Nov. 30, 1948. E. NUDELMAN 2,455,266

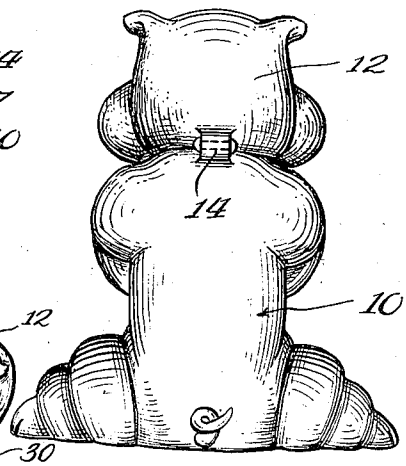
CHILDREN'S AMUSEMENT DEVICE

Filed Feb. 17, 1948

Fig. 2.



Fig. 4.



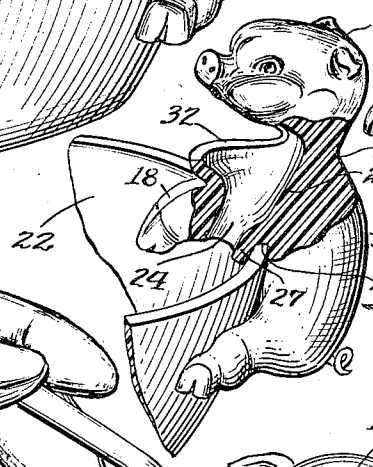
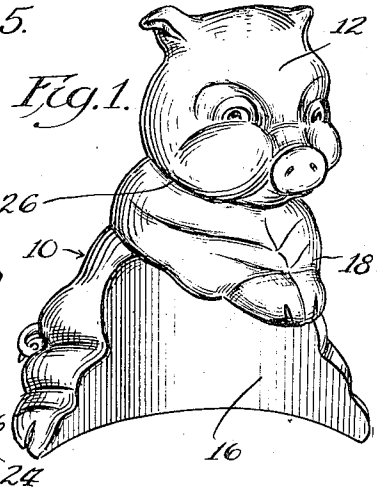


Fig. 5.

Fig. 1.



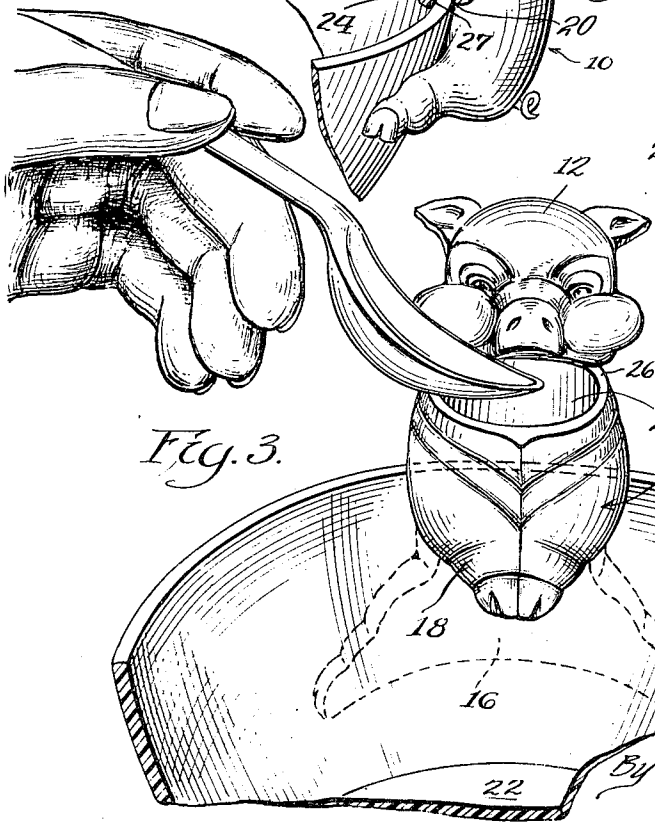


Fig. 3.

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CHILDREN'S AMUSEMENT DEVICE

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3 Claims. (Cl. 46—141)

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This invention relates to a children's amusement device, and one which will also provide a stimulant for children to eat.

