The blocks representing the candidates are placed in the squares marked "C. H."

In playing, the candidate-blocks can only 60 be moved on the lines *a* *b*, which are the routes of the candidates. The other moves are forward and to the right and left, never backward nor cornerwise. But when a player gets one of his States into the home of his opponent's candidate, he has the right to move cornerwise to the right toward "New York." At his next move, if the coast is clear, he can jump over and capture "New York," which cannot be captured in any other way. In jumping to capture all other States (jump as in 65 playing checkers) jump only forward, right, or left.

In playing, each player is to keep an account of the number of electors captured, and 75 if he gets a majority of all the electors, or gets his candidate into the White House before his opponent, he wins the game.

This game may be played in two other ways, namely: by leaving out the candidates and 80 playing for a majority of electors only, or by playing to see who can get his candidate into the White House first, without any regard to the electors.

Having thus fully described my invention, 85 what I claim as new, and desire to secure by Letters Patent, is—

The within-described game apparatus, which consists in a board divided into squares, some 90 of which are marked and numbered as indicated, and having the two sets of irregular lines *a* and *b*, the correspondingly-numbered blocks *B*, and two separate marked blocks, *C*, substantially as herein shown and described.

In testimony that I claim the foregoing I 95 have hereunto set my hand and seal this 23d day of March, 1880.

EDMUND C. EDMONDS. [L. S.]

Witnesses:

ROBERT H. WELLS,
ALBERT S. ROBINSON.