It is a well established fact that children, particularly in their early years are poor eaters and parents have to provide various attractions to interest a child during feeding time.

One of the objects of this invention is to provide an amusement device, attachable to the child's feeding bowl and having means whereby the device can be fed and the food returned to the bowl.

In the drawings:

Fig. 1 is a perspective view of my amusement device.

Fig. 2 is a view showing it secured on the bowl.

Fig. 3 is a view showing the head tilted back as by a spoon, and

Fig. 4 is a rear view of the device.

Fig. 5 is a modified form of construction.

The device may be molded of plastic or stamped of any material and the preferred form of my invention may be made of two pieces, one comprising a body portion, generally indicated at 10 and the other the head portion 12, pivoted or hinged as at 14 to the body, to permit the head to be tilted back. The body portion 10 is formed to simulate a character, and in the instance shown, the body of a pig, although it will be understood that any animal or figure can be thus formed. The body is shaped to provide a concave surface 16 which engages the outside of the bowl and a forwardly projecting portion 18, which as shown forms the front legs of the pig character. The forwardly projecting portion overhangs the front of the bowl when positioned thereon and has undercut portions 20 which rest on the top of the bowl 22 and forms the hooking means by which the device is firmly secured to the bowl. The forwardly projecting part of the body is hollow as at 24 and the top 26 of the body portion upon which the head rests forms in effect the mouth into which the spoon contents are poured. The rear wall 25 encompassing the hollow body portion 24 extends slightly below the top of the bowl and into the bowl to form an apron 27 so that the food will all empty into the bowl.

The head 12 is pivotally hinged to the body portion at the rear thereof by any suitable hinge 14 to permit the head to be tilted backward as shown in Fig. 3, to expose the opening 26 and permit the contents of the spoon to be emptied into the hollow body 24 and from which it passes to the bowl 22.

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The head can be tilted or pivoted backward by the spoon even when the spoon is full. The weight of the head will permit it to fall to a closing position when the spoon is removed, or the head can be weighted to remain in raised position until closed by tapping it with the spoon.

If desired this device can be made of one piece, as shown in Fig. 5, where the head and body are integrally formed as at 30 with the mouth portion 32 open permanently so as to receive the contents of the spoon. The device is secured to the bowl as previously described and the hollow body permits the food to pass into the bowl.

This device affords considerable interest to the young child as the mother can feed the child and the amusement device, thus providing a stimulant for the child to eat. The device can readily be attached to and detached from the bowl and can be easily cleaned.

I claim:

1. An amusement device comprising a figure formed to simulate a living creature, said figure comprising a forwardly extending portion, means adapted to attach said figure to the edge of a feeding bowl with said forwardly extending portion closely overlying a portion only of said bowl, said forwardly extending portion having a simulated mouth and a passage, said passage having walls extending solely downward from said mouth through said forwardly extending portion, whereby the contents of a spoon may be emptied into said simulated mouth and fall by gravity into said feeding bowl.

2. An amusement device comprising a figure formed to simulate a living creature, said figure comprising a body portion adapted to be placed adjacent the exterior of a feeding bowl, said body portion having a forwardly extending portion adapted to extend closely adjacent to and overlie a portion only of said bowl, said forwardly extending portion having a simulated mouth and a passage, said passage having walls extending solely downward from said mouth through said forwardly extending portion, whereby the contents of a spoon may be emptied into said simulated mouth and fall by gravity into said feeding bowl, said forwardly extending portion including means preventing lateral movement of said passage from over said bowl.

3. An amusement device comprising a figure formed to simulate a living creature, said figure comprising a body portion adapted to be placed adjacent the exterior of a feeding bowl, said body portion having a forwardly extending portion adapted to extend closely adjacent to and overlie

a portion only of said bowl, said forwardly extending portion having a simulated mouth and a passage, said passage having walls extending solely downward from said mouth through said forwardly extending portion, and a head secured adjacent said forwardly extending portion and movable to permit the contents of a spoon to be emptied into said simulated mouth and fall by gravity into said feeding bowl, said forwardly extending portion including means preventing lateral movement of said passage from over said bowl.

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